**Chapter X Introduction**

Open edX is a widely used and very popular MOOC platform. The Open edX software is a open-source technology that makes learning easier and studying faster. It was created by MIT and Harvard University, and was quick to gain support of universities such as UC Berkely, Georgetown, and Stanford.

The software platform is designed to engage students and teachers in an interactive, modular way. It promotes active learning by video snippets, interactive components and game-like experience. The course content is presented through learning sequences: a set of interwoven videos, readings, discussions, wikis, collaborative and social media tools, exercises and materials with automatic assessments and instant feedback.

The Open edX project is a global success. It powers major MOOC initiatives, hosting blended and online courses, all around the world.

X.1 Purpose

“Title of project” is a project undertaken by the Content team at IIT Bombay, Summer Internship 2018, which focusses towards providing additional features and functionalities to the Raw HTML editor component in Open edX in the form of a XBlock. The project’s aim is to provide course authors with an Advanced HTML editor XBlock, so that can structure and style their courses better using the advanced and easy to use functionalities of the new editor.

X.2 Motivation

One of the major features and quality of the edx-platform is the interactivity and the layout of the courses. Through this advanced HTML XBlock Course authors who prefer editing Raw HTML over using WYSIWYG editors can do so with relative ease. They will be having full control over the code that constitutes the course chapters and section and edit them as they seem relevant. They can even add their custom styling and other third party style features thus making the course layout more readable and interactive. This will also make the contents interesting for the students to view and learn from.