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Assignment No: 01 (ICS)
Code:
#include<bits/stdc++.h>
using namespace std;
class Sdes
{
       public:
       map<int,int> key,key1,key2,p10,p8,p4,pt,expanded,ct;
       int *Larr,*Rarr,*IPLarr,*IPRarr,*S0L,*S1R;
       int s0[4][4] = \{\{1,0,3,2\},\{3,2,1,0\},\{0,2,1,3\},\{3,1,3,2\}\};
       int s1[4][4] = \{\{0,1,2,3\},\{2,0,1,3\},\{3,0,1,0\},\{2,1,0,3\}\};
       Sdes()
       {
               Larr = new int[5];
               Rarr = new int[5];
               IPLarr = new int[4];
               IPRarr = new int[4];
               SOL = new int[4];
               S1R = new int[4];
       void inputKey()
               cout<<"Enter 10 bit key"<<endl;</pre>
               int x;
               for(int i = 1; i \le 10; i++)
               {
                      cin>>x;
                       key[i] = x;
       void print(map<int,int> key)
               for(auto i:key)
                      cout<<i.second;
               cout<<endl;
       void permute10()
               int order[10] = \{3,5,2,7,4,10,1,9,8,6\};
               for(int i = 0; i < 10; i++)
               {
                      p10[i+1] = key[order[i]];
       void inputLArray(map<int,int> temp)
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for(int i = 0; i < 5; i++)
                Larr[i] = temp[i+1];
void inputRArray(map<int,int> temp)
        for(int i = 0; i < 5; i++)
                Rarr[i] = temp[i+1+5];
void printArray(int arr[],int n)
        for(int i = 0;i < n;i++)
                cout<<arr[i];</pre>
        cout<<endl;</pre>
map<int,int> permute8()
        int order[8] = \{6,3,7,4,8,5,10,9\};
        for(int i = 0; i < 8; i++)
                p8[i+1] = key[order[i]];
        return p8;
void assignArrayToKey()
        int j = 0;
        for(int i = 1; i \le 10; i++)
                if(j<5)
                        key[i] = Larr[j];
                else
                        key[i] = Rarr[j-5];
                j++;
        }
void inputPlainText()
        cout<<"Enter 8 bit Plain Text"<<endl;</pre>
        for(int i = 1; i <= 8; i++)
                cin>>x;
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pt[i] = x;
       }
map<int,int> initialPermutation(map<int,int> inp)
       map<int,int> temp;
       int order[8] = \{2,6,3,1,4,8,5,7\};
       for(int i = 0; i < 8; i++)
               temp[i+1] = inp[order[i]];
       return temp;
void InputInitialPermutationLeftArray(map<int,int> inp)
       for(int i = 0; i < 4; i++)
               IPLarr[i] = inp[i+1];
void InputInitialPermutationRightArray(map<int,int> inp)
       for(int i = 0; i < 4; i++)
               IPRarr[i] = inp[i+1+4];
void InputS0L(map<int,int> temp)
       for(int i = 0; i < 4; i++)
               SOL[i] = temp[i+1];
void InputS1R(map<int,int> temp)
       for(int i = 0; i < 4; i++)
               S1R[i] = temp[i+1+4];
void expandpermuted()
       int order[8] = \{4,1,2,3,2,3,4,1\};
       for(int i = 0; i < 8; i++)
       {
               expanded[i+1] = IPRarr[order[i]-1];
void permute4(string s)
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int order[4] = \{2,4,3,1\};
                map<int,int> temp;
                for(int i = 0; i < 4; i++)
                        temp[i+1] = int(s[i])-48;
                for(int i = 0; i < 4; i++)
                        p4[i+1] = temp[order[i]];
        void ipinverse()
                map<int,int> temp;
                int j = 0;
                int order[8] = \{4,1,3,5,7,2,8,6\};
                for(int i = 0; i < 8; i++)
                {
                        if(j < 4)
                        {
                                temp[i+1] = Larr[j];
                        else
                                temp[i+1] = Rarr[j-4];
                        j++;
                for(int i = 0; i < 8; i++)
                        ct[i+1] = temp[order[i]];
                }
        }
};
int* leftRotatebyOne(int arr[], int n)
          int temp = arr[0], i;
          for (i = 0; i < n - 1; i++)
                arr[i] = arr[i + 1];
          arr[n-1] = temp;
          return arr;
int* leftRotate(int arr[], int d, int n)
{
          for (int i = 0; i < d; i++)
                arr = leftRotatebyOne(arr, n);
          return arr;
}
map<int,int> xor8(map<int,int> temp1,map<int,int> temp2)
                map<int,int> ans;
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for(int i = 1; i <= 8; i++)
                       ans[i] = temp1[i]^temp2[i];
               return ans;
int binaryToDecimal(string n)
          string num = n;
          int dec_value = 0;
          int base = 1;
          int len = num.length();
          for (int i = len - 1; i \ge 0; i--) {
               if (num[i] == '1')
                 dec_value += base;
               base = base * 2;
          }
          return dec_value;
}
string intToString(int x,int y)
               stringstream ss;
               ss<<x<<y;
               string s;
               ss>>s;
               return s;
}
string decToBinary(int n)
               if(n == 0)
                       return "00";
               if(n == 1)
                       return "01";
               if(n == 2)
                       return "10";
               if(n == 3)
                       return "11";
               return "";
string calculate(int *arr,int temp[4][4])
       string s = intToString(arr[0],arr[3]);
       int row = binaryToDecimal(s);
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s = intToString(arr[1],arr[2]);
        int col = binaryToDecimal(s);
        string ans = decToBinary(temp[row][col]);
        return ans;
int* xor4(map<int,int> temp1,int *temp2)
               int *ans = new int[4];
               for(int i = 0; i < 4; i++)
                       ans[i] = temp1[i+1] \land temp2[i];
                }
               return ans;
}
int main()
{
        map<int,int> temp;
        Sdes obj;
        obj.inputKey();
        cout<<"Key = ";
        obj.print(obj.key);
        obj.permute10();
        cout<<"After Permute 10 = ";</pre>
        obj.print(obj.p10);
        obj.inputLArray(obj.p10);
        obj.inputRArray(obj.p10);
        cout<<"Left Array = ";</pre>
        obj.printArray(obj.Larr,5);
        cout<<"Right Array = ";</pre>
        obj.printArray(obj.Rarr,5);
        cout<<"After Rotation\n";</pre>
        obj.Larr = leftRotate(obj.Larr,1,5);
        obj.Rarr = leftRotate(obj.Rarr,1,5);
        cout<<"Left Array = ";</pre>
        obj.printArray(obj.Larr,5);
        cout<<"Right Array = ";</pre>
        obj.printArray(obj.Rarr,5);
        cout<<"After Assigning Array to Key\n";</pre>
        obj.assignArrayToKey();
        cout<<"Key = ";
        obj.print(obj.key);
        obj.key1 = obj.permute8();
        cout << "Key1 = ";
        obj.print(obj.key1);
        cout<<"Left Array = ";</pre>
        obj.printArray(obj.Larr,5);
        cout<<"Right Array = ";</pre>
        obj.printArray(obj.Rarr,5);
        cout<<"After Rotation\n";</pre>
        obj.Larr = leftRotate(obj.Larr,2,5);
        obj.Rarr = leftRotate(obj.Rarr,2,5);
        cout<<"Left Array = ";</pre>
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obj.printArray(obj.Larr,5);
cout<<"Right Array = ";</pre>
obj.printArray(obj.Rarr,5);
cout<<"After Assigning Array to Key\n";</pre>
obj.assignArrayToKey();
cout<<"Key = ";
obj.print(obj.key);
obj.key2 = obj.permute8();
cout << "Key2 = ";
obj.print(obj.key2);
obj.inputPlainText();
cout<<"Plain Text = ";</pre>
obj.print(obj.pt);
obj.pt = obj.initialPermutation(obj.pt);
cout<<"After initial Permutation = ";</pre>
obj.print(obj.pt);
cout<<"Left array of initial Permutation = ";</pre>
obj.InputInitialPermutationLeftArray(obj.pt);
obj.printArray(obj.IPLarr,4);
cout<<"Right array of initial Permutation = ";</pre>
obj.InputInitialPermutationRightArray(obj.pt);
obj.printArray(obj.IPRarr,4);
obj.expandpermuted();
cout<<"Expanded = ";</pre>
obj.print(obj.expanded);
cout << "Key1 = ";
obj.print(obj.key1);
temp = xor8(obj.expanded,obj.key1);
cout<<"Result of xor = ";</pre>
obj.print(temp);
obj.InputS0L(temp);
obj.InputS1R(temp);
cout << "S0L = ";
obj.printArray(obj.S0L,4);
cout << "S1R = ";
obj.printArray(obj.S1R,4);
string ss0 = calculate(obj.S0L,obj.s0);
cout << "S0 = " << ss0 << endl;
string ss1 = calculate(obj.S1R,obj.s1);
cout<<"S1 = "<<ss1<<endl;
string s0s1 = "";
s0s1.append(ss0);
s0s1.append(ss1);
cout << "S0S1 = " << s0s1 << endl;
obj.permute4(s0s1);
cout << "p4 = ";
obj.print(obj.p4);
obj.Larr = obj.IPRarr;
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cout<<"Left = ";
obj.printArray(obj.IPLarr,4);
obj.Rarr = xor4(obj.p4,obj.IPLarr);
cout<<"Result of xor = ";</pre>
obj.printArray(obj.Rarr,4);
obj.IPRarr = obj.Rarr;
cout<<"After Expanded = ";</pre>
obj.expandpermuted();
obj.print(obj.expanded);
cout<<"Key2 = ";
obj.print(obj.key2);
cout<<"Result of xor = ";</pre>
temp = xor8(obj.expanded,obj.key2);
obj.print(temp);
obj.InputS0L(temp);
obj.InputS1R(temp);
cout << "S0L = ";
obj.printArray(obj.S0L,4);
cout << "S1R = ";
obj.printArray(obj.S1R,4);
ss0 = calculate(obj.S0L,obj.s0);
cout << "S0 = " << ss0 << endl;
ss1 = calculate(obj.S1R,obj.s1);
cout<<"S1 = "<<ss1<<endl;
s0s1 = "";
s0s1.append(ss0);
s0s1.append(ss1);
cout << "S0S1 = " << s0s1 << endl;
obj.permute4(s0s1);
cout << "p4 = ";
obj.print(obj.p4);
cout<<"Left = ";
obj.printArray(obj.Larr,4);
obj.Larr = xor4(obj.p4,obj.Larr);
cout<<"Result of xor = ";</pre>
obj.printArray(obj.Larr,4);
obj.ipinverse();
cout<<"Cipher Text = ";</pre>
obj.print(obj.ct);
obj.ct = obj.initialPermutation(obj.ct);
cout<<"After initial Permutation = ";</pre>
obj.print(obj.ct);
cout<<"Left array of initial Permutation = ";</pre>
obj.InputInitialPermutationLeftArray(obj.ct);
obj.printArray(obj.IPLarr,4);
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cout<<"Right array of initial Permutation = ";</pre>
obj.InputInitialPermutationRightArray(obj.ct);
obj.printArray(obj.IPRarr,4);
obj.expandpermuted();
cout<<"Expanded = ";</pre>
obj.print(obj.expanded);
cout << "Key2 = ";
obj.print(obj.key2);
temp = xor8(obj.expanded,obj.key2);
cout<<"Result of xor = ";</pre>
obj.print(temp);
obj.InputS0L(temp);
obj.InputS1R(temp);
cout << "S0L = ";
obj.printArray(obj.S0L,4);
cout << "S1R = ";
obj.printArray(obj.S1R,4);
ss0 = calculate(obj.S0L,obj.s0);
cout << "S0 = " << ss0 << endl;
ss1 = calculate(obj.S1R,obj.s1);
cout<<"S1 = "<<ss1<<endl;
s0s1 = "";
s0s1.append(ss0);
s0s1.append(ss1);
cout << "S0S1 = " << s0s1 << endl;
obj.permute4(s0s1);
cout << "p4 = ";
obj.print(obj.p4);
cout<<"Left = ";
obj.printArray(obj.Larr,4);
obj.Rarr = xor4(obj.p4,obj.IPLarr);
cout<<"Result of xor = ";</pre>
obj.printArray(obj.Rarr,4);
obj.Larr = obj.IPRarr;
obj.IPRarr = obj.Rarr;
cout<<"After Expanded = ";</pre>
obj.expandpermuted();
obj.print(obj.expanded);
cout << "Key1 = ";
obj.print(obj.key1);
cout<<"Result of xor = ";</pre>
temp = xor8(obj.expanded,obj.key1);
obj.print(temp);
obj.InputS0L(temp);
obj.InputS1R(temp);
cout << "S0L = ";
```

```
obj.printArray(obj.S0L,4);
cout<<"S1R = ";
obj.printArray(obj.S1R,4);
ss0 = calculate(obj.S0L,obj.s0);
cout << "S0 = " << ss0 << endl;
ss1 = calculate(obj.S1R,obj.s1);
cout << "S1 = " << ss1 << endl;
s0s1 = "";
s0s1.append(ss0);
s0s1.append(ss1);
cout << "S0S1 = " << s0s1 << endl;
obj.permute4(s0s1);
cout << "p4 = ";
obj.print(obj.p4);
cout<<"Left = ";
obj.printArray(obj.Larr,4);
obj.Larr = xor4(obj.p4,obj.Larr);
cout<<"Result of xor = ";</pre>
obj.printArray(obj.Larr,4);
obj.ipinverse();
cout<<"Plain Text = ";</pre>
obj.print(obj.ct);
return 0;
```

## output:

}



