

:display:gsg:glgsg(warning): Project runs but shaders do not load correctly
<https://github.com/lettier/3d-game-shaders-for-beginners/issues/22>

sRGB Formula incorrect
<https://github.com/lettier/3d-game-shaders-for-beginners/issues/21>

Could I get the project file of the model? Like a blender project.
<https://github.com/lettier/3d-game-shaders-for-beginners/issues/15>

Can you upload video for demo?
<https://github.com/lettier/3d-game-shaders-for-beginners/issues/12>

Using it in Three.js
<https://github.com/lettier/3d-game-shaders-for-beginners/issues/10>

focal length -> focal distance
<https://github.com/lettier/3d-game-shaders-for-beginners/issues/6>

Be more beginners friendly !
<https://github.com/lettier/3d-game-shaders-for-beginners/issues/3>

About the materials format.
<https://github.com/lettier/3d-game-shaders-for-beginners/issues/2>