

Assignment 7

• Problem Statement:

Write a program in C++/C to analyze following packet formats captured through Wireshark for wired network

1. FTP 2. IP 3. TCP 4. UDP

• Objective:

- To understand packet formats such as FTP, UDP, IP, TCP.
- To capture packet formats in Wireshark.

• Slw & Hlw Req.

1GB RAM, 120GB HDD, Monitor, keyboard, IDE.

• Theory:

- Packet analyzer:

It is a computer application used to track, intercept and log network traffic that passes over a digital network. It analyzes network traffic & generates a customized report to assist organization in managing their networks.

- Wireshark:

Wireshark is network packet analyzer. A network packet analyzer presents captured packet data in as much detail as possible. It is an open source software project.

Headers format:

IP Header format:

0	3	4	7	8	15	16	31
Version		HLEN		Type of Service		Total length	
Identification 16 bits						Flag	Fragment
						3 bits	offset
Time to live				Protocol 8 bits		Header Checksum	
Source IP address							
Destination IP address							
Options (+ padding)							

- 1) Version: (4 bits)
Version of IP.
- 2) HLEN (Header length: 4 bits)
no. of 32-bit words in IP header.
- 3) Type of service: (8 bits)
Importance level of datagram.
- 4) Total length (16 bits)
length of entire IP packet in bytes.

5) Identification field (16 bits)

Identifies current datagram

6) Flag bit (4 bits)

Indicates the parts of packet to the receiver

7) Time to live (8 bits):

At the end of this counter datagram is discarded

8) Protocol (8 bits):

Indicates which upper level protocol receives packets.

9) Header checksum (16 bits):

help ensure IP header integrity.

10) Source Address field (32 bits):

specifies sending node

11) Destination Address (32 bits):

specifies the receiving code.

12) Options (32 bits)

allow IP to support various IP options.

Eg:- Security.

UDP header

0	15	16	31
16-bit source port no.		16 bit destination port no.	
16 bit UDP length		16 bit UDP checksum	
Data (if any)			

TCP header:

Source part		Destination part	
Sequence Number			
Acknowledgement Number			
Data offset	Reserved	Flags	Windows
Check Sum		Urgent Pointer	
Options		Padding	
DATA (optional)			

- 1) Source port & Destination Port (16 bits each)
- 2) Sequence number (32 bits)
- 3) Acknowledgement No. field (32 bits)
- 4) Data offset (variable length)
- 5) Reserved field (6 bits)

- 6) Flag field (6 bits)
- 7) Windows field (16 bits)
- 8) Checksum (16 bits)
- 9) Urgent pointer (16 bits)
- 10) Option field (variable lengths)
- 11) Data fields (variable length)

• Conclusion:-

Thus, I successfully implemented to capture TCP, UDP, IP packets using Wireshark.

```

#include "bits/stdc++.h"

using namespace std;

void filterByProtocol(string protocolChoice){
    ifstream file("/home/pratt3000/Documents/College/PICT_TE-Labs/CNL/Assignment_A07/
data.csv");
    string value,sr_no,time,source,destination,info,protocol,len;
    int count=0,i=0;

    cout<<setw(8)<<left<<"SrNo.";
    cout<<setw(16)<<left<<"Time";
    cout<<setw(32)<<left<<"Source";
    cout<<setw(32)<<left<<"Destination";
    cout<<setw(16)<<left<<"Protocol";
    cout<<setw(8)<<left<<"Length";
    cout<<"Info\n";
    while(file.good()){
        getline(file,sr_no,',');
        getline(file,time,',');
        getline(file,source,',');
        getline(file,destination,',');
        getline(file,protocol,',');
        getline(file,len,',');
        getline(file,info,'\n');

        protocol=string(protocol,1,protocol.length()-2);

        if(protocol == protocolChoice){
            cout<<setw(8)<<left<<++i;
            cout<<setw(16)<<left<< string( time, 1, time.length()-2 );
            cout<<setw(32)<<left<<string( source, 1, source.length()-2 );
            cout<<setw(32)<<left<<string( destination, 1, destination.length()-2 );
            cout<<setw(16)<<left<<protocol;
            cout<<setw(8)<<left<< string( len, 1, len.length()-2 );
            cout<<string( info, 1, info.length()-2 )<<"\n";
            count++;
        }
    }
    file.close();
    cout<<"Total Packet Count: "<<count;
}

int main()
{
    int choice;

    cout<<"1. ICMPv6\n2. UDP\n3. TCP\n4. Ethernet\n0. Exit";
    cout<<"\nEnter Protocol: ";

```



```
cin>>choice;
```

```
while (choice!=0){  
    switch(choice){  
        case 1: filterByProtocol("ICMPv6");  
            break;  
        case 2: filterByProtocol("UDP");  
            break;  
        case 3: filterByProtocol("TCP");  
            break;  
        case 4: filterByProtocol("ARP");  
            break;  
        default:  
            cout<<"\nInvalid Protocol Choice";  
            break;  
    }  
    cout<<"\n\n1. ICMPv6\n2. UDP\n3. TCP\n4. Ethernet\n0. Exit";  
    cout<<"\nEnter Protocol: ";  
    cin>>choice;  
}  
return 0;  
}
```

The screenshot shows the Visual Studio Code interface with a C++ file named `A.cpp` open. The code defines a `filterByProtocol` function that filters network traffic based on protocol. The output window shows the program's execution, displaying a list of filtered packets with their source and destination IP addresses, protocol, length, and information.

```
Assignment_A07 > C++ A.cpp > filterByProtocol(string)  
8      int count=0,i=0;  
  
TERMINAL  SQL CONSOLE  PROBLEMS  OUTPUT  
(base) X pratt3800@pratts-laptop ~/Documents/College/PICT_TE-Labs/CNL/Assignment_A07 master • g++ A.cpp  
(base) pratt3800@pratts-laptop ~/Documents/College/PICT_TE-Labs/CNL/Assignment_A07 master • ./a.out  
1. ICMPv6  
2. UDP  
3. TCP  
4. Ethernet  
0. Exit  
Enter Protocol: 1  
SrNo.  Time  Source  Destination  Protocol  Length  Info  
1  0.000000000  fe80::f68e:38ff:fe87:a57e  ff02::1:ff02:21a  ICMPv6  86  Neighbor Solicitation for fe80::T26d:ecff:  
fe02:21a from f4:8e:38:87:a5:7e  
2  0.151808000  fe80::175:6553:3c34:d4f0  ff02::1:ff02:21a  ICMPv6  86  Neighbor Solicitation for fe80::T26d:ecff:  
fe02:21a from c8:1f:66:06:4a:84  
3  0.245234000  fe80::208:a1ff:fe43:c3c2  ff02::1:ff02:21a  ICMPv6  86  Neighbor Solicitation for fe80::T26d:ecff:  
fe02:21a from 00:08:a1:43:c3:c2  
4  0.301527000  fe80::4046:d001:d60a:e934  ff02::1:ff00:1  ICMPv6  86  Neighbor Solicitation for fe80::1 from 00:  
25:64:92:4d:81  
5  0.310878000  fe80::80a7:7d55:7ecf:5582  ff02::1:ff02:21a  ICMPv6  86  Neighbor Solicitation for fe80::T26d:ecff:  
fe02:21a from 34:17:eb:9e:8e:45  
6  0.382715000  fe80::104b:adee:75e6:c425  ff02::1:ff2f:e430  ICMPv6  86  Neighbor Solicitation for fe80::a490:6a6c:  
d52f:e430 from 00:19:d1:45:e9:4b  
7  0.486747000  fe80::8e2:220e:db99:187f  ff02::2  ICMPv6  70  Router Solicitation from c8:e0:eb:9e:44:9e  
8  0.619047000  fe80::adb7:4c35:7a64:621e  ff02::1:ff18:d425  ICMPv6  86  Neighbor Solicitation for fe80::899f:4a1b:  
518:d425 from b8:ac:6f:68:65:68  
9  0.621767000  fe80::25e2:1c6e:545d:d5ca  ff02::1:ff00:1  ICMPv6  86  Neighbor Solicitation for fe80::1 from f0:  
4d:a2:fd:b3:b3  
10  0.879948000  fe80::6600:6aff:fe37:40d9  ff02::1:ff02:22f  ICMPv6  86  Neighbor Solicitation for fe80::T26d:ecff:  
fe02:22f from 64:00:6a:37:40:d9  
11  0.943252000  fe80::4a4d:7eff:fec6:fe57  ff02::1:ff02:21a  ICMPv6  86  Neighbor Solicitation for fe80::T26d:ecff:  
fe02:21a from 48:4d:7e:c6:fe:57  
12  0.973236000  fe80::ad92:4946:c11e:bf0  ff02::1:ff00:1  ICMPv6  86  Neighbor Solicitation for fe80::1 from f4:  
8e:38:9d:86:5c  
13  1.001717000  fe80::f68e:38ff:fe87:a57e  ff02::1:ff02:21a  ICMPv6  86  Neighbor Solicitation for fe80::T26d:ecff:  
fe02:21a from f4:8e:38:87:a5:7e  
14  1.158015000  fe80::175:6553:3c34:d4f0  ff02::1:ff02:21a  ICMPv6  86  Neighbor Solicitation for fe80::T26d:ecff:  
Ln 18, Col 34  Spaces:4  UTF-8  LF  C++  Linux  69%
```

Visual Studio Code interface showing a C++ program (A.cpp) and its output in the terminal. The program filters ICMPv6 packets from a capture file (data.csv).

```
Assignment_A07 > C++ A.cpp > filterByProtocol(string)
8      int count=0,i=0;
```

Terminal Output:

Line	Source	Destination	Protocol	Length	Info
12	0.973236000	fe80::ad92:4946:c11e:bff0	ICMPv6	86	Neighbor Solicitation for fe80::1 from f4:
13	1.001717000	fe80::f68e:38ff:fe87:a57e	ICMPv6	86	Neighbor Solicitation for fe80::726d:ecff:
14	1.158015000	fe80::175:6553:3c34:d4f0	ICMPv6	86	Neighbor Solicitation for fe80::726d:ecff:
15	1.164756000	fe80::90c7:9c8e:4162:743a	ICMPv6	110	Multicast Listener Report Message v2
16	1.247232000	fe80::208:a1ff:fe43:c3c2	ICMPv6	86	Neighbor Solicitation for fe80::726d:ecff:
17	1.299874000	fe80::4046:d001:d60a:e934	ICMPv6	86	Neighbor Solicitation for fe80::1 from 00:
18	1.334884000	fe80::80a7:7d55:7ecf:5582	ICMPv6	86	Neighbor Solicitation for fe80::726d:ecff:
19	1.381157000	fe80::104b:adee:75e6:c425	ICMPv6	86	Neighbor Solicitation for fe80::a490:6a6c:
20	1.410771000	fe80::adb7:4c35:7a64:621e	ICMPv6	86	Neighbor Solicitation for fe80::5058:2741:
21	1.422139000	fe80::ec3b:be3b:a1cf:b8dc	ICMPv6	86	Neighbor Solicitation for fe80::adb7:4c35:
22	1.464011000	fe80::c2c9:76ff:fe50:72f9	ICMPv6	70	Router Solicitation from c0:c9:76:50:72:f9
23	1.472534000	fe80::adb7:4c35:7a64:621e	ICMPv6	86	Neighbor Solicitation for fe80::d107:c499:
24	1.502391000	fe80::4a4d:7eff:feca:8004	ICMPv6	86	Neighbor Solicitation for fe80::726d:ecff:
25	1.614264000	fe80::4a4d:7eff:fec6:ff33	ICMPv6	86	Neighbor Solicitation for fe80::726d:ecff:
26	1.639345000	fe80::221:9bff:fe6e:4b01	ICMPv6	86	Neighbor Solicitation for fe80::726d:ecff:
27	1.880789000	fe80::6600:6aff:fe37:40d9	ICMPv6	86	Neighbor Solicitation for fe80::726d:ecff:
28	1.998620000	fe80::adb7:4c35:7a64:621e	ICMPv6	86	Neighbor Solicitation for fe80::a1fb:332b:
29	2.003773000	fe80::f68e:38ff:fe87:a57e	ICMPv6	86	Neighbor Solicitation for fe80::726d:ecff:
30	2.028027000	fe80::e298:61ff:fe35:9a26	ICMPv6	86	Neighbor Solicitation for fe80::adb7:4c35:

Visual Studio Code interface showing the same C++ program (A.cpp) and its output in the terminal. The program filters ICMPv6 packets from a capture file (data.csv).

```
Assignment_A07 > C++ A.cpp > filterByProtocol(string)
8      int count=0,i=0;
```

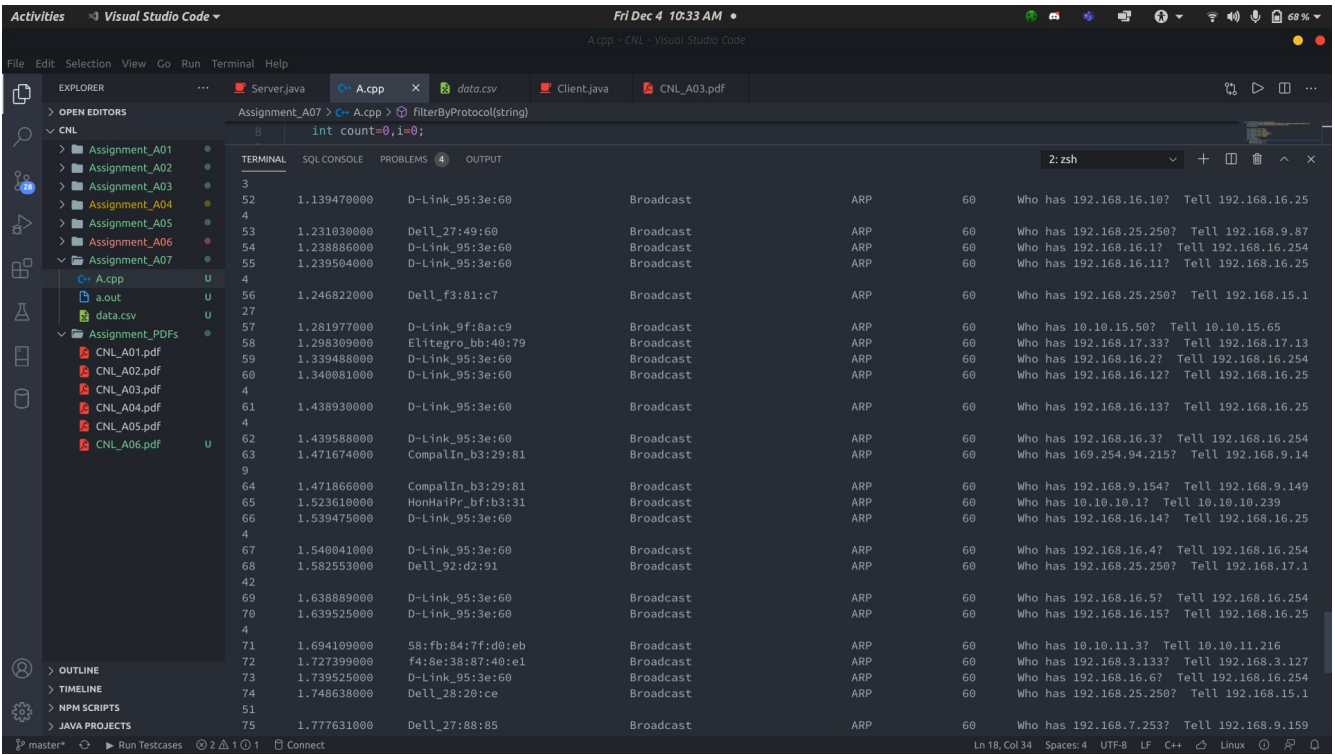
Terminal Output:

Total Packet Count: 34

1. ICMPv6
2. UDP
3. TCP
4. Ethernet
0. Exit

Enter Protocol: 2

SrNo.	Time	Source	Destination	Protocol	Length	Info
1	0.243260000	216.58.197.68	10.10.14.151	TCP	66	https > 51789 [FIN, ACK] Seq=1 Ack=1 Win=1
2	0.438095000	108.168.177.14	10.10.13.238	TCP	103	[TCP segment of a reassembled PDU]
3	0.746828000	192.168.16.254	10.10.10.28	TCP	60	57777 > etftp [RST] Seq=1 Win=5840 Len=0
4	0.855756000	64.233.188.188	10.10.15.48	TCP	97	hpvroom > 39687 [PSH, ACK] Seq=1 Ack=1 Win=
5	1.839024000	118.214.135.85	10.10.12.0	TCP	60	https > 50976 [FIN, ACK] Seq=32 Ack=1 Win=
6	1.839028000	118.214.135.85	10.10.12.0	TCP	60	https > 50977 [FIN, ACK] Seq=32 Ack=1 Win=
7	1.886438000	192.168.3.254	192.168.3.211	TCP	62	nd1-aas > fnet-remote-ui [SYN, ACK] Seq=0
8	1.888346000	192.168.3.254	192.168.3.211	TCP	60	nd1-aas > fnet-remote-ui [ACK] Seq=1 Ack=2
9	1.888346000	192.168.3.254	192.168.3.211	TCP	60	nd1-aas > fnet-remote-ui [ACK] Seq=1 Ack=2
10	1.888346000	192.168.3.254	192.168.3.211	TCP	60	nd1-aas > fnet-remote-ui [ACK] Seq=1 Ack=2
11	1.888346000	192.168.3.254	192.168.3.211	TCP	60	nd1-aas > fnet-remote-ui [ACK] Seq=1 Ack=2
12	1.888346000	192.168.3.254	192.168.3.211	TCP	60	nd1-aas > fnet-remote-ui [ACK] Seq=1 Ack=2
13	1.888346000	192.168.3.254	192.168.3.211	TCP	60	nd1-aas > fnet-remote-ui [ACK] Seq=1 Ack=2
14	1.888346000	192.168.3.254	192.168.3.211	TCP	60	nd1-aas > fnet-remote-ui [ACK] Seq=1 Ack=2
15	1.888346000	192.168.3.254	192.168.3.211	TCP	60	nd1-aas > fnet-remote-ui [ACK] Seq=1 Ack=2
16	1.888346000	192.168.3.254	192.168.3.211	TCP	60	nd1-aas > fnet-remote-ui [ACK] Seq=1 Ack=2
17	1.888346000	192.168.3.254	192.168.3.211	TCP	60	nd1-aas > fnet-remote-ui [ACK] Seq=1 Ack=2
18	1.888346000	192.168.3.254	192.168.3.211	TCP	60	nd1-aas > fnet-remote-ui [ACK] Seq=1 Ack=2
19	1.888346000	192.168.3.254	192.168.3.211	TCP	60	nd1-aas > fnet-remote-ui [ACK] Seq=1 Ack=2
20	1.888346000	192.168.3.254	192.168.3.211	TCP	60	nd1-aas > fnet-remote-ui [ACK] Seq=1 Ack=2
21	1.888346000	192.168.3.254	192.168.3.211	TCP	60	nd1-aas > fnet-remote-ui [ACK] Seq=1 Ack=2
22	1.888346000	192.168.3.254	192.168.3.211	TCP	60	nd1-aas > fnet-remote-ui [ACK] Seq=1 Ack=2
23	1.888346000	192.168.3.254	192.168.3.211	TCP	60	nd1-aas > fnet-remote-ui [ACK] Seq=1 Ack=2
24	1.888346000	192.168.3.254	192.168.3.211	TCP	60	nd1-aas > fnet-remote-ui [ACK] Seq=1 Ack=2
25	1.888346000	192.168.3.254	192.168.3.211	TCP	60	nd1-aas > fnet-remote-ui [ACK] Seq=1 Ack=2
26	1.888346000	192.168.3.254	192.168.3.211	TCP	60	nd1-aas > fnet-remote-ui [ACK] Seq=1 Ack=2
27	1.888346000	192.168.3.254	192.168.3.211	TCP	60	nd1-aas > fnet-remote-ui [ACK] Seq=1 Ack=2
28	1.888346000	192.168.3.254	192.168.3.211	TCP	60	nd1-aas > fnet-remote-ui [ACK] Seq=1 Ack=2
29	1.888346000	192.168.3.254	192.168.3.211	TCP	60	nd1-aas > fnet-remote-ui [ACK] Seq=1 Ack=2
30	1.888346000	192.168.3.254	192.168.3.211	TCP	60	nd1-aas > fnet-remote-ui [ACK] Seq=1 Ack=2
31	1.888346000	192.168.3.254	192.168.3.211	TCP	60	nd1-aas > fnet-remote-ui [ACK] Seq=1 Ack=2
32	1.888346000	192.168.3.254	192.168.3.211	TCP	60	nd1-aas > fnet-remote-ui [ACK] Seq=1 Ack=2
33	1.888346000	192.168.3.254	192.168.3.211	TCP	60	nd1-aas > fnet-remote-ui [ACK] Seq=1 Ack=2
34	1.888346000	192.168.3.254	192.168.3.211	TCP	60	nd1-aas > fnet-remote-ui [ACK] Seq=1 Ack=2



Activities Visual Studio Code Fri Dec 4 10:33 AM Acpp - CNL - Visual Studio Code

File Edit Selection View Go Run Terminal Help

EXPLORER Server.java A.cpp data.csv Client.java CNL_A03.pdf

OPEN EDITORS Assignment_A07 > A.cpp > filterByProtocol(string)

CNL

- Assignment_A01
- Assignment_A02
- Assignment_A03
- Assignment_A04
- Assignment_A05
- Assignment_A06
- Assignment_A07
 - A.cpp
 - a.out
 - data.csv
- Assignment_PDFs
 - CNL_A01.pdf
 - CNL_A02.pdf
 - CNL_A03.pdf
 - CNL_A04.pdf
 - CNL_A05.pdf
 - CNL_A06.pdf

TERMINAL SQL CONSOLE PROBLEMS OUTPUT

```
8      int count=0,i=0;
75     1.777631000  Dell_27:88:85      Broadcast      ARP      60      Who has 192.168.7.253? Tell 192.168.9.159
76     1.838890000  D-link_95:3e:60      Broadcast      ARP      60      Who has 192.168.16.77 Tell 192.168.16.254
77     1.880913000  Dell_27:82:de      Broadcast      ARP      60      Who has 192.168.7.142? Tell 192.168.3.149
78     1.933253000  Giga-Byt_0e:7d:ed      Broadcast      ARP      60      Who has 192.168.14.250? Tell 192.168.15.1
77
79     1.939529000  D-link_95:3e:60      Broadcast      ARP      60      Who has 192.168.16.8? Tell 192.168.16.254
80     1.943185000  D-link_9f:8a:cf      Broadcast      ARP      60      Who has 10.10.15.50? Tell 10.10.15.165
81     1.948844000  Dell_93:c3:3a      Broadcast      ARP      60      Who has 192.168.25.250? Tell 192.168.3.14
8      1.970467000  Dell_27:48:0a      Broadcast      ARP      60      Who has 192.168.25.250? Tell 192.168.9.20
83     1.973409000  Ibm_36:9e:5e      Broadcast      ARP      60      Who has 192.168.3.4? Tell 192.168.3.254
84     2.039023000  D-link_95:3e:60      Broadcast      ARP      60      Who has 192.168.16.9? Tell 192.168.16.254
85     2.098314000  Ibm_36:9e:5e      Broadcast      ARP      60      Who has 192.168.16.214? Tell 192.168.16.2
53
86     2.119389000  Dell_fd:b3:b3      Broadcast      ARP      60      Who has 192.168.25.250? Tell 192.168.3.20
3
87     2.139576000  D-link_95:3e:60      Broadcast      ARP      60      Who has 192.168.16.10? Tell 192.168.16.25
4
88     2.173438000  Dell_92:4d:81      Broadcast      ARP      60      Who has 192.168.25.250? Tell 192.168.14.1
50
89     2.216754000  Giga-Byt_0f:37:26      Broadcast      ARP      60      Who has 10.10.8.216? Tell 10.10.12.50
90     2.231058000  Dell_27:49:60      Broadcast      ARP      60      Who has 192.168.25.250? Tell 192.168.9.87
91     2.238888000  D-link_95:3e:60      Broadcast      ARP      60      Who has 192.168.16.11? Tell 192.168.16.25
4
92     2.239555000  D-link_95:3e:60      Broadcast      ARP      60      Who has 192.168.16.1? Tell 192.168.16.254
Total Packet Count: 92

1. ICMPv6
2. UDP
3. TCP
4. Ethernet
0. Exit
Enter Protocol: 0
(base) pratt3000@pratts-laptop ~/Documents/College/PICT_TE-Labs/CNL/Assignment_A07 master
```

OUTLINE

TIMELINE

NPM SCRIPTS

JAVA PROJECTS

Ln 18, Col 34 Spaces: 4 UTF-8 LF C++ Linux