

MPMC LAB ASSIGNMENT-12

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AIM: Write a code which will load an ihex file into one kit and then transfer it to another kit, decode and load the program, run and test it. When the entire file is successfully decoded and loaded into memory, read keys to override this starting address in hex until EXEC key is pressed. Jump to this address to run it. Test this program like in Exercise 9 and verify that it executes successfully. This program should exit back to the Monitor.

EQUIPMENT AND TOOLS:

- Two ESA 31 kits with power adapters.
- 3 jumper cables.
- Connect it GND-GND, Tx-Rx and Rx-Tx.
- 8051 Emulator (mcu8051ide or equivalent).
- Program code and listing for Exercise 9 (ihex encoder).
- The baud rate is fixed at 9600 bps.

ESA SUBROUTINES:

- **02A2H** is the subroutine called for taking input.
- **18ADH** is the subroutine called for writing in program code.
- **04FDH** is the subroutine called for returning control back to monitor.

PREPARATION:

INTEL IHEX FILE:

- This file should be stored in a location such that it shouldn't overlap with any piece of code that is occupied by subroutine as mentioned in the file.
- So preferably store it in data memory in location **A000H**.

IHEX ENCODER(CAN BE USED AS ONE INPUT CASE):

- **TO BE STORED IN HOST KIT:**
 - Start storing the code in data memory at **A000H** which begins from **INITIALIZE** header.
- **CODE:**
 - **APPENDIX:**

Assignment1

PAGE 1

```
1  INITIALIZE:  ORG  0A000H
A000 7FBF      2      MOV  R7, #0BFH
A002 7EFA      3      MOV  R6, #0FAH
A004 7DCF      4      MOV  R5, #0CFH
A006 7CFA      5      MOV  R4, #0FAH
A008 8D83      6      MOV  DPH, R5
A00A 8C82      7      MOV  DPL, R4
8
9  HEADER:
A00C 743A      10     MOV  A, #3AH
A00E F0        11     MOVX  @DPTR, A
A00F A3        12     INC  DPTR
A010 7410      13     MOV  A, #10H
A012 F0        14     MOVX  @DPTR, A
A013 2B        15     ADD  A, R3
A014 FB        16     MOV  R3, A
A015 A3        17     INC  DPTR
A016 EF        18     MOV  A, R7
A017 F0        19     MOVX  @DPTR, A
A018 2B        20     ADD  A, R3
A019 FB        21     MOV  R3, A
A01A A3        22     INC  DPTR
A01B EE        23     MOV  A, R6
A01C F0        24     MOVX  @DPTR, A
A01D 2B        25     ADD  A, R3
A01E FB        26     MOV  R3, A
A01F A3        27     INC  DPTR
A020 7400      28     MOV  A, #00H
A022 F0        29     MOVX  @DPTR, A
A023 2B        30     ADD  A, R3
A024 FB        31     MOV  R3, A
A025 A3        32     INC  DPTR
A026 7A10      33     MOV  R2, #10H
A028 AD83      34     MOV  R5, DPH
A02A AC82      35     MOV  R4, DPL
36
37  LOOP1:
A02C 8F83      38     MOV  DPH, R7
A02E 8E82      39     MOV  DPL, R6
A030 E0        40     MOVX  A, @DPTR
A031 A3        41     INC  DPTR
```

A032 AF83	42	MOV R7, DPH
A034 AE82	43	MOV R6, DPL
A036 8D83	44	MOV DPH, R5
A038 8C82	45	MOV DPL, R4
A03A F0	46	MOVX @DPTR, A
A03B A3	47	INC DPTR
A03C AD83	48	MOV R5, DPH
A03E AC82	49	MOV R4, DPL
A040 2B	50	ADD A, R3
A041 FB	51	MOV R3, A
A042 1A	52	DEC R2
A043 BA00E6	53	CJNE R2, #00H, LOOP1
	54	
	55	CHECKSUM:
A046 EB	56	MOV A, R3
A047 F4	57	CPL A
A048 04	58	INC A
A049 8D83	59	MOV DPH, R5
A04B 8C82	60	MOV DPL, R4
A04D F0	61	MOVX @DPTR, A

TRANSMITTER:

● **SENDER:**

- Start storing the code in **8000H** which begins from **INITIALIZE** header.
- Store the printsub subroutine in **0FFF0H** in program memory.
- Store addrsub subroutine in **0E000H** in program memory.
- Store shap subroutine in **0F050H** in program memory.
- Store subroutine subroutine in **0FFF9H** in program memory.
- After filling this press “GO” in ESA kit and enter **8000H** and press “EXEC”

● **DESIGN:**

- **INITIALIZE:** In this section of code all registers are reset and all interrupts required for transmitting are set with necessary values. Serial interrupts, timer interrupts and timer interrupts are the ones which are set.
- **LOOP1:** In this piece of code a call is made to a subroutine which displays start address from where the ihex code is being sent for a brief amount of time, and then the difference between higher order bytes of stop address and start address is calculated. Based on carry bit the jump is made.
- **JUMP:** In this piece of code difference between lower order bytes of stop address and start address is calculated, we reach this loop because

difference between higher order bytes of stop address and start address turns out to be zero.

- **JUMP2:** In this piece of code accumulator is checked if it turns out to be zero that means we have given the same address for start and stop and control is returned to monitor eventually. If accumulator is not zero and carry bit is not set (check for stop address < start address), we jump to another location which resets all the register and program starts transmitting.
- **STAGE1:** In piece of code all the headers are transmitted at once. That includes [:(3A), length of ihex, address, data, data type, checksum].
- **STAGE2:** In this chunk of code we send all the data one by one and loop it back to LOOP1 so that address can be displayed and again the difference is calculated with after incrementing the start address by length of data and again all the loops and jumps are visited.
- **EOF:** This piece of code is visited when all the data is transferred, and now only last piece of code is sent ie [:(3A), 00, 00 00, 00, 01, FF]. After this we call a subroutine for printing done.
- **printsub:** It fetches the led format from 1bb7 and places it in EC00 and EC001 respectively.
- **dOnE:** This subroutine helps us print dOnE from 90 - 93 leds. It transfers data to two specific registers, first data contains led number and second register has the data to be printed in hex format. It repeatedly calls the subroutine which only places led number in EC001 and data on EC00.
- **addrsub:** This subroutine is called in LOOP1 and has only one job which is to display address in leds 90-93 using another subroutine which gets the led format from 1bb7 and places it in EC00 and EC001 respectively.
- **subroutine:** This subroutine is present in 0FFF9 which just clears the TI bit and returns.

- **CODE:**

- **APPENDIX:**

Assignment2

PAGE 1

```

04FD          1  HALT   EQU   04FDH
               2
               3
               4
               5
               6  INITIALIZE:  ORG   8000H
8000 7531FD          7      MOV   31H, #0FDH
8003 753200          8      MOV   32H, #00H

```

8006 75333A	9	MOV 33H, #3AH ; HEADER START
8009 753400	10	MOV 34H, #00H ;LENGTH
800C 7535B0	11	MOV 35H, #0B0H ;START
ADDRESS HIGH		
800F 753600	12	MOV 36H, #00H ;START
ADDRESS LOW		
8012 753700	13	MOV 37H, #00H ;TYPE
8015 7538B0	14	MOV 38H, #0B0H ;STOP
ADDRESS HIGH		
8018 75391F	15	MOV 39H, #01FH ;STOP
ADDRESS LOW		
801B 7800	16	MOV R0, #00H
801D 758800	17	MOV 88H, #00H ;SETTING TCON
8020 758920	18	MOV 89H, #20H ;SETTING TMOD
8023 85318D	19	MOV 8DH, 31H ; SETTING TH1
8026 758700	20	MOV 87H, #00H ;SETTING SMOD
8029 759850	21	MOV 98H, #50H ;SETTING SCON
802C 75A890	22	MOV 0A8H, #90H ;SETTING
INTERRUPT ENABLE		
	23	
	24	
802F 12E000	25	LOOP1: LCALL addrsub
8032 E538	26	MOV A, 38H
8034 C3	27	CLR C
8035 9535	28	SUBB A, 35H
8037 5002	29	JNC JUMP
8039 805C	30	SJMP EOF
803B B40014	31	JUMP: CJNE A, #00H, JUMP1
803E E539	32	MOV A, 39H
8040 C3	33	CLR C
8041 9536	34	SUBB A, 36H
8043 5002	35	JNC JUMP2
8045 8050	36	SJMP EOF
	37	
	38	JUMP2:
8047 B40003	39	CJNE A, #00H, J2
804A 0204FD	40	LJMP HALT
804D F534	41	J2: MOV 34H, A
804F C3	42	CLR C

8050 5003	43	JNC	JUMP3	
	44	JUMP1:		
8052 7534FF	45	MOV	34H, #0FFH	
	46			
	47	JUMP3:		
8055 7900	48	MOV	R1, #00H	;STAGE REGISTER
8057 7A00	49	MOV	R2, #00H	;CHECKSUM
REGISTER				
8059 7833	50	MOV	R0, #33H	;LENGTH
REGISTER				
805B 758840	51	MOV	TCON, #40H	
	52	STAGE1:		
805E D231	53	SETB	31H	
8060 8699	54	MOV	SBUF, @R0	
8062 2031FD	55	JB	31H, \$	
8065 E6	56	MOV	A, @R0	
8066 2A	57	ADD	A, R2	
8067 FA	58	MOV	R2, A	
8068 B838F3	59	CJNE	R0, #38H, STAGE1	
806B 853583	60	MOV	DPH, 35H	
806E 853682	61	MOV	DPL, 36H	
8071 AB37	62	MOV	R3, 37H	
	63	STAGE2:		
8073 D231	64	SETB	31H	
8075 E0	65	MOVX	A, @DPTR	
8076 F599	66	MOV	SBUF, A	
8078 2031FD	67	JB	31H, \$	
807B 2A	68	ADD	A, R2	
807C FA	69	MOV	R2, A	
807D A3	70	INC	DPTR	
807E 1B	71	DEC	R3	
807F BB00F1	72	CJNE	R3, #00H, STAGE2	
8082 A3	73	INC	DPTR	
8083 EA	74	MOV	A, R2	
8084 F4	75	CPL	A	
8085 2401	76	ADD	A, #01h	
8087 D231	77	SETB	31h	
8089 FE	78	mov	r6, a	
808A F599	79	MOV	SBUF, A	

808C 2031FD	80	JB 31H, \$
808F 858335	81	MOV 35H, DPH
8092 858236	82	MOV 36H, DPL
8095 8098	83	SJMP LOOP1
84		
8097 D231	85	EOF: SETB 31H
8099 75993A	86	MOV SBUF, #3AH
809C 2031FD	87	JB 31H, \$
809F D231	88	SETB 31H
80A1 759900	89	MOV SBUF, #00H
80A4 2031FD	90	JB 31H, \$
80A7 D231	91	SETB 31H
80A9 759900	92	MOV SBUF, #00H
80AC 2031FD	93	JB 31H, \$
80AF D231	94	SETB 31H
80B1 759900	95	MOV SBUF, #00H
80B4 2031FD	96	JB 31H, \$
80B7 D231	97	SETB 31H
80B9 759901	98	MOV SBUF, #01H
80BC 2031FD	99	JB 31H, \$
80BF D231	100	SETB 31H
80C1 7599FF	101	MOV SBUF, #0FFH
80C4 2031FD	102	JB 31H, \$
80C7 D231	103	SETB 31H
80C9 0280CC	104	LJMP dOnE
105		
80CC 757090	106	dOnE: MOV 70H, #90H
80CF 7571E5	107	MOV 71H, #0E5H
80D2 12F000	108	LCALL printsub
80D5 0570	109	INC 70H
80D7 7571F3	110	MOV 71H, #0F3H
80DA 12F000	111	LCALL printsub
80DD 0570	112	INC 70H
80DF 757145	113	MOV 71H, #45H
80E2 12F000	114	LCALL printsub
80E5 0570	115	INC 70H
80E7 757197	116	MOV 71H, #97H
80EA 12F000	117	LCALL printsub
80ED 80DD	118	SJMP dOnE

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119
120  printsub:  ORG  0F000H
F000 90EC01    121    MOV  DPTR, #0EC01H
F003 E570      122    MOV  A, 70H
F005 F0        123    MOVX  @DPTR, A
F006 90EC00    124    MOV  DPTR, #0EC00H
F009 E571      125    MOV  A, 71H
F00B F0        126    MOVX  @DPTR, A
F00C 22        127    RET

128
129  addrsub:   ORG  0E000H
E000 E535      130    MOV  A,35H
E002 54F0      131    ANL  A,#0F0H
E004 C4        132    SWAP  A
E005 757090    133    MOV  70H, #90H
E008 12F050    134    LCALL shap
E00B E535      135    MOV  A,35H
E00D 540F      136    ANL  A,#0FH
E00F 0570      137    INC  70H
E011 12F050    138    LCALL shap
E014 E536      139    MOV  A,36H
E016 54F0      140    ANL  A,#0F0H
E018 C4        141    SWAP  A
E019 0570      142    INC  70H
E01B 12F050    143    LCALL shap
E01E E536      144    MOV  A,36H
E020 550F      145    ANL  A,0FH
E022 0570      146    INC  70H
E024 12F050    147    LCALL shap
E027 22        148    RET

149
150  shap:  ORG  0F050H
F050 901BB7    151    MOV  DPTR,#1BB7H
F053 93        152    MOVC  A,@A+DPTR
F054 F571      153    MOV  71H,A
F056 12F000    154    LCALL printsub
F059 22        155    RET

156
157  SUB:  org  0023H

```


0023 02FFF9	158	LJMP	subroutine
	159		
	160		
	161	subroutine: ORG	0FFF9H
FFF9 C231	162	CLR	31H
FFFB C299	163	CLR	TI
FFFD 08	164	INC	R0
FFFE 32	165	RETI	
	166		
	167		
	168		
	169		
	170		
	171		
	172		
	173		
	174		
	175		

RECEIVER:

- **LOADER:**

- Start storing the code in **8000H** which begins from **INITIATE** header.
- Store the **print** subroutine in **0FFF0H** in program memory.
- Store **addrsub** subroutine in **0B000H** in program memory.
- Store **shap** subroutine in **0F050H** in program memory.
- Store **subroutine1** subroutine in **0C000H** in program memory.
- After filling this press “GO” in ESA kit and enter **8000H** and press “EXEC”

- **DESIGN**

- **INITIATE:** In this section of code all registers are reset and all interrupts required for transmitting are set with necessary values. Serial interrupts, timer interrupts and timer interrupts are the ones which are set.
- **READY:** In this piece of code we print “rEAdY” in leds from 90-93 and wait until we receive any data from the SENDER kit.
- **STAGE1:** In this piece of code we wait for the for the data and once we receive it the subroutine handles the data. Some specific bits are set once header bytes are being received, this loop goes on till we receive all the header bytes. Once we receive all the header bytes we enter another loop which goes until we the length of data specified in header is received.

This loop also has a checker for checksum, so if checksum matches it displays the address and “GO” in data and leds. If checksum doesn't match then it prints “Er” in data led.

- **printsub:** It fetches the led format from 1bb7 and places it in EC00 and EC001 respectively.
- **addrsub:** This subroutine is called when checksum is correct and it has only one job which is to display address in leds 90-93 and “GO” in data leds using another subroutine which gets the led format from 1bb7 and places it in EC00 and EC001 respectively.
- **input:** This subroutine is called after displaying the address, the user can override and read 4 keys which will be used to set new address where the pc will go and after pressing the “EXEC” will run the code which is sent by the SENDER.
- **subroutine1:** This subroutine is called in FFF9h address, it handles all the headers and data and also stores the address of first ihex code. It clears the RI bit and returns to STAGE1.

- **CODE:**

- **APPENDIX:**

04FD	1	HALT	EQU	04FDH	
	2				
	3	INITIATE:	ORG	8000H	
8000 7D00	4	MOV	R5, #00H		;FOR FIRST ADDR
8002 7A05	5	MOV	R2, #05H		;COUNTER
8004 7B00	6	MOV	R3, #00H		;LENGTH
8006 7C00	7	MOV	R4, #00H		;CHECKSUM
8008 7800	8	MOV	R0, #00H		;DPL
800A 7900	9	MOV	R1, #000H		;DPH
800C 758800	10	MOV	88H, #00H		;SETTING TCON
800F 758920	11	MOV	89H, #20H		;SETTING TMOD
8012 758DFD	12	MOV	8DH, #0FDH		; SETTING TH1
8015 758700	13	MOV	87H, #00H		;SETTING SMOD
8018 759850	14	MOV	98H, #50H		;SETTING SCON
801B 75A890	15	MOV	0A8H, #90H		;SETTING INTERRUPT
ENABLE					
801E D28E	16	SETB	TR1		;SET THE TIMER
8020 D232	17	SETB	32H		
8022 C233	18	CLR	33H		

8024 C230	19	CLR	30H	
	20			
8026 757090	21	READY: MOV	70H, #90H	
8029 757105	22	MOV	71H, #05H	
802C 12F000	23	LCALL	print	
802F 0570	24	INC	70H	
8031 757197	25	MOV	71H, #097H	
8034 12F000	26	LCALL	print	
8037 0570	27	INC	70H	
8039 757177	28	MOV	71H, #77H	
803C 12F000	29	LCALL	print	
803F 0570	30	INC	70H	
8041 7571E5	31	MOV	71H, #0E5H	
8044 12F000	32	LCALL	print	
8047 0570	33	INC	70H	
8049 7571E6	34	MOV	71H, #0E6H	
804C 12F000	35	LCALL	print	
	36			
	37			
804F D231	38	STAGE1: SETB	31H	
8051 2031FD	39	JB	31H, \$	
8054 BA0502	40	CJNE	R2, #05H, J	;loop it to stage1
8057 8027	41	SJMP	J8	;HERE I MADE A
CHANGE				
8059 2033F3	42	J: JB	33H, STAGE1	
805C BA00F0	43	CJNE	R2, #00H, STAGE1	;CHECK R2
805F 303002	44	JNB	30H, J7	
8062 801C	45	SJMP	J8	;EOF
	46			
8064 E599	47	J7: MOV	A, SBUF	
8066 1218AD	48	LCALL	18ADH	
8069 A3	49	INC	DPTR	
806A 1B	50	DEC	R3	
806B BB00E1	51	CJNE	R3, #00H, STAGE1	
806E D232	52	SETB	32H	
8070 EC	53	MOV	A, R4	
8071 9599	54	SUBB	A, SBUF	;CHECKSUM WE GOT
8073 F4	55	CPL	A	
8074 2401	56	ADD	A, #01h	

8076 FC	57	MOV	R4, A	
8077 B59906	58	CJNE	A, SBUF, J8	;HERE I MADE A
CHANGE				
807A D232	59	SETB	32H	
807C D233	60	SETB	33H	;HERE WE GO AGAIN
807E 80CF	61	SJMP	STAGE1	
	62			
8080 02B000	63	J8:	LJMP	addrsub ;PRINT DONE
	64			
8083 757090	65	J9:	MOV	70H, #90H ;PRINT ERROR
8086 757100	66		MOV	71H, #00H
8089 12F000	67		LCALL	print
808C 0570	68		INC	70H
808E 757197	69		MOV	71H, #097H
8091 12F000	70		LCALL	print
8094 0570	71		INC	70H
8096 757105	72		MOV	71H, #05H
8099 12F000	73		LCALL	print
809C 0570	74		INC	70H
809E 12F000	75		LCALL	print
	76			
	77	shap:	ORG	0F050H
F050 901BB7	78		MOV	DPTR, #1BB7H
F053 93	79		MOVC	A, @A+DPTR
F054 F571	80		MOV	71H, A
F056 12F000	81		LCALL	print
F059 22	82		RET	
	83	print:	ORG	0F000H
F000 90EC01	84		MOV	DPTR, #0EC01H
F003 E570	85		MOV	A, 70H
F005 F0	86		MOVX	@DPTR, A
F006 90EC00	87		MOV	DPTR, #0EC00H
F009 E571	88		MOV	A, 71H
F00B F0	89		MOVX	@DPTR, A
F00C 22	90		RET	
	91	addrsub:	ORG	0B000H
B000 EF	92		MOV	A, R7
B001 54F0	93		ANL	A, #0F0H

B003 C4	94	SWAP A
B004 757090	95	MOV 70H, #90H
B007 12F050	96	LCALL shap
B00A EF	97	MOV A,R7
B00B 540F	98	ANL A,#0FH
B00D 0570	99	INC 70H
B00F 12F050	100	LCALL shap
B012 EE	101	MOV A,R6
B013 54F0	102	ANL A,#0F0H
B015 C4	103	SWAP A
B016 0570	104	INC 70H
B018 12F050	105	LCALL shap
B01B EE	106	MOV A,R6
B01C 540F	107	ANL A,#0FH
B01E 0570	108	INC 70H
B020 12F050	109	LCALL shap
B023 7571D3	110	MOV 71H,#0D3H
B026 0570	111	INC 70H
B028 12F000	112	LCALL print
B02B 7571F3	113	MOV 71H,#0F3H
B02E 0570	114	INC 70H
B030 12F000	115	LCALL print
B033 A850	116	MOV R0,50H
	117	
B035 1202A2	118	input: LCALL 02A2H
B038 F6	119	MOV @R0,A
B039 08	120	INC R0
B03A B41FF8	121	CJNE A,#1FH,input
B03D 18	122	DEC R0
B03E 18	123	DEC R0
B03F E6	124	MOV A,@R0
B040 FB	125	MOV R3,A
B041 18	126	DEC R0
B042 E6	127	MOV A,@R0
B043 C4	128	SWAP A
B044 2B	129	ADD A,R3
B045 F582	130	MOV DPL,A
B047 18	131	DEC R0
B048 E6	132	MOV A,@R0

B049 FB	133	MOV R3,A
B04A 18	134	DEC R0
B04B E6	135	MOV A,@R0
B04C C4	136	SWAP A
B04D 2B	137	ADD A,R3
B04E F583	138	MOV DPH,A
B050 A882	139	MOV R0,DPL
B052 A983	140	MOV R1,DPH
B054 7402	141	MOV A,#02H
B056 1218AD	142	LCALL 18ADH
B059 A3	143	INC DPTR
B05A EF	144	MOV A,R7
B05B 1218AD	145	LCALL 18ADH
B05E A3	146	INC DPTR
B05F EE	147	MOV A,R6
B060 1218AD	148	LCALL 18ADH
B063 90B075	149	MOV DPTR,#0B075H
B066 7402	150	MOV A,#02H
B068 1218AD	151	LCALL 18ADH
B06B A3	152	INC DPTR
B06C E9	153	MOV A,R1
B06D 1218AD	154	LCALL 18ADH
B070 A3	155	INC DPTR
B071 E8	156	MOV A,R0
B072 1218AD	157	LCALL 18ADH
	158	
	159	
	160	
	161	
	162	SUB: org 0023H
0023 02FFF9	163	LJMP subroutine
	164	
	165	
	166	subroutine: ORG 0FFF9H
FFF9 02C000	167	LJMP subroutine1
appropriate ORG directive to clarify correct code placement.		
	168	
	169	subroutine1:
	170	ORG 0C000H

C000 C231	171	CLR	31H
C002 E599	172	MOV	A, SBUF
C004 30320B	173	JNB	32H, J1
C007 B43A08	174	CJNE	A, #3AH, J1
C00A 0D	175	INC	R5
C00B C232	176	CLR	32H
C00D 7A04	177	MOV	R2, #04H
C00F C298	178	CLR	RI
C011 32	179	RETI	
	180		
C012 2C	181	J1: ADD	A, R4
C013 FC	182	MOV	R4, A
C014 BA0406	183	CJNE	R2, #04H, J2
C017 1A	184	DEC	R2
C018 AB99	185	MOV	R3, SBUF
C01A C298	186	CLR	RI
C01C 32	187	RETI	
	188		
C01D BA030C	189	J2: CJNE	R2, #03H, J3
C020 1A	190	DEC	R2
C021 859983	191	MOV	DPH, SBUF
C024 BD0102	192	CJNE	R5, #01H, JJ1
C027 AF83	193	MOV	R7, DPH
	194		
C029 C298	195	JJ1: CLR	RI
C02B 32	196	RETI	
	197		
C02C BA020C	198	J3: CJNE	R2, #02H, J4
C02F 1A	199	DEC	R2
C030 859982	200	MOV	DPL, SBUF
C033 BD0102	201	CJNE	R5, #01H, JJ2
C036 AE82	202	MOV	R6, DPL
	203		
C038 C298	204	JJ2: CLR	RI
C03A 32	205	RETI	
	206		
C03B BA0112	207	J4: CJNE	R2, #01H, J6
C03E 1A	208	DEC	R2
C03F D233	209	SETB	33H

C041 E599	210	MOV	A, SBUF
C043 B40107	211	CJNE	A, #01H, J5
C046 C233	212	CLR	33H
C048 D230	213	SETB	30H
C04A C298	214	CLR	RI
C04C 32	215	RETI	
	216		
C04D C298	217	J5: CLR	RI
C04F 32	218	RETI	
	219		
C050 C233	220	J6: CLR	33H
C052 C298	221	CLR	RI
C054 32	222	RETI	
	223	END	

- **TESTCASE:**(Expected Output on given Input)

- **TEST1**

- **INPUT**(Data at A000H):

A000H	12H
-------	-----

A001H	02H
-------	-----

A002H	A2H
-------	-----

A003H	12H
-------	-----

A004H	04H
-------	-----

A005H	FDH
-------	-----

- **OUTPUT**(Program at A000H):

A000H	12H
-------	-----

A001H	02H
-------	-----

A002H	A2H
-------	-----

A003H	12H
-------	-----

A004H 04H

A005H FDH

*This program takes an input and returns control to monitor.

○ **TEST2**

■ **INPUT**(Data at A000H):

A000H 75H

A001H 65H

A002H 23H

A003H 85H

A004H 65H

A005H 60H

A006H 12H

A007H 01H

A008H 9BH

■ **OUTPUT**(Program at A000H):

A000H 75H

A001H 65H

A002H 23H

A003H 85H

A004H	65H
-------	-----

A005H	60H
-------	-----

A006H	12H
-------	-----

A007H	01H
-------	-----

A008H	9BH
-------	-----

- **TEST3**

- **INPUT**(Data at A000H):

A000H	12H
-------	-----

A001H	02H
-------	-----

A002H	A2H
-------	-----

A003H	12H
-------	-----

A004H	00H
-------	-----

A005H	00H
-------	-----

- **OUTPUT**(Program at A000H):

A000H	12H
-------	-----

A001H	02H
-------	-----

A002H	A2H
-------	-----

A003H	12H
-------	-----

A004H	00H
-------	-----

A005H 00H

*This program takes an input and jumps back to 0000H ie restart condition.

- **EXPERIMENT:**(Actual Output on given Input)

- Put sender code in HOST kit and receiver code in TARGET kit.
- Put the ihex program in data memory of host kit as mentioned above in preparation section.
- First run the sender program in HOST kit, then run the loader program in TARGET kit.

- **TEST1**

- **INPUT**(Data at A000H):

A000H 12H

A001H 02H

A002H A2H

A003H 12H

A004H 04H

A005H FDH

- **OUTPUT**(Program at A000H):

A000H 12H

A001H 02H

A002H A2H

A003H 12H

A004H 04H

A005H FDH

*This program takes an input and returns control to monitor.

- **TEST2**

- **INPUT**(Data at A000H):

- A000H 75H

- A001H 65H

- A002H 23H

- A003H 85H

- A004H 65H

- A005H 60H

- A006H 12H

- A007H 01H

- A008H 9BH

- **OUTPUT**(Program at A000H):

- A000H 75H

- A001H 65H

- A002H 23H

- A003H 85H

- A004H 65H

- A005H 60H

A006H	12H
-------	-----

A007H	01H
-------	-----

A008H	9BH
-------	-----

- **TEST3**

- **INPUT**(Data at A000H):

A000H	12H
-------	-----

A001H	02H
-------	-----

A002H	A2H
-------	-----

A003H	12H
-------	-----

A004H	00H
-------	-----

A005H	00H
-------	-----

- **OUTPUT**(Program at A000H):

A000H	12H
-------	-----

A001H	02H
-------	-----

A002H	A2H
-------	-----

A003H	12H
-------	-----

A004H	00H
-------	-----

A005H	00H
-------	-----

*This program takes an input and jumps back to 0000H ie restart condition.

- **ANALYSIS:**
 - The expected output and actual output match perfectly.
- **CONCLUSION:**
 - The code works as expected.