Assignment HAC-2

Title: Vector and operations using CUDA

Design revalled algorithm to

1.) Add two large vectors

2) Multiply of the and multix

3) youthish has been carrotte is buscostes

Objective

To team CUBA architecture and programming language

Outcomes

To be able to Jewn CUDA architecture and programming concepts

Software and hardware requirements

OS = Federa / Windowy 10 (64-bit)

CUBA AFI, NUCC anvilor, NULLIA CAU/ Crougle Colobo

RAM: 4 GB, HOD: 500 GB

Concepts related theory

CUDA cushitecture

The cushitecture consists of sureral components like

I) Parallel compute engines imide NVIDIA GAVS

e) Os-kernel lovel support

3) wher much down providing dance level - AMI

ord functions

CUBA menuny hierarchy

- Each tural was private local numbry

- Fach Thread block has showed number wishle to all threads in bruth
- · All Threads have aness to global menory.

compilation with NVCC-compilar during to simply process

Mganithme

1. Adelition

In addition at rectors, add it element from first array to it at second. Each array addition can be done in different turedad. Cases -

- i) n blacks and 1 thread per black
 - \rightarrow id = slock | de. x car << n, 1>> ();
- ii) I stock and a threads per block
 - -> id = Thread I de. L
- (ii) m blocks and n threads per block ; d = 610ck 1 dx.x + 610ck 1 dx.x + thread 1 dx.x

. Authoritation

i) 20 blocks and un thread per block

Here, x = block 1 dx.x

y= block 1 de.y

grid dimensions = dim 3 grid (wl 2, now 1)
Frenchin kernel = neatheract < grid, 17> (1, m, n);

Spready = time sound

reading linearisation in CUBA

row = black | dx.y & block Dim.y + thread | dx.y

cul = black | dx.x & block Dim.x + thread | dx.x

offset = row & N+ column

Test Cases

	Function	9572	senal time	forallel time	Speed up
			(ms)	(M3)	
			. 0		
l.	rector adolition	a) 10800	2,2475	0,059	9.8
		00000	0.0195	241,0	1.34
2	reggy-undrix	a) 1×10 and	0.059	0,053	1.11
	multiplication	GØ1 ≠ GØ1			
3.	hospix-maprix	a) N=10	2.008	0.022	0.267
	nulliply	BN = 50	720.0	0.074	0.82

Conclusion

Thus we successfully implemented rector and matrix aperation using powalled controlled and cubt. Analysed the speedup for random specialism. For small arrays speedup is less than to but as the size sucreases powerful campating becomes less country.