

## Keyword SEO

ARM Architecture, TrustZone, Virtualization, Confidential Compute, TEE, Global Platform, C, C++, Python, gTest, gMock, Scons, PlantUML, Ditaa, Markdown, org-mode, L<sup>A</sup>T<sub>E</sub>X, Doxygen, Security, Secure Boot, Middleware, Trace32, gdb, Linux, cgroups, Namespaces, SELinux, RTOS, Firmware, Operating Systems, Capabilities, Kernel, Runtime, Agile, Scrum, JIRA, Workfront, Git, Gerrit, Perforce, Code Collaborator, Github

## Experience

### **Principle Engineer, Manager**

*2010 - Current*

Qualcomm Technologies, Inc  
Security Systems Group

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- I currently lead a global team of 21 engineers located in the US, India and China.
- My team is responsible for development and maintenance of secure/confidential compute platforms across Qualcomm products. This includes a TrustZone-based TEE (QTEE) and Linux-based TEE.
- Boundaries of team responsibilities include: QTEE application SDK, proprietary middleware across QTEE and OS images, QTEE kernel, QTEE application runtime, QTEE EL3, Global Platform standard interface compliance, Linux VM containers, etc...
- The QTEE application SDK includes auto-generating documentation, a scons-based build system, example applications and a POSIX-based emulation environment.
- Proprietary middleware implements IDL-based IPC supporting transport across: Domain sockets, Android binder, non-secure/secure boundary, secure kernel/secure user boundary.
- Secure kernel responsibilities include object-based capability system, threading, scheduling, application lifetime management, dynamic linking, process isolation, memory management, etc...
- Secure userspace responsibilities include application runtime, secure storage, TZ user/kernel ABI, secure memory allocation container, POSIX middleware implementations, etc...
- EL3 responsibilities include TrustZone-based TEE virtualization without stage-2 protection.
- My individual software feature contributions include: secure firmware image loader, confidential firmware OTA updates, initial QTEE memory management implementation, initial QTEE AArch64 EL3 implementation, QTEE meltdown vulnerability mitigation (similar to Linux KPTI), Scons-based application build system, etc...
- Some individual non-software contributions: ARM FF-A standard collaboration, QTEE service virtualization design, Linux-based TEE design, development processes, project management processes, etc...

### **Ending Title: Senior Engineer**

*2005 - 2010*

Qualcomm Technologies Inc,  
MediaFLO

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- Developed and maintained features in the driver and protocol stack for hardware responsible for receiving broadcast signal
- Collaborated with systems engineers on protocol design to make use of hardware features related to multi-frequency network decoding, dynamic interference cancellation, mobility, detransportized packet buffering, MAC layer packet reordering and system and service reacquisition
- Software ran in a concurrent multi-threaded RTOS and had to balance memory use and CPU budget to meet deadlines for hardware and bus latencies

## Education:

2000-2004: University of California, San Diego  
Bachelor of Science, Computer Engineering

*References available upon request*