# A Case For Cross-Domain Observability to Debug Performance Issues in Microservices

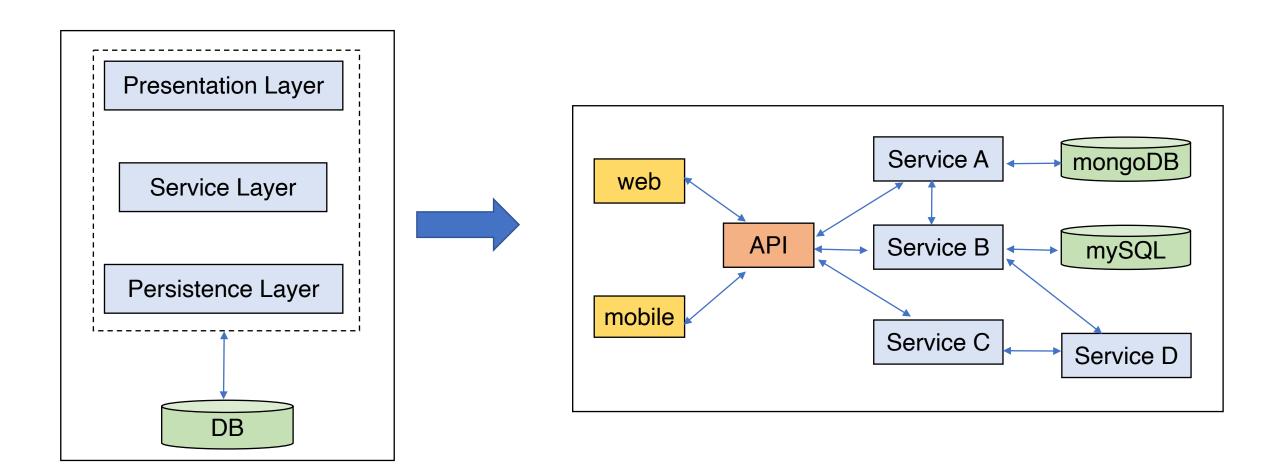
Ranjitha K, Praveen Tammana,

Pravein Govindan Kannan, Priyanka Naik



IBM Research

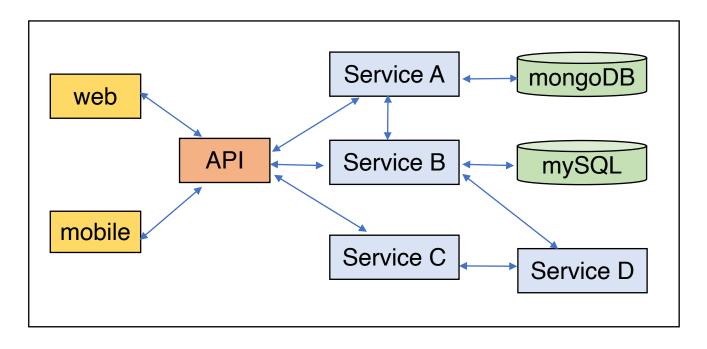
## Cloud Deployments - Microservices



Monolithic Architecture

Microservices Architecture

# Cloud Deployments – SLA Violations!

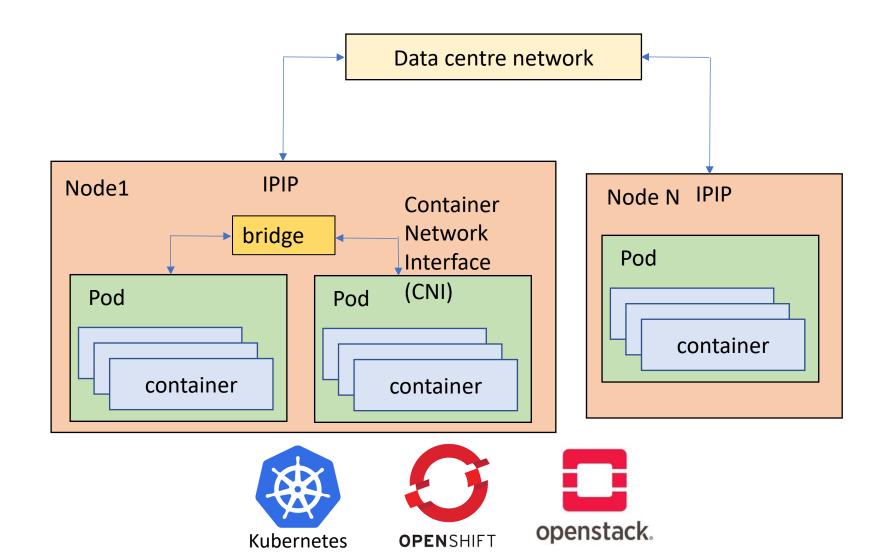






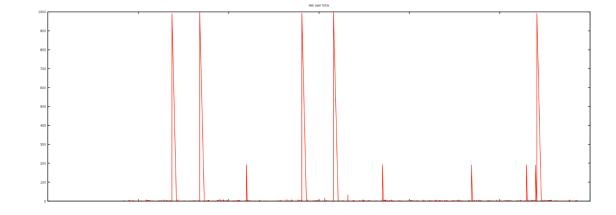


# Network Connectivity in Microservices



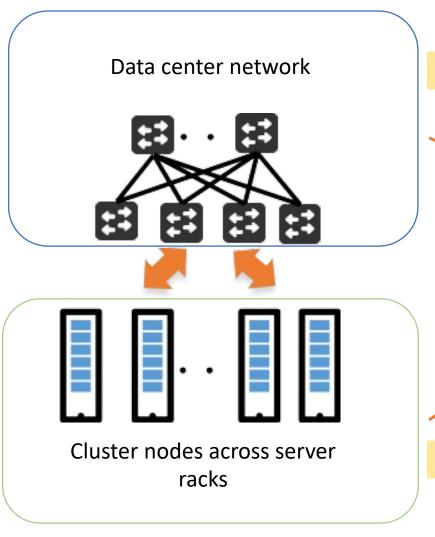
### Performance Issues

- Sporadic increase in latencies
- 36% of performance anomalies are Transient [Bufscope, NSDI '22]
- Reasons could be :
  - On any of the nodes involved:
    - NAT, load-balancer, sender, receiver, etc.
      - IPTables configuration
      - CPU scheduling
      - NIC Queueing
    - Network links
      - Congestion
      - Microbursts
      - Link Failures
      - Packet corruption
         Facebook Microbursts [IMC'17]



https://github.blog/2019-11-21-debugging-network-stalls-on-kubernetes/https://blog.cloudflare.com/the-story-of-one-latency-spike/

# Need for end-to-end observability



#### **Network Observability**

NetFlow

Per-Packet Postcards (NetSight)
In-band Network Telemetry (INT)



operator

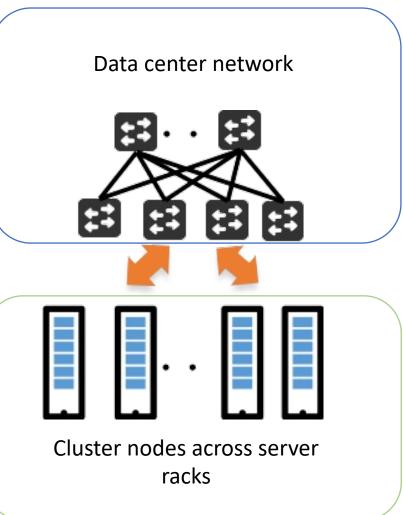
#### End host Observability

Pmacct
PingMesh [SIGCOMM '15]
Dapper [SOSR '17]

#### **Limitations**

- Disaggregated
- Network-level abstraction
  - Service Mesh, Proxies
- Flow IDs does not match
  - VXLANs, NAT
- Lack end-to-end visibility

Aggregating information and performing root cause analysis can be slow, inaccurate and misleading.



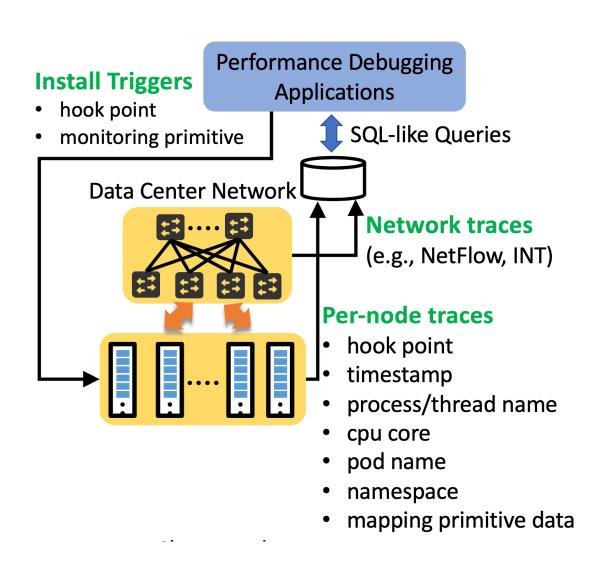
**Network Observability** End host Observability

Is it possible to design and efficient performance monitoring framework that can achieve end-to-end (cross-domain)
Observability?

# Design

#### **Enhance Host-observability:**

- Monitoring Primitive
  - RTT increase
  - Packet Drops
- Tracer
  - Collect Host-metrics (TPs, Socket, TC, etc)
  - Maintain recent history
- Mapping Primitive
  - Container flow-IDs to Node flow-IDs



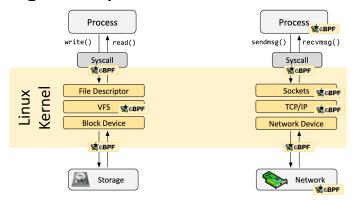
# Prototype Implementation

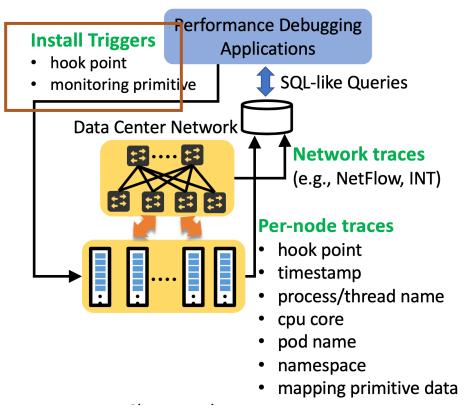
#### Monitoring Primitive [eBPF¹-based]

- RTT monitoring for TCP Flows
- Stateful monitoring of Seq/ack-seq
- Per-CPU LRU Hash to maintain

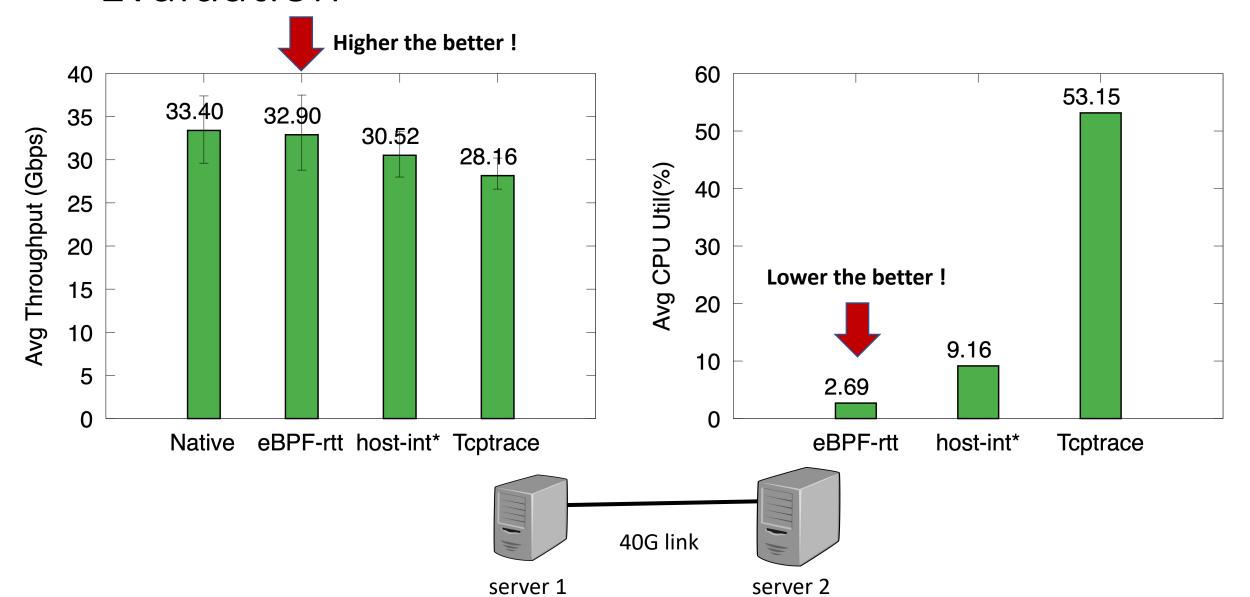
<Seq, timestamp>

- Per-flow Moving average of RTT
- Trigger:
  - Upon Increase of avg RTT by x%
  - Threshold





## Evaluation



# Ongoing Work

- Tracer:
  - Maintains continuous list of events (syscalls, timestamps)
  - Ringbuffer-based recent history
  - eBPF/Intel-PT
- Mapping Primitive
  - eBPF-based flow mapping
  - Monitor vETHs and outgoing interfaces
- Evaluate on a larger setup

### Conclusion

 We present a case to build cross-domain observability framework to debug performance issues.

Feasibility of the system by implementing monitoring primitive.

eBPF-based RTT monitoring with low overhead.

#### Thank You!

Contact: Pravein.Govindan.Kannan@ibm.com