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**SYCS**  
**Java Project**

## **Attendance Management System.**

### **1. Introduction**

This document describes a Java Swing application for managing and tracking student attendance in various subjects. It allows users to add students and teachers, mark attendance for specific subjects, and view attendance percentages.

### **2. Components**

#### **2.1 Classes**

##### **2.1.1 Student (Class 1)**

- **Purpose:** Represents a student and their attendance records for different subjects.
- **Attributes:**
  1. `name` (`String`): Student's name.
  2. `totalClassesBySubject` (`Map<String, Integer>`): Tracks the total number of classes for each subject.
  3. `attendedClassesBySubject` (`Map<String, Integer>`): Keeps count of attended classes for each subject.
- **Methods:**
  1. `Student(String name)`: Initializes a new student with their name.

2. `void addAttendance(String subject, boolean attended)`:  
Updates attendance records for a specific subject.
3. `double getAttendancePercentage(String subject)`: Calculates and returns the attendance percentage for a subject.
4. `String getName()`: Returns the student's name.

### 2.1.2 Teacher (Class 2)

- Purpose: Represents a teacher associated with a subject.
- Attributes:
  1. `name (String)`: Teacher's name.
  2. `subject (String)`: Subject taught by the teacher.
- Methods:
  1. `Teacher(String name, String subject)`: Initializes a new teacher with their name and subject.
  2. `String getName()`: Returns the teacher's name.
  3. `String getSubject()`: Returns the subject taught by the teacher.

### 2.2. AttendanceManagementSystem (Main Class 3)

- Purpose: Creates the graphical user interface (GUI) and manages user interactions.
- Attributes:
  1. `students (Map<String, Student>)`: Holds all registered students.
  2. `teachers (Map<String, Teacher>)`: Holds all registered teachers.
  3. Various GUI components like text fields and buttons.
- Methods:
  1. `AttendanceManagementSystem()`: Sets up the GUI components and organizes the layout for navigation.

2. `private JPanel createAddStudentPanel()`: Creates the panel for adding new students. (Method 4)
3. `private JPanel createAddTeacherPanel()`: Creates the panel for adding new teachers. (Method 5)
4. `private JPanel createMarkAttendancePanel()`: Creates the panel for marking attendance. (Method 6)
5. `private JPanel createViewPercentagePanel()`: Creates the panel for viewing attendance percentages. (Method 7)
6. `public static void main(String[] args)`: The starting point of the application that launches the GUI. (Method 8)

### 3. Functionality

1. Add Student (Method 4): Users enter a student's name and click "Add Student" to register them.
2. Add Teacher (Method 5): After adding a student, users input a teacher's name and subject, then click "Add Teacher" to register the teacher.
3. Mark Attendance (Method 6): Users can select a student, specify a subject, and indicate presence/absence using radio buttons. They then click "Mark Attendance" to update records.
4. View Attendance Percentage (Method 7): Users can enter a student's name and subject to check attendance percentage. The result displays in a read-only text field.
5. Exit (Method 8): The application can be exited using the "Exit" button in the percentage view panel.

### 4. Usage Instructions

#### 4.1. Compile the Code

- Ensure Java Development Kit (JDK) is installed.

- Save the provided code in a file named

```
AttendanceManagementSystem.java.
```

### Bash

```
javac AttendanceManagementSystem.java
```

## 4.2. Run the Application

- Open a terminal or command prompt.
- Navigate to the directory where the file is saved.
- Launch the application with:

### Bash

```
java AttendanceManagementSystem
```

## 4.3. Interacting with the GUI

- Follow the instructions on each panel to add students, teachers, mark attendance, and view percentages.

## 5. Example Scenario

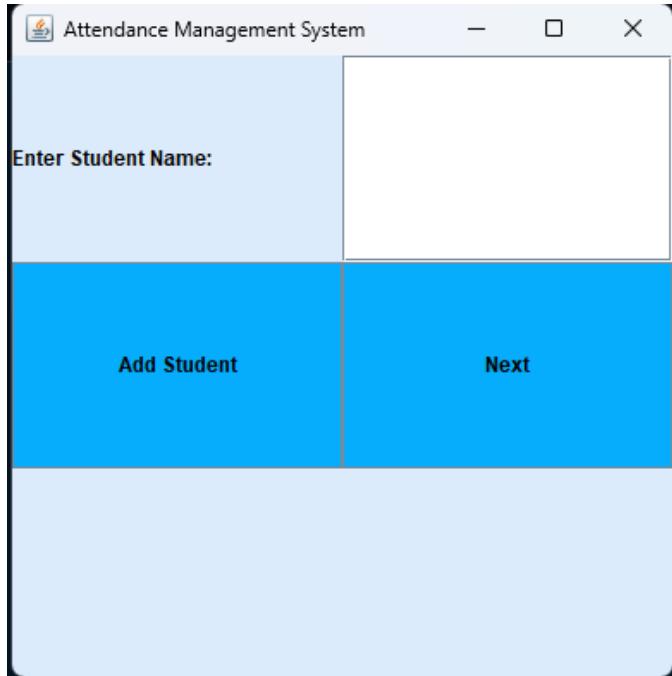
1. Add a student named "Alice".
2. Add a teacher named "Mr. Smith" for the subject "Mathematics".
3. Mark attendance for Alice in Mathematics as present.
4. Check the attendance percentage for Alice in Mathematics.

## 6. Additional Notes

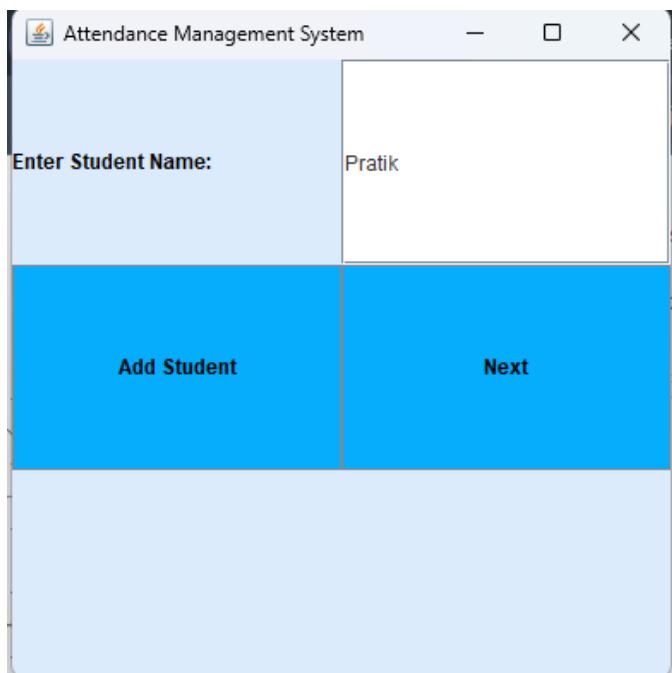
- The application uses a simple Swing

## Code Execution :

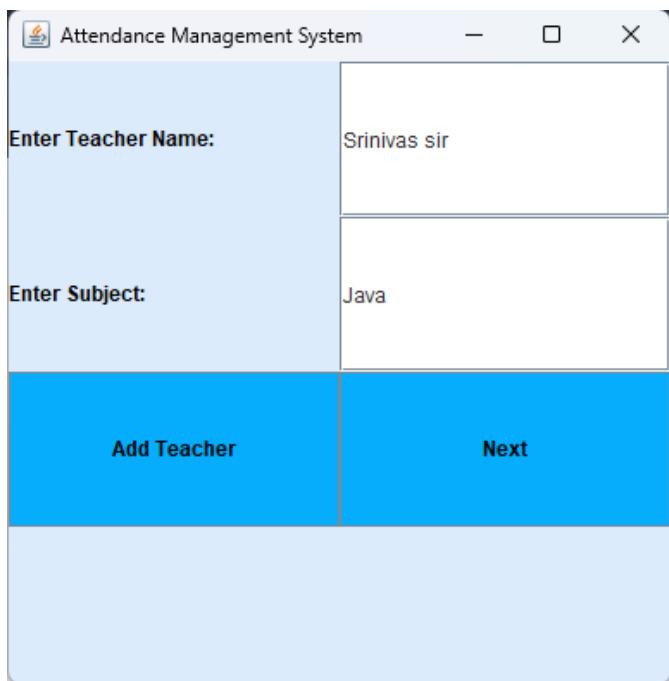
### 1. The window:



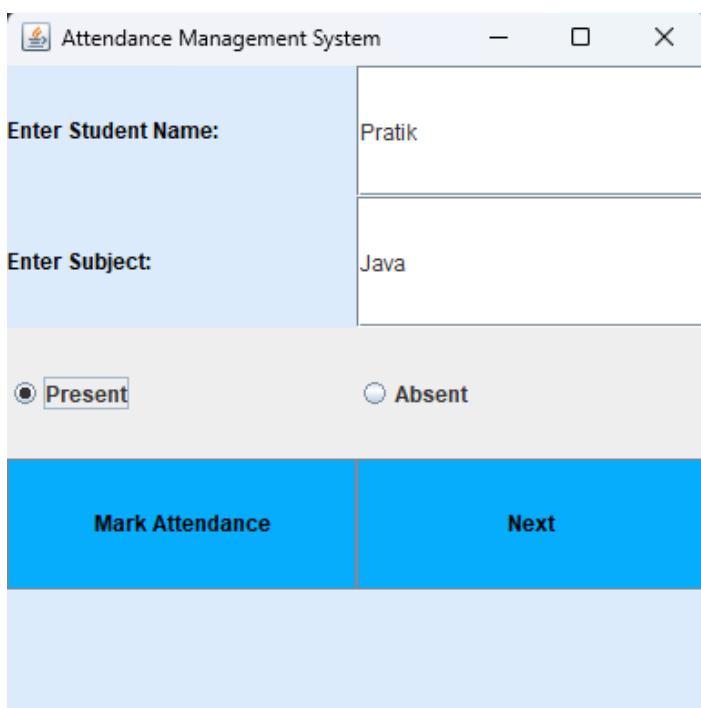
### 2: Entering student name and Adding(saving) it then Next :



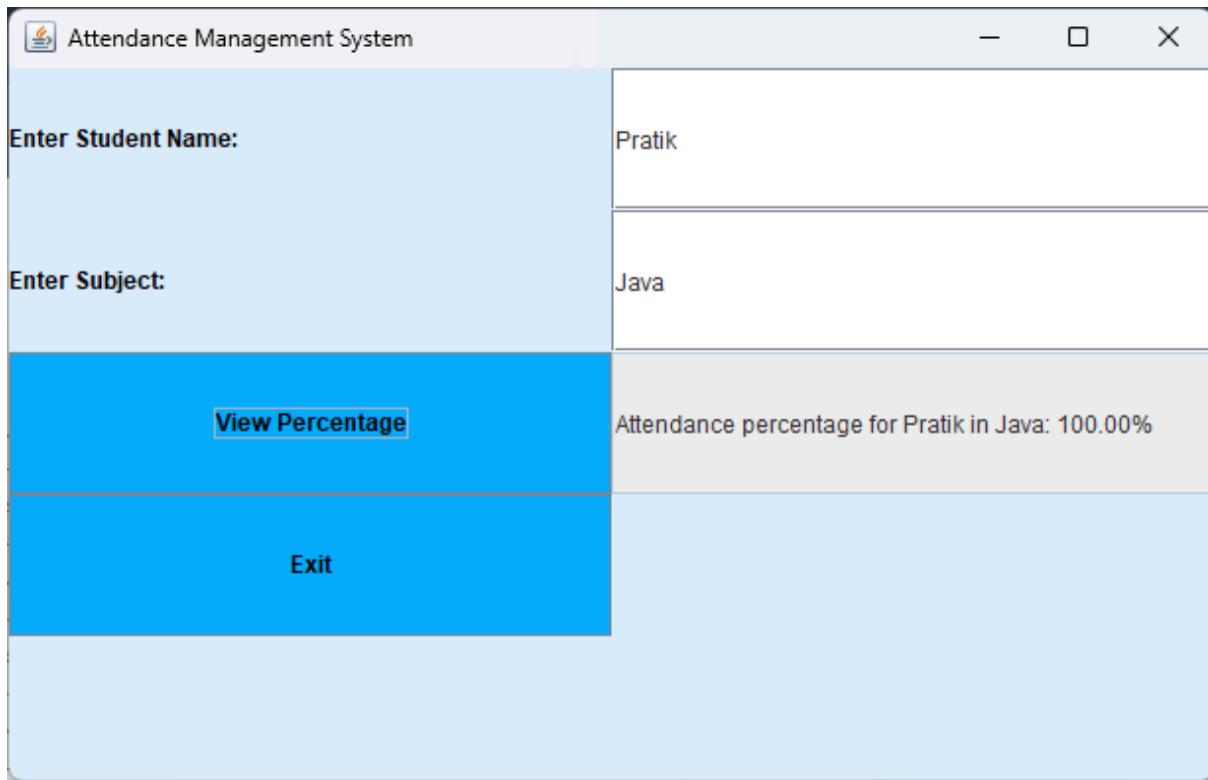
**3. Next enter the teacher's name and subject & Adding (saving) it then Next :**



**4. Marking Attendendance and Next :**



## 5. Checking attendance in percentage & Exit.



**Thank You, the execution is ended.**