ITE2002-Operating System (Lab)

WINTER SEM 20-21

Assessment-3

Name: Pravin G

Reg No :19BIT0393

Slot :L41+L42

Write a program to implement the producer –consumer problem using semaphores

```
#include <pthread.h>
#include <semaphore.h>
#include <stdlib.h>
#include <stdio.h>
#define MaxItems 5
#define BufferSize 5
sem t empty;
sem t full;
int in = 0;
int out = 0;
int buffer[BufferSize];
pthread mutex t mutex;
void *producer(void *pno)
    int item,i;
    for(i = 0; i < MaxItems; i++) {</pre>
        item = rand();
        sem wait(&empty);
        pthread mutex lock(&mutex);
        buffer[in] = item;
        printf("Producer %d: Insert Item %d at %d\n",
                                *((int *)pno),buffer[in],in);
        in = (in+1)%BufferSize;
        pthread mutex unlock(&mutex);
        sem post(&full);
void *consumer(void *cno)
int i;
    for(i = 0; i < MaxItems; i++) {</pre>
        sem wait(&full);
```

```
pthread mutex lock(&mutex);
        int item = buffer[out];
        printf("Consumer %d: Remove Item %d from %d\n",
                                    *((int *)cno),item, out);
        out = (out+1)%BufferSize;
        pthread_mutex_unlock(&mutex);
        sem_post(&empty);
    }
int main()
    int i;
    pthread_t pro[5],con[5];
    pthread mutex init(&mutex, NULL);
    sem_init(&empty,0,BufferSize);
    sem init(&full,0,0);
    int a[5] = \{1,2,3,4,5\};
    for(i = 0; i < 5; i++) {
        pthread_create(&pro[i], NULL, (void *)producer,
                                               (void *)&a[i]);
    for(i = 0; i < 5; i++) {
        pthread create(&con[i], NULL, (void *)consumer,
                                               (void *)&a[i]);
    for(i = 0; i < 5; i++) {</pre>
        pthread_join(pro[i], NULL);
    for(i = 0; i < 5; i++) {
        pthread_join(con[i], NULL);
    pthread mutex destroy(&mutex);
    sem_destroy(&empty);
    sem destroy(&full);
    return 0;
```

```
PRAVIN@DESKTOP-B2LB8FB ~/oslab/da3
$ gcc producerconsumer.c -o producerconsumer.exe
PRAVIN@DESKTOP-B2LB8FB ~/oslab/da3
$ ./producerconsumer.exe
Producer 1: Insert Item 1481765933
                                   at 0
Producer 2:
           Insert Item 1481765933
                                   at 1
Producer 3:
            Insert Item 1481765933
                                   at
Producer 1:
Producer 4:
            Insert Item 1085377743
                                       3
                                   at
            Insert Item 1481765933
                                   at 4
Consumer 1:
            Remove Item 1481765933
                                   from 0
            Remove Item 1481765933
Consumer 2:
                                   from
Consumer 3:
            Remove Item 1481765933
                                   from
Consumer 4:
            Remove Item 1085377743
                                   from
Consumer 5:
Producer 5:
            Remove Item 1481765933
                                   from
         5:
            Insert Item 1481765933
                                   at 0
Producer 2:
            Insert Item 1085377743
                                   at 1
            Insert Item 1085377743
Producer 3:
                                   at 2
Producer 1:
            Insert Item 1270216262
                                   at
                                      3
Producer 4:
            Insert Item 1085377743
                                   at 4
Consumer 1:
            Remove Item 1481765933
                                   from 0
Consumer 2:
            Remove Item 1085377743
                                   from
Consumer 3:
            Remove Item 1085377743
Consumer 4:
            Remove Item 1270216262
                                   from
                  Item 1085377743
Consumer 5:
                                   from
            Remove
Producer 5:
Producer 2:
            Insert Item 1085377743
                                   at 0
            Insert Item 1270216262
                                   at 1
Producer 3: Insert Item 1270216262
             Remove
                     Item 12/0216262
             Remove Item 1191391529
          4:
Consumer
                                        from
          5:
                            1270216262
Consumer
             Remove
                      Item
                                        from
          5:
                     Item 1270216262
Producer
             Insert
                                        at 0
          2:
                      Item 1191391529
                                            1
Producer
                                        at
              Insert
          3:
Producer
                      Item 1191391529
                                        at
             Insert
         1:
                      Item 812669700 at
Producer
              Insert
Producer 4:
                            1191391529
              Insert
                      Item
          1:
                     Item 1270216262
             Remove
                                        from
          2:
                           1191391529
                                        from
Consumer
             Remove
                      Item
                     Item 1191391529
Consumer
          3:
             Remove
                                        from
Consumer 4:
                     Item 812669700 from 3
             Remove
          5:
                            1191391529 from 4
             Remove
Consumer
                      Item
          5:
                     Item 1191391529 at 0
Producer
             Insert
          2:
                      Item 812669700
Producer
                                      at
              Insert
          3:
Producer
             Insert
                      Item 812669700
Producer 4:
                           812669700
              Insert
                      Item
                                      at
          5:
                      Item 812669700
Producer
              Insert
                                       at
Consumer
         1:
             Remove
                     Item 1191391529 from 0
          2:
                      Item 812669700 from
Consumer
             Remove
          3:
                     Item 812669700 from
             Remove
                     Item 812669700 from
Consumer 4:
             Remove
          5: Remove Item 812669700
Consumer
```

Write a Program to implement the solution for dining philosopher's problem

```
#include<stdio.h>
#include<stdlib.h>
#include<pthread.h>
#include<semaphore.h>
#include<unistd.h>
sem t room;
sem t chopstick[5];
void * philosopher(void *);
void eat(int);
int main()
    int i,a[5];
    pthread t tid[5];
    sem_init(&room,0,4);
    for(i=0;i<5;i++)</pre>
        sem init(&chopstick[i],0,1);
    for(i=0;i<5;i++){</pre>
        a[i]=i;
        pthread_create(&tid[i],NULL,philosopher,
                                               (void *)&a[i]);
    for(i=0;i<5;i++)</pre>
        pthread_join(tid[i],NULL);
void * philosopher(void * num)
    int phil=*(int *)num;
    sem_wait(&room);
    printf("\nPhilosopher %d has entered room",phil);
```

```
sem_wait(&chopstick[phil]);
sem_wait(&chopstick[(phil+1)%5]);

eat(phil);
sleep(2);
printf("\nPhilosopher %d has finished eating",phil);

sem_post(&chopstick[(phil+1)%5]);
sem_post(&chopstick[phil]);
sem_post(&room);
}

void eat(int phil)
{
   printf("\nPhilosopher %d is eating",phil);
}
```

```
$\text{PRAVIN@DESKTOP-B2LB8FB \times /oslab/da3}$$ gcc diningphilosopher.c -o diningphilosopher.exe

$\text{PRAVIN@DESKTOP-B2LB8FB \times /oslab/da3}$$ ./diningphilosopher.exe

Philosopher 0 has entered room
Philosopher 1 has entered room
Philosopher 2 has entered room
Philosopher 0 is eating
Philosopher 3 has entered room
Philosopher 2 is eating
Philosopher 0 has finished eating
Philosopher 2 has finished eating
Philosopher 4 has entered room
Philosopher 3 is eating
Philosopher 1 is eating
Philosopher 1 has finished eating
Philosopher 4 has finished eating
```

Write a program to implement the solution for Readers Writers Problem using semaphores.

```
#include <pthread.h>
#include <semaphore.h>
#include <stdio.h>
sem t wrt;
pthread mutex t mutex;
int cnt = 1;
int numreader = 0;
void *writer(void *wno)
    sem wait(&wrt);
    cnt = cnt*2;
    printf("Writer %d modified cnt to %d\n",
                                       (*((int *)wno)),cnt);
    sem_post(&wrt);
void *reader(void *rno)
    pthread mutex lock(&mutex);
    numreader++;
    if(numreader == 1)
        sem wait(&wrt);
    pthread mutex unlock(&mutex);
    printf("Reader %d: read cnt as %d\n",*((int *)rno),cnt);
    pthread mutex lock(&mutex);
    numreader--;
    if(numreader == 0)
        sem_post(&wrt);
    pthread mutex unlock(&mutex);
```

```
int main()
    pthread t read[10],write[5];
    pthread_mutex_init(&mutex, NULL);
    sem_init(&wrt,0,1);
    int i,j;
    int a[10] = \{1,2,3,4,5,6,7,8,9,10\};
   for(i = 0; i < 10; i++)
        pthread_create(&read[i], NULL, (void *)reader,
                                              (void *)&a[i]);
    for(i = 0; i < 5; i++)
        pthread_create(&write[i], NULL, (void *)writer,
                                              (void *)&a[i]);
   for(i = 0; i < 10; i++)
        pthread join(read[i], NULL);
    for(i = 0; i < 5; i++)
        pthread join(write[i], NULL);
    pthread mutex destroy(&mutex);
    sem_destroy(&wrt);
    return 0;
```

```
PRAVIN@DESKTOP-B2LB8FB ~/oslab/da3
$ gcc readerwriter.c -o readerwriter.exe
PRAVIN@DESKTOP-B2LB8FB ~/oslab/da3
$ ./readerwriter.exe
           read cnt as
Reader 1:
Reader
        2:
                         1
                cnt
                     as
           read
       3:
                         1
Reader
           read
Reader 4:
       5:
           read
       6:
        7:
           read
Reader 8:
           read
                     as
Reader 9:
           read cnt
Reader 10:
            read cnt
       1 modified cnt
Writer
          modified
Writer 3 modified cnt
Writer 4 modified cnt
                         to
                        to
Writer 5 modified cnt
```

Write a Program to implement banker's algorithm for Deadlock avoidance

```
#include<stdio.h>
int i,j;
int n;
int m;
int instance[10];
int max[10][10];
int allocation[10][10];
int available[10];
int need[10][10];
int sequence[10];
int availseq[10][10];
int flag1[10];
int doneprocess=0;
void readsize()
  printf("Enter number of Processess : ");
  scanf("%d",&n);
  printf("Enter number of Types of Resources : ");
 scanf("%d",&m);
void readinstances()
  printf("Enter Maximum Instance of Each Resources : \n");
  for(i=0;i<m;i++)</pre>
    printf("%c : ",i+'A');
    scanf("%d",&instance[i]);
```

```
void readallocation(){
  printf("Enter Instance of Each Resources Each
                              Process Currently Holds :\n\t");
  for(i=0;i<m;i++)</pre>
    printf("%c ",i+'A');
  printf("\n");
  for(i=0;i<n;i++){</pre>
                      ",i);
    printf("P%d-->
    for(j=0;j<m;j++)</pre>
      scanf("%d",&allocation[i][j]);
  }
void readmax(){
  printf("Enter Instance of Each Resources Each
                          Process can Maximum Request :\n\t");
  for(i=0;i<m;i++)</pre>
    printf("%c ",i+'A');
  printf("\n");
  for(i=0;i<n;i++){</pre>
    printf("P%d-->
                      ",i);
    for(j=0;j<m;j++)</pre>
      scanf("%d",&max[i][j]);
void dispavail(){
  printf("\nAvailable Resources : ");
  for(i=0;i<m;i++){</pre>
    available[i]=instance[i];
    for(j=0;j<n;j++)</pre>
      available[i]-=allocation[j][i];
    printf("%d ",available[i]);
void dispneed(){
  printf("\n\nNeed of Each Resources of
                                           Each Process :\n\t");
  for(i=0;i<m;i++)</pre>
    printf("%c ",i+'A');
```

```
for(i=0;i<n;i++){</pre>
    printf("\nP%d\t",i);
    for(j=0;j<m;j++){</pre>
      need[i][j]=max[i][j]-allocation[i][j];
      printf("%d ",need[i][j]);
    }
  }
int check(){
  int count=0;
  for(i=0;i<n;i++){</pre>
    if(flag1[i]==1)
      count++;
  if(count==n)
    return 0;
  else if(doneprocess==count)
    return -1;
  else{
    doneprocess=count;
    return 1;
void bankers()
  int flag2;
  int ans=0;
  int idx=0;
  for(i=0;i<n;i++)</pre>
    flag1[i]=0;
  dispneed();
  do{
    for(i=0;i<n;i++)</pre>
      if(flag1[i]==0)
        flag2=0;
        for(j=0;j<m;j++){</pre>
```

```
if(need[i][j]>available[j]){
             flag2=1;
             break;
        if(flag2==0){
           sequence[idx]=i;
          flag1[i]=1;
          for(j=0;j<m;j++){</pre>
             availseq[idx][j]=available[j];
             available[j]+=allocation[i][j];
          idx++;
      }
  }while((ans=check())==1);
  if(ans==-1)
    printf("\nSystem in unsafe state\nDeadlock may occur");
  {
    printf("\nSystem in Safe state
                                \nDeadlock will not occur\n");
    printf("\nSafe Sequence : <");</pre>
    for(i=0;i<n;i++)</pre>
      printf(" P%d(",sequence[i]);
      for(j=0;j<m;j++)</pre>
        printf(" %d",availseq[i][j]);
      printf(" )");
    printf(" >");
int main()
  readsize();
  readinstances();
```

```
readallocation();
readmax();
dispavail();
bankers();
return 0;
}
```

```
PRAVIN@DESKTOP-B2LB8FB ~/oslab/da3
$ gcc Bankers.c -o Bankers.exe
PRAVIN@DESKTOP-B2LB8FB ~/oslab/da3
$ ./Bankers.exe
Enter number of Processess : 5
Enter number of Types of Resources : 4
Enter Maximum Instance of Each Resources :
A : 3
B: 14
C: 12
D: 12
Enter Instance of Each Resources Each Process Currently Holds :
       ABCD
P0-->
       0 0 1 2
P1-->
       1 0 0 0
P2-->
      1 3 5 4
P3--> 0 6 3 2
       0 0 1 4
Enter Instance of Each Resources Each Process can Maximum Request :
       ABCD
       0 0 1 2
P0-->
P1-->
      1750
P2-->
       2 3 5 6
       0 6 5 2
P3-->
       0 6 5 6
P4-->
Available Resources : 1 5 2 0
Need of Each Resources of Each Process :
       ABCD
Р0
       0 0 0 0
Ρ1
       0 7 5 0
P2
       1 0 0 2
       0 0 2 0
Ρ4
       0 6 4 2
System in Safe state
Deadlock will not occur
Safe Sequence : < PO( 1 5 2 0 ) P2( 1 5 3 2 ) P3( 2 8 8 6 ) P4( 2 14 11 8 ) P1( 2 14 12 12 ) >
```