

CS 611: Theory of Computation

Hongmin Li

Department of Computer Science
California State University, East Bay

Alphabet

Definition

An **alphabet** is any finite, non-empty set of symbols. We will usually denote it by Σ .

Example

Examples of alphabets include $\{0, 1\}$ (binary alphabet); $\{a, b, \dots, z\}$ (English alphabet); the set of all ASCII characters; $\{\text{moveforward}, \text{moveback}, \text{rotate90}\}$.

Strings

Definition

A **string** or **word** over alphabet Σ is a (finite) sequence of symbols in Σ . Examples are '0101001', 'string', ' $\langle \text{moveback} \rangle \langle \text{rotate90} \rangle$ '

- ϵ is the **empty string**.
- The **length** of string u (denoted by $|u|$) is the number of symbols in u . Example, $|\epsilon| = 0$, $|011010| = 6$.
- **Concatenation**: uv is the string that has a copy of u followed by a copy of v . Example, if $u = \text{'cat'}$ and $v = \text{'nap'}$ then $uv = \text{'catnap'}$. If $v = \epsilon$ the $uv = vu = u$.
- u is a prefix of v if there is a string w such that $v = uw$. Example 'cat' is a prefix of 'catnap'.

Languages

Definition

- For alphabet Σ , Σ^* is the set of all strings over Σ . Σ^n is the set of all strings of length n .
- A **language** over Σ is a set $L \subseteq \Sigma^*$. For example $L = \{1, 01, 11, 001\}$ is a language over $\{0, 1\}$.
 - A language L defines a decision problem: Inputs (strings) whose answer is 'yes' are exactly those belonging to L

Set Notation

We will often define languages using the set builder notation. Thus, $L = \{w \in \Sigma^* \mid p(w)\}$ is the collection of all strings w over Σ that satisfy the property p .

Example

- $L = \{w \in \{0,1\}^* \mid |w| \text{ is even}\}$ is the set of all even length strings over $\{0,1\}$.

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- $L = \{w \in \{0,1\}^* \mid \text{there is a } u \text{ such that } wu = 10001\}$ is

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- $L = \{w \in \{0,1\}^* \mid \text{there is a } u \text{ such that } wu = 10001\}$ is the set of all prefixes of 10001.

Decision Problems

Decision Problems

Given input, decide “yes” or “no”

- **Examples:** Is x an even number? Is x prime? Is there a path from s to t in graph G ?
- i.e., Compute a boolean function of input

- In this course, we will study decision problems because aspects of computability are captured by this special class of problems, and also it's related to languages.

General Computational Problem

In contrast, typically a problem requires computing some non-boolean function, or carrying out interactive/reactive computation in a distributed environment

- **Examples:** Find the factors of x . Find the balance in account number x .

Complexity Theory, Computability Theory and Automata Theory

- Automata Theory: Theory of computation begins with the question: What is a computer? Real computers are quite complicated, we use an idealized computer called a Computational Model.
- Computability Theory: Study whether some problems can be solved by a computer or not (solvable or not solvable).
- Complexity Theory: Classify problems as easy ones and hard ones.

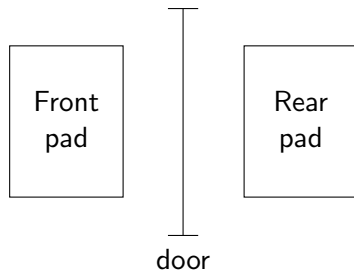
Automata Theory

- Automata Theory: Theory of computation begins with the question: What is a computer? Real computers are quite complicated, we use an idealized computer called a Computational Model.
 - But a computation model maybe accurate in some ways but not the others.
 - Therefore, in Automata Theory there are several different computational models, depending on the features we want to focus on.
 - The simplest model is the Finite State Machine or Finite Automaton.

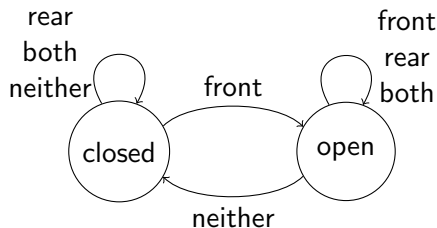
Finite State Computation

- **Finite state:** A fixed upper bound on the size of the state, independent of the size of the input
 - A sequential program with no dynamic allocation using variables that take boolean values (or values in a finite enumerated data type)
 - If t -bit state, at most 2^t possible states
- Not enough memory to hold the entire input
 - “Streaming input”: automaton runs (i.e., changes state) on seeing each bit of input

An Automatic Door



Top view of Door



State diagram of controller

- **Input:** A stream of events `<front>`, `<rear>`, `<both>`, `<neither>` ...
- Controller has a single bit of state.

Finite Automata

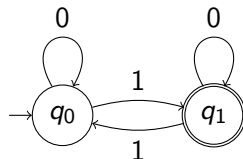
Details

Automaton

A finite automaton has: Finite set of states, with **start/initial** and **accepting/final** states; **Transitions** from one state to another on reading a symbol from the input.

Computation

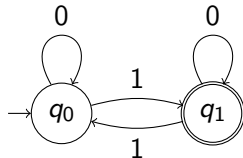
Start at the initial state; in each step, read the next symbol of the input, take the transition (edge) labeled by that symbol to a new state. **Acceptance/Rejection:** If after reading the input w , the machine is in a final state then w is **accepted**; otherwise w is **rejected**.



Transition Diagram of automaton

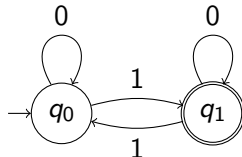
Example: Computation

- On input 1001, the computation is
 - ① Start in state q_0 . Read 1 and goto q_1 .
 - ② Read 0 and goto q_1 .
 - ③ Read 0 and goto q_1 .
 - ④ Read 1 and goto q_0 . Since q_0 is not a final state 1001 is **rejected**.



Example: Computation

- On input 1001, the computation is
 - Start in state q_0 . Read 1 and goto q_1 .
 - Read 0 and goto q_1 .
 - Read 0 and goto q_1 .
 - Read 1 and goto q_0 . Since q_0 is not a final state 1001 is **rejected**.
- On input 010, the computation is
 - Start in state q_0 . Read 0 and goto q_0 .
 - Read 1 and goto q_1 .
 - Read 0 and goto q_1 . Since q_1 is a final state 010 is **accepted**.



Example I

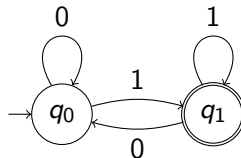


Example I

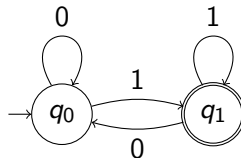


Automaton accepts all strings of 0s and 1s

Example II

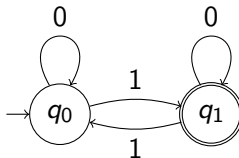


Example II

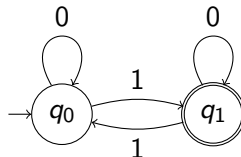


Automaton accepts strings ending in 1

Example III

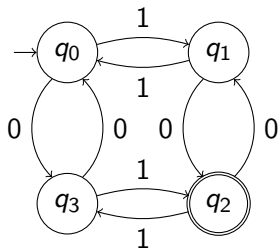


Example III

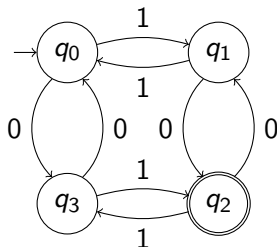


Automaton accepts strings having an odd number of 1s

Example IV



Example IV



Automaton accepts strings having an odd number of 1s and odd number of 0s

Finite Automata in Practice

- grep
- Thermostats
- Coke Machines
- Elevators
- Train Track Switches
- Security Properties
- Lexical Analyzers for Parsers

Break

Let's take a break and ask questions. Formal Definitions of DFA next.

Defining an Automaton

To describe an automaton, we need to specify

- What the alphabet is,
- What the states are,
- What the initial state is,
- What states are accepting/final, and
- What the transition from each state and input symbol is.

Thus, the above 5 things are part of the formal definition.

Finite Automata

Formal Definition

Definition

A finite automaton is $M = (Q, \Sigma, \delta, q_0, F)$,
where

- Q is the finite set of states
- Σ is the finite alphabet
- $\delta : Q \times \Sigma \rightarrow Q$ “Next-state” transition function
- $q_0 \in Q$ initial state
- $F \subseteq Q$ final/accepting states

Deterministic Finite Automata

Formal Definition

Definition

A deterministic finite automaton (DFA) is $M = (Q, \Sigma, \delta, q_0, F)$, where

- Q is the finite set of states
- Σ is the finite alphabet
- $\delta : Q \times \Sigma \rightarrow Q$ “Next-state” transition function
- $q_0 \in Q$ initial state
- $F \subseteq Q$ final/accepting states

Given a state and a symbol, the next state is “determined”.

Computation

Definition

For a DFA $M = (Q, \Sigma, \delta, q_0, F)$, let us define a function $\hat{\delta} : Q \times \Sigma^* \rightarrow Q$ such that $\hat{\delta}(q, w)$ is M 's state after reading w from state q .

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$$\hat{\delta}(q, w) = \begin{cases} & \text{if } w = \epsilon \\ & \text{if } w = ua \end{cases}$$

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$$\hat{\delta}(q, w) = \begin{cases} q & \text{if } w = \epsilon \\ \delta(\hat{\delta}(q, u), a) & \text{if } w = ua \end{cases}$$

Definition

We say a DFA $M = (Q, \Sigma, \delta, q_0, F)$ **accepts** string $w \in \Sigma^*$ iff $\hat{\delta}(q_0, w) \in F$.

Acceptance/Recognition

Definition

The **language accepted or recognized** by a DFA M over alphabet Σ is $L(M) = \{w \in \Sigma^* \mid M \text{ accepts } w\}$.

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Acceptance/Recognition and Regular Languages

Definition

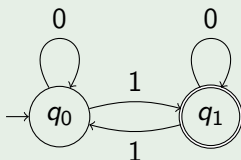
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Definition

A language L is **regular** if there is some DFA M such that $L = L(M)$.

Formal Example of DFA

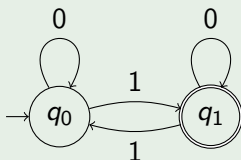
Example



Transition Diagram of DFA

Formal Example of DFA

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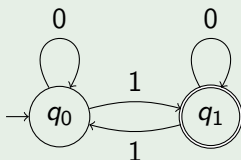
Transition Diagram of DFA

	0	1
q_0	q_0	q_1
q_1	q_1	q_0

Transition Table representation

Formal Example of DFA

Example



	0	1
q_0	q_0	q_1
q_1	q_1	q_0

Transition Table representation

Transition Diagram of DFA

Formally the automaton is $M = (\{q_0, q_1\}, \{0, 1\}, \delta, q_0, \{q_1\})$ where

$$\delta(q_0, 0) = q_0$$

$$\delta(q_0, 1) = q_1$$

$$\delta(q_1, 0) = q_1$$

$$\delta(q_1, 1) = q_0$$

A Simple Observation about DFAs

Proposition

For a DFA $M = (Q, \Sigma, \delta, q_0, F)$, and any strings $u, v \in \Sigma^$ and state $q \in Q$, $\hat{\delta}(q, uv) = \hat{\delta}(\hat{\delta}(q, u), v)$.*

Proof.

By induction! Let's see ...



Induction Proofs

An Example

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Proof.

We will prove this by induction.

- Let S_i be “ $\hat{\delta}(q, uv) = \hat{\delta}(\hat{\delta}(q, u), v)$ when $|v| = i$ ”
 - Observe that if S_i is true for all i then $\hat{\delta}(q, uv) = \hat{\delta}(\hat{\delta}(q, u), v)$ for every u and v $\cdots \rightarrow$

Example Inductive Proof

Base Case

Proof (contd).

To establish S_0 , i.e., " $\hat{\delta}(q, uv) = \hat{\delta}(\hat{\delta}(q, u), v)$ when $|v| = 0$ "

Example Inductive Proof

Base Case

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To establish S_0 , i.e., " $\hat{\delta}(q, uv) = \hat{\delta}(\hat{\delta}(q, u), v)$ when $|v| = 0$ "

- If $|v| = 0$ then $v = \epsilon$
- Observe $u\epsilon = u$
- Thus, LHS = $\hat{\delta}(q, u\epsilon) = \hat{\delta}(q, u)$
- Observe by definition of $\hat{\delta}(\cdot, \cdot)$, for any q' , $\hat{\delta}(q', \epsilon) = q'$
- Thus, RHS = $\hat{\delta}(\hat{\delta}(q, u), \epsilon) = \hat{\delta}(q, u)$

...→

Example Inductive Proof

Induction Step

Proof (contd).

Assume S_i , i.e., " $\hat{\delta}(q, uv) = \hat{\delta}(\hat{\delta}(q, u), v)$ when $|v| = i$ ". Need to establish S_{i+1} .



Example Inductive Proof

Induction Step

Proof (contd).

Assume S_i , i.e., “ $\hat{\delta}(q, uv) = \hat{\delta}(\hat{\delta}(q, u), v)$ when $|v| = i$ ”. Need to establish S_{i+1} .

- Consider v such that $|v| = i + 1$.



Example Inductive Proof

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- Consider v such that $|v| = i + 1$. WLOG, $v = wa$, where $w \in \Sigma^*$ with $|w| = i$ and $a \in \Sigma$



Example Inductive Proof

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$$\hat{\delta}(q, uwa) = \delta(\hat{\delta}(q, uw), a) \quad \text{defn. of } \hat{\delta}$$



Example Inductive Proof

Induction Step

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 \end{aligned}$$



Conventions in Inductive Proofs

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For a DFA $M = (Q, \Sigma, \delta, q_0, F)$, and any strings $u, v \in \Sigma^$ and state $q \in Q$, $\hat{\delta}(q, uv) = \hat{\delta}(\hat{\delta}(q, u), v)$.*

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Proof.

“We will prove by induction on $|v|$ ” is a short-hand for “We will prove the proposition by induction. Take S_i to be statement of the proposition restricted to strings v where $|v| = i$.” \square

Properties of $\hat{\delta}$

Corollary

For a DFA $M = (Q, \Sigma, \delta, q_0, F)$, and any string $v \in \Sigma^$, $a \in \Sigma$ and state $q \in Q$, $\hat{\delta}(q, av) = \hat{\delta}(\delta(q, a), v)$.*

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From previous proposition we have, $\hat{\delta}(q, av) = \hat{\delta}(\hat{\delta}(q, a), v)$ (taking $u = a$).



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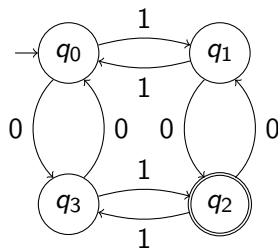
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From previous proposition we have, $\hat{\delta}(q, av) = \hat{\delta}(\hat{\delta}(q, a), v)$ (taking $u = a$). Next,

$$\begin{aligned} \hat{\delta}(q, a) &= \delta(\hat{\delta}(q, \epsilon), a) && \text{defn. of } \hat{\delta} \\ &= \delta(q, a) && \text{as } \hat{\delta}(q, \epsilon) = q \end{aligned}$$



Language of M_{odd}

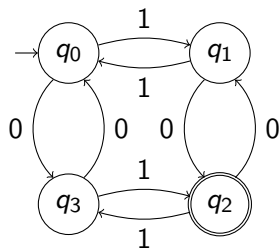


Transition Diagram of M_{odd}

Language of M_{odd}

Proposition

$L(M_{\text{odd}}) = \{w \in \{0,1\}^* \mid w \text{ has an odd number of 0s and an odd number of 1s}\}.$



Transition Diagram of M_{odd}

Proof about the language of M_{odd}

Proof.

We will prove by induction on $|w|$ that $\hat{\delta}(q_0, w) \in F = \{q_2\}$ iff w has an odd number of 0s and an odd number of 1s.

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- **Base Case:** When $w = \epsilon$, w has an even number of 0s and an even number of 1s and $\hat{\delta}(q_0, \epsilon) = q_0$ so the observation holds.

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- **Induction Step $w = 0u$:** The parity of the number of 1s in u and w is the same, and the parity of the number of 0s is opposite. And $\hat{\delta}(q_0, w) = \hat{\delta}(\delta(q_0, 0), u) = \hat{\delta}(q_3, u)$

Proof about the language of M_{odd}

It fails!

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- Need to know what strings are accepted from q_3 ! Need to prove a stronger statement. □

Corrected Proof

Proof.

We need to a stronger statement that asserts what strings are accepted from each state of the DFA. We will prove by induction on $|w|$ that

- (a) $\hat{\delta}(q_0, w) \in F$ iff w has odd number of 0s & odd number of 1s
- (b) $\hat{\delta}(q_1, w) \in F$ iff
- (c) $\hat{\delta}(q_2, w) \in F$ iff
- (d) $\hat{\delta}(q_3, w) \in F$ iff



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Proof.

We need a stronger statement that asserts what strings are accepted from each state of the DFA. We will prove by induction on $|w|$ that

- (a) $\hat{\delta}(q_0, w) \in F$ iff w has odd number of 0s & odd number of 1s
- (b) $\hat{\delta}(q_1, w) \in F$ iff w has odd number of 0s & even number of 1s
- (c) $\hat{\delta}(q_2, w) \in F$ iff w has even number of 0s & even number of 1s
- (d) $\hat{\delta}(q_3, w) \in F$ iff w has even number of 0s & odd number of 1s



Corrected Proof

Base Case

Proof (contd).

Consider w such that $|w| = 0$. Then $w = \epsilon$.

- w has even number of 0s and even number of 1s
- For any $q \in Q$, $\hat{\delta}(q, w) = q$
- Thus, $\hat{\delta}(q, w) \in F$ iff $q = q_3$, and statements (a),(b),(c), and (d) hold in the base case. $\dots \rightarrow$

Corrected Proof

Induction Step: part (a)

Proof (contd).

Suppose (a),(b),(c), and (d) hold for strings w of length n .
Consider $w = au$, where $a \in \{0, 1\}$ and $u \in \Sigma^*$ of length n .

Corrected Proof

Induction Step: part (a)

Proof (contd).

Suppose (a),(b),(c), and (d) hold for strings w of length n . Consider $w = au$, where $a \in \{0, 1\}$ and $u \in \Sigma^*$ of length n . Recall that $\hat{\delta}(q, au) = \hat{\delta}(\delta(q, a), u)$.

Corrected Proof

Induction Step: part (a)

Proof (contd).

Suppose (a),(b),(c), and (d) hold for strings w of length n . Consider $w = au$, where $a \in \{0, 1\}$ and $u \in \Sigma^*$ of length n . Recall that $\hat{\delta}(q, au) = \hat{\delta}(\delta(q, a), u)$.

- **Case $q = q_0, a = 0$:** $\hat{\delta}(q_0, w) \in F$ iff

Corrected Proof

Induction Step: part (a)

Proof (contd).

Suppose (a),(b),(c), and (d) hold for strings w of length n . Consider $w = au$, where $a \in \{0, 1\}$ and $u \in \Sigma^*$ of length n . Recall that $\hat{\delta}(q, au) = \hat{\delta}(\delta(q, a), u)$.

- **Case $q = q_0, a = 0$:** $\hat{\delta}(q_0, w) \in F$ iff $\hat{\delta}(q_3, u) \in F$ iff

Corrected Proof

Induction Step: part (a)

Proof (contd).

Suppose (a),(b),(c), and (d) hold for strings w of length n . Consider $w = au$, where $a \in \{0, 1\}$ and $u \in \Sigma^*$ of length n . Recall that $\hat{\delta}(q, au) = \hat{\delta}(\delta(q, a), u)$.

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 iff

Corrected Proof

Induction Step: part (a)

Proof (contd).

Suppose (a),(b),(c), and (d) hold for strings w of length n . Consider $w = au$, where $a \in \{0, 1\}$ and $u \in \Sigma^*$ of length n . Recall that $\hat{\delta}(q, au) = \hat{\delta}(\delta(q, a), u)$.

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Induction Step: part (a)

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Corrected Proof

Induction Step: part (a)

Proof (contd).

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- **Case $q = q_0, a = 0$:** $\hat{\delta}(q_0, w) \in F$ iff $\hat{\delta}(q_3, u) \in F$ iff u has even number of 0s and odd number of 1s (by ind. hyp. (d)) iff w has odd number of 0s and odd number of 1s
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Corrected Proof

Induction Step: part (a)

Proof (contd).

Suppose (a),(b),(c), and (d) hold for strings w of length n . Consider $w = au$, where $a \in \{0, 1\}$ and $u \in \Sigma^*$ of length n . Recall that $\hat{\delta}(q, au) = \hat{\delta}(\delta(q, a), u)$.

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Corrected Proof

Induction Step: part (a)

Proof (contd).

Suppose (a),(b),(c), and (d) hold for strings w of length n . Consider $w = au$, where $a \in \{0, 1\}$ and $u \in \Sigma^*$ of length n . Recall that $\hat{\delta}(q, au) = \hat{\delta}(\delta(q, a), u)$.

- **Case $q = q_0, a = 0$:** $\hat{\delta}(q_0, w) \in F$ iff $\hat{\delta}(q_3, u) \in F$ iff u has even number of 0s and odd number of 1s (by ind. hyp. (d))
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iff w has odd number of 0s and odd number of 1s ...→

Corrected Proof

Induction Step: other parts

Proof (contd).

- **Case $q = q_1, a = 0$:** $\hat{\delta}(q_1, w) \in F$ iff $\hat{\delta}(q_2, u) \in F$ iff u has even number of 0s and even number of 1s (by ind. hyp. (c)) iff w has odd number of 0s and even number of 1s

Corrected Proof

Induction Step: other parts

Proof (contd).

- **Case $q = q_1, a = 0$:** $\hat{\delta}(q_1, w) \in F$ iff $\hat{\delta}(q_2, u) \in F$ iff u has even number of 0s and even number of 1s (by ind. hyp. (c)) iff w has odd number of 0s and even number of 1s
- ... And so on for the other cases of $q = q_1$ and $a = 1$, $q = q_2$ and $a = 0$, $q = q_2$ and $a = 1$, $q = q_3$ and $a = 0$, and finally $q = q_3$ and $a = 1$. □

Proving Correctness of a DFA

Proof Template

Given a DFA M having n states $\{q_0, q_1, \dots, q_{n-1}\}$ with initial state q_0 , and final states F , to prove that $L(M) = L$, we do the following.

- 1 Come up with languages L_0, L_1, \dots, L_{n-1} such that $L_0 = L$
- 2 Prove by induction on $|w|$, $\hat{\delta}(q_i, w) \in F$ if and only if $w \in L_i$

Typical Problem

Problem

Given a language L , design a DFA M that accepts L , i.e.,
 $L(M) = L$.

How does one go about it?

Methodology

- Imagine yourself in the place of the machine, reading symbols of the input, and trying to determine if it should be accepted.
- Remember at any point you have only seen a part of the input, and you don't know when it ends.

Methodology

- Imagine yourself in the place of the machine, reading symbols of the input, and trying to determine if it should be accepted.
- Remember at any point you have only seen a part of the input, and you don't know when it ends.
- **Figure out what to keep in memory.** It cannot be all the symbols seen so far: it must fit into a finite number of bits.

Strings containing 0

Problem

Design an automaton that accepts all strings over $\{0,1\}$ that contain at least one 0.

Solution

What do you need to remember?

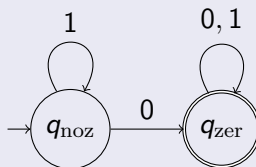
Strings containing 0

Problem

Design an automaton that accepts all strings over $\{0, 1\}$ that contain at least one 0.

Solution

What do you need to remember? Whether you have seen a 0 so far or not!



Automaton accepting strings with at least one 0.

Even length strings

Problem

Design an automaton that accepts all strings over $\{0, 1\}$ that have an even length.

Solution

What do you need to remember?

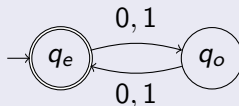
Even length strings

Problem

Design an automaton that accepts all strings over $\{0, 1\}$ that have an even length.

Solution

What do you need to remember? Whether you have seen an odd or an even number of symbols.



Automaton accepting strings of even length.

Pattern Recognition

Problem

Design an automaton that accepts all strings over $\{0, 1\}$ that have 001 as a substring, where u is a substring of w if there are w_1 and w_2 such that $w = w_1 u w_2$.

Solution

What do you need to remember?

Pattern Recognition

Problem

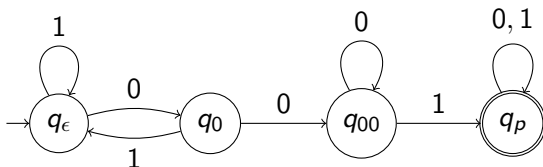
Design an automaton that accepts all strings over $\{0, 1\}$ that have 001 as a substring, where u is a substring of w if there are w_1 and w_2 such that $w = w_1 u w_2$.

Solution

What do you need to remember? Whether you

- haven't seen any symbols of the pattern
- have just seen 0
- have just seen 00
- have seen the entire pattern 001

Pattern Recognition Automaton



Automaton accepting strings having 001 as substring.

grep Problem

Problem

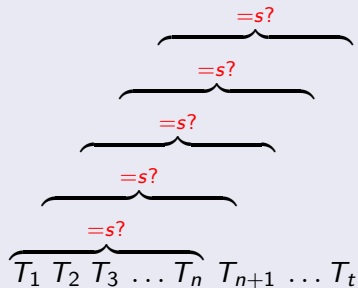
Given text T and string s , does s appear in T ?

grep Problem

Problem

Given text T and string s , does s appear in T ?

Solution

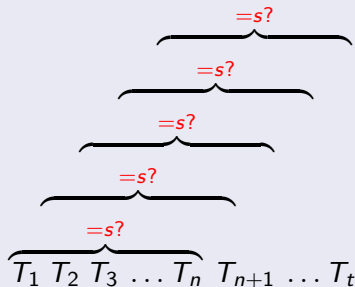


grep Problem

Problem

Given text T and string s , does s appear in T ?

Naïve Solution



Running time = $O(nt)$, where $|T| = t$ and $|s| = n$.

grep Problem

Smarter Solution

Solution

- Build DFA M for $L = \{w \mid \text{there are } u, v \text{ s.t. } w = usv\}$
- Run M on text T

grep Problem

Smarter Solution

Solution

- Build DFA M for $L = \{w \mid \text{there are } u, v \text{ s.t. } w = usv\}$
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Time = time to build M + $O(t)$!

grep Problem

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Time = time to build M + $O(t)$!

Questions

- Is L regular no matter what s is?
- If yes, can M be built “efficiently”?

grep Problem

Smarter Solution

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Time = time to build M + $O(t)$!

Questions

- Is L regular no matter what s is?
- If yes, can M be built “efficiently”?

Knuth-Morris-Pratt (1977): Yes to both the above questions.

Multiples

Problem

Design an automaton that accepts all strings w over $\{0, 1\}$ such that w is the binary representation of a number that is a multiple of 5.

Solution

What must be remembered?

Multiples

Problem

Design an automaton that accepts all strings w over $\{0, 1\}$ such that w is the binary representation of a number that is a multiple of 5.

Solution

What must be remembered? The remainder when divided by 5.

Multiples

Problem

Design an automaton that accepts all strings w over $\{0, 1\}$ such that w is the binary representation of a number that is a multiple of 5.

Solution

What must be remembered? The remainder when divided by 5.
How do you compute remainders?

Multiples

Problem

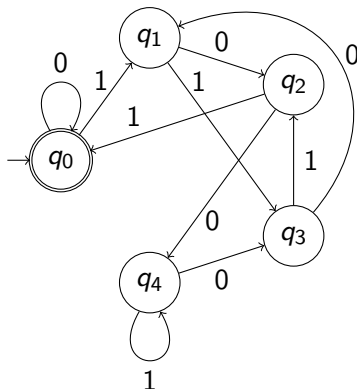
Design an automaton that accepts all strings w over $\{0, 1\}$ such that w is the binary representation of a number that is a multiple of 5.

Solution

What must be remembered? The remainder when divided by 5.
How do you compute remainders?

- If w is the number n then $w0$ is $2n$ and $w1$ is $2n + 1$.
- $(a.b + c) \bmod 5 = (a.(b \bmod 5) + c) \bmod 5$
- e.g. $1011 = 11$ (decimal) $\equiv 1 \bmod 5$
 $10110 = 22$ (decimal) $\equiv 2 \bmod 5$
 $10111 = 23$ (decimal) $\equiv 3 \bmod 5$

Automaton for recognizing Multiples



Automaton recognizing binary numbers that are multiples of 5.

A One k -positions from end

Problem

Design an automaton for the language $L_k = \{w \mid k\text{th character from end of } w \text{ is } 1\}$

Solution

What do you need to remember?

A One k -positions from end

Problem

Design an automaton for the language $L_k = \{w \mid k\text{th character from end of } w \text{ is } 1\}$

Solution

What do you need to remember? The last k characters seen so far!
Formally, $M_k = (Q, \{0, 1\}, \delta, q_0, F)$

- States = $Q = \{\langle w \rangle \mid w \in \{0, 1\}^* \text{ and } |w| \leq k\}$
- $\delta(\langle w \rangle, b) = \begin{cases} \langle wb \rangle & \text{if } |w| < k \\ \langle w_2 w_3 \dots w_k b \rangle & \text{if } w = w_1 w_2 \dots w_k \end{cases}$
- $q_0 = \langle \epsilon \rangle$
- $F = \{\langle 1 w_2 w_3 \dots w_k \rangle \mid w_i \in \{0, 1\}\}$

Lower Bound on DFA size

Proposition

Any DFA recognizing L_k has at least 2^k states.

Proof.

Let M , with initial state q_0 , recognize L_k and assume (for contradiction) that M has $< 2^k$ states.

- Number of strings of length $k = 2^k$
- There must be two distinct string w_0 and w_1 of length k such that $\hat{\delta}(q_0, w_0) = \hat{\delta}(q_0, w_1)$. →

Proof (contd)

Proof (contd).

Let i be the first position where w_0 and w_1 differ. Without loss of generality assume that w_0 has 0 in the i th position and w_1 has 1.

$$\begin{aligned}w_0 0^{i-1} &= \dots \overbrace{0 \dots 0}^k 0^{i-1} \\w_1 0^{i-1} &= \underbrace{\dots}_{i-1} 1 \underbrace{\dots}_{k-i}\end{aligned}$$

$w_0 0^{i-1} \notin L_k$ and $w_1 0^{i-1} \in L_k$. Thus, M cannot accept both $w_0 0^{i-1}$ and $w_1 0^{i-1}$.

...

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...

Proof (contd)

... Almost there

Proof (contd).

So far, $w_0 0^{i-1} \notin L_n$, $w_1 0^{i-1} \in L_n$, and $\hat{\delta}(q_0, w_0) = \hat{\delta}(q_0, w_1)$.

$$\begin{aligned}\hat{\delta}(q_0, w_0 0^{i-1}) &= \hat{\delta}(\hat{\delta}(q_0, w_0), 0^{i-1}) && \text{by Proposition proved} \\ &= \hat{\delta}(\hat{\delta}(q_0, w_1), 0^{i-1}) && \text{by assumpt. on } w_0 \text{ and } w_1 \\ &= \hat{\delta}(q_0, w_1 0^{i-1}) && \text{by Proposition proved}\end{aligned}$$

Thus, M accepts or rejects both $w_0 0^{i-1}$ and $w_1 0^{i-1}$.

Contradiction!



Complement DFAs

problem

Design an automaton for the language $L = \{w \mid w \text{ does not contain the substring } 01\}$

Intersection DFAs: Cross-Product Construction

Let $M_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$ and $M_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$ be DFAs recognizing L_1 and L_2 , respectively.

Idea: Run M_1 and M_2 in parallel on the same input and accept if both M_1 and M_2 accept.

Intersection DFAs: Cross-Product Construction

Let $M_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$ and $M_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$ be DFAs recognizing L_1 and L_2 , respectively.

Idea: Run M_1 and M_2 in parallel on the same input and accept if both M_1 and M_2 accept.

Consider $M = (Q, \Sigma, \delta, q_0, F)$ defined as follows

- $Q = Q_1 \times Q_2$
- $q_0 = \langle q_1, q_2 \rangle$
- $\delta(\langle p_1, p_2 \rangle, a) = \langle \delta_1(p_1, a), \delta_2(p_2, a) \rangle$
- $F = F_1 \times F_2$

Intersection DFAs: Cross-Product Construction

Let $M_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$ and $M_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$ be DFAs recognizing L_1 and L_2 , respectively.

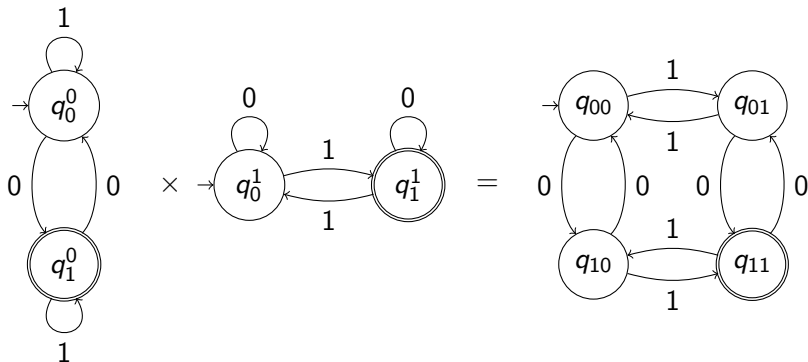
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- $F = F_1 \times F_2$

M accepts $L_1 \cap L_2$ (exercise)

An Example



Another Example

Problem

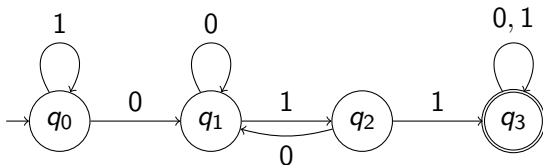
DFA for The language

$L = \{w \mid w \text{ contains both } 011 \text{ and } 110 \text{ as substrings}\}$. (Spring 2020 Capstone Exam question asked for the Turing Machine for the same language.)

We solve this problem with three steps.

Step 1

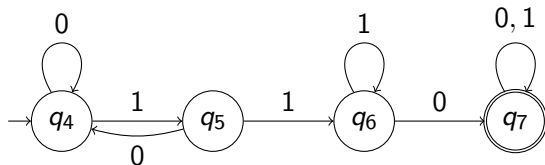
Get the DFA M_1 for language $\{w \mid w \text{ contains the substrings } 011\}$



DFA M_1 for language $\{w \mid w \text{ contains the substrings } 011\}$

Step 2

Get the DFA M_2 for $\{w \mid w \text{ contains the substrings } 110\}$



DFA M_2 for $\{w \mid w \text{ contains the substrings } 110\}$

Step 3

Get the DFA M for

$L = \{w \mid w \text{ contains both } 011 \text{ and } 110 \text{ as substrings}\}$ with M_1 and M_2

