# OPERATING SYSTEMS ELECTIVE-III

## **OBJECTIVES:**

- Study the basic concepts and functions of operating systems.
- Understand the structure and functions of OS.
- Learn about Processes, Threads and Scheduling algorithms.
- Understand the principles of concurrency and Deadlocks.
- Learn various memory management schemes.
- Study I/O management and File systems.
- Learn the basics of Linux system and perform administrative tasks on Linux Servers.

## **UNIT I**

**Introduction to Operating System Concept:** Types of operating systems, operating systems concepts, operating systems services, Introduction to System call, System call types.

### **UNIT-II:**

**Process Management** – Process concept, The process, Process State Diagram, Process control block, Process Scheduling- Scheduling Queues, Schedulers, Operations on Processes, Interprocess Communication, Threading Issues, Scheduling-Basic Concepts, Scheduling Criteria, Scheduling Algorithms.

### **UNIT-III:**

**Memory Management:** Swapping, Contiguous Memory Allocation, Paging, structure of the Page Table, Segmentation

# **Virtual Memory Management:**

Virtual Memory, Demand Paging, Page-Replacement Algorithms, Thrashing

# **UNIT-IV:**

**Concurrency:** ProcessSynchronization, The Critical- Section Problem, Synchronization Hardware, Semaphores, Classic Problems of Synchronization, Monitors, Synchronization examples

**Principles of deadlock** – System Model, Deadlock Characterization, Deadlock Prevention, Detection and Avoidance, Recovery form Deadlock

#### **UNIT-V:**

**File system Interface-** the concept of a file, Access Methods, Directory structure, File system mounting, file sharing, protection.

**File System implementation-** File system structure, allocation methods, free-space management **Mass-storage structure** overview of Mass-storage structure, Disk scheduling, Device drivers,

# **UNIT VI:**

**Linux System**: Components of LINUX, Interprocess Communication, Synchronisation, Interrupt, Exception and System Call.

**Android Software Platform**: Android Architecture, Operating System Services, Android Runtime Application Development, Application Structure, Application Process management

## **OUTCOMES:**

- Design various Scheduling algorithms.
- Apply the principles of concurrency.
- Design deadlock, prevention and avoidance algorithms.
- Compare and contrast various memory management schemes.
- Design and Implement a prototype file systems.
- Perform administrative tasks on Linux Servers
- Introduction to Android Operating System Internals

# **TEXT BOOK:**

- 1. Operating System Concepts, Abraham Silberschatz, Peter Baer Galvin and Greg Gagne 9th Edition, John Wiley and Sons Inc., 2012.
- 2. Operating Systems Internals and Design Principles, William Stallings, 7th Edition, Prentice Hall, 2011.
- 3. Operating Systems-S Halder, Alex A Aravind Pearson Education Second Edition 2016.

## **REFERENCES:**

- 1. Modern Operating Systems, Andrew S. Tanenbaum, Second Edition, Addison Wesley, 2001.
- 2. Operating Systems: A Design-Oriented Approach, Charles Crowley, Tata Mc Graw Hill Education", 1996.
- 3. Operating Systems: A Concept-Based Approach, D M Dhamdhere, Second Edition, Tata Mc Graw-Hill Education, 2007.