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import java.util.Scanner;

/* A Backtracking program in
Java to solve Sudoku problem */
class SudokuSolver
{
    public static boolean isSafe(int[][] board,int row, int col,int num)
    {
        // Row has the unique (row-clash)
        for (int d = 0; d < board.length; d++)
        {
            // Check if the number we are trying to
            // place is already present in
            // that row, return false;
            if (board[row][d] == num) {
                return false;
            }
        }

        // Column has the unique numbers (column-clash)
        for (int r = 0; r < board.length; r++)
        {
            // Check if the number
            // we are trying to
            // place is already present in
            // that column, return false;
            if (board[r][col] == num)
            {
                return false;
            }
        }

        // Corresponding square has
        // unique number (box-clash)
        int sqrt = (int)Math.sqrt(board.length);
        int boxRowStart = row - row % sqrt;
        int boxColStart = col - col % sqrt;

        for (int r = boxRowStart;
             r < boxRowStart + sqrt; r++)
        {
            for (int d = boxColStart;
                 d < boxColStart + sqrt; d++)
            {
                if (board[r][d] == num)
                {
                    return false;
                }
            }
        }
    }
}

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    }
}

// if there is no clash, it's safe
return true;
}

public static boolean solveSudoku(
    int[][] board, int n)
{
    int row = -1;
    int col = -1;
    boolean isEmpty = true;
    for (int i = 0; i < n; i++)
    {
        for (int j = 0; j < n; j++)
        {
            if (board[i][j] == 0)
            {
                row = i;
                col = j;

                // We still have some remaining
                // missing values in Sudoku
                isEmpty = false;
                break;
            }
        }
        if (!isEmpty) {
            break;
        }
    }

    // No empty space left
    if (isEmpty)
    {
        return true;
    }

    // Else for each-row backtrack
    for (int num = 1; num <= n; num++)
    {
        if (isSafe(board, row, col, num))
        {
            board[row][col] = num;
            if (solveSudoku(board, n))
            {
                // print(board, n);
            }
        }
    }
}

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        return true;
    }
    else
    {
        // replace it
        board[row][col] = 0;
    }
}
}
return false;
}

public static void print(
    int[][] board, int N)
{
    // We got the answer, just print it
    for (int r = 0; r < N; r++)
    {
        for (int d = 0; d < N; d++)
        {
            System.out.print(board[r][d]);
            System.out.print(" ");
        }
        System.out.print("\n");

        if ((r + 1) % (int)Math.sqrt(N) == 0)
        {
            System.out.print("");
        }
    }
}

// Driver Code
public static void main(String args[])
{
    Scanner input = new Scanner(System.in);

    /**
     * first Sudoku :
    0 0 5 3 0 0 0 0 0
    8 0 0 0 0 0 0 2 0
    0 7 0 0 1 0 5 0 0
    4 0 0 0 0 5 3 0 0
    0 1 0 0 7 0 0 0 6
    0 0 3 2 0 0 0 8 0
    0 6 0 5 0 0 0 0 9
    0 0 4 0 0 0 0 3 0

```

0 0 0 0 0 9 7 0 0

* second sudoku :

8 0 0 0 0 0 0 0 0

0 0 3 6 0 0 0 0 0

0 7 0 0 9 0 2 0 0

0 5 0 0 0 7 0 0 0

0 0 0 0 4 5 7 0 0

0 0 0 1 0 0 0 3 0

0 0 1 0 0 0 0 6 8

0 0 8 5 0 0 0 1 0

0 9 0 0 0 0 4 0 0

*/

```
int[][] board = new int[9][9];
for (int i=0; i<9; i++) {
    for (int j=0; j<9; j++) {
        board[i][j] = input.nextInt();
    }
}
System.out.println("\nsolution to the problem :");
int N = board.length;

if (solveSudoku(board, N))
{
    // print solution
    print(board, N);
}
else {
    System.out.println("No solution");
}
input.close();
}
```