A

Major Project

On

PATROLLING ROBOT USING EMBEDDED C

(Submitted in partial fulfilment of the requirements for the award of Degree)

BACHELOR OF TECHNOLOGY

In

COMPUTER SCIENCE AND ENGINEERING

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2018-2022

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING



CERTIFICATE

This is to certify that the project entitled "PATROLLING ROBOT USING EMBEDDED C" being submitted by G. PRAVEESHA (187R1A0585), M. V. SREEMAN BHARADWAZ (187R1A0592) & HITESH SIRVI (187R1A0596) in partial fulfillment of the requirements for the award of the degree of B.Tech in Computer Science and Engineering to the Jawaharlal Nehru Technological University Hyderabad, is a record of bonafide work carried out by him/her under our guidance and supervision during the year 2021-22. It is certified that they have completed the project satisfactorily. The results embodied in this thesis have not been submitted to any other University or Institute for the award of any degree or diploma.

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ABSTRACT

Nowadays Safety and rules are the biggest concern in many parts of the world. There are certain areas where women are being harassed, raped, etc. Not to mention that people don't obey the traffic rules or do not wear helmets. Considering the present scenario where the world just has come out of Covid 19 and yet to deal with its variants like Delta variant and Omicron as well, it is important that people wear masks. All these rules are just followed only if people are under surveillance due to their negligence. Unfortunately there are no CCTVs in all areas. It is not possible for the government to keep an eye on each person. The police officer may not patrol all areas. So here we propose a Patrolling robot an IOT based robot vehicle so that they can monitor all the surrounding areas from one particular area. The robot uses cameras mounted on robotic vehicles for monitoring of premises. It provides continuous monitoring through live broadcasting of the surroundings. This project focuses on a robot that is designed for the purpose of patrolling and surveillance of people in small areas or colonies where police officers do not usually patrol and no CCTVs to monitor people who are deviating from the rules in certain areas taking advantage of the fact that police officers do not patrol in such areas.

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1. INTRODUCTION

1. INTRODUCTION

1.1 PROJECT SCOPE

This project is titled "Patrolling Robot Using Embedded C". This robot helps users i.e police officers to patrol and monitor the small areas where people tend to ignore traffic rules, not wearing masks as we can see, cases of Covid-19 and Omicron variant are increasing day by day and also harassing women and many such incidents can be monitored. As there are no CCTVs in such areas, this would help reduce such cases and maintain the integrity of the citizens.

1.2 PROJECT PURPOSE

This project has been developed to focus on a robot that is designed solely to serve the purpose of patrolling and surveillance of people in small areas or colonies where police officers do not usually patrol and to monitor people who are deviating from the rules in certain areas taking advantage of the fact that police officers do not patrol in such areas.

1.3 PROJECT FEATURES

The main feature of this project is that the system uses a camera mounted on the robotic vehicle for monitoring surroundings. The robot vehicle can be easily operated using mobile while connected to Wifi. This is controlled by the user to monitor the live streaming. To patrol at night, an LED light is attached to the robot.

2. \$	SYST	'EM	ANA	ALY	SIS

2. SYSTEM ANALYSIS

SYSTEM ANALYSIS

System Analysis is the important phase in the system development process. The System is studied to the minute details and analyzed. In analysis, a detailed study of these operations performed by the system and their relationships within and outside the system is done. A key question considered here is, "what must be done to solve the problem?" The system is viewed as a whole and the inputs to the system are identified. Once analysis is completed the analyst has a firm understanding of what is to be done.

2.1 PROBLEM DEFINITION

We do know that there are CCTVs only in certain areas and it is also not possible to implement them in all the areas right away. What is the problem of not having CCTV in areas? There are numerous problems like people deviating from rules, not wearing masks, theft, suspicious persons, looking for wanted criminals, safety, etc. There is a need for a system that minimizes these issues at least to a certain point.

2.2 EXISTING SYSTEM

There are certain areas where there are more chances of not obeying the traffic rules. Not to mention the present scenario where the world just has come out of Covid 19 and yet to deal with its variants like Delta variant and Omicron as well, people must wear masks and many more issues. All these rules are just followed only if people are under surveillance due to their negligence. Unfortunately, there are no CCTVs in such areas which is an advantage to people who neglect the rules.

2.2.1 LIMITATIONS OF EXISTING SYSTEM

Following are the limitations of the existing system:

- Police aren't able to patrol all the places.
- It is not easy to patrol at night time.
- No CCTVs in all areas.

2.3 PROPOSED SYSTEM

We propose a Patrolling robot, IOT based where the system uses cameras mounted on the robot vehicle for securing or monitoring any premises. It provides continuous monitoring through live broadcasting of the site from mobile. This is controlled by police officers to monitor the live streaming and when he/she sees something abnormal then the police officer can directly go to that specific location. This project focuses on a robot that is designed solely to serve the purpose of providing security and surveillance of people in small areas or colonies where police officers do not usually patrol and to monitor people who are deviating from the rules in certain areas taking advantage of the fact that police officers do not patrol in such areas. This is like a movable surveillance robot, which is designed for patrolling purposely only.

2.3.1 ADVANTAGES OF THE PROPOSED SYSTEM

The following are the advantages of the proposed system:

- Police aren't able to patrol all the places this robot will help the police to just watch the streaming from a remote location.
- The robot vehicle is Controllable.
- Easy to use.

- Includes the Light to make surroundings visible at night.
- The device is movable covering the surroundings.

2.4 FEASIBILITY STUDY

The feasibility of the project is analyzed in this phase and the business proposal is put forth with a very general plan for the project and some cost estimates. During system analysis, the feasibility study of the proposed system is to be carried out. This is to ensure that the proposed system is not a burden to the company. Three key considerations involved in the feasibility analysis:

- Economic Feasibility
- Technical Feasibility
- Social Feasibility

2.4.1 ECONOMIC FEASIBILITY

The developing system must be justified by cost and benefit. Criteria to ensure that effort is concentrated on a project, which will give best, return at the earliest. One of the factors, which affect the development of a new system, is the cost it would require. The following are some of the important financial questions asked during the preliminary investigation:

- The costs conduct a full system investigation.
- The cost of the hardware and software.
- The benefits are in the form of reduced costs or fewer costly errors.

Since the system is developed as part of project work, there is no manual cost to spend for the proposed system. Also, all the resources are already available, which gives an indication that the system is economically possible for development.

2.4.2 TECHNICAL FEASIBILITY

This study is carried out to check the technical feasibility, that is, the technical requirements of the system. Any system developed must not have a high demand on the available technical resources. The developed system must have a modest requirement, as only minimal or null changes are required for implementing this system.

2.4.3 BEHAVIORAL FEASIBILITY

This includes the following questions:

- Is there sufficient support for the users?
- Will the proposed system cause harm?

The project would be beneficial because it satisfies the objectives when developed and installed. All behavioral aspects are considered carefully and conclude that the project is behaviorally feasible.

2.5 HARDWARE & SOFTWARE REQUIREMENTS

2.5.1 HARDWARE REQUIREMENTS:

Hardware interfaces specify the logical characteristics of each interface between the software product and the hardware components of the system.

The following are some hardware requirements:

MATERIAL	QUANTITY
ESP 32 CAM	1
L293D Motor Driver	2
Robo Case	1
Motor Wheels	2
DC Motors 200rpm	2
Battery	2
Wifi	-
Connecting Wires	-

Table 2.5.1:Hardware Requirements

2.5.2 SOFTWARE REQUIREMENTS:

Software Requirements specifies the logical characteristics of each interface and software components of the system. The following are some software requirements:

• IDE: Arduino IDE

• Languages: Embedded C, CPP

3. ARCHITECTURE

3. ARCHITECTURE

3.1 PROJECT ARCHITECTURE

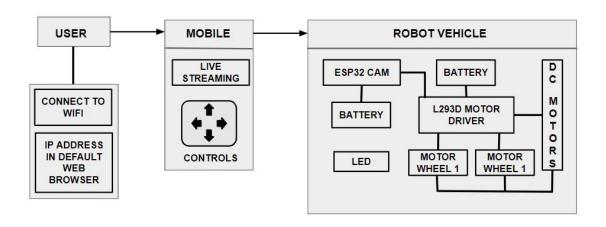


Figure 3.1: Project Architecture of Patrolling Robot Using Embedded C

3.2 DESCRIPTION

The mobile acts as an interface between the user and robot vehicle. The user can operate the robot vehicle through mobile. The user has to connect to Wifi. Later the user has to open the given IP Address in his/her default web browser which directs them to a page where the controls and live streaming are displayed.

The robot vehicle consists of two motor wheels that are connected to two DC motors. The L293D motor driver is used to drive these two DC motors in any direction. The ESP 32 CAM is placed on the top of the robot vehicle, which is used for live streaming purposes. This ESP 32 CAM is programmed using Embedded C language. The L293D motor driver is connected to ESP32 Cam to protect it from back EMF. Both ESP32 Cam and L293D motor driver are connected to batteries respectively. As the user uses the control keys, the robot vehicle moves by providing live streaming to the user.

3.3 USE CASE DIAGRAM

In the use case diagram, we have three actors who are the user, the mobile, and the robot vehicle. The user operates the robot vehicle through mobile.

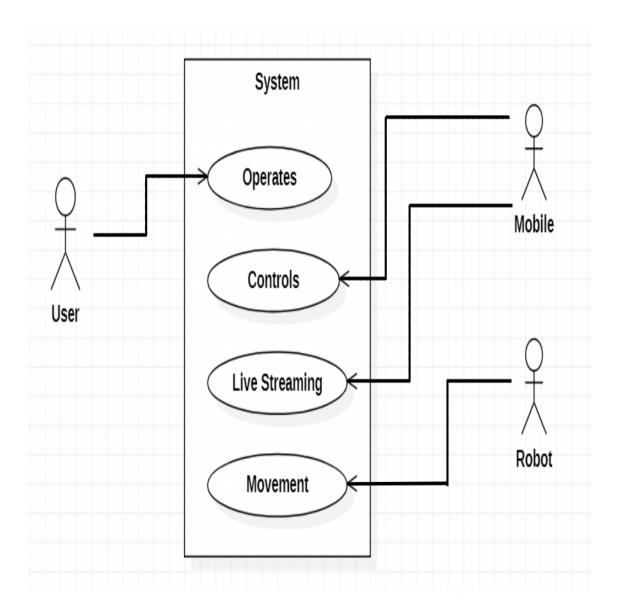


Figure 3.2: Use Case Diagram for Patrolling Robot Using Embedded C

3.4 CLASS DIAGRAM

Class Diagram is a collection of classes and objects.

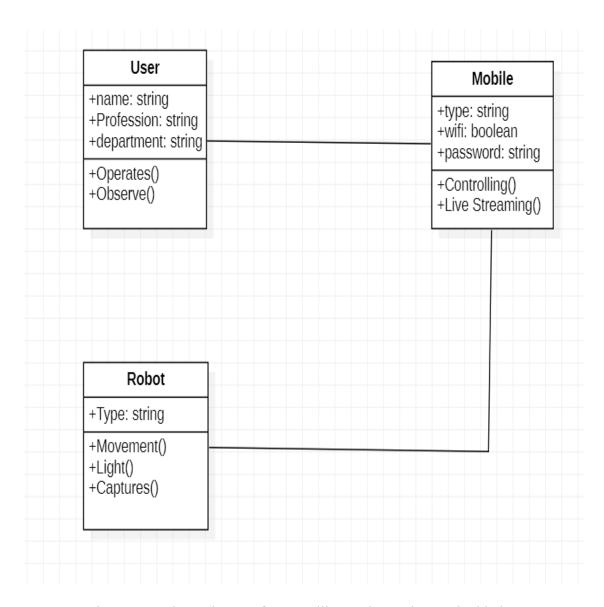


Figure 3.3: Class Diagram for Patrolling Robot Using Embedded C

3.5 SEQUENCE DIAGRAM

The below Figure 3.4 depicts the Sequence diagram of Patrolling Robot Using Embedded C.

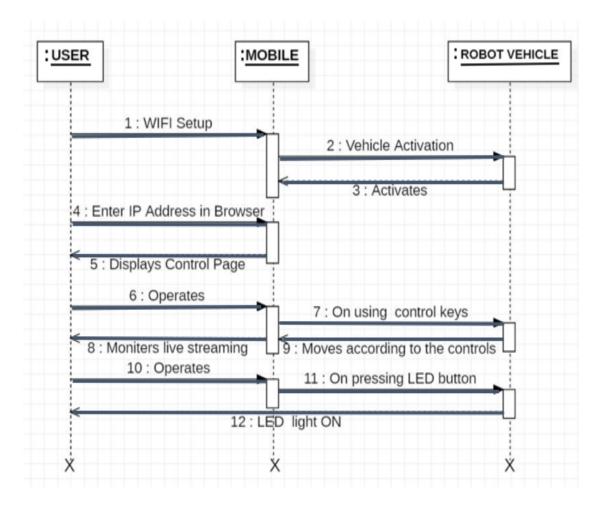


Figure 3.4: Sequence Diagram for Patrolling Robot Using Embedded C

3.6 ACTIVITY DIAGRAM

The activity diagram describes the flow of activity states.

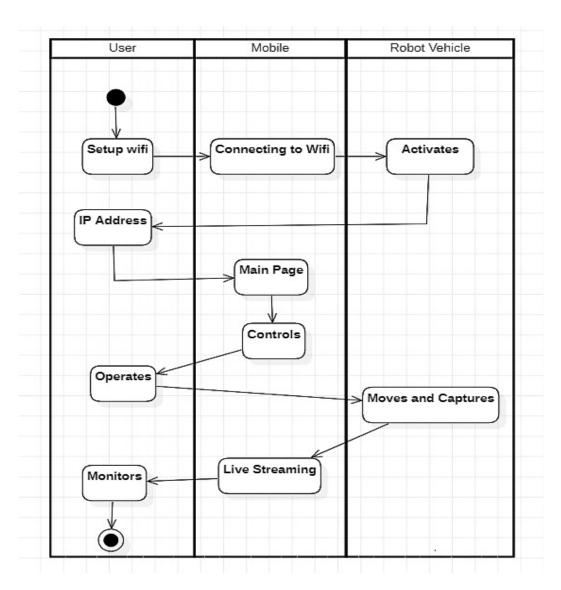


Figure 3.5: Activity Diagram for Patrolling Robot Using Embedded

3.7 DATA FLOW DIAGRAM

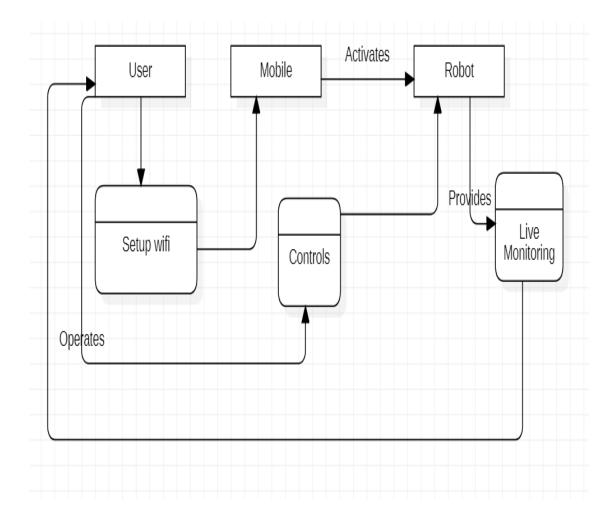


Figure 3.6: Data Flow Diagram for Patrolling Robot Using Embedded C

4. IMPLEMENTATION

4.1 SAMPLE CODE

```
//ESP32 Camera Surveillance Car
#include "esp camera.h"
#include <WiFi h>
//
// WARNING!!! Make sure that you have either selected ESP32 Wrover Module,
       or another board which has PSRAM enabled
//
// Adafruit ESP32 Feather
// Select camera model
//#define CAMERA MODEL_WROVER_KIT
//#define CAMERA MODEL M5STACK PSRAM
#define CAMERA MODEL AI THINKER
const char* ssid = "elegant"; //Enter SSID WIFI Name
const char* password = "smartwork"; //Enter WIFI Password
#if defined(CAMERA MODEL WROVER KIT)
#define PWDN GPIO NUM -1
#define RESET GPIO NUM -1
#define XCLK GPIO NUM 21
#define SIOD GPIO NUM 26
#define SIOC GPIO NUM 27
#define Y9 GPIO NUM
                       35
#define Y8 GPIO NUM
                       34
#define Y7 GPIO NUM
                       39
#define Y6 GPIO NUM
                       36
#define Y5 GPIO NUM
                       19
#define Y4 GPIO NUM
                       18
#define Y3 GPIO NUM
                       5
#define Y2 GPIO NUM
#define VSYNC GPIO NUM 25
#define HREF GPIO NUM 23
#define PCLK GPIO NUM 22
#elif defined(CAMERA MODEL AI THINKER)
#define PWDN GPIO NUM
                          32
#define RESET GPIO NUM -1
#define XCLK GPIO NUM
                          0
#define SIOD GPIO NUM
                         26
#define SIOC GPIO NUM
```

```
#define Y9 GPIO NUM
                          35
#define Y8 GPIO NUM
                          34
#define Y7 GPIO NUM
                          39
#define Y6 GPIO NUM
                          36
#define Y5 GPIO NUM
                          21
#define Y4 GPIO NUM
                          19
#define Y3 GPIO NUM
                          18
#define Y2 GPIO NUM
                           5
#define VSYNC_GPIO_NUM 25
#define HREF GPIO NUM
                            23
#define PCLK GPIO NUM
                            22
#else
#error "Camera model not selected"
#endif
// GPIO Setting
extern int gpLb = 2; // Left 1
extern int gpLf = 14; // Left 2
extern int gpRb = 15; // Right 1
extern int gpRf = 13; // Right 2
extern int gpLed = 4; // Light
extern String WiFiAddr ="";
void startCameraServer();
void setup() {
 Serial.begin(115200);
 Serial.setDebugOutput(true);
 Serial.println();
 pinMode(gpLb, OUTPUT); //Left Backward
 pinMode(gpLf, OUTPUT); //Left Forward
 pinMode(gpRb, OUTPUT); //Right Forward
 pinMode(gpRf, OUTPUT); //Right Backward
 pinMode(gpLed, OUTPUT); //Light
 //initialize
 digitalWrite(gpLb, LOW);
 digitalWrite(gpLf, LOW);
 digitalWrite(gpRb, LOW);
 digitalWrite(gpLed, LOW);
 camera config t config;
 config.ledc channel = LEDC CHANNEL 0;
 config.ledc timer = LEDC TIMER 0;
```

```
config.pin d0 = Y2 GPIO NUM;
config.pin d1 = Y3 GPIO NUM;
config.pin d2 = Y4 GPIO NUM;
config.pin d3 = Y5 GPIO NUM;
config.pin d4 = Y6 GPIO NUM;
config.pin d5 = Y7 GPIO NUM;
config.pin d6 = Y8 GPIO NUM;
config.pin d7 = Y9 GPIO NUM;
config.pin xclk = XCLK GPIO NUM;
config.pin pclk = PCLK GPIO NUM;
config.pin vsync = VSYNC GPIO NUM;
config.pin href = HREF GPIO NUM;
config.pin sscb sda = SIOD GPIO NUM;
config.pin sscb scl = SIOC GPIO NUM;
config.pin pwdn = PWDN GPIO NUM;
config.pin reset = RESET GPIO NUM;
config.xclk freq hz = 20000000;
config.pixel format = PIXFORMAT JPEG;
//init with high specs to pre-allocate larger buffers
if(psramFound()){
 config.frame size = FRAMESIZE UXGA;
 config.jpeg quality = 10;
 config.fb count = 2;
} else {
 config.frame size = FRAMESIZE SVGA;
 config.jpeg quality = 12;
 config.fb count = 1;
// camera init
esp err t err = esp camera init(&config);
if (err != ESP OK) {
 Serial.printf("Camera init failed with error 0x%x", err);
 return;
}
//drop down frame size for higher initial frame rate
sensor t * s = esp camera sensor get();
s->set framesize(s, FRAMESIZE CIF);
WiFi.begin(ssid, password);
while (WiFi.status() != WL CONNECTED) {
 delay(500);
 Serial.print(".");
```

```
Serial.println("");
  Serial.println("WiFi connected");

startCameraServer();

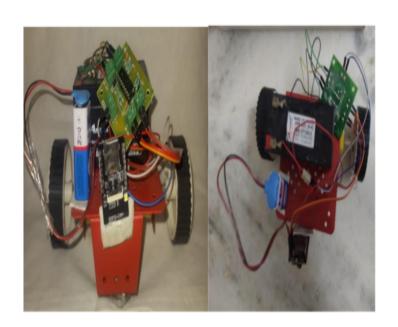
Serial.print("Camera Ready! Use 'http://");
  Serial.print(WiFi.localIP());
  WiFiAddr = WiFi.localIP().toString();
  Serial.println("' to connect");
}

void loop() {
  // put your main code here, to run repeatedly:
}
```

5. SCREENSHOTS

5.1 DEVELOPED PATROLLING ROBOT

Below are the images of the developed Patrolling Robot. The robot comprises L293D Motor Driver, ESP32 Cam, DC motors, two wheels, rechargeable battery, 9v battery and connecting wires.

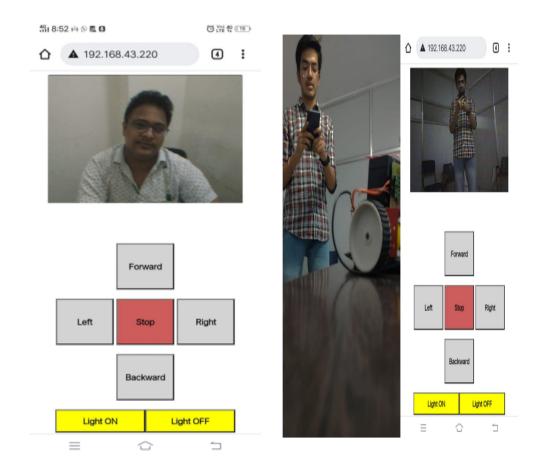




Screenshot 5.1: Developed Patrolling Robot

5.2 LIVE STREAMING

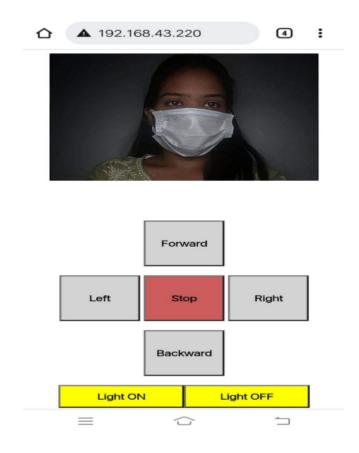
The below image shows us the user who is controlling the robot through his mobile and the robot capturing the live streaming which can be observed in the user's mobile phone.



Screenshot 5.2: Image and screenshot of live streaming

5.3 GUI IN MOBILE AND LIVE STREAMING

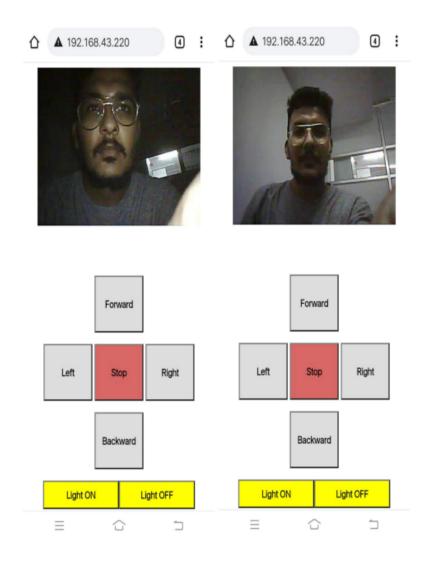
The below image shows us the GUI of the model and robot capturing an image of a person under low light condition.



Screenshot 5.3: GUI in mobile and live streaming under low light

5.4 FUNCTION WITH LED OFF AND ON RESPECTIVELY UNDER LOW LIGHT

The below image shows us the working of LED functionality which can be turned on and off under the low light condition.



Screenshot 5.4: Functioning with LED on and off respectively

6. TESTING

6. TESTING

6.1 INTRODUCTION TO TESTING

The purpose of testing is to discover errors. Testing is the process of trying to discover every conceivable fault or weakness in a work product. It is the process of exercising software with the intent of ensuring that the Software system meets its requirements and user expectations and does not fail in an unacceptable manner.

6.2 TYPES OF TESTING

6.2.1 UNIT TESTING

Unit testing involves the design of test cases that validate that the internal program logic is functioning properly, and that program inputs produce valid outputs. All decision branches and internal code flow should be validated. It is the testing of individual software units of the application. This is a structural testing that relies on knowledge of its construction and is invasive.

6.2.2 INTEGRATION TESTING

Integration tests are designed to test integrated software components to determine if they actually run as one program. Integration tests demonstrate that although the components were individually satisfactory, as shown by successfully unit testing, the combination of components is correct and consistent. Integration testing is specifically aimed at exposing the problems that arise from the combination of components.

6.2.3 FUNCTIONAL TESTING

Functional tests provide systematic demonstrations that functions tested are available as specified by the business and technical requirements, system documentation, Functional testing is centered on the following items:

Valid Input: identified classes of valid input must be accepted

Invalid Input: identified classes of invalid input must be rejected.

Functions: identified functions must be exercised.

Output: identified classes of application outputs must be exercised.

Systems/Procedures: interfacing systems or procedures must be invoked.

6.3 TEST CASES

6.3.1 WORKING OF ROBOT

Test Case ID	Test Case Name	Purpose	Input	Output
1	Forward	To move robot forward	Press on forward button	Robot moves forward
2	Backward	To move robot backward	Press on backward button	Robot moves backward
3	Left	To move robot left	Press on left button	Robot moves left
4	Right	To move robot right	Press on right button	Robot moves right
5	Stop	To stop robot	Press on stop button	Robot stops moving
6	Light On	To on LED	Press on Light on button	LED ON
7	Light Off	To off LED	Press on Light off button	LED OFF

Table 6.1: Results of working of Robot

7. CONCLUSION	
	7. CONCLUSION

7. CONCLUSION & FUTURE SCOPE

7.1 PROJECT CONCLUSION

The model offers live streaming of the surroundings and works with Wi-Fi, which can be switched to Bluetooth depending on user needs. It has an LED function that makes it easy to use at night. This designed model helps to monitor the surrounding area and helps to at least partially solve the mentioned problem since it is impossible to install cameras everywhere.

7.2 Future Scope

The use of artificial intelligence can extend this robot further. It can be trained as per the user's requirement and the detection of actions can be implemented. Though the idea of patrolling may not be new, the implementation of ideas makes it more convenient and readily available to any user to make use of it.

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8.2 GITHUB LINK

https://github.com/praveeshagongura/Patrolling-Robot-using-Embedded-C