

CS 611: Theory of Computation

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Part I

Closure Properties of Turing Machines

Boolean Operators

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Proposition

Decidable languages are closed under union, intersection, and complementation.

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Proof.

Given TMs M_1 , M_2 that decide languages L_1 , and L_2

- A TM that decides $L_1 \cup L_2$: on input x , run M_1 and M_2 on x , and accept iff either accepts.

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- A TM that decides $\overline{L_1}$: On input x , run M_1 on x , and accept if M_1 rejects, and reject if M_1 accepts. □

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- A TM to decide L_1^* : On input x , if $x = \epsilon$ accept. Else, for each of the $2^{|x|-1}$ ways to divide x as $w_1 \dots w_k$ ($w_i \neq \epsilon$): run M_1 on each w_i and accept if M_1 accepts all. Else reject. \square

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- Consider homomorphism h : $h(0) = 0$, $h(1) = 1$,
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- L is decidable: can simply simulate M on input w for n steps
- Consider homomorphism h : $h(0) = 0$, $h(1) = 1$,
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- $h(L) = \text{HALT}$ which is undecidable. □

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Complementation

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R.E. languages are not closed under complementation.

Proof.

A_{TM} is r.e. but $\overline{A_{\text{TM}}}$ is not.



Deciding vs. Recognizing

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If L and \bar{L} are recognizable, then L is decidable

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Program P for **deciding** L , given programs P_L and $P_{\bar{L}}$ for recognizing L and \bar{L} :

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- On input x , simulate P_L and $P_{\bar{L}}$ on input x . Whether $x \in L$ or $x \notin L$, one of P_L and $P_{\bar{L}}$ will halt in finite number of steps.
- Which one to simulate first?

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- On input x , simulate **in parallel** P_L and $P_{\bar{L}}$ on input x until either P_L or $P_{\bar{L}}$ accepts

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- Which one to simulate first? Either could go on forever.
- On input x , simulate **in parallel** P_L and $P_{\bar{L}}$ on input x until either P_L or $P_{\bar{L}}$ accepts
- If P_L accepts, accept x and halt. If $P_{\bar{L}}$ accepts, reject x and halt.



Deciding vs. Recognizing

Proof (contd).

In more detail, P works as follows:

```
On input  $x$ 
for  $i = 1, 2, 3, \dots$ 
    simulate  $P_L$  on input  $x$  for  $i$  steps
    simulate  $P_{\bar{L}}$  on input  $x$  for  $i$  steps
    if either simulation accepts, break
if  $P_L$  accepted, accept  $x$  (and halt)
if  $P_{\bar{L}}$  accepted, reject  $x$  (and halt)
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Proof (contd).

In more detail, P works as follows:

On input x

for $i = 1, 2, 3, \dots$

 simulate P_L on input x for i steps

 simulate $P_{\bar{L}}$ on input x for i steps

 if either simulation accepts, break

if P_L accepted, accept x (and halt)

if $P_{\bar{L}}$ accepted, reject x (and halt)

(Alternately, maintain configurations of P_L and $P_{\bar{L}}$, and in each iteration of the loop advance both their simulations by one step.)



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- A TM to recognize $h(L_1)$: On input x , start going through all strings w , and if $h(w) = x$, start executing M_1 on w , using **dovetailing** to interleave with other executions of M_1 . Accept if any of the executions accepts. □