# ITE2002-OPERATING SYSTEM LAB

# WINTER SEM 20-21

# Assessment – 2 CAT-1

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### **Algorithms:**

read bt at,no of process. If bt>5 push in fcfs
Else sjf

Compute sif in queue 2 Compute fcfs in queue1 Display values

### Code:

```
#include<stdio.h>
int n;
int fcfsq[20],sjfq[20],n1,n2;
struct process
    int pid;
    int at;
    int bt;
    int wt;
    int tt;
    int rbt;
    int status;
}P[20];
void executefcfs()
    int curpro,cur,pre,curtime=0;
    int totwt=0,tottt=0;
    int i,idx;
    printf("\nOrder of Execution : ");
    for(i=0;i<n1;i++)</pre>
```

```
cur=fcfsq[i];
        if(P[cur].at>curtime)
            curtime=P[cur].at;
        printf(" P%d",cur+1);
        curtime+=P[cur].bt;
        P[cur].tt=curtime-P[cur].at;
        P[cur].wt=P[cur].tt-P[cur].bt;
        totwt+=P[cur].wt;
        tottt+=P[cur].tt;
    printf("\n\nProcess AT\tBt\tWT\tT\n");
    for(i=0;i<n2;i++)</pre>
    {
        idx=fcfsq[i];
        printf("P-%d--
   %d\t%d\t%d\t%d\n",idx+1,P[idx].at,P[idx].bt,P[idx].wt,P[i
dx].tt);
    printf("\nAvarage waiting time : %0.2f",(totwt/(float
)n));
    printf("\nAvarage turnaround time : %0.2f",(tottt/(float
)n));
int isNotDone()
    int i,idx;
    for(i=0;i<n2;i++)</pre>
    {
        idx=sjfq[i];
        if(P[idx].status!=1)
            return 1;
    return 0;
int minpro()
    int min=1000,minidx=-1,i,idx;
```

```
for(i=0;i<n2;i++)</pre>
        idx=sjfq[i];
        if(P[idx].rbt<=min && P[idx].status==0)</pre>
             if(P[idx].rbt<min | P[idx].at<P[minidx].at)</pre>
             {
             minidx=idx;
             min=P[idx].rbt;
    return minidx;
void executesjf()
    int curpro,cur,pre,curtime=0;
    int totwt=0,tottt=0;
    int idx,i;
    printf("\nOrder Of Exection : ");
    while(isNotDone())
    {
        for(i=0;i<n2;i++)</pre>
             idx=sjfq[i];
             if(P[idx].status==-1 && P[idx].at<=curtime)</pre>
                 P[idx].status=0;
             }
        cur=minpro();
        if(cur==-1)
             curtime+=1;
             continue;
        if(cur!=pre)
             printf(" P%d",cur+1);
```

```
P[cur].rbt-=1;
        curtime+=1;
        if(P[cur].rbt==0)
            P[cur].tt=curtime-P[cur].at;
            P[cur].wt=P[cur].tt-P[cur].bt;
            tottt+=P[cur].tt;
            totwt+=P[cur].wt;
            P[cur].status=1;
        pre=cur;
    printf("\nProcess AT\tBT\tWT\tT\n");
    for(i=0;i<n2;i++)</pre>
        idx=sjfq[i];
        printf("P-%d--
  %d\t%d\t%d\t%d\n",idx+1,P[idx].at,P[idx].bt,P[idx].wt,P[i
dx].tt);
    printf("\nAvarage waiting time: %0.2f",(totwt/(float
)n));
    printf("\nAvarage turnaround time : %0.2f",(tottt/(float
)n));
void order()
    int i,j;
    struct process temp;
    printf("\nProcess Arraival Order ");
    for(i=0;i<n;i++)</pre>
        for(j=i+1;j<n;j++)</pre>
            if(P[i].at > P[j].at)
                temp = P[i];
                P[i] = P[j];
```

```
P[j] = temp;
            }
    printf(" P%d",P[i].pid);
int main()
    printf("CAT1:-\n\n");
    int i;
    printf("Enter no of process : ");
    scanf("%d",&n);
    printf("Enter Arraival times of Each Process :-\n");
    for(i=0;i<n;i++)</pre>
    {
        printf("P%d --> ",i+1);
        scanf("%d",&P[i].at);
        P[i].pid=i+1;
        P[i].wt=0;
        P[i].tt=0;
        P[i].status=-1;
    }
    printf("Enter Burst times of Each Process :-\n");
    for(i=0;i<n;i++)</pre>
    {
        printf("P%d --> ",i+1);
        scanf("%d",&P[i].bt);
        P[i].rbt=P[i].bt;
    }
    order();
    for(i=0;i<n;i++)</pre>
        if(P[i].bt>5)
```

```
fcfsq[n1++]=i;
    else
        sjfq[n2++]=i;
}
    executefcfs();
    executesjf();
}
```

## **Output:**

```
CAT1:-
Enter no of process : 10
Enter Arraival times of Each Process :-
P1 --> 0
P2 --> 2
P3 --> 1
P4 --> 1
P5 --> 3
P6 --> 00
P7 --> 0
P8 --> 6
P9 --> 4
P10 --> 0
Enter Burst times of Each Process :-
P1 --> 8
P2 --> 5
P3 --> 6
P4 --> 3
P5 --> 9
P6 --> 4
P7 --> 2
P8 --> 7
P9 --> 15
P10 --> 1
```

Process Arraival Order P1 P6 P7 P10 P4 P3 P2 P5 P9 P8 Order of Execution : P1 P6 P8 P9 P10

Process	AT	Bt	WT	TT
P-1>	0	8	0	8
P-6>	1	6	7	13
P-8>	3	9	11	20
P-9>	4	15	19	34
P-10>	6	7	32	39

Avarage waiting time : 6.90 Avarage turnaround time : 11.40

Order Of Exection : P4 P3 P5 P2 P7

Process	AT	ВТ	WT	TT
P-2>	0	4	6	10
P-3>	0	2	1	3
P-4>	0	1	0	1
P-5>	1	3	2	5
P-7>	2	5	8	13

Avarage waiting time: 1.70 Avarage turnaround time: 3.20