CS 6016

Database Systems

Entity Relationship Model

This Week

- □ Database design: Entity Relationship (ER) Model
- □ ER to Schemas

- 1. Requirements Analysis
 - What does user need? What must it do?

- 1. Requirements Analysis
 - What does user need? What must it do?
- 2. Conceptual Design
 - High level formal description

- 1. Requirements Analysis
 - What does user need? What must it do?
- 2. Conceptual Design
 - High level formal description
- 3. Schema Refinement
 - Consistency and "normalization"

- 1. Requirements Analysis
 - What does user need? What must it do?
- 2. Conceptual Design
 - High level formal description
- 3. Schema Refinement
 - Consistency and "normalization"
- 4. Physical Design
 - Indexes, disk layout

- 1. Requirements Analysis
 - What does user need? What must it do?
- 2. Conceptual Design
 - High level formal description
- 3. Schema Refinement
 - Consistency and "normalization"
- 4. Physical Design
 - Indexes, disk layout
- 5. Security Design
 - Who accesses it, and how?

- 1. Requirements Analysis
 - What does user need? What must it do?
- 2. Conceptual Design
 - High level formal description

•Accomplished using "Entity-Relationship" (ER) model

Problem → Solution

•Problem specification \rightarrow C++ \rightarrow assembly

Problem → Solution

- •Problem specification \rightarrow C++ \rightarrow assembly
- •Problem specification → ER Model → Schema

Problem → Solution

- •Problem specification \rightarrow C++ \rightarrow assembly
- •Problem specification → ER Model → Schema
- •In both of these cases, you could skip the middle step

Problem > Solution

- •Problem specification \rightarrow C++ \rightarrow assembly
- •Problem specification → ER Model → Schema
- •In both of these cases, you could skip the middle step
- •In both of these cases, that would be a bad idea

Problem > Solution

- •Problem specification \rightarrow C++ \rightarrow assembly
- •Problem specification → ER Model → Schema
- •In both of these cases, you could skip the middle step
- •In both of these cases, that would be a bad idea
- •In both of these cases, there is a mechanical (algorithmic) translation to the final result

ER Model

•What are the entities, and their relationships?

ER Model

•What are the entities, and their relationships?

•For remainder of today, forget about tables!

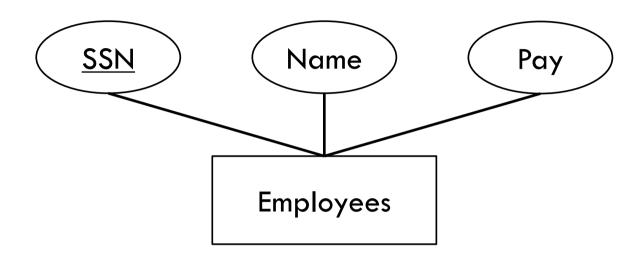


Entity

- •A real-world object, distinguishable from other entities
 - {u0123456, "Daniel"}
- •An entity is described by a set of attributes
 - (uID string, name string)

Entity Set

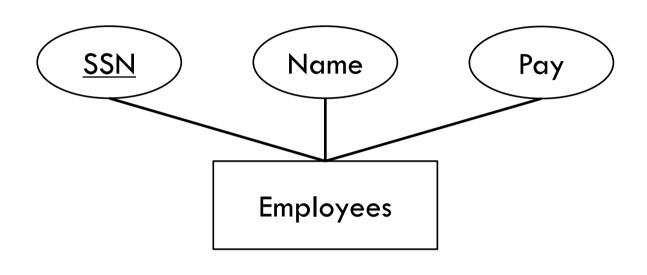
- •A collection of entities of the same type, e.g.
 - All students
 - All buildings
 - All people
- •All entities in the set have the same types of attributes
- •An entity set has a key

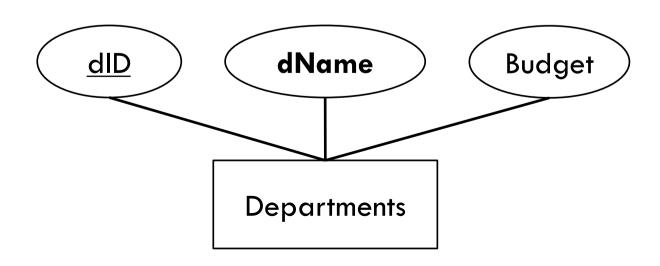


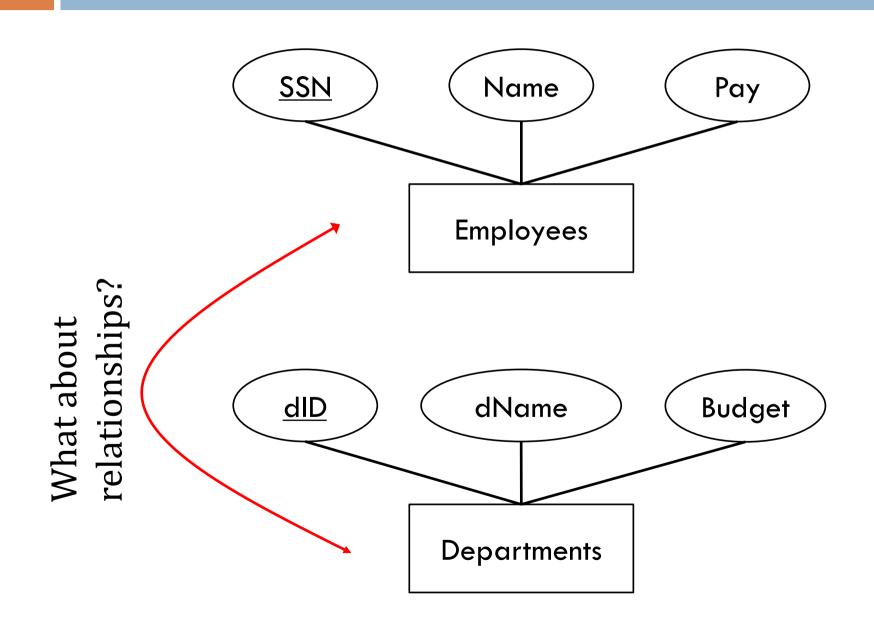
= entity set

= attribute

 $\underline{\text{underline}} = \text{key}$







Relationship

•Relationship between 2 or more entities:

"Daniel works in School of Computing"
 entity relationship entity

Relationship

- •Relationship between 2 or more entities:
 - "Daniel works in School of Computing"
 entity relationship entity

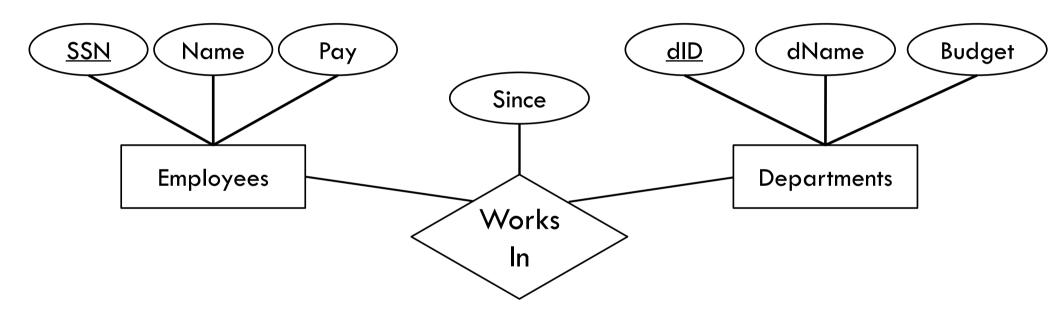
- •Relationship Set:
 - Set of relationships between entities of same type
 - e.g. works in relates Employees to Departments

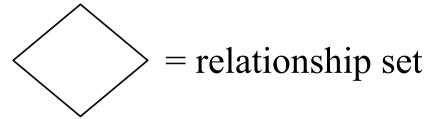
Relationship Attributes

- •Relationships can have attributes as well:
 - Daniel works in SoC since 2010 attribute

Relationship Attributes

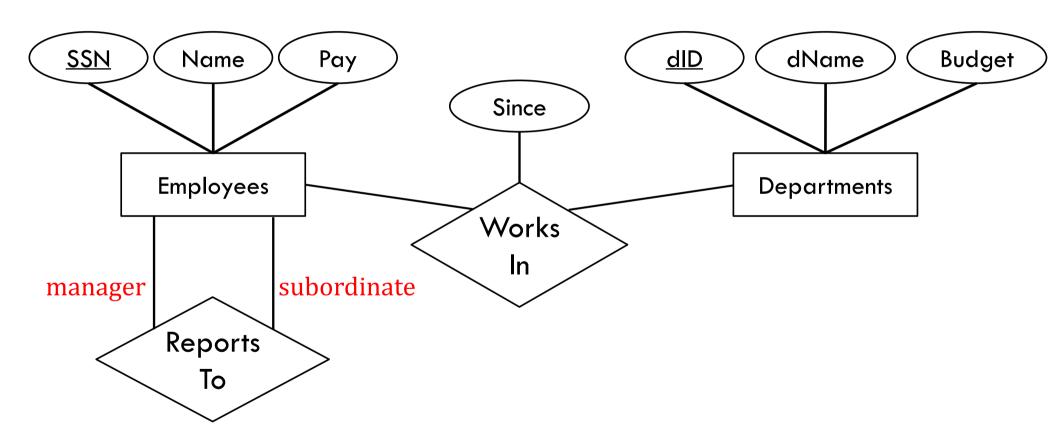
- •Relationships can have attributes as well:
 - Danny works in SoC since 2010 attribute
- Starting date does not belong to Danny or SoC
 - It belongs to the relationship

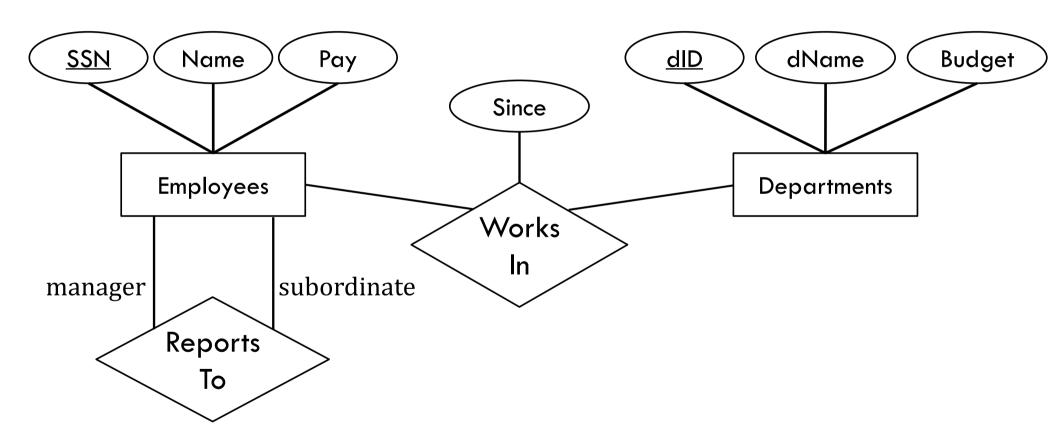




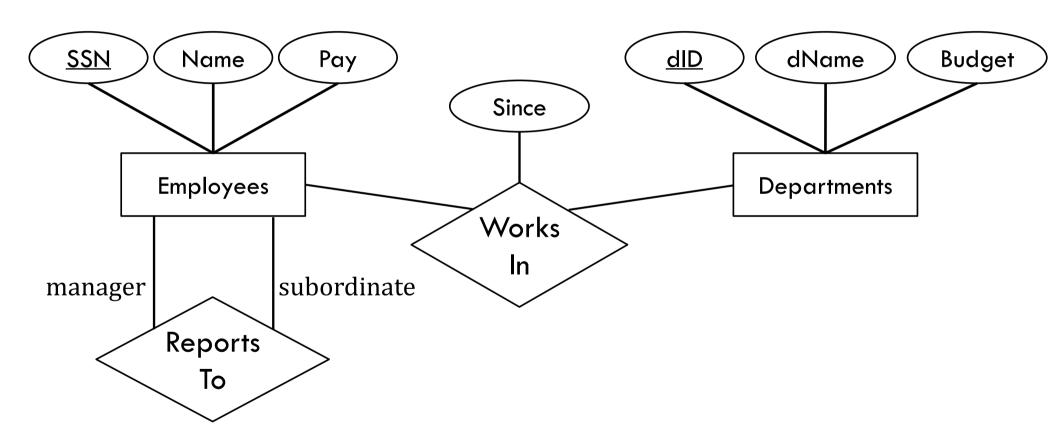
relationship sets do not need a key attribute

Inter-Relationship

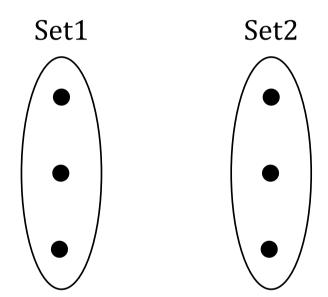




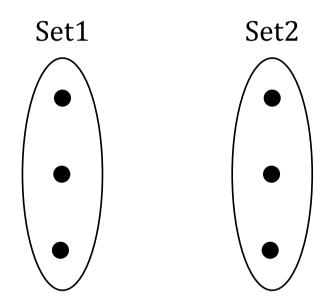
- •Can an employee work in multiple departments?
- •Can a department have multiple employees?



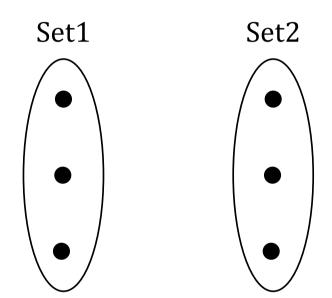
•The diagram does not specify this yet...



One to one

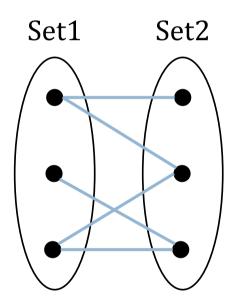


Many to many

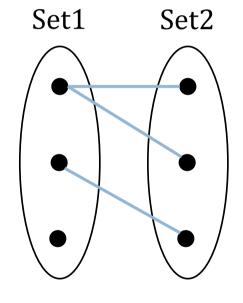


One to many

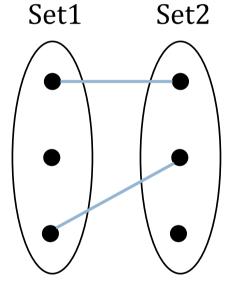
Three major classifications to restrict relationship sets



Many-to-Many

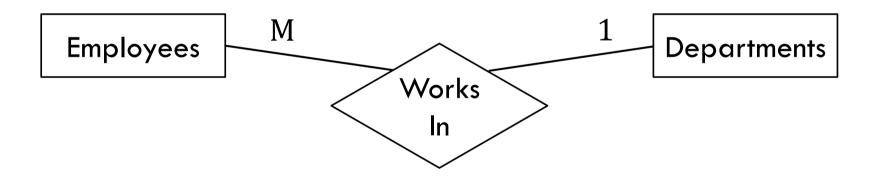


One-to-Many vs Many-to-One?



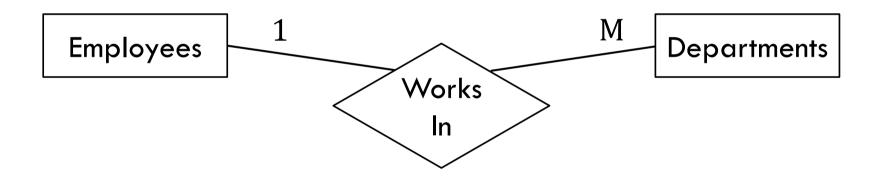
One-to-One

•Annotate **opposite edge** of relationship with cardinality



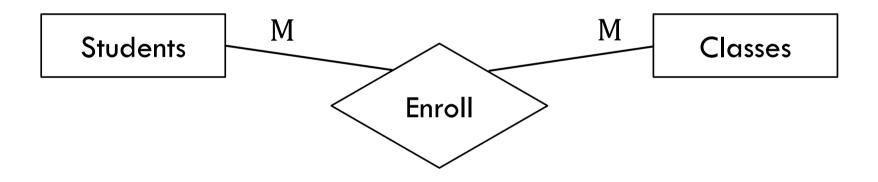
- "An employee can work for one department, but a department can have many employees"
 - 1-to-Many

•Annotate opposite edge of relationship with cardinality



- •"An employee can work for multiple departments, but a department can only have one employee"
 - 1-to-Many (reversed)

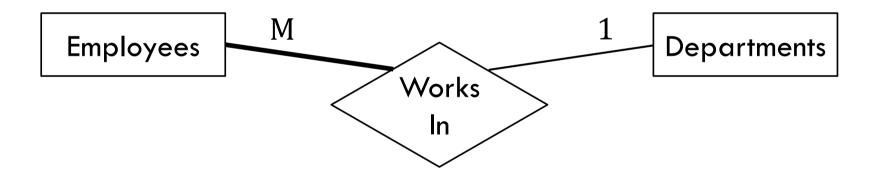
•Annotate opposite edge of relationship with cardinality



- •"A student can take multiple classes, and a class can have multiple students"
 - Many-to-Many

Participation Constraint

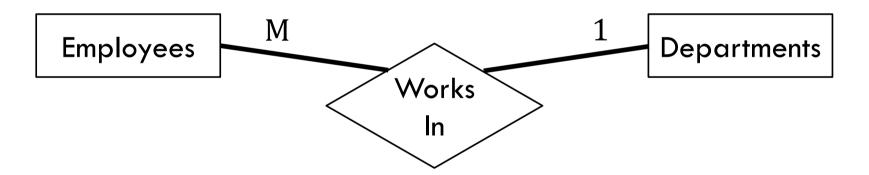
- •Bold line indicates all entities in the set *must* participate
- •Can also use a double line (two parallel lines).



• "An employee must work in 1 department, but a department does not necessarily have any employees"

Participation Constraint

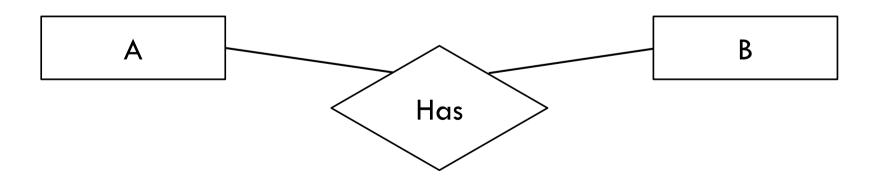
- •Bold line indicates all entities in the set *must* participate
 - At least once



•"An employee must work in one department, a department must have at least one employee"

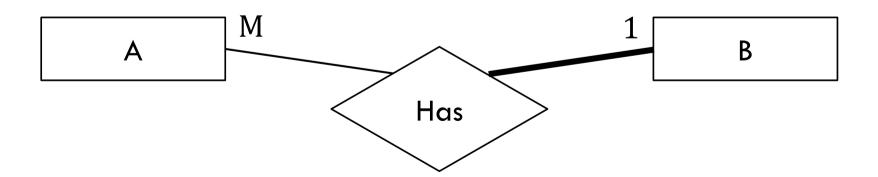
Practice (Annotate Diagram)

- •An A has at most one B
- •A B has at least one A



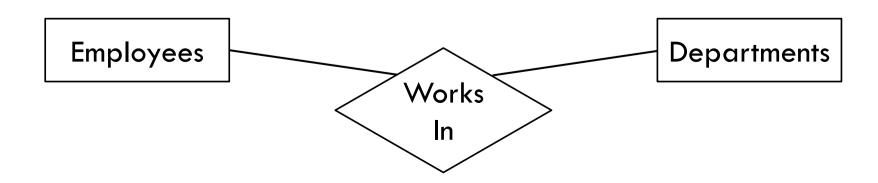
Practice (Annotate Diagram)

- •An A has at most one B
- •A B has at least one A



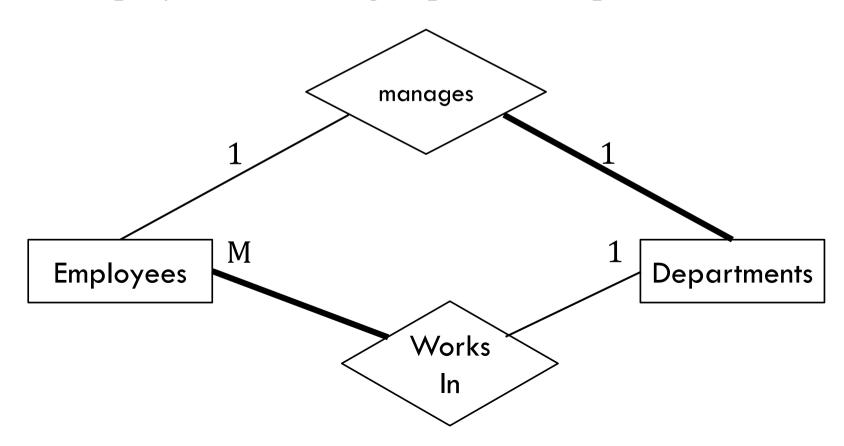
Practice

- •A department can have multiple employees
- •An employee works for exactly one department
- •A department has exactly one manager
- •An employee can manage up to one department



Practice

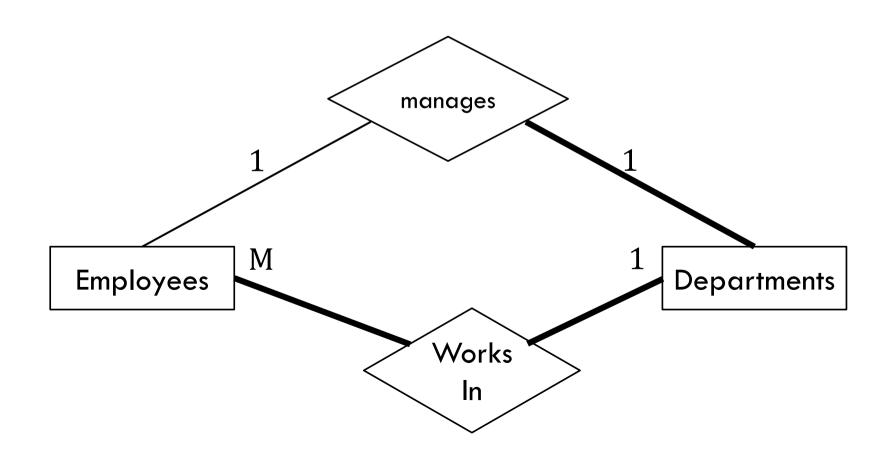
- •A department can have multiple employees
- •An employee works for exactly one department
- •A department has exactly one manager
- •An employee can manage up to one department



Practice

Same as before, but what if

• A department has at least one employee!!!



Try it Out

- Good options
 - draw.io free!
 - lucidchart better, but not free

- Working options
 - Powerpoint
 - Illustrator
 - MS Visio (online only for macs)
 - MS Paint