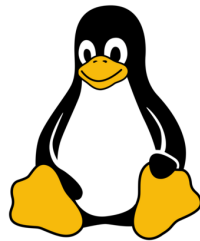




Operating Systems



LAB MANUAL

Project Title: Banker's Algorithm

Submitted to: Sir Umar Malik

Submitted By: Alina Liaquat

Roll No: BSCSM-A-23-19

Department of Computer Science

UNIVERSITY OF LAYYAH MAIN CAMPUS HAFIZABAD

ACKNOWLEDGEMENT

I extend my sincere gratitude to my course instructor **Sir Umar Malik** for providing me the opportunity to work on the "OS Deadlock Simulator" project. His guidance and expertise in Operating Systems, particularly in process management and deadlock handling, were invaluable throughout this project's development.

His mentorship helped me implement the Banker's Algorithm effectively and create a practical simulation that demonstrates core OS principles. This project has significantly enhanced my understanding of resource management and deadlock prevention strategies in operating systems.

PROBLEM STATEMENT

Background

In multiprogramming operating systems, multiple processes compete for limited resources. When processes request resources in a circular waiting pattern, a **deadlock** occurs, causing system stagnation. The **Banker's Algorithm**, developed by Edsger Dijkstra, is a classic deadlock avoidance algorithm that ensures system safety by carefully allocating resources.

Problem Definition

Design and implement an interactive **Deadlock Simulator** that:

1. Visually demonstrates the Banker's Algorithm for deadlock avoidance
2. Simulates real process behavior with modern application names
3. Provides real-time safety analysis and deadlock detection
4. Offers an intuitive interface for resource request management
5. Shows step-by-step execution of safety algorithms

Objectives

- Implement Banker's Algorithm with proper safety checks
- Create visual representations of allocation matrices
- Simulate deadlock scenarios and their resolutions
- Provide educational insights into OS resource management
- Demonstrate practical application of theoretical concepts

THEORETICAL CONCEPTS

1. Deadlock Conditions (Coffman Conditions)

Four necessary conditions for deadlock:

1. **Mutual Exclusion:** Resources cannot be shared
2. **Hold and Wait:** Processes hold resources while waiting for others
3. **No Preemption:** Resources cannot be forcibly taken
4. **Circular Wait:** Circular chain of processes waiting for resources

2. Banker's Algorithm Components

Data Structures:

- Available[m]: Available instances of each resource type
- Max[n×m]: Maximum demand of each process
- Allocation[n×m]: Currently allocated resources
- Need[n×m]: Remaining resource needs (Max - Allocation)

3. Safety Algorithm

The algorithm determines if the system is in a safe state by finding a safe sequence where all processes can complete execution without deadlock.

4. Resource-Request Algorithm

Handles resource requests by checking:

1. $\text{Request} \leq \text{Need}$
2. $\text{Request} \leq \text{Available}$
3. Temporary allocation simulation
4. Safety check after allocation

ALGORITHM STEPS

A. Banker's Safety Algorithm

Step 1: Initialize

$\text{Work} = \text{Available}$

$\text{Finish}[i] = \text{false}$ for all processes i

Step 2: Find a process i such that:

$\text{Finish}[i] == \text{false}$ AND

$\text{Need}[i] \leq \text{Work}$ for all resources

Step 3: If such process exists:

$\text{Work} = \text{Work} + \text{Allocation}[i]$

$\text{Finish}[i] = \text{true}$

```
Add i to Safe Sequence
```

```
Go to Step 2
```

```
Step 4: If Finish[i] == true for all i:
```

```
    System is in safe state
```

```
    Return safe sequence
```

```
Else:
```

```
    System is unsafe
```

B. Resource Request Algorithm

```
Step 1: If Request[i] > Need[i]:
```

```
    Error: Process exceeded maximum claim
```

```
    Terminate
```

```
Step 2: If Request[i] > Available:
```

```
    Process must wait (resources not available)
```

```
Step 3: Tentatively allocate:
```

```
    Available = Available - Request[i]
```

```
    Allocation[i] = Allocation[i] + Request[i]
```

```
    Need[i] = Need[i] - Request[i]
```

```
Step 4: Run Safety Algorithm
```

```
    If safe: Allocation made permanent
```

```
    If unsafe: Rollback allocation
```

C. Deadlock Detection Algorithm

Step 1: Initialize

Work = Available

Finish[i] = (Allocation[i] == 0) for all i

Step 2: Find process i where:

Finish[i] == false AND

Request[i] ≤ Work

Step 3: If found:

Work = Work + Allocation[i]

Finish[i] = true

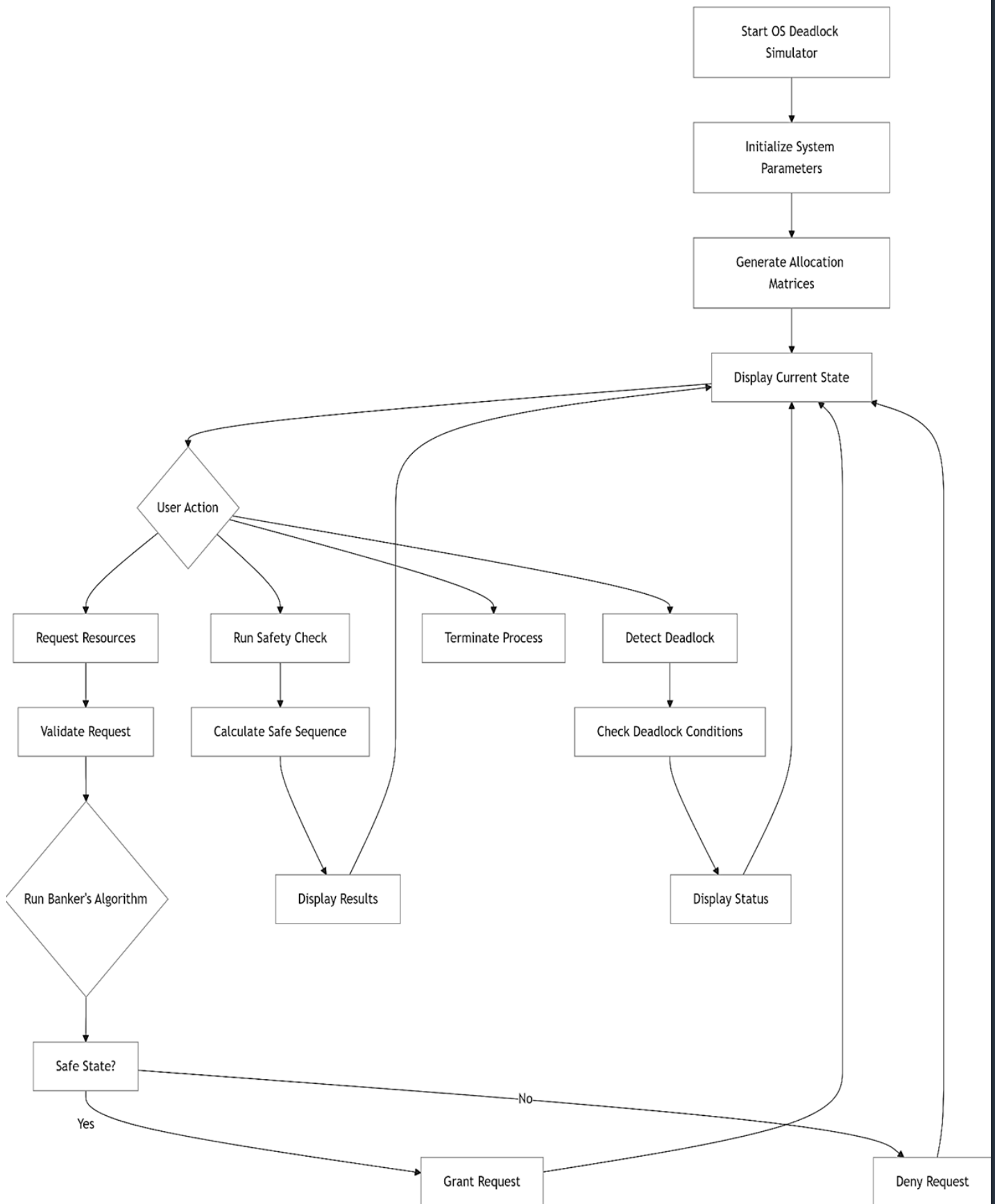
Repeat Step 2

Step 4: Processes with Finish[i] == false

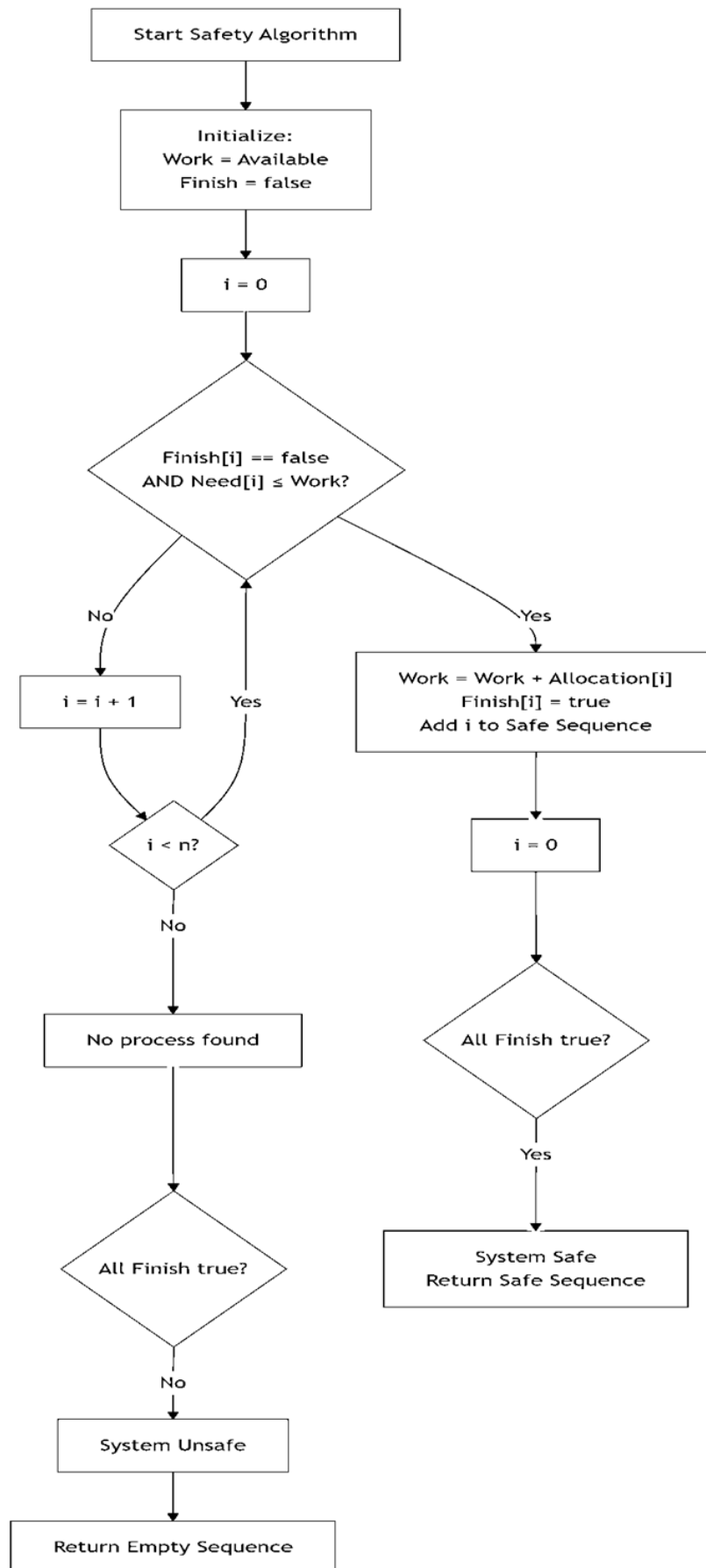
are deadlocked

FLOWCHARTS

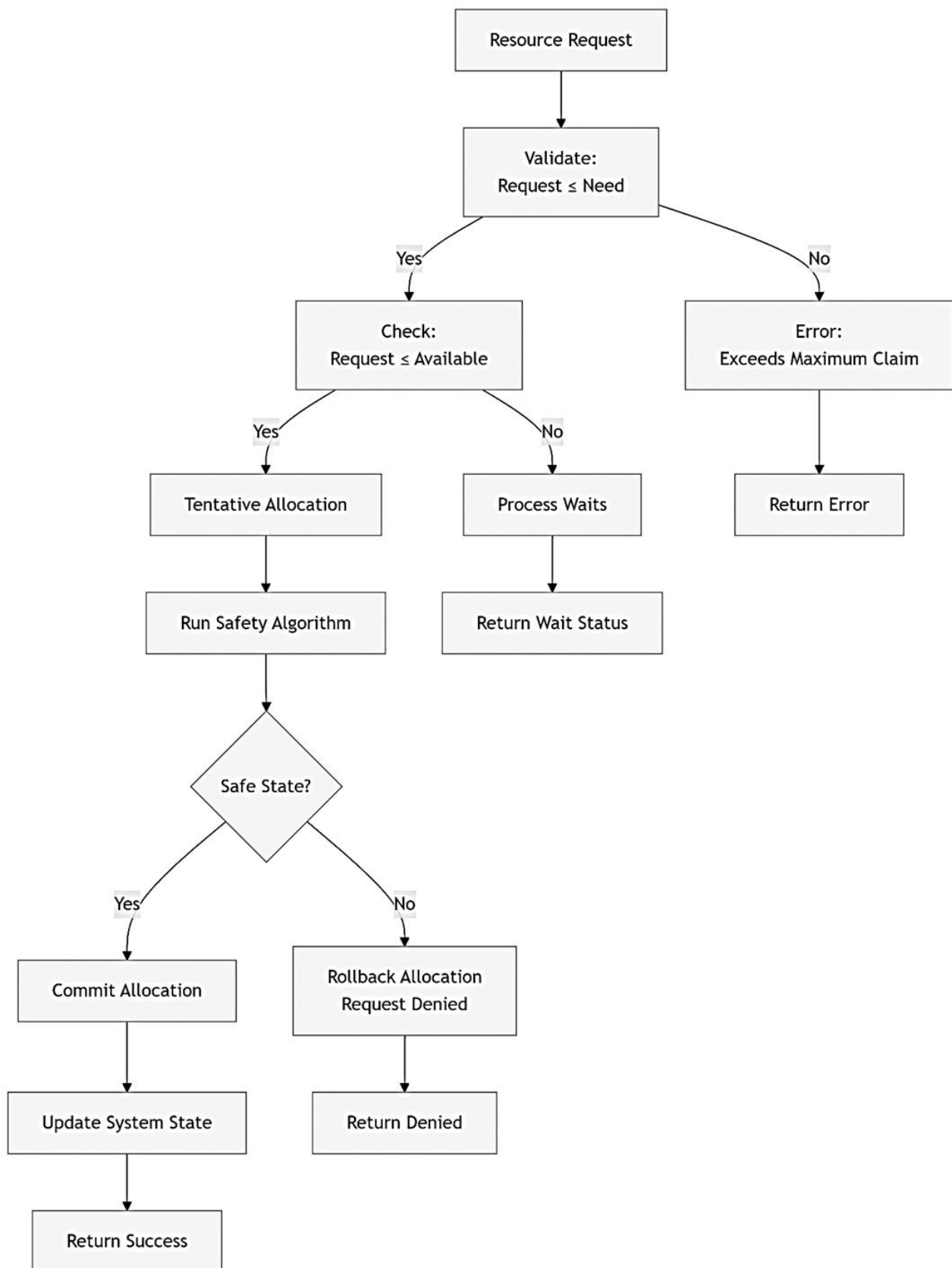
Overall System Flow



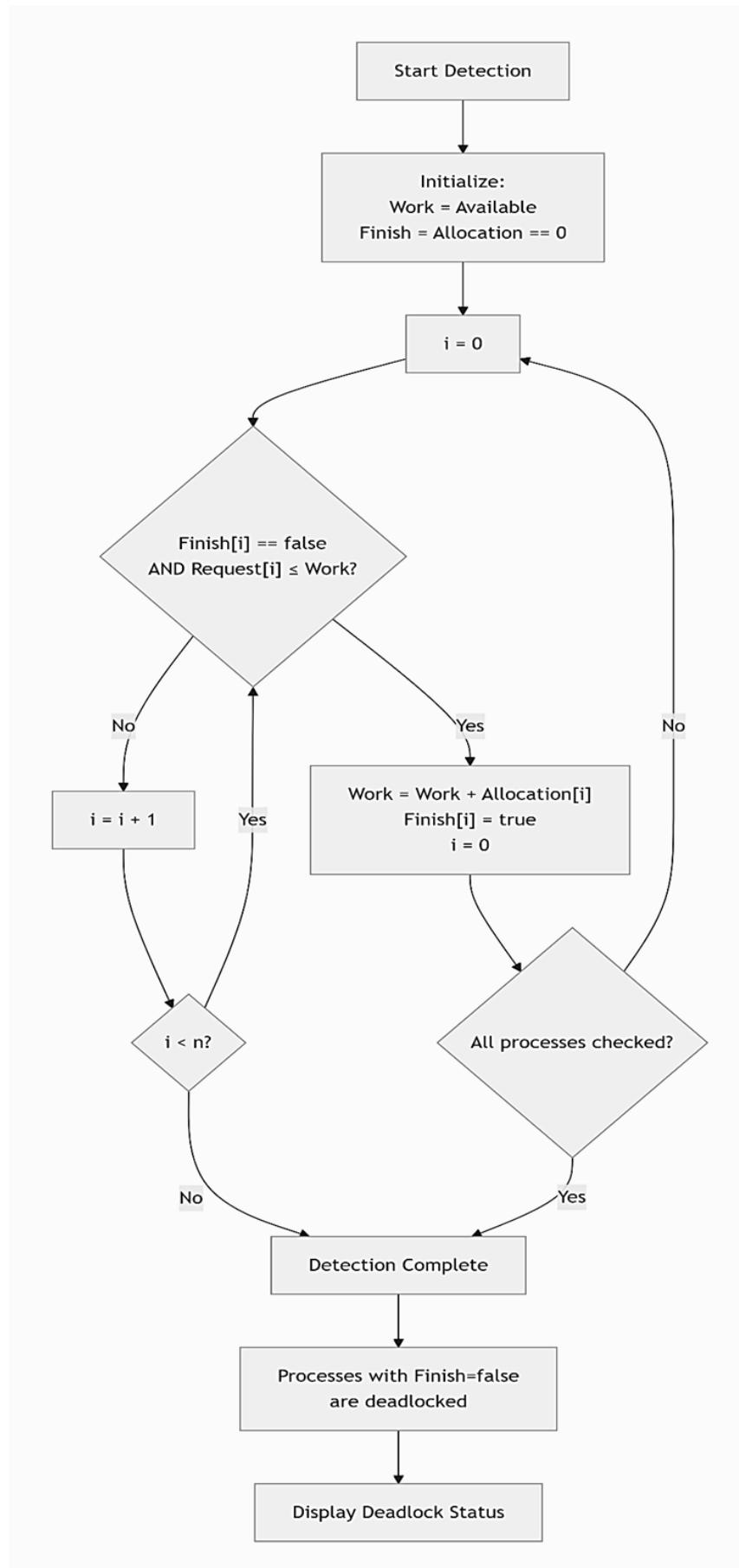
Banker's Safety Algorithm



Resource Request Handling

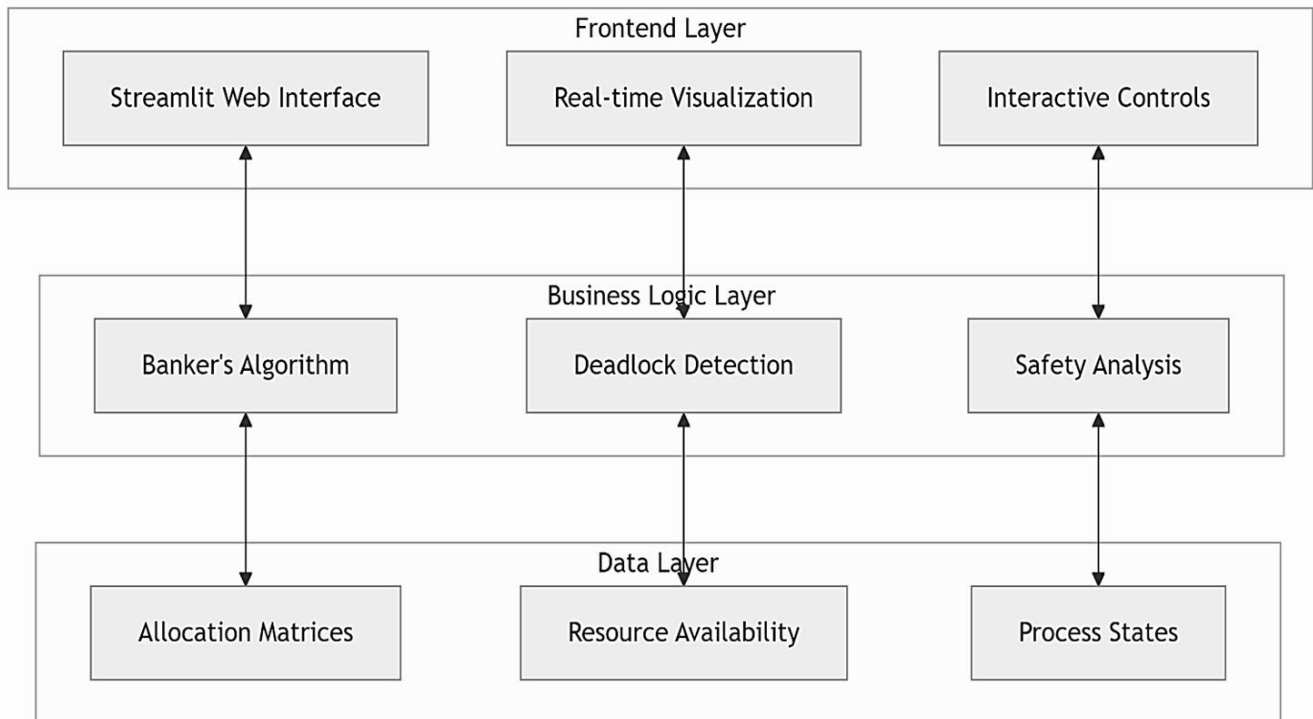


Deadlock Detection Process



IMPLEMENTATION DETAILS

System Architecture



2. Key Features Implemented

- **Dynamic System Initialization:** Configurable processes and resources
- **Real Process Simulation:** Modern application names (Chrome, VS Code, etc.)
- **Visual Matrices:** Real-time display of allocation states
- **Safety Analysis:** Instant safe sequence calculation
- **Deadlock Detection:** Automatic scanning for circular waits
- **Resource Request Management:** Interactive request handling
- **Historical Tracking:** Request history with timestamps

EXPERIMENTS AND OBSERVATIONS

Experiment 1: Safe State Verification

Input Configuration:

- Processes: 5
- Resources: 3
- Allocation: Random
- Maximum: Random (higher than allocation)

Observation:

System calculates safe sequence

All processes can complete execution

No deadlock detected

Experiment 2: Deadlock Creation

Simulation Steps:

1. Allocate all resources
2. Make circular requests
3. Run detection algorithm

Observation:

Deadlock detected

Circular wait identified

Termination option provided

Experiment 3: Resource Request Handling

Test Cases:

1. Valid request within need → Granted
2. Request exceeds available → Denied
3. Request leads to unsafe state → Denied

Observation:

Banker's algorithm prevents unsafe allocations

System maintains safe state

SAMPLE OUTPUTS

Output 1: System Initialization

OS Deadlock Simulator Initialized

Processes: 5

Resources: 3

Allocation Matrix Generated

Available Resources: [4, 3, 2]

System Status: SAFE

Safe Sequence: P1 → P3 → P4 → P2 → P0

Output 2: Resource Request

```
Process: Chrome Browser  
Request: [1, 0, 1]  
Checking Safety...  
Request GRANTED  
New Safe Sequence: P3 → P1 → P4 → P2 → P0
```

Output 3: Deadlock Detection

```
Deadlock Scan Initiated...  
DEADLOCK DETECTED!  
Blocked Processes:  
- VS Code Editor  
- Spotify Player  
- Discord Client  
Suggestion: Terminate one process
```

CONCLUSION

This lab successfully implemented a comprehensive **Deadlock Simulator** using the Banker's Algorithm. The project demonstrates:

1. **Practical Implementation** of theoretical deadlock concepts
2. **Visual Learning** through interactive matrices and status indicators
3. **Analysis** of system safety and resource allocation
4. **Educational Value** in understanding OS resource management

The simulator effectively bridges the gap between abstract algorithmic concepts and practical system behavior, providing valuable insights into how operating systems prevent and handle deadlocks in real-world scenarios.