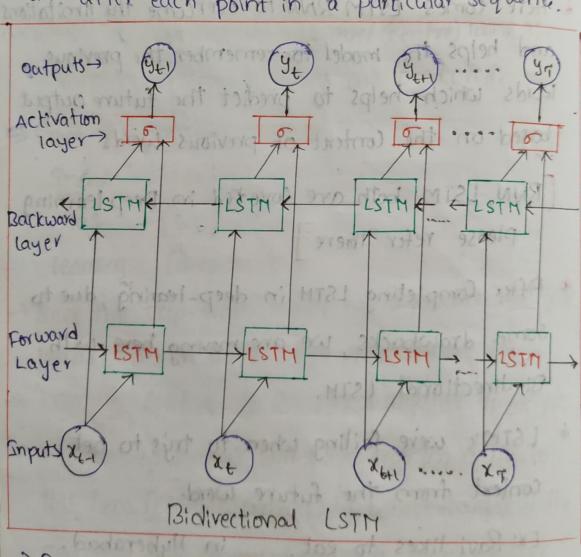
Bidirectional-LSTM:

Bidirectional LSTM networks function by presenting each training sequence forward and backward to two independent LSTM networks, both of which are coupled to the same output layer. This means that the Bi-LSTM contains comprehensive, sequential information about all points before and after each point in a particular sequence.



in the forward direction only, we encode it in the backward direction as well and concatenate the

results from both forward and backward LSTM at each time stamp. The encoded representation of each word now understands the words before and after the specific word.

-> Lets take an example how BI-LSTM works,
EXI-"I will swim today".

In forward LSTM => t=0 t=1 t=2 t=3

I will swim today

In Backward LSTM => t=0 t=1 t=2 t=?

today swim will I

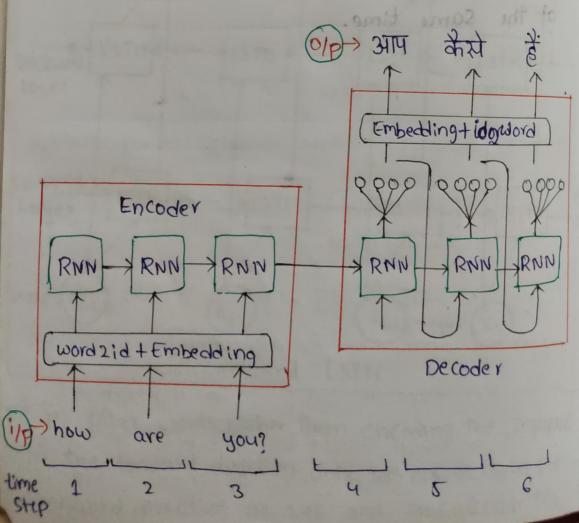
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-> Both forward and Backward LSTM's will work at the same time.

Sequence-2-Sequence Model

Seq 2 Seq is a type of model in deep learning that is used for tasks such as machine translation, tent summarization, and image Captioning. The consists of two main components: an encoder and a decoder. The encoder takes a sequence of input data (such as a sentence in one language) and converts it into a fixed-length representation, called the "context vector". The decoder then uses this context vector to generate a sequence of output data (like sentence translated to other language).



The encoder and decoder are typically implemented as RNNs or LSTMs or Transformers. The encoder takes the input sequence, one token at a time and uses Neural network to update its hidden state, which summarizes the information in the ilp sequence. The final hidden state of encoder is then passed as the context vector to the decoder.

The decoder uses the context vector and an intial

hidden state to generate the output sequence, one token at a time. At each time step, the decoder uses the current hidden state, the content vector and the previous output token to generate a probability distribution over the possible neut tokens. The token with highest probability is then chosen as the output, and the process continues until the end of the output sequence is reached.

Drowbacks:

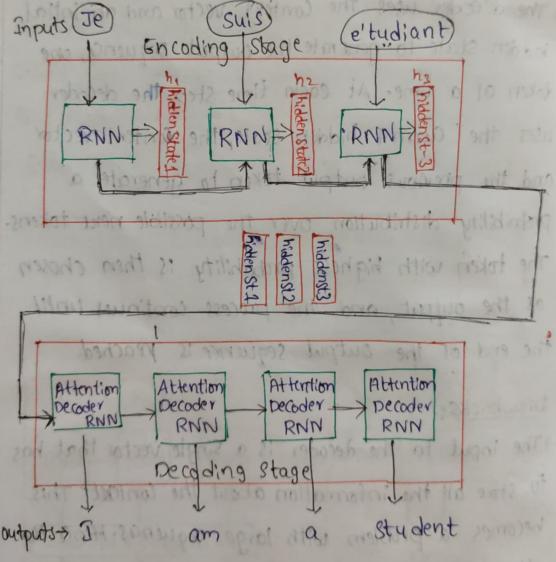
The input to the decoder is a single vector that has to store all the information about the context. This becomes a problem with large sequences. Hence the attention mechanism is applied which allows the decoder to look at the input sequence selectively.

-> Difficulty in handling long input sequences.

Seg 2 Seg with Attention

An Attention model differs from a classic sequence to sequence model in two ways:

1. First, the encoder passes a lot more data to the decoder. Instead of passing the last hidden state of the encoding stage, the encoder passes all the hidden states to the decoder.



2. Second, an Attention decoder does an extra step before producing its output. In order to focus on the parts of the input that are relevant to this

decoding time step, the decoder does the following. 1. Look at the set of encoder hidden states it received—each encoder hidden state is most associated with a certain word in the input sentence. 2. Give each hidden state a score. 3. Multiply each hidden State by its softmaxed Score, thus amplifying kilden states with high scores, and drowning out hidden states with low scores. 1. prepare inputs > | | | | Encoder | Itidden | States | h, hz hz 1 pecoder hiddenState I at time step 2. Score each \rightarrow 13 9 9 Scores Atkention weights for hidden State decoder time Step#4 3. Softmax the-> 0960:02 0:02 softmax scores Scores 4. Hultiply each vector by Its > Softman Score 5- Sum up the context vector for Cy decoder time step #4 weighted vectors is done at each timestep on → This scoring exercise the decoder side. > Let's see the overlew of how decoder works. 1. The attention decoder RNN takes in the embedding of the <END> token, and an initial decoder hidden State.

2. The RNN, processes Its inputs, producing an output and a new hidden State vector (hu). The olp is discarded 3. Attention Step: We use the encoder hidden states and the hy vector to calculate a context vector (cy)

for this time step. 4. We concatenate by and C4 into one vector.

5. We pass this vector through a feed forward neural hetwork (one trained jointly with the model)

6. The output of the feedforward neural networks indicates the output word of this time step.

0 0 81

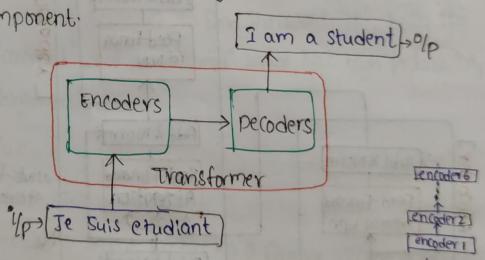
7. Repeat for the next time steps.

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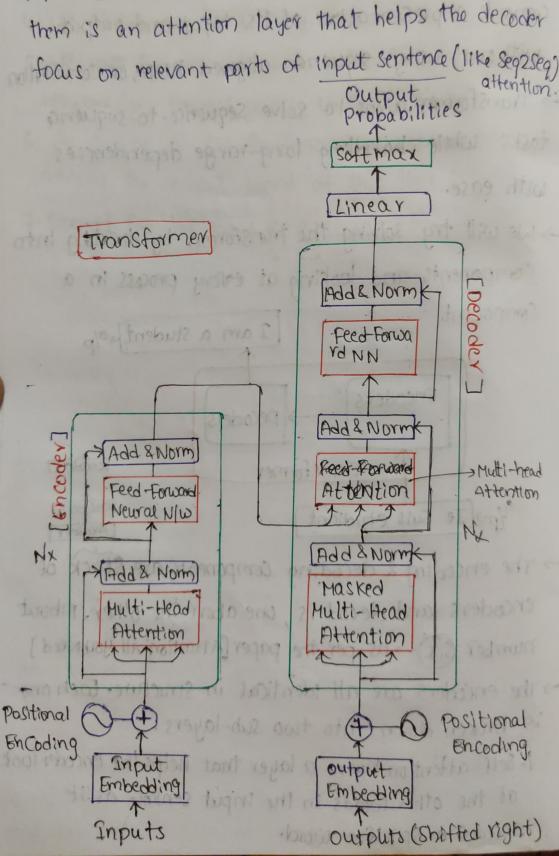
The transformer - a model that uses attention to boost the speed with which the models can be trained. It relies entirely on self-attention to compute representations of its input and output without using sequence - aligned RNNs or convolution.

- -> Transformer airns to solve sequence-to-sequence tasks while handling long-range dependencies with ease.
- > We will try solving the transformer by dividing into components and looking at every process in a component.



- The encoding & decoding components are Stack of encoders and decoders, one above the other. About number (six) as per the paper [Attention All you need]
- The encoders are all identical in structure. Each one is broken down into two sub-layers.
 - 1. Self-attention layer a layer that helps the encoder look at the other words in the input sentince as it encodes a specific word.

- 2. The output of the self-attention layer are, fed to. a feed-forward Neuval network. The exact same feed-forward network is independently applied to each position.
- -> The decoder has both these 2 layers, but between them is an attention layer that helps the decoder Output



1) convert each input word into a vector using an Embedding algorithm. As per the paper, each word is embedded into vector size 512. * Each word in the sentence will be passed or flows parallelly throughout the encoder (All words Atatime). -> These vectors will be passed through the self-Attention layer and then to feed-forward Newal Network, then sends out the output to the next encoder. -> let's take an example. "The animal didn't cross the street because it was too tired. =) In this sentence, to find the word "it", both the animal word and "tired" word has high probability or high attention. (2) Calculate, Self-Attention to the input vectors - Hirst step is to create 3 vectors from each of the encoder's input vectors -> a Query vector, a Key vector and a value vector. These vectors are created by multiplying the ip embedded vectors with weights. The resultant 3 vectors are smaller in dimension (1: ke 64) than Embedding vector->2: second step to calculate a score. Let's take 1st word or vector from ilp. The score is calculated by taking the dot product of the query vector with the

Key vector of the respective word we're scoring.

So, for word #1 the first score would be the dot

product of 91 and k1. The second score would be

dot product of 91 and K2.

Input	"Thinking"	"Machines"
Embedding	*.	X2 1111
Queries	91 111	92 111
Keys	K	K ₂
Values	v, 1	V ₂ III
Score	91.K'=115	92·K2=96
Divide by 8 (Vdk)	17 14w out boil o	tomit2 mine
Sofmax	0.88	0:12
softmax X Value	oution the same	V ₂ L
sum	ZI DO - 20	72
		and a delice of how

→3. Divide the Scores by 8 (Square root of dimension of the key vector => √64=8). This leads to more stable gradients.

→4. Then pass the result through a softmax function.

Softmax normalizes the Scores so they're all positive and add up to 1.

This helps to keep intact the values of the word(s) we want to focus on, and drown out irrelevant words (by multiplying with they nots like 0.001)

>6. Sum up the weighted value vectors. This produces

the output of the self-attention layer of this position (for the 1st word.)

Anally, sing we're dealing with matrices, we can

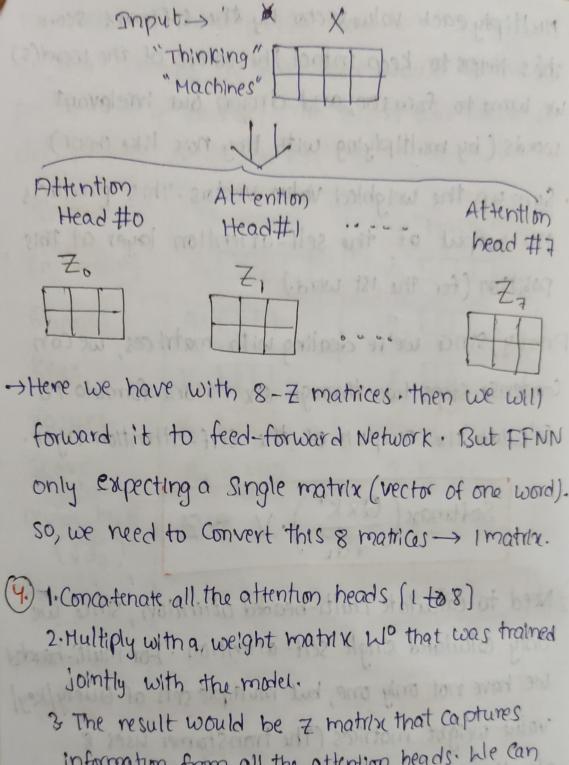
Anally, since we're dealing with matrices, we con condense steps two through six in one formula to calculate the outputs of the self-attention layer.

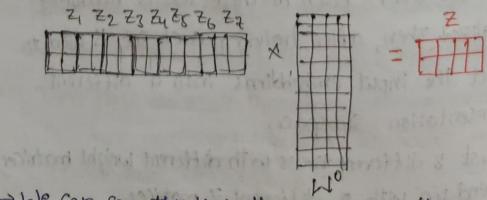
Softman
$$\left(\frac{Q \times K^{T}}{\sqrt{d_{K}}}\right) \cdot V = Z$$

3 Need to Calculate Multi-headed attention, since we

only calculated single self-attention, since we only calculated single self-attention. For multi-headed we have not only one, but multiple sets of Query/key/ value weight matrices (The transformer uses & attention heads, so we end up with & sets for each encoder/decoder). Each of these sets is randomly initialized. Then, after training each set is used to project the input embeddings into a different representation subspace.

→so just 8 different times with different weight matrices, we end up with 8 different Z matrices.





-> We can say this is Multi-Head Affention.

- To give the model asense of the order of the words, we add positional vectors—the values of which follow a specific pattern
- Residuals—In the architecture of the encoder, each sub-layer (self attention, FFNN) in each encoder has a residual Connection around it, and is followed by a layer-normalization step.
 - This add & hormalization passes through decorders also.
- encoders Decorders components are similar to encoders. The encoder start by processing the i/p sequena. The olp of the top encoder is then transformed into a set of attention vectors kev. These are used by each decoder in its "encoder-decoder" layer which helps the decoder focus on appropriate places in the input sequence.
 - special symbol is reached indicating the transformer decoder has completed its o/p. The output of each step is fed to the bottom decoder in the next time step, and the decoders bubble up their decoding results just like encoders did. And just like we did with the encoder i/ps, we embed and add positional encoding to those decoder i/ps to indicate position of each work.

-> The self-attention layers in the decoder operate in a slightly different way than the one in oneoden, -> In decoder, the self-attention layer is only allowed to attend to earlier positions in the olp sequena. This is done by masking future positions (setting too before the softmax step in self-att. Calculation, -> The "Encoder-Decoder Attention" layer works just lite multi-headed attention, except it creates Queries. matrix from the layer below it and takes the keys and values matrix from the olp of the encoder Stack. (8.) Linear and Softman layers_ -> The linear layer is a simply fully connected neural network that projects the vector producted by the Stack of decoders, into a much, much larger vector called a logits vector. -> The softman layer than turns those scores into probabilies. The cell with highest probability is chosen, and the word associated with it is produced ces the output for this time step. proba. Thinking (orp)

pre-trained

softmax

size logits. Tillimin D > 11 lawith and blo lan Linear sw. 1911 1960019 of ally Decoder olp -> [[]]