Organization Chart
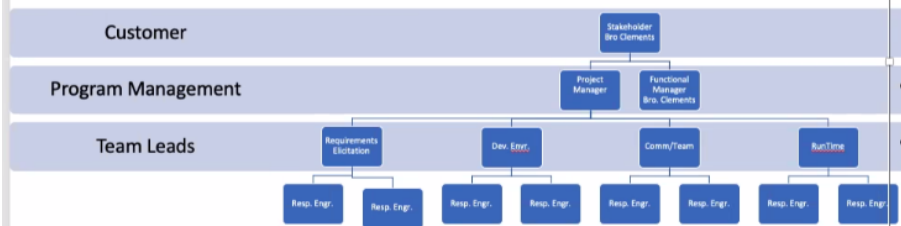
Requirements
- Rogers, Bryson
- Nipges-Mergel, Tyson
- Schileip, Brandon
- Campbell, Nick
- Deal, Jonah

Dev Enviro.
- Sanders, Bryce
- Selch, Dane
- Cole, Jermey
- Craig, Dalin
- Almeida, Nicolas

Comm/Team
- ?

RunTime
- Pratt, Benjamin
- Lespin-Silva, Carlos
- Gibson, Mike
- Palmer, McKennah

Unknown
- Balabanov, Nicholas
- Farrell, Alex
- Sanchez, Penelope

- **What is my job?**
  - RunTime Team Leader
  - Set up meetings and organize tasks for the RunTime team
  - For any questions, I ask the project manager, a.k.a Brother Clements
- **What is agile?**
  - List of tasks for each team to work on
  - As a team lead, I will assign tasks our team has to complete
  - Team members will also contribute to list of tasks
  - Daily scrum meetings to discuss progress.
  - Two week to one month sprints to continuously deliver product
  - Important because we can continuously receive feedback and always have something to work on. Without the sprints, our customer won't be able to provide feedback and without daily meetings, we might lose focus on the most important tasks.
- **Stories**
  - As a developer, I want the application to be cross-compatible, so that I can work on it on my personal machine.
    - Not very complex. Most web applications can have a backend run on a docker container, and the frontend will be supported by most browsers.
  - As a developer, I want to write in a language that I am familiar with, so that I don't have to learn a new language before being able to contribute. Conversely, as a developer, I want to learn a new language, so that my skills are expanded.
    - Somewhat complex, as we might weigh in the preferences of around 20 people.

- As a manager, I want a version control system, so that each developer can work independently while still contributing to the same codebase.
    - Complex to set up as we have never used GitHub Enterprise Cloud before.
- As a user, I want to be able to access the application from a browser, so that I don't have to worry about compatibility with my device.
    - Same as the first story, we decide on a web application so that it doesn't need to be compiled for multiple operating systems.