

Layered architecture for IoT

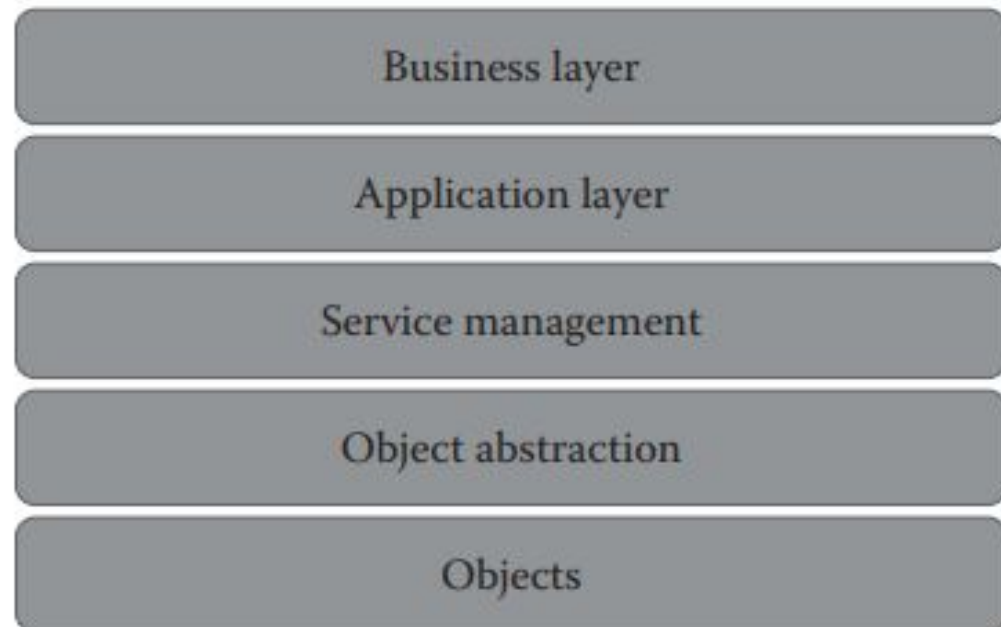
P KALAIVANI

Assistant Professor / CSE
Kongu Engineering College

Layered Architecture for IoT

The different layers are as follows:

- Objects layer
- Object abstraction layer
- Service management layer
- Application layer
- Business layer



Objects Layer

- Objects layer, also known as **devices layer**, comprises the physical devices that are used to collect and process information from the IoT ecosystem.
- Physical devices include **different types of sensors** such as those that are typically based on micro-electromechanical systems (**MEMS**) technology
- Standardized **plug and play** mechanisms should be used by the objects layer in order to integrate and configure the heterogeneous types of sensors that belong to the IoT device ecosystem.
- The device data that are collected at this layer are **transferred** to the **object abstraction layer** using secure channels

Object Abstraction Layer

- Transfers data that are collected from objects to service management layer using secure transmission channels.
- Data transmission can happen using any of the following technologies:
 - RFID ■ 3G ■ GSM ■ UMTS ■ Wi-Fi
 - Bluetooth low energy ■ Infrared ■ ZigBee
- Specialized processes for handling functions such as cloud computing and data management are also present in this layer.

Service Management Layer

- Acts as **middleware** for the IoT ecosystem.
- **Pairs specific services** to its requester based on **addresses and names**.
- Provides **flexibility to the IoT programmers** to work on different types of **heterogeneous objects** irrespective of their platforms.
- This layer also **processes the data** that are received from the object abstraction layer.
- After data processing, **necessary decisions** are taken about the delivery of required services, which are then done over network wire protocols.

Application Layer

- Provides the **diverse kinds of services** requested by the customer.
- The type of service requested by the customer **depends on the specific** use case that is adopted by the customer.
- For example, **if smart home** is the use case under consideration, then the customer may request for specific parameters such as **heating, ventilation, and air conditioning (HVAC)** measurements or temperature and humidity values.
- This layer provides the **various types of smart services**, which are offered by various IoT verticals.

- Smart cities ■ Smart energy ■ Smart health care
- Smart buildings or homes ■ Smart living
- Smart transportation ■ Smart industry

Business Layer

- Performs the overall management of all IoT activities and services.
- Uses the data that are received from the network layer to build various components such as business models, graphs, and flowcharts.
- Has the responsibility to design, analyze, implement, evaluate, and monitor the requirements of the IoT system.
- Has the capability to use big data analysis to support decision-making activities.
- This layer also performs a comparison of obtained versus expected outputs to enhance the quality of services

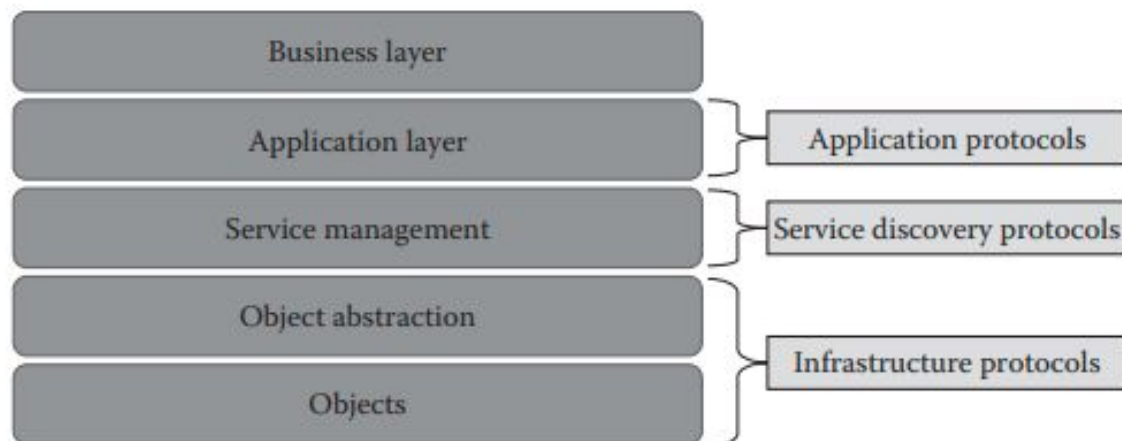
Protocol Architecture of IoT

Infrastructure Protocols

Routing Protocol

RPL stands for routing protocol for low power and lossy networks. It is an IPv6 protocol. Low-power lossy networks include wireless personal area networks (WPANs), low-power line communication (PLC) networks, and wireless sensor networks (WSNs). These networks have some characteristics:

- Capability to optimize and save energy
- Capability to support traffic patterns other than unicast communication
- Capability to run routing protocols over link layers with restricted frame sizes

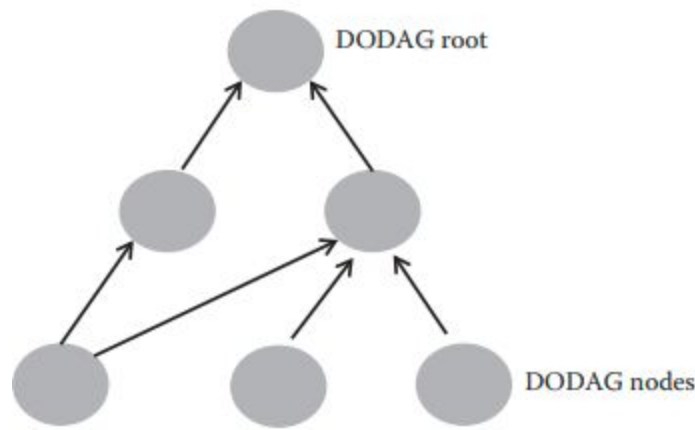


Categorization of IoT protocols.

Application protocols		DDS	CoAP	AMQP	MQTT	MQTT-SN	XMPP	HTTP REST
Service discovery		mDNS				DNS-SD		
Infrastructure protocols	Routing protocol	RPL						
	Network layer	6LoWPAN				IPv4/IPv6		
	Link layer	IEEE 802.15.4						
	Physical/ device layer	LTE-A	EPCglobal	IEEE 802.15.4		Z-Wave		

DODAG topology

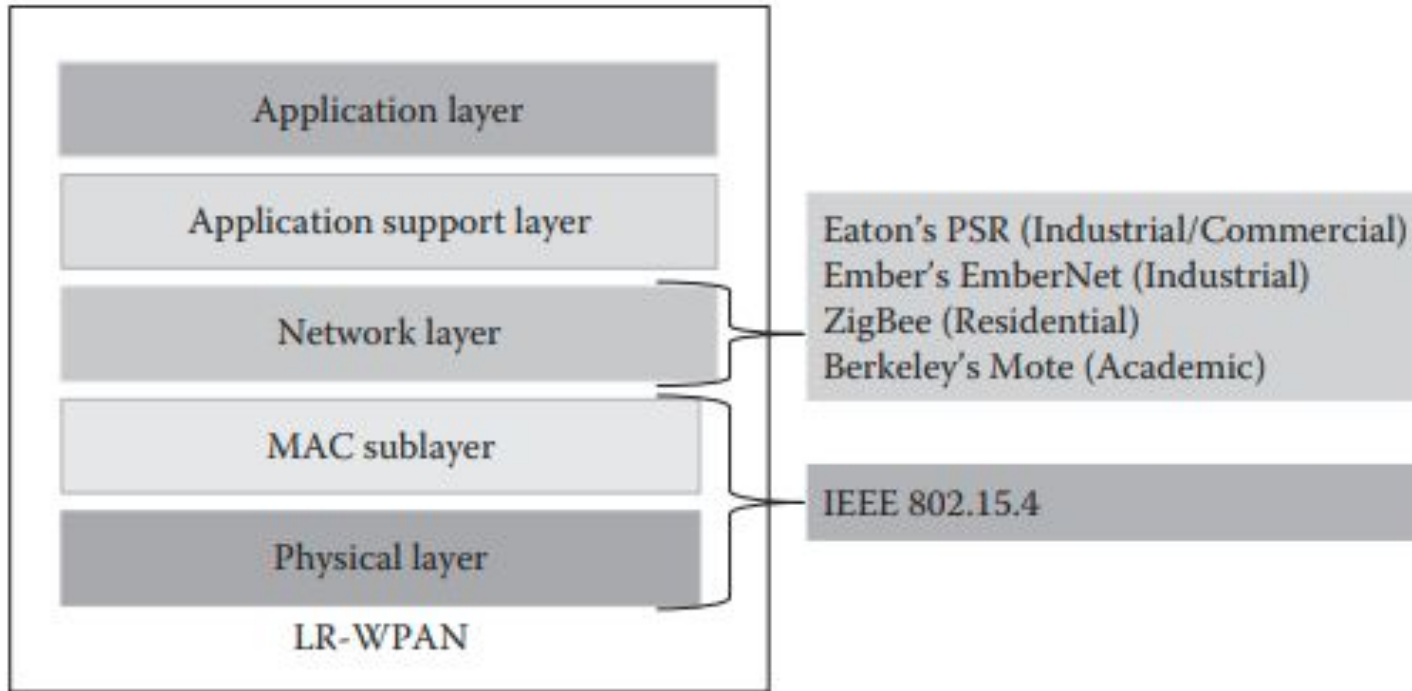
- RPL was designed to support **minimal routing** needs by building a **highly robust topology** over lossy networks. Support for various types of traffic models: **multi-point-to-point, point-to-multipoint, and point-to-point**.
- Devices in the network that use this protocol are connected to each other in such a way that **no cycles** are present in the connection.
- In order to achieve this, a node called **destination oriented** directed acyclic graph (DODAG), which is **routed at a single destination**, is built initially.
- RPL specifications refer to DODAG as DODAG root. Each node that is a part of **DODAG knows** its **parent node** but **does not** have any information about its **child nodes**.
- RPL maintains at least a **single path** from **each node to the root** and the preferred **parent**. This is done in order to increase performance by pursuing a **faster path**. The DODAG topology used in RPL is depicted in the following



DODAG control messages

<i>Serial Number</i>	<i>Name of the Message</i>	<i>Description</i>
1	DODAG information object (DIO)	This message is used to keep the current rank (level) of the node, determine the distance of each node to the root based on some specific metrics, and choose the preferred parent path.
2	Destination advertisement object (DAO)	This message is used to unicast destination information toward selected parents of a node. This control message helps RPL to maintain upward and downward traffic.
3	DODAG information solicitation (DIS)	This message is used by a specific node in order to acquire DIO messages from another reachable adjacent node.
4	DAO acknowledgment (DAO-ACK)	This message is used as a response to a DAO message and is sent by a DAO recipient node like a DAO parent or DODAG root.

Architecture of IEEE 802.15.4.



This protocol was created in order to specify a **sub layer** for the **medium access control (MAC)** and physical layer primarily for **low-rate wireless private area networks**.

This protocol also provides **reliable communication** and can handle a **huge** number of nodes (approximately about 65K nodes). T

IEEE 802:15.4 (Cont..)

- The only **negative side** of this protocol is that it **does not** provide any quality of service **(QoS) guarantees**.
- This protocol forms the **basis of ZigBee** and **other** protocols that are used in IoT communication.
- Supports transmission at **three frequency bands** using a direct sequence spread spectrum (**DSSS**) method. On the basis of frequency channel, data transmission happens at **three data rates**:
 - **250 kbps at 2.4 GHz** ■ **40 kbps at 915 MHz** ■ **20 kbps at 868 MHz**

This protocol supports **two types of network nodes**:

- Full function devices (FFD)
- Reduced function devices (RFD)

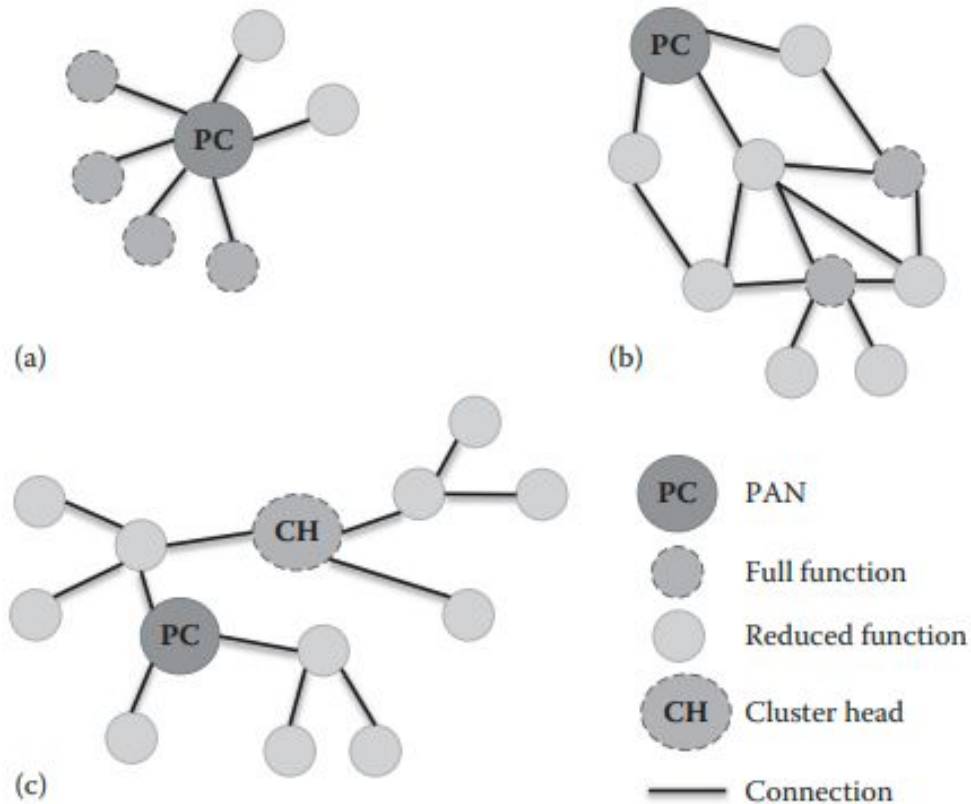
Full Function Devices (FFD)

- FFDs can act as **personal area network** (PAN) coordinator or as just a normal node.
- The **coordinator** has the capability to **create, control, and maintain** the network.
- FFDs can **store routing table** within their memory and can **implement a MAC**.
- They can also **communicate** with other devices using one of the following topologies:
 - **Star** ■ **Peer-to-peer** ■ **Cluster-tree**

Reduced Function Devices (RFD)

- RFDs are very **simple nodes**, and they have **constrained resources**. They can only communicate with a **coordinator** node using only the **star topology**.
- **Star topology**: This contains at least **one FFD** and a **few other RFDs**.
- The **FFD** that is designated to work as a **PAN coordinator** should be located at the center of the network.
- This FFD has the **responsibility of managing and controlling all other nodes** that are a part of the network

Different types of star topologies



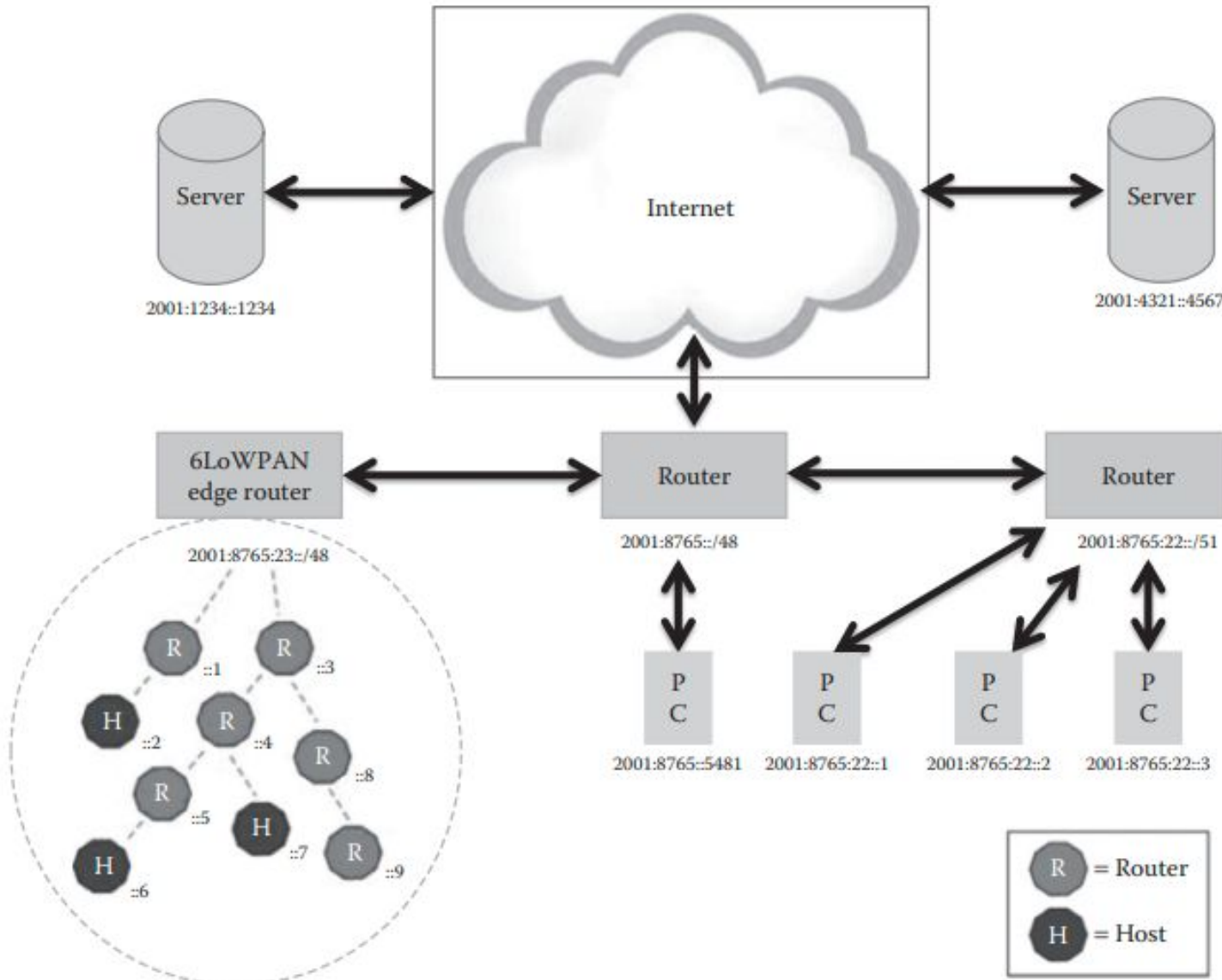
■ **Peer-to-peer topology:** This contains a **PAN coordinator** and other nodes communicate with each other in the **same network** or through **intermediate nodes to other networks**.

■ **Cluster-tree topology:** This is a special kind of the **peer-to-peer** topology. It consists of a **PAN coordinator**, a **cluster head**, and normal nodes.

6LoWPAN - IPv6 over Low-Power Wireless Personal Area Networks

- It is an open standard defined in RFC 6282 by the Internet engineering task force (IETF).
- The key feature of 6LoWPAN that makes it suitable for IoT communication is that though it was originally designed to support IEEE 802.15.4 low-power wireless networks in the 2.4-GHz band.
- It now supports a wide range of networking media such as sub-1 GHz low-power RF, Bluetooth smart, power line control (PLC), and low-power Wi-Fi.

Network architecture of 6LoWPAN



Network architecture of 6LoWPAN

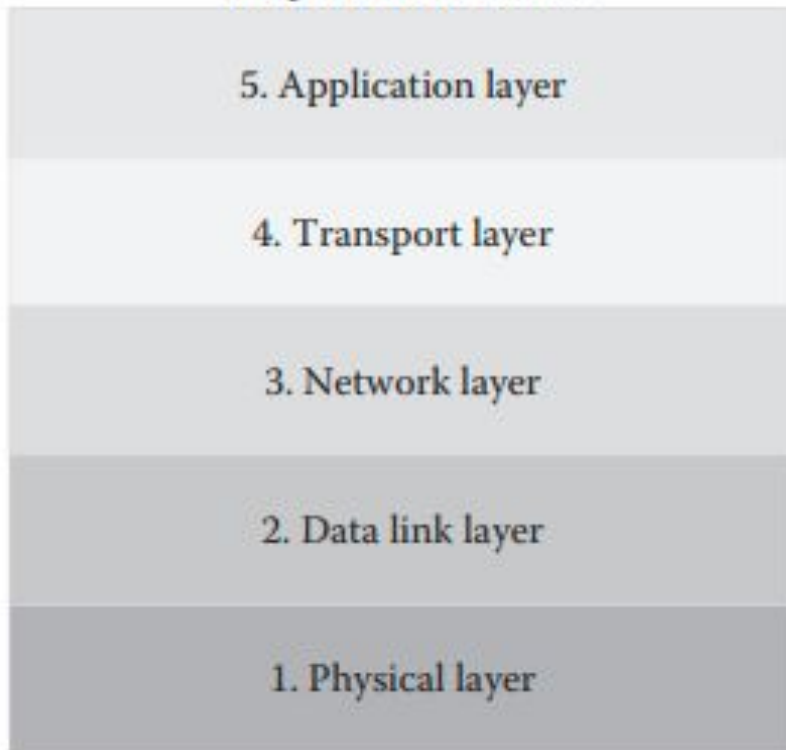
- The **uplink** to the Internet is provided by the **access point (AP)**, which in this case is an IPv6 router.
- Different **types of devices** such as **PCs and servers** could be connected to the AP.
- The components of the 6LoWPAN network are connected to the IPv6 network using a 6LoWPAN edge router.
- **Functions** performed by the **edge router**:
 - It **enables exchange of data** between **6LoWPAN devices** and the Internet (or **other IPv6 network**).
 - It enables exchange of **data among devices** that are part of **6LoWPAN** network.
 - It helps to **generate and maintain the 6LoWPAN** network

6LoWPAN Networks (Cont..)

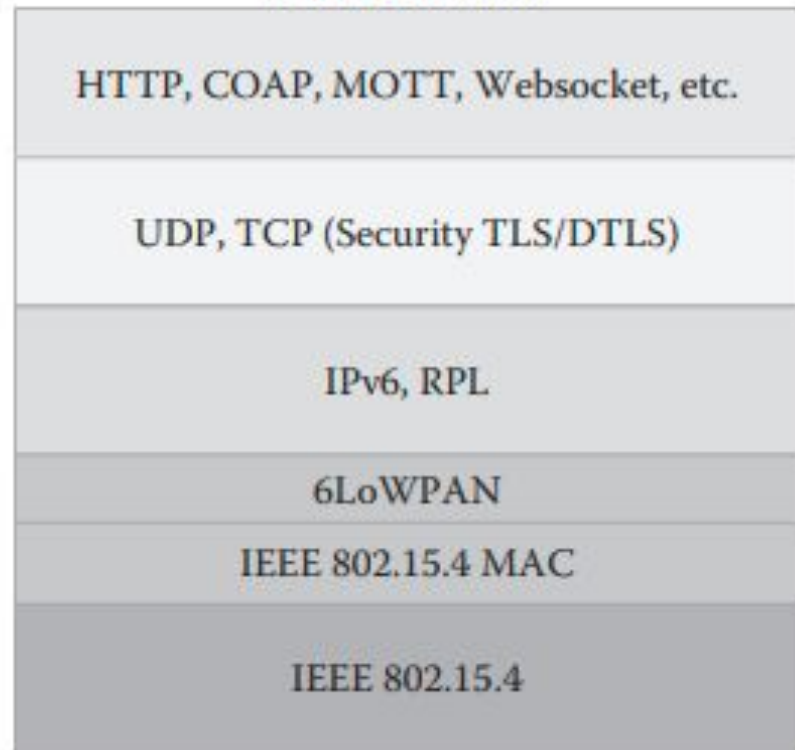
- As 6LoWPAN networks can **communicate natively with IP networks**, they are connected to IP networks simply **using IP routers**.
- In general, 6LoWPAN networks will **typically act as stub networks** as they always **operate on the edge**.
- The **edge routers** that are used **to connect 6LoWPAN networks to other IP networks** forward IP data grams between different media that are used in IP networks.
- The **media** used in **IP network** could be **Ethernet, Wi-Fi, 3G, or 4G**. As the edge routers used in the **6LoWPAN network forward data grams** to other IP networks using network layer, they **do not maintain the state of application layer**.
- This in **turn lowers the workload** on the **edge router** in terms of **processing power**, which makes it possible to **use low cost embedded devices** with simple **software as edge routers**.
- The **devices** that are present in a **6LoWPAN** network can be classified into two categories:
 - Routers ■ Hosts
- **Routers** are devices that **route data** to other nodes in the 6LoWPAN network.
- **Hosts** are also known as **end point devices**, and they do not have the capability to route data to other devices in the network. Host could also be **a sleepy device** that could **check the routers at regular intervals for data**

Protocol stack of 6LoWPAN

Simplified OSI model



6LoWPAN stack



Many protocols such as ZigBee require complex application layer gateway in order to connect to the Internet.

6LoWPAN solves this issue with the help of an adaptation layer that is present in between the IP stack's data link and network layer. The adaptation layer allows transmission of IPv6 data grams over IEEE 802.15.4

Protocol stack of 6LoWPAN (Cont..)

- The **main responsibility** of **application layer** is **data formatting**.
- A **popular application** layer that is used in the Internet is **HTTP that runs over TCP**.
- HTTP uses **XML** that in turn is a **text-based language with a large overhead**. Hence, **it is not suitable for 6LoWPAN** systems that have low power consumption.
- Several other alternatives like **COAP and MQTT** are used in 6LoWPAN systems.
- 6LoWPAN is **very promising** for use in the IoT market because of the following **reasons**
 - Support for IP communication
 - Support for large mesh network topology
 - Very low power consumption
 - Robust communication capabilities

Bluetooth Low Energy (BLE)

- BLE was started as part of the **Bluetooth 4.0** core specification.
- BLE uses **short-range radio** with minimum power and operates for a **long time**. Its range coverage is about **100 meters**, which is roughly about **10 times more** than conventional Bluetooth.
- Latency of **BLE is 15 times lesser** than that of **conventional Bluetooth**.
- BLE operates using a **power** between **0.01 mW** and **10 mW**.

Protocol stack of BLE

BLE stack

Generic access profile (GAP)

Generic attribute profile (GATT)

Attribute protocol (ATT)

Security manager (SM)

Logical link control and adaption protocol (L2CAP)

Host control interface (HCI)

Link layer (LL)

Physical layer (PHY)

Host

Controller

Protocol stack of BLE

- **Physical layer**: This layer receives and transmits data bits.
- **Link layer**: functions performed by the link layer: – Media access control – Error control – Connection establishment – Flow control
- **Host control interface (HCI)**: Provides a command, event, and data interface that **allows link layer** to access the **data from upper layers** such as **GAP, L2CAP, and SMP**.
- **Logical link control adaptation protocol (L2CAP)**: This layer mainly **performs multiplexing of data channels**. This layer also does **fragmentation and reassembly** of larger packets.

Protocol stack of BLE - GAP

- **Generic Access Profile (GAP):** Defines processes related to the **discovery of Bluetooth devices** and also lays **down link management aspects** while establishing **connection between Bluetooth devices**.
- Different types of **roles defined** by GAP when operating over **low-energy (LE)** physical channel:

Broadcaster role: A device that operates in this role can **send advertising events**. The device that operates in this role is referred to as a broadcaster. The broadcaster has a **transmitter** and may have a **receiver** as well.

Observer role: A device that operates in this mode can **receive advertising events**. The device is referred to as an observer. The observer **has a receiver**, and it may have a **transmitter** as well.

Peripheral role: A device that is in the peripheral role **accepts the establishment of an LE physical connection**. A device that operates in the peripheral role will be in a **slave role** in the **link layer connection state**. A device that operates in the peripheral role is called a peripheral device. A peripheral device has **both a transmitter and a receiver**.

Central role: A device that is in central role **initiates establishment** of a physical connection. A device that is operating in central role will be in a **master role in the link layer connection**. A central device has **both a transmitter and a receiver**.

Protocol stack of BLE- GATT

- Generic attribute profile (GATT) specifies a framework using the attribute protocol (ATT) layer.
- It mainly defines services and their characteristics. GATT lays down various aspects of service such as service procedures, characteristics, and various aspects that pertain to the broadcast of service characteristics.
- The two roles that are specified by GATT profiles.
 - GATT client: Any device that wants data is called a GATT client. It sends requests and commands to the GATT server. A GATT client can receive responses and other notifications sent by the GATT server.
 - GATT server: Any device that has the data and can accept incoming requests from the GATT client is called GATT server. A GATT server sends responses to a GATT client.

Protocol stack of BLE- ATT, SMP

- The **ATT** layer defines a **client or server architecture** above the **BLE logical** transport channel.
- The layer **allows a GATT** server to communicate with a **GATT client** by **exposing a set of attributes** and interfaces.
- **Security Manager Protocol (SMP)** specifies the **procedures and behavior to ensure security** by managing **pairing, authentication,** and **encryption** between the devices.

EPCglobal

- Electronic product code (EPC) is a **unique identifier** stored in an **RFID tag** that helps to identify and track items in a **supply chain management** scenario.
- EPCglobal also prepares and maintains **standards** that are related to RFID and EPC
 - Openness ■ Scalability ■ Reliability
 - Support for object IDs and service discovery

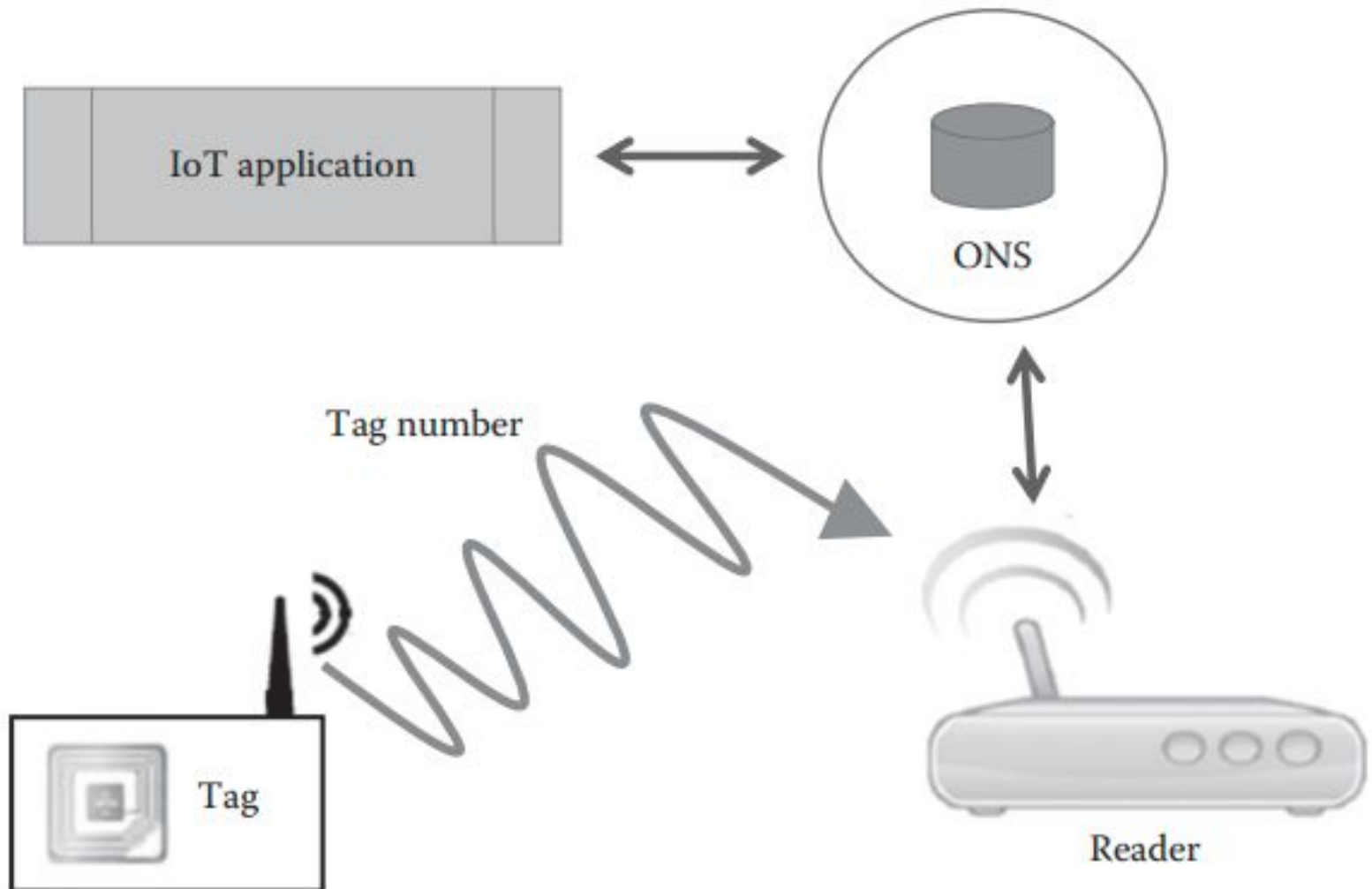
The key components of EPCs are classified into four types:

- 96-bit ■ 64-bit (I) ■ 64-bit (II) ■ 64-bit (III)
- All types of 64-bit EPCs provide support for about 16,000 companies with unique identities and cover 1–9 million types of products and 33 million serial numbers for each type.
- The 96-bit type provides support for about 268 million companies with unique identities, 16 million classes of products, and 68 billion serial numbers for each class.

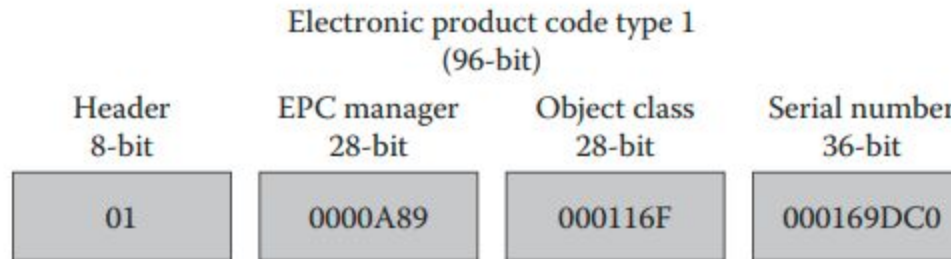
EPCglobal – Cont..

- An RFID tag has two main components:
 - electronic chip to store the identity of the object
 - antenna that allows the chip to communicate with the tag-reader system.
- The communication between the tag and tag reader happens with the help of radio waves.
- The two main components of an RFID system are:
 - Radio signal transponder ■ Tag reader
- i) The tag reader generates a radio field that can identify objects using reflected radio waves of the RFID tag.
- ii) RFID system works by sending the tag number to the tag reader with the help of radio waves.
- iii) After that, the RFID tag reader passes on the tag number to a specific application which is called object-naming services (ONS).
- iv) The ONS can perform a look-up operation to get further details of the tag such as the place of manufacture and the year of manufacture.¹⁷

Components of RFID



EPC code



Different Types of EPC Tags

<i>EPC</i>	<i>Description</i>	<i>Tag Type</i>	<i>Functionality</i>
0	Read only	Passive	Write once and read many times
1	Write once and read only	Passive	Write once and read many times
2	Read or write	Passive	Read or write many times
3	Read or write	Semipassive	Attached within sensor
4	Read or write	Active	Attached within sensor While providing a radio wave field to communicate with the reader

Long Term Evolution-advanced (LTE)

- Long term evolution-advanced (LTE) also referred to as **4G LTE** is a standard for wireless mobile network, and it provides **high speed data transfer rates for wireless networks**.
- **50 times** performance **improvement** for existing wireless networks.
- **LTE broadcast** is a **single frequency network (SFN)** that operates in a broadcast mode. It is a part of the series of standards known as evolved multimedia broadcast multicast service (eMBMS).

Key Use Cases of LTE

<i>LTE Service Offering</i>	<i>Usage for Intelligent Cities</i>
Live event streaming	Live coverage of key events happening in a city such as sports, concerts, award ceremonies, elections, and so on.
Real-time TV streaming	Real-time delivery of important sports events, news channels, and other popular TV shows. This will enable entertainment amid work that will in turn go a long way in boosting the productivity. In contrast to a situation where an employee may be prompted to take a leave of absence or abstain from work in order to watch some key TV event.
News, stock market reports, weather, and sports updates	Provides news, stock market reports, weather, and sports updates several times during the course of a day with on-device caching features.

Z-Wave

- Z-Wave is a low-power wireless communication protocol that is mainly used for home area networks (HAN).
- Remote control applications for smart homes as well as other small-sized commercial domains.
- Z-Wave was developed by ZenSys and later on improved by Z-Wave alliance.
- Z-Wave operates mainly in the sub-GHz frequency range that is typically around 900 MHz.
- Uses low-powered mesh networking topology.