

44-563: Unit 09

Developing Web Applications and Services

Includes

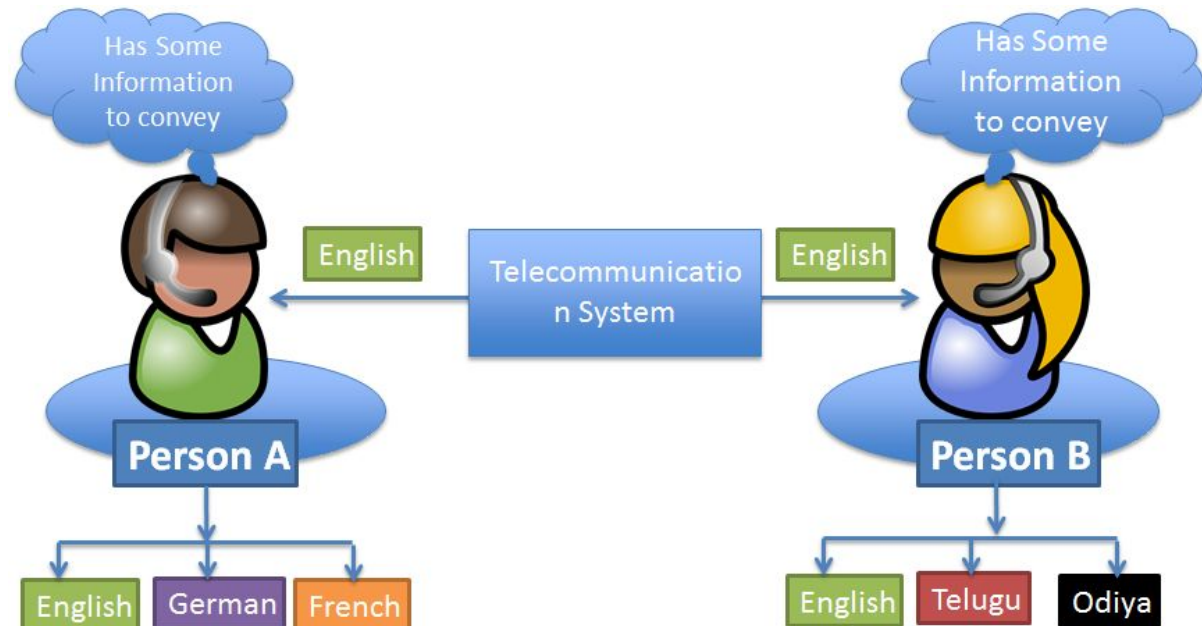
- Working with Data
- Data Serialization formats
- XML
- Postman
- JSON
- **Wed: React by Nick Larson 4PM**
- Fri: Project introduction

Common Problem

Web apps & services need to **exchange data** over the internet.

Communicating programs may:

- Be written in different **languages**
- Run on different **platforms**.



Common Solution

An abstract digital-themed background. It features a bright, glowing blue light source on the right side, from which several rays of light emanate, creating a sense of depth and perspective. A series of concentric, glowing blue lines form a tunnel-like structure that recedes into the distance towards the light source. The overall color palette is various shades of blue, from deep navy to bright cyan and white at the light source. In the lower portion of the image, there are faint, stylized representations of binary code (0s and 1s) and other digital symbols, suggesting a data or technology context.

**Represent data in a
platform-independent way**

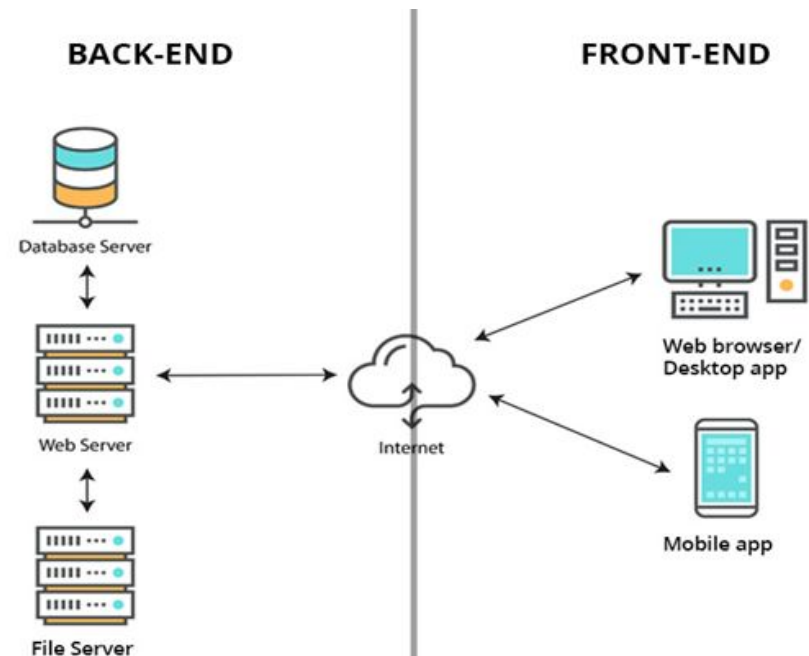
Serialization Formats

Several ways of exchanging data:

- **XML**
- **JSON**
- **YAML**
- *Apache Thrift*
- Many more...

We will focus on XML
and JSON

Enable data exchange across
languages and platforms



Serialization formats

- **XML** is a **markup language**, tree-based
- **JSON** is a data **format** for simple data
- **YAML** is a data **serialization format** that can handle cyclic data references the other two can't. Often used with [Swagger](#) ... as it should be. 🐼
- Apache **Thrift** is a **protocol** for cross-platform services (used in **big data**).

Many options

Very different things



Which is better?

Which is better?

Very different things



It depends on your application

**Let's take a
quick look at
these 4**

XML Example

```
<?xml version="1.0"?>  
<book id="123">  
  <title>Object Thinking</title>  
  <author>David West</author>  
  <published>  
    <by>Microsoft Press</by>  
    <year>2004</year>  
  </published>  
</book>
```

160 characters

JSON Example

```
{  
  "book": {  
    "id": 123,  
    "title": "Object Thinking",  
    "author": "David West",  
    "published": {  
      "by": "Microsoft Press",  
      "year": 2004  
    }  
  }  
}
```

100 characters

YAML Example

```
---
```

```
id: 123
```

```
title: Object Thinking
```

```
author: David West
```

```
published:
```

```
  by: Microsoft Press
```

```
  year: 2004
```

80 characters; whitespace matters
(indenting must be exact)

Thrift Example (partial)

```
namespace java edu.nwmissouri.csis
```

```
struct Book{  
  1: i64 id  
  2: string title  
}
```

If you like "big data", you may see
Apache Thrift

```
service BookService {  
  User createBook(1: string title)  
}
```

XML

XML

- Extensible Markup Language
- Powerful **language**
- Looks like HTML markup language, uses angle brackets & closing tags.
- HTML defines **vocabulary** (head, body, p, footer, etc.)
- XML is **syntax** - can represent any data

```
<?xml version="1.0"?>
<book id="123">
  <title>Object Thinking</title>
  <author>David West</author>
  <published>
    <by>Microsoft Press</by>
    <year>2004</year>
  </published>
</book>
```

XML

Advantages

- Plain text
- Easily parsed
- Hierarchical (tree-based)
- Represents data but nothing about display.
- Can be transformed via [XSL](#).
- Powerful and lots of tools to support it.

Disadvantages

- Verbose

```
<?xml version="1.0"?>
<book id="123">
  <title>Object Thinking</title>
  <author>David West</author>
  <published>
    <by>Microsoft Press</by>
    <year>2004</year>
  </published>
</book>
```


XML

```
<?xml version="1.0"?>
<book id="123">
  <title>Object Thinking</title>
  <author>David West</author>
  <published>
    <by>Microsoft Press</by>
    <year>2004</year>
  </published>
</book>
```

- Add **XML comments** with
 - `<!-- COMMENT -->`
- A **self-closing** tag is **empty** (i.e., there is no inner html)
 - `<dog age="1"/>`

XML Prolog

```
<?xml version="1.0" encoding="UTF-16"?>
```

```
<book id="123">
```

```
<title>Object Thinking</title>
```

```
<author>David West</author>
```

```
<published>
```

```
<by>Microsoft Press</by>
```

```
<year>2004</year>
```

```
</published>
```

```
</book>
```

Prolog is optional.

If exists, must be **first**.

XML docs can contain international characters.

To avoid errors, specify the encoding used.

UTF-8 is default character encoding for XML (and is not needed).

XML Documents

XML documents consist of **text content marked up with tags.**

Unlike HTML, there are **no predefined tags.**

Markup tags are defined to represent data in particular application domains.

```
<?xml version="1.0"?>
<book id="123">
  <title>Object Thinking</title>
  <author>David West</author>
  <published>
    <by>Microsoft Press</by>
    <year>2004</year>
  </published>
</book>
```

Is the highlighted portion
tags or text?

XML Root Element

One root element contains all other elements.

The document is a tree.

- Enclosing element is the single **parent**.
- Subelements are **children**.
- **Root** has no parent.

```
<?xml version="1.0"?>  
<book id="123">  
  <title>Object Thinking</title>  
  <author>David West</author>  
  <published>  
    <by>Microsoft Press</by>  
    <year>2004</year>  
  </published>  
</book>
```

Book is the root element

XML Elements

Elements describe data.

An **element** consists of:

- A start tag
- An end tag
- Content
 - Everything between these tags
 - Could be data or more elements

```
<?xml version="1.0"?>
```

```
<book id="123">
```

```
<title>Object Thinking</title>
```

```
<author>David West</author>
```

```
<published>
```

```
<by>Microsoft Press</by>
```

```
<year>2004</year>
```

```
</published>
```

```
</book>
```

Where is the book content?

XML is Case Sensitive

XML is
case-sensitive.

<book> is not the
same as <Book>

```
<?xml version="1.0"?>
```

```
<book id="123">
```

```
<title>Object Thinking</title>
```

```
<author>David West</author>
```

```
<published>
```

```
<by>Microsoft Press</by>
```

```
<year>2004</year>
```

```
</published>
```

```
</book>
```

Another XML Example

```
<?xml version="1.0" encoding="UTF-16"?>
<dogList>
  <dog>
    <dogName>Fido</dogName>
    <dogAge>10</dogAge>
  </dog>
  <dog>
    <dogName>Fudge</dogName>
    <dogAge>12</dogAge>
  </dog>
</dogList>
```

root element:
dogList

The content of
each **dog** is two
subelements:
dogName and
dogAge

The content of
dogAge is the
data value **12**

Element attributes

XML elements
can have
attributes, just
like HTML.

You choose
how to store
information.

```
<dog>  
  <name>Fido</name>  
  <age>10</age>  
</dog>
```

----- OR -----

```
<dog name="Fido" age="10" />
```


Well-Formed

```
<?xml version="1.0"?>  
<book id="123">  
  <title>Object Thinking</title>  
  <author>David West</author>  
  <published>  
    <by>Microsoft Press</by>  
    <year>2004</year>  
  </published>  
</book>
```

1. Starts with a **prolog**
2. Every opening tag has a **closing** tag.
3. All tags are completely **nested**.

An XML file is **valid** if:

well-formed, links to XML schema, and valid according to the schema.

XML in specific domains

MathML -

XML for
math

SVG - XML for Scalable Vector Graphics

```
<math
xmlns="http://www.w3.org/1998/Math/MathML">
  <mrow>
    <apply>
      <minus/>
      <ci>a</ci>
      <ci>b</ci>
    </apply>
  </mrow>
</math>

<svg xmlns="http://www.w3.org/2000/svg">
  <!-- more tags here -->
</svg>
```

Specify the **namespace**
(much like Java or C#)

DTD

Document Type Definition

DTD is a document/content model.

It specifies the elements, attributes, and structure of the XML document.

Document models can enforce rules regarding structure (provide validation)

```
<?xml version="1.0" ?>
```

```
<!DOCTYPE dogs SYSTEM
```

```
"dogs.dtd" >
```

```
<dogs>
```

```
<title>My Dogs</title>
```

```
<dogList>
```

```
<dog name="Fudge" age="12" />
```

```
<dog name="Audrey" />
```

```
</dogList>
```

```
</dogs>
```

XML document with DTD

```
<!ELEMENT dogs (title, dogList)>
<!ELEMENT title (#PCDATA)>
<!ELEMENT dogList (dog+)>
<!ELEMENT dog EMPTY>
  <!ATTLIST dog
    name ID #REQUIRED
    age CDATA #IMPLIED>
```

dog is an **empty**
element - there is no
inner content

Associated DTD

```
<?xml version="1.0" ?>
<!DOCTYPE dogs SYSTEM
  "dogs.dtd" >
<dogs>
  <title>My Dogs</title>
  <dogList>

    <dog name="Fudge" age="12" />
    <dog name="Audrey" />

  </dogList>
</dogs>
```

XML document with DTD

```
<!ELEMENT dogs (title, dogList)>
<!ELEMENT title (#PCDATA)>
<!ELEMENT dogList (dog+)>
<!ELEMENT dog EMPTY>
  <!ATTLIST dog
    name ID #REQUIRED
    age CDATA #IMPLIED>
```

Dog is an **empty** element - there is no inner content

Associated DTD

A Few Factoids about DTDs

- Terms in () are child elements
- title and dogList can only occur exactly once inside dogs, since they lack a + or *
- + \Rightarrow dog can appear at least 1 time
- * \Rightarrow dog can appear at least 0 times
- #PCDATA = Parsed Character Data, the text between tags, that will be parsed (so it could contain other tags, and they will be interpreted)
#CDATA = Character Data: the text between tags will not be parsed.
- IMPLIED really means *optional*
- See w3schools.com for more

DTD Limitations

Not written in full XML (XML comment notation)

No namespace support

No data types

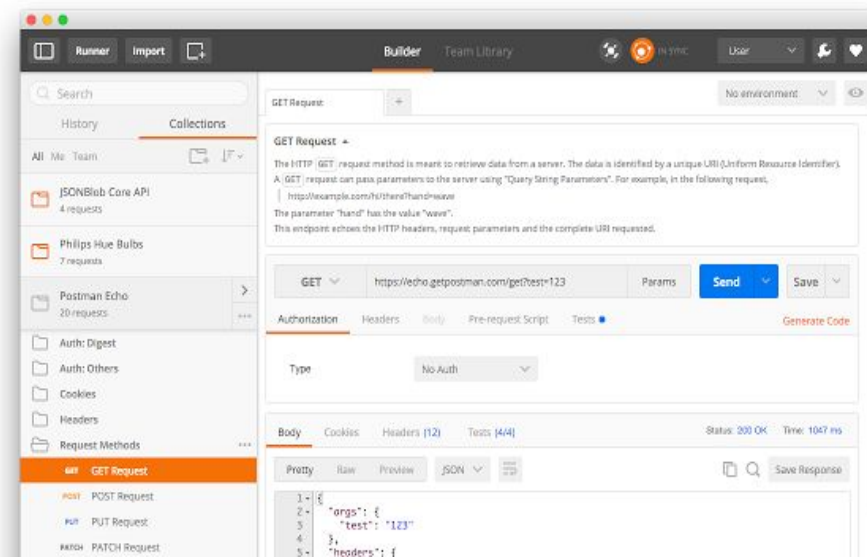
Not object-oriented

M09 - Postman

API Developer Tool

- Postman
- Developer tool for Chrome
- HTTP request builder.
- Allows us to:
 - Create & send any HTTP request.
 - Explore response.
 - Test APIs.

Build APIs faster



Install Postman

1. <https://www.getpostman.com/>
2. Choose your OS
3. Install
4. Sign up
5. Sign in



Sign Up with Google

OR

email

username

password

Sign Up (it's free)

By signing up you agree to the [EULA](#)

Already have an account? [Sign In](#)

[Skip this, go straight to the app](#)

Why Sign Up

- ✓ Manage your shared API collections
- ✓ Sync your Postman data across devices
- ✓ Backup your data to the Postman cloud



chrome web store denisecase@gmail.com

2.1k

The screenshot shows the Postman application interface. The top bar includes tabs for 'Runner', 'Import', and 'Builder'. The 'Builder' tab is active, showing a 'GET Request' configuration. The URL is 'https://echo.getpostman.com/gettest=123'. The 'Send' button is highlighted with a red circle. The left sidebar displays a list of collections, including 'JSONBib Core API', 'Philips Hue Bulbs', 'Postman Echo', 'Auth: Digest', 'Auth: Others', 'Cookies', 'Headers', and 'Request Methods'. The bottom section shows the 'Body' tab with a JSON response: {"args": {"test": 123}}.

Size: 5.46MiB

Test GET

<https://jsonplaceholder.typicode.com/posts/1>

The screenshot displays the Postman application interface. At the top, the 'Builder' tab is active. The request URL is set to `https://jsonplaceholder.typicode.com/posts/1`, and the HTTP method is `GET`. The `Send` button is highlighted. Below the request bar, the 'Authorization' tab is selected, showing 'No Auth'. The 'Body' tab is also visible, showing a JSON response with a status of `200 OK` and a time of `39 ms`. The JSON response is displayed in the 'Body' tab, showing a successful GET request result.

GET `https://jsonplaceholder.typicode.com/posts/1` Params Send Save Bulk Edit

key value

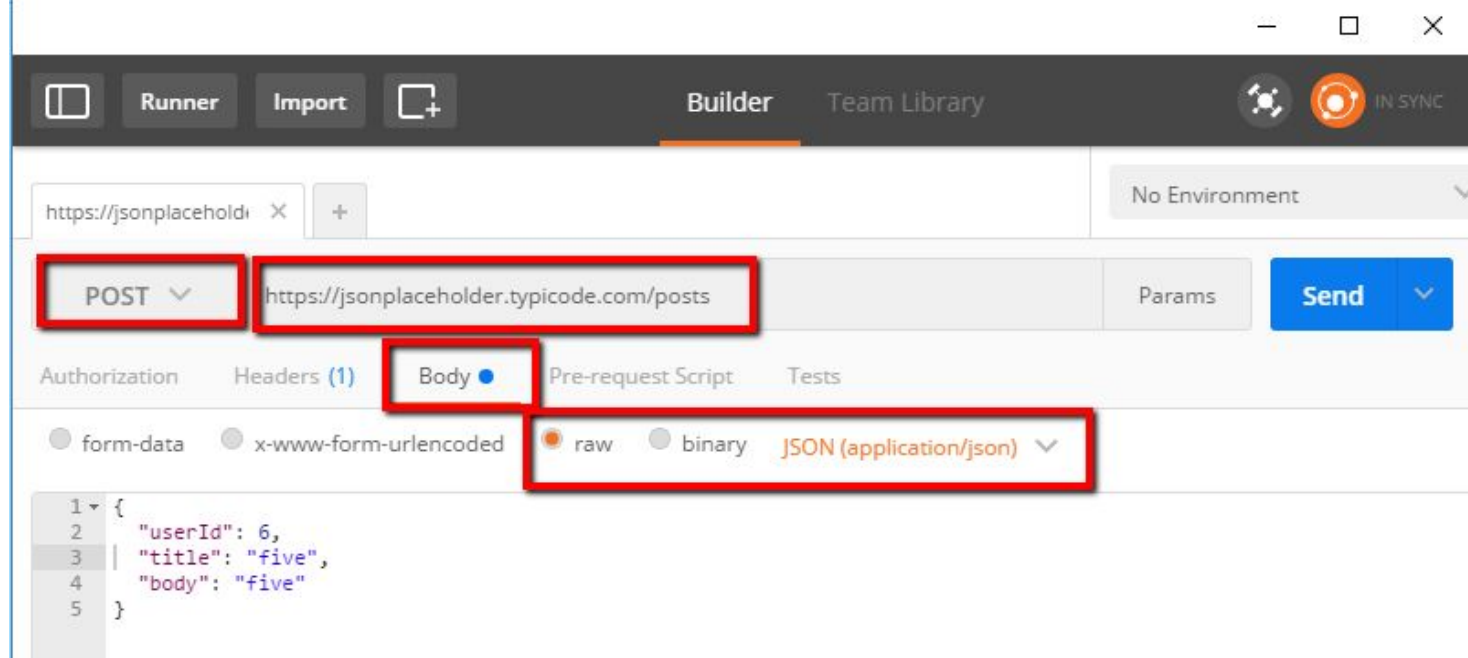
Authorization Headers (1) Body Pre-request Script Tests Code

Type No Auth

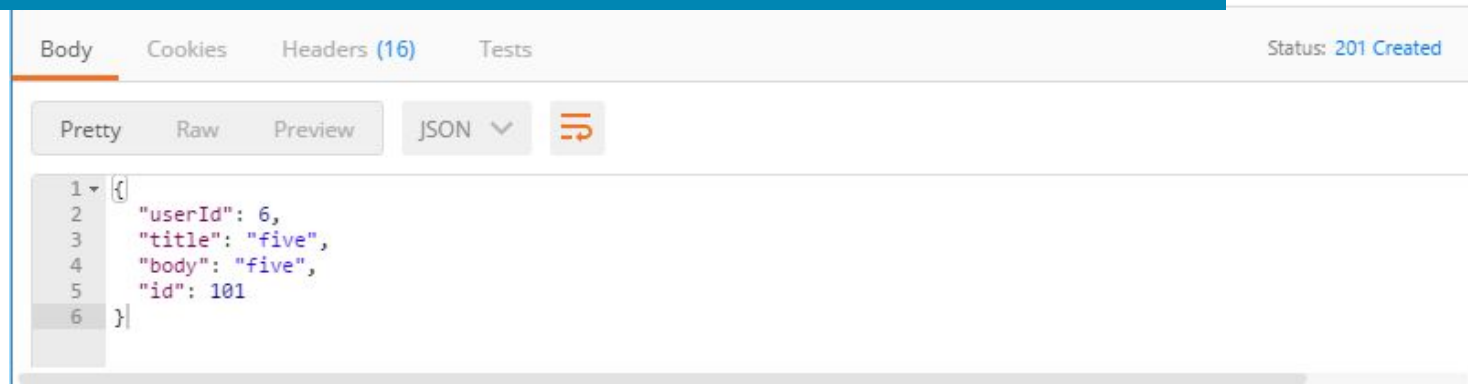
Body Cookies Headers (16) Tests Status: 200 OK Time: 39 ms

Pretty Raw Preview JSON

```
1 {
2   "userId": 1,
3   "id": 1,
4   "title": "sunt aut facere repellat provident occaecati excepturi optio reprehenderit",
5   "body": "quia et suscipit\nsuscipit recusandae consequuntur expedita et cum\nreprehenderit molestiae ut ut quas tota
6 }
```



With a PUT or POST request,
we need to send custom content in the **request body**.
<https://jsonplaceholder.typicode.com/posts>



M09 - Params

1. Verb = GET & URI =

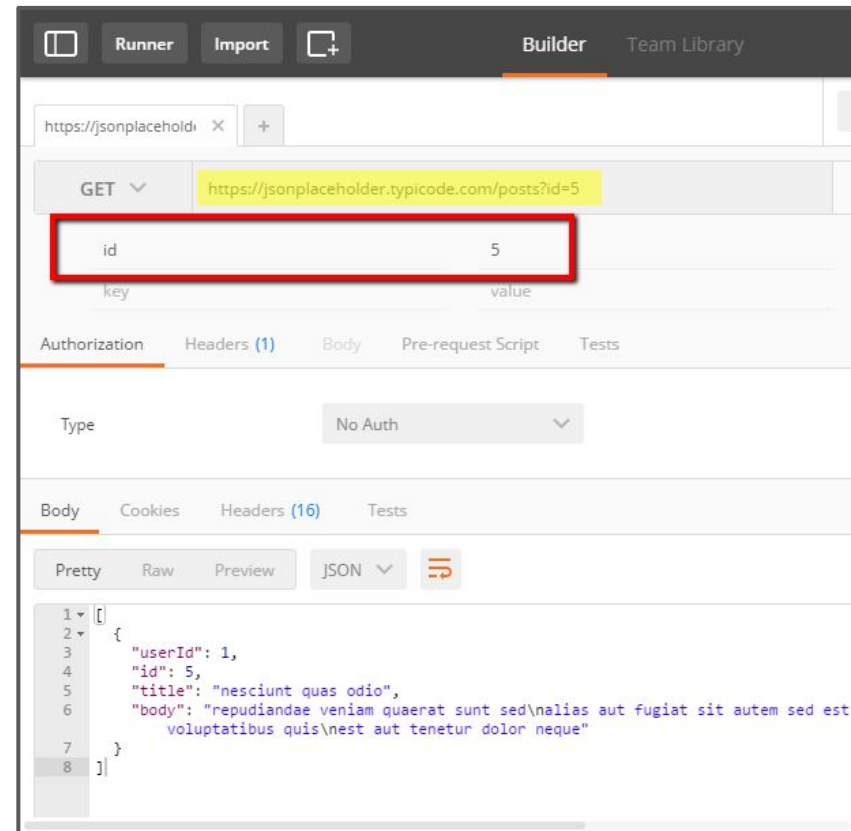
<https://jsonplaceholder.typicode.com/posts>

2. Click **Params** button and set key-value param

3. Key: id

4. Value: 5

<https://jsonplaceholder.typicode.com/posts?id=5>



JSON

JSON

- Lightweight data **format**
- Easy-to-use, human-readable
- Syntax for **storing & exchanging** data
- Good for serialization (explicit)
- Subset of JavaScript **object notation** syntax (K-V pairs):
 - Data stored in **name/value pairs**
 - Records separated by **commas**
 - Field names & strings in **double-quotes**
 - Curly braces hold **objects**
 - Square brackets hold 0-based **arrays**
- Often used with **AJAX**

```
{  
  "book": {  
    "id": 123,  
    "title": "Object Thinking",  
    "author": "David West",  
    "published": {  
      "by": "Microsoft Press",  
      "year": 2004  
    }  
  }  
}
```

In what file do we already use JSON?

Package.json

```
"name": "M07",  
"version": "0.0.1",  
"description": "simple guestbook app",  
"main": "gbapp.js",  
"dependencies": {  
  "express": "latest",  
  "morgan": "latest",  
  "body-parser": "latest",  
  "ejs": "latest"  
},  
"author": "Denise Case",  
"homepage": "https://bitbucket.org/professorcase/w07",  
"repository": {  
  "type": "git",  
  "url": "https://bitbucket.org/professorcase/w07"  
},  
"license": "Apache-2.0"
```


JSON Convention

property - a name/value pair inside a JSON object.

- property **name** - the name (or key) portion of the property (always a string always quotes)
- property **value** - the value portion of the property.

```
{  "propertyName": "propertyValue" }
```

Limited Value Types

- object
- array
- number
- string
- true / false
- null

```
{  
  "book": {  
    "id": 123,  
    "title": "Object Thinking",  
    "author": "David West",  
    "published": {  
      "by": "Microsoft Press",  
      "year": 2004  
    }  
  }  
}
```

```
{  "propertyName": "propertyValue" }
```

JSON object & array

This JSON syntax defines an **employees** object, with an **array** of 3 employee records (objects):

```
{"employees":[  
  {"firstName":"John", "lastName":"Doe"},  
  {"firstName":"Anna", "lastName":"Smith"},  
  {"firstName":"Peter", "lastName":"Jones"}  
]}
```

XML object & children

```
<employees>
  <employee>
    <firstName>John</firstName> <lastName>Doe</lastName>
  </employee>
  <employee>
    <firstName>Anna</firstName> <lastName>Smith</lastName>
  </employee>
  <employee>
    <firstName>Peter</firstName> <lastName>Jones</lastName>
  </employee>
</employees>
```

JSON / XML Similarities

- plain text
- "self-describing" (human readable)
- hierarchical (values within values)
- can be fetched with an HttpRequest

JSON / XML Differences

- JSON doesn't use end tag
- JSON is shorter
- JSON is quicker to read and write
- JSON can use arrays
- The biggest difference is XML has to be parsed with an XML parser, JSON can be parsed by a standard JavaScript function.

For AJAX

JSON is often faster, easier than XML:

- Using XML
 - Fetch an XML document
 - Use XML DOM to loop through the document
 - Extract values and store in variables
- Using JSON
 - Fetch a JSON string
 - **JSON.Parse** the JSON string to an object (or value)

YAML

- stands for **Y**AML **A**in't **M**arkup **L**anguage
- is a superset of JSON
- .yaml files begin with '---', marking the start of the document
- key value pairs separated by colon
- lists begin with hyphen
- Supports comments and complex datatypes
- Use spaces not tabs - **whitespace** matters!
- Human readable and editable
- Used for **configuration** files
- Used with [Swagger API framework](#)

id: 123

title: Object Thinking

author: David West

published:

by: Microsoft Press

year: 2004

Wednesday

Wed: CH 3500 4 PM

- Nick Larson will be talking about **React**, a popular JavaScript library used for building client-side user interfaces.
- Pure JavaScript (with an optional built-in language JSX to make writing more concise)
- Not a framework (easy to add)
- React native (for mobile) and reactWindows available
- Simple to use, but can take a while to set up and learn best practices
- New version: React 16 (built on new core architecture Fiber) with async rendering ([demo](#))

Wed: CH 3500 4 PM

- No regular classes will be held this Wednesday.
- All classes will meet Wed at 4 PM in CH 3500.
- Attendance is mandatory and will be taken during the presentation.
- We will finish any remaining lecture content on Friday.

Project

Goals

- Apply what we've learned
- Practice good sw engineering principles:
 - Separation of concerns
 - MVC (a common design pattern)
 - loosely-coupled components
 - following coding conventions (very important!)
- Practice with JavaScript, CSS, HTML, Bootstrap
- Practice designing and implementing a complex, client-server web application
- Practice collaborative coding
- Provide a useful, working application

MVC - next week

- Developers will build a unique application. We will create an Express app organized using the MVC pattern.
- Each developer will help build models. Models describe our data.
- Each developer will help build controllers. Controllers have the methods that handle web requests based on routing (GET + URL).
- Each developer will help build views. Views allow us to dynamically generate pages based on our data. We'll use the EJS view engine. React is a library for UI. You can use a little bit (or a lot) of React as you like.

Remaining Schedule

- We will start at the beginning - what is the project? What is the purpose?
- In Week 10, we will learn about organizing a fairly complex project using the popular Model-View-Controller design pattern (available in Node, in Java, in C# web apps and more).
- In Week 11 we will have Exam 2.
- Most of the rest of our semester will be practicing and applying what we have learned.
- Future programming assignments and some of the weekly activities will focus on the project.

Project Information Link

<https://docs.google.com/presentation/d/1WlQfsEPhIG7S1CHRK-MHa4tCOPbee9ewHQOwOytbvmE/edit?usp=sharing>