

# Block Ciphers

A **block cipher** encodes a plaintext in blocks of  $N$  bits

as opposed to a stream cipher, which can work on a stream of bits

Each  $N$ -bit plaintext becomes an  $N$ -bit ciphertext

We'll look at two block ciphers:

**Data Encryption Standard (DES)**: older, broken at original key size

**Advanced Encryption Standard (AES)**: newer, very widely used

# DES

Developed in 1970s at IBM, standardized with input from NSA

64-bit block with 56-bit key

Three main components:

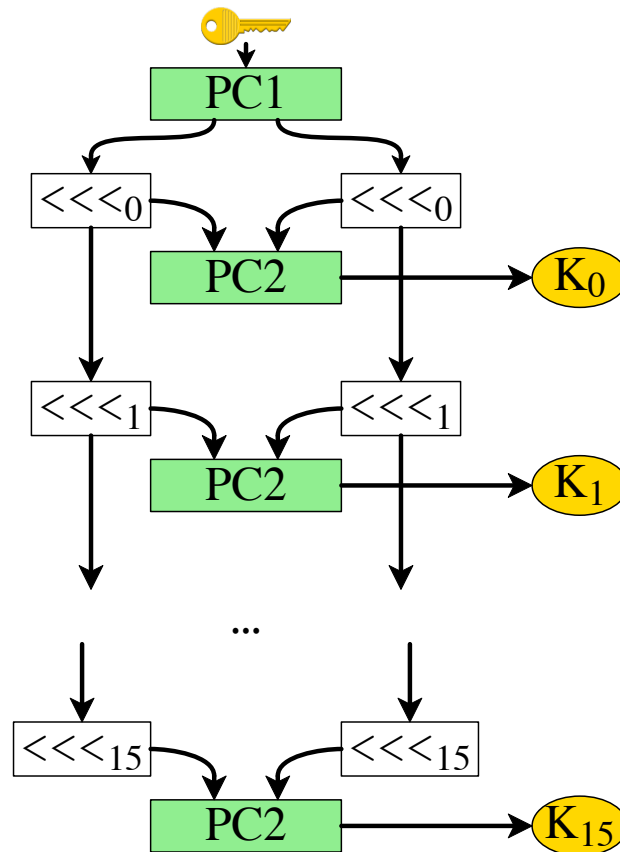
- **Key schedule** generated PRNG-like from the key

  $\Rightarrow K_0, K_1, K_2, \dots K_{15}$

- 16 rounds of *Feistel structure* mixing with key schedule as input
- Feistel function **F** to implement mixing

Following pictures are based on  
[https://en.wikipedia.org/wiki/Data\\_Encryption\\_Standard](https://en.wikipedia.org/wiki/Data_Encryption_Standard)

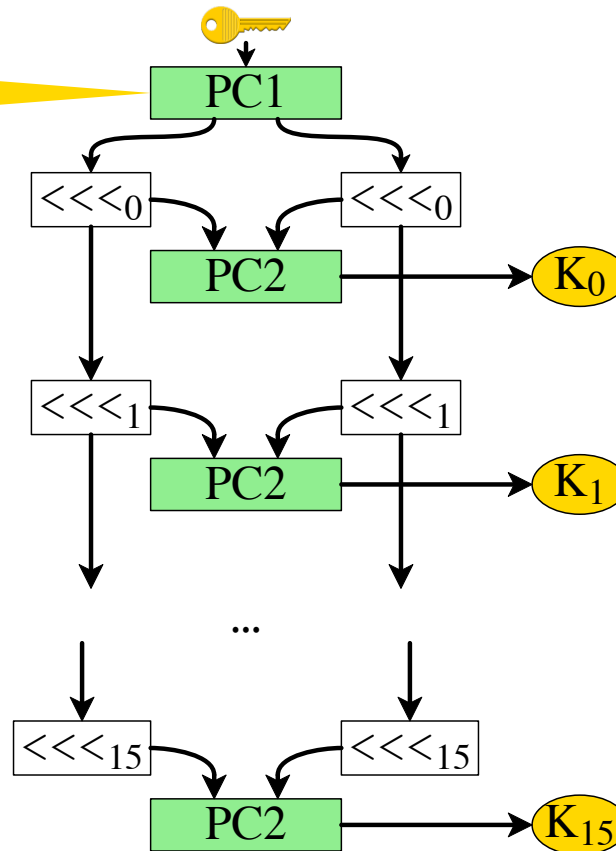
## DES Key Schedule



## DES Key Schedule

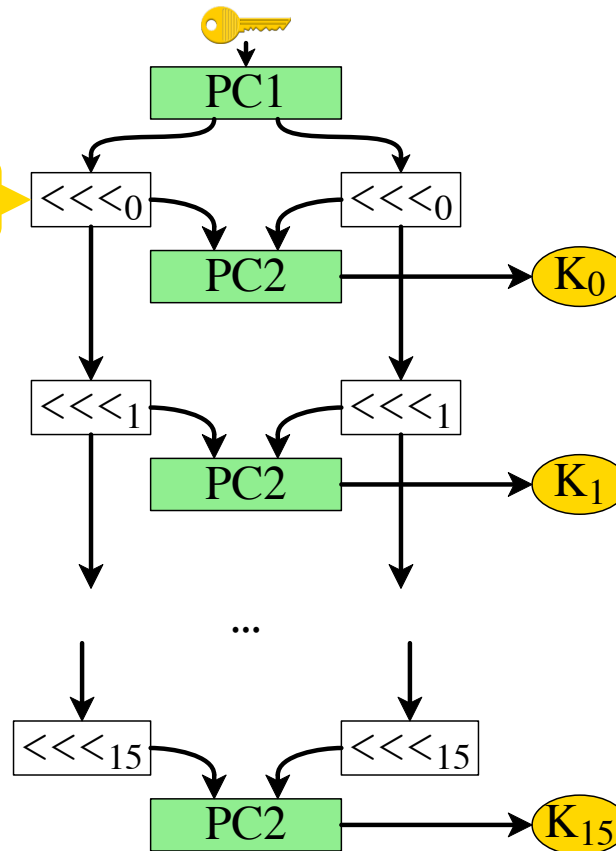
*Permuted Choice:*

shuffle and pick 56 of 64 bits,  
then split into two

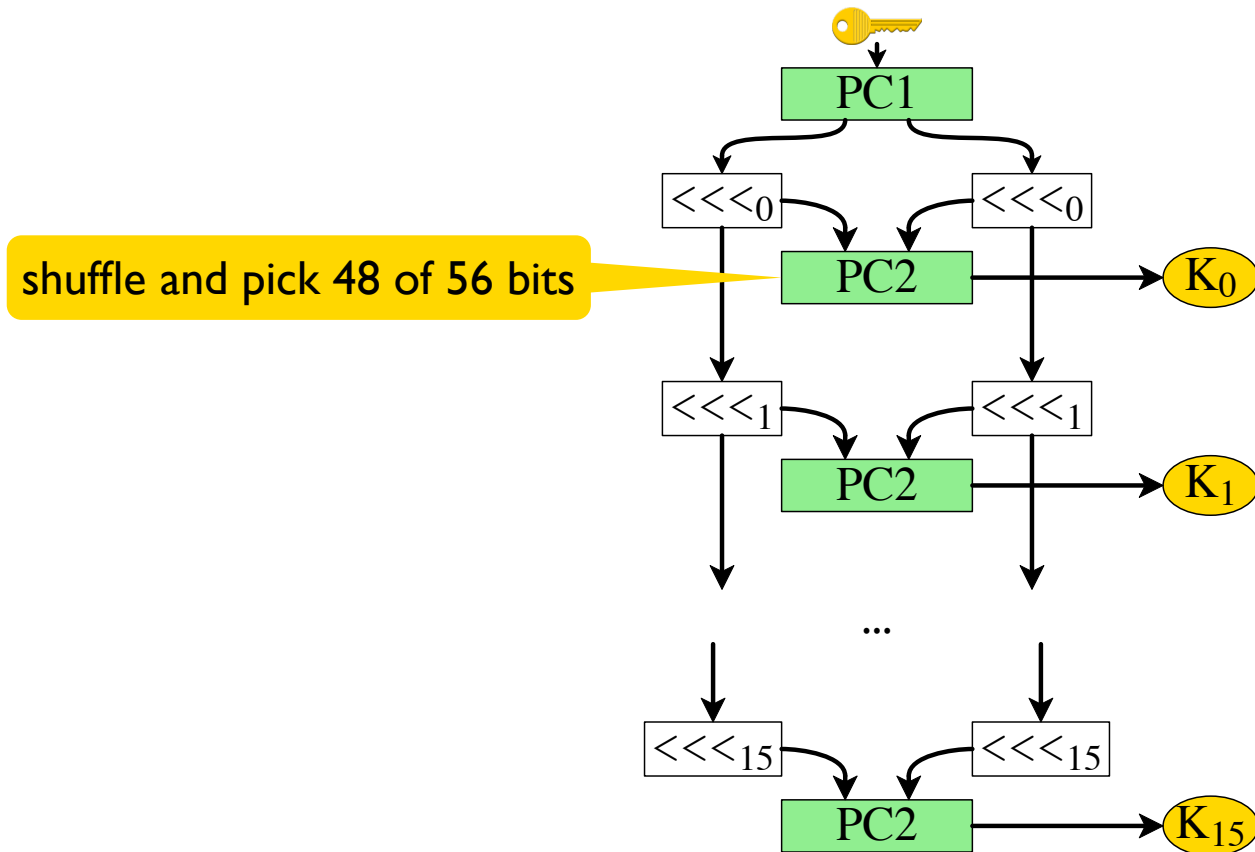


## DES Key Schedule

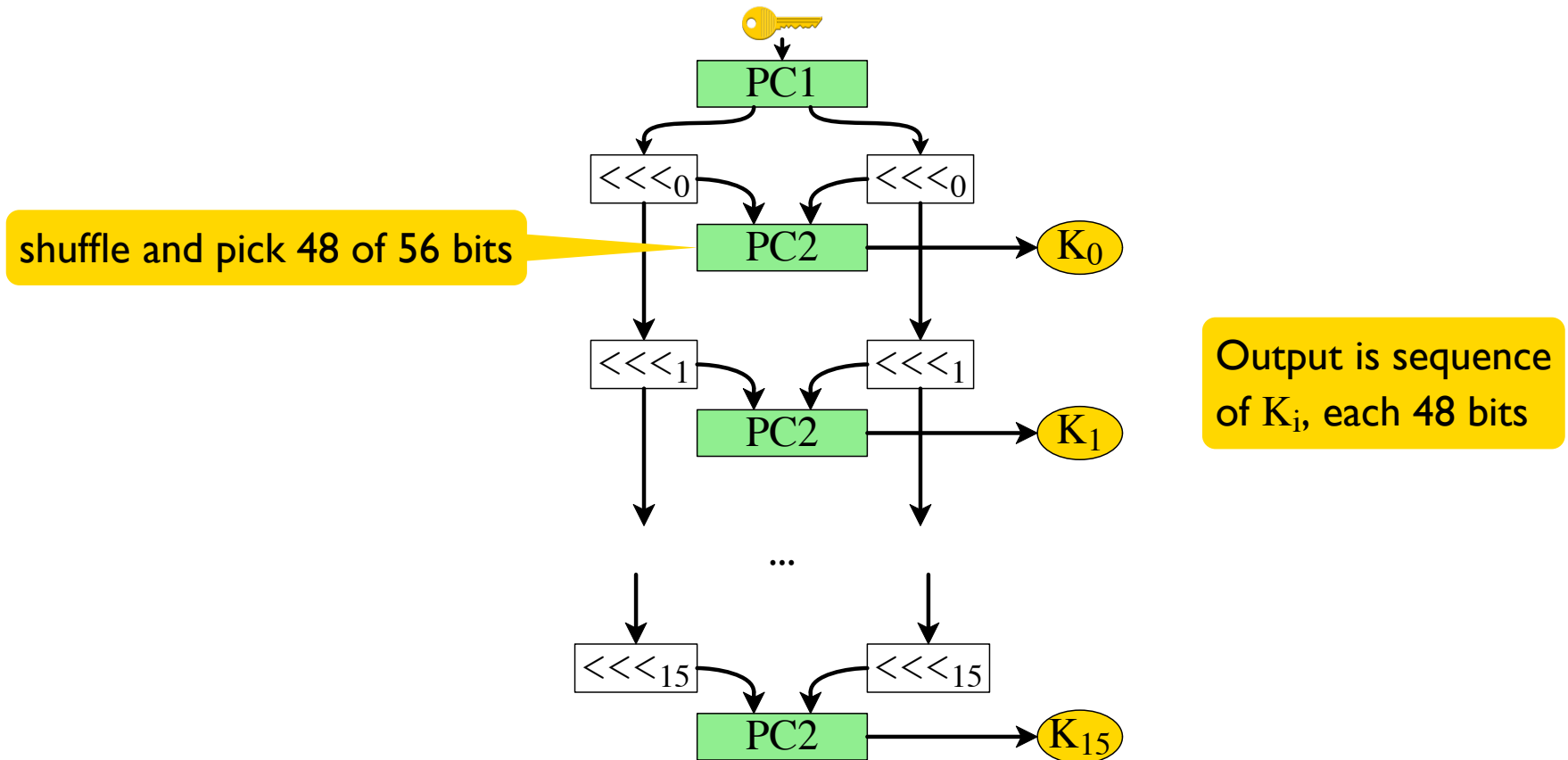
Different rotation amount each step



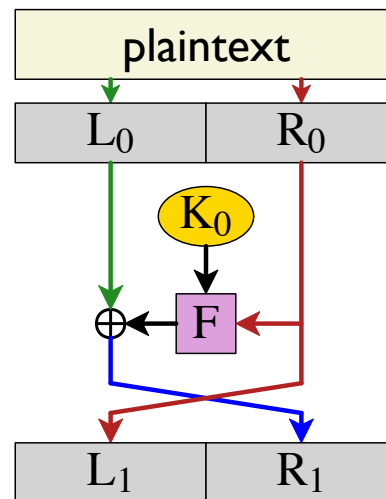
## DES Key Schedule



## DES Key Schedule

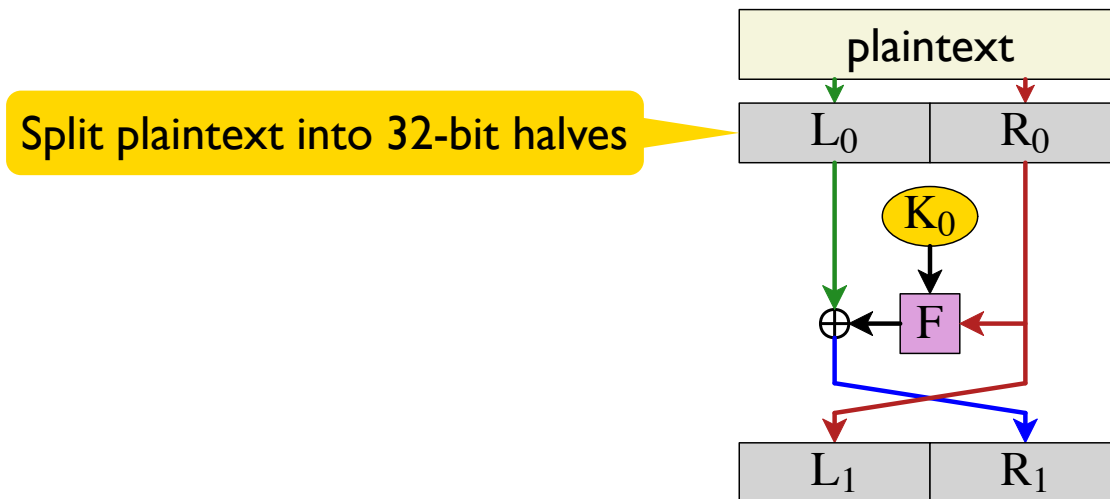


## DES Feistel Structure

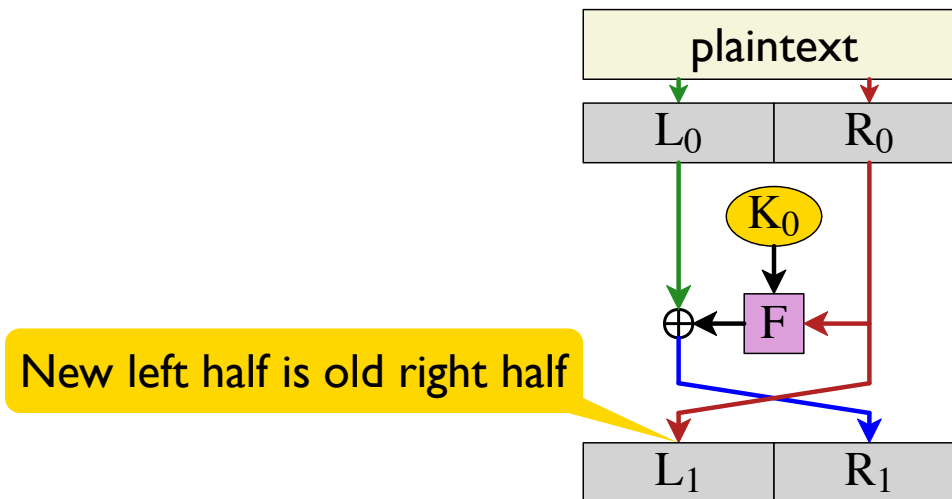




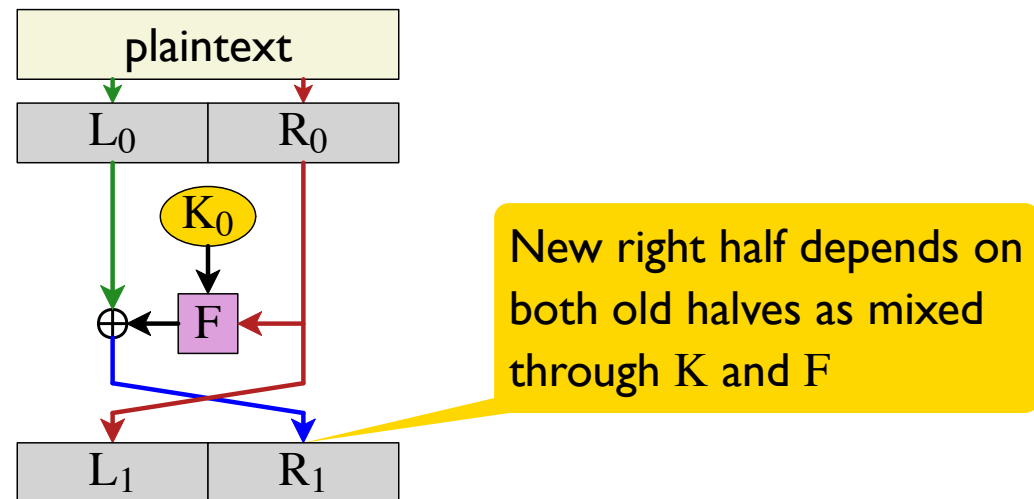
## DES Feistel Structure



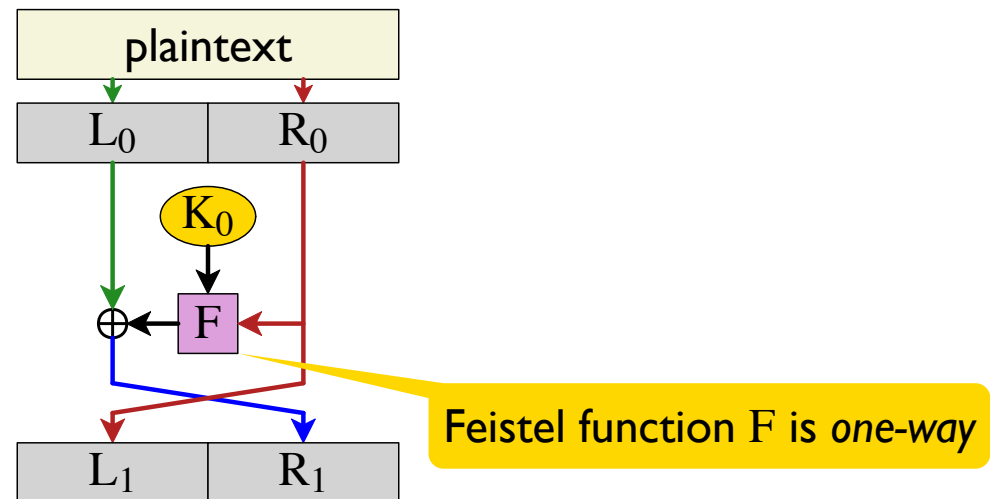
## DES Feistel Structure



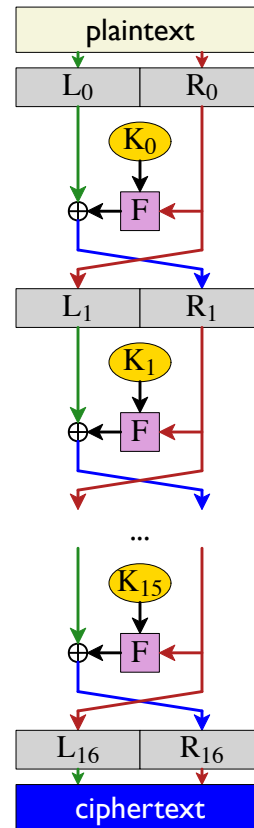
## DES Feistel Structure



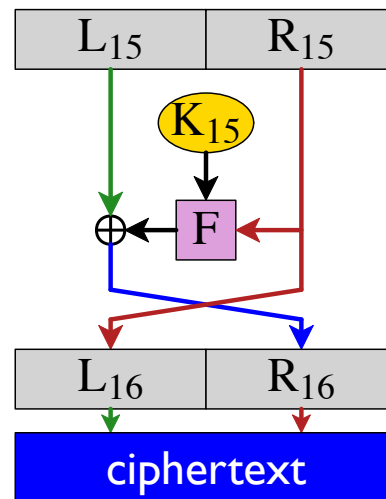
## DES Feistel Structure



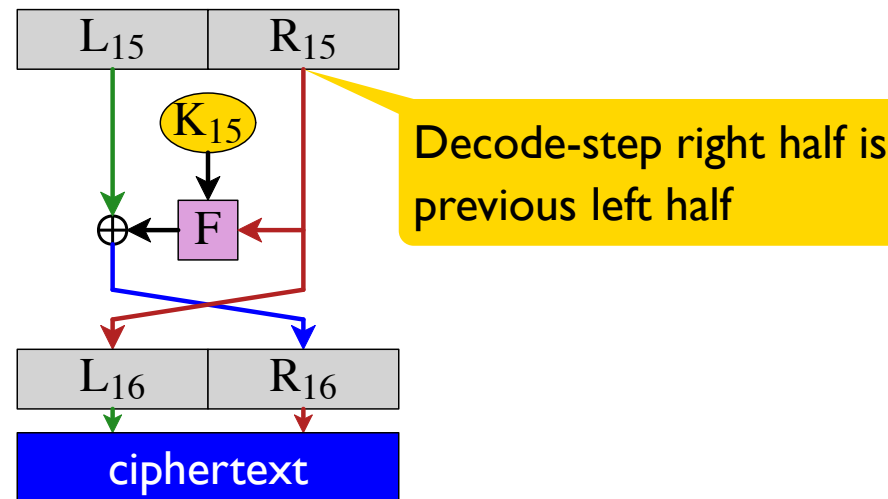
# DES Feistel Structure



## DES Feistel Structure

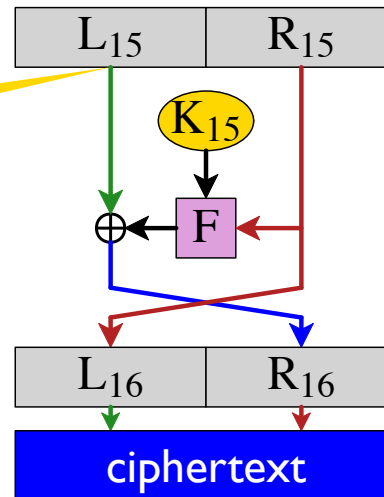


## DES Feistel Structure



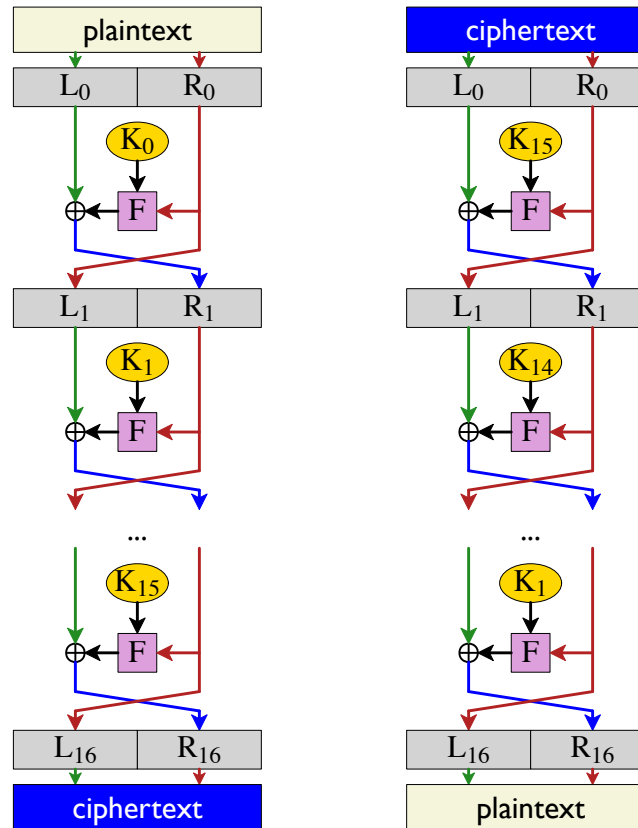
## DES Feistel Structure

Decode-step left half depends on both previous halves as mixed through K and F

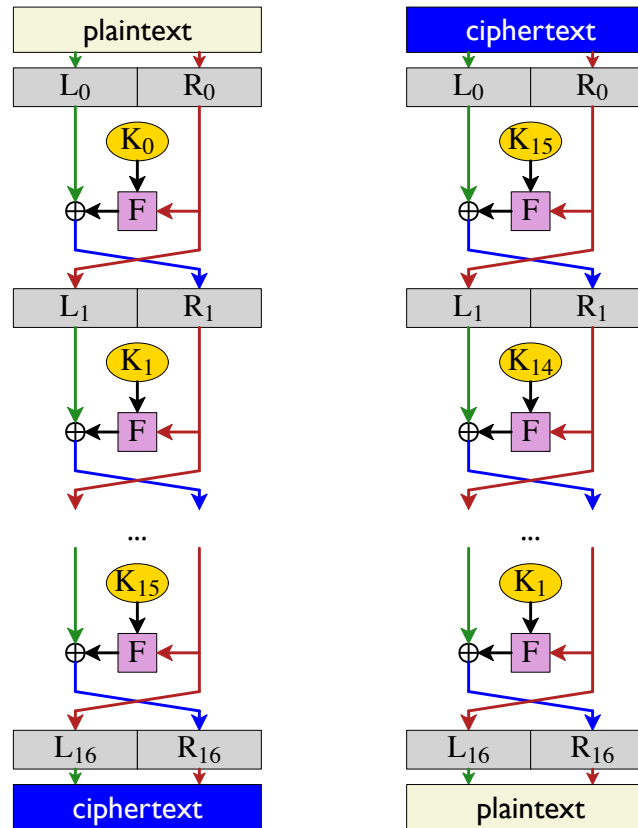




# DES Feistel Structure

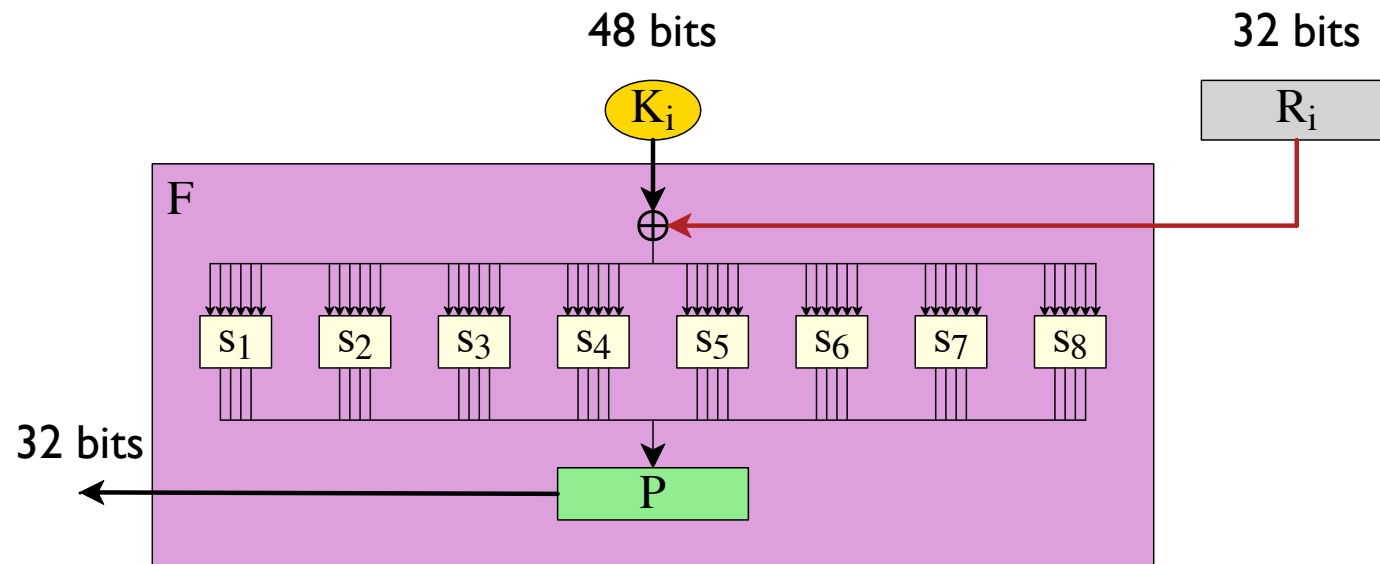


# DES Feistel Structure

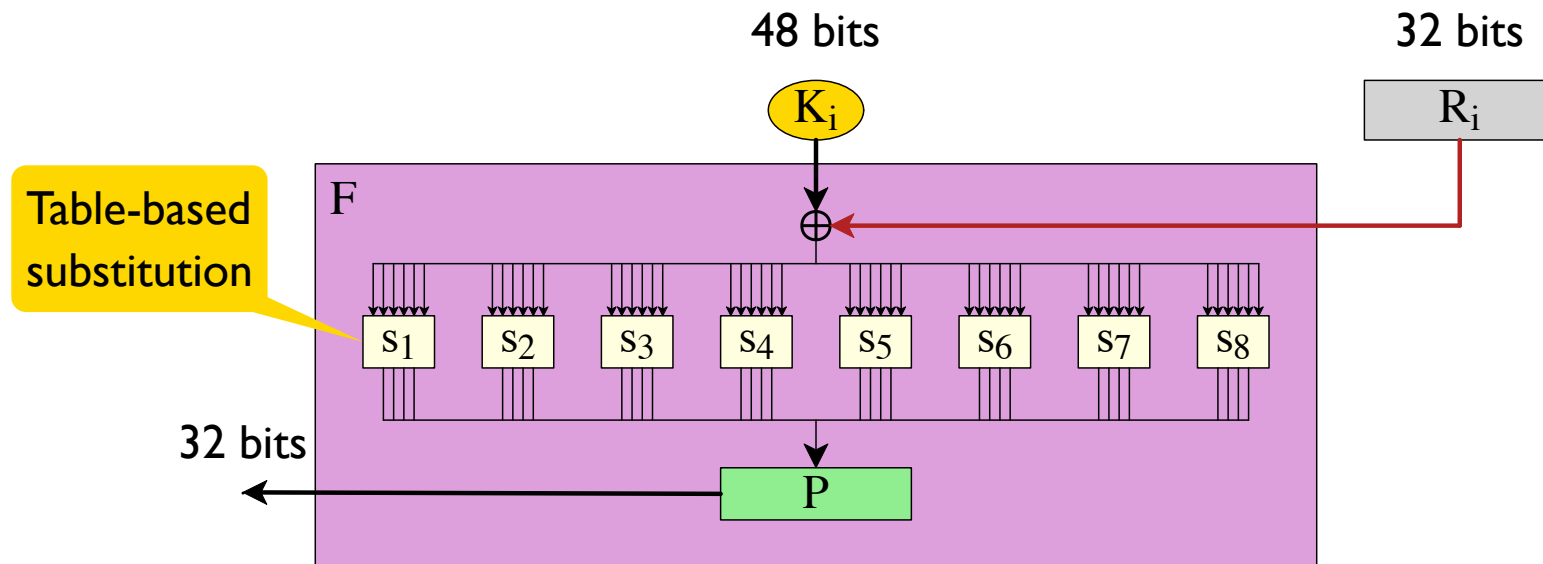


Encode and decode  
are the same function,  
just using the key schedule  
in opposite order

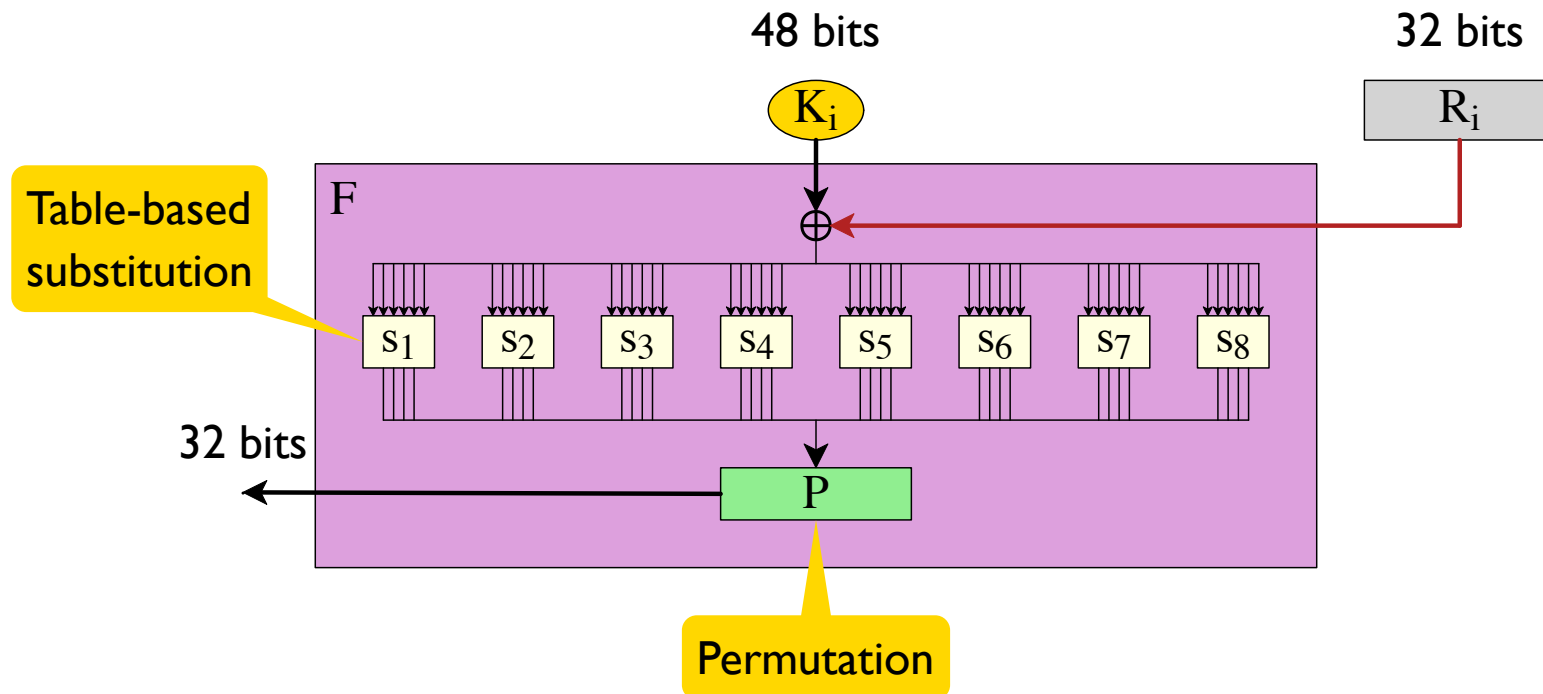
## DES Feistel Function



## DES Feistel Function



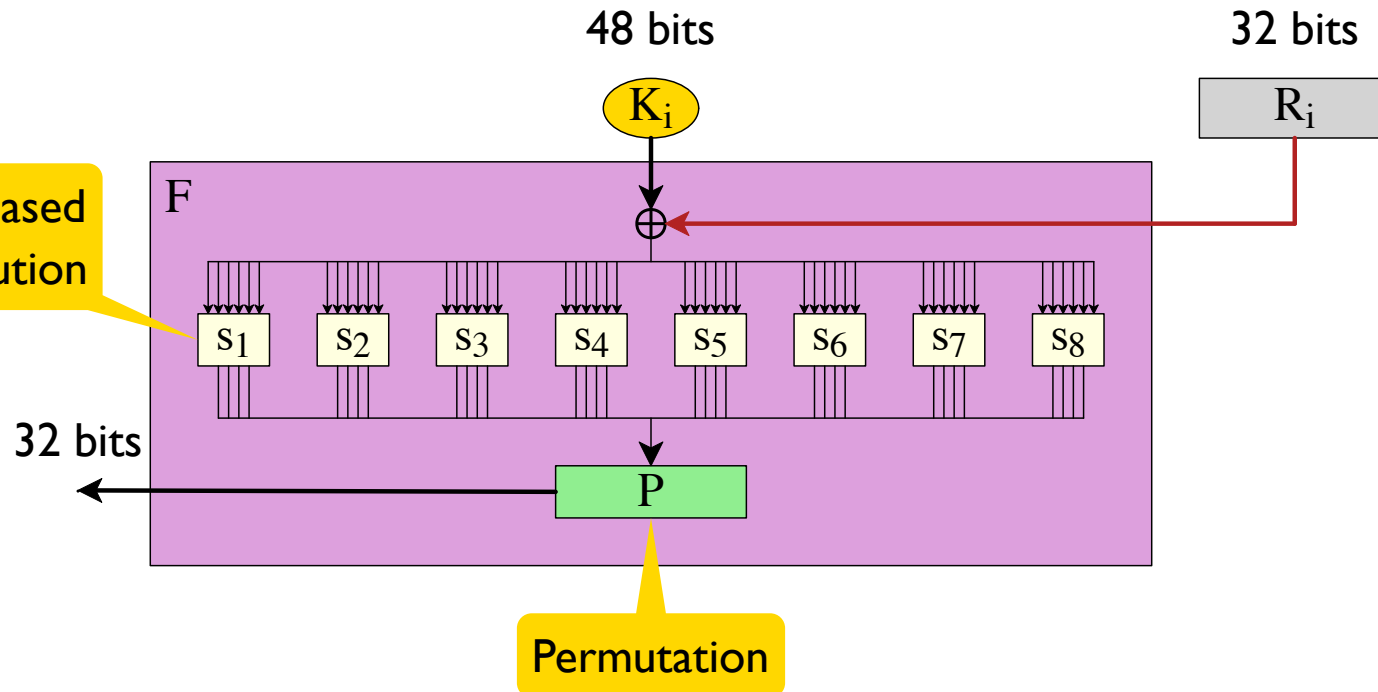
## DES Feistel Function



## DES Feistel Function

The part that people outside the NSA especially didn't trust

Table-based substitution



## 3DES

By the 1990s, a 56-bit key was too small

**3DES** is running DES three times:

$$\text{key} = \langle K_A, K_B, K_C \rangle$$

$$\text{Enc}_{3\text{DES}}(\text{key}, \text{plaintext}) = \text{Enc}_{\text{DES}}(K_A, \text{Dec}_{\text{DES}}(K_B, \text{Enc}_{\text{DES}}(K_C, \text{plaintext})))$$

## DES Issues

Algorithm was designed for hardware

$P$  bit permutations are a pain to implement in software  
with `and`, `or`, `<<`, and `>>`

Distrust of the secret design process

and especially the  $S_i$ s



# AES

Developed by an open competition in the 1990s run by NIST

Variant of an algorithm called **Rijndael**

128-bit block with 128-, 192-, or 256-bit key

Main components are analogous to DES:

- **Key schedule** generated from the key  
different PRNG-like generator
- 11, 13, or 15 rounds of mixing using key schedule as input  
different mixing function
- Reversible mixing function **R** (instead of Feistel structure)  
includes  $\oplus$  of key from schedule

# AES

Developed by an open competition in the 1990s run by NIST

Variant of an algorithm called **Rijndael**

128-bit block with 128-, 192-, or 256-bit key

Main components are analogous to DES:

Each  $K_i$  is 128 bits

- **Key schedule** generated from the key

different PRNG-like generator

- 11, 13, or 15 rounds of mixing using key schedule as input

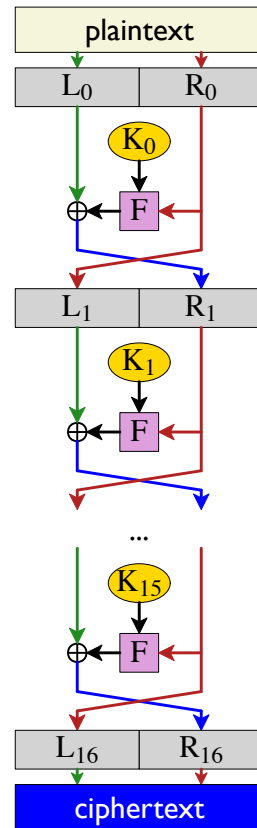
different mixing function

- Reversible mixing function **R** (instead of Feistel structure)

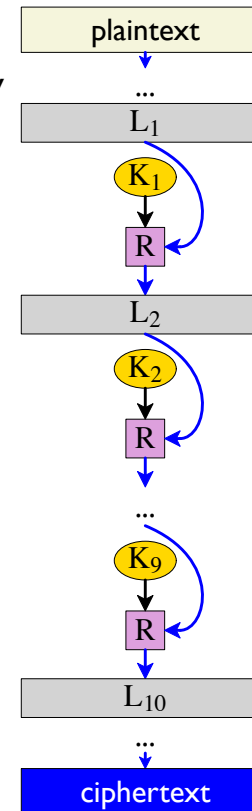
includes  $\oplus$  of key from schedule

# DES versus AES Structure

**DES**

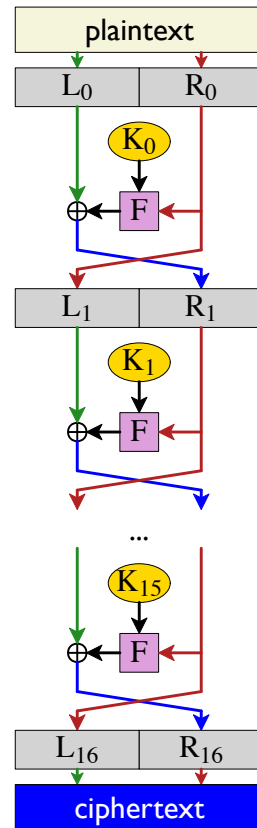


**AES**  
128-bit key



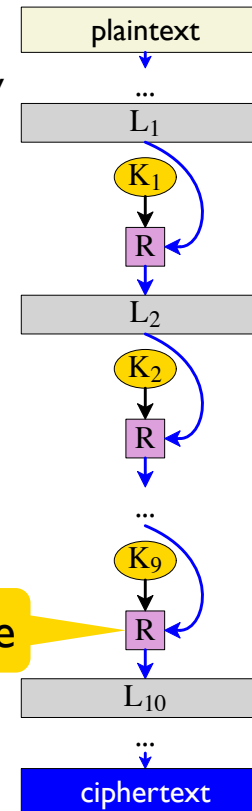
# DES versus AES Structure

**DES**



**AES**

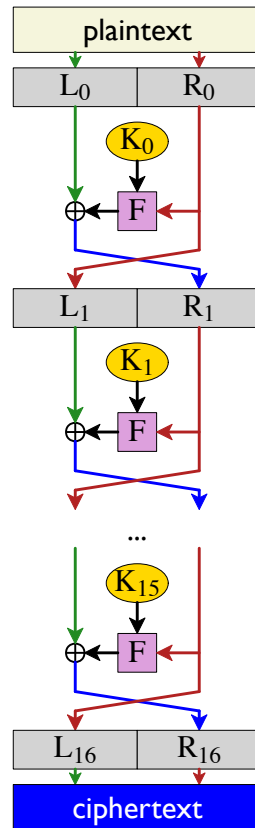
128-bit key



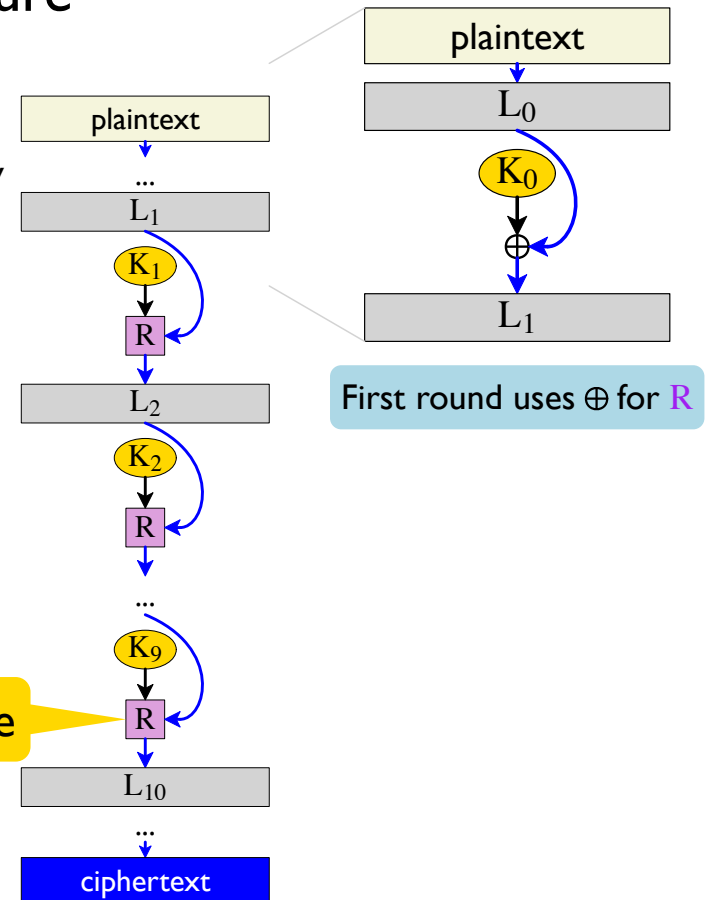
Reversible

# DES versus AES Structure

**DES**

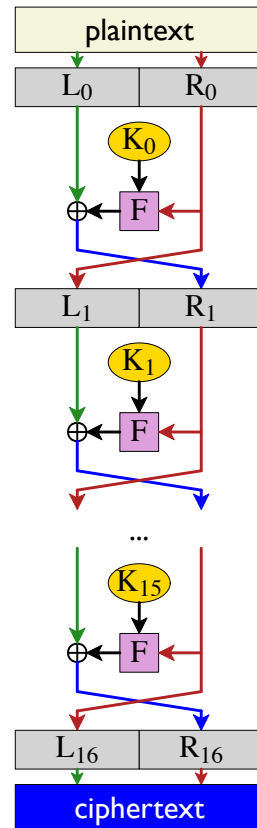


**AES**  
128-bit key

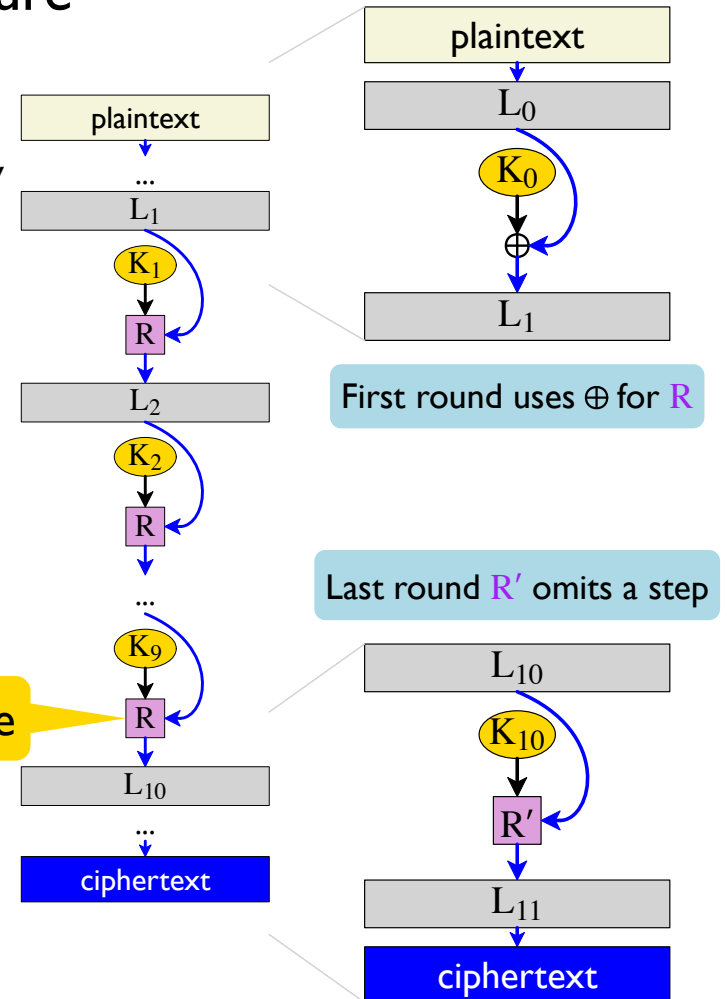


# DES versus AES Structure

## DES



## AES 128-bit key



## AES Round

View the *state* as an  $4 \times 4$  array of bytes:

$$\begin{bmatrix} b_0 & b_4 & b_8 & b_{12} \\ b_1 & b_5 & b_9 & b_{13} \\ b_2 & b_6 & b_{10} & b_{14} \\ b_3 & b_7 & b_{11} & b_{15} \end{bmatrix}$$

## AES Round

starts as plaintext

View the *state* as an  $4 \times 4$  array of bytes:

$$\begin{bmatrix} b_0 & b_4 & b_8 & b_{12} \\ b_1 & b_5 & b_9 & b_{13} \\ b_2 & b_6 & b_{10} & b_{14} \\ b_3 & b_7 & b_{11} & b_{15} \end{bmatrix}$$

$$R(K_i, \text{state}) = \text{MixColumns}(\text{ShiftRows}(\text{SubBytes}(\text{state}))) \oplus K_i$$

$$R'(K_i, \text{state}) = \text{ShiftRows}(\text{SubBytes}(\text{state})) \oplus K_i$$



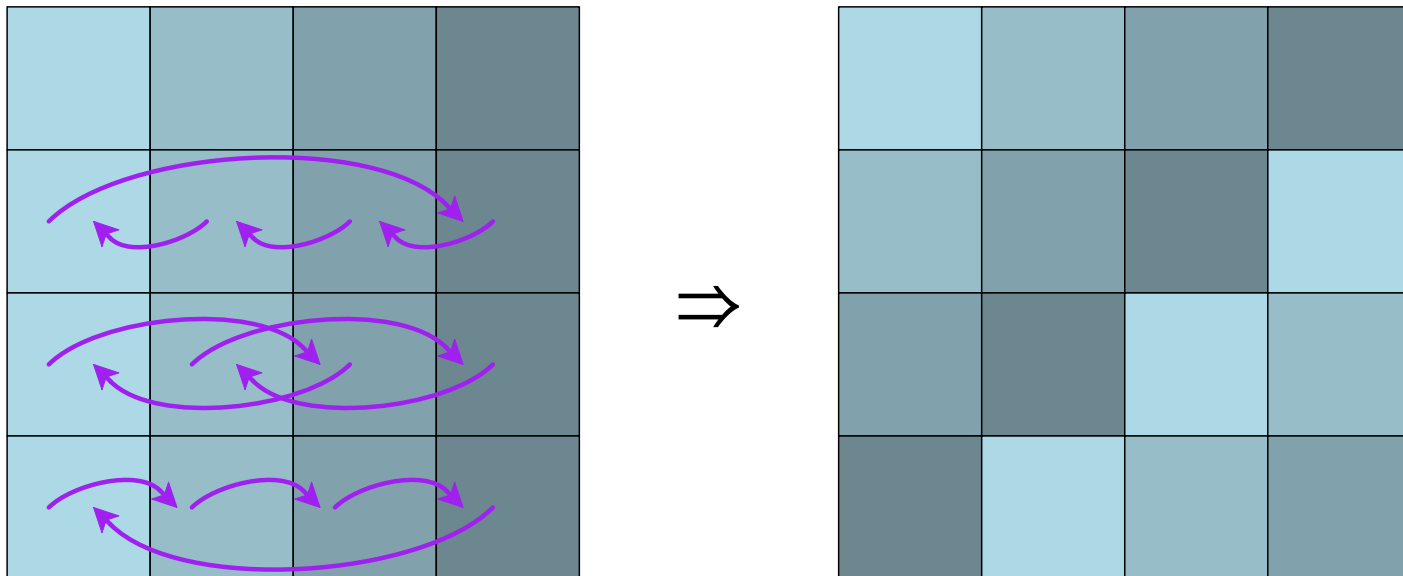
## AES Substitution

SubBytes looks up a substitution in this table, which is based on a particular polynomial:

63	7c	77	7b	f2	6b	6f	c5	30	01	67	2b	fe	d7	ab	76
ca	82	c9	7d	fa	59	47	f0	ad	d4	a2	af	9c	a4	72	c0
b7	fd	93	26	36	3f	f7	cc	34	a5	e5	f1	71	d8	31	15
04	c7	23	c3	18	96	05	9a	07	12	80	e2	eb	27	b2	75
09	83	2c	1a	1b	6e	5a	a0	52	3b	d6	b3	29	e3	2f	84
53	d1	00	ed	20	fc	b1	5b	6a	cb	be	39	4a	4c	58	cf
d0	ef	aa	fb	43	4d	33	85	45	f9	02	7f	50	3c	9f	a8
51	a3	40	8f	92	9d	38	f5	bc	b6	da	21	10	ff	f3	d2
cd	0c	13	ec	5f	97	44	17	c4	a7	7e	3d	64	5d	19	73
60	81	4f	dc	22	2a	90	88	46	ee	b8	14	de	5e	0b	db
e0	32	3a	0a	49	06	24	5c	c2	d3	ac	62	91	95	e4	79
e7	c8	37	6d	8d	d5	4e	a9	6c	56	f4	ea	65	7a	ae	08
ba	78	25	2e	1c	a6	b4	c6	e8	dd	74	1f	4b	bd	8b	8a
70	3e	b5	66	48	03	f6	0e	61	35	57	b9	86	c1	1d	9e
e1	f8	98	11	69	d9	8e	94	9b	1e	87	e9	ce	55	28	df
8c	a1	89	0d	bf	e6	42	68	41	99	2d	0f	b0	54	bb	16

## AES Shift Rows

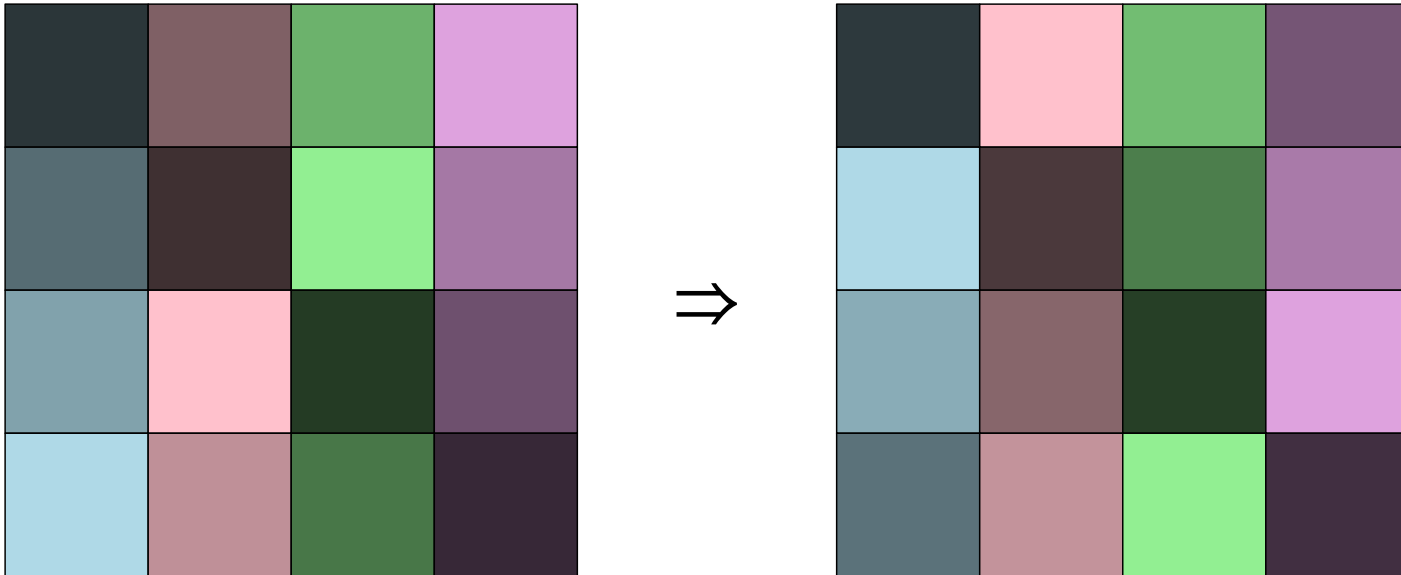
ShiftRows rotates bytes within a row:



## AES Mix Columns

MixColumns “multiplies” each column by a fixed matrix

$$\begin{bmatrix} 2 & 3 & 1 & 1 \\ 1 & 2 & 3 & 1 \\ 1 & 1 & 2 & 3 \\ 3 & 1 & 1 & 2 \end{bmatrix}$$



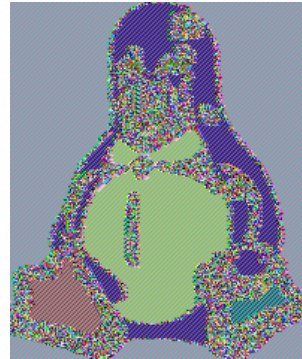
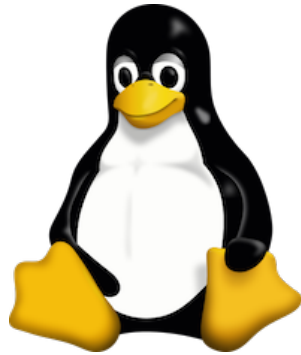
# Processor Support for AES

x86 instructions for AES extension:

AESENC	Perform $R$
AESENCLAST	Perform $R'$
AESDEC	Perform inverse of $R$
AESDECLAST	Perform inverse of $R'$
AESKEYGENASSIST	Key sequence helper
AESIMC	Key sequence helper


Block ciphers mix up individual blocks, but for a given 🗝️, they always encode a plaintext block as a deterministic ciphertext block

What if your message has a lot of the same block repeated?



[https://en.wikipedia.org/wiki/Block\\_cipher\\_mode\\_of\\_operation](https://en.wikipedia.org/wiki/Block_cipher_mode_of_operation)

## Cipher Block Chaining

Block ciphers mix up individual blocks, but for a given , they always encode a plaintext block as a deterministic ciphertext block

What if your message has a lot of the same block repeated?

Instead of

$$\text{ciphertext}_i = \text{Enc}_{\text{AES}}(\text{plaintext}_i)$$

use

$$\text{ciphertext}_i = \text{Enc}_{\text{AES}}(\text{plaintext}_i \oplus \text{ciphertext}_{i-1})$$

This is known as a **mode of operation**

## Cipher Block Chaining

Block ciphers mix up individual blocks, but for a given , they always encode a plaintext block as a deterministic ciphertext block

What if your message has a lot of the same block repeated?

Instead of

$$\text{ciphertext}_i = \text{Enc}_{\text{AES}}(\text{plaintext}_i)$$

use

$$\text{ciphertext}_i = \text{Enc}_{\text{AES}}(\text{plaintext}_i \oplus \text{ciphertext}_{i-1})$$

Pick a random number to use with plaintext<sub>0</sub>, and send that number first

This is known as a **mode of operation**

# Cipher Block Chaining

Block ciphers mix up individual blocks, but for a given , they always encode a plaintext block as a deterministic ciphertext block

What if your message has a lot of the same block repeated?

Instead of

$$\text{ciphertext}_i = \text{Enc}_{\text{AES}}(\text{plaintext}_i)$$

use

$$\text{ciphertext}_i = \text{Enc}_{\text{AES}}(\text{plaintext}_i \oplus \text{ciphertext}_{i-1})$$

This initial value is called an **initialization vector**

Pick a random number to use with plaintext<sub>0</sub>, and send that number first

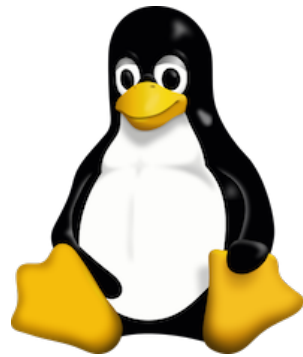
This is known as a **mode of operation**



# Cipher Block Chaining

Block ciphers mix up individual blocks, but for a given 🗝️, they always encode a **plaintext** block as a deterministic **ciphertext** block

What if your message has a lot of the same block repeated?



[https://en.wikipedia.org/wiki/Block\\_cipher\\_mode\\_of\\_operation](https://en.wikipedia.org/wiki/Block_cipher_mode_of_operation)

## Summary

**Block ciphers** encode chunks using a more complex combination with a random stream than  $\oplus$

**DES** — historical, key size was issue, expensive to compute

**AES** — modern, large key sizes, fast on modern processors

Block ciphers still need a **mode of operation** to hide larger structure