

Bennet Benny

Software Engineer

My Self

I'm an enthusiastic engineering graduate with profound knowledge of coding and design. Proficient in HTML/CSS, Bootstrap, JavaScript, Python, and Django. I also have some experience in UI/UX design, Android Development, and Game Development. My job is to build your applications and programs so that it is functional and user-friendly but at the same time attractive. Moreover, I add a personal touch to your product and make sure that it is eye-catching and easy to use. I aim to bring across your message and identity in the most creative way.

Projects

E-Commerce Website Using Python Django

2022 (Learning Based Project)

An E-Commerce website built entirely using Python-Django, with a complete and fully functional customer side and an admin side that has full control over the system. Implemented all those features that are essential to a commercial E-Commerce website without compromising on the minute details.

Threat Hunting Using Machine Learning Approaches In A Cloud Environment

2021 – 2022 (Engineering Main Project)

A CNN model is deployed to a cloud environment and run periodically using a cron scheduler. The results generated from the model along with the logs generated by the cloud environment is analyzed. A machine learning model for anomaly detection, also is used to detect anomalous network packets. The outcome of the log analysis are used to formulate the result and alert the end user of the potential security risk or situation.

Malware Detection Using ML And OSINT

2020 – 2021 (Engineering Design Project)

The goal of this project was to build a GUI application which accepts an input file and scans it for maliciousness. The front end is developed using electron.js and at the backend CNN and OSINT is used to detect maliciousness of the input file.

BEVCO Online Prices Android App

2020 (Passion Project)






Designed and developed an android application using Figma and Android Studio which displays latest pricing of Indian Made Foreign Liquor, Beer and Wine under KSBC (Kerala State Beverages Corporation).

2D Space Shooter Video Game

2019 (Passion Project)

Developed a 2-D Space Shooter video game using Unity Game Engine and C#.

Contact

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Education

BTech Computer Science, 2022

Federal Institute of Science And Technology
APJ Abdul Kalam Technological University

Soft Skills

Time Management



Problem Solving



Communication Skill



Critical Thinking & Adaptability



50 WPM Typist



Certifications

Scientific Computing with Python

2022, freeCodeCamp

What is Data Science?

2022, Coursera

Awards

2nd Prize for Design Project

Malware Detection using ML & OSINT
(2021, FISAT)

1st Prize Beginners Ethical Hacking
CTF Challenge conducted by FISAT

(2019, FISAT)