

# TAKING TELEVISION VIEWING TO A NEW DIMENSION

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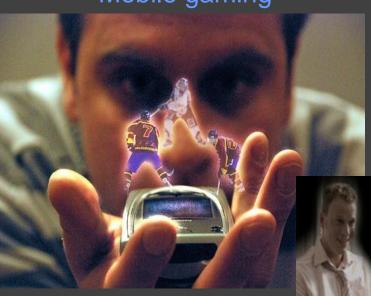
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#### For entertainment

Mobile gaming



Interactive gaming



# **Imaging**





Classical Imaging

# **Imaging**





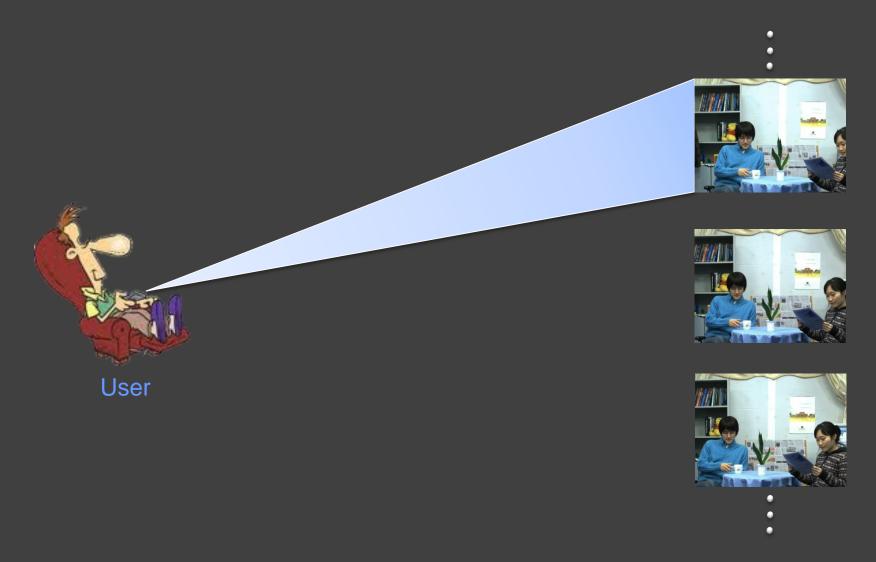




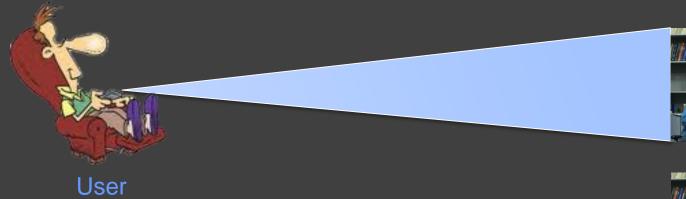




Multiview Imaging



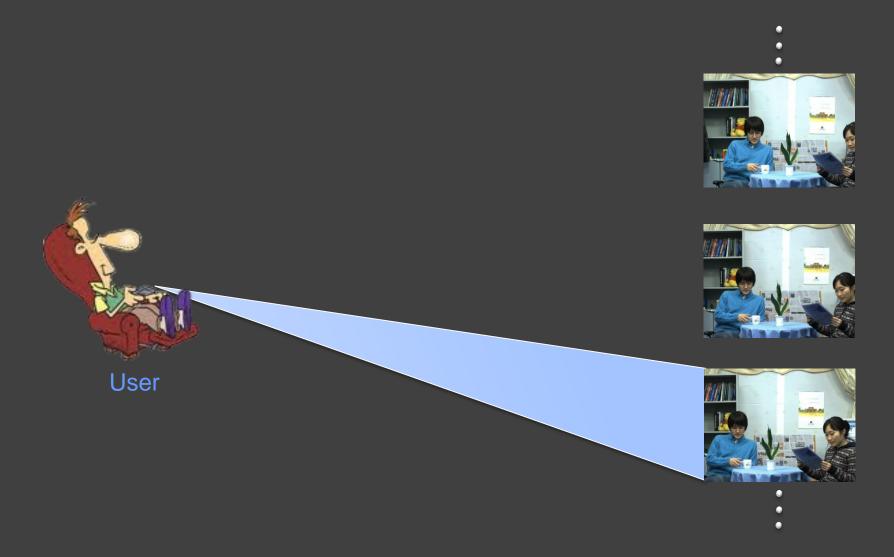








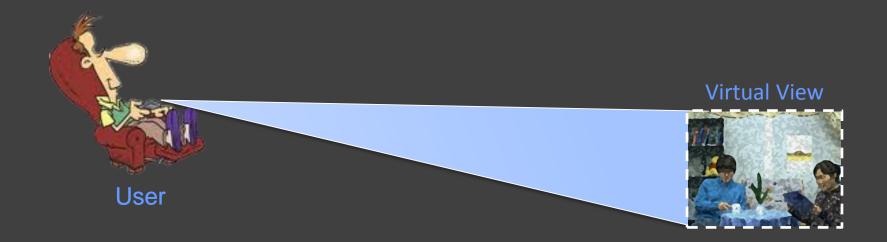
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## Displays

# Stereoscopic display



#### Auto-stereoscopic display



## Upcoming new display technologies

#### Planar multiview display

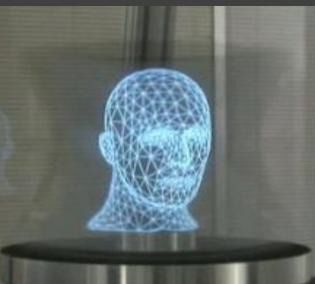


## Upcoming new display technologies

#### Planar multiview display



#### **Holographic display**

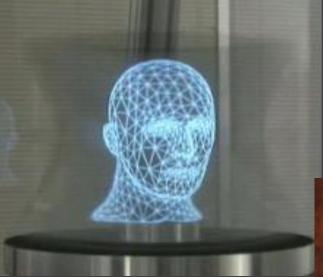


### Upcoming new display technologies

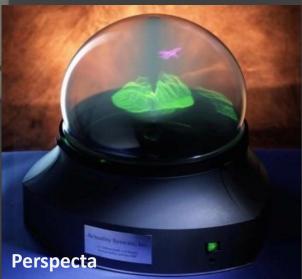
#### Planar multiview display



**Holographic display** 



**Volumetric display** 

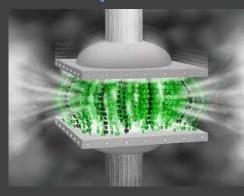


### Hard to get the right picture

#### **Multiview capture**



Multiview video compression



**Transmission** 

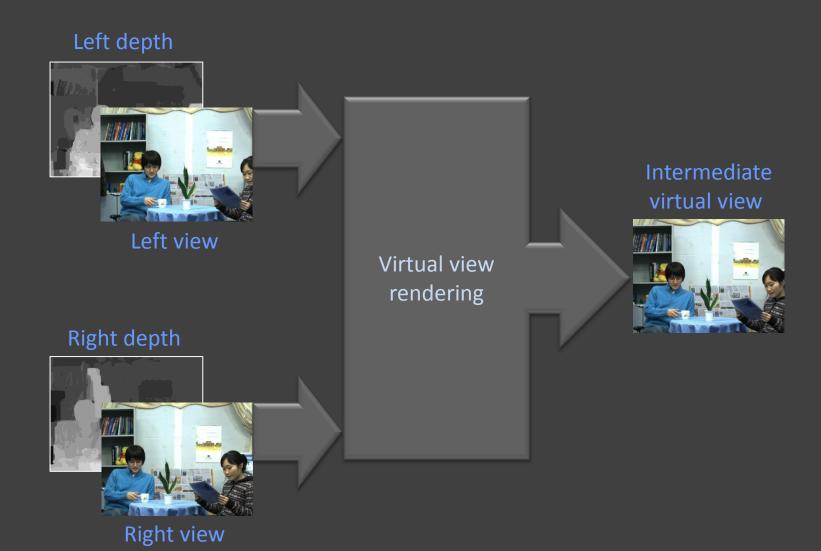


Peer to peer

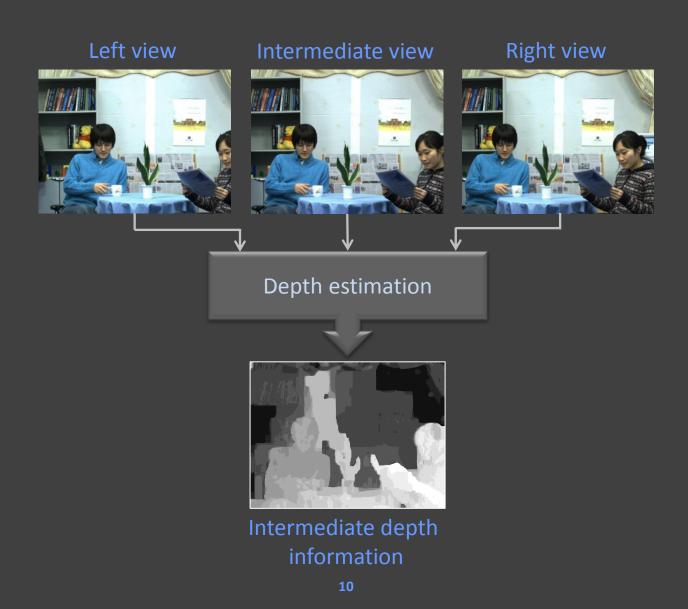
Depth information consistency



# Virtual view rendering



# Depth estimation









Left Intermediate Right

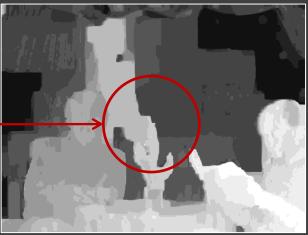






Left Intermediate Right

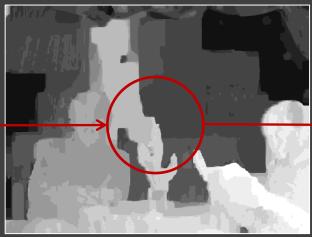






Left Intermediate Right

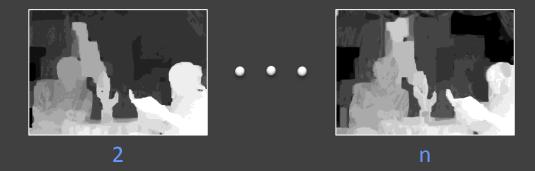




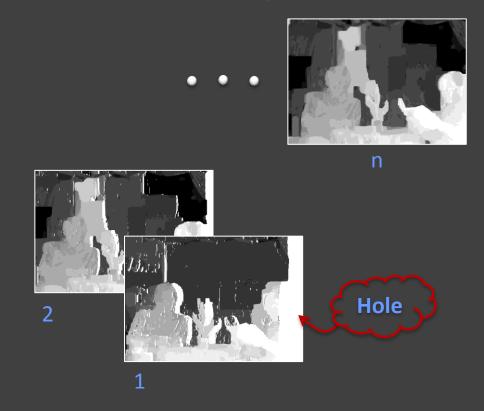


Left Intermediate Right



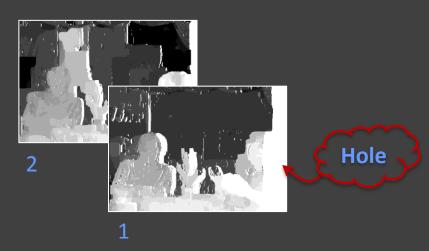


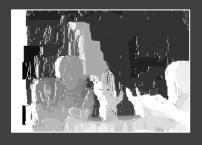




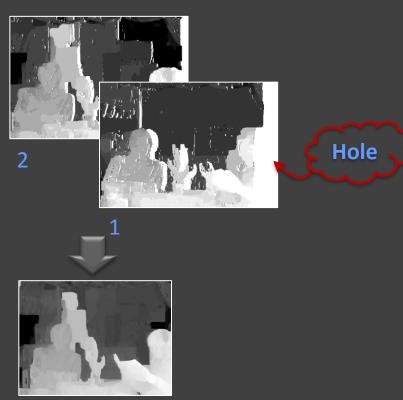


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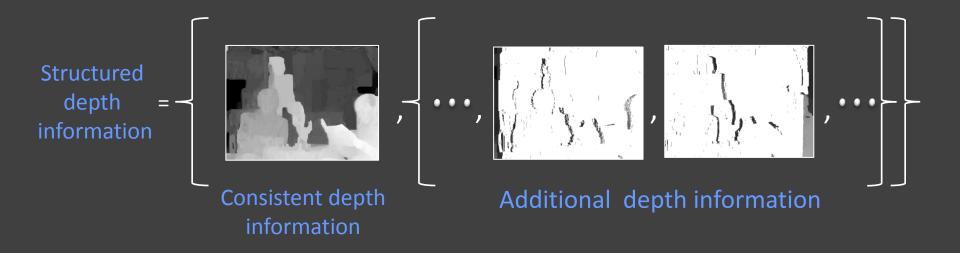


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**Consistent Depth Information** 

### Structured depth information



- To have consistent depth information
- To remove redundancy from depth information









Virtual view









Consistent depth information

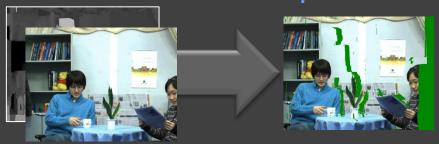






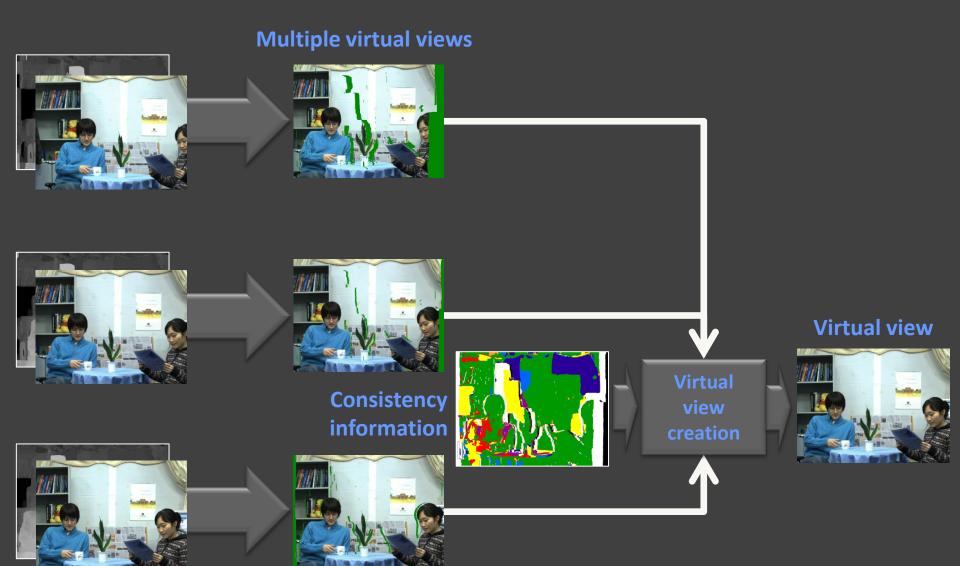
Multiview video

#### **Multiple virtual views**







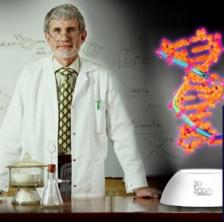


# Not only for entertainment

#### **Advertisement**



Medical



#### **Telepresence**



Security

Excitement & suspense disappear?



# Thank You