

Total No. of questions + Algo = 41 → Total

No. of questions per day = 4 questions

Total no. of days = 10 days.

2 weeks + 1 class

complexity →

① DFS ✓

② BFS ✓

③ All path] pure Recursion

Discussion

Day 2 (Evening)

① Bus Routes

② Prims → Min cost to connect cities

③ Zero one matrix

④ As far from land as possible

Day 1 (Morning)

① count Islands

② count distinct Islands

③ No. of Enclaves

④ Rotting oranges

Complexity Analysis

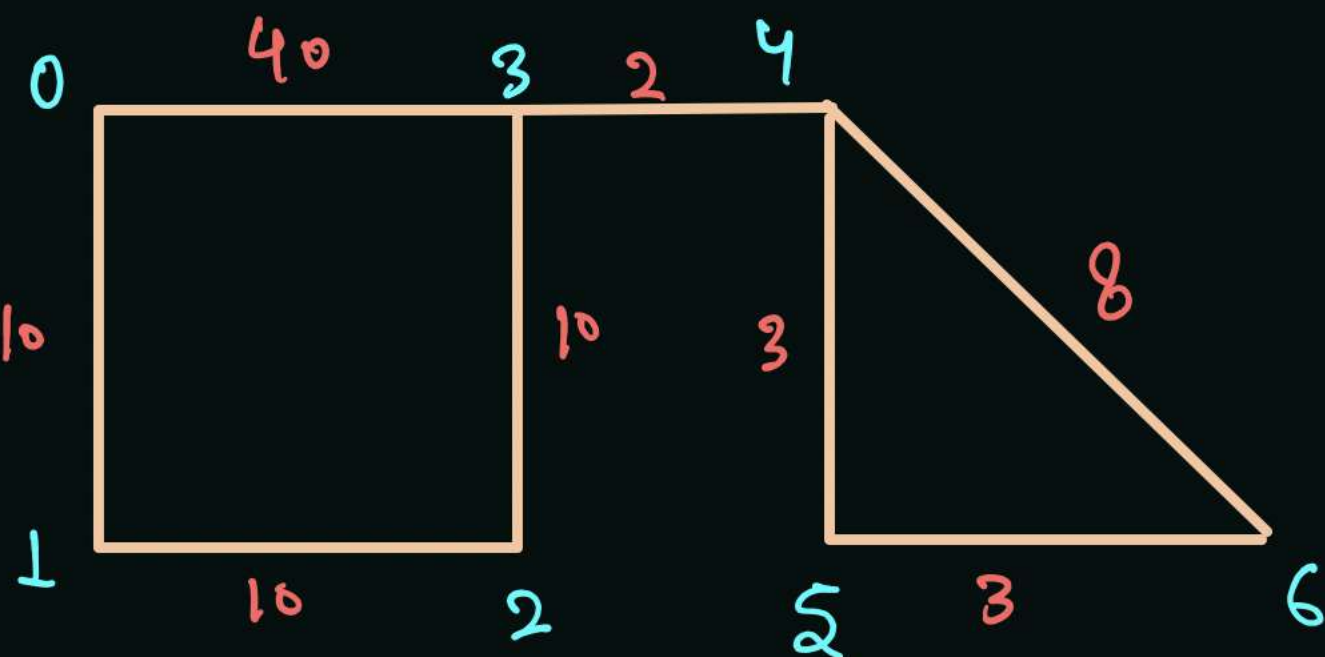
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10:25 AM

int n = 7;

ArrayList<Edge>[] graph = new ArrayList[n];

Initial state -



0	null
1	null
2	null
3	null
4	null
5	null
6	null

0 → 0-3 @ 40, 0-1 @ 10

1 → 1-0 @ 10, 1-2 @ 10

2 → 2-1 @ 10, 2-3 @ 2

3 → 3-0 @ 40, 3-2 @ 10, 3-4 @ 2

4 → 4-3 @ 2, 4-5 @ 3, 4-6 @ 8

5 → 5-4 @ 3, 5-6 @ 3

6 → 6-4 @ 8, 6-5 @ 3

BFS → queue

① get + remove

② mark *

③ work

④ Add neighbor

res = false

true
neighbor

v = 0 1 2 3 4 skip

res = res || dfs()

logical OR

res = false || dfs(from 0)

res = false || dfs(from 1)

res = false || dfs(from 2)

res = ~~True~~ || ~~dfs(from 3)~~

res = ~~True~~ || ~~dfs(from 4)~~

DFS stack

⇒ to aware from these

type of code


```

public static boolean dfs(ArrayList<Edge>[] graph, int src, int dst,
    boolean[] vis, String psf) {
    if(src == dst) {
        psf += dst;
        System.out.println(psf);
        return true;
    }

    vis[src] = true;
    boolean res = false;
    for(Edge e : graph[src]) {
        if(vis[e.nbr] == false) {
            res = res || dfs(graph, e.nbr, dst, vis, psf + src);
        }
    }
    return res;
}

```

constant
'C'

Neighbour
 N_i

Time complexity →

Time = $\underbrace{C + N_1 + C + N_1 + C + N_1 + \dots}_{\text{for single src.}}$
v time.

Time = $v \cdot C + \underbrace{N_0 + N_1 + N_2 + \dots + N_v}_{\text{Total No. of Edges.}}$

Time = $v \cdot C + E$
in order $\boxed{T = O(v + E)}$
if $\frac{E}{v}$ is order of v^2
= $v \times v^2$
= v^3


```

public static boolean bfs(ArrayList<Edge> graph, int src,
    int dst, boolean[] vis) {
    Queue<BPair> qu = new LinkedList<>();
    qu.add(new BPair(src, 0, "" + src));
    boolean res = false;
    while(qu.size() > 0) {
        // 1. get + remove
        BPair rem = qu.remove();
        // 2. mark *
        if(vis[rem.vtx] == true)
            continue;
        vis[rem.vtx] = true;
        // 3. work
        System.out.println(rem.vtx + " " + rem.psf + " @ " + rem.wsf);
        if(src == dst) {
            res = true;
            break;
        }
        // 4. add neighbours
        for(Edge e : graph[rem.vtx]) {
            if(vis[e.nbr] == false) {
                qu.add(new BPair(e.nbr, rem.wsf + e.wt, rem.psf + e.nbr));
            }
        }
    }
    return res;
}

```

} constant C

const

C

N_i

for single vertex = $C + N_i$

for V vertex = $C + N_0 + C + N_1 + C + N_2 + \dots$

$\dots + C + N_{V-1}$
V times

$= V \cdot C + N_0 + N_1 + N_2 + \dots + N_{V-1}$
E

$E = \sum_{i=0}^{V-1} N_i = N_0 + N_1 + \dots + N_{V-1}$

$\Rightarrow \text{Time} = V \cdot C + E$

in order

Time = $O(V + E)$

All path = Recursion
(DFS)

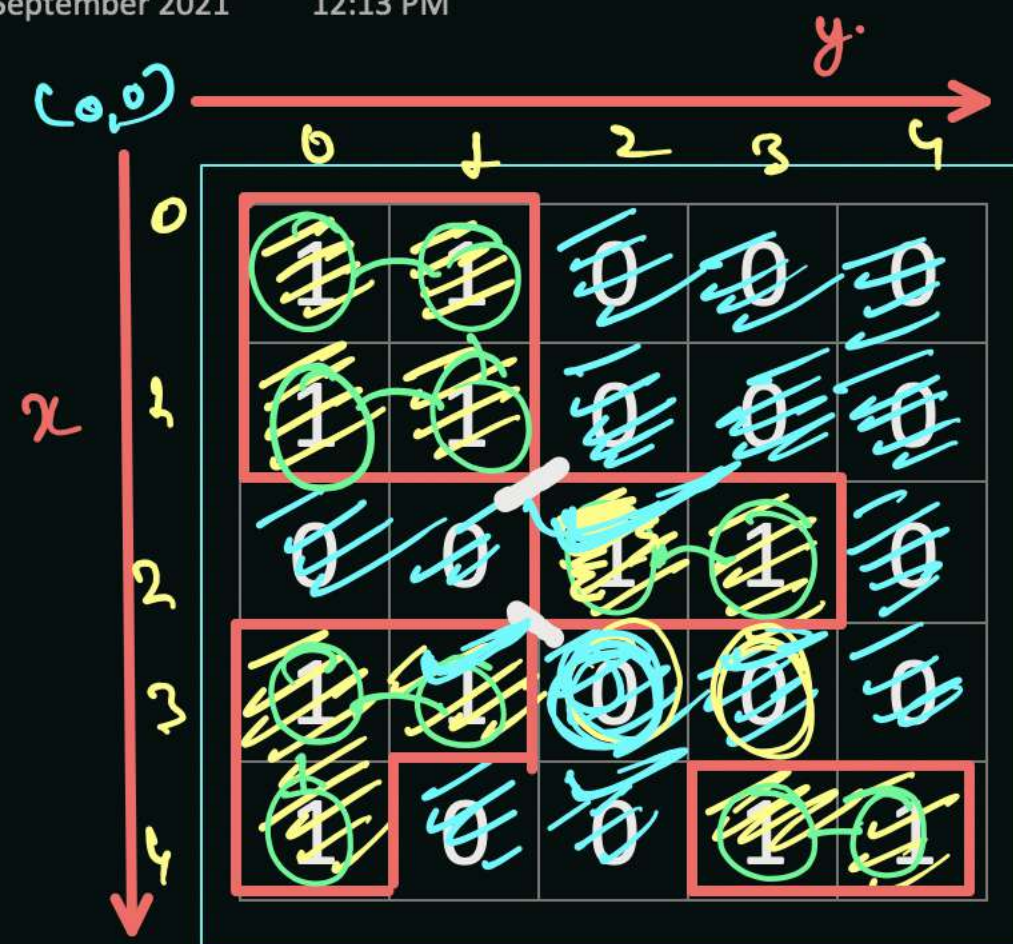
(No. of call) height
 $= (V)$ Particular case

Max. no. of neighbour
height of recursive stack

(max) condition

Number of Islands

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1 → land
0 → water

No. call ⇒ 4]
of
calls DFS'

island ⇒ land surrounded with water.

```
for(int r=0; r<row; r++)
```

```
for(int c=0; c<col; c++)
```

```
if(grid[r][c] == 1)
```

```
BFS()
```

```
island++;
```

(3,2)

(2,2)
(3,1)
(4,2)
(8,3)

Coordinate
System in terms
of matrix →

left
(x, y-1)

top → left → Down Right

Top
(x-1, y)

Right (x, y+1)
Down (x+1, y)

grid not
changed

3 → (1,1), (1,2), (2,1), (2,2)

xdir = [-1, 0, 1, 0]

ydir = [0, -1, 0, 1]

(3,2)
3 + xdir[0]
3 + xdir[1]
3 + xdir[2]
3 + xdir[3]

2 + ydir[0]
2 + ydir[1]
2 + ydir[2]
2 + ydir[3]

Number of Enclaves

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No. of '1' such that there is no way to reach boundary from that '1'. We can travel in top, left, Down, Right direction if it have '1'.

	0	1	2	3	4	5
0	1	0	1	0	0	0
1	1	0	1	1	0	0
2	0	1	0	0	1	0
3	0	1	0	1	1	0
4	0	0	1	0	0	1
5	0	1	1	0	1	0

count = 2 Result

① Travel on boundary and marked connected 1 from boundary

↳ DFS

② Count Remaining 1,

↳ Result.

only searching is task → BFS or DFS

Shortest path in term of Edges

BFS

↳ BFS

3,2 to 4,3
Shortest path

Rotting Oranges

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Rate of rotting = 1 orange per minute in each 4 direction

T L D R

0 → Empty

1 → Fresh

2 → Rotted

	0	1	2	3	4	5
0	2	1	1	1	0	1
1	1	0	0	0	0	0
2	1	0	2	0	1	0
3	1	0	0	0	1	0
4	0	0	0	1	1	2

→ Rotted

Min time to rot all oranges

queue →

BFS

① get

② remove

③ Mark

⑤ work

⑥ add nbs

max Time 5/2

Marking with -2

src time
0, 0, 0

src time
2, 2, 0

src time
4, 3, 0

① Manage count of Rotted orange

Fresh orange != 0 ? -1: max

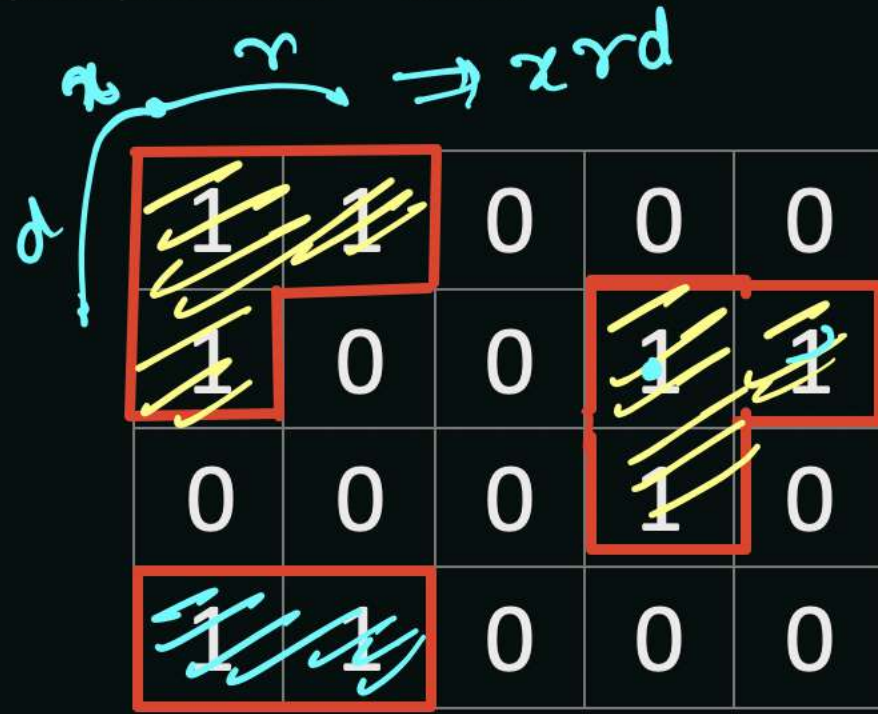
Number of Distinct Islands

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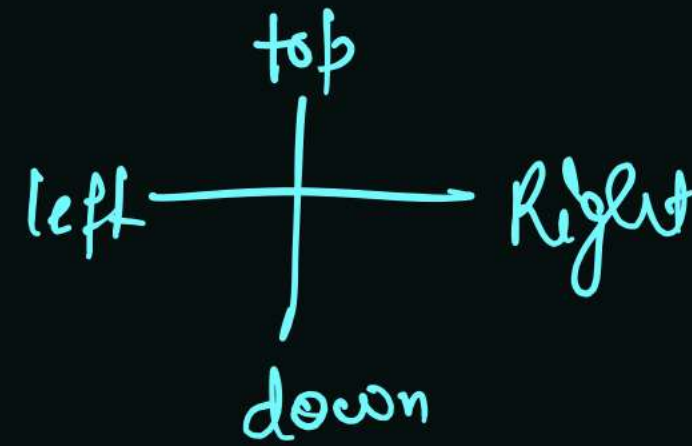
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DFS :-

Hint → Hashing



No. of distinct island = 2
 $xrd = xr$



$\Rightarrow xrd$
 $\Rightarrow xr$
 $\Rightarrow xr$

