Assignment-09 Functions

Solve any TEN

- 1. **4-bit Parity Generator**: Function computes even/odd parity of a 4-bit input.
- 2. **Population Count (Bit Counter):** Function counts number of 1's in an N-bit input.:
- 3. Maximum of Three Numbers: Function returns maximum among three inputs.
- 4. **Minimum of Three Numbers :** Function returns minimum among three inputs.
- 5. **4-bit Gray to Binary Converter**: Function converts Gray code to binary.
- 6. Binary to Gray Code Converter: Function converts binary to Gray code.
- 7. Bitwise Circular Left Rotate: Function performs a left rotate on input vector.
- 8. Bitwise Circular Right Rotate: Function performs a right rotate on input vector.
- 9. **Odd/Even Number Detector**: Function checks if a number is odd or even.
- 10. **4-bit Magnitude Comparator :** Function compares two numbers and returns result (-1, 0, +1).
- 11. **Hamming Distance :** Function computes Hamming distance between two binary numbers.
- 12. Check for Prime Number (limited range): Function checks if a small number (say 4-bit) is prime.
- 13. **Factorial (small number) :** Function computes factorial of a small integer (limited to avoid overflow).
- 14. Fibonacci Number (Nth term): Function returns Nth Fibonacci number.
- 15. **Majority Detector (3-bit input) :** Function returns 1 if majority of bits are 1.
- 16. Ones Complement Generator: Function returns 1's complement of input.
- 17. Twos Complement Generator: Function returns 2's complement of input.
- 18. **Bit Reversal :** Function reverses bit order of input (MSB \leftrightarrow LSB).
- 19. **Palindrome Checker (binary vector) :** Function checks if input binary vector is same forward and backward.
- 20. Even Parity Checker (Error Detection): Function checks if parity of input matches expected parity.