Reference Manual

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2 Class Index

File Index

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ere is a list of all files with brief descriptions:	
code/allocation c	-

File Index

Class Documentation

3.1 cgpa Struct Reference

Public Attributes

- char name [MAX_NAME_LEN]
- char dept [4]
- float marks

3.1.1 Detailed Description

struct to hold cgpa info

Definition at line 19 of file allocation.c.

3.1.2 Member Data Documentation

3.1.2.1 char cgpa.dept[4]

Definition at line 21 of file allocation.c.

3.1.2.2 float cgpa.marks

Definition at line 22 of file allocation.c.

3.1.2.3 char cgpa.name[MAX_NAME_LEN]

Definition at line 20 of file allocation.c.

The documentation for this struct was generated from the following file:

code/allocation.c

3.2 choice Struct Reference

Public Attributes

- char name [MAX_NAME_LEN]
- char choice [11][4]

3.2.1 Detailed Description

struct to hold choice info

Definition at line 50 of file allocation.c.

3.2.2 Member Data Documentation

3.2.2.1 char choice.choice[11][4]

Definition at line 52 of file allocation.c.

3.2.2.2 char choice.name[MAX_NAME_LEN]

Definition at line 51 of file allocation.c.

The documentation for this struct was generated from the following file:

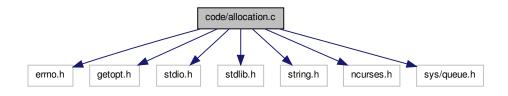
• code/allocation.c

File Documentation

4.1 code/allocation.c File Reference

```
#include <errno.h>
#include <getopt.h>
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <ncurses.h>
#include <sys/queue.h>
```

Include dependency graph for allocation.c:



Classes

- struct cgpa
- struct choice

Defines

• #define MAX_NAME_LEN 50

Functions

• int main (int argc, char **argv)

4.1.1 Define Documentation

4.1.1.1 #define MAX_NAME_LEN 50

This program will implement a trick of card as stated in the assignment problem.

Definition at line 14 of file allocation.c.

4.1.2 Function Documentation

4.1.2.1 int main (int argc, char ** argv)

Main function of program reads input file and then implement the algorithm described in design document.

Definition at line 524 of file allocation.c.

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