

Object-Oriented Programming (CS F213)

Module I: Object-Oriented and Java Basics

CS F213 RL 4.3: Use of final keyword in Java

**BITS** Pilani

Dr. Pankaj Vyas Department of Computer Science, BITS-Pilani, Pilani Campus



### **CS F213 RL 4.3 : Topics**

- Use of final keyword in Java
  - final instance fields
  - final methods of class
  - final classes

#### final instance fields



- 'final' instance fields means value of the field is fixed and can not change
- 'final' fields have to be explicitly initialized
- Syntax

<scope> [<static>] <final> <type> variable-name = value

Example

1. public static final int

1. public Static Illiai Illi

2. private final static double

3, public final static double

4. private static final float

$$x = 10;$$

$$y = 4.56;$$

Results in Compile-Time Errors



#### 'final' instance Fields Example

```
class XYZ
                                    x = 10.56;
              final
                     double
  private
                                    y = 56;■
  public
              static final
                            int
  private
              double
                             Z;
}// End of XYZ
                                             Object/Instance
                     class/static
                                             field is final
                     field is final
```

# primitive type variables as final



```
// File Name : Demo.java
class Circle
                                          radius;
              private
                            double
              // Constructor Method
              Circle(double radius)
                            this.radius = radius;
              \'// End of Constructor Methods
              // Method to Get Radius
                                          getRadius()
              public
                            double
                            return this.radius;
              // Method to Set Radius
              public
                                          setRadius(double radius)
                            void
                            this.radius = radius;
              // Method to Get Area of Circle
              public
                                          area()
                            double
                            return 3.1456 * radius * radius;
              // Method to Get Perimeter of Circle
              public
                            double
                                          perimeter()
                            return 2 * 3.1456 * radius;
}// End of class Demo
```

```
F:\>javac Demo.java

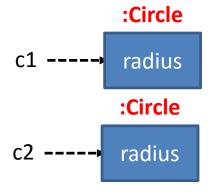
Demo.java:37: cannot assign a value to final variable x

x = 20;

^
1 error
```



```
// File Name : Demo.java
class Circle
                                          radius;
              private
                            double
              // Constructor Method
              Circle(double radius)
                            this.radius = radius;
              }// End of Constructor Methods
              // Method to Get Radius
                                          getRadius()
              public
                            double
                            return this.radius;
              // Method to Set Radius
              public
                                          setRadius(double radius)
                            void
                            this.radius = radius;
              // Method to Get Area of Circle
              public
                                          area()
                            double
                            return 3.1456 * radius * radius;
              // Method to Get Perimeter of Circle
              public
                            double
                                          perimeter()
                            return 2 * 3.1456 * radius;
}// End of class Demo
```

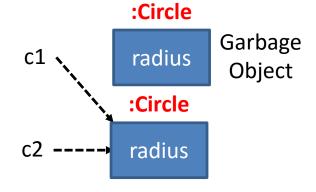




```
// File Name : Demo.java
class Circle
                                          radius;
              private
                            double
              // Constructor Method
              Circle(double radius)
                            this.radius = radius;
              }// End of Constructor Methods
              // Method to Get Radius
                                          getRadius()
              public
                            double
                            return this.radius;
              // Method to Set Radius
              public
                                          setRadius(double radius)
                            void
                            this.radius = radius;
              // Method to Get Area of Circle
              public
                                          area()
                            double
                            return 3.1456 * radius * radius;
              // Method to Get Perimeter of Circle
              public
                            double
                                          perimeter()
                            return 2 * 3.1456 * radius;
}// End of class Demo
```

```
//Driver Class
class Test
{
    public static void main(String s[])
    {
        Circle c1 = new Circle(10);
        Circle c2 = new Circle(20);

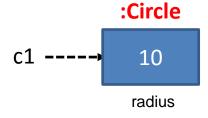
        c1 = c2;
    }// End of Methods
}// End of Test class
```





```
// File Name : Demo.java
class Circle
                                          radius;
              private
                            double
              // Constructor Method
              Circle(double radius)
                            this.radius = radius;
              }// End of Constructor Methods
              // Method to Get Radius
              public
                                          getRadius()
                            double
                            return this.radius;
              // Method to Set Radius
              public
                                          setRadius(double radius)
                            void
                            this.radius = radius;
              // Method to Get Area of Circle
              public
                                          area()
                            double
                            return 3.1456 * radius * radius;
              // Method to Get Perimeter of Circle
              public
                            double
                                          perimeter()
                            return 2 * 3.1456 * radius;
}// End of class Demo
```

```
//Driver Class
class Test
{
    public static void main(String s[])
    {
        final Circle c1 = new Circle(10);
    }// End of Methods
}// End of Test class
```





```
// File Name : Demo.java
class Circle
                                          radius;
              private
                            double
              // Constructor Method
              Circle(double radius)
                            this.radius = radius;
              }// End of Constructor Methods
              // Method to Get Radius
              public
                                          getRadius()
                            double
                            return this.radius;
              // Method to Set Radius
              public
                                          setRadius(double radius)
                            void
                            this.radius = radius;
              // Method to Get Area of Circle
              public
                                          area()
                            double
                            return 3.1456 * radius * radius;
              // Method to Get Perimeter of Circle
              public
                            double
                                          perimeter()
                            return 2 * 3.1456 * radius;
}// End of class Demo
```

```
//Driver Class
class Test
                           static void main(String s[])
             public
                final Circle c1 = new Circle(10);
                c1.setRadius(20);
             }// End of Methods
}// End of Test class
                      :Circle
                         20
                       radius
```



```
// File Name : Demo.java
class Circle
                                          radius:
              private
                            double
              // Constructor Method
              Circle(double radius)
                            this.radius = radius;
              \'// End of Constructor Methods
              // Method to Get Radius
                                          getRadius()
              public
                            double
                            return this.radius;
              // Method to Set Radius
              public
                                          setRadius(double radius)
                            void
                            this.radius = radius;
              // Method to Get Area of Circle
              public
                                          area()
                            double
                            return 3.1456 * radius * radius;
              // Method to Get Perimeter of Circle
              public
                            double
                                          perimeter()
                            return 2 * 3.1456 * radius;
}// End of class Demo
```

```
//Driver Class
class Test
{
    public static void main(String s[])
    {
        final Circle c1 = new Circle(10);
        c1.setRadius(20);

        Circle c2 = new Circle(5);
        c1 = c2; // Compile-Time Error

}// End of Methods
}// End of Test class
```

```
F:\>javac Demo.java

Demo.java:39: cannot assign a value to final variable c1

c1 = c2;

^
1 error
```

# Method parameters / arguments as final



You can declare method parameters as 'final' also

```
// File Name: Demo.java
                                                          final Method
class Test
                                                          Argument
        public static void sum(final int a, int b)
                                                        Erroneous
                 a = 56:--
                                                        Statement
                 System.out.println(a+b);
        public static void main(String args[])
                 sum(10,5);
                                      F:\>javac Demo.java
                                      Demo.java:6: final parameter a may not be
                                      assigned
                                              a = 56:
                                      1 error
```

## innovate achieve lead

#### final classes

 final class means class definition is final and can not have sub-classes

```
final class X
{
}// End of class X

class Y extends X
{
}// End of class Y
```

```
F:\>javac Demo.java
Demo.java:4: cannot inherit
from final X
class Y extends X

^
1 error
```

## innovate achieve lead

#### final Methods

- 'final' methods means the implementation of the method is final. Sub classes can not override the method.
- 'final' and 'abstract' keywords can not be used together for a method

```
class X
{
      public final abstract void doS() {}
} // End of class X
```

<<il><illegal combination of modifiers: abstract and final>>



### final Methods : Example

```
// File Name: Demo.java
                                                X
                                                      <<Super class>>
class X
         public void doS() { }
                                                       <<Sub class>>
} // End of class X
class Y extends X
                                             class Y overrides the
                                             doS() method
         public void doS() { } [
} // End of class Y
                                             of class X
// File Name: Demo.java
class X
                                                  F:\>javac Demo.java
                                                  Demo.java:8: doS() in Y cannot
         public final void doS()
                                                  override doS() in X; overridden
                                                  method is final
} // End of class X
                                                       public void doS() { }
class Y extends X
                                                  1 error
         public void doS() { }
```

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Dr. Pankaj Vyas



# Thank You