

Pratyay Rudravaram

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EDUCATION

University Of Illinois Urbana Champaign

Bachelor of Science in Computer Engineering, Minor in Mathematics

Relevant Coursework: Computer Organization and Design, FPGA, Operating Systems, VLSI Design, Logic Synthesis, Parallel Programming, Data Structures, Electronics, Analog Signal Processing

EXPERIENCE

Performance Analysis Intern, Arm, inc. (Incoming)

June 2026 -

RTL Verification Intern, Deepgrid Semi

June 2025 - July 2025

- Developed a testing strategy to verify 5 modules of an open-source hardware accelerator using executed SystemVerilog UVM-esqe testbenches while ensuring 100% functional correctness and simulation coverage
- Implemented 4 self-checking testbenches with scoreboard mechanisms and functional coverage models.

Computer Architecture Course Assistant

Aug 2025 – Present

- Hosted office hours for class projects like the pipelined processor and multicycle set associative cache.
- Developed documentation for the new SCons based hardware flow while maintaining backward compatability.
- Mentored student project groups and helped them debug RTL, analyze timing, and promoted design thinking.
- Designed exam questions for the midterm and final, ensuring alignment with course learning objectives.

President, ACM SIGARCH@UIUC

Aug 2024 - Present

- Officer and Workshop Lead for UIUC's premier computer architecture student organization. (sigarch.net)
- Designing workshops to introduce students to RTL design and simulation, computer architecture and ISAs.
- Organized and collaborated with SIGrobotics to host a recruiting event for Neuralink at UIUC.

Digital Systems FPGA Course Assistant

Jan 2025 – Jan 2026

- Hosted office hours for course's FPGA projects including VGA text controller and RISC processor.
- Moderated the 1000+ members class discord server and clarified student questions on SV and FPGA testing.
- Conducted demos, reviewed SystemVerilog testbenches, and facilitated hardware debugging and verification.

PROJECTS

Superscalar Out-of-Order RISC-V CPU | pratyay.org/docs/ooo.pdf

- Created a speculative out-of-order RISC-V CPU with an ERR architecture, implementing the RV32IM spec.
- Supports upto 2 instruction commits per cycle, multiple integer execution units, parametric multiplier/div, etc.
- Synthesized dual-issue/commit core with L0+L1 cache on FreePDK's 45nm process node at 525MHz

Unix-esqe OS with a Custom Filesystem | github.com/pratyaygopal/pgfs

- Implementing key components including virtual memory management, preemptive multitasking.
- Built device drivers for VirtIO devices and designed a read/write ext2-based filesystem with caching.
- Designed an implemented a custom filesystem inspired by FAT32 and the implemented mkfs utility in bash.

FPGA-Based Video Game – Spartan-7 Board | pratyay.org/docs/fnaf.pdf

- Developed a modified port of Five Nights at Freddy's on a Spartan-7 FPGA, achieving real-time gameplay.
- Implemented and integrated an SPI-based keyboard interface supporting up to six simultaneous key presses.
- Designed game logic, randomized seed selection and optimized scalable graphics within 270 KiloBytes of RAM.

External Electrical Neuron (N.E.R.V.E) | pratyay.org/docs/nerve.pdf

- Developed a system that uses an STM32 microcontroller to send electrical signals to muscles via a TENS unit.
- Programmed a muscular contraction in a user by spiking brain wave intensity using a portable EEG.

TECHNICAL SKILLS

Languages: SystemVerilog, Verilog, Bash, Assembly, C, C++, VHDL, TCL, CUDA, Python, Java

Tools: Git, Intel Quartus, Xilinx Vivado, VS Code, Verdi, VCS, Verilator, Linux

Protocols: AXI-4, AXI Stream, SPI, TCP, UDP, UART, I2C

Lab Tools: Falstad, Arduino, Oscilloscopes, Raspberry Pi, KICAD, ORCAD, PADS, GPUS