

Assignment B3

- Title: Configure RIP/OSPF/BGP using packet tracer.

- Requirements:

Wireshark Packet Analyzer Tool.

- Theory: S/W & H/W Requirements

Intel i5 +

Dyn 8GB RAM, HDD

OS (Linux/Windows)

- Theory:

Dynamic Routing Protocols:

Most routing protocols implement a shortest path algorithm, which for a given set of routers, determines the shortest path between the routers.

RIP is the simplest and one of the oldest Distance vector routing protocol. It is very easy to setup & troubleshoot.

Packet tracer is a cross platform visual simulation tool designed by Cisco Systems that allows users to create network topologies & imitate modern computer networks.

In addition to simulation, Packet Tracer can also be used for collaboration.

As of Packet Tracer 5.0, it supports a multi-user system that enables multiple topologies together over a computer network.

Create a topology following the steps:-

1) Assign IP address to PC0

a) Double click on PC0.

b) Go to desktop config & set

IP - 192.168.1.2

Subnet Mask - 255.255.255.0

Default Gateway - 192.168.1.1

2) Assign IP Address to PC1

a) Double click on PC1

b) Go to desktop config & set

IP addr - 192.168.2.2

Subnet Mask - 255.255.255.0

Default Gateway: 192.168.2.1

Now we have to configure Routers:

Config of Router 0

Steps:

1. Double Click on Router 0

2. Go to Config / Fast Ethernet 0/0 & set

IP - 192.168.1.1

3. Enable 'ON' button & close it.

Configuration of Router 1

1. Double click on Router 1
2. Go to Config/ interface / fastEthernet 0/0
& set
IP - 192.168.1.0
3. Enable 'ON' button & close it.

Pick packet from right side toolbar
& drop on PC0 & PC1. Due to
unknown network packets cant
transform from PC0 to PC1, so we have
to set RIP by clicking on Router 0

• Configuration of RIP for Network 1

1. Go to routing / select RIP
2. Mention add network - 192.168.1.0 & 10.0.0.0
3. Go to setting & save the configuration.

• Configuration of RIP for Network 2

1. Go to routing / select RIP.
2. Mention/add network - 192.168.2.0 & 10.0.0.0
3. Go to setting & save the configuration.

Now check packet transferring from PC0
to PC1 by clicking on Simulation mode.
Click on capture/forward button & analyze
the packet transformation.

- Conclusion:-

We have successfully designed topology with different network devices by using packet tracer simulator & analyzed packet transmission from different devices to different devices by using RIP protocol.