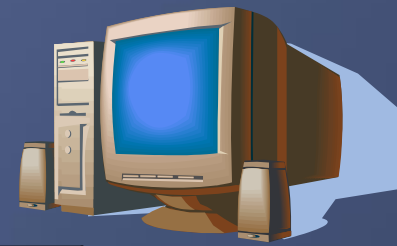




# IP ADDRESS

Definition : It is a unique address used to identify a device (like computer, smart phone, router, IP based phone, network printer etc) in network





IP Address	
IP v4	IP v6
Decimal Format	Hexadecimal Format
32 Bits address	128 Bits address



# IP V4

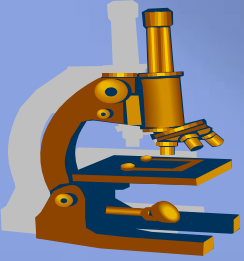
- It is 32 bits address divided into 4 octet.
- This 32 bits address is having Network ID and Host ID.

192	168	1	1
11000000	10101000	00000001	00000001
8 bits	8 bits	8 bits	8 bits
Network ID $\longrightarrow$ $\longleftarrow$ Host ID			

8 bits =  $2 \times \text{power } 8 = 256$  ( We can write – 0,1,2.....upto 255) only

32 bits =  $2 \times \text{power } 32 =$  Around 4.2 billions numbers





IP v4	
Classfull	Classless
1) Class A – Used for large network	Subnetting and Supernetting
2) Class B – Used for medium network	
3) Class C – Used for small network	
4) Class D – Used for multicasting	
5) Class E – Reserved for Research and Development	



# Q: Which organization is responsible for managing IP addresses

IANA ( Internet Assigned Number Authority).

IANA created some range to distribute these IP based on use.



IP Address Class Range		
Class	Starting IP	Ending IP
A	1.0.0.0	126.255.255.255
B	128.0.0.0	191.255.255.255
C	192.0.0.0	223.255.255.255
D	224.0.0.0	239.255.255.255
E	240.0.0.0	255.255.255.255

**Note : 127.0.0.1 is reserved for local host and called loopback address.**

**Range: 127.0.0.1 – 127.255.255.254**



## To Remember

Class	Range
A	1 - 126
B	128 - 191
C	192 - 223
D	224 - 239
E	240 - 255



# Network bits and Host bits

Class A:

8	8	8	8
---	---	---	---

Network Bits (N) = 8

Host Bits (H) = 24

Subnet Mask :

11111111	00000000	00000000	00000000
255	0	0	0

Class B:

8	8	8	8
---	---	---	---

Network Bits (N) = 16

Host Bits (H) = 16

Subnet Mask

11111111	11111111	00000000	00000000
255	255	0	0

Class C:

8	8	8	8
---	---	---	---

Network Bits (N) = 24

Host Bits (H) = 8

Subnet Mask

11111111	11111111	11111111	00000000
255	255	255	0





# Condition to communicate

## Class

## SYSTEM - 1

## SYSTEM -2

1) Class A



2) Class B



3) Class C



Note: To communicate 2 PC the network id must be same in both pc.



## Calculation

$$\text{No of network} = 2^{N-R}$$

$$\text{No of host/network} = 2^H$$

N – Network bits,

R- Reserved bits ,

H – Host bits

Class A : N=8, R=1, H=24

$$\text{No of network} = 2^{\text{power } N-R} = 2^{\text{power } 7} = 128$$

$$\text{No of host/network} = 2^{\text{power } H} = 2^{\text{power } 24} = 16,777,216$$

Class B : N=16, R=2, H=16

$$\text{No of network} = 2^{\text{power } N-R} = 2^{\text{power } 14} = 16,384$$

$$\text{No of host/network} = 2^{\text{power } H} = 2^{\text{power } 16} = 65,536$$

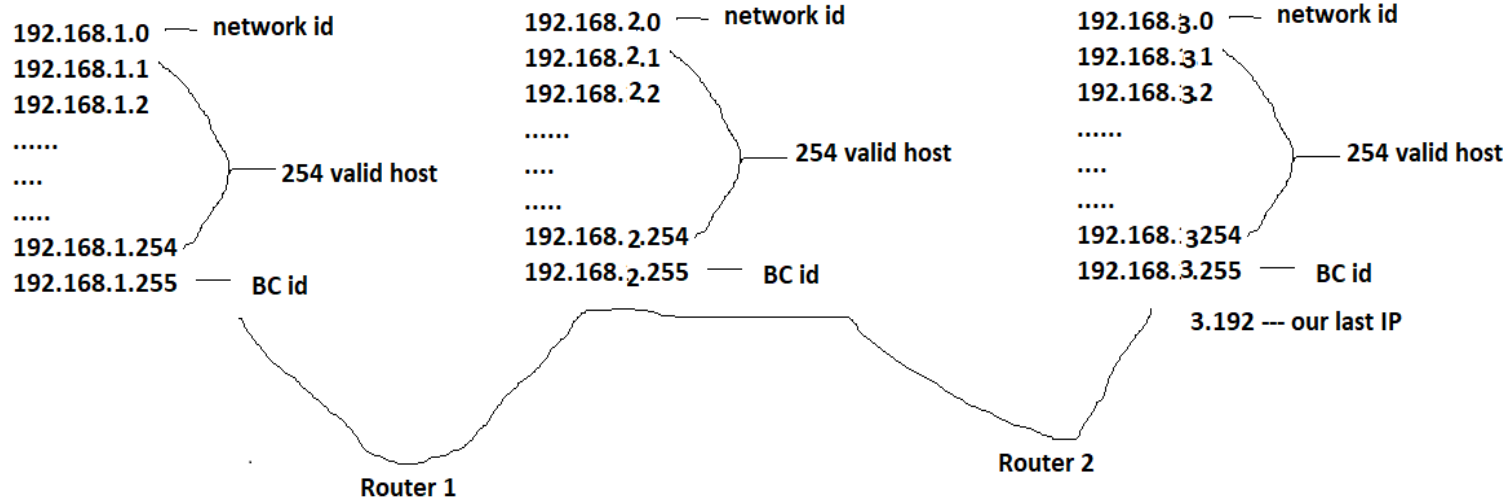
Class C : N=24, R=3, H=8

$$\text{No of network} = 2^{\text{power } N-R} = 2^{\text{power } 21} = 2,097,152$$

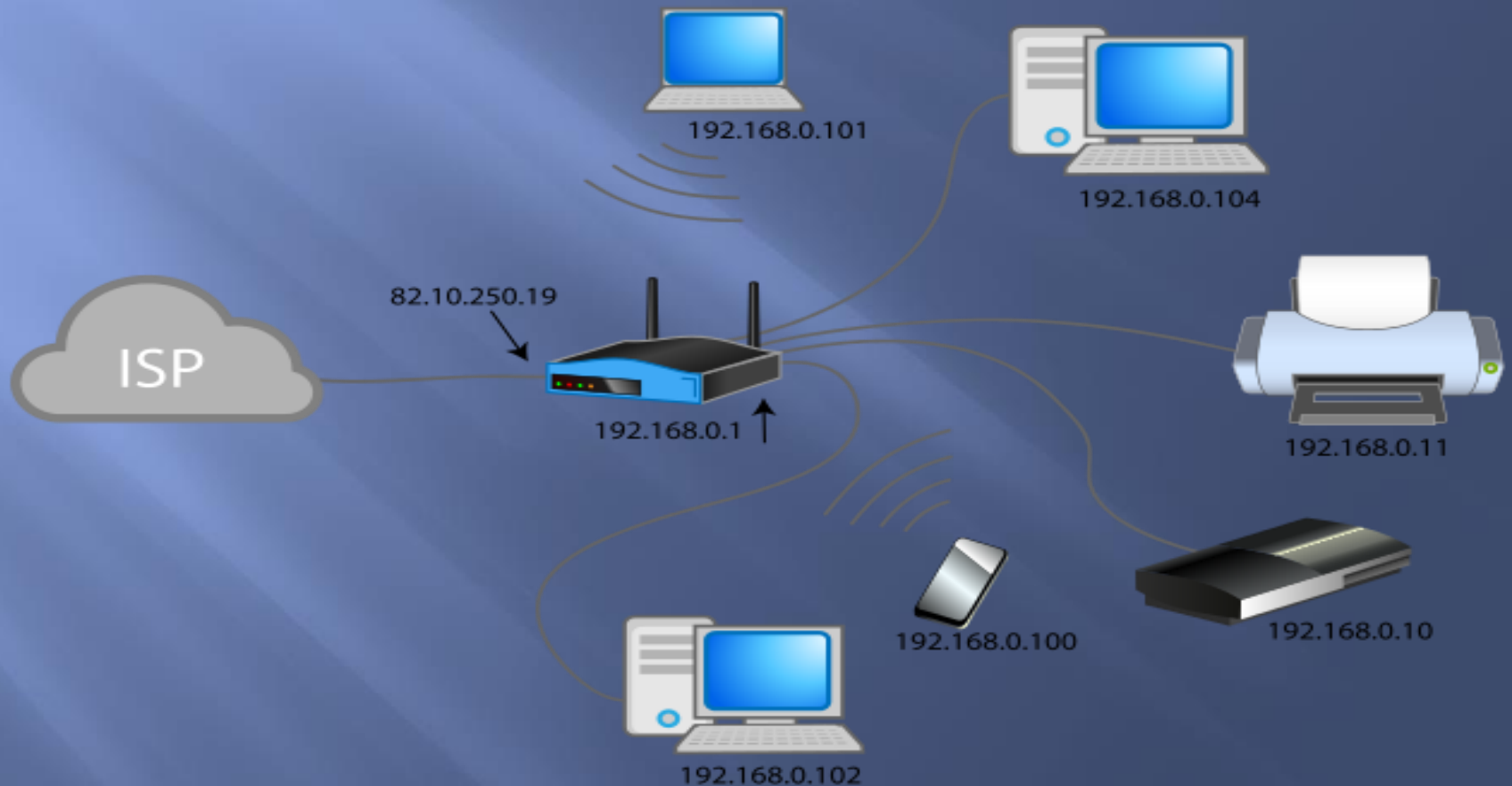
$$\text{No of host/network} = 2^{\text{power } H} = 2^{\text{power } 8} = 256$$



700 PC -- Class C IP



# Public IP and Private IP



# Differences

## PUBLIC IP

- A) Assigned by ISP
- B) Used to connect Internet
- C) Can be directly accessed through internet

## PRIVATE IP

- A) Assigned by user from a given range
- B) Used to share Internet connection
- C) Cannot be accessed through Internet



## Private IP address range

Class	Starting	Ending
A	10.0.0.0	10.255.255.255
B	172.16.0.0	172.31.255.255
C	192.168.0.0	192.168.255.255



# Types of address

Casting	Description
Unicast	One to one sending
	Sender -1, Receiver - 1
Multicast	One to many sending
	Sender -1, Receiver - many
Broadcast	One to all
	Sender -1, Receiver- all of that network

# IP Address assigning method

1) Static or Manually

2) Dynamically

- through DHCP or through APIPA
- DHCP: DHCP is a centralized server used to assign IP address automatically to all client systems
- APIPA: Automatic Private IP Addressing (**APIPA**) is a feature in operating systems (such as Windows) that enables computers to automatically self-configure an IP address and subnet mask when their DHCP server isn't reachable.
- The IP address range is 169.254.0.1 through 169.254.255.254.





**That's all**

**Thank you**



# Subnetting

Subnetting enables the network administrator to further divide the host part of the address into two or more subnets.

The subnetting process allows the administrator to divide a single Class A, Class B, or Class C network number into smaller portions. The subnets can be subnetted again into sub-subnets.

CIDR  
192 . 168 . 1 . 0 /24  
255 . 255 . 255 . 0  
↓  
NW bits

Total 32 bits  
N = 24  
H = 8

Requirement  
1 NW - 50 PC

2 x power 8 = 256

----1 Network -- 256 host/NW

(x.x.x.x/24)

128

128

2 Network --> 128  
host/network

(x.x.x.x/25)

64

64

64

64

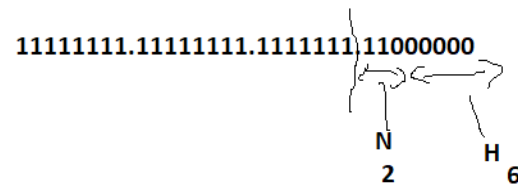
---- 4 network --> 64 host/network

(x.x.x.x/26)

192.168.1.0/24  
 255.255.255.0  
 11111111.11111111.11111111.00000000

192.168.1.0/26

No of nw bits increase ---no of host bits decrease

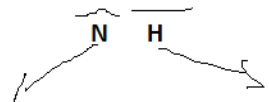


2 X power 2 -4 subnetwork

2 X power 6 --> 64 host/network

192.168.1.0/27

11111111.11111111.11111111.11100000



2 x power 3 - 8 subnetwork

2 X power 5 = 32 host /network

Readymade calculation(B-D)

- 1 bits --128
- 2 bits - 192
- 3 bits - 224
- 4 bits -- 240
- 5 bits -- 248
- 6 bits - 254

## Most preferred Subnetting

10.100.0.0/16 - Main Network

10.100.1.0/24  
10.100.2.0/24  
10.100.3.0/24  
10.100.4.0/24  
.....  
.....  
.....  
10.100.254.0/24

Subnetwork(sub division)

10 . 100 . 0 . 0 /16

16 bits network

16 bits host

$2 \times \text{Power } 16 = 65534$

$2 \times \text{Power } 16 = 16384$

10 . 100 . 1 . 0 /24

$2 \times \text{Power } 8 = 256 \text{ host/network}$

$2 \times \text{Power } 24 =$

usable/valid host per  
network --254

(Vnet or VPC ID)

**172.16.0.0/16**

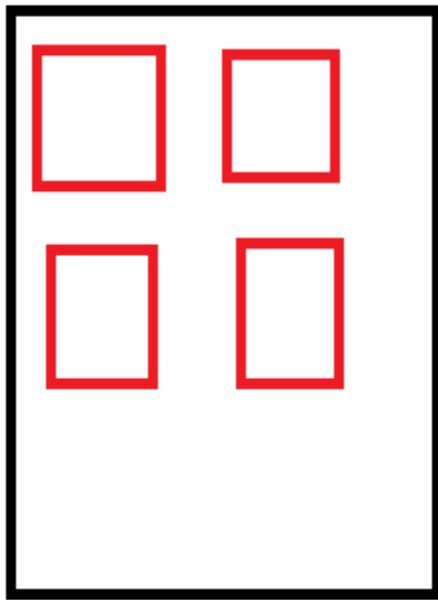
(Network bits:16, Host bits : 16)

Subnet 1( 172.16.1.0/24)

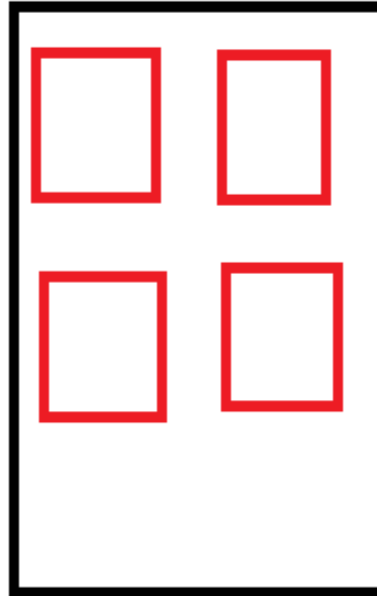
Subnet 2( 172.16.2 .0/24)

Subnet 3( 172.16.3.0/24)

Network bits: 24 , Host bits: 08



Network bits: 24 , Host bits: 08



Network bits: 24 , Host bits: 08

