# Rajalakshmi Engineering College

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# NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 7\_COD\_Question 1

Attempt : 1
Total Mark : 10
Marks Obtained : 10

Section 1: Coding

### 1. Problem Statement

Ravi is building a basic hash table to manage student roll numbers for quick lookup. He decides to use Linear Probing to handle collisions.

Implement a hash table using linear probing where:

The hash function is: index = roll\_number % table\_sizeOn collision, check subsequent indexes (i+1, i+2, ...) until an empty slot is found.

#### You need to:

Insert a list of n student roll numbers into the hash table. Print the final state of the hash table. If a slot is empty, print -1.

# **Input Format**

The first line of the input contains two integers n and table\_size, where n is the

number of roll numbers to be inserted, and table\_size is the size of the hash table.

The second line contains n space-separated integers — the roll numbers to insert into the hash table.

## **Output Format**

The output should print a single line with table\_size space-separated integers representing the final state of the hash table after all insertions.

If any slot remains unoccupied, it should be represented as -1.

Refer to the sample output for formatting specifications.

## Sample Test Case

```
Input: 47
 50 700 76 85
 Output: 700 50 85 -1 -1 -1 76
 Answer
 #include <stdio.h>
 #define MAX 100
 // You are using GCC
void initializeTable(int table[], int size) {
   for(int i = 0; i < size; i++) {
      *(table + i) = -1;
 }
 int linearProbe(int table[], int size, int num) {
   int hash = num % size:
   int i = 0:
   if(table[hash]!= -1) {
     while(table[hash + j] != -1 \&\& (hash + j) < size) {
        j++;
```

```
if(hash + j == size) {
return -1;
}
          else {
             table[hash + j] = num;
        }
        else {
          table[hash] = num;
        return 0;
     }
     void insertIntoHashTable(int table[], int size, int arr[], int n) {
       for(int i = 0; i < n; i++) {
          linearProbe(table, size, arr[i]);
        }
     }
     void printTable(int table[], int size) {
        for(int i = 0; i < size; i++) {
          printf("%d ", *(table + i));
        }
     }
     int main() {
 scanf("%d %d", &n, &table_size);
        int arr[MAX];
        int table[MAX];
        for (int i = 0; i < n; i++)
          scanf("%d", &arr[i]);
        initializeTable(table, table_size);
        insertIntoHashTable(table, table_size, arr, n);
        printTable(table, table_size);
return 0;
```