4.3 Deploy the Knowledge Base Assistant

The source files involved in the text can be obtained from the following path:

streamlit_app.py

Now that we have a basic understanding of the knowledge base and LLM, it is time to combine them skillfully and create a visual interface that is not only more convenient for operation, but also easier to share with others.

Streamlit is a quick and easy way to demonstrate machine learning models directly in Python through a friendly web interface. In this course, we will learn how to use it to build user interfaces for generative AI applications. After building a machine learning model, if you want to build a demo for others to see, maybe to get feedback and drive improvements to the system, or just because you think the system is cool, you want to demonstrate it: Streamlit allows you to quickly achieve this goal through a Python interface program without writing any front-end, web page, or JavaScript code.

1. Introduction to Streamlit

Streamlit It is an open source Python library for quickly creating data applications. It is designed to allow data scientists to easily transform data analysis and machine learning models into interactive web applications without having to have a deep understanding of web development. Unlike conventional web frameworks such as Flask/Django, it does not require you to write any client code (HTML/CSS/JS). You only need to write ordinary Python modules to create beautiful and highly interactive interfaces in a very short time, thereby quickly generating data analysis or machine learning results; on the other hand, unlike tools that can only be generated by dragging and dropping, you still have full control over the code.

Streamlit provides a set of simple yet powerful building blocks for building data applications:

• st.write(): This is one of the most basic modules and is used to render content like text, images, tables etc. in your application.

- st.title(), st.header(), st.subheader(): These modules are used to add titles, subtitles, and grouped headers to organize the layout of the application.
- st.text(), st.markdown(): used to add text content, supporting Markdown syntax.
- st.image(): used to add images to the application.
- st.dataframe(): Used to render Pandas dataframe.
- st.table(): used to present a simple data table.
- st.pyplot(), st.altair_chart(), st.plotly_chart(): used to present charts drawn by Matplotlib,
 Altair or Plotly.
- st.selectbox(), st.multiselect(), st.slider(), st.text_input(): Used to add interactive widgets that allow users to select, input, or slide in the application.
- st.button(), st.checkbox(), st.radio(): used to add buttons, checkboxes, and radio buttons to trigger specific actions.

These basic modules make it easy to build interactive data applications through Streamlit, and can be combined and customized as needed when used. For more information, please see <u>the</u> official documentation

2. Build the application

First, create a new Python file and save it streamlit_app.py in the root of your working directory.

1. Import the necessary Python libraries.

```
import streamlit as st
from langchain_openai import ChatOpenAI
```

2. Create a title for your application st.title

```
st.title(' 4 Ø 动手学大模型应用开发')
```

3. Add a text input box for users to enter their OpenAI API key

```
openai_api_key = st.sidebar.text_input('OpenAI API Key', type='password')
```

4. Define a function that authenticates to the OpenAl API using the user's key, sends a prompt, and gets the Al-generated response. The function accepts the user's prompt as a parameter and uses st.info to display the Al-generated response in a blue box.

5. Finally, st.form() a text box is created (st.text_area()) for the user to type in. When the
user clicks Submit, generate-response() the function is called with the user's input as
a parameter.

```
with st.form('my_form'):
    text = st.text_area('Enter text:', 'What are the three key pieces of submitted = st.form_submit_button('Submit')
    if not openai_api_key.startswith('sk-'):
        st.warning('Please enter your OpenAI API key!', icon='\texts')
    if submitted and openai_api_key.startswith('sk-'):
        generate_response(text)
```

- 6. Save the current file streamlit_app.py !
- 7. Return to your computer's terminal to run the application

python

```
streamlit run streamlit_app.py
```

The results are shown below:



However, currently only a single round of conversation can be carried out. We make some modifications to the above. By using st.session_state to store the conversation history, the context of the entire conversation can be retained when the user interacts with the application.



The specific code is as follows:

```
if prompt := st.chat_input("Say something"):
    # 将用户输入添加到对话历史中
    st.session_state.messages.append({"role": "user", "text": prompt})

# 调用 respond 函数获取回答
    answer = generate_response(prompt, openai_api_key)
# 检查回答是否为 None
    if answer is not None:
        # 将LLM的回答添加到对话历史中
        st.session_state.messages.append({"role": "assistant", "text"

# 显示整个对话历史
    for message in st.session_state.messages:
        if message["role"] == "user":
            messages.chat_message("user").write(message["text"])
        elif message["role"] == "assistant":
            messages.chat_message("assistant").write(message["text"])
```

3. Add search questions and answers

First 2. 构建检索问答链 encapsulate some of the code:

- The get_vectordb function returns the vector knowledge base after the C3 part is persisted
- The get_chat_qa_chain function returns the result of calling the retrieved question and answer chain with history
- The get_qa_chain function returns the result of calling the retrieve question-answer chain without history.

python

def get_vectordb():
 # 定义 Embeddings
 embedding = ZhipuAIEmbeddings()
 # 向量数据库持久化路径
 persist_directory = '../C3 搭建知识库/data_base/vector_db/chroma'
 # 加载数据库
 vectordb = Chroma(
 persist_directory=persist_directory, # 允许我们将persist_directory
 embedding_function=embedding
)
 return vectordb

```
#带有历史记录的问答链
def get_chat_qa_chain(question:str,openai_api_key:str):
   vectordb = get_vectordb()
   11m = ChatOpenAI(model_name = "gpt-3.5-turbo", temperature = 0,openai
   memory = ConversationBufferMemory(
       memory_key="chat_history", # 与 prompt 的输入变量保持一致。
       return_messages=True # 将以消息列表的形式返回聊天记录,而不是单个字符串
   )
   retriever=vectordb.as_retriever()
   qa = ConversationalRetrievalChain.from_llm(
       11m,
       retriever=retriever,
       memory=memory
   )
   result = qa({"question": question})
   return result['answer']
#不带历史记录的问答链
def get_qa_chain(question:str,openai_api_key:str):
   vectordb = get_vectordb()
   11m = ChatOpenAI(model_name = "gpt-3.5-turbo", temperature = 0,openai
   template = """使用以下上下文来回答最后的问题。如果你不知道答案,就说你不知道,不
       案。最多使用三句话。尽量使答案简明扼要。总是在回答的最后说"谢谢你的提问!"。
       {context}
       问题: {question}
   QA_CHAIN_PROMPT = PromptTemplate(input_variables=["context","question
```

Then, add a radio button component st.radio to select the question-and-answer mode:

template=template)

retriever=vectordb.as_retriever(),

chain_type_kwargs={"prompt":QA_CHA

return_source_documents=True,

- None: Do not use the normal mode of retrieving questions and answers
- qa_chain: retrieval question-answering mode without history

result = qa_chain({"query": question})

return result["result"]

chat_qa_chain: retrieval question and answer mode with history

qa_chain = RetrievalQA.from_chain_type(llm,

The final effect is as follows:



Enter the page, first enter OPEN_API_KEY (default), then click the radio button to select the question and answer mode, finally enter your question in the input box and press Enter!

For the complete code, refer to streamlit app.py

4. Deploy the application

To deploy your app to Streamlit Cloud, follow these steps:

1. Create a GitHub repository for your application. Your repository should contain two files:

- 2. Go to <u>the Streamlit Community Cloud</u>, click the button in your workspace <u>New app</u>, and specify the repository, branch, and master file path. Optionally, you can customize the URL of your app by selecting a custom subdomain.
- 3. Click Deploy! the button

Your app will now be deployed to the Streamlit Community Cloud and accessible from all over the world!

Our project deployment is basically completed. It has been simplified for the convenience of demonstration. There are still many areas that can be further optimized. We look forward to learners making various magical changes!

Optimization direction:

- Added the function of uploading local documents and establishing vector database in the interface
- Add buttons for selecting multiple LLM and embedding methods
- Add a button to modify parameters
- More.....

The source file acquisition path involved above is:

• streamlit_app.py

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2. Build a retrieval question-answer chain