

John Doe

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New York, USA



EXPERIENCE

• Dream Company

Senior Software Engineer - San Fransisco, CA

Co-designer and co-implementor of five successive generations of Google's crawling indexing and query retrieval systems.

August 1999 onwards

• Old Dream Company

Senior Member of Technical Staff – Texas

Designer and implementor of a system for retrieving and caching electronic commerce content including a crawler and custom full-text indexing system that allows flexible keyword searching of product information.

February 1999 to August 1999

EDUCATION

• Ph.D. Computer Science

University of Washington

1996

• B.S. Computer Engineering, CGPA: 3.6/4

University of Minnesota

1990

AWARDS & RECOGNITION

• Fake Academy Fellow

Fake Academy of Arts and Sciences

2016

• Elon Musk Award

State of Engineering

2012

• ACM Fellow

Association for Computing Machinery

2009

SKILLS

• Technologies

Golang, Python, C++, Tensorflow, Spanner, Bigtable, MapReduce, Google Cloud Platform, Protocol Buffers

• Patterns & Practices

Object Oriented Programming, Functional Programming, CI & CD, Microservices

• Project Management

Agile, Scrum, Google Bug Tracker, Google Workspace

PROJECTS

• Tensorflow [tensorflow.org]

An open-source machine-learning software library
C++, Python, Bash

• LevelDB [github.com/google/leveldb]

An open-source on-disk key-value store
C++

• Spanner [google.com/spanner]

A scalable, multi-version, globally distributed, and synchronously replicated database
C++, Java, Bash

OTHER HIGHLIGHTS

• Gave talk on *Achieving Rapid Response Times in Large Online Services* at Berkeley AMPLab Cloud.

• Led several teams across infrastructure, founded *Google Brain* and was involved in hiring process.

HOBBIES & INTERESTS



UI/UX



Problem
Solving



Healthcare



Open
Source