

## CMPS 203 Homework 2

### 1. 8-bit ARITH

The new abstract syntax for ARITH is

$$\begin{aligned} e &::= n \\ &\mid e1 + e2 \\ &\mid e1 * e2 \end{aligned}$$

In syntax above,  $n$  denotes integer literals,  $e1 + e2$  denotes sum,  $e1 * e2$  is product. According to the assignment, “there is no way to directly refer to OVERFLOW values in a program”, so new definition (syntax) does not include OVERFLOW values.

### 2. New big-step operational semantic rules for ARITH

Due to the constraints that a variation of ARITH needs to be positive 8 bits number from 0 to 255, additional check for the input variant is added in the following big-step operational semantic rules:

$$\begin{aligned} n &\Downarrow n \text{ if } 0 \leq n \leq 255 \\ n &\Downarrow \text{OVERFLOW otherwise} \end{aligned}$$

$e1 + e2 \Downarrow \text{OVERFLOW}$  if :

one of (or both)  $e1, e2 \Downarrow \text{OVERFLOW}$  or

$e1 \Downarrow n1, e2 \Downarrow n2$ , and  $n$  (which is  $n1 + n2$ ) overflows (i.e.  $n1 + n2 < 0$  or  $n1 + n2 > 255$ )

$e1 + e2 \Downarrow n$  if:

$e1 \Downarrow n1$  and  $e2 \Downarrow n2$ ,  $n$  is  $n1 + n2$ ,  $0 \leq n \leq 255$

$e1 * e2 \Downarrow \text{OVERFLOW}$  if  
 one of (or both)  $e1, e2 \Downarrow \text{OVERFLOW}$  or  
 $e1 \Downarrow n1, e2 \Downarrow n2$ , and  $n$  (which is  $n1 \times n2$ ) overflows (i.e.  $n1 \times n2 < 0$  or  $n1 \times n2 > 255$ )  
 $e1 * e2 \Downarrow n$  if  
 $e1 \Downarrow n1$  and  $e2 \Downarrow n2$ ,  $n$  is  $n1 \times n2$ ,  $0 \leq n \leq 255$ .

The following is the big-step operational semantic rules for this question:

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$$n \Downarrow n \quad n < 0 \text{ or } n > 255$$


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$$n \Downarrow \text{OVERFLOW}$$


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$$n \Downarrow n \quad 0 \leq n \leq 255$$


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$$n \Downarrow n$$


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$$e1 \Downarrow \text{OVERFLOW}$$


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$$e1 + e2 \Downarrow \text{OVERFLOW}$$


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$$e2 \Downarrow \text{OVERFLOW}$$


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$$e1 + e2 \Downarrow \text{OVERFLOW}$$

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$n \Downarrow n \quad n < 0 \text{ or } n > 255$

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$e1 \Downarrow n1 \quad e2 \Downarrow n2 \quad n \Downarrow \text{OVERFLOW} \quad n \text{ is } n1 + n2$

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$e1 + e2 \Downarrow \text{OVERFLOW}$

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$n \Downarrow n \quad 0 \leq n \leq 255$

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$e1 \Downarrow n1 \quad e2 \Downarrow n2 \quad n \Downarrow n \quad n \text{ is } n1 + n2$

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$e1 + e2 \Downarrow n$

$e1 \Downarrow \text{OVERFLOW}$

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$e1 * e2 \Downarrow \text{OVERFLOW}$

$e2 \Downarrow \text{OVERFLOW}$

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$e1 * e2 \Downarrow \text{OVERFLOW}$

$$\begin{array}{c}
 \text{ } \\
 \hline
 n \Downarrow n \quad n < 0 \text{ or } n > 255 \\
 \hline
 e1 \Downarrow n1 \quad e2 \Downarrow n2 \quad n \Downarrow \text{OVERFLOW} \quad n \text{ is } n1 \times n2 \\
 \hline
 e1 * e2 \Downarrow \text{OVERFLOW}
 \end{array}$$

$$\begin{array}{c}
 \text{ } \\
 \hline
 n \Downarrow n \quad 0 \leq n \leq 255 \\
 \hline
 e1 \Downarrow n1 \quad e2 \Downarrow n2 \quad n \Downarrow n \quad n \text{ is } n1 \times n2 \\
 \hline
 e1 * e2 \Downarrow n
 \end{array}$$

4. Derivative rules for the repeat c until e construct:

$$\begin{array}{c}
 \langle c, \sigma \rangle \Downarrow \sigma1 \quad \langle e, \sigma1 \rangle \Downarrow \text{true} \\
 \hline
 \langle \text{repeat } c \text{ until } e, \sigma \rangle \Downarrow \sigma1
 \end{array}$$

$$\langle c, \sigma \rangle \Downarrow \sigma_1 \quad \langle e, \sigma_1 \rangle \Downarrow \text{false} \quad \langle \text{repeat } c \text{ until } e, \sigma_1 \rangle \Downarrow \sigma_2$$


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$$\langle \text{repeat } c \text{ until } e, \sigma \rangle \Downarrow \sigma_2$$

Explanation: This question can be solved by analyzing the difference of REPEAT ... UNTIL < condition > and WHILE < condition > DO. The latter case is already given. REPEAT... UNTIL <condition> will be executed at least once, even if the condition is true before the execution. However, WHILE < condition > DO will be executed ONLY if condition satisfied when loop is entered. Another difference is the way of exiting loop, the former one needs condition to be true, while the latter one requires condition to be false.

Therefore, repeat c until e will first do c, evaluate e under the new state  $\sigma_1$ , if it is true, then exit the loop and remains at state  $\sigma_1$ ; if it is false, continue next iteration and exit with state  $\sigma_2$ .