




Elective-I Software Engineering(IT05TPE11)  
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**B. TECH. IT 5<sup>TH</sup> SEM**  
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# Unit-3 System Design

- Problem Partitioning
- Abstraction
- Top Down & Bottom Up Design
- Structured Approach
- Coupling & Cohesion
- Functional Vs Object Oriented Approach
- Design Specification & Verification
- Metrics



# Design

- Bridge between Requirement specification & final solution...
- Produce a model or representation of a system.....
- 2 Levels...
  - System design or Top Level Design or High level design
  - Detailed design or logic Design or Low level design

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- Design Methodology.....
  - Input to design phase.....
  - Design can be----
    - Function Oriented
    - Object Oriented



# Design Principles

- Verifiable
- Complete
- Traceable
- Important Properties of Design----
  - Efficiency
  - Simplicity
  - Maintainability

# **\*\*Question for Students\*\***

- Difference Between Modeling(DFD) in Problem Analysis Phase & Design Phase???



# Problem Partitioning

- Divide & Conquer.....
- No of module increase - Communication increase – Complexity increase.....
- Simplicity & understandability.....
- Design verification....
- Hierarchy.....



# Abstraction

- Describes the external behavior without bothering with the internal details.....
- Determines components of a system..
- How component interact each other....
- How they are isolate..
- Functional Abstraction..
- Data Abstraction...






# Top Down & Bottom Up Strategy

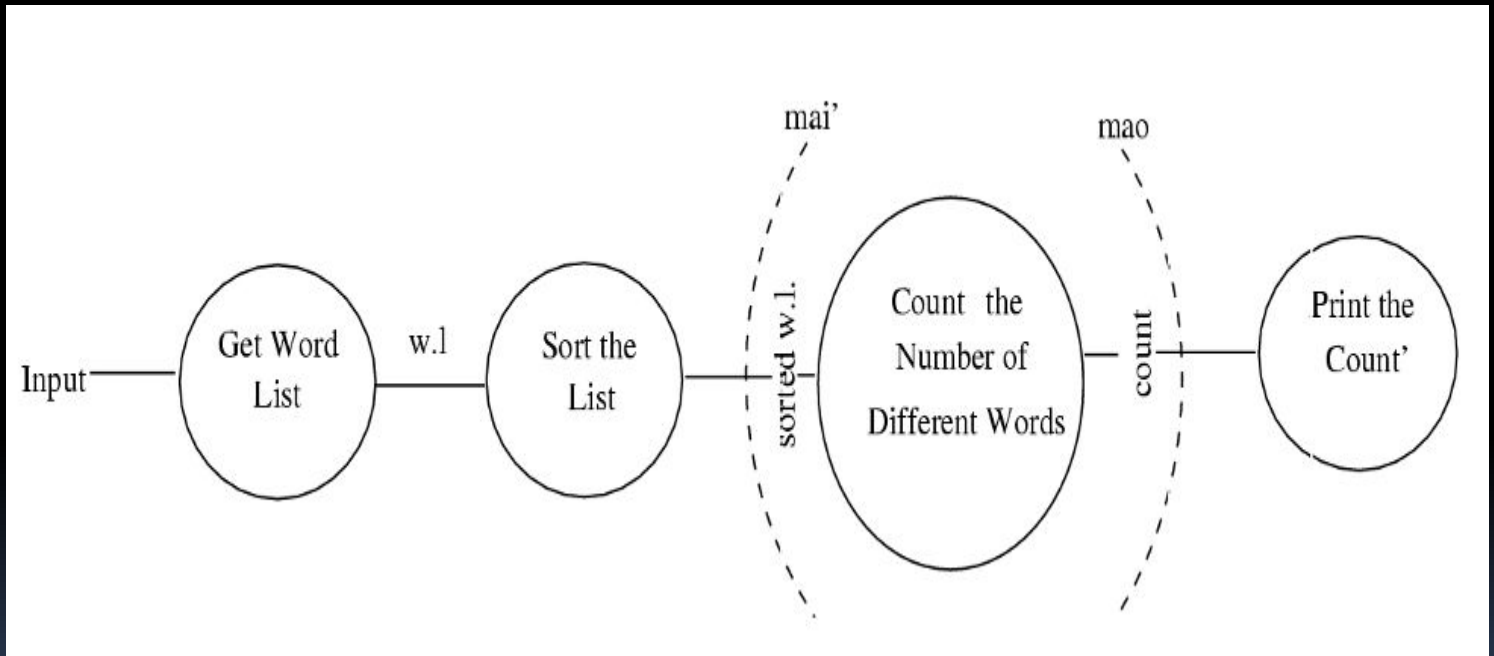
- Starts from Highest, lowest level component...
- refinement, Layers of abstraction
- Water fall model, Iterative Enhancement model...




# Structured Approach

- Restate the problem as a DFD
  - Identify the most abstract input & output data element
  - 1<sup>st</sup> level factoring
  - Factoring the input, output & transform branches
  - Design heuristics
  - Transaction analysis
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# Restate the problem as a DFD

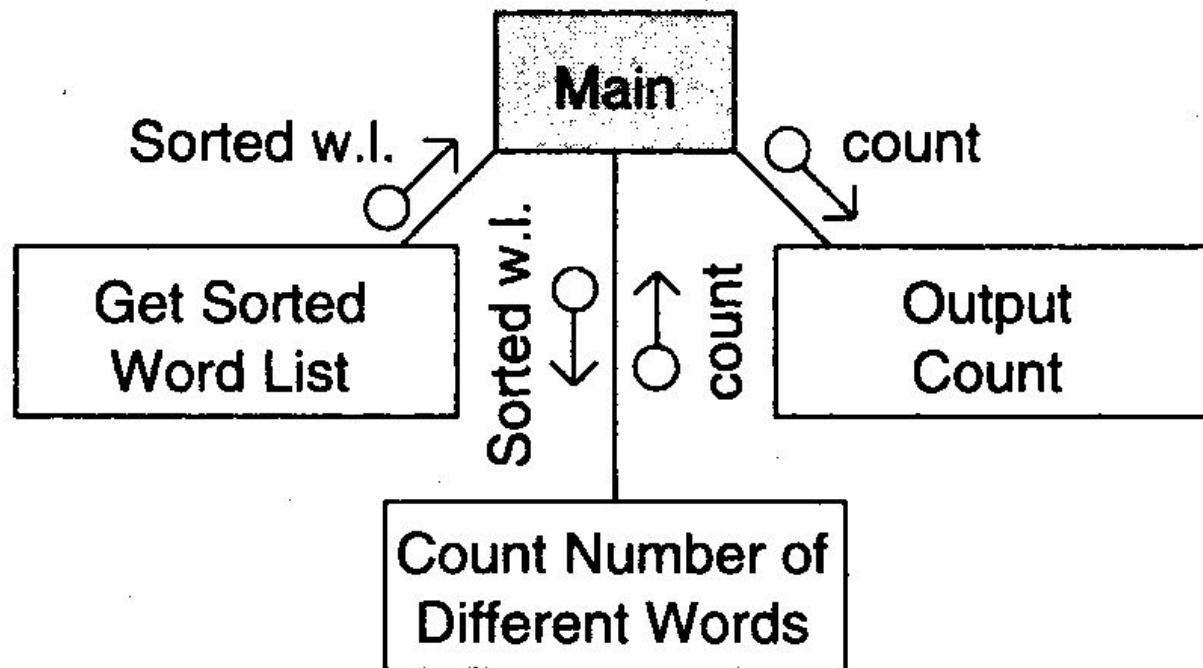




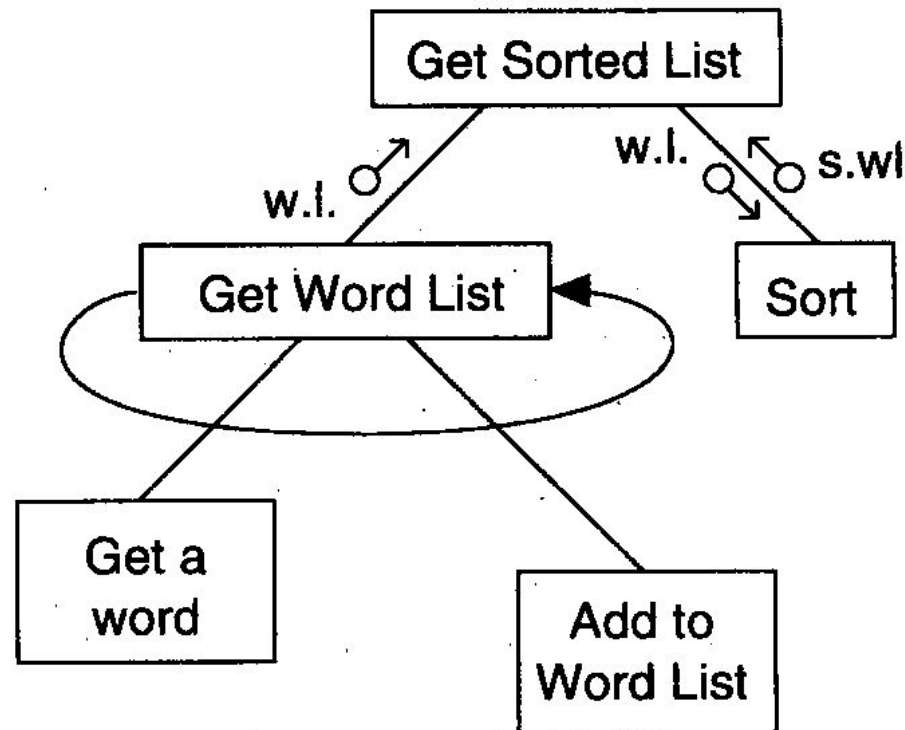
# Identify the most abstract input & output data element

- MAI
- MAO

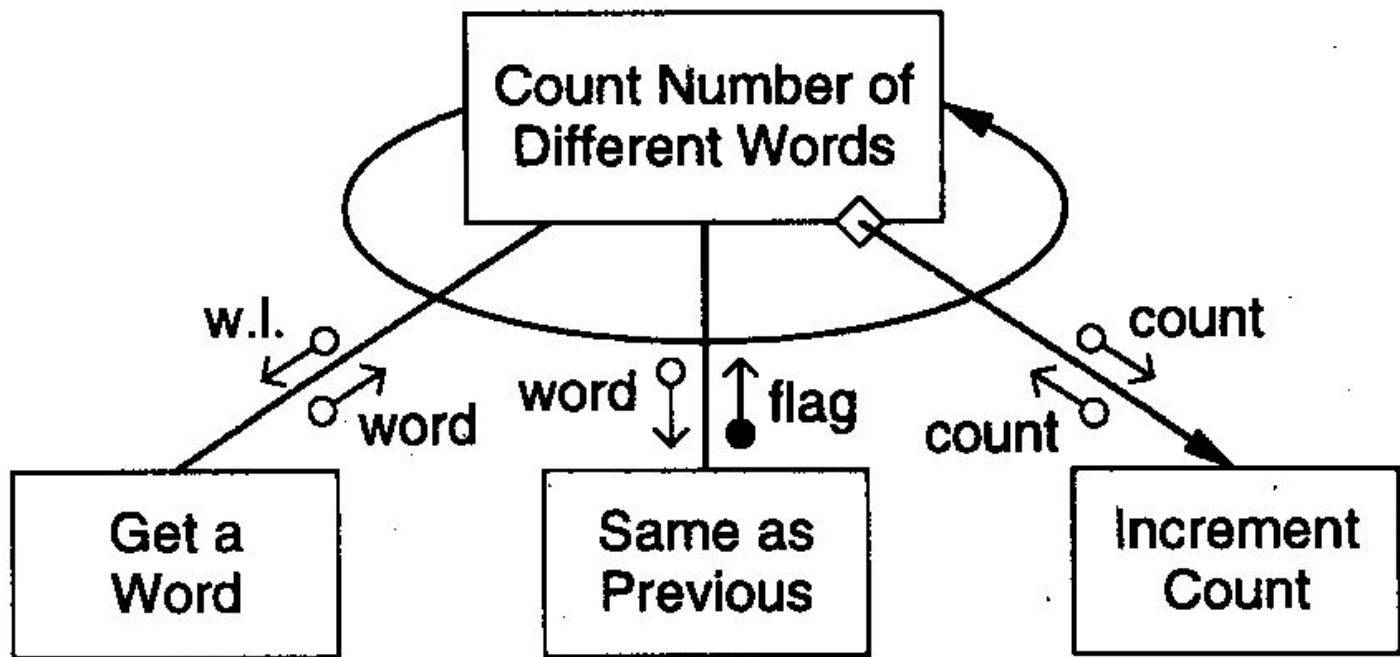
# 1<sup>st</sup> level factoring



Factoring the input, output & transf  
input



# Factoring the Central Transform



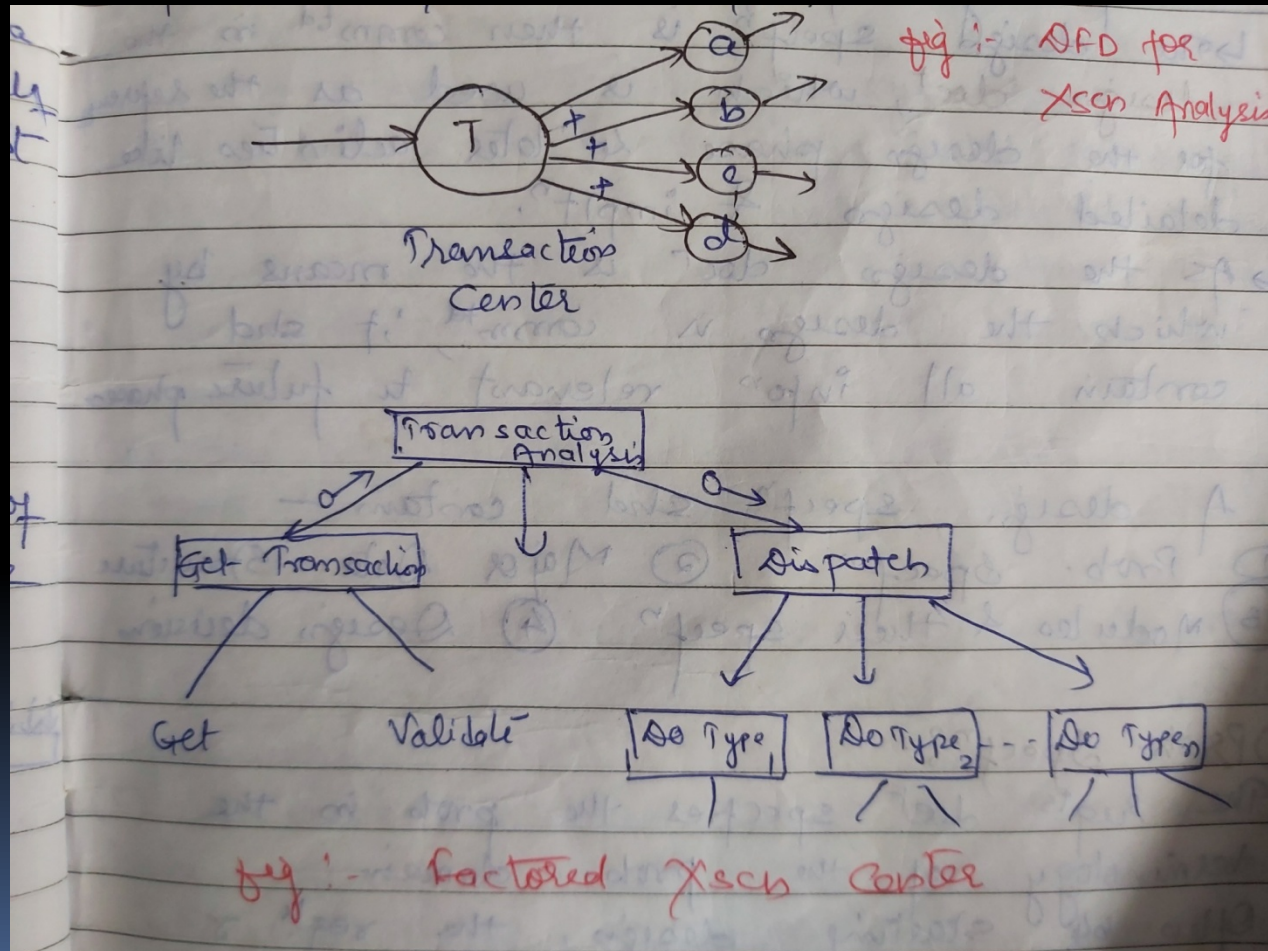


# Design Heuristics

- Module Size
- Fan In, Fan Out
- Combining, Splitting
- Scope of Effect & Scope of Control



# Transaction Analysis



# Design Specification

- Design Document.....
- Should contains-
  - Problem Specification
  - Major data structure
  - Module Specification
  - Design Decision



# Design Verification

- 2 approaches---
- Design Review
- Automated Cross Checking



# Metrics

- Network Metric
- Stability Metrics
- Information Flow

# Network Metrics

- Network metrics is a complexity metric that tries to capture how “good” the structure chart is.
- $\text{Graph impurity} = n - e - 1$
- where  $n$  is the number of nodes in the structure chart and  $e$  is the number of edges.
- As in a pure tree the total number of nodes is one more than the number of edges, the graph impurity for a tree is 0.

# Stability Metrics

The procedure for determining the stability of a module  $x$  & the stability of the program can be broken into a series of steps:-

(i) From the design, analyse the module  $x$  & all the module that call  $x$  or share some file or data struct. with  $x$ .

Step 1  $I_x$  = module that involves  $x$

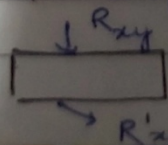
$I'_x$  = module that involved by  $x$

$R_{xy}$  = Passed parameter returned from  $x$  to  $y$  where  $y \in I_x$

$R'_{xy}$  = Passed from  $x$  to  $y$  where  $y \in I'_x$

$GR_x$  = Global data referenced in  $x$

$GD_x$  = Global data defined in  $x$





step II For each module  $x$  determine the no. of assumpt<sup>n</sup> made by caller module  $y$  abt elements in  $R_{xy}$ :

- ① Initialize the assumpt<sup>n</sup> count to 0
- ② If  $i$  (data element) is structured data element, decompose it into base types & ↑ by 1, else consider  $i$  as minimal.
- ③ Decompose the base types & if they are structured, ↑ the count by 1.

step III Set  $T_{xy}$ , the total no. of assumpt<sup>n</sup> made by module  $y$  called by the module  $x$  abt the elements in  $R_{xy}$

step IV For each data element i.e.  $G_{dx}$  & continuing the same process for computing the no. of count  $T_{dx}$  will be the total no. of assumptions made by other modules abt the elements in  $G_{dx}$ .

step V For a module  $x$  the design logical ripple effect (DLRE) is defined as -

$$DLRE = T_{dx} + \sum_{y \in S_x} T_{xy} + \sum_{y \in S_x} T_{yx}$$

Thus the design stability of a module  $x$

$$DS_x = \frac{1}{1 + DLRE}$$

$$PDS = \frac{1}{1 + \sum DLRE}$$

PDS = Pgm Design Stability.



# Information Flow

module & used by other modules)

The module design complexity,  $D_c$  defined as

$$D_c = \text{size} * (\text{inflow} * \text{outflow})^2$$

(inflow \* outflow) = total no. of comb<sup>n</sup> of i/p  
src & o/p dest<sup>n</sup>.

squared — as the interconn b/w the module  
is considered a more imp.  
factor determining the complexity  
of a module.

The variant of this was proposed  
based on that complexity also depends upon  
the no. of modules to or from which  
it is flowing. Size — insignificant. So

$$D_c = \text{fan in} * \text{fan out} + \text{inflow} * \text{outflow}$$

fan in no. of module that call this module  
fan out no. of — this module calls.




# Coupling & Cohesion

- Coupling between 2 modules indicates the degree of interdependence between them.
- Highly Coupled...
- Loosely Coupled....



# Types of Coupling

- Data Coupling
  - Stamp Coupling
  - Control Coupling
  - External Coupling
  - Common Coupling
  - Content Coupling
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# Cohesion

- Measure of the closeness of the relationships between its component. Types---
- Functional Cohesion
- Sequential Cohesion
- Communicational Cohesion
- Procedural Cohesion
- Temporal Cohesion
- Logical Cohesion
- Coincidental Cohesion



# Thank You

- Any Query in U-3 Design?????