

# Classification

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# Introduction to Supervised Learning with scikit-learn

# **Machine Learning Overview**

#### **Definition**

- Process where computers learn to make decisions from data without explicit programming
- Examples:
  - Predicting email spam
  - Clustering books into categories

## **Types of Machine Learning**

# **Unsupervised Learning**

- Uncovers hidden patterns from unlabeled data
- Example: Grouping customers based on purchasing behavior

## **Supervised Learning**

- Uses known values to build predictive models
- Predicts values for unseen data using features
- Example: Predicting basketball player's position based on points per game

# **Supervised Learning**

## **Types**

- 1. Classification
  - Predicts labels or categories
  - Example: Binary classification of bank transactions as fraudulent or nonfraudulent

#### 2. Regression

- Predicts continuous values
- Example: Predicting property prices based on features like number of bedrooms and size

## **Terminology**

- Features: Also known as predictor variables or independent variables
- Target variable: Also called dependent variable or response variable

## Requirements

- Data must not have missing values
- Data must be in numeric format
- Data should be stored as pandas DataFrames, Series, or NumPy arrays

## scikit-learn Workflow

## **General Syntax**

```
# Import the model
from sklearn.module import Model

# Instantiate the model
model = Model()

# Fit the model
model.fit(X, y)

# Make predictions
predictions = model.predict(X_new)
```

## **Example: k-Nearest Neighbors**

Uses distance between observations to predict labels or values

## **Workflow Steps**

- 1. Import the model from sklearn module
- 2. Instantiate the model
- 3. Fit the model to training data (X: features, y: target variable)
- 4. Use the model to make predictions on new data

```
# Example of classification prediction (spam detection)
predictions = model.predict(X_new)
# Returns an array of 0s (not spam) and 1s (spam)
```

# **Key Takeaways**

- Supervised learning uses labeled data to build predictive models
- Two main types: classification and regression
- scikit-learn provides a consistent workflow for different models

- Exploratory data analysis is crucial before applying supervised learning techniques
- Proper data format and handling of missing values are essential prerequisites

# Building a Classification Model with k-Nearest Neighbors (KNN)

# **Prerequisites**

We'll be using telecom\_churn dataset.

# **Key Details**

- Focus: Building a classifier for predicting labels of unseen data
- Algorithm: k-Nearest Neighbors (KNN)

# **Classification Model Building Process**

- 1. Build a classifier using labeled data (training data)
- 2. Pass unlabeled data as input
- 3. Predict labels for unseen data
- 4. Evaluate the model's performance

# k-Nearest Neighbors (KNN) Algorithm

## Concept

- Predicts labels based on the k closest labeled data points
- Uses majority voting for classification

#### **Mathematical Formulation**

#### 1. Distance Calculation:

For two points

p and q in n-dimensional space, the Euclidean distance is:

$$d(p,q) = \sqrt{\sum_{i=1}^n (p_i - q_i)^2}$$

Where  $p_i$  and  $q_i$  are the values of the  $i^{th}$  feature for points p and q respectively.

#### 2. K-Nearest Neighbors:

For a new point

x, find the k training samples  $x_i$  closest to x according to the distance metric.

#### 3. Majority Voting:

For classification, the predicted class

 $\hat{y}$  for point x is:

$$\hat{y} = \text{mode}(y_i) \ for \ i = 1, 2, ..., k$$

Where  $y_i$  is the class label of the  $i^{th}$  nearest neighbor.

## **Algorithmic Description**

- 1. Store all training samples (X, y) where X are feature vectors and y are labels.
- 2. For a new sample x:
  - a. Calculate distances

 $d(x,x_i)$  to all training samples  $x_i$ .

b. Select the k samples with the smallest distances to

x.

c. Assign the label based on majority vote of the k-nearest neighbors.

## **Example**

- If k = 3, classify based on the majority label of 3 nearest neighbors
- If k = 5, classify based on the majority label of 5 nearest neighbors

```
# Visualization example (pseudo-code)
plt.scatter(x, y, c=labels)
```

```
plt.scatter(new_point_x, new_point_y, c='black')
plt.show()
```

# KNN Implementation with scikit-learn

## **Data Preparation**

```
# Split data into features and target
X = df[['total_day_charge', 'total_evening_charge']].values
y = df['churn'].values

# Check shapes
print(X.shape) # (3333, 2)
print(y.shape) # (3333,)
```

## **Model Creation and Fitting**

```
from sklearn.neighbors import KNeighborsClassifier

# Instantiate the model
knn = KNeighborsClassifier(n_neighbors=15)

# Fit the model
knn.fit(X, y)
```

## **Making Predictions**

```
# New data for prediction
X_new = np.array([[30, 10], [40, 20], [50, 30]])

# Make predictions
predictions = knn.predict(X_new)
print(predictions) # [1, 0, 0]
```

# **Visualizing KNN Decision Boundary**

- Example: Telecom company customer churn prediction
- Features: Total evening charge vs. Total day charge
- Labels: Churned (blue) vs. Not churned (red)
- Decision boundary created with k=15 neighbors

```
# Pseudo-code for visualization
plt.scatter(X[:, 0], X[:, 1], c=y)
plt.contourf(xx, yy, Z, alpha=0.3)
plt.xlabel('Total Day Charge')
plt.ylabel('Total Evening Charge')
plt.show()
```

# **Key Takeaways**

- KNN is a simple yet effective classification algorithm
- It predicts based on the majority vote of k nearest neighbors
- The choice of k and the distance metric can significantly affect performance
- scikit-learn provides an easy-to-use implementation of KNN
- Proper data formatting is crucial (2D array for features, 1D array for target)
- Visualizing the decision boundary helps in understanding the model's behavior

# **Evaluating Classification Model Performance**

# **Prerequisites**

• We'll be using telecom\_churn dataset.

# **Key Details**

- Focus: Measuring and interpreting model accuracy
- Technique: Train-test split for unbiased evaluation

### **Model Evaluation Process**

## **Accuracy Metric**

• Definition:  $\frac{\text{Number of correct predictions}}{\text{Total number of observations}}$ 

ullet Formula:  $Accuracy = rac{ ext{Number of Correct Predictions}}{ ext{Total Number of Observations}}$ 

## **Train-Test Split**

- 1. Split data into training and test sets
- 2. Fit classifier on training set
- 3. Calculate accuracy on test set

```
from sklearn.model_selection import train_test_split

X_train, X_test, y_train, y_test = train_test_split(X, y, test_size=0.3, random_state=42, stratify=y)

knn = KNeighborsClassifier(n_neighbors=15)
knn.fit(X_train, y_train)

accuracy = knn.score(X_test, y_test)
print(f"Model accuracy: {accuracy:.2f}")
```

# **Interpreting Model Complexity**

# **Underfitting vs. Overfitting**

- Underfitting: Simple models unable to detect relationships in the dataset
- Overfitting: Complex models sensitive to noise in training data

### Effect of k in KNN

- Larger k: Simpler model, smoother decision boundary
- Smaller k: More complex model, more irregular decision boundary

# **Model Complexity Curve**

```
neighbors = range(1, 51)
train_accuracy = {}
test_accuracy = {}
for k in neighbors:
    knn = KNeighborsClassifier(n_neighbors=k)
    knn.fit(X_train, y_train)
    train_accuracy[k] = knn.score(X_train, y_train)
    test_accuracy[k] = knn.score(X_test, y_test)
plt.plot(neighbors, list(train_accuracy.values()), label="Tra
ining Accuracy")
plt.plot(neighbors, list(test_accuracy.values()), label="Test
Accuracy")
plt.xlabel("Number of Neighbors")
plt.ylabel("Accuracy")
plt.legend()
plt.show()
```

# **Mathematical Interpretation of KNN Complexity**

As k increases, the decision function f(x) for a point x becomes smoother:

$$f(x) = rac{1}{k} \sum_{i \in \mathcal{N}_k(x)} y_i$$

Where  $\mathcal{N}_k(x)$  is the set of k nearest neighbors of x, and  $y_i$  are their labels.

# **Key Takeaways**

- Use train-test split for unbiased performance evaluation
- Accuracy is a common metric for classification tasks

- Stratify the split to maintain label proportions
- Model complexity affects performance:
  - Too simple (high k) leads to underfitting
  - Too complex (low k) can lead to overfitting
- Use model complexity curves to find optimal k
- Best performance often occurs at moderate k values