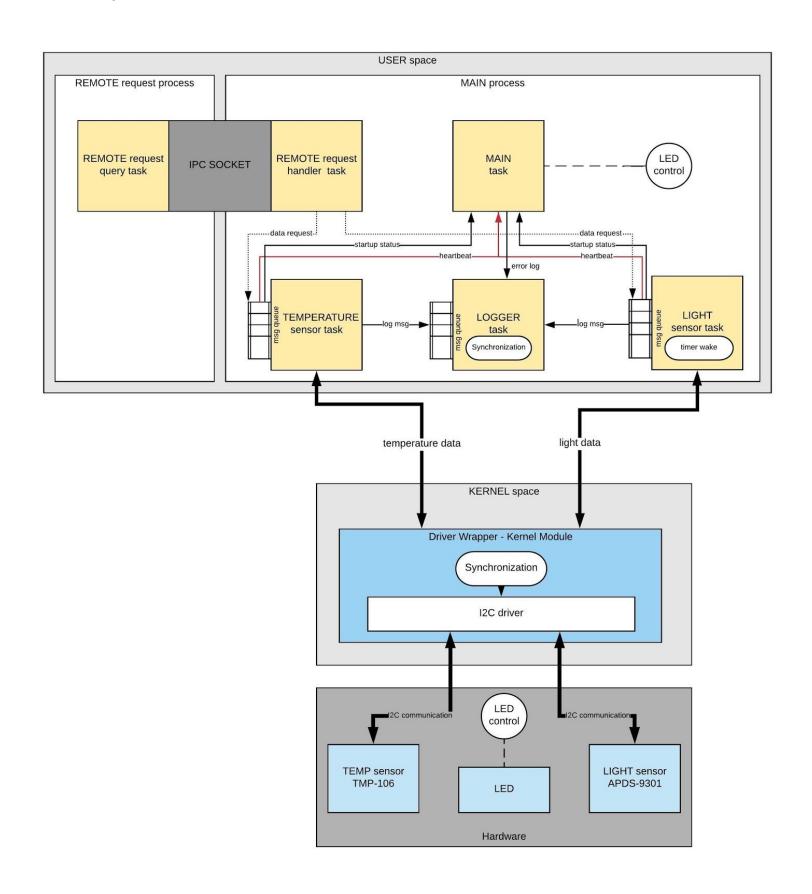
# Software Architecture - Project 1 Advanced Practical Embedded Software Development

Praveen Gnanasekaran Vijoy Sunil Kumar

Date: 02.15.2018

# **Top level Software Architecture view**



# Documentation on needed software structures, tasks names, and task responsibilities will need to be provided.

There will be 5 tasks in total in the MAIN process

- Main task
- Temperature sensor task
- Light sensor task
- Logger task
- Remote request handler task

#### And 1 task in the REMOTE process

Remote request query task

#### **Software Structures and typedefs**

The project will include the following:

#### **Typedefs**

```
typedef enum{
      TEMPERATURE,
      LIGHT
}task_src_t;
typedef enum{
                       //used in log message packet- error log or normal log
      NORMAL,
      ERROR
}log_level_t;
                       //used in heartbeat message packet
typedef enum{
      TEMP ALIVE,
      LIGHT ALIVE,
      TEMP DEAD,
      LIGHT DEAD
}task_status_t;
typedef enum{
      NIGHT,
      DAY
}light_format_t;
```

```
typedef enum{
      CELCIUS,
      KELVIN,
      FAHRENHEIT
}temperature_format_t;
Structures
typedef struct startup{
                                //sent from children threads to main after startup
      task src t source;
      task status t status;
}startup_packet_t;
typedef struct logmsg{
      uint32 t timestamp;
                                //HH:MM:SS:mm
      log level t level;
                                //Error log or normal operation log
                                //TEMPERATURE/LIGHT
      task src t source;
      uint32 t payload;
                                //temperature data or light data or error data
}msg_packet_t;
typedef struct heartbeat{
      uint32 t timestamp;
                                //HH:MM:SS:mm
      task src t source;
                                //TEMPERATURE/LIGHT
      task status t status;
                                //Alive or Dead
}beat_t;
typedef struct remote_req{
      task src t source;
                                //make requests to temp or light
      uint32 t reg addr;
                                //address to read data or config register etc.
```

}remote\_t;

#### **Task responsibilities** will be as follows:

#### Main task

Create children tasks, clean-up on exit, LED control on error, ensure children threads are running - heart beat, receive startup tests results from children tasks.

#### • Temperature sensor task

Configure sensor, read and write registers on sensor-like Tlow THigh, configuration and data, timer for periodic wake up and measurement of data, heartbeat to main, setup message queue, startup tests to check hardware is working, receive request from remote task

#### Light sensor task

Configure sensor, read and write to registers- like command, control, timing, interrupts, threshold and configuration registers, timer for periodic wake up and measurement of data, heartbeat to main, setup message queue, startup tests to check hardware is working, receive request from remote task.

#### Logger task

Collect log information from the other threads (temperature, light ) such as timestamp, log level (severity of log like alarm or debug logs), log ID to indicate which task files the log and the log message, Collect error log from main, setup message queue.

#### Remote request query task

The requesting query task will open socket based on port number and wait for the handler task to accept it so that data transfer can occur between sockets, send data requests to MAIN process.

#### Remote request handler task

create sockets from other processes, receive data requests from REMOTE request process and send data requests to temperature and light tasks.

### **API functions**

# Temperature task will contain APIs like

<pre>startup_packet_t check_startup_temp(void);</pre>	check hardware status - sensor, I2C
<pre>uint8_t send_startup_temp(startup_packet_t startup_result);</pre>	returns success/error in sending startup status to main
<pre>void set_register_temp(uint32_t reg_addr, uint8_t value);</pre>	Write to registers
<pre>uint8_t get_register_temp(uint8_t reg_addr);</pre>	Read from register
<pre>uint32_t format_convert(temperature_format_t format);</pre>	returns transformed data
<pre>void init_timer_temp(uint8_t period);</pre>	Configure timer
<pre>uint8_t log_data_temp(msg_packet_t temp_packet);</pre>	returns success/error in sending packet to logger task
<pre>uint8_t send_beat_temp(beat_t temp_beat);</pre>	returns success/error in sending heartbeat to main
<pre>uint32_t check_temp_req(void);</pre>	Check request from remote request handler task, gets reg address to read.

# For Light sensor task,

startup_packet_t check_startup_light(void);	check hardware status - sensor, I2C
<pre>uint8_t send_startup_light(startup_packet_t startup_result);</pre>	returns success/error in sending startup status to main
<pre>void set_register_light(uint32_t reg_addr, uint8_t value);</pre>	Write to registers
uint8_t get_register_light(uint32_t reg_addr);	Read from register
uint32_t format_convert(light_format_t format);	returns transformed data - day or night
<pre>void init_timer_light(uint8_t period);</pre>	Configure timer
uint8_t log_data_light(msg_packet_t light_packet);	returns success/error in sending packet to logger task

<pre>uint8_t send_beat_light(beat_t light_beat);</pre>	returns success/error in sending heartbeat to main
<pre>uint32_t check_light_req(void);</pre>	Check request from remote request handler task, gets reg address to read.

# For MAIN task,

uint8_t spawn_children(void);	sets thread attributes, creates threads Return status
<pre>void get_heartbeat(beat_t beat);</pre>	check heart beat from children and writes to logger task on error
<pre>void get_startup(startup_packet_t startup);</pre>	check startup status from temperature, light tasks and writes to logger task on error
<pre>uint8_t log_errort(msg_packet_t error_package);</pre>	send error to logger task Return status
<pre>void do_led(uint8_t led_port);</pre>	Controls led on error - start up/heartbeat error
uint8_t destroy_all_children(void);	Close children threads - gracefully Return status

# For LOGGER task,

Return status
---------------

# For REMOTE request handler task,

<pre>void send_temp_req(uint32_t reg_addr);</pre>	Send request to temperature task, with reg address to read
<pre>void send_light_req(uint32_t reg_addr);</pre>	Send request to light task, with reg address to read
uint8_t socket_join();	Join socket from REMOTE process.

# For REMOTE request query task,

	Create socket from REMOTE request process to MAIN process. Return status	
	Notain status	

# Other important concepts will be what is user vs. kernel space software. Indicate if something is a kernel module or a system call.

KERNEL SPACE	USER SPACE
Kernel module as wrapper for I2C driver	MAIN task
	TEMPERATURE sensor task
	LIGHT sensor task
	LOGGER task
	REMOTE request handler task
	REMOTE request query task