

# DATA STRUCTURE

## PROGRAMS:

### 1. Bubble Sort

```
#include <stdio.h>
```

```
void bubbleSort(int arr[], int n) {  
    int i, j, temp;  
    for (i = 0; i < n-1; i++) {  
        for (j = 0; j < n-i-1; j++) {  
            if (arr[j] > arr[j+1]) {  
                temp = arr[j];  
                arr[j] = arr[j+1];  
                arr[j+1] = temp;  
            }  
        }  
    }  
}
```

```
void printArray(int arr[], int n) {  
    int i;  
    for (i = 0; i < n; i++) {  
        printf("%d ", arr[i]);  
    }  
    printf("\n");  
}
```

}

```
int main() {  
    int arr[] = {64, 34, 25, 12, 22, 11, 90};  
    int n = sizeof(arr)/sizeof(arr[0]);  
    bubbleSort(arr, n);  
    printf("Sorted array: \n");  
    printArray(arr, n);  
    return 0;  
}
```

## OUTPUT:

Sorted array:

11 12 22 25 34 64 90

## 2.Selection Sort

```
#include <stdio.h>
```

```
void selectionSort(int arr[], int n) {  
    int i, j, minIdx, temp;  
  
    for (i = 0; i < n-1; i++) {  
        minIdx = i;  
        for (j = i+1; j < n; j++)
```

```
    if (arr[j] < arr[minIdx])  
        minIdx = j;
```

```
    temp = arr[minIdx];  
    arr[minIdx] = arr[i];  
    arr[i] = temp;  
}  
}
```

```
void printArray(int arr[], int n) {  
    int i;  
    for (i = 0; i < n; i++) {  
        printf("%d ", arr[i]);  
    }  
    printf("\n");  
}
```

```
int main() {  
    int arr[] = {64, 25, 12, 22, 11};  
    int n = sizeof(arr)/sizeof(arr[0]);  
    selectionSort(arr, n);  
    printf("Sorted array: \n");  
    printArray(arr, n);  
    return 0;  
}
```

## OUTPUT:

*Sorted array:*

*11 12 22 25 64*