

# **Work Progress Report**

Project Period:  $2015/02/16 \sim 2015/08/18$ 

#### Praveenkumar VASUDEVAN

Title

Developing an experimental platform for Human Robot Interaction based on human motions

## 1 2015/06/01-2015/06/07

Date	Content	Problems/Remarks
2015/06/01	<ul> <li>Conference paper discussion and correction</li> <li>Crated new gestures needed for therapy experiment</li> <li>Modified the gesture recognition module to support new gestures.</li> </ul>	-
2015/06/02	<ul> <li>Approach behavior modification (test with simulator a dummy walk)</li> <li>World frame support added in order to find the relative orientation of Nao and human.</li> </ul>	
2015/06/03	<ul> <li>Worked on Approach behavior methodology</li> <li>Fixed lot of bugs in the behavior program execution</li> <li>Testing</li> </ul>	

Date	Content	Problems/Remarks
2015/06/04		
	Behavior simple block added	
	<ul> <li>Expressive say with an argument support</li> </ul>	
	Therapy scenario support start	
2015/06/05		
	Modified main program execution to support therapy scenario	
	• Fixed the bugs in the "expressive say with arguments"	
	• Performed the experiment for the "Therapy facilitator scenario"	
2015/06/06		
	Museum scenario - Choregraphe program added	
	Approach behavior modification	
2015/06/07		
	<ul> <li>Approach behavior as a combination of pure rotation and translation motions</li> <li>Museum scenario experiment</li> </ul>	
	viuseum seename experiment	

## 2 2015/06/08-2015/06/14

Date	Content	Problems/Remarks
2015/06/08	Conference paper update	-
2015/06/09	<ul> <li>Conference paper update</li> <li>Speech recognition module integration (Microsoft speech platform). Added speech recognition node.</li> </ul>	
2015/06/10	Conference paper update and submission	
2015/06/11	<ul> <li>Behavior description method redesign</li> <li>Speech recognition Japanese language test</li> </ul>	
2015/06/12	Thesis documentation	

### 3 2015/06/15-2015/06/21

Date	Content	Problems/Remarks
2015/06/15	<ul><li> Thesis documentation</li><li> Changing behavior description</li></ul>	-
2015/06/16	<ul> <li>Completely changing the way behavior program is defined</li> <li>Added new run time behavior execution engine and direct code generation from the block description</li> </ul>	
2015/06/17	<ul> <li>(Blockly definition → C# code generation → Dynamic execution) - Implementation and test (ongoing)</li> </ul>	

Date	Content	Problems/Remarks
2015/06/18		
	• Speech Trigger implementation and test	
	<ul> <li>Speech response wait function - added new block, implementa- tion and test</li> </ul>	
	<ul> <li>Parallel task execution block - added, implemented</li> </ul>	
	Approach behavior migration to new execution engine	
2015/06/19		
	Thesis documentation	

### 4 2015/06/22-2015/06/28

Date	Content	Problems/Remarks
2015/06/22	<ul><li> Thesis documentation</li><li> Questionnaire discussion</li></ul>	-
2015/06/23	<ul> <li>Thesis documentation</li> <li>First year students: Choregraphe Lesson</li> </ul>	
2015/06/24	Thesis documentation	
2015/06/25	<ul> <li>Implemented asynchronous robot task execution</li> <li>FSM for execution of tasks in the robot side and the application side</li> <li>Fixed priority based premption implementation and test</li> </ul>	

Date	Content	Problems/Remarks
2015/06/26		
	Thesis documentation	
	Fixed priority premption test	
	Parallel task execution test	
2015/06/27		
	Software update on GVLab Nao and TagawaLab Nao	
	• Fixed priority premption test in real robot	
	Parallel task execution test in real robot	
2015/06/28	Thesis documentation	

### 5 2015/06/29-2015/06/30

Date	Content	Problems/Remarks
2015/06/29	<ul><li> Thesis documentation</li><li> Questionnaire update</li><li> Preparation for user study</li></ul>	-
2015/06/30	<ul><li> Thesis documentation</li><li> Handout preparation</li></ul>	