

# Sigma Final Boss

github.com/yourhandle | email@domain.com | linkedin.com/in/you | 0000000000 | locked in since birth

## EDUCATION

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### University of Chronic Brainrot

Bachelor of Science in Advanced Cookery with a minor in Strategic Mogging

6.7

Fall 2027

**Relevant Lore:** Introduction to Locking In Under Pressure, Applied Mewing and Facial Optimization, Parallel Mogging Systems, Operating Systems for NPC Containment, Data Structures with Zero Weak Links, FPGA Sorcery and Bit-Level Wizardry, Advanced Signal Vibes

## EXPERIENCE

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### Professional Lock-In Engineer

December 2025 – Present

- Consistently entered high-pressure environments and locked in immediately despite missing documentation.
- Transformed vague ideas and partially functioning systems into just stable enough to be considered “done”
- Assumed responsibility for critical path work while publicly downplaying contributions to maintain team morale
- Exited projects quietly after delivery, leaving behind functioning systems and unanswered questions

### Intern - NPC Debugger

May 2025 – July 2025

- Diagnosed root causes of failure by translating statements like “it was working yesterday” into actionable items
- Resolved confusion across teams by identifying the single incorrect assumption everyone silently agreed on
- Provided solutions that worked immediately while refusing to explain them twice

### Intern - Chief Button Clicker

April 2024 – July 2024

- Interacted directly with complex systems through strategic button pressing and configuration toggling.
- Ignored official documentation when it conflicted with observed reality, choosing success over theory
- Accidentally discovered hidden features, legacy modes, and forbidden settings while attempting unrelated tasks
- Declared the system stable after achieving success three times in a row and immediately moved on

## PROJECTS

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### Thing That Shouldn't Have Worked but Did Anyway | [link.to/alleged-proof](#)

- Designed and implemented a system with minimal planning, unclear constraints, and no real world applications
- Conducted the majority of debugging during late-night sessions fueled by caffeine, spite, and a lot of chatgpt
- Achieved a fully working state after multiple near-death moments and promptly froze the codebase
- Referenced this project frequently despite never touching it again

### Overengineered Solution to a Mild Inconvenience | [link.to/cope](#)

- Applied a lot of abstractions and config options to a problem that could have been solved manually
- Justified every design decision with phrases like “future-proofing” and “scalability” regardless of actual need
- Added optional features that became mandatory due to emotional attachment
- Defended the architecture passionately in discussions no one wanted to have

### Side Project That Gradually Replaced My Personality | [link.to/identity-crisis](#)

- Originally started as a learning exercise before expanding uncontrollably into a full-fledged obsession
- Underwent multiple full rewrites prompted by minor inconveniences and/or aesthetic dissatisfaction
- Remains technically unfinished but spiritually complete

### Group Project I Publicly Shared and Privately Solo'd | [trust.me.bro](#)

- Quietly resolved last-minute failures to ensure deadlines were met and presentations appeared smooth
- Allowed credit to be distributed evenly to preserve social harmony and reduce meeting length
- Gained invaluable character development and trust issues

## TECHNICAL SKILLS

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**Languages:** : Language A, Language B, Language C, That One Scripting Language

**Tools:** : Tool 1, Tool 2, Tool 3, StackOverflow, Random GitHub Gist from 2016

**Protocols:** : Protocol X, Protocol Y, Handshakes, Timeouts, Vibes, Hope

**Lab Equipment:** : Oscilloscope (broken), Breadboard with Loose Wires, Laptop Running on 2% Battery