### **HTML Basics**

Introduction Overview and Prerequisites What Is HTML and Basic of HTML Parts in HTML Document **Editors** Basic tags Elements **Attributes** Headings Paragraphs Formatting Links Head **CSS Images** List **Tables** Block and Inline Elements Layout **HTML5** Introduction Introduction to HTML5 HISTORY New Features and API Why HTML5? What Is HTML5?

HTML5 Platform

- What: Structural Elements
- Structural Elements

# HTML5 Syntax and Semantics

- Specifying the DOCTYPE
- Specifying the Character Set
- Specifying the Language
- Optimizing <script>s and <link>s

### HTML5 Canvas

- What is Canvas?
- Create a Canvas
- Canvas Coordinates
- Canvas Paths
- Canvas Text
- Canvas Gradients
- Canvas Images

#### HTML5 SVG

- What is SVG?
- SVG Advantages
- Differences Between SVG and Canvas
- Comparison of Canvas and SVG HTML5 Drag/Drop
- Introduction
- Make an Element Draggable
- What to Drag?Where to Drop? HTML5 Geolocation
- Introduction
- Locate the User's Position
- Handling Errors and Rejections

- The getCurrentPosition() Geolocation object HTML5 Video Introduction Video on the Web How It Works? Video Formats and Browser Support HTML5 Video Tags HTML5 Audio Introduction Audio on the Web How It Works? Audio Formats and Browser Support HTML5 Audio Tags **CSS Content** Introduction to CSS Why CSS? Adding Some Styles **CSS Levels** Rules Simple Selectors Other Selectors Specifying Property Values Cascading and Inheritance in CSS
- The CascadeUsing the Cascade

Introduction

- Ordering Rules
- Developer Tools and CSS
- CSS Reset
- Specificity
- Specificity in Action
- Inheritance
- Inheritance in Action

### CSS and the Box Model

- Introduction
- The Big Three
- Border, Margin, Padding
- Top, Right, Bottom, Left
- Vertical Margins Collapse
- Width
- Display and Visibility
- Styling a menu

# Styling Text with CSS

- Introduction
- Font Collections
- Using font-family
- Font Selection
- Font Styling
- Text Properties Layout with CSS
- Introduction
- Position
- Relative Positioning

•	Absolute and Fixed Positioning
•	Float and Clear
•	2 Column Layout
• Introduction to	3 Column Layout javascript
•	Introduction of javascript
•	Work Engins
•	What javascript can do at browser side
•	Developer Console
•	IDE and Lightweight editors
•	Declaration syntax of javascript
•	Statements
•	Comments
•	Popup Boxes
•	Alert
•	Confirm
•	Prompt
•	Variables, Arrays and Operators
•	Variables, Const, let
•	Operators
•	Arithmetic, Assignment
•	Comparison
•	Logical
Data Type	
•	Number

String

- Boolean
- Null, Undefined
- Typeoff Operator Document object model DOM DOM manipulation Functions
- Conversion functions Functions
- Function and Callback function
- Return statement
- Function declaration vs expression
- **Arrow Function**

### Conditional statements

- if
- if...else
- if...else if...else
- Switch

# Loops

- while
- do...while
- for
- for...in Statement
- Break
- Continue Object
- Introduction to Object
- Introduction to JSON
- Copy by reference
- Compare by reference
- Const Object

Garbage Collector

Window object Document object Arrays

- Associative Arrays
- Array Properties and Methods Advanced JavaScript
- Date object
- This object
- Event object
- State management
- Cookie
- Form validation
- Expressions
- Email validation
- Dynamic functionalities of html controls Code Quality and debugging
- Google Developer Tool
- The source
- Console
- Developer console
- Breakpoints
- logging

Git

- What is git
- How to use git
- Installation of git
- Different types of Configuration in git
- Git Working areas
- Git Local and Remote Branch
- Introduction to git CLI

- Basic git Commands Creating git Repositories Git History Management Git Config Git Status Git add Git Commit Git Log GitHub Introduction to GitHub Creating repositories in GitHub Git Clone Syncing the Git Repositories Git Pull Git Push Git Branching Introduction to branching **Creating Branches** Git Merge Git Git Deletion Operations
- Git clean
- Git revert
- Git checkout
- Git Stash