ALGORITHAM

Create one variable for counting score e.g score.

Ask questions to a user (question)

If a user gives a correct answer then increase a score by 1 and print(correct!)

If given answer of a user is incorrect then print(incorrect!)

and at last print score of the user.

Now you understand how to implement a simple quiz game in python through an above algorithm.

QUESTIONS USED

Question 1: What is the capital of France?

Question 2: Which programming language is this program written in?

Question 3: What is the largest mammal?

Question 4: How many continents are there?

Question 5: What is the capital of Japan?