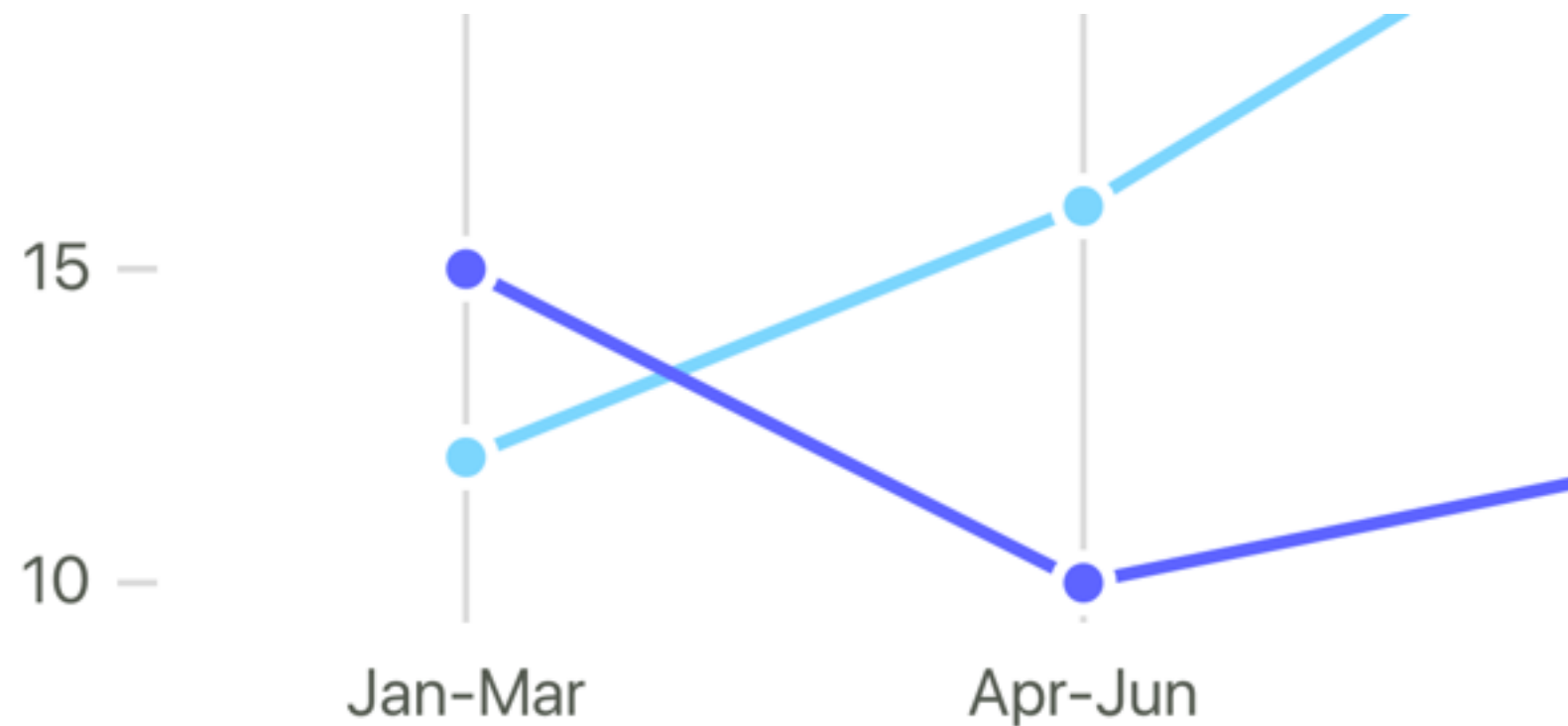


# Space

Use all of it

## When to Offset

And when to not



# Alternates

To represent things