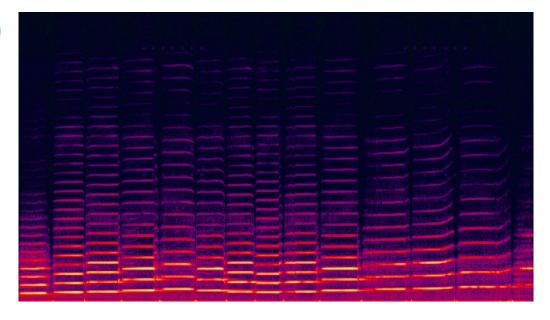
Practical ML.NET User

Group



Sound Classification using ML.Net

Praveen Raghuvanshi @praveenraghuvan



Introduction

- Cloud Architect @ Harman, A Samsung Company
- Domain: Professional Audio, Video & Control
- Area of Expertise: Cloud, Distributed computing
- Area of Interest: AI/ML and IoT
- Location: Bangalore, India
- Member:



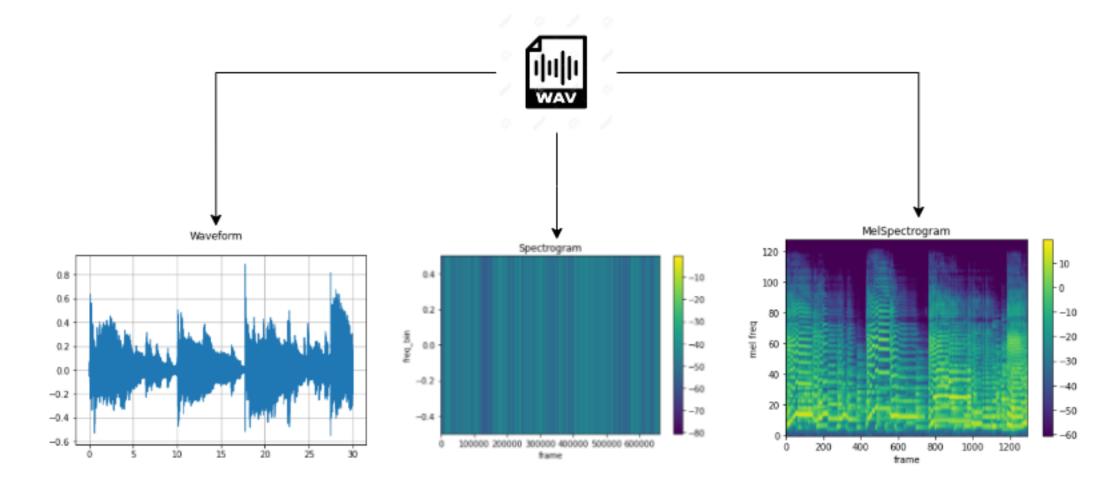
Agenda

- Basics of Sound
- Sound Classification
- Exploratory Data Analysis
- Framework and Tools
- Classification using ML.Net
- Demo

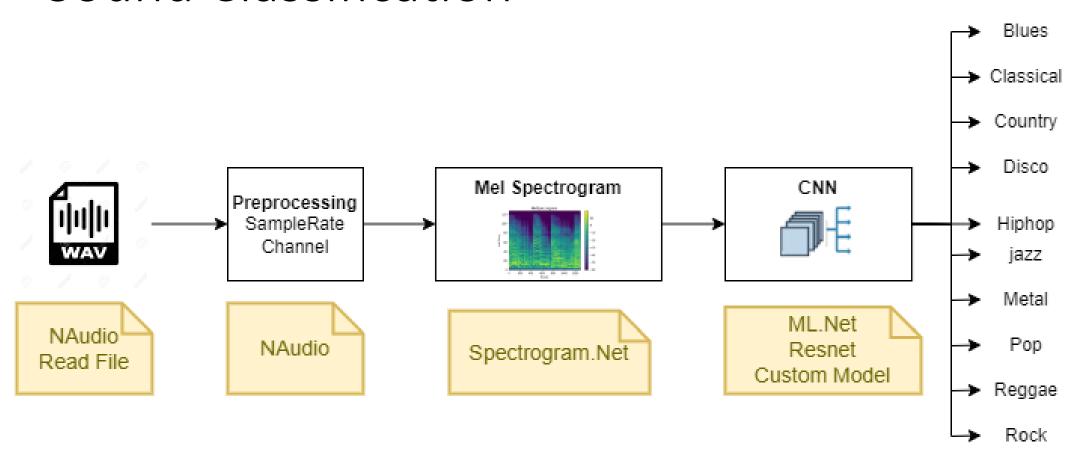
Basics of Sound

- **Sound**: A pressure wave created by a vibrating object.
- Amplitude : Measure of height of a wave or loudness
- Frequency: Total # of waves produced per second. Human(20Hz 20KHz)
- SampleRate: How many times per second a sound is sampled. 44.1KHz, 96KHz
- BitRate: Amount of data transferred into audio. 8-bit, 16-bit, 24-bit.
- Channels: Represents spatial experience of sound. Mono/Stereo/Surround
- FFT: Fast Fourier Transform. A way to convert signal from time to frequency domain

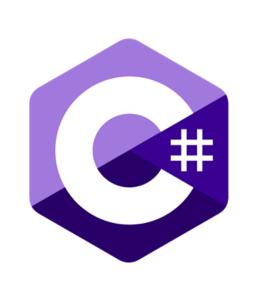
Visual Representation



Sound Classification



Framework and Tools









.NET Interactive

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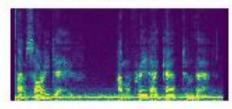
Version: 1.0.230701+897ec27256aa312cc87

Build date: 2021-06-09T11:13:17.2992510Z

https://github.com/dotnet/interactive



Spectrogram .Net



https://bit.ly/3jDAe30

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Resources

Github: https://github.com/praveenraghuvanshi/tech- sessions/tree/master/14042022-Practical-ML-Net-Sound-Classification

Short URL: https://bit.ly/3jDAe30



https://in.linkedin.com/in/praveenraghuvanshi

Thank you

Q & A



https://github.com/praveenraghuvanshi



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https://t.me/joinchat/lifUJQ PuYT757Turx-nLg

https://bit.ly/3jDAe30