Chen Wei Ian

Email: wchen012@ntu.edu.sg | Linkedin: https://www.linkedin.com/in/chenweiian | Website: https://ianchen.xyz Mobile: +65 8123 7173

INTRODUCTION Experienced in both mobile and web development and has worked in startups (local and overseas) and corporations. Avid learner of the latest technologies and keen to experiment with new libraries and frameworks.

PROGRAMMING Proficient in: Typescript, Javascript (Node.js, AngularJS, Vue.js), PostgreSQL, Redis,

SKILLS Electron, HTML, CSS

Worked with: Java, Objective-C, Python(Django), C, C++

EDUCATION NANYANG TECHNOLOGICAL UNIVERSITY

Dec 2016 Renaissance Engineering Programme (AY 2012 – 2016)

- Bachelor in Engineering Science (Computer Science Major) GPA: 4.82/5.00 (First Class Honours)

- Masters in Technology Management GPA: 4.50/5.00

- Nanyang Scholarship

UNIVERSITY OF CALIFORNIA, BERKELEY

Computer Science

Aug 2014 -

Aug 2012 -

May 2015

WORK EXPRIENCE VICE PRESIDENT, TECHNOLOGY – ASIA RISK TRANSFER SOLUTIONS (ARTS)

Dec 2016 -Jun 2018

- Worked closely with CEO and took charge of technical decision-making for company.
- Lead developer in the CRES development project from ideation to market.
- Set up working processes in the company including daily scrum meetings, sprint planning, code style guide, testing and code review.
- Demo, software setup and requirement elicitation for clients in India.
- Worked with external parties such as AWS and Govtech to improve software security.
- Developed company website and multiple demo-ready mobile and desktop apps.
- Developed internal productivity apps such as software bug reporter, password sharing manager, lunch time coordinator, meeting room booking slackbot.

Client-side stack: AngularJS, Typescript, Electron Server-side stack: Express, PostgreSQL, Redis, AWS

SUMMER ANALYST – GOLDMAN SACHS, SINGAPORE

May 2016 -July 2016

- Developed a new system for risk calculation jobs for end-of-day and ad-hoc. Worked closely with teams in London and Beijing to identify system requirements.

- Worked on a Blockchain POC for document timestamping and integrity check for compliance team.
- Developed internal app dashboard for Commodities team.

SOFTWARE DEVELOPER INTERN – AIRTABLE, SAN FRANCISCO

MacOS App

May 2015 -Jul 2015

- Spearheaded and developed the new MacOS app for Airtable while working closely with CTO to integrate with current ecosystem.

iOS App

- Developed new features for the iOS App that is currently in production.

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- Worked closely with CEO and the Growth department to create a crawler that categorizes new users based on their online social presence, hiring potential, employment history, etc.

COMPETITIONS Fickle – Social Polling App

OTHER UNIVERSITY MOBILE CHALLENGE (UMC) 2015 - BARCELONA, SPAIN - FINALIST

Aug 2014 -

Feb 2015

- AND PROJECTS Sole developer and key presenter of a team of 5.
 - Pitched to venture capitalist judges and emerged as winners of two rounds in US
 - Selected to represent Berkeley and NTU in UMC 2015 to complete on a global stage

CITY INNOVATE SUMMIT 2015 – SAN FRANCISCO, US – RUNNER-UP

Jan 2015 -

PEPO – Smart Water Tracking App

Jun 2015

- Sole developer and key presenter of a team of 6
- Runner Up in Social Entrepreneurship Challenge and selected to present in the City Innovate Summit 2015.

GEOHACKATHON 2015 - WINNER OF LIFESAVER CHALLENGE CATEGORY

Dec 2015

- Developed mobile game to crowdsource locations of AEDs around Singapore

OTHER INTERESTS Sketching, Designing (App and Web UI), Softball, Golf