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Code:
#include<stdio.h>
#include<math.h>
void computeCircularCorrelation(int [],int [],int [],int ];
void computeLinearConvolution(int[],int [],int [],int ,int );
int main(void){
       int x[10],h[10],y[10];
       int i=0,n1=0,n2=0,j=0,l=0,k,m=0,n=0,o1=0,o2=0;
       int s[10];
       int matrix[10][10],col=0,row=0;
  int option=-1;
  printf("\n*******CORRELATION*******\n\n");
  printf("1. Linear Convolution\n");
  printf("2. Cross Convolution\n");
  printf("Choice: ");
  scanf("%d",&option);
  switch(option){
    case 1:
       printf("\nNo of samples for signal 1 X(n): ");
       scanf("%d",&n1);
       printf("Origin at position: ");
       scanf("%d",&o1);
       printf("Enter the signal X(n): ");
       for(i=0; i< n1; i++){
          scanf("%d",&x[i]);
       }
       printf("\nNo of samples for signal 2 H(n): ");
       scanf("%d",&n2);
       printf("Origin at position: ");
       scanf("%d",&o2);
       printf("Enter the signal H(n): ");
       for(i=0; i< n2; i++){
          scanf("%d",&h[i]);
       l = n1+n2-1;
       col = n1;
       row = n2;
       computeLinearConvolution(x,h,s,col,row);
       printf("\ny(n) = x(n)*h(n): ");
       for(i=0;i<l;i++)
         printf("%d ",s[i]);
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printf("\ny(x)'s Origin is at 0",o1+o2-1);
  break;
case 2:
  printf("\nNo of samples for signal 1 X(n): ");
  scanf("%d",&n1);
  printf("Enter the signal X(n): ");
  for(i=0; i<n1; i++){
     scanf("%d",&x[i]);
  }
  printf("\nNo of samples for signal 2 H(n): ");
  scanf("%d",&n2);
  printf("Enter the signal H(n): ");
  for(i=0; i<n2; i++){
     scanf("%d",&h[i]);
  }
  if(n1>n2){
     for(i=n2;i< n1;i++){
       h[i] = 0;
     l = n1;
  else if(n2>n1){
     for(i=n1;i < n2;i++){
       x[i] = 0;
     }
     l = n2;
  }
  printf("\nX(n): ");
  for(i=0; i<1; i++){
     printf("%d ",x[i]);
  printf("\nH(n): ");
  for(i=0; i<1; i++){
     printf("%d ",h[i]);
  computeCircularConvolution(x,h,s,l);
  printf("\ny(n) = x(n)*h(n): ");
  for(i=0;i<l;i++)
     printf("%d ",s[i]);
  break;
```

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default:
       break;
  }
       return 0;
}
void computeCircularConvolution(int x[],int h[],int y[],int len){
  int i=0,j=0,c=0,sum=0;
  int matrix[len][len];
  for(i=0;i<len;i++){
     for(j=0;j<len;j++){}
       matrix[j][i] = x[c\%len];
       C++;
     }
     c = c - 1;
  printf("\n\n");
  for(i=0;i< len;i++){
     for(j=0;j<len;j++){}
       printf("%d ",matrix[i][j]);
     printf("\n");
  }
  for(i=0;i< len;i++){
     for(j=0;j<len;j++){}
       sum = sum + matrix[i][j]*h[j];
     y[i] = sum;
     sum = 0;
  }
}
void computeLinearConvolution(int t[],int t_[],int s[],int col,int row){
  int i=0, j=0, k=0, m=0, mat[10][10];
  int l = col + row - 1;
  printf("\n");
  for(i=0;i<row;i++){
               for(j=0;j<col;j++){}
                       mat[i][j] = t[j]*t_[i];
                       printf("%d\t",mat[i][j]);
               printf("\n");
       for(k=0;k<1;k++){
               s[k]=0;
               if(k<(l+1)/2){
                       for (i=0,j=m ; i < row & j > = 0 ; i++, j--) {
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s[k]= s[k] + mat[i][j];
}
m++;
}
else{
    for (i=m-(col-1),j=col-1; i<row && j>=0; i++, j--) {
        s[k]= s[k] + mat[i][j];
}
m++;
}
```

## Output:

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*************************

1. Linear Convolution
2. Cross Convolution
Choice: 1

No of samples for signal 1 X(n): 4

Origin at position: 1

Enter the signal X(n): 1 2 3 4

No of samples for signal 2 H(n): 4

Origin at position: 4

Enter the signal H(n): 4 3 2 1

4 8 12 16
3 6 9 12
2 4 6 8
1 2 3 4

y(n) = x(n)*h(n): 4 11 20 30 20 11 4

y(x)'s Origin is at 0

Process returned 0 (9x0) execution time: 37.381 s

Press any key to continue.
```