

5G NR: Radio
Access
Networks

**SERVICE DATA ADAPTATION
PROTOCOL (SDAP)**

Diverse traffic types

Voice

Broadband

Massive MTC

URLLC

Low data rate
Steady traffic

High data rate
Burst traffic

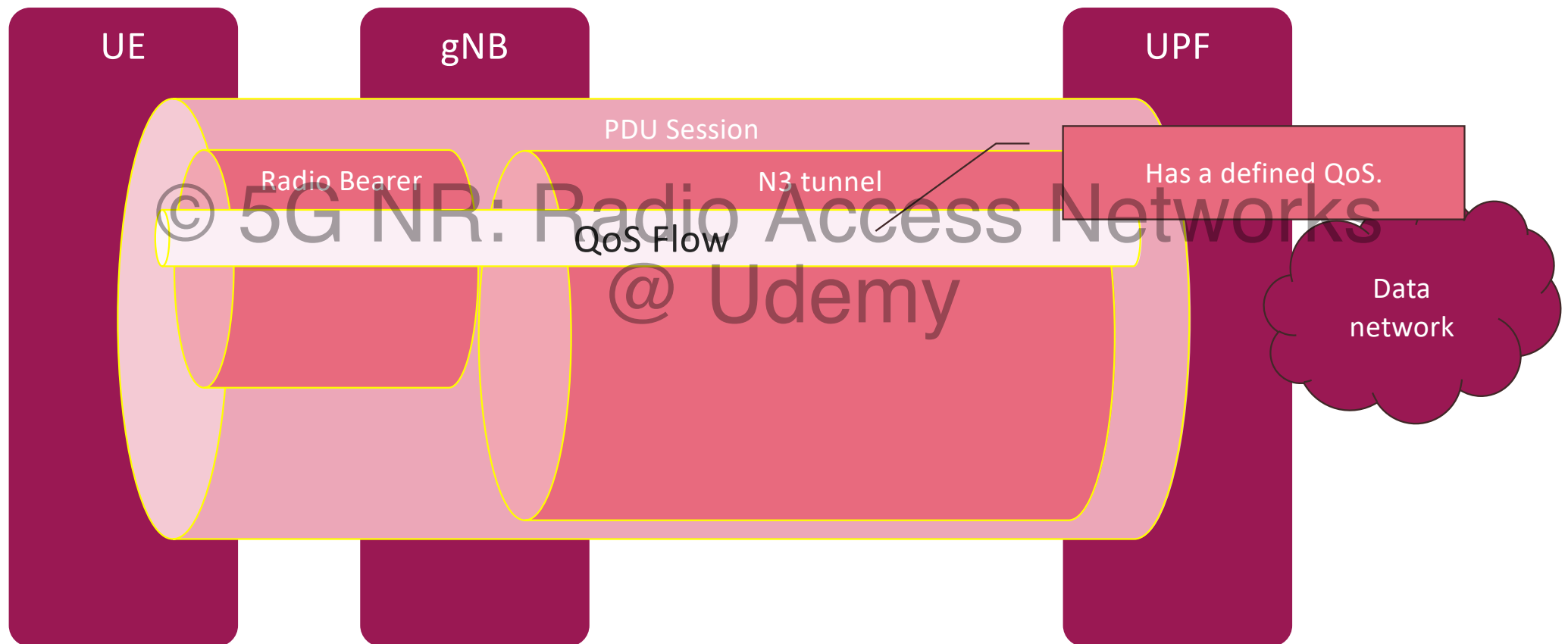
Low data
Large number of
devices

High reliability
Low latency

“the technology that manages the data traffic to achieve the desired performance”

QoS Flows: QFI

QoS Flows



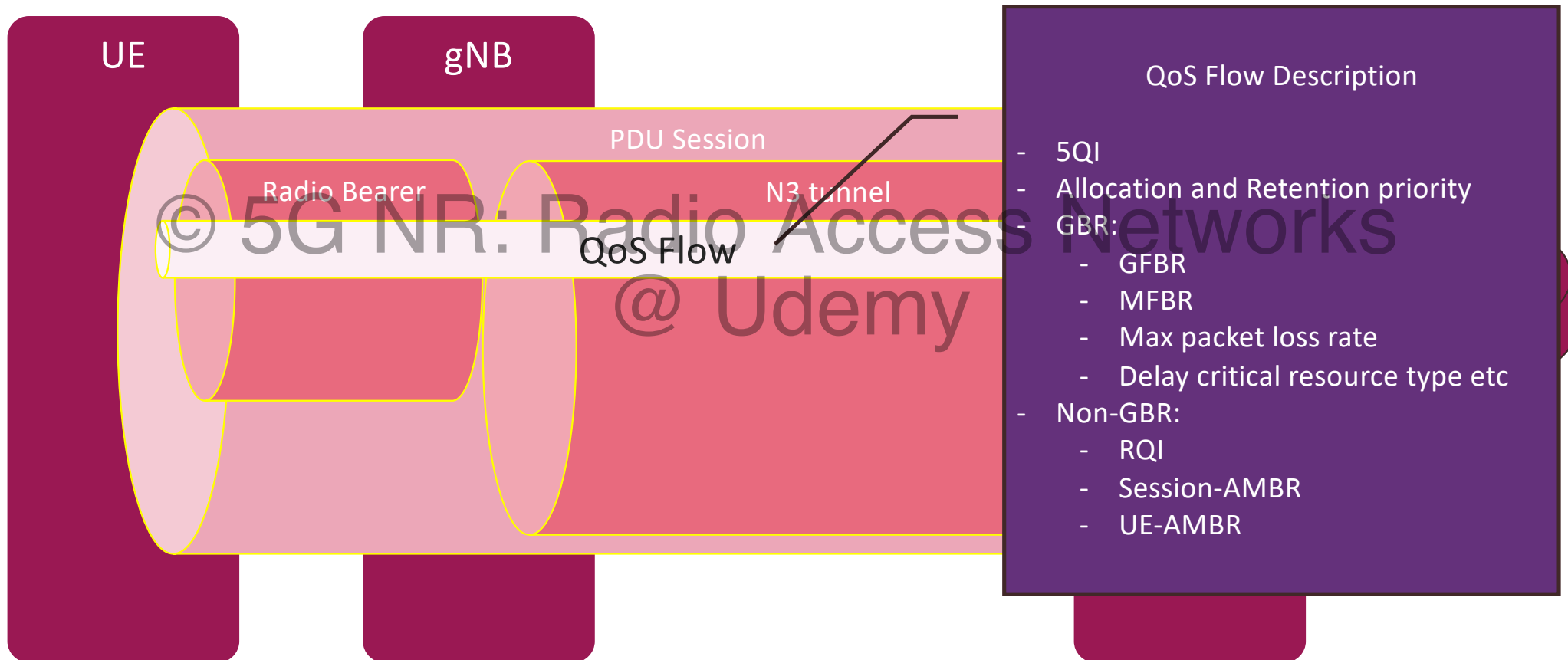
QoS Flow types

GBR

Non-GBR

Delay Critical

QoS Flows



5QI

Non-GBR (Non Guaranteed bit rate)

GBR (Guaranteed bit rate)

Delay critical GBR

5QI Value	Resource Type	Default Priority Level	Packet Delay Budget	Packet Error Rate	Default Maximum Data Burst Volume (NOTE 2)	Default Averaging Window	Example Services
1	GBR NOTE 1	20	100 ms	10^{-2}	N/A	2000 ms	Conversational Voice
2		40	150 ms	10^{-3}	N/A	2000 ms	Conversational Video (Live Streaming)
3		30	50 ms	10^{-3}	N/A	2000 ms	Real Time Gaming, V2X messages Electricity distribution - medium voltage, Process automation - monitoring
4		50	300 ms	10^{-6}	N/A	2000 ms	Non-Conversational Video (Buffered Streaming)
65		7	75 ms	10^{-2}	N/A	2000 ms	Mission Critical user plane Push To Talk voice (e.g., MCPTT)
66		20	100 ms	10^{-2}	N/A	2000 ms	Non-Mission-Critical user plane Push To Talk voice
67		15	100 ms	10^{-3}	N/A	2000 ms	Mission Critical Video user plane
75	Non-GBR NOTE 1	25	50 ms	10^{-2}	N/A	2000 ms	V2X messages
10		10	100 ms	10^{-6}	N/A	N/A	IMS Signalling
60		60	300 ms	10^{-6}	N/A	N/A	Video (Buffered Streaming) TCP-based (e.g., www, e-mail, chat, ftp, p2p file sharing, progressive video, etc.)
70		70	100 ms	10^{-3}	N/A	N/A	Voice, Video (Live Streaming) Interactive Gaming
80		80	300 ms	10^{-6}	N/A	N/A	Video (Buffered Streaming) TCP-based (e.g., www, e-mail, chat, ftp, p2p file sharing, progressive video, etc.)
90		5	60 ms	10^{-6}	N/A	N/A	Mission Critical delay sensitive signalling (e.g., MC-PTT signalling)
69		55	200 ms	10^{-6}	N/A	N/A	Mission Critical Data (e.g. example services are the same as QCI 6/8/9)
79	Delay Critical GBR	65	50 ms	10^{-2}	N/A	N/A	V2X messages
80		68	10 ms	10^{-6}	N/A	N/A	Low Latency eMBB applications Augmented Reality
81	Delay Critical GBR	11	5 ms	10^{-5}	160 B	2000 ms	Remote control (see TS 22.261 [2])

Multiplexing

IP Flows

UE

SDAP:
IP packet
to
QoS Flows

UPF:
IP packet
to
QoS Flows

Radio Bearer

N3 tunnel

QoS Flow

QoS Flow

Radio Bearer

QoS Flow

PDU Session

IP Flows

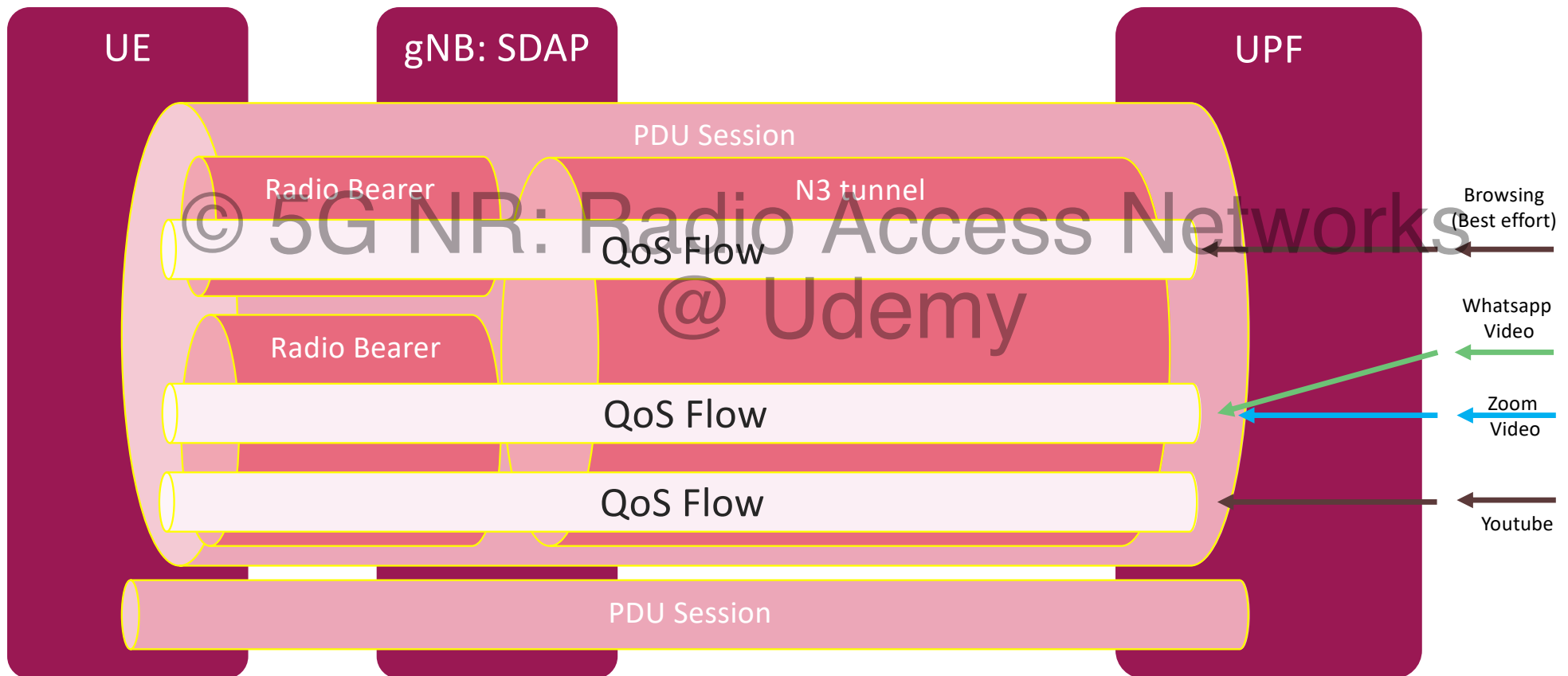
Data
network

Uplink QoS

Reflective
Mapping

Explicit
Mapping

Example



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