Multiview Depth Image Enhancement

Pravin Kumar Rana, Zhanyu Ma, Jalil Taghia, and Markus Flierl

Opponent: Jalil Taghia and Haopeng Li

Internal seminar, Communication Theory, KTH

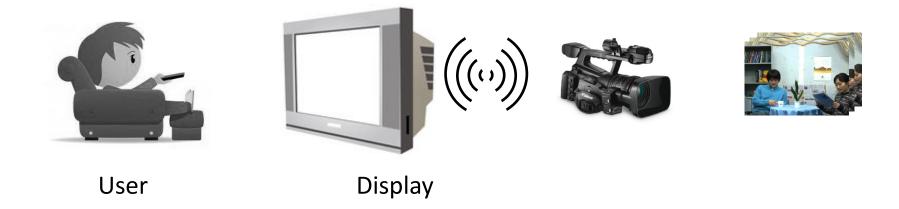
June 26, 2013

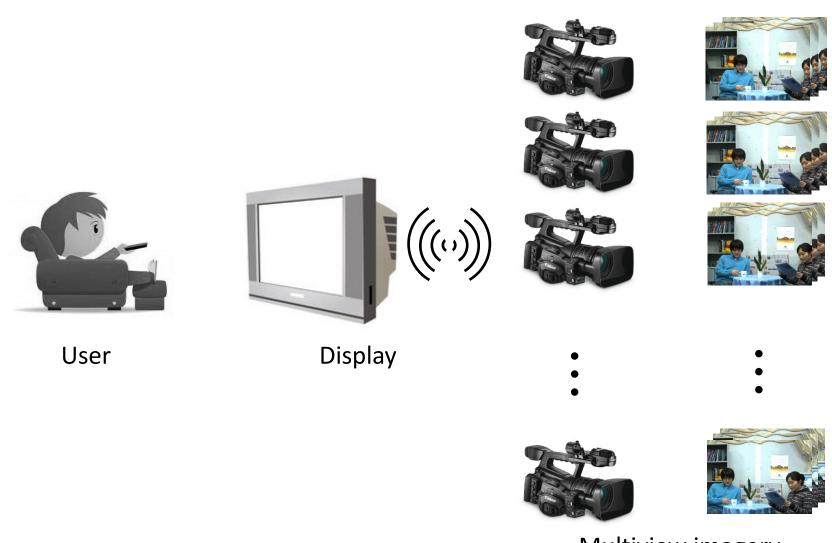
Motivation & Background

Conventional Television

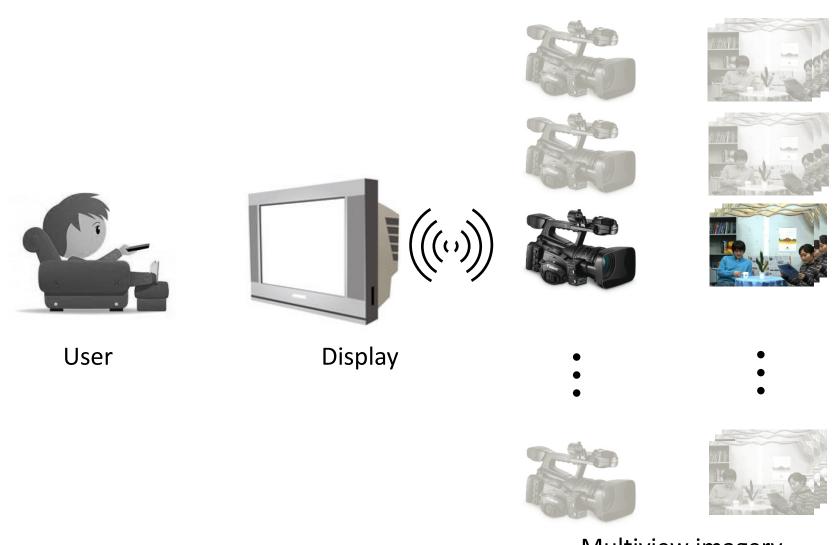


Conventional Television

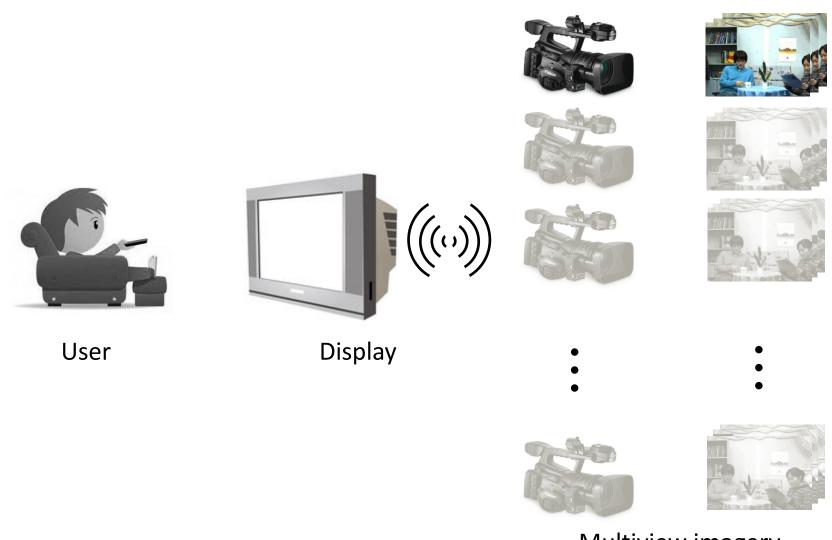




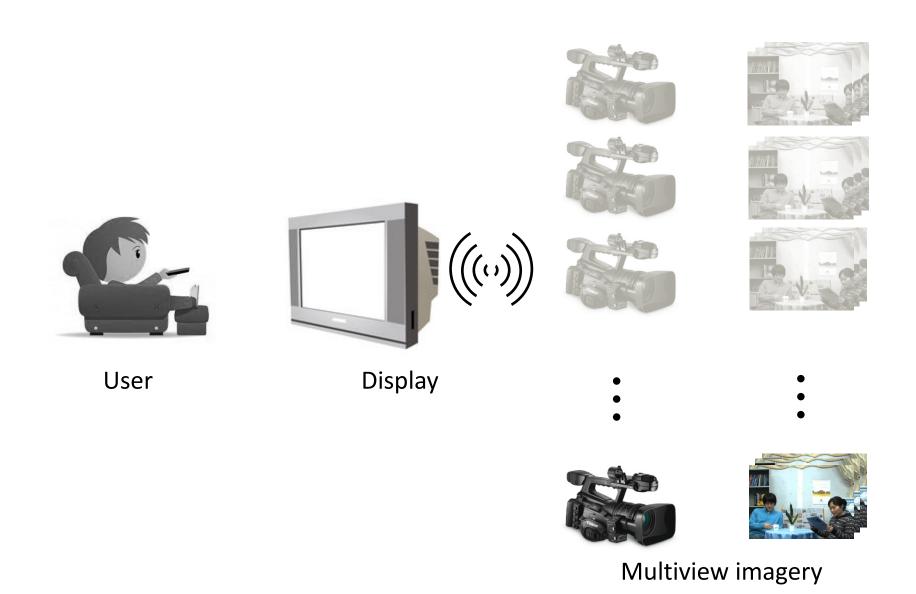
Multiview imagery

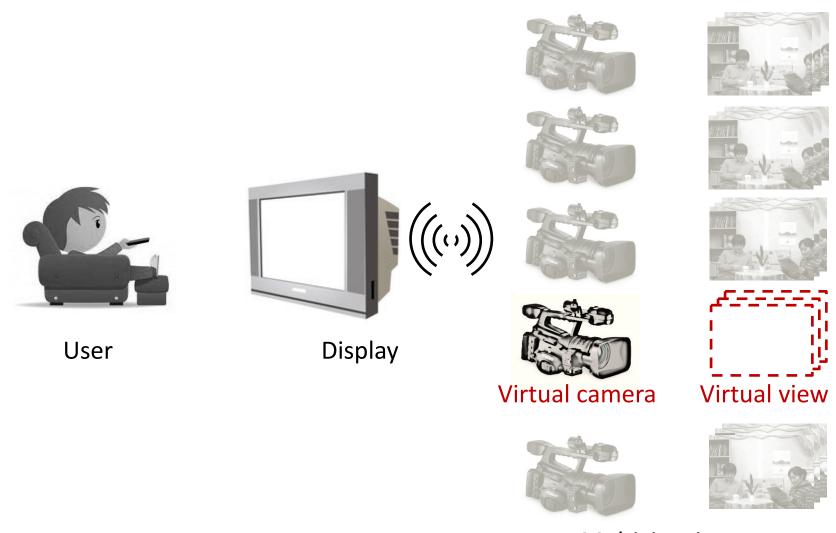


Multiview imagery



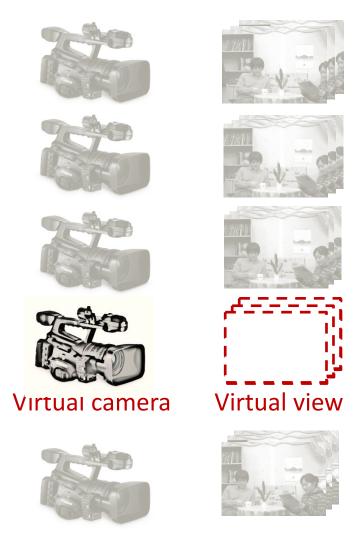
Multiview imagery





Multiview imagery

Virtual View Synthesis

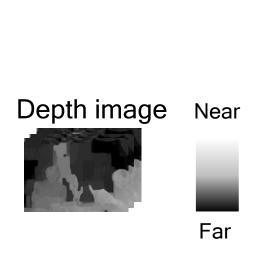


Depth Image Based Rendering



Depth Image Based Rendering







Depth Image Based Rendering























- Depth pixels represent shortest distance between object points and the camera plane
- To be estimated from multiview imagery

Depth image



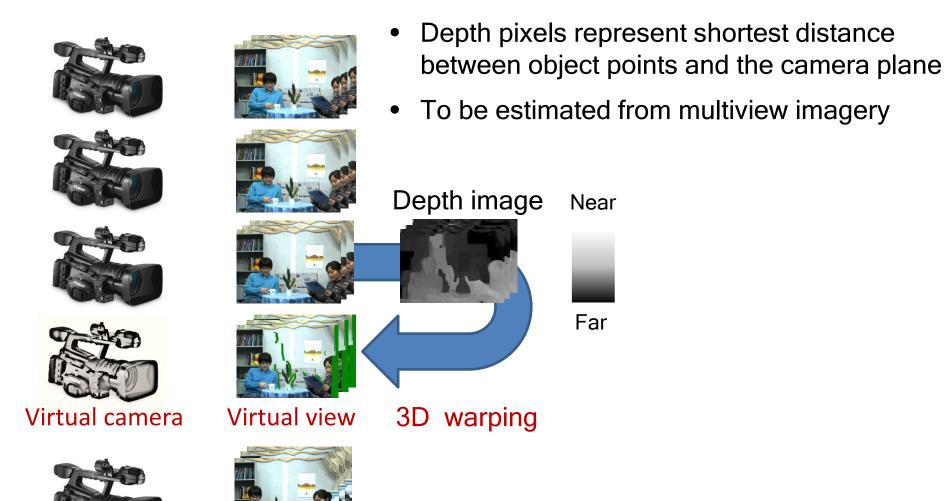
Near



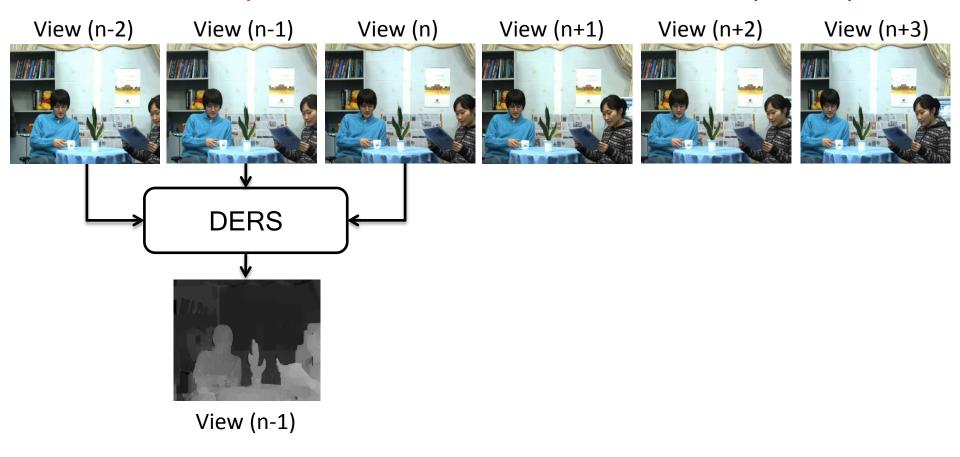
Far

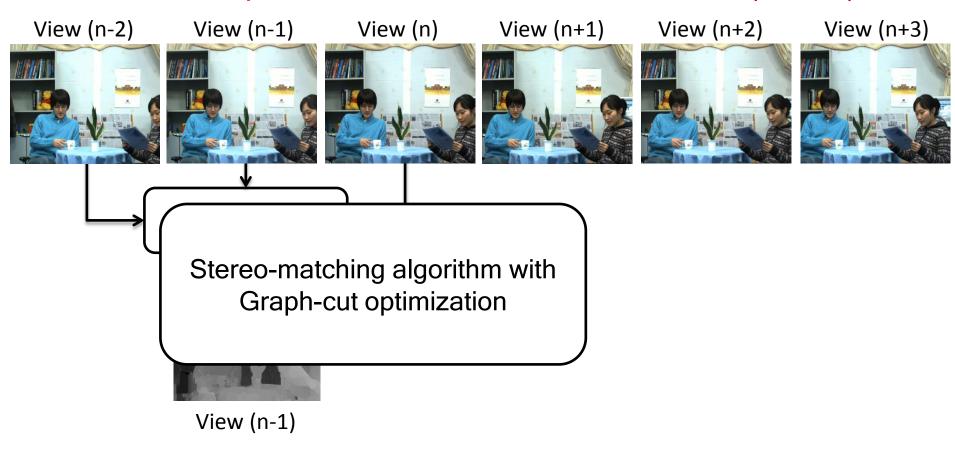
Multiview imagery

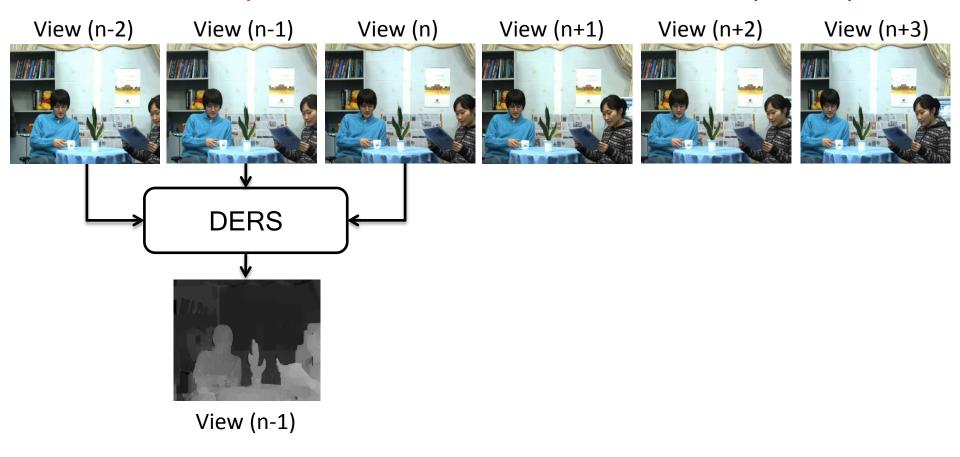
Depth Image Based Rendering

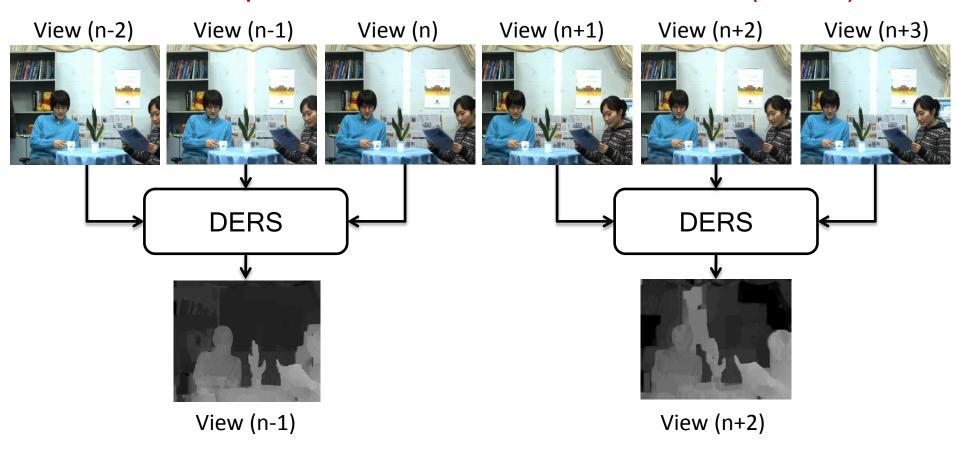


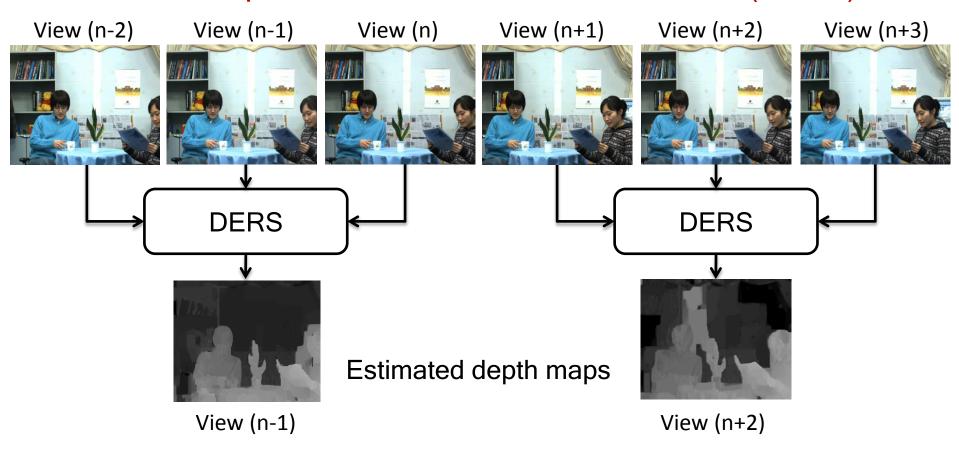
Multiview imagery



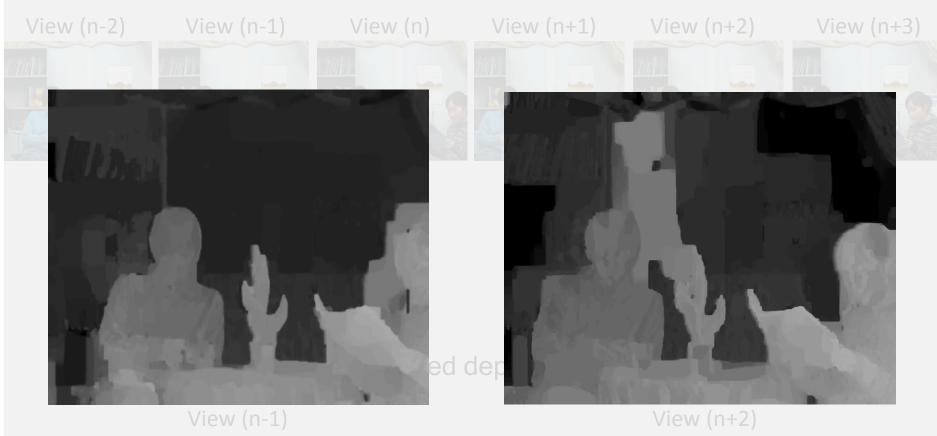








MPEG Depth Estimation Reference Software (DERS)



MPEG Depth Estimation Reference Software (DERS)





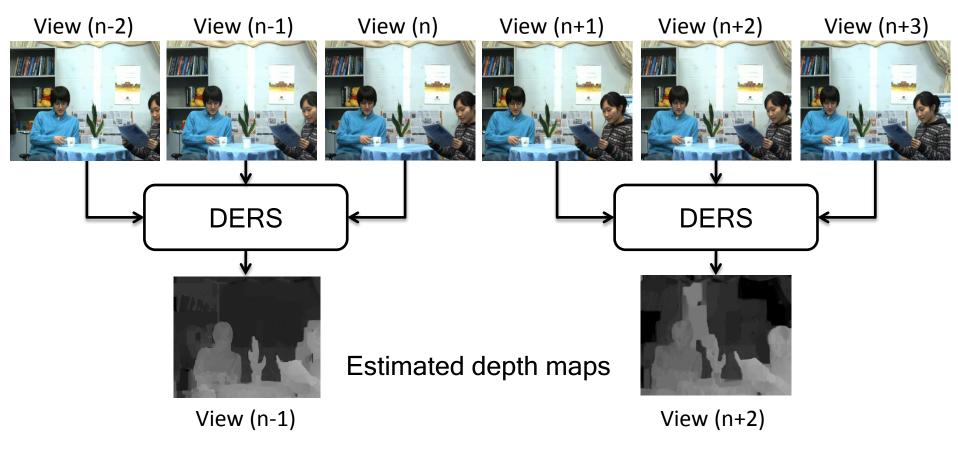
MPEG Depth Estimation Reference Software (DERS)

MPEG Depth Estimation Reference Software (DERS)



Problem: Inter-view depth inconsistency

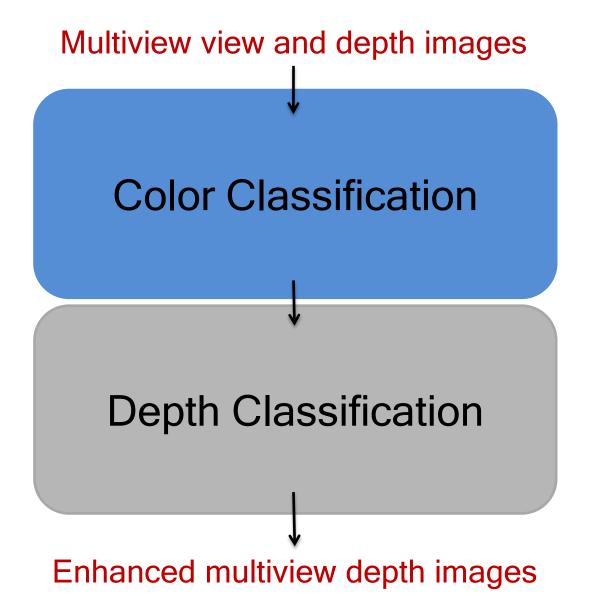
MPEG Depth Estimation Reference Software (DERS)



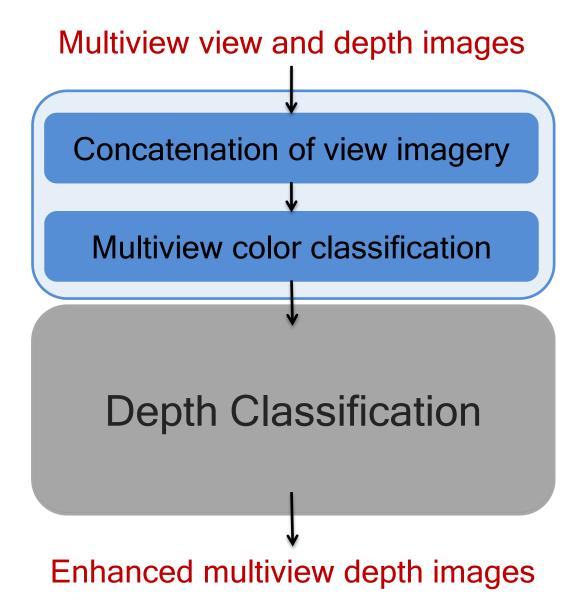
Problem: Inter-view depth inconsistency

Depth Enhancement Framework

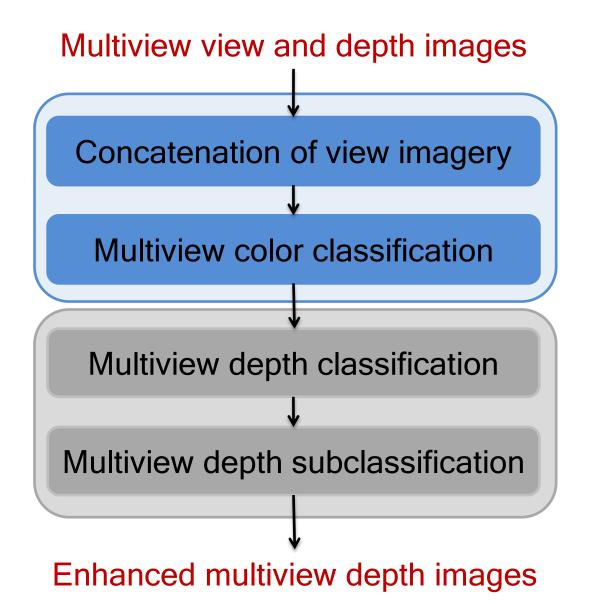
Overview of Depth Enhancement Framework



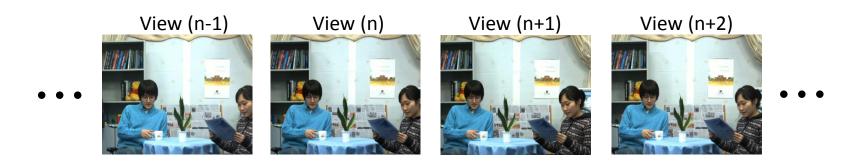
Overview of Depth Enhancement Framework



Overview of Depth Enhancement Framework

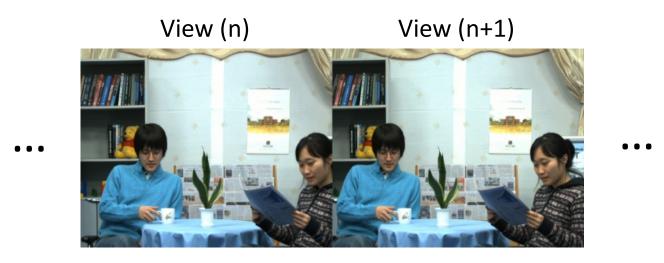


Concatenation of View Imagery

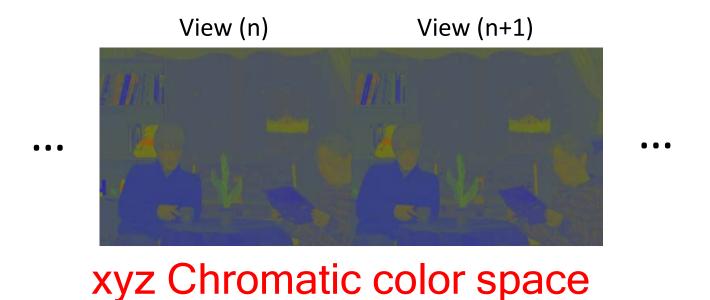


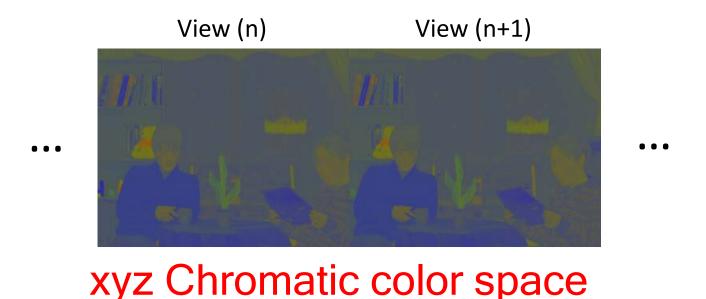
Concatenation of View Imagery





RGB Color space





- Insensitive to the absolut luminance
- A pixel is described by a vector of three chromaticity coefficients [x y z]^T, where

$$x+y+z=1$$

Why variational Bayes inference (VI)?

 The goal of classification is to partition an image into regions each of which has a reasonably homogeneous visual appearance

 Usually, clustering algorithm, such as Expectation-Maximization suffers from one major drawbacks that the number of clusters has to be known

Variational Bayes inference automatically select the number of clusters

Why Dirichlet mixture model with variational Bayes inference (VI-DMM)?

- The pixel vector in the chromaticity space has
 - nonnegative elements
 - bounded by the interval [0,1]
 - sum to one
 - efficiently modeled by utilizing non-Gaussian distributions
- Assume that these pixel vectors are Dirichlet distributed
- VI-DMM is used to capture the all underlying cluster in multiview imagery
- It reduces complexity

Newspaper Balloons Kendo







Input multiview data

Newspaper Balloons Kendo







Input multiview data







Using Dirichlet mixture model with variational Bayes inference





Kendo







Input multiview data







Using Dirichlet mixture model with variational Bayes inference







Using Gaussian mixture model with variational Bayes inference









Input multiview data

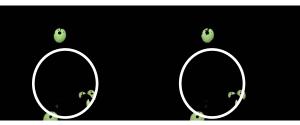






Using Dirichlet mixture model with variational Bayes inference

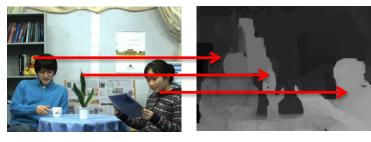






Using Gaussian mixture model with variational Bayes inference

Exploiting the per-pixel association between color and depth



View image

Depth image

Exploiting the per-pixel association between color and depth



View image

Depth image



Concatenated view imagery

Concatenated depth imagery

Newspaper Balloons Kendo







Input multiview data







Using Dirichlet mixture model with variational Bayes inference

Newspaper

Balloons

Kendo







Input multiview data







Using Dirichlet mixture model with variational Bayes inference







Depth clusters

Newspaper

Balloons

Kendo







Input multiview data







Using Dirichlet mixture model with variational Bayes inference







Depth clusters

Difference between color and depth clusters



Members have similar colors pixels



Members may have different depth values

- Why?
 - due to foreground and background depth difference
 - due to inter-view inconsistency

Mean-shift Clustering

- A nonparametric clustering technique
- Does not require prior knowledge of the number of clusters
- Does not constrain the shape of the clusters
- Assigns the mean to depth pixels irrespective of the originating viewpoints
- Bayesian approaches imply higher computational complexity

Experimental Results

Experimental Results

MPEG 3DTV multiview data set



Newspaper (1024 X 768)



Lovebird1 (1024 X 768)



Kendo (1024 X 768)



Balloons (1024 X 768)



Poznan street (1920 X 1088)

Experimental Results

Multiview data	Initial number of mixture components	Active number of mixture components (after convergence)		
set		VI-GMM	VI-DMM	
Lovebird1	100	31	24	
Kendo	100	34	15	

MPEG View Synthesis Reference Software (VSRS) 3.5

Enhanced depth map

Left



Enhanced depth map

Right



MPEG View Synthesis Reference Software (VSRS) 3.5

Enhanced depth map

Left



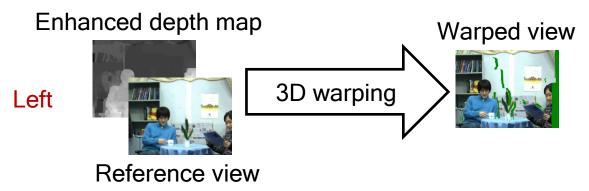
Reference view

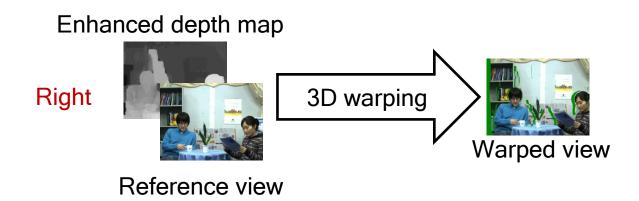
Enhanced depth map

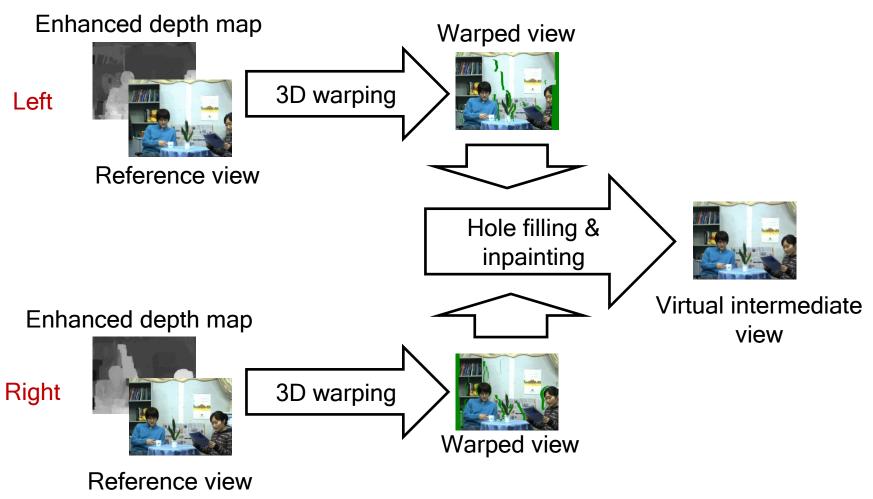
Right

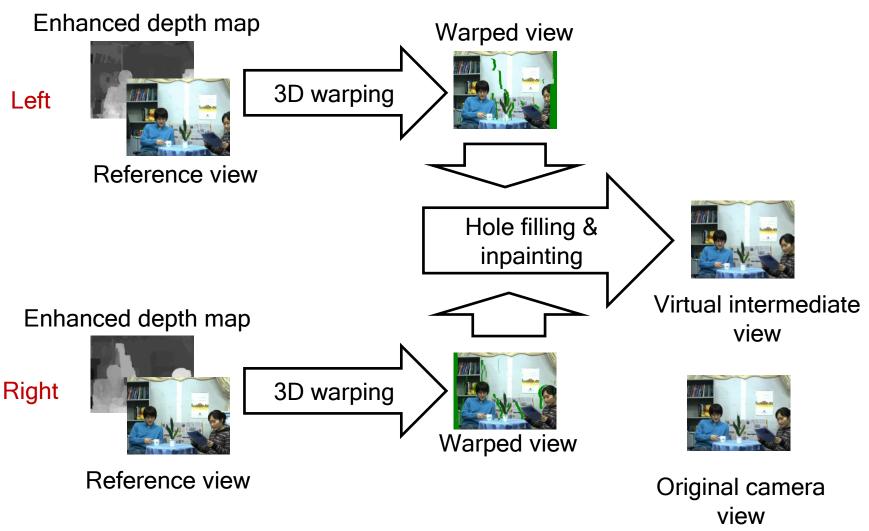


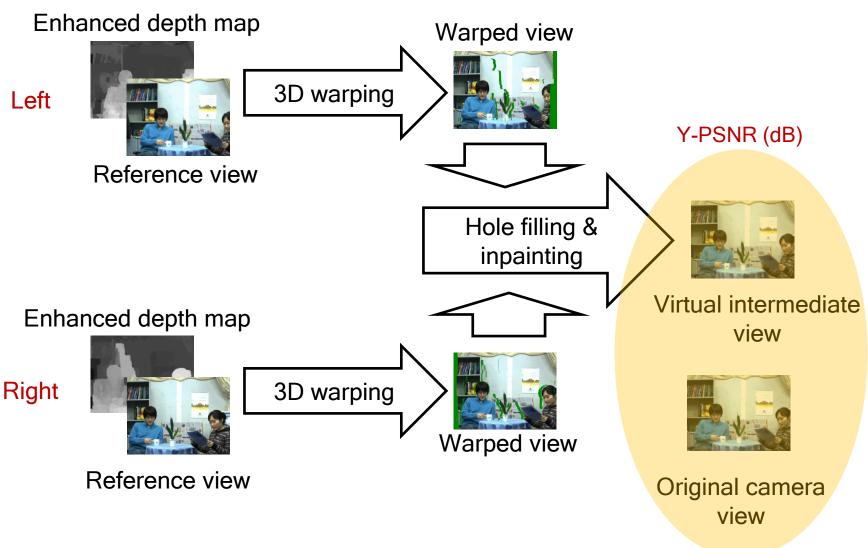
Reference view











Test sequence	Input view pair	Virtual view	Y-PSNR [dB]		
			With MPEG depth maps	With VBIGMM + K-Means depth maps	With VBIDMM + Mean-shift depth maps
Newspaper	(4, 6)	5	32.00	32.10	32.11
Kendo	(3, 5)	4	36.54	36.72	39.35
Lovebird1	(6, 8)	7	28.50	28.68	29.04
Balloons	(3, 5)	4	35.69	35.93	36.02
Poznan Street	(3, 5)	4	35.56	35.58	35.72

- K-means sub-clustering
 - Number of cluster : 12

	Input view pair	Virtual view	Y-PSNR [dB]		
Test sequence			With MPEG depth maps	With VBIGMM + K-Means depth maps	With VBIDMM + Mean-shift depth maps
Newspaper	(4, 6)	5	32.00	32.10	32.11
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- K-means sub-clustering
 - Number of cluster : 12

Test sequence: Kendo

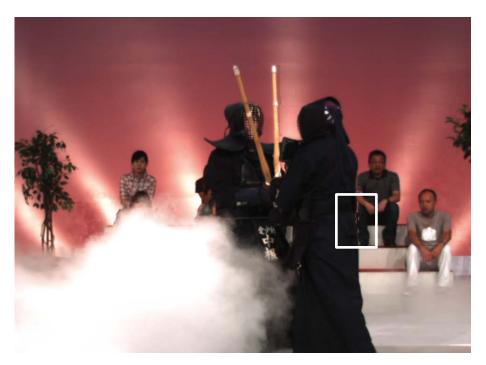


With MPEG depth map



With VBDMM Mean-shift depth map

Test sequence: Kendo



With MPEG depth map



With VBDMM Mean-shift depth map

Test sequence: Kendo



Original



With VBDMM + Mean-Shift depth maps



With VBGMM + K-Means depth maps

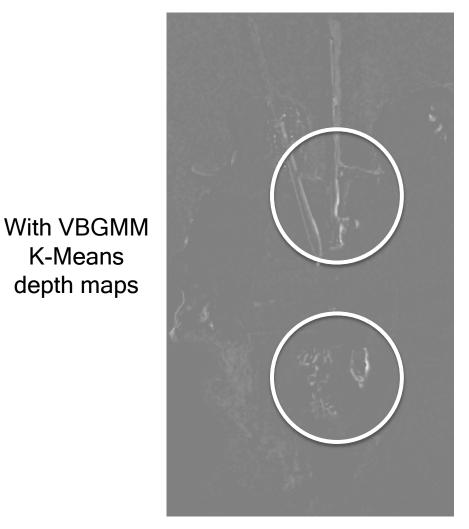


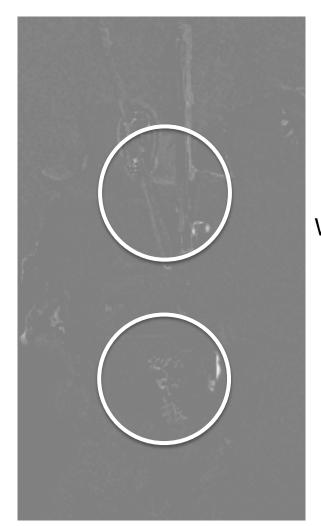
With MPEG depth maps

Test sequence: Kendo

K-Means

depth maps





With VBDMM Mean-Shift depth maps



With MPEG depth map



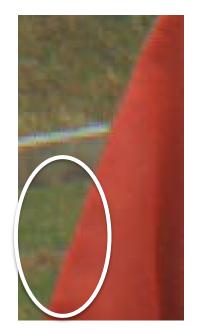
With VBDMM Mean-shift depth map



With MPEG depth map



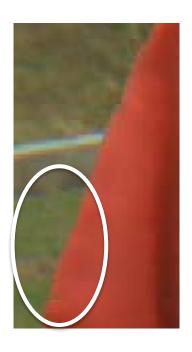
With VBDMM Mean-shift depth map



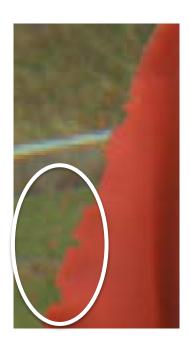
Original



With VBDMM Mean-Shift depth maps



With VBGMM K-Means depth maps



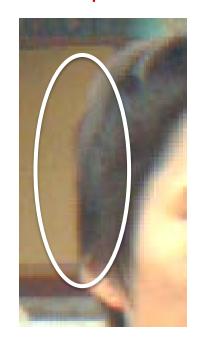
With MPEG depth maps



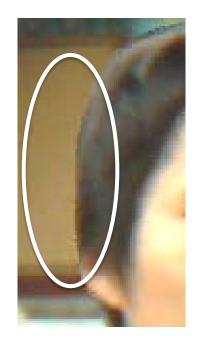
With MPEG depth map



With VBDMM Mean-shift depth map



Original



With VBDMM Mean-Shift depth maps



With VBGMM K-Means depth maps



With MPEG depth maps

Conclusions

- The inter-view depth consistency and hence, the free-viewpoint experience improve
- The per-pixel association between depth and color is exploited by classification
- Depth subclassification improves depth maps and hence, view rendering quality
- Both objective and subjective results improve

Future Directions

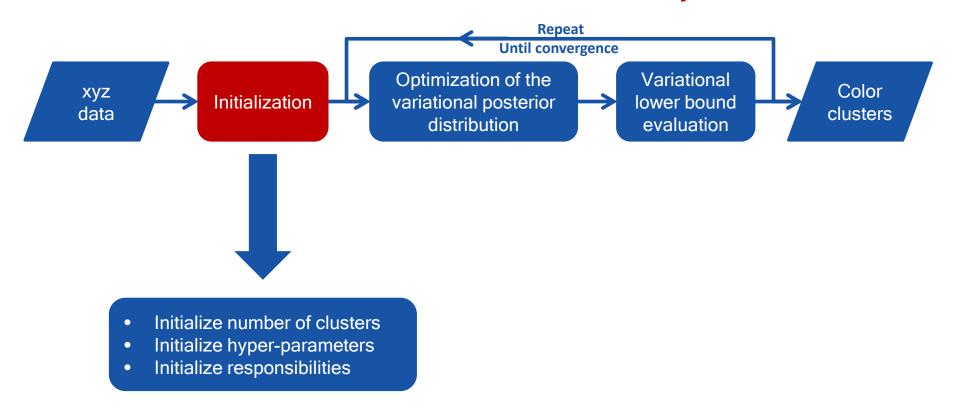
- A fully probabilistic multiview depth image enhancement
 - With color classification performance
 - With computational efficiency
 - Improve depth sub-clustering

Thank You



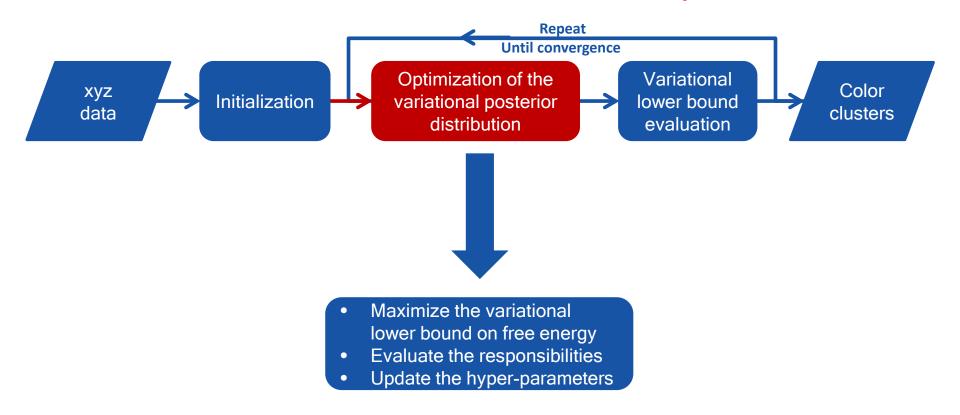
^[1] C. M. Bishop, Pattern Recognition and Machine Learning, 1st ed. New York: Springer, 2006.

^[2] Z. Ma, P. K. Rana, J. Taghia, M. Flierl, and A. Leijon, "Bayesian estimation of Dirichlet mixture model with variational inference," IEEE Trans. PAMI, submitted, 2013.



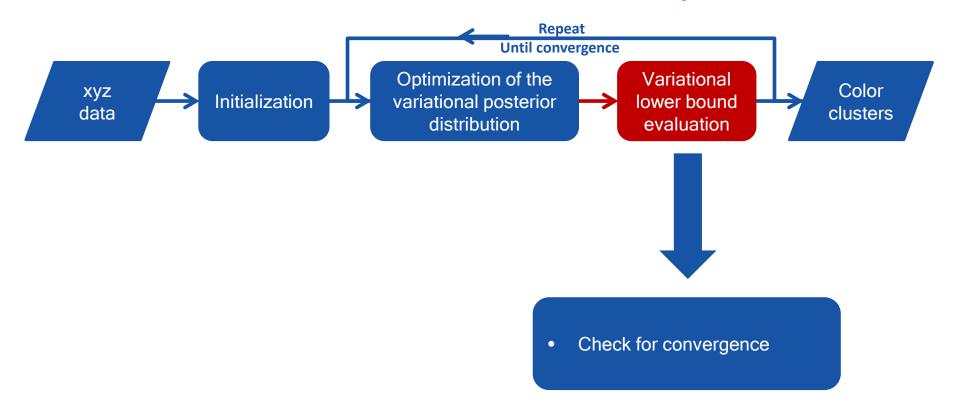
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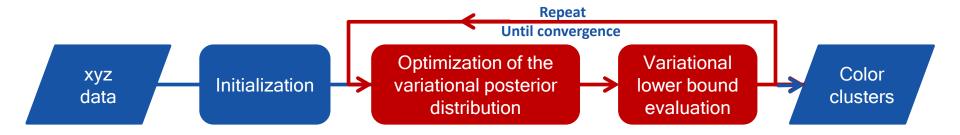


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Multiview color classification

Dirichlet mixture model with variational Bayes inference

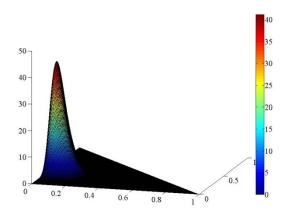


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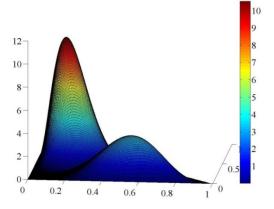
^[2] Z. Ma, P. K. Rana, J. Taghia, M. Flierl, and A. Leijon, "Bayesian estimation of Dirichlet mixture model with variational inference," IEEE Trans. PAMI, submitted, 2013.

Dirichlet Plot Details

- For probability density function of Dirichlet distribution $\alpha = [2\ 10\ 15]$
- For probability density function of Dirichlet mixture model parameters $\alpha_1 = [6\ 2\ 4]$ and $\alpha_2 = [3\ 8\ 5]$ with mixture weights $\pi_1 = 0.3$ and $\pi_2 = 0.7$, respectively.



Probability density function of Dirichlet distribution



Probability density function of Dirichlet mixture model



With MPEG depth map



With VBDMM Mean-shift depth map



With MPEG depth map



With VBDMM Mean-shift depth map



Original depth maps



With MPEG depth maps



With VBGMM K-Means depth maps



With VBDMM Mean-Shift depth maps



With MPEG depth map



With VBDMM Mean-shift depth map



Original depth maps



With MPEG depth maps



With VBGMM K-Means depth maps



With VBDMM Mean-Shift depth maps

Test sequence: Balloons



With MPEG depth map



With VBDMM Mean-shift depth map

Test sequence: Balloons



With MPEG depth map



With VBDMM Mean-shift depth map

Test sequence: Balloons



Original depth maps



With MPEG depth maps



With VBGMM K-Means depth maps



With VBDMM Mean-Shift depth maps



With MPEG depth map



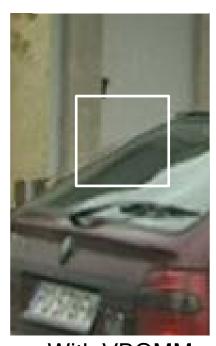
With VBDMM Mean-shift depth map



Original depth maps



With MPEG depth maps



With VBGMM K-Means depth maps



With VBDMM Mean-Shift depth maps



With MPEG depth map



With VBDMM Mean-shift depth map



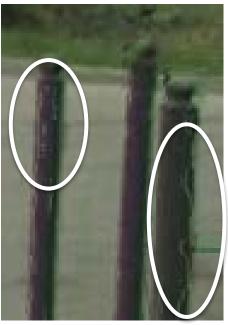
With MPEG depth map



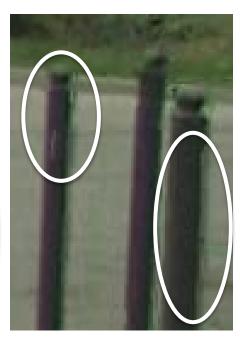
With VBDMM Mean-shift depth map



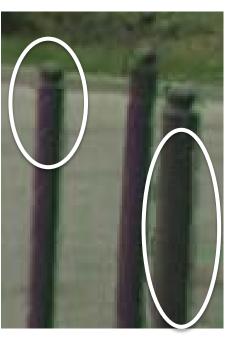
Original



With MPEG depth maps



With VBGMM K-Means depth maps



With VBDMM Mean-Shift depth maps