

1. Sign into Bluemix
2. On the Bluemix console page for your application, go to the 'Runtime' page and then the 'Environment Variables' section

Dashboard

Getting started

Overview

Runtime

Connections

Logs

Monitoring

TestNodeRedApp

Restarting TestNodeRedApp.mybluemix.net

Routes

Export

User defined

NAME	VALUE	ACTION
NODE_RED_USERNAME		✕
NODE_RED_PASSWORD		✕
NODE_RED_GUEST_USER	true	✕

Specify an environment variable value.

Add Save Reset Export

3. When you first ran this application, you were presented with some options to secure the editor. To change those options, you can set some environment variables from the Bluemix console. Add the required user-defined variables
 1. `NODE_RED_USERNAME` - the username to secure the editor with
 2. `NODE_RED_PASSWORD` - the password to secure the editor with
 3. `NODE_RED_GUEST_USER` - set to `true` to allow anonymous users to have read-only access to the editor
 4. Click `Save` and restart your application