**PROGRAM:**

#include<stdio.h>

#include<conio.h>

int max[100][100];

int alloc[100][100];

int need[100][100];

int avail[100];

int n,r;

void show();

void cal();

int main()

{

int i,j;

printf("\*\*\*\*\*\*\*\*\* Banker's Algorithm \*\*\*\*\*\*\*\*\*\*\*\n");

printf("Enter the no of Processes\t");

scanf("%d",&n);

printf("Enter the no of resources instances\t");

scanf("%d",&r);

printf("Enter the Max Matrix\n");

for(i=0;i<n;i++)

{

for(j=0;j<r;j++)

{

scanf("%d",&max[i][j]);

}

}

printf("Enter the Allocation Matrix\n");

for(i=0;i<n;i++)

{

for(j=0;j<r;j++)

{

scanf("%d",&alloc[i][j]);

}

}

printf("Enter the available Resources\n");

for(j=0;j<r;j++)

{

scanf("%d",&avail[j]);

}

show();

cal();

getch();

return 0;

}

void show()

{

int i,j;

printf("Process\t\t Allocation\t Max\t\t Available\t");

for(i=0;i<n;i++)

{

printf("\nP%d\t\t ",i);

for(j=0;j<r;j++)

{

printf("%d ",alloc[i][j]);

}

printf("\t\t");

for(j=0;j<r;j++)

{

printf("%d ",max[i][j]);

}

printf("\t\t");

if(i==0)

{

for(j=0;j<r;j++)

printf("%d ",avail[j]);

}

}

}

void cal()

{

int finish[100], temp, need[100][100],flag=1,k,c1=0;

int safe[100];

int i,j;

for(i=0;i<n;i++)

{

finish[i]=0;

}

//find need matrix

for(i=0;i<n;i++)

{

for(j=0;j<r;j++)

{

need[i][j] = max[i][j] -alloc[i][j];

}

}

printf("\n");

while(flag)

{

flag=0;

for(i=0;i<n;i++)

{

int c=0;

for(j=0;j<r;j++)

{

if((finish[i]==0)&&(need[i][j]<=avail[j]))

{

c++;

if(c==r)

{

for(k=0;k<r;k++)

{

avail[k]+=alloc[i][j];

finish[i]=1;

flag=1;

}

printf("P%d->",i);

if(finish[i]==1)

{

i=n;

}

}

}

}

}

}

for(i=0;i<n;i++)

{

if(finish[i]==1)

{

c1++;

}

else

{

printf("P%d->",i);

}

}

if(c1==n)

{

printf("\n The system is in safe state");

}

else

{

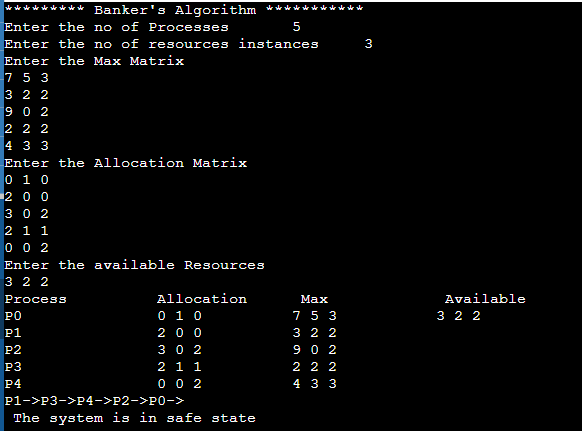
printf("\n Process are in dead lock");

printf("\n System is in unsafe state");

}

}

**OUTPUT:**

****