

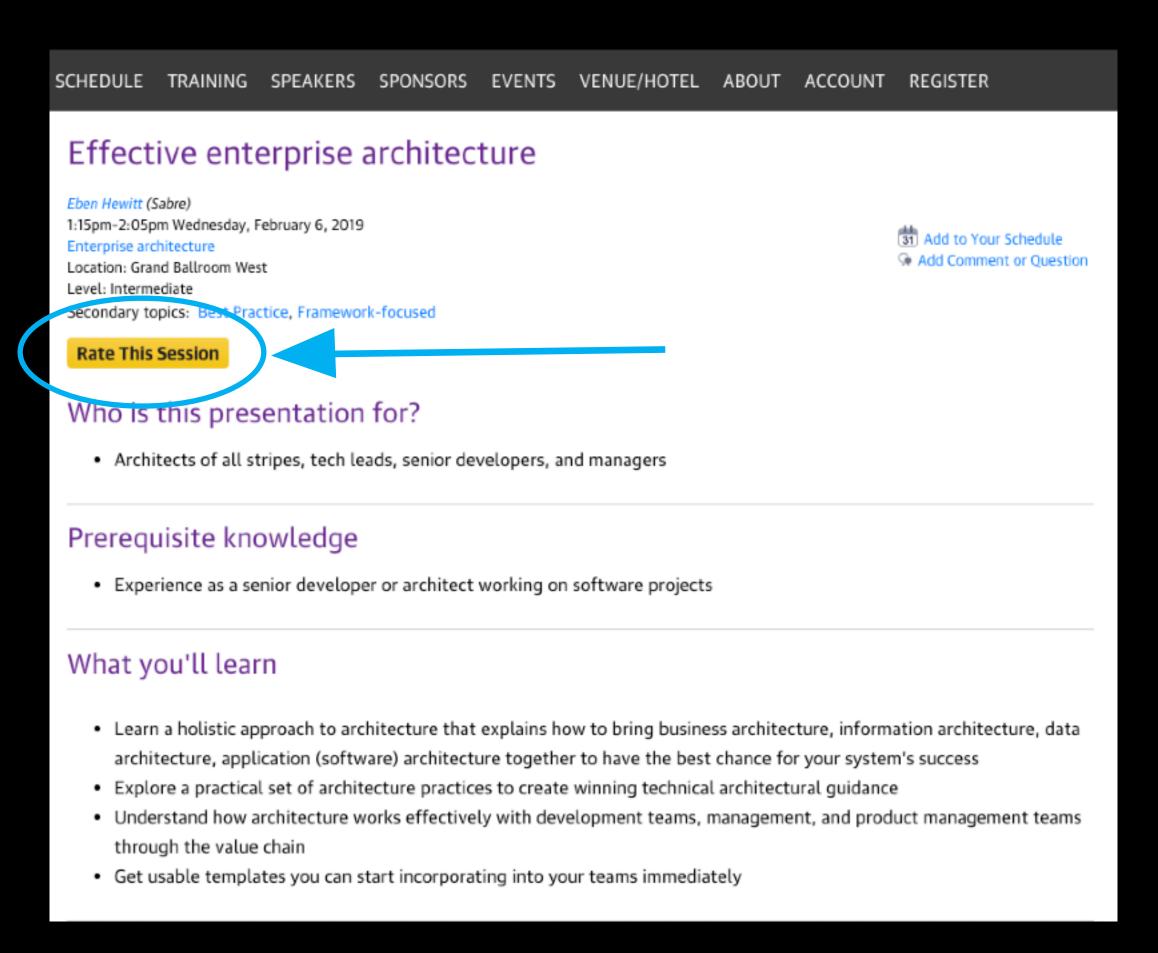


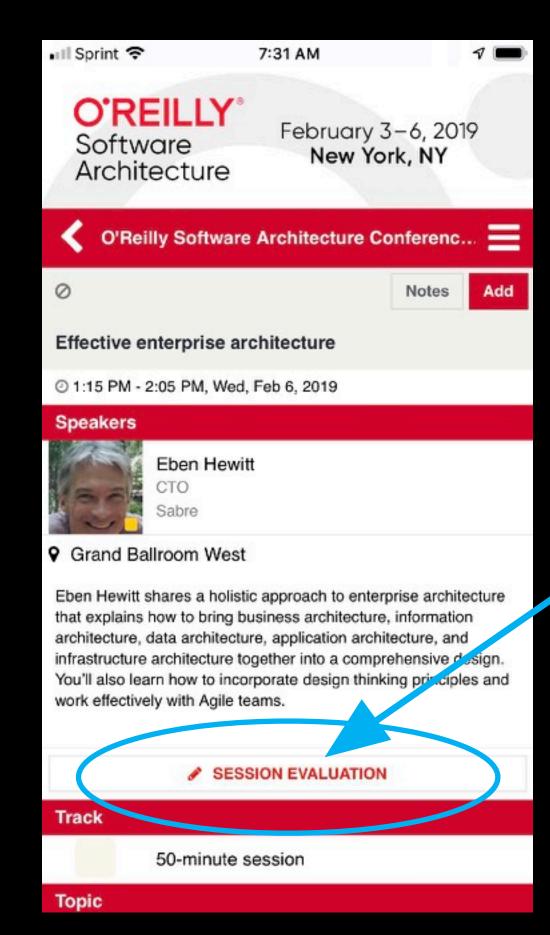
First Law of Distributed Object Design: "don't distribute your objects"

- Martin Fowler

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