# **Heat Documentation**

Release 21.0.0.0rc2.dev2

**Heat Developers** 

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Heat is a service to orchestrate composite cloud applications using a declarative template format through an OpenStack-native REST API.

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## **HEATS PURPOSE AND VISION**

- Heat provides a template based orchestration for describing a cloud application by executing appropriate *OpenStack* API calls to generate running cloud applications.
- A Heat template describes the infrastructure for a cloud application in text files which are readable and writable by humans, and can be managed by version control tools.
- Templates specify the relationships between resources (e.g. this volume is connected to this server). This enables Heat to call out to the OpenStack APIs to create all of your infrastructure in the correct order to completely launch your application.
- The software integrates other components of OpenStack. The templates allow creation of most OpenStack resource types (such as instances, floating ips, volumes, security groups, users, etc), as well as some more advanced functionality such as instance high availability, instance autoscaling, and nested stacks.
- Heat primarily manages infrastructure, but the templates integrate well with software configuration management tools such as Puppet and Ansible.
- Operators can customise the capabilities of Heat by installing plugins.

This documentation offers information aimed at end-users, operators and developers of Heat.

## **OPERATING HEAT**

# 2.1 Installing Heat

#### 2.1.1 Orchestration service overview

The Orchestration service provides a template-based orchestration for describing a cloud application by running OpenStack API calls to generate running cloud applications. The software integrates other core components of OpenStack into a one-file template system. The templates allow you to create most OpenStack resource types such as instances, floating IPs, volumes, security groups, and users. It also provides advanced functionality such as instance high availability, instance auto-scaling, and nested stacks. This enables OpenStack core projects to receive a larger user base.

The service allows deployers to integrate with the Orchestration service directly or through custom plugins.

The Orchestration service consists of the following components:

#### heat command-line client

A CLI that communicates with the heat-api to run AWS CloudFormation APIs. End developers can directly use the Orchestration REST API.

#### heat-api component

An OpenStack-native REST API that processes API requests by sending them to the heat-engine over Remote Procedure Call (RPC).

#### heat-api-cfn component

An AWS Query API that is compatible with AWS CloudFormation. It processes API requests by sending them to the heat-engine over RPC.

#### heat-engine

Orchestrates the launching of templates and provides events back to the API consumer.

# 2.1.2 Install and configure

This section describes how to install and configure the Orchestration service, code-named heat, on the controller node.

This section assumes that you already have a working OpenStack environment with at least the following components installed: Compute, Image Service, Identity.

Note that installation and configuration vary by distribution.

#### Install and configure for openSUSE and SUSE Linux Enterprise

This section describes how to install and configure the Orchestration service for openSUSE Leap 42.2 and SUSE Linux Enterprise Server 12 SP2.

#### **Prerequisites**

Before you install and configure Orchestration, you must create a database, service credentials, and API endpoints. Orchestration also requires additional information in the Identity service.

- 1. To create the database, complete these steps:
  - Use the database access client to connect to the database server as the root user:

```
$ mysql -u root -p
```

• Create the heat database:

```
CREATE DATABASE heat;
```

• Grant proper access to the heat database:

```
GRANT ALL PRIVILEGES ON heat.* TO 'heat'@'localhost' \
IDENTIFIED BY 'HEAT_DBPASS';
GRANT ALL PRIVILEGES ON heat.* TO 'heat'@'%' \
IDENTIFIED BY 'HEAT_DBPASS';
```

Replace HEAT\_DBPASS with a suitable password.

- Exit the database access client.
- 2. Source the admin credentials to gain access to admin-only CLI commands:

```
$ . admin-openrc
```

- 3. To create the service credentials, complete these steps:
  - Create the heat user:

• Add the admin role to the heat user:

```
$ openstack role add --project service --user heat admin
```

**Note:** This command provides no output.

• Create the heat and heat-cfn service entities:

4. Create the Orchestration service API endpoints:

(continued from previous page) \$ openstack endpoint create --region RegionOne \ cloudformation admin http://controller:8000/v1

5. Orchestration requires additional information in the Identity service to manage stacks. To add this information, complete these steps:



```
$ openstack domain create --description "Stack projects and users"_
⊶heat
| description | Stack projects and users
```

• Create the heat\_domain\_admin user to manage projects and users in the heat domain:

```
$ openstack user create --domain heat --password-prompt heat_domain_
→admin
                                                            (continues on next page)
```

• Add the admin role to the heat\_domain\_admin user in the heat domain to enable administrative stack management privileges by the heat\_domain\_admin user:

```
$ openstack role add --domain heat --user-domain heat --user heat_

→domain_admin
```

**Note:** This command provides no output.

• Create the heat\_stack\_owner role:

• Add the heat\_stack\_owner role to the demo project and user to enable stack management by the demo user:

```
$ openstack role add --project demo --user demo heat_stack_owner
```

**Note:** This command provides no output.

**Note:** You must add the heat\_stack\_owner role to each user that manages stacks.

• Create the heat\_stack\_user role:

**Note:** The Orchestration service automatically assigns the heat\_stack\_user role to users that it creates during stack deployment. By default, this role restricts API <Application Programming Interface (API)> operations. To avoid conflicts, do not add this role to users with the heat\_stack\_owner role.

#### Install and configure components

**Note:** Default configuration files vary by distribution. You might need to add these sections and options rather than modifying existing sections and options. Also, an ellipsis (...) in the configuration snippets indicates potential default configuration options that you should retain.

1. Install the packages:

```
# zypper install openstack-heat-api openstack-heat-api-cfn \
  openstack-heat-engine
```

- 2. Edit the /etc/heat/heat.conf file and complete the following actions:
  - In the [database] section, configure database access:

```
[database]
...
connection = mysql+pymysql://heat:HEAT_DBPASS@controller/heat
```

Replace HEAT\_DBPASS with the password you chose for the Orchestration database.

• In the [DEFAULT] section, configure RabbitMQ message queue access:

```
[DEFAULT]
...
transport_url = rabbit://openstack:RABBIT_PASS@controller
```

Replace RABBIT\_PASS with the password you chose for the openstack account in RabbitMQ.

• In the [keystone\_authtoken], [trustee] and [clients\_keystone] sections, configure Identity service access:

```
[keystone_authtoken]
...
www_authenticate_uri = http://controller:5000
auth_url = http://controller:5000
memcached_servers = controller:11211

(continues on next page)
```

```
auth_type = password
project_domain_name = default
user_domain_name = default
project_name = service
username = heat
password = HEAT_PASS

[trustee]
...
auth_type = password
auth_url = http://controller:5000
username = heat
password = HEAT_PASS
user_domain_name = default

[clients_keystone]
...
auth_uri = http://controller:5000
```

Replace HEAT\_PASS with the password you chose for the heat user in the Identity service.

• In the [DEFAULT] section, configure the metadata and wait condition URLs:

• In the [DEFAULT] section, configure the stack domain and administrative credentials:

```
[DEFAULT]
...
stack_domain_admin = heat_domain_admin
stack_domain_admin_password = HEAT_DOMAIN_PASS
stack_user_domain_name = heat
```

Replace HEAT\_DOMAIN\_PASS with the password you chose for the heat\_domain\_admin user in the Identity service.

#### Finalize installation

• Start the Orchestration services and configure them to start when the system boots:

```
# systemctl enable openstack-heat-api.service \
  openstack-heat-api-cfn.service openstack-heat-engine.service
# systemctl start openstack-heat-api.service \
  openstack-heat-api-cfn.service openstack-heat-engine.service
```

#### Install and configure for Red Hat Enterprise Linux and CentOS

This section describes how to install and configure the Orchestration service for Red Hat Enterprise Linux 7 and CentOS 7.

### **Prerequisites**

Before you install and configure Orchestration, you must create a database, service credentials, and API endpoints. Orchestration also requires additional information in the Identity service.

- 1. To create the database, complete these steps:
  - Use the database access client to connect to the database server as the root user:

```
$ mysql -u root -p
```

• Create the heat database:

```
CREATE DATABASE heat;
```

• Grant proper access to the heat database:

```
GRANT ALL PRIVILEGES ON heat.* TO 'heat'@'localhost' \
IDENTIFIED BY 'HEAT_DBPASS';
GRANT ALL PRIVILEGES ON heat.* TO 'heat'@'%' \
IDENTIFIED BY 'HEAT_DBPASS';
```

Replace HEAT\_DBPASS with a suitable password.

- Exit the database access client.
- 2. Source the admin credentials to gain access to admin-only CLI commands:

```
$ . admin-openrc
```

- 3. To create the service credentials, complete these steps:
  - Create the heat user:

• Add the admin role to the heat user:

```
$ openstack role add --project service --user heat admin
```

**Note:** If installing OpenStack manually following the Keystone install guide, the name of the services project is service as given above. However, traditional methods of installing RDO (such as PackStack and TripleO) use services as the name of the service project. If you installed RDO using a Puppet-based method, substitute services as the project name.

**Note:** This command provides no output.

• Create the heat and heat-cfn service entities:

4. Create the Orchestration service API endpoints:

(continued from previous page) \$ openstack endpoint create --region RegionOne \ orchestration internal http://controller:8004/v1/%\(tenant\_id\)s \$ openstack endpoint create --region RegionOne \ orchestration admin http://controller:8004/v1/%\(tenant\_id\)s

```
| sopenstack endpoint create --region RegionOne | cloudformation public http://controller:8000/v1 | cloudformation public http://controller:8000/v1 | cloudformation public http://controller:8000/v1 | cloudformation public | cloudformation public
```

```
$ openstack endpoint create --region RegionOne \
 cloudformation internal http://controller:8000/v1
$ openstack endpoint create --region RegionOne \
 cloudformation admin http://controller:8000/v1
```

- 5. Orchestration requires additional information in the Identity service to manage stacks. To add this information, complete these steps:
  - Create the heat domain that contains projects and users for stacks:

• Create the heat\_domain\_admin user to manage projects and users in the heat domain:

• Add the admin role to the heat\_domain\_admin user in the heat domain to enable administrative stack management privileges by the heat\_domain\_admin user:

**Note:** This command provides no output.

• Create the heat\_stack\_owner role:

• Add the heat\_stack\_owner role to the demo project and user to enable stack management by the demo user:

```
$ openstack role add --project demo --user demo heat_stack_owner
```

**Note:** This command provides no output.

**Note:** You must add the heat\_stack\_owner role to each user that manages stacks.

• Create the heat\_stack\_user role:

**Note:** The Orchestration service automatically assigns the heat\_stack\_user role to users that it creates during stack deployment. By default, this role restricts API <Application Programming Interface (API)> operations. To avoid conflicts, do not add this role to users with the heat\_stack\_owner role.

# Install and configure components

**Note:** Default configuration files vary by distribution. You might need to add these sections and options rather than modifying existing sections and options. Also, an ellipsis (...) in the configuration snippets indicates potential default configuration options that you should retain.

1. Install the packages:

```
# yum install openstack-heat-api openstack-heat-api-cfn \
  openstack-heat-engine
```

- 2. Edit the /etc/heat/heat.conf file and complete the following actions:
  - In the [database] section, configure database access:

```
[database]
...
connection = mysql+pymysql://heat:HEAT_DBPASS@controller/heat
```

Replace HEAT\_DBPASS with the password you chose for the Orchestration database.

• In the [DEFAULT] section, configure RabbitMQ message queue access:

```
[DEFAULT]
...
transport_url = rabbit://openstack:RABBIT_PASS@controller
```

Replace RABBIT\_PASS with the password you chose for the openstack account in RabbitMQ.

• In the [keystone\_authtoken], [trustee], and [clients\_keystone] sections, configure Identity service access:

```
[keystone_authtoken]
www_authenticate_uri = http://controller:5000
auth_url = http://controller:5000
memcached_servers = controller:11211
auth_type = password
project_domain_name = default
user_domain_name = default
project_name = service
username = heat
password = HEAT_PASS
[trustee]
auth_type = password
auth_url = http://controller:5000
username = heat
password = HEAT_PASS
user_domain_name = default
[clients_keystone]
auth_uri = http://controller:5000
```

Replace HEAT\_PASS with the password you chose for the heat user in the Identity service.

• In the [DEFAULT] section, configure the metadata and wait condition URLs:

• In the [DEFAULT] section, configure the stack domain and administrative credentials:

```
[DEFAULT]
...
stack_domain_admin = heat_domain_admin
stack_domain_admin_password = HEAT_DOMAIN_PASS
stack_user_domain_name = heat
```

Replace HEAT\_DOMAIN\_PASS with the password you chose for the heat\_domain\_admin user in the Identity service.

3. Populate the Orchestration database:

```
# su -s /bin/sh -c "heat-manage db_sync" heat
```

Note: Ignore any deprecation messages in this output.

#### Finalize installation

• Start the Orchestration services and configure them to start when the system boots:

```
# systemctl enable openstack-heat-api.service \
  openstack-heat-api-cfn.service openstack-heat-engine.service
# systemctl start openstack-heat-api.service \
  openstack-heat-api-cfn.service openstack-heat-engine.service
```

# Install and configure for Ubuntu

This section describes how to install and configure the Orchestration service for Ubuntu 14.04 (LTS).

#### **Prerequisites**

Before you install and configure Orchestration, you must create a database, service credentials, and API endpoints. Orchestration also requires additional information in the Identity service.

- 1. To create the database, complete these steps:
  - Use the database access client to connect to the database server as the root user:

```
$ mysql -u root -p
```

• Create the heat database:

```
CREATE DATABASE heat;
```

• Grant proper access to the heat database:

```
GRANT ALL PRIVILEGES ON heat.* TO 'heat'@'localhost' \
IDENTIFIED BY 'HEAT_DBPASS';
GRANT ALL PRIVILEGES ON heat.* TO 'heat'@'%' \
IDENTIFIED BY 'HEAT_DBPASS';
```

Replace HEAT\_DBPASS with a suitable password.

- Exit the database access client.
- 2. Source the admin credentials to gain access to admin-only CLI commands:

```
$ . admin-openrc
```

- 3. To create the service credentials, complete these steps:
  - Create the heat user:

```
+-----+
| domain_id | e0353a670a9e496da891347c589539e9 |
| enabled | True |
| id | ca2e175b851943349be29a328cc5e360 |
| name | heat |
+------+
```

• Add the admin role to the heat user:

```
$ openstack role add --project service --user heat admin
```

**Note:** This command provides no output.

• Create the heat and heat-cfn service entities:

4. Create the Orchestration service API endpoints:

(continued from previous page) \$ openstack endpoint create --region RegionOne \ orchestration internal http://controller:8004/v1/%\(tenant\_id\)s \$ openstack endpoint create --region RegionOne \ orchestration admin http://controller:8004/v1/%\(tenant\_id\)s

```
$ openstack endpoint create --region RegionOne \
 cloudformation internal http://controller:8000/v1
$ openstack endpoint create --region RegionOne \
 cloudformation admin http://controller:8000/v1
```

- 5. Orchestration requires additional information in the Identity service to manage stacks. To add this information, complete these steps:
  - Create the heat domain that contains projects and users for stacks:

```
$ openstack domain create --description "Stack projects and users"_
⊶heat
```

• Create the heat\_domain\_admin user to manage projects and users in the heat domain:

• Add the admin role to the heat\_domain\_admin user in the heat domain to enable administrative stack management privileges by the heat\_domain\_admin user:

```
$ openstack role add --domain heat --user-domain heat --user heat_

→domain_admin
```

**Note:** This command provides no output.

• Create the heat\_stack\_owner role:

• Add the heat\_stack\_owner role to the demo project and user to enable stack management by the demo user:

```
$ openstack role add --project demo --user demo heat_stack_owner
```

**Note:** This command provides no output.

**Note:** You must add the heat\_stack\_owner role to each user that manages stacks.

• Create the heat\_stack\_user role:

**Note:** The Orchestration service automatically assigns the heat\_stack\_user role to users that it creates during stack deployment. By default, this role restricts API <Application Programming Interface (API)> operations. To avoid conflicts, do not add this role to users with the heat\_stack\_owner role.

### Install and configure components

**Note:** Default configuration files vary by distribution. You might need to add these sections and options rather than modifying existing sections and options. Also, an ellipsis (...) in the configuration snippets indicates potential default configuration options that you should retain.

1. Install the packages:

```
# apt-get install heat-api heat-api-cfn heat-engine
```

- 2. Edit the /etc/heat/heat.conf file and complete the following actions:
  - In the [database] section, configure database access:

```
[database]
...
connection = mysql+pymysql://heat:HEAT_DBPASS@controller/heat
```

Replace HEAT\_DBPASS with the password you chose for the Orchestration database.

• In the [DEFAULT] section, configure RabbitMQ message queue access:

```
[DEFAULT]
...
transport_url = rabbit://openstack:RABBIT_PASS@controller
```

Replace RABBIT\_PASS with the password you chose for the openstack account in RabbitMQ.

• In the [keystone\_authtoken], [trustee] and [clients\_keystone] sections, configure Identity service access:

```
[keystone_authtoken]
www_authenticate_uri = http://controller:5000
auth_url = http://controller:5000
memcached_servers = controller:11211
auth_type = password
project_domain_name = default
user_domain_name = default
project_name = service
username = heat
password = HEAT_PASS
[trustee]
auth_type = password
auth_url = http://controller:5000
username = heat
password = HEAT_PASS
user_domain_name = default
[clients_keystone]
auth_uri = http://controller:5000
```

Replace HEAT\_PASS with the password you chose for the heat user in the Identity service.

• In the [DEFAULT] section, configure the metadata and wait condition URLs:

• In the [DEFAULT] section, configure the stack domain and administrative credentials:

```
[DEFAULT]
...
stack_domain_admin = heat_domain_admin
stack_domain_admin_password = HEAT_DOMAIN_PASS
stack_user_domain_name = heat
```

Replace HEAT\_DOMAIN\_PASS with the password you chose for the heat\_domain\_admin user in the Identity service.

3. Populate the Orchestration database:

```
# su -s /bin/sh -c "heat-manage db_sync" heat
```

Note: Ignore any deprecation messages in this output.

#### Finalize installation

1. Restart the Orchestration services:

```
# service heat-api restart
# service heat-api-cfn restart
# service heat-engine restart
```

#### Install and configure for Debian

This section describes how to install and configure the Orchestration service for Debian.

#### **Prerequisites**

Before you install and configure Orchestration, you must create a database, service credentials, and API endpoints. Orchestration also requires additional information in the Identity service.

- 1. To create the database, complete these steps:
  - Use the database access client to connect to the database server as the root user:

```
$ mysql -u root -p
```

• Create the heat database:

```
CREATE DATABASE heat;
```

• Grant proper access to the heat database:

```
GRANT ALL PRIVILEGES ON heat.* TO 'heat'@'localhost' \
IDENTIFIED BY 'HEAT_DBPASS';
GRANT ALL PRIVILEGES ON heat.* TO 'heat'@'%' \
IDENTIFIED BY 'HEAT_DBPASS';
```

Replace HEAT\_DBPASS with a suitable password.

- Exit the database access client.
- 2. Source the admin credentials to gain access to admin-only CLI commands:

```
$ . admin-openrc
```

- 3. To create the service credentials, complete these steps:
  - Create the heat user:

• Add the admin role to the heat user:

```
$ openstack role add --project service --user heat admin
```

**Note:** This command provides no output.

• Create the heat and heat-cfn service entities:

4. Create the Orchestration service API endpoints:

(continued from previous page) \$ openstack endpoint create --region RegionOne \ orchestration internal http://controller:8004/v1/%\(tenant\_id\)s \$ openstack endpoint create --region RegionOne \ orchestration admin http://controller:8004/v1/%\(tenant\_id\)s

(continues on next page)

(continued from previous page) \$ openstack endpoint create --region RegionOne \ cloudformation internal http://controller:8000/v1 \$ openstack endpoint create --region RegionOne \ cloudformation admin http://controller:8000/v1

- 5. Orchestration requires additional information in the Identity service to manage stacks. To add this information, complete these steps:
  - Create the heat domain that contains projects and users for stacks:

```
$ openstack domain create --description "Stack projects and users" (continues on next page)
```

(continued from previous page)

• Create the heat\_domain\_admin user to manage projects and users in the heat domain:

• Add the admin role to the heat\_domain\_admin user in the heat domain to enable administrative stack management privileges by the heat\_domain\_admin user:

```
$ openstack role add --domain heat --user-domain heat --user heat_

→domain_admin admin
```

**Note:** This command provides no output.

• Create the heat\_stack\_owner role:

• Add the heat\_stack\_owner role to the demo project and user to enable stack management by the demo user:

```
$ openstack role add --project demo --user demo heat_stack_owner
```

**Note:** This command provides no output.

**Note:** You must add the heat\_stack\_owner role to each user that manages stacks.

• Create the heat stack user role:

**Note:** The Orchestration service automatically assigns the heat\_stack\_user role to users that it creates during stack deployment. By default, this role restricts API <Application Programming Interface (API)> operations. To avoid conflicts, do not add this role to users with the heat\_stack\_owner role.

# Install and configure components

**Note:** Default configuration files vary by distribution. You might need to add these sections and options rather than modifying existing sections and options. Also, an ellipsis (...) in the configuration snippets indicates potential default configuration options that you should retain.

1. Install the packages:

```
# apt-get install heat-api heat-api-cfn heat-engine
```

- 2. Edit the /etc/heat/heat.conf file and complete the following actions:
  - In the [database] section, configure database access:

```
[database]
...
connection = mysql+pymysql://heat:HEAT_DBPASS@controller/heat
```

Replace HEAT\_DBPASS with the password you chose for the Orchestration database.

• In the [DEFAULT] section, configure RabbitMQ message queue access:

```
[DEFAULT]
...
transport_url = rabbit://openstack:RABBIT_PASS@controller
```

Replace RABBIT\_PASS with the password you chose for the openstack account in RabbitMQ.

• In the [keystone\_authtoken], [trustee] and [clients\_keystone] sections, configure Identity service access:

```
[keystone_authtoken]
www_authenticate_uri = http://controller:5000
auth_url = http://controller:5000
memcached_servers = controller:11211
auth_type = password
project_domain_name = default
user_domain_name = default
project_name = service
username = heat
password = HEAT_PASS
[trustee]
auth_type = password
auth_url = http://controller:5000
username = heat
password = HEAT_PASS
user_domain_name = default
[clients_keystone]
auth_uri = http://controller:5000
```

Replace HEAT\_PASS with the password you chose for the heat user in the Identity service.

• In the [DEFAULT] section, configure the metadata and wait condition URLs:

• In the [DEFAULT] section, configure the stack domain and administrative credentials:

```
[DEFAULT]
...
stack_domain_admin = heat_domain_admin
stack_domain_admin_password = HEAT_DOMAIN_PASS
stack_user_domain_name = heat
```

Replace HEAT\_DOMAIN\_PASS with the password you chose for the heat\_domain\_admin user in the Identity service.

3. Populate the Orchestration database:

```
# su -s /bin/sh -c "heat-manage db_sync" heat
```

**Note:** Ignore any deprecation messages in this output.

### Finalize installation

1. Restart the Orchestration services:

```
# service heat-api restart
# service heat-api-cfn restart
# service heat-engine restart
```

# 2.1.3 Verify operation

Verify operation of the Orchestration service.

**Note:** Perform these commands on the controller node.

1. Source the admin tenant credentials:

```
$ . admin-openrc
```

2. List service components to verify successful launch and registration of each process:

**Note:** This output should indicate four heat-engine components (default to 4 or number of CPUs on the host, whichever is greater) on the controller node.

## 2.1.4 Launch an instance

In environments that include the Orchestration service, you can create a stack that launches an instance.

## Create a template

The Orchestration service uses templates to describe stacks. To learn about the template language, see the *Template Guide*.

• Create the demo-template.yml file with the following content:

```
heat_template_version: 2015-10-15
description: Launch a basic instance with CirrOS image using the
parameters:
 NetID:
   type: string
   description: Network ID to use for the instance.
resources:
 server:
   type: OS::Nova::Server
   properties:
      image: cirros
     flavor: m1.tiny
     key_name: mykey
      networks:
      - network: { get_param: NetID }
outputs:
 instance_name:
   description: Name of the instance.
   value: { get_attr: [ server, name ] }
 instance_ip:
   description: IP address of the instance.
    value: { get_attr: [ server, first_address ] }
```

### Create a stack

Create a stack using the demo-template.yml template.

1. Source the demo credentials to perform the following steps as a non-administrative project:

```
$ . demo-openrc
```

2. Determine available networks.

```
$ openstack network list (continues on next page)
```

**Note:** This output may differ from your environment.

3. Set the NET\_ID environment variable to reflect the ID of a network. For example, using the provider network:

```
$ export NET_ID=$(openstack network list | awk '/ provider / { print $2 }

→')
```

4. Create a stack of one CirrOS instance on the provider network:

5. After a short time, verify successful creation of the stack:

6. Show the name and IP address of the instance and compare with the output of the OpenStack client:

```
$ openstack stack output show --all stack
[
    "output_value": "stack-server-3nzfyfofu6d4",
    "description": "Name of the instance.",
    "output_key": "instance_name"
},
    {
        "output_value": "10.4.31.106",
        "description": "IP address of the instance.",
        "output_key": "instance_ip"
     }
]
```

7. Delete the stack.

```
$ openstack stack delete --yes stack
```

# 2.1.5 Next steps

Your OpenStack environment now includes the heat service.

To add more services, see the additional documentation on installing OpenStack.

To learn more about the heat service, read the *Heat documentation*.

The Orchestration service (heat) uses a *Heat Orchestration Template (HOT)* to create and manage cloud resources.

This chapter assumes a working setup of OpenStack following the OpenStack Installation Tutorial.

# 2.2 Running Heat API services in HTTP Server

Since the Liberty release Heat has packaged a set of wsgi script entrypoints that enables users to run api services with a real web server like Apache HTTP Server (httpd).

There are several patterns for deployment. This doc shows some common ways of deploying api services with httpd.

# 2.2.1 mod-wsgi

This deployment method is possible since Liberty release.

The httpd/files directory contains sample files that can be changed and copied to the appropriate location in your httpd server.

On Debian/Ubuntu systems it is:

```
/etc/apache2/sites-available/heat-api.conf
/etc/apache2/sites-available/heat-api-cfn.conf
```

### On Red Hat based systems it is:

```
/etc/httpd/conf.d/uwsgi-heat-api.conf
/etc/httpd/conf.d/uwsgi-heat-api-cfn.conf
```

# 2.2.2 uwsgi

In this deployment method we use uwsgi as a web server bound to a random local port. Then we configure apache using mod\_proxy to forward all incoming requests on the specified endpoint to that local webserver. This has the advantage of letting apache manage all inbound http connections, and uwsgi manage running the python code. It also means when we make changes to Heat api code or configuration, we dont need to restart all of apache (which may be running other services too) and just need to restart the local uwsgi daemons.

The httpd/files directory contains sample files for configuring httpd to run Heat api services under uwsgi in this configuration. To use the sample configs simply copy *uwsgi-heat-api.conf* and *uwsgi-heat-api-cfn.conf* to the appropriate location for your web server.

On Debian/Ubuntu systems it is:

```
/etc/apache2/sites-available/uwsgi-heat-api.conf
/etc/apache2/sites-available/uwsgi-heat-api-cfn.conf
```

## On Red Hat based systems it is:

```
/etc/httpd/conf.d/uwsgi-heat-api.conf
/etc/httpd/conf.d/uwsgi-heat-api-cfn.conf
```

Enable mod\_proxy by running sudo a2enmod proxy

Then on Ubuntu/Debian systems enable the site by creating a symlink from the file in sites-available to sites-enabled. (This is not required on Red Hat based systems):

Start or restart httpd to pick up the new configuration.

Now we need to configure and start the uwsgi service. Copy the following files to /etc/heat:

```
heat-api-uwsgi.ini
heat-api-cfn-uwsgi.ini
```

Update the files to match your system configuration (for example, youll want to set the number of processes and threads).

Install uwsgi and start the heat-api server using uwsgi:

```
sudo pip install uwsgi
uwsgi --ini /etc/heat/heat-api-uwsgi.ini
uwsgi --ini /etc/heat/heat-api-cfn-uwsgi.ini
```

**Note:** In the sample configs some random ports are used, but this doesnt matter and is just a randomly selected number. This is not a contract on the port used for the local uwsgi daemon.

## mod\_proxy\_uwsgi

Instead of running uwsgi as a webserver listening on a local port and then having Apache HTTP proxy all the incoming requests with mod\_proxy, the normally recommended way of deploying uwsgi with Apache httpd is to use mod\_proxy\_uwsgi and set up a local socket file for uwsgi to listen on. Apache will send the requests using the uwsgi protocol over this local socket file.

The dsvm jobs in heat upstream gate uses this deployment method.

For more details on using mod\_proxy\_uwsgi see the official docs.

# 2.3 Configuring Heat

## 2.3.1 Configuration options for the Orchestration service

The following options can be set in the /etc/heat/heat.conf config file. A *sample configuration file* is also available.

## **DEFAULT**

```
rpc_conn_pool_size

Type
integer

Default
30

Minimum Value
```

Size of RPC connection pool.

Table 1: Deprecated Variations

| Group   | Name               |
|---------|--------------------|
| DEFAULT | rpc_conn_pool_size |

# conn\_pool\_min\_size

Type integer

Default

Deraur 2

The pool size limit for connections expiration policy

# conn\_pool\_ttl

Type integer

Default 1200

The time-to-live in sec of idle connections in the pool

# executor\_thread\_pool\_size

Type integer

Default 64

Size of executor thread pool when executor is threading or eventlet.

Table 2: Deprecated Variations

| Group   | Name                 |
|---------|----------------------|
| DEFAULT | rpc_thread_pool_size |

## rpc\_response\_timeout

**Type** 

integer

**Default** 

60

Seconds to wait for a response from a call.

## transport\_url

**Type** 

string

Default

rabbit://

The network address and optional user credentials for connecting to the messaging backend, in URL format. The expected format is:

driver://[user:pass@]host:port[,[userN:passN@]hostN:portN]/virtual\_host?query

Example: rabbit://rabbitmg:password@127.0.0.1:5672//

For full details on the fields in the URL see the documentation of oslo\_messaging.TransportURL at https://docs.openstack.org/oslo.messaging/latest/reference/transport.html

# control\_exchange

**Type** 

string

**Default** 

openstack

The default exchange under which topics are scoped. May be overridden by an exchange name specified in the transport\_url option.

## rpc\_ping\_enabled

Type

boolean

**Default** 

False

Add an endpoint to answer to ping calls. Endpoint is named oslo\_rpc\_server\_ping

#### host

**Type** 

string

**Default** 

<Hostname>

This option has a sample default set, which means that its actual default value may vary from the one documented above.

Name of the engine node. This can be an opaque identifier. It is not necessarily a hostname, FQDN, or IP address.

```
plugin_dirs
          Type
               list
          Default
               ['/usr/lib64/heat', '/usr/lib/heat', '/usr/local/lib/heat',
               '/usr/local/lib64/heat']
     List of directories to search for plug-ins.
environment_dir
           Type
               string
          Default
               /etc/heat/environment.d
     The directory to search for environment files.
template_dir
           Type
               string
          Default
               /etc/heat/templates
     The directory to search for template files.
deferred_auth_method
           Type
               string
          Default
               trusts
           Valid Values
               password, trusts
      Select deferred auth method, stored password or trusts.
       Warning: This option is deprecated for removal since 9.0.0. Its value may be silently ignored
       in the future.
             Reason
                  Stored password based deferred auth is broken when used with keystone v3
                  and is not supported.
```

### reauthentication\_auth\_method

```
Type string

Default
```

#### Valid Values

, trusts

Allow reauthentication on token expiry, such that long-running tasks may complete. Note this defeats the expiry of any provided user tokens.

## allow\_trusts\_redelegation

**Type** 

boolean

Default

False

Create trusts with redelegation enabled. This option is only used when reauthentication\_auth\_method is set to trusts. Note that enabling this option does have security implications as all trusts created by Heat will use both impersonation and redelegation enabled. Enable it only when there are other services that need to create trusts from tokens Heat uses to access them, examples are Aodh and Heat in another region when configured to use trusts too.

## trusts\_delegated\_roles

**Type** 

list

Default

Subset of trustor roles to be delegated to heat. If left unset, all roles of a user will be delegated to heat when creating a stack.

## max\_resources\_per\_stack

**Type** 

integer

Default

1000

Maximum resources allowed per top-level stack. -1 stands for unlimited.

## max\_stacks\_per\_tenant

**Type** 

integer

**Default** 

512

Maximum number of stacks any one tenant may have active at one time. -1 stands for unlimited.

## action\_retry\_limit

**Type** 

integer

**Default** 

5

Number of times to retry to bring a resource to a non-error state. Set to 0 to disable retries.

## client\_retry\_limit

## Type

integer

## **Default**

2

Number of times to retry when a client encounters an expected intermittent error. Set to 0 to disable retries.

## max\_server\_name\_length

## Type

integer

### **Default**

53

### **Maximum Value**

53

Maximum length of a server name to be used in nova.

# max\_interface\_check\_attempts

## Type

integer

### **Default**

10

### Minimum Value

1

Number of times to check whether an interface has been attached or detached.

## max\_nova\_api\_microversion

## Type

floating point

## **Default**

<None>

Maximum nova API version for client plugin. With this limitation, any nova feature supported with microversion number above max\_nova\_api\_microversion will not be available.

# max\_ironic\_api\_microversion

## Type

floating point

### Default

<None>

Maximum ironic API version for client plugin. With this limitation, any ironic feature supported with microversion number above max\_ironic\_api\_microversion will not be available.

## event\_purge\_batch\_size

```
Type
```

integer

# **Default**

200

## **Minimum Value**

1

Controls how many events will be pruned whenever a stacks events are purged. Set this lower to keep more events at the expense of more frequent purges.

## max\_events\_per\_stack

### **Type**

integer

### **Default**

1000

Rough number of maximum events that will be available per stack. Actual number of events can be a bit higher since purge checks take place randomly 200/event\_purge\_batch\_size percent of the time. Older events are deleted when events are purged. Set to 0 for unlimited events per stack.

## stack\_action\_timeout

### Type

integer

## **Default**

3600

Timeout in seconds for stack action (ie. create or update).

### error\_wait\_time

## Type

integer

## **Default**

240

The amount of time in seconds after an error has occurred that tasks may continue to run before being cancelled.

## engine\_life\_check\_timeout

## **Type**

integer

## **Default**

2

RPC timeout for the engine liveness check that is used for stack locking.

## enable\_stack\_abandon

## Type

boolean

False

Enable the preview Stack Abandon feature.

## enable\_stack\_adopt

Type

boolean

**Default** 

False

Enable the preview Stack Adopt feature.

## convergence\_engine

**Type** 

boolean

**Default** 

True

Enables engine with convergence architecture. All stacks with this option will be created using convergence engine.

## observe\_on\_update

**Type** 

boolean

**Default** 

False

On update, enables heat to collect existing resource properties from reality and converge to updated template.

## default\_software\_config\_transport

Type

string

Default

POLL\_SERVER\_CFN

**Valid Values** 

POLL\_SERVER\_CFN, POLL\_SERVER\_HEAT, POLL\_TEMP\_URL, ZA-QAR\_MESSAGE

Template default for how the server should receive the metadata required for software configuration. POLL\_SERVER\_CFN will allow calls to the cfn API action DescribeStackResource authenticated with the provided keypair (requires enabled heat-api-cfn). POLL\_SERVER\_HEAT will allow calls to the Heat API resource-show using the provided keystone credentials (requires keystone v3 API, and configured stack\_user\_\* config options). POLL\_TEMP\_URL will create and populate a Swift TempURL with metadata for polling (requires object-store endpoint which supports TempURL).ZAQAR\_MESSAGE will create a dedicated zaqar queue and post the metadata for polling.

## default\_deployment\_signal\_transport

**Type** 

string

**Default** 

CFN\_SIGNAL

**Valid Values** 

CFN SIGNAL, TEMP URL SIGNAL, HEAT SIGNAL, ZAQAR SIGNAL

Template default for how the server should signal to heat with the deployment output values. CFN\_SIGNAL will allow an HTTP POST to a CFN keypair signed URL (requires enabled heat-api-cfn). TEMP\_URL\_SIGNAL will create a Swift TempURL to be signaled via HTTP PUT (requires object-store endpoint which supports TempURL). HEAT\_SIGNAL will allow calls to the Heat API resource-signal using the provided keystone credentials. ZAQAR\_SIGNAL will create a dedicated zaqar queue to be signaled using the provided keystone credentials.

## default\_user\_data\_format

**Type** 

string

**Default** 

HEAT\_CFNTOOLS

**Valid Values** 

HEAT\_CFNTOOLS, RAW, SOFTWARE\_CONFIG

Template default for how the user\_data should be formatted for the server. For HEAT\_CFNTOOLS, the user\_data is bundled as part of the heat-cfntools cloud-init boot configuration data. For RAW the user\_data is passed to Nova unmodified. For SOFTWARE\_CONFIG user\_data is bundled as part of the software config data, and metadata is derived from any associated SoftwareDeployment resources.

## hidden\_stack\_tags

Type

list

**Default** 

['data-processing-cluster']

Stacks containing these tag names will be hidden. Multiple tags should be given in a commadelimited list (eg. hidden\_stack\_tags=hide\_me,me\_too).

## onready

**Type** 

string

**Default** 

<None>

Deprecated.

## stack\_scheduler\_hints

**Type** 

boolean

False

When this feature is enabled, scheduler hints identifying the heat stack context of a server or volume resource are passed to the configured schedulers in nova and cinder, for creates done using heat resource types OS::Cinder::Volume, OS::Nova::Server, and AWS::EC2::Instance. heat\_root\_stack\_id will be set to the id of the root stack of the resource, heat\_stack\_id will be set to the id of the resources parent stack, heat\_stack\_name will be set to the name of the resources parent stack, heat\_path\_in\_stack will be set to a list of comma delimited strings of stackresourcename and stackname with list[0] being rootstackname, heat\_resource\_name will be set to the resources name, and heat\_resource\_uuid will be set to the resources orchestration id.

## encrypt\_parameters\_and\_properties

```
Type
```

boolean

#### **Default**

False

Encrypt template parameters that were marked as hidden and also all the resource properties before storing them in database.

## periodic\_interval

**Type** 

integer

Default

60

Seconds between running periodic tasks.

## heat\_metadata\_server\_url

```
Type
```

string

## Default

<None>

URL of the Heat metadata server. NOTE: Setting this is only needed if you require instances to use a different endpoint than in the keystone catalog

## heat\_waitcondition\_server\_url

```
Type
```

string

## Default

<None>

URL of the Heat waitcondition server.

# instance\_connection\_is\_secure

**Type** 

string

0

Instance connection to CFN/CW API via https.

## instance\_connection\_https\_validate\_certificates

```
Type
```

string

## **Default**

1

Instance connection to CFN/CW API validate certs if SSL is used.

## region\_name\_for\_services

```
Type
```

string

### **Default**

<None>

Default region name used to get services endpoints.

# region\_name\_for\_shared\_services

```
Type
```

string

### Default

<None>

Region name for shared services endpoints.

## shared\_services\_types

```
Type
```

list

### Default

```
['image', 'volume', 'volumev3']
```

The shared services located in the other region. Needs region\_name\_for\_shared\_services option to be set for this to take effect.

## heat\_stack\_user\_role

```
Type
```

string

## Default

heat\_stack\_user

Keystone role for heat template-defined users.

## stack\_user\_domain\_id

Type

string

<None>

Keystone domain ID which contains heat template-defined users. If this option is set, stack\_user\_domain\_name option will be ignored.

Table 3: Deprecated Variations

| Group   | Name              |
|---------|-------------------|
| DEFAULT | stack_user_domain |

## stack\_user\_domain\_name

Type

string

**Default** 

<None>

Keystone domain name which contains heat template-defined users. If *stack\_user\_domain\_id* option is set, this option is ignored.

## stack\_domain\_admin

**Type** 

string

**Default** 

<None>

Keystone username, a user with roles sufficient to manage users and projects in the stack\_user\_domain.

# stack\_domain\_admin\_password

Type

string

**Default** 

<None>

Keystone password for stack\_domain\_admin user.

# max\_template\_size

Type

integer

**Default** 

524288

Maximum raw byte size of any template.

## max\_nested\_stack\_depth

Type

integer

5

Maximum depth allowed when using nested stacks.

## num\_engine\_workers

### Type

integer

## **Default**

<None>

Number of heat-engine processes to fork and run. Will default to either to 4 or number of CPUs on the host, whichever is greater.

## server\_keystone\_endpoint\_type

```
Type
```

string

## **Default**

.

### **Valid Values**

, public, internal, admin

If set, is used to control which authentication endpoint is used by user-controlled servers to make calls back to Heat. If unset www\_authenticate\_uri is used.

## auth\_encryption\_key

### **Type**

string

#### **Default**

```
notgood but just long enough i t
```

Key used to encrypt authentication info in the database. Length of this key must be 32 characters.

## max\_json\_body\_size

**Type** 

integer

## **Default**

1048576

Maximum raw byte size of JSON request body. Should be larger than max\_template\_size.

## cloud\_backend

## Type

string

## **Default**

heat.engine.clients.OpenStackClients

Fully qualified class name to use as a client backend.

## keystone\_backend

```
Type
```

string

## **Default**

heat.engine.clients.os.keystone.heat\_keystoneclient. KsClientWrapper

Fully qualified class name to use as a keystone backend.

# default\_notification\_level

```
Type
```

string

#### **Default**

INFO

Default notification level for outgoing notifications.

## default\_publisher\_id

**Type** 

string

**Default** 

<None>

Default publisher\_id for outgoing notifications.

## loadbalancer\_template

Type

string

**Default** 

<None>

Custom template for the built-in loadbalancer nested stack.

## run\_external\_periodic\_tasks

Type

boolean

Default

True

Some periodic tasks can be run in a separate process. Should we run them here?

## backdoor\_port

**Type** 

string

**Default** 

<None>

Enable eventlet backdoor. Acceptable values are 0, <port>, and <start>:<end>, where 0 results in listening on a random tcp port number; <port> results in listening on the specified port number (and

not enabling backdoor if that port is in use); and <start>:<end> results in listening on the smallest unused port number within the specified range of port numbers. The chosen port is displayed in the services log file.

## backdoor\_socket

#### **Type**

string

### **Default**

<None>

Enable eventlet backdoor, using the provided path as a unix socket that can receive connections. This option is mutually exclusive with backdoor\_port in that only one should be provided. If both are provided then the existence of this option overrides the usage of that option. Inside the path {pid} will be replaced with the PID of the current process.

# log\_options

### **Type**

boolean

### **Default**

True

Enables or disables logging values of all registered options when starting a service (at DEBUG level).

## graceful\_shutdown\_timeout

## **Type**

integer

### **Default**

60

Specify a timeout after which a gracefully shutdown server will exit. Zero value means endless wait.

## debug

## **Type**

boolean

## **Default**

False

### Mutable

This option can be changed without restarting.

If set to true, the logging level will be set to DEBUG instead of the default INFO level.

## log\_config\_append

### **Type**

string

### Default

<None>

#### Mutable

This option can be changed without restarting.

The name of a logging configuration file. This file is appended to any existing logging configuration files. For details about logging configuration files, see the Python logging module documentation. Note that when logging configuration files are used then all logging configuration is set in the configuration file and other logging configuration options are ignored (for example, log-date-format).

Table 4: Deprecated Variations

| Group   | Name       |
|---------|------------|
| DEFAULT | log-config |
| DEFAULT | log_config |

## log\_date\_format

**Type** 

string

**Default** 

%Y-%m-%d %H:%M:%S

Defines the format string for % (asctime)s in log records. Default: the value above . This option is ignored if  $\log_{\infty}$  append is set.

## log\_file

Type

string

Default

<None>

(Optional) Name of log file to send logging output to. If no default is set, logging will go to stderr as defined by use\_stderr. This option is ignored if log\_config\_append is set.

Table 5: Deprecated Variations

| Group   | Name    |
|---------|---------|
| DEFAULT | logfile |

## log\_dir

Type

string

**Default** 

<None>

(Optional) The base directory used for relative log\_file paths. This option is ignored if log\_config\_append is set.

Table 6: Deprecated Variations

| Group   | Name   |
|---------|--------|
| DEFAULT | logdir |

## watch\_log\_file

**Type** 

boolean

**Default** 

False

Uses logging handler designed to watch file system. When log file is moved or removed this handler will open a new log file with specified path instantaneously. It makes sense only if log\_file option is specified and Linux platform is used. This option is ignored if log\_config\_append is set.

## use\_syslog

**Type** 

boolean

**Default** 

False

Use syslog for logging. Existing syslog format is DEPRECATED and will be changed later to honor RFC5424. This option is ignored if log\_config\_append is set.

## use\_journal

**Type** 

boolean

**Default** 

False

Enable journald for logging. If running in a systemd environment you may wish to enable journal support. Doing so will use the journal native protocol which includes structured metadata in addition to log messages. This option is ignored if log\_config\_append is set.

## syslog\_log\_facility

**Type** 

string

**Default** 

LOG\_USER

Syslog facility to receive log lines. This option is ignored if log\_config\_append is set.

## use\_json

**Type** 

boolean

Default

False

Use JSON formatting for logging. This option is ignored if log\_config\_append is set.

# use\_stderr

**Type** 

boolean

## **Default**

False

Log output to standard error. This option is ignored if log\_config\_append is set.

## use\_eventlog

**Type** 

boolean

### **Default**

False

Log output to Windows Event Log.

# log\_rotate\_interval

**Type** 

integer

## **Default**

1

The amount of time before the log files are rotated. This option is ignored unless log\_rotation\_type is set to interval.

## log\_rotate\_interval\_type

Type

string

## Default

days

### **Valid Values**

Seconds, Minutes, Hours, Days, Weekday, Midnight

Rotation interval type. The time of the last file change (or the time when the service was started) is used when scheduling the next rotation.

## max\_logfile\_count

**Type** 

integer

**Default** 

30

Maximum number of rotated log files.

# max\_logfile\_size\_mb

Type

integer

**Default** 

200

Log file maximum size in MB. This option is ignored if log\_rotation\_type is not set to size.

## log\_rotation\_type

Type

string

**Default** 

none

## **Valid Values**

interval, size, none

Log rotation type.

### Possible values

### interval

Rotate logs at predefined time intervals.

size

Rotate logs once they reach a predefined size.

none

Do not rotate log files.

## logging\_context\_format\_string

```
Type
```

string

## **Default**

```
%(asctime)s.%(msecs)03d %(process)d %(levelname)s %(name)s
[%(global_request_id)s %(request_id)s %(user_identity)s]
%(instance)s%(message)s
```

Format string to use for log messages with context. Used by oslo\_log.formatters.ContextFormatter

# logging\_default\_format\_string

```
Type
```

string

### **Default**

```
%(asctime)s.%(msecs)03d %(process)d %(levelname)s %(name)s [-] %(instance)s%(message)s
```

Format string to use for log messages when context is undefined. Used by oslo\_log.formatters.ContextFormatter

# logging\_debug\_format\_suffix

```
Type
```

string

## **Default**

%(funcName)s %(pathname)s:%(lineno)d

Additional data to append to log message when logging level for the message is DEBUG. Used by oslo\_log.formatters.ContextFormatter

## logging\_exception\_prefix

## **Type**

string

## **Default**

```
%(asctime)s.%(msecs)03d %(process)d ERROR %(name)s
%(instance)s
```

Prefix each line of exception output with this format. Used by oslo\_log.formatters.ContextFormatter

## logging\_user\_identity\_format

# Type

string

#### **Default**

```
%(user)s %(project)s %(domain)s %(system_scope)s
%(user_domain)s %(project_domain)s
```

Defines the format string for %(user\_identity)s that is used in logging\_context\_format\_string. Used by oslo log.formatters.ContextFormatter

## default\_log\_levels

### **Type**

list

### **Default**

```
['amqp=WARN', 'amqplib=WARN', 'boto=WARN', 'qpid=WARN', 'sqlalchemy=WARN', 'suds=INFO', 'oslo.messaging=INFO', 'oslo_messaging=INFO', 'iso8601=WARN', 'requests.packages.urllib3.connectionpool=WARN', 'urllib3.connectionpool=WARN', 'websocket=WARN', 'requests.packages.urllib3.util.retry=WARN', 'urllib3.util.retry=WARN', 'keystonemiddleware=WARN', 'routes.middleware=WARN', 'stevedore=WARN', 'taskflow=WARN', 'keystoneauth=WARN', 'oslo.cache=INFO', 'oslo_policy=INFO', 'dogpile.core.dogpile=INFO']
```

List of package logging levels in logger=LEVEL pairs. This option is ignored if log\_config\_append is set.

# publish\_errors

### Type

boolean

### **Default**

False

Enables or disables publication of error events.

### instance\_format

```
Type
    string

Default
    "[instance: %(uuid)s] "
```

The format for an instance that is passed with the log message.

## instance\_uuid\_format

```
Type
    string

Default
    "[instance: %(uuid)s] "
```

The format for an instance UUID that is passed with the log message.

# rate\_limit\_interval

```
Type integer

Default
```

Interval, number of seconds, of log rate limiting.

## rate\_limit\_burst

```
Type integer

Default
```

Maximum number of logged messages per rate\_limit\_interval.

## rate\_limit\_except\_level

```
Type string

Default CRITICAL
```

Log level name used by rate limiting: CRITICAL, ERROR, INFO, WARNING, DEBUG or empty string. Logs with level greater or equal to rate\_limit\_except\_level are not filtered. An empty string means that all levels are filtered.

## fatal\_deprecations

```
Type boolean

Default False
```

Enables or disables fatal status of deprecations.

## auth\_password

# multi\_cloud

**Type** 

boolean

**Default** 

False

Allow orchestration of multiple clouds.

## allowed\_auth\_uris

**Type** 

list

**Default** 

Allowed keystone endpoints for auth\_uri when multi\_cloud is enabled. At least one endpoint needs to be specified.

## cache

# config\_prefix

Type

string

**Default** 

cache.oslo

Prefix for building the configuration dictionary for the cache region. This should not need to be changed unless there is another dogpile.cache region with the same configuration name.

### expiration\_time

**Type** 

integer

Default

600

Default TTL, in seconds, for any cached item in the dogpile.cache region. This applies to any cached method that doesnt have an explicit cache expiration time defined for it.

## backend

**Type** 

string

**Default** 

dogpile.cache.null

## **Valid Values**

oslo\_cache.memcache\_pool, oslo\_cache.dict, oslo\_cache.mongo, oslo\_cache.etcd3gw, dogpile.cache.pymemcache, dogpile.cache.memcached,

dogpile.cache.pylibmc, dogpile.cache.bmemcached, dogpile.cache.dbm, dogpile.cache.redis, dogpile.cache.memory, dogpile.cache.memory\_pickle, dogpile.cache.null

Cache backend module. For eventlet-based or environments with hundreds of threaded servers, Memcache with pooling (oslo\_cache.memcache\_pool) is recommended. For environments with less than 100 threaded servers, Memcached (dogpile.cache.memcached) or Redis (dogpile.cache.redis) is recommended. Test environments with a single instance of the server can use the dogpile.cache.memory backend.

## backend\_argument

## Type

multi-valued

## Default

. .

Arguments supplied to the backend module. Specify this option once per argument to be passed to the dogpile.cache backend. Example format: <argname>:<value>.

## proxies

## **Type**

list

### **Default**

Proxy classes to import that will affect the way the dogpile.cache backend functions. See the dogpile.cache documentation on changing-backend-behavior.

### enabled

### **Type**

boolean

### **Default**

False

Global toggle for caching.

## debug\_cache\_backend

#### **Type**

boolean

### **Default**

False

Extra debugging from the cache backend (cache keys, get/set/delete/etc calls). This is only really useful if you need to see the specific cache-backend get/set/delete calls with the keys/values. Typically this should be left set to false.

### memcache\_servers

### **Type**

list

```
['localhost:11211']
```

Memcache servers in the format of host:port. This is used by backends dependent on Memcached.If dogpile.cache.memcached or oslo\_cache.memcache\_pool is used and a given host refer to an IPv6 or a given domain refer to IPv6 then you should prefix the given address withthe address family (inet6) (e.g inet6[::1]:11211, inet6:[fd12:3456:789a:1::1]:11211, inet6:[controller-0.internalapi]:11211). If the address family is not given then these backends will use the default inet address family which corresponds to IPv4

## memcache\_dead\_retry

## Type

integer

### Default

300

Number of seconds memcached server is considered dead before it is tried again. (dog-pile.cache.memcache and oslo\_cache.memcache\_pool backends only).

## memcache\_socket\_timeout

### **Type**

floating point

## Default

1.0

Timeout in seconds for every call to a server. (dogpile.cache.memcache and oslo\_cache.memcache\_pool backends only).

### memcache\_pool\_maxsize

### **Type**

integer

### **Default**

10

Max total number of open connections to every memcached server. (oslo\_cache.memcache\_pool backend only).

## memcache\_pool\_unused\_timeout

### **Type**

integer

### Default

60

Number of seconds a connection to memcached is held unused in the pool before it is closed. (oslo\_cache.memcache\_pool backend only).

## memcache\_pool\_connection\_get\_timeout

## **Type**

integer

10

Number of seconds that an operation will wait to get a memcache client connection.

## memcache\_pool\_flush\_on\_reconnect

### **Type**

boolean

### **Default**

False

Global toggle if memcache will be flushed on reconnect. (oslo\_cache.memcache\_pool backend only).

## memcache\_sasl\_enabled

## **Type**

boolean

## Default

False

Enable the SASL(Simple Authentication and SecurityLayer) if the SASL\_enable is true, else disable.

## memcache\_username

```
Type
```

string

### **Default**

1 1

the user name for the memcached which SASL enabled

# memcache\_password

```
Type
```

string

## **Default**

ıuu

the password for the memcached which SASL enabled

## tls\_enabled

## **Type**

boolean

# Default

False

Global toggle for TLS usage when comunicating with the caching servers.

## tls\_cafile

## Type

string

<None>

Path to a file of concatenated CA certificates in PEM format necessary to establish the caching servers authenticity. If tls\_enabled is False, this option is ignored.

## tls\_certfile

### **Type**

string

### **Default**

<None>

Path to a single file in PEM format containing the clients certificate as well as any number of CA certificates needed to establish the certificates authenticity. This file is only required when client side authentication is necessary. If tls\_enabled is False, this option is ignored.

## tls\_keyfile

### **Type**

string

#### **Default**

<None>

Path to a single file containing the clients private key in. Otherwise the private key will be taken from the file specified in tls\_certfile. If tls\_enabled is False, this option is ignored.

# tls\_allowed\_ciphers

### **Type**

string

### **Default**

<None>

Set the available ciphers for sockets created with the TLS context. It should be a string in the OpenSSL cipher list format. If not specified, all OpenSSL enabled ciphers will be available.

## enable\_socket\_keepalive

```
Type
```

boolean

#### Default

False

Global toggle for the socket keepalive of dogpiles pymemcache backend

## socket\_keepalive\_idle

### Type

integer

### **Default**

1

## **Minimum Value**

0

The time (in seconds) the connection needs to remain idle before TCP starts sending keepalive probes. Should be a positive integer most greater than zero.

### socket\_keepalive\_interval

```
Type
integer

Default
1

Minimum Value
```

The time (in seconds) between individual keepalive probes. Should be a positive integer greater than zero.

#### socket\_keepalive\_count

```
Type
integer

Default
1

Minimum Value
```

The maximum number of keepalive probes TCP should send before dropping the connection. Should be a positive integer greater than zero.

#### enable\_retry\_client

```
Type
boolean

Default
False
```

Enable retry client mechanisms to handle failure. Those mechanisms can be used to wrap all kind of pymemcache clients. The wrapper allows you to define how many attempts to make and how long to wait between attemots.

#### retry\_attempts

```
Type
integer

Default
2

Minimum Value
```

Number of times to attempt an action before failing.

#### retry\_delay

```
Type floating point
```

#### **Default**

0

Number of seconds to sleep between each attempt.

### hashclient\_retry\_attempts

```
Type
```

integer

#### **Default**

2

#### **Minimum Value**

1

Amount of times a client should be tried before it is marked dead and removed from the pool in the HashClients internal mechanisms.

### hashclient\_retry\_delay

```
Type
```

floating point

# Default

1

Time in seconds that should pass between retry attempts in the HashClients internal mechanisms.

#### dead\_timeout

```
Type
```

floating point

#### **Default**

60

Time in seconds before attempting to add a node back in the pool in the HashClients internal mechanisms.

#### clients

#### endpoint\_type

```
Type
```

string

#### **Default**

publicURL

Type of endpoint in Identity service catalog to use for communication with the OpenStack service.

# ca\_file

#### Type

string

#### **Default**

<None>

Optional CA cert file to use in SSL connections.

#### cert\_file

**Type** 

string

**Default** 

<None>

Optional PEM-formatted certificate chain file.

# key\_file

**Type** 

string

**Default** 

<None>

Optional PEM-formatted file that contains the private key.

#### insecure

**Type** 

boolean

Default

False

If set, then the servers certificate will not be verified.

# clients\_aodh

#### endpoint\_type

**Type** 

string

**Default** 

<None>

Type of endpoint in Identity service catalog to use for communication with the OpenStack service.

# ca\_file

Type

string

**Default** 

<None>

Optional CA cert file to use in SSL connections.

# cert\_file

Type

string

**Default** 

```
<None>
      Optional PEM-formatted certificate chain file.
key_file
           Type
               string
           Default
               <None>
      Optional PEM-formatted file that contains the private key.
insecure
           Type
               boolean
           Default
               <None>
      If set, then the servers certificate will not be verified.
clients_barbican
endpoint_type
           Type
               string
           Default
               <None>
     Type of endpoint in Identity service catalog to use for communication with the OpenStack service.
ca_file
           Type
               string
           Default
               <None>
      Optional CA cert file to use in SSL connections.
cert_file
           Type
               string
           Default
               <None>
```

Optional PEM-formatted certificate chain file.

```
key_file
           Type
               string
           Default
               <None>
      Optional PEM-formatted file that contains the private key.
insecure
           Type
               boolean
           Default
               <None>
      If set, then the servers certificate will not be verified.
clients_cinder
endpoint_type
           Type
               string
           Default
               <None>
      Type of endpoint in Identity service catalog to use for communication with the OpenStack service.
ca_file
           Type
               string
           Default
               <None>
      Optional CA cert file to use in SSL connections.
cert_file
           Type
               string
           Default
               <None>
      Optional PEM-formatted certificate chain file.
key_file
           Type
               string
           Default
               <None>
```

Optional PEM-formatted file that contains the private key.

```
insecure
```

```
Type
```

boolean

#### **Default**

<None>

If set, then the servers certificate will not be verified.

# http\_log\_debug

```
Type
```

boolean

#### **Default**

False

Allow clients debug log output.

# clients\_designate

#### endpoint\_type

**Type** 

string

#### Default

<None>

Type of endpoint in Identity service catalog to use for communication with the OpenStack service.

#### ca\_file

**Type** 

string

#### **Default**

<None>

Optional CA cert file to use in SSL connections.

#### cert\_file

Type

string

#### **Default**

<None>

Optional PEM-formatted certificate chain file.

# key\_file

Type

string

# **Default** <None> Optional PEM-formatted file that contains the private key. insecure **Type** boolean **Default** <None> If set, then the servers certificate will not be verified. clients\_glance endpoint\_type **Type** string **Default** <None> Type of endpoint in Identity service catalog to use for communication with the OpenStack service. ca\_file **Type** string Default <None> Optional CA cert file to use in SSL connections. cert\_file **Type** string Default <None>

Optional PEM-formatted file that contains the private key.

Optional PEM-formatted certificate chain file.

Type

**Default** 

string

<None>

key\_file

```
insecure
           Type
               boolean
           Default
               <None>
      If set, then the servers certificate will not be verified.
clients_heat
endpoint_type
           Type
               string
           Default
               <None>
      Type of endpoint in Identity service catalog to use for communication with the OpenStack service.
ca_file
           Type
               string
           Default
               <None>
      Optional CA cert file to use in SSL connections.
cert_file
           Type
               string
           Default
               <None>
      Optional PEM-formatted certificate chain file.
key_file
           Type
               string
           Default
               <None>
      Optional PEM-formatted file that contains the private key.
insecure
           Type
               boolean
           Default
               <None>
```

If set, then the servers certificate will not be verified.

```
url
```

```
Type string
Default
```

Optional heat url in format like http://0.0.0.0:8004/v1/%(tenant\_id)s.

# clients\_keystone

```
endpoint_type
Type
```

string **Default** 

<None>

Type of endpoint in Identity service catalog to use for communication with the OpenStack service.

# ca\_file

```
Type string

Default
```

<None>

Optional CA cert file to use in SSL connections.

# cert\_file

```
Type
string

Default
<None>
```

Optional PEM-formatted certificate chain file.

# key\_file

```
Type string

Default <None>
```

Optional PEM-formatted file that contains the private key.

#### insecure

```
Type boolean
```

```
Default
               <None>
      If set, then the servers certificate will not be verified.
auth_uri
           Type
               string
           Default
      Unversioned keystone url in format like http://0.0.0.0:5000.
clients_magnum
endpoint_type
           Type
               string
           Default
               <None>
     Type of endpoint in Identity service catalog to use for communication with the OpenStack service.
ca_file
           Type
               string
           Default
               <None>
      Optional CA cert file to use in SSL connections.
cert_file
           Type
               string
           Default
               <None>
      Optional PEM-formatted certificate chain file.
key_file
           Type
               string
           Default
               <None>
```

Optional PEM-formatted file that contains the private key.

# insecure

boolean

**Default** 

**Type** 

<None>

If set, then the servers certificate will not be verified.

#### clients manila

# endpoint\_type

Type

string

**Default** 

<None>

Type of endpoint in Identity service catalog to use for communication with the OpenStack service.

#### ca\_file

Type

string

**Default** 

<None>

Optional CA cert file to use in SSL connections.

# cert\_file

Type

string

**Default** 

<None>

Optional PEM-formatted certificate chain file.

# key\_file

Type

string

**Default** 

<None>

Optional PEM-formatted file that contains the private key.

#### insecure

**Type** 

boolean

**Default** 

<None>

# clients\_mistral endpoint\_type **Type** string **Default** <None> Type of endpoint in Identity service catalog to use for communication with the OpenStack service. ca\_file Type string **Default** <None> Optional CA cert file to use in SSL connections. cert\_file **Type** string **Default** <None> Optional PEM-formatted certificate chain file. key\_file Type string **Default** <None> Optional PEM-formatted file that contains the private key. insecure **Type** boolean **Default** <None> If set, then the servers certificate will not be verified.

# clients\_monasca

# endpoint\_type

**Type** 

string

**Default** 

<None>

Type of endpoint in Identity service catalog to use for communication with the OpenStack service.

#### ca\_file

Type

string

**Default** 

<None>

Optional CA cert file to use in SSL connections.

#### cert\_file

**Type** 

string

**Default** 

<None>

Optional PEM-formatted certificate chain file.

#### key\_file

Type

string

**Default** 

<None>

Optional PEM-formatted file that contains the private key.

# insecure

**Type** 

boolean

**Default** 

<None>

# clients\_neutron endpoint\_type **Type** string **Default** <None> Type of endpoint in Identity service catalog to use for communication with the OpenStack service. ca\_file Type string **Default** <None> Optional CA cert file to use in SSL connections. cert\_file **Type** string **Default** <None> Optional PEM-formatted certificate chain file. key\_file Type string **Default** <None> Optional PEM-formatted file that contains the private key. insecure **Type** boolean **Default** <None>

# clients\_nova endpoint\_type **Type** string **Default** <None> Type of endpoint in Identity service catalog to use for communication with the OpenStack service. ca\_file Type string **Default** <None> Optional CA cert file to use in SSL connections. cert\_file **Type** string **Default** <None> Optional PEM-formatted certificate chain file. key\_file Type string **Default** <None> Optional PEM-formatted file that contains the private key. insecure **Type** boolean **Default** <None> If set, then the servers certificate will not be verified. http\_log\_debug **Type** boolean

**Default** 

False

Allow clients debug log output.

```
clients_octavia
endpoint_type
           Type
               string
           Default
               <None>
     Type of endpoint in Identity service catalog to use for communication with the OpenStack service.
ca_file
           Type
               string
           Default
               <None>
      Optional CA cert file to use in SSL connections.
cert_file
           Type
               string
           Default
               <None>
      Optional PEM-formatted certificate chain file.
key_file
           Type
               string
           Default
               <None>
      Optional PEM-formatted file that contains the private key.
insecure
           Type
               boolean
           Default
               <None>
      If set, then the servers certificate will not be verified.
```

# clients\_sahara

# endpoint\_type

**Type** 

string

**Default** 

<None>

Type of endpoint in Identity service catalog to use for communication with the OpenStack service.

#### ca\_file

Type

string

**Default** 

<None>

Optional CA cert file to use in SSL connections.

# cert\_file

**Type** 

string

**Default** 

<None>

Optional PEM-formatted certificate chain file.

#### key\_file

Type

string

**Default** 

<None>

Optional PEM-formatted file that contains the private key.

#### insecure

**Type** 

boolean

**Default** 

<None>

# clients\_senlin endpoint\_type **Type** string **Default** <None> Type of endpoint in Identity service catalog to use for communication with the OpenStack service. ca\_file Type string **Default** <None> Optional CA cert file to use in SSL connections. cert\_file **Type** string **Default** <None> Optional PEM-formatted certificate chain file. key\_file Type string **Default** <None> Optional PEM-formatted file that contains the private key. insecure **Type** boolean **Default** <None>

# clients\_swift

# endpoint\_type

**Type** 

string

**Default** 

<None>

Type of endpoint in Identity service catalog to use for communication with the OpenStack service.

#### ca\_file

Type

string

**Default** 

<None>

Optional CA cert file to use in SSL connections.

#### cert\_file

**Type** 

string

**Default** 

<None>

Optional PEM-formatted certificate chain file.

#### key\_file

Type

string

**Default** 

<None>

Optional PEM-formatted file that contains the private key.

#### insecure

**Type** 

boolean

**Default** 

<None>

# clients\_trove endpoint\_type **Type** string **Default** <None> Type of endpoint in Identity service catalog to use for communication with the OpenStack service. ca\_file **Type** string **Default** <None> Optional CA cert file to use in SSL connections. cert\_file **Type** string **Default** <None> Optional PEM-formatted certificate chain file. key\_file Type string **Default** <None> Optional PEM-formatted file that contains the private key. insecure **Type** boolean **Default** <None>

# clients\_vitrage

# endpoint\_type

**Type** 

string

**Default** 

<None>

Type of endpoint in Identity service catalog to use for communication with the OpenStack service.

#### ca\_file

Type

string

**Default** 

<None>

Optional CA cert file to use in SSL connections.

#### cert\_file

**Type** 

string

**Default** 

<None>

Optional PEM-formatted certificate chain file.

#### key\_file

Type

string

**Default** 

<None>

Optional PEM-formatted file that contains the private key.

# insecure

**Type** 

boolean

**Default** 

<None>

```
clients_zaqar
endpoint_type
           Type
               string
           Default
               <None>
     Type of endpoint in Identity service catalog to use for communication with the OpenStack service.
ca_file
           Type
               string
           Default
               <None>
      Optional CA cert file to use in SSL connections.
cert_file
           Type
               string
           Default
               <None>
      Optional PEM-formatted certificate chain file.
key_file
           Type
               string
           Default
               <None>
      Optional PEM-formatted file that contains the private key.
insecure
           Type
               boolean
           Default
               <None>
      If set, then the servers certificate will not be verified.
```

#### cors

#### allowed\_origin

**Type** 

list

**Default** 

<None>

Indicate whether this resource may be shared with the domain received in the requests origin header. Format: cprotocol>://<host>[:<port>], no trailing slash. Example: <a href="https://horizon.example.com">https://horizon.example.com</a>

# allow\_credentials

**Type** 

boolean

**Default** 

True

Indicate that the actual request can include user credentials

#### expose\_headers

```
Type
```

list

**Default** 

```
['X-Auth-Token', 'X-Subject-Token', 'X-Service-Token',
'X-OpenStack-Request-ID']
```

Indicate which headers are safe to expose to the API. Defaults to HTTP Simple Headers.

#### max\_age

Type

integer

Default

3600

Maximum cache age of CORS preflight requests.

#### allow\_methods

```
Type
```

list

Default

```
['GET', 'PUT', 'POST', 'DELETE', 'PATCH']
```

Indicate which methods can be used during the actual request.

#### allow\_headers

**Type** 

list

#### **Default**

```
['X-Auth-Token', 'X-Identity-Status', 'X-Roles',
'X-Service-Catalog', 'X-User-Id', 'X-Tenant-Id',
'X-OpenStack-Request-ID']
```

Indicate which header field names may be used during the actual request.

#### database

# sqlite\_synchronous

**Type** 

boolean

Default

True

If True, SQLite uses synchronous mode.

Table 7: Deprecated Variations

| Group   | Name               |
|---------|--------------------|
| DEFAULT | sqlite_synchronous |

#### backend

Type

string

**Default** 

sqlalchemy

The back end to use for the database.

Table 8: Deprecated Variations

| Group   | Name       |
|---------|------------|
| DEFAULT | db_backend |

#### connection

Type

string

**Default** 

<None>

The SQLAlchemy connection string to use to connect to the database.

Table 9: Deprecated Variations

| Group    | Name           |
|----------|----------------|
| DEFAULT  | sql_connection |
| DATABASE | sql_connection |
| sql      | connection     |

#### slave\_connection

**Type** 

string

**Default** 

<None>

The SQLAlchemy connection string to use to connect to the slave database.

#### mysql\_sql\_mode

**Type** 

string

**Default** 

TRADITIONAL

The SQL mode to be used for MySQL sessions. This option, including the default, overrides any server-set SQL mode. To use whatever SQL mode is set by the server configuration, set this to no value. Example: mysql\_sql\_mode=

#### mysql\_wsrep\_sync\_wait

Type

integer

**Default** 

<None>

For Galera only, configure wsrep\_sync\_wait causality checks on new connections. Default is None, meaning dont configure any setting.

#### mysql\_enable\_ndb

**Type** 

boolean

Default

False

If True, transparently enables support for handling MySQL Cluster (NDB).

**Warning:** This option is deprecated for removal since 12.1.0. Its value may be silently ignored in the future.

#### Reason

Support for the MySQL NDB Cluster storage engine has been deprecated and will be removed in a future release.

# connection\_recycle\_time

**Type** 

integer

**Default** 

3600

Connections which have been present in the connection pool longer than this number of seconds will be replaced with a new one the next time they are checked out from the pool.

#### max\_pool\_size

Type

integer

**Default** 

5

Maximum number of SQL connections to keep open in a pool. Setting a value of 0 indicates no limit.

# max\_retries

Type

integer

**Default** 

10

Maximum number of database connection retries during startup. Set to -1 to specify an infinite retry count.

Table 10: Deprecated Variations

| Group    | Name            |
|----------|-----------------|
| DEFAULT  | sql_max_retries |
| DATABASE | sql_max_retries |

#### retry\_interval

**Type** 

integer

**Default** 

10

Interval between retries of opening a SQL connection.

Table 11: Deprecated Variations

| Group    | Name               |
|----------|--------------------|
| DEFAULT  | sql_retry_interval |
| DATABASE | reconnect_interval |

#### max\_overflow

**Type** 

integer

**Default** 

50

If set, use this value for max\_overflow with SQLAlchemy.

Table 12: Deprecated Variations

| Group    | Name                    |
|----------|-------------------------|
| DEFAULT  | sql_max_overflow        |
| DATABASE | sqlalchemy_max_overflow |

#### connection\_debug

Type

integer

**Default** 

0

**Minimum Value** 

0

**Maximum Value** 

100

Verbosity of SQL debugging information: 0=None, 100=Everything.

Table 13: Deprecated Variations

| Group   | Name                 |
|---------|----------------------|
| DEFAULT | sql_connection_debug |

# connection\_trace

Type

boolean

Default

False

Add Python stack traces to SQL as comment strings.

Table 14: Deprecated Variations

| Group   | Name                 |
|---------|----------------------|
| DEFAULT | sql_connection_trace |

pool\_timeout

**Type** 

integer

#### **Default**

<None>

If set, use this value for pool\_timeout with SQLAlchemy.

Table 15: Deprecated Variations

| Group    | Name                    |
|----------|-------------------------|
| DATABASE | sqlalchemy_pool_timeout |

#### use\_db\_reconnect

Type

boolean

**Default** 

False

Enable the experimental use of database reconnect on connection lost.

# db\_retry\_interval

**Type** 

integer

**Default** 

1

Seconds between retries of a database transaction.

### db\_inc\_retry\_interval

**Type** 

boolean

**Default** 

True

If True, increases the interval between retries of a database operation up to db\_max\_retry\_interval.

#### db\_max\_retry\_interval

**Type** 

integer

**Default** 

10

If db\_inc\_retry\_interval is set, the maximum seconds between retries of a database operation.

#### db\_max\_retries

Type

integer

Default

20

Maximum retries in case of connection error or deadlock error before error is raised. Set to -1 to specify an infinite retry count.

# connection\_parameters

```
Type string

Default
```

Optional URL parameters to append onto the connection URL at connect time; specify as param1=value1&param2=value2&

#### ec2authtoken

#### auth\_uri

Type

string

**Default** 

<None>

Authentication Endpoint URI.

#### multi\_cloud

**Type** 

boolean

**Default** 

False

Allow orchestration of multiple clouds.

# allowed\_auth\_uris

**Type** 

list

Default

Allowed keystone endpoints for auth\_uri when multi\_cloud is enabled. At least one endpoint needs to be specified.

#### cert\_file

Type

string

**Default** 

<None>

Optional PEM-formatted certificate chain file.

# key\_file **Type** string **Default** <None> Optional PEM-formatted file that contains the private key. ca\_file Type string **Default** <None> Optional CA cert file to use in SSL connections. insecure **Type** boolean **Default** False If set, then the servers certificate will not be verified. eventlet\_opts wsgi\_keep\_alive **Type** boolean **Default** True If False, closes the client socket connection explicitly. client\_socket\_timeout **Type** integer **Default**

Timeout for client connections socket operations. If an incoming connection is idle for this number of seconds it will be closed. A value of 0 means wait forever.

900

#### healthcheck

#### path

Type

string

**Default** 

/healthcheck

The path to respond to healtcheck requests on.

**Warning:** This option is deprecated for removal. Its value may be silently ignored in the future.

#### detailed

**Type** 

boolean

Default

False

Show more detailed information as part of the response. Security note: Enabling this option may expose sensitive details about the service being monitored. Be sure to verify that it will not violate your security policies.

#### backends

Type

list

**Default** 

Additional backends that can perform health checks and report that information back as part of a request.

# disable\_by\_file\_path

Type

string

**Default** 

<None>

Check the presence of a file to determine if an application is running on a port. Used by Disable-ByFileHealthcheck plugin.

# disable\_by\_file\_paths

**Type** 

list

**Default** 

Check the presence of a file based on a port to determine if an application is running on a port. Expects a port:path list of strings. Used by DisableByFilesPortsHealthcheck plugin.

# heat\_api

#### bind\_host

**Type** 

ip address

**Default** 

0.0.0.0

Address to bind the server. Useful when selecting a particular network interface.

Table 16: Deprecated Variations

| Group   | Name      |
|---------|-----------|
| DEFAULT | bind_host |

# bind\_port

**Type** 

port number

**Default** 

8004

**Minimum Value** 

0

**Maximum Value** 

65535

The port on which the server will listen.

Table 17: Deprecated Variations

| Group   | Name      |
|---------|-----------|
| DEFAULT | bind_port |

#### backlog

Type

integer

**Default** 

4096

Number of backlog requests to configure the socket with.

Table 18: Deprecated Variations

| Group   | Name    |
|---------|---------|
| DEFAULT | backlog |

### cert\_file

**Type** 

string

**Default** 

<None>

Location of the SSL certificate file to use for SSL mode.

Table 19: Deprecated Variations

| Group   | Name      |
|---------|-----------|
| DEFAULT | cert_file |

# key\_file

Type

string

**Default** 

<None>

Location of the SSL key file to use for enabling SSL mode.

Table 20: Deprecated Variations

| Group   | Name     |
|---------|----------|
| DEFAULT | key_file |

#### workers

Type

integer

**Default** 

0

**Minimum Value** 

0

Number of workers for Heat service. Default value 0 means, that service will start number of workers equal number of cores on server.

Table 21: Deprecated Variations

| Group   | Name    |
|---------|---------|
| DEFAULT | workers |

max\_header\_line

**Type** 

integer

#### **Default**

16384

Maximum line size of message headers to be accepted. max\_header\_line may need to be increased when using large tokens (typically those generated by the Keystone v3 API with big service catalogs).

### tcp\_keepidle

**Type** 

integer

**Default** 

600

The value for the socket option TCP\_KEEPIDLE. This is the time in seconds that the connection must be idle before TCP starts sending keepalive probes.

# heat\_api\_cfn

#### bind\_host

**Type** 

ip address

**Default** 

0.0.0.0

Address to bind the server. Useful when selecting a particular network interface.

Table 22: Deprecated Variations

| Group   | Name      |
|---------|-----------|
| DEFAULT | bind_host |

#### bind\_port

Type

port number

**Default** 

8000

**Minimum Value** 

0

**Maximum Value** 

65535

The port on which the server will listen.

Table 23: Deprecated Variations

| Group   | Name      |
|---------|-----------|
| DEFAULT | bind_port |

# backlog

**Type** 

integer

**Default** 

4096

Number of backlog requests to configure the socket with.

Table 24: Deprecated Variations

| Group   | Name    |
|---------|---------|
| DEFAULT | backlog |

# cert\_file

Type

string

**Default** 

<None>

Location of the SSL certificate file to use for SSL mode.

Table 25: Deprecated Variations

| Group   | Name      |
|---------|-----------|
| DEFAULT | cert_file |

# key\_file

Type

string

**Default** 

<None>

Location of the SSL key file to use for enabling SSL mode.

Table 26: Deprecated Variations

| Group   | Name     |
|---------|----------|
| DEFAULT | key_file |

#### workers

Type

integer

Default

1

**Minimum Value** 

0

Number of workers for Heat service.

Table 27: Deprecated Variations

| Group   | Name    |
|---------|---------|
| DEFAULT | workers |

# max\_header\_line

**Type** 

integer

Default

16384

Maximum line size of message headers to be accepted. max\_header\_line may need to be increased when using large tokens (typically those generated by the Keystone v3 API with big service catalogs).

#### tcp\_keepidle

**Type** 

integer

**Default** 

600

The value for the socket option TCP\_KEEPIDLE. This is the time in seconds that the connection must be idle before TCP starts sending keepalive probes.

#### keystone authtoken

#### www\_authenticate\_uri

**Type** 

string

Default

<None>

Complete public Identity API endpoint. This endpoint should not be an admin endpoint, as it should be accessible by all end users. Unauthenticated clients are redirected to this endpoint to authenticate. Although this endpoint should ideally be unversioned, client support in the wild varies. If youre using a versioned v2 endpoint here, then this should *not* be the same endpoint the service user utilizes for validating tokens, because normal end users may not be able to reach that endpoint.

Table 28: Deprecated Variations

| Group              | Name     |
|--------------------|----------|
| keystone_authtoken | auth_uri |

#### auth\_uri

**Type** 

string

Default

<None>

Complete public Identity API endpoint. This endpoint should not be an admin endpoint, as it should be accessible by all end users. Unauthenticated clients are redirected to this endpoint to authenticate. Although this endpoint should ideally be unversioned, client support in the wild varies. If youre using a versioned v2 endpoint here, then this should *not* be the same endpoint the service user utilizes for validating tokens, because normal end users may not be able to reach that endpoint. This option is deprecated in favor of www\_authenticate\_uri and will be removed in the S release.

**Warning:** This option is deprecated for removal since Queens. Its value may be silently ignored in the future.

#### Reason

The auth\_uri option is deprecated in favor of www\_authenticate\_uri and will be removed in the S release.

#### auth\_version

**Type** 

string

Default

<None>

API version of the Identity API endpoint.

#### interface

**Type** 

string

Default

internal

Interface to use for the Identity API endpoint. Valid values are public, internal (default) or admin.

#### delay\_auth\_decision

**Type** 

boolean

**Default** 

False

Do not handle authorization requests within the middleware, but delegate the authorization decision to downstream WSGI components.

#### http\_connect\_timeout

Type

integer

#### Default

<None>

Request timeout value for communicating with Identity API server.

#### http\_request\_max\_retries

```
Type
```

integer

#### **Default**

3

How many times are we trying to reconnect when communicating with Identity API Server.

#### cache

## Type

string

#### Default

<None>

Request environment key where the Swift cache object is stored. When auth\_token middleware is deployed with a Swift cache, use this option to have the middleware share a caching backend with swift. Otherwise, use the memcached\_servers option instead.

#### certfile

Type

string

#### Default

<None>

Required if identity server requires client certificate

#### keyfile

#### Type

string

#### **Default**

<None>

Required if identity server requires client certificate

#### cafile

## Type

string

#### **Default**

<None>

A PEM encoded Certificate Authority to use when verifying HTTPs connections. Defaults to system CAs.

#### insecure

#### **Type**

boolean

#### **Default**

False

Verify HTTPS connections.

#### region\_name

**Type** 

string

**Default** 

<None>

The region in which the identity server can be found.

## memcached\_servers

**Type** 

list

**Default** 

<None>

Optionally specify a list of memcached server(s) to use for caching. If left undefined, tokens will instead be cached in-process.

Table 29: Deprecated Variations

| Group              | Name             |
|--------------------|------------------|
| keystone_authtoken | memcache_servers |

## token\_cache\_time

Type

integer

**Default** 

300

In order to prevent excessive effort spent validating tokens, the middleware caches previously-seen tokens for a configurable duration (in seconds). Set to -1 to disable caching completely.

## memcache\_security\_strategy

Type

string

Default

None

**Valid Values** 

None, MAC, ENCRYPT

(Optional) If defined, indicate whether token data should be authenticated or authenticated and encrypted. If MAC, token data is authenticated (with HMAC) in the cache. If ENCRYPT, token data is encrypted and authenticated in the cache. If the value is not one of these options or empty, auth\_token will raise an exception on initialization.

# memcache\_secret\_key Type string **Default** <None> (Optional, mandatory if memcache\_security\_strategy is defined) This string is used for key derivation. memcache\_pool\_dead\_retry **Type** integer **Default** 300 (Optional) Number of seconds memcached server is considered dead before it is tried again. memcache\_pool\_maxsize Type integer **Default** 10 (Optional) Maximum total number of open connections to every memcached server. memcache\_pool\_socket\_timeout Type integer **Default** 3 (Optional) Socket timeout in seconds for communicating with a memcached server. memcache\_pool\_unused\_timeout Type integer **Default** 60 (Optional) Number of seconds a connection to memcached is held unused in the pool before it is closed. memcache\_pool\_conn\_get\_timeout **Type** integer **Default**

(Optional) Number of seconds that an operation will wait to get a memcached client connection

from the pool.

#### memcache\_use\_advanced\_pool

**Type** 

boolean

**Default** 

True

(Optional) Use the advanced (eventlet safe) memcached client pool.

## include\_service\_catalog

**Type** 

boolean

Default

True

(Optional) Indicate whether to set the X-Service-Catalog header. If False, middleware will not ask for service catalog on token validation and will not set the X-Service-Catalog header.

#### enforce\_token\_bind

**Type** 

string

**Default** 

permissive

Used to control the use and type of token binding. Can be set to: disabled to not check token binding. permissive (default) to validate binding information if the bind type is of a form known to the server and ignore it if not. strict like permissive but if the bind type is unknown the token will be rejected. required any form of token binding is needed to be allowed. Finally the name of a binding method that must be present in tokens.

#### service\_token\_roles

**Type** 

list

**Default** 

['service']

A choice of roles that must be present in a service token. Service tokens are allowed to request that an expired token can be used and so this check should tightly control that only actual services should be sending this token. Roles here are applied as an ANY check so any role in this list must be present. For backwards compatibility reasons this currently only affects the allow\_expired check.

## service\_token\_roles\_required

Type

boolean

**Default** 

False

For backwards compatibility reasons we must let valid service tokens pass that dont pass the service\_token\_roles check as valid. Setting this true will become the default in a future release and should be enabled if possible.

# service\_type

**Type** 

string

**Default** 

<None>

The name or type of the service as it appears in the service catalog. This is used to validate tokens that have restricted access rules.

## auth\_type

**Type** 

unknown type

**Default** 

<None>

Authentication type to load

Table 30: Deprecated Variations

| Group              | Name        |
|--------------------|-------------|
| keystone_authtoken | auth_plugin |

## auth\_section

**Type** 

unknown type

**Default** 

<None>

Config Section from which to load plugin specific options

## noauth

## token\_response

**Type** 

string

**Default** 

•

JSON file containing the content returned by the noauth middleware.

# oslo\_messaging\_amqp

## container\_name

**Type** 

string

**Default** 

<None>

Name for the AMQP container. must be globally unique. Defaults to a generated UUID

Table 31: Deprecated Variations

| Group | Name           |
|-------|----------------|
| amqp1 | container_name |

# idle\_timeout

**Type** 

integer

Default

0

Timeout for inactive connections (in seconds)

Table 32: Deprecated Variations

| Group | Name         |
|-------|--------------|
| amqp1 | idle_timeout |

#### trace

**Type** 

boolean

**Default** 

False

Debug: dump AMQP frames to stdout

Table 33: Deprecated Variations

| Group | Name  |
|-------|-------|
| amqp1 | trace |

ssl

**Type** 

boolean

**Default** 

False

Attempt to connect via SSL. If no other ssl-related parameters are given, it will use the systems CA-bundle to verify the servers certificate.

# ssl\_ca\_file

**Type** 

string

Default

CA certificate PEM file used to verify the servers certificate

Table 34: Deprecated Variations

| Group | Name        |
|-------|-------------|
| amqp1 | ssl_ca_file |

ssl\_cert\_file

Type

string

Default

Self-identifying certificate PEM file for client authentication

Table 35: Deprecated Variations

| Group | Name          |
|-------|---------------|
| amqp1 | ssl_cert_file |

ssl\_key\_file

**Type** 

string

Default

,

Private key PEM file used to sign ssl\_cert\_file certificate (optional)

Table 36: Deprecated Variations

| Group | Name         |
|-------|--------------|
| amqp1 | ssl_key_file |

ssl\_key\_password

Type

string

**Default** 

<None>

Password for decrypting ssl\_key\_file (if encrypted)

Table 37: Deprecated Variations

| Group | Name             |
|-------|------------------|
| amqp1 | ssl_key_password |

# ssl\_verify\_vhost

**Type** 

boolean

Default

False

By default SSL checks that the name in the servers certificate matches the hostname in the transport\_url. In some configurations it may be preferable to use the virtual hostname instead, for example if the server uses the Server Name Indication TLS extension (rfc6066) to provide a certificate per virtual host. Set ssl\_verify\_vhost to True if the servers SSL certificate uses the virtual host name instead of the DNS name.

#### sasl\_mechanisms

**Type** 

string

Default

Space separated list of acceptable SASL mechanisms

Table 38: Deprecated Variations

| Group | Name            |
|-------|-----------------|
| amqp1 | sasl_mechanisms |

## sasl\_config\_dir

**Type** 

string

Default

1

Path to directory that contains the SASL configuration

Table 39: Deprecated Variations

| Group | Name            |
|-------|-----------------|
| amqp1 | sasl_config_dir |

## sasl\_config\_name

Type

string

# Default

. .

Name of configuration file (without .conf suffix)

Table 40: Deprecated Variations

| Group | Name             |
|-------|------------------|
| amqp1 | sasl_config_name |

## sasl\_default\_realm

Type

string

**Default** 

. .

SASL realm to use if no realm present in username

# connection\_retry\_interval

Type

integer

**Default** 

1

Minimum Value

1

Seconds to pause before attempting to re-connect.

## connection\_retry\_backoff

Type

integer

**Default** 

2

Minimum Value

0

Increase the connection\_retry\_interval by this many seconds after each unsuccessful failover attempt.

## connection\_retry\_interval\_max

Type

integer

**Default** 

30

Minimum Value

1

Maximum limit for connection\_retry\_interval + connection\_retry\_backoff

## link\_retry\_delay

#### **Type**

integer

#### **Default**

10

## **Minimum Value**

1

Time to pause between re-connecting an AMQP 1.0 link that failed due to a recoverable error.

## default\_reply\_retry

# Type

integer

## **Default**

0

## **Minimum Value**

- 1

The maximum number of attempts to re-send a reply message which failed due to a recoverable error.

## default\_reply\_timeout

#### Type

integer

#### **Default**

30

#### Minimum Value

5

The deadline for an rpc reply message delivery.

# default\_send\_timeout

#### **Type**

integer

#### **Default**

**30** 

#### **Minimum Value**

5

The deadline for an rpc cast or call message delivery. Only used when caller does not provide a timeout expiry.

# default\_notify\_timeout

#### Type

integer

#### **Default**

30

#### **Minimum Value**

5

The deadline for a sent notification message delivery. Only used when caller does not provide a timeout expiry.

## default\_sender\_link\_timeout

```
Type
```

integer

**Default** 

600

#### **Minimum Value**

1

The duration to schedule a purge of idle sender links. Detach link after expiry.

## addressing\_mode

**Type** 

string

# Default

dynamic

Indicates the addressing mode used by the driver. Permitted values: legacy - use legacy non-routable addressing routable - use routable addresses dynamic - use legacy addresses if the message bus does not support routing otherwise use routable addressing

## pseudo\_vhost

**Type** 

boolean

**Default** 

True

Enable virtual host support for those message buses that do not natively support virtual hosting (such as qpidd). When set to true the virtual host name will be added to all message bus addresses, effectively creating a private subnet per virtual host. Set to False if the message bus supports virtual hosting using the hostname field in the AMQP 1.0 Open performative as the name of the virtual host.

# server\_request\_prefix

**Type** 

string

**Default** 

exclusive

address prefix used when sending to a specific server

Table 41: Deprecated Variations

| Group | Name                  |
|-------|-----------------------|
| amqp1 | server_request_prefix |

## broadcast\_prefix

**Type** 

string

**Default** 

broadcast

address prefix used when broadcasting to all servers

Table 42: Deprecated Variations

| Group | Name             |
|-------|------------------|
| amqp1 | broadcast_prefix |

## group\_request\_prefix

Type

string

**Default** 

unicast

address prefix when sending to any server in group

Table 43: Deprecated Variations

| Group | Name                 |
|-------|----------------------|
| amqp1 | group_request_prefix |

# rpc\_address\_prefix

Type

string

**Default** 

openstack.org/om/rpc

Address prefix for all generated RPC addresses

# notify\_address\_prefix

**Type** 

string

**Default** 

openstack.org/om/notify

Address prefix for all generated Notification addresses

## multicast\_address

Type

string

**Default** 

multicast

Appended to the address prefix when sending a fanout message. Used by the message bus to identify fanout messages.

#### unicast\_address

```
Type
```

string

#### **Default**

unicast

Appended to the address prefix when sending to a particular RPC/Notification server. Used by the message bus to identify messages sent to a single destination.

## anycast\_address

#### **Type**

string

#### **Default**

anycast

Appended to the address prefix when sending to a group of consumers. Used by the message bus to identify messages that should be delivered in a round-robin fashion across consumers.

## default\_notification\_exchange

```
Type
```

string

#### **Default**

<None>

Exchange name used in notification addresses. Exchange name resolution precedence: Target.exchange if set else default\_notification\_exchange if set else control\_exchange if set else notify

# default\_rpc\_exchange

```
Type
```

string

#### Default

<None>

Exchange name used in RPC addresses. Exchange name resolution precedence: Target.exchange if set else default\_rpc\_exchange if set else control\_exchange if set else rpc

## reply\_link\_credit

**Type** 

integer

Default

200

#### **Minimum Value**

1

Window size for incoming RPC Reply messages.

# rpc\_server\_credit Type integer Default 100 Minimum Value 1 Window size for incoming RPC Request messages notify\_server\_credit Type

inte

integer

**Default** 

100

**Minimum Value** 

1

Window size for incoming Notification messages

#### pre\_settled

**Type** 

multi-valued

**Default** 

rpc-cast

**Default** 

rpc-reply

Send messages of this type pre-settled. Pre-settled messages will not receive acknowledgement from the peer. Note well: pre-settled messages may be silently discarded if the delivery fails. Permitted values: rpc-call - send RPC Calls pre-settled rpc-reply- send RPC Replies pre-settled rpc-cast - Send RPC Casts pre-settled notify - Send Notifications pre-settled

# oslo\_messaging\_kafka

## kafka\_max\_fetch\_bytes

Type

integer

**Default** 

1048576

Max fetch bytes of Kafka consumer

#### kafka\_consumer\_timeout

**Type** 

floating point

#### **Default**

1.0

Default timeout(s) for Kafka consumers

#### pool\_size

**Type** 

integer

**Default** 

10

Pool Size for Kafka Consumers

**Warning:** This option is deprecated for removal. Its value may be silently ignored in the future.

#### Reason

Driver no longer uses connection pool.

## conn\_pool\_min\_size

**Type** 

integer

**Default** 

2

The pool size limit for connections expiration policy

**Warning:** This option is deprecated for removal. Its value may be silently ignored in the future.

#### Reason

Driver no longer uses connection pool.

# conn\_pool\_ttl

**Type** 

integer

**Default** 

1200

The time-to-live in sec of idle connections in the pool

**Warning:** This option is deprecated for removal. Its value may be silently ignored in the future.

#### Reason

Driver no longer uses connection pool.

## consumer\_group

Type

string

**Default** 

oslo\_messaging\_consumer

Group id for Kafka consumer. Consumers in one group will coordinate message consumption

## producer\_batch\_timeout

**Type** 

floating point

**Default** 

0.0

Upper bound on the delay for KafkaProducer batching in seconds

## producer\_batch\_size

Type

integer

**Default** 

16384

Size of batch for the producer async send

## compression\_codec

**Type** 

string

Default

none

## Valid Values

none, gzip, snappy, lz4, zstd

The compression codec for all data generated by the producer. If not set, compression will not be used. Note that the allowed values of this depend on the kafka version

## enable\_auto\_commit

**Type** 

boolean

**Default** 

False

Enable asynchronous consumer commits

#### max\_poll\_records

**Type** 

integer

**Default** 

500

```
The maximum number of records returned in a poll call security_protocol
```

**Type** 

string

**Default** 

PLAINTEXT

**Valid Values** 

PLAINTEXT, SASL\_PLAINTEXT, SSL, SASL\_SSL

Protocol used to communicate with brokers

## sasl\_mechanism

**Type** 

string

**Default** 

PLAIN

Mechanism when security protocol is SASL

# ssl\_cafile

Type

string

Default

CA certificate PEM file used to verify the server certificate

## ssl\_client\_cert\_file

Type

string

**Default** 

Client certificate PEM file used for authentication.

## ssl\_client\_key\_file

Type

string

Default

Client key PEM file used for authentication.

# ssl\_client\_key\_password

**Type** 

string

**Default** 

•

Client key password file used for authentication.

# oslo\_messaging\_notifications

#### driver

Type

multi-valued

**Default** 

....

The Drivers(s) to handle sending notifications. Possible values are messaging, messagingv2, routing, log, test, noop

Table 44: Deprecated Variations

| Group   | Name                |
|---------|---------------------|
| DEFAULT | notification_driver |

## transport\_url

**Type** 

string

**Default** 

<None>

A URL representing the messaging driver to use for notifications. If not set, we fall back to the same configuration used for RPC.

Table 45: Deprecated Variations

| Group   | Name                       |
|---------|----------------------------|
| DEFAULT | notification_transport_url |

#### topics

Type

list

Default

['notifications']

AMQP topic used for OpenStack notifications.

Table 46: Deprecated Variations

| Name                       |
|----------------------------|
| topics notification_topics |
|                            |

#### retry

**Type** 

integer

**Default** 

-1

The maximum number of attempts to re-send a notification message which failed to be delivered due to a recoverable error. 0 - No retry, -1 - indefinite

# oslo\_messaging\_rabbit

## amqp\_durable\_queues

**Type** 

boolean

**Default** 

False

Use durable queues in AMQP. If rabbit\_quorum\_queue is enabled, queues will be durable and this value will be ignored.

# amqp\_auto\_delete

**Type** 

boolean

**Default** 

False

Auto-delete queues in AMQP.

Table 47: Deprecated Variations

| Group   | Name             |
|---------|------------------|
| DEFAULT | amqp_auto_delete |

ssl

**Type** 

boolean

**Default** 

False

Connect over SSL.

Table 48: Deprecated Variations

| Group                 | Name           |
|-----------------------|----------------|
| oslo_messaging_rabbit | rabbit_use_ssl |

## ssl\_version

Type

string

Default

SSL version to use (valid only if SSL enabled). Valid values are TLSv1 and SSLv23. SSLv2, SSLv3, TLSv1\_1, and TLSv1\_2 may be available on some distributions.

Table 49: Deprecated Variations

| Group                 | Name              |
|-----------------------|-------------------|
| oslo_messaging_rabbit | kombu_ssl_version |

# ssl\_key\_file

Type

string

Default

) Claul

SSL key file (valid only if SSL enabled).

Table 50: Deprecated Variations

| Group                 | Name              |
|-----------------------|-------------------|
| oslo_messaging_rabbit | kombu_ssl_keyfile |

## ssl\_cert\_file

**Type** 

string

**Default** 

1

SSL cert file (valid only if SSL enabled).

Table 51: Deprecated Variations

| Group                 | Name               |
|-----------------------|--------------------|
| oslo_messaging_rabbit | kombu_ssl_certfile |

# ssl\_ca\_file

**Type** 

string

Default

1

SSL certification authority file (valid only if SSL enabled).

Table 52: Deprecated Variations

| Group                 | Name               |
|-----------------------|--------------------|
| oslo_messaging_rabbit | kombu_ssl_ca_certs |

#### ssl\_enforce\_fips\_mode

**Type** 

boolean

Default

False

Global toggle for enforcing the OpenSSL FIPS mode. This feature requires Python support. This is available in Python 3.9 in all environments and may have been backported to older Python versions on select environments. If the Python executable used does not support OpenSSL FIPS mode, an exception will be raised.

## heartbeat\_in\_pthread

Type

boolean

**Default** 

False

Run the health check heartbeat thread through a native python thread by default. If this option is equal to False then the health check heartbeat will inherit the execution model from the parent process. For example if the parent process has monkey patched the stdlib by using eventlet/greenlet then the heartbeat will be run through a green thread. This option should be set to True only for the wsgi services.

#### kombu\_reconnect\_delay

**Type** 

floating point

**Default** 

1.0

**Minimum Value** 

0.0

**Maximum Value** 

4.5

How long to wait (in seconds) before reconnecting in response to an AMQP consumer cancel notification.

Table 53: Deprecated Variations

| Group   | Name                  |
|---------|-----------------------|
| DEFAULT | kombu_reconnect_delay |

## kombu\_compression

Type

string

**Default** 

<None>

EXPERIMENTAL: Possible values are: gzip, bz2. If not set compression will not be used. This option may not be available in future versions.

## kombu\_missing\_consumer\_retry\_timeout

Type

integer

**Default** 

60

How long to wait a missing client before abandoning to send it its replies. This value should not be longer than rpc\_response\_timeout.

Table 54: Deprecated Variations

| Group                 | Name                    |
|-----------------------|-------------------------|
| oslo_messaging_rabbit | kombu_reconnect_timeout |

## kombu\_failover\_strategy

**Type** 

string

**Default** 

round-robin

Valid Values

round-robin, shuffle

Determines how the next RabbitMQ node is chosen in case the one we are currently connected to becomes unavailable. Takes effect only if more than one RabbitMQ node is provided in config.

## rabbit\_login\_method

**Type** 

string

Default

AMQPLAIN

Valid Values

PLAIN, AMQPLAIN, EXTERNAL, RABBIT-CR-DEMO

The RabbitMQ login method.

Table 55: Deprecated Variations

| Group   | Name                |
|---------|---------------------|
| DEFAULT | rabbit_login_method |

## rabbit\_retry\_interval

Type

integer

**Default** 

1

How frequently to retry connecting with RabbitMQ.

## rabbit\_retry\_backoff

Type

integer

Default

2

How long to backoff for between retries when connecting to RabbitMQ.

Table 56: Deprecated Variations

| Group   | Name                 |
|---------|----------------------|
| DEFAULT | rabbit_retry_backoff |

#### rabbit\_interval\_max

Type

integer

**Default** 

30

Maximum interval of RabbitMQ connection retries. Default is 30 seconds.

## rabbit\_ha\_queues

**Type** 

boolean

**Default** 

False

Try to use HA queues in RabbitMQ (x-ha-policy: all). If you change this option, you must wipe the RabbitMQ database. In RabbitMQ 3.0, queue mirroring is no longer controlled by the x-ha-policy argument when declaring a queue. If you just want to make sure that all queues (except those with auto-generated names) are mirrored across all nodes, run: rabbitmqctl set\_policy HA ^(?!amq.).\* {ha-mode: all}

Table 57: Deprecated Variations

| Group   | Name             |
|---------|------------------|
| DEFAULT | rabbit_ha_queues |

# rabbit\_quorum\_queue

**Type** 

boolean

#### Default

False

Use quorum queues in RabbitMQ (x-queue-type: quorum). The quorum queue is a modern queue type for RabbitMQ implementing a durable, replicated FIFO queue based on the Raft consensus algorithm. It is available as of RabbitMQ 3.8.0. If set this option will conflict with the HA queues (rabbit\_ha\_queues) aka mirrored queues, in other words the HA queues should be disabled, quorum queues durable by default so the amqp\_durable\_queues opion is ignored when this option enabled.

#### rabbit\_quorum\_delivery\_limit

**Type** 

integer

Default

0

Each time a message is redelivered to a consumer, a counter is incremented. Once the redelivery count exceeds the delivery limit the message gets dropped or dead-lettered (if a DLX exchange has been configured) Used only when rabbit\_quorum\_queue is enabled, Default 0 which means dont set a limit.

## rabbit\_quorum\_max\_memory\_length

**Type** 

integer

Default

0

By default all messages are maintained in memory if a quorum queue grows in length it can put memory pressure on a cluster. This option can limit the number of messages in the quorum queue. Used only when rabbit\_quorum\_queue is enabled, Default 0 which means dont set a limit.

Table 58: Deprecated Variations

| Group                 | Name                            |
|-----------------------|---------------------------------|
| oslo_messaging_rabbit | rabbit_quroum_max_memory_length |

#### rabbit\_quorum\_max\_memory\_bytes

Type

integer

**Default** 

0

By default all messages are maintained in memory if a quorum queue grows in length it can put memory pressure on a cluster. This option can limit the number of memory bytes used by the quorum queue. Used only when rabbit\_quorum\_queue is enabled, Default 0 which means dont set a limit.

Table 59: Deprecated Variations

| Group                 | Name                           |
|-----------------------|--------------------------------|
| oslo_messaging_rabbit | rabbit_quroum_max_memory_bytes |

## rabbit\_transient\_queues\_ttl

**Type** 

integer

**Default** 

1800

**Minimum Value** 

1

Positive integer representing duration in seconds for queue TTL (x-expires). Queues which are unused for the duration of the TTL are automatically deleted. The parameter affects only reply and fanout queues.

## rabbit\_qos\_prefetch\_count

**Type** 

integer

Default

0

Specifies the number of messages to prefetch. Setting to zero allows unlimited messages.

#### heartbeat\_timeout\_threshold

**Type** 

integer

**Default** 

60

Number of seconds after which the Rabbit broker is considered down if heartbeats keep-alive fails (0 disables heartbeat).

#### heartbeat\_rate

**Type** 

integer

Default

2

How often times during the heartbeat\_timeout\_threshold we check the heartbeat.

## direct\_mandatory\_flag

Type

boolean

**Default** 

True

(DEPRECATED) Enable/Disable the RabbitMQ mandatory flag for direct send. The direct send is used as reply, so the MessageUndeliverable exception is raised in case the client queue does not exist.MessageUndeliverable exception will be used to loop for a timeout to lets a chance to sender to recover.This flag is deprecated and it will not be possible to deactivate this functionality anymore

**Warning:** This option is deprecated for removal. Its value may be silently ignored in the future.

#### Reason

Mandatory flag no longer deactivable.

# enable\_cancel\_on\_failover

**Type** 

boolean

**Default** 

False

Enable x-cancel-on-ha-failover flag so that rabbitmq server will cancel and notify consumerswhen queue is down

## oslo\_middleware

## max\_request\_body\_size

Type

integer

**Default** 

114688

The maximum body size for each request, in bytes.

Table 60: Deprecated Variations

| Group   | Name                        |
|---------|-----------------------------|
| DEFAULT | osapi_max_request_body_size |
| DEFAULT | max_request_body_size       |

#### secure\_proxy\_ssl\_header

**Type** 

string

**Default** 

X-Forwarded-Proto

The HTTP Header that will be used to determine what the original request protocol scheme was, even if it was hidden by a SSL termination proxy.

**Warning:** This option is deprecated for removal. Its value may be silently ignored in the future.

# enable\_proxy\_headers\_parsing

**Type** 

boolean

Default

False

Whether the application is behind a proxy or not. This determines if the middleware should parse the headers or not.

## http\_basic\_auth\_user\_file

**Type** 

string

**Default** 

/etc/htpasswd

HTTP basic auth password file.

# oslo\_policy

#### enforce\_scope

**Type** 

boolean

Default

False

This option controls whether or not to enforce scope when evaluating policies. If True, the scope of the token used in the request is compared to the scope\_types of the policy being enforced. If the scopes do not match, an InvalidScope exception will be raised. If False, a message will be logged informing operators that policies are being invoked with mismatching scope.

#### enforce\_new\_defaults

**Type** 

boolean

**Default** 

False

This option controls whether or not to use old deprecated defaults when evaluating policies. If True, the old deprecated defaults are not going to be evaluated. This means if any existing token is allowed for old defaults but is disallowed for new defaults, it will be disallowed. It is encouraged to enable this flag along with the enforce\_scope flag so that you can get the benefits of new defaults and scope\_type together. If False, the deprecated policy check string is logically ORd with the new policy check string, allowing for a graceful upgrade experience between releases with new policies, which is the default behavior.

## policy\_file

Type

string

**Default** 

policy.yaml

The relative or absolute path of a file that maps roles to permissions for a given service. Relative paths must be specified in relation to the configuration file setting this option.

Table 61: Deprecated Variations

| Group   | Name        |
|---------|-------------|
| DEFAULT | policy_file |

## policy\_default\_rule

**Type** 

string

**Default** 

default

Default rule. Enforced when a requested rule is not found.

Table 62: Deprecated Variations

| Group   | Name                |
|---------|---------------------|
| DEFAULT | policy_default_rule |

## policy\_dirs

**Type** 

multi-valued

**Default** 

policy.d

Directories where policy configuration files are stored. They can be relative to any directory in the search path defined by the config\_dir option, or absolute paths. The file defined by policy\_file must exist for these directories to be searched. Missing or empty directories are ignored.

Table 63: Deprecated Variations

| Group   | Name        |
|---------|-------------|
| DEFAULT | policy_dirs |

## remote\_content\_type

**Type** 

string

**Default** 

application/x-www-form-urlencoded

```
Valid Values
               application/x-www-form-urlencoded, application/json
      Content Type to send and receive data for REST based policy check
remote_ssl_verify_server_crt
           Type
               boolean
          Default
               False
     server identity verification for REST based policy check
remote_ssl_ca_crt_file
          Type
               string
          Default
               <None>
      Absolute path to ca cert file for REST based policy check
remote_ssl_client_crt_file
           Type
               string
          Default
               <None>
      Absolute path to client cert for REST based policy check
remote_ssl_client_key_file
           Type
               string
          Default
               <None>
      Absolute path client key file REST based policy check
oslo_reports
log_dir
           Type
               string
```

Path to a log directory where to create a file

**Default** 

<None>

## file\_event\_handler

```
Type
```

string

#### **Default**

<None>

The path to a file to watch for changes to trigger the reports, instead of signals. Setting this option disables the signal trigger for the reports. If application is running as a WSGI application it is recommended to use this instead of signals.

## file\_event\_handler\_interval

```
Type
```

integer

#### **Default**

1

How many seconds to wait between polls when file\_event\_handler is set

## oslo versionedobjects

## fatal\_exception\_format\_errors

**Type** 

boolean

#### **Default**

False

Make exception message format errors fatal

# paste\_deploy

## flavor

**Type** 

string

**Default** 

<None>

The flavor to use.

## api\_paste\_config

Type

string

**Default** 

api-paste.ini

The API paste config file to use.

## profiler

#### enabled

#### **Type**

boolean

#### **Default**

False

Enable the profiling for all services on this node.

Default value is False (fully disable the profiling feature).

Possible values:

- True: Enables the feature
- False: Disables the feature. The profiling cannot be started via this project operations. If the profiling is triggered by another project, this project part will be empty.

Table 64: Deprecated Variations

| Group    | Name             |
|----------|------------------|
| profiler | profiler_enabled |

#### trace\_sqlalchemy

#### **Type**

boolean

#### **Default**

False

Enable SQL requests profiling in services.

Default value is False (SQL requests wont be traced).

Possible values:

- True: Enables SQL requests profiling. Each SQL query will be part of the trace and can the be analyzed by how much time was spent for that.
- False: Disables SQL requests profiling. The spent time is only shown on a higher level of operations. Single SQL queries cannot be analyzed this way.

#### trace\_requests

#### **Type**

boolean

#### **Default**

False

Enable python requests package profiling.

Supported drivers: jaeger+otlp

Default value is False.

Possible values:

- True: Enables requests profiling.
- False: Disables requests profiling.

#### hmac\_keys

```
Type
string

Default
SECRET_KEY
```

Secret key(s) to use for encrypting context data for performance profiling.

This string value should have the following format: <key1>[,<key2>,<keyn>], where each key is some random string. A user who triggers the profiling via the REST API has to set one of these keys in the headers of the REST API call to include profiling results of this node for this particular project.

Both enabled flag and hmac\_keys config options should be set to enable profiling. Also, to generate correct profiling information across all services at least one key needs to be consistent between OpenStack projects. This ensures it can be used from client side to generate the trace, containing information from all possible resources.

#### connection\_string

```
Type
string

Default
messaging://
```

Connection string for a notifier backend.

Default value is messaging:// which sets the notifier to oslo\_messaging.

Examples of possible values:

- messaging:// use oslo\_messaging driver for sending spans.
- redis://127.0.0.1:6379 use redis driver for sending spans.
- mongodb://127.0.0.1:27017 use mongodb driver for sending spans.
- elasticsearch: //127.0.0.1:9200 use elasticsearch driver for sending spans.
- jaeger://127.0.0.1:6831 use jaeger tracing as driver for sending spans.

## es\_doc\_type

```
Type
string

Default
notification
```

Document type for notification indexing in elasticsearch.

## es\_scroll\_time

```
Type string
```

#### Default

2m

This parameter is a time value parameter (for example: es\_scroll\_time=2m), indicating for how long the nodes that participate in the search will maintain relevant resources in order to continue and support it.

#### es\_scroll\_size

#### Type

integer

#### **Default**

10000

Elasticsearch splits large requests in batches. This parameter defines maximum size of each batch (for example: es\_scroll\_size=10000).

#### socket\_timeout

#### **Type**

floating point

#### **Default**

0.1

Redissentinel provides a timeout option on the connections. This parameter defines that timeout (for example: socket\_timeout=0.1).

## sentinel\_service\_name

#### **Type**

string

#### **Default**

mymaster

Redissentinel uses a service name to identify a master redis service. This parameter defines the name (for example: sentinal\_service\_name=mymaster).

# filter\_error\_trace

#### Type

boolean

#### **Default**

False

Enable filter traces that contain error/exception to a separated place.

Default value is set to False.

Possible values:

- True: Enable filter traces that contain error/exception.
- False: Disable the filter.

## revision

# heat\_revision

**Type** 

string

**Default** 

unknown

Heat build revision. If you would prefer to manage your build revision separately, you can move this section to a different file and add it as another config option.

## ssl

## ca\_file

Type

string

**Default** 

<None>

CA certificate file to use to verify connecting clients.

Table 65: Deprecated Variations

| Group   | Name        |
|---------|-------------|
| DEFAULT | ssl_ca_file |

# cert\_file

Type

string

**Default** 

<None>

Certificate file to use when starting the server securely.

Table 66: Deprecated Variations

| Group   | Name          |
|---------|---------------|
| DEFAULT | ssl_cert_file |

# key\_file

Type

string

**Default** 

<None>

Private key file to use when starting the server securely.

Table 67: Deprecated Variations

| Group   | Name         |
|---------|--------------|
| DEFAULT | ssl_key_file |

#### version

Type

string

**Default** 

<None>

SSL version to use (valid only if SSL enabled). Valid values are TLSv1 and SSLv23. SSLv2, SSLv3, TLSv1\_1, and TLSv1\_2 may be available on some distributions.

## ciphers

Type

string

**Default** 

<None>

Sets the list of available ciphers. value should be a string in the OpenSSL cipher list format.

# trustee

#### auth\_type

**Type** 

unknown type

**Default** 

<None>

Authentication type to load

Table 68: Deprecated Variations

| Group   | Name        |
|---------|-------------|
| trustee | auth_plugin |

## auth\_section

**Type** 

unknown type

**Default** 

<None>

Config Section from which to load plugin specific options

### auth\_url

**Type** 

unknown type

**Default** 

<None>

Authentication URL

# system\_scope

**Type** 

unknown type

Default

<None>

Scope for system operations

# domain\_id

Type

unknown type

**Default** 

<None>

Domain ID to scope to

### domain\_name

Type

unknown type

Default

<None>

Domain name to scope to

# project\_id

**Type** 

unknown type

**Default** 

<None>

Project ID to scope to

Table 69: Deprecated Variations

| Group   | Name      |
|---------|-----------|
| trustee | tenant-id |
| trustee | tenant_id |

# project\_name

Type

unknown type

#### **Default**

<None>

Project name to scope to

Table 70: Deprecated Variations

| Group   | Name        |
|---------|-------------|
| trustee | tenant-name |
| trustee | tenant_name |

# project\_domain\_id

Type

unknown type

**Default** 

<None>

Domain ID containing project

### project\_domain\_name

Type

unknown type

**Default** 

<None>

Domain name containing project

### trust\_id

Type

unknown type

**Default** 

<None>

ID of the trust to use as a trustee use

# default\_domain\_id

**Type** 

unknown type

Default

<None>

Optional domain ID to use with v3 and v2 parameters. It will be used for both the user and project domain in v3 and ignored in v2 authentication.

### default\_domain\_name

Type

unknown type

**Default** 

<None>

Optional domain name to use with v3 API and v2 parameters. It will be used for both the user and project domain in v3 and ignored in v2 authentication.

### user\_id

**Type** 

unknown type

**Default** 

<None>

User id

#### username

**Type** 

unknown type

**Default** 

<None>

Username

Table 71: Deprecated Variations

| Group   | Name      |
|---------|-----------|
| trustee | user-name |
| trustee | user_name |

# user\_domain\_id

Type

unknown type

**Default** 

<None>

Users domain id

# user\_domain\_name

Type

unknown type

Default

<None>

Users domain name

# password

**Type** 

unknown type

**Default** 

<None>

Users password

#### volumes

### backups\_enabled

**Type** 

boolean

**Default** 

True

Indicate if cinder-backup service is enabled. This is a temporary workaround until cinder-backup service becomes discoverable, see LP#1334856.

### 2.3.2 Heat Configuration Sample

The following is a sample heat configuration for adaptation and use. It is auto-generated from heat when this documentation is built, so if you are having issues with an option, please compare your version of heat with the version of this documentation.

See the online version of this documentation for the full example config file.

# 2.3.3 Orchestration log files

The corresponding log file of each Orchestration service is stored in the /var/log/heat/ directory of the host on which each service runs.

| Log filename    | Service that logs to the file        |
|-----------------|--------------------------------------|
| heat-api.log    | Orchestration service API Service    |
| heat-engine.log | Orchestration service Engine Service |
| heat-manage.log | Orchestration service events         |

Table 72: Log files used by Orchestration services

# 2.3.4 Heat Sample Policy

**Warning:** JSON formatted policy file is deprecated since Heat 17.0.0 (Xena). This oslopolicy-convert-json-to-yaml tool will migrate your existing JSON-formatted policy file to YAML in a backward-compatible way.

The following is a sample heat policy file that has been auto-generated from default policy values in code. If your using the default policies, then the maintenance of this file is not necessary, and it should not be copied into a deployment. Doing so will result in duplicate policy definitions. It is here to help explain which policy operations protect specific heat APIs, but it is not suggested to copy and paste into a deployment unless youre planning on providing a different policy for an operation that is not the default.

If you wish build a policy file, you can also use tox -e genpolicy to generate it.

The sample policy file can also be downloaded in file form.

```
# Decides what is required for the 'is_admin:True' check to succeed.
#"context_is_admin": "(role:admin and is_admin_project:True) OR (role:admin_
→and system_scope:all)"
# Default rule for project admin.
#"project_admin": "role:admin"
# Default rule for deny stack user.
#"deny_stack_user": "not role:heat_stack_user"
# Default rule for deny everybody.
#"deny_everybody": "!"
# Default rule for allow everybody.
#"allow_everybody": ""
# Performs non-lifecycle operations on the stack (Snapshot, Resume,
# Cancel update, or check stack resources). This is the default for
# all actions but can be overridden by more specific policies for
# individual actions.
# POST /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/actions
# Intended scope(s): project
#"actions:action": "role:member and project_id:%(project_id)s"
# DEPRECATED
# "actions:action":"rule:deny_stack_user" has been deprecated since W
# in favor of "actions:action":"role:member and
# project_id:%(project_id)s".
# The actions API now supports system scope and default roles.
# Create stack snapshot
# POST /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/actions
# Intended scope(s): project
#"actions:snapshot": "role:member and project_id:%(project_id)s"
# DEPRECATED
# "actions:snapshot":"rule:deny_stack_user" has been deprecated since
# W in favor of "actions:snapshot":"role:member and
# project_id:%(project_id)s".
# The actions API now supports system scope and default roles.
# Suspend a stack.
# POST /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/actions
# Intended scope(s): project
#"actions:suspend": "role:member and project_id:%(project_id)s"
# DEPRECATED
# "actions:suspend":"rule:deny_stack_user" has been deprecated since W
# in favor of "actions:suspend":"role:member and
# project_id:%(project_id)s".
```

```
# The actions API now supports system scope and default roles.
# Resume a suspended stack.
# POST /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/actions
# Intended scope(s): project
#"actions:resume": "role:member and project_id:%(project_id)s"
# DEPRECATED
# "actions:resume":"rule:deny_stack_user" has been deprecated since W
# in favor of "actions:resume":"role:member and
# project_id:%(project_id)s".
# The actions API now supports system scope and default roles.
# Check stack resources.
# POST /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/actions
# Intended scope(s): project
#"actions:check": "role:reader and project_id:%(project_id)s"
# DEPRECATED
# "actions:check":"rule:deny_stack_user" has been deprecated since W
# in favor of "actions:check":"role:reader and
# project_id:%(project_id)s".
# The actions API now supports system scope and default roles.
# Cancel stack operation and roll back.
# POST /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/actions
# Intended scope(s): project
#"actions:cancel_update": "role:member and project_id:%(project_id)s"
# DEPRECATED
# "actions:cancel_update":"rule:deny_stack_user" has been deprecated
# since W in favor of "actions:cancel_update":"role:member and
# project_id:%(project_id)s".
# The actions API now supports system scope and default roles.
# Cancel stack operation without rolling back.
# POST /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/actions
# Intended scope(s): project
#"actions:cancel_without_rollback": "role:member and project_id:%(project_id)s
# DEPRECATED
# "actions:cancel_without_rollback":"rule:deny_stack_user" has been
# deprecated since W in favor of
# "actions:cancel_without_rollback":"role:member and
# project_id:%(project_id)s".
# The actions API now supports system scope and default roles.
# Show build information.
```

```
# GET /v1/{tenant_id}/build_info
# Intended scope(s): project
#"build_info:build_info": "role:reader and project_id:%(project_id)s"
# DEPRECATED
# "build_info:build_info":"rule:deny_stack_user" has been deprecated
# since W in favor of "build_info:build_info":"role:reader and
# project_id:%(project_id)s".
# The build API now supports system scope and default roles.
# Intended scope(s): project
#"cloudformation:ListStacks": "role:reader and project_id:%(project_id)s"
# DEPRECATED
# "cloudformation:ListStacks":"rule:deny_stack_user" has been
# deprecated since W in favor of
# "cloudformation:ListStacks":"role:reader and
# project_id:%(project_id)s".
# The cloud formation API now supports system scope and default roles.
# Intended scope(s): project
#"cloudformation:CreateStack": "role:member and project_id:%(project_id)s"
# DEPRECATED
# "cloudformation:CreateStack":"rule:deny_stack_user" has been
# deprecated since W in favor of
# "cloudformation:CreateStack":"role:member and
# project_id:%(project_id)s".
# The cloud formation API now supports system scope and default roles.
# Intended scope(s): project
#"cloudformation:DescribeStacks": "role:reader and project_id:%(project_id)s"
# DEPRECATED
# "cloudformation:DescribeStacks":"rule:deny_stack_user" has been
# deprecated since W in favor of
# "cloudformation:DescribeStacks":"role:reader and
# project_id:%(project_id)s".
# The cloud formation API now supports system scope and default roles.
# Intended scope(s): project
#"cloudformation:DeleteStack": "role:member and project_id:%(project_id)s"
# DEPRECATED
# "cloudformation:DeleteStack":"rule:deny_stack_user" has been
# deprecated since W in favor of
# "cloudformation:DeleteStack":"role:member and
# project_id:%(project_id)s".
# The cloud formation API now supports system scope and default roles.
```

```
# Intended scope(s): project
#"cloudformation:UpdateStack": "role:member and project_id:%(project_id)s"
# DEPRECATED
# "cloudformation:UpdateStack":"rule:deny_stack_user" has been
# deprecated since W in favor of
# "cloudformation:UpdateStack":"role:member and
# project_id:%(project_id)s".
# The cloud formation API now supports system scope and default roles.
# Intended scope(s): project
#"cloudformation:CancelUpdateStack": "role:member and project_id:%(project_
⇒id)s"
# DEPRECATED
# "cloudformation:CancelUpdateStack":"rule:deny_stack_user" has been
# deprecated since W in favor of
# "cloudformation:CancelUpdateStack":"role:member and
# project_id:%(project_id)s".
# The cloud formation API now supports system scope and default roles.
# Intended scope(s): project
#"cloudformation:DescribeStackEvents": "role:reader and project_id:%(project_
ناd)s"
# DEPRECATED
# "cloudformation:DescribeStackEvents":"rule:deny_stack_user" has been
# deprecated since W in favor of
# "cloudformation:DescribeStackEvents":"role:reader and
# project_id:%(project_id)s".
# The cloud formation API now supports system scope and default roles.
# Intended scope(s): project
#"cloudformation:ValidateTemplate": "role:reader and project_id:%(project_id)s
\hookrightarrow "
# DEPRECATED
# "cloudformation:ValidateTemplate":"rule:deny_stack_user" has been
# deprecated since W in favor of
# "cloudformation:ValidateTemplate":"role:reader and
# project_id:%(project_id)s".
# The cloud formation API now supports system scope and default roles.
# Intended scope(s): project
#"cloudformation:GetTemplate": "role:reader and project_id:%(project_id)s"
# DEPRECATED
# "cloudformation:GetTemplate":"rule:deny_stack_user" has been
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# deprecated since W in favor of
# "cloudformation:GetTemplate":"role:reader and
# project_id:%(project_id)s".
# The cloud formation API now supports system scope and default roles.
# Intended scope(s): project
#"cloudformation:EstimateTemplateCost": "role:reader and project_id:%(project_
\rightarrowid)s"
# DEPRECATED
# "cloudformation:EstimateTemplateCost":"rule:deny_stack_user" has
# been deprecated since W in favor of
# "cloudformation:EstimateTemplateCost":"role:reader and
# project_id:%(project_id)s".
# The cloud formation API now supports system scope and default roles.
# Intended scope(s): project
#"cloudformation:DescribeStackResource": "(role:reader and project_id:
→%(project_id)s) or (role:heat_stack_user and project_id:%(project_id)s)"
# DEPRECATED
# "cloudformation:DescribeStackResource":"rule:allow_everybody" has
# been deprecated since W in favor of
# "cloudformation:DescribeStackResource":"(role:reader and
# project_id:%(project_id)s) or (role:heat_stack_user and
# project_id:%(project_id)s)".
# The cloud formation API now supports system scope and default roles.
# Intended scope(s): project
#"cloudformation:DescribeStackResources": "role:reader and project_id:
→%(project_id)s"
# DEPRECATED
# "cloudformation:DescribeStackResources":"rule:deny_stack_user" has
# been deprecated since W in favor of
# "cloudformation:DescribeStackResources":"role:reader and
# project_id:%(project_id)s".
# The cloud formation API now supports system scope and default roles.
# Intended scope(s): project
#"cloudformation:ListStackResources": "role:reader and project_id:%(project_
نd)s"
# DEPRECATED
# "cloudformation:ListStackResources":"rule:deny_stack_user" has been
# deprecated since W in favor of
# "cloudformation:ListStackResources":"role:reader and
# project_id:%(project_id)s".
# The cloud formation API now supports system scope and default roles.
```

```
# List events.
# GET /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/events
# Intended scope(s): project
#"events:index": "role:reader and project_id:%(project_id)s"
# DEPRECATED
# "events:index":"rule:deny_stack_user" has been deprecated since W in
# favor of "events:index":"role:reader and project_id:%(project_id)s".
# The events API now supports system scope and default roles.
# Show event.
# GET /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/resources/{resource_
→name}/events/{event_id}
# Intended scope(s): project
#"events:show": "role:reader and project_id:%(project_id)s"
# DEPRECATED
# "events:show":"rule:deny_stack_user" has been deprecated since W in
# favor of "events:show":"role:reader and project_id:%(project_id)s".
# The events API now supports system scope and default roles.
# List resources.
# GET /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/resources
# Intended scope(s): project
#"resource:index": "role:reader and project_id:%(project_id)s"
# DEPRECATED
# "resource:index":"rule:deny_stack_user" has been deprecated since W
# in favor of "resource:index":"role:reader and
# project_id:%(project_id)s".
# The resources API now supports system scope and default roles.
# Show resource metadata.
# GET /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/resources/{resource_
→name}/metadata
# Intended scope(s): project
#"resource:metadata": "(role:reader and project_id:%(project_id)s) or_
→ (role:heat_stack_user and project_id:%(project_id)s)"
# DEPRECATED
# "resource:metadata":"rule:allow_everybody" has been deprecated since
# W in favor of "resource:metadata":"(role:reader and
# project_id:%(project_id)s) or (role:heat_stack_user and
# project_id:%(project_id)s)".
# The resources API now supports system scope and default roles.
# Signal resource.
# POST /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/resources/{resource_
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→name}/signal
# Intended scope(s): project
#"resource:signal": "(role:reader and project_id:%(project_id)s) or_
→ (role:heat_stack_user and project_id:%(project_id)s)"
# DEPRECATED
# "resource:signal":"rule:allow_everybody" has been deprecated since W
# in favor of "resource:signal":"(role:reader and
# project_id:%(project_id)s) or (role:heat_stack_user and
# project_id:%(project_id)s)".
# The resources API now supports system scope and default roles.
# Mark resource as unhealthy.
# PATCH /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/resources/{resource_
→name_or_physical_id}
# Intended scope(s): project
#"resource:mark_unhealthy": "role:member and project_id:%(project_id)s"
# DEPRECATED
# "resource:mark_unhealthy":"rule:deny_stack_user" has been deprecated
# since W in favor of "resource:mark_unhealthy":"role:member and
# project_id:%(project_id)s".
# The resources API now supports system scope and default roles.
# Show resource.
# GET /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/resources/{resource_
→name}
# Intended scope(s): project
#"resource:show": "role:reader and project_id:%(project_id)s"
# DEPRECATED
# "resource:show":"rule:deny_stack_user" has been deprecated since W
# in favor of "resource:show":"role:reader and
# project_id:%(project_id)s".
# The resources API now supports system scope and default roles.
# Intended scope(s): project
#"resource_types:0S::Nova::Flavor": "rule:project_admin"
# Intended scope(s): project
#"resource_types:0S::Cinder::EncryptedVolumeType": "rule:project_admin"
# Intended scope(s): project
#"resource_types:0S::Cinder::VolumeType": "rule:project_admin"
# Intended scope(s): project
#"resource_types:0S::Cinder::Quota": "rule:project_admin"
# Intended scope(s): project
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```
#"resource_types:OS::Neutron::Quota": "rule:project_admin"
# Intended scope(s): project
#"resource_types:OS::Nova::Quota": "rule:project_admin"
# Intended scope(s): project
#"resource_types:0S::Octavia::Quota": "rule:project_admin"
# Intended scope(s): project
#"resource_types:OS::Manila::ShareType": "rule:project_admin"
# Intended scope(s): project
#"resource_types:OS::Neutron::ProviderNet": "rule:project_admin"
# Intended scope(s): project
#"resource_types:OS::Neutron::QoSPolicy": "rule:project_admin"
# Intended scope(s): project
#"resource_types:0S::Neutron::QoSBandwidthLimitRule": "rule:project_admin"
# Intended scope(s): project
#"resource_types:OS::Neutron::QoSDscpMarkingRule": "rule:project_admin"
# Intended scope(s): project
#"resource_types:0S::Neutron::QoSMinimumBandwidthRule": "rule:project_admin"
# Intended scope(s): project
#"resource_types:OS::Neutron::QoSMinimumPacketRateRule": "rule:project_admin"
# Intended scope(s): project
#"resource_types:OS::Neutron::Segment": "rule:project_admin"
# Intended scope(s): project
#"resource_types:OS::Nova::HostAggregate": "rule:project_admin"
# Intended scope(s): project
#"resource_types:OS::Cinder::QoSSpecs": "rule:project_admin"
# Intended scope(s): project
#"resource_types:0S::Cinder::QoSAssociation": "rule:project_admin"
# Intended scope(s): project
#"resource_types:0S::Keystone::*": "rule:project_admin"
# Intended scope(s): project
#"resource_types:OS::Blazar::Host": "rule:project_admin"
# Intended scope(s): project
#"resource_types:0S::Octavia::Flavor": "rule:project_admin"
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# Intended scope(s): project
#"resource_types:0S::Octavia::FlavorProfile": "rule:project_admin"
# Intended scope(s): project
#"service:index": "role:admin and project_id:%(project_id)s"
# DEPRECATED
# "service:index":"rule:context_is_admin" has been deprecated since W
# in favor of "service:index":"role:admin and
# project_id:%(project_id)s".
# The service API now supports system scope and default roles.
# List configs globally.
# GET /v1/{tenant_id}/software_configs
#"software_configs:global_index": "rule:deny_everybody"
# List configs.
# GET /v1/{tenant_id}/software_configs
# Intended scope(s): project
#"software_configs:index": "role:reader and project_id:%(project_id)s"
# DEPRECATED
# "software_configs:index":"rule:deny_stack_user" has been deprecated
# since W in favor of "software_configs:index":"role:reader and
# project_id:%(project_id)s".
# The software configuration API now support system scope and default
# roles.
# Create config.
# POST /v1/{tenant_id}/software_configs
# Intended scope(s): project
#"software_configs:create": "role:member and project_id:%(project_id)s"
# DEPRECATED
# "software_configs:create":"rule:deny_stack_user" has been deprecated
# since W in favor of "software_configs:create":"role:member and
# project_id:%(project_id)s".
# The software configuration API now support system scope and default
# roles.
# Show config details.
# GET /v1/{tenant_id}/software_configs/{config_id}
# Intended scope(s): project
#"software_configs:show": "role:reader and project_id:%(project_id)s"
# DEPRECATED
# "software_configs:show":"rule:deny_stack_user" has been deprecated
# since W in favor of "software_configs:show":"role:reader and
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# project_id:%(project_id)s".
# The software configuration API now support system scope and default
# roles.
# Delete config.
# DELETE /v1/{tenant_id}/software_configs/{config_id}
# Intended scope(s): project
#"software_configs:delete": "role:member and project_id:%(project_id)s"
# DEPRECATED
# "software_configs:delete":"rule:deny_stack_user" has been deprecated
# since W in favor of "software_configs:delete":"role:member and
# project_id:%(project_id)s".
# The software configuration API now support system scope and default
# roles.
# List deployments.
# GET /v1/{tenant_id}/software_deployments
# Intended scope(s): project
#"software_deployments:index": "role:reader and project_id:%(project_id)s"
# DEPRECATED
# "software_deployments:index":"rule:deny_stack_user" has been
# deprecated since W in favor of
# "software_deployments:index":"role:reader and
# project_id:%(project_id)s".
# The software deployment API now supports system scope and default
# roles.
# Create deployment.
# POST /v1/{tenant_id}/software_deployments
# Intended scope(s): project
#"software_deployments:create": "role:member and project_id:%(project_id)s"
# DEPRECATED
# "software_deployments:create":"rule:deny_stack_user" has been
# deprecated since W in favor of
# "software_deployments:create":"role:member and
# project_id:%(project_id)s".
# The software deployment API now supports system scope and default
# roles.
# Show deployment details.
# GET /v1/{tenant_id}/software_deployments/{deployment_id}
# Intended scope(s): project
#"software_deployments:show": "role:reader and project_id:%(project_id)s"
# DEPRECATED
# "software_deployments:show":"rule:deny_stack_user" has been
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# deprecated since W in favor of
# "software_deployments:show":"role:reader and
# project_id:%(project_id)s".
# The software deployment API now supports system scope and default
# roles.
# Update deployment.
# PUT /v1/{tenant_id}/software_deployments/{deployment_id}
# Intended scope(s): project
#"software_deployments:update": "role:member and project_id:%(project_id)s"
# "software_deployments:update":"rule:deny_stack_user" has been
# deprecated since W in favor of
# "software_deployments:update":"role:member and
# project_id:%(project_id)s".
# The software deployment API now supports system scope and default
# roles.
# Delete deployment.
# DELETE /v1/{tenant_id}/software_deployments/{deployment_id}
# Intended scope(s): project
#"software_deployments:delete": "role:member and project_id:%(project_id)s"
# DEPRECATED
# "software_deployments:delete":"rule:deny_stack_user" has been
# deprecated since W in favor of
# "software_deployments:delete":"role:member and
# project_id:%(project_id)s".
# The software deployment API now supports system scope and default
# roles.
# Show server configuration metadata.
# GET /v1/{tenant_id}/software_deployments/metadata/{server_id}
# Intended scope(s): project
#"software_deployments:metadata": "(role:reader and project_id:%(project_
→id)s) or (role:heat_stack_user and project_id:%(project_id)s)"
# Abandon stack.
# DELETE /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/abandon
# Intended scope(s): project
#"stacks:abandon": "role:member and project_id:%(project_id)s"
# DEPRECATED
# "stacks:abandon":"rule:deny_stack_user" has been deprecated since W
# in favor of "stacks:abandon":"role:member and
# project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
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```
# Create stack.
# POST /v1/{tenant_id}/stacks
# Intended scope(s): project
#"stacks:create": "role:member and project_id:%(project_id)s"
# DEPRECATED
# "stacks:create":"rule:deny_stack_user" has been deprecated since W
# in favor of "stacks:create":"role:member and
# project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
# Delete stack.
# DELETE /v1/{tenant_id}/stacks/{stack_name}/{stack_id}
# Intended scope(s): project
#"stacks:delete": "role:member and project_id:%(project_id)s"
# "stacks:delete":"rule:deny_stack_user" has been deprecated since W
# in favor of "stacks:delete":"role:member and
# project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
# List stacks in detail.
# GET /v1/{tenant_id}/stacks
# Intended scope(s): project
#"stacks:detail": "role:reader and project_id:%(project_id)s"
# DEPRECATED
# "stacks:detail":"rule:deny_stack_user" has been deprecated since W
# in favor of "stacks:detail":"role:reader and
# project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
# Export stack.
# GET /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/export
# Intended scope(s): project
#"stacks:export": "role:member and project_id:%(project_id)s"
# DEPRECATED
# "stacks:export":"rule:deny_stack_user" has been deprecated since W
# in favor of "stacks:export":"role:member and
# project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
# Generate stack template.
# GET /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/template
# Intended scope(s): project
#"stacks:generate_template": "role:member and project_id:%(project_id)s"
```

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# DEPRECATED
# "stacks:generate_template":"rule:deny_stack_user" has been
# deprecated since W in favor of
# "stacks:generate_template":"role:member and
# project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
# List stacks globally.
# GET /v1/{tenant_id}/stacks
#"stacks:global_index": "rule:deny_everybody"
# List stacks.
# GET /v1/{tenant_id}/stacks
# Intended scope(s): project
#"stacks:index": "role:reader and project_id:%(project_id)s"
# "stacks:index":"rule:deny_stack_user" has been deprecated since W in
# favor of "stacks:index":"role:reader and project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
# List resource types.
# GET /v1/{tenant_id}/resource_types
# Intended scope(s): project
#"stacks:list_resource_types": "role:reader and project_id:%(project_id)s"
# DEPRECATED
# "stacks:list_resource_types":"rule:deny_stack_user" has been
# deprecated since W in favor of
# "stacks:list_resource_types":"role:reader and
# project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
# List template versions.
# GET /v1/{tenant_id}/template_versions
# Intended scope(s): project
#"stacks:list_template_versions": "role:reader and project_id:%(project_id)s"
# DEPRECATED
# "stacks:list_template_versions":"rule:deny_stack_user" has been
# deprecated since W in favor of
# "stacks:list_template_versions":"role:reader and
# project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
# List template functions.
# GET /v1/{tenant_id}/template_versions/{template_version}/functions
# Intended scope(s): project
#"stacks:list_template_functions": "role:reader and project_id:%(project_id)s"
```

```
# DEPRECATED
# "stacks:list_template_functions":"rule:deny_stack_user" has been
# deprecated since W in favor of
# "stacks:list_template_functions":"role:reader and
# project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
# Find stack.
# GET /v1/{tenant_id}/stacks/{stack_identity}
# Intended scope(s): project
#"stacks:lookup": "(role:reader and project_id:%(project_id)s) or (role:heat_
→stack_user and project_id:%(project_id)s)"
# DEPRECATED
# "stacks:lookup":"rule:allow_everybody" has been deprecated since W
# in favor of "stacks:lookup":"(role:reader and
# project_id:%(project_id)s) or (role:heat_stack_user and
# project_id:%(project_id)s)".
# The stack API now supports system scope and default roles.
# Preview stack.
# POST /v1/{tenant_id}/stacks/preview
# Intended scope(s): project
#"stacks:preview": "role:reader and project_id:%(project_id)s"
# DEPRECATED
# "stacks:preview":"rule:deny_stack_user" has been deprecated since W
# in favor of "stacks:preview":"role:reader and
# project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
# Show resource type schema.
# GET /v1/{tenant_id}/resource_types/{type_name}
# Intended scope(s): project
#"stacks:resource_schema": "role:reader and project_id:%(project_id)s"
# DEPRECATED
# "stacks:resource_schema":"rule:deny_stack_user" has been deprecated
# since W in favor of "stacks:resource_schema":"role:reader and
# project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
# Show stack.
# GET /v1/{tenant_id}/stacks/{stack_identity}
# Intended scope(s): project
#"stacks:show": "role:reader and project_id:%(project_id)s"
# DEPRECATED
```

```
# "stacks:show":"rule:deny_stack_user" has been deprecated since W in
# favor of "stacks:show":"role:reader and project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
# Get stack template.
# GET /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/template
# Intended scope(s): project
#"stacks:template": "role:reader and project_id:%(project_id)s"
# DEPRECATED
# "stacks:template":"rule:deny_stack_user" has been deprecated since W
# in favor of "stacks:template":"role:reader and
# project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
# Get stack environment.
# GET /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/environment
# Intended scope(s): project
#"stacks:environment": "role:reader and project_id:%(project_id)s"
# DEPRECATED
# "stacks:environment":"rule:deny_stack_user" has been deprecated
# since W in favor of "stacks:environment": "role:reader and
# project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
# Get stack files.
# GET /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/files
# Intended scope(s): project
#"stacks:files": "role:reader and project_id:%(project_id)s"
# DEPRECATED
# "stacks:files":"rule:deny_stack_user" has been deprecated since W in
# favor of "stacks:files":"role:reader and project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
# Update stack.
# PUT /v1/{tenant_id}/stacks/{stack_name}/{stack_id}
# Intended scope(s): project
#"stacks:update": "role:member and project_id:%(project_id)s"
# DEPRECATED
# "stacks:update":"rule:deny_stack_user" has been deprecated since W
# in favor of "stacks:update":"role:member and
# project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
# Update stack (PATCH).
# PATCH /v1/{tenant_id}/stacks/{stack_name}/{stack_id}
```

```
# Intended scope(s): project
#"stacks:update_patch": "role:member and project_id:%(project_id)s"
# DEPRECATED
# "stacks:update_patch":"rule:deny_stack_user" has been deprecated
# since W in favor of "stacks:update_patch":"role:member and
# project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
# Update stack (PATCH) with no changes.
# PATCH /v1/{tenant_id}/stacks/{stack_name}/{stack_id}
# Intended scope(s): project
#"stacks:update_no_change": "rule:stacks:update_patch"
# Preview update stack.
# PUT /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/preview
# Intended scope(s): project
#"stacks:preview_update": "role:member and project_id:%(project_id)s"
# DEPRECATED
# "stacks:preview_update":"rule:deny_stack_user" has been deprecated
# since W in favor of "stacks:preview_update":"role:member and
# project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
# Preview update stack (PATCH).
# PATCH /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/preview
# Intended scope(s): project
#"stacks:preview_update_patch": "role:member and project_id:%(project_id)s"
# DEPRECATED
# "stacks:preview_update_patch":"rule:deny_stack_user" has been
# deprecated since W in favor of
# "stacks:preview_update_patch":"role:member and
# project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
# Validate template.
# POST /v1/{tenant_id}/validate
# Intended scope(s): project
#"stacks:validate_template": "role:member and project_id:%(project_id)s"
# DEPRECATED
# "stacks:validate_template":"rule:deny_stack_user" has been
# deprecated since W in favor of
# "stacks:validate_template":"role:member and
# project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
```

```
# Snapshot Stack.
# POST /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/snapshots
# Intended scope(s): project
#"stacks:snapshot": "role:member and project_id:%(project_id)s"
# DEPRECATED
# "stacks:snapshot":"rule:deny_stack_user" has been deprecated since W
# in favor of "stacks:snapshot":"role:member and
# project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
# Show snapshot.
# GET /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/snapshots/{snapshot_id}
# Intended scope(s): project
#"stacks:show_snapshot": "role:reader and project_id:%(project_id)s"
# "stacks:show_snapshot":"rule:deny_stack_user" has been deprecated
# since W in favor of "stacks:show_snapshot":"role:reader and
# project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
# Delete snapshot.
# DELETE /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/snapshots/{snapshot_
# Intended scope(s): project
#"stacks:delete_snapshot": "role:member and project_id:%(project_id)s"
# DEPRECATED
# "stacks:delete_snapshot":"rule:deny_stack_user" has been deprecated
# since W in favor of "stacks:delete_snapshot":"role:member and
# project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
# List snapshots.
# GET /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/snapshots
# Intended scope(s): project
#"stacks:list_snapshots": "role:reader and project_id:%(project_id)s"
# "stacks:list_snapshots":"rule:deny_stack_user" has been deprecated
# since W in favor of "stacks:list_snapshots":"role:reader and
# project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
# Restore snapshot.
# POST /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/snapshots/{snapshot_id}
# Intended scope(s): project
```

```
#"stacks:restore_snapshot": "role:member and project_id:%(project_id)s"
# DEPRECATED
# "stacks:restore_snapshot":"rule:deny_stack_user" has been deprecated
# since W in favor of "stacks:restore_snapshot":"role:member and
# project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
# List outputs.
# GET /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/outputs
# Intended scope(s): project
#"stacks:list_outputs": "role:reader and project_id:%(project_id)s"
# DEPRECATED
# "stacks:list_outputs":"rule:deny_stack_user" has been deprecated
# since W in favor of "stacks:list_outputs":"role:reader and
# project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
# Show outputs.
# GET /v1/{tenant_id}/stacks/{stack_name}/{stack_id}/outputs/{output_key}
# Intended scope(s): project
#"stacks:show_output": "role:reader and project_id:%(project_id)s"
# DEPRECATED
# "stacks:show_output":"rule:deny_stack_user" has been deprecated
# since W in favor of "stacks:show_output":"role:reader and
# project_id:%(project_id)s".
# The stack API now supports system scope and default roles.
```

# 2.4 Administering Heat

#### 2.4.1 Introduction

The OpenStack Orchestration service, a tool for orchestrating clouds, automatically configures and deploys resources in stacks. The deployments can be simple, such as deploying WordPress on Ubuntu with an SQL back end, or complex, such as starting a server group that auto scales by starting and stopping using real-time CPU loading information from the Telemetry service.

Orchestration stacks are defined with templates, which are non-procedural documents. Templates describe tasks in terms of resources, parameters, inputs, constraints, and dependencies. When the Orchestration service was originally introduced, it worked with AWS CloudFormation templates, which are in the JSON format.

The Orchestration service also runs Heat Orchestration Template (HOT) templates that are written in YAML. YAML is a terse notation that loosely follows structural conventions (colons, returns, indentation) that are similar to Python or Ruby. Therefore, it is easier to write, parse, grep, generate with tools, and maintain source-code management systems.

Orchestration can be accessed through a CLI and RESTful queries. The Orchestration service provides both an OpenStack-native REST API and a CloudFormation-compatible Query API. The Orchestration service is also integrated with the OpenStack dashboard to perform stack functions through a web interface.

For more information about using the Orchestration service through the command line, see the Heat Command-Line Interface reference.

#### 2.4.2 Orchestration authorization model

The Orchestration authorization model defines the authorization process for requests during deferred operations. A common example is an auto-scaling group update. During the auto-scaling update operation, the Orchestration service requests resources of other components (such as servers from Compute or networks from Networking) to extend or reduce the capacity of an auto-scaling group.

The Orchestration service provides the following authorization models:

- Password authorization
- OpenStack Identity trusts authorization

#### **Password authorization**

The Orchestration service supports password authorization. Password authorization requires that a user pass a username and password to the Orchestration service. Encrypted password are stored in the database, and used for deferred operations.

Password authorization involves the following steps:

- 1. A user requests stack creation, by providing a token and username and password. The Dashboard or python-heatclient requests the token on the users behalf.
- 2. If the stack contains any resources that require deferred operations, then the orchestration engine fails its validation checks if the user did not provide a valid username/password.
- 3. The username/password are encrypted and stored in the Orchestration database.
- 4. Orchestration creates a stack.
- 5. Later, the Orchestration service retrieves the credentials and requests another token on behalf of the user. The token is not limited in scope and provides access to all the roles of the stack owner.

# OpenStack Identity trusts authorization

A trust is an OpenStack Identity extension that enables delegation, and optionally impersonation through the OpenStack Identity service. The key terminology is *trustor* (the user delegating) and *trustee* (the user being delegated to).

To create a trust, the *trustor* (in this case, the user creating the stack in the Orchestration service) provides the OpenStack Identity service with the following information:

- The ID of the *trustee* (who you want to delegate to, in this case, the Orchestration service user).
- The roles to be delegated. Configure roles through the heat.conf file. Ensure the configuration contains whatever roles are required to perform the deferred operations on the users behalf. For example, launching an OpenStack Compute instance in response to an auto-scaling event.

• Whether to enable impersonation.

The OpenStack Identity service provides a *trust ID*, which is consumed by *only* the trustee to obtain a *trust scoped token*. This token is limited in scope, such that the trustee has limited access to those roles delegated. In addition, the trustee has effective impersonation of the trustor user if it was selected when creating the trust. For more information, see Identity management trusts.

Trusts authorization involves the following steps:

- 1. A user creates a stack through an API request (only the token is required).
- 2. The Orchestration service uses the token to create a trust between the stack owner (trustor) and the Orchestration service user (trustee). The service delegates a special role (or roles) as defined in the trusts\_delegated\_roles list in the Orchestration configuration file. By default, the Orchestration service sets all the roles from trustor available for trustee. Deployers might modify this list to reflect a local RBAC policy. For example, to ensure that the heat process can access only those services that are expected while impersonating a stack owner.
- 3. Orchestration stores the encrypted *trust ID* in the Orchestration database.
- 4. When a deferred operation is required, the Orchestration service retrieves the *trust ID* and requests a trust scoped token which enables the service user to impersonate the stack owner during the deferred operation. Impersonation is helpful, for example, so the service user can launch Compute instances on behalf of the stack owner in response to an auto-scaling event.

# **Authorization model configuration**

Initially, the password authorization model was the default authorization model. Since the Kilo release, the Identity trusts authorization model is enabled for the Orchestration service by default.

To enable the password authorization model, change the following parameter in the heat.conf file:

```
deferred_auth_method=password
```

To enable the trusts authorization model, change the following two parameters in the heat.conf file.

Specify the authentication method for the deferred Orchestration actions. This parameter triggers creating *trust ID* and stores it in the Orchestration database:

```
deferred_auth_method=trusts
```

Allow reauthentication with the trust scoped token issued by using the stored *trust ID* for long running tasks:

```
reauthentication_auth_method=trusts
```

To specify the trustor roles that it delegates to trustee during authorization, specify the trusts\_delegated\_roles parameter in the heat.conf file. If trusts\_delegated\_roles is not defined, then all the trustor roles are delegated to trustee.

**Note:** The trustor delegated roles must be pre-configured in the OpenStack Identity service before using them in the Orchestration service.

### 2.4.3 Stack domain users

Stack domain users allow the Orchestration service to authorize and start the following operations within booted virtual machines:

- Provide metadata to agents inside instances. Agents poll for changes and apply the configuration that is expressed in the metadata to the instance.
- Detect when an action is complete. Typically, software configuration on a virtual machine after it is booted. Compute moves the VM state to Active as soon as it creates it, not when the Orchestration service has fully configured it.
- Provide application level status or meters from inside the instance. For example, allow auto-scaling actions to be performed in response to some measure of performance or quality of service.

The Orchestration service provides APIs that enable all of these operations, but all of those APIs require authentication. For example, credentials to access the instance that the agent is running upon. The heat-cfntools agents use signed requests, which require an ec2 key pair created through Identity. The key pair is then used to sign requests to the Orchestration CloudFormation and CloudWatch compatible APIs, which are authenticated through signature validation. Signature validation uses the Identity ec2tokens extension.

Stack domain users encapsulate all stack-defined users (users who are created as a result of data that is contained in an Orchestration template) in a separate domain. The separate domain is created specifically to contain data related to the Orchestration stacks only. A user is created, which is the *domain admin*, and Orchestration uses the *domain admin* to manage the lifecycle of the users in the stack *user domain*.

### Stack domain users configuration

To configure stack domain user, the Orchestration service completes the following tasks:

- 1. A special OpenStack Identity service domain is created. For example, a domain that is called heat and the ID is set with the stack\_user\_domain option in the heat.conf file.
- 2. A user with sufficient permissions to create and delete projects and users in the heat domain is created.
- 3. The username and password for the domain admin user is set in the heat.conf file (stack\_domain\_admin\_admin\_admin\_admin\_password). This user administers stack domain users on behalf of stack owners, so they no longer need to be administrators themselves. The risk of this escalation path is limited because the heat\_domain\_admin is only given administrative permission for the heat domain.

To set up stack domain users, complete the following steps:

1. Create the domain:

\$0S\_TOKEN refers to a token. For example, the service admin token or some other valid token for a user with sufficient roles to create users and domains. \$KS\_ENDPOINT\_V3 refers to the v3 OpenStack Identity endpoint (for example, http://keystone\_address:5000/v3 where keystone\_address is the IP address or resolvable name for the Identity service).

```
$ openstack --os-token $OS_TOKEN --os-url=$KS_ENDPOINT_V3 --os-\
identity-api-version=3 domain create heat --description "Owns \
users and projects created by heat"
```

The domain ID is returned by this command, and is referred to as \$HEAT\_DOMAIN\_ID below.

2. Create the user:

```
$ openstack --os-token $OS_TOKEN --os-url=$KS_ENDPOINT_V3 --os-\
identity-api-version=3 user create --password $PASSWORD --domain \
$HEAT_DOMAIN_ID heat_domain_admin --description "Manages users \
and projects created by heat"
```

The user ID is returned by this command and is referred to as \$DOMAIN\_ADMIN\_ID below.

3. Make the user a domain admin:

```
$ openstack --os-token $OS_TOKEN --os-url=$KS_ENDPOINT_V3 --os-\
identity-api-version=3 role add --user $DOMAIN_ADMIN_ID --domain \
$HEAT_DOMAIN_ID admin
```

Then you must add the domain ID, username and password from these steps to the heat.conf file:

```
stack_domain_admin_password = password
stack_domain_admin = heat_domain_admin
stack_user_domain = domain id returned from domain create above
```

### **Usage workflow**

The following steps are run during stack creation:

- 1. Orchestration creates a new *stack domain project* in the heat domain if the stack contains any resources that require creation of a *stack domain user*.
- 2. For any resources that require a user, the Orchestration service creates the user in the *stack domain project*. The *stack domain project* is associated with the Orchestration stack in the Orchestration database, but is separate and unrelated (from an authentication perspective) to the stack owners project. The users who are created in the stack domain are still assigned the heat\_stack\_user role, so the API surface they can access is limited through the policy.yaml file. For more information, see OpenStack Identity documentation.
- 3. When API requests are processed, the Orchestration service performs an internal lookup, and allows stack details for a given stack to be retrieved. Details are retrieved from the database for both the stack owners project (the default API path to the stack) and the stack domain project, subject to the policy.yaml restrictions.

This means there are now two paths that can result in the same data being retrieved through the Orchestration API. The following example is for resource-metadata:

```
GET v1/{stack_owner_project_id}/stacks/{stack_name}/\
{stack_id}/resources/{resource_name}/metadata
```

or:

```
GET v1/{stack_domain_project_id}/stacks/{stack_name}/\
{stack_id}/resources/{resource_name}/metadata
```

The stack owner uses the former (via openstack stack resource metadata STACK RESOURCE), and any agents in the instance use the latter.

# 2.5 Scaling a Deployment

When deploying in an environment where a large number of incoming requests need to be handled, the API and engine services can be overloaded. In those scenarios, in order to increase the system performance, it can be helpful to run multiple load-balanced APIs and engines.

This guide details how to scale out the REST API, the CFN API, and the engine, also known as the *heat-api*, *heat-api-cfn*, and *heat-engine* services, respectively.

### 2.5.1 Assumptions

This guide, using a devstack installation of OpenStack, assumes that:

- 1. You have configured devstack from Single Machine Installation Guide;
- 2. You have set up heat on devstack, as defined at *heat and DevStack*;
- 3. You have installed HAProxy on the devstack server.

#### 2.5.2 Architecture

This section shows the basic heat architecture, the load balancing mechanism used and the target scaled out architecture.

#### **Basic Architecture**

The heat architecture is as defined at *heat architecture* and shown in the diagram below, where we have a CLI that sends HTTP requests to the REST and CFN APIs, which in turn make calls using AMQP to the heat-engine:

# **Load Balancing**

As there is a need to use a load balancer mechanism between the multiple APIs and the CLI, a proxy has to be deployed.

Because the heat CLI and APIs communicate by exchanging HTTP requests and responses, a HAProxy HTTP load balancer server will be deployed between them.

This way, the proxy will take the CLIs requests to the APIs and act on their behalf. Once the proxy receives a response, it will be redirected to the caller CLI.

A round-robin distribution of messages from the AMQP queue will act as the load balancer for multiple engines. Check that your AMQP service is configured to distribute messages round-robin (RabbitMQ does this by default).

### **Target Architecture**

A scaled out heat architecture is represented in the diagram below:

```
|- [REST-API] -|
|- ... -|
|- [REST-API] -| |- [ENGINE] -|
[CLI] -- <HTTP> -- [PROXY] -- |- ... -|
|- [API-CFN] -| |- [ENGINE] -|
|- ... -|
|- [API-CFN] -|
```

Thus, a request sent from the CLI looks like:

- 1. CLI contacts the proxy;
- 2. The HAProxy server, acting as a load balancer, redirects the call to an API instance;
- 3. The API server sends messages to the AMQP queue, and the engines pick up messages in round-robin fashion.

# 2.5.3 Deploying Multiple APIs

In order to run a heat component separately, you have to execute one of the python scripts located at the *bin* directory of your heat repository.

These scripts take as argument a configuration file. When using devstack, the configuration file is located at /etc/heat/heat.conf. For instance, to start new REST and CFN API services, you must run:

```
python bin/heat-api --config-file=/etc/heat/heat.conf
python bin/heat-api-cfn --config-file=/etc/heat/heat.conf
```

Each API service must have a unique address to listen. This address have to be defined in the configuration file. For REST and CFN APIs, modify the [heat\_api] and [heat\_api\_cfn] blocks, respectively.

```
[heat_api]
bind_port = {API_PORT}
bind_host = {API_HOST}

...
[heat_api_cfn]
bind_port = {API_CFN_PORT}
bind_host = {API_CFN_HOST}
```

If you wish to run multiple API processes on the same machine, you must create multiple copies of the heat.conf file, each containing a unique port number.

In addition, if you want to run some API services in different machines than the devstack server, you have to update the loopback addresses found at the *sql\_connection* and *rabbit\_host* properties to the devstack servers IP, which must be reachable from the remote machine.

# 2.5.4 Deploying Multiple Engines

All engines must be configured to use the same AMQP service. Ensure that all of the *rabbit\_\** and *kombu\_\** configuration options in the *[DEFAULT]* section of */etc/heat/heat.conf* match across each machine that will be running an engine. By using the same AMQP configuration, each engine will subscribe to the same AMQP *engine* queue and pick up work in round-robin fashion with the other engines.

One or more engines can be deployed per host. Depending on the hosts CPU architecture, it may be beneficial to deploy several engines on a single machine.

To start multiple engines on the same machine, simply start multiple *heat-engine* processes:

```
python bin/heat-engine --config-file=/etc/heat/heat.conf &
python bin/heat-engine --config-file=/etc/heat/heat.conf &
```

## 2.5.5 Deploying the Proxy

In order to simplify the deployment of the HAProxy server, we will replace the REST and CFN APIs deployed when installing devstack by the HAProxy server. This way, there is no need to update, on the CLI, the addresses where it should look for the APIs. In this case, when it makes a call to any API, it will find the proxy, acting on their behalf.

Note that the addresses that the HAProxy will be listening to are the pairs  $API\_HOST:API-PORT$  and  $API\_CFN\_HOST:API\_CFN\_PORT$ , found at the [heat\_api] and [heat\_api\_cfn] blocks on the devstack servers configuration file. In addition, the original heat-api and heat-api-cfn processes running in these ports have to be killed, because these addresses must be free to be used by the proxy.

To deploy the HAProxy server on the devstack server, run *haproxy -f apis-proxy.conf*, where this configuration file looks like:

```
global
   daemon
   maxconn 4000

defaults
   log global
   maxconn 8000
   option redispatch
   retries 3
   timeout http-request 10s
   timeout queue 1m
   timeout connect 10s
   timeout server 1m
   timeout server 1m
   timeout check 10s

listen rest_api_proxy
   # The values required below are the original ones that were in
   # /etc/heat/heat.conf on the devstack server.
   bind {API_HOST}:{API_PORT}
   balance source
   option tcpka
```

```
option httpchk
# The values required below are the different addresses supplied when
# running the REST API instances.
server SERVER_1 {HOST_1}:{PORT_1}
...
server SERVER_N {HOST_N}:{PORT_N}

listen cfn_api_proxy
# The values required below are the original ones that were in
# /etc/heat/heat.conf on the devstack server.
bind {API_CFN_HOST}:{API_CFN_PORT}
balance source
option tcpka
option httpchk
# The values required below are the different addresses supplied when
# running the CFN API instances.
server SERVER_1 {HOST_1}:{PORT_1}
...
server SERVER_N {HOST_N}:{PORT_N}
```

## **2.5.6 Sample**

This section aims to clarify some aspects of the scaling out solution, as well as to show more details of the configuration by describing a concrete sample.

#### **Architecture**

This section shows a basic OpenStack architecture and the target one that will be used for testing of the scaled-out heat services.

#### **Basic Architecture**

For this sample, consider that:

- 1. We have an architecture composed by 3 machines configured in a LAN, with the addresses A: 10.0.0.1; B: 10.0.0.2; and C: 10.0.0.3;
- 2. The OpenStack devstack installation, including the heat module, has been done in the machine A, as shown in the *Assumptions* section.

### **Target Architecture**

At this moment, everything is running in a single devstack server. The next subsections show how to deploy a scaling out heat architecture by:

- 1. Running one REST and one CFN API on the machines B and C;
- 2. Setting up the HAProxy server on the machine A.

### **Running the API and Engine Services**

For each machine, B and C, you must do the following steps:

1. Clone the heat repository https://opendev.org/openstack/heat, run:

git clone https://opendev.org/openstack/heat

- 2. Create a local copy of the configuration file /etc/heat/heat.conf from the machine A;
- 3. Make required changes on the configuration file;
- 4. Enter the heat local repository and run:

```
python bin/heat-api --config-file=/etc/heat/heat.conf
python bin/heat-api-cfn --config-file=/etc/heat/heat.conf
```

5. Start as many *heat-engine* processes as you want running on that machine:

```
python bin/heat-engine --config-file=/etc/heat/heat.conf &
python bin/heat-engine --config-file=/etc/heat/heat.conf &
...
```

### **Changes On Configuration**

The original file from A looks like:

```
[DEFAULT]
...
sql_connection = mysql+pymysql://root:admin@127.0.0.1/heat?charset=utf8
rabbit_host = localhost
...
[heat_api]
bind_port = 8004
bind_host = 10.0.0.1
...
[heat_api_cfn]
bind_port = 8000
bind_host = 10.0.0.1
```

After the changes for B, it looks like:

```
[DEFAULT]
...
sql_connection = mysql+pymysql://root:admin@10.0.0.1/heat?charset=utf8
rabbit_host = 10.0.0.1
...
[heat_api]
bind_port = 8004
bind_host = 10.0.0.2
...
[heat_api_cfn]
bind_port = 8000
bind_host = 10.0.0.2
```

# **Setting Up HAProxy**

On the machine A, kill the *heat-api* and *heat-api-cfn* processes by running *pkill heat-api* and *pkill heat-api-cfn*. After, run *haproxy -f apis-proxy.conf* with the following configuration:

```
global
  maxconn 4000
  log global
  maxconn 8000
  retries 3
  timeout http-request 10s
  timeout queue 1m
  timeout connect 10s
  timeout client 1m
  timeout server 1m
   timeout check 10s
  bind 10.0.0.1:8004
  server rest-server-1 10.0.0.2:8004
  server rest-server-2 10.0.0.3:8004
  bind 10.0.0.1:8000
  server cfn-server-1 10.0.0.2:8000
  server cfn-server-2 10.0.0.3:8000
```

# 2.6 Upgrades Guideline

This document outlines several steps and notes for operators to reference when upgrading their heat from previous versions of OpenStack.

**Note:** This document is only tested in the case of upgrading between sequential releases.

# 2.6.1 Plan to upgrade

- Read and ensure you understand the release notes for the next release.
- Make a backup of your database.
- Upgrades are only supported one series at a time, or within a series.

### 2.6.2 Cold Upgrades

Heat already supports cold-upgrades, where the heat services have to be down during the upgrade. For time-consuming upgrades, it may be unacceptable for the services to be unavailable for a long period of time. This type of upgrade is quite simple, follow the bellow steps:

- 1. Stop all heat-api and heat-engine services.
- 2. Uninstall old code.
- 3. Install new code.
- 4. Update configurations.
- 5. Do Database sync (most time-consuming step)
- 6. Start all heat-api and heat-engine services.

# 2.6.3 Rolling Upgrades

**Note:** Rolling Upgrade is supported since Pike, which means operators can rolling upgrade Heat services from Ocata to Pike release with minimal downtime.

A rolling upgrade would provide a better experience for the users and operators of the cloud. A rolling upgrade would allow individual heat-api and heat-engine services to be upgraded one at a time, with the rest of the services still available. This upgrade would have minimal downtime. Please check spec about rolling upgrades.

### **Prerequisites**

- Multiple Heat nodes.
- A load balancer or some other type of redirection device is being used in front of nodes that run heat-api services in such a way that a node can be dropped out of rotation. That node continues running the Heat services (heat-api or heat-engine) but is no longer having requests routed to it.

#### **Procedure**

These following steps are the process to upgrade Heat with minimal downtime:

- 1. Install the code for the next version of Heat either in a virtual environment or a separate control plane node, including all the python dependencies.
- 2. Using the newly installed heat code, run the following command to sync the database up to the most recent version. These schema change operations should have minimal or no effect on performance, and should not cause any operations to fail.

```
heat-manage db_sync
```

- 3. At this point, new columns and tables may exist in the database. These DB schema changes are done in a way that both the N and N+1 release can perform operations against the same schema.
- 4. Create a new rabbitmq vhost for the new release and change the transport\_url configuration in heat.conf file to be:

```
transport_url = rabbit://<user>:<password>@<host>:5672/<new_vhost>
for all upgrade services.
```

5. Stop heat-engine gracefully, Heat has supported graceful shutdown features (see the spec about rolling upgrades). Then start new heat-engine with new code (and corresponding configuration).

**Note:** Remember to do Step 4, this would ensure that the existing engines would not communicate with the new engine.

6. A heat-api service is then upgraded and started with the new rabbitmq vhost.

**Note:** The second way to do this step is switch heat-api service to use new vhost first (but remember not to shut down heat-api) and upgrade it.

7. The above process can be followed till all heat-api and heat-engine services are upgraded.

**Note:** Make sure that all heat-api services has been upgraded before you start to upgrade the last heat-engine service.

**Warning:** With the convergence architecture, whenever a resource completes the engine will send RPC messages to another (or the same) engine to start work on the next resource(s) to be processed. If the last engine is going to be shut down gracefully, it will finish what it

is working on, which may post more messages to queues. It means the graceful shutdown does not wait for queues to drain. The shutdown leaves some messages unprocessed and any IN\_PROGRESS stacks would get stuck without any forward progress. The operator must be careful when shutting down the last engine, make sure queues have no unprocessed messages before doing it. The operator can check the queues directly with RabbitMQs management plugin.

8. Once all services are upgraded, double check the DB and services

#### 2.6.4 References

# 2.7 Man pages for services and utilities

#### 2.7.1 Heat services

### heat-engine

#### **SYNOPSIS**

heat-engine [options]

#### **DESCRIPTION**

heat-engine is the heat project server with an internal RPC api called by the heat-api server.

### **INVENTORY**

The heat-engine does all the orchestration work and is the layer in which the resource integration is implemented.

#### **OPTIONS**

#### --config-file

Path to a config file to use. Multiple config files can be specified, with values in later files taking precedence.

#### --config-dir

Path to a config directory to pull .conf files from. This file set is sorted, so as to provide a predictable parse order if individual options are over-ridden. The set is parsed after the file(s), if any, specified via config-file, hence over-ridden options in the directory take precedence.

#### --version

Show programs version number and exit. The output could be empty if the distribution didnt specify any version information.

#### **FILES**

/etc/heat/heat.conf

### heat-api

#### **SYNOPSIS**

heat-api [options]

#### **DESCRIPTION**

heat-api provides an external REST API to the heat project.

#### **INVENTORY**

heat-api is a service that exposes an external REST based api to the heat-engine service. The communication between the heat-api and heat-engine uses message queue based RPC.

#### **OPTIONS**

### --config-file

Path to a config file to use. Multiple config files can be specified, with values in later files taking precedence.

# --config-dir

Path to a config directory to pull .conf files from. This file set is sorted, so as to provide a predictable parse order if individual options are over-ridden. The set is parsed after the file(s), if any, specified via config-file, hence over-ridden options in the directory take precedence.

#### --version

Show programs version number and exit. The output could be empty if the distribution didnt specify any version information.

### **FILES**

/etc/heat/heat.conf

# heat-api-cfn

#### **SYNOPSIS**

heat-api-cfn [options]

#### **DESCRIPTION**

heat-api-cfn is a CloudFormation compatible API service to the heat project.

### **INVENTORY**

heat-api-cfn is a service that exposes an external REST based api to the heat-engine service. The communication between the heat-api-cfn and heat-engine uses message queue based RPC.

#### **OPTIONS**

# --config-file

Path to a config file to use. Multiple config files can be specified, with values in later files taking precedence.

# --config-dir

Path to a config directory to pull .conf files from. This file set is sorted, so as to provide a predictable parse order if individual options are over-ridden. The set is parsed after the file(s), if any, specified via config-file, hence over-ridden options in the directory take precedence.

# --version

Show programs version number and exit. The output could be empty if the distribution didnt specify any version information.

### **FILES**

/etc/heat/heat.conf

# 2.7.2 Heat utilities

## heat-manage

### **SYNOPSIS**

heat-manage <action> [options]

#### **DESCRIPTION**

heat-manage helps manage heat specific database operations.

#### **OPTIONS**

The standard pattern for executing a heat-manage command is: heat-manage <command> [<args>]

Run with -h to see a list of available commands: heat-manage -h

Commands are db\_version, db\_sync, purge\_deleted, migrate\_convergence\_1, migrate\_properties\_data, and service. Detailed descriptions are below.

heat-manage db\_version

Print out the db schema version.

heat-manage db\_sync

Sync the database up to the most recent version.

heat-manage purge\_deleted [-g {days,hours,minutes,seconds}] [-p project\_id]
[age]

Purge db entries marked as deleted and older than [age]. When project\_id argument is provided, only entries belonging to this project will be purged.

heat-manage migrate\_properties\_data

Migrates properties data from the legacy locations in the db (resource.properties\_data and event.resource\_properties) to the modern location, the resource\_properties\_data table.

heat-manage migrate\_convergence\_1 [stack\_id]

Migrates [stack\_id] from non-convergence to convergence. This requires running convergence enabled heat engine(s) and cant be done when they are offline.

heat-manage service list

Shows details for all currently running heat-engines.

heat-manage service clean

Clean dead engine records.

heat-manage --version

Shows programs version number and exit. The output could be empty if the distribution didnt specify any version information.

#### **FILES**

The /etc/heat/heat.conf file contains global options which can be used to configure some aspects of heat-manage, for example the DB connection and logging.

### **BUGS**

Heat bugs are managed through StoryBoard OpenStack Heat Stories

# heat-db-setup

#### **SYNOPSIS**

heat-db-setup [COMMANDS] [OPTIONS]

#### **DESCRIPTION**

heat-db-setup is a tool which configures the local MySQL database for heat. Typically distro-specific tools would provide this functionality so please read the distro-specific documentation for configuring heat.

### **COMMANDS**

rpm

Indicate the distribution is a RPM packaging based distribution.

deb

Indicate the distribution is a DEB packaging based distribution.

# **OPTIONS**

### -h, --help

Print usage information.

# -p, --password

Specify the password for the heat MySQL user that the script will use to connect to the heat MySQL database. By default, the password heat will be used.

### -r, --rootpw

Specify the root MySQL password. If the script installs the MySQL server, it will set the root password to this value instead of prompting for a password. If the MySQL server is already installed, this password will be used to connect to the database instead of having to prompt for it.

# -y, --yes

In cases where the script would normally ask for confirmation before doing something, such as installing mysql-server, just assume yes. This is useful if you want to run the script non-interactively.

#### **EXAMPLES**

```
heat-db-setup rpm -p heat_password -r mysql_pwd -y heat-db-setup deb -p heat_password -r mysql_pwd -y heat-db-setup rpm
```

### **BUGS**

Heat bugs are managed through StoryBoard OpenStack Heat Stories

# heat-keystone-setup

#### **SYNOPSIS**

heat-keystone-setup

### **DESCRIPTION**

Warning: This script is deprecated, please use other tool to setup keystone for heat.

The heat-keystone-setup tool configures keystone for use with heat. This script requires admin keystone credentials to be available in the shell environment and write access to /etc/keystone.

Distributions may provide other tools to setup keystone for use with Heat, so check the distro documentation first.

### **EXAMPLES**

heat-keystone-setup

# **BUGS**

Heat bugs are managed through StoryBoard OpenStack Heat Stories

# heat-keystone-setup-domain

#### **SYNOPSIS**

heat-keystone-setup-domain [OPTIONS]

#### **DESCRIPTION**

The *heat-keystone-setup-domain* tool configures keystone by creating a stack user domain and the user credential used to manage this domain. A stack user domain can be treated as a namespace for projects, groups and users created by heat. The domain will have an admin user that manages other users, groups and projects in the domain.

This script requires admin keystone credentials to be available in the shell environment by setting *OS USERNAME* and *OS\_PASSWORD*.

After running this script, a user needs to take actions to check or modify the heat configuration file (e.g. /etc/heat/heat.conf). The tool is NOT performing these updates on behalf of the user.

Distributions may provide other tools to setup stack user domain for use with heat, so check the distro documentation first. Other tools are available to set up the stack user domain, for example *pythonopenstackclient*, which is preferred to this tool where it is available.

### **OPTIONS**

#### -h, --help

Print usage information.

### --config-dir <DIR>

Path to a config directory from which to read the heat.conf file(s). This file set is sorted, so as to provide a predictable parse order if individual options are over-ridden. The set is parsed after the file(s) specified via previous config-file, arguments hence over-ridden options in the directory take precedence.

### --config-file <PATH>

Path to a config file to use. Multiple config files can be specified, with values in later files taking precedence. The default files used is /etc/heat/heat.conf.

#### --stack-domain-admin <USERNAME>

Name of a user for Keystone to create, which has roles sufficient to manage users (i.e. stack domain users) and projects (i.e. stack domain projects) in the stack user domain.

Another way to specify the admin user name is by setting an environment variable *STACK\_DOMAIN\_ADMIN* before running this tool. If both command line arguments and environment variable are specified, the command line arguments take precedence.

### --stack-domain-admin-password <PASSWORD>

Password for the stack-domain-admin user.

The password can be instead specified using an environment variable *STACK\_DOMAIN\_ADMIN\_PASSWORD* before invoking this tool. If both command line arguments and environment variable are specified, the command line arguments take precedence.

# --stack-user-domain-name <DOMAIN>

Name of domain to create for stack users.

The domain name can be instead specified using an environment variable *STACK\_USER\_DOMAIN\_NAME* before invoking this tool. If both command line arguments and environment variable are specified, the command line argument take precedence.

#### --version

Show programs version number and exit. The output could be empty if the distribution didnt specify any version information.

#### **EXAMPLES**

heat-keystone-setup-domain

### heat-keystone-setup-domain stack-user-domain-name heat\_user\_domain

stack-domain-admin heat\_domain\_admin stack-domain-admin-password verysecrete

### **BUGS**

Heat bugs are managed through StoryBoard OpenStack Heat Stories

#### heat-status

# **Synopsis**

heat-status <category> <command> [<args>]

# **Description**

**heat-status** is a tool that provides routines for checking the status of a Heat deployment.

# **Options**

The standard pattern for executing a **heat-status** command is:

heat-status <category> <command> [<args>]

Run without arguments to see a list of available command categories:

heat-status

Categories are:

• upgrade

Detailed descriptions are below.

You can also run with a category argument such as upgrade to see a list of all commands in that category:

heat-status upgrade

These sections describe the available categories and arguments for **heat-status**.

# **Upgrade**

# heat-status upgrade check

Performs a release-specific readiness check before restarting services with new code. This command expects to have complete configuration and access to databases and services.

# **Return Codes**

| Return code | Description   |  |
|-------------|---|--|
| 0           | All upgrade readiness checks passed successfully and there is nothing to do.  |  |
| 1           | At least one check encountered an issue and requires further investigation. This is considered a warning but the upgrade may be OK. |  |
| 2           | There was an upgrade status check failure that needs to be investigated. This should be considered something that stops an upgrade. |  |
| 255         | An unexpected error occurred.   |  |

# **History of Checks**

# 12.0.0 (Stein)

• Placeholder to be filled in with checks as they are added in Stein.

**CHAPTER** 

THREE

# **USING HEAT**

# 3.1 Creating your first stack

# 3.1.1 Confirming you can access a Heat endpoint

Before any Heat commands can be run, your cloud credentials need to be sourced:

```
$ source openrc
```

You can confirm that Heat is available with this command:

```
$ openstack stack list
```

This should return an empty line

# 3.1.2 Preparing to create a stack

Download and register the image:

Your cloud will have different flavors and images available for launching instances, you can discover what is available by running:

```
$ openstack flavor list
$ openstack image list
```

To allow you to SSH into instances launched by Heat, a keypair will be generated:

```
$ openstack keypair create heat_key > heat_key.priv
$ chmod 600 heat_key.priv
```

# 3.1.3 Launching a stack

Now lets launch a stack, using an example template from the heat-templates repository:

Which will respond:

**Note:** Link on Heat template presented in command above should reference on RAW template. In case if it be a html page with template, Heat will return an error.

**Note:** You cannot rename a stack after it has been launched.

#### List stacks

List the stacks in your tenant:

```
$ openstack stack list
```

#### List stack events

List the events related to a particular stack:

```
$ openstack stack event list teststack
```

### **Describe the wordpress stack**

Show detailed state of a stack:

```
$ openstack stack show teststack
```

Note: After a few seconds, the stack\_status should change from IN\_PROGRESS to CREATE\_COMPLETE.

# **Verify instance creation**

Because the software takes some time to install from the repository, it may be a few minutes before the Wordpress instance is in a running state.

Point a web browser at the location given by the WebsiteURL output as shown by openstack stack output show:

#### Delete the instance when done

Note: The list operation will show no running stack.:

```
$ openstack stack delete teststack
$ openstack stack list
```

You can explore other heat commands by referring to the Heat command reference for the OpenStack Command-Line Interface; then read the *Template Guide* and start authoring your own templates.

# 3.2 Glossary

# API server

HTTP REST API service for heat.

### **CFN**

An abbreviated form of AWS CloudFormation.

# constraint

Defines valid input parameters for a template.

# dependency

When a *resource* must wait for another resource to finish creation before being created itself. Heat adds an implicit dependency when a resource references another resource or one of its *attributes*. An explicit dependency can also be created by the user in the template definition.

#### environment

Used to affect the run-time behavior of the template. Provides a way to override the default resource implementation and parameters passed to Heat. See *Environments*.

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### **Heat Orchestration Template**

A particular *template* format that is native to Heat. Heat Orchestration Templates are expressed in YAML and are not backwards-compatible with CloudFormation templates.

#### HOT

An acronym for Heat Orchestration Template.

# input parameters

See parameters.

#### Metadata

May refer to Resource Metadata, Nova Instance metadata, or the Metadata service.

#### Metadata service

A Compute service that enables virtual machine instances to retrieve instance-specific data. See Nova Metadata service documentation.

#### multi-region

A feature of Heat that supports deployment to multiple regions.

#### nested resource

A resource instantiated as part of a nested stack.

#### nested stack

A *template* referenced by URL inside of another template. Used to reduce redundant resource definitions and group complex architectures into logical groups.

#### Nova Instance metadata

User-provided *key:value* pairs associated with a Compute Instance. See Instance-specific data (OpenStack Operations Guide).

#### **OpenStack**

Open source software for building private and public clouds.

# orchestrate

Arrange or direct the elements of a situation to produce a desired effect.

#### outputs

A top-level block in a *template* that defines what data will be returned by a stack after instantiation.

### parameters

A top-level block in a *template* that defines what data can be passed to customise a template when it is used to create or update a *stack*.

# provider resource

A *resource* implemented by a *provider template*. The parent resources properties become the *nested stacks* parameters.

### provider template

Allows user-definable *resource providers* to be specified via *nested stacks*. The nested stacks *outputs* become the parent stacks *attributes*.

#### resource

An element of OpenStack infrastructure instantiated from a particular *resource provider*. See also *nested resource*.

## resource attribute

Data that can be obtained from a *resource*, e.g. a servers public IP or name. Usually passed to another resources *properties* or added to the stacks *outputs*.

#### resource group

A resource provider that creates one or more identically configured resources or nested resources.

#### **Resource Metadata**

A resource property that contains CFN-style template metadata. See AWS::CloudFormation::Init (AWS CloudFormation User Guide)

### resource plugin

Python code that understands how to instantiate and manage a *resource*. See Heat Resource Plugins (OpenStack wiki).

### resource property

Data utilized for the instantiation of a *resource*. Can be defined statically in a *template* or passed in as *input parameters*.

### resource provider

The implementation of a particular resource type. May be a *resource plugin* or a *provider template*.

#### stack

A collection of instantiated *resources* that are defined in a single *template*.

#### stack resource

A resource provider that allows the management of a nested stack as a resource in a parent stack.

### template

An orchestration document that details everything needed to carry out an *orchestration*.

# template resource

See provider resource.

#### user data

A *resource property* that contains a user-provided data blob. User data gets passed to cloud-init to automatically configure instances at boot time. See also Nova User data documentation.

### wait condition

A *resource provider* that provides a way to communicate data or events from servers back to the orchestration engine. Most commonly used to pause the creation of the *stack* while the server is being configured.

# 3.3 Working with Templates

# 3.3.1 Template Guide

# **Heat Orchestration Template (HOT) Guide**

HOT is a template format supported by the heat, along with the other template format, i.e. the Heat CloudFormation-compatible format (CFN). This guide is targeted towards template authors and explains how to write HOT templates based on examples. A detailed specification of HOT can be found at *Heat Orchestration Template (HOT) specification*.

#### **Status**

HOT is in the process of surpassing the functionality of the CFN. This guide will be updated periodically whenever new features get implemented for HOT.

# Writing a hello world HOT template

This section gives an introduction on how to write HOT templates, starting from very basic steps and then going into more and more detail by means of examples.

# A most basic template

The most basic template you can think of may contain only a single resource definition using only predefined properties (along with the mandatory Heat template version tag). For example, the template below could be used to simply deploy a single compute instance.

```
heat_template_version: 2015-04-30

description: Simple template to deploy a single compute instance

resources:
    my_instance:
    type: OS::Nova::Server
    properties:
        key_name: my_key
        image: F18-x86_64-cfntools
        flavor: m1.small
```

Each HOT template has to include the *heat\_template\_version* key with a valid version of HOT, e.g. 2015-10-15 (see *Heat template version* for a list of all versions). While the *description* is optional, it is good practice to include some useful text that describes what users can do with the template. In case you want to provide a longer description that does not fit on a single line, you can provide multi-line text in YAML, for example:

```
description: >
  This is how you can provide a longer description
  of your template that goes over several lines.
```

The *resources* section is required and must contain at least one resource definition. In the example above, a compute instance is defined with fixed values for the key\_name, image and flavor parameters.

Note that all those elements, i.e. a key-pair with the given name, the image and the flavor have to exist in the OpenStack environment where the template is used. Typically a template is made more easily reusable, though, by defining a set of *input parameters* instead of hard-coding such values.

### **Template input parameters**

Input parameters defined in the *parameters* section of a HOT template (see also *Parameters section*) allow users to customize a template during deployment. For example, this allows for providing custom key-pair names or image IDs to be used for a deployment. From a template authors perspective, this helps to make a template more easily reusable by avoiding hardcoded assumptions.

Sticking to the example used above, it makes sense to allow users to provide their custom key-pairs, provide their own image, and to select a flavor for the compute instance. This can be achieved by extending the initial template as follows:

```
heat_template_version: 2015-04-30
description: Simple template to deploy a single compute instance
parameters:
 key_name:
    type: string
    label: Key Name
    description: Name of key-pair to be used for compute instance
  image_id:
    type: string
   label: Image ID
    description: Image to be used for compute instance
  instance_type:
    type: string
    label: Instance Type
    description: Type of instance (flavor) to be used
resources:
 my_instance:
    type: OS::Nova::Server
    properties:
      key_name: { get_param: key_name }
      image: { get_param: image_id }
      flavor: { get_param: instance_type }
```

In the example above, three input parameters have been defined that have to be provided by the user upon deployment. The fixed values for the respective resource properties have been replaced by references to the corresponding input parameters by means of the *get\_param* function (see also *Intrinsic functions*).

You can also define default values for input parameters which will be used in case the user does not provide the respective parameter during deployment. For example, the following definition for the *instance\_type* parameter would select the m1.small flavor unless specified otherwise by the user.

```
parameters:
   instance_type:
     type: string
   label: Instance Type
   description: Type of instance (flavor) to be used
   default: m1.small
```

Another option that can be specified for a parameter is to hide its value when users request information about a stack deployed from a template. This is achieved by the *hidden* attribute and useful, for example when requesting passwords as user input:

```
parameters:
   database_password:
    type: string
   label: Database Password
   description: Password to be used for database
   hidden: true
```

# Restricting user input

In some cases you might want to restrict the values of input parameters that users can supply. For example, you might know that the software running in a compute instance needs a certain amount of resources so you might want to restrict the *instance\_type* parameter introduced above. Parameters in HOT templates can be restricted by adding a *constraints* section (see also *Parameter Constraints*). For example, the following would allow only three values to be provided as input for the *instance\_type* parameter:

```
parameters:
   instance_type:
     type: string
     label: Instance Type
     description: Type of instance (flavor) to be used
     constraints:
     - allowed_values: [ m1.medium, m1.large, m1.xlarge ]
          description: Value must be one of m1.medium, m1.large or m1.xlarge.
```

The *constraints* section allows for defining a list of constraints that must all be fulfilled by user input. For example, the following list of constraints could be used to clearly specify format requirements on a password to be provided by users:

```
parameters:
   database_password:
    type: string
   label: Database Password
   description: Password to be used for database
   hidden: true
   constraints:
        - length: { min: 6, max: 8 }
        description: Password length must be between 6 and 8 characters.
        - allowed_pattern: "[a-zA-Z0-9]+"
        description: Password must consist of characters and numbers only.
        - allowed_pattern: "[A-Z]+[a-zA-Z0-9]*"
        description: Password must start with an uppercase character.
```

Note that you can define multiple constraints of the same type. Especially in the case of allowed patterns this not only allows for keeping regular expressions simple and maintainable, but also for keeping error messages to be presented to users precise.

### **Providing template outputs**

In addition to template customization through input parameters, you will typically want to provide outputs to users, which can be done in the *outputs* section of a template (see also *Outputs section*). For example, the IP address by which the instance defined in the example above can be accessed should be provided to users. Otherwise, users would have to look it up themselves. The definition for providing the IP address of the compute instance as an output is shown in the following snippet:

```
outputs:
   instance_ip:
    description: The IP address of the deployed instance
   value: { get_attr: [my_instance, first_address] }
```

Output values are typically resolved using intrinsic function such as the *get\_attr* function in the example above (see also *Intrinsic functions*).

# Writing a hello world HOT template

HOT is a new template format meant to replace the CloudFormation-compatible format (CFN) as the native format supported by the Orchestration module over time. This guide is targeted towards template authors and explains how to write HOT templates based on examples. A detailed specification of HOT can be found at *Heat Orchestration Template (HOT) specification*.

This section gives an introduction on how to write HOT templates, starting from very basic steps and then going into more and more detail by means of examples.

### A most basic template

The most basic template you can think of contains only a single resource definition using only predefined properties. For example, the template below could be used to deploy a single compute instance:

```
heat_template_version: 2015-04-30

description: Simple template to deploy a single compute instance
resources:
    my_instance:
        type: OS::Nova::Server
        properties:
        key_name: my_key
        image: ubuntu-trusty-x86_64
        flavor: m1.small
```

Each HOT template must include the heat\_template\_version key with the HOT version value, for example, 2013-05-23. Consult the *Heat template version list* for allowed values and their features.

The description key is optional, however it is good practice to include some useful text that describes what users can do with the template. In case you want to provide a longer description that does not fit on a single line, you can provide multi-line text in YAML, for example:

```
description: >
  This is how you can provide a longer description
  of your template that goes over several lines.
```

The resources section is required and must contain at least one resource definition. In the above example, a compute instance is defined with fixed values for the key\_name, image and flavor properties.

**Note:** All the defined elements (key pair, image, flavor) have to exist in the OpenStack environment where the template is used.

# Input parameters

Input parameters defined in the parameters section of a template allow users to customize a template during deployment. For example, this allows for providing custom key pair names or image IDs to be used for a deployment. From a template authors perspective, this helps to make a template more easily reusable by avoiding hardcoded assumptions.

The following example extends the previous template to provide parameters for the key pair, image and flavor properties of the resource:

```
heat_template_version: 2015-04-30
description: Simple template to deploy a single compute instance
parameters:
 key_name:
   type: string
   label: Key Name
    description: Name of key-pair to be used for compute instance
  image id:
    type: string
   label: Image ID
    description: Image to be used for compute instance
  flavor:
    type: string
    label: Instance Type
    description: Type of instance (flavor) to be used
resources:
 my_instance:
    type: OS::Nova::Server
    properties:
      key_name: { get_param: key_name }
      image: { get_param: image_id }
      flavor: { get_param: flavor }
```

Values for the three parameters must be defined by the template user during the deployment of a stack. The get\_param intrinsic function retrieves a user-specified value for a given parameter and uses this value for the associated resource property.

For more information about intrinsic functions, see *Intrinsic functions*.

# **Providing default values**

You can provide default values for parameters. If a user doesnt define a value for a parameter, the default value is used during the stack deployment. The following example defines a default value m1.small for the flavor property:

```
parameters:
    flavor:
      type: string
      label: Instance Type
      description: Flavor to be used
      default: m1.small
```

**Note:** If a template doesnt define a default value for a parameter, then the user must define the value, otherwise the stack creation will fail.

# **Hiding parameters values**

The values that a user provides when deploying a stack are available in the stack details and can be accessed by any user in the same tenant. To hide the value of a parameter, use the hidden boolean attribute of the parameter:

```
parameters:
   database_password:
    type: string
   label: Database Password
   description: Password to be used for database
   hidden: true
```

# Restricting user input

You can restrict the values of an input parameter to make sure that the user defines valid data for this parameter. The constraints property of an input parameter defines a list of constraints to apply for the parameter. The following example restricts the flavor parameter to a list of three possible values:

```
parameters:
    flavor:
        type: string
        label: Instance Type
        description: Type of instance (flavor) to be used
        constraints:
        - allowed_values: [ m1.medium, m1.large, m1.xlarge ]
              description: Value must be one of m1.medium, m1.large or m1.xlarge.
```

The following example defines multiple constraints for a password definition:

```
parameters:
   database_password:
    type: string
   label: Database Password
   description: Password to be used for database
   hidden: true
   constraints:
        - length: { min: 6, max: 8 }
        description: Password length must be between 6 and 8 characters.
        - allowed_pattern: "[a-zA-Z0-9]+"
        description: Password must consist of characters and numbers only.
        - allowed_pattern: "[A-Z]+[a-zA-Z0-9]*"
        description: Password must start with an uppercase character.
```

The list of supported constraints is available in the *Parameter Constraints* section.

**Note:** You can define multiple constraints of the same type. Especially in the case of allowed patterns this not only allows for keeping regular expressions simple and maintainable, but also for keeping error messages to be presented to users precise.

### **Template outputs**

In addition to template customization through input parameters, you can provide information about the resources created during the stack deployment to the users in the outputs section of a template. In the following example the output section provides the IP address of the my\_instance resource:

```
outputs:
   instance_ip:
    description: The IP address of the deployed instance
   value: { get_attr: [my_instance, first_address] }
```

**Note:** Output values are typically resolved using intrinsic function such as the get\_attr. See *Intrinsic functions* for more information about intrinsic functions..

See *Outputs section* for more information about the outputs section.

#### **Guideline for features**

Here are guideline for features:

# **Multi-Clouds support**

Start from Stein release (version 12.0.0), Heat support multi-clouds orchestration. This document means to provide guideline for how to use multi-clouds features, and whats the environment requirement.

**Note:** If you like to create a stack in multi-region environment, you dont need this feature at all. all you need to do is provide *region\_name* under *context* property for *OS::Heat::Stack*. If you like to see information on how to provide SSL support for your multi-region environment, you can jump to *Use CA cert (Optional)*.

# Requirements

- Barbican service For better security concerns, multi-cloud orchestration feature depends on Barbican service. So you have to make sure Barbican service is ready in your environment before you use this feature.
- Access to remote Orchestration service Before you run your multi-cloud template. Make sure youre able to access to remote Orchestration service with correct endpoint information, legal access right, and ability to access to the remote site KeyStone, and Orchestration service API endpoint from local site. You need to make sure local Orchestration service is able to trigger and complete necessary API calls from local site to remote site. So we can complete stack actions without facing any access error.
- Template complete resources/functions compatibility In your Orchestration template, you might want to use all kind of template functions or resource types as your template version and your Orchestration service allows. But please aware that once you plan to use Orchestration services across multiple OpenStack clouds, you have to also consider the compatibility. Make sure the template version and resource types are ready to use before you ask remote site to run it. If you accidentally provide wrong template version (which not provided in remote site), you will get error message from remote site which prevent you from actually create remote resources. But its even better if we can just find such an error earlier.

# **Prepare**

First of all, you need to put your remote cloud credential in a Barbican secret. To build your own multiclouds stack, you need to build a Barbican secret first with most information for remote endpoint information.

# **Gathering credential information**

Before we start generating secret, lets talk about what credential format we need. credential is a JSON format string contains two keys auth\_type, and auth. auth\_type, and auth following auth plugin loader rules from Keystone. You can find plugin options and authentication plugins in keystoneauth documents.

• auth\_type - auth\_type is a string for plugin name. Allows value like *v3applicationcredential*, password, *v3oidcclientcredentials*, etc. You need to provide available plugins <plugin-options.html#available-plugins>.

• auth - auth is a dictionary contains all parameters for plugins to perform authentication. You can find all valid parameter references from available plugins or get to all class path from plugin names for more detail allowed value or trace plugin class from there.

As you can tell, all allowed authentication plugins for credentials follows plugins keystoneauth rules. So once new change in keystoneauth, it will also directly reflect credentials too. Actually we just call keystoneauth to get plugin loader for remote authentication plugins. So keep an eye on keystoneauth if youre using this feature.

# Validate your credential

Now you have all your credential information ready, try to validate first if you can. You can either directly test them via config, via CLI, or via keystoneauth sessions.

#### build credential secret

Once youre sure its valid, we can start building the secret out. To build a secret you just have to follow the standard Barbican CLI or API to store your secret.

The local site will read this secret to perform stack actions in remote site. Lets give a quick example here: Said you have two OpenStack cloud site A and site B. If you need to control site B from site A, make sure you have a secret with site Bs access information in site A. If you also like to control site A from site B, make sure you have a secret with site As access information in site B.

```
openstack secret store -n appcred --payload '{"auth_type":

→"v3applicationcredential", "auth": {"auth_url": "{Keystone_URL}",

→"application_credential_id": "{ID}", "application_credential_secret": "

→{SECRET}"}}'
```

**Note:** One common error for JSON format is to use single quote() instead of double quote () inner your JSON schema.

#### Create remote stacks

Now, you have a secret id generated for your Barbican secret. Use that id as input for template.

To create a remote stack, you can simply use an OS::Heat::Stack resource in your template.

In resource properties, provide *credential\_secret\_id* (Barbican secret ID from the secret we just builded for credential) under *context* property.

Here is an template example for you:

```
heat_template_version: rocky

resources:
    stack_in_remote_cloud:
    type: OS::Heat::Stack
    properties:
```

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```
context:
    credential_secret_id: {$Your_Secret_ID}
template: { get_file: "remote-app.yaml" }
```

And thats all you need to do. The rest looks the same as usual.

Local Heat will read that secret, parse the credential information out, replace current authentication plugin in context, and make remote calls.

Heat will not store your credential information anywhere. so your secret security will remains within Barbican. That means if you wish to change your credential or make sure other people cant access to it. All you need to do is to update your Barbican secret or strong the security for it. But aware of this. If you plan to switch the credential content, make sure that wont affect resources/stacks in remote site. So do such actions with super care.

# **Use CA cert (Optional)**

For production clouds, its very important to have SSL support. Here we provide CA cert method for your SSL access. If you wish to use that, use *ca\_cert* under *context* property. Which *ca\_cert* is the contents of a CA Certificate file that can be used to verify a remote cloud or regions server certificate. Or you can use *insecure* (a boolean option) under *context* property if you like to use insecure mode (For security concerns, dont do it!) and you dont want to use CA cert.

Here is an example for you:

```
heat_template_version: rocky

resources:
    stack_in_remote_cloud:
    type: OS::Heat::Stack
    properties:
        context:
        credential_secret_id: {$Your_Secret_ID}
        ca_cert: {$Contents of a CA cert}
        template: { get_file: "remote-app.yaml" }
```

**Note:** If insecure flag is on, ca\_cert will be ignored.

### **Heat Orchestration Template (HOT) specification**

HOT is a new template format meant to replace the Heat CloudFormation-compatible format (CFN) as the native format supported by the Heat over time. This specification explains in detail all elements of the HOT template format. An example driven guide to writing HOT templates can be found at *Heat Orchestration Template (HOT) Guide*.

#### **Status**

HOT is considered reliable, supported, and standardized as of our Icehouse (April 2014) release. The Heat core team may make improvements to the standard, which very likely would be backward compatible. The template format is also versioned. Since Juno release, Heat supports multiple different versions of the HOT specification.

### **Template structure**

HOT templates are defined in YAML and follow the structure outlined below.

```
heat_template_version: 2016-10-14

description:
    # a description of the template

parameter_groups:
    # a declaration of input parameter groups and order

parameters:
    # declaration of input parameters

resources:
    # declaration of template resources

outputs:
    # declaration of output parameters

conditions:
    # declaration of conditions
```

#### heat template version

This key with value 2013-05-23 (or a later date) indicates that the YAML document is a HOT template of the specified version.

### description

This optional key allows for giving a description of the template, or the workload that can be deployed using the template.

## parameter\_groups

This section allows for specifying how the input parameters should be grouped and the order to provide the parameters in. This section is optional and can be omitted when necessary.

# parameters

This section allows for specifying input parameters that have to be provided when instantiating the template. The section is optional and can be omitted when no input is required.

### resources

This section contains the declaration of the single resources of the template. This section with at least one resource should be defined in any HOT template, or the template would not really do anything when being instantiated.

# outputs

This section allows for specifying output parameters available to users once the template has been instantiated. This section is optional and can be omitted when no output values are required.

### conditions

This optional section includes statements which can be used to restrict when a resource is created or when a property is defined. They can be associated with resources and resource properties in the resources section, also can be associated with outputs in the outputs sections of a template.

Note: Support for this section is added in the Newton version.

# **Heat template version**

The value of heat\_template\_version tells Heat not only the format of the template but also features that will be validated and supported. Beginning with the Newton release, the version can be either the date of the Heat release or the code name of the Heat release. Heat currently supports the following values for the heat\_template\_version key:

#### 2013-05-23

The key with value 2013-05-23 indicates that the YAML document is a HOT template and it may contain features implemented until the Icehouse release. This version supports the following functions (some are back ported to this version):

```
get_attr
get_file
get_param
get_resource
list_join
resource_facade
str_replace
Fn::Base64
Fn::GetAZs
Fn::Join
Fn::MemberListToMap
Fn::Replace
Fn::ResourceFacade
Fn::Select
Fn::Split
Ref
```

#### 2014-10-16

The key with value 2014–10–16 indicates that the YAML document is a HOT template and it may contain features added and/or removed up until the Juno release. This version removes most CFN functions that were supported in the Icehouse release, i.e. the 2013–05–23 version. So the supported functions now are:

```
get_attr
get_file
get_param
get_resource
list_join
resource_facade
str_replace
Fn::Select
```

### 2015-04-30

The key with value 2015-04-30 indicates that the YAML document is a HOT template and it may contain features added and/or removed up until the Kilo release. This version adds the repeat function. So the complete list of supported functions is:

```
get_attr
get_file
get_param
get_resource
list_join
repeat
digest
resource_facade
str_replace
Fn::Select
```

### 2015-10-15

The key with value 2015-10-15 indicates that the YAML document is a HOT template and it may contain features added and/or removed up until the Liberty release. This version removes the *Fn::Select* function, path based get\_attr/get\_param references should be used instead. Moreover get\_attr since this version returns dict of all attributes for the given resource excluding *show* attribute, if theres no <attribute name> specified, e.g. { get\_attr: [<resource name>]}. This version also adds the str\_split function and support for passing multiple lists to the existing list\_join function. The complete list of supported functions is:

```
get_attr
get_file
get_param
get_resource
list_join
```

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```
repeat
digest
resource_facade
str_replace
str_split
```

### 2016-04-08

The key with value 2016-04-08 indicates that the YAML document is a HOT template and it may contain features added and/or removed up until the Mitaka release. This version also adds the map\_merge function which can be used to merge the contents of maps. The complete list of supported functions is:

```
digest
get_attr
get_file
get_param
get_resource
list_join
map_merge
repeat
resource_facade
str_replace
str_split
```

# 2016-10-14 | newton

The key with value 2016-10-14 or newton indicates that the YAML document is a HOT template and it may contain features added and/or removed up until the Newton release. This version adds the yaql function which can be used for evaluation of complex expressions, the map\_replace function that can do key/value replacements on a mapping, and the if function which can be used to return corresponding value based on condition evaluation. The complete list of supported functions is:

```
digest
get_attr
get_file
get_param
get_resource
list_join
map_merge
map_replace
repeat
resource_facade
str_replace
str_split
yaql
if
```

This version adds equals condition function which can be used to compare whether two values are equal, the not condition function which acts as a NOT operator, the and condition function which acts as an AND operator to evaluate all the specified conditions, the or condition function which acts as an OR operator to evaluate all the specified conditions. The complete list of supported condition functions is:

```
equals
get_param
not
and
or
```

# 2017-02-24 | ocata

The key with value 2017-02-24 or ocata indicates that the YAML document is a HOT template and it may contain features added and/or removed up until the Ocata release. This version adds the str\_replace\_strict function which raises errors for missing params and the filter function which filters out values from lists. The complete list of supported functions is:

```
digest
filter
get_attr
get_file
get_param
get_resource
list_join
map_merge
map_replace
repeat
resource_facade
str_replace
str_replace
str_replace_strict
str_split
yaql
if
```

The complete list of supported condition functions is:

```
equals
get_param
not
and
or
```

# 2017-09-01 | pike

The key with value 2017-09-01 or pike indicates that the YAML document is a HOT template and it may contain features added and/or removed up until the Pike release. This version adds the make\_url function for assembling URLs, the list\_concat function for combining multiple lists, the list\_concat\_unique function for combining multiple lists without repeating items, the string\_replace\_vstrict function which raises errors for missing and empty params, and the contains function which checks whether specific value is in a sequence. The complete list of supported functions is:

```
digest
filter
get_attr
get_file
get_param
get_resource
list_join
make_url
list_concat
list_concat
list_concat
resource
map_merge
map_merge
map_replace
repeat
resource_facade
str_replace
str_replace
str_replace_strict
str_replace_vstrict
str_split
yaql
if
```

We support yaql and contains as condition functions in this version. The complete list of supported condition functions is:

```
equals
get_param
not
and
or
yaql
contains
```

# 2018-03-02 | queens

The key with value 2018-03-02 or queens indicates that the YAML document is a HOT template and it may contain features added and/or removed up until the Queens release. The complete list of supported functions is:

```
digest
filter
get_attr
get_file
get_param
get_resource
list_join
make_url
list_concat
list_concat
list_concat
resource
ap_merge
map_merge
map_replace
repeat
resource_facade
str_replace
str_replace_strict
str_replace_vstrict
str_split
yaql
if
```

The complete list of supported condition functions is:

```
equals
get_param
not
and
or
yaql
contains
```

### 2018-08-31 | rocky

The key with value 2018-08-31 or rocky indicates that the YAML document is a HOT template and it may contain features added and/or removed up until the Rocky release. The complete list of supported functions is:

```
digest

filter

get_attr

get_file

get_param

get_resource

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```

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```
list_join
make_url
list_concat
list_concat_unique
contains
map_merge
map_replace
repeat
resource_facade
str_replace
str_replace_strict
str_replace_vstrict
str_replace_vstrict
str_split
yaql
if
```

The complete list of supported condition functions is:

```
equals
get_param
not
and
or
yaql
contains
```

### 2021-04-16 | wallaby

The key with value 2021-04-16 or wallaby indicates that the YAML document is a HOT template and it may contain features added and/or removed up until the Wallaby release.

This version adds a 2-argument variant of the if function. When the condition is false and no third argument is supplied, the entire enclosing item (which may be e.g. a list item, a key-value pair in a dict, or a property value) will be elided. This allows for e.g. conditional definition of properties while keeping the default value when the condition is false.

The complete list of supported functions is:

```
digest
filter
get_attr
get_file
get_param
get_resource
list_join
make_url
list_concat
list_concat
contains
```

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```
map_merge
map_replace
repeat
resource_facade
str_replace
str_replace_strict
str_replace_vstrict
str_split
yaql
if
```

The complete list of supported condition functions is:

```
equals
get_param
not
and
or
yaql
contains
```

### Parameter groups section

The parameter\_groups section allows for specifying how the input parameters should be grouped and the order to provide the parameters in. These groups are typically used to describe expected behavior for downstream user interfaces.

These groups are specified in a list with each group containing a list of associated parameters. The lists are used to denote the expected order of the parameters. Each parameter should be associated to a specific group only once using the parameter name to bind it to a defined parameter in the parameters section.

```
parameter_groups:
- label: <human-readable label of parameter group>
  description: <description of the parameter group>
  parameters:
- <param name>
- <param name>
```

# label

A human-readable label that defines the associated group of parameters.

### description

This attribute allows for giving a human-readable description of the parameter group.

#### parameters

A list of parameters associated with this parameter group.

# param name

The name of the parameter that is defined in the associated parameters section.

#### **Parameters section**

The parameters section allows for specifying input parameters that have to be provided when instantiating the template. Such parameters are typically used to customize each deployment (e.g. by setting custom user names or passwords) or for binding to environment-specifics like certain images.

Each parameter is specified in a separated nested block with the name of the parameters defined in the first line and additional attributes such as type or default value defined as nested elements.

```
parameters:
    <param name>:
        type: <string | number | json | comma_delimited_list | boolean>
        label: <human-readable name of the parameter>
        description: <description of the parameter>
        default: <default value for parameter>
        hidden: <true | false>
        constraints:
        <parameter constraints>
        immutable: <true | false>
        tags: <list of parameter categories>
```

#### param name

The name of the parameter.

### type

The type of the parameter. Supported types are string, number, comma\_delimited\_list, json and boolean. This attribute is required.

### label

A human readable name for the parameter. This attribute is optional.

# description

A human readable description for the parameter. This attribute is optional.

#### default

A default value for the parameter. This value is used if the user doesnt specify his own value during deployment. This attribute is optional.

# hidden

Defines whether the parameters should be hidden when a user requests information about a stack created from the template. This attribute can be used to hide passwords specified as parameters.

This attribute is optional and defaults to false.

#### constraints

A list of constraints to apply. The constraints are validated by the Orchestration engine when a user deploys a stack. The stack creation fails if the parameter value doesnt comply to the constraints. This attribute is optional.

# immutable

Defines whether the parameter is updatable. Stack update fails, if this is set to true and the parameter value is changed. This attribute is optional and defaults to false.

#### tags

A list of strings to specify the category of a parameter. This value is used to categorize a parameter so that users can group the parameters. This attribute is optional.

The table below describes all currently supported types with examples:

| Туре     | Description   | Examples  |
|----------|---|---|
| string   | A literal string.   | String param  |
| number   | An integer or float.  | 2; 0.2  |
| comma_de | An array of literal strings that are separated by commas. The total number of strings should be one more than the total number of commas. | [one, two]; one, two;<br>Note: one, two returns<br>[one, two] |
| json     | A JSON-formatted map or list.   | {key: value}  |
| boolean  | Boolean type value, which can be equal t, true, on, y, yes, or 1 for true value and f, false, off, n, no, or 0 for false value.           | on; n   |

The following example shows a minimalistic definition of two parameters

```
parameters:
    user_name:
        type: string
        label: User Name
        description: User name to be configured for the application
    port_number:
        type: number
        label: Port Number
        description: Port number to be configured for the web server
```

**Note:** The description and the label are optional, but defining these attributes is good practice to provide useful information about the role of the parameter to the user.

# **Parameter Constraints**

The constraints block of a parameter definition defines additional validation constraints that apply to the value of the parameter. The parameter values provided by a user are validated against the constraints at instantiation time. The constraints are defined as a list with the following syntax

```
constraints:
   - <constraint type>: <constraint definition>
   description: <constraint description>
```

# constraint type

Type of constraint to apply. The set of currently supported constraints is given below.

# constraint definition

The actual constraint, depending on the constraint type. The concrete syntax for each constraint type is given below.

# description

A description of the constraint. The text is presented to the user when the value he defines violates the constraint. If omitted, a default validation message is presented to the user. This attribute is optional.

The following example shows the definition of a string parameter with two constraints. Note that while the descriptions for each constraint are optional, it is good practice to provide concrete descriptions to present useful messages to the user at deployment time.

```
parameters:
    user_name:
        type: string
        label: User Name
        description: User name to be configured for the application
        constraints:
        - length: { min: 6, max: 8 }
        description: User name must be between 6 and 8 characters
        - allowed_pattern: "[A-Z]+[a-zA-Z0-9]*"
        description: User name must start with an uppercase character
```

**Note:** While the descriptions for each constraint are optional, it is good practice to provide concrete descriptions so useful messages can be presented to the user at deployment time.

The following sections list the supported types of parameter constraints, along with the concrete syntax for each type.

# length

The length constraint applies to parameters of type string, comma\_delimited\_list and json.

It defines a lower and upper limit for the length of the string value or list/map collection.

The syntax of the length constraint is

```
length: { min: <lower limit>, max: <upper limit> }
```

It is possible to define a length constraint with only a lower limit or an upper limit. However, at least one of min or max must be specified.

# range

The range constraint applies to parameters of type number. It defines a lower and upper limit for the numeric value of the parameter.

The syntax of the range constraint is

```
range: { min: <lower limit>, max: <upper limit> }
```

It is possible to define a range constraint with only a lower limit or an upper limit. However, at least one of min or max must be specified.

The minimum and maximum boundaries are included in the range. For example, the following range constraint would allow for all numeric values between 0 and 10

```
range: { min: 0, max: 10 }
```

#### modulo

The modulo constraint applies to parameters of type number. The value is valid if it is a multiple of step, starting with offset.

The syntax of the modulo constraint is

```
modulo: { step: <step>, offset: <offset> }
```

Both step and offset must be specified.

For example, the following modulo constraint would only allow for odd numbers

```
modulo: { step: 2, offset: 1 }
```

## allowed values

The allowed\_values constraint applies to parameters of type string or number. It specifies a set of possible values for a parameter. At deployment time, the user-provided value for the respective parameter must match one of the elements of the list.

The syntax of the allowed\_values constraint is

```
allowed_values: [ <value>, <value>, ... ]
```

Alternatively, the following YAML list notation can be used

```
allowed_values:
    - <value>
    - <value>
    - ...
```

For example

```
parameters:
  instance_type:
    type: string
  label: Instance Type
  description: Instance type for compute instances
  constraints:
    - allowed_values:
    - m1.small
    - m1.medium
    - m1.large
```

## allowed pattern

The allowed\_pattern constraint applies to parameters of type string. It specifies a regular expression against which a user-provided parameter value must evaluate at deployment.

The syntax of the allowed\_pattern constraint is

```
allowed_pattern: <regular expression>
```

### For example

```
parameters:
    user_name:
        type: string
        label: User Name
        description: User name to be configured for the application
        constraints:
        - allowed_pattern: "[A-Z]+[a-zA-Z0-9]*"
        description: User name must start with an uppercase character
```

## custom\_constraint

The custom\_constraint constraint adds an extra step of validation, generally to check that the specified resource exists in the backend. Custom constraints get implemented by plug-ins and can provide any kind of advanced constraint validation logic.

The syntax of the custom\_constraint constraint is

```
custom_constraint: <name>
```

The name attribute specifies the concrete type of custom constraint. It corresponds to the name under which the respective validation plugin has been registered in the Orchestration engine.

For example

```
parameters:
   key_name
   type: string
   description: SSH key pair
   constraints:
        - custom_constraint: nova.keypair
```

The following section lists the custom constraints and the plug-ins that support them.

| Name               | Plug-in  |
|--------------------|--|
| barbican.container | heat.engine.clients.os.barbican:ContainerConstraint  |
| barbican.secret    | heat.engine.clients.os.barbican:SecretConstraint     |
| blazar.reservation | heat.engine.clients.os.blazar:ReservationConstraint  |
| cinder.backup      | heat.engine.clients.os.cinder:VolumeBackupConstraint |
| cinder.qos_specs   | heat.engine.clients.os.cinder:QoSSpecsConstraint     |

Table 1 – continued from previous page

|                            | Table 1 – continued from previous page   |
|----------------------------|--|
| Name                       | Plug-in  |
| cinder.snapshot            | heat.engine.clients.os.cinder:VolumeSnapshotConstraint                             |
| cinder.volume              | heat.engine.clients.os.cinder:VolumeConstraint                                     |
| cinder.vtype               | heat.engine.clients.os.cinder:VolumeTypeConstraint                                 |
| cron_expression            | heat.engine.constraint.common_constraints:CRONExpressionConstraint                 |
| designate.zone             | heat.engine.clients.os.designate:DesignateZoneConstraint                           |
| dns_domain                 | heat.engine.constraint.common_constraints:DNSDomainConstraint                      |
| dns_name                   | heat.engine.constraint.common_constraints:DNSNameConstraint                        |
| expiration                 | heat.engine.constraint.common_constraints:ExpirationConstraint                     |
| glance.image               | heat.engine.clients.os.glance:ImageConstraint                                      |
| ip_addr                    | heat.engine.constraint.common_constraints:IPConstraint                             |
| ip_or_cidr                 | heat.engine.constraint.common_constraints:IPCIDRConstraint                         |
| ironic.node                | heat.engine.clients.os.ironic:NodeConstraint                                       |
| ironic.portgroup           | heat.engine.clients.os.ironic:PortGroupConstraint                                  |
| iso_8601                   | heat.engine.constraint.common_constraints:ISO8601Constraint                        |
| keystone.domain            | $heat.engine.clients.os.keystone\_keystone\_constraints: KeystoneDomainConstraint$ |
| keystone.group             | heat.engine.clients.os.keystone.keystone_constraints:KeystoneGroupConstraint       |
| keystone.project           | heat.engine.clients.os.keystone.keystone_constraints:KeystoneProjectConstraint     |
| keystone.region            | heat.engine.clients.os.keystone.keystone_constraints:KeystoneRegionConstraint      |
| keystone.role              | heat.engine.clients.os.keystone.keystone_constraints:KeystoneRoleConstraint        |
| keystone.service           | heat.engine.clients.os.keystone.keystone_constraints:KeystoneServiceConstraint     |
| keystone.user              | heat.engine.clients.os.keystone.keystone_constraints:KeystoneUserConstraint        |
| mac_addr                   | heat.engine.constraint.common_constraints:MACConstraint                            |
| magnum.cluster_template    | heat.engine.clients.os.magnum:ClusterTemplateConstraint                            |
| manila.share_network       | heat.engine.clients.os.manila:ManilaShareNetworkConstraint                         |
| manila.share_snapshot      | heat.engine.clients.os.manila:ManilaShareSnapshotConstraint                        |
| manila.share_type          | heat.engine.clients.os.manila:ManilaShareTypeConstraint                            |
| mistral.workflow           | heat.engine.clients.os.mistral:WorkflowConstraint                                  |
| monasca.notification       | heat.engine.clients.os.monasca:MonascaNotificationConstraint                       |
| net_cidr                   | heat.engine.constraint.common_constraints:CIDRConstraint                           |
| neutron.address_scope      | heat.engine.clients.os.neutron.neutron_constraints:AddressScopeConstraint          |
| neutron.flow_classifier    | $heat.engine.clients.os.neutron\_constraints: Flow Classifier Constraint$          |
| neutron.lb.provider        | $heat.engine.clients.os.neutron\_constraints: LBaas V1 Provider Constraint$        |
| neutron.lbaas.listener     | $heat.engine.clients.os.neutron.lbaas\_constraints: Listener Constraint$           |
| neutron.lbaas.loadbalancer | $heat.engine.clients.os.neutron.lbaas\_constraints: Loadbalancer Constraint$       |
| neutron.lbaas.pool         | $heat.engine.clients.os.neutron.lbaas\_constraints: Pool Constraint$               |
| neutron.lbaas.provider     | heat.engine.clients.os.neutron.lbaas_constraints:LBaasV2ProviderConstraint         |
| neutron.network            | $heat.engine.clients.os.neutron\_constraints: Network Constraint$                  |
| neutron.port               | heat.engine.clients.os.neutron_constraints:PortConstraint                          |
| neutron.port_pair          | $heat.engine.clients.os.neutron\_constraints: PortPairConstraint$                  |
| neutron.port_pair_group    | $heat.engine.clients.os.neutron\_constraints: PortPairGroupConstraint$             |
| neutron.qos_policy         | $heat.engine.clients.os.neutron\_constraints: QoSPolicyConstraint\\$               |
| neutron.router             | heat.engine.clients.os.neutron.neutron_constraints:RouterConstraint                |
| neutron.security_group     | $heat.engine.clients.os.neutron\_constraints: Security Group Constraint$           |
| neutron.segment            | heat.engine.clients.os.openstacksdk:SegmentConstraint                              |
| neutron.subnet             | $heat.engine.clients.os.neutron\_constraints: Subnet Constraint$                   |
| neutron.subnetpool         | heat.engine.clients.os.neutron.neutron_constraints:SubnetPoolConstraint            |
| neutron.taas.tap_flow      | $heat.engine.clients.os.neutron.taas\_constraints: Tap Flow Constraint$            |
| neutron.taas.tap_service   | $heat.engine.clients.os.neutron.taas\_constraints: Tap Service Constraint$         |
|                            | continues on port page   |

Table 1 – continued from previous page

| Name                    | Plug-in   |
|-------------------------|---|
| nova.flavor             | heat.engine.clients.os.nova:FlavorConstraint                        |
| nova.host               | heat.engine.clients.os.nova:HostConstraint                          |
| nova.keypair            | heat.engine.clients.os.nova:KeypairConstraint                       |
| nova.network            | heat.engine.constraint.common_constraints:TestConstraintDelay       |
| nova.server             | heat.engine.clients.os.nova:ServerConstraint                        |
| octavia.flavor          | heat.engine.clients.os.octavia:FlavorConstraint                     |
| octavia.flavorprofile   | heat.engine.clients.os.octavia:FlavorProfileConstraint              |
| octavia.17policy        | heat.engine.clients.os.octavia:L7PolicyConstraint                   |
| octavia.listener        | heat.engine.clients.os.octavia:ListenerConstraint                   |
| octavia.loadbalancer    | heat.engine.clients.os.octavia:LoadbalancerConstraint               |
| octavia.pool            | heat.engine.clients.os.octavia:PoolConstraint                       |
| rel_dns_name            | heat.engine.constraint.common_constraints:RelativeDNSNameConstraint |
| sahara.cluster          | heat.engine.clients.os.sahara:ClusterConstraint                     |
| sahara.cluster_template | heat.engine.clients.os.sahara:ClusterTemplateConstraint             |
| sahara.data_source      | heat.engine.clients.os.sahara:DataSourceConstraint                  |
| sahara.image            | heat.engine.clients.os.sahara:ImageConstraint                       |
| sahara.job_binary       | heat.engine.clients.os.sahara:JobBinaryConstraint                   |
| sahara.job_type         | heat.engine.clients.os.sahara:JobTypeConstraint                     |
| sahara.plugin           | heat.engine.clients.os.sahara:PluginConstraint                      |
| senlin.cluster          | heat.engine.clients.os.senlin:ClusterConstraint                     |
| senlin.policy           | heat.engine.clients.os.senlin:PolicyConstraint                      |
| senlin.policy_type      | heat.engine.clients.os.senlin:PolicyTypeConstraint                  |
| senlin.profile          | heat.engine.clients.os.senlin:ProfileConstraint                     |
| senlin.profile_type     | heat.engine.clients.os.senlin:ProfileTypeConstraint                 |
| test_constr             | heat.engine.constraint.common_constraints:TestConstraintDelay       |
| timezone                | heat.engine.constraint.common_constraints:TimezoneConstraint        |
| trove.flavor            | heat.engine.clients.os.trove:FlavorConstraint                       |
| zaqar.queue             | heat.engine.clients.os.zaqar:QueueConstraint                        |

# **Pseudo parameters**

In addition to parameters defined by a template author, Heat also creates three parameters for every stack that allow referential access to the stacks name, stacks identifier and projects identifier. These parameters are named OS::stack\_name for the stack name, OS::stack\_id for the stack identifier and OS::project\_id for the project identifier. These values are accessible via the <code>get\_param</code> intrinsic function, just like user-defined parameters.

**Note:** OS::project\_id is available since 2015.1 (Kilo).

#### Resources section

The resources section defines actual resources that make up a stack deployed from the HOT template (for instance compute instances, networks, storage volumes).

Each resource is defined as a separate block in the resources section with the following syntax

#### resource ID

A resource ID which must be unique within the resources section of the template.

# type

The resource type, such as OS::Nova::Server or OS::Neutron::Port. This attribute is required.

## properties

A list of resource-specific properties. The property value can be provided in place, or via a function (see *Intrinsic functions*). This section is optional.

#### metadata

Resource-specific metadata. This section is optional.

#### depends on

Dependencies of the resource on one or more resources of the template. See *Resource dependencies* for details. This attribute is optional.

## update\_policy

Update policy for the resource, in the form of a nested dictionary. Whether update policies are supported and what the exact semantics are depends on the type of the current resource. This attribute is optional.

### deletion\_policy

Deletion policy for the resource. The allowed deletion policies are Delete, Retain, and Snapshot. Beginning with heat\_template\_version 2016-10-14, the lowercase equivalents delete, retain, and snapshot are also allowed. This attribute is optional; the default policy is to delete the physical resource when deleting a resource from the stack.

#### external\_id

Allows for specifying the resource\_id for an existing external (to the stack) resource. External resources can not depend on other resources, but we allow other resources depend on external resource. This attribute is optional. Note: when this is specified, properties will not be used for building the resource and the resource is not managed by Heat. This is not possible to update that attribute. Also resource wont be deleted by heat when stack is deleted.

#### condition

Condition for the resource. Which decides whether to create the resource or not. This attribute is optional.

Note: Support condition for resource is added in the Newton version.

Depending on the type of resource, the resource block might include more resource specific data.

All resource types that can be used in CFN templates can also be used in HOT templates, adapted to the YAML structure as outlined above.

The following example demonstrates the definition of a simple compute resource with some fixed property values

```
resources:
    my_instance:
    type: OS::Nova::Server
    properties:
       flavor: m1.small
       image: F18-x86_64-cfntools
```

## **Resource dependencies**

The depends\_on attribute of a resource defines a dependency between this resource and one or more other resources.

If a resource depends on just one other resource, the ID of the other resource is specified as string of the depends\_on attribute, as shown in the following example

```
resources:
    server1:
        type: OS::Nova::Server
        depends_on: server2

    server2:
        type: OS::Nova::Server
```

If a resource depends on more than one other resources, the value of the depends\_on attribute is specified as a list of resource IDs, as shown in the following example

```
resources:
    server1:
        type: OS::Nova::Server
        depends_on: [ server2, server3 ]

    server2:
        type: OS::Nova::Server

    server3:
        type: OS::Nova::Server
```

## **Outputs section**

The outputs section defines output parameters that should be available to the user after a stack has been created. This would be, for example, parameters such as IP addresses of deployed instances, or URLs of web applications deployed as part of a stack.

Each output parameter is defined as a separate block within the outputs section according to the following syntax

```
outputs:
    <parameter name>:
      description: <description>
      value: <parameter value>
      condition: <condition name or expression or boolean>
```

#### parameter name

The output parameter name, which must be unique within the outputs section of a template.

## description

A short description of the output parameter. This attribute is optional.

## parameter value

The value of the output parameter. This value is usually resolved by means of a function. See *Intrinsic functions* for details about the functions. This attribute is required.

#### condition

To conditionally define an output value. None value will be shown if the condition is False. This attribute is optional.

Note: Support condition for output is added in the Newton version.

The example below shows how the IP address of a compute resource can be defined as an output parameter

```
outputs:
  instance_ip:
    description: IP address of the deployed compute instance
    value: { get_attr: [my_instance, first_address] }
```

### **Conditions section**

The conditions section defines one or more conditions which are evaluated based on input parameter values provided when a user creates or updates a stack. The condition can be associated with resources, resource properties and outputs. For example, based on the result of a condition, user can conditionally create resources, user can conditionally set different values of properties, and user can conditionally give outputs of a stack.

The conditions section is defined with the following syntax

```
conditions:
    <condition name1>: {expression1}
    <condition name2>: {expression2}
    ...
```

#### condition name

The condition name, which must be unique within the conditions section of a template.

## expression

The expression which is expected to return True or False. Usually, the condition functions can be used as expression to define conditions:

```
equals
get_param
not
and
or
yaql
```

Note: In condition functions, you can reference a value from an input parameter, but you cannot reference resource or its attribute. We support referencing other conditions (by condition name) in condition functions. We support yaql as condition function in the Pike version.

An example of conditions section definition

```
conditions:
  cd1: True
  cd2:
    get_param: param1
  cd3:
    equals:
    - get_param: param2
  cd4:
    not:
      equals:
      - get_param: param3
  cd5:
    and:
     equals:
      - get_param: env_type
    - not:
        equals:
        - get_param: zone
  cd6:
    or:
    - equals:
      - get_param: zone
     equals:
      - get_param: zone
  cd7:
    not: cd4
```

The example below shows how to associate condition with resources

```
parameters:
    env_type:
        default: test
        type: string
conditions:
    create_prod_res: {equals : [{get_param: env_type}, "prod"]}
resources:
    volume:
        type: OS::Cinder::Volume
        condition: create_prod_res
        properties:
        size: 1
```

The create\_prod\_res condition evaluates to true if the env\_type parameter is equal to prod. In the above sample template, the volume resource is associated with the create\_prod\_res condition. Therefore, the volume resource is created only if the env\_type is equal to prod.

The example below shows how to conditionally define an output

```
outputs:
  vol_size:
  value: {get_attr: [my_volume, size]}
  condition: create_prod_res
```

In the above sample template, the vol\_size output is associated with the create\_prod\_res condition. Therefore, the vol\_size output is given corresponding value only if the env\_type is equal to prod, otherwise the value of the output is None.

#### Intrinsic functions

HOT provides a set of intrinsic functions that can be used inside templates to perform specific tasks, such as getting the value of a resource attribute at runtime. The following section describes the role and syntax of the intrinsic functions.

Note: these functions can only be used within the properties section of each resource or in the outputs section.

# get\_attr

The get\_attr function references an attribute of a resource. The attribute value is resolved at runtime using the resource instance created from the respective resource definition.

Path based attribute referencing using keys or indexes requires heat\_template\_version 2014-10-16 or higher.

The syntax of the get\_attr function is

```
get_attr:
    - <resource name>
    - <attribute name>
    - <key/index 1> (optional)
    - <key/index 2> (optional)
    - <...</pre>
```

#### resource name

The resource name for which the attribute needs to be resolved.

The resource name must exist in the resources section of the template.

## attribute name

The attribute name to be resolved. If the attribute returns a complex data structure such as a list or a map, then subsequent keys or indexes can be specified. These additional parameters are used to navigate the data structure to return the desired value.

The following example demonstrates how to use the get\_attr function:

```
resources:
    my_instance:
        type: OS::Nova::Server
    # ...

outputs:
    instance_ip:
        description: IP address of the deployed compute instance
        value: { get_attr: [my_instance, first_address] }
    instance_private_ip:
        description: Private IP address of the deployed compute instance
        value: { get_attr: [my_instance, networks, private, 0] }
```

In this example, if the networks attribute contained the following data:

```
{"public": ["2001:0db8:0000:0000:0000:ff00:0042:8329", "1.2.3.4"], "private": ["10.0.0.1"]}
```

then the value of get\_attr function would resolve to 10.0.0.1 (first item of the private entry in the networks map).

From heat\_template\_version: 2015-10-15 <attribute\_name> is optional and if <attribute\_name> is not specified, get\_attr returns dict of all attributes for the given resource excluding *show* attribute. In this case syntax would be next:

```
get_attr:
    - <resource_name>
```

# get\_file

The get\_file function returns the content of a file into the template. It is generally used as a file inclusion mechanism for files containing scripts or configuration files.

The syntax of get\_file function is

```
get_file: <content key>
```

The content key is used to look up the files dictionary that is provided in the REST API call. The Orchestration client command (heat) is get\_file aware and populates the files dictionary with the actual content of fetched paths and URLs. The Orchestration client command supports relative paths and transforms these to the absolute URLs required by the Orchestration API.

**Note:** The get\_file argument must be a static path or URL and not rely on intrinsic functions like get\_param. the Orchestration client does not process intrinsic functions (they are only processed by the Orchestration engine).

The example below demonstrates the get\_file function usage with both relative and absolute URLs

```
resources:
    my_instance:
        type: OS::Nova::Server
    properties:
        # general properties ...
        user_data:
            get_file: my_instance_user_data.sh

my_other_instance:
        type: OS::Nova::Server
    properties:
        # general properties ...
        user_data:
            get_file: http://example.com/my_other_instance_user_data.sh
```

The files dictionary generated by the Orchestration client during instantiation of the stack would contain the following keys:

• file:///path/to/my\_instance\_user\_data.sh

• http://example.com/my\_other\_instance\_user\_data.sh

## get\_param

The get\_param function references an input parameter of a template. It resolves to the value provided for this input parameter at runtime.

The syntax of the get\_param function is

```
get_param:
    - <parameter name>
    - <key/index 1> (optional)
    - <key/index 2> (optional)
    - ...
```

### parameter name

The parameter name to be resolved. If the parameters returns a complex data structure such as a list or a map, then subsequent keys or indexes can be specified. These additional parameters are used to navigate the data structure to return the desired value.

The following example demonstrates the use of the get\_param function

```
parameters:
   instance_type:
     type: string
   label: Instance Type
   description: Instance type to be used.
   server_data:
     type: json

resources:
   my_instance:
     type: OS::Nova::Server
     properties:
     flavor: { get_param: instance_type}
     metadata: { get_param: [ server_data, metadata ] }
     key_name: { get_param: [ server_data, keys, 0 ] }
```

In this example, if the instance\_type and server\_data parameters contained the following data:

then the value of the property flavor would resolve to m1.tiny, metadata would resolve to {"foo": "bar"} and key\_name would resolve to a\_key.

## get\_resource

The get\_resource function references another resource within the same template. At runtime, it is resolved to reference the ID of the referenced resource, which is resource type specific. For example, a reference to a floating IP resource returns the respective IP address at runtime. The syntax of the get\_resource function is

```
get_resource: <resource ID>
```

The resource ID of the referenced resource is given as single parameter to the get\_resource function.

For example

```
resources:
   instance_port:
     type: OS::Neutron::Port
     properties: ...

instance:
     type: OS::Nova::Server
     properties:
     ...
     networks:
        port: { get_resource: instance_port }
```

## list join

The list\_join function joins a list of strings with the given delimiter.

The syntax of the list\_join function is

```
list_join:
    - <delimiter>
    - to join>
```

For example

```
list_join: [', ', ['one', 'two', 'and three']]
```

This resolve to the string one, two, and three.

From HOT version 2015-10-15 you may optionally pass additional lists, which will be appended to the previous lists to join.

For example:

```
list_join: [', ', ['one', 'two'], ['three', 'four']]
```

This resolve to the string one, two, three, four.

From HOT version 2015-10-15 you may optionally also pass non-string list items (e.g json/map/list parameters or attributes) and they will be serialized as json before joining.

## digest

The digest function allows for performing digest operations on a given value. This function has been introduced in the Kilo release and is usable with HOT versions later than 2015–04–30.

The syntax of the digest function is

```
digest:
    - <algorithm>
    - <value>
```

### algorithm

The digest algorithm. Valid algorithms are the ones provided natively by hashlib (md5, sha1, sha224, sha256, sha384, and sha512) or any one provided by OpenSSL.

#### value

The value to digest. This function will resolve to the corresponding hash of the value.

For example

```
# from a user supplied parameter
pwd_hash: { digest: ['sha512', { get_param: raw_password }] }
```

The value of the digest function would resolve to the corresponding hash of the value of raw\_password.

## repeat

The repeat function allows for dynamically transforming lists by iterating over the contents of one or more source lists and replacing the list elements into a template. The result of this function is a new list, where the elements are set to the template, rendered for each list item.

The syntax of the repeat function is

```
repeat:
    template:
        <template>
        for_each:
        <var>: <liist>
```

#### template

The template argument defines the content generated for each iteration, with placeholders for the elements that need to be replaced at runtime. This argument can be of any supported type.

### for each

The for\_each argument is a dictionary that defines how to generate the repetitions of the template and perform substitutions. In this dictionary the keys are the placeholder names that will be replaced in the template, and the values are the lists to iterate on. On each iteration, the function will render the template by performing substitution with elements of the given lists. If a single key/value pair is given in this argument, the template will be rendered once for each element in the list. When more than one key/value pairs are given, the iterations will be performed on all the permutations of values between the given lists. The values in this dictionary can be given as functions such as get\_attr or get\_param.

The following example shows how a security group resource can be defined to include a list of ports given as a parameter

```
parameters:
 ports:
    type: comma_delimited_list
    label: ports
    default: "80,443,8080"
resources:
  security_group
   type: OS::Neutron::SecurityGroup
   properties:
     name: web_server_security_group
     rules:
        repeat:
          for_each:
            <%port%>: { get_param: ports }
          template
            protocol: tcp
            port_range_min: <%port%>
            port_range_max: <%port%>
```

The following example demonstrates how the use of multiple lists enables the security group to also include parameterized protocols

```
parameters:
 ports:
    type: comma_delimited_list
    label: ports
   default: "80,443,8080"
  protocols:
    type: comma_delimited_list
    label: protocols
    default: "tcp,udp"
resources:
  security_group:
    type: OS::Neutron::SecurityGroup
   properties:
     name: web_server_security_group
      rules:
        repeat:
          for_each:
            <%port%>: { get_param: ports }
            <%protocol%>: { get_param: protocols }
          template
            protocol: <%protocol%>
            port_range_min: <%port%>
```

Note how multiple entries in the for\_each argument are equivalent to nested for-loops in most programming languages.

From HOT version 2016-10-14 you may also pass a map as value for the for\_each key, in which case the list of map keys will be used as value.

From HOT version 2017-09-01 (or pike) you may specify a argument permutations to decide whether to iterate nested the over all the permutations of the elements in the given lists. If permutations is not specified, we set the default value to true to compatible with before behavior. The args have to be lists instead of dicts if permutations is False because keys in a dict are unordered, and the list args all have to be of the same length.

```
parameters:
  subnets:
    type: comma_delimited_list
   label: subnets
   default: "sub1, sub2"
 networks:
   type: comma_delimited_list
    label: networks
    default: "net1, net2"
resources
 my_server:
   type: OS::Nova:Server
   properties:
     networks
        repeat:
          for_each:
            <%sub%>: { get_param: subnets }
            <%net%>: { get_param: networks }
          template:
            subnet: <%sub%>
            network: <%net%>
          permutations: false
```

After resolved, we will get the networks of server like: [{subnet: sub1, network: net1}, {subnet: sub2, network: net2}]

### resource facade

The resource\_facade function retrieves data in a parent provider template.

A provider template provides a custom definition of a resource, called its facade. For more information about custom templates, see *Template composition*. The syntax of the resource\_facade function is

```
resource_facade: <data type>
```

data type can be one of metadata, deletion\_policy or update\_policy.

## str\_replace

The str\_replace function dynamically constructs strings by providing a template string with place-holders and a list of mappings to assign values to those placeholders at runtime. The placeholders are replaced with mapping values wherever a mapping key exactly matches a placeholder.

The syntax of the str\_replace function is

```
str_replace:
   template: <template string>
   params: parameter mappings>
```

# template

Defines the template string that contains placeholders which will be substituted at runtime.

### params

Provides parameter mappings in the form of dictionary. Each key refers to a placeholder used in the template attribute. From HOT version 2015-10-15 you may optionally pass non-string parameter values (e.g json/map/list parameters or attributes) and they will be serialized as json before replacing, prior heat/HOT versions require string values.

The following example shows a simple use of the str\_replace function in the outputs section of a template to build a URL for logging into a deployed application

```
resources:
    my_instance:
        type: OS::Nova::Server
        # general metadata and properties ...

outputs:
    Login_URL:
        description: The URL to log into the deployed application
        value:
        str_replace:
        template: http://host/MyApplication
        params:
        host: { get_attr: [ my_instance, first_address ] }
```

The following examples show the use of the str\_replace function to build an instance initialization script

```
parameters:
   DBRootPassword:
    type: string
    label: Database Password
    description: Root password for MySQL
    hidden: true

resources:
   my_instance:
    type: OS::Nova::Server
    properties:
```

```
# general properties ...
user_data:
    str_replace:
    template: |
        #!/bin/bash
        echo "Hello world"
        echo "Setting MySQL root password"
        mysqladmin -u root password $db_rootpassword
        # do more things ...
    params:
    $db_rootpassword: { get_param: DBRootPassword }
```

In the example above, one can imagine that MySQL is being configured on a compute instance and the root password is going to be set based on a user provided parameter. The script for doing this is provided as userdata to the compute instance, leveraging the str\_replace function.

## str\_replace\_strict

str\_replace\_strict behaves identically to the str\_replace function, only an error is raised if any of the params are not present in the template. This may help catch typos or other issues sooner rather than later when processing a template.

## str\_replace\_vstrict

str\_replace\_vstrict behaves identically to the str\_replace\_strict function, only an error is raised if any of the params are empty. This may help catch issues (i.e., prevent resources from being created with bogus values) sooner rather than later if it is known that all the params should be non-empty.

## str\_split

The str\_split function allows for splitting a string into a list by providing an arbitrary delimiter, the opposite of list\_join.

The syntax of the str\_split function is as follows:

```
str_split:
    - ','
    - string,to,split
```

Or:

```
str_split: [',', 'string,to,split']
```

The result of which is:

```
['string', 'to', 'split']
```

Optionally, an index may be provided to select a specific entry from the resulting list, similar to get\_attr/get\_param:

```
str_split: [',', 'string,to,split', 0]
```

The result of which is:

```
'string'
```

Note: The index starts at zero, and any value outside the maximum (e.g the length of the list minus one) will cause an error.

## map\_merge

The map\_merge function merges maps together. Values in the latter maps override any values in earlier ones. Can be very useful when composing maps that contain configuration data into a single consolidated map.

The syntax of the map\_merge function is

```
map_merge:
    - <map 1>
    - <map 2>
    - ...
```

For example

```
map_merge: [{'k1': 'v1', 'k2': 'v2'}, {'k1': 'v2'}]
```

This resolves to a map containing {'k1': 'v2', 'k2': 'v2'}.

Maps containing no items resolve to {}.

# map\_replace

The map\_replace function does key/value replacements on an existing mapping. An input mapping is processed by iterating over all keys/values and performing a replacement if an exact match is found in either of the optional keys/values mappings.

The syntax of the map\_replace function is

```
map_replace:
    - <input map>
    - keys: <map of key replacements>
    values: <map of value replacements>
```

For example

```
values:
    v2: V2
```

This resolves to a map containing {'K1': 'v1', 'k2': 'V2'}.

The keys/values mappings are optional, either or both may be specified.

Note that an error is raised if a replacement defined in keys results in a collision with an existing keys in the input or output map.

Also note that while unhashable values (e.g lists) in the input map are valid, they will be ignored by the values replacement, because no key can be defined in the values mapping to define their replacement.

#### yaql

The yaql evaluates yaql expression on a given data.

The syntax of the yaql function is

```
yaql:
    expression: <expression>
    data: <data>
```

For example

```
parameters:
    list_param:
        type: comma_delimited_list
        default: [1, 2, 3]

outputs:
    max_elem:
    value:
        yaql:
        expression: $.data.list_param.select(int($)).max()
        data:
            list_param: {get_param: list_param}
```

max\_elem output will be evaluated to 3

### equals

The equals function compares whether two values are equal.

The syntax of the equals function is

```
equals: [value_1, value_2]
```

The value can be any type that you want to compare. This function returns true if the two values are equal or false if they arent.

For example

```
equals: [{get_param: env_type}, 'prod']
```

If param env\_type equals to prod, this function returns true, otherwise returns false.

if

The if function returns the corresponding value based on the evaluation of a condition.

The syntax of the if function is

```
if: [condition_name, value_if_true, value_if_false]
```

For example

```
conditions:
    create_prod_res: {equals : [{get_param: env_type}, "prod"]}

resources:
    test_server:
    type: OS::Nova::Server
    properties:
    name: {if: ["create_prod_res", "s_prod", "s_test"]}
```

The name property is set to s\_prod if the condition create\_prod\_res evaluates to true (if parameter env\_type is prod), and is set to s\_test if the condition create\_prod\_res evaluates to false (if parameter env\_type isnt prod).

Note: You define all conditions in the conditions section of a template except for if conditions. You can use the if condition in the property values in the resources section and outputs sections of a template.

Beginning with the wallaby template version, the third argument is optional. If only two arguments are passed, the entire enclosing item is removed when the condition is false.

For example:

```
conditions:
   override_name: {not: {equals: [{get_param: server_name}, ""]}}

resources:
   test_server:
   type: OS::Nova::Server
   properties:
   name: {if: [override_name, {get_param: server_name}]}
```

In this example, the default name for the server (which is generated by Heat when the property value is not specified) would be used when the server\_name parameter value is an empty string.

#### not

The not function acts as a NOT operator.

The syntax of the not function is

```
not: condition
```

Note: A condition can be an expression such as equals, or and and that evaluates to true or false, can be a boolean, and can be other condition name defined in conditions section of template.

Returns true for a condition that evaluates to false or returns false for a condition that evaluates to true.

For example

```
not:
    equals:
        - get_param: env_type
        - prod
```

If param env\_type equals to prod, this function returns false, otherwise returns true.

Another example with boolean value definition

```
not: True
```

This function returns false.

Another example reference other condition name

```
not: my_other_condition
```

This function returns false if my\_other\_condition evaluates to true, otherwise returns true.

#### and

The and function acts as an AND operator to evaluate all the specified conditions.

The syntax of the and function is

```
and: [{condition_1}, {condition_2}, ... {condition_n}]
```

Note: A condition can be an expression such as equals, or and not that evaluates to true or false, can be a boolean, and can be other condition names defined in conditions section of template.

Returns true if all the specified conditions evaluate to true, or returns false if any one of the conditions evaluates to false.

For example

If param env\_type equals to prod, and param zone is not equal to beijing, this function returns true, otherwise returns false.

Another example reference with other conditions

```
and:
- other_condition_1
- other_condition_2
```

This function returns true if other\_condition\_1 and other\_condition\_2 evaluate to true both, otherwise returns false.

or

The or function acts as an OR operator to evaluate all the specified conditions.

The syntax of the or function is

```
or: [{condition_1}, {condition_2}, ... {condition_n}]
```

Note: A condition can be an expression such as equals, and and not that evaluates to true or false, can be a boolean, and can be other condition names defined in conditions section of template.

Returns true if any one of the specified conditions evaluate to true, or returns false if all of the conditions evaluates to false.

For example

```
or:
- equals:
- get_param: env_type
- prod
- not:
    equals:
    - get_param: zone
    - beijing
```

If param env\_type equals to prod, or the param zone is not equal to beijing, this function returns true, otherwise returns false.

Another example reference other conditions

```
or:
    other_condition_1
    other_condition_2
```

This function returns true if any one of other\_condition\_1 or other\_condition\_2 evaluate to true, otherwise returns false.

#### filter

The filter function removes values from lists.

The syntax of the filter function is

For example

```
parameters:
    list_param:
        type: comma_delimited_list
        default: [1, 2, 3]

outputs:
    output_list:
    value:
        filter:
        - [3]
        - {get_param: list_param}
```

output\_list will be evaluated to [1, 2].

## make\_url

The make\_url function builds URLs.

The syntax of the make\_url function is

```
make_url:
    scheme: <protocol>
    username: <username>
    password: <password>
    host: <hostname or IP>
    port: <port>
    path: <path>
    query:
        <key1>: <value1>
        <key2>: <value2>
        fragment: <fragment>
```

All parameters are optional.

For example

```
outputs:
    server_url:
    value:
        make_url:
        (continues on next page)
```

```
scheme: http
host: {get_attr: [server, networks, <network_name>, 0]}
port: 8080
path: /hello
query:
   recipient: world
fragment: greeting
```

server\_url will be evaluated to a URL in the form:

```
http://[<server IP>]:8080/hello?recipient=world#greeting
```

## list concat

The list\_concat function concatenates lists together.

The syntax of the list\_concat function is

```
list_concat:
    - ! #1>
    - <list #2>
    - ...
```

For example

```
list_concat: [['v1', 'v2'], ['v3', 'v4']]
```

Will resolve to the list ['v1', 'v2', 'v3', 'v4'].

Null values will be ignored.

## list concat unique

The list\_concat\_unique function behaves identically to the function list\_concat, only removes the repeating items of lists.

For example

```
list_concat_unique: [['v1', 'v2'], ['v2', 'v3']]
```

Will resolve to the list ['v1', 'v2', 'v3'].

#### contains

The contains function checks whether the specific value is in a sequence.

The syntax of the contains function is

```
contains: [<value>, <sequence>]
```

This function returns true if value is in sequence or false if it isnt.

For example

```
contains: ['v1', ['v1', 'v2', 'v3']]
```

Will resolve to boolean true.

#### **Instances**

## **Manage instances**

#### Create an instance

Use the *OS::Nova::Server* resource to create a Compute instance. The flavor property is the only mandatory one, but you need to define a boot source using one of the image or block\_device\_mapping properties.

You also need to define the networks property to indicate to which networks your instance must connect if multiple networks are available in your tenant.

The following example creates a simple instance, booted from an image, and connecting to the private network:

### Connect an instance to a network

Use the networks property of an *OS::Nova::Server* resource to define which networks an instance should connect to. Define each network as a YAML map, containing one of the following keys:

### port

The ID of an existing Networking port. You usually create this port in the same template using an *OS::Neutron::Port* resource. You will be able to associate a floating IP to this port, and the port to your Compute instance.

#### network

The name or ID of an existing network. You dont need to create an *OS::Neutron::Port* resource if you use this property. But you will not be able to use neutron floating IP association for this instance because there will be no specified port for server.

The following example demonstrates the use of the port and network properties:

```
resources:
  instance_port:
   type: OS::Neutron::Port
    properties:
     network: private
      fixed_ips:
          subnet_id: "private-subnet"
  instance1:
   type: OS::Nova::Server
   properties:
     flavor: m1.small
      image: ubuntu-trusty-x86_64
      networks:
          port: { get_resource: instance_port }
  instance2:
   type: OS::Nova::Server
   properties:
      flavor: m1.small
      image: ubuntu-trusty-x86_64
      networks:
         network: private
```

## Create and associate security groups to an instance

Use the *OS::Neutron::SecurityGroup* resource to create security groups.

Define the security\_groups property of the *OS::Neutron::Port* resource to associate security groups to a port, then associate the port to an instance.

The following example creates a security group allowing inbound connections on ports 80 and 443 (web server) and associates this security group to an instance port:

```
resources:
    web_secgroup:
    type: OS::Neutron::SecurityGroup
    properties:
        rules:
        - protocol: tcp
            remote_ip_prefix: 0.0.0.0/0
            port_range_min: 80
            port_range_max: 80
        - protocol: tcp
```

```
remote_ip_prefix: 0.0.0.0/0
        port_range_min: 443
        port_range_max: 443
instance_port:
  type: OS::Neutron::Port
 properties:
    network: private
    security_groups:
       { get_resource: web_secgroup }
        subnet_id: private-subnet
instance:
 type: OS::Nova::Server
 properties:
    flavor: m1.small
    image: ubuntu-trusty-x86_64
    networks:
        port: { get_resource: instance_port }
```

# Create and associate a floating IP to an instance

Use the *OS::Neutron::FloatingIP* resource to create a floating IP, and the *OS::Neutron::FloatingIPAssociation* resource to associate the floating IP to a port:

```
parameters:
 net:
    description: name of network used to launch instance.
    type: string
    default: private
resources:
 inst1:
   type: OS::Nova::Server
    properties:
      flavor: m1.small
     image: ubuntu-trusty-x86_64
      networks:
        - network: {get_param: net}
  floating_ip:
    type: OS::Neutron::FloatingIP
   properties:
      floating_network: public
  association:
```

```
type: OS::Neutron::FloatingIPAssociation
properties:
   floatingip_id: { get_resource: floating_ip }
   port_id: {get_attr: [inst1, addresses, {get_param: net}, 0, port]}
```

You can also create an OS::Neutron::Port and associate that with the server and the floating IP. However the approach mentioned above will work better with stack updates.

```
resources:
 instance_port:
   type: OS::Neutron::Port
   properties:
     network: private
      fixed_ips:
          subnet_id: "private-subnet"
  floating_ip:
    type: OS::Neutron::FloatingIP
    properties:
      floating_network: public
  association:
    type: OS::Neutron::FloatingIPAssociation
   properties:
      floatingip_id: { get_resource: floating_ip }
      port_id: { get_resource: instance_port }
```

# **Enable remote access to an instance**

The key\_name attribute of the OS::Nova::Server resource defines the key pair to use to enable SSH remote access:

```
resources:
    my_instance:
    type: OS::Nova::Server
    properties:
        flavor: m1.small
        image: ubuntu-trusty-x86_64
        key_name: my_key
```

**Note:** For more information about key pairs, see Configure access and security for instances.

## Create a key pair

You can create new key pairs with the *OS::Nova::KeyPair* resource. Key pairs can be imported or created during the stack creation.

If the public\_key property is not specified, the Orchestration module creates a new key pair. If the save\_private\_key property is set to true, the private\_key attribute of the resource holds the private key.

The following example creates a new key pair and uses it as authentication key for an instance:

```
resources
 my_key:
   type: OS::Nova::KeyPair
   properties:
      save_private_key: true
     name: mv_kev
 my_instance:
    type: OS::Nova::Server
   properties:
      flavor: m1.small
      image: ubuntu-trusty-x86_64
     key_name: { get_resource: my_key }
outputs:
 private_key:
    description: Private key
    value: { get_attr: [ my_key, private_key ] }
```

# Manage networks

## Create a network and a subnet

**Note:** The Networking service (neutron) must be enabled on your OpenStack deployment to create and manage networks and subnets. Networks and subnets cannot be created if your deployment uses legacy networking (nova-network).

Use the *OS::Neutron::Net* resource to create a network, and the *OS::Neutron::Subnet* resource to provide a subnet for this network:

```
resources:
    new_net:
    type: OS::Neutron::Net

    new_subnet:
    type: OS::Neutron::Subnet
    properties:
```

```
network_id: { get_resource: new_net }
cidr: "10.8.1.0/24"
dns_nameservers: [ "8.8.8.8", "8.8.4.4" ]
ip_version: 4
```

## Create and manage a router

Use the *OS::Neutron::Router* resource to create a router. You can define its gateway with the external\_gateway\_info property:

```
resources:
   router1:
    type: OS::Neutron::Router
   properties:
       external_gateway_info: { network: public }
```

You can connect subnets to routers with the OS::Neutron::RouterInterface resource:

```
resources:
    subnet1_interface:
    type: OS::Neutron::RouterInterface
    properties:
        router_id: { get_resource: router1 }
        subnet: private-subnet
```

### Complete network example

The following example creates a network stack:

- A network and an associated subnet.
- A router with an external gateway.
- An interface to the new subnet for the new router.

In this example, the public network is an existing shared network:

```
resources:
   internal_net:
     type: OS::Neutron::Net

internal_subnet:
     type: OS::Neutron::Subnet
   properties:
     network_id: { get_resource: internal_net }
     cidr: "10.8.1.0/24"
     dns_nameservers: [ "8.8.8.8", "8.8.4.4" ]
     ip_version: 4
```

```
internal_router:
    type: OS::Neutron::Router
    properties:
        external_gateway_info: { network: public }

internal_interface:
    type: OS::Neutron::RouterInterface
    properties:
    router_id: { get_resource: internal_router }
    subnet: { get_resource: internal_subnet }
```

## Manage volumes

### Create a volume

Use the OS::Cinder::Volume resource to create a new Block Storage volume.

For example:

```
resources:
    my_new_volume:
    type: OS::Cinder::Volume
    properties:
        size: 10
```

The volumes that you create are empty by default. Use the image property to create a bootable volume from an existing image:

```
resources:
    my_new_bootable_volume:
    type: OS::Cinder::Volume
    properties:
        size: 10
        image: ubuntu-trusty-x86_64
```

You can also create new volumes from another volume, a volume snapshot, or a volume backup. Use the source\_volid, snapshot\_id or backup\_id properties to create a new volume from an existing source.

For example, to create a new volume from a backup:

```
resources:
   another_volume:
    type: OS::Cinder::Volume
   properties:
     backup_id: 2fff50ab-1a9c-4d45-ae60-1d054d6bc868
```

In this example the size property is not defined because the Block Storage service uses the size of the backup to define the size of the new volume.

#### Attach a volume to an instance

Use the OS::Cinder::VolumeAttachment resource to attach a volume to an instance.

The following example creates a volume and an instance, and attaches the volume to the instance:

```
resources:
    new_volume:
    type: OS::Cinder::Volume
    properties:
        size: 1

new_instance:
    type: OS::Nova::Server
    properties:
        flavor: m1.small
        image: ubuntu-trusty-x86_64

volume_attachment:
    type: OS::Cinder::VolumeAttachment
    properties:
    volume_id: { get_resource: new_volume }
        instance_uuid: { get_resource: new_instance }
```

#### Boot an instance from a volume

Use the block\_device\_mapping property of the *OS::Nova::Server* resource to define a volume used to boot the instance. This property is a list of volumes to attach to the instance before its boot.

The following example creates a bootable volume from an image, and uses it to boot an instance:

```
resources:
  bootable_volume:
   type: OS::Cinder::Volume
   properties:
      size: 10
      image: ubuntu-trusty-x86_64
  instance:
    type: OS::Nova::Server
   properties:
      flavor: m1.small
      networks:
        - network: private
      block_device_mapping:
          device_name: vda
          volume_id: { get_resource: bootable_volume }
          delete_on_termination: false
```

## **Software configuration**

There are a variety of options to configure the software which runs on the servers in your stack. These can be broadly divided into the following:

- Custom image building
- User-data boot scripts and cloud-init
- Software deployment resources

This section will describe each of these options and provide examples for using them together in your stacks.

## Image building

The first opportunity to influence what software is configured on your servers is by booting them with a custom-built image. There are a number of reasons you might want to do this, including:

- **Boot speed** since the required software is already on the image there is no need to download and install anything at boot time.
- **Boot reliability** software downloads can fail for a number of reasons including transient network failures and inconsistent software repositories.
- **Test verification** custom built images can be verified in test environments before being promoted to production.
- Configuration dependencies post-boot configuration may depend on agents already being installed and enabled

A number of tools are available for building custom images, including:

- · diskimage-builder image building tools for OpenStack
- imagefactory builds images for a variety of operating system/cloud combinations

Examples in this guide that require custom images will use diskimage-builder.

# User-data boot scripts and cloud-init

When booting a server it is possible to specify the contents of the user-data to be passed to that server. This user-data is made available either from configured config-drive or from the Metadata service

How this user-data is consumed depends on the image being booted, but the most commonly used tool for default cloud images is cloud-init.

Whether the image is using cloud-init or not, it should be possible to specify a shell script in the user\_data property and have it be executed by the server during boot:

```
resources:
    the_server:
        type: OS::Nova::Server
        properties:
        # flavor, image etc
```

```
user_data: |
    #!/bin/bash
    echo "Running boot script"
# ...
```

**Note:** Debugging these scripts it is often useful to view the boot log using nova console-log <server-id> to view the progress of boot script execution.

Often there is a need to set variable values based on parameters or resources in the stack. This can be done with the str\_replace intrinsic function:

```
parameters:
  foo:
    default: bar
resources
  the_server
    type: OS::Nova::Server
   properties:
      # flavor, image etc
      user_data:
        str_replace:
          template: |
            #!/bin/bash
            echo "Running boot script with $F00"
            # ...
          params
           $FOO: {get_param: foo}
```

**Warning:** If a stack-update is performed and there are any changes at all to the content of user\_data then the server will be replaced (deleted and recreated) so that the modified boot configuration can be run on a new server.

When these scripts grow it can become difficult to maintain them inside the template, so the get\_file intrinsic function can be used to maintain the script in a separate file:

```
parameters:
    foo:
        default: bar

resources:

    the_server:
        type: OS::Nova::Server
        properties:
        # flavor, image etc
```

```
user_data:
    str_replace:
        template: {get_file: the_server_boot.sh}
        params:
        $F00: {get_param: foo}
```

**Note:** str\_replace can replace any strings, not just strings starting with \$. However doing this for the above example is useful because the script file can be executed for testing by passing in environment variables.

# Choosing the user\_data\_format

The OS::Nova::Server user\_data\_format property determines how the user\_data should be formatted for the server. For the default value HEAT\_CFNTOOLS, the user\_data is bundled as part of the heat-cfntools cloud-init boot configuration data. While HEAT\_CFNTOOLS is the default for user\_data\_format, it is considered legacy and RAW or SOFTWARE\_CONFIG will generally be more appropriate.

For RAW the user\_data is passed to Nova unmodified. For a cloud-init enabled image, the following are both valid RAW user-data:

```
resources:
  server_with_boot_script:
    type: OS::Nova::Server
    properties:
      # flavor, image etc
      user_data_format: RAW
      user_data: |
        #!/bin/bash
        # ...
  server_with_cloud_config:
    type: OS::Nova::Server
    properties:
      # flavor, image etc
      user_data_format: RAW
      user_data: |
        #cloud-config
        final_message: "The system is finally up, after $UPTIME seconds"
```

For SOFTWARE\_CONFIG user\_data is bundled as part of the software config data, and metadata is derived from any associated *Software deployment resources*.

## Signals and wait conditions

Often it is necessary to pause further creation of stack resources until the boot configuration script has notified that it has reached a certain state. This is usually either to notify that a service is now active, or to pass out some generated data which is needed by another resource. The resources OS::Heat::WaitCondition and OS::Heat::SwiftSignal both perform this function using different techniques and tradeoffs.

OS::Heat::WaitCondition is implemented as a call to the Orchestration API resource signal. The token is created using credentials for a user account which is scoped only to the wait condition handle resource. This user is created when the handle is created, and is associated to a project which belongs to the stack, in an identity domain which is dedicated to the orchestration service.

Sending the signal is a simple HTTP request, as with this example using curl:

```
curl -i -X POST -H 'X-Auth-Token: <token>' \
    -H 'Content-Type: application/json' -H 'Accept: application/json' \
    '<wait condition URL>' --data-binary '<json containing signal data>'
```

The JSON containing the signal data is expected to be of the following format:

```
"status": "SUCCESS",
   "reason": "The reason which will appear in the 'heat event-list' output",
   "data": "Data to be used elsewhere in the template via get_attr",
   "id": "Optional unique ID of signal"
}
```

All of these values are optional, and if not specified will be set to the following defaults:

```
"status": "SUCCESS",
   "reason": "Signal <id> received",
   "data": null,
   "id": "<sequential number starting from 1 for each signal received>"
}
```

If status is set to FAILURE then the resource (and the stack) will go into a FAILED state using the reason as failure reason.

The following template example uses the convenience attribute curl\_cli which builds a curl command with a valid token:

```
resources:
    wait_condition:
        type: OS::Heat::WaitCondition
    properties:
        handle: {get_resource: wait_handle}
        # Note, count of 5 vs 6 is due to duplicate signal ID 5 sent below
        count: 5
        timeout: 300

wait_handle:
```

(continued from previous page)

```
type: OS::Heat::WaitConditionHandle
 the_server:
    type: OS::Nova::Server
   properties:
      # flavor, image etc
     user_data_format: RAW
     user_data:
        str_replace:
          template:
            #!/bin/sh
            # Below are some examples of the various ways signals
            # can be sent to the Handle resource
            # Simple success signal
            wc_notify --data-binary '{"status": "SUCCESS"}'
            # Or you optionally can specify any of the additional fields
            wc_notify --data-binary '{"status": "SUCCESS", "reason": "signal2
''}'
            wc_notify --data-binary '{"status": "SUCCESS", "reason": "signal3
→", "data": "data3"}'
            wc_notify --data-binary '{"status": "SUCCESS", "reason": "signal4
→", "id": "id4", "data": "data4"}'
            # If you require control of the ID, you can pass it.
            # The ID should be unique, unless you intend for duplicate
            # signals to overwrite each other. The following two calls
            # do the exact same thing, and will be treated as one signal
            # (You can prove this by changing count above to 7)
            wc_notify --data-binary '{"status": "SUCCESS", "id": "id5"}'
            wc_notify --data-binary '{"status": "SUCCESS", "id": "id5"}'
            # Example of sending a failure signal, optionally
            # reason, id, and data can be specified as above
            # wc_notify --data-binary '{"status": "FAILURE"}'
          params:
            wc_notify: { get_attr: [wait_handle, curl_cli] }
outputs:
 wc_data:
   value: { get_attr: [wait_condition, data] }
    # this would return the following json
    # {"1": null, "2": null, "3": "data3", "id4": "data4", "id5": null}
 wc_data_4:
   value: { 'Fn::Select': ['id4', { get_attr: [wait_condition, data] }] }
    # this would return "data4"
```

OS::Heat::SwiftSignal is implemented by creating an Object Storage API temporary URL which is pop-

ulated with signal data with an HTTP PUT. The orchestration service will poll this object until the signal data is available. Object versioning is used to store multiple signals.

Sending the signal is a simple HTTP request, as with this example using curl:

```
curl -i -X PUT '<object URL>' --data-binary '<json containing signal data>'
```

The above template example only needs to have the type changed to the swift signal resources:

```
resources:
    signal:
        type: OS::Heat::SwiftSignal
        properties:
        handle: {get_resource: wait_handle}
        timeout: 300

signal_handle:
    type: OS::Heat::SwiftSignalHandle
# ...
```

The decision to use OS::Heat::WaitCondition or OS::Heat::SwiftSignal will depend on a few factors:

- OS::Heat::SwiftSignal depends on the availability of an Object Storage API
- *OS::Heat::WaitCondition* depends on whether the orchestration service has been configured with a dedicated stack domain (which may depend on the availability of an Identity V3 API).
- The preference to protect signal URLs with token authentication or a secret webhook URL.

## Software config resources

Boot configuration scripts can also be managed as their own resources. This allows configuration to be defined once and run on multiple server resources. These software-config resources are stored and retrieved via dedicated calls to the Orchestration API. It is not possible to modify the contents of an existing software-config resource, so a stack-update which changes any existing software-config resource will result in API calls to create a new config and delete the old one.

The resource *OS::Heat::SoftwareConfig* is used for storing configs represented by text scripts, for example:

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```
# flavor, image etc
user_data_format: SOFTWARE_CONFIG
user_data: {get_resource: boot_script}
```

The resource *OS::Heat::CloudConfig* allows cloud-init cloud-config to be represented as template YAML rather than a block string. This allows intrinsic functions to be included when building the cloud-config. This also ensures that the cloud-config is valid YAML, although no further checks for valid cloud-config are done.

```
parameters:
  file_content:
    type: string
    description: The contents of the file /tmp/file
resources
  boot_config:
    type: OS::Heat::CloudConfig
   properties:
      cloud_config:
        write_files:
        - path: /tmp/file
          content: {get_param: file_content}
  server_with_cloud_config
    type: OS::Nova::Server
   properties:
      # flavor, image etc
      user_data_format: SOFTWARE_CONFIG
      user_data: {get_resource: boot_config}
```

The resource *OS::Heat::MultipartMime* allows multiple *OS::Heat::SoftwareConfig* and *OS::Heat::CloudConfig* resources to be combined into a single cloud-init multi-part message:

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```
boot_script:
  type: OS::Heat::SoftwareConfig
  properties:
    group: ungrouped
    config: |
      #!/bin/bash
      echo "Running boot script"
      # ...
server_init:
  type: OS::Heat::MultipartMime
  properties:
   parts:
    - config: {get_resource: boot_config}
     config: {get_resource: boot_script}
     config: {get_param: other_config}
server:
  type: OS::Nova::Server
  properties:
    # flavor, image etc
    user_data_format: SOFTWARE_CONFIG
    user_data: {get_resource: server_init}
```

# Software deployment resources

There are many situations where it is not desirable to replace the server whenever there is a configuration change. The *OS::Heat::SoftwareDeployment* resource allows any number of software configurations to be added or removed from a server throughout its life-cycle.

#### **Building custom image for software deployments**

OS::Heat::SoftwareConfig resources are used to store software configuration, and a OS::Heat::SoftwareDeployment resource is used to associate a config resource with one server. The group attribute on OS::Heat::SoftwareConfig specifies what tool will consume the config content.

OS::Heat::SoftwareConfig has the ability to define a schema of inputs and which the configuration script supports. Inputs are mapped to whatever concept the configuration tool has for assigning variables/parameters.

Likewise, outputs are mapped to the tools capability to export structured data after configuration execution. For tools which do not support this, outputs can always be written to a known file path for the hook to read.

The *OS::Heat::SoftwareDeployment* resource allows values to be assigned to the config inputs, and the resource remains in an IN\_PROGRESS state until the server signals to heat what (if any) output values were generated by the config script.

### **Custom image script**

Each of the following examples requires that the servers be booted with a custom image. The following script uses diskimage-builder to create an image required in later examples:

```
# Clone the required repositories. Some of these are also available
# via pypi or as distro packages.
git clone https://opendev.org/openstack/tripleo-image-elements
git clone https://opendev.org/openstack/heat-agents
# Install diskimage-builder from source
sudo pip install git+https://opendev.org/openstack/diskimage-builder
# Required by diskimage-builder to discover element collections
export ELEMENTS_PATH=tripleo-image-elements/elements:heat-agents/
# The base operating system element(s) provided by the diskimage-builder
# elements collection. Other values which may work include:
# centos7, debian, opensuse, rhel, rhel7, or ubuntu
export BASE_ELEMENTS="fedora selinux-permissive"
# Install and configure the os-collect-config agent to poll the metadata
# server (heat service or zaqar message queue and so on) for configuration
# changes to execute
export AGENT_ELEMENTS="os-collect-config os-refresh-config os-apply-config"
# heat-config installs an os-refresh-config script which will invoke the
# appropriate hook to perform configuration. The element heat-config-script
# installs a hook to perform configuration with shell scripts
export DEPLOYMENT_BASE_ELEMENTS="heat-config heat-config-script"
# Install a hook for any other chosen configuration tool(s).
# Elements which install hooks include:
# heat-config-cfn-init, heat-config-puppet, or heat-config-salt
export DEPLOYMENT_TOOL=""
# The name of the qcow2 image to create, and the name of the image
# uploaded to the OpenStack image registry.
export IMAGE_NAME=fedora-software-config
# Create the image
disk-image-create vm $BASE_ELEMENTS $AGENT_ELEMENTS \
     $DEPLOYMENT_BASE_ELEMENTS $DEPLOYMENT_TOOL -o $IMAGE_NAME.qcow2
# Upload the image, assuming valid credentials are already sourced
openstack image create --disk-format qcow2 --container-format bare \
    $IMAGE_NAME < $IMAGE_NAME.qcow2</pre>
```

Note: Above script uses diskimage-builder, make sure the environment already fulfill all requirements

in requirements.txt of diskimage-builder.

# **Configuring with scripts**

The Custom image script already includes the heat-config-script element so the built image will already have the ability to configure using shell scripts.

Config inputs are mapped to shell environment variables. The script can communicate outputs to heat by writing to the \$heat\_outputs\_path.output name file. See the following example for a script which expects inputs foo, bar and generates an output result.

```
resources
 config:
   type: OS::Heat::SoftwareConfig
   properties:
     group: script
     inputs:
      - name: foo
      - name: bar
     outputs:
     - name: result
     config:
       #!/bin/sh -x
       echo "Writing to /tmp/$bar"
       echo $foo > /tmp/$bar
       echo -n "The file /tmp/$bar contains `cat /tmp/$bar` for server
→$deploy_server_id during $deploy_action" > $heat_outputs_path.result
       echo "Written to /tmp/$bar"
       echo "Output to stderr" 1>&2
 deployment:
   type: OS::Heat::SoftwareDeployment
   properties:
     config:
        get_resource: config
        get_resource: server
     input_values:
       foo: fooooo
       bar: baaaaa
  server:
   type: OS::Nova::Server
   properties:
     # flavor, image etc
     user_data_format: SOFTWARE_CONFIG
outputs:
 result:
```

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```
value:
    get_attr: [deployment, result]
stdout:
    value:
    get_attr: [deployment, deploy_stdout]
stderr:
    value:
    get_attr: [deployment, deploy_stderr]
status_code:
    value:
    get_attr: [deployment, deploy_stderr]
```

**Note:** A config resource can be associated with multiple deployment resources, and each deployment can specify the same or different values for the server and input\_values properties.

As can be seen in the outputs section of the above template, the result config output value is available as an attribute on the deployment resource. Likewise the captured stdout, stderr and status\_code are also available as attributes.

# Configuring with os-apply-config

The agent toolchain of os-collect-config, os-refresh-config and os-apply-config can actually be used on their own to inject heat stack configuration data into a server running a custom image.

The custom image needs to have the following to use this approach:

- All software dependencies installed
- os-refresh-config scripts to be executed on configuration changes
- os-apply-config templates to transform the heat-provided config data into service configuration files

The projects tripleo-image-elements and tripleo-heat-templates demonstrate this approach.

### Configuring with cfn-init

Likely the only reason to use the cfn-init hook is to migrate templates which contain AWS::CloudFormation::Init metadata without needing a complete rewrite of the config metadata. It is included here as it introduces a number of new concepts.

To use the cfn-init tool the heat-config-cfn-init element is required to be on the built image, so *Custom image script* needs to be modified with the following:

```
export DEPLOYMENT_TOOL="heat-config-cfn-init"
```

Configuration data which used to be included in the AWS::CloudFormation::Init section of resource metadata is instead moved to the config property of the config resource, as in the following example:

```
resources:
  config:
    type: OS::Heat::StructuredConfig
   properties:
     group: cfn-init
      inputs:
      - name: bar
      config:
        config:
          files:
            /tmp/foo:
              content:
                get_input: bar
              mode: '000644'
  deployment:
    type: OS::Heat::StructuredDeployment
    properties:
     name: 10_deployment
      signal_transport: NO_SIGNAL
      config:
        get_resource: config
      server:
        get_resource: server
      input_values:
        bar: baaaaa
  other_deployment:
    type: OS::Heat::StructuredDeployment
    properties:
     name: 20_other_deployment
      signal_transport: NO_SIGNAL
      config:
        get_resource: config
      server:
        get_resource: server
      input_values:
        bar: barmy
  server:
   type: OS::Nova::Server
   properties:
      image: {get_param: image}
      flavor: {get_param: flavor}
      key_name: {get_param: key_name}
      user_data_format: SOFTWARE_CONFIG
```

There are a number of things to note about this template example:

• OS::Heat::StructuredConfig is like OS::Heat::SoftwareConfig except that the config property

contains structured YAML instead of text script. This is useful for a number of other configuration tools including ansible, salt and os-apply-config.

- cfn-init has no concept of inputs, so {get\_input: bar} acts as a placeholder which gets replaced with the OS::Heat::StructuredDeployment input\_values value when the deployment resource is created.
- cfn-init has no concept of outputs, so specifying signal\_transport: NO\_SIGNAL will mean that the deployment resource will immediately go into the CREATED state instead of waiting for a completed signal from the server.
- The template has 2 deployment resources deploying the same config with different input\_values. The order these are deployed in on the server is determined by sorting the values of the name property for each resource (10\_deployment, 20\_other\_deployment)

# **Configuring with puppet**

The puppet hook makes it possible to write configuration as puppet manifests which are deployed and run in a masterless environment.

To specify configuration as puppet manifests the heat-config-puppet element is required to be on the built image, so *Custom image script* needs to be modified with the following:

```
export DEPLOYMENT_TOOL="heat-config-puppet"
```

```
resources:
 config:
   type: OS::Heat::SoftwareConfig
   properties:
     group: puppet
      inputs:
      - name: foo
      - name: bar
      outputs:
      - name: result
      config:
        get_file: example-puppet-manifest.pp
 deployment:
   type: OS::Heat::SoftwareDeployment
   properties:
      config:
        get_resource: config
        get_resource: server
      input_values:
        foo: fooooo
        bar: baaaaa
  server:
    type: OS::Nova::Server
```

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```
properties:
    image: {get_param: image}
    flavor: {get_param: flavor}
    key_name: {get_param: key_name}
    user_data_format: SOFTWARE_CONFIG

outputs:
    result:
    value:
        get_attr: [deployment, result]
    stdout:
        value:
        get_attr: [deployment, deploy_stdout]
```

This demonstrates the use of the get\_file function, which will attach the contents of the file example-puppet-manifest.pp, containing:

```
file { 'barfile':
    ensure => file,
    mode => '0644',
    path => '/tmp/$::bar',
    content => '$::foo',
}

file { 'output_result':
    ensure => file,
    path => '$::heat_outputs_path.result',
    mode => '0644',
    content => 'The file /tmp/$::bar contains $::foo',
}
```

#### **Environments**

The environment affects the runtime behavior of a template. It provides a way to override the resource implementations and a mechanism to place parameters that the service needs.

To fully understand the runtime behavior you have to consider what plug-ins are installed on the cloud youre using.

#### **Environment file format**

The environment is a yaml text file that contains two main sections:

#### parameters

A list of key/value pairs.

#### resource\_registry

Definition of custom resources.

It also can contain some other sections:

#### parameter\_defaults

Default parameters passed to all template resources.

#### encrypted\_parameters

List of encrypted parameters.

#### event\_sinks

List of endpoints that would receive stack events.

#### parameter\_merge\_strategies

Merge strategies for merging parameters and parameter defaults from the environment file.

Use the -*e* option of the **openstack stack create** command to create a stack using the environment defined in such a file.

You can also provide environment parameters as a list of key/value pairs using the *parameter* option of the **openstack stack create** command.

In the following example the environment is read from the my\_env.yaml file and an extra parameter is provided using the *parameter* option:

```
$ openstack stack create my_stack -e my_env.yaml --parameter "param1=val1;

→param2=val2" -t my_tmpl.yaml
```

# **Environment Merging**

Parameters and their defaults (parameter\_defaults) are merged based on merge strategies in an environment file.

There are three merge strategy types:

#### overwrite

Overwrites a parameter, existing parameter values are replaced.

#### merge

Merges the existing parameter value and the new value. String values are concatenated, comma delimited lists are extended and json values are updated.

#### deep\_merge

Json values are deep merged. Not useful for other types like comma delimited lists and strings. If specified for them, it falls back to merge.

You can provide a default merge strategy and/or parameter specific merge strategies per environment file. Parameter specific merge strategy is only used for that parameter. An example of parameter\_merge\_strategies section in an environment file:

```
parameter_merge_strategies:
   default: merge
   param1: overwrite
   param2: deep_merge
```

If no merge strategy is provided in an environment file, overwrite becomes the default merge strategy for all parameters and parameter\_defaults in that environment file.

#### Global and effective environments

The environment used for a stack is the combination of the environment you use with the template for the stack, and a global environment that is determined by your cloud operator. An entry in the user environment takes precedence over the global environment. OpenStack includes a default global environment, but your cloud operator can add additional environment entries.

The cloud operator can add to the global environment by putting environment files in a configurable directory wherever the Orchestration engine runs. The configuration variable is named environment\_dir and is found in the [DEFAULT] section of /etc/heat/heat.conf. The default for that directory is / etc/heat/environment.d. Its contents are combined in whatever order the shell delivers them when the service starts up, which is the time when these files are read. If the my\_env.yaml file from the example above had been put in the environment\_dir then the users command line could be this:

```
openstack stack create my_stack --parameter "some_parm=bla" -t my_tmpl.yaml
```

# **Global templates**

A global template directory allows files to be pre-loaded in the global environment. A global template is determined by your cloud operator. An entry in the user template takes precedence over the global environment. OpenStack includes a default global template, but your cloud operator can add additional template entries.

The cloud operator can add new global templates by putting template files in a configurable directory wherever the Orchestration engine runs. The configuration variable is named template\_dir and is found in the [DEFAULT] section of /etc/heat/heat.conf. The default for that directory is /etc/heat/templates. Its contents are combined in whatever order the shell delivers them when the service starts up, which is the time when these files are read. If the my\_tmpl.yaml file from the example below has been put in the template\_dir, other templates which we used to create stacks could contain following way to include my\_tmpl.yaml in it:

```
resourceA:
   type: {get_file: "my_tmpl.yaml"}
```

# **Usage examples**

# Define values for template arguments

You can define values for the template arguments in the parameters section of an environment file:

```
parameters:
KeyName: heat_key
InstanceType: m1.micro
ImageId: F18-x86_64-cfntools
```

### **Define defaults to parameters**

You can define default values for all template arguments in the parameter\_defaults section of an environment file. These defaults are passed into all template resources:

```
parameter_defaults:
   KeyName: heat_key
```

### **Mapping resources**

You can map one resource to another in the resource\_registry section of an environment file. The resource you provide in this manner must have an identifier, and must reference either another resources ID or the URL of an existing template file.

The following example maps a new OS::Networking::FloatingIP resource to an existing OS::Neutron::FloatingIP resource:

```
resource_registry:
   "OS::Networking::FloatingIP": "OS::Neutron::FloatingIP"
```

You can use wildcards to map multiple resources, for example to map all OS::Neutron resources to OS::Network:

```
resource_registry:
   "OS::Network*": "OS::Neutron*"
```

#### Override a resource with a custom resource

To create or override a resource with a custom resource, create a template file to define this resource, and provide the URL to the template file in the environment file:

```
resource_registry:
   "AWS::EC2::Instance": file:///path/to/my_instance.yaml
```

The supported URL schemes are file, http and https.

**Note:** The template file extension must be .yaml or .template, or it will not be treated as a custom template resource.

You can limit the usage of a custom resource to a specific resource of the template:

```
resource_registry:
    resources:
    my_db_server:
    "OS::DBInstance": file:///home/mine/all_my_cool_templates/db.yaml
```

### Pause stack creation, update or deletion on a given resource

If you want to debug your stack as its being created, updated or deleted, or if you want to run it in phases, you can set pre-create, pre-update, pre-delete, post-create, post-update and post-delete hooks in the resources section of resource\_registry.

To set a hook, add either hooks: \$hook\_name (for example hooks: pre-update) to the resources dictionary. You can also use a list (hooks: [pre-create, pre-update]) to stop on several actions.

You can combine hooks with other resources properties such as provider templates or type mapping:

```
resource_registry:
    resources:
    my_server:
        "OS::DBInstance": file:///home/mine/all_my_cool_templates/db.yaml
        hooks: pre-create
        nested_stack:
        nested_resource:
        hooks: pre-update
        another_resource:
        hooks: [pre-create, pre-update]
```

When heat encounters a resource that has a hook, it pauses the resource action until the hook clears. Any resources that depend on the paused action wait as well. Non-dependent resources are created in parallel unless they have their own hooks.

It is possible to perform a wild card match using an asterisk (\*) in the resource name. For example, the following entry pauses while creating app\_server and database\_server, but not server or app\_network:

```
resource_registry:
    resources:
    "*_server":
    hooks: pre-create
```

Clear hooks by signaling the resource with {unset\_hook: \$hook\_name} (for example {unset\_hook: pre-update}).

# **Retrieving events**

By default events are stored in the database and can be retrieved via the API. Using the environment, you can register an endpoint which will receive events produced by your stack, so that you dont have to poll Heat.

You can specify endpoints using the event\_sinks property:

```
event_sinks:
- type: zaqar-queue
target: myqueue
ttl: 1200
```

### Restrict update or replace of a given resource

If you want to restrict update or replace of a resource when your stack is being updated, you can set restricted\_actions in the resources section of resource\_registry.

To restrict update or replace, add restricted\_actions: update or restricted\_actions: replace to the resource dictionary. You can also use [update, replace] to restrict both actions.

You can combine restricted actions with other resources properties such as provider templates or type mapping or hooks:

```
resource_registry:
    resources:
    my_server:
        "OS::DBInstance": file:///home/mine/all_my_cool_templates/db.yaml
        restricted_actions: replace
        hooks: pre-create
        nested_stack:
        nested_resource:
        restricted_actions: update
        another_resource:
        restricted_actions: [update, replace]
```

It is possible to perform a wild card match using an asterisk (\*) in the resource name. For example, the following entry restricts replace for app\_server and database\_server, but not server or app\_network:

```
resource_registry:
    resources:
    "*_server":
    restricted_actions: replace
```

### **Template composition**

When writing complex templates you are encouraged to break up your template into separate smaller templates. These can then be brought together using template resources. This is a mechanism to define a resource using a template, thus composing one logical stack with multiple templates.

Template resources provide a feature similar to the *AWS::CloudFormation::Stack* resource, but also provide a way to:

- Define new resource types and build your own resource library.
- Override the default behavior of existing resource types.

To achieve this:

- The Orchestration client gets the associated template files and passes them along in the files section of the POST stacks/ API request.
- The environment in the Orchestration engine manages the mapping of resource type to template creation.
- The Orchestration engine translates template parameters into resource properties.

The following examples illustrate how you can use a custom template to define new types of resources. These examples use a custom template stored in a my\_nova.yaml file

```
heat_template_version: 2015-04-30

parameters:
    key_name:
    type: string
    description: Name of a KeyPair

resources:
    server:
    type: OS::Nova::Server
    properties:
        key_name: {get_param: key_name}
        flavor: m1.small
        image: ubuntu-trusty-x86_64
```

### Use the template filename as type

The following template defines the my\_nova.yaml file as value for the type property of a resource

```
heat_template_version: 2015-04-30

resources:
    my_server:
     type: my_nova.yaml
    properties:
        key_name: my_key
```

The key\_name argument of the my\_nova.yaml template gets its value from the key\_name property of the new template.

**Note:** The above reference to my\_nova.yaml assumes it is in the same directory. You can use any of the following forms:

- Relative path (my\_nova.yaml)
- Absolute path (file:///home/user/templates/my\_nova.yaml)
- Http URL (http://example.com/templates/my\_nova.yaml)
- Https URL (https://example.com/templates/my\_nova.yaml)

To create the stack run:

```
$ openstack stack create -t main.yaml stack1
```

# Define a new resource type

You can associate a name to the my\_nova.yaml template in an environment file. If the name is already known by the Orchestration module then your new resource will override the default one.

In the following example a new OS::Nova::Server resource overrides the default resource of the same name.

An env.yaml environment file holds the definition of the new resource

```
resource_registry:
   "OS::Nova::Server": my_nova.yaml
```

Note: See *Environments* for more detail about environment files.

You can now use the new OS::Nova::Server in your new template

```
heat_template_version: 2015-04-30

resources:
    my_server:
        type: OS::Nova::Server
        properties:
            key_name: my_key
```

To create the stack run:

```
$ openstack stack create -t main.yaml -e env.yaml example-two
```

#### Get access to nested attributes

There are implicit attributes of a template resource. Accessing nested attributes requires heat\_template\_version 2014-10-16 or higher. These are accessible as follows

```
heat_template_version: 2015-04-30

resources:
    my_server:
        type: my_nova.yaml

outputs:
    test_out:
        value: {get_attr: [my_server, resource.server, first_address]}
```

# Making your template resource more transparent

**Note:** Available since 2015.1 (Kilo).

If you wish to be able to return the ID of one of the inner resources instead of the nested stacks identifier, you can add the special reserved output OS::stack\_id to your template resource

```
heat_template_version: 2015-04-30

resources:
    server:
        type: OS::Nova::Server

outputs:
    OS::stack_id:
    value: {get_resource: server}
```

Now when you use get\_resource from the outer template heat will use the nova server id and not the template resource identifier.

## **OpenStack Resource Types**

# OS::Aodh::CompositeAlarm

```
Available since 8.0.0 (Ocata)
```

A resource that implements Aodh composite alarm.

Allows to specify multiple rules when creating a composite alarm, and the rules combined with logical operators: and, or.

#### **Required Properties**

# composite\_ruleű

Composite threshold rules in JSON format.

Map value expected.

Can be updated without replacement.

Map properties:

#### operator*ű*

Required.

The operator indicates how to combine the rules.

String value expected.

Can be updated without replacement.

Allowed values: or, and

#### rulesű

Rules list. Basic threshold/gnocchi rules and nested dict which combine threshold/gnocchi rules by and or or are allowed. For example, the form is like: [RULE1, RULE2, {and: [RULE3, RULE4]}], the basic threshold/gnocchi rules must include a type field.

List value expected.

Can be updated without replacement.

The length must be at least 2.

### **Optional Properties**

#### alarm\_actionsű

A list of URLs (webhooks) to invoke when state transitions to alarm.

List value expected.

Can be updated without replacement.

### alarm\_queuesű

Available since 8.0.0 (Ocata)

A list of Zaqar queues to post to when state transitions to alarm.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Optional.

String value expected.

Can be updated without replacement.

Value must be of type zaqar.queue

# descriptionű

Description for the alarm.

String value expected.

Can be updated without replacement.

#### enabledű

True if alarm evaluation/actioning is enabled.

Boolean value expected.

Can be updated without replacement.

Defaults to "true"

# $insufficient\_data\_actions \'u$

A list of URLs (webhooks) to invoke when state transitions to insufficient-data.

List value expected.

Can be updated without replacement.

# insufficient\_data\_queuesű

Available since 8.0.0 (Ocata)

A list of Zagar queues to post to when state transitions to insufficient-data.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Optional.

String value expected.

Can be updated without replacement.

Value must be of type zaqar.queue

# ok\_actionsű

A list of URLs (webhooks) to invoke when state transitions to ok.

List value expected.

Can be updated without replacement.

#### ok\_queuesű

Available since 8.0.0 (Ocata)

A list of Zaqar queues to post to when state transitions to ok.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Optional.

String value expected.

Can be updated without replacement.

Value must be of type zaqar.queue

#### repeat\_actionsű

False to trigger actions when the threshold is reached AND the alarms state has changed. By default, actions are called each time the threshold is reached.

Boolean value expected.

Can be updated without replacement.

Defaults to "true"

#### severityű

### Available since 5.0.0 (Liberty)

Severity of the alarm.

String value expected.

Can be updated without replacement.

Defaults to "low"

Allowed values: low, moderate, critical

# time\_constraintsű

# Available since 5.0.0 (Liberty)

Describe time constraints for the alarm. Only evaluate the alarm if the time at evaluation is within this time constraint. Start point(s) of the constraint are specified with a cron expression, whereas its duration is given in seconds.

List value expected.

Updates cause replacement.

Defaults to []

List contents:

Map value expected.

Updates cause replacement.

Map properties:

# descriptionű

Optional.

Description for the time constraint.

String value expected.

Updates cause replacement.

# duration*ű*

Required.

Duration for the time constraint.

Integer value expected.

Updates cause replacement.

The value must be at least 0.

#### nameű

Required.

Name for the time constraint.

String value expected.

Updates cause replacement.

#### start*ű*

Required.

Start time for the time constraint. A CRON expression property.

String value expected.

Updates cause replacement.

Value must be of type cron\_expression

#### timezone*ű*

Optional.

Timezone for the time constraint (eg. Asia/Taipei, Europe/Amsterdam).

String value expected.

Updates cause replacement.

Value must be of type timezone

#### **Attributes**

# showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
....
resources:
    the_resource:
    type: OS::Aodh::CompositeAlarm
    properties:
        alarm_actions: [Value, Value, ...]
        alarm_queues: [String, String, ...]
        composite_rule: {"operator": String, "rules": [Value, Value, ...]}
        description: String
        enabled: Boolean
```

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#### OS::Aodh::EventAlarm

```
Available since 8.0.0 (Ocata)
```

A resource that implements event alarms.

Allows users to define alarms which can be evaluated based on events passed from other OpenStack services. The events can be emitted when the resources from other OpenStack services have been updated, created or deleted, such as compute.instance.reboot.end, scheduler.select\_destinations.end.

# **Optional Properties**

# alarm\_actionsű

A list of URLs (webhooks) to invoke when state transitions to alarm.

List value expected.

Can be updated without replacement.

## alarm\_queuesű

Available since 8.0.0 (Ocata)

A list of Zaqar queues to post to when state transitions to alarm.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Optional.

String value expected.

Can be updated without replacement.

Value must be of type zaqar.queue

# descriptionű

Description for the alarm.

String value expected.

Can be updated without replacement.

#### enabledű

True if alarm evaluation/actioning is enabled.

Boolean value expected.

Can be updated without replacement.

Defaults to "true"

# event\_typeű

Event type to evaluate against. If not specified will match all events.

String value expected.

Can be updated without replacement.

Defaults to "\*"

#### insufficient\_data\_actionsű

A list of URLs (webhooks) to invoke when state transitions to insufficient-data.

List value expected.

Can be updated without replacement.

#### insufficient\_data\_queuesű

Available since 8.0.0 (Ocata)

A list of Zaqar queues to post to when state transitions to insufficient-data.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Optional.

String value expected.

Can be updated without replacement.

Value must be of type zaqar.queue

## ok actionsű

A list of URLs (webhooks) to invoke when state transitions to ok.

List value expected.

Can be updated without replacement.

# ok\_queuesű

#### Available since 8.0.0 (Ocata)

A list of Zaqar queues to post to when state transitions to ok.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Optional.

String value expected.

Can be updated without replacement.

Value must be of type zaqar.queue

# queryű

A list for filtering events. Query conditions used to filter specific events when evaluating the alarm.

List value expected.

Can be updated without replacement.

List contents:

Map value expected.

Can be updated without replacement.

Map properties:

# fieldű

Optional.

Name of attribute to compare.

String value expected.

Can be updated without replacement.

## opű

Optional.

Comparison operator.

String value expected.

Can be updated without replacement.

Allowed values: le, ge, eq, lt, gt, ne

# typeű

Optional.

The type of the attribute.

String value expected.

Can be updated without replacement.

Defaults to "string"

Allowed values: integer, float, string, boolean, datetime

#### value*ű*

Optional.

String value with which to compare.

String value expected.

Can be updated without replacement.

# repeat\_actionsű

False to trigger actions when the threshold is reached AND the alarms state has changed. By default, actions are called each time the threshold is reached.

Boolean value expected.

Can be updated without replacement.

Defaults to "true"

# severityű

Available since 5.0.0 (Liberty)

Severity of the alarm.

String value expected.

Can be updated without replacement.

Defaults to "low"

Allowed values: low, moderate, critical

### time\_constraintsű

Available since 5.0.0 (Liberty)

Describe time constraints for the alarm. Only evaluate the alarm if the time at evaluation is within this time constraint. Start point(s) of the constraint are specified with a cron expression, whereas its duration is given in seconds.

List value expected.

Updates cause replacement.

Defaults to []

List contents:

Map value expected.

Updates cause replacement.

# Map properties:

# descriptionű

Optional.

Description for the time constraint.

String value expected.

Updates cause replacement.

#### durationű

Required.

Duration for the time constraint.

Integer value expected.

Updates cause replacement.

The value must be at least 0.

#### name*ű*

Required.

Name for the time constraint.

String value expected.

Updates cause replacement.

# start*ű*

Required.

Start time for the time constraint. A CRON expression property.

String value expected.

Updates cause replacement.

Value must be of type cron\_expression

#### timezoneű

Optional.

Timezone for the time constraint (eg. Asia/Taipei, Europe/Amsterdam).

String value expected.

Updates cause replacement.

Value must be of type timezone

#### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
resources:
   type: OS::Aodh::EventAlarm
   properties:
     alarm_actions: [Value, Value, ...]
      alarm_queues: [String, String, ...]
     description: String
     enabled: Boolean
     event_type: String
     insufficient_data_actions: [Value, Value, ...]
      insufficient_data_queues: [String, String, ...]
     ok_actions: [Value, Value, ...]
     ok_queues: [String, String, ...]
     query: [{"field": String, "type": String, "op": String, "value": String}
→, {"field": String, "type": String, "op": String, "value": String}, ...]
     repeat_actions: Boolean
     severity: String
     time_constraints: [{"name": String, "start": String, "description": __
→String, "duration": Integer, "timezone": String}, {"name": String, "start": __
→String, "description": String, "duration": Integer, "timezone": String}, ...
```

# OS::Aodh::GnocchiAggregationByMetricsAlarm

```
Available since 2015.1 (Kilo)
```

A resource that implements alarm with specified metrics.

A resource that implements alarm which allows to use specified by user metrics in metrics list.

# **Required Properties**

#### metricsű

A list of metric ids.

List value expected.

Can be updated without replacement.

#### thresholdű

Threshold to evaluate against.

Number value expected.

Can be updated without replacement.

# **Optional Properties**

### aggregation\_methodű

The aggregation method to compare to the threshold.

String value expected.

Can be updated without replacement.

#### alarm\_actionsű

A list of URLs (webhooks) to invoke when state transitions to alarm.

List value expected.

Can be updated without replacement.

# alarm\_queuesű

Available since 8.0.0 (Ocata)

A list of Zaqar queues to post to when state transitions to alarm.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Optional.

String value expected.

Can be updated without replacement.

Value must be of type zaqar.queue

# comparison\_operatorű

Operator used to compare specified statistic with threshold.

String value expected.

Can be updated without replacement.

Allowed values: le, ge, eq, lt, gt, ne

# descriptionű

Description for the alarm.

String value expected.

Can be updated without replacement.

#### enabledű

True if alarm evaluation/actioning is enabled.

Boolean value expected.

Can be updated without replacement.

Defaults to "true"

# evaluation\_periodsű

Number of periods to evaluate over.

Integer value expected.

Can be updated without replacement.

## granularityű

The time range in seconds.

Integer value expected.

Can be updated without replacement.

# insufficient\_data\_actionsű

A list of URLs (webhooks) to invoke when state transitions to insufficient-data.

List value expected.

Can be updated without replacement.

# $insufficient\_data\_queues \emph{u}$

Available since 8.0.0 (Ocata)

A list of Zaqar queues to post to when state transitions to insufficient-data.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Optional.

String value expected.

Can be updated without replacement.

Value must be of type zaqar.queue

#### ok actionsű

A list of URLs (webhooks) to invoke when state transitions to ok.

List value expected.

Can be updated without replacement.

# ok\_queuesű

## Available since 8.0.0 (Ocata)

A list of Zaqar queues to post to when state transitions to ok.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Optional.

String value expected.

Can be updated without replacement.

Value must be of type zaqar.queue

# repeat\_actionsű

False to trigger actions when the threshold is reached AND the alarms state has changed. By default, actions are called each time the threshold is reached.

Boolean value expected.

Can be updated without replacement.

Defaults to "true"

#### severityű

# Available since 5.0.0 (Liberty)

Severity of the alarm.

String value expected.

Can be updated without replacement.

Defaults to "low"

Allowed values: low, moderate, critical

#### time\_constraintsű

#### Available since 5.0.0 (Liberty)

Describe time constraints for the alarm. Only evaluate the alarm if the time at evaluation is within this time constraint. Start point(s) of the constraint are specified with a cron expression, whereas its duration is given in seconds.

List value expected.

Updates cause replacement.

Defaults to []

List contents:

Map value expected.

Updates cause replacement.

Map properties:

# descriptionű

Optional.

Description for the time constraint.

String value expected.

Updates cause replacement.

#### durationű

Required.

Duration for the time constraint.

Integer value expected.

Updates cause replacement.

The value must be at least 0.

#### nameű

Required.

Name for the time constraint.

String value expected.

Updates cause replacement.

#### start*ű*

Required.

Start time for the time constraint. A CRON expression property.

String value expected.

Updates cause replacement.

Value must be of type cron\_expression

#### timezone*ű*

Optional.

Timezone for the time constraint (eg. Asia/Taipei, Europe/Amsterdam).

String value expected.

Updates cause replacement.

Value must be of type timezone

#### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
resources:
   type: OS::Aodh::GnocchiAggregationByMetricsAlarm
   properties:
      aggregation_method: String
     alarm_actions: [Value, Value, ...]
      alarm_queues: [String, String, ...]
     comparison_operator: String
     description: String
      enabled: Boolean
     evaluation_periods: Integer
      granularity: Integer
     insufficient_data_actions: [Value, Value, ...]
     insufficient_data_queues: [String, String, ...]
     metrics: [Value, Value, ...]
     ok_actions: [Value, Value, ...]
     ok_queues: [String, String, ...]
     repeat_actions: Boolean
      severity: String
     threshold: Number
      time_constraints: [{"name": String, "start": String, "description": _
→String, "duration": Integer, "timezone": String}, {"name": String, "start": __
→String, "description": String, "duration": Integer, "timezone": String}, ...
```

# OS::Aodh::GnocchiAggregationByResourcesAlarm

Available since 2015.1 (Kilo)

A resource that implements alarm as an aggregation of resources alarms.

A resource that implements alarm which uses aggregation of resources alarms with some condition. If state of a system is satisfied alarm condition, alarm is activated.

# **Required Properties**

#### metric*ű*

Metric name watched by the alarm.

String value expected.

Can be updated without replacement.

## queryű

The query to filter the metrics.

String value expected.

Can be updated without replacement.

### resource\_typeű

Resource type.

String value expected.

Can be updated without replacement.

## threshold*ű*

Threshold to evaluate against.

Number value expected.

Can be updated without replacement.

# **Optional Properties**

#### aggregation\_methodű

The aggregation method to compare to the threshold.

String value expected.

Can be updated without replacement.

# alarm\_actionsű

A list of URLs (webhooks) to invoke when state transitions to alarm.

List value expected.

Can be updated without replacement.

### alarm\_queuesű

#### Available since 8.0.0 (Ocata)

A list of Zaqar queues to post to when state transitions to alarm.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Optional.

String value expected.

Can be updated without replacement.

Value must be of type zaqar.queue

### comparison operatorű

Operator used to compare specified statistic with threshold.

String value expected.

Can be updated without replacement.

Allowed values: le, ge, eq, lt, gt, ne

# descriptionű

Description for the alarm.

String value expected.

Can be updated without replacement.

#### enabledű

True if alarm evaluation/actioning is enabled.

Boolean value expected.

Can be updated without replacement.

Defaults to "true"

# evaluation\_periodsű

Number of periods to evaluate over.

Integer value expected.

Can be updated without replacement.

#### granularityű

The time range in seconds.

Integer value expected.

Can be updated without replacement.

# insufficient\_data\_actionsű

A list of URLs (webhooks) to invoke when state transitions to insufficient-data.

List value expected.

Can be updated without replacement.

# insufficient\_data\_queuesű

#### Available since 8.0.0 (Ocata)

A list of Zaqar queues to post to when state transitions to insufficient-data.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Optional.

String value expected.

Can be updated without replacement.

Value must be of type zaqar.queue

#### ok\_actionsű

A list of URLs (webhooks) to invoke when state transitions to ok.

List value expected.

Can be updated without replacement.

#### ok queuesű

#### Available since 8.0.0 (Ocata)

A list of Zaqar queues to post to when state transitions to ok.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Optional.

String value expected.

Can be updated without replacement.

Value must be of type zaqar.queue

# $repeat\_actions \H{u}$

False to trigger actions when the threshold is reached AND the alarms state has changed. By default, actions are called each time the threshold is reached.

Boolean value expected.

Can be updated without replacement.

Defaults to "true"

### severityű

## Available since 5.0.0 (Liberty)

Severity of the alarm.

String value expected.

Can be updated without replacement.

Defaults to "low"

Allowed values: low, moderate, critical

## time\_constraintsű

## Available since 5.0.0 (Liberty)

Describe time constraints for the alarm. Only evaluate the alarm if the time at evaluation is within this time constraint. Start point(s) of the constraint are specified with a cron expression, whereas its duration is given in seconds.

List value expected.

Updates cause replacement.

Defaults to []

List contents:

Map value expected.

Updates cause replacement.

Map properties:

## descriptionű

Optional.

Description for the time constraint.

String value expected.

Updates cause replacement.

## duration*ű*

Required.

Duration for the time constraint.

Integer value expected.

Updates cause replacement.

The value must be at least 0.

#### nameű

Required.

Name for the time constraint.

String value expected.

Updates cause replacement.

#### start*ű*

Required.

Start time for the time constraint. A CRON expression property.

String value expected.

Updates cause replacement.

Value must be of type cron\_expression

### timezone*ű*

Optional.

Timezone for the time constraint (eg. Asia/Taipei, Europe/Amsterdam).

String value expected.

Updates cause replacement.

Value must be of type timezone

### **Attributes**

## showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
....
resources:
....
the_resource:
type: OS::Aodh::GnocchiAggregationByResourcesAlarm
properties:
aggregation_method: String
alarm_actions: [Value, Value, ...]
alarm_queues: [String, String, ...]
comparison_operator: String
description: String
```

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```
enabled: Boolean
     evaluation_periods: Integer
     granularity: Integer
     insufficient_data_actions: [Value, Value, ...]
     insufficient_data_queues: [String, String, ...]
     metric: String
     ok_actions: [Value, Value, ...]
     ok_queues: [String, String, ...]
     query: String
     repeat_actions: Boolean
     resource_type: String
     severity: String
     threshold: Number
     time_constraints: [{"name": String, "start": String, "description": __
→String, "duration": Integer, "timezone": String}, {"name": String, "start": _
→String, "description": String, "duration": Integer, "timezone": String}, ...
```

#### OS::Aodh::GnocchiResourcesAlarm

```
Available since 2015.1 (Kilo)
```

A resource allowing for the watch of some specified resource.

An alarm that evaluates threshold based on some metric for the specified resource.

## **Required Properties**

#### metric*ű*

Metric name watched by the alarm.

String value expected.

Can be updated without replacement.

### resource idű

Id of a resource.

String value expected.

Can be updated without replacement.

### resource\_typeű

Resource type.

String value expected.

Can be updated without replacement.

#### thresholdű

Threshold to evaluate against.

Number value expected.

Can be updated without replacement.

## **Optional Properties**

### aggregation\_methodű

The aggregation method to compare to the threshold.

String value expected.

Can be updated without replacement.

### alarm\_actionsű

A list of URLs (webhooks) to invoke when state transitions to alarm.

List value expected.

Can be updated without replacement.

## alarm\_queuesű

Available since 8.0.0 (Ocata)

A list of Zaqar queues to post to when state transitions to alarm.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Optional.

String value expected.

Can be updated without replacement.

Value must be of type zaqar.queue

## comparison\_operator#

Operator used to compare specified statistic with threshold.

String value expected.

Can be updated without replacement.

Allowed values: le, ge, eq, lt, gt, ne

### description#

Description for the alarm.

String value expected.

Can be updated without replacement.

#### enabledű

True if alarm evaluation/actioning is enabled.

Boolean value expected.

Can be updated without replacement.

Defaults to "true"

## evaluation\_periodsű

Number of periods to evaluate over.

Integer value expected.

Can be updated without replacement.

## granularityű

The time range in seconds.

Integer value expected.

Can be updated without replacement.

## insufficient\_data\_actionsű

A list of URLs (webhooks) to invoke when state transitions to insufficient-data.

List value expected.

Can be updated without replacement.

## insufficient\_data\_queuesű

Available since 8.0.0 (Ocata)

A list of Zaqar queues to post to when state transitions to insufficient-data.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Optional.

String value expected.

Can be updated without replacement.

Value must be of type zaqar.queue

## ok\_actionsű

A list of URLs (webhooks) to invoke when state transitions to ok.

List value expected.

Can be updated without replacement.

### ok\_queuesű

# Available since 8.0.0 (Ocata) A list of Zaqar queues to post to when state transitions to ok. List value expected. Can be updated without replacement. Defaults to [] List contents: Optional. String value expected. Can be updated without replacement. Value must be of type zaqar.queue repeat\_actionsű False to trigger actions when the threshold is reached AND the alarms state has changed. By default, actions are called each time the threshold is reached. Boolean value expected. Can be updated without replacement. Defaults to "true" severityű Available since 5.0.0 (Liberty) Severity of the alarm. String value expected. Can be updated without replacement. Defaults to "low" Allowed values: low, moderate, critical time constraintsű Available since 5.0.0 (Liberty) Describe time constraints for the alarm. Only evaluate the alarm if the time at evaluation is within this time constraint. Start point(s) of the constraint are specified with a cron expression, whereas its duration is given in seconds. List value expected. Updates cause replacement. Defaults to []

List contents:

Map value expected.

Updates cause replacement.

Map properties:

## descriptionű

Optional.

Description for the time constraint.

String value expected.

Updates cause replacement.

#### durationű

Required.

Duration for the time constraint.

Integer value expected.

Updates cause replacement.

The value must be at least 0.

## nameű

Required.

Name for the time constraint.

String value expected.

Updates cause replacement.

## start*ű*

Required.

Start time for the time constraint. A CRON expression property.

String value expected.

Updates cause replacement.

Value must be of type cron\_expression

### timezone*ű*

Optional.

Timezone for the time constraint (eg. Asia/Taipei, Europe/Amsterdam).

String value expected.

Updates cause replacement.

Value must be of type timezone

#### **Attributes**

#### showű

Detailed information about resource.

### **HOT Syntax**

```
heat_template_version: 2015-04-30
resources:
           type: OS::Aodh::GnocchiResourcesAlarm
           properties:
                  aggregation_method: String
                  alarm_actions: [Value, Value, ...]
                  alarm_queues: [String, String, ...]
                  comparison_operator: String
                  description: String
                  enabled: Boolean
                  evaluation_periods: Integer
                  granularity: Integer
                  insufficient_data_actions: [Value, Value, ...]
                  insufficient_data_queues: [String, String, ...]
                  metric: String
                  ok_actions: [Value, Value, ...]
                  ok_queues: [String, String, ...]
                  repeat_actions: Boolean
                  resource_id: String
                  resource_type: String
                  severity: String
                  threshold: Number
                  time_constraints: [{"name": String, "start": String, "description": _
 String, "duration": Integer, "timezone": String, {"name": String, "start": المالة الم
  →String, "description": String, "duration": Integer, "timezone": String}, ...
```

#### OS::Aodh::LBMemberHealthAlarm

```
Available since 13.0.0 (Train)
```

A resource that implements a Loadbalancer Member Health Alarm.

Allows setting alarms based on the health of load balancer pool members, where the health of a member is determined by the member reporting an operating\_status of ERROR beyond an initial grace period after creation (120 seconds by default).

### **Required Properties**

### autoscaling\_group\_idű

ID of the Heat autoscaling group that contains the loadbalancer members. Unhealthy members will be marked as such before an update is triggered on the root stack.

String value expected.

Can be updated without replacement.

### poolű

Name or ID of the loadbalancer pool for which the health of each member will be evaluated.

String value expected.

Can be updated without replacement.

#### stackű

Name or ID of the root / top level Heat stack containing the loadbalancer pool and members. An update will be triggered on the root Stack if an unhealthy member is detected in the loadbalancer pool.

String value expected.

Updates cause replacement.

## **Optional Properties**

### alarm\_actionsű

A list of URLs (webhooks) to invoke when state transitions to alarm.

List value expected.

Can be updated without replacement.

### alarm\_queuesű

Available since 8.0.0 (Ocata)

A list of Zaqar queues to post to when state transitions to alarm.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Optional.

String value expected.

Can be updated without replacement.

Value must be of type zaqar.queue

### descriptionű

## Heat Documentation, Release 21.0.0.0rc2.dev2

Description for the alarm.

String value expected.

Can be updated without replacement.

#### enabledű

True if alarm evaluation/actioning is enabled.

Boolean value expected.

Can be updated without replacement.

Defaults to "true"

### insufficient\_data\_actionsű

A list of URLs (webhooks) to invoke when state transitions to insufficient-data.

List value expected.

Can be updated without replacement.

## insufficient\_data\_queuesű

### Available since 8.0.0 (Ocata)

A list of Zaqar queues to post to when state transitions to insufficient-data.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Optional.

String value expected.

Can be updated without replacement.

Value must be of type zaqar.queue

## ok\_actionsű

A list of URLs (webhooks) to invoke when state transitions to ok.

List value expected.

Can be updated without replacement.

### ok\_queuesű

### Available since 8.0.0 (Ocata)

A list of Zaqar queues to post to when state transitions to ok.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Optional.

String value expected.

Can be updated without replacement.

Value must be of type zaqar.queue

## repeat\_actionsű

False to trigger actions when the threshold is reached AND the alarms state has changed. By default, actions are called each time the threshold is reached.

Boolean value expected.

Can be updated without replacement.

Defaults to "true"

### severityű

Available since 5.0.0 (Liberty)

Severity of the alarm.

String value expected.

Can be updated without replacement.

Defaults to "low"

Allowed values: low, moderate, critical

## time\_constraintsű

Available since 5.0.0 (Liberty)

Describe time constraints for the alarm. Only evaluate the alarm if the time at evaluation is within this time constraint. Start point(s) of the constraint are specified with a cron expression, whereas its duration is given in seconds.

List value expected.

Updates cause replacement.

Defaults to []

List contents:

Map value expected.

Updates cause replacement.

Map properties:

description#

Optional.

Description for the time constraint.

String value expected.

Updates cause replacement.

#### durationű

Required.

Duration for the time constraint.

Integer value expected.

Updates cause replacement.

The value must be at least 0.

## name*ű*

Required.

Name for the time constraint.

String value expected.

Updates cause replacement.

### start*ű*

Required.

Start time for the time constraint. A CRON expression property.

String value expected.

Updates cause replacement.

Value must be of type cron\_expression

## timezone*ű*

Optional.

Timezone for the time constraint (eg. Asia/Taipei, Europe/Amsterdam).

String value expected.

Updates cause replacement.

Value must be of type timezone

### **Attributes**

### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
resources
   type: OS::Aodh::LBMemberHealthAlarm
   properties:
     alarm_actions: [Value, Value, ...]
     alarm_queues: [String, String, ...]
      autoscaling_group_id: String
     description: String
     enabled: Boolean
     insufficient_data_actions: [Value, Value, ...]
     insufficient_data_queues: [String, String, ...]
     ok_actions: [Value, Value, ...]
     ok_queues: [String, String, ...]
     pool: String
     repeat_actions: Boolean
     severity: String
      stack: String
      time_constraints: [{"name": String, "start": String, "description": __
→String, "duration": Integer, "timezone": String}, {"name": String, "start": ב
→String, "description": String, "duration": Integer, "timezone": String}, ...
```

#### OS::Barbican::CertificateContainer

```
Available since 6.0.0 (Mitaka)
```

A resource for creating barbican certificate container.

A certificate container is used for storing the secrets that are relevant to certificates.

## **Optional Properties**

### certificate\_refű

Reference to certificate.

String value expected.

Updates cause replacement.

Value must be of type barbican.secret

### intermediates\_refű

Reference to intermediates.

String value expected.

Updates cause replacement.

Value must be of type barbican.secret

### name*ű*

Human-readable name for the container.

String value expected.

Updates cause replacement.

## $private\_key\_passphrase\_ref \'u$

Reference to private key passphrase.

String value expected.

Updates cause replacement.

Value must be of type barbican.secret

## private\_key\_refű

Reference to private key.

String value expected.

Updates cause replacement.

Value must be of type barbican.secret

## **Attributes**

#### consumersű

The URIs to container consumers.

## $container\_ref \H{u}$

The URI to the container.

### secret\_refsű

The URIs to secrets stored in container.

#### showű

Detailed information about resource.

#### statusű

The status of the container.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
...
the_resource:
type: OS::Barbican::CertificateContainer
properties:
certificate_ref: String
intermediates_ref: String
name: String
private_key_passphrase_ref: String
private_key_ref: String
```

## OS::Barbican::GenericContainer

```
Available since 6.0.0 (Mitaka)
```

A resource for creating Barbican generic container.

A generic container is used for any type of secret that a user may wish to aggregate. There are no restrictions on the amount of secrets that can be held within this container.

## **Optional Properties**

### nameű

Human-readable name for the container.

String value expected.

Updates cause replacement.

### secretsű

References to secrets that will be stored in container.

List value expected.

Updates cause replacement.

List contents:

Map value expected.

Updates cause replacement.

Map properties:

name*ű* 

Required.

Name of the secret.

String value expected.

Updates cause replacement.

### refű

Required.

Reference to the secret.

String value expected.

Updates cause replacement.

Value must be of type barbican.secret

## **Attributes**

### consumersű

The URIs to container consumers.

## container\_refű

The URI to the container.

### secret refsű

The URIs to secrets stored in container.

## showű

Detailed information about resource.

## statusű

The status of the container.

## **HOT Syntax**

### OS::Barbican::Order

Available since 2014.2 (Juno)

A resource allowing for the generation secret material by Barbican.

The resource allows to generate some secret material. It can be, for example, some key or certificate. The order encapsulates the workflow and history for the creation of a secret. The time to generate a secret can vary depending on the type of secret.

## **Required Properties**

### typeű

Available since 5.0.0 (Liberty)

The type of the order.

String value expected.

Updates cause replacement.

Allowed values: key, asymmetric, certificate

## **Optional Properties**

## algorithm*ű*

The algorithm type used to generate the secret. Required for key and asymmetric types of order.

String value expected.

Updates cause replacement.

### bit\_lengthű

The bit-length of the secret. Required for key and asymmetric types of order.

Integer value expected.

Updates cause replacement.

### ca\_idű

Available since 5.0.0 (Liberty)

The identifier of the CA to use.

String value expected.

Updates cause replacement.

## expiration#

## Heat Documentation, Release 21.0.0.0rc2.dev2

The expiration date for the secret in ISO-8601 format.

String value expected.

Updates cause replacement.

Value must be of type expiration

#### modeű

The type/mode of the algorithm associated with the secret information.

String value expected.

Updates cause replacement.

#### nameű

Human readable name for the secret.

String value expected.

Updates cause replacement.

## pass\_phraseű

## Available since 5.0.0 (Liberty)

The passphrase of the created key. Can be set only for asymmetric type of order.

String value expected.

Updates cause replacement.

## payload\_content\_type#

The type/format the secret data is provided in.

String value expected.

Updates cause replacement.

### profileű

## Available since 5.0.0 (Liberty)

The profile of certificate to use.

String value expected.

Updates cause replacement.

### request\_dataű

### Available since 5.0.0 (Liberty)

The content of the CSR. Only for certificate orders.

String value expected.

Updates cause replacement.

## request\_typeű

## Available since 5.0.0 (Liberty)

The type of the certificate request.

String value expected.

Updates cause replacement.

Allowed values: stored-key, simple-cmc, custom

## source\_container\_ref#

## Available since 5.0.0 (Liberty)

The source of certificate request.

String value expected.

Updates cause replacement.

Value must be of type barbican.container

## subject\_dnű

## Available since 5.0.0 (Liberty)

The subject of the certificate request.

String value expected.

Updates cause replacement.

### **Attributes**

#### certificateű

Available since 5.0.0 (Liberty)

The payload of the created certificate, if available.

## container\_refű

Available since 5.0.0 (Liberty)

The URI to the created container.

## intermediates 'u

### Available since 5.0.0 (Liberty)

The payload of the created intermediates, if available.

### order refű

The URI to the order.

### private\_keyű

```
Available since 5.0.0 (Liberty)
```

The payload of the created private key, if available.

## public\_keyű

```
Available since 5.0.0 (Liberty)
```

The payload of the created public key, if available.

### secret\_refű

The URI to the created secret.

#### showű

Detailed information about resource.

#### statusű

The status of the order.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
resources:
   type: OS::Barbican::Order
   properties:
     algorithm: String
     bit_length: Integer
     ca_id: String
     expiration: String
     mode: String
     name: String
     pass_phrase: String
     payload_content_type: String
     profile: String
     request_data: String
     request_type: String
      source_container_ref: String
```

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subject\_dn: String
type: String

## OS::Barbican::RSAContainer

Available since 6.0.0 (Mitaka)

A resource for creating barbican RSA container.

An RSA container is used for storing RSA public keys, private keys, and private key pass phrases.

## **Optional Properties**

#### nameű

Human-readable name for the container.

String value expected.

Updates cause replacement.

## private\_key\_passphrase\_refű

Reference to private key passphrase.

String value expected.

Updates cause replacement.

Value must be of type barbican.secret

## private\_key\_refű

Reference to private key.

String value expected.

Updates cause replacement.

Value must be of type barbican.secret

## public\_key\_refű

Reference to public key.

String value expected.

Updates cause replacement.

Value must be of type barbican.secret

#### **Attributes**

#### consumersű

The URIs to container consumers.

## container\_refű

The URI to the container.

### secret\_refsű

The URIs to secrets stored in container.

#### showű

Detailed information about resource.

### statusű

The status of the container.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
....
resources:
....
the_resource:
type: OS::Barbican::RSAContainer
properties:
name: String
private_key_passphrase_ref: String
private_key_ref: String
public_key_ref: String
```

### OS::Barbican::Secret

```
Available since 2014.2 (Juno)
```

The resource provides access to the secret/keying stored material.

A secret is a singular item that stored within Barbican. A secret is anything you want it to be; however, the formal use case is a key that you wish to store away from prying eyes. Secret may include private keys, passwords and so on.

## **Optional Properties**

### algorithmű

The algorithm type used to generate the secret.

String value expected.

Updates cause replacement.

## bit\_length#

The bit-length of the secret.

Integer value expected.

Updates cause replacement.

The value must be at least 0.

## expirationű

The expiration date for the secret in ISO-8601 format.

String value expected.

Updates cause replacement.

Value must be of type expiration

#### modeű

The type/mode of the algorithm associated with the secret information.

String value expected.

Updates cause replacement.

## name*ű*

Human readable name for the secret.

String value expected.

Updates cause replacement.

### payload*ű*

The unencrypted plain text of the secret.

String value expected.

Updates cause replacement.

## payload\_content\_encodingű

The encoding format used to provide the payload data.

String value expected.

Updates cause replacement.

Allowed values: base64

### payload\_content\_type#

The type/format the secret data is provided in.

String value expected.

Updates cause replacement.

Allowed values: text/plain, application/octet-stream

## secret\_typeű

```
Available since 5.0.0 (Liberty)
```

The type of the secret.

String value expected.

Updates cause replacement.

Defaults to "opaque"

Allowed values: symmetric, public, private, certificate, passphrase, opaque

### **Attributes**

### decrypted\_payloadű

The decrypted secret payload.

#### showű

Detailed information about resource.

### statusű

The status of the secret.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
...
the_resource:
type: OS::Barbican::Secret
properties:
algorithm: String
bit_length: Integer
expiration: String
mode: String
name: String
payload: String
payload_content_encoding: String
payload_content_type: String
secret_type: String
```

#### OS::Blazar::Host

### Available since 12.0.0 (Stein)

A resource to manage Blazar hosts.

Host resource manages the physical hosts for the lease/reservation within OpenStack.

#TODO(asmita): Based on an agreement with Blazar team, this resource class does not support updating host resource as currently Blazar does not support to delete existing extra\_capability keys while updating host. Also, in near future, when Blazar team will come up with a new alternative API to resolve this issue, we will need to modify this class.

## **Required Properties**

#### nameű

The name of the host.

String value expected.

Updates cause replacement.

## **Optional Properties**

## extra\_capabilityű

The extra capability of the host.

Map value expected.

Updates cause replacement.

#### **Attributes**

## cpu\_infoű

Information of the CPU of the host.

#### created atű

The date and time when the host was created. The date and time format must be CCYY-MM-DD hh:mm.

## extra\_capabilityű

The extra capability of the host.

### hypervisor\_hostnameű

The hypervisor name of the host.

### hypervisor\_type#

The hypervisor type the host.

### hypervisor\_version#

The hypervisor version of the host.

## local\_gbű

Gigabytes of the disk of the host.

### memory\_mbű

Megabytes of the memory of the host.

### reservableű

The flag which represents whether the host is reservable or not.

### service nameű

The compute service name of the host.

#### showű

Detailed information about resource.

#### statusű

The status of the host.

### trust idű

The UUID of the trust of the host operator.

### updated\_atű

The date and time when the host was updated. The date and time format must be CCYY-MM-DD hh:mm.

### vcpusű

The number of the VCPUs of the host.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: 0S::Blazar::Host
    properties:
    extra_capability: {...}
    name: String
```

### OS::Blazar::Lease

```
Available since 12.0.0 (Stein)
```

A resource to manage Blazar leases.

Lease resource manages the reservations of specific type/amount of cloud resources within OpenStack.

Note: Based on an agreement with Blazar team, this resource class does not support updating, because current Blazar lease scheme is not suitable for Heat, if you want to update a lease, you need to specify reservations id, which is one of attribute of lease.

## **Required Properties**

## end\_dateű

The end date and time of the lease The date and time format must be CCYY-MM-DD hh:mm.

String value expected.

Updates cause replacement.

Value must match pattern:  $\d{4}-\d{2}-\d{2}\$ 

### nameű

The name of the lease.

String value expected.

Updates cause replacement.

#### reservationsű

The list of reservations.

List value expected.

Updates cause replacement.

List contents:

Map value expected.

Updates cause replacement.

Map properties:

## affinityű

Optional.

The affinity of instances to reserve.

Boolean value expected.

Updates cause replacement.

Defaults to false

## amount#

Optional.

The amount of instances to reserve.

Integer value expected.

Updates cause replacement.

The value must be in the range 0 to 2147483647.

## before\_endű

Optional.

The before-end-action of the reservation.

String value expected.

Updates cause replacement.

Defaults to "default"

Allowed values: default, snapshot

### disk\_gbű

Optional.

Gigabytes of the local disk per the instance.

Integer value expected.

Updates cause replacement.

The value must be in the range 0 to 2147483647.

## hypervisor\_propertiesű

Optional.

Properties of the hypervisor to reserve.

String value expected.

Updates cause replacement.

## maxű

Optional.

The maximum number of hosts to reserve.

Integer value expected.

Updates cause replacement.

The value must be at least 1.

## memory\_mbű

Optional.

Megabytes of memory per the instance.

Integer value expected.

Updates cause replacement.

The value must be in the range 0 to 2147483647.

## min*ű*

Optional.

The minimum number of hosts to reserve.

Integer value expected.

Updates cause replacement.

The value must be at least 1.

## resource\_propertiesű

Optional.

Properties of the resource to reserve.

String value expected.

Updates cause replacement.

## resource\_typeű

Required.

The type of the resource to reserve.

String value expected.

Updates cause replacement.

Allowed values: virtual:instance, physical:host

## vcpusű

Optional.

The number of VCPUs per the instance.

Integer value expected.

Updates cause replacement.

The value must be in the range 0 to 2147483647.

## start\_dateű

The start date and time of the lease. The date and time format must be CCYY-MM-DD hh:mm.

String value expected.

Updates cause replacement.

Value must match pattern:  $\d{4}-\d{2}-\d{2}\$ 

## **Optional Properties**

### before\_end\_dateű

The date and time for the before-end-action of the lease. The date and time format must be CCYY-MM-DD hh:mm.

String value expected.

Updates cause replacement.

Value must match pattern:  $\d{4}-\d{2}-\d{2}\$ \s\d{2}:\d{2}

### eventsű

A list of event objects.

List value expected.

Updates cause replacement.

Defaults to []

List contents:

Map value expected.

Updates cause replacement.

Map properties:

## event\_typeű

Required.

The type of the event (e.g. notification).

String value expected.

Updates cause replacement.

#### time*ű*

Required.

The date and time of the event. The date and time format must be CCYY-MM-DD hh:mm.

String value expected.

Updates cause replacement.

### **Attributes**

#### created atű

The date and time when the lease was created. The date and time format is CCYY-MM-DD hh:mm.

## degradedű

The flag which represents condition of reserved resources of the lease. If it is true, the amount of reserved resources is less than the request or reserved resources were changed.

#### end dateű

The end date and time of the lease. The date and time format is CCYY-MM-DD hh:mm.

#### eventsű

Event information of the lease.

### nameű

The name of the lease.

#### project idű

The UUID the project which owns the lease.

#### reservationsű

A list of reservation objects.

### show*ű*

Detailed information about resource.

### start\_dateű

The start date and time of the lease. The date and time format is CCYY-MM-DD hh:mm.

#### statusű

The status of the lease.

## trust idű

The UUID of the trust of the lease owner.

### updated\_atű

The date and time when the lease was updated. The date and time format is CCYY-MM-DD hh:mm.

### user idű

The UUID of the lease owner.

### **HOT Syntax**

```
heat_template_version: 2015-04-30
resources:
   type: OS::Blazar::Lease
    properties:
      before_end_date: String
      end_date: String
      events: [{"event_type": String, "time": String}, {"event_type": String,
name: String
      reservations: [{"resource_type": String, "min": Integer, "max": Integer,
→ "hypervisor_properties": String, "resource_properties": String, "before_end
→": String, "amount": Integer, "vcpus": Integer, "memory_mb": Integer, "disk_
→gb": Integer, "affinity": Boolean}, {"resource_type": String, "min": □
→Integer, "max": Integer, "hypervisor_properties": String, "resource_
→properties": String, "before_end": String, "amount": Integer, "vcpus": □
→Integer, "memory_mb": Integer, "disk_gb": Integer, "affinity": Boolean}, ...
      start_date: String
```

### OS::Cinder::EncryptedVolumeType

```
Available since 5.0.0 (Liberty)
```

A resource for encrypting a cinder volume type.

A Volume Encryption Type is a collection of settings used to conduct encryption for a specific volume type.

Note that default cinder security policy usage of this resource is limited to being used by administrators only.

## **Required Properties**

### providerű

The class that provides encryption support. For example, nova.volume.encryptors.luks.LuksEncryptor.

String value expected.

Can be updated without replacement.

## volume\_typeű

Name or id of volume type (OS::Cinder::VolumeType).

String value expected.

Updates cause replacement.

Value must be of type cinder.vtype

## **Optional Properties**

## cipher*ű*

The encryption algorithm or mode. For example, aes-xts-plain64.

String value expected.

Can be updated without replacement.

Allowed values: aes-xts-plain64, aes-cbc-essiv

### control\_locationű

Notional service where encryption is performed For example, front-end. For Nova.

String value expected.

Can be updated without replacement.

Defaults to "front-end"

Allowed values: front-end, back-end

### key\_sizeű

Size of encryption key, in bits. For example, 128 or 256.

Integer value expected.

Can be updated without replacement.

#### **Attributes**

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Cinder::EncryptedVolumeType
properties:
cipher: String
control_location: String
key_size: Integer
provider: String
volume_type: String
```

### OS::Cinder::QoSAssociation

```
Available since 8.0.0 (Ocata)
```

A resource to associate cinder QoS specs with volume types.

Usage of this resource restricted to admins only by default policy.

## **Required Properties**

### qos\_specsű

ID or Name of the QoS specs.

String value expected.

Updates cause replacement.

Value must be of type cinder.qos\_specs

## volume\_typesű

List of volume type IDs or Names to be attached to QoS specs.

List value expected.

Can be updated without replacement.

List contents:

Optional.

A volume type to attach specs.

String value expected.

Can be updated without replacement.

Value must be of type cinder.vtype

### **Attributes**

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: 0S::Cinder::QoSAssociation
properties:
qos_specs: String
volume_types: [String, String, ...]
```

## OS::Cinder::QoSSpecs

```
Available since 7.0.0 (Newton)
```

A resource for creating cinder QoS specs.

Users can ask for a specific volume type. Part of that volume type is a string that defines the QoS of the volume IO (fast, normal, or slow). Backends that can handle all of the demands of the volume type become candidates for scheduling. Usage of this resource restricted to admins only by default policy.

## **Required Properties**

## specsű

The specs key and value pairs of the QoS.

Map value expected.

Can be updated without replacement.

## **Optional Properties**

#### nameű

Name of the QoS.

String value expected.

Updates cause replacement.

#### **Attributes**

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: 0S::Cinder::QoSSpecs
    properties:
    name: String
    specs: {...}
```

## OS::Cinder::Quota

```
Available since 7.0.0 (Newton)
```

A resource for creating cinder quotas.

Cinder Quota is used to manage operational limits for projects. Currently, this resource can manage Cinders gigabytes, snapshots, and volumes quotas.

Note that default cinder security policy usage of this resource is limited to being used by administrators only. Administrators should be careful to create only one Cinder Quota resource per project, otherwise it will be hard for them to manage the quota properly.

## **Required Properties**

### projectű

OpenStack Keystone Project.

String value expected.

Updates cause replacement.

Value must be of type keystone.project

## **Optional Properties**

## backup\_gigabytesű

#### Available since 16.0.0

Quota for the amount of backups disk space (in Gigabytes). Setting the value to -1 removes the limit.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

## backupsű

#### Available since 16.0.0

Quota for the number of backups. Setting the value to -1 removes the limit.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

### gigabytesű

Quota for the amount of disk space (in Gigabytes). Setting the value to -1 removes the limit.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

### snapshotsű

Quota for the number of snapshots. Setting the value to -1 removes the limit.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

### volumesű

Quota for the number of volumes. Setting the value to -1 removes the limit.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
    the_resource:
    type: OS::Cinder::Quota
    properties:
    backup_gigabytes: Integer
    backups: Integer
    gigabytes: Integer
    project: String
    snapshots: Integer
    volumes: Integer
```

# **OS::Cinder::Volume**

A resource that implements Cinder volumes.

Cinder volume is a storage in the form of block devices. It can be used, for example, for providing storage to instance. Volume supports creation from snapshot, backup or image. Also volume can be created only by size.

# **Optional Properties**

### availability\_zoneű

The availability zone in which the volume will be created.

String value expected.

Updates cause replacement.

# backup\_idű

If specified, the backup to create the volume from.

String value expected.

Can be updated without replacement.

Value must be of type cinder.backup

# descriptionű

A description of the volume.

String value expected.

Can be updated without replacement.

### image*ű*

If specified, the name or ID of the image to create the volume from.

String value expected.

Updates cause replacement.

Value must be of type glance.image

#### metadataű

Key/value pairs to associate with the volume.

Map value expected.

Can be updated without replacement.

Defaults to {}

#### nameű

A name used to distinguish the volume.

String value expected.

Can be updated without replacement.

# read\_onlyű

# Available since 5.0.0 (Liberty)

Enables or disables read-only access mode of volume.

Boolean value expected.

Can be updated without replacement.

# scheduler\_hintsű

#### Available since 2015.1 (Kilo)

Arbitrary key-value pairs specified by the client to help the Cinder scheduler creating a volume.

Map value expected.

Updates cause replacement.

#### sizeű

The size of the volume in GB. On update only increase in size is supported. This property is required unless property backup\_id or source\_volid or snapshot\_id is specified.

Integer value expected.

Can be updated without replacement.

The value must be at least 1.

### snapshot\_idű

If specified, the snapshot to create the volume from.

String value expected.

Updates cause replacement.

Value must be of type cinder.snapshot

# source\_volidű

If specified, the volume to use as source.

String value expected.

Updates cause replacement.

Value must be of type cinder.volume

### volume\_typeű

If specified, the type of volume to use, mapping to a specific backend.

String value expected.

Can be updated without replacement.

Value must be of type cinder.vtype

#### **Attributes**

## attachmentsű

DEPRECATED since 9.0.0 (Pike) - Use property attachments\_list.

Available since 2015.1 (Kilo)

A string representation of the list of attachments of the volume.

# attachments\_listű

Available since 9.0.0 (Pike)

The list of attachments of the volume.

### availability\_zoneű

The availability zone in which the volume is located.

#### bootableű

Boolean indicating if the volume can be booted or not.

### created\_atű

The timestamp indicating volume creation.

# display\_description#

Description of the volume.

## display\_nameű

Name of the volume.

# encryptedű

Boolean indicating if the volume is encrypted or not.

#### metadataű

Key/value pairs associated with the volume.

#### metadata valuesű

Key/value pairs associated with the volume in raw dict form.

#### multiattachű

Available since 6.0.0 (Mitaka)

Boolean indicating whether allow the volume to be attached more than once.

#### showű

Detailed information about resource.

#### sizeű

The size of the volume in GB.

# snapshot\_idű

The snapshot the volume was created from, if any.

# source volidű

The volume used as source, if any.

#### statusű

The current status of the volume.

# volume\_typeű

The type of the volume mapping to a backend, if any.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Cinder::Volume
properties:
availability_zone: String
```

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```
backup_id: String
  description: String
  image: String
  metadata: {...}
  name: String
  read_only: Boolean
  scheduler_hints: {...}
  size: Integer
  snapshot_id: String
  source_volid: String
  volume_type: String
```

### OS::Cinder::VolumeAttachment

Resource for associating volume to instance.

Resource for associating existing volume to instance. Also, the location where the volume is exposed on the instance can be specified.

# **Required Properties**

### instance\_uuidű

The ID of the server to which the volume attaches.

String value expected.

Can be updated without replacement.

# volume\_idű

The ID of the volume to be attached.

String value expected.

Can be updated without replacement.

Value must be of type cinder.volume

### **Optional Properties**

### mountpointű

The location where the volume is exposed on the instance. This assignment may not be honored and it is advised that the path /dev/disk/by-id/virtio-<VolumeId> be used instead.

String value expected.

Can be updated without replacement.

#### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Cinder::VolumeAttachment
properties:
instance_uuid: String
mountpoint: String
volume_id: String
```

# OS::Cinder::VolumeType

```
Available since 2015.1 (Kilo)
```

A resource for creating cinder volume types.

Volume type resource allows to define, whether volume, which will be use this type, will public and which projects are allowed to work with it. Also, there can be some user-defined metadata.

Note that default cinder security policy usage of this resource is limited to being used by administrators only.

# **Required Properties**

#### nameű

Name of the volume type.

String value expected.

Can be updated without replacement.

# **Optional Properties**

# descriptionű

Available since 5.0.0 (Liberty)

Description of the volume type.

String value expected.

Can be updated without replacement.

# is\_public#

Available since 5.0.0 (Liberty)

Whether the volume type is accessible to the public.

Boolean value expected.

Can be updated without replacement.

Defaults to true

### metadataű

The extra specs key and value pairs of the volume type.

Map value expected.

Can be updated without replacement.

# projectsű

Available since 5.0.0 (Liberty)

Projects to add volume type access to. NOTE: This property is only supported since Cinder API V2.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Optional.

String value expected.

Can be updated without replacement.

Value must be of type keystone.project

#### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
...
the_resource:
type: OS::Cinder::VolumeType
properties:
description: String
is_public: Boolean
metadata: {...}
name: String
projects: [String, String, ...]
```

# OS::Designate::RecordSet

```
Available since 8.0.0 (Ocata)
```

Heat Template Resource for Designate RecordSet.

Designate provides DNS-as-a-Service services for OpenStack. RecordSet helps to add more than one records.

### **Required Properties**

### recordsű

A list of data for this RecordSet. Each item will be a separate record in Designate These items should conform to the DNS spec for the record type - e.g. A records must be IPv4 addresses, CNAME records must be a hostname. DNS record data varies based on the type of record. For more details, please refer rfc 1035.

List value expected.

Can be updated without replacement.

### typeű

DNS RecordSet type.

String value expected.

Updates cause replacement.

Allowed values: A, AAAA, CNAME, MX, SRV, TXT, SPF, NS, PTR, SSHFP, SOA

#### zoneű

DNS Zone id or name.

String value expected.

Updates cause replacement.

Value must be of type designate.zone

# **Optional Properties**

# descriptionű

Description of RecordSet.

String value expected.

Can be updated without replacement.

The length must be no greater than 160.

#### name*ű*

RecordSet name.

String value expected.

Updates cause replacement.

The length must be no greater than 255.

## ttlű

Time To Live (Seconds).

Integer value expected.

Can be updated without replacement.

The value must be in the range 1 to 2147483647.

#### **Attributes**

### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: OS::Designate::RecordSet
    properties:
```

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```
description: String
name: String
records: [Value, Value, ...]
ttl: Integer
type: String
zone: String
```

# OS::Designate::Zone

```
Available since 8.0.0 (Ocata)
```

Heat Template Resource for Designate Zone.

Designate provides DNS-as-a-Service services for OpenStack. So, zone, part of domain is a realm with an identification string, unique in DNS.

# **Required Properties**

#### nameű

DNS Name for the zone.

String value expected.

Updates cause replacement.

The length must be no greater than 255.

# **Optional Properties**

# descriptionű

Description of zone.

String value expected.

Can be updated without replacement.

The length must be no greater than 160.

#### emailű

E-mail for the zone. Used in SOA records for the zone. It is required for PRIMARY Type, otherwise ignored.

String value expected.

Can be updated without replacement.

## primariesű

The primary servers to transfer DNS zone information from. Mandatory for zone type SECONDARY, otherwise ignored.

List value expected.

Can be updated without replacement.

#### ttlű

Time To Live (Seconds) for the zone.

Integer value expected.

Can be updated without replacement.

The value must be in the range 1 to 2147483647.

### typeű

Type of zone. PRIMARY is controlled by Designate, SECONDARY zones are transferred from another DNS Server.

String value expected.

Updates cause replacement.

Defaults to "PRIMARY"

Allowed values: PRIMARY, SECONDARY

#### mastersű

DEPRECATED since 15.0.0 (Victoria) - Use "primaries" instead.

The primary servers to transfer DNS zone information from. Mandatory for zone type SECONDARY, otherwise ignored.

List value expected.

Can be updated without replacement.

#### **Attributes**

## serial*ű*

DNS zone serial number.

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
....
resources:
    the_resource:
    type: OS::Designate::Zone
    properties:
    description: String
```

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```
email: String
name: String
primaries: [Value, Value, ...]
ttl: Integer
type: String
```

# OS::Glance::WebImage

```
Available since 12.0.0 (Stein)
```

A resource managing images in Glance using web-download import.

This provides image support for recent Glance installation.

# **Required Properties**

# container\_formatű

Container format of image.

String value expected.

Updates cause replacement.

Allowed values: ami, ari, aki, bare, ovf, ova, docker

## disk\_formatű

Disk format of image.

String value expected.

Updates cause replacement.

Allowed values: ami, ari, aki, vhd, vhdx, vmdk, raw, qcow2, vdi, iso, ploop

## location*ű*

URL where the data for this image already resides. For example, if the image data is stored in swift, you could specify swift://example.com/container/obj.

String value expected.

Updates cause replacement.

# **Optional Properties**

#### activeű

#### Available since 16.0.0

Activate or deactivate the image. Requires Admin Access.

Boolean value expected.

Can be updated without replacement.

Defaults to true

#### architectureű

Operating system architecture.

String value expected.

Can be updated without replacement.

# extra\_propertiesű

#### Available since 17.0.0

Arbitrary properties to associate with the image.

Map value expected.

Can be updated without replacement.

Defaults to {}

## id*ű*

The image ID. Glance will generate a UUID if not specified.

String value expected.

Updates cause replacement.

### kernel\_idű

ID of image stored in Glance that should be used as the kernel when booting an AMI-style image.

String value expected.

Can be updated without replacement.

Value must match pattern:  $^{([0-9a-fA-F])\{8\}-([0-9a-fA-F])\{4\}-([0-9a-fA-$ 

### membersű

### Available since 16.0.0

List of additional members that are permitted to read the image. This may be a Keystone Project IDs or User IDs, depending on the Glance configuration in use.

List value expected.

Can be updated without replacement.

List contents:

Optional.

A member ID. This may be a Keystone Project ID or User ID, depending on the Glance configuration in use.

String value expected.

Can be updated without replacement.

## min\_diskű

Amount of disk space (in GB) required to boot image. Default value is 0 if not specified and means no limit on the disk size.

Integer value expected.

Updates cause replacement.

Defaults to 0

The value must be at least 0.

### min ramű

Amount of ram (in MB) required to boot image. Default value is 0 if not specified and means no limit on the ram size.

Integer value expected.

Updates cause replacement.

Defaults to 0

The value must be at least 0.

## nameű

Name for the image. The name of an image is not unique to a Image Service node.

String value expected.

Updates cause replacement.

# os\_distroű

The common name of the operating system distribution in lowercase.

String value expected.

Can be updated without replacement.

## os\_versionű

Operating system version as specified by the distributor.

String value expected.

Can be updated without replacement.

#### owner*ű*

Owner of the image.

String value expected.

Can be updated without replacement.

# protectedű

Whether the image can be deleted. If the value is True, the image is protected and cannot be deleted.

Boolean value expected.

Can be updated without replacement.

Defaults to false

### ramdisk\_idű

ID of image stored in Glance that should be used as the ramdisk when booting an AMI-style image.

String value expected.

Can be updated without replacement.

Value must match pattern:  $([0-9a-fA-F])\{8\}-([0-9a-fA-F])\{4\}-([0-9a-fA-F]$ 

# tagsű

List of image tags.

List value expected.

Can be updated without replacement.

### visibilityű

Scope of image accessibility.

String value expected.

Can be updated without replacement.

Defaults to "private"

Allowed values: public, private, community, shared

## **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
resources
   type: OS::Glance::WebImage
   properties:
     active: Boolean
     architecture: String
     container_format: String
     disk_format: String
     extra_properties: {...}
     id: String
     kernel_id: String
     location: String
     members: [String, String, ...]
     min_disk: Integer
     min_ram: Integer
     name: String
     os_distro: String
     os_version: String
     owner: String
     protected: Boolean
     ramdisk_id: String
     tags: [Value, Value, ...]
      visibility: String
```

# OS::Heat::AccessPolicy

Resource for defining which resources can be accessed by users.

NOTE: Now this resource is actually associated with an AWS user resource, not any OS:: resource though it is registered under the OS namespace below.

Resource for defining resources that users are allowed to access by the DescribeStackResource API.

# **Required Properties**

### Allowed Resourcesű

Resources that users are allowed to access by the DescribeStackResource API.

List value expected.

Updates cause replacement.

#### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: OS::Heat::AccessPolicy
    properties:
    AllowedResources: [Value, Value, ...]
```

# OS::Heat::AutoScalingGroup

```
Available since 2014.1 (Icehouse)
```

An autoscaling group that can scale arbitrary resources.

An autoscaling group allows the creation of a desired count of similar resources, which are defined with the resource property in HOT format. If there is a need to create many of the same resources (e.g. one hundred sets of Server, WaitCondition and WaitConditionHandle or even Neutron Nets), AutoScaling-Group is a convenient and easy way to do that.

# **Required Properties**

### max\_sizeű

Maximum number of resources in the group.

Integer value expected.

Can be updated without replacement.

The value must be at least 0.

### min sizeű

Minimum number of resources in the group.

Integer value expected.

Can be updated without replacement.

The value must be at least 0.

#### resourceű

Resource definition for the resources in the group, in HOT format. The value of this property is the definition of a resource just as if it had been declared in the template itself.

Map value expected.

Can be updated without replacement.

# **Optional Properties**

#### cooldownű

Cooldown period, in seconds.

Integer value expected.

Can be updated without replacement.

# desired\_capacityű

Desired initial number of resources.

Integer value expected.

Can be updated without replacement.

### rolling\_updatesű

Policy for rolling updates for this scaling group.

Map value expected.

Can be updated without replacement.

```
Defaults to {"min_in_service": 0, "max_batch_size": 1, "pause_time": 0}
```

Map properties:

# max\_batch\_sizeű

Optional.

The maximum number of resources to replace at once.

Integer value expected.

Can be updated without replacement.

Defaults to 1

The value must be at least 1.

## min\_in\_serviceű

Optional.

The minimum number of resources in service while rolling updates are being executed.

Integer value expected.

Can be updated without replacement.

Defaults to 0

The value must be at least 0.

# pause\_timeű

Optional.

The number of seconds to wait between batches of updates.

Number value expected.

Can be updated without replacement.

Defaults to 0

The value must be at least 0.

#### **Attributes**

### current\_sizeű

Available since 2015.1 (Kilo)

The current size of AutoscalingResourceGroup.

### outputsű

Available since 2014.2 (Juno)

A map of resource names to the specified attribute of each individual resource that is part of the AutoScalingGroup. This map specifies output parameters that are available once the AutoScalingGroup has been instantiated.

# outputs\_listű

Available since 2014.2 (Juno)

A list of the specified attribute of each individual resource that is part of the AutoScalingGroup. This list of attributes is available as an output once the AutoScalingGroup has been instantiated.

### refsű

Available since 7.0.0 (Newton)

A list of resource IDs for the resources in the group.

### refs\_mapű

Available since 7.0.0 (Newton)

A map of resource names to IDs for the resources in the group.

### showű

Detailed information about resource.

# **HOT Syntax**

# OS::Heat::CloudConfig

```
Available since 2014.1 (Icehouse)
```

A configuration resource for representing cloud-init cloud-config.

This resource allows cloud-config YAML to be defined and stored by the config API. Any intrinsic functions called in the config will be resolved before storing the result.

This resource will generally be referenced by OS::Nova::Server user\_data, or OS::Heat::MultipartMime parts config. Since cloud-config is boot-only configuration, any changes to the definition will result in the replacement of all servers which reference it.

# **Optional Properties**

### cloud\_configű

Map representing the cloud-config data structure which will be formatted as YAML.

Map value expected.

Updates cause replacement.

#### **Attributes**

## configű

The config value of the software config.

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: OS::Heat::CloudConfig
    properties:
    cloud_config: {...}
```

### OS::Heat::Delay

```
Available since 11.0.0 (Rocky)
```

A resource that pauses for a configurable delay.

By manipulating the dependency relationships between resources in the template, a delay can be inserted at an arbitrary point during e.g. stack creation or deletion. They delay will occur after any resource that it depends on during CREATE or SUSPEND, and before any resource that it depends on during DELETE or RESUME. Similarly, it will occur before any resource that depends on it during CREATE or SUSPEND, and after any resource thet depends on it during DELETE or RESUME.

If a non-zero maximum jitter is specified, a random amount of jitter - chosen with uniform probability in the range from 0 to the product of the maximum jitter value and the jitter multiplier (1s by default) - is added to the minimum delay time. This can be used, for example, in the scaled unit of a large scaling group to prevent thundering herd issues.

### **Optional Properties**

# actionsű

Actions during which the delay will occur.

List value expected.

Can be updated without replacement.

Defaults to ["CREATE"]

Allowed values: CREATE, DELETE, SUSPEND, RESUME

#### jitter\_multiplierű

Number of seconds to multiply the maximum jitter value by.

Number value expected.

Can be updated without replacement.

Defaults to 1.0

The value must be at least 0.

# max\_jitterű

Maximum jitter to add to the minimum wait time.

Number value expected.

Can be updated without replacement.

Defaults to 0

The value must be at least 0.

### min waitű

Minimum time in seconds to wait during the specified actions.

Number value expected.

Can be updated without replacement.

Defaults to 0

The value must be at least 0.

# **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Heat::Delay
properties:
actions: [Value, Value, ...]
jitter_multiplier: Number
max_jitter: Number
min_wait: Number
```

# OS::Heat::DeployedServer

A resource for managing servers that are already deployed.

A DeployedServer resource manages resources for servers that have been deployed externally from Open-Stack. These servers can be associated with SoftwareDeployments for further orchestration via Heat.

# **Optional Properties**

## deployment\_swift\_dataű

Available since 9.0.0 (Pike)

Swift container and object to use for storing deployment data for the server resource. The parameter is a map value with the keys container and object, and the values are the corresponding container and object names. The software\_config\_transport parameter must be set to POLL\_TEMP\_URL for swift to be used. If not specified, and software\_config\_transport is set to POLL\_TEMP\_URL, a container will be automatically created from the resource name, and the object name will be a generated uuid.

Map value expected.

Can be updated without replacement.

Defaults to {}

Map properties:

#### containerű

Optional.

Name of the container.

String value expected.

Can be updated without replacement.

The length must be at least 1.

## objectű

Optional.

Name of the object.

String value expected.

Can be updated without replacement.

The length must be at least 1.

### name*ű*

Server name.

String value expected.

Can be updated without replacement.

# software\_config\_transportű

How the server should receive the metadata required for software configuration. POLL\_SERVER\_CFN will allow calls to the cfn API action DescribeStackResource authenticated with the provided keypair. POLL\_SERVER\_HEAT will allow calls to the Heat API resource-show using the provided keystone credentials. POLL\_TEMP\_URL will create and populate a Swift TempURL with metadata for polling. ZAQAR\_MESSAGE will create a dedicated zaqar queue and post the metadata for polling.

String value expected.

Can be updated without replacement.

Defaults to "POLL\_SERVER\_CFN"

Allowed values: POLL\_SERVER\_CFN, POLL\_SERVER\_HEAT, POLL\_TEMP\_URL, ZA-QAR\_MESSAGE

#### metadataű

DEPRECATED since 9.0.0 (Pike) - This property will be ignored

Available since 8.0.0 (Ocata)

Arbitrary key/value metadata to store for this server. Both keys and values must be 255 characters or less. Non-string values will be serialized to JSON (and the serialized string must be 255 characters or less).

Map value expected.

Can be updated without replacement.

# **Attributes**

#### nameű

Name of the server.

os\_collect\_configű

Available since 9.0.0 (Pike)

The os-collect-config configuration for the servers local agent to be configured to connect to Heat to retrieve deployment data.

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: OS::Heat::DeployedServer
    properties:
    deployment_swift_data: {"container": String, "object": String}
    name: String
    software_config_transport: String
```

# OS::Heat::InstanceGroup

An instance group that can scale arbitrary instances.

A resource allowing for the creating number of defined with AWS::AutoScaling::LaunchConfiguration instances. Allows to associate scaled resources with loadbalancer resources.

# **Required Properties**

# Availability Zonesű

Not Implemented.

List value expected.

Updates cause replacement.

# Launch Configuration Name 'u

The reference to a LaunchConfiguration resource.

String value expected.

Can be updated without replacement.

#### Sizeű

Desired number of instances.

Integer value expected.

Can be updated without replacement.

# **Optional Properties**

### LoadBalancerNamesű

List of LoadBalancer resources.

List value expected.

Updates cause replacement.

# Tagsű

Tags to attach to this group.

List value expected.

Updates cause replacement.

List contents:

Map value expected.

Updates cause replacement.

Map properties:

# Keyű

Required.

Tag key.

String value expected.

Updates cause replacement.

# Valueű

Required.

Tag value.

String value expected.

Updates cause replacement.

### **Attributes**

### InstanceListű

A comma-delimited list of server ip addresses. (Heat extension).

### showű

Detailed information about resource.

# update\_policy

# RollingUpdateű

Map value expected.

Updates cause replacement.

Map properties:

# MaxBatchSizeű

Optional.

Integer value expected.

Updates cause replacement.

Defaults to 1

### MinInstancesInServiceű

Optional.

Integer value expected.

Updates cause replacement.

Defaults to 0

# PauseTimeű

Optional.

String value expected.

Updates cause replacement.

Defaults to "PT0S"

# **HOT Syntax**

```
heat_template_version: 2015-04-30

...

resources:
    type: OS::Heat::InstanceGroup
    properties:
    AvailabilityZones: [Value, Value, ...]
    LaunchConfigurationName: String
    LoadBalancerNames: [Value, Value, ...]
    Size: Integer
    Tags: [{"Key": String, "Value": String}, {"Key": String, "Value": □
    →String}, ...]
```

# **OS::Heat::MultipartMime**

Available since 2014.1 (Icehouse)

Assembles a collection of software configurations as a multi-part mime.

Parts in the message can be populated with inline configuration or references to other config resources. If the referenced resource is itself a valid multi-part mime message, that will be broken into parts and those parts appended to this message.

The resulting multi-part mime message will be stored by the configs API and can be referenced in properties such as OS::Nova::Server user\_data.

This resource is generally used to build a list of cloud-init configuration elements including scripts and cloud-config. Since cloud-init is boot-only configuration, any changes to the definition will result in the replacement of all servers which reference it.

## **Optional Properties**

### group*ű*

Available since 14.0.0 (Ussuri)

Namespace to group this multi-part configs by when delivered to a server. This may imply what configuration tool is going to perform the configuration.

String value expected.

Updates cause replacement.

Defaults to "Heat::Ungrouped"

#### partsű

Parts belonging to this message.

List value expected.

Updates cause replacement.

Defaults to []

List contents:

Map value expected.

Updates cause replacement.

Map properties:

## configű

Required.

Content of part to attach, either inline or by referencing the ID of another software config resource.

String value expected.

Updates cause replacement.

#### filenameű

Optional.

Optional filename to associate with part.

String value expected.

Updates cause replacement.

# subtypeű

Optional.

Optional subtype to specify with the type.

String value expected.

Updates cause replacement.

# typeű

Optional.

Whether the part content is text or multipart.

String value expected.

Updates cause replacement.

Defaults to "text"

Allowed values: text, multipart

#### **Attributes**

# config#

The config value of the software config.

### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: OS::Heat::MultipartMime
    properties:
        group: String
        parts: [{"config": String, "filename": String, "type": String, "subtype")
```

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#### OS::Heat::None

```
Available since 5.0.0 (Liberty)
```

Enables easily disabling certain resources via the resource registry.

It does nothing, but can effectively stub out any other resource because it will accept any properties and return any attribute (as None). Note this resource always does nothing on update (e.g it is not replaced even if a change to the stubbed resource properties would cause replacement).

### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: OS::Heat::None
```

#### OS::Heat::RandomString

```
Available since 2014.1 (Icehouse)
```

A resource which generates a random string.

This is useful for configuring passwords and secrets on services. Random string can be generated from specified character sequences, which means that all characters will be randomly chosen from specified sequences, or with some classes, e.g. letterdigits, which means that all character will be randomly chosen from union of ascii letters and digits. Output string will be randomly generated string with specified length (or with length of 32, if length property doesnt specified).

# **Optional Properties**

### character\_classesű

A list of character class and their constraints to generate the random string from.

List value expected.

Updates cause replacement.

```
Defaults to [{"class": "lettersdigits", "min": 1}]
```

List contents:

Map value expected.

Updates cause replacement.

Map properties:

#### classű

Optional.

A character class and its corresponding min constraint to generate the random string from.

String value expected.

Updates cause replacement.

Defaults to "lettersdigits"

Allowed values: lettersdigits, letters, lowercase, uppercase, digits, hexdigits, octdigits

#### min*ű*

Optional.

The minimum number of characters from this character class that will be in the generated string.

Integer value expected.

Updates cause replacement.

Defaults to 1

The value must be in the range 1 to 512.

### character\_sequencesű

A list of character sequences and their constraints to generate the random string from.

List value expected.

Updates cause replacement.

List contents:

Map value expected.

Updates cause replacement.

Map properties:

min*ű* 

Optional.

The minimum number of characters from this sequence that will be in the generated string.

Integer value expected.

Updates cause replacement.

Defaults to 1

The value must be in the range 1 to 512.

# sequenceű

Required.

A character sequence and its corresponding min constraint to generate the random string from.

String value expected.

Updates cause replacement.

# lengthű

Length of the string to generate.

Integer value expected.

Updates cause replacement.

Defaults to 32

The value must be in the range 1 to 512.

#### salt*ű*

Value which can be set or changed on stack update to trigger the resource for replacement with a new random string. The salt value itself is ignored by the random generator.

String value expected.

Updates cause replacement.

### **Attributes**

#### showű

Detailed information about resource.

#### value*ű*

The random string generated by this resource. This value is also available by referencing the resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
....
resources:
    the_resource:
    type: 0S::Heat::RandomString
    properties:
        character_classes: [{"class": String, "min": Integer}, {"class": String,
        "min": Integer}, ...]
        character_sequences: [{"sequence": String, "min": Integer}, {"sequence
        ": String, "min": Integer}, ...]
        length: Integer
        salt: String
```

### OS::Heat::ResourceChain

```
Available since 6.0.0 (Mitaka)
```

Creates one or more resources with the same configuration.

The types of resources to be created are passed into the chain through the resources property. One resource will be created for each type listed. Each is passed the configuration specified under resource\_properties.

The concurrent property controls if the resources will be created concurrently. If omitted or set to false, each resource will be treated as having a dependency on the resource before it in the list.

# **Required Properties**

### resourcesű

The list of resource types to create. This list may contain type names or aliases defined in the resource registry. Specific template names are not supported.

List value expected.

Can be updated without replacement.

# **Optional Properties**

#### concurrentű

If true, the resources in the chain will be created concurrently. If false or omitted, each resource will be treated as having a dependency on the previous resource in the list.

Boolean value expected.

Updates cause replacement.

Defaults to false

# resource\_propertiesű

Properties to pass to each resource being created in the chain.

Map value expected.

Updates cause replacement.

### **Attributes**

#### attributesű

A map of resource names to the specified attribute of each individual resource.

#### refsű

A list of resource IDs for the resources in the chain.

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Heat::ResourceChain
properties:
concurrent: Boolean
resource_properties: {...}
resources: [Value, Value, ...]
```

### OS::Heat::ResourceGroup

```
Available since 2014.1 (Icehouse)
```

Creates one or more identically configured nested resources.

In addition to the *refs* attribute, this resource implements synthetic attributes that mirror those of the resources in the group. When getting an attribute from this resource, however, a list of attribute values for each resource in the group is returned. To get attribute values for a single resource in the group, synthetic attributes of the form *resource.[resource index].[attribute name]* can be used. The resource ID of a particular resource in the group can be obtained via the synthetic attribute *resource.[resource index].*]. Note, that if you get attribute without *[resource index], e.g. [resource, [attribute\_name]], youll get a list of this attributes value for all resources in group.* 

While each resource in the group will be identically configured, this resource does allow for some index-based customization of the properties of the resources in the group. For example:

```
resources:
    my_indexed_group:
    type: OS::Heat::ResourceGroup
    properties:
        count: 3
        resource_def:
        type: OS::Nova::Server
        properties:
        # create a unique name for each server
        # using its index in the group
        name: my_server_%index%
        image: CentOS 6.5
        flavor: 4GB Performance
```

would result in a group of three servers having the same image and flavor, but names of *my\_server\_0*, *my\_server\_1*, and *my\_server\_2*. The variable used for substitution can be customized by using the *in-dex\_var* property.

#### **Required Properties**

## resource\_defű

Resource definition for the resources in the group. The value of this property is the definition of a resource just as if it had been declared in the template itself.

Map value expected.

Can be updated without replacement.

Map properties:

metadataű

# Available since 5.0.0 (Liberty)

Supplied metadata for the resources in the group.

Map value expected.

Can be updated without replacement.

## propertiesű

Property values for the resources in the group.

Map value expected.

Can be updated without replacement.

# typeű

Required.

The type of the resources in the group.

String value expected.

Can be updated without replacement.

# **Optional Properties**

#### countű

The number of resources to create.

Integer value expected.

Can be updated without replacement.

Defaults to 1

The value must be at least 0.

# index\_varű

Available since 2014.2 (Juno)

A variable that this resource will use to replace with the current index of a given resource in the group. Can be used, for example, to customize the name property of grouped servers in order to differentiate them when listed with nova client.

String value expected.

Updates cause replacement.

Defaults to "%index%"

The length must be at least 3.

# removal\_policiesű

### Available since 2015.1 (Kilo)

Policies for removal of resources on update.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Policy to be processed when doing an update which requires removal of specific resources.

Map value expected.

Can be updated without replacement.

Map properties:

### resource\_listű

List of resources to be removed when doing an update which requires removal of specific resources. The resource may be specified several ways: (1) The resource name, as in the nested stack, (2) The resource reference returned from get\_resource in a template, as available via the refs attribute. Note this is destructive on update when specified; even if the count is not being reduced, and once a resource name is removed, its name is never reused in subsequent updates.

List value expected.

Can be updated without replacement.

Defaults to []

# removal\_policies\_modeű

Available since 10.0.0 (Queens)

How to handle changes to removal\_policies on update. The default append mode appends to the internal list, update replaces it on update.

String value expected.

Can be updated without replacement.

Defaults to "append"

Allowed values: append, update

#### **Attributes**

#### attributesű

Available since 2014.2 (Juno)

A map of resource names to the specified attribute of each individual resource. Requires heat\_template\_version: 2014-10-16.

### refsű

A list of resource IDs for the resources in the group.

### refs\_mapű

Available since 7.0.0 (Newton)

A map of resource names to IDs for the resources in the group.

# removed\_rsrc\_listű

Available since 7.0.0 (Newton)

A list of removed resource names.

#### showű

Detailed information about resource.

# update\_policy

### batch\_createű

Available since 5.0.0 (Liberty)

Map value expected.

Updates cause replacement.

Map properties:

# max\_batch\_sizeű

Optional.

The maximum number of resources to create at once.

Integer value expected.

Updates cause replacement.

Defaults to 1

The value must be at least 1.

# pause\_time#

Optional.

The number of seconds to wait between batches.

Number value expected.

Updates cause replacement.

Defaults to 0

The value must be at least 0.

# rolling\_update#

# Available since 5.0.0 (Liberty)

Map value expected.

Updates cause replacement.

Map properties:

# max\_batch\_sizeű

Optional.

The maximum number of resources to replace at once.

Integer value expected.

Updates cause replacement.

Defaults to 1

The value must be at least 1.

# min\_in\_serviceű

Optional.

The minimum number of resources in service while rolling updates are being executed.

Integer value expected.

Updates cause replacement.

Defaults to 0

The value must be at least 0.

# pause\_time#

Optional.

The number of seconds to wait between batches of updates.

Number value expected.

Updates cause replacement.

Defaults to 0

The value must be at least 0.

# **HOT Syntax**

# OS::Heat::ScalingPolicy

A resource to manage scaling of OS::Heat::AutoScalingGroup.

**Note** while it may incidentally support *AWS::AutoScaling::AutoScalingGroup* for now, please dont use it for that purpose and use *AWS::AutoScaling::ScalingPolicy* instead.

Resource to manage scaling for *OS::Heat::AutoScalingGroup*, i.e. define which metric should be scaled and scaling adjustment, set cooldown etc.

# **Required Properties**

# adjustment\_typeű

Type of adjustment (absolute or percentage).

String value expected.

Can be updated without replacement.

Allowed values: change\_in\_capacity, exact\_capacity, percent\_change\_in\_capacity

#### auto scaling group idű

AutoScaling group ID to apply policy to.

String value expected.

Updates cause replacement.

# scaling\_adjustment#

Size of adjustment.

Number value expected.

Can be updated without replacement.

# **Optional Properties**

#### cooldownű

Cooldown period, in seconds.

Number value expected.

Can be updated without replacement.

# min\_adjustment\_step#

Minimum number of resources that are added or removed when the AutoScaling group scales up or down. This can be used only when specifying percent\_change\_in\_capacity for the adjustment\_type property.

Integer value expected.

Can be updated without replacement.

The value must be at least 0.

#### **Attributes**

#### alarm urlű

A signed url to handle the alarm.

#### showű

Detailed information about resource.

### signal\_urlű

```
Available since 5.0.0 (Liberty)
```

A url to handle the alarm using native API.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
    the_resource:
    type: OS::Heat::ScalingPolicy
    properties:
    adjustment_type: String
    auto_scaling_group_id: String
    cooldown: Number
    min_adjustment_step: Integer
    scaling_adjustment: Number
```

# OS::Heat::SoftwareComponent

```
Available since 2014.2 (Juno)
```

A resource for describing and storing a software component.

This resource is similar to OS::Heat::SoftwareConfig. In contrast to SoftwareConfig which allows for storing only one configuration (e.g. one script), SoftwareComponent allows for storing multiple configurations to address handling of all lifecycle hooks (CREATE, UPDATE, SUSPEND, RESUME, DELETE) for a software component in one place.

This resource is backed by the persistence layer and the API of the SoftwareConfig resource, and only adds handling for the additional configs property and attribute.

# **Required Properties**

### configsű

The list of configurations for the different lifecycle actions of the represented software component.

List value expected.

Updates cause replacement.

The length must be at least 1.

List contents:

Map value expected.

Updates cause replacement.

Map properties:

### actionsű

Lifecycle actions to which the configuration applies. The string values provided for this property can include the standard resource actions CREATE, DELETE, UPDATE, SUSPEND and RESUME supported by Heat.

List value expected.

Updates cause replacement.

Defaults to ["CREATE", "UPDATE"]

The length must be at least 1.

List contents:

Optional.

String value expected.

Updates cause replacement.

### configű

Optional.

Configuration script or manifest which specifies what actual configuration is performed.

String value expected.

Updates cause replacement.

#### toolű

Required.

The configuration tool used to actually apply the configuration on a server. This string property has to be understood by in-instance tools running inside deployed servers.

String value expected.

Updates cause replacement.

# **Optional Properties**

# inputsű

Schema representing the inputs that this software config is expecting.

List value expected.

Updates cause replacement.

List contents:

Map value expected.

Updates cause replacement.

Map properties:

# defaultű

Optional.

Default value for the input if none is specified.

Any value expected.

Updates cause replacement.

# descriptionű

Optional.

Description of the input.

String value expected.

Updates cause replacement.

#### name*ű*

Required.

Name of the input.

String value expected.

Updates cause replacement.

# replace\_on\_change#

Optional.

Replace the deployment instead of updating it when the input value changes.

Boolean value expected.

Updates cause replacement.

Defaults to false

### typeű

Optional.

Type of the value of the input.

String value expected.

Updates cause replacement.

Defaults to "String"

Allowed values: String, Number, CommaDelimitedList, Json, Boolean

### optionsű

Map containing options specific to the configuration management tool used by this resource.

Map value expected.

Updates cause replacement.

### outputsű

Schema representing the outputs that this software config will produce.

List value expected.

Updates cause replacement.

List contents:

Map value expected.

Updates cause replacement.

Map properties:

# descriptionű

Optional.

Description of the output.

String value expected.

Updates cause replacement.

# error\_outputű

Optional.

Denotes that the deployment is in an error state if this output has a value.

Boolean value expected.

Updates cause replacement.

Defaults to false

#### nameű

Required.

Name of the output.

String value expected.

Updates cause replacement.

### typeű

Optional.

Type of the value of the output.

String value expected.

Updates cause replacement.

Defaults to "String"

Allowed values: String, Number, CommaDelimitedList, Json, Boolean

#### **Attributes**

# configű

The config value of the software config.

### showű

Detailed information about resource.

#### **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
...
the_resource:
type: 0S::Heat::SoftwareComponent
properties:
configs: [{"actions": [String, String, ...], "config": String, "tool":
String}, {"actions": [String, String, ...], "config": String, "tool":
String}, ...]
inputs: [{"name": String, "description": String, "type": String,
default": Any, "replace_on_change": Boolean}, {"name": String, "description

": String, "type": String, "default": Any, "replace_on_change": Boolean}, ...

options: {...}
outputs: [{"name": String, "description": String, "type": String,
-"error_output": Boolean}, {"name": String, "description": String, "type":
String, "error_output": Boolean}, ...]
```

# OS::Heat::SoftwareConfig

Available since 2014.1 (Icehouse)

A resource for describing and storing software configuration.

The software\_configs API which backs this resource creates immutable configs, so any change to the template resource definition will result in a new config being created, and the old one being deleted.

Configs can be defined in the same template which uses them, or they can be created in one stack, and passed to another stack via a parameter.

A config resource can be referenced in other resource properties which are config-aware. This includes the properties OS::Nova::Server user\_data, OS::Heat::SoftwareDeployment config and OS::Heat::MultipartMime parts config.

Along with the config script itself, this resource can define schemas for inputs and outputs which the config script is expected to consume and produce. Inputs and outputs are optional and will map to concepts which are specific to the configuration tool being used.

### **Optional Properties**

### configű

Configuration script or manifest which specifies what actual configuration is performed.

String value expected.

Updates cause replacement.

# group*ű*

Namespace to group this software config by when delivered to a server. This may imply what configuration tool is going to perform the configuration.

String value expected.

Updates cause replacement.

Defaults to "Heat::Ungrouped"

# inputsű

Schema representing the inputs that this software config is expecting.

List value expected.

Updates cause replacement.

List contents:

Map value expected.

Updates cause replacement.

Map properties:

defaultű

Optional.

Default value for the input if none is specified.

Any value expected.

Updates cause replacement.

# descriptionű

Optional.

Description of the input.

String value expected.

Updates cause replacement.

#### nameű

Required.

Name of the input.

String value expected.

Updates cause replacement.

# replace\_on\_changeű

Optional.

Replace the deployment instead of updating it when the input value changes.

Boolean value expected.

Updates cause replacement.

Defaults to false

# typeű

Optional.

Type of the value of the input.

String value expected.

Updates cause replacement.

Defaults to "String"

Allowed values: String, Number, CommaDelimitedList, Json, Boolean

# optionsű

Map containing options specific to the configuration management tool used by this resource.

Map value expected.

Updates cause replacement.

# outputsű

Schema representing the outputs that this software config will produce.

List value expected.

Updates cause replacement.

### List contents:

Map value expected.

Updates cause replacement.

Map properties:

# descriptionű

Optional.

Description of the output.

String value expected.

Updates cause replacement.

# error\_outputű

Optional.

Denotes that the deployment is in an error state if this output has a value.

Boolean value expected.

Updates cause replacement.

Defaults to false

#### nameű

Required.

Name of the output.

String value expected.

Updates cause replacement.

# typeű

Optional.

Type of the value of the output.

String value expected.

Updates cause replacement.

Defaults to "String"

Allowed values: String, Number, CommaDelimitedList, Json, Boolean

#### **Attributes**

# config#

The config value of the software config.

#### showű

Detailed information about resource.

# **HOT Syntax**

### OS::Heat::SoftwareDeployment

```
Available since 2014.1 (Icehouse)
```

This resource associates a server with some configuration.

The configuration is to be deployed to that server.

A deployment allows input values to be specified which map to the inputs schema defined in the config resource. These input values are interpreted by the configuration tool in a tool-specific manner.

Whenever this resource goes to an IN\_PROGRESS state, it creates an ephemeral config that includes the inputs values plus a number of extra inputs which have names prefixed with deploy\_. The extra inputs relate to the current state of the stack, along with the information and credentials required to signal back the deployment results.

Unless signal\_transport=NO\_SIGNAL, this resource will remain in an IN\_PROGRESS state until the server signals it with the output values for that deployment. Those output values are then available as resource attributes, along with the default attributes deploy\_stdout, deploy\_stderr and deploy\_status\_code.

Specifying actions other than the default CREATE and UPDATE will result in the deployment being triggered in those actions. For example this would allow cleanup configuration to be performed during actions SUSPEND and DELETE. A config could be designed to only work with some specific actions, or a config can read the value of the deploy\_action input to allow conditional logic to perform different configuration for different actions.

### **Required Properties**

#### serverű

ID of resource to apply configuration to. Normally this should be a Nova server ID.

String value expected.

Updates cause replacement.

### **Optional Properties**

#### actions*ű*

Which lifecycle actions of the deployment resource will result in this deployment being triggered.

List value expected.

Can be updated without replacement.

Defaults to ["CREATE", "UPDATE"]

Allowed values: CREATE, UPDATE, DELETE, SUSPEND, RESUME

### configű

ID of software configuration resource to execute when applying to the server.

String value expected.

Can be updated without replacement.

### input\_valuesű

Input values to apply to the software configuration on this server.

Map value expected.

Can be updated without replacement.

### nameű

Name of the derived config associated with this deployment. This is used to apply a sort order to the list of configurations currently deployed to a server.

String value expected.

Can be updated without replacement.

### signal\_transportű

How the server should signal to heat with the deployment output values. CFN\_SIGNAL will allow an HTTP POST to a CFN keypair signed URL. TEMP\_URL\_SIGNAL will create a Swift TempURL to be signaled via HTTP PUT. HEAT\_SIGNAL will allow calls to the Heat API resource-signal using the provided keystone credentials. ZAQAR\_SIGNAL will create a dedicated zaqar queue to be signaled using the provided keystone credentials. NO\_SIGNAL will result in the resource going to the COMPLETE state without waiting for any signal.

String value expected.

Updates cause replacement.

Defaults to "CFN\_SIGNAL"

Allowed values: CFN\_SIGNAL, TEMP\_URL\_SIGNAL, HEAT\_SIGNAL, NO\_SIGNAL, ZA-QAR\_SIGNAL

### **Attributes**

# deploy\_status\_codeű

Returned status code from the configuration execution.

### deploy\_stderrű

Captured stderr from the configuration execution.

### deploy\_stdoutű

Captured stdout from the configuration execution.

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    type: OS::Heat::SoftwareDeployment
    properties:
        actions: [Value, Value, ...]
        config: String
        input_values: {...}
        name: String
        server: String
        signal_transport: String
```

# OS::Heat::SoftwareDeploymentGroup

```
Available since 5.0.0 (Liberty)
```

This resource associates a group of servers with some configuration.

The configuration is to be deployed to all servers in the group.

The properties work in a similar way to OS::Heat::SoftwareDeployment, and in addition to the attributes documented, you may pass any attribute supported by OS::Heat::SoftwareDeployment, including those exposing arbitrary outputs, and return a map of deployment names to the specified attribute.

# **Required Properties**

#### serversű

A map of names and server IDs to apply configuration to. The name is arbitrary and is used as the Heat resource name for the corresponding deployment.

Map value expected.

Can be updated without replacement.

# **Optional Properties**

#### actionsű

Which lifecycle actions of the deployment resource will result in this deployment being triggered.

List value expected.

Can be updated without replacement.

Defaults to ["CREATE", "UPDATE"]

Allowed values: CREATE, UPDATE, DELETE, SUSPEND, RESUME

#### configű

ID of software configuration resource to execute when applying to the server.

String value expected.

Can be updated without replacement.

### input valuesű

Input values to apply to the software configuration on this server.

Map value expected.

Can be updated without replacement.

#### nameű

Name of the derived config associated with this deployment. This is used to apply a sort order to the list of configurations currently deployed to a server.

String value expected.

Can be updated without replacement.

#### signal\_transportű

How the server should signal to heat with the deployment output values. CFN\_SIGNAL will allow an HTTP POST to a CFN keypair signed URL. TEMP\_URL\_SIGNAL will create a Swift TempURL to be signaled via HTTP PUT. HEAT\_SIGNAL will allow calls to the Heat API resource-signal using the provided keystone credentials. ZAQAR\_SIGNAL will create a dedicated zaqar queue to be signaled using the provided keystone credentials. NO\_SIGNAL will result in the resource going to the COMPLETE state without waiting for any signal.

String value expected.

Updates cause replacement.

Defaults to "CFN\_SIGNAL"

Allowed values: CFN\_SIGNAL, TEMP\_URL\_SIGNAL, HEAT\_SIGNAL, NO\_SIGNAL, ZA-QAR\_SIGNAL

### **Attributes**

# deploy\_status\_codesű

A map of Nova names and returned status code from the configuration execution.

### deploy\_stderrsű

A map of Nova names and captured stderrs from the configuration execution to each server.

### deploy\_stdoutsű

A map of Nova names and captured stdouts from the configuration execution to each server.

#### showű

Detailed information about resource.

# update\_policy

### batch\_createű

Available since 7.0.0 (Newton)

Map value expected.

Updates cause replacement.

Map properties:

### max\_batch\_sizeű

Optional.

The maximum number of resources to create at once.

Integer value expected.

Updates cause replacement.

Defaults to 1

The value must be at least 1.

# pause\_time#

Optional.

The number of seconds to wait between batches.

Number value expected.

Updates cause replacement.

Defaults to 0

The value must be at least 0.

# rolling\_updateű

```
Available since 7.0.0 (Newton)
```

Map value expected.

Updates cause replacement.

Map properties:

# max\_batch\_sizeű

Optional.

The maximum number of deployments to replace at once.

Integer value expected.

Updates cause replacement.

Defaults to 1

The value must be at least 1.

# pause\_time#

Optional.

The number of seconds to wait between batches of updates.

Number value expected.

Updates cause replacement.

Defaults to 0

The value must be at least 0.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
....
resources:
    the_resource:
    type: 0S::Heat::SoftwareDeploymentGroup
    properties:
        actions: [Value, Value, ...]
        config: String
        input_values: {...}
        name: String
        servers: {...}
        signal_transport: String
```

#### OS::Heat::Stack

A Resource representing a stack.

A resource that allowing for the creating stack, where should be defined stack template in HOT format, parameters (if template has any parameters with no default value), and timeout of creating. After creating current stack will have remote stack.

### **Required Properties**

### templateű

Template that specifies the stack to be created as a resource.

String value expected.

Can be updated without replacement.

# **Optional Properties**

#### contextű

Context for this stack.

Map value expected.

Can be updated without replacement.

Map properties:

ca\_certű

### Available since 12.0.0 (Stein)

Optional.

CA Cert for SSL.

String value expected.

Can be updated without replacement.

credential\_secret\_idű

# Available since 12.0.0 (Stein)

Optional.

A Barbican secret ID. The Barbican secret should contain an OpenStack credential that can be used to access a remote cloud.

String value expected.

Can be updated without replacement.

insecureű

# Available since 12.0.0 (Stein)

Optional.

If set, then the servers certificate will not be verified.

Boolean value expected.

Can be updated without replacement.

Defaults to false

# region\_nameű

Optional.

Region name in which this stack will be created.

String value expected.

Can be updated without replacement.

# parametersű

Set of parameters passed to this stack.

Map value expected.

Can be updated without replacement.

Defaults to {}

### timeout*ű*

Number of minutes to wait for this stack creation.

Integer value expected.

Can be updated without replacement.

#### **Attributes**

### outputsű

A dict of key-value pairs output from the stack.

#### showű

Detailed information about resource.

# stack\_nameű

Name of the stack.

# **HOT Syntax**

# OS::Heat::StructuredConfig

```
Available since 2014.1 (Icehouse)
```

A resource which has same logic with OS::Heat::SoftwareConfig.

This resource is like OS::Heat::SoftwareConfig except that the config property is represented by a Map rather than a String.

This is useful for configuration tools which use YAML or JSON as their configuration syntax. The resulting configuration is transferred, stored and returned by the software\_configs API as parsed JSON.

### **Optional Properties**

#### configű

Map representing the configuration data structure which will be serialized to JSON format.

Map value expected.

Updates cause replacement.

# groupű

Namespace to group this software config by when delivered to a server. This may imply what configuration tool is going to perform the configuration.

String value expected.

Updates cause replacement.

Defaults to "Heat::Ungrouped"

# inputsű

Schema representing the inputs that this software config is expecting.

List value expected.

Updates cause replacement.

List contents:

Map value expected.

Updates cause replacement.

Map properties:

### defaultű

Optional.

Default value for the input if none is specified.

Any value expected.

Updates cause replacement.

# descriptionű

Optional.

Description of the input.

String value expected.

Updates cause replacement.

#### nameű

Required.

Name of the input.

String value expected.

Updates cause replacement.

# replace\_on\_change#

Optional.

Replace the deployment instead of updating it when the input value changes.

Boolean value expected.

Updates cause replacement.

Defaults to false

### typeű

Optional.

Type of the value of the input.

String value expected.

Updates cause replacement.

Defaults to "String"

Allowed values: String, Number, CommaDelimitedList, Json, Boolean

# optionsű

Map containing options specific to the configuration management tool used by this resource.

Map value expected.

Updates cause replacement.

### outputsű

Schema representing the outputs that this software config will produce.

List value expected.

Updates cause replacement.

List contents:

Map value expected.

Updates cause replacement.

Map properties:

# descriptionű

Optional.

Description of the output.

String value expected.

Updates cause replacement.

# error\_outputű

Optional.

Denotes that the deployment is in an error state if this output has a value.

Boolean value expected.

Updates cause replacement.

Defaults to false

# name*ű*

Required.

Name of the output.

String value expected.

Updates cause replacement.

# typeű

Optional.

Type of the value of the output.

String value expected.

Updates cause replacement.

Defaults to "String"

Allowed values: String, Number, CommaDelimitedList, Json, Boolean

#### **Attributes**

### configű

The config value of the software config.

#### showű

Detailed information about resource.

### **HOT Syntax**

### OS::Heat::StructuredDeployment

```
Available since 2014.1 (Icehouse)
```

A resource which has same logic with OS::Heat::SoftwareDeployment.

A deployment resource like OS::Heat::SoftwareDeployment, but which performs input value substitution on the config defined by a OS::Heat::StructuredConfig resource.

Some configuration tools have no concept of inputs, so the input value substitution needs to occur in the deployment resource. An example of this is the JSON metadata consumed by the cfn-init tool.

Where the config contains {get\_input: input\_name} this will be substituted with the value of input\_name in this resources input\_values. If get\_input needs to be passed through to the substituted configuration then a different input\_key property value can be specified.

### **Required Properties**

#### serverű

ID of resource to apply configuration to. Normally this should be a Nova server ID.

String value expected.

Updates cause replacement.

# **Optional Properties**

#### actions*ű*

Which lifecycle actions of the deployment resource will result in this deployment being triggered.

List value expected.

Can be updated without replacement.

Defaults to ["CREATE", "UPDATE"]

Allowed values: CREATE, UPDATE, DELETE, SUSPEND, RESUME

### configű

ID of software configuration resource to execute when applying to the server.

String value expected.

Can be updated without replacement.

### input\_keyű

Name of key to use for substituting inputs during deployment.

String value expected.

Updates cause replacement.

Defaults to "get\_input"

### input\_valuesű

Input values to apply to the software configuration on this server.

Map value expected.

Can be updated without replacement.

# $input\_values\_validate \'u$

Perform a check on the input values passed to verify that each required input has a corresponding value. When the property is set to STRICT and no value is passed, an exception is raised.

String value expected.

Updates cause replacement.

Defaults to "LAX"

Allowed values: LAX, STRICT

#### nameű

Name of the derived config associated with this deployment. This is used to apply a sort order to the list of configurations currently deployed to a server.

String value expected.

Can be updated without replacement.

### signal\_transportű

How the server should signal to heat with the deployment output values. CFN\_SIGNAL will allow an HTTP POST to a CFN keypair signed URL. TEMP\_URL\_SIGNAL will create a Swift TempURL to be signaled via HTTP PUT. HEAT\_SIGNAL will allow calls to the Heat API resource-signal using the provided keystone credentials. ZAQAR\_SIGNAL will create a dedicated zaqar queue to be signaled using the provided keystone credentials. NO\_SIGNAL will result in the resource going to the COMPLETE state without waiting for any signal.

String value expected.

Updates cause replacement.

Defaults to "CFN\_SIGNAL"

Allowed values: CFN\_SIGNAL, TEMP\_URL\_SIGNAL, HEAT\_SIGNAL, NO\_SIGNAL, ZA-QAR\_SIGNAL

#### **Attributes**

### deploy\_status\_codeű

Returned status code from the configuration execution.

#### deploy stderrű

Captured stderr from the configuration execution.

### deploy\_stdoutű

Captured stdout from the configuration execution.

### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
....
resources:
    the_resource:
    type: OS::Heat::StructuredDeployment
    properties:
        actions: [Value, Value, ...]
        config: String
        input_key: String
        input_values: {...}
        input_values_validate: String
        name: String
```

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server: String
signal\_transport: String

# OS::Heat::StructuredDeploymentGroup

Available since 5.0.0 (Liberty)

This resource associates a group of servers with some configuration.

This resource works similar as OS::Heat::SoftwareDeploymentGroup, but for structured resources.

### **Required Properties**

#### serversű

A map of names and server IDs to apply configuration to. The name is arbitrary and is used as the Heat resource name for the corresponding deployment.

Map value expected.

Can be updated without replacement.

# **Optional Properties**

#### actions#

Which lifecycle actions of the deployment resource will result in this deployment being triggered.

List value expected.

Can be updated without replacement.

Defaults to ["CREATE", "UPDATE"]

Allowed values: CREATE, UPDATE, DELETE, SUSPEND, RESUME

### configű

ID of software configuration resource to execute when applying to the server.

String value expected.

Can be updated without replacement.

### input\_keyű

Name of key to use for substituting inputs during deployment.

String value expected.

Updates cause replacement.

Defaults to "get\_input"

### input\_values#

Input values to apply to the software configuration on this server.

Map value expected.

Can be updated without replacement.

### input\_values\_validateű

Perform a check on the input values passed to verify that each required input has a corresponding value. When the property is set to STRICT and no value is passed, an exception is raised.

String value expected.

Updates cause replacement.

Defaults to "LAX"

Allowed values: LAX, STRICT

#### name*ű*

Name of the derived config associated with this deployment. This is used to apply a sort order to the list of configurations currently deployed to a server.

String value expected.

Can be updated without replacement.

# signal\_transportű

How the server should signal to heat with the deployment output values. CFN\_SIGNAL will allow an HTTP POST to a CFN keypair signed URL. TEMP\_URL\_SIGNAL will create a Swift TempURL to be signaled via HTTP PUT. HEAT\_SIGNAL will allow calls to the Heat API resource-signal using the provided keystone credentials. ZAQAR\_SIGNAL will create a dedicated zaqar queue to be signaled using the provided keystone credentials. NO\_SIGNAL will result in the resource going to the COMPLETE state without waiting for any signal.

String value expected.

Updates cause replacement.

Defaults to "CFN\_SIGNAL"

Allowed values: CFN\_SIGNAL, TEMP\_URL\_SIGNAL, HEAT\_SIGNAL, NO\_SIGNAL, ZA-QAR\_SIGNAL

#### **Attributes**

### deploy\_status\_codesű

A map of Nova names and returned status code from the configuration execution.

#### deploy\_stderrsű

A map of Nova names and captured stderrs from the configuration execution to each server.

#### deploy\_stdoutsű

A map of Nova names and captured stdouts from the configuration execution to each server.

#### showű

Detailed information about resource.

# update\_policy

# batch\_createű

Available since 7.0.0 (Newton)

Map value expected.

Updates cause replacement.

Map properties:

# max\_batch\_sizeű

Optional.

The maximum number of resources to create at once.

Integer value expected.

Updates cause replacement.

Defaults to 1

The value must be at least 1.

### pause\_time#

Optional.

The number of seconds to wait between batches.

Number value expected.

Updates cause replacement.

Defaults to 0

The value must be at least 0.

# rolling\_updateű

Available since 7.0.0 (Newton)

Map value expected.

Updates cause replacement.

Map properties:

# max\_batch\_sizeű

Optional.

The maximum number of deployments to replace at once.

Integer value expected.

Updates cause replacement.

Defaults to 1

The value must be at least 1.

# pause\_time#

Optional.

The number of seconds to wait between batches of updates.

Number value expected.

Updates cause replacement.

Defaults to 0

The value must be at least 0.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    type: OS::Heat::StructuredDeploymentGroup
    properties:
        actions: [Value, Value, ...]
        config: String
        input_key: String
        input_values: {...}
        input_values validate: String
        name: String
        servers: {...}
        signal_transport: String
```

# OS::Heat::SwiftSignal

```
Available since 2014.2 (Juno)
```

Resource for handling signals received by SwiftSignalHandle.

This resource handles signals received by SwiftSignalHandle and is same as WaitCondition resource.

# **Required Properties**

#### handle*ű*

URL of TempURL where resource will signal completion and optionally upload data.

String value expected.

Updates cause replacement.

### timeout*ű*

The maximum number of seconds to wait for the resource to signal completion. Once the timeout is reached, creation of the signal resource will fail.

Number value expected.

Updates cause replacement.

The value must be in the range 1 to 43200.

# **Optional Properties**

#### countű

The number of success signals that must be received before the stack creation process continues.

Integer value expected.

Updates cause replacement.

Defaults to 1

The value must be in the range 1 to 1000.

# **Attributes**

#### dataű

JSON data that was uploaded via the SwiftSignalHandle.

#### showű

Detailed information about resource.

### **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: OS::Heat::SwiftSignal
    properties:
    count: Integer
    handle: String
    timeout: Number
```

# OS::Heat::SwiftSignalHandle

```
Available since 2014.2 (Juno)
```

Resource for managing signals from Swift resources.

This resource is same as WaitConditionHandle, but designed for using by Swift resources.

#### **Attributes**

### curl\_cliű

Convenience attribute, provides curl CLI command prefix, which can be used for signalling handle completion or failure. You can signal success by adding data-binary {status: SUCCESS}, or signal failure by adding data-binary {status: FAILURE}.

#### endpointű

Endpoint/url which can be used for signalling handle.

#### showű

Detailed information about resource.

#### tokenű

Tokens are not needed for Swift TempURLs. This attribute is being kept for compatibility with the OS::Heat::WaitConditionHandle resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Heat::SwiftSignalHandle
```

### OS::Heat::TestResource

```
Available since 5.0.0 (Liberty)
```

A resource which stores the string value that was provided.

This resource is to be used only for testing. It has control knobs such as update\_replace, fail, wait\_secs.

# **Optional Properties**

### action\_wait\_secsű

Options for simulating waiting.

Map value expected.

Can be updated without replacement.

Map properties:

#### createű

Optional.

Seconds to wait after a create. Defaults to the global wait\_secs.

Number value expected.

Can be updated without replacement.

#### deleteű

Optional.

Seconds to wait after a delete. Defaults to the global wait\_secs.

Number value expected.

Can be updated without replacement.

# updateű

Optional.

Seconds to wait after an update. Defaults to the global wait\_secs.

Number value expected.

Can be updated without replacement.

# attr\_wait\_secsű

Available since 6.0.0 (Mitaka)

Number value for timeout during resolving output value.

Number value expected.

Can be updated without replacement.

Defaults to 0

### client nameű

Client to poll.

String value expected.

Can be updated without replacement.

Defaults to ""

# $constraint\_prop\_secs \H{u}$

### Available since 6.0.0 (Mitaka)

Number value for delay during resolve constraint.

Number value expected.

Can be updated without replacement.

Defaults to 0

Value must be of type test\_constr

### entity\_nameű

Client entity to poll.

String value expected.

Can be updated without replacement.

Defaults to ""

#### fail*ű*

Value which can be set to fail the resource operation to test failure scenarios.

Boolean value expected.

Can be updated without replacement.

Defaults to false

# update\_replaceű

Value which can be set to trigger update replace for the particular resource.

Boolean value expected.

Can be updated without replacement.

Defaults to false

### update\_replace\_value#

# Available since 7.0.0 (Newton)

Some value that can be stored but can not be updated.

String value expected.

Updates cause replacement.

# value*ű*

The input string to be stored.

String value expected.

Can be updated without replacement.

Defaults to "test\_string"

#### wait secsű

Seconds to wait after an action (-1 is infinite).

Number value expected.

Can be updated without replacement.

Defaults to 0

#### **Attributes**

#### outputű

The string that was stored. This value is also available by referencing the resource.

#### showű

Detailed information about resource.

### **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
...
the_resource:
type: OS::Heat::TestResource
properties:
action_wait_secs: {"create": Number, "update": Number, "delete": Number}
attr_wait_secs: Number
client_name: String
constraint_prop_secs: Number
entity_name: String
fail: Boolean
update_replace: Boolean
update_replace: String
value: String
wait_secs: Number
```

# OS::Heat::UpdateWaitConditionHandle

```
Available since 2014.1 (Icehouse)
```

WaitConditionHandle that clears signals and changes handle on update.

This works similarly to an AWS::CloudFormation::WaitConditionHandle, except that on update it clears all signals received and changes the handle. Using this handle means that you must setup the signal senders to send their signals again any time the update handle changes. This allows us to roll out new configurations and be confident that they are rolled out once UPDATE COMPLETE is reached.

#### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Heat::UpdateWaitConditionHandle
```

# OS::Heat::Value

```
Available since 7.0.0 (Newton)
```

A resource which exposes its value property as an attribute.

This is useful for exposing a value that is a simple manipulation of other template parameters and/or other resources.

# **Required Properties**

#### valueű

The expression to generate the value attribute.

Any value expected.

Can be updated without replacement.

# **Optional Properties**

### typeű

The type of the value property.

String value expected.

Can be updated without replacement.

Allowed values: string, number, comma\_delimited\_list, json, boolean

#### **Attributes**

#### showű

Detailed information about resource.

#### valueű

The value generated by this resources properties value expression, with type determined from the properties type.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: OS::Heat::Value
    properties:
    type: String
    value: Any
```

### OS::Heat::WaitCondition

```
Available since 2014.2 (Juno)
```

Resource for handling signals received by WaitConditionHandle.

Resource takes WaitConditionHandle and starts to create. Resource is in CREATE\_IN\_PROGRESS status until WaitConditionHandle doesnt receive sufficient number of successful signals (this number can be specified with count property) and successfully creates after that, or fails due to timeout.

# **Required Properties**

### handle*ű*

A reference to the wait condition handle used to signal this wait condition.

String value expected.

Updates cause replacement.

### timeoutű

The number of seconds to wait for the correct number of signals to arrive.

Number value expected.

Updates cause replacement.

The value must be in the range 1 to 43200.

## **Optional Properties**

#### countű

The number of success signals that must be received before the stack creation process continues.

Integer value expected.

Can be updated without replacement.

Defaults to 1

The value must be at least 1.

### **Attributes**

### data*ű*

JSON string containing data associated with wait condition signals sent to the handle.

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Heat::WaitCondition
properties:
count: Integer
handle: String
timeout: Number
```

### OS::Heat::WaitConditionHandle

```
Available since 2014.2 (Juno)
```

Resource for managing instance signals.

## The main points of this resource are:

- have no dependencies (so the instance can reference it).
- create credentials to allow for signalling from the instance.
- handle signals from the instance, validate and store result.

### **Optional Properties**

### signal\_transportű

Available since 6.0.0 (Mitaka)

How the client will signal the wait condition. CFN\_SIGNAL will allow an HTTP POST to a CFN keypair signed URL. TEMP\_URL\_SIGNAL will create a Swift TempURL to be signalled via HTTP PUT. HEAT\_SIGNAL will allow calls to the Heat API resource-signal using the provided keystone credentials. ZAQAR\_SIGNAL will create a dedicated zaqar queue to be signalled using the provided keystone credentials. TOKEN\_SIGNAL will allow and HTTP POST to a Heat API endpoint with the provided keystone token. NO\_SIGNAL will result in the resource going to a signalled state without waiting for any signal.

String value expected.

Updates cause replacement.

Defaults to "TOKEN\_SIGNAL"

Allowed values: CFN\_SIGNAL, TEMP\_URL\_SIGNAL, HEAT\_SIGNAL, NO\_SIGNAL, ZA-QAR\_SIGNAL, TOKEN\_SIGNAL

#### **Attributes**

#### curl cliű

Convenience attribute, provides curl CLI command prefix, which can be used for signalling handle completion or failure when signal\_transport is set to TOKEN\_SIGNAL. You can signal success by adding data-binary {status: SUCCESS}, or signal failure by adding data-binary {status: FAIL-URE}. This attribute is set to None for all other signal transports.

### endpointű

Endpoint/url which can be used for signalling handle when signal\_transport is set to TO-KEN\_SIGNAL. None for all other signal transports.

#### showű

Detailed information about resource.

# signalű

JSON serialized map that includes the endpoint, token and/or other attributes the client must use for signalling this handle. The contents of this map depend on the type of signal selected in the signal\_transport property.

### tokenű

Token for stack-user which can be used for signalling handle when signal\_transport is set to TO-KEN\_SIGNAL. None for all other signal transports.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
   type: OS::Heat::WaitConditionHandle
   properties:
    signal_transport: String
```

### OS::Ironic::Port

```
Available since 13.0.0 (Train)
```

A resource that creates a ironic port.

Node UUID and physical hardware address for the Port (MAC address in most cases) are needed (all Ports must be associated to a Node when created).

## **Required Properties**

#### addressű

Physical hardware address of this network Port, typically the hardware MAC address.

String value expected.

Can be updated without replacement.

### nodeű

UUID or name of the Node this resource belongs to.

String value expected.

Can be updated without replacement.

Value must be of type ironic.node

## **Optional Properties**

### extra*ű*

A set of one or more arbitrary metadata key and value pairs.

Map value expected.

Can be updated without replacement.

### is\_smartnicű

Indicates whether the Port is a Smart NIC port.

Boolean value expected.

Can be updated without replacement.

### local\_link\_connectionű

The Port binding profile. If specified, must contain switch\_id (only a MAC address or an OpenFlow based datapath\_id of the switch are accepted in this field) and port\_id (identifier of the physical port on the switch to which nodes port is connected to) fields. switch\_info is an optional string field to be used to store any vendor-specific information.

Map value expected.

Can be updated without replacement.

#### physical\_network#

The name of the physical network to which a port is connected. May be empty.

String value expected.

Can be updated without replacement.

# portgroupű

UUID or name of the Portgroup this resource belongs to.

String value expected.

Can be updated without replacement.

Value must be of type ironic.portgroup

#### pxe\_enabledű

Indicates whether PXE is enabled or disabled on the Port.

Boolean value expected.

Can be updated without replacement.

#### **Attributes**

#### addressű

Physical hardware address of this network Port, typically the hardware MAC address.

#### extra*ű*

A set of one or more arbitrary metadata key and value pairs.

## internal\_infoű

Internal metadata set and stored by the Port. This field is read-only.

## is\_smartnic#

Indicates whether the Port is a Smart NIC port.

#### local\_link\_connectionű

The Port binding profile. If specified, must contain switch\_id (only a MAC address or an OpenFlow based datapath\_id of the switch are accepted in this field) and port\_id (identifier of the physical port on the switch to which nodes port is connected to) fields. switch\_info is an optional string field to be used to store any vendor-specific information.

## node\_uuidű

UUID of the Node this resource belongs to.

# physical\_network $\Hu$

The name of the physical network to which a port is connected. May be empty.

### portgroup\_uuidű

UUID of the Portgroup this resource belongs to.

### pxe\_enabledű

Indicates whether PXE is enabled or disabled on the Port.

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
    type: OS::Ironic::Port
    properties:
    address: String
    extra: {...}
    is_smartnic: Boolean
    local_link_connection: {...}
    node: String
    physical_network: String
    portgroup: String
    pxe_enabled: Boolean
```

# OS::Keystone::Domain

```
Available since 8.0.0 (Ocata) - Supported versions: keystone v3
```

Heat Template Resource for Keystone Domain.

This plug-in helps to create, update and delete a keystone domain. Also it can be used for enable or disable a given keystone domain.

# **Optional Properties**

# ${\bf description} \tilde{u}$

Description of keystone domain.

String value expected.

Can be updated without replacement.

## enabled*ű*

This domain is enabled or disabled.

Boolean value expected.

Can be updated without replacement.

Defaults to true

## name*ű*

The name of the domain.

String value expected.

Can be updated without replacement.

### **Attributes**

### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Keystone::Domain
properties:
description: String
enabled: Boolean
name: String
```

# OS::Keystone::Endpoint

Available since 5.0.0 (Liberty) - Supported versions: keystone v3

Heat Template Resource for Keystone Service Endpoint.

Keystone endpoint is just the URL that can be used for accessing a service within OpenStack. Endpoint can be accessed by admin, by services or public, i.e. everyone can use this endpoint.

## **Required Properties**

#### interfaceű

Interface type of keystone service endpoint.

String value expected.

Can be updated without replacement.

Allowed values: public, internal, admin

#### serviceű

Name or Id of keystone service.

String value expected.

Can be updated without replacement.

Value must be of type keystone.service

# url*ű*

URL of keystone service endpoint.

String value expected.

Can be updated without replacement.

## **Optional Properties**

#### enabledű

Available since 6.0.0 (Mitaka)

This endpoint is enabled or disabled.

Boolean value expected.

Can be updated without replacement.

Defaults to true

### name*ű*

Name of keystone endpoint.

String value expected.

Can be updated without replacement.

# regionű

Name or Id of keystone region.

String value expected.

Can be updated without replacement.

Value must be of type keystone.region

## **Attributes**

### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
....
resources:
    type: 0S::Keystone::Endpoint
    properties:
    enabled: Boolean
    interface: String
    name: String
    region: String
    service: String
    url: String
```

# OS::Keystone::Group

```
Available since 2015.1 (Kilo) - Supported versions: keystone v3
```

Heat Template Resource for Keystone Group.

Groups are a container representing a collection of users. A group itself must be owned by a specific domain, and hence all group names are not globally unique, but only unique to their domain.

## **Optional Properties**

# descriptionű

Description of keystone group.

String value expected.

Can be updated without replacement.

Defaults to ""

### domainű

Name or id of keystone domain.

String value expected.

Can be updated without replacement.

Defaults to "default"

Value must be of type keystone.domain

#### nameű

Name of keystone group.

String value expected.

Can be updated without replacement.

#### rolesű

List of role assignments.

List value expected.

Can be updated without replacement.

List contents:

Map between role with either project or domain.

Map value expected.

Can be updated without replacement.

Map properties:

### domainű

Optional.

Keystone domain.

String value expected.

Can be updated without replacement.

Value must be of type keystone.domain

## projectű

Optional.

Keystone project.

String value expected.

Can be updated without replacement.

Value must be of type keystone.project

#### roleű

Required.

Keystone role.

String value expected.

Can be updated without replacement.

Value must be of type keystone.role

#### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Keystone::Group
properties:
description: String
domain: String
name: String
roles: [{"role": String, "project": String, "domain": String}, {"role":
→String, "project": String, "domain": String}, ...]
```

# OS::Keystone::GroupRoleAssignment

```
Available since 5.0.0 (Liberty) - Supported versions: keystone v3
```

Resource for granting roles to a group.

Resource for specifying groups and theirs roles.

## **Required Properties**

### group*ű*

Name or id of keystone group.

String value expected.

Can be updated without replacement.

Value must be of type keystone.group

## **Optional Properties**

### rolesű

List of role assignments.

List value expected.

Can be updated without replacement.

List contents:

Map between role with either project or domain.

Map value expected.

Can be updated without replacement.

Map properties:

### domainű

Optional.

Keystone domain.

String value expected.

Can be updated without replacement.

Value must be of type keystone.domain

### project*ű*

Optional.

Keystone project.

String value expected.

Can be updated without replacement.

Value must be of type keystone.project

#### roleű

Required.

Keystone role.

String value expected.

Can be updated without replacement.

Value must be of type keystone.role

### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

## OS::Keystone::Project

```
Available since 2015.1 (Kilo) - Supported versions: keystone v3
```

Heat Template Resource for Keystone Project.

Projects represent the base unit of ownership in OpenStack, in that all resources in OpenStack should be owned by a specific project. A project itself must be owned by a specific domain, and hence all project names are not globally unique, but unique to their domain. If the domain for a project is not specified, then it is added to the default domain.

# **Optional Properties**

### descriptionű

Description of keystone project.

String value expected.

Can be updated without replacement.

Defaults to ""

### domainű

Name or id of keystone domain.

String value expected.

Can be updated without replacement. Defaults to "default" Value must be of type keystone.domain enabledű This project is enabled or disabled. Boolean value expected. Can be updated without replacement. Defaults to true nameű Name of keystone project. String value expected. Can be updated without replacement. parent*ű* Available since 6.0.0 (Mitaka) The name or ID of parent of this keystone project in hierarchy. String value expected. Updates cause replacement. Value must be of type keystone.project tagsű Available since 10.0.0 (Queens) A list of tags for labeling and sorting projects. List value expected.

Can be updated without replacement.

Defaults to []

### **Attributes**

### domain\_idű

Available since 10.0.0 (Queens)

Domain id for project.

#### enabledű

Available since 10.0.0 (Queens)

Flag of enable project.

## is\_domainű

```
Available since 10.0.0 (Queens)
```

Indicates whether the project also acts as a domain.

# nameű

```
Available since 10.0.0 (Queens)
```

Project name.

## parent\_id*ű*

```
Available since 10.0.0 (Queens)
```

Parent project id.

### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
....
resources:
    the_resource:
    type: OS::Keystone::Project
    properties:
        description: String
        domain: String
        enabled: Boolean
        name: String
        parent: String
        tags: [Value, Value, ...]
```

# OS::Keystone::Region

Available since 6.0.0 (Mitaka) - Supported versions: keystone v3

Heat Template Resource for Keystone Region.

This plug-in helps to create, update and delete a keystone region. Also it can be used for enable or disable a given keystone region.

## **Optional Properties**

# descriptionű

Description of keystone region.

String value expected.

Can be updated without replacement.

#### enabledű

This region is enabled or disabled.

Boolean value expected.

Can be updated without replacement.

Defaults to true

#### id*ű*

The user-defined region ID and should unique to the OpenStack deployment. While creating the region, heat will url encode this ID.

String value expected.

Updates cause replacement.

### parent\_regionű

If the region is hierarchically a child of another region, set this parameter to the ID of the parent region.

String value expected.

Can be updated without replacement.

Value must be of type keystone.region

#### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Keystone::Region
properties:
description: String
enabled: Boolean
id: String
parent_region: String
```

# OS::Keystone::Role

```
Available since 2015.1 (Kilo) - Supported versions: keystone v3
```

Heat Template Resource for Keystone Role.

Roles dictate the level of authorization the end user can obtain. Roles can be granted at either the domain or project level. Role can be assigned to the individual user or at the group level. Role name is unique within the owning domain.

## **Optional Properties**

### domainű

#### Available since 16.0.0

Name or id of keystone domain.

String value expected.

Updates cause replacement.

Value must be of type keystone.domain

# name*ű*

Name of keystone role.

String value expected.

Can be updated without replacement.

#### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Keystone::Role
properties:
domain: String
name: String
```

# OS::Keystone::Service

```
Available since 5.0.0 (Liberty) - Supported versions: keystone v3
```

Heat Template Resource for Keystone Service.

A resource that allows to create new service and manage it by Keystone.

## **Required Properties**

# typeű

Type of keystone Service.

String value expected.

Can be updated without replacement.

# **Optional Properties**

## descriptionű

Description of keystone service.

String value expected.

Can be updated without replacement.

### enabled*ű*

### Available since 6.0.0 (Mitaka)

This service is enabled or disabled.

Boolean value expected.

Can be updated without replacement.

Defaults to true

#### nameű

Name of keystone service.

String value expected.

Can be updated without replacement.

### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Keystone::Service
properties:
description: String
enabled: Boolean
name: String
type: String
```

# OS::Keystone::User

```
Available since 2015.1 (Kilo) - Supported versions: keystone v3
```

Heat Template Resource for Keystone User.

Users represent an individual API consumer. A user itself must be owned by a specific domain, and hence all user names are not globally unique, but only unique to their domain.

## **Optional Properties**

### default\_projectű

Name or ID of default project of keystone user.

String value expected.

Can be updated without replacement.

Value must be of type keystone.project

### descriptionű

Description of keystone user.

String value expected.

Can be updated without replacement.

Defaults to ""

### domain*ű*

Name or ID of keystone domain.

String value expected.

Can be updated without replacement.

Defaults to "default"

Value must be of type keystone.domain

#### emailű

Email address of keystone user.

String value expected.

Can be updated without replacement.

#### enabledű

Keystone user is enabled or disabled.

Boolean value expected.

Can be updated without replacement.

Defaults to true

### groups*ű*

Keystone user groups.

List value expected.

Can be updated without replacement.

List contents:

Optional.

Keystone user group.

String value expected.

Can be updated without replacement.

Value must be of type keystone.group

#### nameű

Name of keystone user.

String value expected.

Can be updated without replacement.

### passwordű

Password of keystone user.

String value expected.

Can be updated without replacement.

#### rolesű

List of role assignments.

List value expected.

Can be updated without replacement.

List contents:

Map between role with either project or domain.

Map value expected.

Can be updated without replacement.

*Map properties:* 

### domainű

Optional.

Keystone domain.

String value expected.

Can be updated without replacement.

Value must be of type keystone.domain

## projectű

Optional.

Keystone project.

String value expected.

Can be updated without replacement.

Value must be of type keystone.project

## role*ű*

Required.

Keystone role.

String value expected.

Can be updated without replacement.

Value must be of type keystone.role

## **Attributes**

# default\_project\_idű

Available since 9.0.0 (Pike)

Default project id for user.

# domain\_idű

Available since 9.0.0 (Pike)

Domain id for user.

### enabledű

Available since 9.0.0 (Pike)

Flag of enable user.

### nameű

Available since 9.0.0 (Pike)

User name.

## password\_expires\_at#

Available since 9.0.0 (Pike)

Show user password expiration time.

### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
...
the_resource:
type: OS::Keystone::User
properties:
default_project: String
description: String
domain: String
email: String
email: String
enabled: Boolean
groups: [String, String, ...]
name: String
password: String
roles: [{"role": String, "project": String, "domain": String}, {"role":□

→String, "project": String, "domain": String}, ...]
```

## OS::Keystone::UserRoleAssignment

```
Available since 5.0.0 (Liberty) - Supported versions: keystone v3
```

Resource for granting roles to a user.

Resource for specifying users and theirs roles.

# **Required Properties**

#### userű

Name or id of keystone user.

String value expected.

Can be updated without replacement.

Value must be of type keystone.user

# **Optional Properties**

#### rolesű

List of role assignments.

List value expected.

Can be updated without replacement.

List contents:

Map between role with either project or domain.

Map value expected.

Can be updated without replacement.

Map properties:

### domain*ű*

Optional.

Keystone domain.

String value expected.

Can be updated without replacement.

Value must be of type keystone.domain

## project*ű*

Optional.

Keystone project.

String value expected.

Can be updated without replacement.

Value must be of type keystone.project

### role*ű*

Required.

Keystone role.

String value expected.

Can be updated without replacement.

Value must be of type keystone.role

#### **Attributes**

#### showű

Detailed information about resource.

## **HOT Syntax**

### OS::Magnum::Cluster

```
Available since 9.0.0 (Pike)
```

A resource that creates a magnum cluster.

This resource creates a magnum cluster, which is a collection of node objects where work is scheduled.

## **Required Properties**

# cluster\_templateű

The name or ID of the cluster template.

String value expected.

Updates cause replacement.

Value must be of type magnum.cluster\_template

## **Optional Properties**

# create\_timeoutű

Timeout for creating the cluster in minutes. Set to 0 for no timeout.

Integer value expected.

Can be updated without replacement.

Defaults to 60

The value must be at least 0.

### discovery\_url#

Specifies a custom discovery url for node discovery.

String value expected.

Can be updated without replacement.

## keypair*ű*

The name of the keypair. If not presented, use keypair in cluster template.

String value expected.

Updates cause replacement.

Value must be of type nova.keypair

### master countű

The number of master nodes for this cluster.

Integer value expected.

Can be updated without replacement.

Defaults to 1

The value must be at least 1.

#### nameű

The cluster name.

String value expected.

Updates cause replacement.

## node\_countű

The node count for this cluster.

Integer value expected.

Can be updated without replacement.

Defaults to 1

The value must be at least 1.

#### **Attributes**

### api\_addressű

The endpoint URL of COE API exposed to end-users.

### cluster\_template\_idű

The UUID of the cluster template.

## coe\_versionű

Version info of chosen COE in cluster for helping client in picking the right version of client.

## container\_versionű

Version info of constainer engine in the chosen COE in cluster for helping client in picking the right version of client.

### create timeoutű

The timeout for cluster creation in minutes.

## discovery\_urlű

The custom discovery url for node discovery.

# keypair*ű*

The name of the keypair.

### master\_addressesű

List of floating IP of all master nodes.

### master\_countű

The number of servers that will serve as master for the cluster.

#### nameű

Name of the resource.

### node addressesű

List of floating IP of all servers that serve as node.

### node\_countű

The number of servers that will serve as node in the cluster.

## showű

Detailed information about resource.

## stack\_idű

The reference UUID of orchestration stack for this COE cluster.

## statusű

The status for this COE cluster.

### status\_reasonű

The reason of cluster current status.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
    the_resource:
    type: 0S::Magnum::Cluster
    properties:
        cluster_template: String
        create_timeout: Integer
        discovery_url: String
        keypair: String
        master_count: Integer
        name: String
        node_count: Integer
```

## OS::Magnum::ClusterTemplate

Available since 9.0.0 (Pike)

A resource for the ClusterTemplate in Magnum.

ClusterTemplate is an object that stores template information about the cluster which is used to create new clusters consistently.

# **Required Properties**

#### coeű

The Container Orchestration Engine for cluster.

String value expected.

Updates cause replacement.

Allowed values: kubernetes, swarm, mesos

## external\_networkű

The external neutron network name or UUID to attach the Cluster.

String value expected.

Updates cause replacement.

Value must be of type neutron.network

### image*ű*

The image name or UUID to use as a base image for cluster.

String value expected.

Updates cause replacement.

Value must be of type glance.image

## **Optional Properties**

## dns\_nameserverű

The DNS nameserver address.

String value expected.

Updates cause replacement.

Value must be of type ip\_addr

# $docker\_storage\_driver\emph{u}$

Select a docker storage driver.

String value expected.

Updates cause replacement.

Defaults to "devicemapper"

Allowed values: devicemapper, overlay

## docker\_volume\_sizeű

The size in GB of the docker volume.

Integer value expected.

Updates cause replacement.

The value must be at least 1.

### fixed\_networkű

The fixed neutron network name or UUID to attach the Cluster.

String value expected.

Updates cause replacement.

Value must be of type neutron.network

## fixed\_subnetű

The fixed neutron subnet name or UUID to attach the Cluster.

String value expected.

Updates cause replacement.

Value must be of type neutron.subnet

#### flavorű

The nova flavor name or UUID to use when launching the cluster.

String value expected.

Updates cause replacement.

Value must be of type nova.flavor

### floating\_ip\_enabledű

Indicates whether created clusters should have a floating ip or not.

Boolean value expected.

Updates cause replacement.

Defaults to true

### http\_proxyű

The http\_proxy address to use for nodes in cluster.

String value expected.

Updates cause replacement.

# https\_proxyű

The https\_proxy address to use for nodes in cluster.

String value expected.

Updates cause replacement.

## keypairű

The name of the SSH keypair to load into the cluster nodes.

String value expected.

Updates cause replacement.

Value must be of type nova.keypair

#### labelsű

Arbitrary labels in the form of key=value pairs to associate with cluster.

Map value expected.

Updates cause replacement.

### master flavorű

The nova flavor name or UUID to use when launching the master node of the cluster.

String value expected.

Updates cause replacement.

Value must be of type nova.flavor

## master\_lb\_enabledű

Indicates whether created clusters should have a load balancer for master nodes or not.

Boolean value expected.

Updates cause replacement.

Defaults to true

### nameű

The cluster template name.

String value expected.

Updates cause replacement.

# network\_driverű

The name of the driver used for instantiating container networks. By default, Magnum will choose the pre-configured network driver based on COE type.

String value expected.

Updates cause replacement.

## no\_proxyű

A comma separated list of addresses for which proxies should not be used in the cluster.

String value expected.

Updates cause replacement.

### public*ű*

Make the cluster template public. To enable this option, you must own the right to publish in magnum. Which default set to admin only.

Boolean value expected.

Can be updated without replacement.

Defaults to false

## registry\_enabledű

Enable the docker registry in the cluster.

Boolean value expected.

Updates cause replacement.

Defaults to false

## server\_typeű

Specify the server type to be used.

String value expected.

Updates cause replacement.

Defaults to "vm"

Allowed values: vm, bm

### tls\_disabledű

Disable TLS in the cluster.

Boolean value expected.

Updates cause replacement.

Defaults to false

## volume\_driver#

The volume driver name for instantiating container volume.

String value expected.

Updates cause replacement.

Allowed values: cinder, rexray

#### **Attributes**

### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
resources
   type: OS::Magnum::ClusterTemplate
   properties:
     coe: String
     dns_nameserver: String
     docker_storage_driver: String
     docker_volume_size: Integer
     external_network: String
     fixed_network: String
     fixed_subnet: String
      flavor: String
     floating_ip_enabled: Boolean
     http_proxy: String
     https_proxy: String
     image: String
     keypair: String
     labels: {...}
     master_flavor: String
     master_lb_enabled: Boolean
     name: String
     network_driver: String
     no_proxy: String
     public: Boolean
     registry_enabled: Boolean
      server_type: String
     tls_disabled: Boolean
      volume_driver: String
```

## OS::Manila::SecurityService

```
Available since 5.0.0 (Liberty)
```

A resource that implements security service of Manila.

A security\_service is a set of options that defines a security domain for a particular shared filesystem protocol, such as an Active Directory domain or a Kerberos domain.

## **Required Properties**

## typeű

Security service type.

String value expected.

Updates cause replacement.

Allowed values: ldap, kerberos, active\_directory

## **Optional Properties**

# description#

Security service description.

String value expected.

Can be updated without replacement.

## dns\_ipű

DNS IP address used inside tenants network.

String value expected.

Can be updated without replacement.

### domain*ű*

Security service domain.

String value expected.

Can be updated without replacement.

### nameű

Security service name.

String value expected.

Can be updated without replacement.

# passwordű

Password used by user.

String value expected.

Can be updated without replacement.

#### server*ű*

Security service IP address or hostname.

String value expected.

Can be updated without replacement.

### userű

Security service user or group used by tenant.

String value expected.

Can be updated without replacement.

#### **Attributes**

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
    type: 0S::Manila::SecurityService
    properties:
        description: String
        dns_ip: String
        domain: String
        name: String
        password: String
        server: String
        type: String
        user: String
        user: String
```

## OS::Manila::Share

```
Available since 5.0.0 (Liberty)
```

A resource that creates shared mountable file system.

The resource creates a manila share - shared mountable filesystem that can be attached to any client(or clients) that has a network access and permission to mount filesystem. Share is a unit of storage with specific size that supports pre-defined share protocol and advanced security model (access lists, share networks and security services).

## **Required Properties**

### share\_protocolű

Share protocol supported by shared filesystem.

String value expected.

Updates cause replacement.

Allowed values: NFS, CIFS, GlusterFS, HDFS, CEPHFS

### sizeű

Share storage size in GB.

Integer value expected.

Updates cause replacement.

# **Optional Properties**

### access\_rulesű

A list of access rules that define access from IP to Share.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Map value expected.

Can be updated without replacement.

Map properties:

## access\_levelű

Optional.

Level of access that need to be provided for guest.

String value expected.

Can be updated without replacement.

Allowed values: ro, rw

### access\_toű

Required.

IP or other address information about guest that allowed to access to Share.

String value expected.

Can be updated without replacement.

access\_typeű

Required.

Type of access that should be provided to guest.

String value expected.

Can be updated without replacement.

Allowed values: ip, user, cert, cephx

## descriptionű

Share description.

String value expected.

Can be updated without replacement.

# is\_public#

Defines if shared filesystem is public or private.

Boolean value expected.

Can be updated without replacement.

Defaults to false

#### metadataű

Metadata key-values defined for share.

Map value expected.

Can be updated without replacement.

#### nameű

Share name.

String value expected.

Can be updated without replacement.

### share\_networkű

Name or ID of shared network defined for shared filesystem.

String value expected.

Updates cause replacement.

Value must be of type manila.share\_network

## share\_typeű

Name or ID of shared filesystem type. Types defines some share filesystem profiles that will be used for share creation.

String value expected.

Updates cause replacement.

Value must be of type manila.share\_type

### snapshotű

Name or ID of shared file system snapshot that will be restored and created as a new share.

String value expected.

Updates cause replacement.

Value must be of type manila.share\_snapshot

## **Attributes**

# availability\_zoneű

The availability zone of shared filesystem.

#### created atű

Datetime when a share was created.

#### export\_locationsű

Export locations of share.

#### hostű

Share host.

# project\_idű

Share project ID.

#### share server idű

ID of server (VM, etc) on host that is used for exporting network file-system.

#### showű

Detailed information about resource.

# statusű

Current share status.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
. . .
resources:
   type: OS::Manila::Share
   properties:
      access_rules: [{"access_to": String, "access_type": String, "access_
→level": String}, {"access_to": String, "access_type": String, "access_level

¬": String}, ...]

      description: String
      is_public: Boolean
      metadata: {...}
      name: String
      share_network: String
      share_protocol: String
      share_type: String
      size: Integer
      snapshot: String
```

#### OS::Manila::ShareNetwork

## Available since 5.0.0 (Liberty)

A resource that stores network information for share servers.

Stores network information that will be used by share servers, where shares are hosted.

# **Optional Properties**

# descriptionű

Share network description.

String value expected.

Can be updated without replacement.

## name*ű*

Name of the share network.

String value expected.

Can be updated without replacement.

# neutron\_networkű

Neutron network id.

String value expected.

Can be updated without replacement.

Value must be of type neutron.network

## neutron\_subnetű

Neutron subnet id.

String value expected.

Can be updated without replacement.

Value must be of type neutron.subnet

## nova\_networkű

Nova network id.

String value expected.

Can be updated without replacement.

# security\_servicesű

A list of security services IDs or names.

List value expected.

Can be updated without replacement.

# Defaults to []

List contents:

Optional.

String value expected.

Can be updated without replacement.

## **Attributes**

#### cidr*ű*

CIDR of subnet.

## ip\_version#

Version of IP address.

# network\_typeű

The physical mechanism by which the virtual network is implemented.

## segmentation\_idű

VLAN ID for VLAN networks or tunnel-id for GRE/VXLAN networks.

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
....
resources:
    the_resource:
    type: OS::Manila::ShareNetwork
    properties:
        description: String
        name: String
        neutron_network: String
        neutron_subnet: String
        nova_network: String
        security_services: [String, String, ...]
```

# OS::Manila::ShareType

Available since 5.0.0 (Liberty)

A resource for creating manila share type.

A share\_type is an administrator-defined type of service, comprised of a tenant visible description, and a list of non-tenant-visible key/value pairs (extra\_specs) which the Manila scheduler uses to make scheduling decisions for shared filesystem tasks.

Please note that share type is intended to use mostly by administrators. So it is very likely that Manila will prohibit creation of the resource without administration grants.

## **Required Properties**

## driver\_handles\_share\_serversű

Required extra specification. Defines if share drivers handles share servers.

Boolean value expected.

Updates cause replacement.

#### nameű

Name of the share type.

String value expected.

Updates cause replacement.

## **Optional Properties**

#### extra\_specsű

Extra specs key-value pairs defined for share type.

Map value expected.

Can be updated without replacement.

# is\_public#

Defines if share type is accessible to the public.

Boolean value expected.

Updates cause replacement.

Defaults to true

# $snapshot\_support ilde{u}$

Available since 6.0.0 (Mitaka)

Boolean extra spec that used for filtering of backends by their capability to create share snapshots.

Boolean value expected.

Updates cause replacement.

Defaults to true

#### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
....
resources:
....
the_resource:
type: OS::Manila::ShareType
properties:
driver_handles_share_servers: Boolean
extra_specs: {...}
is_public: Boolean
name: String
snapshot_support: Boolean
```

# OS::Mistral::CronTrigger

```
Available since 5.0.0 (Liberty)
```

A resource implements Mistral cron trigger.

Cron trigger is an object allowing to run workflow on a schedule. User specifies what workflow with what input needs to be run and also specifies how often it should be run. Pattern property is used to describe the frequency of workflow execution.

# **Required Properties**

#### workflowű

Workflow to execute.

Map value expected.

Updates cause replacement.

Map properties:

inputű

Input values for the workflow.

Map value expected.

Updates cause replacement.

#### nameű

Required.

Name or ID of the workflow.

String value expected.

Updates cause replacement.

Value must be of type mistral.workflow

# **Optional Properties**

#### countű

Remaining executions.

Integer value expected.

Updates cause replacement.

# first timeű

Time of the first execution in format YYYY-MM-DD HH:MM.

String value expected.

Updates cause replacement.

#### nameű

Name of the cron trigger.

String value expected.

Updates cause replacement.

## pattern*ű*

Cron expression.

String value expected.

Updates cause replacement.

Value must be of type cron\_expression

#### **Attributes**

#### next execution timeű

Time of the next execution in format YYYY-MM-DD HH:MM:SS.

#### remaining\_executions#

Number of remaining executions.

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: OS::Mistral::CronTrigger
    properties:
        count: Integer
        first_time: String
        name: String
        pattern: String
        workflow: {"name": String, "input": {...}}
```

# OS::Mistral::ExternalResource

```
Available since 9.0.0 (Pike)
```

A plugin for managing user-defined resources via Mistral workflows.

This resource allows users to manage resources that are not known to Heat. The user may specify a Mistral workflow to handle each resource action, such as CREATE, UPDATE, or DELETE.

The workflows may return an output named resource\_id, which will be treated as the physical ID of the resource by Heat.

Once the resource is created, subsequent workflow runs will receive the output of the last workflow execution in the heat\_extresource\_data key in the workflow environment (accessible as env(). heat\_extresource\_data in the workflow).

The template author may specify a subset of inputs as causing replacement of the resource when they change, as an alternative to running the UPDATE workflow.

# **Required Properties**

#### actionsű

Resource action which triggers a workflow execution.

Map value expected.

Updates cause replacement.

Map properties:

## **CREATE***ú*

Dictionary which defines the workflow to run and its params.

Map value expected.

Updates cause replacement.

Map properties:

#### paramsű

Workflow additional parameters. If workflow is reverse typed, params requires task\_name, which defines initial task.

Map value expected.

Updates cause replacement.

Defaults to {}

#### workflowű

Required.

Workflow to execute.

String value expected.

Updates cause replacement.

Value must be of type mistral.workflow

## **DELETE**#

Dictionary which defines the workflow to run and its params.

Map value expected.

Updates cause replacement.

Map properties:

# paramsű

Workflow additional parameters. If workflow is reverse typed, params requires task\_name, which defines initial task.

Map value expected.

Updates cause replacement.

Defaults to {}

#### workflow*ű*

Required.

Workflow to execute.

String value expected.

Updates cause replacement.

Value must be of type mistral.workflow

## **RESUME**ű

Dictionary which defines the workflow to run and its params.

Map value expected.

Updates cause replacement.

Map properties:

#### params*ű*

Workflow additional parameters. If workflow is reverse typed, params requires task\_name, which defines initial task.

Map value expected.

Updates cause replacement.

Defaults to {}

#### workflowű

Required.

Workflow to execute.

String value expected.

Updates cause replacement.

Value must be of type mistral.workflow

#### SUSPENDű

Dictionary which defines the workflow to run and its params.

Map value expected.

Updates cause replacement.

Map properties:

## paramsű

Workflow additional parameters. If workflow is reverse typed, params requires task\_name, which defines initial task.

Map value expected.

Updates cause replacement.

Defaults to {}

# workflow*ű*

Required.

Workflow to execute.

String value expected.

Updates cause replacement.

Value must be of type mistral.workflow

## **UPDATE**ű

Dictionary which defines the workflow to run and its params.

Map value expected.

Updates cause replacement.

Map properties:

#### params*ű*

Workflow additional parameters. If workflow is reverse typed, params requires task\_name, which defines initial task.

Map value expected.

Updates cause replacement.

Defaults to {}

## workflow*ű*

Required.

Workflow to execute.

String value expected.

Updates cause replacement.

Value must be of type mistral.workflow

# **Optional Properties**

# always\_updateű

Triggers UPDATE action execution even if input is unchanged.

Boolean value expected.

Updates cause replacement.

Defaults to false

## descriptionű

Workflow execution description.

String value expected.

Updates cause replacement.

Defaults to "Heat managed"

# inputű

Dictionary which contains input for the workflows.

Map value expected.

Can be updated without replacement.

Defaults to {}

# replace\_on\_change\_inputsű

A list of inputs that should cause the resource to be replaced when their values change.

List value expected.

Updates cause replacement.

Defaults to []

#### **Attributes**

#### outputű

Output from the execution.

#### showű

Detailed information about resource.

# **HOT Syntax**

#### OS::Mistral::Workflow

Available since 2015.1 (Kilo)

A resource that implements Mistral workflow.

Workflow represents a process that can be described in a various number of ways and that can do some job interesting to the end user. Each workflow consists of tasks (at least one) describing what exact steps should be made during workflow execution.

For detailed description how to use Workflow, read Mistral documentation.

## **Required Properties**

#### tasksű

Dictionary containing workflow tasks.

List value expected.

Can be updated without replacement.

The length must be at least 1.

List contents:

Map value expected.

Can be updated without replacement.

Map properties:

## actionű

Optional.

Name of the action associated with the task. Either action or workflow may be defined in the task.

String value expected.

Can be updated without replacement.

# concurrencyű

# Available since 8.0.0 (Ocata)

Optional.

Defines a max number of actions running simultaneously in a task. Applicable only for tasks that have with-items.

Integer value expected.

Can be updated without replacement.

# descriptionű

Optional.

Task description.

String value expected.

Can be updated without replacement.

## inputű

Actual input parameter values of the task.

Map value expected.

Can be updated without replacement.

#### join*ű*

## Available since 6.0.0 (Mitaka)

Optional.

Allows to synchronize multiple parallel workflow branches and aggregate their data. Valid inputs: all - the task will run only if all upstream tasks are completed. Any numeric value - then the task will run once at least this number of upstream tasks are completed and corresponding conditions have triggered.

String value expected.

Can be updated without replacement.

#### keep\_resultű

# Available since 5.0.0 (Liberty)

Optional.

Allowing not to store action results after task completion.

Boolean value expected.

Can be updated without replacement.

#### nameű

Required.

Task name.

String value expected.

Can be updated without replacement.

# on\_completeű

List of tasks which will run after the task has completed regardless of whether it is successful or not.

List value expected.

Can be updated without replacement.

## on\_errorű

List of tasks which will run after the task has completed with an error.

List value expected.

Can be updated without replacement.

## on\_successű

List of tasks which will run after the task has completed successfully.

List value expected.

Can be updated without replacement.

# pause\_beforeű

## Available since 5.0.0 (Liberty)

Optional.

Defines whether Mistral Engine should put the workflow on hold or not before starting a task.

Boolean value expected.

Can be updated without replacement.

## publishű

Dictionary of variables to publish to the workflow context.

Map value expected.

Can be updated without replacement.

## requiresű

List of tasks which should be executed before this task. Used only in reverse workflows.

List value expected.

Can be updated without replacement.

## retryű

## Available since 5.0.0 (Liberty)

Defines a pattern how task should be repeated in case of an error.

Map value expected.

Can be updated without replacement.

## targetű

Available since 5.0.0 (Liberty)

Optional.

It defines an executor to which task action should be sent to.

String value expected.

Can be updated without replacement.

#### timeoutű

## Available since 5.0.0 (Liberty)

Optional.

Defines a period of time in seconds after which a task will be failed automatically by engine if hasnt completed.

Integer value expected.

Can be updated without replacement.

## wait\_afterű

# Available since 5.0.0 (Liberty)

Optional.

Defines a delay in seconds that Mistral Engine should wait after a task has completed before starting next tasks defined in on-success, on-error or on-complete.

Integer value expected.

Can be updated without replacement.

## wait\_beforeű

## Available since 5.0.0 (Liberty)

Optional.

Defines a delay in seconds that Mistral Engine should wait before starting a task.

Integer value expected.

Can be updated without replacement.

# with\_itemsű

# Available since 5.0.0 (Liberty)

Optional.

If configured, it allows to run action or workflow associated with a task multiple times on a provided list of items.

String value expected.

Can be updated without replacement.

#### workflowű

Optional.

Name of the workflow associated with the task. Can be defined by intrinsic function get\_resource or by name of the referenced workflow, i.e. { workflow: wf\_name } or { workflow: { get\_resource: wf\_name }}. Either action or workflow may be defined in the task.

String value expected.

Can be updated without replacement.

Value must be of type mistral.workflow

## typeű

Workflow type.

String value expected.

Can be updated without replacement.

Allowed values: direct, reverse

# **Optional Properties**

## descriptionű

Workflow description.

String value expected.

Can be updated without replacement.

## inputű

Dictionary which contains input for workflow.

Map value expected.

Can be updated without replacement.

## name*ű*

Workflow name.

String value expected.

Updates cause replacement.

#### outputű

Any data structure arbitrarily containing YAQL expressions that defines workflow output. May be nested.

Map value expected.

Can be updated without replacement.

## params*ű*

Workflow additional parameters. If Workflow is reverse typed, params requires task\_name, which defines initial task.

Map value expected.

Can be updated without replacement.

## tagsű

## Available since 10.0.0 (Queens)

List of tags to set on the workflow.

List value expected.

Can be updated without replacement.

# task\_defaultsű

# Available since 5.0.0 (Liberty)

Default settings for some of task attributes defined at workflow level.

Map value expected.

Can be updated without replacement.

Map properties:

#### concurrencyű

## Available since 8.0.0 (Ocata)

Optional.

Defines a max number of actions running simultaneously in a task. Applicable only for tasks that have with-items.

Integer value expected.

Can be updated without replacement.

# on\_completeű

List of tasks which will run after the task has completed regardless of whether it is successful or not.

List value expected.

Can be updated without replacement.

# on\_errorű

List of tasks which will run after the task has completed with an error.

List value expected.

Can be updated without replacement.

# on\_successű

List of tasks which will run after the task has completed successfully.

List value expected.

Can be updated without replacement.

#### pause\_beforeű

Optional.

Defines whether Mistral Engine should put the workflow on hold or not before starting a task.

Boolean value expected.

Can be updated without replacement.

#### requiresű

List of tasks which should be executed before this task. Used only in reverse workflows.

List value expected.

Can be updated without replacement.

#### retryű

Defines a pattern how task should be repeated in case of an error.

Map value expected.

Can be updated without replacement.

#### timeoutű

Optional.

Defines a period of time in seconds after which a task will be failed automatically by engine if hasnt completed.

Integer value expected.

Can be updated without replacement.

#### wait\_afterű

Optional.

Defines a delay in seconds that Mistral Engine should wait after a task has completed before starting next tasks defined in on-success, on-error or on-complete.

Integer value expected.

Can be updated without replacement.

#### wait\_beforeű

Optional.

Defines a delay in seconds that Mistral Engine should wait before starting a task.

Integer value expected.

Can be updated without replacement.

# use\_request\_body\_as\_inputű

## Available since 6.0.0 (Mitaka)

Defines the method in which the request body for signaling a workflow would be parsed. In case this property is set to True, the body would be parsed as a simple json where each key is a workflow input, in other cases body would be parsed expecting a specific json format with two keys: input and params.

Boolean value expected.

Can be updated without replacement.

#### **Attributes**

#### alarm urlű

A signed url to create executions for workflows specified in Workflow resource.

#### dataű

A dictionary which contains name and input of the workflow.

#### executions

List of workflows executions, each of them is a dictionary with information about execution. Each dictionary returns values for next keys: id, workflow\_name, created\_at, updated\_at, state for current execution state, input, output.

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
resources
   type: OS::Mistral::Workflow
   properties:
     description: String
     input: {...}
     name: String
     output: {...}
     params: {...}
     tags: [Value, Value, ...]
     task_defaults: {"on_success": [Value, Value, ...], "on_error": [Value, _...]
\hookrightarrow Value, ...], "on_complete": [Value, Value, ...], "requires": [Value, Value, ...]
→...], "retry": {...}, "wait_before": Integer, "wait_after": Integer, "pause_
→before": Boolean, "timeout": Integer, "concurrency": Integer}
     tasks: [{"name": String, "description": String, "input": {...}, "action
→Value, ...], "on_error": [Value, Value, ...], "on_complete": [Value, Value, _...]
→...], "policies": {...}, "requires": [Value, Value, ...], "retry": {...},
```

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```
→ "wait_before": Integer, "wait_after": Integer, "pause_before": Boolean,
→ "timeout": Integer, "with_items": String, "keep_result": Boolean,
→ "concurrency": Integer, "target": String, "join": String}, {"name": String,
→ "description": String, "input": {...}, "action": String, "workflow": String,
→ "publish": {...}, "on_success": [Value, Value, ...], "on_error": [Value, __
→ Value, ...], "on_complete": [Value, Value, ...], "policies": {...},
→ "requires": [Value, Value, ...], "retry": {...}, "wait_before": Integer,
→ "wait_after": Integer, "pause_before": Boolean, "timeout": Integer, "with_
→ items": String, "keep_result": Boolean, "concurrency": Integer, "target": __
→ String, "join": String}, ...]

type: String
use_request_body_as_input: Boolean
```

#### OS::Monasca::AlarmDefinition

Available since 7.0.0 (Newton)

```
UNSUPPORTED since 5.0.0 (Liberty)
```

Heat Template Resource for Monasca Alarm definition.

Monasca Alarm definition helps to define the required expression for a given alarm situation. This plugin helps to create, update and delete the alarm definition.

Alarm definitions is necessary to describe and manage alarms in a one-to-many relationship in order to avoid having to manually declare each alarm even though they may share many common attributes and differ in only one, such as hostname.

## **Required Properties**

#### expressionű

Expression of the alarm to evaluate.

String value expected.

Updates cause replacement.

# **Optional Properties**

# actions\_enabledű

Whether to enable the actions or not.

Boolean value expected.

Can be updated without replacement.

Defaults to true

## alarm actionsű

The notification methods to use when an alarm state is ALARM.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Optional.

Monasca notification.

String value expected.

Can be updated without replacement.

Value must be of type monasca.notification

# descriptionű

Description of the alarm.

String value expected.

Can be updated without replacement.

# match\_byű

The metric dimensions to match to the alarm dimensions. One or more dimension key names separated by a comma.

List value expected.

Updates cause replacement.

Defaults to []

#### nameű

Name of the alarm. By default, physical resource name is used.

String value expected.

Can be updated without replacement.

# ok\_actionsű

The notification methods to use when an alarm state is OK.

List value expected.

| Can be updated without replacement.                                  |
|--|
| Defaults to []   |
| List contents:   |
| Optional.  |
| Monasca notification.  |
| String value expected.   |
| Can be updated without replacement.                                  |
| Value must be of type monasca.notification                           |
| severity <i>ű</i>  |
| Severity of the alarm.   |
| String value expected.   |
| Can be updated without replacement.                                  |
| Defaults to "low"  |
| Allowed values: low, medium, high, critical                          |
| undetermined_actionsű  |
| The notification methods to use when an alarm state is UNDETERMINED. |
| List value expected.   |
| Can be updated without replacement.                                  |
| Defaults to []   |
| List contents:   |
| Optional.  |
| Monasca notification.  |
| String value expected.   |
| Can be updated without replacement.                                  |
| Value must be of type monasca.notification                           |
| Attributes   |

# showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
...
the_resource:
type: OS::Monasca::AlarmDefinition
properties:
actions_enabled: Boolean
alarm_actions: [String, String, ...]
description: String
expression: String
match_by: [Value, Value, ...]
name: String
ok_actions: [String, String, ...]
severity: String
undetermined_actions: [String, String, ...]
```

#### OS::Monasca::Notification

```
Available since 7.0.0 (Newton)
```

```
UNSUPPORTED since 5.0.0 (Liberty)
```

Heat Template Resource for Monasca Notification.

A resource which is used to notificate if there is some alarm. Monasca Notification helps to declare the hook points, which will be invoked once alarm is generated. This plugin helps to create, update and delete the notification.

# **Required Properties**

## addressű

Address of the notification. It could be a valid email address, url or service key based on notification type.

String value expected.

Can be updated without replacement.

The length must be no greater than 512.

#### typeű

Type of the notification.

String value expected.

Can be updated without replacement.

Allowed values: email, webhook, pagerduty

# **Optional Properties**

#### nameű

Name of the notification. By default, physical resource name is used.

String value expected.

Can be updated without replacement.

# periodű

```
Available since 7.0.0 (Newton)
```

Interval in seconds to invoke webhooks if the alarm state does not transition away from the defined trigger state. A value of 0 will disable continuous notifications. This property is only applicable for the webhook notification type and has default period interval of 60 seconds.

Integer value expected.

Can be updated without replacement.

Allowed values: 0, 60

#### **Attributes**

## showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Monasca::Notification
properties:
address: String
name: String
period: Integer
type: String
```

# OS::Neutron::AddressScope

## Available since 6.0.0 (Mitaka)

A resource for Neutron address scope.

This resource can be associated with multiple subnet pools in a one-to-many relationship. The subnet pools under an address scope must not overlap.

# **Optional Properties**

## ip\_version#

Address family of the address scope, which is 4 or 6.

Integer value expected.

Updates cause replacement.

Defaults to 4

Allowed values: 4, 6

#### nameű

The name for the address scope.

String value expected.

Can be updated without replacement.

# shared*ű*

Whether the address scope should be shared to other tenants. Note that the default policy setting restricts usage of this attribute to administrative users only, and restricts changing of shared address scope to unshared with update.

Boolean value expected.

Can be updated without replacement.

Defaults to false

# tenant\_idű

The owner tenant ID of the address scope. Only administrative users can specify a tenant ID other than their own.

String value expected.

Updates cause replacement.

Value must be of type keystone.project

#### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Neutron::AddressScope
properties:
ip_version: Integer
name: String
shared: Boolean
tenant_id: String
```

## OS::Neutron::ExtraRouteSet

```
Available since 14.0.0 (Ussuri)
```

Resource for specifying extra routes for a Neutron router.

Requires Neutron extraroute-atomic extension to be enabled:

```
$ openstack extension show extraroute-atomic
```

An extra route is a static routing table entry that is added beyond the routes managed implicitly by router interfaces and router gateways.

The destination of an extra route is any IP network in /CIDR notation. The nexthop of an extra route is an IP in a subnet that is directly connected to the router.

In a single OS::Neutron::ExtraRouteSet resource you can specify a set of extra routes (represented as a list) on the same virtual router. As an improvement over the (never formally supported) OS::Neutron::ExtraRoute resource this resource plugin uses a Neutron API extension (extraroute-atomic) that is not prone to race conditions when used to manage multiple extra routes of the same router. It is safe to manage multiple extra routes of the same router from multiple stacks.

On the other hand use of the same route on the same router is not safe from multiple stacks (or between Heat and non-Heat managed Neutron extra routes).

# **Required Properties**

#### router*ű*

The router id.

String value expected.

Updates cause replacement.

Value must be of type neutron.router

# **Optional Properties**

## routesű

A set of route dictionaries for the router.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Map value expected.

Can be updated without replacement.

Map properties:

## destinationű

Required.

The destination network in CIDR notation.

String value expected.

Can be updated without replacement.

Value must be of type net\_cidr

## nexthop#

Required.

The next hop for the destination.

String value expected.

Can be updated without replacement.

Value must be of type ip\_addr

#### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

## OS::Neutron::Firewall

A resource for the Firewall resource in Neutron FWaaS.

Resource for using the Neutron firewall implementation. Firewall is a network security system that monitors and controls the incoming and outgoing network traffic based on predetermined security rules.

# **Required Properties**

## firewall\_policy\_idű

The ID of the firewall policy that this firewall is associated with.

String value expected.

Can be updated without replacement.

## **Optional Properties**

# admin\_state\_up#

Administrative state of the firewall. If false (down), firewall does not forward packets and will drop all traffic to/from VMs behind the firewall.

Boolean value expected.

Can be updated without replacement.

Defaults to true

## descriptionű

Description for the firewall.

String value expected.

Can be updated without replacement.

#### nameű

Name for the firewall.

String value expected.

Can be updated without replacement.

## value\_specsű

# Available since 5.0.0 (Liberty)

Extra parameters to include in the request. Parameters are often specific to installed hardware or extensions.

Map value expected.

Can be updated without replacement.

Defaults to {}

#### sharedű

UNSUPPORTED since 6.0.0 (Mitaka) - There is no such option during 5.0.0, so need to make this property unsupported while it not used.

Available since 2015.1 (Kilo)

Whether this firewall should be shared across all tenants. NOTE: The default policy setting in Neutron restricts usage of this property to administrative users only.

Boolean value expected.

Can be updated without replacement.

#### **Attributes**

## admin\_state\_upű

The administrative state of the firewall.

## description#

Description of the firewall.

# firewall\_policy\_id#

Unique identifier of the firewall policy used to create the firewall.

#### nameű

Name for the firewall.

#### shared*ű*

UNSUPPORTED since 6.0.0 (Mitaka) - There is no such option during 5.0.0, so need to make this attribute unsupported, otherwise error will raised.

Shared status of this firewall.

#### showű

Detailed information about resource.

#### statusű

The status of the firewall.

## tenant idű

Id of the tenant owning the firewall.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
    the_resource:
    type: OS::Neutron::Firewall
    properties:
    admin_state_up: Boolean
    description: String
    firewall_policy_id: String
    name: String
    value_specs: {...}
```

# OS::Neutron::FirewallPolicy

A resource for the FirewallPolicy resource in Neutron FWaaS.

FirewallPolicy resource is an ordered collection of firewall rules. A firewall policy can be shared across tenants.

# **Optional Properties**

## auditedű

Whether this policy should be audited. When set to True, each time the firewall policy or the associated firewall rules are changed, this attribute will be set to False and will have to be explicitly set to True through an update operation.

Boolean value expected.

Can be updated without replacement.

Defaults to false

# descriptionű

Description for the firewall policy.

String value expected.

Can be updated without replacement.

# firewall\_rulesű

An ordered list of firewall rules to apply to the firewall. (Prior to version 14.0.0 this was a required property).

List value expected.

Can be updated without replacement.

# name*ű*

Name for the firewall policy.

String value expected.

Can be updated without replacement.

#### sharedű

Whether this policy should be shared across all tenants.

Boolean value expected.

Can be updated without replacement.

Defaults to false

# **Attributes**

## auditedű

Audit status of this firewall policy.

# description#

Description of the firewall policy.

## firewall\_rulesű

List of firewall rules in this firewall policy.

#### nameű

Name for the firewall policy.

#### shared*ű*

Shared status of this firewall policy.

## showű

Detailed information about resource.

#### tenant idű

Id of the tenant owning the firewall policy.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
....
resources:
...
the_resource:
type: OS::Neutron::FirewallPolicy
properties:
audited: Boolean
description: String
firewall_rules: [Value, Value, ...]
name: String
shared: Boolean
```

## OS::Neutron::FirewallRule

A resource for the FirewallRule resource in Neutron FWaaS.

FirewallRule represents a collection of attributes like ports, ip addresses etc. which define match criteria and action (allow, or deny) that needs to be taken on the matched data traffic.

# **Optional Properties**

#### actionű

Action to be performed on the traffic matching the rule.

String value expected.

Can be updated without replacement.

Defaults to "deny"

Allowed values: allow, deny

## descriptionű

Description for the firewall rule.

String value expected.

Can be updated without replacement.

# destination\_ip\_addressű

Destination IP address or CIDR.

String value expected.

Can be updated without replacement.

Value must be of type net\_cidr

## destination\_portű

Destination port number or a range.

String value expected.

Can be updated without replacement.

#### enabledű

Whether this rule should be enabled.

Boolean value expected.

Can be updated without replacement.

Defaults to true

## ip\_versionű

Internet protocol version.

String value expected.

Can be updated without replacement.

Defaults to "4"

Allowed values: 4, 6

## nameű

Name for the firewall rule.

String value expected.

Can be updated without replacement.

## protocolű

Protocol for the firewall rule.

String value expected.

Can be updated without replacement.

Defaults to "any"

Allowed values: tcp, udp, icmp, any

#### shared*ű*

Whether this rule should be shared across all tenants.

Boolean value expected.

Can be updated without replacement.

Defaults to false

## source\_ip\_addressű

Source IP address or CIDR.

String value expected.

Can be updated without replacement.

Value must be of type net\_cidr

# source\_portű

Source port number or a range.

String value expected.

Can be updated without replacement.

## **Attributes**

#### actionű

Allow or deny action for this firewall rule.

## description#

Description of the firewall rule.

## destination\_ip\_addressű

Destination ip\_address for this firewall rule.

#### destination\_portű

Destination port range for this firewall rule.

#### enabledű

Indicates whether this firewall rule is enabled or not.

# firewall\_policy\_id#

Unique identifier of the firewall policy to which this firewall rule belongs.

## ip versionű

Ip\_version for this firewall rule.

# name*ű*

Name for the firewall rule.

#### position*ű*

Position of the rule within the firewall policy.

# protocolű

Protocol value for this firewall rule.

# sharedű

Shared status of this firewall rule.

#### showű

Detailed information about resource.

# source\_ip\_addressű

Source ip\_address for this firewall rule.

## source\_portű

Source port range for this firewall rule.

## tenant\_idű

Id of the tenant owning the firewall.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
....
resources:
....
the_resource:
type: OS::Neutron::FirewallRule
properties:
    action: String
    description: String
    destination_ip_address: String
    destination_port: String
    enabled: Boolean
    ip_version: String
    name: String
    protocol: String
    shared: Boolean
    source_ip_address: String
    source_port: String
```

## OS::Neutron::FloatingIP

A resource for managing Neutron floating ips.

Floating IP addresses can change their association between routers by action of the user. One of the most common use cases for floating IPs is to provide public IP addresses to a private cloud, where there are a limited number of IP addresses available. Another is for a public cloud user to have a static IP address that can be reassigned when an instance is upgraded or moved.

# **Required Properties**

# floating\_network#

Available since 2014.2 (Juno)

Network to allocate floating IP from.

String value expected.

Updates cause replacement.

Value must be of type neutron.network

# **Optional Properties**

## dns\_domain#

Available since 7.0.0 (Newton)

DNS domain associated with floating ip.

String value expected.

Can be updated without replacement.

Value must be of type dns\_domain

# dns\_nameű

Available since 7.0.0 (Newton)

DNS name associated with floating ip.

String value expected.

Can be updated without replacement.

Value must be of type rel\_dns\_name

# fixed\_ip\_addressű

IP address to use if the port has multiple addresses.

String value expected.

Can be updated without replacement.

Value must be of type ip\_addr

# floating\_ip\_addressű

Available since 5.0.0 (Liberty)

IP address of the floating IP. NOTE: The default policy setting in Neutron restricts usage of this property to administrative users only.

String value expected.

Updates cause replacement.

Value must be of type ip\_addr

## floating\_subnetű

Available since 9.0.0 (Pike)

Subnet to allocate floating IP from.

String value expected.

Updates cause replacement.

Value must be of type neutron.subnet

## port\_idű

ID of an existing port with at least one IP address to associate with this floating IP.

String value expected.

Can be updated without replacement.

Value must be of type neutron.port

### value\_specsű

Extra parameters to include in the floatingip object in the creation request. Parameters are often specific to installed hardware or extensions.

Map value expected.

Updates cause replacement.

Defaults to {}

### **Attributes**

### fixed\_ip\_addressű

IP address of the associated port, if specified.

### floating\_ip\_address#

The allocated address of this IP.

#### floating\_network\_idű

ID of the network in which this IP is allocated.

## port\_idű

ID of the port associated with this IP.

## router\_idű

ID of the router used as gateway, set when associated with a port.

#### showű

Detailed information about resource.

#### tenant idű

The tenant owning this floating IP.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
   type: OS::Neutron::FloatingIP
   properties:
```

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```
dns_domain: String
  dns_name: String
  fixed_ip_address: String
  floating_ip_address: String
  floating_network: String
  floating_subnet: String
  port_id: String
  value_specs: {...}
```

# OS::Neutron::FloatingIPAssociation

A resource for associating floating ips and ports.

This resource allows associating a floating IP to a port with at least one IP address to associate with this floating IP.

# **Required Properties**

# floatingip\_id#

ID of the floating IP to associate.

String value expected.

Can be updated without replacement.

## port\_idű

ID of an existing port with at least one IP address to associate with this floating IP.

String value expected.

Can be updated without replacement.

Value must be of type neutron.port

# **Optional Properties**

# fixed\_ip\_addressű

IP address to use if the port has multiple addresses.

String value expected.

Can be updated without replacement.

Value must be of type ip\_addr

#### **Attributes**

#### showű

Detailed information about resource.

### **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Neutron::FloatingIPAssociation
properties:
fixed_ip_address: String
floatingip_id: String
port_id: String
```

## OS::Neutron::FloatingIPPortForward

```
Available since 19.0.0
```

A resource for creating port forwarding for floating IPs.

This resource creates port forwarding for floating IPs. These are sub-resource of exsisting Floating ips, which requires the service\_plugin and extension port\_forwarding enabled and that the floating ip is not associated with a neutron port.

## **Required Properties**

### external\_portű

External port address to port forward from.

Integer value expected.

Can be updated without replacement.

The value must be in the range 1 to 65535.

### floating\_ip#

Name or ID of the floating IP create port forwarding on.

String value expected.

Updates cause replacement.

## internal\_ip\_addressű

Internal IP address to port forwarded to.

String value expected.

Can be updated without replacement.

Value must be of type ip\_addr

# internal\_portű

Name or ID of the internal\_ip\_address port.

String value expected.

Can be updated without replacement.

Value must be of type neutron.port

## protocolű

Port protocol to forward.

String value expected.

Can be updated without replacement.

Allowed values: tcp, udp, icmp, icmp6, sctp, dccp

### **Optional Properties**

## $internal\_port\_number \'u$

Internal port number to port forward to.

Integer value expected.

Can be updated without replacement.

The value must be in the range 1 to 65535.

### **Attributes**

### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: OS::Neutron::FloatingIPPortForward
    properties:
        external_port: Integer
        floating_ip: String
        internal_ip_address: String
```

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```
internal_port: String
internal_port_number: Integer
protocol: String
```

## **OS::Neutron::IKEPolicy**

A resource for IKE policy in Neutron.

The Internet Key Exchange policy identifies the authentication and encryption algorithm used during phase one and phase two negotiation of a VPN connection.

## **Optional Properties**

# auth\_algorithmű

Authentication hash algorithm for the ike policy.

String value expected.

Can be updated without replacement.

Defaults to "sha1"

Allowed values: sha1, sha256, sha384, sha512

## descriptionű

Description for the ike policy.

String value expected.

Can be updated without replacement.

## encryption\_algorithmű

Encryption algorithm for the ike policy.

String value expected.

Can be updated without replacement.

Defaults to "aes-128"

Allowed values: 3des, aes-128, aes-192, aes-256

### ike\_versionű

Version for the ike policy.

String value expected.

Can be updated without replacement.

Defaults to "v1"

Allowed values: v1, v2

### lifetimeű

Safety assessment lifetime configuration for the ike policy.

Map value expected.

Can be updated without replacement.

Map properties:

#### unitsű

Optional.

Safety assessment lifetime units.

String value expected.

Can be updated without replacement.

Defaults to "seconds"

Allowed values: seconds, kilobytes

#### valueű

Optional.

Safety assessment lifetime value in specified units.

Integer value expected.

Can be updated without replacement.

Defaults to 3600

#### nameű

Name for the ike policy.

String value expected.

Can be updated without replacement.

## pfsű

Perfect forward secrecy in lowercase for the ike policy.

String value expected.

Can be updated without replacement.

Defaults to "group5"

Allowed values: group2, group5, group14

## phase1\_negotiation\_modeű

Negotiation mode for the ike policy.

String value expected.

Updates cause replacement.

Defaults to "main"

Allowed values: main

#### **Attributes**

### auth\_algorithmű

The authentication hash algorithm used by the ike policy.

## descriptionű

The description of the ike policy.

## encryption\_algorithm#

The encryption algorithm used by the ike policy.

### ike\_versionű

The version of the ike policy.

### lifetimeű

The safety assessment lifetime configuration for the ike policy.

### nameű

The name of the ike policy.

### pfsű

The perfect forward secrecy of the ike policy.

### phase1\_negotiation\_modeű

The negotiation mode of the ike policy.

#### showű

Detailed information about resource.

### tenant\_idű

The unique identifier of the tenant owning the ike policy.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
....
resources:
....
the_resource:
    type: OS::Neutron::IKEPolicy
    properties:
        auth_algorithm: String
        description: String
        encryption_algorithm: String
        ike_version: String
        lifetime: {"units": String, "value": Integer}
        name: String
        pfs: String
        pfs: String
        phase1_negotiation_mode: String
```

# OS::Neutron::IPsecPolicy

A resource for IPsec policy in Neutron.

The IP security policy specifying the authentication and encryption algorithm, and encapsulation mode used for the established VPN connection.

## **Optional Properties**

## auth\_algorithmű

Authentication hash algorithm for the ipsec policy.

String value expected.

Updates cause replacement.

Defaults to "sha1"

Allowed values: sha1

## descriptionű

Description for the ipsec policy.

String value expected.

Can be updated without replacement.

### encapsulation\_modeű

Encapsulation mode for the ipsec policy.

String value expected.

Updates cause replacement.

Defaults to "tunnel"

Allowed values: tunnel, transport

### encryption\_algorithm#

Encryption algorithm for the ipsec policy.

String value expected.

Updates cause replacement.

Defaults to "aes-128"

Allowed values: 3des, aes-128, aes-192, aes-256

### lifetimeű

Safety assessment lifetime configuration for the ipsec policy.

Map value expected.

Updates cause replacement.

Map properties:

unitsű

Optional.

Safety assessment lifetime units.

String value expected.

Updates cause replacement.

Defaults to "seconds"

Allowed values: seconds, kilobytes

# value*ű*

Optional.

Safety assessment lifetime value in specified units.

Integer value expected.

Updates cause replacement.

Defaults to 3600

#### nameű

Name for the ipsec policy.

String value expected.

Can be updated without replacement.

## pfsű

Perfect forward secrecy for the ipsec policy.

String value expected.

Updates cause replacement.

Defaults to "group5"

Allowed values: group2, group5, group14

## transform\_protocolű

Transform protocol for the ipsec policy.

String value expected.

Updates cause replacement.

Defaults to "esp"

Allowed values: esp, ah, ah-esp

#### **Attributes**

### auth\_algorithmű

The authentication hash algorithm of the ipsec policy.

## descriptionű

The description of the ipsec policy.

### encapsulation\_modeű

The encapsulation mode of the ipsec policy.

### encryption\_algorithm#

The encryption algorithm of the ipsec policy.

### lifetimeű

The safety assessment lifetime configuration of the ipsec policy.

### nameű

The name of the ipsec policy.

### pfsű

The perfect forward secrecy of the ipsec policy.

#### showű

Detailed information about resource.

#### tenant idű

The unique identifier of the tenant owning the ipsec policy.

### transform\_protocolű

The transform protocol of the ipsec policy.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
    type: OS::Neutron::IPsecPolicy
    properties:
        auth_algorithm: String
        description: String
        encapsulation_mode: String
        encryption_algorithm: String
        lifetime: {"units": String, "value": Integer}
        name: String
        pfs: String
        transform_protocol: String
```

#### OS::Neutron::IPsecSiteConnection

A resource for IPsec site connection in Neutron.

This resource has details for the site-to-site IPsec connection, including the peer CIDRs, MTU, peer address, DPD settings and status.

## **Required Properties**

## ikepolicy\_idű

Unique identifier for the ike policy associated with the ipsec site connection.

String value expected.

Updates cause replacement.

# ipsecpolicy\_idű

Unique identifier for the ipsec policy associated with the ipsec site connection.

String value expected.

Updates cause replacement.

### peer\_addressű

Remote branch router public IPv4 address or IPv6 address or FQDN.

String value expected.

Updates cause replacement.

## peer\_cidrsű

Remote subnet(s) in CIDR format.

List value expected.

Updates cause replacement.

List contents:

Optional.

String value expected.

Updates cause replacement.

Value must be of type net\_cidr

### peer\_idű

Remote branch router identity.

String value expected.

Updates cause replacement.

# pskű

Pre-shared key string for the ipsec site connection.

String value expected.

Updates cause replacement.

### vpnservice\_idű

Unique identifier for the vpn service associated with the ipsec site connection.

String value expected.

Updates cause replacement.

## **Optional Properties**

### admin\_state\_up#

Administrative state for the ipsec site connection.

Boolean value expected.

Can be updated without replacement.

Defaults to true

## descriptionű

Description for the ipsec site connection.

String value expected.

Can be updated without replacement.

## dpdű

Dead Peer Detection protocol configuration for the ipsec site connection.

Map value expected.

Updates cause replacement.

Map properties:

### actionsű

Optional.

Controls DPD protocol mode.

String value expected.

Updates cause replacement.

Defaults to "hold"

Allowed values: clear, disabled, hold, restart, restart-by-peer

## interval*ű*

Optional.

Number of seconds for the DPD delay.

Integer value expected.

Updates cause replacement.

Defaults to 30

#### timeoutű

Optional.

Number of seconds for the DPD timeout.

Integer value expected.

Updates cause replacement.

Defaults to 120

#### initiator*ű*

Initiator state in lowercase for the ipsec site connection.

String value expected.

Updates cause replacement.

Defaults to "bi-directional"

Allowed values: bi-directional, response-only

#### mtu*ű*

Maximum transmission unit size (in bytes) for the ipsec site connection.

Integer value expected.

Updates cause replacement.

Defaults to 1500

### nameű

Name for the ipsec site connection.

String value expected.

Can be updated without replacement.

### **Attributes**

#### admin state upű

The administrative state of the ipsec site connection.

#### auth modeű

The authentication mode of the ipsec site connection.

## descriptionű

The description of the ipsec site connection.

### dpdű

The dead peer detection protocol configuration of the ipsec site connection.

### ikepolicy\_idű

The unique identifier of ike policy associated with the ipsec site connection.

### initiator*ű*

The initiator of the ipsec site connection.

## ipsecpolicy\_idű

The unique identifier of ipsec policy associated with the ipsec site connection.

#### mtu*ű*

The maximum transmission unit size (in bytes) of the ipsec site connection.

### nameű

The name of the ipsec site connection.

### peer addressű

The remote branch router public IPv4 address or IPv6 address or FQDN.

## peer\_cidrsű

The remote subnet(s) in CIDR format of the ipsec site connection.

# peer\_idű

The remote branch router identity of the ipsec site connection.

### psk*ű*

The pre-shared key string of the ipsec site connection.

#### route modeű

The route mode of the ipsec site connection.

#### showű

Detailed information about resource.

#### statusű

The status of the ipsec site connection.

#### tenant idű

The unique identifier of the tenant owning the ipsec site connection.

## vpnservice\_idű

The unique identifier of vpn service associated with the ipsec site connection.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
....
resources:
....
the_resource:
type: OS::Neutron::IPsecSiteConnection
properties:
admin_state_up: Boolean
description: String
dpd: {"actions": String, "interval": Integer, "timeout": Integer}
ikepolicy_id: String
initiator: String
ipsecpolicy_id: String
mtu: Integer
name: String
peer_address: String
peer_cidrs: [String, String, ...]
```

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peer\_id: String
psk: String
vpnservice\_id: String

## OS::Neutron::L2Gateway

Available since 12.0.0 (Stein)

A resource for managing Neutron L2 Gateways.

The are a number of use cases that can be addressed by an L2 Gateway API. Most notably in cloud computing environments, a typical use case is bridging the virtual with the physical. Translate this to Neutron and the OpenStack world, and this means relying on L2 Gateway capabilities to extend Neutron logical (overlay) networks into physical (provider) networks that are outside the OpenStack realm.

# **Required Properties**

#### devices#

List of gateway devices.

List value expected.

Can be updated without replacement.

List contents:

Map value expected.

Can be updated without replacement.

Map properties:

### device nameű

Required.

The name of the gateway device.

String value expected.

Can be updated without replacement.

#### interfacesű

List of gateway device interfaces.

List value expected.

Can be updated without replacement.

List contents:

Map value expected.

Can be updated without replacement.

Map properties:

#### nameű

Required.

The name of the interface on the gateway device.

String value expected.

Can be updated without replacement.

### segmentation\_idű

A list of segmentation ids of the interface.

List value expected.

Can be updated without replacement.

#### nameű

A symbolic name for the 12-gateway, which is not required to be unique.

String value expected.

Can be updated without replacement.

### **Attributes**

#### showű

Detailed information about resource.

## **HOT Syntax**

# OS::Neutron::L2GatewayConnection

Available since 12.0.0 (Stein)

A resource for managing Neutron L2 Gateway Connections.

The L2 Gateway Connection provides a mapping to connect a Neutron network to a L2 Gateway on a particular segmentation ID.

## **Required Properties**

## l2\_gateway\_idű

A string specifying a id of the l2gateway resource.

String value expected.

Updates cause replacement.

## network\_idű

A string specifying a id of the network resource to connect to the 12gateway.

String value expected.

Updates cause replacement.

Value must be of type neutron.network

# **Optional Properties**

## segmentation\_idű

A string specifying a segmentation id for the interface on the 12gateway.

String value expected.

Updates cause replacement.

### **Attributes**

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: OS::Neutron::L2GatewayConnection
    properties:
        12_gateway_id: String
        network_id: String
        segmentation_id: String
```

# OS::Neutron::MeteringLabel

```
Available since 2014.1 (Icehouse)
```

A resource for creating neutron metering label.

The idea is to meter this at the L3 routers levels. The point is to allow operators to configure IP ranges and to assign a label to them. For example we will be able to set two labels; one for the internal traffic, and the other one for the external traffic. Each label will measure the traffic for a specific set of IP range. Then, bandwidth measurement will be sent for each label to the Oslo notification system and could be collected by Ceilometer.

## **Optional Properties**

# descriptionű

Description of the metering label.

String value expected.

Updates cause replacement.

#### nameű

Name of the metering label.

String value expected.

Updates cause replacement.

### shared*ű*

```
Available since 2015.1 (Kilo)
```

Whether the metering label should be shared across all tenants.

Boolean value expected.

Updates cause replacement.

#### Defaults to false

### **Attributes**

### description#

Description of the metering label.

#### nameű

Name of the metering label.

### sharedű

Shared status of the metering label.

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Neutron::MeteringLabel
properties:
description: String
name: String
shared: Boolean
```

## OS::Neutron::MeteringRule

```
Available since 2014.1 (Icehouse)
```

A resource to create rule for some label.

Resource for allowing specified label to measure the traffic for a specific set of ip range.

## **Required Properties**

## metering\_label\_idű

The metering label ID to associate with this metering rule.

String value expected.

Updates cause replacement.

## remote\_ip\_prefixű

Indicates remote IP prefix to be associated with this metering rule.

String value expected.

Updates cause replacement.

## **Optional Properties**

#### directionű

The direction in which metering rule is applied, either ingress or egress.

String value expected.

Updates cause replacement.

Defaults to "ingress"

Allowed values: ingress, egress

#### excludedű

Specify whether the remote\_ip\_prefix will be excluded or not from traffic counters of the metering label. For example to not count the traffic of a specific IP address of a range.

Boolean value expected.

Updates cause replacement.

Defaults to "False"

#### **Attributes**

# directionű

The direction in which metering rule is applied.

### excludedű

Exclude state for cidr.

## metering\_label\_idű

The metering label ID to associate with this metering rule.

## remote\_ip\_prefix#

CIDR to be associated with this metering rule.

### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: OS::Neutron::MeteringRule
    properties:
```

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direction: String excluded: Boolean metering\_label\_id: String

remote\_ip\_prefix: String

## OS::Neutron::Net

A resource for managing Neutron net.

A network is a virtual isolated layer-2 broadcast domain which is typically reserved to the tenant who created it, unless the network has been explicitly configured to be shared.

# **Optional Properties**

### admin\_state\_up#

A boolean value specifying the administrative status of the network.

Boolean value expected.

Can be updated without replacement.

Defaults to true

## availability\_zone\_hintsű

#### Available since 19.0.0

Availability zone candidates for the network. It requires the availability\_zone extension to be available.

List value expected.

Updates cause replacement.

### dhcp\_agent\_idsű

The IDs of the DHCP agent to schedule the network. Note that the default policy setting in Neutron restricts usage of this property to administrative users only.

List value expected.

Can be updated without replacement.

### dns domainű

## Available since 7.0.0 (Newton)

DNS domain associated with this network.

String value expected.

Can be updated without replacement.

Value must be of type dns\_domain

#### nameű

A string specifying a symbolic name for the network, which is not required to be unique.

String value expected.

Can be updated without replacement.

## port\_security\_enabledű

Available since 5.0.0 (Liberty)

Flag to enable/disable port security on the network. It provides the default value for the attribute of the ports created on this network.

Boolean value expected.

Can be updated without replacement.

## qos\_policyű

Available since 6.0.0 (Mitaka)

The name or ID of QoS policy to attach to this network.

String value expected.

Can be updated without replacement.

Value must be of type neutron.qos\_policy

## shared*ű*

Whether this network should be shared across all tenants. Note that the default policy setting restricts usage of this attribute to administrative users only.

Boolean value expected.

Can be updated without replacement.

Defaults to false

## tagsű

Available since 9.0.0 (Pike)

The tags to be added to the network.

List value expected.

Can be updated without replacement.

List contents:

Optional.

String value expected.

Can be updated without replacement.

### tenant\_idű

The ID of the tenant which will own the network. Only administrative users can set the tenant identifier; this cannot be changed using authorization policies.

String value expected.

Updates cause replacement.

### value\_specsű

Extra parameters to include in the request. Parameters are often specific to installed hardware or extensions.

Map value expected.

Can be updated without replacement.

Defaults to {}

#### **Attributes**

### admin\_state\_up#

The administrative status of the network.

### 12\_adjacencyű

Available since 9.0.0 (Pike)

A boolean value for L2 adjacency, True means that you can expect L2 connectivity throughout the Network.

#### mtu*ű*

Available since 5.0.0 (Liberty)

The maximum transmission unit size(in bytes) for the network.

#### nameű

The name of the network.

## port\_security\_enabled#

Available since 5.0.0 (Liberty)

Port security enabled of the network.

## qos\_policy\_idű

Available since 6.0.0 (Mitaka)

The QoS policy ID attached to this network.

# segmentsű

## Available since 11.0.0 (Rocky)

The segments of this network.

#### showű

Detailed information about resource.

#### statusű

The status of the network.

#### subnetsű

Subnets of this network.

### tenant idű

The tenant owning this network.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
...
the_resource:
type: OS::Neutron::Net
properties:
admin_state_up: Boolean
availability_zone_hints: [Value, Value, ...]
dhcp_agent_ids: [Value, Value, ...]
dns_domain: String
name: String
port_security_enabled: Boolean
qos_policy: String
shared: Boolean
tags: [String, String, ...]
tenant_id: String
value_specs: {...}
```

### OS::Neutron::NetworkGateway

```
Available since 2014.1 (Icehouse)
```

Network Gateway resource in Neutron Network Gateway.

Resource for connecting internal networks with specified devices.

# **Required Properties**

#### devicesű

Device info for this network gateway.

List value expected.

Can be updated without replacement.

The length must be at least 1.

List contents:

Map value expected.

Can be updated without replacement.

Map properties:

### id*ű*

Required.

The device id for the network gateway.

String value expected.

Can be updated without replacement.

### interface\_nameű

Required.

The interface name for the network gateway.

String value expected.

Can be updated without replacement.

# **Optional Properties**

### connectionsű

Connection info for this network gateway.

List value expected.

Can be updated without replacement.

Defaults to {}

List contents:

Map value expected.

Can be updated without replacement.

Map properties:

networkű

### Available since 2014.2 (Juno)

Required.

The internal network to connect on the network gateway.

String value expected.

Can be updated without replacement.

Value must be of type neutron.network

# segmentation\_idű

Optional.

The id for L2 segment on the external side of the network gateway. Must be specified when using vlan.

Integer value expected.

Can be updated without replacement.

The value must be in the range 0 to 4094.

## segmentation\_type#

Optional.

L2 segmentation strategy on the external side of the network gateway.

String value expected.

Can be updated without replacement.

Defaults to "flat"

Allowed values: flat, vlan

## nameű

The name of the network gateway.

String value expected.

Can be updated without replacement.

## **Attributes**

#### defaultű

A boolean value of default flag.

### showű

Detailed information about resource.

## **HOT Syntax**

### OS::Neutron::Port

A resource for managing Neutron ports.

A port represents a virtual switch port on a logical network switch. Virtual instances attach their interfaces into ports. The logical port also defines the MAC address and the IP address(es) to be assigned to the interfaces plugged into them. When IP addresses are associated to a port, this also implies the port is associated with a subnet, as the IP address was taken from the allocation pool for a specific subnet.

## **Required Properties**

#### network*ű*

```
Available since 2014.2 (Juno)
```

Network this port belongs to. If you plan to use current port to assign Floating IP, you should specify fixed\_ips with subnet. Note if this changes to a different network update, the port will be replaced.

String value expected.

Updates cause replacement.

Value must be of type neutron.network

## **Optional Properties**

## admin\_state\_upű

The administrative state of this port.

Boolean value expected.

Can be updated without replacement.

Defaults to true

### allowed\_address\_pairsű

Additional MAC/IP address pairs allowed to pass through the port.

List value expected.

Can be updated without replacement.

List contents:

Map value expected.

Can be updated without replacement.

Map properties:

# ip\_addressű

Required.

IP address to allow through this port.

String value expected.

Can be updated without replacement.

Value must be of type ip\_or\_cidr

## mac\_addressű

Optional.

MAC address to allow through this port.

String value expected.

Can be updated without replacement.

Value must be of type mac\_addr

## binding:vnic\_typeű

Available since 2015.1 (Kilo)

The vnic type to be bound on the neutron port. To support SR-IOV PCI passthrough networking, you can request that the neutron port to be realized as normal (virtual nic), direct (pci passthrough), or macvtap (virtual interface with a tap-like software interface). Note that this only works for Neutron deployments that support the bindings extension.

String value expected.

Can be updated without replacement.

Defaults to "normal"

Allowed values: normal, direct, macvtap, direct-physical, baremetal, virtio-forwarder, smart-nic

### device\_idű

Device ID of this port.

String value expected.

Can be updated without replacement.

Defaults to ""

### device\_ownerű

Name of the network owning the port. The value is typically network:floatingip or network:router\_interface or network:dhcp.

String value expected.

Can be updated without replacement.

Defaults to ""

## dns\_nameű

### Available since 7.0.0 (Newton)

DNS name associated with the port.

String value expected.

Can be updated without replacement.

Value must be of type dns\_name

### fixed\_ipsű

Desired IPs for this port.

List value expected.

Can be updated without replacement.

List contents:

Map value expected.

Can be updated without replacement.

Map properties:

# ip\_addressű

Optional.

IP address desired in the subnet for this port.

String value expected.

Can be updated without replacement.

Value must be of type ip\_addr

#### subnetű

### Available since 2014.2 (Juno)

Optional.

Subnet in which to allocate the IP address for this port.

String value expected.

Can be updated without replacement.

Value must be of type neutron.subnet

## mac\_addressű

MAC address to give to this port. The default update policy of this property in neutron is that allow admin role only.

String value expected.

Updates cause replacement.

Value must be of type mac\_addr

#### nameű

A symbolic name for this port.

String value expected.

Can be updated without replacement.

## no\_fixed\_ipsű

### Available since 16.0.0

Flag to disable all fixed ips on the port.

Boolean value expected.

Can be updated without replacement.

Defaults to false

### port\_security\_enabledű

Available since 5.0.0 (Liberty)

Flag to enable/disable port security on the port. When disable this feature(set it to False), there will be no packages filtering, like security-group and address-pairs.

Boolean value expected.

Can be updated without replacement.

## propagate\_uplink\_statusű

### Available since 15.0.0 (Victoria)

Flag to enable/disable propagate uplink status on the port.

Boolean value expected.

Can be updated without replacement.

# qos\_policyű

### Available since 6.0.0 (Mitaka)

The name or ID of QoS policy to attach to this port.

String value expected.

Can be updated without replacement.

Value must be of type neutron.qos\_policy

## security\_groupsű

Security group IDs to associate with this port.

List value expected.

Can be updated without replacement.

### tagsű

#### Available since 9.0.0 (Pike)

The tags to be added to the port.

List value expected.

Can be updated without replacement.

List contents:

Optional.

String value expected.

Can be updated without replacement.

### value\_specsű

Extra parameters to include in the request.

Map value expected.

Can be updated without replacement.

Defaults to {}

#### **Attributes**

### admin\_state\_upű

The administrative state of this port.

## allowed\_address\_pairs#

Additional MAC/IP address pairs allowed to pass through a port.

#### device\_idű

Unique identifier for the device.

## device\_owner#

Name of the network owning the port.

### dns\_assignmentű

Available since 7.0.0 (Newton)

The DNS assigned to this port.

#### fixed\_ipsű

Fixed IP addresses.

### mac\_addressű

MAC address of the port.

#### nameű

Friendly name of the port.

### network*ű*

Available since 11.0.0 (Rocky)

The attributes of the network owning the port. (The full list of response parameters can be found in the 'Openstack Networking service API reference <a href="https://docs.openstack.org/api-ref/network/>'\_.">https://docs.openstack.org/api-ref/network/>'\_.</a>) The following examples demonstrate some (not all) possible expressions. (Obtains the network, the MTU (Maximum transmission unit), the network tags and the l2\_adjacency property): "{get\_attr: [<port>, network, mtu]}", "{get\_attr: [<port>, network, tags]}; ', "{get\_attr: [<port>, network, l2\_adjacency]}\*.

#### network idű

Unique identifier for the network owning the port.

## port\_security\_enabled#

Available since 5.0.0 (Liberty)

Port security enabled of the port.

# $propagate\_uplink\_status \textit{\'u}$

### Available since 15.0.0 (Victoria)

Enable/Disable propagate uplink status for the port.

## qos\_policy\_idű

```
Available since 6.0.0 (Mitaka)
```

The QoS policy ID attached to this port.

### security\_groupsű

A list of security groups for the port.

#### showű

Detailed information about resource.

#### statusű

The status of the port.

#### subnetsű

A list of all subnet attributes for the port.

#### tenant\_idű

Tenant owning the port.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
. . .
resources:
   type: OS::Neutron::Port
   properties:
      admin_state_up: Boolean
      allowed_address_pairs: [{"mac_address": String, "ip_address": String}, {
→"mac_address": String, "ip_address": String}, ...]
     binding:vnic_type: String
      device_id: String
     device_owner: String
     dns_name: String
     fixed_ips: [{"subnet_id": String, "subnet": String, "ip_address":_
→String}, {"subnet_id": String, "subnet": String, "ip_address": String}, ...]
     mac address: String
     name: String
     network: String
     no_fixed_ips: Boolean
     port_security_enabled: Boolean
     propagate_uplink_status: Boolean
     qos_policy: String
      security_groups: [Value, Value, ...]
```

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```
tags: [String, String, ...]
value_specs: {...}
```

### OS::Neutron::ProviderNet

```
Available since 2014.1 (Icehouse)
```

A resource for managing Neutron provider networks.

Provider networks specify details of physical realisation of the existing network.

The default policy usage of this resource is limited to administrators only.

## **Required Properties**

# network\_typeű

A string specifying the provider network type for the network.

String value expected.

Can be updated without replacement.

Allowed values: local, vlan, vxlan, gre, geneve, flat

## **Optional Properties**

### admin\_state\_up#

A boolean value specifying the administrative status of the network.

Boolean value expected.

Can be updated without replacement.

Defaults to true

# availability\_zone\_hints#

```
Available since 19.0.0
```

Availability zone candidates for the network. It requires the availability\_zone extension to be available.

List value expected.

Can be updated without replacement.

## dns\_domain#

### Available since 15.0.0 (Victoria)

DNS domain associated with this network.

String value expected.

Can be updated without replacement.

Value must be of type dns\_domain

#### nameű

A string specifying a symbolic name for the network, which is not required to be unique.

String value expected.

Can be updated without replacement.

## physical\_network#

A string specifying physical network mapping for the network.

String value expected.

Can be updated without replacement.

## port\_security\_enabled#

#### Available since 8.0.0 (Ocata)

Flag to enable/disable port security on the network. It provides the default value for the attribute of the ports created on this network.

Boolean value expected.

Can be updated without replacement.

### router\_externalű

### Available since 6.0.0 (Mitaka)

Whether the network contains an external router.

Boolean value expected.

Can be updated without replacement.

Defaults to false

#### segmentation idű

A string specifying the segmentation id for the network.

String value expected.

Can be updated without replacement.

### sharedű

Whether this network should be shared across all tenants.

Boolean value expected.

## Heat Documentation, Release 21.0.0.0rc2.dev2

Can be updated without replacement.

Defaults to true

### tagsű

```
Available since 12.0.0 (Stein)
```

The tags to be added to the provider network.

List value expected.

Can be updated without replacement.

List contents:

Optional.

String value expected.

Can be updated without replacement.

#### **Attributes**

## segmentsű

Available since 16.0.0

The segments of this network.

## showű

Detailed information about resource.

### statusű

The status of the network.

#### subnetsű

Subnets of this network.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: OS::Neutron::ProviderNet
    properties:
    admin_state_up: Boolean
    availability_zone_hints: [Value, Value, ...]
    dns_domain: String
    name: String
```

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```
network_type: String
physical_network: String
port_security_enabled: Boolean
router_external: Boolean
segmentation_id: String
shared: Boolean
tags: [String, String, ...]
```

### OS::Neutron::QoSBandwidthLimitRule

```
Available since 6.0.0 (Mitaka)
```

A resource for Neutron QoS bandwidth limit rule.

This rule can be associated with QoS policy, and then the policy can be used by neutron port and network, to provide bandwidth limit QoS capabilities.

The default policy usage of this resource is limited to administrators only.

## **Required Properties**

### max\_kbpsű

Max bandwidth in kbps.

Integer value expected.

Can be updated without replacement.

The value must be at least 0.

## policyű

ID or name of the QoS policy.

String value expected.

Updates cause replacement.

Value must be of type neutron.qos\_policy

## **Optional Properties**

#### directionű

Available since 13.0.0 (Train)

Traffic direction from the point of view of the port.

String value expected.

Can be updated without replacement.

Defaults to "egress"

Allowed values: egress, ingress

## max\_burst\_kbpsű

Max burst bandwidth in kbps.

Integer value expected.

Can be updated without replacement.

Defaults to 0

The value must be at least 0.

## tenant\_idű

The owner tenant ID of this rule.

String value expected.

Updates cause replacement.

### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
...
the_resource:
type: OS::Neutron::QoSBandwidthLimitRule
properties:
direction: String
max_burst_kbps: Integer
max_kbps: Integer
policy: String
tenant_id: String
```

## OS::Neutron::QoSDscpMarkingRule

Available since 7.0.0 (Newton)

A resource for Neutron QoS DSCP marking rule.

This rule can be associated with QoS policy, and then the policy can be used by neutron port and network, to provide DSCP marking QoS capabilities.

The default policy usage of this resource is limited to administrators only.

# **Required Properties**

### dscp\_markű

DSCP mark between 0 and 56, except 2-6, 42, 44, and 50-54.

Integer value expected.

Can be updated without replacement.

Allowed values: 0, 8, 10, 12, 14, 16, 18, 20, 22, 24, 26, 28, 30, 32, 34, 36, 38, 40, 46, 48, 56

## policyű

ID or name of the QoS policy.

String value expected.

Updates cause replacement.

Value must be of type neutron.qos\_policy

## **Optional Properties**

# tenant\_idű

The owner tenant ID of this rule.

String value expected.

Updates cause replacement.

### **Attributes**

# showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: OS::Neutron::QoSDscpMarkingRule
    properties:
    dscp_mark: Integer
    policy: String
    tenant_id: String
```

### OS::Neutron::QoSMinimumBandwidthRule

```
Available since 14.0.0 (Ussuri)
```

A resource for guaranteeing bandwidth.

This rule can be associated with a QoS policy, and then the policy can be used by a neutron port to provide guaranteed bandwidth QoS capabilities.

Depending on drivers the guarantee may be enforced on two levels. First when a server is placed (scheduled) on physical infrastructure and/or second in the data plane of the physical hypervisor. For details please see Neutron documentation:

https://docs.openstack.org/neutron/latest/admin/config-qos-min-bw.html

The default policy usage of this resource is limited to administrators only.

# **Required Properties**

### min\_kbpsű

Min bandwidth in kbps.

Integer value expected.

Can be updated without replacement.

The value must be at least 0.

#### policyű

ID or name of the QoS policy.

String value expected.

Updates cause replacement.

Value must be of type neutron.qos\_policy

## **Optional Properties**

#### directionű

Traffic direction from the point of view of the port.

String value expected.

Can be updated without replacement.

Defaults to "egress"

Allowed values: egress, ingress

#### tenant idű

The owner tenant ID of this rule.

String value expected.

Updates cause replacement.

#### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
....
resources:
    the_resource:
    type: OS::Neutron::QoSMinimumBandwidthRule
    properties:
        direction: String
        min_kbps: Integer
        policy: String
        tenant_id: String
```

### OS::Neutron::QoSMinimumPacketRateRule

```
Available since 19.0.0
```

A resource for guaranteeing packet rate.

This rule can be associated with a QoS policy, and then the policy can be used by a neutron port to provide guaranteed packet rate QoS capabilities.

Depending on drivers the guarantee may be enforced on two levels. First when a server is placed (scheduled) on physical infrastructure and/or second in the data plane of the physical hypervisor. For details please see Neutron documentation:

https://docs.openstack.org/neutron/latest/admin/config-qos-min-pps.html

The default policy usage of this resource is limited to administrators only.

# **Required Properties**

## min\_kppsű

Min packet rate in kpps.

Integer value expected.

Can be updated without replacement.

The value must be at least 0.

## policyű

ID or name of the QoS policy.

String value expected.

Updates cause replacement.

Value must be of type neutron.qos\_policy

# **Optional Properties**

### directionű

Traffic direction from the point of view of the port.

String value expected.

Can be updated without replacement.

Defaults to "egress"

Allowed values: any, egress, ingress

### tenant idű

The owner tenant ID of this rule.

String value expected.

Updates cause replacement.

#### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
...
the_resource:
type: OS::Neutron::QoSMinimumPacketRateRule
properties:
direction: String
min_kpps: Integer
policy: String
tenant_id: String
```

## OS::Neutron::QoSPolicy

```
Available since 6.0.0 (Mitaka)
```

A resource for Neutron QoS Policy.

This QoS policy can be associated with neutron resources, such as port and network, to provide QoS capabilities.

The default policy usage of this resource is limited to administrators only.

# **Optional Properties**

## descriptionű

The description for the QoS policy.

String value expected.

Can be updated without replacement.

### name*ű*

The name for the QoS policy.

String value expected.

Can be updated without replacement.

#### sharedű

Whether this QoS policy should be shared to other tenants.

Boolean value expected.

Can be updated without replacement.

Defaults to false

## tenant\_idű

The owner tenant ID of this QoS policy.

String value expected.

Updates cause replacement.

#### **Attributes**

### rulesű

A list of all rules for the QoS policy.

### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Neutron::QoSPolicy
properties:
description: String
name: String
shared: Boolean
tenant_id: String
```

### OS::Neutron::Quota

```
Available since 8.0.0 (Ocata)
```

A resource for managing neutron quotas.

Neutron Quota is used to manage operational limits for projects. Currently, this resource can manage Neutrons quotas for:

- subnet
- network
- floatingip
- security\_group\_rule

- · security\_group
- router
- port
- subnetpool
- rbac\_policy

Note that default neutron security policy usage of this resource is limited to being used by administrators only. Administrators should be careful to create only one Neutron Quota resource per project, otherwise it will be hard for them to manage the quota properly.

## **Required Properties**

### projectű

Name or id of the project to set the quota for.

String value expected.

Updates cause replacement.

Value must be of type keystone.project

## **Optional Properties**

## floatingipű

Quota for the number of floating IPs. Setting -1 means unlimited.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

### networkű

Quota for the number of networks. Setting -1 means unlimited.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

# portű

Quota for the number of ports. Setting -1 means unlimited.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

## rbac\_policyű

### Available since 12.0.0 (Stein)

Quota for the number of rbac policies. Setting -1 means unlimited.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

#### router*ű*

Quota for the number of routers. Setting -1 means unlimited.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

### security\_group#

Quota for the number of security groups. Setting -1 means unlimited.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

### security\_group\_rule#

Quota for the number of security group rules. Setting -1 means unlimited.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

### subnetű

Quota for the number of subnets. Setting -1 means unlimited.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

### subnetpoolű

### Available since 12.0.0 (Stein)

Quota for the number of subnet pools. Setting -1 means unlimited.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

#### **Attributes**

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
...
the_resource:
type: OS::Neutron::Quota
properties:
floatingip: Integer
network: Integer
port: Integer
port: String
rbac_policy: Integer
router: Integer
security_group: Integer
security_group_rule: Integer
subnet: Integer
subnetpool: Integer
```

## OS::Neutron::RBACPolicy

```
Available since 6.0.0 (Mitaka)
```

A Resource for managing RBAC policy in Neutron.

This resource creates and manages Neutron RBAC policy, which allows to share Neutron networks and qos-policies to subsets of tenants.

## **Required Properties**

### action*ű*

Action for the RBAC policy. The allowed actions differ for different object types - only network objects can have an access\_as\_external action.

String value expected.

Updates cause replacement.

Allowed values: access\_as\_shared, access\_as\_external

## object\_idű

ID or name of the RBAC object.

String value expected.

Updates cause replacement.

## object\_typeű

Type of the object that RBAC policy affects.

String value expected.

Updates cause replacement.

Allowed values: network, qos\_policy

### target\_tenant#

ID of the tenant to which the RBAC policy will be enforced.

String value expected.

Can be updated without replacement.

# **Optional Properties**

## tenant\_idű

The owner tenant ID. Only required if the caller has an administrative role and wants to create a RBAC for another tenant.

String value expected.

Updates cause replacement.

### **Attributes**

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
    the_resource:
    type: OS::Neutron::RBACPolicy
    properties:
        action: String
        object_id: String
        object_type: String
        target_tenant: String
        tenant_id: String
```

#### OS::Neutron::Router

A resource that implements Neutron router.

Router is a physical or virtual network device that passes network traffic between different networks.

## **Optional Properties**

## admin\_state\_up#

The administrative state of the router.

Boolean value expected.

Can be updated without replacement.

Defaults to true

### availability\_zone\_hintsű

#### Available since 19.0.0

Availability zone candidates for the router. It requires the availability\_zone extension to be available.

List value expected.

Can be updated without replacement.

### distributedű

Available since 2015.1 (Kilo)

Indicates whether or not to create a distributed router. NOTE: The default policy setting in Neutron restricts usage of this property to administrative users only. This property can not be used in conjunction with the L3 agent ID.

Boolean value expected.

Updates cause replacement.

#### external gateway infoű

External network gateway configuration for a router.

Map value expected.

Can be updated without replacement.

Map properties:

## enable\_snatű

Optional.

Enables Source NAT on the router gateway. NOTE: The default policy setting in Neutron restricts usage of this property to administrative users only.

Boolean value expected.

Can be updated without replacement.

### external\_fixed\_ipsű

### Available since 6.0.0 (Mitaka)

External fixed IP addresses for the gateway.

List value expected.

Can be updated without replacement.

List contents:

Map value expected.

Can be updated without replacement.

Map properties:

## ip\_addressű

Optional.

External fixed IP address.

String value expected.

Can be updated without replacement.

Value must be of type ip\_addr

### subnetű

Optional.

Subnet of external fixed IP address.

String value expected.

Can be updated without replacement.

Value must be of type neutron.subnet

#### networkű

Required.

ID or name of the external network for the gateway.

String value expected.

Can be updated without replacement.

### haű

#### Available since 2015.1 (Kilo)

Indicates whether or not to create a highly available router. NOTE: The default policy setting in Neutron restricts usage of this property to administrative users only. And now neutron do not support distributed and ha at the same time.

Boolean value expected.

Updates cause replacement.

## l3\_agent\_idsű

### Available since 2015.1 (Kilo)

ID list of the L3 agent. User can specify multi-agents for highly available router. NOTE: The default policy setting in Neutron restricts usage of this property to administrative users only.

List value expected.

Can be updated without replacement.

List contents:

Optional.

String value expected.

Can be updated without replacement.

#### nameű

The name of the router.

String value expected.

Can be updated without replacement.

## tagsű

#### Available since 9.0.0 (Pike)

The tags to be added to the router.

List value expected.

Can be updated without replacement.

List contents:

Optional.

String value expected.

Can be updated without replacement.

### value\_specsű

Extra parameters to include in the creation request.

Map value expected.

Can be updated without replacement.

Defaults to {}

#### **Attributes**

### admin\_state\_upű

Administrative state of the router.

### external\_gateway\_info#

Gateway network for the router.

#### nameű

Friendly name of the router.

#### showű

Detailed information about resource.

#### statusű

The status of the router.

## tenant idű

Tenant owning the router.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
...
the_resource:
    type: OS::Neutron::Router
    properties:
        admin_state_up: Boolean
        availability_zone_hints: [Value, Value, ...]
        distributed: Boolean
        external_gateway_info: {"network": String, "enable_snat": Boolean,
        "external_fixed_ips": [{"ip_address": String, "subnet": String}, {"ip_
        address": String, "subnet": String}, ...]}
    ha: Boolean
    13_agent_ids: [String, String, ...]
    name: String
    tags: [String, String, ...]
    value_specs: {...}
```

### OS::Neutron::RouterInterface

A resource for managing Neutron router interfaces.

Router interfaces associate routers with existing subnets or ports.

# **Required Properties**

#### router*ű*

The router.

String value expected.

Updates cause replacement.

Value must be of type neutron.router

## **Optional Properties**

## port*ű*

```
Available since 2015.1 (Kilo)
```

The port, either subnet or port should be specified.

String value expected.

Updates cause replacement.

Value must be of type neutron.port

#### subnetű

The subnet, either subnet or port should be specified.

String value expected.

Updates cause replacement.

Value must be of type neutron.subnet

### **Attributes**

### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: OS::Neutron::RouterInterface
    properties:
    port: String
    router: String
    subnet: String
```

## OS::Neutron::SecurityGroup

Available since 2014.1 (Icehouse)

A resource for managing Neutron security groups.

Security groups are sets of IP filter rules that are applied to an instances networking. They are project specific, and project members can edit the default rules for their group and add new rules sets. All projects have a default security group, which is applied to instances that have no other security group defined.

## **Optional Properties**

### descriptionű

Description of the security group.

String value expected.

Can be updated without replacement.

#### nameű

A string specifying a symbolic name for the security group, which is not required to be unique.

String value expected.

Can be updated without replacement.

#### rulesű

List of security group rules.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Map value expected.

Can be updated without replacement.

Map properties:

### directionű

Optional.

The direction in which the security group rule is applied. For a compute instance, an ingress security group rule matches traffic that is incoming (ingress) for that instance. An egress rule is applied to traffic leaving the instance.

String value expected.

Can be updated without replacement.

Defaults to "ingress"

Allowed values: ingress, egress

## ethertypeű

Optional.

Ethertype of the traffic.

String value expected.

Can be updated without replacement.

Defaults to "IPv4"

Allowed values: IPv4, IPv6

### port\_range\_maxű

Optional.

The maximum port number in the range that is matched by the security group rule. The port\_range\_min attribute constrains the port\_range\_max attribute. If the protocol is ICMP, this value must be an ICMP type.

Integer value expected.

Can be updated without replacement.

The value must be in the range 0 to 65535.

### port\_range\_min#

Optional.

The minimum port number in the range that is matched by the security group rule. If the protocol is TCP or UDP, this value must be less than or equal to the value of the port\_range\_max attribute. If the protocol is ICMP, this value must be an ICMP type.

Integer value expected.

Can be updated without replacement.

The value must be in the range 0 to 65535.

### protocolű

Optional.

The protocol that is matched by the security group rule. Valid values include tcp, udp, and icmp.

String value expected.

Can be updated without replacement.

### remote\_group\_idű

Optional.

The remote group ID to be associated with this security group rule. If no value is specified then this rule will use this security group for the remote\_group\_id. The remote mode parameter must be set to remote\_group\_id.

String value expected.

Can be updated without replacement.

Value must be of type neutron.security\_group

## remote\_ip\_prefixű

Optional.

The remote IP prefix (CIDR) to be associated with this security group rule.

String value expected.

Can be updated without replacement.

Value must be of type net\_cidr

### remote\_modeű

Optional.

Whether to specify a remote group or a remote IP prefix.

String value expected.

Can be updated without replacement.

Defaults to "remote\_ip\_prefix"

Allowed values: remote\_ip\_prefix, remote\_group\_id

### **Attributes**

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:

the_resource:

type: 0S::Neutron::SecurityGroup

properties:

description: String

name: String

rules: [{"direction": String, "ethertype": String, "port_range_min":_

→Integer, "port_range_max": Integer, "protocol": String, "remote_mode":_

→String, "remote_group_id": String, "remote_ip_prefix": String}, {"direction

→": String, "ethertype": String, "port_range_min": Integer, "port_range_max

→": Integer, "protocol": String, "remote_mode": String, "remote_group_id":_

→String, "remote_ip_prefix": String}, ...]
```

## OS::Neutron::SecurityGroupRule

Available since 7.0.0 (Newton)

A resource for managing Neutron security group rules.

Rules to use in security group resource.

## **Required Properties**

## security\_group#

Security group name or ID to add rule.

String value expected.

Updates cause replacement.

Value must be of type neutron.security\_group

## **Optional Properties**

## descriptionű

Description of the security group rule.

String value expected.

Updates cause replacement.

#### directionű

The direction in which the security group rule is applied. For a compute instance, an ingress security group rule matches traffic that is incoming (ingress) for that instance. An egress rule is applied to traffic leaving the instance.

String value expected.

Updates cause replacement.

Defaults to "ingress"

Allowed values: ingress, egress

## ethertypeű

Ethertype of the traffic.

String value expected.

Updates cause replacement.

Defaults to "IPv4"

Allowed values: IPv4, IPv6

# port\_range\_max#

The maximum port number in the range that is matched by the security group rule. The port\_range\_min attribute constrains the port\_range\_max attribute. If the protocol is ICMP, this value must be an ICMP code.

Integer value expected.

Updates cause replacement.

The value must be in the range 0 to 65535.

### port\_range\_minű

The minimum port number in the range that is matched by the security group rule. If the protocol is TCP or UDP, this value must be less than or equal to the value of the port\_range\_max attribute. If the protocol is ICMP, this value must be an ICMP type.

Integer value expected.

Updates cause replacement.

The value must be in the range 0 to 65535.

### protocolű

The protocol that is matched by the security group rule. Allowed values are ah, dccp, egp, esp, gre, icmp, icmpv6, igmp, ipv6-encap, ipv6-frag, ipv6-icmp, ipv6-nonxt, ipv6-opts, ipv6-route, ospf, pgm, rsvp, sctp, tcp, udp, udplite, vrrp and integer representations [0-255].

String value expected.

Updates cause replacement.

Defaults to "tcp"

```
Allowed values: 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20, 21, 22, 23, 24, 25, 26, 27, 28, 29, 30, 31, 32, 33, 34, 35, 36, 37, 38, 39, 40, 41, 42, 43, 44, 45, 46, 47, 48, 49, 50, 51, 52, 53, 54, 55, 56, 57, 58, 59, 60, 61, 62, 63, 64, 65, 66, 67, 68, 69, 70, 71, 72, 73, 74, 75, 76, 77, 78, 79, 80, 81, 82, 83, 84, 85, 86, 87, 88, 89, 90, 91, 92, 93, 94, 95, 96, 97, 98, 99, 100, 101, 102, 103, 104, 105, 106, 107, 108, 109, 110, 111, 112, 113, 114, 115, 116, 117, 118, 119, 120, 121, 122, 123, 124, 125, 126, 127, 128, 129, 130, 131, 132, 133, 134, 135, 136, 137, 138, 139, 140, 141, 142, 143, 144, 145, 146, 147, 148, 149, 150, 151, 152, 153, 154, 155, 156, 157, 158, 159, 160, 161, 162, 163, 164, 165, 166, 167, 168, 169, 170, 171, 172, 173, 174, 175, 176, 177, 178, 179, 180, 181, 182, 183, 184, 185, 186, 187, 188, 189, 190, 191, 192, 193, 194, 195, 196, 197, 198, 199, 200, 201, 202, 203, 204, 205, 206, 207, 208, 209, 210, 211, 212, 213, 214, 215, 216, 217, 218, 219, 220, 221, 222, 223, 224, 225, 226, 227, 228, 229, 230, 231, 232, 233, 234, 235, 236, 237, 238, 239, 240, 241, 242, 243, 244, 245, 246, 247, 248, 249, 250, 251, 252, 253, 254, 255, ah, dccp, egp, esp, gre, icmp, icmpv6, igmp, ipv6-encap, ipv6-frag, ipv6-icmp, ipv6-nonxt, ipv6-opts, ipv6-route, ospf, pgm, rsvp, sctp, tcp, udp, udplite, vrrp
```

### remote\_groupű

The remote group name or ID to be associated with this security group rule.

String value expected.

Updates cause replacement.

Value must be of type neutron.security\_group

### remote\_ip\_prefixű

The remote IP prefix (CIDR) to be associated with this security group rule.

String value expected.

Updates cause replacement.

Value must be of type net\_cidr

### **Attributes**

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
...
the_resource:
type: OS::Neutron::SecurityGroupRule
properties:
description: String
direction: String
ethertype: String
port_range_max: Integer
port_range_min: Integer
protocol: String
remote_group: String
remote_jp_prefix: String
security_group: String
```

## **OS::Neutron::Segment**

```
Available since 9.0.0 (Pike)
```

A resource for Neutron Segment.

This requires enabling the segments service plug-in by appending segments to the list of service\_plugins in the neutron.conf.

The default policy usage of this resource is limited to administrators only.

## **Required Properties**

#### networkű

The name/id of network to associate with this segment.

String value expected.

Updates cause replacement.

Value must be of type neutron.network

## network\_typeű

Type of network to associate with this segment.

String value expected.

Updates cause replacement.

Allowed values: local, vlan, vxlan, gre, geneve, flat

## **Optional Properties**

## descriptionű

Description of the segment.

String value expected.

Can be updated without replacement.

#### nameű

Name of the segment.

String value expected.

Can be updated without replacement.

## physical\_network#

Name of physical network to associate with this segment.

String value expected.

Updates cause replacement.

## segmentation\_idű

Segmentation ID for this segment.

Integer value expected.

Updates cause replacement.

The value must be at least 1.

#### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
    type: OS::Neutron::Segment
    properties:
        description: String
        name: String
        network: String
        network_type: String
        physical_network: String
        segmentation_id: Integer
```

### OS::Neutron::Subnet

A resource for managing Neutron subnets.

A subnet represents an IP address block that can be used for assigning IP addresses to virtual instances. Each subnet must have a CIDR and must be associated with a network. IPs can be either selected from the whole subnet CIDR, or from allocation pools that can be specified by the user.

## **Required Properties**

#### network*ű*

```
Available since 2014.2 (Juno)
```

The ID of the attached network.

String value expected.

Updates cause replacement.

Value must be of type neutron.network

## **Optional Properties**

## allocation\_poolsű

The start and end addresses for the allocation pools.

List value expected.

Can be updated without replacement.

List contents:

Map value expected.

Can be updated without replacement.

Map properties:

#### end*ű*

Required.

End address for the allocation pool.

String value expected.

Can be updated without replacement.

Value must be of type ip\_addr

#### start*ű*

Required.

Start address for the allocation pool.

String value expected.

Can be updated without replacement.

Value must be of type ip\_addr

### cidr*ű*

The CIDR.

String value expected.

Updates cause replacement.

Value must be of type net\_cidr

### dns nameserversű

A specified set of DNS name servers to be used.

List value expected.

Can be updated without replacement.

Defaults to []

### enable\_dhcpű

Set to true if DHCP is enabled and false if DHCP is disabled.

Boolean value expected.

Can be updated without replacement.

Defaults to true

### gateway\_ipű

The gateway IP address. Set to any of [ null | ~ | ] to create/update a subnet without a gateway. If omitted when creation, neutron will assign the first free IP address within the subnet to the gateway automatically. If remove this from template when update, the old gateway IP address will be detached.

String value expected.

Can be updated without replacement.

### host\_routesű

A list of host route dictionaries for the subnet.

List value expected.

Can be updated without replacement.

List contents:

Map value expected.

Can be updated without replacement.

Map properties:

#### destinationű

Required.

The destination for static route.

String value expected.

Can be updated without replacement.

Value must be of type net\_cidr

### nexthopű

Required.

The next hop for the destination.

String value expected.

Can be updated without replacement.

Value must be of type ip\_addr

## ip\_version#

The IP version, which is 4 or 6.

Integer value expected.

Updates cause replacement.

Defaults to 4

Allowed values: 4, 6

## ipv6\_address\_modeű

### Available since 2015.1 (Kilo)

IPv6 address mode.

String value expected.

Updates cause replacement.

Allowed values: dhcpv6-stateful, dhcpv6-stateless, slaac

### ipv6\_ra\_modeű

### Available since 2015.1 (Kilo)

IPv6 RA (Router Advertisement) mode.

String value expected.

Updates cause replacement.

Allowed values: dhcpv6-stateful, dhcpv6-stateless, slaac

#### nameű

The name of the subnet.

String value expected.

Can be updated without replacement.

## prefixlenű

## Available since 6.0.0 (Mitaka)

Prefix length for subnet allocation from subnet pool.

Integer value expected.

Updates cause replacement.

The value must be at least 0.

### segmentű

Available since  $11.0.0 \, (Rocky)$  - Update allowed since version 11.0.0.

# Available since 9.0.0 (Pike)

The name/ID of the segment to associate.

String value expected.

Can be updated without replacement.

Value must be of type neutron.segment

## subnetpoolű

### Available since 6.0.0 (Mitaka)

The name or ID of the subnet pool.

String value expected.

Updates cause replacement.

Value must be of type neutron.subnetpool

## tagsű

# Available since 9.0.0 (Pike)

The tags to be added to the subnet.

List value expected.

Can be updated without replacement.

List contents:

Optional.

String value expected.

Can be updated without replacement.

# tenant\_idű

The ID of the tenant who owns the network. Only administrative users can specify a tenant ID other than their own.

String value expected.

Updates cause replacement.

# value\_specsű

Extra parameters to include in the request.

Map value expected.

Can be updated without replacement.

Defaults to {}

#### **Attributes**

### allocation\_poolsű

Ip allocation pools and their ranges.

#### cidrű

CIDR block notation for this subnet.

### dns\_nameserversű

List of dns nameservers.

### enable\_dhcpű

true if DHCP is enabled for this subnet; false otherwise.

### gateway\_ipű

Ip of the subnets gateway.

### host routesű

Additional routes for this subnet.

### ip\_version#

Ip version for the subnet.

#### nameű

Friendly name of the subnet.

#### network idű

Parent network of the subnet.

#### showű

Detailed information about resource.

### tenant idű

Tenant owning the subnet.

## **HOT Syntax**

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```
ipv6_ra_mode: String
name: String
network: String
prefixlen: Integer
segment: String
subnetpool: String
tags: [String, String, ...]
tenant_id: String
value_specs: {...}
```

## OS::Neutron::SubnetPool

```
Available since 6.0.0 (Mitaka)
```

A resource that implements neutron subnet pool.

This resource can be used to create a subnet pool with a large block of addresses and create subnets from it.

# **Required Properties**

# prefixesű

List of subnet prefixes to assign.

List value expected.

Can be updated without replacement.

The length must be at least 1.

List contents:

Optional.

String value expected.

Can be updated without replacement.

Value must be of type net\_cidr

# **Optional Properties**

# address\_scopeű

An address scope ID to assign to the subnet pool.

String value expected.

Can be updated without replacement.

Value must be of type neutron.address\_scope

## default\_prefixlenű

The size of the prefix to allocate when the cidr or prefixlen attributes are not specified while creating a subnet.

Integer value expected.

Can be updated without replacement.

The value must be at least 0.

### default quotaű

A per-tenant quota on the prefix space that can be allocated from the subnet pool for tenant subnets.

Integer value expected.

Can be updated without replacement.

The value must be at least 0.

#### is defaultű

Whether this is default IPv4/IPv6 subnet pool. There can only be one default subnet pool for each IP family. Note that the default policy setting restricts administrative users to set this to True.

Boolean value expected.

Can be updated without replacement.

Defaults to false

## max\_prefixlenű

Maximum prefix size that can be allocated from the subnet pool.

Integer value expected.

Can be updated without replacement.

The value must be at least 0.

### min prefixlenű

Smallest prefix size that can be allocated from the subnet pool.

Integer value expected.

Can be updated without replacement.

The value must be at least 0.

### nameű

Name of the subnet pool.

String value expected.

Can be updated without replacement.

### shared*ű*

Whether the subnet pool will be shared across all tenants. Note that the default policy setting restricts usage of this attribute to administrative users only.

Boolean value expected.

Updates cause replacement.

Defaults to false

### tagsű

```
Available since 9.0.0 (Pike)
```

The tags to be added to the subnetpool.

List value expected.

Can be updated without replacement.

List contents:

Optional.

String value expected.

Can be updated without replacement.

### tenant idű

The ID of the tenant who owns the subnet pool. Only administrative users can specify a tenant ID other than their own.

String value expected.

Updates cause replacement.

#### **Attributes**

### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Neutron::SubnetPool
properties:
address_scope: String
default_prefixlen: Integer
default_quota: Integer
is_default: Boolean
max_prefixlen: Integer
min_prefixlen: Integer
name: String
prefixes: [String, String, ...]
shared: Boolean
```

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```
tags: [String, String, ...]
tenant_id: String
```

## OS::Neutron::TaaS::TapFlow

```
Available since 12.0.0 (Stein)
```

A resource for neutron tap-as-a-service tap-flow.

This plug-in requires neutron-taas. So to enable this plug-in, install this library and restart the heatengine.

A Tap-Flow represents the port from which the traffic needs to be mirrored.

## **Required Properties**

### port*ű*

ID or name of the tap-flow neutron port.

String value expected.

Updates cause replacement.

Value must be of type neutron.port

## tap\_serviceű

ID or name of the neutron tap-service.

String value expected.

Updates cause replacement.

Value must be of type neutron.taas.tap\_service

### **Optional Properties**

## descriptionű

Description for the Tap-Flow.

String value expected.

Can be updated without replacement.

Defaults to ""

#### direction*ű*

The Direction to capture the traffic on.

String value expected.

Updates cause replacement.

Defaults to "BOTH"

Allowed values: IN, OUT, BOTH

### name*ű*

Name for the Tap-Flow.

String value expected.

Can be updated without replacement.

Defaults to ""

## vlan\_filterű

Comma separated list of VLANs, data for which needs to be captured on probe VM.

String value expected.

Updates cause replacement.

Value must match pattern:  $^{([0-9]+(-[0-9]+)?)}(,([0-9]+(-[0-9]+)?))*$ \$

### **Attributes**

### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
    the_resource:
    type: OS::Neutron::TaaS::TapFlow
    properties:
        description: String
        direction: String
        name: String
        port: String
        tap_service: String
        vlan_filter: String
```

## OS::Neutron::TaaS::TapService

### Available since 12.0.0 (Stein)

A resource for neutron tap-as-a-service tap-service.

This plug-in requires neutron-taas. So to enable this plug-in, install this library and restart the heat-engine.

A Tap-Service represents the port on which the mirrored traffic is delivered. Any VM that uses the mirrored data is attached to this port.

## **Required Properties**

## port*ű*

ID or name of the tap-service neutron port.

String value expected.

Updates cause replacement.

Value must be of type neutron.port

## **Optional Properties**

## descriptionű

Description for the Tap-Service.

String value expected.

Can be updated without replacement.

Defaults to ""

### nameű

Name for the Tap-Service.

String value expected.

Can be updated without replacement.

Defaults to ""

#### **Attributes**

#### showű

Detailed information about resource.

### **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: OS::Neutron::TaaS::TapService
    properties:
     description: String
    name: String
    port: String
```

#### OS::Neutron::Trunk

```
Available since 9.0.0 (Pike)
```

A resource for managing Neutron trunks.

Requires Neutron Trunk Extension to be enabled:

```
$ openstack extension show trunk
```

The network trunk service allows multiple networks to be connected to an instance using a single virtual NIC (vNIC). Multiple networks can be presented to an instance by connecting the instance to a single port.

Users can create a port, associate it with a trunk (as the trunks parent) and launch an instance on that port. Users can dynamically attach and detach additional networks without disrupting operation of the instance.

Every trunk has a parent port and can have any number (0, 1, ) of subports. The parent port is the port that the instance is directly associated with and its traffic is always untagged inside the instance. Users must specify the parent port of the trunk when launching an instance attached to a trunk.

A network presented by a subport is the network of the associated port. When creating a subport, a segmentation\_type and segmentation\_id may be required by the driver so the user can distinguish the networks inside the instance. As of release Pike only segmentation\_type vlan is supported. segmentation\_id defines the segmentation ID on which the subport network is presented to the instance.

Note that some Neutron backends (primarily Open vSwitch) only allow trunk creation before an instance is booted on the parent port. To avoid a possible race condition when booting an instance with a trunk it is strongly recommended to refer to the trunks parent port indirectly in the template via get\_attr. For example:

```
trunk:
    type: OS::Neutron::Trunk
    properties:
        port: ...
instance:
    type: OS::Nova::Server
    properties:
        networks:
        - { port: { get_attr: [trunk, port_id] } }
```

Though other Neutron backends may tolerate the direct port reference (and the possible reverse ordering of API requests implied) its a good idea to avoid writing Neutron backend specific templates.

### **Required Properties**

#### portű

ID or name of a port to be used as a parent port.

String value expected.

Updates are not supported. Resource update will fail on any attempt to update this property.

Value must be of type neutron.port

# **Optional Properties**

### admin\_state\_up#

Enable/disable subport addition, removal and trunk delete.

Boolean value expected.

Can be updated without replacement.

### descriptionű

Description for the trunk.

String value expected.

Can be updated without replacement.

#### nameű

A string specifying a symbolic name for the trunk, which is not required to be uniqe.

String value expected.

Can be updated without replacement.

### sub\_portsű

List with 0 or more map elements containing subport details.

List value expected.

Can be updated without replacement.

#### List contents:

Map value expected.

Can be updated without replacement.

Map properties:

### port*ű*

Required.

ID or name of a port to be used as a subport.

String value expected.

Can be updated without replacement.

Value must be of type neutron.port

### segmentation\_idű

Required.

The segmentation ID on which the subport network is presented to the instance.

Integer value expected.

Can be updated without replacement.

The value must be in the range 1 to 4094.

### segmentation\_type#

Required.

Segmentation type to be used on the subport.

String value expected.

Can be updated without replacement.

Allowed values: vlan

### **Attributes**

### port\_idű

ID or name of a port used as a parent port.

#### showű

Detailed information about resource.

### **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    type: OS::Neutron::Trunk
    properties:
        admin_state_up: Boolean
        description: String
        name: String
        port: String
        sub_ports: [{"port": String, "segmentation_type": String, "segmentation_did": Integer}, {"port": String, "segmentation_type": String, "segmentation_did": Integer}, ...]
```

#### OS::Neutron::VPNService

A resource for VPN service in Neutron.

VPN service is a high level object that associates VPN with a specific subnet and router.

### **Required Properties**

#### routerű

```
Available since 2015.1 (Kilo)
```

The router to which the vpn service will be inserted.

String value expected.

Updates cause replacement.

Value must be of type neutron.router

### subnetű

```
Available since 2014.2 (Juno)
```

Subnet in which the vpn service will be created.

String value expected.

Updates cause replacement.

Value must be of type neutron.subnet

# **Optional Properties**

### admin\_state\_up#

Administrative state for the vpn service.

Boolean value expected.

Can be updated without replacement.

Defaults to true

### descriptionű

Description for the vpn service.

String value expected.

Can be updated without replacement.

#### nameű

Name for the vpn service.

String value expected.

Can be updated without replacement.

### **Attributes**

### admin\_state\_up#

The administrative state of the vpn service.

### descriptionű

The description of the vpn service.

# name*ű*

The name of the vpn service.

# router\_idű

The unique identifier of the router to which the vpn service was inserted.

#### showű

Detailed information about resource.

#### statusű

The status of the vpn service.

### subnet\_idű

The unique identifier of the subnet in which the vpn service was created.

### tenant idű

The unique identifier of the tenant owning the vpn service.

### **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
    the_resource:
    type: OS::Neutron::VPNService
    properties:
    admin_state_up: Boolean
    description: String
    name: String
    router: String
    subnet: String
```

### OS::Nova::Flavor

```
Available since 2014.2 (Juno)
```

A resource for creating OpenStack virtual hardware templates.

Due to default nova security policy usage of this resource is limited to being used by administrators only. The rights may also be delegated to other users by redefining the access controls on the nova-api server.

Note that the current implementation of the Nova Flavor resource does not allow specifying the name and flavorid properties for the resource. This is done to avoid potential naming collision upon flavor creation as all flavor have a global scope.

# **Required Properties**

#### ram*ű*

Memory in MB for the flavor.

Integer value expected.

Updates cause replacement.

### vcpusű

Number of VCPUs for the flavor.

Integer value expected.

Updates cause replacement.

### **Optional Properties**

#### disk*ű*

Size of local disk in GB. The 0 size is a special case that uses the native base image size as the size of the ephemeral root volume.

Integer value expected.

Updates cause replacement.

Defaults to 0

### ephemeralű

Size of a secondary ephemeral data disk in GB.

Integer value expected.

Updates cause replacement.

Defaults to 0

#### extra\_specsű

Key/Value pairs to extend the capabilities of the flavor.

Map value expected.

Can be updated without replacement.

#### flavoridű

Available since 7.0.0 (Newton)

Unique ID of the flavor. If not specified, an UUID will be auto generated and used.

String value expected.

Updates cause replacement.

# is\_public#

Available since 6.0.0 (Mitaka)

Scope of flavor accessibility. Public or private. Default value is True, means public, shared across all projects.

Boolean value expected.

Updates cause replacement.

Defaults to true

# name*ű*

Available since 7.0.0 (Newton)

Name of the flavor.

String value expected. Updates cause replacement. rxtx\_factorű RX/TX factor. Number value expected. Updates cause replacement. Defaults to 1.0 swap*ű* Swap space in MB. Integer value expected. Updates cause replacement. Defaults to 0 tenantsű Available since 8.0.0 (Ocata) List of tenants. List value expected. Can be updated without replacement. Defaults to [] List contents: Optional. String value expected. Can be updated without replacement. Value must be of type keystone.project **Attributes** extra\_specsű Available since 7.0.0 (Newton) Extra specs of the flavor in key-value pairs. is\_public#

Available since 6.0.0 (Mitaka)

Whether the flavor is shared across all projects.

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
...
the_resource:
type: 0S::Nova::Flavor
properties:
disk: Integer
ephemeral: Integer
extra_specs: {...}
flavorid: String
is_public: Boolean
name: String
ram: Integer
rxtx_factor: Number
swap: Integer
tenants: [String, String, ...]
vcpus: Integer
```

### OS::Nova::HostAggregate

```
Available since 6.0.0 (Mitaka)
```

A resource for further partition an availability zone with hosts.

While availability zones are visible to users, host aggregates are only visible to administrators. Host aggregates started out as a way to use Xen hypervisor resource pools, but has been generalized to provide a mechanism to allow administrators to assign key-value pairs to groups of machines. Each node can have multiple aggregates, each aggregate can have multiple key-value pairs, and the same key-value pair can be assigned to multiple aggregate. This information can be used in the scheduler to enable advanced scheduling, to set up xen hypervisor resources pools or to define logical groups for migration.

# **Required Properties**

#### nameű

Name for the aggregate.

String value expected.

Can be updated without replacement.

### **Optional Properties**

### availability\_zoneű

Name for the availability zone.

String value expected.

Can be updated without replacement.

#### hostsű

List of hosts to join aggregate.

List value expected.

Can be updated without replacement.

List contents:

Optional.

String value expected.

Can be updated without replacement.

Value must be of type nova.host

### metadataű

Arbitrary key/value metadata to store information for aggregate.

Map value expected.

Can be updated without replacement.

Defaults to {}

### **Attributes**

# showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: OS::Nova::HostAggregate
    properties:
        availability_zone: String
        hosts: [String, String, ...]
        metadata: {...}
        name: String
```

### OS::Nova::KeyPair

```
Available since 2014.1 (Icehouse)
```

A resource for creating Nova key pairs.

A keypair is a ssh key that can be injected into a server on launch.

**Note** that if a new key is generated setting *save\_private\_key* to *True* results in the system saving the private key which can then be retrieved via the *private\_key* attribute of this resource.

Setting the *public\_key* property means that the *private\_key* attribute of this resource will always return an empty string regardless of the *save\_private\_key* setting since there will be no private key data to save.

### **Required Properties**

### nameű

The name of the key pair.

String value expected.

Updates cause replacement.

The length must be in the range 1 to 255.

### **Optional Properties**

### public\_keyű

The public key. This allows users to supply the public key from a pre-existing key pair. In Nova api version < 2.92, if not supplied, a new key pair will be generated. This property is required since Nova api version 2.92.

String value expected.

Updates cause replacement.

### save\_private\_keyű

True if the system should remember a generated private key; False otherwise.

Boolean value expected.

Updates cause replacement.

Defaults to false

### typeű

### Available since 8.0.0 (Ocata)

Keypair type. Supported since Nova api version 2.2.

String value expected.

Updates cause replacement.

Allowed values: ssh, x509

#### user*ű*

### Available since 9.0.0 (Pike)

ID or name of user to whom to add key-pair. The usage of this property is limited to being used by administrators only. Supported since Nova api version 2.10.

String value expected.

Updates cause replacement.

Value must be of type keystone.user

### **Attributes**

### private\_keyű

The private key if it has been saved.

# public\_keyű

The public key.

#### showű

Detailed information about resource.

### **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
    the_resource:
    type: OS::Nova::KeyPair
    properties:
    name: String
    public_key: String
    save_private_key: Boolean
    type: String
    user: String
```

### OS::Nova::Quota

```
Available since 8.0.0 (Ocata)
```

A resource for creating nova quotas.

Nova Quota is used to manage operational limits for projects. Currently, this resource can manage Novas quotas for:

- cores
- fixed\_ips
- floating\_ips
- instances
- injected\_files
- injected\_file\_content\_bytes
- injected\_file\_path\_bytes
- key\_pairs
- metadata\_items
- ram
- security\_groups
- security\_group\_rules
- server\_groups
- server\_group\_members

Note that default nova security policy usage of this resource is limited to being used by administrators only. Administrators should be careful to create only one Nova Quota resource per project, otherwise it will be hard for them to manage the quota properly.

### **Required Properties**

### projectű

Name or id of the project to set the quota for.

String value expected.

Updates cause replacement.

Value must be of type keystone.project

### **Optional Properties**

#### coresű

Quota for the number of cores. Setting the value to -1 removes the limit.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

### fixed\_ipsű

Quota for the number of fixed IPs. Setting the value to -1 removes the limit.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

# floating\_ipsű

Quota for the number of floating IPs. Setting the value to -1 removes the limit.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

#### instancesű

Quota for the number of instances. Setting the value to -1 removes the limit.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

#### key pairsű

Quota for the number of key pairs. Setting the value to -1 removes the limit.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

### metadata\_itemsű

Quota for the number of metadata items. Setting the value to -1 removes the limit.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

#### ramű

Quota for the amount of ram (in megabytes). Setting the value to -1 removes the limit.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

#### security\_group\_rules#

Quota for the number of security group rules. Setting the value to -1 removes the limit.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

#### security\_groupsű

Quota for the number of security groups. Setting the value to -1 removes the limit.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

### server\_group\_membersű

Quota for the number of server group members. Setting the value to -1 removes the limit.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

## server\_groupsű

Quota for the number of server groups. Setting the value to -1 removes the limit.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

## injected\_file\_content\_bytesű

DEPRECATED since 14.0.0 (Ussuri) - File injection is deprecated from compute REST API OS::Nova::Quota resource will not support it in the future.

Quota for the number of injected file content bytes. Setting the value to -1 removes the limit.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

# $injected\_file\_path\_bytes \'u$

DEPRECATED since 14.0.0 (Ussuri) - File injection is deprecated from compute REST API OS::Nova::Quota resource will not support it in the future.

Quota for the number of injected file path bytes. Setting the value to -1 removes the limit.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

### injected\_filesű

DEPRECATED since 14.0.0 (Ussuri) - File injection is deprecated from compute REST API OS::Nova::Quota resource will not support it in the future.

Quota for the number of injected files. Setting the value to -1 removes the limit.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

# **Attributes**

#### showű

Detailed information about resource.

### **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Nova::Quota
properties:
cores: Integer
fixed_ips: Integer
floating_ips: Integer
instances: Integer
```

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```
key_pairs: Integer
metadata_items: Integer
project: String
ram: Integer
security_group_rules: Integer
security_groups: Integer
server_group_members: Integer
server_group_members: Integer
```

### OS::Nova::Server

A resource for managing Nova instances.

A Server resource manages the running virtual machine instance within an OpenStack cloud.

### **Required Properties**

#### flavorű

The ID or name of the flavor to boot onto.

String value expected.

Can be updated without replacement.

Value must be of type nova.flavor

### **Optional Properties**

### admin\_passű

The administrator password for the server.

String value expected.

Can be updated without replacement.

# availability\_zoneű

Name of the availability zone for server placement.

String value expected.

Updates cause replacement.

### block\_device\_mapping#

Block device mappings for this server.

List value expected.

Updates cause replacement.

List contents:

Map value expected.

Updates cause replacement.

Map properties:

### delete\_on\_terminationű

Optional.

Indicate whether the volume should be deleted when the server is terminated.

Boolean value expected.

Updates cause replacement.

### device\_nameű

Required.

A device name where the volume will be attached in the system at /dev/device\_name. This value is typically vda.

String value expected.

Updates cause replacement.

### snapshot\_idű

Optional.

The ID of the snapshot to create a volume from.

String value expected.

Updates cause replacement.

Value must be of type cinder.snapshot

### volume\_idű

Optional.

The ID of the volume to boot from. Only one of volume\_id or snapshot\_id should be provided.

String value expected.

Updates cause replacement.

Value must be of type cinder.volume

### volume\_sizeű

Optional.

The size of the volume, in GB. It is safe to leave this blank and have the Compute service infer the size.

Integer value expected.

Updates cause replacement.

### block\_device\_mapping\_v2ű

### Available since 2015.1 (Kilo)

Block device mappings v2 for this server.

List value expected.

Updates cause replacement.

List contents:

Map value expected.

Updates cause replacement.

Map properties:

### boot\_indexű

Optional.

Integer used for ordering the boot disks. If it is not specified, value 0 will be set for bootable sources (volume, snapshot, image); value -1 will be set for non-bootable sources.

Integer value expected.

Updates cause replacement.

### delete\_on\_terminationű

Optional.

Indicate whether the volume should be deleted when the server is terminated. Defaults to False in case of a volume, snapshot or image and to True in case of swap or ephemeral.

Boolean value expected.

Updates cause replacement.

### device\_nameű

Optional.

A device name where the volume will be attached in the system at /dev/device\_name. This value is typically vda.

String value expected.

Updates cause replacement.

### device\_typeű

Optional.

Device type: at the moment we can make distinction only between disk and cdrom.

String value expected.

Updates cause replacement.

Allowed values: cdrom, disk

### disk\_busű

Optional.

Bus of the device: hypervisor driver chooses a suitable default if omitted.

String value expected.

Updates cause replacement.

Allowed values: ide, lame\_bus, scsi, usb, virtio

### ephemeral\_formatű

#### Available since 8.0.0 (Ocata)

Optional.

The format of the local ephemeral block device. If no format is specified, uses default value, defined in nova configuration file.

String value expected.

Updates cause replacement.

Allowed values: ext2, ext3, ext4, xfs, ntfs

### ephemeral\_sizeű

### Available since 8.0.0 (Ocata)

Optional.

The size of the local ephemeral block device, in GB.

Integer value expected.

Updates cause replacement.

The value must be at least 1.

### imageű

### Available since 7.0.0 (Newton)

Optional.

The ID or name of the image to create a volume from.

String value expected.

Updates cause replacement.

Value must be of type glance.image

# snapshot\_idű

Optional.

The ID of the snapshot to create a volume from.

String value expected.

Updates cause replacement.

Value must be of type cinder.snapshot

### swap\_sizeű

Optional.

The size of the swap, in MB.

Integer value expected.

Updates cause replacement.

### volume idű

Optional.

The volume\_id can be boot or non-boot device to the server.

String value expected.

Updates cause replacement.

Value must be of type cinder.volume

### volume sizeű

Optional.

Size of the block device in GB. If it is omitted, hypervisor driver calculates size.

Integer value expected.

Updates cause replacement.

### config\_driveű

If True, enable config drive on the server.

Boolean value expected.

Updates cause replacement.

## deployment\_swift\_dataű

Available since 9.0.0 (Pike)

Swift container and object to use for storing deployment data for the server resource. The parameter is a map value with the keys container and object, and the values are the corresponding container and object names. The software\_config\_transport parameter must be set to POLL\_TEMP\_URL for swift to be used. If not specified, and software\_config\_transport is set to POLL\_TEMP\_URL, a container will be automatically created from the resource name, and the object name will be a generated uuid.

Map value expected.

Can be updated without replacement.

Defaults to {}

Map properties:

### containerű

Optional.

Name of the container.

String value expected.

Can be updated without replacement.

The length must be at least 1.

### objectű

Optional.

Name of the object.

String value expected.

Can be updated without replacement.

The length must be at least 1.

### diskConfig#

Control how the disk is partitioned when the server is created.

String value expected.

Updates cause replacement.

Allowed values: AUTO, MANUAL

### flavor\_update\_policyű

Policy on how to apply a flavor update; either by requesting a server resize or by replacing the entire server.

String value expected.

Can be updated without replacement.

Defaults to "RESIZE"

Allowed values: RESIZE, REPLACE

#### imageű

The ID or name of the image to boot with.

String value expected.

Can be updated without replacement.

Value must be of type glance.image

### image\_update\_policyű

Policy on how to apply an image-id update; either by requesting a server rebuild or by replacing the entire server.

String value expected.

Can be updated without replacement.

Defaults to "REBUILD"

Allowed values: REBUILD, REPLACE, REBUILD\_PRESERVE\_EPHEMERAL

### key\_nameű

Name of keypair to inject into the server.

String value expected.

Updates cause replacement.

Value must be of type nova.keypair

#### metadataű

Arbitrary key/value metadata to store for this server. Both keys and values must be 255 characters or less. Non-string values will be serialized to JSON (and the serialized string must be 255 characters or less).

Map value expected.

Can be updated without replacement.

Defaults to {}

#### nameű

Server name.

String value expected.

Can be updated without replacement.

#### networksű

An ordered list of nics to be added to this server, with information about connected networks, fixed ips, port etc.

List value expected.

Can be updated without replacement.

List contents:

Map value expected.

Can be updated without replacement.

*Map properties:* 

allocate\_networkű

Available since 9.0.0 (Pike)

Optional.

The special string values of network, auto: means either a network that is already available to the project will be used, or if one does not exist, will be automatically created for the project; none: means no networking will be allocated for the created server. Supported by Nova API since version 2.37. This property can not be used with other network keys.

String value expected.

Can be updated without replacement.

Allowed values: none, auto

fixed\_ip#

Optional.

Fixed IP address to specify for the port created on the requested network.

String value expected.

Can be updated without replacement.

Value must be of type ip\_addr

### floating\_ip#

#### Available since 6.0.0 (Mitaka)

Optional.

ID of the floating IP to associate.

String value expected.

Can be updated without replacement.

#### networkű

Optional.

Name or ID of network to create a port on.

String value expected.

Can be updated without replacement.

Value must be of type neutron.network

#### port*ű*

Optional.

ID of an existing port to associate with this server.

String value expected.

Can be updated without replacement.

Value must be of type neutron.port

# port\_extra\_propertiesű

# Available since 6.0.0 (Mitaka)

Dict, which has expand properties for port. Used only if port property is not specified for creating port.

Map value expected.

Can be updated without replacement.

Map properties:

### admin\_state\_upű

Optional.

The administrative state of this port.

Boolean value expected.

Can be updated without replacement.

Defaults to true

### allowed\_address\_pairsű

Additional MAC/IP address pairs allowed to pass through the port.

List value expected.

Can be updated without replacement.

List contents:

Map value expected.

Can be updated without replacement.

Map properties:

### ip\_addressű

Required.

IP address to allow through this port.

String value expected.

Can be updated without replacement.

Value must be of type ip\_or\_cidr

### mac\_addressű

Optional.

MAC address to allow through this port.

String value expected.

Can be updated without replacement.

Value must be of type mac\_addr

### binding:vnic\_type#

Available since 2015.1 (Kilo)

### Optional.

The vnic type to be bound on the neutron port. To support SR-IOV PCI passthrough networking, you can request that the neutron port to be realized as normal (virtual nic), direct (pci passthrough), or macvtap (virtual interface with a tap-like software interface). Note that this only works for Neutron deployments that support the bindings extension.

String value expected.

Can be updated without replacement.

Defaults to "normal"

Allowed values: normal, direct, macvtap, direct-physical, baremetal, virtio-forwarder, smart-nic

### mac\_addressű

Optional.

MAC address to give to this port. The default update policy of this property in neutron is that allow admin role only.

String value expected.

Can be updated without replacement.

Value must be of type mac\_addr

### no\_fixed\_ipsű

#### Available since 16.0.0

Optional.

Flag to disable all fixed ips on the port.

Boolean value expected.

Can be updated without replacement.

Defaults to false

### port\_security\_enabled#

### Available since 5.0.0 (Liberty)

Optional.

Flag to enable/disable port security on the port. When disable this feature(set it to False), there will be no packages filtering, like security-group and address-pairs.

Boolean value expected.

Can be updated without replacement.

### propagate\_uplink\_statusű

# Available since 15.0.0 (Victoria)

Optional.

Flag to enable/disable propagate uplink status on the port.

Boolean value expected.

Can be updated without replacement.

### qos\_policyű

### Available since 6.0.0 (Mitaka)

Optional.

The name or ID of QoS policy to attach to this port.

String value expected.

Can be updated without replacement.

Value must be of type neutron.qos\_policy

### value\_specsű

Extra parameters to include in the request.

Map value expected.

Can be updated without replacement.

Defaults to {}

#### subnetű

### Available since 5.0.0 (Liberty)

Optional.

Subnet in which to allocate the IP address for port. Used for creating port, based on derived properties. If subnet is specified, network property becomes optional.

String value expected.

Can be updated without replacement.

### tagű

### Available since 9.0.0 (Pike)

Optional.

Port tag. Heat ignores any update on this property as nova does not support it.

String value expected.

Can be updated without replacement.

### reservation\_idű

A UUID for the set of servers being requested.

String value expected.

Updates cause replacement.

### scheduler\_hintsű

Arbitrary key-value pairs specified by the client to help boot a server.

Map value expected.

Updates cause replacement.

### security\_groupsű

List of security group names or IDs. Cannot be used if neutron ports are associated with this server; assign security groups to the ports instead.

List value expected.

Updates cause replacement.

Defaults to []

### software\_config\_transportű

How the server should receive the metadata required for software configuration. POLL\_SERVER\_CFN will allow calls to the cfn API action DescribeStackResource authenticated with the provided keypair. POLL\_SERVER\_HEAT will allow calls to the Heat API resource-show using the provided keystone credentials. POLL\_TEMP\_URL will create and populate a Swift TempURL with metadata for polling. ZAQAR\_MESSAGE will create a dedicated zaqar queue and post the metadata for polling.

String value expected.

Can be updated without replacement.

Defaults to "POLL\_SERVER\_CFN"

Allowed values: POLL\_SERVER\_CFN, POLL\_SERVER\_HEAT, POLL\_TEMP\_URL, ZA-QAR\_MESSAGE

tagsű

Available since 8.0.0 (Ocata)

Server tags. Supported since client version 2.26.

List value expected.

Can be updated without replacement.

List contents:

Optional.

String value expected.

Can be updated without replacement.

### user\_dataű

User data script to be executed by cloud-init or CoreOS ignition. Changes cause replacement of the resource by default, but can be ignored altogether by setting the 'user\_data\_update\_policy' property.

String value expected.

Can be updated without replacement.

Defaults to ""

### user\_data\_formatű

How the user\_data should be formatted for the server. For HEAT\_CFNTOOLS, the user\_data is bundled as part of the heat-cfntools cloud-init boot configuration data. For RAW the user\_data is passed

to Nova unmodified. For SOFTWARE\_CONFIG user\_data is bundled as part of the software config data, and metadata is derived from any associated SoftwareDeployment resources. And if the user\_data is in CoreOS ignition(json) format, the metadata will be injected into the user\_data automatically by Heat.

String value expected.

Updates cause replacement.

Defaults to "HEAT\_CFNTOOLS"

Allowed values: HEAT\_CFNTOOLS, RAW, SOFTWARE\_CONFIG

### user\_data\_update\_policyű

### Available since 6.0.0 (Mitaka)

Policy on how to apply a user\_data update; by ignoring it, by replacing the entire server, or rebuild the server.

String value expected.

Can be updated without replacement.

Defaults to "REPLACE"

Allowed values: REPLACE, IGNORE, REBUILD

### personalityű

DEPRECATED since 12.0.0 (Stein) - This is not supported with nova api microversion 2.57 and above. OS::Nova::Server resource will not support it in the future. Please use user\_data or metadata instead. However, you can set heat config option max\_nova\_api\_microversion < 2.57 to use this property in the meantime.

A map of files to create/overwrite on the server upon boot. Keys are file names and values are the file contents.

Map value expected.

Updates cause replacement.

Defaults to {}

### **Attributes**

#### accessIPv4ű

DEPRECATED since 14.0.0 (Ussuri)

Available since 2015.1 (Kilo)

The manually assigned alternative public IPv4 address of the server.

#### accessIPv6ű

DEPRECATED since 14.0.0 (Ussuri)

Available since 2015.1 (Kilo)

The manually assigned alternative public IPv6 address of the server.

#### addressesű

Available since 11.0.0 (Rocky) - The attribute was extended to include subnets and network with version 11.0.0.

A dict of all network addresses with corresponding port\_id and subnets. Each network will have two keys in dict, they are network name and network id. The port ID may be obtained through the following expression: "{get\_attr: [<server>, addresses, <network name\_or\_id>, 0, port]}". The subnets may be obtained trough the following expression: "{get\_attr: [<server>, addresses, <network name\_or\_id>, 0, subnets]}". The network may be obtained through the following expression: "{get\_attr: [<server>, addresses, <network name\_or\_id>, 0, network]}".

#### console\_urlsű

Available since 2015.1 (Kilo)

URLs of servers consoles. To get a specific console type, the requested type can be specified as parameter to the get\_attr function, e.g. get\_attr: [ <server>, console\_urls, novnc ]. Currently supported types are novnc, xvpvnc, spice-html5, rdp-html5, serial and webmks.

### instance nameű

AWS compatible instance name.

### nameű

Name of the server.

#### networksű

A dict of assigned network addresses of the form: {public: [ip1, ip2], private: [ip3, ip4], public\_uuid: [ip1, ip2], private\_uuid: [ip3, ip4]}. Each network will have two keys in dict, they are network name and network id.

### os\_collect\_configű

Available since 9.0.0 (Pike)

The os-collect-config configuration for the servers local agent to be configured to connect to Heat to retrieve deployment data.

### showű

Detailed information about resource.

### tagsű

#### Available since 8.0.0 (Ocata)

Tags from the server. Supported since client version 2.26.

### **HOT Syntax**

```
heat_template_version: 2015-04-30
resources:
   type: OS::Nova::Server
   properties:
     admin_pass: String
     availability_zone: String
     block_device_mapping: [{"device_name": String, "volume_id": String,
→"snapshot_id": String, "volume_size": Integer, "delete_on_termination": __
→Boolean}, {"device_name": String, "volume_id": String, "snapshot_id": 

→String, "volume_size": Integer, "delete_on_termination": Boolean}, ...]

     block_device_mapping_v2: [{"device_name": String, "volume_id": String,
→"image_id": String, "image": String, "snapshot_id": String, "swap_size": □
→Integer, "ephemeral_size": Integer, "ephemeral_format": String, "device_type
→": String, "disk_bus": String, "boot_index": Integer, "volume_size": __
→Integer, "delete_on_termination": Boolean}, {"device_name": String, "volume_
→id": String, "image_id": String, "image": String, "snapshot_id": String,

→"swap_size": Integer, "ephemeral_size": Integer, "ephemeral_format": String,
→ "device_type": String, "disk_bus": String, "boot_index": Integer, "volume_

→size": Integer, "delete_on_termination": Boolean}, ...]

     config_drive: Boolean
     deployment_swift_data: {"container": String, "object": String}
     diskConfig: String
     flavor: String
     flavor_update_policy: String
     image: String
     image_update_policy: String
     kev name: String
     metadata: {...}
     name: String
     networks: [{"uuid": String, "network": String, "allocate_network":∟
→String, "fixed_ip": String, "port": String, "port_extra_properties": {
→"mac_address": String, "ip_address": String}, ...], "binding:vnic_type":
→String, "port_security_enabled": Boolean, "qos_policy": String, "propagate_
→uplink_status": Boolean, "no_fixed_ips": Boolean}, "subnet": String,

→"floating_ip": String, "tag": String}, {"uuid": String, "network": String,
→"allocate_network": String, "fixed_ip": String, "port": String, "port_extra_

→properties": {"value_specs": {...}, "admin_state_up": Boolean, "mac_address")

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```

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```
→": String, "allowed_address_pairs": [{"mac_address": String, "ip_address": "]

→String}, {"mac_address": String, "ip_address": String}, ...], "binding:vnic_

→type": String, "port_security_enabled": Boolean, "qos_policy": String,

→"propagate_uplink_status": Boolean, "no_fixed_ips": Boolean}, "subnet": "]

→String, "floating_ip": String, "tag": String}, ...]

reservation_id: String

scheduler_hints: {...}

security_groups: [Value, Value, ...]

software_config_transport: String

tags: [String, String, ...]

user_data: String

user_data_format: String

user_data_update_policy: String
```

# OS::Nova::ServerGroup

```
Available since 2014.2 (Juno)
```

A resource for managing a Nova server group.

Server groups allow you to make sure instances (VM/VPS) are on the same hypervisor host or on a different one.

### **Optional Properties**

### nameű

Server Group name.

String value expected.

Updates cause replacement.

### policiesű

A list of exactly one policy to apply. Defaults to anti-affinity.

List value expected.

Updates cause replacement.

Defaults to ["anti-affinity"]

Allowed values: anti-affinity, affinity, soft-anti-affinity, soft-affinity

List contents:

Optional.

String value expected.

Updates cause replacement.

#### rulesű

### Available since 17.0.0

Rules for a policy.

Map value expected.

Updates cause replacement.

Map properties:

```
max_server_per_hostű
```

Optional.

Maximum servers in a group on a given host. Rule for anti-affinity policy.

Number value expected.

Updates cause replacement.

### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: OS::Nova::ServerGroup
    properties:
    name: String
    policies: [String, String, ...]
    rules: {"max_server_per_host": Number}
```

### OS::Octavia::Flavor

```
Available since 14.0.0 (Ussuri)
```

A resource for creating octavia Flavors.

This resource creates and manages octavia Flavors, which allows to tune Load Balancers capabilities.

# **Required Properties**

# flavor\_profile#

The ID or the name of the Flavor Profile.

String value expected.

Updates cause replacement.

Value must be of type octavia.flavorprofile

# **Optional Properties**

# descriptionű

Description of this Flavor.

String value expected.

Can be updated without replacement.

Defaults to ""

### enabledű

If the resource if available for use.

Boolean value expected.

Can be updated without replacement.

Defaults to true

### name*ű*

Name of this Flavor.

String value expected.

Can be updated without replacement.

### **Attributes**

# flavor\_profile\_id#

The ID of the flavor profile.

### showű

Detailed information about resource.

### **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Octavia::Flavor
properties:
description: String
enabled: Boolean
flavor_profile: String
name: String
```

#### OS::Octavia::FlavorProfile

```
Available since 14.0.0 (Ussuri)
```

A resource for creating octavia Flavor Profiles.

This resource creates and manages octavia Flavor Profiles, which allows to tune Load Balancers capabilities.

### **Required Properties**

### flavor\_dataű

JSON string containing the flavor metadata.

String value expected.

Can be updated without replacement.

# **Optional Properties**

### nameű

Name of this Flavor Profile.

String value expected.

Can be updated without replacement.

### provider\_nameű

Provider name of this Flavor Profile.

String value expected.

Can be updated without replacement.

#### **Attributes**

#### showű

Detailed information about resource.

### **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Octavia::FlavorProfile
properties:
flavor_data: String
name: String
provider_name: String
```

### OS::Octavia::HealthMonitor

```
Available since 10.0.0 (Queens)
```

A resource to handle load balancer health monitors.

This resource creates and manages octavia healthmonitors, which watches status of the load balanced servers.

### **Required Properties**

### delayű

The minimum time in seconds between regular connections of the member.

Integer value expected.

Can be updated without replacement.

The value must be at least 0.

### max retriesű

Number of permissible connection failures before changing the member status to INACTIVE.

Integer value expected.

Can be updated without replacement.

The value must be in the range 1 to 10.

### poolű

ID or name of the load balancing pool.

String value expected.

Updates cause replacement.

Value must be of type octavia.pool

#### timeoutű

Maximum number of seconds for a monitor to wait for a connection to be established before it times out.

Integer value expected.

Can be updated without replacement.

The value must be at least 0.

#### typeű

One of predefined health monitor types.

String value expected.

Updates cause replacement.

Allowed values: PING, TCP, HTTP, HTTPS, UDP-CONNECT

### **Optional Properties**

### admin\_state\_up#

The administrative state of the health monitor.

Boolean value expected.

Can be updated without replacement.

Defaults to true

### expected\_codesű

The HTTP status codes expected in response from the member to declare it healthy. Specify one of the following values: a single value, such as 200. a list, such as 200, 202. a range, such as 200-204.

String value expected.

Can be updated without replacement.

### http\_methodű

The HTTP method used for requests by the monitor of type HTTP.

String value expected.

Can be updated without replacement.

Allowed values: GET, HEAD, POST, PUT, DELETE, TRACE, OPTIONS, CONNECT, PATCH

#### tenant\_idű

ID of the tenant who owns the health monitor.

String value expected.

Updates cause replacement.

# url\_pathű

The HTTP path used in the HTTP request used by the monitor to test a member health. A valid value is a string the begins with a forward slash (/).

String value expected.

Can be updated without replacement.

#### **Attributes**

#### poolsű

The list of Pools related to this monitor.

#### showű

Detailed information about resource.

### **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
...
the_resource:
type: OS::Octavia::HealthMonitor
properties:
admin_state_up: Boolean
delay: Integer
expected_codes: String
http_method: String
max_retries: Integer
pool: String
tenant_id: String
timeout: Integer
type: String
url_path: String
```

# OS::Octavia::L7Policy

```
Available since 10.0.0 (Queens)
```

A resource for managing octavia L7Policies.

This resource manages L7Policies, which represent a collection of L7Rules. L7Policy holds the action that should be performed when the rules are matched (Redirect to Pool, Redirect to URL, Reject). L7Policy holds a Listener id, so a Listener can evaluate a collection of L7Policies. L7Policy will return True when all of the L7Rules that belong to this L7Policy are matched. L7Policies under a specific Listener are ordered and the first l7Policy that returns a match will be executed. When none of the policies match the request gets forwarded to listener.default\_pool\_id.

# **Required Properties**

#### actionű

Action type of the policy.

String value expected.

Can be updated without replacement.

Allowed values: REJECT, REDIRECT\_TO\_POOL, REDIRECT\_TO\_URL

#### listenerű

ID or name of the listener this policy belongs to.

String value expected.

Updates cause replacement.

Value must be of type octavia.listener

# **Optional Properties**

# admin\_state\_up#

The administrative state of the policy.

Boolean value expected.

Can be updated without replacement.

Defaults to true

# ${\bf description} \tilde{u}$

Description of the policy.

String value expected.

Can be updated without replacement.

#### nameű

Name of the policy.

String value expected.

Can be updated without replacement.

# positionű

L7 policy position in ordered policies list. This must be an integer starting from 1. If not specified, policy will be placed at the tail of existing policies list.

Number value expected.

Can be updated without replacement.

The value must be at least 1.

### redirect\_poolű

ID or name of the pool for REDIRECT\_TO\_POOL action type.

String value expected.

Can be updated without replacement.

Value must be of type octavia.pool

#### redirect\_urlű

URL for REDIRECT\_TO\_URL action type. This should be a valid URL string.

String value expected.

Can be updated without replacement.

#### **Attributes**

### rulesű

L7Rules associated with this policy.

### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
    type: OS::Octavia::L7Policy
    properties:
        action: String
        admin_state_up: Boolean
        description: String
        listener: String
        name: String
        position: Number
        redirect_pool: String
        redirect_url: String
```

### OS::Octavia::L7Rule

```
Available since 10.0.0 (Queens)
```

A resource for managing octavia L7Rules.

This resource manages L7Rules, which represent a set of attributes that defines which part of the request should be matched and how it should be matched.

# **Required Properties**

# compare\_typeű

Rule compare type.

String value expected.

Can be updated without replacement.

Allowed values: REGEX, STARTS\_WITH, ENDS\_WITH, CONTAINS, EQUAL\_TO

### l7policyű

ID or name of L7 policy this rule belongs to.

String value expected.

Updates cause replacement.

Value must be of type octavia.17policy

### typeű

Rule type.

String value expected.

Can be updated without replacement.

Allowed values: HOST\_NAME, PATH, FILE\_TYPE, HEADER, COOKIE

#### valueű

Value to compare.

String value expected.

Can be updated without replacement.

# **Optional Properties**

# admin\_state\_up#

The administrative state of the rule.

Boolean value expected.

Can be updated without replacement.

Defaults to true

#### invertű

Invert the compare type.

Boolean value expected.

Can be updated without replacement.

Defaults to false

### keyű

Key to compare. Relevant for HEADER and COOKIE types only.

String value expected.

Can be updated without replacement.

#### **Attributes**

### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
    type: OS::Octavia::L7Rule
    properties:
        admin_state_up: Boolean
        compare_type: String
        invert: Boolean
        key: String
        17policy: String
        type: String
        value: String
```

#### OS::Octavia::Listener

```
Available since 10.0.0 (Queens)
```

A resource for managing octavia Listeners.

This resource creates and manages Neutron octavia Listeners, which represent a listening endpoint for the vip.

# **Required Properties**

#### protocol*ű*

Protocol on which to listen for the client traffic.

String value expected.

Updates cause replacement.

Allowed values: TCP, HTTP, HTTPS, TERMINATED\_HTTPS, PROXY, UDP

# protocol\_portű

574

TCP or UDP port on which to listen for client traffic.

Integer value expected.

Updates cause replacement.

The value must be in the range 1 to 65535.

# **Optional Properties**

### admin\_state\_up#

The administrative state of this listener.

Boolean value expected.

Can be updated without replacement.

Defaults to true

### allowed\_cidrsű

Available since 14.0.0 (Ussuri)

A list of IPv4, IPv6 or mix of both CIDRs. The default is all allowed. When a list of CIDRs is provided, the default switches to deny all.

List value expected.

Can be updated without replacement.

List contents:

Optional.

String value expected.

Can be updated without replacement.

Value must be of type net\_cidr

### connection limitű

The maximum number of connections permitted for this load balancer. Defaults to -1, which is infinite.

Integer value expected.

Can be updated without replacement.

Defaults to -1

The value must be at least -1.

# default\_poolű

ID or name of the default pool for the listener.

String value expected.

Can be updated without replacement.

Value must be of type octavia.pool

# $default\_tls\_container\_ref$ *ű*

Default TLS container reference to retrieve TLS information.

String value expected.

Can be updated without replacement.

# descriptionű

Description of this listener.

String value expected.

Can be updated without replacement.

Defaults to ""

#### loadbalancerű

ID or name of the load balancer with which listener is associated.

String value expected.

Updates cause replacement.

Value must be of type octavia.loadbalancer

# nameű

Name of this listener.

String value expected.

Can be updated without replacement.

### sni\_container\_refsű

List of TLS container references for SNI.

List value expected.

Can be updated without replacement.

### tenant idű

The ID of the tenant who owns the listener.

String value expected.

Updates cause replacement.

#### **Attributes**

### default\_pool\_idű

ID of the default pool this listener is associated to.

#### loadbalancersű

ID of the load balancer this listener is associated to.

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
resources
   type: OS::Octavia::Listener
   properties:
      admin_state_up: Boolean
     allowed_cidrs: [String, String, ...]
      connection_limit: Integer
     default_pool: String
     default_tls_container_ref: String
     description: String
     loadbalancer: String
     name: String
     protocol: String
     protocol_port: Integer
      sni_container_refs: [Value, Value, ...]
      tenant_id: String
```

### OS::Octavia::LoadBalancer

```
Available since 10.0.0 (Queens)
```

A resource for creating octavia Load Balancers.

This resource creates and manages octavia Load Balancers, which allows traffic to be directed between servers.

# **Required Properties**

### vip\_subnetű

The name or ID of the subnet on which to allocate the VIP address.

String value expected.

Updates cause replacement.

Value must be of type neutron.subnet

# **Optional Properties**

# admin\_state\_up#

The administrative state of this Load Balancer.

Boolean value expected.

Can be updated without replacement.

Defaults to true

### availability\_zoneű

#### Available since 17.0.0

The availability zone of the Load Balancer.

String value expected.

Updates cause replacement.

# descriptionű

Description of this Load Balancer.

String value expected.

Can be updated without replacement.

Defaults to ""

### flavorű

# Available since 14.0.0 (Ussuri)

The name or ID of the flavor of the Load Balancer.

String value expected.

Updates cause replacement.

Value must be of type octavia.flavor

#### name*ű*

Name of this Load Balancer.

String value expected.

Can be updated without replacement.

#### provider*ű*

Provider for this Load Balancer.

String value expected.

Updates cause replacement.

# tenant\_idű

The ID of the tenant who owns the Load Balancer. Only administrative users can specify a tenant ID other than their own.

String value expected.

Updates cause replacement.

Value must be of type keystone.project

### vip\_addressű

IP address for the VIP.

String value expected.

Updates cause replacement.

Value must be of type ip\_addr

### **Attributes**

# flavor\_idű

The flavor ID of the LoadBalancer.

### poolsű

Pools this LoadBalancer is associated with.

#### showű

Detailed information about resource.

# vip\_addressű

The VIP address of the LoadBalancer.

# vip\_port\_id#

The VIP port of the LoadBalancer.

# $vip\_subnet\_id \textit{\'u}$

The VIP subnet of the LoadBalancer.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
    type: OS::Octavia::LoadBalancer
    properties:
    admin_state_up: Boolean
    availability_zone: String
    description: String
    flavor: String
    name: String
    provider: String
    tenant_id: String
```

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vip\_address: String
vip\_subnet: String

### OS::Octavia::Pool

Available since 10.0.0 (Queens)

A resource for managing Octavia Pools.

This resources manages octavia LBaaS Pools, which represent a group of nodes. Pools define the subnet where nodes reside, balancing algorithm, and the nodes themselves.

### **Required Properties**

#### lb algorithmű

The algorithm used to distribute load between the members of the pool.

String value expected.

Can be updated without replacement.

Allowed values: ROUND\_ROBIN, LEAST\_CONNECTIONS, SOURCE\_IP, SOURCE\_IP\_PORT

### protocolű

Protocol of the pool.

String value expected.

Updates cause replacement.

Allowed values: TCP, HTTP, HTTPS, TERMINATED HTTPS, PROXY, UDP

### **Optional Properties**

# admin\_state\_up#

The administrative state of this pool.

Boolean value expected.

Can be updated without replacement.

Defaults to true

# ${\bf description} \tilde{u}$

Description of this pool.

String value expected.

Can be updated without replacement.

Defaults to ""

#### listener*ű*

Listener name or ID to be associated with this pool.

String value expected.

Updates cause replacement.

Value must be of type octavia.listener

# loadbalancer*ű*

Loadbalancer name or ID to be associated with this pool.

String value expected.

Updates cause replacement.

Value must be of type octavia.loadbalancer

#### nameű

Name of this pool.

String value expected.

Can be updated without replacement.

### session\_persistenceű

Configuration of session persistence.

Map value expected.

Can be updated without replacement.

Map properties:

### cookie\_nameű

Optional.

Name of the cookie, required if type is APP\_COOKIE.

String value expected.

Can be updated without replacement.

# typeű

Required.

Method of implementation of session persistence feature.

String value expected.

Can be updated without replacement.

Allowed values: SOURCE\_IP, HTTP\_COOKIE, APP\_COOKIE

# tls\_enabledű

Available since 14.0.0 (Ussuri)

Enable backend member re-encryption.

Boolean value expected.

Can be updated without replacement.

Defaults to false

#### **Attributes**

# healthmonitor\_idű

ID of the health monitor associated with this pool.

#### listenersű

Listener associated with this pool.

#### membersű

Members associated with this pool.

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
...
the_resource:
type: OS::Octavia::Pool
properties:
admin_state_up: Boolean
description: String
lb_algorithm: String
listener: String
loadbalancer: String
name: String
protocol: String
session_persistence: {"type": String, "cookie_name": String}
tls_enabled: Boolean
```

# OS::Octavia::PoolMember

```
Available since 10.0.0 (Queens)
```

A resource for managing Octavia Pool Members.

A pool member represents a single backend node.

### **Required Properties**

#### addressű

IP address of the pool member on the pool network.

String value expected.

Updates cause replacement.

Value must be of type ip\_addr

### poolű

Name or ID of the load balancing pool.

String value expected.

Updates cause replacement.

Value must be of type octavia.pool

### protocol\_portű

Port on which the pool member listens for requests or connections.

Integer value expected.

Updates cause replacement.

The value must be in the range 1 to 65535.

# **Optional Properties**

# admin\_state\_up#

The administrative state of the pool member.

Boolean value expected.

Can be updated without replacement.

Defaults to true

### monitor\_addressű

Alternate IP address which health monitor can use for health check.

String value expected.

Updates cause replacement.

Value must be of type ip\_addr

#### monitor portű

Alternate Port which health monitor can use for health check.

Integer value expected.

Updates cause replacement.

The value must be in the range 1 to 65535.

#### subnetű

Subnet name or ID of this member.

String value expected.

Updates cause replacement.

Value must be of type neutron.subnet

### tagsű

```
Available since 13.0.0 (Train)
```

A list of simple strings assigned to the member. The property is supported with Stein Octavia or newer version.

List value expected.

Can be updated without replacement.

### weightű

Weight of pool member in the pool (default to 1).

Integer value expected.

Can be updated without replacement.

Defaults to 1

The value must be in the range 0 to 256.

#### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
    type: OS::Octavia::PoolMember
    properties:
    address: String
    admin_state_up: Boolean
    monitor_address: String
    monitor_port: Integer
    pool: String
    protocol_port: Integer
    subnet: String
```

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```
tags: [Value, Value, ...]
weight: Integer
```

### OS::Octavia::Quota

Available since 14.0.0 (Ussuri)

A resource for creating Octavia quotas.

Ocatavia Quota is used to manage operational limits for Octavia. Currently, this resource can manage Octavias quotas for:

- · healthmonitor
- listener
- · loadbalancer
- pool
- member

Note that default octavia security policy usage of this resource is limited to being used by administrators only. Administrators should be careful to create only one Octavia Quota resource per project, otherwise it will be hard for them to manage the quota properly.

# **Required Properties**

### projectű

Name or id of the project to set the quota for.

String value expected.

Updates cause replacement.

Value must be of type keystone.project

# **Optional Properties**

### healthmonitor#

Quota for the number of healthmonitors. Setting the value to -1 removes the limit.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

### listenerű

Quota for the number of listeners. Setting the value to -1 removes the limit.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

#### loadbalancerű

Quota for the number of load balancers. Setting the value to -1 removes the limit.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

#### memberű

Quota for the number of m. Setting the value to -1 removes the limit.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

# poolű

Quota for the number of pools. Setting the value to -1 removes the limit.

Integer value expected.

Can be updated without replacement.

The value must be at least -1.

### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: 0S::Octavia::Quota
    properties:
        healthmonitor: Integer
        listener: Integer
        loadbalancer: Integer
        member: Integer
        pool: Integer
        project: String
```

#### OS::Sahara::Cluster

A resource for managing Sahara clusters.

The Cluster entity represents a collection of VM instances that all have the same data processing framework installed. It is mainly characterized by a VM image with a pre-installed framework which will be used for cluster deployment. Users may choose one of the pre-configured Cluster Templates to start a Cluster. To get access to VMs after a Cluster has started, the user should specify a keypair.

### **Required Properties**

### cluster\_template\_idű

ID of the Cluster Template used for Node Groups and configurations.

String value expected.

Updates cause replacement.

Value must be of type sahara.cluster\_template

# hadoop\_versionű

Version of Hadoop running on instances.

String value expected.

Updates cause replacement.

### neutron\_management\_networkű

Name or UUID of network.

String value expected.

Updates cause replacement.

Value must be of type neutron.network

# plugin\_nameű

Plugin name.

String value expected.

Updates cause replacement.

Value must be of type sahara.plugin

# **Optional Properties**

### default\_image\_idű

Available since 2015.1 (Kilo)

Default name or UUID of the image used to boot Hadoop nodes.

String value expected.

Updates cause replacement.

Value must be of type sahara.image

### key\_nameű

Keypair added to instances to make them accessible for user.

String value expected.

Updates cause replacement.

Value must be of type nova.keypair

#### nameű

Hadoop cluster name.

String value expected.

Updates cause replacement.

The length must be in the range 1 to 80.

#### sharesű

# Available since 6.0.0 (Mitaka)

List of manila shares to be mounted.

List value expected.

Updates cause replacement.

List contents:

Map value expected.

Updates cause replacement.

Map properties:

### access levelű

Optional.

Governs permissions set in manila for the cluster ips.

String value expected.

Updates cause replacement.

Defaults to "rw"

Allowed values: rw, ro

# id*ű*

Required.

Id of the manila share.

String value expected.

Updates cause replacement.

### path*ű*

Optional.

Local path on each cluster node on which to mount the share. Defaults to /mnt/{share\_id}.

String value expected.

Updates cause replacement.

### use\_autoconfigű

```
Available since 5.0.0 (Liberty)
```

Configure most important configs automatically.

Boolean value expected.

Updates cause replacement.

#### **Attributes**

#### info*ű*

Cluster information.

#### showű

Detailed information about resource.

#### statusű

Cluster status.

# **HOT Syntax**

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```
→String, "path": String, "access_level": String}, ...]
use_autoconfig: Boolean
```

# OS::Sahara::ClusterTemplate

```
Available since 2014.2 (Juno)
```

A resource for managing Sahara cluster templates.

A Cluster Template is designed to bring Node Group Templates together to form a Cluster. A Cluster Template defines what Node Groups will be included and how many instances will be created in each. Some data processing framework configurations can not be applied to a single node, but to a whole Cluster. A user can specify these kinds of configurations in a Cluster Template. Sahara enables users to specify which processes should be added to an anti-affinity group within a Cluster Template. If a process is included into an anti-affinity group, it means that VMs where this process is going to be launched should be scheduled to different hardware hosts.

# **Required Properties**

### hadoop\_versionű

Version of Hadoop running on instances.

String value expected.

Can be updated without replacement.

### plugin\_nameű

Plugin name.

String value expected.

Can be updated without replacement.

Value must be of type sahara.plugin

# **Optional Properties**

# anti\_affinityű

List of processes to enable anti-affinity for.

List value expected.

Can be updated without replacement.

List contents:

Optional.

String value expected.

Can be updated without replacement.

# cluster\_configsű

Cluster configs dictionary.

Map value expected.

Can be updated without replacement.

# default\_image\_idű

ID of the default image to use for the template.

String value expected.

Can be updated without replacement.

Value must be of type sahara.image

### descriptionű

Description of the Sahara Group Template.

String value expected.

Can be updated without replacement.

Defaults to ""

#### nameű

Name for the Sahara Cluster Template.

String value expected.

Can be updated without replacement.

The length must be in the range 1 to 50.

#### neutron\_management\_networkű

Name or UUID of network.

String value expected.

Can be updated without replacement.

Value must be of type neutron.network

# node\_groupsű

Node groups.

List value expected.

Can be updated without replacement.

List contents:

Map value expected.

Can be updated without replacement.

Map properties:

countű

Required.

Number of instances in the Node group.

Integer value expected.

Can be updated without replacement.

The value must be at least 1.

#### nameű

Required.

Name of the Node group.

String value expected.

Can be updated without replacement.

# node\_group\_template\_idű

Required.

ID of the Node Group Template.

String value expected.

Can be updated without replacement.

#### sharesű

### Available since 6.0.0 (Mitaka)

List of manila shares to be mounted.

List value expected.

Can be updated without replacement.

List contents:

Map value expected.

Can be updated without replacement.

Map properties:

# access\_levelű

Optional.

Governs permissions set in manila for the cluster ips.

String value expected.

Can be updated without replacement.

Defaults to "rw"

Allowed values: rw, ro

id*ű* 

Required.

Id of the manila share.

String value expected.

Can be updated without replacement.

### path*ű*

Optional.

Local path on each cluster node on which to mount the share. Defaults to /mnt/{ share id}.

String value expected.

Can be updated without replacement.

# use\_autoconfigű

```
Available since 5.0.0 (Liberty)
```

Configure most important configs automatically.

Boolean value expected.

Updates cause replacement.

#### **Attributes**

#### showű

Detailed information about resource.

### **HOT Syntax**

```
heat_template_version: 2015-04-30
resources:
   type: OS::Sahara::ClusterTemplate
   properties:
     anti_affinity: [String, String, ...]
     cluster_configs: {...}
     default_image_id: String
     description: String
     hadoop_version: String
     name: String
     neutron_management_network: String
     node_groups: [{"name": String, "count": Integer, "node_group_template_id

→String}, ...]
     plugin_name: String
     shares: [{"id": String, "path": String, "access_level": String}, {"id": _
```

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```
→String, "path": String, "access_level": String}, ...]
use_autoconfig: Boolean
```

### OS::Sahara::DataSource

```
Available since 5.0.0 (Liberty)
```

A resource for creating sahara data source.

A data source stores an URL which designates the location of input or output data and any credentials needed to access the location.

# **Required Properties**

# typeű

Type of the data source.

String value expected.

Can be updated without replacement.

Allowed values: swift, hdfs, maprfs, manila

#### url*ű*

URL for the data source.

String value expected.

Can be updated without replacement.

# **Optional Properties**

#### credentialsű

Credentials used for swift. Not required if sahara is configured to use proxy users and delegated trusts for access.

Map value expected.

Can be updated without replacement.

Map properties:

# password*ű*

Required.

Password for accessing the data source URL.

String value expected.

Can be updated without replacement.

#### user*ű*

Required.

Username for accessing the data source URL.

String value expected.

Can be updated without replacement.

# descriptionű

Description of the data source.

String value expected.

Can be updated without replacement.

Defaults to ""

### nameű

Name of the data source.

String value expected.

Can be updated without replacement.

#### **Attributes**

### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
....
resources:
    the_resource:
    type: OS::Sahara::DataSource
    properties:
        credentials: {"user": String, "password": String}
        description: String
        name: String
        type: String
        url: String
```

# OS::Sahara::ImageRegistry

Available since 6.0.0 (Mitaka)

A resource for registering an image in sahara.

Allows to register an image in the sahara image registry and add tags.

# **Required Properties**

# imageű

ID or name of the image to register.

String value expected.

Updates cause replacement.

Value must be of type glance.image

### usernameű

Username of privileged user in the image.

String value expected.

Can be updated without replacement.

# **Optional Properties**

# descriptionű

Description of the image.

String value expected.

Can be updated without replacement.

Defaults to ""

#### tagsű

Tags to add to the image.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Optional.

String value expected.

Can be updated without replacement.

### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Sahara::ImageRegistry
properties:
description: String
image: String
tags: [String, String, ...]
username: String
```

# OS::Sahara::Job

```
Available since 8.0.0 (Ocata)
```

A resource for creating Sahara Job.

A job specifies the type of the job and lists all of the individual job binary objects. Can be launched using resource-signal.

# **Required Properties**

# typeű

Type of the job.

String value expected.

Updates cause replacement.

Value must be of type sahara.job\_type

# **Optional Properties**

### default\_execution\_data#

Default execution data to use when run signal.

Map value expected.

Can be updated without replacement.

Map properties:

### argsű

Arguments to add to the job.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Optional.

String value expected.

Can be updated without replacement.

### clusterű

Required.

ID or name of the cluster to run the job in.

String value expected.

Can be updated without replacement.

Value must be of type sahara.cluster

# configsű

Config parameters to add to the job.

Map value expected.

Can be updated without replacement.

Defaults to {}

### input*ű*

Optional.

ID or name of the input data source.

String value expected.

Can be updated without replacement.

Value must be of type sahara.data\_source

#### interfaceű

Interface arguments to add to the job.

Map value expected.

Can be updated without replacement.

Defaults to {}

### is\_publicű

Optional.

If True, execution will be shared across the tenants.

Boolean value expected.

Can be updated without replacement.

Defaults to false

# outputű

Optional.

ID or name of the output data source.

String value expected.

Can be updated without replacement.

Value must be of type sahara.data\_source

#### paramsű

Parameters to add to the job.

Map value expected.

Can be updated without replacement.

Defaults to {}

# descriptionű

Description of the job.

String value expected.

Can be updated without replacement.

### is\_protectedű

If True, job will be protected from modifications and can not be deleted until this property is set to False.

Boolean value expected.

Can be updated without replacement.

Defaults to false

# is\_public#

If True, job will be shared across the tenants.

Boolean value expected.

Can be updated without replacement.

Defaults to false

# libsű IDs or names of jobs lib job binaries. List value expected. Updates cause replacement. Defaults to [] List contents: Optional. String value expected. Updates cause replacement. Value must be of type sahara.job\_binary mainsű IDs or names of jobs main job binary. In case of specific Sahara service, this property designed as a list, but accepts only one item. List value expected. Updates cause replacement. Defaults to [] The length must be no greater than 1. List contents: Optional. ID of jobs main job binary. String value expected. Updates cause replacement. Value must be of type sahara.job\_binary nameű Name of the job. String value expected. Can be updated without replacement. The length must be in the range 1 to 50. Value must match pattern: ^[a-zA-Z0-9][a-zA-Z0-9-\_.]\*\$

#### **Attributes**

### default\_execution\_url#

A signed url to create execution specified in default\_execution\_data property.

#### executionsű

List of the job executions.

### showű

Detailed information about resource.

### **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
...
the_resource:
    type: OS::Sahara::Job
    properties:
    default_execution_data: {"cluster": String, "input": String, "output":

→String, "configs": {...}, "params": {...}, "args": [String, String, ...],

→"is_public": Boolean, "interface": {...}}

    description: String
    is_protected: Boolean
    is_public: Boolean
    libs: [String, String, ...]
    mains: [String, String, ...]
    name: String
    type: String
```

# OS::Sahara::JobBinary

```
Available since 5.0.0 (Liberty)
```

A resource for creating sahara job binary.

A job binary stores an URL to a single script or Jar file and any credentials needed to retrieve the file.

# **Required Properties**

#### url*ű*

URL for the job binary. Must be in the format swift://<container>/<path> or internal-db://<uuid>.

String value expected.

Can be updated without replacement.

# **Optional Properties**

#### credentialsű

Credentials used for swift. Not required if sahara is configured to use proxy users and delegated trusts for access.

Map value expected.

Can be updated without replacement.

Map properties:

### password*ű*

Required.

Password for accessing the job binary URL.

String value expected.

Can be updated without replacement.

#### user*ű*

Required.

Username for accessing the job binary URL.

String value expected.

Can be updated without replacement.

# descriptionű

Description of the job binary.

String value expected.

Can be updated without replacement.

Defaults to ""

#### nameű

Name of the job binary.

String value expected.

Can be updated without replacement.

#### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
    the_resource:
    type: OS::Sahara::JobBinary
    properties:
        credentials: {"user": String, "password": String}
        description: String
        name: String
        url: String
```

# OS::Sahara::NodeGroupTemplate

```
Available since 2014.2 (Juno)
```

A resource for managing Sahara node group templates.

A Node Group Template describes a group of nodes within cluster. It contains a list of hadoop processes that will be launched on each instance in a group. Also a Node Group Template may provide node scoped configurations for those processes.

### **Required Properties**

### flavorű

Name or ID Nova flavor for the nodes.

String value expected.

Can be updated without replacement.

Value must be of type nova.flavor

### hadoop\_versionű

Version of Hadoop running on instances.

String value expected.

Can be updated without replacement.

# $node\_processes \'u$

List of processes to run on every node.

List value expected.

Can be updated without replacement.

The length must be at least 1.

List contents:

Optional.

String value expected.

Can be updated without replacement.

### plugin\_nameű

Plugin name.

String value expected.

Can be updated without replacement.

Value must be of type sahara.plugin

# **Optional Properties**

### auto\_security\_group#

Defines whether auto-assign security group to this Node Group template.

Boolean value expected.

Can be updated without replacement.

### availability\_zoneű

Availability zone to create servers in.

String value expected.

Can be updated without replacement.

#### descriptionű

Description of the Node Group Template.

String value expected.

Can be updated without replacement.

Defaults to ""

# floating\_ip\_poolű

Name or UUID of the Neutron floating IP network or name of the Nova floating ip pool to use. Should not be provided when used with Nova-network that auto-assign floating IPs.

String value expected.

Can be updated without replacement.

### image idű

ID of the image to use for the template.

String value expected.

Can be updated without replacement.

Value must be of type sahara.image

### is\_proxy\_gatewayű

# Available since 5.0.0 (Liberty)

Provide access to nodes using other nodes of the cluster as proxy gateways.

Boolean value expected.

Can be updated without replacement.

#### nameű

Name for the Sahara Node Group Template.

String value expected.

Can be updated without replacement.

The length must be in the range 1 to 50.

# node\_configsű

Dictionary of node configurations.

Map value expected.

Can be updated without replacement.

### security\_groupsű

List of security group names or IDs to assign to this Node Group template.

List value expected.

Can be updated without replacement.

List contents:

Optional.

String value expected.

Can be updated without replacement.

#### sharesű

Available since 6.0.0 (Mitaka)

List of manila shares to be mounted.

List value expected.

Can be updated without replacement.

### List contents:

Map value expected.

Can be updated without replacement.

Map properties:

### access levelű

Optional.

Governs permissions set in manila for the cluster ips.

String value expected.

Can be updated without replacement.

Defaults to "rw"

Allowed values: rw, ro

#### idű

Required.

Id of the manila share.

String value expected.

Can be updated without replacement.

### path*ű*

Optional.

Local path on each cluster node on which to mount the share. Defaults to /mnt/{share\_id}.

String value expected.

Can be updated without replacement.

## use\_autoconfigű

Available since 5.0.0 (Liberty)

Configure most important configs automatically.

Boolean value expected.

Can be updated without replacement.

## volume\_local\_to\_instanceű

### Available since 5.0.0 (Liberty)

Create volumes on the same physical port as an instance.

Boolean value expected.

Can be updated without replacement.

## volume\_typeű

Type of the volume to create on Cinder backend.

String value expected.

Can be updated without replacement.

Value must be of type cinder.vtype

## volumes\_availability\_zoneű

Availability zone to create volumes in.

String value expected.

Can be updated without replacement.

## volumes\_per\_nodeű

Volumes per node.

Integer value expected.

Can be updated without replacement.

Defaults to 0

The value must be at least 0.

## volumes\_sizeű

Size of the volumes, in GB.

Integer value expected.

Can be updated without replacement.

The value must be at least 1.

#### **Attributes**

# showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Sahara::NodeGroupTemplate
properties:
auto_security_group: Boolean
availability_zone: String
description: String
flavor: String
floating_ip_pool: String
```

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```
hadoop_version: String
     image_id: String
     is_proxy_gateway: Boolean
     name: String
     node_configs: {...}
     node_processes: [String, String, ...]
     plugin_name: String
     security_groups: [String, String, ...]
     shares: [{"id": String, "path": String, "access_level": String}, {"id": _
→String, "path": String, "access_level": String}, ...]
     use_autoconfig: Boolean
     volume_local_to_instance: Boolean
     volume_type: String
     volumes_availability_zone: String
     volumes_per_node: Integer
     volumes_size: Integer
```

### OS::Senlin::Cluster

```
Available since 6.0.0 (Mitaka)
```

A resource that creates a Senlin Cluster.

Cluster resource in senlin can create and manage objects of the same nature, e.g. Nova servers, Heat stacks, Cinder volumes, etc. The collection of these objects is referred to as a cluster.

## **Required Properties**

### profileű

The name or id of the Senlin profile.

String value expected.

Can be updated without replacement.

Value must be of type senlin.profile

# **Optional Properties**

### desired\_capacityű

Desired initial number of resources in cluster.

Integer value expected.

Can be updated without replacement.

Defaults to 0

max\_sizeű

Maximum number of resources in the cluster. -1 means unlimited.

Integer value expected.

Can be updated without replacement.

Defaults to -1

The value must be at least -1.

### metadataű

Metadata key-values defined for cluster.

Map value expected.

Can be updated without replacement.

Defaults to {}

### min sizeű

Minimum number of resources in the cluster.

Integer value expected.

Can be updated without replacement.

Defaults to 0

The value must be at least 0.

#### nameű

Name of the cluster. By default, physical resource name is used.

String value expected.

Can be updated without replacement.

## policiesű

## Available since 8.0.0 (Ocata)

A list of policies to attach to this cluster.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Map value expected.

Can be updated without replacement.

Map properties:

### enabledű

Optional.

Whether enable this policy on this cluster.

Boolean value expected.

Can be updated without replacement.

Defaults to true

# policyű

Required.

The name or ID of the policy.

String value expected.

Can be updated without replacement.

Value must be of type senlin.policy

#### timeout*ű*

The number of seconds to wait for the cluster actions.

Integer value expected.

Can be updated without replacement.

The value must be at least 0.

#### **Attributes**

### collectű

Available since 8.0.0 (Ocata)

Attributes collected from cluster. According to the jsonpath following this attribute, it will return a list of attributes collected from the nodes of this cluster.

# desired\_capacityű

Desired capacity of the cluster.

### max sizeű

Max size of the cluster.

#### metadataű

Cluster metadata.

# min\_sizeű

Min size of the cluster.

## nameű

Cluster name.

### nodesű

Nodes list in the cluster.

# policiesű

Available since 8.0.0 (Ocata)

Policies attached to the cluster.

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
...
the_resource:
type: OS::Senlin::Cluster
properties:
desired_capacity: Integer
max_size: Integer
metadata: {...}
min_size: Integer
name: String
policies: [{"policy": String, "enabled": Boolean}, {"policy": String,
→"enabled": Boolean}, ...]
profile: String
timeout: Integer
```

### OS::Senlin::Node

```
Available since 6.0.0 (Mitaka)
```

A resource that creates a Senlin Node.

Node is an object that belongs to at most one Cluster, it can be created based on a profile.

## **Required Properties**

### profileű

Name or ID of senlin profile to create this node.

String value expected.

Can be updated without replacement.

Value must be of type senlin.profile

## **Optional Properties**

#### clusterű

Available since 8.0.0 (Ocata)

The name of senlin cluster to attach to.

String value expected.

Can be updated without replacement.

Value must be of type senlin.cluster

### metadataű

Metadata key-values defined for node.

Map value expected.

Can be updated without replacement.

#### nameű

Name of the senlin node. By default, physical resource name is used.

String value expected.

Can be updated without replacement.

## **Attributes**

# cluster\_idű

The cluster ID this node belongs to.

## detailsű

The details of physical object.

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Senlin::Node
properties:
cluster: String
metadata: {...}
name: String
profile: String
```

## OS::Senlin::Policy

### Available since 6.0.0 (Mitaka)

A resource that creates a Senlin Policy.

A policy is a set of rules that can be checked and/or enforced when an action is performed on a Cluster.

# **Required Properties**

## typeű

The type of senlin policy.

String value expected.

Updates cause replacement.

Value must be of type senlin.policy\_type

# **Optional Properties**

## bindingsű

A list of clusters to which this policy is attached.

List value expected.

Can be updated without replacement.

List contents:

Map value expected.

Can be updated without replacement.

Map properties:

### clusterű

Required.

The name or ID of target cluster.

String value expected.

Can be updated without replacement.

Value must be of type senlin.cluster

### enabled*ű*

Optional.

Whether enable this policy on that cluster.

Boolean value expected.

Can be updated without replacement.

Defaults to true

#### nameű

Name of the senlin policy. By default, physical resource name is used.

String value expected.

Can be updated without replacement.

## propertiesű

Properties of this policy.

Map value expected.

Updates cause replacement.

### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
....
resources:
    the_resource:
    type: OS::Senlin::Policy
    properties:
    bindings: [{"cluster": String, "enabled": Boolean}, {"cluster": String,
    →"enabled": Boolean}, ...]
    name: String
    properties: {...}
    type: String
```

#### OS::Senlin::Profile

```
Available since 6.0.0 (Mitaka)
```

A resource that creates a Senlin Profile.

Profile resource in senlin is a template describing how to create nodes in cluster.

# **Required Properties**

## typeű

The type of profile.

String value expected.

Updates cause replacement.

Value must be of type senlin.profile\_type

# **Optional Properties**

### metadataű

Metadata key-values defined for profile.

Map value expected.

Can be updated without replacement.

#### nameű

Name of the senlin profile. By default, physical resource name is used.

String value expected.

Can be updated without replacement.

### propertiesű

Properties for profile.

Map value expected.

Updates cause replacement.

#### **Attributes**

### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: OS::Senlin::Profile
    properties:
    metadata: {...}
    name: String
```

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```
properties: {...}
type: String
```

## OS::Senlin::Receiver

Available since 6.0.0 (Mitaka)

A resource that creates Senlin Receiver.

Receiver is an abstract resource created at the senlin engine that can be used to hook the engine to some external event/alarm sources.

# **Required Properties**

### actionű

The action to be executed when the receiver is signaled.

String value expected.

Updates cause replacement.

Allowed values: CLUSTER\_SCALE\_OUT, CLUSTER\_SCALE\_IN

#### clusterű

Name or ID of target cluster.

String value expected.

Updates cause replacement.

Value must be of type senlin.cluster

# **Optional Properties**

#### name*ű*

Name of the senlin receiver. By default, physical resource name is used.

String value expected.

Updates cause replacement.

#### params*ű*

The parameters passed to action when the receiver is signaled.

Map value expected.

Updates cause replacement.

### typeű

Type of receiver.

String value expected.

Updates cause replacement.

Defaults to "webhook"

Allowed values: webhook

#### **Attributes**

#### channelű

The channel for receiving signals.

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Senlin::Receiver
properties:
action: String
cluster: String
name: String
params: {...}
type: String
```

# OS::Swift::Container

A resource for managing Swift containers.

A container defines a namespace for objects. An object with the same name in two different containers represents two different objects.

## **Optional Properties**

## PurgeOnDeleteű

```
Available since 2015.1 (Kilo)
```

If True, delete any objects in the container when the container is deleted. Otherwise, deleting a non-empty container will result in an error.

Boolean value expected.

Updates cause replacement.

Defaults to false

#### X-Account-Metaű

A map of user-defined meta data to associate with the account. Each key in the map will set the header X-Account-Meta-{key} with the corresponding value.

Map value expected.

Updates cause replacement.

Defaults to {}

### X-Container-Metaű

A map of user-defined meta data to associate with the container. Each key in the map will set the header X-Container-Meta-{key} with the corresponding value.

Map value expected.

Updates cause replacement.

Defaults to {}

#### X-Container-Readű

Specify the ACL permissions on who can read objects in the container.

String value expected.

Updates cause replacement.

### X-Container-Writeű

Specify the ACL permissions on who can write objects to the container.

String value expected.

Updates cause replacement.

### nameű

Name for the container. If not specified, a unique name will be generated.

String value expected.

Updates cause replacement.

### **Attributes**

## BytesUsedű

The number of bytes stored in the container.

### DomainNameű

The host from the container URL.

#### HeadContainer#

A map containing all headers for the container.

# ObjectCountű

The number of objects stored in the container.

#### RootURLű

The parent URL of the container.

#### WebsiteURLű

The URL of the container.

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
    type: OS::Swift::Container
    properties:
    PurgeOnDelete: Boolean
    X-Account-Meta: {...}
    X-Container-Meta: {...}
    X-Container-Write: String
    name: String
```

#### OS::Trove::Cluster

```
Available since 2015.1 (Kilo)
```

A resource for managing Trove clusters.

A Cluster is an opaque cluster used to store Database clusters.

# **Required Properties**

### datastore\_typeű

Name of registered datastore type.

String value expected.

Updates cause replacement.

The length must be no greater than 255.

## datastore\_versionű

Name of the registered datastore version. It must exist for provided datastore type. Defaults to using single active version. If several active versions exist for provided datastore type, explicit value for this parameter must be specified.

String value expected.

Updates cause replacement.

The length must be no greater than 255.

#### instancesű

List of database instances.

List value expected.

Updates cause replacement.

List contents:

Map value expected.

Updates cause replacement.

Map properties:

availability\_zoneű

### Available since 14.0.0 (Ussuri)

Optional.

Name of the availability zone for DB instance.

String value expected.

Updates cause replacement.

#### flavorű

Required.

Flavor of the instance.

String value expected.

Updates cause replacement.

Value must be of type trove.flavor

networksű

## Available since 10.0.0 (Queens)

List of network interfaces to create on instance.

List value expected.

Updates cause replacement.

Defaults to []

List contents:

Map value expected.

Updates cause replacement.

### Map properties:

# fixed\_ip#

Optional.

Fixed IPv4 address for this NIC.

String value expected.

Updates cause replacement.

Value must be of type ip\_addr

#### networkű

Optional.

Name or UUID of the network to attach this NIC to. Either port or network must be specified.

String value expected.

Updates cause replacement.

Value must be of type neutron.network

### port*ű*

Optional.

Name or UUID of Neutron port to attach this NIC to. Either port or network must be specified.

String value expected.

Updates cause replacement.

Value must be of type neutron.port

## volume\_sizeű

Required.

Size of the instance disk volume in GB.

Integer value expected.

Updates cause replacement.

The value must be in the range 1 to 150.

# **Optional Properties**

#### nameű

Name of the cluster to create.

String value expected.

Updates cause replacement.

The length must be no greater than 255.

#### **Attributes**

#### instancesű

A list of instances ids.

ipű

A list of cluster instance IPs.

showű

Detailed information about resource.

## **HOT Syntax**

#### OS::Trove::Instance

```
Available since 2014.1 (Icehouse)
```

OpenStack cloud database instance resource.

Trove is Database as a Service for OpenStack. Its designed to run entirely on OpenStack, with the goal of allowing users to quickly and easily utilize the features of a relational or non-relational database without the burden of handling complex administrative tasks.

## **Required Properties**

#### flavorű

Reference to a flavor for creating DB instance.

String value expected.

Can be updated without replacement.

Value must be of type trove.flavor

### sizeű

Database volume size in GB.

Integer value expected.

Can be updated without replacement.

The value must be in the range 1 to 150.

# **Optional Properties**

## availability\_zoneű

Name of the availability zone for DB instance.

String value expected.

Updates cause replacement.

#### databasesű

List of databases to be created on DB instance creation.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Map value expected.

Can be updated without replacement.

Map properties:

## character\_setű

Optional.

Set of symbols and encodings.

String value expected.

Can be updated without replacement.

Defaults to "utf8"

collateű

Optional.

Set of rules for comparing characters in a character set.

String value expected.

Can be updated without replacement.

Defaults to "utf8\_general\_ci"

#### nameű

Required.

Specifies database names for creating databases on instance creation.

String value expected.

Can be updated without replacement.

The length must be no greater than 64.

Value must match pattern: [a-zA-Z0-9\_-]+[a-zA-Z0-9\_@?#\s-]\*[a-zA-Z0-9\_-]+

## datastore\_type#

Name of registered datastore type.

String value expected.

Updates cause replacement.

The length must be no greater than 255.

### datastore\_versionű

Name of the registered datastore version. It must exist for provided datastore type. Defaults to using single active version. If several active versions exist for provided datastore type, explicit value for this parameter must be specified.

String value expected.

Updates cause replacement.

The length must be no greater than 255.

#### nameű

Name of the DB instance to create.

String value expected.

Can be updated without replacement.

The length must be no greater than 255.

#### networksű

List of network interfaces to create on instance.

List value expected.

Updates cause replacement.

Defaults to []

List contents:

Map value expected.

Updates cause replacement.

Map properties:

## fixed\_ip#

Optional.

Fixed IPv4 address for this NIC.

String value expected.

Updates cause replacement.

Value must be of type ip\_addr

#### networkű

Optional.

Name or UUID of the network to attach this NIC to. Either port or network must be specified.

String value expected.

Updates cause replacement.

Value must be of type neutron.network

#### portű

Optional.

Name or UUID of Neutron port to attach this NIC to. Either port or network must be specified.

String value expected.

Updates cause replacement.

Value must be of type neutron.port

## replica\_countű

### Available since 5.0.0 (Liberty)

The number of replicas to be created.

Integer value expected.

Updates cause replacement.

# replica\_ofű

## Available since 5.0.0 (Liberty)

Identifier of the source instance to replicate.

String value expected.

Updates cause replacement.

## restore\_pointű

DB instance restore point.

String value expected.

Updates cause replacement.

#### usersű

List of users to be created on DB instance creation.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Map value expected.

Can be updated without replacement.

Map properties:

#### databasesű

Names of databases that those users can access on instance creation.

List value expected.

Can be updated without replacement.

The length must be at least 1.

List contents:

Optional.

String value expected.

Can be updated without replacement.

### hostű

Optional.

The host from which a user is allowed to connect to the database.

String value expected.

Can be updated without replacement.

Defaults to "%"

#### nameű

Required.

User name to create a user on instance creation.

String value expected.

Can be updated without replacement.

The length must be no greater than 16.

Value must match pattern: [a-zA-Z0-9\_]+[a-zA-Z0-9\_@?#\s]\*[a-zA-Z0-9\_]+

### password*ű*

Required.

Password for those users on instance creation.

String value expected.

Can be updated without replacement.

Value must match pattern: [a-zA-Z0-9\_]+[a-zA-Z0-9\_@?#\s]\*[a-zA-Z0-9\_]+

### **Attributes**

#### hostnameű

Hostname of the instance.

#### href*ű*

Api endpoint reference of the instance.

### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
resources:
   type: OS::Trove::Instance
   properties:
     availability_zone: String
      databases: [{"character_set": String, "collate": String, "name": String}
→, {"character_set": String, "collate": String, "name": String}, ...]
     datastore_type: String
     datastore_version: String
     flavor: String
     name: String
     networks: [{"network": String, "port": String, "fixed_ip": String}, {
→"network": String, "port": String, "fixed_ip": String}, ...]
     replica_count: Integer
     replica_of: String
     restore_point: String
     size: Integer
     users: [{"name": String, "password": String, "host": String, "databases
→": [String, String, ...]}, {"name": String, "password": String, "host": __

→String, "databases": [String, String, ...]}, ...]
```

## **OS::Vitrage::Template**

#### Available since 16.0.0

A resource for managing Vitrage templates.

A Vitrage template defines conditions and actions, based on the Vitrage topology graph. For example, if there is an instance down alarm on an instance, then execute a Mistral healing workflow.

The VitrageTemplate resource generates and adds to Vitrage a template based on the input parameters.

# **Required Properties**

### template\_fileű

Path of the Vitrage template to use.

String value expected.

Updates cause replacement.

## template\_paramsű

Input parameters for the Vitrage template.

Map value expected.

Updates cause replacement.

#### **Attributes**

### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: OS::Vitrage::Template
    properties:
    template_file: String
    template_params: {...}
```

# OS::Zaqar::MistralTrigger

Available since 8.0.0 (Ocata)

A Zaqar subscription for triggering Mistral workflows.

This Zaqar subscription type listens for messages in a queue and triggers a Mistral workflow execution each time one is received.

The content of the Zaqar message is passed to the workflow in the environment with the name notification, and thus is accessible from within the workflow as:

<% env().notification %>

Other environment variables can be set using the env key in the params property.

## **Required Properties**

## queue\_nameű

Name of the queue to subscribe to.

String value expected.

Updates cause replacement.

Value must be of type zaqar.queue

## workflow\_idű

UUID of the Mistral workflow to trigger.

String value expected.

Can be updated without replacement.

Value must be of type mistral.workflow

## **Optional Properties**

### inputű

Input values to pass to the Mistral workflow.

Map value expected.

Can be updated without replacement.

Defaults to {}

#### paramsű

Parameters to pass to the Mistral workflow execution. The parameters depend on the workflow type.

Map value expected.

Can be updated without replacement.

Defaults to {}

#### ttlű

Time to live of the subscription in seconds.

Integer value expected.

Can be updated without replacement.

Defaults to 220367260800

The value must be at least 60.

#### **Attributes**

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: OS::Zaqar::MistralTrigger
    properties:
    input: {...}
    params: {...}
    queue_name: String
    ttl: Integer
    workflow_id: String
```

## OS::Zaqar::Queue

```
Available since 2014.2 (Juno)
```

A resource for managing Zaqar queues.

Queue is a logical entity that groups messages. Ideally a queue is created per work type. For example, if you want to compress files, you would create a queue dedicated for this job. Any application that reads from this queue would only compress files.

## **Optional Properties**

#### metadataű

Arbitrary key/value metadata to store contextual information about this queue.

Map value expected.

Can be updated without replacement.

### nameű

Name of the queue instance to create.

String value expected.

Updates cause replacement.

The length must be no greater than 64.

#### **Attributes**

#### hrefű

The resource href of the queue.

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: 0S::Zaqar::Queue
    properties:
    metadata: {...}
    name: String
```

## OS::Zaqar::SignedQueueURL

```
Available since 8.0.0 (Ocata)
```

A resource for managing signed URLs of Zagar queues.

Signed URLs allow to give specific access to queues, for example to be used as alarm notifications. To supply a signed queue URL to Aodh as an action URL, pass zaqar://? followed by the query\_str attribute of the signed queue URL resource.

## **Required Properties**

### queueű

Name of the queue instance to create a URL for.

String value expected.

Updates cause replacement.

## **Optional Properties**

### methodsű

List of allowed HTTP methods to be used. Default to allow GET.

List value expected.

Updates cause replacement.

List contents:

Optional.

String value expected.

Updates cause replacement.

Allowed values: GET, DELETE, PATCH, POST, PUT

### pathsű

List of allowed paths to be accessed. Default to allow queue messages URL.

List value expected.

Updates cause replacement.

## ttlű

Time validity of the URL, in seconds. Default to one day.

Integer value expected.

Updates cause replacement.

### **Attributes**

## expiresű

Expiration date of the URL.

## methodsű

Comma-delimited list of methods for convenience.

#### pathsű

Comma-delimited list of paths for convenience.

## projectű

The ID of the Keystone project containing the queue.

## query\_strű

An HTTP URI query fragment.

#### showű

Detailed information about resource.

# signatureű

Signature of the URL built by Zaqar.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: OS::Zaqar::SignedQueueURL
    properties:
    methods: [String, String, ...]
    paths: [Value, Value, ...]
    queue: String
    ttl: Integer
```

# OS::Zaqar::Subscription

```
Available since 8.0.0 (Ocata)
```

A resource for managing Zaqar subscriptions.

A Zaqar subscription listens for messages in a queue and sends a notification over email or webhook.

## **Required Properties**

# queue\_nameű

Name of the queue to subscribe to.

String value expected.

Updates cause replacement.

Value must be of type zaqar.queue

## subscriberű

URI of the subscriber which will be notified. Must be in the format: <TYPE>:<VALUE>.

String value expected.

Can be updated without replacement.

# **Optional Properties**

### optionsű

Options used to configure this subscription.

Map value expected.

Can be updated without replacement.

## ttlű

Time to live of the subscription in seconds.

Integer value expected.

Can be updated without replacement.

Defaults to 220367260800

The value must be at least 60.

### **Attributes**

### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Zaqar::Subscription
properties:
options: {...}
queue_name: String
subscriber: String
ttl: Integer
```

### OS::Zun::Container

```
Available since 9.0.0 (Pike)
```

A resource that creates a Zun Container.

This resource creates a Zun container.

# **Required Properties**

# image*ű*

Name or ID of the image.

String value expected.

Updates cause replacement.

## **Optional Properties**

### commandű

Send command to the container.

String value expected.

Updates cause replacement.

### cpu*ű*

The number of virtual cpus.

Number value expected.

Can be updated without replacement.

#### environmentű

The environment variables.

Map value expected.

Updates cause replacement.

### hintsű

Available since 10.0.0 (Queens)

Arbitrary key-value pairs for scheduler to select host.

Map value expected.

Updates cause replacement.

# hostnameű

Available since 10.0.0 (Queens)

The hostname of the container.

String value expected.

Updates cause replacement.

# image\_driverű

The image driver to use to pull container image.

String value expected.

Updates cause replacement.

Allowed values: docker, glance

### image\_pull\_policy#

The policy which determines if the image should be pulled prior to starting the container.

String value expected.

Updates cause replacement.

Allowed values: ifnotpresent, always, never

#### interactiveű

Keep STDIN open even if not attached.

Boolean value expected.

Updates cause replacement.

#### labelsű

Adds a map of labels to a container. May be used multiple times.

Map value expected.

Updates cause replacement.

### memoryű

The container memory size in MiB.

Integer value expected.

Can be updated without replacement.

### mountsű

A list of volumes mounted inside the container.

List value expected.

Updates cause replacement.

List contents:

Map value expected.

Updates cause replacement.

Map properties:

# mount\_pathű

Required.

The filesystem path inside the container.

String value expected.

Updates cause replacement.

volume\_idű

Optional.

The ID or name of the cinder volume mount to the container.

String value expected.

Updates cause replacement.

Value must be of type cinder.volume

## volume\_sizeű

Optional.

The size of the cinder volume to create.

Integer value expected.

Updates cause replacement.

#### nameű

Name of the container.

String value expected.

Can be updated without replacement.

#### networksű

## Available since 11.0.0 (Rocky)

An ordered list of nics to be added to this server, with information about connected networks, fixed ips, port etc.

List value expected.

Can be updated without replacement.

List contents:

Map value expected.

Can be updated without replacement.

Map properties:

## fixed\_ip#

Optional.

Fixed IP address to specify for the port created on the requested network.

String value expected.

Can be updated without replacement.

Value must be of type ip\_addr

### networkű

Optional.

Name or ID of network to create a port on.

String value expected.

Can be updated without replacement.

Value must be of type neutron.network

### port*ű*

Optional.

ID of an existing port to associate with this container.

String value expected.

Can be updated without replacement.

Value must be of type neutron.port

# restart\_policyű

Restart policy to apply when a container exits. Possible values are no, on-failure[:max-retry], always, and unless-stopped.

String value expected.

Updates cause replacement.

## security\_groupsű

# Available since 10.0.0 (Queens)

List of security group names or IDs.

List value expected.

Updates cause replacement.

Defaults to []

## ttyű

#### Available since 14.0.0 (Ussuri)

Whether the container allocates a TTY for itself.

Boolean value expected.

Updates cause replacement.

### workdirű

The working directory for commands to run in.

String value expected.

Updates cause replacement.

#### **Attributes**

#### addressesű

A dict of all network addresses with corresponding port\_id. Each network will have two keys in dict, they are network name and network id. The port ID may be obtained through the following expression: {get\_attr: [<container>, addresses, <network name\_or\_id>, 0, port]}.

#### nameű

Name of the container.

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
resources:
   type: OS::Zun::Container
   properties:
     command: String
     cpu: Number
     environment: {...}
     hints: {...}
     hostname: String
     image: String
     image_driver: String
     image_pull_policy: String
     interactive: Boolean
     labels: {...}
     memory: Integer
     mounts: [{"volume_id": String, "volume_size": Integer, "mount_path":ב
→String}, {"volume_id": String, "volume_size": Integer, "mount_path": String}
     name: String
     networks: [{"network": String, "fixed_ip": String, "port": String}, {
→"network": String, "fixed_ip": String, "port": String}, ...]
     restart_policy: String
      security_groups: [Value, Value, ...]
      tty: Boolean
      workdir: String
```

## **CloudFormation Compatible Resource Types**

# AWS::AutoScaling::AutoScalingGroup

Available since 2014.1 (Icehouse)

# **Required Properties**

## Availability Zonesű

Not Implemented.

List value expected.

Updates cause replacement.

### MaxSizeű

Maximum number of instances in the group.

Integer value expected.

Can be updated without replacement.

### MinSizeű

Minimum number of instances in the group.

Integer value expected.

Can be updated without replacement.

## **Optional Properties**

## Cooldownű

Cooldown period, in seconds.

Integer value expected.

Can be updated without replacement.

# DesiredCapacityű

Desired initial number of instances.

Integer value expected.

Can be updated without replacement.

### HealthCheckGracePeriodű

### Note:

Not implemented.

## HealthCheckTypeű

#### Note:

Not implemented.

#### InstanceIdű

The ID of an existing instance to use to create the Auto Scaling group. If specify this property, will create the group use an existing instance instead of a launch configuration.

String value expected.

Updates cause replacement.

Value must be of type nova.server

## LaunchConfigurationNameű

The reference to a LaunchConfiguration resource.

String value expected.

Can be updated without replacement.

### LoadBalancerNamesű

List of LoadBalancer resources.

List value expected.

Updates cause replacement.

## Tagsű

Tags to attach to this group.

List value expected.

Updates cause replacement.

List contents:

Map value expected.

Updates cause replacement.

Map properties:

## Keyű

Required.

String value expected.

Updates cause replacement.

## Valueű

Required.

String value expected.

### VPCZoneIdentifierű

Use only with Neutron, to list the internal subnet to which the instance will be attached; needed only if multiple exist; list length must be exactly 1.

List value expected.

Updates cause replacement.

List contents:

Optional.

UUID of the internal subnet to which the instance will be attached.

String value expected.

Updates cause replacement.

### **Attributes**

### InstanceListű

A comma-delimited list of server ip addresses. (Heat extension).

### showű

Detailed information about resource.

## update\_policy

## AutoScalingRollingUpdateű

Map value expected.

Updates cause replacement.

Map properties:

## MaxBatchSizeű

Optional.

Integer value expected.

Updates cause replacement.

Defaults to 1

## MinInstancesInServiceű

Optional.

Integer value expected.

Updates cause replacement.

Defaults to 0

### PauseTimeű

Optional.

String value expected.

Updates cause replacement.

Defaults to "PT0S"

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: AWS::AutoScaling::AutoScalingGroup
properties:
AvailabilityZones: [Value, Value, ...]
Cooldown: Integer
DesiredCapacity: Integer
InstanceId: String
LaunchConfigurationName: String
LoadBalancerNames: [Value, Value, ...]
MaxSize: Integer
MinSize: Integer
Tags: [{"Key": String, "Value": String}, {"Key": String, "Value":

→String}, ...]
VPCZoneIdentifier: [String, String, ...]
```

## AWS::AutoScaling::LaunchConfiguration

### **Optional Properties**

## BlockDeviceMappingsű

Block device mappings to attach to instance.

List value expected.

Updates cause replacement.

List contents:

Map value expected.

Updates cause replacement.

Map properties:

### DeviceNameű

Required.

A device name where the volume will be attached in the system at /dev/device\_name.e.g. vdb

String value expected.

#### Ebsű

The ebs volume to attach to the instance.

Map value expected.

Updates cause replacement.

Map properties:

### DeleteOnTerminationű

Optional.

Indicate whether the volume should be deleted when the instance is terminated.

Boolean value expected.

Updates cause replacement.

Defaults to true

## Iopsű

Not implemented.

### SnapshotIdű

Optional.

The ID of the snapshot to create a volume from.

String value expected.

Updates cause replacement.

Value must be of type cinder.snapshot

## VolumeSizeű

Optional.

The size of the volume, in GB. Must be equal or greater than the size of the snapshot. It is safe to leave this blank and have the Compute service infer the size.

String value expected.

Updates cause replacement.

## VolumeTypeű

Not implemented.

### NoDeviceű

Not implemented.

### VirtualNameű

Not implemented.

## ImageIdű

Glance image ID or name.

String value expected.

Value must be of type glance.image

#### InstanceIdű

The ID of an existing instance you want to use to create the launch configuration. All properties are derived from the instance with the exception of BlockDeviceMapping.

String value expected.

Updates cause replacement.

Value must be of type nova.server

## InstanceTypeű

Nova instance type (flavor).

String value expected.

Updates cause replacement.

Value must be of type nova.flavor

#### KernelIdű

#### Note:

Not implemented.

## KeyNameű

Optional Nova keypair name.

String value expected.

Updates cause replacement.

Value must be of type nova.keypair

## NovaSchedulerHintsű

Scheduler hints to pass to Nova (Heat extension).

List value expected.

Updates cause replacement.

List contents:

Map value expected.

Updates cause replacement.

Map properties:

## Keyű

Required.

String value expected.

Updates cause replacement.

Valueű

Required.

String value expected.

Updates cause replacement.

#### RamDiskIdű

#### Note:

Not implemented.

## SecurityGroupsű

Security group names to assign.

List value expected.

Updates cause replacement.

#### UserDataű

User data to pass to instance.

String value expected.

Updates cause replacement.

## **Attributes**

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
...
the_resource:
type: AWS::AutoScaling::LaunchConfiguration
properties:
BlockDeviceMappings: [{"DeviceName": String, "Ebs": {

→"DeleteOnTermination": Boolean, "SnapshotId": String, "VolumeSize": String}}
→, {"DeviceName": String, "Ebs": {"DeleteOnTermination": Boolean, "SnapshotId

→": String, "VolumeSize": String}}, ...]

ImageId: String
InstanceId: String
InstanceId: String
KeyName: String
KeyName: String
NovaSchedulerHints: [{"Key": String, "Value": String}, {"Key": String,
→"Value": String}, ...]
```

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SecurityGroups: [Value, Value, ...]

UserData: String

## AWS::AutoScaling::ScalingPolicy

## **Required Properties**

## AdjustmentType#

Type of adjustment (absolute or percentage).

String value expected.

Can be updated without replacement.

Allowed values: ChangeInCapacity, ExactCapacity, PercentChangeInCapacity

## AutoScalingGroupName#

AutoScaling group name to apply policy to.

String value expected.

Updates cause replacement.

## ScalingAdjustmentű

Size of adjustment.

Integer value expected.

Can be updated without replacement.

## **Optional Properties**

### Cooldownű

Cooldown period, in seconds.

Integer value expected.

Can be updated without replacement.

### MinAdjustmentStep#

Minimum number of resources that are added or removed when the AutoScaling group scales up or down. This can be used only when specifying PercentChangeInCapacity for the AdjustmentType property.

Integer value expected.

Can be updated without replacement.

The value must be at least 0.

#### **Attributes**

#### AlarmUrlű

A signed url to handle the alarm. (Heat extension).

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: AWS::AutoScaling::ScalingPolicy
properties:
AdjustmentType: String
AutoScalingGroupName: String
Cooldown: Integer
MinAdjustmentStep: Integer
ScalingAdjustment: Integer
```

#### AWS::CloudFormation::Stack

Represents a child stack to allow composition of templates.

## **Required Properties**

### TemplateURLű

The URL of a template that specifies the stack to be created as a resource.

String value expected.

Can be updated without replacement.

## **Optional Properties**

## Parametersű

The set of parameters passed to this nested stack.

Map value expected.

Can be updated without replacement.

## TimeoutInMinutesű

The length of time, in minutes, to wait for the nested stack creation.

Integer value expected.

648

Can be updated without replacement.

### **Attributes**

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: AWS::CloudFormation::Stack
properties:
Parameters: {...}
TemplateURL: String
TimeoutInMinutes: Integer
```

## AWS::CloudFormation::WaitCondition

```
Available since 2014.1 (Icehouse)
```

## **Required Properties**

## Handle*ű*

A reference to the wait condition handle used to signal this wait condition.

String value expected.

Updates cause replacement.

## Timeoutű

The number of seconds to wait for the correct number of signals to arrive.

Integer value expected.

Updates cause replacement.

The value must be in the range 1 to 43200.

## **Optional Properties**

#### Countű

The number of success signals that must be received before the stack creation process continues.

Integer value expected.

Can be updated without replacement.

Defaults to 1

The value must be at least 1.

#### **Attributes**

### Dataű

JSON string containing data associated with wait condition signals sent to the handle.

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: AWS::CloudFormation::WaitCondition
properties:
Count: Integer
Handle: String
Timeout: Integer
```

## AWS::CloudFormation::WaitConditionHandle

```
Available since 2014.1 (Icehouse)
```

AWS WaitConditionHandle resource.

the main point of this class is to: have no dependencies (so the instance can reference it) generate a unique url (to be returned in the reference) then the cfn-signal will use this url to post to and WaitCondition will poll it to see if has been written to.

#### **Attributes**

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: AWS::CloudFormation::WaitConditionHandle
```

## AWS::EC2::EIP

## **Optional Properties**

### InstanceIdű

Instance ID to associate with EIP.

String value expected.

Can be updated without replacement.

Value must be of type nova.server

#### Domain*ű*

DEPRECATED since 9.0.0 (Pike) - Now we only allow vpc here, so no need to set up this tag anymore.

Set to vpc to have IP address allocation associated to your VPC.

String value expected.

Updates cause replacement.

Allowed values: vpc

## **Attributes**

### Allocation Idű

ID that AWS assigns to represent the allocation of the address for use with Amazon VPC. Returned only for VPC elastic IP addresses.

## showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: AWS::EC2::EIP
properties:
InstanceId: String
```

### AWS::EC2::EIPAssociation

## **Optional Properties**

### Allocation Idű

Allocation ID for VPC EIP address.

String value expected.

Can be updated without replacement.

#### ΕΙΡű

EIP address to associate with instance.

String value expected.

Can be updated without replacement.

Value must be of type ip\_addr

#### InstanceIdű

Instance ID to associate with EIP specified by EIP property.

String value expected.

Can be updated without replacement.

Value must be of type nova.server

## NetworkInterfaceIdű

Network interface ID to associate with EIP.

String value expected.

Can be updated without replacement.

### **Attributes**

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: AWS::EC2::EIPAssociation
properties:
AllocationId: String
EIP: String
InstanceId: String
NetworkInterfaceId: String
```

## AWS::EC2::Instance

## **Required Properties**

## ImageIdű

Glance image ID or name.

String value expected.

Updates cause replacement.

Value must be of type glance.image

## InstanceTypeű

Nova instance type (flavor).

String value expected.

Can be updated without replacement.

Value must be of type nova.flavor

## **Optional Properties**

## AvailabilityZoneű

Availability zone to launch the instance in.

String value expected.

Updates cause replacement.

## BlockDeviceMappingsű

Block device mappings to attach to instance.

List value expected.

Updates cause replacement.

List contents:

Map value expected.

Updates cause replacement.

Map properties:

## DeviceNameű

Required.

A device name where the volume will be attached in the system at /dev/device\_name.e.g. vdb

String value expected.

Updates cause replacement.

#### Ebsű

The ebs volume to attach to the instance.

Map value expected.

Updates cause replacement.

Map properties:

## DeleteOnTerminationű

Optional.

Indicate whether the volume should be deleted when the instance is terminated.

Boolean value expected.

Updates cause replacement.

Defaults to true

## Iopsű

Not implemented.

## SnapshotIdű

Optional.

| String value expected.   |
|--|
| Updates cause replacement.   |
| Value must be of type cinder.snapshot  |
| VolumeSize <i>ú</i>  |
| Optional.  |
| The size of the volume, in GB. Must be equal or greater than the size of the snapshot. It is safe to leave this blank and have the Compute service infer the size. |
| String value expected.   |
| Updates cause replacement.   |
| VolumeType#  |
| Not implemented.   |
| NoDevice <i>ti</i>   |
| Not implemented.   |
| VirtualName <i>ű</i>   |
| Not implemented.   |
| DisableApiTermination#   |
| Note:  |
| Not implemented.   |
| KernelIdű  |
| Note:  |
| Not implemented.   |
| KeyName#   |
| Optional Nova keypair name.  |
| String value expected.   |
| Updates cause replacement.   |
| Value must be of type nova.keypair   |
| Monitoringű  |
| Note:  |
| Not implemented.   |
| NetworkInterfaces#   |

The ID of the snapshot to create a volume from.

# Heat Documentation, Release 21.0.0.0rc2.dev2

| Network interfaces to associate with instance.    |
|---|
| List value expected.                              |
| Can be updated without replacement.               |
| NovaSchedulerHints#                               |
| Scheduler hints to pass to Nova (Heat extension). |
| List value expected.                              |
| Updates cause replacement.                        |
| List contents:                                    |
| Map value expected.                               |
| Updates cause replacement.                        |
| Map properties:                                   |
| Keyű  |
| Required.   |
| String value expected.                            |
| Updates cause replacement.                        |
| Valueű  |
| Required.   |
| String value expected.                            |
| Updates cause replacement.                        |
| PlacementGroupName#                               |
| Note:   |
| Not implemented.                                  |
| PrivateIpAddress <i>ű</i>                         |
| Note:   |
| Not implemented.                                  |
| RamDiskId $\acute{u}$                             |
| Note:   |
| Not implemented.                                  |
| SecurityGroupIds#                                 |
| Security group IDs to assign.                     |

| List value expected.                |
|-------------------------------------|
| Updates cause replacement.          |
| SecurityGroups#                     |
| Security group names to assign.     |
| List value expected.                |
| Updates cause replacement.          |
| SourceDestCheck#                    |
| Note:                               |
| Not implemented.                    |
| SubnetId#                           |
| Subnet ID to launch instance in.    |
| String value expected.              |
| Can be updated without replacement. |
| Tagsű                               |
| Tags to attach to instance.         |
| List value expected.                |
| Can be updated without replacement. |
| List contents:                      |
| Map value expected.                 |
| Can be updated without replacement. |
| Map properties:                     |
| Key <i>ű</i>                        |
| Required.                           |
| String value expected.              |
| Can be updated without replacement. |
| Value <i>ű</i>                      |
| Required.                           |
| String value expected.              |
| Can be updated without replacement. |
| Tenancyű                            |
| Note:                               |
| Not implemented.                    |

#### UserDataű

User data to pass to instance.

String value expected.

Updates cause replacement.

#### Volumes#

Volumes to attach to instance.

List value expected.

Updates cause replacement.

Defaults to []

List contents:

Map value expected.

Updates cause replacement.

Map properties:

#### Deviceű

Required.

The device where the volume is exposed on the instance. This assignment may not be honored and it is advised that the path /dev/disk/by-id/virtio-<VolumeId> be used instead.

String value expected.

Updates cause replacement.

### VolumeIdű

Required.

The ID of the volume to be attached.

String value expected.

Updates cause replacement.

Value must be of type cinder.volume

### **Attributes**

## AvailabilityZoneű

The Availability Zone where the specified instance is launched.

### PrivateDnsNameű

Private DNS name of the specified instance.

### PrivateIpű

Private IP address of the specified instance.

### PublicDnsNameű

Public DNS name of the specified instance.

### PublicIpű

Public IP address of the specified instance.

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
resources:
   type: AWS::EC2::Instance
   properties:
     AvailabilityZone: String
     BlockDeviceMappings: [{"DeviceName": String, "Ebs": {
→"DeleteOnTermination": Boolean, "SnapshotId": String, "VolumeSize": String}}
→, {"DeviceName": String, "Ebs": {"DeleteOnTermination": Boolean, "SnapshotId
→": String, "VolumeSize": String}}, ...]
     ImageId: String
     InstanceType: String
     KeyName: String
     NetworkInterfaces: [Value, Value, ...]
     NovaSchedulerHints: [{"Key": String, "Value": String}, {"Key": String,

¬"Value": String}, ...]

      SecurityGroupIds: [Value, Value, ...]
      SecurityGroups: [Value, Value, ...]
      SubnetId: String
     Tags: [{"Key": String, "Value": String}, {"Key": String, "Value": __

→String}, ...]
     UserData: String
     Volumes: [{"Device": String, "VolumeId": String}, {"Device": String,

¬"VolumeId": String}, ...]
```

### AWS::EC2::InternetGateway

### **Optional Properties**

## Tagsű

List value expected.

Updates cause replacement.

List contents:

Not implemented.

#### **Attributes**

#### showű

Detailed information about resource.

## **HOT Syntax**

## AWS::EC2::NetworkInterface

## **Required Properties**

#### SubnetIdű

Subnet ID to associate with this interface.

String value expected.

Updates cause replacement.

Value must be of type neutron.subnet

## **Optional Properties**

## Description#

Description for this interface.

String value expected.

Updates cause replacement.

## GroupSetű

List of security group IDs associated with this interface.

List value expected.

Can be updated without replacement.

## PrivateIpAddressű

String value expected.

### SourceDestCheckű

Note:

Not implemented.

## Tagsű

List value expected.

Updates cause replacement.

List contents:

Not implemented.

### **Attributes**

## PrivateIpAddressű

Private IP address of the network interface.

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
    type: AWS::EC2::NetworkInterface
    properties:
        Description: String
        GroupSet: [Value, Value, ...]
        PrivateIpAddress: String
        SubnetId: String
        Tags: [{"Key": String, "Value": String}, {"Key": String, "Value": □
        →String}, ...]
```

## AWS::EC2::RouteTable

```
Available since 2014.1 (Icehouse)
```

## **Required Properties**

## VpcIdű

VPC ID for where the route table is created.

String value expected.

Updates cause replacement.

## **Optional Properties**

## Tagsű

List value expected.

Updates cause replacement.

List contents:

Not implemented.

### **Attributes**

#### showű

Detailed information about resource.

## **HOT Syntax**

## AWS::EC2::SecurityGroup

## **Required Properties**

## GroupDescription#

Description of the security group.

String value expected.

## **Optional Properties**

## SecurityGroupEgressű

List value expected.

Can be updated without replacement.

List contents:

List of security group egress rules.

Map value expected.

Can be updated without replacement.

Map properties:

## CidrIpű

Optional.

String value expected.

Can be updated without replacement.

#### FromPortű

Optional.

String value expected.

Can be updated without replacement.

### IpProtocolű

Optional.

String value expected.

Can be updated without replacement.

## SourceSecurityGroupIdű

Optional.

String value expected.

Can be updated without replacement.

## SourceSecurityGroupNameű

Optional.

String value expected.

Can be updated without replacement.

## SourceSecurityGroupOwnerIdű

Not implemented.

## ToPortű

Optional.

String value expected.

Can be updated without replacement.

## SecurityGroupIngressű

List value expected.

Can be updated without replacement.

List contents:

List of security group ingress rules.

Map value expected.

Can be updated without replacement.

Map properties:

## CidrIpű

Optional.

String value expected.

Can be updated without replacement.

### FromPortű

Optional.

String value expected.

Can be updated without replacement.

## IpProtocolű

Optional.

String value expected.

Can be updated without replacement.

## SourceSecurityGroupIdű

Optional.

String value expected.

Can be updated without replacement.

## SourceSecurityGroupNameű

Optional.

String value expected.

Can be updated without replacement.

## SourceSecurityGroupOwnerIdű

Not implemented.

## ToPortű

Optional.

String value expected.

Can be updated without replacement.

## VpcIdű

Physical ID of the VPC. Not implemented.

String value expected.

Updates cause replacement.

#### **Attributes**

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
resources:
   type: AWS::EC2::SecurityGroup
   properties:
     GroupDescription: String
      SecurityGroupEgress: [{"CidrIp": String, "FromPort": String, "ToPort": __
→String, "IpProtocol": String, "SourceSecurityGroupId": String,
→"SourceSecurityGroupName": String}, {"CidrIp": String, "FromPort": String,
→"ToPort": String, "IpProtocol": String, "SourceSecurityGroupId": String,
→"SourceSecurityGroupName": String}, ...]
      SecurityGroupIngress: [{"CidrIp": String, "FromPort": String, "ToPort": __
→String, "IpProtocol": String, "SourceSecurityGroupId": String,
→"SourceSecurityGroupName": String}, {"CidrIp": String, "FromPort": String,

¬"ToPort": String, "IpProtocol": String, "SourceSecurityGroupId": String,

¬"SourceSecurityGroupName": String}, ...]
      VpcId: String
```

### AWS::EC2::Subnet

### **Required Properties**

## CidrBlockű

CIDR block to apply to subnet.

String value expected.

Updates cause replacement.

### VpcIdű

Ref structure that contains the ID of the VPC on which you want to create the subnet.

String value expected.

Updates cause replacement.

## **Optional Properties**

## AvailabilityZoneű

Availability zone in which you want the subnet.

String value expected.

Updates cause replacement.

## Tagsű

List value expected.

Updates cause replacement.

List contents:

Not implemented.

### **Attributes**

## AvailabilityZoneű

Availability Zone of the subnet.

### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
...
the_resource:
type: AWS::EC2::Subnet
properties:
AvailabilityZone: String
CidrBlock: String
Tags: [{"Key": String, "Value": String}, {"Key": String, "Value":

→String}, ...]
VpcId: String
```

## AWS::EC2::SubnetRouteTableAssociation

## **Required Properties**

### RouteTableIdű

Route table ID.

String value expected.

Updates cause replacement.

## SubnetIdű

Subnet ID.

String value expected.

Updates cause replacement.

Value must be of type neutron.subnet

### **Attributes**

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: AWS::EC2::SubnetRouteTableAssociation
properties:
RouteTableId: String
SubnetId: String
```

## AWS::EC2::VPC

## **Optional Properties**

### CidrBlockű

CIDR block to apply to the VPC.

String value expected.

## $Instance Tenancy \Hu$

Note:

Not implemented.

## Tagsű

List value expected.

Updates cause replacement.

List contents:

Not implemented.

### **Attributes**

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: AWS::EC2::VPC
    properties:
        CidrBlock: String
        Tags: [{"Key": String, "Value": String}, {"Key": String, "Value": □
        →String}, ...]
```

## AWS::EC2::VPCGatewayAttachment

## **Required Properties**

## VpcIdű

VPC ID for this gateway association.

String value expected.

## **Optional Properties**

## InternetGatewayIdű

ID of the InternetGateway.

String value expected.

Updates cause replacement.

## VpnGatewayIdű

Note:

Not implemented.

### **Attributes**

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: AWS::EC2::VPCGatewayAttachment
properties:
InternetGatewayId: String
VpcId: String
```

## AWS::EC2::Volume

## **Required Properties**

## AvailabilityZoneű

The availability zone in which the volume will be created.

String value expected.

Updates are not supported. Resource update will fail on any attempt to update this property.

## **Optional Properties**

#### Sizeű

The size of the volume in GB.

Integer value expected.

Updates are not supported. Resource update will fail on any attempt to update this property.

The value must be at least 1.

## SnapshotIdű

If specified, the backup used as the source to create the volume.

String value expected.

Updates are not supported. Resource update will fail on any attempt to update this property.

Value must be of type cinder.backup

## Tagsű

The list of tags to associate with the volume.

List value expected.

Updates are not supported. Resource update will fail on any attempt to update this property.

List contents:

Map value expected.

Updates are not supported. Resource update will fail on any attempt to update this property.

Map properties:

## Keyű

Required.

String value expected.

Updates are not supported. Resource update will fail on any attempt to update this property.

### Valueű

Required.

String value expected.

Updates are not supported. Resource update will fail on any attempt to update this property.

#### **Attributes**

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: AWS::EC2::Volume
properties:
AvailabilityZone: String
Size: Integer
SnapshotId: String
Tags: [{"Key": String, "Value": String}, {"Key": String, "Value": □

String}, ...]
```

### AWS::EC2::VolumeAttachment

## **Required Properties**

#### Deviceű

The device where the volume is exposed on the instance. This assignment may not be honored and it is advised that the path /dev/disk/by-id/virtio-<VolumeId> be used instead.

String value expected.

Updates are not supported. Resource update will fail on any attempt to update this property.

Value must match pattern: /dev/vd[b-z]

### InstanceIdű

The ID of the instance to which the volume attaches.

String value expected.

Updates are not supported. Resource update will fail on any attempt to update this property.

Value must be of type nova.server

#### VolumeIdű

The ID of the volume to be attached.

String value expected.

Updates are not supported. Resource update will fail on any attempt to update this property.

Value must be of type cinder.volume

#### **Attributes**

#### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: AWS::EC2::VolumeAttachment
properties:
Device: String
InstanceId: String
VolumeId: String
```

## AWS::ElasticLoadBalancing::LoadBalancer

Implements a HAProxy-bearing instance as a nested stack.

The template for the nested stack can be redefined with loadbalancer\_template option in heat.conf.

Generally the image used for the instance must have the following packages installed or available for installation at runtime:

```
heat-cfntools and its dependencies like python-psutilcroniesocathaproxy
```

Current default builtin template uses Fedora 21 x86\_64 base cloud image (https://getfedora.org/cloud/download/) and apart from installing packages goes through some hoops around SELinux due to pecularities of heat-cfntools.

## **Required Properties**

## AvailabilityZonesű

The Availability Zones in which to create the load balancer.

List value expected.

Updates cause replacement.

#### Listenersű

One or more listeners for this load balancer.

List value expected.

Updates cause replacement. List contents: Map value expected. Updates cause replacement. Map properties: InstancePortű Required. TCP port on which the instance server is listening. Integer value expected. Updates cause replacement. LoadBalancerPortű Required. The external load balancer port number. Integer value expected. Updates cause replacement. PolicyNamesű Not implemented. Protocolű Required. The load balancer transport protocol to use. String value expected. Updates cause replacement. Allowed values: TCP, HTTP SSLCertificateIdű Not implemented. **Optional Properties** AppCookieStickinessPolicyű Note: Not implemented.

# 3.3. Working with Templates

An application health check for the instances.

HealthCheckű

Map value expected.

Updates cause replacement.

Map properties:

## HealthyThresholdű

Required.

The number of consecutive health probe successes required before moving the instance to the healthy state.

Integer value expected.

Updates cause replacement.

## Interval*ű*

Required.

The approximate interval, in seconds, between health checks of an individual instance.

Integer value expected.

Updates cause replacement.

## Targetű

Required.

The port being checked.

String value expected.

Updates cause replacement.

#### Timeoutű

Required.

Health probe timeout, in seconds.

Integer value expected.

Updates cause replacement.

## UnhealthyThresholdű

Required.

The number of consecutive health probe failures required before moving the instance to the unhealthy state

Integer value expected.

Updates cause replacement.

#### Instancesű

The list of instance IDs load balanced.

List value expected.

Can be updated without replacement.

## LBCookieStickinessPolicyű

#### Note:

Not implemented.

## SecurityGroupsű

List of Security Groups assigned on current LB.

List value expected.

Can be updated without replacement.

## Subnetsű

#### Note:

Not implemented.

#### **Attributes**

### CanonicalHostedZoneNameű

The name of the hosted zone that is associated with the LoadBalancer.

### CanonicalHostedZoneNameIDű

The ID of the hosted zone name that is associated with the LoadBalancer.

### **DNSName**ű

The DNS name for the LoadBalancer.

## SourceSecurityGroup.GroupName#

The security group that you can use as part of your inbound rules for your LoadBalancers back-end instances.

## SourceSecurityGroup.OwnerAliasű

Owner of the source security group.

### showű

Detailed information about resource.

## **HOT Syntax**

```
heat_template_version: 2015-04-30
....
resources:
    the_resource:
    type: AWS::ElasticLoadBalancing::LoadBalancer
    properties:
    AvailabilityZones: [Value, Value, ...]
```

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## AWS::IAM::AccessKey

## **Required Properties**

#### UserNameű

The name of the user that the new key will belong to.

String value expected.

Updates cause replacement.

## **Optional Properties**

### Serial*ű*

## Note:

Not implemented.

#### Statusű

### Note:

Not implemented.

### **Attributes**

## SecretAccessKeyű

Keypair secret key.

### UserNameű

Username associated with the AccessKey.

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: AWS::IAM::AccessKey
properties:
UserName: String
```

## AWS::IAM::User

# **Optional Properties**

# Groupsű

Not Implemented.

List value expected.

Updates cause replacement.

# LoginProfile#

A login profile for the user.

Map value expected.

Updates cause replacement.

Map properties:

### Passwordű

Optional.

String value expected.

Updates cause replacement.

# Pathű

Not Implemented.

String value expected.

Updates cause replacement.

# Policiesű

Access policies to apply to the user.

List value expected.

Updates cause replacement.

#### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: AWS::IAM::User
properties:
Groups: [Value, Value, ...]
LoginProfile: {"Password": String}
Path: String
Policies: [Value, Value, ...]
```

## AWS::S3::Bucket

# **Optional Properties**

## AccessControlű

A predefined access control list (ACL) that grants permissions on the bucket.

String value expected.

Updates cause replacement.

Allowed values: Private, PublicRead, PublicReadWrite, AuthenticatedRead, BucketOwnerRead, BucketOwnerFullControl

## Tagsű

678

Tags to attach to the bucket.

List value expected.

Updates cause replacement.

List contents:

Map value expected.

Updates cause replacement.

Map properties:

# Keyű

Required.

The tag key name.

String value expected.

Updates cause replacement.

## Valueű

Required.

The tag value.

String value expected.

Updates cause replacement.

# WebsiteConfiguration#

Information used to configure the bucket as a static website.

Map value expected.

Updates cause replacement.

Map properties:

## ErrorDocumentű

Optional.

The name of the error document.

String value expected.

Updates cause replacement.

## IndexDocumentű

Optional.

The name of the index document.

String value expected.

Updates cause replacement.

# **Attributes**

## DomainName#

The DNS name of the specified bucket.

## WebsiteURLű

The website endpoint for the specified bucket.

# showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...

resources:
    the_resource:
    type: AWS::S3::Bucket
    properties:
    AccessControl: String
    Tags: [{"Key": String, "Value": String}, {"Key": String, "Value": □
    →String}, ...]

WebsiteConfiguration: {"IndexDocument": String, "ErrorDocument": String}
```

# **Unsupported Heat Resource Types**

These resources are enabled, but are not officially supported.

OS::Aodh::Alarm

DEPRECATED since 10.0.0 (Queens) - The shold alarm relies on ceilometer-api and has been deprecated in a odh since Ocata. Use OS::Aodh::GnocchiAggregationByResourcesAlarm instead.

```
Available since 2014.1 (Icehouse)
```

A resource that implements alarming service of Aodh.

A resource that allows for the setting alarms based on threshold evaluation for a collection of samples. Also, you can define actions to take if state of watched resource will be satisfied specified conditions. For example, it can watch for the memory consumption and when it reaches 70% on a given instance if the instance has been up for more than 10 min, some action will be called.

# **Required Properties**

### meter\_nameű

Meter name watched by the alarm.

String value expected.

Updates cause replacement.

## thresholdű

Threshold to evaluate against.

Number value expected.

Can be updated without replacement.

# **Optional Properties**

## alarm\_actionsű

A list of URLs (webhooks) to invoke when state transitions to alarm.

List value expected.

Can be updated without replacement.

## alarm\_queuesű

Available since 8.0.0 (Ocata)

A list of Zaqar queues to post to when state transitions to alarm.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Optional.

String value expected.

Can be updated without replacement.

Value must be of type zaqar.queue

# comparison\_operatorű

Operator used to compare specified statistic with threshold.

String value expected.

Can be updated without replacement.

Allowed values: le, ge, eq, lt, gt, ne

# descriptionű

Description for the alarm.

String value expected.

Can be updated without replacement.

#### enabledű

True if alarm evaluation/actioning is enabled.

Boolean value expected.

Can be updated without replacement.

Defaults to "true"

## evaluation\_periodsű

Number of periods to evaluate over.

Integer value expected.

Can be updated without replacement.

| insufficient_data_actions#  |
|---|
| A list of URLs (webhooks) to invoke when state transitions to insufficient-data.      |
| List value expected.  |
| Can be updated without replacement.   |
| insufficient_data_queuesű   |
| Available since 8.0.0 (Ocata)   |
| Available since 6.0.0 (Ocata)   |
| A list of Zaqar queues to post to when state transitions to insufficient-data.        |
| List value expected.  |
| Can be updated without replacement.   |
| Defaults to []  |
| List contents:  |
| Optional.   |
| String value expected.  |
| Can be updated without replacement.   |
| Value must be of type zaqar.queue   |
| matching_metadataű  |
| Meter should match this resource metadata (key=value) additionally to the meter_name. |
| Map value expected.   |
| Can be updated without replacement.   |
| Defaults to {}  |
| ok_actionsű   |
| A list of URLs (webhooks) to invoke when state transitions to ok.                     |
| List value expected.  |
| Can be updated without replacement.   |
| ok_queues <i>ű</i>  |
| Available since 8.0.0 (Ocata)   |
| Available since 6.0.0 (Ocata)   |
| A list of Zaqar queues to post to when state transitions to ok.                       |
| List value expected.  |
| Can be updated without replacement.   |
| Defaults to []  |
| List contents:  |
|   |

Optional.

String value expected.

Can be updated without replacement.

Value must be of type zaqar.queue

### period*ű*

Period (seconds) to evaluate over.

Integer value expected.

Can be updated without replacement.

### queryű

### Available since 2015.1 (Kilo)

A list of query factors, each comparing a Sample attribute with a value. Implicitly combined with matching\_metadata, if any.

List value expected.

Can be updated without replacement.

List contents:

Map value expected.

Can be updated without replacement.

Map properties:

# fieldű

Optional.

Name of attribute to compare. Names of the form metadata.user\_metadata.X or metadata.metering.X are equivalent to what you can address through matching\_metadata; the former for Nova meters, the latter for all others. To see the attributes of your Samples, use 'ceilometer debug sample-list'.

String value expected.

Can be updated without replacement.

## орű

Optional.

Comparison operator.

String value expected.

Can be updated without replacement.

Allowed values: le, ge, eq, lt, gt, ne

## typeű

## Available since 8.0.0 (Ocata)

Optional.

The type of the attribute.

String value expected.

Can be updated without replacement.

Defaults to "string"

Allowed values: integer, float, string, boolean, datetime

## value*ű*

Optional.

String value with which to compare.

String value expected.

Can be updated without replacement.

# repeat\_actionsű

False to trigger actions when the threshold is reached AND the alarms state has changed. By default, actions are called each time the threshold is reached.

Boolean value expected.

Can be updated without replacement.

Defaults to "true"

## severityű

## Available since 5.0.0 (Liberty)

Severity of the alarm.

String value expected.

Can be updated without replacement.

Defaults to "low"

Allowed values: low, moderate, critical

## statistic*ű*

Meter statistic to evaluate.

String value expected.

Can be updated without replacement.

Allowed values: count, avg, sum, min, max

## time\_constraintsű

## Available since 5.0.0 (Liberty)

Describe time constraints for the alarm. Only evaluate the alarm if the time at evaluation is within this time constraint. Start point(s) of the constraint are specified with a cron expression, whereas its duration is given in seconds.

List value expected.

Updates cause replacement.

Defaults to []

List contents:

Map value expected.

Updates cause replacement.

Map properties:

# descriptionű

Optional.

Description for the time constraint.

String value expected.

Updates cause replacement.

### durationű

Required.

Duration for the time constraint.

Integer value expected.

Updates cause replacement.

The value must be at least 0.

## nameű

Required.

Name for the time constraint.

String value expected.

Updates cause replacement.

## start*ű*

Required.

Start time for the time constraint. A CRON expression property.

String value expected.

Updates cause replacement.

Value must be of type cron\_expression

## timezone*ű*

Optional.

Timezone for the time constraint (eg. Asia/Taipei, Europe/Amsterdam).

String value expected.

Updates cause replacement.

Value must be of type timezone

#### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
resources:
   type: OS::Aodh::Alarm
   properties:
     alarm_actions: [Value, Value, ...]
     alarm_queues: [String, String, ...]
     comparison_operator: String
     description: String
      enabled: Boolean
      evaluation_periods: Integer
     insufficient_data_actions: [Value, Value, ...]
     insufficient_data_queues: [String, String, ...]
     matching_metadata: {...}
     meter_name: String
     ok_actions: [Value, Value, ...]
     ok_queues: [String, String, ...]
     period: Integer
     query: [{"field": String, "type": String, "op": String, "value": String}
→, {"field": String, "type": String, "op": String, "value": String}, ...]
     repeat_actions: Boolean
      severity: String
      statistic: String
     threshold: Number
     time_constraints: [{"name": String, "start": String, "description": _
→String, "duration": Integer, "timezone": String}, {"name": String, "start": _
→String, "description": String, "duration": Integer, "timezone": String}, ...
```

# OS::Glance::Image

DEPRECATED since 8.0.0 (Ocata) - Creating a Glance Image based on an existing URL location requires the Glance v1 API, which is deprecated.

Available since 2014.2 (Juno)

A resource managing images in Glance.

A resource provides managing images that are meant to be used with other services.

# **Required Properties**

# container\_formatű

Container format of image.

String value expected.

Updates cause replacement.

Allowed values: ami, ari, aki, bare, ova, ovf

# disk\_formatű

Disk format of image.

String value expected.

Updates cause replacement.

Allowed values: ami, ari, aki, vhd, vmdk, raw, qcow2, vdi, iso

## location*ű*

URL where the data for this image already resides. For example, if the image data is stored in swift, you could specify swift://example.com/container/obj.

String value expected.

Updates cause replacement.

# **Optional Properties**

#### architectureű

Available since 7.0.0 (Newton)

Operating system architecture.

String value expected.

Can be updated without replacement.

## extra\_propertiesű

### Available since 7.0.0 (Newton)

Arbitrary properties to associate with the image.

Map value expected.

Can be updated without replacement.

Defaults to {}

### id*ű*

The image ID. Glance will generate a UUID if not specified.

String value expected.

Updates cause replacement.

## is\_public#

Scope of image accessibility. Public or private. Default value is False means private. Note: The policy setting of glance allows only users with admin roles to create public image by default.

Boolean value expected.

Updates cause replacement.

Defaults to false

## kernel idű

### Available since 7.0.0 (Newton)

ID of image stored in Glance that should be used as the kernel when booting an AMI-style image.

String value expected.

Can be updated without replacement.

Value must match pattern:  $([0-9a-fA-F])\{8\}-([0-9a-fA-F])\{4\}-([0-9a-fA-F]$ 

# min\_diskű

Amount of disk space (in GB) required to boot image. Default value is 0 if not specified and means no limit on the disk size.

Integer value expected.

Updates cause replacement.

Defaults to 0

The value must be at least 0.

## min ramű

Amount of ram (in MB) required to boot image. Default value is 0 if not specified and means no limit on the ram size.

Integer value expected.

Updates cause replacement.

Defaults to 0

The value must be at least 0.

#### name*ű*

Name for the image. The name of an image is not unique to a Image Service node.

String value expected.

Updates cause replacement.

## os\_distroű

#### Available since 7.0.0 (Newton)

The common name of the operating system distribution in lowercase.

String value expected.

Can be updated without replacement.

### owner*ű*

#### Available since 7.0.0 (Newton)

Owner of the image.

String value expected.

Can be updated without replacement.

### protectedű

Whether the image can be deleted. If the value is True, the image is protected and cannot be deleted.

Boolean value expected.

Updates cause replacement.

Defaults to false

## ramdisk\_idű

## Available since 7.0.0 (Newton)

ID of image stored in Glance that should be used as the ramdisk when booting an AMI-style image.

String value expected.

Can be updated without replacement.

Value must match pattern:  $([0-9a-fA-F])\{8\}-([0-9a-fA-F])\{4\}-([0-9a-fA-F]$ 

### tagsű

Available since 7.0.0 (Newton)

List of image tags.

List value expected.

Can be updated without replacement.

### **Attributes**

### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
resources:
   type: OS::Glance::Image
   properties:
     architecture: String
     container_format: String
     disk_format: String
     extra_properties: {...}
     id: String
     is_public: Boolean
     kernel_id: String
     location: String
     min_disk: Integer
     min_ram: Integer
     name: String
     os_distro: String
      owner: String
      protected: Boolean
     ramdisk_id: String
      tags: [Value, Value, ...]
```

## OS::Neutron::ExtraRoute

UNSUPPORTED - Use this resource at your own risk.

Resource for specifying extra routes for Neutron router.

Resource allows to specify nexthop IP and destination network for router.

# **Required Properties**

## destinationű

Network in CIDR notation.

String value expected.

Updates cause replacement.

# nexthop#

Nexthop IP address.

String value expected.

Updates cause replacement.

# router\_idű

The router id.

String value expected.

Updates cause replacement.

Value must be of type neutron.router

## **Attributes**

### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Neutron::ExtraRoute
properties:
destination: String
nexthop: String
router_id: String
```

### OS::Neutron::FlowClassifier

## UNSUPPORTED since 8.0.0 (Ocata)

Heat Template Resource for networking-sfc flow-classifier.

This resource used to select the traffic that can access the service chain. Traffic that matches any flow classifier will be directed to the first port in the chain.

# **Optional Properties**

# descriptionű

Description for the Flow Classifier.

String value expected.

Can be updated without replacement.

# destination\_ip\_prefix#

Destination IP prefix or subnet.

String value expected.

Updates cause replacement.

Value must be of type net\_cidr

# destination\_port\_range\_max#

Destination protocol port maximum.

Integer value expected.

Updates cause replacement.

The value must be in the range 1 to 65535.

# destination\_port\_range\_minű

Destination protocol port minimum.

Integer value expected.

Updates cause replacement.

The value must be in the range 1 to 65535.

## ethertypeű

L2 ethertype.

String value expected.

Updates cause replacement.

Defaults to "IPv4"

Allowed values: IPv4, IPv6

## logical\_destination\_port#

ID or name of the neutron destination port.

String value expected.

Updates cause replacement.

Value must be of type neutron.port

# logical\_source\_portű

ID or name of the neutron source port.

String value expected.

Updates cause replacement.

Value must be of type neutron.port

#### nameű

Name of the Flow Classifier.

String value expected.

Can be updated without replacement.

## protocolű

IP Protocol for the Flow Classifier.

String value expected.

Updates cause replacement.

Allowed values: tcp, udp, icmp

## source\_ip\_prefixű

Source IP prefix or subnet.

String value expected.

Updates cause replacement.

Value must be of type net\_cidr

## source\_port\_range\_maxű

Source protocol port Maximum.

Integer value expected.

Updates cause replacement.

The value must be in the range 1 to 65535.

# source\_port\_range\_min#

Source protocol port Minimum.

Integer value expected.

Updates cause replacement.

The value must be in the range 1 to 65535.

## 17\_parametersű

UNSUPPORTED - Currently, no value is supported for this option.

Dictionary of L7-parameters.

Map value expected.

Updates cause replacement.

### **Attributes**

### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
resources
    type: OS::Neutron::FlowClassifier
    properties:
      description: String
      destination_ip_prefix: String
      destination_port_range_max: Integer
      destination_port_range_min: Integer
      ethertype: String
      logical_destination_port: String
      logical_source_port: String
      name: String
      protocol: String
      source_ip_prefix: String
      source_port_range_max: Integer
      source_port_range_min: Integer
```

## OS::Neutron::PortChain

```
UNSUPPORTED since 8.0.0 (Ocata)
```

A resource for neutron networking-sfc.

This resource used to define the service function path by arranging networking-sfc port-pair-groups and set of flow classifiers, to specify the classified traffic flows to enter the chain.

# **Required Properties**

# port\_pair\_groupsű

A list of port pair groups to apply to the Port Chain.

List value expected.

Can be updated without replacement.

List contents:

Optional.

Port Pair Group ID or Name.

String value expected.

Can be updated without replacement.

Value must be of type neutron.port\_pair\_group

# **Optional Properties**

# chain\_parametersű

Dictionary of chain parameters. Currently, only correlation=mpls is supported by default.

Map value expected.

Updates cause replacement.

Defaults to {"correlation": "mpls"}

# descriptionű

Description for the Port Chain.

String value expected.

Can be updated without replacement.

# flow\_classifiersű

A list of flow classifiers to apply to the Port Chain.

List value expected.

Can be updated without replacement.

Defaults to []

List contents:

Optional.

Flow Classifier ID or Name.

String value expected.

Can be updated without replacement.

Value must be of type neutron.flow\_classifier

#### nameű

Name of the Port Chain.

String value expected.

Can be updated without replacement.

## **Attributes**

### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Neutron::PortChain
properties:
chain_parameters: {...}
description: String
flow_classifiers: [String, String, ...]
name: String
port_pair_groups: [String, String, ...]
```

## OS::Neutron::PortPair

```
UNSUPPORTED since 7.0.0 (Newton)
```

A resource for neutron networking-sfc port-pair.

This plug-in requires networking-sfc>=1.0.0. So to enable this plug-in, install this library and restart the heat-engine.

A Port Pair represents a service function instance. The ingress port and the egress port of the service function may be specified. If a service function has one bidirectional port, the ingress port has the same value as the egress port.

# **Required Properties**

## egressű

ID or name of the egress neutron port.

String value expected.

Updates cause replacement.

Value must be of type neutron.port

## ingressű

ID or name of the ingress neutron port.

String value expected.

Updates cause replacement.

Value must be of type neutron.port

# **Optional Properties**

# descriptionű

Description for the Port Pair.

String value expected.

Can be updated without replacement.

### nameű

Name for the Port Pair.

String value expected.

Can be updated without replacement.

# service\_function\_parametersű

Dictionary of service function parameter. Currently only correlation=None is supported.

Map value expected.

Updates cause replacement.

Defaults to {"correlation": null}

# **Attributes**

## showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
    the_resource:
    type: OS::Neutron::PortPair
    properties:
        description: String
        egress: String
        ingress: String
        name: String
        service_function_parameters: {...}
```

# OS::Neutron::PortPairGroup

```
UNSUPPORTED since 8.0.0 (Ocata)
```

Heat Template Resource for networking-sfc port-pair-group.

Multiple port-pairs may be included in a port-pair-group to allow the specification of a set of functionally equivalent Service Functions that can be used for load distribution.

# **Required Properties**

# port\_pairsű

A list of Port Pair IDs or names to apply.

List value expected.

Can be updated without replacement.

List contents:

Optional.

Port Pair ID or name.

String value expected.

Can be updated without replacement.

Value must be of type neutron.port\_pair

# **Optional Properties**

# descriptionű

Description for the Port Pair Group.

String value expected.

Can be updated without replacement.

## nameű

Name for the Port Pair Group.

String value expected.

Can be updated without replacement.

### **Attributes**

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
...
resources:
...
the_resource:
type: OS::Neutron::PortPairGroup
properties:
description: String
name: String
port_pairs: [String, String, ...]
```

# **Contributed Heat Resource Types**

These resources are not enabled by default.

#### **DockerInc Resource**

# This resource is not enabled by default.

This plugin enables the use of Docker containers in a Heat template and requires the docker-py package. You can find more information in the DOCKER\_README.

DockerInc::Docker::Container

UNSUPPORTED - This resource is not supported, use at your own risk.

# **Optional Properties**

# cap\_addű

Available since 2015.1 (Kilo)

Be used to add kernel capabilities (only supported for API version  $\geq$  1.2.0).

List value expected.

Updates cause replacement.

Defaults to []

List contents:

Optional.

The security features provided by Linux kernels.

String value expected.

Updates cause replacement.

Allowed values: SETPCAP, SYS\_MODULE, SYS\_RAWIO, SYS\_PACCT, SYS\_ADMIN, SYS\_NICE, SYS\_RESOURCE, SYS\_TIME, SYS\_TTY\_CONFIG, MKNOD, AUDIT\_WRITE, AUDIT\_CONTROL, MAC\_OVERRIDE, MAC\_ADMIN, NET\_ADMIN, SYSLOG, CHOWN, NET\_RAW, DAC\_OVERRIDE, FOWNER, DAC\_READ\_SEARCH, FSETID, KILL, SETGID, SETUID, LINUX\_IMMUTABLE, NET\_BIND\_SERVICE, NET\_BROADCAST, IPC\_LOCK, IPC\_OWNER, SYS\_CHROOT, SYS\_PTRACE, SYS\_BOOT, LEASE, SETFCAP, WAKE\_ALARM, BLOCK\_SUSPEND, ALL

# cap\_dropű

Available since 2015.1 (Kilo)

Be used to drop kernel capabilities (only supported for API version  $\geq$  1.2.0).

List value expected.

Updates cause replacement.

Defaults to []

List contents:

Optional.

The security features provided by Linux kernels.

String value expected.

Allowed values: SETPCAP, SYS\_MODULE, SYS\_RAWIO, SYS\_PACCT, SYS\_ADMIN, SYS\_NICE, SYS\_RESOURCE, SYS\_TIME, SYS\_TTY\_CONFIG, MKNOD, AUDIT\_WRITE, AUDIT\_CONTROL, MAC\_OVERRIDE, MAC\_ADMIN, NET\_ADMIN, SYSLOG, CHOWN, NET\_RAW, DAC\_OVERRIDE, FOWNER, DAC\_READ\_SEARCH, FSETID, KILL, SETGID, SETUID, LINUX\_IMMUTABLE, NET\_BIND\_SERVICE, NET\_BROADCAST, IPC\_LOCK, IPC\_OWNER, SYS\_CHROOT, SYS\_PTRACE, SYS\_BOOT, LEASE, SETFCAP, WAKE\_ALARM, BLOCK\_SUSPEND, ALL

### cmdű

Command to run after spawning the container.

List value expected.

Updates cause replacement.

Defaults to []

# cpu\_setű

# Available since 5.0.0 (Liberty)

The CPUs in which to allow execution (only supported for API version  $\geq 1.12$ ).

String value expected.

Updates cause replacement.

# cpu\_sharesű

# Available since 5.0.0 (Liberty)

Relative weight which determines the allocation of the CPU processing power(only supported for API version >= 1.8).

Integer value expected.

Updates cause replacement.

Defaults to 0

### devicesű

## Available since 5.0.0 (Liberty)

Device mappings (only supported for API version  $\geq$  1.14).

List value expected.

Updates cause replacement.

Defaults to []

List contents:

Map value expected.

Map properties:

## path\_in\_containerű

Optional.

The device path of the container mappings to the host.

String value expected.

Updates cause replacement.

The length must be no greater than 255.

Value must match pattern: ^/dev/[/\_-a-zA-Z0-9]+\$

# path\_on\_hostű

Required.

The device path on the host.

String value expected.

Updates cause replacement.

The length must be no greater than 255.

Value must match pattern: ^/dev/[/\_-a-zA-Z0-9]+\$

## permissionsű

Optional.

The permissions of the container to read/write/create the devices.

String value expected.

Updates cause replacement.

Defaults to "rwm"

Allowed values: r, w, m, rw, rm, wm, rwm

### dnsű

Set custom dns servers.

List value expected.

Updates cause replacement.

# docker\_endpointű

Docker daemon endpoint (by default the local docker daemon will be used).

String value expected.

Updates cause replacement.

# env*ű*

Set environment variables.

List value expected.

## hostnameű

Hostname of the container.

String value expected.

Updates cause replacement.

Defaults to ""

# image*ű*

Image name.

String value expected.

Updates cause replacement.

## linksű

Links to other containers.

Map value expected.

Updates cause replacement.

# memoryű

Memory limit (Bytes).

Integer value expected.

Updates cause replacement.

## nameű

Name of the container.

String value expected.

Updates cause replacement.

# open\_stdinű

Open stdin.

Boolean value expected.

Updates cause replacement.

Defaults to false

# port\_bindingsű

TCP/UDP ports bindings.

Map value expected.

Updates cause replacement.

## port\_specsű

TCP/UDP ports mapping.

List value expected.

# privilegedű

Enable extended privileges.

Boolean value expected.

Updates cause replacement.

Defaults to false

# read\_onlyű

## Available since 2015.1 (Kilo)

If true, mount the containers root filesystem as read only (only supported for API version >= 1.17).

Boolean value expected.

Updates cause replacement.

Defaults to false

# restart\_policyű

## Available since 2015.1 (Kilo)

Restart policies (only supported for API version  $\geq$  1.2.0).

Map value expected.

Updates cause replacement.

Defaults to {}

Map properties:

## MaximumRetryCountű

Optional.

A maximum restart count for the on-failure policy.

Integer value expected.

Updates cause replacement.

Defaults to 0

## Nameű

Optional.

The behavior to apply when the container exits.

String value expected.

Updates cause replacement.

Defaults to "no"

Allowed values: no, on-failure, always

# stdin\_onceű

If true, close stdin after the 1 attached client disconnects.

Boolean value expected.

Updates cause replacement.

Defaults to false

# ttyű

Allocate a pseudo-tty.

Boolean value expected.

Updates cause replacement.

Defaults to false

## user*ű*

Username or UID.

String value expected.

Updates cause replacement.

Defaults to ""

### volumesű

Create a bind mount.

Map value expected.

Updates cause replacement.

Defaults to {}

# $volumes\_from \H{u}$

Mount all specified volumes.

List value expected.

Updates cause replacement.

Defaults to ""

# **Attributes**

# info*ű*

Container info.

## logsű

Container logs.

# logs\_headű

Container first logs line.

# logs\_tailű

Container last logs line.

# network\_gatewayű

Container ip gateway.

## network\_info#

Container network info.

# network\_ip#

Container ip address.

# network\_tcp\_ports#

Container TCP ports.

# network\_udp\_portsű

Container UDP ports.

#### showű

Detailed information about resource.

# **HOT Syntax**

```
heat_template_version: 2015-04-30
resources:
   type: DockerInc::Docker::Container
   properties:
     cap_add: [String, String, ...]
     cap_drop: [String, String, ...]
     cmd: [Value, Value, ...]
     cpu_set: String
     cpu_shares: Integer
     devices: [{"path_on_host": String, "path_in_container": String,
→String, "permissions": String}, ...]
     dns: [Value, Value, ...]
     docker_endpoint: String
     env: [Value, Value, ...]
     hostname: String
     image: String
     links: {...}
     memory: Integer
     name: String
     open_stdin: Boolean
     port_bindings: {...}
     port_specs: [Value, Value, ...]
     privileged: Boolean
     read_only: Boolean
     restart_policy: {"Name": String, "MaximumRetryCount": Integer}
     stdin_once: Boolean
     tty: Boolean
     user: String
```

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```
volumes: {...}
volumes_from: [Value, Value, ...]
```

# **CloudFormation Compatible Functions**

There are a number of functions that you can use to help you write CloudFormation compatible templates. While most CloudFormation functions are supported in HOT version 2013-05-23, *Fn::Select* is the only CloudFormation function supported in HOT templates since version 2014-10-16 which is introduced in Juno.

All of these functions (except Ref) start with Fn::.

### Ref

Returns the value of the named parameter or resource.

### **Parameters**

#### name

[String] The name of the resource or parameter.

# **Usage**

```
{Ref: my_server}
```

Returns the nova instance ID. For example, d8093de0-850f-4513-b202-7979de6c0d55.

## Fn::Base64

This is a placeholder for a function to convert an input string to Base64. This function in Heat actually performs no conversion. It is included for the benefit of CFN templates that convert UserData to Base64. Heat only accepts UserData in plain text.

### **Parameters**

#### value

[String] The string to convert.

# **Usage**

```
{"Fn::Base64": "convert this string please."}
```

Returns the original input string.

# Fn::FindInMap

Returns the value corresponding to keys into a two-level map declared in the Mappings section.

### **Parameters**

## map\_name

[String] The logical name of a mapping declared in the Mappings section that contains the keys and values.

# top\_level\_key

[String] The top-level key name. Its value is a list of key-value pairs.

## second level key

[String] The second-level key name, which is set to one of the keys from the list assigned to top\_level\_key.

# **Usage**

```
Mapping:
    MyContacts:
        jone: {phone: 337, email: a@b.com}
        jim: {phone: 908, email: g@b.com}

{"Fn::FindInMap": ["MyContacts", "jim", "phone" ] }
```

Returns 908.

### Fn::GetAtt

Returns an attribute of a resource within the template.

## **Parameters**

### resource

[String] The name of the resource.

# attribute

[String] The name of the attribute.

# **Usage**

```
{Fn::GetAtt: [my_server, PublicIp]}
```

Returns an IP address such as 10.0.0.2.

## Fn::GetAZs

Returns the Availability Zones within the given region.

Note: AZs and regions are not fully implemented in Heat.

### **Parameters**

# region

[String] The name of the region.

# **Usage**

```
{Fn::GetAZs: ""}
```

Returns the list provided by nova availability-zone-list.

# Fn::Join

Like python join, it joins a list of strings with the given delimiter.

## **Parameters**

## delimiter

[String] The string to join the list with.

list

[list] The list to join.

# **Usage**

```
{Fn::Join: [",", ["beer", "wine", "more beer"]]}
```

Returns beer, wine, more beer.

## Fn::Select

Select an item from a list.

Heat extension: Select an item from a map

### **Parameters**

## selector

[string or integer] The number of item in the list or the name of the item in the map.

# collection

[map or list] The collection to select the item from.

# **Usage**

For a list lookup:

```
{ "Fn::Select" : [ "2", [ "apples", "grapes", "mangoes" ] ] }
```

Returns mangoes.

For a map lookup:

```
{ "Fn::Select" : [ "red", {"red": "a", "flu": "b"} ] }
```

Returns a.

# Fn::Split

This is the reverse of Join. Convert a string into a list based on the delimiter.

### **Parameters**

## delimiter

[string] Matching string to split on.

## string

[String] The string to split.

# **Usage**

```
{ "Fn::Split" : [ ",", "str1,str2,str3,str4"]}
```

```
Returns {["str1", "str2", "str3", "str4"]}.
```

# Fn::Replace

Find and replace one string with another.

## **Parameters**

### substitutions

[map] A map of substitutions.

# string: String

The string to do the substitutions in.

# **Usage**

```
{"Fn::Replace": [
    {'$var1': 'foo', '%var2%': 'bar'},
    '$var1 is %var2%'
]}
```

Returns "foo is bar".

## Fn::ResourceFacade

# When writing a Template Resource:

- user writes a template that will fill in for a resource (the resource is the facade).
- when they are writing their template they need to access the metadata from the facade.

## **Parameters**

# $attribute\_name$

[String] One of Metadata, DeletionPolicy or UpdatePolicy.

## **Usage**

```
{'Fn::ResourceFacade': 'Metadata'}
{'Fn::ResourceFacade': 'DeletionPolicy'}
{'Fn::ResourceFacade': 'UpdatePolicy'}
```

# **Example**

Here is a top level template top.yaml

```
resources:
    my_server:
        type: OS::Nova::Server
        metadata:
        key: value
        some: more stuff
```

Here is a resource template my\_actual\_server.yaml

```
resources:
   _actual_server_:
    type: OS::Nova::Server
    metadata: {'Fn::ResourceFacade': Metadata}
```

The environment file env.yaml

```
resource_registry:
    resources:
    my_server:
    "OS::Nova::Server": my_actual_server.yaml
```

To use it

```
$ openstack stack create -t top.yaml -e env.yaml mystack
```

What happened is the metadata in top.yaml (key: value, some: more stuff) gets passed into the resource template via the Fn::ResourceFacade function.

# Fn::MemberListToMap

Convert an AWS style member list into a map.

### **Parameters**

key name: string

The name of the key (normally Name or Key).

value name: string

The name of the value (normally Value).

list: A list of strings

The string to convert.

# **Usage**

```
Returns {'key': 'door', 'colour': 'green'}.
```

# Fn::Equals

Compares whether two values are equal. And returns true if the two values are equal or false if they arent.

#### **Parameters**

#### value1:

A value of any type that you want to compare.

#### value2:

A value of any type that you want to compare.

# **Usage**

```
{'Fn::Equals': [{'Ref': 'env_type'}, 'prod']}
```

Returns true if the param env\_type equals to prod, otherwise returns false.

# Fn::If

Returns one value if the specified condition evaluates to true and another value if the specified condition evaluates to false.

### **Parameters**

### condition\_name:

A reference to a condition in the Conditions section.

### value if true:

A value to be returned if the specified condition evaluates to true.

# value\_if\_false:

A value to be returned if the specified condition evaluates to false.

# **Usage**

```
{'Fn::If': ['create_prod', 'value_true', 'value_false']}
```

Returns value\_true if the condition create\_prod evaluates to true, otherwise returns value\_false.

### Fn::Not

Acts as a NOT operator.

The syntax of the Fn::Not function is

```
{'Fn::Not': [condition]}
```

Returns true for a condition that evaluates to false or returns false for a condition that evaluates to true.

#### **Parameters**

#### condition:

A condition such as Fn::Equals that evaluates to true or false can be defined in this function, also we can set a boolean value as a condition.

# **Usage**

```
{'Fn::Not': [{'Fn::Equals': [{'Ref': env_type'}, 'prod']}]}
```

Returns false if the param env\_type equals to prod, otherwise returns true.

### Fn::And

Acts as an AND operator to evaluate all the specified conditions. Returns true if all the specified conditions evaluate to true, or returns false if any one of the conditions evaluates to false.

#### **Parameters**

### condition:

A condition such as Fn::Equals that evaluates to true or false.

### **Usage**

Returns true if the param env\_type equals to prod and the param zone is not equal to beijing, otherwise returns false.

### Fn::Or

Acts as an OR operator to evaluate all the specified conditions. Returns true if any one of the specified conditions evaluate to true, or returns false if all of the conditions evaluates to false.

#### **Parameters**

#### condition:

A condition such as Fn::Equals that evaluates to true or false.

# **Usage**

Returns true if the param zone equals to shanghai or beijing, otherwise returns false.

# 3.3.2 Example Templates

This page documents the templates at https://opendev.org/openstack/heat-templates/

# **Example HOT Templates**

### **Hello World HOT Template**

https://opendev.org/openstack/heat-templates/src/branch/master/hot/hello\_world.yaml

# **Description**

Hello world HOT template that just defines a single compute instance. Contains just base features to verify base HOT support.

### **Parameters**

```
key_name (required)
      type
           string
      description
           Name of an existing key pair to use for the instance
flavor (optional)
      type
           string
      description
           Flavor for the instance to be created
image (required)
      type
           string
      description
           Image ID or image name to use for the instance
admin_pass (required)
      type
           string
      description
           The admin password for the instance
db_port (optional)
      type
           number
      description
           The database port number
```

# **Example CFN Templates**

# **AWS Wordpress Single Instance Template**

 $https://opendev.org/openstack/heat-templates/src/branch/master/cfn/F18/WordPress\_Single\_Instance. \\template$ 

# **Description**

AWS CloudFormation Sample Template WordPress\_Single\_Instance: WordPress is web software you can use to create a beautiful website or blog. This template installs a single-instance WordPress deployment using a local MySQL database to store the data.

### **Parameters**

```
KeyName (required)
     type
          string
     description
          Name of an existing EC2 KeyPair to enable SSH access to the instance
InstanceType (optional)
     type
          string
     description
          The EC2 instance type
DBName (optional)
     type
          string
     description
          The WordPress database name
DBUsernameName (optional)
     type
          string
     description
          The WordPress database admin account username
DBPassword (optional)
     type
          string
     description
          The WordPress database admin account password
DBRootPassword (optional)
     type
          string
     description
          Root password for MySQL
LinuxDistribution (optional)
     type
          string
```

description

Linux distribution of choice

# 3.4 Using the Heat Service

- OpenStack Orchestration API v1 Reference
- Python and CLI client

**CHAPTER** 

**FOUR** 

# **DEVELOPING HEAT**

# 4.1 Heat Developer Guidelines

In the developer guide, you will find documented policies for developing heat. This includes the processes we use for stories (for bugs and features), contributor onboarding, core reviewer memberships, and other procedural items.

**Note:** This guideline also includes documentation for developers.

### 4.1.1 Heat and DevStack

Heat is fully integrated into DevStack. This is a convenient way to try out or develop heat alongside the current development state of all the other OpenStack projects. Heat on DevStack works on both Ubuntu and Fedora.

These instructions assume you already have a working DevStack installation which can launch basic instances.

### Configure DevStack to enable heat

Heat is configured by default on devstack for Icehouse and Juno releases.

Newer versions of OpenStack require enabling heat services in devstack *local.conf*. Add the following to [[local|localrc]] section of local.conf:

```
[[local|localrc]]
#Enable heat services
enable_service h-eng h-api h-api-cfn h-api-cw
```

Since Newton release, heat is available as a devstack plugin. To enable the plugin add the following to the [[local|localrc]] section of local.conf:

```
[[local|localrc]]
#Enable heat plugin
enable_plugin heat https://opendev.org/openstack/heat
```

To use stable branches, make sure devstack is on that branch, and specify the branch name to enable\_plugin, for example:

```
enable_plugin heat https://opendev.org/openstack/heat stable/newton
```

It would also be useful to automatically download and register a VM image that heat can launch. To do that add the following to [[local|localrc]] section of local.conf:

```
IMAGE_URL_SITE="https://download.fedoraproject.org"
IMAGE_URL_PATH="/pub/fedora/linux/releases/37/Cloud/x86_64/images/"
IMAGE_URL_FILE="Fedora-Cloud-Base-37-1.7.x86_64.qcow2"
IMAGE_URLS+=","$IMAGE_URL_SITE$IMAGE_URL_PATH$IMAGE_URL_FILE
```

URLs for any cloud image may be specified, but fedora images from F20 contain the heat-cfntools package which is required for some heat functionality.

That is all the configuration that is required. When you run ./stack.sh the heat processes will be launched in screen with the labels prefixed with h-.

# Configure DevStack to enable ceilometer and aodh (if using alarms)

To use anoth alarms you need to enable ceilometer and anoth in devstack. Adding the following lines to [[local|localrc]] section of local.conf will enable the services:

```
CEILOMETER_BACKEND=mongodb
enable_plugin ceilometer https://opendev.org/openstack/ceilometer
enable_plugin aodh https://opendev.org/openstack/aodh
```

### Configure DevStack to enable OSprofiler

Adding the following line to [[local|localrc]] section of local.conf will add the profiler notifier to your ceilometer:

```
CEILOMETER_NOTIFICATION_TOPICS=notifications,profiler
```

Enable the profiler in /etc/heat/heat.conf:

```
$ echo -e "[profiler]\nenabled = True\n"\
"trace_sqlalchemy = True\n"\
"hmac_keys = SECRET_KEY\n"\
>> /etc/heat/heat.conf
```

Run any command with profile SECRET\_KEY:

```
$ heat --profile SECRET_KEY stack-list
# it will print <Trace ID>
```

Get pretty HTML with traces:

```
$ osprofiler trace show --html <Trace ID>
```

Note that osprofiler should be run with the admin user name & tenant.

#### Create a stack

Now that you have a working heat environment you can go to Creating your first stack.

# 4.1.2 Blueprints and Specs

You have to create a Story in StoryBoard heat storyboard. And create tasks that fit with the plan to implement this spec (A task to link to a patch in gerrit).

Note: heat-spacs is no longer active, theres no requirement for any feature to summit spac on it.

### Spec from existing stories

If theres an already existing story that describes feature suitable to the story. There is no need to create a new story. The comments and history of the existing story are important for its review.

#### 4.1.3 Heat architecture

Heat is a service to orchestrate multiple composite cloud applications using the AWS CloudFormation template format, through both an OpenStack-native REST API and a CloudFormation-compatible Query API.

# **Detailed description**

What is the purpose of the project and vision for it?

Heat provides an AWS CloudFormation implementation for OpenStack that orchestrates an AWS Cloud-Formation template describing a cloud application by executing appropriate OpenStack API calls to generate running cloud applications.

Describe the relevance of the project to other OpenStack projects and the OpenStack mission to provide a ubiquitous cloud computing platform:

The software integrates other core components of OpenStack into a one-file template system. The templates allow creation of most OpenStack resource types (such as instances, floating IPs, volumes, security groups and users), as well as some more advanced functionality such as instance high availability, instance autoscaling, and nested stacks. By providing very tight integration with other OpenStack core projects, all OpenStack core projects could receive a larger user base.

Currently no other CloudFormation implementation exists for OpenStack. The developers believe cloud developers have a strong desire to move workloads from AWS to OpenStack deployments. Given the missing gap of a well-implemented and integrated CloudFormation API in OpenStack, we provide a high quality implementation of this gap improving the ubiquity of OpenStack.

#### **Heat services**

The developers are focused on creating an OpenStack style project using OpenStack design tenets, implemented in Python. We have started with full integration with keystone. We have a number of components.

As the developers have only started development in March 2012, the architecture is evolving rapidly.

#### heat

The heat tool is a CLI which communicates with the heat-api to execute AWS CloudFormation APIs. End developers could also use the heat REST API directly.

# heat-api

The heat-api component provides an OpenStack-native REST API that processes API requests by sending them to the heat-engine over RPC.

### heat-api-cfn

The heat-api-cfn component provides an AWS Query API that is compatible with AWS CloudFormation and processes API requests by sending them to the heat-engine over RPC.

# heat-engine

The heat-engines main responsibility is to orchestrate the launching of templates and provide events back to the API consumer.

The templates integrate well with Puppet and Chef.

# 4.1.4 Heat Resource Plug-in Development Guide

Heat allows service providers to extend the capabilities of the orchestration service by writing their own resource plug-ins. These plug-ins are written in Python and included in a directory configured by the service provider. This guide describes a resource plug-in structure and life cycle in order to assist developers in writing their own resource plug-ins.

# **Resource Plug-in Life Cycle**

A resource plug-in is relatively simple in that it needs to extend a base Resource class and implement some relevant life cycle handler methods. The basic life cycle methods of a resource are:

### create

The plug-in should create a new physical resource.

### update

The plug-in should update an existing resource with new configuration or tell the engine that the resource must be destroyed and re-created. This method is optional; the default behavior is to create a replacement resource and then delete the old resource.

#### suspend

The plug-in should suspend operation of the physical resource; this is an optional operation.

#### resume

The plug-in should resume operation of the physical resource; this is an optional operation.

#### delete

The plug-in should delete the physical resource.

The base class Resource implements each of these life cycle methods and defines one or more handler methods that plug-ins can implement in order to manifest and manage the actual physical resource abstracted by the plug-in. These handler methods will be described in detail in the following sections.

### **Heat Resource Base Class**

Plug-ins must extend the class heat.engine.resource.Resource.

This class is responsible for managing the overall life cycle of the plug-in. It defines methods corresponding to the life cycle as well as the basic hooks for plug-ins to handle the work of communicating with specific down-stream services. For example, when the engine determines it is time to create a resource, it calls the create method of the applicable plug-in. This method is implemented in the Resource base class and handles most of the bookkeeping and interaction with the engine. This method then calls a handle\_create method defined in the plug-in class (if implemented) which is responsible for using specific service calls or other methods needed to instantiate the desired physical resource (server, network, volume, etc).

#### **Resource Status and Action**

The base class handles reporting state of the resource back to the engine. A resources state is the combination of the life cycle action and the status of that action. For example, if a resource is created successfully, the state of that resource will be CREATE\_COMPLETE. Alternatively, if the plug-in encounters an error when attempting to create the physical resource, the state would be CREATE\_FAILED. The base class handles the reporting and persisting of resource state, so a plug-ins handler methods only need to return data or raise exceptions as appropriate.

### **Resource Support Status**

New resource should be marked from which OpenStack release it will be available with *support\_status* option. For more details, see *Heat Support Status usage Guide*.

# **Resource description**

An important part of future resources is a concisely written description. It should be in class docstring and contain information about the resource and how it could be useful to the end-user. The docstring description is used in documentation generation and should be always defined, if resource is designed for public use. Docstring should follows PEP 257.

```
class CustomResource(resource.Resource):
    """This custom resource has description.

Now end-users could understand the meaning of the resource existing and will use it correctly without any additional questions.
    """
```

### **Properties and Attributes**

A resources *properties* define the settings the template author can manipulate when including that resource in a template. Some examples would be:

- Which flavor and image to use for a Nova server
- The port to listen to on Neutron LBaaS nodes
- The size of a Cinder volume

**Note:** Properties should normally be accessed through self.properties. This resolves intrinsic functions, provides default values when required and performs property translation for backward compatible schema changes. The self.properties.data dict provides access to the raw data supplied by the user in the template without any of those transformations.

Attributes describe runtime state data of the physical resource that the plug-in can expose to other resources in a Stack. Generally, these arent available until the physical resource has been created and is in a usable state. Some examples would be:

- The host id of a Nova server
- The status of a Neutron network
- The creation time of a Cinder volume

### **Defining Resource Properties**

Each property that a resource supports must be defined in a schema that informs the engine and validation logic what the properties are, what type each is, and validation constraints. The schema is a dictionary whose keys define property names and whose values describe the constraints on that property. This dictionary must be assigned to the properties\_schema attribute of the plug-in.

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As shown above, some properties may themselves be complex and reference nested schema definitions. Following are the parameters to the Schema constructor; all but the first have defaults.

### data\_type:

Defines the type of the propertys value. The valid types are the members of the list properties. Schema. TYPES, currently INTEGER, STRING, NUMBER, BOOLEAN, MAP, LIST and ANY; please use those symbolic names rather than the literals to which they are equated. For LIST and MAP type properties, the schema referenced constrains the format of complex items in the list or map.

### description:

A description of the property and its function; also used in documentation generation. Default is None but you should always provide a description.

### default:

The default value to assign to this property if none was supplied in the template. Default is None.

### schema:

This propertys value is complex and its members must conform to this referenced schema in order to be valid. The referenced schema dictionary has the same format as the properties\_schema. Default is None.

#### required:

True if the property must have a value for the template to be valid; False otherwise. The default is False

### constraints:

A list of constraints that apply to the propertys value. See *Property Constraints*.

### update\_allowed:

True if an existing resource can be updated, False means update is accomplished by delete and re-create. Default is False.

#### immutable:

True means updates are not supported, resource update will fail on every change of this property. False otherwise. Default is False.

#### support\_status:

Defines current status of the property. Read *Heat Support Status usage Guide* for details.

Accessing property values of the plug-in at runtime is then a simple call to:

```
self.properties['PropertyName']
```

Based on the property type, properties without a set value will return the default empty value for that type:

| Type    | Empty Value |
|---------|-------------|
| String  |             |
| Number  | 0           |
| Integer | 0           |
| List    | []          |
| Map     | {}          |
| Boolean | False       |

# **Property Constraints**

Following are the available kinds of constraints. The description is optional and, if given, states the constraint in plain language for the end user.

### AllowedPattern(regex, description):

Constrains the value to match the given regular expression; applicable to STRING.

### AllowedValues(allowed, description):

Lists the allowed values. allowed must be a collections.abc.Sequence or string. Applicable to all types of value except MAP.

# Length(min, max, description):

Constrains the length of the value. Applicable to STRING, LIST, MAP. Both min and max default to None.

# Range(min, max, description):

Constrains a numerical value. Applicable to INTEGER and NUMBER. Both min and max default to None.

# *Modulo(step, offset, description):*

Starting with the specified offset, every multiple of step is a valid value. Applicable to INTE-GER and NUMBER.

Available from template version 2017-02-24.

# CustomConstraint(name, description, environment):

This constructor brings in a named constraint class from an environment. If the given environment is None (its default) then the environment used is the global one.

### **Defining Resource Attributes**

Attributes communicate runtime state of the physical resource. Note that some plug-ins do not define any attributes and doing so is optional. If the plug-in needs to expose attributes, it will define an attributes\_schema similar to the properties schema described above. Each item in the schema dictionary consists of an attribute name and an attribute Schema object.

Following are the parameters to the Schema.

# description

A description of the attribute; also used in documentation generation. Default is None but you should always provide a description.

### type

Defines the type of attribute value. The valid types are the members of the list attributes. Schema.TYPES, currently STRING, NUMBER, BOOLEAN, MAP, and LIST; please use those symbolic names rather than the literals to which they are equated.

### support\_status

Defines current status of the attribute. Read *Heat Support Status usage Guide* for details.

If attributes are defined, their values must also be resolved by the plug-in. The simplest way to do this is to override the \_resolve\_attribute method from the Resource class:

If the plug-in needs to be more sophisticated in its attribute resolution, the plug-in may instead choose to override FnGetAtt. However, if this method is chosen, validation and accessibility of the attribute

would be the plug-ins responsibility.

Also, each resource has show attribute by default. The attribute uses default implementation from heat. engine.resource.Resource class, but if resource has different way of resolving show attribute, the \_show\_resource method from the Resource class will need to be overridden:

# **Property and Attribute Example**

Assume the following simple property and attribute definition:

```
properties_schema = {
    'foo': properties.Schema(
        properties.Schema.STRING,
        _('foo prop description'),
        default='foo',
        required=True
),
    'bar': properties.Schema(
        properties.Schema.INTEGER,
        _('bar prop description'),
        required=True,
        constraints=[
            constraints.Range(5, 10)
        ]
    )
}
attributes_schema = {
    'Attr_1': attributes.Schema(
        _('The first attribute'),
        support_status=support.Status('5.0.0'),
        type=attributes.Schema.STRING
```

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```
),

'Attr_2': attributes.Schema(
    _('The second attribute'),
    type=attributes.Schema.MAP
)

}
```

Also assume the plug-in defining the above has been registered under the template reference name Resource::Foo (see *Registering Resource Plug-ins*). A template author could then use this plug-in in a stack by simply making following declarations in a template:

```
# ... other sections omitted for brevity ...

resources:
    resource-1:
    type: Resource::Foo
    properties:
        foo: Value of the foo property
        bar: 7

outputs:
    foo-attrib-1:
    value: { get_attr: [resource-1, Attr_1] }
    description: The first attribute of the foo resource
    foo-attrib-2:
    value: { get_attr: [resource-1, Attr_2] }
    description: The second attribute of the foo resource
```

### **Life Cycle Handler Methods**

To do the work of managing the physical resource the plug-in supports, the following life cycle handler methods should be implemented. Note that the plug-in need not implement *all* of these methods; optional handlers will be documented as such.

Generally, the handler methods follow a basic pattern. The basic handler method for any life cycle step follows the format handle\_excle step>. So for the create step, the handler method would be handle\_create. Once a handler is called, an optional check\_excle step>\_complete may also be implemented so that the plug-in may return immediately from the basic handler and then take advantage of cooperative multi-threading built in to the base class and periodically poll a down-stream service for completion; the check method is polled until it returns True. Again, for the create step, this method would be check\_create\_complete.

#### Create

### handle\_create(self)

Create a new physical resource. This function should make the required calls to create the physical resource and return as soon as there is enough information to identify the resource. The function should return this identifying information and implement <code>check\_create\_complete</code> which will take this information in as a parameter and then periodically be polled. This allows for cooperative multi-threading between multiple resources that have had their dependencies satisfied.

*Note* once the native identifier of the physical resource is known, this function should call self. resource\_id\_set passing the native identifier of the physical resource. This will persist the identifier and make it available to the plug-in by accessing self.resource\_id.

#### **Returns**

A representation of the created physical resource

#### Raise

any Exception if the create failed

# check\_create\_complete(self, token)

If defined, will be called with the return value of handle\_create

#### Parameters

**token** the return value of handle\_create; used to poll the physical resources status.

#### Returns

True if the physical resource is active and ready for use; False otherwise.

#### Raise

any Exception if the create failed.

### **Update (Optional)**

Note that there is a default implementation of handle\_update in heat.engine.resource.Resource that simply raises an exception indicating that updates require the engine to delete and re-create the resource (this is the default behavior) so implementing this is optional.

handle\_update(self, json\_snippet, tmpl\_diff, prop\_diff)

Update the physical resources using updated information.

#### **Parameters**

- **json\_snippet** (*collections.abc.Mapping*) the resource definition from the updated template
- **tmpl\_diff** (*collections.abc.Mapping*) values in the updated definition that have changed with respect to the original template definition.
- **prop\_diff** (*collections.abc.Mapping*) property values that are different between the original definition and the updated definition; keys are property names and values are the new values. Deleted or properties that were originally present but now absent have values of None

*Note* Before calling handle\_update we check whether need to replace the resource, especially for resource in \*\_FAILED state, there is a default implementation of needs\_replace\_failed in

heat.engine.resource.Resource that simply returns True indicating that updates require replacement. And we override the implementation for OS::Nova::Server, OS::Cinder::Volume and all of neutron resources. The base principle is that to check whether the resource exists underlying and whether the real status is available. So override the method needs\_replace\_failed for your resource plug-ins if needed.

# check\_update\_complete(self, token)

If defined, will be called with the return value of handle\_update

#### **Parameters**

**token** the return value of handle\_update; used to poll the physical resources status.

#### Returns

True if the update has finished; False otherwise.

#### Raise

any Exception if the update failed.

# Suspend (Optional)

These handler functions are optional and only need to be implemented if the physical resource supports suspending

### handle\_suspend(self)

If the physical resource supports it, this function should call the native API and suspend the resources operation. This function should return information sufficient for check\_suspend\_complete to poll the native API to verify the operations status.

#### **Returns**

a token containing enough information for check\_suspend\_complete to verify operation status.

#### Raise

any Exception if the suspend operation fails.

# check\_suspend\_complete(self, token)

Verify the suspend operation completed successfully.

### **Parameters**

token the return value of handle\_suspend

#### **Returns**

True if the suspend operation completed and the physical resource is now suspended; False otherwise.

#### Raise

any Exception if the suspend operation failed.

# **Resume (Optional)**

These handler functions are optional and only need to be implemented if the physical resource supports resuming from a suspended state

### handle\_resume(self)

If the physical resource supports it, this function should call the native API and resume a suspended resources operation. This function should return information sufficient for check\_resume\_complete to poll the native API to verify the operations status.

#### Returns

a token containing enough information for check\_resume\_complete to verify operation status.

#### Raise

any Exception if the resume operation fails.

# check\_resume\_complete(self, token)

Verify the resume operation completed successfully.

#### **Parameters**

token the return value of handle\_resume

#### Returns

True if the resume operation completed and the physical resource is now active; False otherwise.

#### Raise

any Exception if the resume operation failed.

### Delete

### handle\_delete(self)

Delete the physical resource.

### Returns

a token containing sufficient data to verify the operations status

#### Raise

any Exception if the delete operation failed

**Note:** As of the Liberty release, implementing handle\_delete is optional. The parent resource class can handle the most common pattern for deleting resources:

```
def handle_delete(self):
    if self.resource_id is not None:
        try:
        self.client().<entity>.delete(self.resource_id)
        except Exception as ex:
        self.client_plugin().ignore_not_found(ex)
        return None
        return self.resource_id
```

For this to work for a particular resource, the *entity* and *default\_client\_name* attributes must be overridden in the resource implementation. For example, *entity* of Aodh Alarm should equals to alarm and *default\_client\_name* to aodh.

### handle\_delete\_snapshot(self, snapshot)

Delete resource snapshot.

#### **Parameters**

**snapshot** dictionary describing current snapshot.

#### Returns

a token containing sufficient data to verify the operations status

### Raise

any Exception if the delete operation failed

# handle\_snapshot\_delete(self, state)

Called instead of handle\_delete when the deletion policy is SNAPSHOT. Create backup of resource and then delete resource.

#### **Parameters**

**state** the (action, status) tuple of the resource to make sure that backup may be created for the current resource

### Returns

a token containing sufficient data to verify the operations status

#### Raise

any Exception if the delete operation failed

### check\_delete\_complete(self, token)

Verify the delete operation completed successfully.

#### **Parameters**

**token** the return value of handle\_delete or handle\_snapshot\_delete (for deletion policy - Snapshot) used to verify the status of the operation

# **Returns**

True if the delete operation completed and the physical resource is deleted; False otherwise.

#### Raise

any Exception if the delete operation failed.

# check\_delete\_snapshot\_complete(self, token)

Verify the delete snapshot operation completed successfully.

### **Parameters**

**token** the return value of handle\_delete\_snapshot used to verify the status of the operation

#### Returns

True if the delete operation completed and the snapshot is deleted; False otherwise.

#### Raise

any Exception if the delete operation failed.

### **Resource Dependencies**

Ideally, your resource should not have any hidden dependencies, i.e. Heat should be able to infer any inbound or outbound dependencies of your resource instances from resource properties and the other resources/resource attributes they reference. This is handled by heat.engine.resource.Resource.add\_dependencies().

If this is not possible, please do not simply override *add\_dependencies()* in your resource plugin! This has previously caused problems for multiple operations, usually due to uncaught exceptions, If you feel you need to override *add\_dependencies()*, please reach out to Heat developers on the *#heat* IRC channel on OFTC or on the openstack-discuss mailing list to discuss the possibility of a better solution.

# **Registering Resource Plug-ins**

To make your plug-in available for use in stack templates, the plug-in must register a reference name with the engine. This is done by defining a resource\_mapping function in your plug-in module that returns a map of template resource type names and their corresponding implementation classes:

```
def resource_mapping():
    return { 'My::Custom::Plugin': MyResourceClass }
```

This would allow a template author to define a resource as:

```
resources:
    my_resource:
    type: My::Custom::Plugin
    properties:
    # ... your plug-in's properties ...
```

Note that you can define multiple plug-ins per module by simply returning a map containing a unique template type name for each. You may also use this to register a single resource plug-in under multiple template type names (which you would only want to do when constrained by backwards compatibility).

### **Configuring the Engine**

In order to use your plug-in, Heat must be configured to read your resources from a particular directory. The plugin\_dirs configuration option lists the directories on the local file system where the engine will search for plug-ins. Simply place the file containing your resource in one of these directories and the engine will make them available next time the service starts.

See *Configuring Heat* for more information on configuring the orchestration service.

### **Testing**

Tests can live inside the plug-in under the tests namespace/directory. The Heat plug-in loader will implicitly not load anything under that directory. This is useful when your plug-in tests have dependencies you dont want installed in production.

# **Putting It All Together**

You can find the plugin classes in heat/engine/resources. An exceptionally simple one to start with is random\_string.py; it is unusual in that it does not manipulate anything in the cloud!

### **Resource Contributions**

The Heat team is interested in adding new resources that give Heat access to additional OpenStack or StackForge projects. The following checklist defines the requirements for a candidate resource to be considered for inclusion:

- Must wrap an OpenStack or StackForge project, or a third party project that is relevant to OpenStack
- Must have its dependencies listed in OpenStacks global-requirements.txt file, or else it should be able to conditionally disable itself when there are missing dependencies, without crashing or otherwise affecting the normal operation of the heat-engine service.
- The resources support status flag must be set to UNSUPPORTED, to indicate that the Heat team is not responsible for supporting this resource.
- The code must be of comparable quality to official resources. The Heat team can help with this during the review phase.

If you have a resource that is a good fit, you are welcome to contact the Heat team. If for any reason your resource does not meet the above requirements, but you still think it can be useful to other users, you are encouraged to host it on your own repository and share it as a regular Python installable package. You can find example resource plug-ins that have all the required packaging files in the contrib directory of the official Heat git repository.

# 4.1.5 Heat Stack Lifecycle Scheduler Hints

This is a mechanism whereby when heat processes a stack with Server or Volume resources, the stack id, root stack id, stack resource unid, stack resource name and the path in the stack can be passed by heat to nova and cinder as scheduler hints.

# **Enabling the scheduler hints**

By default, passing the lifecycle scheduler hints is disabled. To enable it, set stack\_scheduler\_hints to True in heat.conf.

#### The hints

When heat processes a stack, and the feature is enabled, the stack id, root stack id, stack resource uuid, stack resource name, and the path in the stack (as a list of comma delimited strings of stackresourcename and stackname) will be passed by heat to nova and cinder as scheduler hints.

# **Purpose**

A heat provider may have a need for custom code to examine stack requests prior to performing the operations to create or update a stack. After the custom code completes, the provider may want to provide hints to the nova or cinder schedulers with stack related identifiers, for processing by any custom scheduler plug-ins configured for nova or cinder.

# 4.1.6 Guru Meditation Reports

Heat contains a mechanism whereby developers and system administrators can generate a report about the state of a running Heat executable. This report is called a *Guru Meditation Report* (*GMR* for short).

# Generating a GMR

A *GMR* can be generated by sending the *USR2* signal to any Heat process with support (see below). The *GMR* will then be outputted standard error for that particular process.

For example, suppose that heat-api has process id 10172, and was run with 2>/var/log/heat/heat-api-err.log. Then, kill -USR2 10172 will trigger the Guru Meditation report to be printed to /var/log/heat/heat-api-err.log.

#### Structure of a GMR

The *GMR* is designed to be extensible; any particular executable may add its own sections. However, the base *GMR* consists of several sections:

### **Package**

Shows information about the package to which this process belongs, including version information

### Threads

Shows stack traces and thread ids for each of the threads within this process

#### **Green Threads**

Shows stack traces for each of the green threads within this process (green threads dont have thread ids)

### Configuration

Lists all the configuration options currently accessible via the CONF object for the current process

### Adding support for GMRs to new executable

Adding support for a *GMR* to a given executable is fairly easy.

First import the module (currently residing in oslo-incubator), as well as the Heat version module:

```
from oslo_reports import guru_meditation_report as gmr
from heat import version
```

Then, register any additional sections (optional):

```
TextGuruMeditation.register_section('Some Special Section', some_section_generator)
```

Finally (under main), before running the main loop of the executable (usually server.start() or something similar), register the *GMR* hook:

```
TextGuruMeditation.setup_autorun(version)
```

# **Extending the GMR**

As mentioned above, additional sections can be added to the GMR for a particular executable. For more information, see the documentation about oslo.reports.

# 4.1.7 Heat Support Status usage Guide

Heat allows to use for each resource, property, attribute special option named *support\_status*, which describes current state of object: current status, since what time this status is actual, any additional information about objects state. This guide describes a detailed state life cycle of resources, properties and attributes.

### **Support Status option and its parameters**

Support status of object may be specified by using class SupportStatus, which has follow options:

### status:

### **Current status of object. Allowed values:**

- SUPPORTED. Default value of status parameter. All objects with this status are available and can be used.
- DEPRECATED. Object with this status is available, but using it in code or templates is undesirable. As usual, can be reference in message to new object, which can be used instead of deprecated resource.
- HIDDEN. The last step in the deprecation process. Old stacks containing resources in this status will continue functioning. Certain functionality is disabled for resources in this status (resource-type-list, resource-type-show, and resource-type-template). Resources in HIDDEN status are not included in the documentation. A known limitation is that new stacks can be created with HIDDEN resources. See below for more details about the removal and deprecation process.

• UNSUPPORTED. Resources with UNSUPPORTED status are not supported by Heat team, i.e. user can use it, but it may be broken.

### substitute\_class:

Assign substitute class for object. If replacing the object with new object which inherited (or extended) from the substitute class will transfer the object to new class type gracefully (without calling update replace).

#### version:

Release name, since which current status is active. Parameter is optional, but should be defined or changed any time SupportStatus is specified or status changed. It used for better understanding from which release object in current status. .. note:

```
Since Liberty release mark looks like 5.0.0 instead of 2015.2.
```

#### message:

Any additional information about objects state, e.g. 'Use property new\_property instead.  $\mbox{'}$ 

### previous status:

Option, which allows to display objects previous status, if any. This is helpful for displaying full life cycle of object. Type of *previous\_status* is SupportStatus.

# Life cycle of resource, property, attribute

This section describes life cycle of such objects as resource, property and attribute. All these objects have same life cycle:

```
UNSUPPORTED -> SUPPORTED -> DEPRECATED -> HIDDEN
-> UNSUPPORTED
```

where UNSUPPORTED is optional.

### **Creating process of object**

During creating object there is a reason to add support status. So new object should contains *sup-port\_status* parameter equals to SupportStatus class with defined version of object and, maybe, *sub-stitute\_class* or some message. This parameter allows user to understand, from which OpenStack release this object is available and can be used.

# **Deprecating process of object**

When some object becomes obsolete, user should know about that, so there is need to add information about deprecation in *support\_status* of object. Status of SupportStatus must equals to DEPRECATED. If there is no *version* parameter, need to add one with current release otherwise move current status to *previous\_status* and add to *version* current release as value. If some new object replaces old object, it will be good decision to add some information about new object to *support\_status* message of old object, e.g. Use property new\_property instead. If old object is directly replaceable by new object, we should add *substitute\_class* to *support\_status* in old object.

# Removing process of object

After at least one full release cycle deprecated object should be hidden and *support\_status* status should equals to HIDDEN. HIDDEN status means hiding object from documentation and from result of resource-type-list CLI command, if object is resource. Also, resource-type-show command with such resource will raise *NotSupported* exception.

The purpose of hiding, rather than removing, obsolete resources or properties is to ensure that users can continue to operate existing stacks - replacing or removing the offending resources, or deleting the entire stack. Steps should be taken to ensure that these operations can succeed, e.g. by replacing a hidden resource types implementation with one that is equivalent to OS::Heat::None when the underlying API no longer exists, supplying a *substitute\_class* for a resource type, or adding a property translation rule.

# **Using Support Status during code writing**

When adding new objects or adding objects instead of some old (e.g. property subnet instead of subnet\_id in OS::Neutron::RouterInterface), there is some information about time of adding objects (since which release it will be available or unavailable). This section described SupportStatus during creating/deprecating/removing resources and properties and attributes. Note, that SupportStatus locates in support.py, so you need to import *support*. For specifying status, use *support* constant names, e.g. support.SUPPORTED. All constant names described in section above.

### **Using Support Status during creation**

Option *support\_status* may be used for whole resource:

```
class ResourceWithType (resource.Resource):
    support_status=support.SupportStatus(
        version='5.0.0',
        message=_('Optional message')
    )
```

To define *support\_status* for property or attribute, follow next steps:

Same support\_status definition for attribute schema.

Note, that in this situation status parameter of SupportStatus uses default value, equals to SUP-PORTED.

# **Using Support Status during deprecation and hiding**

When time of deprecation or hiding resource/property/attribute comes, follow next steps:

- 1. If there is some support\_status in object, add *previous\_status* parameter with current SupportStatus value and change all other parameters for current *status*, *version* and, maybe, *substitute\_class* or *message*.
- 2. If there is no support\_status option, add new one with parameters status equals to current status, *version* equals to current release note and, optionally, some message.

Using Support Status during resource deprecating looks like:

```
class ResourceWithType(resource.Resource):
    support_status=support.SupportStatus(
        status=support.DEPRECATED,
        version='5.0.0',
        substitute_class=SubstituteResourceWithType,
        message=_('Optional message'),
        previous_status=support.SupportStatus(version='2014.2')
)
```

Using Support Status during attribute (or property) deprecating looks like:

```
ATTRIBUTE: attributes.Schema(
...
support_status=support.SupportStatus(
status=support.DEPRECATED,
version='5.0.0',
message=_('Optional message like: Use attribute new_attr'),
previous_status=support.SupportStatus(
version='2014.2',
message=_('Feature available since 2014.2'))
)
)
```

Same *support\_status* defining for property schema.

Note, that during hiding object status should be equal support.HIDDEN instead of support.DEPRECATED. Besides that, SupportStatus with DEPRECATED status should be moved to *previous\_status*, e.g.:

```
support.SupportStatus(
    status=support.HIDDEN,
    version='6.0.0',
    message=_('Some message'),
    previous_status=support.SupportStatus(
        status=support.DEPRECATED,
        version='2015.1',
        substitute_class=SubstituteResourceWithType,
        previous_status=support.SupportStatus(version='2014.2')
```

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During hiding properties, if some hidden property has alternative, use translation mechanism for translating properties from old to new one. See below, how to use this mechanism.

### Translating mechanism for hidden properties

Sometimes properties become deprecated and replaced by another. There is translation mechanism for that. Mechanism used for such cases:

- 1. If there are two properties in properties\_schema, which have STRING, INTEGER, NUMBER or BOOLEAN type.
- 2. If there are two properties: one in LIST or MAP property sub-schema and another on the top schema.
- 3. If there are two properties in LIST property.
- 4. If there are non-LIST property and LIST property, which is designed to replace non-LIST property.
- 5. If there is STRING property, which contains name or ID of some entity, e.g. *subnet*, and should be resolved to entitys ID.

Mechanism has rules and executes them. To define rule, TranslationRule class called and specifies <code>translation\_path</code> - list with path in properties\_schema for property which will be affected; <code>value</code> - value, which will be added to property, specified by previous parameter; <code>value\_name</code> - name of old property, used for case 4; <code>value\_path</code> - list with path in properties\_schema for property which will be used for getting value. TranslationRule supports next rules:

- *ADD*. This rule allows to add some value to LIST-type properties. Only LIST-type values can be added to such properties. Using for other cases is prohibited and will be returned with error.
- *REPLACE*. This rule allows to replace some property value to another. Used for all types of properties. Note, that if property has list type, then value will be replaced for all elements of list, where it needed. If element in such property must be replaced by value of another element of this property, *value\_name* must be defined.
- *DELETE*. This rule allows to delete some property. If property has list type, then deleting affects value in all list elements.
- *RESOLVE* This rule allows to resolve some property using client and the *finder* function. Finders may require an additional *entity* key.

Each resource, which has some hidden properties, which can be replaced by new, must overload *translation\_rules* method, which should return a list of TranslationRules, for example:

```
def translation_rules(self, properties):
    rules = [
        translation.TranslationRule(
        properties,
        translation.TranslationRule.REPLACE,
        translation_path=[self.NETWORKS, self.NETWORK_ID],
        value_name=self.NETWORK_UUID),
```

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```
translation.TranslationRule(
    properties,
    translation.TranslationRule.RESOLVE,
    translation_path=[self.FLAVOR],
    client_plugin=self.client_plugin('nova'),
    finder='find_flavor_by_name_or_id')]
return rules
```

# 4.1.8 Using Rally on Heat gates

Heat gate allows to use Rally for performance testing for each particular patch. This functionality can be used for checking patch on performance regressions and also for detecting any floating bugs for common scenarios.

# How to run Rally for particular patch

As was mentioned above Heat allows to execute Rally scenarios as a gate job for particular patch. It can be done by posting comment with text check experimental for patch on review. It will run bunch of jobs, one of which has name gate-rally-dsvm-fakevirt-heat.

List of scenarios, which will be executed, is presented in file heat-fakevirt.yaml. Default version of this file is available here: https://github.com/openstack/heat/blob/master/rally-scenarios/heat-fakevirt.yaml

Obviously performance analysis make sense, when it can be compared with some another performance data. So two different approaches can be used for it:

- Comparison of one part of code with some custom changes (see *Check performance or how to detect regression*)
- Comparison of two different code parts (see *Compare output API performance*)

# **Examples of using Rally**

Previously two main approaches of using Rally job for Heat were highlighted. Corresponding examples will be described in this part of documentation.

However need to note, that there are a lot of other ways how to use Rally job for Heat performance. For example, this job can be launched periodically (twice in week) for random patches and these results will be compared between each other. It allows to see, that Heat has not any performance regressions.

### Check performance or how to detect regression

The easiest way of using Rally is to execute already existing scenarios. One of the examples is presented in patch https://review.opendev.org/#/c/279450/ . In this patch was executed scenario already existing in Rally HeatStacks.create\_and\_delete\_stack. During executing this scenario Rally creates and then, when stack is created, delete Heat stack. All existing scenarios can be found here: https://github.com/openstack/rally-openstack/blob/master/rally\_openstack/scenarios/heat/stacks.py

Mentioned scenario uses Heat template as a parameter for task. The template path should be mentioned for argument template\_path. It can be one of Heat templates presented in Rally repository (https://github.com/openstack/rally-openstack/tree/master/samples/tasks/scenarios/heat/templates) or new one, like it was done for mentioned patch. New added template should be placed in rally-scenarios/extra/directory.

Also its possible to specify other fields for each Rally task, like sla or context. More information about other configuration setting is available by link https://rally.readthedocs.io/en/latest/plugins/#rally-plugins Mentioned patch was proposed for confirmation caching mechanism of Heat template validation process (see https://specs.openstack.org/openstack/heat-specs/specs/liberty/constraint-validation-cache.html). So it contains some changes in OS::Heat::TestResource resource, which allows to demonstrate mentioned caching feature improvements.

Initially test was run against current devstack installation, where caching is disabled (e.g. Patch Set 7). The follow results were gotten:

| Action            | Min (sec) | Max (sec) | Avg (sec) | Success | Count |
|-------------------|-----------|-----------|-----------|---------|-------|
| heat.create_stack | 38.223    | 48.085    | 42.971    | 100.0%  | 10    |
| heat.delete_stack | 11.755    | 18.155    | 14.085    | 100.0%  | 10    |
| total             | 50.188    | 65.361    | 57.057    | 100.0%  | 10    |

In the next patch set (Patch Set 8) was updated by adding Depends-On reference to commit message. It let to execute the same test with patch for devstack, which turns on caching (https://review.opendev.org/#/c/279400/). The results for this case were:

| Action            | Min (sec) | Max (sec) | Avg (sec) | Success | Count |
|-------------------|-----------|-----------|-----------|---------|-------|
| heat.create_stack | 11.863    | 16.074    | 14.174    | 100.0%  | 10    |
| heat.delete_stack | 9.144     | 11.663    | 10.595    | 100.0%  | 10    |
| total             | 21.557    | 27.18     | 24.77     | 100.0%  | 10    |

Comparison average values for create\_stack action in the first and the second executions shows, that with enabled caching create\_stack works faster in 3 times. It is a tangible improvement for create\_stack operation. Need to note, that in described test delay for each constraint validation request takes 0.3 sec. as specified in constraint\_prop\_secs property of TestResource. It may be more, than real time delay, but it allows to confirm, that caching works correct.

Also this approach may be used for detecting regressions. In this case workflow may be presented as follow list of steps:

- add to task list (heat-fakevirt.yaml) existing or new tasks.
- wait a result of this execution.
- upload patchset with changes (new feature) and launch the same test again.

• compare performance results.

# **Compare output API performance**

Another example of using Rally job is writing custom Rally scenarios in Heat repository. There is an example of this is presented on review: https://review.opendev.org/#/c/270225/

Its similar on the first example, but requires more Rally specific coding. New tasks in heat-fakevirt. yaml use undefined in Rally repository scenarios:

- CustomHeatBenchmark.create\_stack\_and\_show\_output\_new
- CustomHeatBenchmark.create\_stack\_and\_show\_output\_old
- CustomHeatBenchmark.create\_stack\_and\_list\_output\_new
- CustomHeatBenchmark.create\_stack\_and\_list\_output\_old

All these scenarios are defined in the same patch and placed in rally-scenarios/plugins/ directory.

The aim of these scenarios and tasks is to demonstrate differences between new and old API calls. Heat client has a two commands for operating stack outputs: heat output-list and heat output-show <output-id>. Previously there are no special API calls for getting this information from server and this data was obtained from whole Heat Stack object. This was changed after implementation new API for outputs: https://specs.openstack.org/openstack/heat-specs/specs/mitaka/api-calls-for-output.html

As described in the mentioned specification outputs can be obtained via special requests to Heat API. According to this changes code in Heat client was updated to use new API, if its available.

The initial problem for this change was performance issue, which can be formulated as: execution command heat output-show <output-id> with old approach required resolving all outputs in Heat Stack, before getting only one output specified by user.

The same issue was and with heat output-list, which required to resolve all outputs only for providing list of output keys without resolved values.

Two scenarios with suffix \*\_new use new output API. These scenarios are not presented in Rally yet, because its new API. Another two scenarios with suffix \*\_old are based on the old approach of getting outputs. This code was partially replaced by new API, so its not possible to use it on fresh devstack. As result this custom code was written as two custom scenarios.

All these scenarios were added to task list and executed in the same time. Results of execution are shown below:

# create\_stack\_and\_show\_output\_old

| Action               | Min (sec) | Max (sec) | Avg (sec) | Success | Count |
|----------------------|-----------|-----------|-----------|---------|-------|
| heat.create_stack    | 13.559    | 14.298    | 13.899    | 100.0%  | 5     |
| heat.show_output_old | 5.214     | 5.297     | 5.252     | 100.0%  | 5     |
| heat.delete_stack    | 5.445     | 6.962     | 6.008     | 100.0%  | 5     |
| total                | 24.243    | 26.146    | 25.159    | 100.0%  | 5     |

# create\_stack\_and\_show\_output\_new

| Action               | Min (sec) | Max (sec) | Avg (sec) | Success | Count |
|----------------------|-----------|-----------|-----------|---------|-------|
| heat.create_stack    | 13.719    | 14.286    | 13.935    | 100.0%  | 5     |
| heat.show_output_new | 0.699     | 0.835     | 0.762     | 100.0%  | 5     |
| heat.delete_stack    | 5.398     | 6.457     | 5.636     | 100.0%  | 5     |
| total                | 19.873    | 21.21     | 20.334    | 100.0%  | 5     |

Average value for execution output-show for old approach obviously more, then for new API. It happens, because new API resolve only one specified output.

Same results are for output-list:

# create\_stack\_and\_list\_output\_old

| Action               | Min (sec) | Max (sec) | Avg (sec) | Success | Count |
|----------------------|-----------|-----------|-----------|---------|-------|
| heat.create_stack    | 13.861    | 14.573    | 14.141    | 100.0%  | 5     |
| heat.list_output_old | 5.247     | 5.339     | 5.281     | 100.0%  | 5     |
| heat.delete_stack    | 6.727     | 6.845     | 6.776     | 100.0%  | 5     |
| total                | 25.886    | 26.696    | 26.199    | 100.0%  | 5     |

# create\_stack\_and\_list\_output\_new

| Action               | Min (sec) | Max (sec) | Avg (sec) | Success | Count |
|----------------------|-----------|-----------|-----------|---------|-------|
| heat.create_stack    | 13.902    | 21.117    | 16.729    | 100.0%  | 5     |
| heat.list_output_new | 0.147     | 0.363     | 0.213     | 100.0%  | 5     |
| heat.delete_stack    | 6.616     | 8.202     | 7.022     | 100.0%  | 5     |
| total                | 20.838    | 27.908    | 23.964    | 100.0%  | 5     |

Its also expected, because for getting list of output names is not necessary resolved values, how it is done in new API.

All mentioned results clearly show performance changes and allow to confirm, that new approach works correctly.

# 4.2 Source Code Index

# 4.2.1 heat

heat package

**Subpackages** 

heat.api package

# **Subpackages**

# heat.api.aws package

### **Submodules**

# heat.api.aws.ec2token module

```
class heat.api.aws.ec2token.EC2Token(app, conf)
    Bases: Middleware
    Authenticate an EC2 request with keystone and convert to token.
    property ssl_options
heat.api.aws.ec2token.EC2Token_filter_factory(global_conf, **local_conf)
    Factory method for paste.deploy.
heat.api.aws.ec2token.list_opts()
```

# heat.api.aws.exception module

Heat API exception subclasses - maps API response errors to AWS Errors.

```
exception heat.api.aws.exception.AlreadyExistsError(detail=None)
```

Bases: HeatAPIException

Resource with the name requested already exists.

```
code = 400
explanation = 'Resource with the name requested already exists'
title = 'AlreadyExists'
```

**exception** heat.api.aws.exception.**HeatAPIException**(*detail=None*)

Bases: HTTPError

webob HTTPError subclass that creates a serialized body.

Subclass webob HTTPError so we can correctly serialize the wsgi response into the http response body, using the format specified by the request. Note this should not be used directly, instead use the subclasses defined below which map to AWS API errors.

```
code = 400
err_type = 'Sender'
explanation = 'Generic HeatAPIException, please use specific subclasses!'
get_unserialized_body()
```

Return a dict suitable for serialization in the wsgi controller.

This wraps the exception details in a format which maps to the expected format for the AWS API.

```
title = 'HeatAPIException'
exception heat.api.aws.exception.HeatAPINotImplementedError(detail=None)
     Bases: HeatAPIException
     API action is not yet implemented.
     code = 500
     err_type = 'Server'
     explanation = 'The requested action is not yet implemented'
     title = 'APINotImplemented'
exception heat.api.aws.exception.HeatAccessDeniedError(detail=None)
     Bases: HeatAPIException
     Authentication fails due to user IAM group memberships.
     This is the response given when authentication fails due to user IAM group memberships meaning
     we deny access.
     code = 403
     explanation = 'User is not authorized to perform action'
     title = 'AccessDenied'
exception heat.api.aws.exception.HeatActionInProgressError(detail=None)
     Bases: HeatAPIException
     Cannot perform action on stack in its current state.
     code = 400
     explanation = 'Cannot perform action on stack while other actions are in
     progress'
     title = 'InvalidAction'
exception heat.api.aws.exception.HeatIncompleteSignatureError(detail=None)
     Bases: HeatAPIException
     The request signature does not conform to AWS standards.
     code = 400
     explanation = 'The request signature does not conform to AWS standards'
     title = 'IncompleteSignature'
exception heat.api.aws.exception.HeatInternalFailureError(detail=None)
     Bases: HeatAPIException
     The request processing has failed due to some unknown error.
     code = 500
```

```
err_type = 'Server'
     explanation = 'The request processing has failed due to an internal error'
     title = 'InternalFailure'
exception heat.api.aws.exception.HeatInvalidActionError(detail=None)
     Bases: HeatAPIException
     The action or operation requested is invalid.
     code = 400
     explanation = 'The action or operation requested is invalid'
     title = 'InvalidAction'
exception heat.api.aws.exception.HeatInvalidClientTokenIdError(detail=None)
     Bases: HeatAPIException
     The X.509 certificate or AWS Access Key ID provided does not exist.
     code = 403
     explanation = 'The certificate or AWS Key ID provided does not exist'
     title = 'InvalidClientTokenId'
exception heat.api.aws.exception.HeatInvalidParameterCombinationError(detail=None)
     Bases: HeatAPIException
     Parameters that must not be used together were used together.
     code = 400
     explanation = 'Incompatible parameters were used together'
     title = 'InvalidParameterCombination'
exception heat.api.aws.exception.HeatInvalidParameterValueError(detail=None)
     Bases: HeatAPIException
     A bad or out-of-range value was supplied for the input parameter.
     code = 400
     explanation = 'A bad or out-of-range value was supplied'
     title = 'InvalidParameterValue'
exception heat.api.aws.exception.HeatInvalidQueryParameterError(detail=None)
     Bases: HeatAPIException
     AWS query string is malformed, does not adhere to AWS standards.
     code = 400
     explanation = 'AWS query string is malformed, does not adhere to AWS spec'
```

```
title = 'InvalidQueryParameter'
exception heat.api.aws.exception.HeatMalformedQueryStringError(detail=None)
     Bases: HeatAPIException
     The query string is malformed.
     code = 404
     explanation = 'The query string is malformed'
     title = 'MalformedQueryString'
exception heat.api.aws.exception.HeatMissingActionError(detail=None)
     Bases: HeatAPIException
     The request is missing an action or operation parameter.
     code = 400
     explanation = 'The request is missing an action or operation parameter'
     title = 'MissingAction'
exception heat.api.aws.exception.HeatMissingAuthenticationTokenError(detail=None)
     Bases: HeatAPIException
     Does not contain a valid AWS Access Key or certificate.
     Request must contain either a valid (registered) AWS Access Key ID or X.509 certificate.
     code = 403
     explanation = 'Does not contain a valid AWS Access Key or certificate'
     title = 'MissingAuthenticationToken'
exception heat.api.aws.exception.HeatMissingParameterError(detail=None)
     Bases: HeatAPIException
     A mandatory input parameter is missing.
     An input parameter that is mandatory for processing the request is missing.
     code = 400
     explanation = 'A mandatory input parameter is missing'
     title = 'MissingParameter'
exception heat.api.aws.exception.HeatOptInRequiredError(detail=None)
     Bases: HeatAPIException
     The AWS Access Key ID needs a subscription for the service.
     code = 403
     explanation = 'The AWS Access Key ID needs a subscription for the service'
     title = 'OptInRequired'
```

```
exception heat.api.aws.exception.HeatRequestExpiredError(detail=None)
     Bases: HeatAPIException
     Request expired or more than 15 minutes in the future.
     Request is past expires date or the request date (either with 15 minute padding), or the request date
     occurs more than 15 minutes in the future.
     code = 400
     explanation = 'Request expired or more than 15mins in the future'
     title = 'RequestExpired'
exception heat.api.aws.exception.HeatRequestLimitExceeded(detail=None)
     Bases: HeatAPIException
     Payload size of the request exceeds maximum allowed size.
     code = 400
     explanation = 'Payload exceeds maximum allowed size'
     title = 'RequestLimitExceeded'
exception heat.api.aws.exception.HeatServiceUnavailableError(detail=None)
     Bases: HeatAPIException
     The request has failed due to a temporary failure of the server.
     code = 503
     err_type = 'Server'
     explanation = 'Service temporarily unavailable'
     title = 'ServiceUnavailable'
exception heat.api.aws.exception.HeatSignatureError(detail=None)
     Bases: HeatAPIException
     Authentication fails due to a bad signature.
     code = 403
     explanation = 'The request signature we calculated does not match the
     signature you provided'
     title = 'SignatureDoesNotMatch'
exception heat.api.aws.exception.HeatThrottlingError(detail=None)
     Bases: HeatAPIException
     Request was denied due to request throttling.
     code = 400
     explanation = 'Request was denied due to request throttling'
```

# title = 'Throttling'

heat.api.aws.exception.map\_remote\_error(ex)

Map rpc\_common.RemoteError exceptions to HeatAPIException subclasses.

Map rpc\_common.RemoteError exceptions returned by the engine to HeatAPIException subclasses which can be used to return properly formatted AWS error responses.

## heat.api.aws.utils module

Helper utilities related to the AWS API implementations.

heat.api.aws.utils.extract\_param\_list(params, prefix=")

Extract a list-of-dicts based on parameters containing AWS style list.

MetricData.member.1.MetricName=buffers MetricData.member.1.Unit=Bytes MetricData.member.2.MetricName=buffers2 MetricData.member.2.Unit=Bytes MetricData.member.2.Value=12345

This can be extracted by passing prefix=MetricData, resulting in a list containing two dicts.

heat.api.aws.utils.extract\_param\_pairs(params, prefix=", keyname=", valuename=")

Extract user input params from AWS style parameter-pair encoded list.

In the AWS API list items appear as two key-value pairs (passed as query parameters) with keys of the form below:

Prefix.member.1.keyname=somekey Prefix.member.1.keyvalue=somevalue Prefix.member.2.keyname=anotherkey Prefix.member.2.keyvalue=somevalue

We reformat this into a dict here to match the heat engine API expected format.

heat.api.aws.utils.format\_response(action, response)

Format response from engine into API format.

heat.api.aws.utils.get\_param\_value(params, key)

Looks up an expected parameter in a parsed params dict.

Helper function, looks up an expected parameter in a parsed params dict and returns the result. If params does not contain the requested key we raise an exception of the appropriate type.

heat.api.aws.utils.reformat\_dict\_keys(keymap=None, inputdict=None)

Utility function for mapping one dict format to another.

#### **Module contents**

heat.api.cfn package

**Subpackages** 

heat.api.cfn.v1 package

**Submodules** 

# heat.api.cfn.v1.signal module

```
class heat.api.cfn.v1.signal.SignalController(options)
     Bases: object
     signal(req, arn, body=None)
     update_waitcondition(req, body, arn)
heat.api.cfn.v1.signal.create_resource(options)
     Signal resource factory method.
heat.api.cfn.v1.stacks module
Stack endpoint for Heat CloudFormation v1 API.
class heat.api.cfn.v1.stacks.StackController(options)
     Bases: object
     WSGI controller for stacks resource in Heat CloudFormation v1 API.
     Implements the API actions.
     CREATE_OR_UPDATE_ACTION = ('CreateStack', 'UpdateStack')
     CREATE_STACK = 'CreateStack'
     UPDATE_STACK = 'UpdateStack'
     cancel_update(req)
     create(req)
     create_or_update(req, action=None)
          Implements CreateStack and UpdateStack API actions.
          Create or update stack as defined in template file.
     default(req, **args)
     delete(req)
          Implements the DeleteStack API action.
          Deletes the specified stack.
     describe(req)
          Implements DescribeStacks API action.
          Gets detailed information for a stack (or all stacks).
     describe_stack_resource(req)
          Implements the DescribeStackResource API action.
```

Return the details of the given resource belonging to the given stack.

# describe\_stack\_resources(req)

Implements the DescribeStackResources API action.

Return details of resources specified by the parameters.

StackName: returns all resources belonging to the stack.

*PhysicalResourceId*: returns all resources belonging to the stack this resource is associated with.

Only one of the parameters may be specified.

Optional parameter:

LogicalResourceId: filter the resources list by the logical resource id.

## estimate\_template\_cost(req)

Implements the EstimateTemplateCost API action.

Get the estimated monthly cost of a template.

## events\_list(req)

Implements the DescribeStackEvents API action.

Returns events related to a specified stack (or all stacks).

# get\_template(req)

Implements the GetTemplate API action.

Get the template body for an existing stack.

# list(req)

Implements ListStacks API action.

Lists summary information for all stacks.

## list\_stack\_resources(req)

Implements the ListStackResources API action.

Return summary of the resources belonging to the specified stack.

# update(req)

# validate\_template(req)

Implements the ValidateTemplate API action.

Validates the specified template.

# heat.api.cfn.v1.stacks.create\_resource(options)

Stacks resource factory method.

#### **Module contents**

```
class heat.api.cfn.v1.API(conf, **local_conf)
```

Bases: Router

WSGI router for Heat CloudFormation v1 API requests.

#### **Submodules**

# heat.api.cfn.versions module

Controller that returns information on the heat API versions.

Now its a subclass of module versions, because of identity with OpenStack module versions.

## **Module contents**

```
heat.api.cfn.version_negotiation_filter(app, conf, **local_conf)
```

# heat.api.middleware package

#### **Submodules**

# heat.api.middleware.fault module

A middleware that turns exceptions into parsable string.

Inspired by Cinders faultwrapper.

```
{\bf class}\ {\bf heat.api.middleware.fault.Fault} ({\it error})
```

Bases: object

class heat.api.middleware.fault.FaultWrapper(application)

Bases: Middleware

Replace error body with something the client can parse.

```
error_map = {'ActionInProgress': <class 'webob.exc.HTTPConflict'>,
'AttributeError': <class 'webob.exc.HTTPBadRequest'>,
'CircularDependencyException': <class 'webob.exc.HTTPBadRequest'>,
'DownloadLimitExceeded': <class 'webob.exc.HTTPBadRequest'>,
'EntityNotFound': <class 'webob.exc.HTTPNotFound'>, 'EventSendFailed':
<class 'webob.exc.HTTPInternalServerError'>, 'Forbidden': <class</pre>
'webob.exc.HTTPForbidden'>, 'ImmutableParameterModified': <class
'webob.exc.HTTPBadRequest'>, 'IncompatibleObjectVersion': <class</pre>
'webob.exc.HTTPBadRequest'>, 'Invalid': <class</pre>
'webob.exc.HTTPBadRequest'>, 'InvalidBreakPointHook': <class</pre>
'webob.exc.HTTPBadRequest'>, 'InvalidEncryptionKey': <class</pre>
'webob.exc.HTTPInternalServerError'>, 'InvalidGlobalResource': <class</pre>
'webob.exc.HTTPInternalServerError'>, 'InvalidSchemaError': <class</pre>
'webob.exc.HTTPBadRequest'>, 'InvalidTemplateReference': <class</pre>
'webob.exc.HTTPBadRequest'>, 'InvalidTemplateSection': <class</pre>
'webob.exc.HTTPBadRequest'>, 'InvalidTemplateVersion': <class</pre>
'webob.exc.HTTPBadRequest'>, 'InvalidTenant': <class</pre>
'webob.exc.HTTPForbidden'>, 'MissingCredentialError': <class</pre>
'webob.exc.HTTPBadRequest'>, 'NotFound': <class</pre>
'webob.exc.HTTPNotFound'>, 'NotSupported': <class</pre>
'webob.exc.HTTPBadRequest'>, 'ObjectActionError': <class</pre>
'webob.exc.HTTPBadRequest'>, 'ObjectFieldInvalid': <class</pre>
'webob.exc.HTTPBadRequest'>, 'OrphanedObjectError': <class</pre>
'webob.exc.HTTPBadRequest'>, 'PhysicalResourceIDAmbiguity': <class</pre>
'webob.exc.HTTPBadRequest'>, 'PhysicalResourceNameAmbiguity': <class
'webob.exc.HTTPBadRequest'>, 'PropertyUnspecifiedError': <class</pre>
'webob.exc.HTTPBadRequest'>, 'ReadOnlyFieldError': <class</pre>
'webob.exc.HTTPBadRequest'>, 'RequestLimitExceeded': <class</pre>
'webob.exc.HTTPBadRequest'>, 'ResourceActionNotSupported': <class</pre>
'webob.exc.HTTPBadRequest'>, 'ResourceNotAvailable': <class</pre>
'webob.exc.HTTPNotFound'>, 'ResourcePropertyConflict': <class</pre>
'webob.exc.HTTPBadRequest'>, 'ResourceTypeUnavailable': <class</pre>
'webob.exc.HTTPBadRequest'>, 'RevertFailed': <class</pre>
'webob.exc.HTTPInternalServerError'>, 'ServerBuildFailed': <class</pre>
'webob.exc.HTTPInternalServerError'>, 'StackExists': <class</pre>
'webob.exc.HTTPConflict'>, 'StackValidationFailed': <class</pre>
'webob.exc.HTTPBadRequest'>, 'StopActionFailed': <class</pre>
'webob.exc.HTTPInternalServerError'>, 'UnknownUserParameter': <class</pre>
'webob.exc.HTTPBadRequest'>, 'UnsupportedObjectError': <class</pre>
'webob.exc.HTTPBadRequest'>, 'UserParameterMissing': <class</pre>
'webob.exc.HTTPBadRequest'>, 'ValueError': <class</pre>
'webob.exc.HTTPBadRequest'>}
```

# process\_request(req)

Called on each request.

If this returns None, the next application down the stack will be executed. If it returns a response then that response will be returned and execution will stop here.

# heat.api.middleware.version\_negotiation module

Inspects the requested URI for a version string and/or Accept headers.

Also attempts to negotiate an API controller to return.

 $\textbf{class} \ \ \textbf{heat.api.middleware.version\_negotiation.} \textbf{VersionNegotiationFilter} (\textit{version\_controller}, \\ \textit{app, conf}, \\ \textit{**lo-}$ 

cal\_conf)

Bases: Middleware

# process\_request(req)

Process Accept header or simply return correct API controller.

If there is a version identifier in the URI, return the correct API controller, otherwise, if we find an Accept: header, process it

#### **Module contents**

heat.api.openstack package

**Subpackages** 

heat.api.openstack.v1 package

**Subpackages** 

heat.api.openstack.v1.views package

**Submodules** 

heat.api.openstack.v1.views.stacks\_view module

heat.api.openstack.v1.views.stacks\_view.collection(req, stacks, count=None, include\_project=False)

heat.api.openstack.v1.views.stacks\_view.format\_stack(req, stack, keys=None, include\_project=False)

# heat.api.openstack.v1.views.views\_common module

heat.api.openstack.v1.views.views\_common.get\_collection\_links(request, items)
Retrieve next link, if applicable.

#### **Module contents**

#### **Submodules**

# heat.api.openstack.v1.actions module

```
class heat.api.openstack.v1.actions.ActionController(options)
     Bases: object
     WSGI controller for Actions in Heat v1 API.
     Implements the API for stack actions
     ACTIONS = ('suspend', 'resume', 'check', 'cancel_update',
     'cancel_without_rollback')
     CANCEL_UPDATE = 'cancel_update'
     CANCEL_WITHOUT_ROLLBACK = 'cancel_without_rollback'
     CHECK = 'check'
     REQUEST_SCOPE = 'actions'
     RESUME = 'resume'
     SUSPEND = 'suspend'
     action(req, tenant_id, stack_name, stack_id, body=None)
          Performs a specified action on a stack.
          The body is expecting to contain exactly one item whose key specifies the action.
     cancel_update(req, identity, body=None)
     cancel_without_rollback(req, identity, body=None)
     check(req, identity, body=None)
     resume(req, identity, body=None)
     suspend(req, identity, body=None)
heat.api.openstack.v1.actions.create_resource(options)
     Actions action factory method.
```

# heat.api.openstack.v1.build\_info module class heat.api.openstack.v1.build\_info.BuildInfoController(options) Bases: object WSGI controller for BuildInfo in Heat v1 API. Returns build information for current app. REQUEST\_SCOPE = 'build\_info' build\_info(req) heat.api.openstack.v1.build\_info.create\_resource(options) BuildInfo factory method. heat.api.openstack.v1.events module class heat.api.openstack.v1.events.EventController(options) Bases: object WSGI controller for Events in Heat v1 API. Implements the API actions. REQUEST\_SCOPE = 'events' index(req, identity, resource\_name=None) Lists summary information for all events. show(req, identity, resource\_name, event\_id) Gets detailed information for an event. heat.api.openstack.v1.events.create\_resource(options) Events resource factory method. heat.api.openstack.v1.events.format\_event(req, event, keys=None) heat.api.openstack.v1.resources module class heat.api.openstack.v1.resources.ResourceController(options) Bases: object WSGI controller for Resources in Heat v1 API. Implements the API actions. REQUEST\_SCOPE = 'resource' index(req, identity) Lists information for all resources.

mark\_unhealthy(req, identity, resource\_name, body)

Mark a resource as healthy or unhealthy.

```
metadata(req, identity, resource_name)
          Gets metadata information for a resource.
     show(req, identity, resource_name)
          Gets detailed information for a resource.
     signal(req, identity, resource_name, body=None)
heat.api.openstack.v1.resources.create_resource(options)
     Resources resource factory method.
heat.api.openstack.v1.resources.format_resource(req, res, keys=None)
heat.api.openstack.v1.services module
class heat.api.openstack.v1.services.ServiceController(options)
     Bases: object
     WSGI controller for reporting the heat engine status in Heat v1 API.
     REQUEST_SCOPE = 'service'
     index(req)
heat.api.openstack.v1.services.create_resource(options)
heat.api.openstack.v1.software_configs module
class heat.api.openstack.v1.software_configs.SoftwareConfigController(options)
     Bases: object
     WSGI controller for Software config in Heat v1 API.
     Implements the API actions.
     REQUEST_SCOPE = 'software_configs'
     create(req, body)
          Create a new software config.
     default(req, **args)
     delete(req, config_id)
          Delete an existing software config.
     global_index(req)
     index(req)
          Lists summary information for all software configs.
     show(req, config_id)
          Gets detailed information for a software config.
heat.api.openstack.v1.software_configs.create_resource(options)
     Software configs resource factory method.
```

# heat.api.openstack.v1.software\_deployments module

```
class heat.api.openstack.v1.software_deployments.SoftwareDeploymentController(options)
     Bases: object
     WSGI controller for Software deployments in Heat v1 API.
     Implements the API actions.
     REQUEST_SCOPE = 'software_deployments'
     create(req, body)
          Create a new software deployment.
     default(req, **args)
     delete(req, deployment id)
          Delete an existing software deployment.
     index(req)
          List software deployments.
     metadata(req, server_id)
          List software deployments grouped by the group name.
          This is done for the requested server.
     show(req, deployment_id)
          Gets detailed information for a software deployment.
     update(req, deployment_id, body)
          Update an existing software deployment.
heat.api.openstack.v1.software_deployments.create_resource(options)
     Software deployments resource factory method.
heat.api.openstack.v1.stacks module
Stack endpoint for Heat v1 REST API.
class heat.api.openstack.v1.stacks.InstantiationData(data, patch=False)
     Bases: object
     The data to create or update a stack.
     The data accompanying a PUT or POST request.
     PARAMS = ('stack_name', 'template', 'template_url', 'parameters',
     'environment', 'files', 'environment_files', 'files_container')
     PARAM_ENVIRONMENT = 'environment'
     PARAM_ENVIRONMENT_FILES = 'environment_files'
     PARAM_FILES = 'files'
```

```
PARAM_FILES_CONTAINER = 'files_container'
     PARAM_STACK_NAME = 'stack_name'
     PARAM_TEMPLATE = 'template'
     PARAM_TEMPLATE_URL = 'template_url'
     PARAM_USER_PARAMS = 'parameters'
     args()
          Get any additional arguments supplied by the user.
     environment()
          Get the user-supplied environment for the stack in YAML format.
          If the user supplied Parameters then merge these into the environment global options.
     environment_files()
     files()
     files_container()
     no_change()
     static parse_error_check(data_type)
     stack_name()
          Return the stack name.
     template()
          Get template file contents.
          Get template file contents, either inline, from stack adopt data or from a URL, in JSON or
          YAML format.
class heat.api.openstack.v1.stacks.StackController(options)
     Bases: object
     WSGI controller for stacks resource in Heat v1 API.
     Implements the API actions.
     REQUEST_SCOPE = 'stacks'
     abandon(req, identity)
          Abandons specified stack.
          Abandons specified stack by deleting the stack and its resources from the database, but un-
          derlying resources will not be deleted.
     create(req, body)
          Create a new stack.
     default(req, **args)
     delete(req, identity)
          Delete the specified stack.
```

```
delete_snapshot(req, identity, snapshot_id)
detail(req)
     Lists detailed information for all stacks.
environment(req, identity)
     Get the environment for an existing stack.
export(req, identity)
     Export specified stack.
     Return stack data in JSON format.
files(req, identity)
     Get the files for an existing stack.
generate_template(req, type_name)
     Generates a template based on the specified type.
global_index(req)
index(req)
     Lists summary information for all stacks.
list_outputs(req, identity)
list_resource_types(req)
     Returns a resource types list which may be used in template.
list_snapshots(req, identity)
list_template_functions(req, template_version)
     Returns a list of available functions in a given template.
list_template_versions(req)
     Returns a list of available template versions.
lookup(req, stack_name, path=", body=None)
     Redirect to the canonical URL for a stack.
prepare_args(data, is_update=False)
preview(req, body)
     Preview the outcome of a template and its params.
preview_update(req, identity, body)
     Preview update for existing stack with a new template/parameters.
preview_update_patch(req, identity, body)
     Preview PATCH update for existing stack.
resource_schema(req, type_name, with_description=False)
     Returns the schema of the given resource type.
restore_snapshot(req, identity, snapshot_id)
```

```
show(req, identity)
```

Gets detailed information for a stack.

show\_output(req, identity, output\_key)

show\_snapshot(req, identity, snapshot id)

snapshot(req, identity, body)

template(req, identity)

Get the template body for an existing stack.

update(req, identity, body)

Update an existing stack with a new template and/or parameters.

update\_patch(req, identity, body)

Update an existing stack with a new template.

Update an existing stack with a new template by patching the parameters Add the flag patch to the args so the engine code can distinguish

# validate\_template(req, body)

Implements the ValidateTemplate API action.

Validates the specified template.

# class heat.api.openstack.v1.stacks.StackSerializer

Bases: JSONResponseSerializer

Handles serialization of specific controller method responses.

create(response, result)

heat.api.openstack.v1.stacks.create\_resource(options)

Stacks resource factory method.

## heat.api.openstack.v1.util module

```
heat.api.openstack.v1.util.get_allowed_params(params, param_types)
```

Extract from params all entries listed in param\_types.

The returning dict will contain an entry for a key if, and only if, theres an entry in param\_types for that key and at least one entry in params. If params contains multiple entries for the same key, it will yield an array of values: {key: [v1, v2,...]}

#### **Parameters**

- params a NestedMultiDict from webob.Request.params
- param\_types an dict of allowed parameters and their types

## Returns

a dict with {key: value} pairs

heat.api.openstack.v1.util.make\_link(req, identity, relationship='self')

Return a link structure for the supplied identity dictionary.

```
heat.api.openstack.v1.util.make_url(req, identity)
```

Return the URL for the supplied identity dictionary.

```
heat.api.openstack.v1.util.no_policy_enforce(handler)
```

Decorator that does *not* enforce policies.

Checks the path matches the request context.

This is a handler method decorator.

## heat.api.openstack.v1.util.registered\_identified\_stack(handler)

Decorator that passes a stack identifier instead of path components.

This is a handler method decorator. Policy is enforced using a registered policy name.

# heat.api.openstack.v1.util.registered\_policy\_enforce(handler)

Decorator that enforces policies.

Checks the path matches the request context and enforce policy defined in policies.

This is a handler method decorator.

#### **Module contents**

```
class heat.api.openstack.v1.API(conf, **local_conf)
```

Bases: Router

WSGI router for Heat v1 REST API requests.

#### Submodules

# heat.api.openstack.versions module

Controller that returns information on the heat API versions.

Now its a subclass of module versions, because of identity with cfn module versions. It can be changed, if there will be another API version.

## **Module contents**

```
heat.api.openstack.faultwrap_filter(app, conf, **local_conf)
```

heat.api.openstack.version\_negotiation\_filter(app, conf, \*\*local\_conf)

#### **Submodules**

# heat.api.versions module

Controller that returns information on the heat API versions.

```
class heat.api.versions.Controller(conf)
    Bases: object
    A controller that produces information on the heat API versions.
    get_href(req)
```

## **Module contents**

```
heat.api.pipeline_factory(loader, global_conf, **local_conf)
A paste pipeline replica that keys off of deployment flavor.
heat.api.root_app_factory(loader, global_conf, **local_conf)
```

## heat.common package

#### **Submodules**

# heat.common.auth\_password module

```
class heat.common.auth_password.KeystonePasswordAuthProtocol(app, conf)
    Bases: object
```

Middleware uses username and password to authenticate against Keystone.

Alternative authentication middleware that uses username and password to authenticate against Keystone instead of validating existing auth token. The benefit being that you no longer require admin/service token to authenticate users.

```
heat.common.auth_password.filter_factory(global_conf, **local_conf)
Returns a WSGI filter app for use with paste.deploy.
```

## heat.common.auth\_plugin module

```
heat.common.auth_plugin.get_keystone_plugin_loader(auth, keystone_session)
heat.common.auth_plugin.parse_auth_credential_to_dict(cred)
Parse credential to dict
heat.common.auth_plugin.validate_auth_plugin(auth_plugin, keystone_session)
Validate if this auth_plugin is valid to use.
```

# heat.common.auth\_url module

```
class heat.common.auth_url.AuthUrlFilter(app, conf)
```

Bases: Middleware

property auth\_url

process\_request(req)

Called on each request.

If this returns None, the next application down the stack will be executed. If it returns a response then that response will be returned and execution will stop here.

heat.common.auth\_url.filter\_factory(global\_conf, \*\*local\_conf)

## heat.common.cache module

The code related to integration between oslo.cache module and heat.

heat.common.cache.get\_cache\_region()

heat.common.cache.register\_cache\_configurations(conf)

Register all configurations required for oslo.cache.

The procedure registers all configurations required for oslo.cache. It should be called before configuring of cache region

#### **Parameters**

conf instance of heat configuration

## Returns

updated heat configuration

# heat.common.config module

Routines for configuring Heat.

heat.common.config.get\_client\_option(client, option)

heat.common.config.get\_ssl\_options(client)

heat.common.config.list\_opts()

heat.common.config.load\_paste\_app(app\_name=None)

Builds and returns a WSGI app from a paste config file.

We assume the last config file specified in the supplied ConfigOpts object is the paste config file.

#### **Parameters**

**app\_name** name of the application to load

#### **Raises**

**RuntimeError** when config file cannot be located or application cannot be loaded from config file

```
heat.common.config.set_config_defaults()
     This method updates all configuration default values.
heat.common.config.startup_sanity_check()
heat.common.context module
class heat.common.context.ContextMiddleware(app, conf, **local_conf)
     Bases: Middleware
     process_request(req)
          Constructs an appropriate context from extracted auth information.
          Extract any authentication information in the request and construct an appropriate context
          from it.
heat.common.context.ContextMiddleware_filter_factory(global_conf, **local_conf)
     Factory method for paste.deploy.
class heat.common.context.RequestContext(username=None, password=None,
                                               aws_creds=None, auth_url=None, roles=None,
                                               is_admin=None, read_only=False,
                                               show_deleted=False, overwrite=True,
                                               trust_id=None, trustor_user_id=None,
                                               request_id=None, auth_token_info=None,
                                               region name=None, auth plugin=None,
                                               trusts_auth_plugin=None,
                                               user_domain_id=None,
                                               project_domain_id=None, project_name=None,
                                               **kwargs)
     Bases: RequestContext
     Stores information about the security context.
     Under the security context the user accesses the system, as well as additional request information.
     property auth_plugin
     cache(cache_cls)
     property clients
     classmethod from_dict(values)
          Construct a context object from a provided dictionary.
     property keystone_session
     property keystone_v3_endpoint
     reload_auth_plugin()
     property session
     property tenant_id
```

```
to_dict()
```

Return a dictionary of context attributes.

# to\_policy\_values()

A dictionary of context attributes to enforce policy with.

oslo.policy enforcement requires a dictionary of attributes representing the current logged in user on which it applies policy enforcement. This dictionary defines a standard list of attributes that should be available for enforcement across services.

It is expected that services will often have to override this method with either deprecated values or additional attributes used by that service specific policy.

# property trusts\_auth\_plugin

**class** heat.common.context.**StoredContext**(username=None, password=None,

aws\_creds=None, auth\_url=None, roles=None, is\_admin=None, read\_only=False, show\_deleted=False, overwrite=True, trust\_id=None, trustor\_user\_id=None, request\_id=None, auth\_token\_info=None, region\_name=None, auth\_plugin=None, trusts\_auth\_plugin=None, user\_domain\_id=None, project\_domain\_id=None, \*\*kwargs)

Bases: RequestContext

property project\_domain\_id

property roles

property user\_domain\_id

heat.common.context.get\_admin\_context(show deleted=False)

heat.common.context.list\_opts()

heat.common.context.request\_context(func)

## heat.common.crypt module

class heat.common.crypt.SymmetricCrypto(enctype='AES')

Bases: object

Symmetric Key Crypto object.

This class creates a Symmetric Key Crypto object that can be used to decrypt arbitrary data.

Note: This is a reimplementation of the decryption algorithm from oslo-incubator, and is provided for backward compatibility. Once we have a DB migration script available to re-encrypt using new encryption method as part of upgrade, this can be removed.

#### **Parameters**

**enctype** Encryption Cipher name (default: AES)

```
decrypt(key, msg, b64decode=True)
```

Decrypts the provided ciphertext.

The ciphertext can be optionally base64 encoded.

Uses AES-128-CBC with an IV by default.

#### **Parameters**

- **key** The Encryption key.
- msg the ciphetext, the first block is the IV

#### Returns

the plaintext message, after padding is removed.

```
heat.common.crypt.cryptography_decrypt_v1(value, encryption_key=None)
```

heat.common.crypt.decrypt(method, data, encryption\_key=None)

heat.common.crypt.decrypted\_dict(data, encryption\_key=None)

Return a decrypted dict. Assume input values are encrypted json fields.

heat.common.crypt.encrypt(value, encryption\_key=None)

heat.common.crypt.encrypted\_dict(data, encryption\_key=None)

Return an encrypted dict. Values converted to json before encrypted

heat.common.crypt.get\_valid\_encryption\_key(encryption\_key, fix\_length=False)

heat.common.crypt.heat\_decrypt(value, encryption\_key=None)

Decrypt data that has been encrypted using an older version of Heat.

Note: the encrypt function returns the function that is needed to decrypt the data. The database then stores this. When the data is then retrieved (potentially by a later version of Heat) the decrypt function must still exist. So whilst it may seem that this function is not referenced, it will be referenced from the database.

```
heat.common.crypt.list_opts()
```

heat.common.crypt.oslo\_decrypt\_v1(value, encryption\_key=None)

## heat.common.custom backend auth module

Middleware for authenticating against custom backends.

```
class heat.common.custom_backend_auth.AuthProtocol(app, conf)
```

Bases: object

heat.common.custom\_backend\_auth.filter\_factory(global\_conf, \*\*local\_conf)

# heat.common.endpoint\_utils module

heat.common.endpoint\_utils.get\_auth\_uri(v3=True)

# heat.common.environment\_format module

heat.common.environment\_format.default\_for\_missing(env)

Checks a parsed environment for missing sections.

heat.common.environment\_format.parse(env\_str)

Takes a string and returns a dict containing the parsed structure.

heat.common.environment\_format.validate(env)

# heat.common.environment\_util module

heat.common.environment\_util.get\_param\_merge\_strategy(merge\_strategies, param\_key, available\_strategies=None)

heat.common.environment\_util.merge\_environments(environment\_files, files, params, param\_schemata)

Merges environment files into the stack input parameters.

If a list of environment files have been specified, this call will pull the contents of each from the files dict, parse them as environments, and merge them into the stack input params. This behavior is the same as earlier versions of the Heat client that performed this params population client-side.

#### **Parameters**

- **environment\_files** (*list or None*) ordered names of the environment files found in the files dict
- **files** (*dict*) mapping of stack filenames to contents
- params (dict) parameters describing the stack
- param\_schemata (dict) parameter schema dict

heat.common.environment\_util.merge\_list(old, new) merges lists and comma delimited lists.

heat.common.environment\_util.merge\_map(old, new, deep\_merge=False)

Merge nested dictionaries.

heat.common.environment\_util.merge\_parameters(old, new, param\_schemata, strategies\_in\_file, available\_strategies, env file)

heat.common.environment\_util.parse\_param(p\_val, p\_schema)

## heat.common.exception module

```
Heat exception subclasses
exception heat.common.exception.ActionInProgress(**kwargs)
     Bases: HeatException
     msg_fmt = 'Stack %(stack_name)s already has an action (%(action)s) in
    progress.'
exception heat.common.exception.ActionNotComplete(**kwargs)
     Bases: HeatException
    msg_fmt = 'Stack %(stack_name)s has an action (%(action)s) in progress or
     failed state.'
exception heat.common.exception.AuthorizationFailure(failure_reason=")
     Bases: HeatException
    msg_fmt = 'Authorization failed.%(failure_reason)s'
exception heat.common.exception.CircularDependencyException(**kwargs)
     Bases: HeatException
    msg_fmt = 'Circular Dependency Found: %(cycle)s'
exception heat.common.exception.ClientNotAvailable(**kwargs)
     Bases: HeatException
    msg_fmt = 'The client (%(client_name)s) is not available.'
exception heat.common.exception.ConcurrentTransaction(**kwargs)
     Bases: HeatException
    msg_fmt = 'Concurrent transaction for %(action)s'
exception heat.common.exception.ConflictingMergeStrategyForParam(**kwargs)
     Bases: HeatException
    msg_fmt = "Conflicting merge strategy '%(strategy)s' for parameter
     '%(param)s' in file '%(env_file)s'."
exception heat.common.exception.DownloadLimitExceeded(**kwargs)
     Bases: HeatException
    msg_fmt = 'Permissible download limit exceeded: %(message)s'
exception heat.common.exception.EgressRuleNotAllowed(**kwargs)
     Bases: HeatException
    msg_fmt = "Egress rules are only allowed when Neutron is used and the
     'VpcId' property is set."
exception heat.common.exception.EntityNotFound(entity=None, name=None, **kwargs)
     Bases: HeatException
```

```
msg_fmt = 'The %(entity)s (%(name)s) could not be found.'
exception heat.common.exception.Error(msg)
     Bases: HeatException
     msg_fmt = '%(message)s'
exception heat.common.exception.EventSendFailed(**kwargs)
     Bases: HeatException
     msg_fmt = 'Failed to send message to stack (%(stack_name)s) on other
     engine (%(engine_id)s)'
exception heat.common.exception.Forbidden(action='this action')
     Bases: HeatException
     msg_fmt = 'You are not authorized to use %(action)s.'
exception heat.common.exception.HTTPExceptionDisguise(exception)
     Bases: Exception
     Disguises HTTP exceptions.
     They can be handled by the webob fault application in the wsgi pipeline.
     safe = True
exception heat.common.exception.HeatException(**kwargs)
     Bases: Exception
     Base Heat Exception.
     To correctly use this class, inherit from it and define a msg_fmt property. That msg_fmt will get
     formatted with the keyword arguments provided to the constructor.
     error_code = None
     message = 'An unknown exception occurred.'
     safe = True
exception heat.common.exception.HeatExceptionWithPath(error=None, path=None,
                                                          message=None)
     Bases: HeatException
     msg_fmt = '%(error)s%(path)s%(message)s'
exception heat.common.exception.ImmutableParameterModified(*args, **kwargs)
     Bases: HeatException
     msg_fmt = 'The following parameters are immutable and may not be updated:
exception heat.common.exception.IncompatibleObjectVersion(**kwargs)
     Bases: HeatException
     msg_fmt = 'Version %(objver)s of %(objname)s is not supported'
```

```
exception heat.common.exception.InterfaceAttachFailed(**kwargs)
    Bases: HeatException
    msg_fmt = 'Failed to attach interface (%(port)s) to server (%(server)s)'
exception heat.common.exception.InterfaceDetachFailed(**kwargs)
    Bases: HeatException
    msg_fmt = 'Failed to detach interface (%(port)s) from server (%(server)s)'
exception heat.common.exception.Invalid(**kwargs)
    Bases: HeatException
    msg_fmt = 'Data supplied was not valid: %(reason)s'
exception heat.common.exception.InvalidBreakPointHook(**kwargs)
    Bases: HeatException
    msg_fmt = '\%(message)s'
exception heat.common.exception.InvalidContentType(**kwargs)
    Bases: HeatException
    msg_fmt = 'Invalid content type %(content_type)s'
exception heat.common.exception.InvalidEncryptionKey(**kwargs)
    Bases: HeatException
    msg_fmt = 'Can not decrypt data with the auth_encryption_key in heat
    config.'
exception heat.common.exception.InvalidExternalResourceDependency(**kwargs)
    Bases: HeatException
    msg_fmt = 'Invalid dependency with external %(resource_type)s resource:
    %(external_id)s'
exception heat.common.exception.InvalidGlobalResource(**kwargs)
    Bases: HeatException
    msg_fmt = 'There was an error loading the definition of the global
    resource type %(type_name)s.'
exception heat.common.exception.InvalidMergeStrategyForParam(**kwargs)
    Bases: HeatException
    msg_fmt = "Invalid merge strategy '%(strategy)s' for parameter
     '%(param)s'."
exception heat.common.exception.InvalidRestrictedAction(**kwargs)
    Bases: HeatException
    msg_fmt = '%(message)s'
exception heat.common.exception.InvalidSchemaError(**kwargs)
    Bases: HeatException
```

```
msg_fmt = '%(message)s'
exception heat.common.exception.InvalidServiceVersion(**kwargs)
    Bases: HeatException
    msg_fmt = 'Invalid service %(service)s version %(version)s'
exception heat.common.exception.InvalidTemplateAttribute(**kwargs)
    Bases: HeatException
    msg_fmt = 'The Referenced Attribute (%(resource)s %(key)s) is incorrect.'
exception heat.common.exception.InvalidTemplateReference(**kwargs)
    Bases: HeatException
    msg_fmt = 'The specified reference "%(resource)s" (in %(key)s) is
    incorrect.'
exception heat.common.exception.InvalidTemplateSection(**kwargs)
    Bases: HeatException
    msg_fmt = 'The template section is invalid: %(section)s'
exception heat.common.exception.InvalidTemplateVersion(**kwargs)
    Bases: HeatException
    msg_fmt = 'The template version is invalid: %(explanation)s'
exception heat.common.exception.InvalidTemplateVersions(**kwargs)
    Bases: HeatException
    msg_fmt = 'A template version alias %(version)s was added for a template
    class that has no official YYYY-MM-DD version.'
exception heat.common.exception.InvalidTenant(**kwargs)
    Bases: HeatException
    msg_fmt = 'Searching Tenant %(target)s from Tenant %(actual)s forbidden.'
exception heat.common.exception.KeystoneServiceNameConflict(**kwargs)
    Bases: HeatException
    msg_fmt = 'Keystone has more than one service with same name %(service)s.
    Please use service id instead of name'
exception heat.common.exception.MissingCredentialError(**kwargs)
    Bases: HeatException
    msg_fmt = 'Missing required credential: %(required)s'
exception heat.common.exception.NotAuthenticated(**kwargs)
    Bases: HeatException
    msg_fmt = 'You are not authenticated.'
exception heat.common.exception.NotAuthorized(action='this action')
    Bases: Forbidden
```

```
msg_fmt = 'You are not authorized to complete this action.'
exception heat.common.exception.NotFound(msg_fmt='Not found')
    Bases: HeatException
exception heat.common.exception.NotSupported(**kwargs)
    Bases: HeatException
    msg_fmt = '%(feature)s is not supported.'
exception heat.common.exception.ObjectActionError(**kwargs)
    Bases: HeatException
    msg_fmt = 'Object action %(action)s failed because: %(reason)s'
exception heat.common.exception.ObjectFieldInvalid(**kwargs)
    Bases: HeatException
    msg_fmt = 'Field %(field)s of %(objname)s is not an instance of Field'
exception heat.common.exception.OrphanedObjectError(**kwargs)
    Bases: HeatException
    msg_fmt = 'Cannot call %(method)s on orphaned %(objtype)s object'
exception heat.common.exception.PhysicalResourceExists(**kwargs)
    Bases: HeatException
    msg_fmt = 'The physical resource for (%(name)s) exists.'
exception heat.common.exception.PhysicalResourceIDAmbiguity(**kwargs)
    Bases: HeatException
    msg_fmt = 'Multiple resources were found with the physical ID
    (%(phys_id)s).'
exception heat.common.exception.PhysicalResourceNameAmbiguity(**kwargs)
    Bases: HeatException
    msg_fmt = 'Multiple physical resources were found with name (%(name)s).'
exception heat.common.exception.PropertyUnspecifiedError(*args, **kwargs)
    Bases: HeatException
    msg_fmt = 'At least one of the following properties must be specified:
    %(props)s.'
exception heat.common.exception.ReadOnlyFieldError(**kwargs)
    Bases: HeatException
    msg_fmt = 'Cannot modify readonly field %(field)s'
exception heat.common.exception.RequestLimitExceeded(**kwargs)
    Bases: HeatException
    msg_fmt = 'Request limit exceeded: %(message)s'
```

```
exception heat.common.exception.ResourceActionNotSupported(**kwargs)
     Bases: HeatException
    msg_fmt = '%(action)s is not supported for resource.'
exception heat.common.exception.ResourceActionRestricted(**kwargs)
     Bases: HeatException
    msg_fmt = '%(action)s is restricted for resource.'
exception heat.common.exception.ResourceFailure(exception_or_error, resource,
                                                 action=None)
     Bases: HeatExceptionWithPath
exception heat.common.exception.ResourceInError(status_reason='Unknown', **kwargs)
     Bases: HeatException
    msg_fmt = 'Went to status %(resource_status)s due to "%(status_reason)s"'
exception heat.common.exception.ResourceNotAvailable(**kwargs)
     Bases: HeatException
    msg_fmt = 'The Resource (%(resource_name)s) is not available.'
exception heat.common.exception.ResourceNotFound(entity=None, name=None, **kwargs)
     Bases: EntityNotFound
    msg_fmt = 'The Resource (%(resource_name)s) could not be found in Stack
    %(stack_name)s.'
exception heat.common.exception.ResourcePropertyConflict(*args, **kwargs)
     Bases: HeatException
    msg_fmt = 'Cannot define the following properties at the same time:
    %(props)s.'
exception heat.common.exception.ResourcePropertyDependency(**kwargs)
     Bases: HeatException
    msg_fmt = '%(prop1)s cannot be specified without %(prop2)s.'
exception heat.common.exception.ResourcePropertyValueDependency(**kwargs)
     Bases: HeatException
    msg_fmt = '%(prop1)s property should only be specified for %(prop2)s with
    value %(value)s.'
exception heat.common.exception.ResourceTypeUnavailable(**kwargs)
     Bases: HeatException
     error_code = '99001'
exception heat.common.exception.ResourceUnknownStatus(result='Resource failed',
                                                        status_reason='Unknown',
                                                        **kwargs)
     Bases: HeatException
```

```
msg_fmt = '%(result)s - Unknown status %(resource_status)s due to
    "%(status_reason)s"'
exception heat.common.exception.SIGHUPInterrupt(**kwargs)
    Bases: HeatException
    msg_fmt = 'System SIGHUP signal received.'
exception heat.common.exception.SnapshotNotFound(entity=None, name=None, **kwargs)
    Bases: EntityNotFound
    msg_fmt = 'The Snapshot (%(snapshot)s) for Stack (%(stack)s) could not be
    found.'
exception heat.common.exception.StackExists(**kwargs)
    Bases: HeatException
    msg_fmt = 'The Stack (%(stack_name)s) already exists.'
exception heat.common.exception.StackResourceLimitExceeded(**kwargs)
    Bases: HeatException
    msg_fmt = 'Maximum resources per stack exceeded.'
exception heat.common.exception.StackValidationFailed(error=None, path=None,
                                                       message=None,
                                                       resource=None)
    Bases: HeatExceptionWithPath
exception heat.common.exception.StopActionFailed(**kwargs)
    Bases: HeatException
    msg_fmt = 'Failed to stop stack (%(stack_name)s) on other engine
    (%(engine_id)s)'
exception heat.common.exception.TemplateOutputError(**kwargs)
    Bases: HeatException
    msg_fmt = 'Error in %(resource)s output %(attribute)s: %(message)s'
exception heat.common.exception.UnableToAutoAllocateNetwork(**kwargs)
    Bases: HeatException
    msg_fmt = 'Unable to automatically allocate a network: %(message)s'
exception heat.common.exception.UnknownUserParameter(**kwargs)
    Bases: HeatException
    msg_fmt = 'The Parameter (%(key)s) was not defined in template.'
exception heat.common.exception.UnsupportedObjectError(**kwargs)
    Bases: HeatException
    msg_fmt = 'Unsupported object type %(objtype)s'
```

```
exception heat.common.exception.UpdateInProgress(resource_name='Unknown')
```

Bases: Exception

exception heat.common.exception.UpdateReplace(resource\_name='Unknown')

Bases: Exception

Raised when resource update requires replacement.

**exception** heat.common.exception.**UserParameterMissing**(\*\*kwargs)

Bases: HeatException

msg\_fmt = 'The Parameter (%(key)s) was not provided.'

## heat.common.grouputils module

```
class heat.common.grouputils.GroupInspector(context, rpc_client, group_identity)
```

Bases: object

A class for returning data about a scaling group.

All data is fetched over RPC, and the groups stack is never loaded into memory locally. Data is cached so it will be fetched only once. To refresh the data, create a new GroupInspector.

# classmethod from\_parent\_resource(parent resource)

Create a GroupInspector from a parent resource.

This is a convenience method to instantiate a GroupInspector from a Heat StackResource object.

# member\_names(include\_failed)

Return an iterator over the names of the group members

If include\_failed is False, only members not in a FAILED state will be included.

# size(include\_failed)

Return the size of the group.

If include\_failed is False, only members not in a FAILED state will be counted.

## template()

Return a Template object representing the groups current template.

Note that this does *not* include any environment data.

```
heat.common.grouputils.get_child_template_files(context, stack, is_rolling_update, old_template_id)
```

Return a merged map of old and new template files.

For rolling update files for old and new defintions are required as the nested stack is updated in batches of scaled units.

## heat.common.grouputils.get\_member\_definitions(group, include\_failed=False)

Get member definitions in (name, ResourceDefinition) pair for group.

The List is sorted first by created\_time then by name. If include\_failed is set, failed members will be put first in the List sorted by created\_time then by name.

```
heat.common.grouputils.get_member_names(group)

Get a list of resource names of the resources in the specified group.

Failed resources will be ignored.
```

heat.common.grouputils.get\_member\_refids(group)

Get a list of member resources managed by the specified group.

The list of resources is sorted first by created\_time then by name.

heat.common.grouputils.get\_members(group, include\_failed=False)

Get a list of member resources managed by the specified group.

Sort the list of instances first by created\_time then by name. If include\_failed is set, failed members will be put first in the list sorted by created\_time then by name.

```
heat.common.grouputils.get_nested_attrs(stack, key, use_indices, *path)
heat.common.grouputils.get_resource(stack, resource_name, use_indices, key=None)
heat.common.grouputils.get_rsrc_attr(stack, key, use_indices, resource_name, *attr_path)
heat.common.grouputils.get_rsrc_id(stack, key, use_indices, resource_name)
```

heat.common.grouputils.get\_size(group, include\_failed=False)

Get number of member resources managed by the specified group.

The size excludes failed members by default; set include\_failed=True to get the total size.

# heat.common.i18n module

#### heat.common.identifier module

```
STACK_ID = 'stack_id'
     STACK_NAME = 'stack_name'
     TENANT = 'tenant'
     arn()
          Return as an ARN.
          Returned in the form:
              arn:openstack:heat::<tenant>:stacks/<stack_name>/<stack_id><path>
     arn_url_path()
          Return an ARN quoted correctly for use in a URL.
     classmethod from_arn(arn)
          Generate a new HeatIdentifier by parsing the supplied ARN.
     classmethod from_arn_url(url)
          Generate a new HeatIdentifier by parsing the supplied URL.
          The URL is expected to contain a valid arn as part of the path.
     path_re = re.compile('stacks/([^/]+)/([^/]+)(.*)')
     stack_path()
          Return a URL-encoded path segment of a URL without a tenant.
          Returned in the form:
              <stack_name>/<stack_id>
     url_path()
          Return a URL-encoded path segment of a URL.
          Returned in the form:
              <tenant>/stacks/<stack_name>/<stack_id><path>
class heat.common.identifier.ResourceIdentifier(tenant, stack_name, stack_id, path,
                                                        resource_name=None)
     Bases: HeatIdentifier
     An identifier for a resource.
     RESOURCE_NAME = 'resource_name'
     stack()
          Return a HeatIdentifier for the owning stack.
```

## heat.common.lifecycle plugin utils module

Utility for fetching and running plug point implementation classes.

heat.common.lifecycle\_plugin\_utils.do\_post\_ops(cnxt, stack, current\_stack=None, action=None, is\_stack\_failure=False)

Call available post-op methods sequentially.

In order determined with get\_ordinal(), with parameters context, stack, current\_stack, action, is stack failure.

heat.common.lifecycle\_plugin\_utils.do\_pre\_ops(cnxt, stack, current\_stack=None, action=None)

Call available pre-op methods sequentially.

In order determined with get\_ordinal(), with parameters context, stack, current\_stack, action.

On failure of any pre\_op method, will call post-op methods corresponding to successful calls of pre-op methods.

heat.common.lifecycle\_plugin\_utils.get\_plug\_point\_class\_instances()

Instances of classes that implements pre/post stack operation methods.

Get list of instances of classes that (may) implement pre and post stack operation methods.

The list of class instances is sorted using get\_ordinal methods on the plug point classes. If class1.ordinal() < class2.ordinal(), then class1 will be before class2 in the list.

# heat.common.messaging module

class heat.common.messaging.RequestContextSerializer(base)

Bases: Serializer

static deserialize\_context(ctxt)

Deserialize a dictionary into a request context.

**Parameters** 

ctxt Request context dictionary

**Returns** 

Deserialized form of entity

deserialize\_entity(ctxt, entity)

Deserialize something from primitive form.

## **Parameters**

- ctxt Request context, in deserialized form
- entity Primitive to be describlized

#### Returns

Deserialized form of entity

static serialize\_context(ctxt)

Serialize a request context into a dictionary.

#### **Parameters**

**ctxt** Request context

#### **Returns**

Serialized form of context

# serialize\_entity(ctxt, entity)

Serialize something to primitive form.

#### **Parameters**

- ctxt Request context, in deserialized form
- **entity** Entity to be serialized

#### Returns

Serialized form of entity

heat.common.messaging.cleanup()

Cleanup the oslo\_messaging layer.

heat.common.messaging.get\_notifier(publisher\_id)

Return a configured oslo\_messaging notifier.

heat.common.messaging.get\_rpc\_client(\*\*kwargs)

Return a configured oslo\_messaging RPCClient.

heat.common.messaging.get\_rpc\_server(target, endpoint)

Return a configured oslo\_messaging rpc server.

heat.common.messaging.setup(url=None, optional=False)

Initialise the oslo\_messaging layer.

heat.common.messaging.setup\_transports(url, optional)

#### heat.common.netutils module

heat.common.netutils.is\_prefix\_subset(orig\_prefixes, new\_prefixes)

Check whether orig\_prefixes is subset of new\_prefixes.

This takes valid prefix lists for orig\_prefixes and new\_prefixes, returns True, if orig\_prefixes is subset of new\_prefixes.

heat.common.netutils.validate\_dns\_format(data)

#### heat.common.noauth module

```
Middleware that accepts any authentication.

class heat.common.noauth.NoAuthProtocol(app, conf)
    Bases: object

heat.common.noauth.filter_factory(global_conf, **local_conf)

heat.common.param_utils module

heat.common.param_utils.delim_string_to_list(value)
```

heat.common.param\_utils.extract\_bool(name, value)

Convert any true/false string to its corresponding boolean value.

Value is case insensitive.

```
heat.common.param_utils.extract_int(name, value, allow_zero=True, allow_negative=False)
```

heat.common.param\_utils.extract\_tags(subject)

heat.common.param\_utils.extract\_template\_type(subject)

## heat.common.password\_gen module

```
class heat.common.password_gen.CharClass(allowed_chars, min_count)
```

Bases: tuple

#### allowed\_chars

Alias for field number 0

#### min\_count

Alias for field number 1

heat.common.password\_gen.generate\_openstack\_password()

Generate a random password suitable for a Keystone User.

heat.common.password\_gen.generate\_password(length, char\_classes)

Generate a random password.

The password will be of the specified length, and comprised of characters from the specified character classes, which can be generated using the <code>named\_char\_class()</code> and <code>special\_char\_class()</code> functions. Where a minimum count is specified in the character class, at least that number of characters in the resulting password are guaranteed to be from that character class.

# **Parameters**

- **length** The length of the password to generate, in characters
- **char\_classes** Iterable over classes of characters from which to generate a password

heat.common.password\_gen.named\_char\_class(char\_class, min\_count=0)

Return a predefined character class.

The result of this function can be passed to *generate\_password()* as one of the character classes to use in generating a password.

#### **Parameters**

- char\_class Any of the character classes named in CHARACTER\_CLASSES
- min\_count The minimum number of members of this class to appear in a generated password

heat.common.password\_gen.special\_char\_class(allowed\_chars, min\_count=0)

Return a character class containing custom characters.

The result of this function can be passed to *generate\_password()* as one of the character classes to use in generating a password.

#### **Parameters**

- allowed\_chars Iterable of the characters in the character class
- min\_count The minimum number of members of this class to appear in a generated password

## heat.common.plugin loader module

Utilities to dynamically load plugin modules.

Modules imported this way remain accessible to static imports, regardless of the order in which they are imported. For modules that are not part of an existing package tree, use create\_subpackage() to dynamically create a package for them before loading them.

```
heat.common.plugin_loader.create_subpackage(path, parent_package_name, subpackage_name='plugins')
```

Dynamically create a package into which to load plugins.

This allows us to not include an \_\_init\_\_.py in the plugins directory. We must still create a package for plugins to go in, otherwise we get warning messages during import. This also provides a convenient place to store the path(s) to the plugins directory.

heat.common.plugin\_loader.load\_modules(package, ignore\_error=False)

Dynamically load all modules from a given package.

# heat.common.pluginutils module

heat.common.pluginutils.log\_fail\_msg(manager, entrypoint, exception)

## heat.common.policy module

Policy Engine For Heat.

class heat.common.policy.Enforcer(scope='heat', exc=<class</pre>

'heat.common.exception.Forbidden'>, default\_rule=<oslo\_policy.\_checks.FalseCheck object>, policy\_file=None)

Bases: object

Responsible for loading and enforcing rules.

# check\_is\_admin(context)

Whether or not is admin according to policy.

By default the rule will check whether or not roles contains admin role and is admin project.

### param context

Heat request context

#### returns

A non-False value if the user is admin according to policy

enforce(context, action, scope=None, target=None, is\_registered\_policy=False)

Verifies that the action is valid on the target in this context.

#### **Parameters**

- context Heat request context
- action String representing the action to be checked
- target Dictionary representing the object of the action.

# Raises

**heat.common.exception.Forbidden** When permission is denied (or self.exc if supplied).

#### **Returns**

A non-False value if access is allowed.

load\_rules(force\_reload=False)

Set the rules found in the json file on disk.

set\_rules(rules, overwrite=True)

Create a new Rules object based on the provided dict of rules.

Bases: Enforcer

enforce(context, res\_type, scope=None, target=None, is\_registered\_policy=False)

Verifies that the action is valid on the target in this context.

# **Parameters**

- context Heat request context
- action String representing the action to be checked

• target Dictionary representing the object of the action.

```
Raises
```

**heat.common.exception.Forbidden** When permission is denied (or self.exc if supplied).

### **Returns**

A non-False value if access is allowed.

enforce\_stack(stack, scope=None, target=None, is\_registered\_policy=False)

```
heat.common.policy.get_enforcer()
```

heat.common.policy.get\_policy\_enforcer()

## heat.common.profiler module

```
heat.common.profiler.setup(binary, host)
```

#### heat.common.serializers module

Utility methods for serializing responses.

```
class heat.common.serializers.JSONResponseSerializer
```

```
Bases: object
```

```
default(response, result)
```

to\_json(data)

### class heat.common.serializers.XMLResponseSerializer

```
Bases: object
```

```
default(response, result)
```

```
object_to_element(obj, element)
```

to\_xml(data)

# heat.common.service\_utils module

```
heat.common.service_utils.engine_alive(context, engine_id)
```

```
heat.common.service_utils.format_service(service)
```

heat.common.service\_utils.generate\_engine\_id()

# heat.common.short\_id module

Utilities for creating short ID strings based on a random UUID.

The IDs each comprise 12 (lower-case) alphanumeric characters.

heat.common.short\_id.generate\_id()

Generate a short (12 character), random id.

heat.common.short\_id.get\_id(source\_uuid)

Derive a short (12 character) id from a random UUID.

The supplied UUID must be a version 4 UUID object.

# heat.common.template\_format module

heat.common.template\_format.convert\_json\_to\_yaml(json\_str)

Convert AWS JSON template format to Heat YAML format.

#### **Parameters**

**json\_str** a string containing the AWS JSON template format.

#### **Returns**

the equivalent string containing the Heat YAML format.

heat.common.template\_format.parse(tmpl\_str, tmpl\_url=None)

Takes a string and returns a dict containing the parsed structure.

This includes determination of whether the string is using the JSON or YAML format.

heat.common.template\_format.simple\_parse(tmpl\_str, tmpl\_url=None)

heat.common.template\_format.validate\_template\_limit(contain str)

Validate limit for the template.

Check if the contain exceeds allowed size range.

class heat.common.template\_format.yaml\_dumper(stream, default\_style=None,

default\_flow\_style=False, canonical=None, indent=None, width=None, allow\_unicode=None, line\_break=None, encoding=None, explicit\_start=None, explicit\_end=None, version=None, tags=None, sort\_keys=True)

Bases: CSafeDumper

represent\_ordered\_dict(data)

```
yaml_representers = {<class 'NoneType'>: <function</pre>
     SafeRepresenter.represent_none>, <class 'str'>: <function</pre>
     SafeRepresenter.represent_str>, <class 'bytes'>: <function
     SafeRepresenter.represent_binary>, <class 'bool'>: <function</pre>
     SafeRepresenter.represent_bool>, <class 'int'>: <function</pre>
     SafeRepresenter.represent_int>, <class 'float'>: <function</pre>
     SafeRepresenter.represent_float>, <class 'list'>: <function</pre>
     SafeRepresenter.represent_list>, <class 'tuple'>: <function</pre>
     SafeRepresenter.represent_list>, <class 'dict'>: <function</pre>
     SafeRepresenter.represent_dict>, <class 'set'>: <function</pre>
     SafeRepresenter.represent_set>, <class 'datetime.date'>: <function</pre>
     SafeRepresenter.represent_date>, <class 'datetime.datetime'>: <function
     SafeRepresenter.represent_datetime>, None: <function</pre>
     SafeRepresenter.represent_undefined>, <class 'collections.OrderedDict'>:
     <function yaml_dumper.represent_ordered_dict>}
class heat.common.template_format.yaml_loader(stream)
     Bases: CSafeLoader
     yaml_constructors = {'tag:yaml.org,2002:null': <function</pre>
     SafeConstructor.construct_yaml_null>, 'tag:yaml.org,2002:bool': <function</pre>
     SafeConstructor.construct_yaml_bool>, 'tag:yaml.org,2002:int': <function
     SafeConstructor.construct_yaml_int>, 'tag:yaml.org,2002:float': <function</pre>
     SafeConstructor.construct_yaml_float>, 'tag:yaml.org,2002:binary':
     <function SafeConstructor.construct_yaml_binary>,
     'tag:yaml.org,2002:timestamp': <function
    yaml_loader._construct_yaml_str>, 'tag:yaml.org,2002:omap': <function</pre>
     SafeConstructor.construct_yaml_omap>, 'tag:yaml.org,2002:pairs':
     <function SafeConstructor.construct_yaml_pairs>, 'tag:yaml.org,2002:set':
     <function SafeConstructor.construct_yaml_set>, 'tag:yaml.org,2002:str':
     <function yaml_loader._construct_yaml_str>, 'tag:yaml.org,2002:seq':
     <function SafeConstructor.construct_yaml_seq>, 'tag:yaml.org,2002:map':
     <function SafeConstructor.construct_yaml_map>, None: <function</pre>
     SafeConstructor.construct_undefined>}
heat.common.timeutils module
Utilities for handling ISO 8601 duration format.
class heat.common.timeutils.Duration(timeout=0)
     Bases: object
     endtime()
     expired()
heat.common.timeutils.isotime(at)
     Stringify UTC time in ISO 8601 format.
         Parameters
             at Timestamp in UTC to format.
```

heat.common.timeutils.parse\_isoduration(duration)

Convert duration in ISO 8601 format to second(s).

Year, Month, Week, and Day designators are not supported. Example: PT12H30M5S

heat.common.timeutils.retry\_backoff\_delay(attempt, scale\_factor=1.0, jitter\_max=0.0)

Calculate an exponential backoff delay with jitter.

Delay is calculated as 2^attempt + (uniform random from [0,1) \* jitter\_max)

#### **Parameters**

- attempt The count of the current retry attempt
- scale\_factor Multiplier to scale the exponential delay by
- jitter\_max Maximum of random seconds to add to the delay

### Returns

Seconds since epoch to wait until

#### heat.common.urlfetch module

Utility for fetching a resource (e.g. a template) from a URL.

exception heat.common.urlfetch.URLFetchError(msg)

Bases: Error, OSError

heat.common.urlfetch.get(url, allowed\_schemes=('http', 'https'))

Get the data at the specified URL.

The URL must use the http: or https: schemes. The file: scheme is also supported if you override the allowed\_schemes argument. Raise an IOError if getting the data fails.

# heat.common.wsgi module

Utility methods for working with WSGI servers.

class heat.common.wsgi.AppFactory(conf)

Bases: BasePasteFactory

A Generic paste.deploy app factory.

This requires heat.app\_factory to be set to a callable which returns a WSGI app when invoked. The format of the name is <module>:<callable> e.g.

[app:apiv1app] paste.app\_factory = heat.common.wsgi:app\_factory heat.app\_factory = heat.api.cfn.v1:API

The WSGI app constructor must accept a ConfigOpts object and a local config dict as its two arguments.

KEY = 'heat.app\_factory'

# class heat.common.wsgi.BasePasteFactory(conf)

Bases: object

A base class for paste app and filter factories.

Sub-classes must override the KEY class attribute and provide a \_\_call\_\_ method.

KEY = None

# class heat.common.wsgi.Debug(application)

Bases: Middleware

Helper class to get information about the request and response.

Helper class that can be inserted into any WSGI application chain to get information about the request and response.

### static print\_generator(app\_iter)

Prints the contents of a wrapper string iterator when iterated.

### class heat.common.wsgi.DefaultMethodController

Bases: object

Controller that handles the OPTIONS request method.

This controller handles the OPTIONS request method and any of the HTTP methods that are not explicitly implemented by the application.

```
options(req, allowed_methods, *args, **kwargs)
```

Return a response that includes the Allow header.

Return a response that includes the Allow header listing the methods that are implemented. A 204 status code is used for this response.

```
reject(req, allowed_methods, *args, **kwargs)
```

Return a 405 method not allowed error.

As a convenience, the Allow header with the list of implemented methods is included in the response as well.

# class heat.common.wsgi.FilterFactory(conf)

Bases: AppFactory

A Generic paste.deploy filter factory.

This requires heat.filter\_factory to be set to a callable which returns a WSGI filter when invoked. The format is <module>:<callable> e.g.

```
[filter:cache] paste.filter_factory = heat.common.wsgi:filter_factory heat.filter_factory = heat.api.middleware.cache:CacheFilter
```

The WSGI filter constructor must accept a WSGI app, a ConfigOpts object and a local config dict as its three arguments.

```
KEY = 'heat.filter_factory'
```

### class heat.common.wsgi.JSONRequestDeserializer

Bases: object

```
default(request)
```

from\_json(datastring)

has\_body(request)

Returns whether a Webob.Request object will possess an entity body.

#### **Parameters**

request Webob.Request object

class heat.common.wsgi.Middleware(application)

Bases: object

Base WSGI middleware wrapper.

These classes require an application to be initialized that will be called next. By default the middleware will simply call its wrapped app, or you can override \_\_call\_\_ to customize its behavior.

# process\_request(req)

Called on each request.

If this returns None, the next application down the stack will be executed. If it returns a response then that response will be returned and execution will stop here.

### process\_response(response)

Do whatever youd like to the response.

Bases: Request

Add some OpenStack API-specific logic to the base webob.Request.

### best\_match\_content\_type()

Determine the requested response content-type.

#### best\_match\_language()

Determines best available locale from the Accept-Language header.

#### **Returns**

the best language match or None if the Accept-Language header was not available in the request.

```
get_content_type(allowed_content_types)
```

Determine content type of the request body.

**class** heat.common.wsgi.**Resource**(controller, deserializer, serializer=None)

Bases: object

WSGI app that handles (de)serialization and controller dispatch.

Reads routing information supplied by RoutesMiddleware and calls the requested action method upon its descrializer, controller, and serializer. Those three objects may implement any of the basic controller action methods (create, update, show, index, delete) along with any that may be specified in the api router. A default method may also be implemented to be used in place of any non-implemented actions. Descrializer methods must accept a request argument and return a dictionary. Controller methods must accept a request argument. Additionally, they must also

accept keyword arguments that represent the keys returned by the Deserializer. They may raise a webob.exc exception or return a dict, which will be serialized by requested content type.

```
dispatch(obj, action, *args, **kwargs)
```

Find action-specific method on self and call it.

```
get_action_args(request_environment)
```

Parse dictionary created by routes library.

```
class heat.common.wsgi.Router(mapper)
```

Bases: object

WSGI middleware that maps incoming requests to WSGI apps.

```
class heat.common.wsgi.Server(name, conf, threads=1000)
```

Bases: object

Server class to manage multiple WSGI sockets and applications.

```
configure_socket(old_conf=None, has_changed=None)
```

Ensure a socket exists and is appropriately configured.

This function is called on start up, and can also be called in the event of a configuration reload.

When called for the first time a new socket is created. If reloading and either bind\_host or bind port have been changed the existing socket must be closed and a new socket opened (laws of physics).

In all other cases (bind\_host/bind\_port have not changed) the existing socket is reused.

# **Parameters**

- **old\_conf** Cached old configuration settings (if any)
- **changed** (has) callable to determine if a parameter has changed

hup(\*args)

Reloads configuration files with zero down time.

# kill\_children(\*args)

Kills the entire process group.

# reload()

Reload and re-apply configuration settings.

Existing child processes are sent a SIGHUP signal and will exit after completing existing requests. New child processes, which will have the updated configuration, are spawned. This allows preventing interruption to the service.

```
run_child()
```

#### run\_server()

Run a WSGI server.

```
start(application, default_port)
```

Run a WSGI server with the given application.

### **Parameters**

- application The application to run in the WSGI server
- **default\_port** Port to bind to if none is specified in conf

```
start_wsgi()
```

### stash\_conf\_values()

Make a copy of some of the current global CONFs settings.

Allows determining if any of these values have changed when the config is reloaded.

#### wait()

Wait until all servers have completed running.

```
wait_on_children()
```

```
heat.common.wsgi.debug_filter(app, conf, **local_conf)
```

heat.common.wsgi.get\_bind\_addr(conf, default\_port=None)

Return the host and port to bind to.

```
heat.common.wsgi.get_socket(conf, default_port)
```

Bind socket to bind ip:port in conf.

Note: Mostly comes from Swift with a few small changes

#### **Parameters**

- conf a cfg.ConfigOpts object
- **default\_port** port to bind to if none is specified in conf

### Returns

a socket object as returned from socket.listen or ssl.wrap\_socket if conf specifies cert\_file

```
heat.common.wsgi.is_json_content_type(request)
```

```
heat.common.wsgi.list_opts()
```

heat.common.wsgi.log\_exception(err, exc\_info)

heat.common.wsgi.paste\_deploy\_app(paste\_config\_file, app\_name, conf)

Load a WSGI app from a PasteDeploy configuration.

Use deploy.loadapp() to load the app from the PasteDeploy configuration, ensuring that the supplied ConfigOpts object is passed to the app and filter constructors.

## **Parameters**

- paste\_config\_file a PasteDeploy config file
- app\_name the name of the app/pipeline to load from the file
- conf a ConfigOpts object to supply to the app and its filters

#### Returns

the WSGI app

```
heat.common.wsgi.setup_paste_factories(conf)
```

Set up the generic paste app and filter factories.

Set things up so that:

paste.app\_factory = heat.common.wsgi:app\_factory

and

paste.filter\_factory = heat.common.wsgi:filter\_factory

work correctly while loading PasteDeploy configuration.

The app factories are constructed at runtime to allow us to pass a ConfigOpts object to the WSGI classes.

#### **Parameters**

conf a ConfigOpts object

heat.common.wsgi.teardown\_paste\_factories()

Reverse the effect of setup\_paste\_factories().

heat.common.wsgi.translate\_exception(exc, locale)

Translates all translatable elements of the given exception.

#### **Module contents**

# heat.db package

### **Submodules**

### heat.db.api module

Implementation of SQLAlchemy backend.

```
heat.db.api.db_decrypt_parameters_and_properties(context, encryption_key, batch size=50, verbose=False)
```

Decrypt parameters and properties for all templates in db.

### **Parameters**

- context RPC context
- **encryption\_key** key that will be used for parameter and property decryption
- **batch\_size** number of templates requested from DB in each iteration. 50 means that heat requests 50 templates, encrypt them and proceed with next 50 items.
- **verbose** log an INFO message when processing of each raw\_template or resource begins or ends

## Returns

list of exceptions encountered during decryption

heat.db.api.db\_encrypt\_parameters\_and\_properties(context, encryption\_key, batch\_size=50, verbose=False)

Encrypt parameters and properties for all templates in db.

#### **Parameters**

- context RPC context
- encryption\_key key that will be used for parameter and property encryption
- **batch\_size** number of templates requested from DB in each iteration. 50 means that heat requests 50 templates, encrypt them and proceed with next 50 items.
- **verbose** log an INFO message when processing of each raw\_template or resource begins or ends

#### Returns

list of exceptions encountered during encryption

heat.db.api.db\_properties\_data\_migrate(context, batch\_size=50)

Migrate properties data from legacy columns to new location in db.

#### **Parameters**

- context RPC context
- **batch\_size** number of templates requested from DB in each iteration. 50 means that heat requests 50 templates, encrypt them and proceed with next 50 items.

```
heat.db.api.delete_softly(context, obj)
    Mark this object as deleted.

heat.db.api.engine_get_all_locked_by_stack(context, stack_id)

heat.db.api.event_count_all_by_stack(context, stack_id)

heat.db.api.event_create(context, values)

heat.db.api.event_get_all_by_stack(context, stack_id, limit=None, marker=None, sort_keys=None, sort_dir=None, filters=None)

heat.db.api.event_get_all_by_tenant(context, limit=None, marker=None, sort_keys=None, sort_dir=None, filters=None)

heat.db.api.get_engine()

heat.db.api.get_facade()
```

heat.db.api.persist\_state\_and\_release\_lock(context, stack\_id, engine\_id, values)

heat.db.api.purge\_deleted(age, granularity='days', project id=None, batch size=20)

heat.db.api.get\_session()

heat.db.api.raw\_template\_create(context, values)

heat.db.api.raw\_template\_delete(context, template\_id)

```
heat.db.api.raw_template_files_create(context, values)
heat.db.api.raw_template_files_get(context, files_id)
heat.db.api.raw_template_get(context, template_id)
heat.db.api.raw_template_update(context, template_id, values)
heat.db.api.reset_stack_status(context, stack_id, stack=None)
heat.db.api.resource_attr_data_delete(context, resource_id, attr_id)
heat.db.api.resource_attr_id_set(context, resource_id, atomic_key, attr_id)
heat.db.api.resource_create(context, values)
heat.db.api.resource_create_replacement(context, existing_res_id, new_res_values,
                                              atomic_key, expected_engine_id=None)
heat.db.api.resource_data_delete(context, resource_id, key)
heat.db.api.resource_data_get(context, resource_id, key)
     Lookup value of resources data by key.
     Decrypts resource data if necessary.
heat.db.api.resource_data_get_all(context, resource_id, data=None)
     Looks up resource_data by resource.id.
     If data is encrypted, this method will decrypt the results.
heat.db.api.resource_data_get_by_key(context, resource_id, key)
     Looks up resource_data by resource_id and key.
     Does not decrypt resource_data.
heat.db.api.resource_data_set(context, resource_id, key, value, redact=False)
     Save resources key/value pair to database.
heat.db.api.resource_delete(context, resource_id)
heat.db.api.resource_exchange_stacks(context, resource_id1, resource_id2)
heat.db.api.resource_get(context, resource_id, refresh=False, refresh_data=False, eager=True)
heat.db.api.resource_get_all(context)
heat.db.api.resource_get_all_active_by_stack(context, stack_id)
heat.db.api.resource_get_all_by_physical_resource_id(context, physical_resource_id)
heat.db.api.resource_get_all_by_root_stack(context, stack_id, filters=None,
                                                 stack_id_only=False)
heat.db.api.resource_get_all_by_stack(context, stack_id, filters=None)
heat.db.api.resource_get_by_name_and_stack(context, resource_name, stack_id)
```

```
heat.db.api.resource_get_by_physical_resource_id(context, physical_resource_id)
heat.db.api.resource_prop_data_create(context, values)
heat.db.api.resource_prop_data_create_or_update(context, values, rpd_id=None)
heat.db.api.resource_prop_data_get(context, resource_prop_data_id)
heat.db.api.resource_purge_deleted(context, stack_id)
heat.db.api.resource_update(context, resource_id, values, atomic_key,
                               expected_engine_id=None)
heat.db.api.resource_update_and_save(context, resource_id, values)
heat.db.api.retry_on_db_error(func)
heat.db.api.service_create(context, values)
heat.db.api.service_delete(context, service_id, soft_delete=True)
heat.db.api.service_get(context, service_id)
heat.db.api.service_get_all(context)
heat.db.api.service_get_all_by_args(context, host, binary, hostname)
heat.db.api.service_update(context, service_id, values)
heat.db.api.snapshot_create(context, values)
heat.db.api.snapshot_delete(context, snapshot_id)
heat.db.api.snapshot_get(context, snapshot_id)
heat.db.api.snapshot_get_all(context, stack_id)
heat.db.api.snapshot_get_by_stack(context, snapshot_id, stack)
heat.db.api.snapshot_update(context, snapshot_id, values)
heat.db.api.soft_delete_aware_query(context, *args, **kwargs)
     Stack query helper that accounts for contexts show_deleted field.
          Parameters
             show_deleted if True, overrides contexts show_deleted field.
heat.db.api.software_config_create(context, values)
heat.db.api.software_config_delete(context, config_id)
heat.db.api.software_config_get(context, config_id)
heat.db.api.software_config_get_all(context, limit=None, marker=None)
heat.db.api.software_deployment_create(context, values)
heat.db.api.software_deployment_delete(context, deployment_id)
```

```
heat.db.api.software_deployment_get(context, deployment_id)
heat.db.api.software_deployment_get_all(context, server_id=None)
heat.db.api.software_deployment_update(context, deployment_id, values)
heat.db.api.stack_count_all(context, filters=None, show_deleted=False, show_nested=False,
                               show_hidden=False, tags=None, tags_any=None,
                               not_tags=None, not_tags_any=None)
heat.db.api.stack_count_total_resources(context, stack_id)
heat.db.api.stack_create(context, values)
heat.db.api.stack_delete(context, stack_id)
heat.db.api.stack_get(context, stack_id, show_deleted=False, eager_load=True)
heat.db.api.stack_get_all(context, limit=None, sort_keys=None, marker=None,
                             sort_dir=None, filters=None, show_deleted=False,
                             show_nested=False, show_hidden=False, tags=None,
                             tags_any=None, not_tags=None, not_tags_any=None,
                             eager_load=False)
heat.db.api.stack_get_all_by_owner_id(context, owner_id)
heat.db.api.stack_get_all_by_root_owner_id(context, owner_id)
heat.db.api.stack_get_by_name(context, stack_name)
heat.db.api.stack_get_by_name_and_owner_id(context, stack_name, owner_id)
heat.db.api.stack_get_root_id(context, stack_id)
heat.db.api.stack_get_status(context, stack_id)
heat.db.api.stack_lock_create(context, stack_id, engine_id)
heat.db.api.stack_lock_get_engine_id(context, stack_id)
heat.db.api.stack_lock_release(context, stack_id, engine_id)
heat.db.api.stack_lock_steal(context, stack_id, old_engine_id, new_engine_id)
heat.db.api.stack_tags_delete(context, stack_id)
heat.db.api.stack_tags_get(context, stack_id)
heat.db.api.stack_tags_set(context, stack_id, tags)
heat.db.api.stack_update(context, stack_id, values, exp_trvsl=None)
heat.db.api.sync_point_create(context, values)
heat.db.api.sync_point_delete_all_by_stack_and_traversal(context, stack_id,
                                                                traversal_id)
```

```
heat.db.api.sync_point_get(context, entity_id, traversal_id, is_update)
heat.db.api.sync_point_update_input_data(context, entity_id, traversal_id, is_update, atomic_key, input_data)
heat.db.api.update_and_save(context, obj, values)
heat.db.api.user_creds_create(context)
heat.db.api.user_creds_delete(context, user_creds_id)
heat.db.api.user_creds_get(context, user_creds_id)
heat.db.filters module
```

heat.db.filters.exact\_filter(query, model, filters)

Applies exact match filtering to a query.

Returns the updated query. Modifies filters argument to remove filters consumed.

#### **Parameters**

- query query to apply filters to
- model model object the query applies to, for IN-style filtering
- **filters** dictionary of filters; values that are lists, tuples, sets, or frozensets cause an IN test to be performed, while exact matching (== operator) is used for other values

# heat.db.migration module

```
heat.db.migration.db_sync(version=None, engine=None)
Migrate the database to version or the most recent version.
heat.db.migration.db_version()
Get database version.
```

### heat.db.models module

```
SQLAlchemy models for heat data.

class heat.db.models.Event(**kwargs)

Bases: Base, HeatBase

Represents an event generated by the heat engine.

created_at

id

physical_resource_id
```

```
resource_action
     resource_name
     resource_properties
     resource_status
     property resource_status_reason
     resource_type
     rsrc_prop_data
     rsrc_prop_data_id
     stack
     stack_id
     updated_at
     uuid
class heat.db.models.HeatBase
     Bases: ModelBase, TimestampMixin
     Base class for Heat Models.
class heat.db.models.RawTemplate(**kwargs)
     Bases: Base, HeatBase
     Represents an unparsed template which should be in JSON format.
     created_at
     environment
     files
     files_id
     id
     template
     updated_at
class heat.db.models.RawTemplateFiles(**kwargs)
     Bases: Base, HeatBase
     Where template files json dicts are stored.
     created_at
     files
     id
```

```
updated_at
class heat.db.models.Resource(**kwargs)
     Bases: Base, HeatBase, StateAware
     Represents a resource created by the heat engine.
     action
     atomic_key
     attr_data
     attr_data_id
     created_at
     current_template_id
     data
     engine_id
     id
     name
     needed_by
     physical_resource_id
     properties_data
     properties_data_encrypted
     replaced_by
     replaces
     requires
     root_stack_id
     rsrc_metadata
     rsrc_prop_data
     rsrc_prop_data_id
     stack
     stack_id
     status
     status_reason
     updated_at
```

```
uuid
class heat.db.models.ResourceData(**kwargs)
     Bases: Base, HeatBase
     Key/value store of arbitrary, resource-specific data.
     created_at
     decrypt_method
     id
     key
     redact
     resource_id
     updated_at
     value
class heat.db.models.ResourcePropertiesData(**kwargs)
     Bases: Base, HeatBase
     Represents resource properties data, current or older
     created_at
     data
     encrypted
     id
     updated_at
class heat.db.models.Service(**kwargs)
     Bases: Base, HeatBase, SoftDelete
     binary
     created_at
     deleted_at
     engine_id
     host
     hostname
     id
     report_interval
     topic
```

```
updated_at
class heat.db.models.Snapshot(**kwargs)
     Bases: Base, HeatBase
     created_at
     data
     id
     name
     stack
     stack_id
     status
     status_reason
     tenant
     updated_at
class heat.db.models.SoftDelete
     Bases: object
     deleted_at = Column(None, DateTime(), table=None)
class heat.db.models.SoftwareConfig(**kwargs)
     Bases: Base, HeatBase
     Represents a software configuration resource.
     Represents a software configuration resource to be applied to one or more servers.
     config
     created_at
     group
     id
     name
     tenant
     updated_at
class heat.db.models.SoftwareDeployment(**kwargs)
     Bases: Base, HeatBase, StateAware
     Represents a software deployment resource.
     Represents applying a software configuration resource to a single server resource.
     action
```

```
config
     config_id
     created_at
     id
     input_values
     output_values
     server_id
     stack_user_project_id
     status
     status_reason
     tenant
     updated_at
class heat.db.models.Stack(**kwargs)
     Bases: Base, HeatBase, SoftDelete, StateAware
     Represents a stack created by the heat engine.
     action
     backup
     convergence
     created_at
     current_deps
     current_traversal
     deleted_at
     disable_rollback
     id
     name
     nested_depth
     owner_id
     parent_resource_name
     prev_raw_template
     prev_raw_template_id
```

```
raw_template
     raw_template_id
     stack_user_project_id
     status
     status_reason
     tags
     tenant
     timeout
    updated_at
     user_creds_id
    username
class heat.db.models.StackLock(**kwargs)
     Bases: Base, HeatBase
     Store stack locks for deployments with multiple-engines.
     created_at
     engine_id
     stack_id
     updated_at
class heat.db.models.StackTag(**kwargs)
     Bases: Base, HeatBase
     Key/value store of arbitrary stack tags.
     created_at
     id
     stack_id
     tag
     updated_at
class heat.db.models.StateAware
     Bases: object
     action = Column('action', String(length=255), table=None)
     status = Column('status', String(length=255), table=None)
     status_reason = Column('status_reason', Text(), table=None)
```

```
class heat.db.models.SyncPoint(**kwargs)
     Bases: Base, HeatBase
     Represents a syncpoint for a stack that is being worked on.
     atomic_key
     created_at
     entity_id
     input_data
     is_update
     stack_id
     traversal_id
     updated_at
class heat.db.models.UserCreds(**kwargs)
     Bases: Base, HeatBase
     Represents user credentials.
     Also, mirrors the context handed in by wsgi.
     auth_url
     created_at
     decrypt_method
     id
     password
     region_name
     stack
     tenant
     tenant_id
     trust_id
     trustor_user_id
     updated_at
     username
```

# heat.db.types module

```
class heat.db.types.Json(*args, **kwargs)
    Bases: LongText
    cache_ok = True
```

Indicate if statements using this ExternalType are safe to cache.

The default value None will emit a warning and then not allow caching of a statement which includes this type. Set to False to disable statements using this type from being cached at all without a warning. When set to True, the objects class and selected elements from its state will be used as part of the cache key. For example, using a TypeDecorator:

```
class MyType(TypeDecorator):
    impl = String

    cache_ok = True

def __init__(self, choices):
    self.choices = tuple(choices)
    self.internal_only = True
```

The cache key for the above type would be equivalent to:

```
>>> MyType(["a", "b", "c"])._static_cache_key
(<class '__main__.MyType'>, ('choices', ('a', 'b', 'c')))
```

The caching scheme will extract attributes from the type that correspond to the names of parameters in the <code>\_\_init\_\_()</code> method. Above, the choices attribute becomes part of the cache key but internal\_only does not, because there is no parameter named internal\_only.

The requirements for cacheable elements is that they are hashable and also that they indicate the same SQL rendered for expressions using this type every time for a given cache value.

To accommodate for datatypes that refer to unhashable structures such as dictionaries, sets and lists, these objects can be made cacheable by assigning hashable structures to the attributes whose names correspond with the names of the arguments. For example, a datatype which accepts a dictionary of lookup values may publish this as a sorted series of tuples. Given a previously un-cacheable type as:

```
class LookupType
(UserDefinedType):
    '''a custom type that accepts a dictionary as a parameter.

    this is the non-cacheable version, as "self.lookup" is not hashable.

    '''

    def __init__(self, lookup):
        self.lookup = lookup

    def get_col_spec(self, **kw):
        return "VARCHAR(255)"
```

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```
def bind_processor(self, dialect):
    # ... works with "self.lookup" ...
```

Where lookup is a dictionary. The type will not be able to generate a cache key:

```
>>> type_ = LookupType({"a": 10, "b": 20})
>>> type_._static_cache_key
<stdin>:1: SAWarning: UserDefinedType LookupType({'a': 10, 'b': 20})

will not
produce a cache key because the ``cache_ok`` flag is not set to True.
Set this flag to True if this type object's state is safe to use
in a cache key, or False to disable this warning.
symbol('no_cache')
```

If we **did** set up such a cache key, it wouldnt be usable. We would get a tuple structure that contains a dictionary inside of it, which cannot itself be used as a key in a cache dictionary such as SQLAlchemys statement cache, since Python dictionaries arent hashable:

```
>>> # set cache_ok = True
>>> type_.cache_ok = True
>>> # this is the cache key it would generate
>>> key = type_._static_cache_key
>>> key
(<class '__main__.LookupType'>, ('lookup', {'a': 10, 'b': 20}))
>>> # however this key is not hashable, will fail when used with
>>> # SQLAlchemy statement cache
>>> some_cache = {key: "some sql value"}
Traceback (most recent call last): File "<stdin>", line 1,
in <module> TypeError: unhashable type: 'dict'
```

The type may be made cacheable by assigning a sorted tuple of tuples to the .lookup attribute:

```
class LookupType(UserDefinedType):
    '''a custom type that accepts a dictionary as a parameter.

The dictionary is stored both as itself in a private variable, and published in a public variable as a sorted tuple of tuples, which is hashable and will also return the same value for any two equivalent dictionaries. Note it assumes the keys and values of the dictionary are themselves hashable.

'''
cache_ok = True

def __init__(self, lookup):
    self._lookup = lookup
```

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Where above, the cache key for LookupType({"a": 10, "b": 20}) will be:

```
>>> LookupType({"a": 10, "b": 20})._static_cache_key (<class '__main__.LookupType'>, ('lookup', (('a', 10), ('b', 20))))
```

New in version 1.4.14: - added the cache\_ok flag to allow some configurability of caching for TypeDecorator classes.

New in version 1.4.28: - added the ExternalType mixin which generalizes the cache\_ok flag to both the TypeDecorator and UserDefinedType classes.

#### See also:

**SQL** Compilation Caching

#### process\_bind\_param(value, dialect)

Receive a bound parameter value to be converted.

Custom subclasses of \_types.TypeDecorator should override this method to provide custom behaviors for incoming data values. This method is called at **statement execution time** and is passed the literal Python data value which is to be associated with a bound parameter in the statement.

The operation could be anything desired to perform custom behavior, such as transforming or serializing data. This could also be used as a hook for validating logic.

#### **Parameters**

- **value** Data to operate upon, of any type expected by this method in the subclass. Can be None.
- dialect the Dialect in use.

### See also:

```
Augmenting Existing Types
_types.TypeDecorator.process_result_value()
process_result_value(value, dialect)
```

Receive a result-row column value to be converted.

Custom subclasses of \_types.TypeDecorator should override this method to provide custom behaviors for data values being received in result rows coming from the database. This

method is called at **result fetching time** and is passed the literal Python data value thats extracted from a database result row.

The operation could be anything desired to perform custom behavior, such as transforming or deserializing data.

### **Parameters**

- **value** Data to operate upon, of any type expected by this method in the subclass. Can be None.
- dialect the Dialect in use.

#### See also:

cache\_ok = True

```
Augmenting Existing Types
_types.TypeDecorator.process_bind_param()

class heat.db.types.List(*args, **kwargs)

Bases: TypeDecorator
```

Indicate if statements using this ExternalType are safe to cache.

The default value None will emit a warning and then not allow caching of a statement which includes this type. Set to False to disable statements using this type from being cached at all without a warning. When set to True, the objects class and selected elements from its state will be used as part of the cache key. For example, using a TypeDecorator:

```
class MyType(TypeDecorator):
    impl = String

    cache_ok = True

def __init__(self, choices):
    self.choices = tuple(choices)
    self.internal_only = True
```

The cache key for the above type would be equivalent to:

```
>>> MyType(["a", "b", "c"])._static_cache_key
(<class '__main__.MyType'>, ('choices', ('a', 'b', 'c')))
```

The caching scheme will extract attributes from the type that correspond to the names of parameters in the \_\_init\_\_() method. Above, the choices attribute becomes part of the cache key but internal\_only does not, because there is no parameter named internal\_only.

The requirements for cacheable elements is that they are hashable and also that they indicate the same SQL rendered for expressions using this type every time for a given cache value.

To accommodate for datatypes that refer to unhashable structures such as dictionaries, sets and lists, these objects can be made cacheable by assigning hashable structures to the attributes whose names correspond with the names of the arguments. For example, a datatype which accepts a dictionary of lookup values may publish this as a sorted series of tuples. Given a previously un-cacheable type as:

```
class LookupType(UserDefinedType):
    '''a custom type that accepts a dictionary as a parameter.

    this is the non-cacheable version, as "self.lookup" is not hashable.

'''

def __init__(self, lookup):
    self.lookup = lookup

def get_col_spec(self, **kw):
    return "VARCHAR(255)"

def bind_processor(self, dialect):
    # ... works with "self.lookup" ...
```

Where lookup is a dictionary. The type will not be able to generate a cache key:

```
>>> type_ = LookupType({"a": 10, "b": 20})
>>> type_._static_cache_key
<stdin>:1: SAWarning: UserDefinedType LookupType({'a': 10, 'b': 20})

will not
produce a cache key because the ``cache_ok`` flag is not set to True.
Set this flag to True if this type object's state is safe to use
in a cache key, or False to disable this warning.
symbol('no_cache')
```

If we **did** set up such a cache key, it wouldn't be usable. We would get a tuple structure that contains a dictionary inside of it, which cannot itself be used as a key in a cache dictionary such as SQLAlchemys statement cache, since Python dictionaries arent hashable:

```
>>> # set cache_ok = True
>>> type_.cache_ok = True
>>> # this is the cache key it would generate
>>> key = type_._static_cache_key
>>> key
(<class '__main__.LookupType'>, ('lookup', {'a': 10, 'b': 20}))
>>> # however this key is not hashable, will fail when used with
>>> # SQLAlchemy statement cache
>>> some_cache = {key: "some sql value"}
Traceback (most recent call last): File "<stdin>", line 1,
in <module> TypeError: unhashable type: 'dict'
```

The type may be made cacheable by assigning a sorted tuple of tuples to the .lookup attribute:

```
class LookupType(UserDefinedType):
    ''a custom type that accepts a dictionary as a parameter.
```

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```
The dictionary is stored both as itself in a private variable,
and published in a public variable as a sorted tuple of tuples,
which is hashable and will also return the same value for any
two equivalent dictionaries. Note it assumes the keys and
values of the dictionary are themselves hashable.
cache_ok = True
def __init__(self, lookup):
   self._lookup = lookup
    # assume keys/values of "lookup" are hashable; otherwise
    # they would also need to be converted in some way here
    self.lookup = tuple(
       (key, lookup[key]) for key in sorted(lookup)
def get_col_spec(self, **kw):
   return "VARCHAR(255)"
def bind_processor(self, dialect):
    # ... works with "self._lookup" ...
```

Where above, the cache key for LookupType({"a": 10, "b": 20}) will be:

```
>>> LookupType({"a": 10, "b": 20})._static_cache_key
(<class '__main__.LookupType'>, ('lookup', (('a', 10), ('b', 20))))
```

New in version 1.4.14: - added the cache\_ok flag to allow some configurability of caching for TypeDecorator classes.

New in version 1.4.28: - added the ExternalType mixin which generalizes the cache\_ok flag to both the TypeDecorator and UserDefinedType classes.

#### See also:

**SQL** Compilation Caching

# impl

alias of Text

# load\_dialect\_impl(dialect)

Return a TypeEngine object corresponding to a dialect.

This is an end-user override hook that can be used to provide differing types depending on the given dialect. It is used by the TypeDecorator implementation of type\_engine() to help determine what type should ultimately be returned for a given TypeDecorator.

By default returns self.impl.

### process\_bind\_param(value, dialect)

Receive a bound parameter value to be converted.

Custom subclasses of \_types.TypeDecorator should override this method to provide custom behaviors for incoming data values. This method is called at **statement execution time** and is passed the literal Python data value which is to be associated with a bound parameter in the statement.

The operation could be anything desired to perform custom behavior, such as transforming or serializing data. This could also be used as a hook for validating logic.

#### **Parameters**

- **value** Data to operate upon, of any type expected by this method in the subclass. Can be None.
- dialect the Dialect in use.

#### See also:

Augmenting Existing Types

\_types.TypeDecorator.process\_result\_value()

### process\_result\_value(value, dialect)

Receive a result-row column value to be converted.

Custom subclasses of \_types.TypeDecorator should override this method to provide custom behaviors for data values being received in result rows coming from the database. This method is called at **result fetching time** and is passed the literal Python data value thats extracted from a database result row.

The operation could be anything desired to perform custom behavior, such as transforming or deserializing data.

#### **Parameters**

- **value** Data to operate upon, of any type expected by this method in the subclass. Can be None.
- dialect the Dialect in use.

### See also:

```
Augmenting Existing Types
```

\_types.TypeDecorator.process\_bind\_param()

class heat.db.types.LongText(\*args, \*\*kwargs)

Bases: TypeDecorator

#### cache\_ok = True

Indicate if statements using this ExternalType are safe to cache.

The default value None will emit a warning and then not allow caching of a statement which includes this type. Set to False to disable statements using this type from being cached at all without a warning. When set to True, the objects class and selected elements from its state will be used as part of the cache key. For example, using a TypeDecorator:

```
class MyType(TypeDecorator):
   impl = String
   cache_ok = True
```

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```
def __init__(self, choices):
    self.choices = tuple(choices)
    self.internal_only = True
```

The cache key for the above type would be equivalent to:

```
>>> MyType(["a", "b", "c"])._static_cache_key
(<class '__main__.MyType'>, ('choices', ('a', 'b', 'c')))
```

The caching scheme will extract attributes from the type that correspond to the names of parameters in the \_\_init\_\_() method. Above, the choices attribute becomes part of the cache key but internal\_only does not, because there is no parameter named internal\_only.

The requirements for cacheable elements is that they are hashable and also that they indicate the same SQL rendered for expressions using this type every time for a given cache value.

To accommodate for datatypes that refer to unhashable structures such as dictionaries, sets and lists, these objects can be made cacheable by assigning hashable structures to the attributes whose names correspond with the names of the arguments. For example, a datatype which accepts a dictionary of lookup values may publish this as a sorted series of tuples. Given a previously un-cacheable type as:

```
class LookupType(UserDefinedType):
    '''a custom type that accepts a dictionary as a parameter.

    this is the non-cacheable version, as "self.lookup" is not hashable.

'''

def __init__(self, lookup):
    self.lookup = lookup

def get_col_spec(self, **kw):
    return "VARCHAR(255)"

def bind_processor(self, dialect):
    # ... works with "self.lookup" ...
```

Where lookup is a dictionary. The type will not be able to generate a cache key:

```
>>> type_ = LookupType({"a": 10, "b": 20})
>>> type_._static_cache_key
<stdin>:1: SAWarning: UserDefinedType LookupType({'a': 10, 'b': 20})_

will not
produce a cache key because the ``cache_ok`` flag is not set to True.
Set this flag to True if this type object's state is safe to use
in a cache key, or False to disable this warning.
symbol('no_cache')
```

If we did set up such a cache key, it wouldnt be usable. We would get a tuple structure that

contains a dictionary inside of it, which cannot itself be used as a key in a cache dictionary such as SQLAlchemys statement cache, since Python dictionaries arent hashable:

```
>>> # set cache_ok = True
>>> type_.cache_ok = True
>>> # this is the cache key it would generate
>>> key = type_._static_cache_key
>>> key
(<class '__main__.LookupType'>, ('lookup', {'a': 10, 'b': 20}))
>>> # however this key is not hashable, will fail when used with
>>> # SQLAlchemy statement cache
>>> some_cache = {key: "some sql value"}
Traceback (most recent call last): File "<stdin>", line 1,
in <module> TypeError: unhashable type: 'dict'
```

The type may be made cacheable by assigning a sorted tuple of tuples to the .lookup attribute:

```
class LookupType(UserDefinedType):
    '''a custom type that accepts a dictionary as a parameter.
   The dictionary is stored both as itself in a private variable,
   and published in a public variable as a sorted tuple of tuples,
   which is hashable and will also return the same value for any
   two equivalent dictionaries. Note it assumes the keys and
   values of the dictionary are themselves hashable.
    1.1.1
   cache ok = True
   def __init__(self, lookup):
       self._lookup = lookup
        # assume keys/values of "lookup" are hashable; otherwise
        # they would also need to be converted in some way here
        self.lookup = tuple(
           (key, lookup[key]) for key in sorted(lookup)
   def get_col_spec(self, **kw):
       return "VARCHAR(255)"
   def bind_processor(self, dialect):
       # ... works with "self._lookup" ...
```

Where above, the cache key for LookupType({"a": 10, "b": 20}) will be:

```
>>> LookupType({"a": 10, "b": 20})._static_cache_key (<class '__main__.LookupType'>, ('lookup', (('a', 10), ('b', 20))))
```

New in version 1.4.14: - added the cache\_ok flag to allow some configurability of caching for TypeDecorator classes.

New in version 1.4.28: - added the ExternalType mixin which generalizes the cache\_ok flag to both the TypeDecorator and UserDefinedType classes.

### See also:

**SQL** Compilation Caching

#### impl

alias of Text

# load\_dialect\_impl(dialect)

Return a TypeEngine object corresponding to a dialect.

This is an end-user override hook that can be used to provide differing types depending on the given dialect. It is used by the TypeDecorator implementation of type\_engine() to help determine what type should ultimately be returned for a given TypeDecorator.

By default returns self.impl.

### heat.db.utils module

heat.db.utils.retry\_on\_stale\_data\_error(func)

### **Module contents**

heat.engine package

**Subpackages** 

heat.engine.cfn package

### **Submodules**

### heat.engine.cfn.functions module

```
class heat.engine.cfn.functions.And(stack, fn_name, args)
```

Bases: And

A function that acts as an AND operator on conditions.

Takes the form:

```
{ "Fn::And" : [ "<condition_1>", "<condition_2>", ... ] }
```

Returns true if all the specified conditions evaluate to true, or returns false if any one of the conditions evaluates to false. The minimum number of conditions that you can include is 2.

# class heat.engine.cfn.functions.Base64(stack, fn\_name, args)

Bases: Function

A placeholder function for converting to base64.

Takes the form:

```
{ "Fn::Base64" : "<string>" }
```

This function actually performs no conversion. It is included for the benefit of templates that convert UserData to Base64. Heat accepts UserData in plain text.

### result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

# class heat.engine.cfn.functions.Equals(stack, fn\_name, args)

Bases: Equals

A function for comparing whether two values are equal.

Takes the form:

```
{ "Fn::Equals" : [ "<value_1>", "<value_2>" ] }
```

The value can be any type that you want to compare. Returns true if the two values are equal or false if they arent.

### **class** heat.engine.cfn.functions.**FindInMap**(*stack*, *fn\_name*, *args*)

Bases: Function

A function for resolving keys in the template mappings.

Takes the form:

#### result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

### class heat.engine.cfn.functions.GetAZs(stack, fn\_name, args)

Bases: Function

A function for retrieving the availability zones.

Takes the form:

```
{ "Fn::GetAZs" : "<region>" }
```

# result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

class heat.engine.cfn.functions.GetAtt(stack, fn\_name, args)

Bases: GetAttThenSelect

A function for resolving resource attributes.

Takes the form:

class heat.engine.cfn.functions.If(stack, fn\_name, raw\_args, parse\_func, template)

Bases: If

A function to return corresponding value based on condition evaluation.

Takes the form:

The value\_if\_true to be returned if the specified condition evaluates to true, the value\_if\_false to be returned if the specified condition evaluates to false.

class heat.engine.cfn.functions.Join(stack, fn\_name, args)

Bases: Join

A function for joining strings.

Takes the form:

```
{ "Fn::Join" : [ "<delim>", [ "<string_1>", "<string_2>", ... ] ] }
```

And resolves to:

```
"<string_1><delim><string_2><delim>..."
```

class heat.engine.cfn.functions.MemberListToMap(stack, fn\_name, args)

Bases: Function

A function to convert lists with enumerated keys and values to mapping.

Takes the form:

And resolves to:

```
{ "<key_0>" : "<value_0>", ... }
```

The first two arguments are the names of the key and value.

### result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

class heat.engine.cfn.functions.Not(stack, fn\_name, args)

Bases: Not

A function that acts as a NOT operator on a condition.

Takes the form:

```
{ "Fn::Not" : [ "<condition>" ] }
```

Returns true for a condition that evaluates to false or returns false for a condition that evaluates to true.

class heat.engine.cfn.functions.Or(stack, fn\_name, args)

Bases: Or

A function that acts as an OR operator on conditions.

Takes the form:

```
{ "Fn::Or" : [ "<condition_1>", "<condition_2>", ... ] }
```

Returns true if any one of the specified conditions evaluate to true, or returns false if all of the conditions evaluates to false. The minimum number of conditions that you can include is 2.

class heat.engine.cfn.functions.ParamRef(stack, fn\_name, args)

Bases: Function

A function for resolving parameter references.

Takes the form:

```
{ "Ref" : "<param_name>" }
```

### result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

heat.engine.cfn.functions.**Ref**(stack, fn\_name, args)

A function for resolving parameters or resource references.

Takes the form:

```
{ "Ref" : "<param_name>" }
```

or:

```
{ "Ref" : "<resource_name>" }
```

class heat.engine.cfn.functions.Replace(stack, fn\_name, args)

Bases: Replace

A function for performing string substitutions.

Takes the form:

And resolves to:

```
"<value_1> <value_2>"
```

When keys overlap in the template, longer matches are preferred. For keys of equal length, lexicographically smaller keys are preferred.

class heat.engine.cfn.functions.ResourceFacade(stack, fn\_name, args)

Bases: ResourceFacade

A function for retrieving data in a parent provider template.

A function for obtaining data from the facade resource from within the corresponding provider template.

Takes the form:

```
{ "Fn::ResourceFacade": "<attribute_type>" }
```

where the valid attribute types are Metadata, DeletionPolicy and UpdatePolicy.

```
DELETION_POLICY = 'DeletionPolicy'
```

METADATA = 'Metadata'

UPDATE\_POLICY = 'UpdatePolicy'

class heat.engine.cfn.functions.Select(stack, fn\_name, args)

Bases: Function

A function for selecting an item from a list or map.

Takes the form (for a list lookup):

```
{ "Fn::Select" : [ "<index>", [ "<value_1>", "<value_2>", ... ] ] }
```

or (for a map lookup):

```
[{ "Fn::Select" : [ "<index>", { "<key_1>": "<value_1>", ... } ] }
```

If the selected index is not found, this function resolves to an empty string.

result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

class heat.engine.cfn.functions.Split(stack, fn\_name, args)

Bases: Function

A function for splitting strings.

Takes the form:

```
{ "Fn::Split" : [ "<delim>", "<string_1><delim><string_2>..." ] }
```

And resolves to:

```
[ "<string_1>", "<string_2>", ... ]
```

#### result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

## heat.engine.cfn.parameters module

```
class heat.engine.cfn.parameters.CfnParameters(stack_identifier, tmpl,
                                                user_params=None,
                                                param_defaults=None)
    Bases: Parameters
    PARAM_REGION = 'AWS::Region'
    PARAM_STACK_ID = 'AWS::StackId'
    PARAM_STACK_NAME = 'AWS::StackName'
    PSEUDO_PARAMETERS = ('AWS::StackId', 'AWS::StackName', 'AWS::Region')
heat.engine.cfn.template module
class heat.engine.cfn.template.CfnTemplate(template, *args, **kwargs)
    Bases: CfnTemplateBase
    CONDITIONS = 'Conditions'
    HOT_TO_CFN_RES_ATTRS = {'condition': 'Condition', 'deletion_policy':
     'DeletionPolicy', 'depends_on': 'DependsOn', 'metadata': 'Metadata',
     'properties': 'Properties', 'type': 'Type', 'update_policy':
     'UpdatePolicy'}
    OUTPUT_CONDITION = 'Condition'
    OUTPUT_KEYS = ('Description', 'Value', 'Condition')
    RES_CONDITION = 'Condition'
    SECTIONS = ('AWSTemplateFormatVersion', 'HeatTemplateFormatVersion',
     'Description', 'Mappings', 'Parameters', 'Resources', 'Outputs',
     'Conditions')
    SECTIONS_NO_DIRECT_ACCESS = {'AWSTemplateFormatVersion', 'Conditions',
```

'HeatTemplateFormatVersion', 'Parameters'}

```
condition_functions = {'Fn::And': <class</pre>
     'heat.engine.cfn.functions.And'>, 'Fn::Equals': <class</pre>
     'heat.engine.cfn.functions.Equals'>, 'Fn::FindInMap': <class</pre>
     'heat.engine.cfn.functions.FindInMap'>, 'Fn::Not': <class
     'heat.engine.cfn.functions.Not'>, 'Fn::Or': <class</pre>
     'heat.engine.cfn.functions.Or'>, 'Ref': <class</pre>
     'heat.engine.cfn.functions.ParamRef'>}
     functions = {'Fn::Base64': <class 'heat.engine.cfn.functions.Base64'>,
     'Fn::FindInMap': <class 'heat.engine.cfn.functions.FindInMap'>,
     'Fn::GetAZs': <class 'heat.engine.cfn.functions.GetAZs'>, 'Fn::GetAtt':
     <class 'heat.engine.cfn.functions.GetAtt'>, 'Fn::If': <class</pre>
     'heat.engine.cfn.functions.If'>, 'Fn::Join': <class
     'heat.engine.cfn.functions.Join'>, 'Fn::MemberListToMap': <class</pre>
     'heat.engine.cfn.functions.MemberListToMap'>, 'Fn::Replace': <class</pre>
     'heat.engine.cfn.functions.Replace'>, 'Fn::ResourceFacade': <class</pre>
     'heat.engine.cfn.functions.ResourceFacade'>, 'Fn::Select': <class</pre>
     'heat.engine.cfn.functions.Select'>, 'Fn::Split': <class</pre>
     'heat.engine.cfn.functions.Split'>, 'Ref': <function Ref>}
class heat.engine.cfn.template.CfnTemplateBase(template, *args, **kwargs)
     Bases: CommonTemplate
     The base implementation of cfn template.
     ALTERNATE_VERSION = 'HeatTemplateFormatVersion'
    DESCRIPTION = 'Description'
    HOT_TO_CFN_OUTPUT_ATTRS = {'description': 'Description', 'value':
     'Value'}
     HOT_TO_CFN_RES_ATTRS = {'condition': 'Condition', 'deletion_policy':
     'DeletionPolicy', 'depends_on': 'DependsOn', 'metadata': 'Metadata',
     'properties': 'Properties', 'type': 'Type', 'update_policy':
     'UpdatePolicy'}
     MAPPINGS = 'Mappings'
     OUTPUTS = 'Outputs'
     OUTPUT_DESCRIPTION = 'Description'
     OUTPUT_KEYS = ('Description', 'Value')
    OUTPUT_VALUE = 'Value'
     PARAMETERS = 'Parameters'
    RESOURCES = 'Resources'
    RES_DELETION_POLICY = 'DeletionPolicy'
    RES_DEPENDS_ON = 'DependsOn'
```

```
RES_DESCRIPTION = 'Description'
RES_METADATA = 'Metadata'
RES_PROPERTIES = 'Properties'
RES_TYPE = 'Type'
RES_UPDATE_POLICY = 'UpdatePolicy'
SECTIONS = ('AWSTemplateFormatVersion', 'HeatTemplateFormatVersion',
'Description', 'Mappings', 'Parameters', 'Resources', 'Outputs')
SECTIONS_NO_DIRECT_ACCESS = {'AWSTemplateFormatVersion',
'HeatTemplateFormatVersion', 'Parameters'}
VERSION = 'AWSTemplateFormatVersion'
add_output(definition)
     Add an output to the template.
     The output is passed as a OutputDefinition object.
add_resource(definition, name=None)
     Add a resource to the template.
     The resource is passed as a ResourceDefinition object. If no name is specified, the name from
     the ResourceDefinition should be used.
deletion_policies = {'Delete': 'Delete', 'Retain': 'Retain', 'Snapshot':
'Snapshot'}
functions = {'Fn::Base64': <class 'heat.engine.cfn.functions.Base64'>,
'Fn::FindInMap': <class 'heat.engine.cfn.functions.FindInMap'>,
'Fn::GetAZs': <class 'heat.engine.cfn.functions.GetAZs'>, 'Fn::GetAtt':
<class 'heat.engine.cfn.functions.GetAtt'>, 'Fn::Join': <class</pre>
'heat.engine.cfn.functions.Join'>, 'Fn::Select': <class</pre>
'heat.engine.cfn.functions.Select'>, 'Ref': <function Ref>}
get_section_name(section)
     Get the name of a field within a resource or output definition.
     Return the name of the given field (specified by the constants given in heat.engine.rsrc defn
     and heat.engine.output) in the template format. This is used in error reporting to help users
     find the location of errors in the template.
     Note that section here does not refer to a top-level section of the template (like parameters,
     resources, &c.) as it does everywhere else.
param_schemata(param_defaults=None)
     Return a dict of parameters. Schema objects for the parameters.
parameters(stack_identifier, user_params, param_defaults=None)
     Return a parameters. Parameters object for the stack.
resource_definitions(stack)
```

Return a dictionary of ResourceDefinition objects.

#### **Module contents**

heat.engine.clients package

**Subpackages** 

heat.engine.clients.os package

**Subpackages** 

heat.engine.clients.os.keystone package

**Submodules** 

## heat.engine.clients.os.keystone.fake keystoneclient module

A fake FakeKeystoneClient. This can be used during some runtime scenarios where you want to disable Heats internal Keystone dependencies entirely. One example is the TripleO Undercloud installer.

To use this class at runtime set to following heat.conf config setting:

keystone\_backend = heat.engine.clients.os.keystone.fake\_keystoneclient .FakeKeystoneClient

```
class heat.engine.clients.os.keystone.fake_keystoneclient.FakeKeystoneClient(username='test_us
                                                                                      pass-
                                                                                      word='password',
                                                                                      user_id='1234',
                                                                                      cess='4567',
                                                                                      se-
                                                                                      cret='8901',
                                                                                      cre-
                                                                                      den-
                                                                                      tial_id='abcdxyz',
                                                                                      auth_token='abcd
                                                                                      con-
                                                                                      text=None,
                                                                                      stack_domain_id=
                                                                                      client=None)
     Bases: object
     create_ec2_keypair(user_id)
     create_stack_domain_project(stack_id)
     create_stack_domain_user(username, project_id, password=None)
     create_stack_domain_user_keypair(user_id, project_id)
     create_stack_user(username, password=")
     create_trust_context()
     delete_ec2_keypair(credential_id=None, user_id=None, access=None)
     delete_stack_domain_project(project_id)
     delete_stack_domain_user(user_id, project_id)
     delete_stack_domain_user_keypair(user_id, project_id, credential_id)
     delete_stack_user(user_id)
     delete_trust(trust_id)
     disable_stack_domain_user(user_id, project_id)
     disable_stack_user(user_id)
     enable_stack_domain_user(user_id, project_id)
     enable_stack_user(user_id)
     get_ec2_keypair(access, user_id)
     regenerate_trust_context()
     server_keystone_endpoint_url(fallback_endpoint)
     stack_domain_user_token(user_id, project_id, password)
```

# heat.engine.clients.os.keystone.heat\_keystoneclient module

```
Keystone Client functionality for use by resources.
```

Bases: tuple

access

Alias for field number 1

id

Alias for field number 0

secret

Alias for field number 2

class heat.engine.clients.os.keystone.heat\_keystoneclient.KeystoneClient(context,

re-

gion\_name=None)

Bases: object

Keystone Auth Client.

Delay choosing the backend client module until the clients class needs to be initialized.

class heat.engine.clients.os.keystone.heat\_keystoneclient.KsClientWrapper(context,

e-

gion\_name)

Bases: object

Wrap keystone client so we can encapsulate logic used in resources.

Note this is intended to be initialized from a resource on a per-session basis, so the session context is passed in on initialization Also note that an instance of this is created in each request context as part of a lazy-loaded cloud backend and it can be easily referenced in each resource as self. keystone(), so there should not be any need to directly instantiate instances of this class inside resources themselves.

```
property auth_region_name
```

property client

property context

create\_ec2\_keypair(user\_id=None)

create\_stack\_domain\_project(stack\_id)

Create a project in the heat stack-user domain.

create\_stack\_domain\_user(username, project\_id, password=None)

Create a domain user defined as part of a stack.

The user is defined either via template or created internally by a resource. This user will be added to the heat\_stack\_user\_role as defined in the config, and created in the specified project (which is expected to be in the stack\_domain).

Returns the keystone ID of the resulting user.

```
create_stack_domain_user_keypair(user_id, project_id)
create_stack_user(username, password=")
     Create a user defined as part of a stack.
     The user is defined either via template or created internally by a resource. This user will be
     added to the heat_stack_user_role as defined in the config.
     Returns the keystone ID of the resulting user.
create_trust_context()
     Create a trust using the trustor identity in the current context.
     The trust is created with the trustee as the heat service user.
     If the current context already contains a trust_id, we do nothing and return the current context.
     Returns a context containing the new trust_id.
delete_ec2_keypair(credential_id=None, access=None, user_id=None)
     Delete credential containing ec2 keypair.
delete_stack_domain_project(project_id)
delete_stack_domain_user(user_id, project_id)
delete_stack_domain_user_keypair(user_id, project_id, credential_id)
delete_stack_user(user_id)
delete_trust(trust_id)
     Delete the specified trust.
disable_stack_domain_user(user_id, project_id)
disable_stack_user(user_id)
property domain_admin_auth
property domain_admin_client
enable_stack_domain_user(user_id, project_id)
enable_stack_user(user id)
get_ec2_keypair(credential_id=None, access=None, user_id=None)
     Get an ec2 keypair via v3/credentials, by id or access.
regenerate_trust_context()
```

Regenerate a trust using the trustor identity of current user\_id.

The trust is created with the trustee as the heat service user.

Returns a context containing the new trust\_id.

server\_keystone\_endpoint\_url(fallback\_endpoint)

```
property stack_domain
         Domain scope data.
         This is only used for checking for scoping data, not using the value.
    property stack_domain_id
     stack_domain_user_token(user_id, project_id, password)
         Get a token for a stack domain user.
heat.engine.clients.os.keystone.heat_keystoneclient.list_opts()
heat.engine.clients.os.keystone.keystone_constraints module
class
heat.engine.clients.os.keystone.keystone_constraints.KeystoneBaseConstraint
     Bases: BaseCustomConstraint
     entity = None
     resource_client_name = 'keystone'
     validate_with_client(client, resource_id)
class
heat.engine.clients.os.keystone.keystone_constraints.KeystoneDomainConstraint
     Bases: KeystoneBaseConstraint
     entity = 'KeystoneDomain'
     resource_getter_name = 'get_domain_id'
class
heat.engine.clients.os.keystone.keystone_constraints.KeystoneGroupConstraint
     Bases: KeystoneBaseConstraint
     entity = 'KeystoneGroup'
     resource_getter_name = 'get_group_id'
heat.engine.clients.os.keystone.keystone_constraints.KeystoneProjectConstraint
     Bases: KeystoneBaseConstraint
     entity = 'KeystoneProject'
     resource_getter_name = 'get_project_id'
class
heat.engine.clients.os.keystone.keystone_constraints.KeystoneRegionConstraint
     Bases: KeystoneBaseConstraint
     entity = 'KeystoneRegion'
     resource_getter_name = 'get_region_id'
```

```
class
heat.engine.clients.os.keystone.keystone_constraints.KeystoneRoleConstraint
     Bases: KeystoneBaseConstraint
     entity = 'KeystoneRole'
    resource_getter_name = 'get_role_id'
class
heat.engine.clients.os.keystone.keystone_constraints.KeystoneServiceConstraint
     Bases: KeystoneBaseConstraint
     entity = 'KeystoneService'
     expected_exceptions = (<class 'heat.common.exception.EntityNotFound'>,
     <class 'heat.common.exception.KeystoneServiceNameConflict'>)
    resource_getter_name = 'get_service_id'
class
heat.engine.clients.os.keystone.keystone_constraints.KeystoneUserConstraint
     Bases: KeystoneBaseConstraint
     entity = 'KeystoneUser'
     resource_getter_name = 'get_user_id'
Module contents
class heat.engine.clients.os.keystone.KeystoneClientPlugin(context)
     Bases: ClientPlugin
     IDENTITY = 'identity'
     exceptions_module = [<module 'keystoneauth1.exceptions' from</pre>
     '/home/zuul/src/opendev.org/openstack/heat/.tox/pdf-docs/lib/python3.10/
     site-packages/keystoneauth1/exceptions/__init__.py'>, <module</pre>
     'heat.common.exception' from
     '/home/zuul/src/opendev.org/openstack/heat/heat/common/exception.py'>]
     get_domain_id(domain)
     get_group_id(group, domain=None)
     get_project_id(project, domain=None)
     get_region_id(region)
     get_role_id(role, domain=None)
     get_service_id(service)
     get_user_id(user, domain=None)
```

```
is_conflict(ex)
         Returns True if the exception is a conflict.
     is_not_found(ex)
         Returns True if the exception is a not-found.
     is_over_limit(ex)
         Returns True if the exception is an over-limit.
     parse_entity_with_domain(entity_with_domain, entity_type)
         Parse keystone entity user/role/project with domain.
         entity_with_domain should be in entity{domain} format.
         Returns a tuple of (entity, domain).
     service_types = ['identity']
heat.engine.clients.os.neutron package
Submodules
heat.engine.clients.os.neutron.lbaas_constraints module
class
heat.engine.clients.os.neutron.lbaas_constraints.LBaasV2ProviderConstraint
     Bases: ProviderConstraint
     service_type = 'LOADBALANCERV2'
class heat.engine.clients.os.neutron.lbaas_constraints.ListenerConstraint
     Bases: NeutronConstraint
     extension = 'lbaasv2'
     resource_name = 'listener'
class heat.engine.clients.os.neutron.lbaas_constraints.LoadbalancerConstraint
     Bases: NeutronConstraint
     extension = 'lbaasv2'
     resource_name = 'loadbalancer'
class heat.engine.clients.os.neutron.lbaas_constraints.PoolConstraint
     Bases: NeutronConstraint
     extension = 'lbaasv2'
     resource_name = 'pool'
```

# heat.engine.clients.os.neutron.neutron\_constraints module

```
class
heat.engine.clients.os.neutron.neutron_constraints.AddressScopeConstraint
     Bases: NeutronConstraint
     extension = 'address-scope'
     resource_name = 'address_scope'
class
heat.engine.clients.os.neutron.neutron_constraints.FlowClassifierConstraint
     Bases: NeutronExtConstraint
     extension = 'sfc'
     resource_name = 'flow_classifier'
class
heat.engine.clients.os.neutron.neutron_constraints.LBaasV1ProviderConstraint
     Bases: ProviderConstraint
     service_type = 'LOADBALANCER'
class heat.engine.clients.os.neutron.neutron_constraints.NetworkConstraint
     Bases: NeutronConstraint
     resource_name = 'network'
class heat.engine.clients.os.neutron.neutron_constraints.NeutronConstraint
     Bases: BaseCustomConstraint
     expected_exceptions = (<class</pre>
     'neutronclient.common.exceptions.NeutronClientException'>, <class
     'heat.common.exception.EntityNotFound'>)
     extension = None
     resource_name = None
    validate_with_client(client, value)
class heat.engine.clients.os.neutron.neutron_constraints.NeutronExtConstraint
     Bases: NeutronConstraint
     validate_with_client(client, value)
class heat.engine.clients.os.neutron.neutron_constraints.PortConstraint
     Bases: NeutronConstraint
     resource_name = 'port'
class heat.engine.clients.os.neutron.neutron_constraints.PortPairConstraint
     Bases: NeutronExtConstraint
     extension = 'sfc'
```

```
resource_name = 'port_pair'
class
heat.engine.clients.os.neutron.neutron_constraints.PortPairGroupConstraint
     Bases: NeutronExtConstraint
     extension = 'sfc'
    resource_name = 'port_pair_group'
class heat.engine.clients.os.neutron.neutron_constraints.ProviderConstraint
     Bases: BaseCustomConstraint
     expected_exceptions = (<class</pre>
     'heat.common.exception.StackValidationFailed'>,)
     service_type = None
    validate_with_client(client, value)
class heat.engine.clients.os.neutron.neutron_constraints.QoSPolicyConstraint
     Bases: NeutronConstraint
     extension = 'gos'
     resource_name = 'policy'
class heat.engine.clients.os.neutron.neutron_constraints.RouterConstraint
     Bases: NeutronConstraint
    resource_name = 'router'
heat.engine.clients.os.neutron.neutron_constraints.SecurityGroupConstraint
     Bases: NeutronConstraint
     resource_name = 'security_group'
class heat.engine.clients.os.neutron.neutron_constraints.SubnetConstraint
     Bases: NeutronConstraint
    resource_name = 'subnet'
class heat.engine.clients.os.neutron.neutron_constraints.SubnetPoolConstraint
     Bases: NeutronConstraint
     resource_name = 'subnetpool'
```

# heat.engine.clients.os.neutron.taas\_constraints module

```
class heat.engine.clients.os.neutron.taas_constraints.TaaSProviderConstraint
    Bases: ProviderConstraint
    service_type = 'TAPASASERVICE'
class heat.engine.clients.os.neutron.taas_constraints.TapFlowConstraint
    Bases: NeutronExtConstraint
    extension = 'taas'
    resource_name = 'tap_flow'
class heat.engine.clients.os.neutron.taas_constraints.TapServiceConstraint
    Bases: NeutronExtConstraint
    extension = 'taas'
    resource_name = 'tap_service'
Module contents
class heat.engine.clients.os.neutron.NeutronClientPlugin(*args, **kwargs)
    Bases: ExtensionMixin, ClientPlugin
    NETWORK = 'network'
    RES_TYPES = ('network', 'subnet', 'router', 'port', 'subnetpool',
     'address_scope', 'security_group', 'policy', 'loadbalancer', 'listener',
     'pool', '17policy')
    RES_TYPE_ADDRESS_SCOPE = 'address_scope'
    RES_TYPE_LB_L7POLICY = '17policy'
    RES_TYPE_LB_LISTENER = 'listener'
    RES_TYPE_LB_POOL = 'pool'
    RES_TYPE_LOADBALANCER = 'loadbalancer'
    RES_TYPE_NETWORK = 'network'
    RES_TYPE_PORT = 'port'
    RES_TYPE_QOS_POLICY = 'policy'
    RES_TYPE_ROUTER = 'router'
    RES_TYPE_SECURITY_GROUP = 'security_group'
    RES_TYPE_SUBNET = 'subnet'
    RES_TYPE_SUBNET_POOL = 'subnetpool'
```

```
check_ext_resource_status(resource, resource_id)
check_lb_status(lb_id)
create_ext_resource(resource, props)
     Returns created ext resource record.
delete_ext_resource(resource, resource_id)
     Deletes ext resource record and returns status.
exceptions_module = <module 'neutronclient.common.exceptions' from</pre>
'/home/zuul/src/opendev.org/openstack/heat/.tox/pdf-docs/lib/python3.10/
site-packages/neutronclient/common/exceptions.py'>
find_resourceid_by_name_or_id(resource, name_or_id, cmd_resource=None)
     Find a resource ID given either a name or an ID.
     The resource argument should be one of the constants defined in RES_TYPES.
get_qos_policy_id(policy)
     Returns the id of QoS policy.
     Args: policy: ID or name of the policy.
get_secgroup_uuids(security_groups)
     Returns a list of security group UUIDs.
     Args: security_groups: List of security group names or UUIDs
is_conflict(ex)
     Returns True if the exception is a conflict.
is_invalid(ex)
is_no_unique(ex)
is_not_found(ex)
     Returns True if the exception is a not-found.
is_over_limit(ex)
     Returns True if the exception is an over-limit.
network_id_from_subnet_id(subnet_id)
resolve_ext_resource(resource, name_or_id)
     Returns the id and validate neutron ext resource.
resolve_pool(props, pool_key, pool_id_key)
resolve_router(props, router_key, router_id_key)
service_types = ['network']
show_ext_resource(resource, resource id)
     Returns specific ext resource record.
update_ext_resource(resource, prop_diff, resource_id)
     Returns updated ext resource record.
```

#### **Submodules**

## heat.engine.clients.os.aodh module

```
class heat.engine.clients.os.aodh.AodhClientPlugin(context)
     Bases: ClientPlugin
     ALARMING = 'alarming'
     V2 = '2'
     default_version = '2'
     exceptions_module = <module 'aodhclient.exceptions' from</pre>
     '/home/zuul/src/opendev.org/openstack/heat/.tox/pdf-docs/lib/python3.10/
     site-packages/aodhclient/exceptions.py'>
     is_conflict(ex)
         Returns True if the exception is a conflict.
     is_not_found(ex)
         Returns True if the exception is a not-found.
     is_over_limit(ex)
         Returns True if the exception is an over-limit.
     service_types = ['alarming']
     supported_versions = ['2']
heat.engine.clients.os.barbican module
class heat.engine.clients.os.barbican.BarbicanClientPlugin(context)
     Bases: ClientPlugin
     KEY_MANAGER = 'key-manager'
     create_certificate(**props)
     create_generic_container(**props)
     create_rsa(**props)
     get_container_by_ref(container_ref)
     get_secret_by_ref(secret_ref)
     get_secret_payload_by_ref(secret_ref)
     is_not_found(ex)
         Returns True if the exception is a not-found.
     service_types = ['key-manager']
```

```
class heat.engine.clients.os.barbican.ContainerConstraint
     Bases: BaseCustomConstraint
     expected_exceptions = (<class 'heat.common.exception.EntityNotFound'>,)
     resource_client_name = 'barbican'
     resource_getter_name = 'get_container_by_ref'
class heat.engine.clients.os.barbican.SecretConstraint
     Bases: BaseCustomConstraint
     expected_exceptions = (<class 'heat.common.exception.EntityNotFound'>,)
     resource_client_name = 'barbican'
     resource_getter_name = 'get_secret_by_ref'
heat.engine.clients.os.blazar module
class heat.engine.clients.os.blazar.BlazarBaseConstraint
     Bases: BaseCustomConstraint
     resource_client_name = 'blazar'
class heat.engine.clients.os.blazar.BlazarClientPlugin(context)
     Bases: ClientPlugin
    RESERVATION = 'reservation'
     create_host(**args)
     create_lease(**args)
     get_host(id)
     get_lease(id)
    has_host()
     is_not_found(exc)
         Returns True if the exception is a not-found.
     service_types = ['reservation']
class heat.engine.clients.os.blazar.ReservationConstraint
     Bases: BlazarBaseConstraint
     expected_exceptions = (<class 'heat.common.exception.EntityNotFound'>,
     <class 'blazarclient.exception.BlazarClientException'>)
     resource_getter_name = 'get_lease'
```

## heat.engine.clients.os.cinder module

```
class heat.engine.clients.os.cinder.BaseCinderConstraint
     Bases: BaseCustomConstraint
     resource_client_name = 'cinder'
class heat.engine.clients.os.cinder.CinderClientPlugin(*args, **kwargs)
     Bases: ExtensionMixin, ClientPlugin
     VOLUME_V3 = 'volumev3'
     check_attach_volume_complete(vol_id)
     check_detach_volume_complete(vol_id, server_id=None)
     exceptions_module = <module 'cinderclient.exceptions' from</pre>
     '/home/zuul/src/opendev.org/openstack/heat/.tox/pdf-docs/lib/python3.10/
     site-packages/cinderclient/exceptions.py'>
     get_qos_specs(qos_specs)
     get_volume(volume)
     get_volume_api_version()
         Returns the most recent API version.
     get_volume_backup(backup)
     get_volume_snapshot(snapshot)
     get_volume_type(volume_type)
     is_conflict(ex)
         Returns True if the exception is a conflict.
     is_not_found(ex)
         Returns True if the exception is a not-found.
     is_over_limit(ex)
         Returns True if the exception is an over-limit.
     service_types = ['volumev3']
class heat.engine.clients.os.cinder.QoSSpecsConstraint
     Bases: BaseCinderConstraint
     expected_exceptions = (<class 'cinderclient.exceptions.NotFound'>,)
     resource_getter_name = 'get_qos_specs'
class heat.engine.clients.os.cinder.VolumeBackupConstraint
     Bases: BaseCinderConstraint
     resource_getter_name = 'get_volume_backup'
```

```
class heat.engine.clients.os.cinder.VolumeConstraint
     Bases: BaseCinderConstraint
    resource_getter_name = 'get_volume'
class heat.engine.clients.os.cinder.VolumeSnapshotConstraint
     Bases: BaseCinderConstraint
     resource_getter_name = 'get_volume_snapshot'
class heat.engine.clients.os.cinder.VolumeTypeConstraint
     Bases: BaseCinderConstraint
     resource_getter_name = 'get_volume_type'
heat.engine.clients.os.designate module
class heat.engine.clients.os.designate.DesignateClientPlugin(context)
     Bases: ClientPlugin
    DNS = 'dns'
     exceptions_module = [<module 'designateclient.exceptions' from</pre>
     '/home/zuul/src/opendev.org/openstack/heat/.tox/pdf-docs/lib/python3.10/
     site-packages/designateclient/exceptions.py'>]
     get_zone_id(zone_id_or_name)
     is_not_found(ex)
         Returns True if the exception is a not-found.
     service_types = ['dns']
class heat.engine.clients.os.designate.DesignateZoneConstraint
     Bases: BaseCustomConstraint
    resource_client_name = 'designate'
     resource_getter_name = 'get_zone_id'
heat.engine.clients.os.glance module
class heat.engine.clients.os.glance.GlanceClientPlugin(context)
     Bases: ClientPlugin
     IMAGE = 'image'
    V1 = '1'
    V2 = '2'
     default_version = '2'
```

```
exceptions_module = [<module 'heat.engine.clients.client_exception' from</pre>
     '/home/zuul/src/opendev.org/openstack/heat/heat/engine/clients/
     client_exception.py'>, <module 'glanceclient.exc' from</pre>
     '/home/zuul/src/opendev.org/openstack/heat/.tox/pdf-docs/lib/python3.10/
     site-packages/glanceclient/exc.py'>]
     find_image_by_name_or_id(image_identifier)
          Return the ID for the specified image name or identifier.
              Parameters
                 image_identifier image name or a UUID-like identifier
              Returns
                 the id of the requested :image_identifier:
     get_image(image_identifier)
          Return the image object for the specified image name/id.
              Parameters
                 image_identifier image name
              Returns
                 an image object with name/id :image_identifier:
     is_conflict(ex)
          Returns True if the exception is a conflict.
     is_not_found(ex)
          Returns True if the exception is a not-found.
     is_over_limit(ex)
          Returns True if the exception is an over-limit.
     service_types = ['image']
     supported_versions = ['1', '2']
class heat.engine.clients.os.glance.ImageConstraint
     Bases: BaseCustomConstraint
     expected_exceptions = (<class</pre>
     'heat.engine.clients.client_exception.EntityMatchNotFound'>, <class</pre>
     'heat.engine.clients.client_exception.EntityUniqueMatchNotFound'>)
     resource_client_name = 'glance'
     resource_getter_name = 'find_image_by_name_or_id'
```

# heat.engine.clients.os.heat\_plugin module

```
class heat.engine.clients.os.heat_plugin.HeatClientPlugin(context)
     Bases: ClientPlugin
     CLOUDFORMATION = 'cloudformation'
     ORCHESTRATION = 'orchestration'
     exceptions_module = <module 'heatclient.exc' from</pre>
     '/home/zuul/src/opendev.org/openstack/heat/.tox/pdf-docs/lib/python3.10/
     site-packages/heatclient/exc.py'>
     get_cfn_metadata_server_url()
     get_heat_cfn_url()
     get_heat_url()
     get_insecure_option()
     is_conflict(ex)
          Returns True if the exception is a conflict.
     is_not_found(ex)
          Returns True if the exception is a not-found.
     is_over_limit(ex)
          Returns True if the exception is an over-limit.
     service_types = ['orchestration', 'cloudformation']
heat.engine.clients.os.ironic module
class heat.engine.clients.os.ironic.IronicClientPlugin(context)
     Bases: ClientPlugin
     BAREMETAL = 'baremetal'
     IRONIC_API_VERSION = 1.58
     get_node(value)
     get_portgroup(value)
     is_conflict(ex)
         Returns True if the exception is a conflict.
     is_not_found(ex)
          Returns True if the exception is a not-found.
     is_over_limit(ex)
          Returns True if the exception is an over-limit.
```

```
max_ironic_api_microversion = None
    max_microversion = 1.58
     service_types = ['baremetal']
class heat.engine.clients.os.ironic.NodeConstraint
     Bases: BaseCustomConstraint
     resource_client_name = 'ironic'
     resource_getter_name = 'get_node'
class heat.engine.clients.os.ironic.PortGroupConstraint
     Bases: BaseCustomConstraint
     resource_client_name = 'ironic'
     resource_getter_name = 'get_portgroup'
heat.engine.clients.os.magnum module
class heat.engine.clients.os.magnum.ClusterTemplateConstraint
     Bases: BaseCustomConstraint
     resource_client_name = 'magnum'
     resource_getter_name = 'get_cluster_template'
class heat.engine.clients.os.magnum.MagnumClientPlugin(context)
     Bases: ClientPlugin
     CONTAINER = 'container-infra'
     get_cluster_template(value)
     is_conflict(ex)
         Returns True if the exception is a conflict.
     is_not_found(ex)
         Returns True if the exception is a not-found.
     is_over_limit(ex)
         Returns True if the exception is an over-limit.
     service_types = ['container-infra']
```

### heat.engine.clients.os.manila module

```
class heat.engine.clients.os.manila.ManilaClientPlugin(context)
     Bases: ClientPlugin
     SHARE = 'sharev2'
     exceptions_module = <module 'manilaclient.exceptions' from</pre>
     '/home/zuul/src/opendev.org/openstack/heat/.tox/pdf-docs/lib/python3.10/
     site-packages/manilaclient/exceptions.py'>
     get_security_service(service_identity)
     get_share_network(share_network_identity)
     get_share_snapshot(snapshot_identity)
     get_share_type(share_type_identity)
     is_conflict(ex)
         Returns True if the exception is a conflict.
     is_not_found(ex)
         Returns True if the exception is a not-found.
     is_over_limit(ex)
         Returns True if the exception is an over-limit.
     service_types = ['sharev2']
class heat.engine.clients.os.manila.ManilaShareBaseConstraint
     Bases: BaseCustomConstraint
     expected_exceptions = (<class 'heat.common.exception.EntityNotFound'>,
     <class 'manilaclient.common.apiclient.exceptions.NoUniqueMatch'>)
     resource_client_name = 'manila'
class heat.engine.clients.os.manila.ManilaShareNetworkConstraint
     Bases: ManilaShareBaseConstraint
     resource_getter_name = 'get_share_network'
class heat.engine.clients.os.manila.ManilaShareSnapshotConstraint
     Bases: ManilaShareBaseConstraint
     resource_getter_name = 'get_share_snapshot'
class heat.engine.clients.os.manila.ManilaShareTypeConstraint
     Bases: ManilaShareBaseConstraint
     resource_getter_name = 'get_share_type'
```

## heat.engine.clients.os.mistral module

```
class heat.engine.clients.os.mistral.MistralClientPlugin(context)
     Bases: ClientPlugin
     WORKFLOW_V2 = 'workflowv2'
     get_workflow_by_identifier(workflow_identifier)
     is_conflict(ex)
         Returns True if the exception is a conflict.
     is_not_found(ex)
         Returns True if the exception is a not-found.
     is_over_limit(ex)
         Returns True if the exception is an over-limit.
     service_types = ['workflowv2']
class heat.engine.clients.os.mistral.WorkflowConstraint
     Bases: BaseCustomConstraint
     expected_exceptions = (<class 'heat.common.exception.EntityNotFound'>,)
     resource_client_name = 'mistral'
     resource_getter_name = 'get_workflow_by_identifier'
heat.engine.clients.os.monasca module
class heat.engine.clients.os.monasca.MonascaClientPlugin(context)
     Bases: ClientPlugin
    MONITORING = 'monitoring'
     VERSION = '2_0'
     exceptions_module = [<module 'keystoneauth1.exceptions' from</pre>
     '/home/zuul/src/opendev.org/openstack/heat/.tox/pdf-docs/lib/python3.10/
     site-packages/keystoneauth1/exceptions/__init__.py'>]
     get_notification(notification)
     is_not_found(ex)
         Returns True if the exception is a not-found.
     is_un_processable(ex)
     service_types = ['monitoring']
class heat.engine.clients.os.monasca.MonascaNotificationConstraint
     Bases: BaseCustomConstraint
```

```
resource_client_name = 'monasca'
     resource_getter_name = 'get_notification'
heat.engine.clients.os.nova module
class heat.engine.clients.os.nova.FlavorConstraint
     Bases: NovaBaseConstraint
     expected_exceptions = (<class 'novaclient.exceptions.NotFound'>,)
     resource_getter_name = 'find_flavor_by_name_or_id'
class heat.engine.clients.os.nova.HostConstraint
     Bases: NovaBaseConstraint
     expected_exceptions = (<class 'novaclient.exceptions.NotFound'>,)
     resource_getter_name = 'get_host'
class heat.engine.clients.os.nova.KeypairConstraint
     Bases: NovaBaseConstraint
     resource_getter_name = 'get_keypair'
     validate_with_client(client, key_name)
class heat.engine.clients.os.nova.NovaBaseConstraint
     Bases: BaseCustomConstraint
     resource_client_name = 'nova'
class heat.engine.clients.os.nova.NovaClientPlugin(context)
     Bases: MicroversionMixin, ClientPlugin
     COMPUTE = 'compute'
     NOVA_API_VERSION = '2.1'
     absolute_limits()
         Return the absolute limits as a dictionary.
     associate_floatingip(server_id, floatingip_id)
     associate_floatingip_address(server_id, fip_address)
     attach_volume(server_id, volume_id, device)
     static build_ignition_data(metadata, userdata)
     build_userdata(metadata, userdata=None, instance user=None,
                     user_data_format='HEAT_CFNTOOLS')
         Build multipart data blob for CloudInit and Ignition.
         Data blob includes user-supplied Metadata, user data, and the required Heat in-instance con-
         figuration.
```

#### **Parameters**

- **resource** (heat.engine.Resource) the resource implementation
- userdata (str or None) user data string
- instance\_user (string) the user to create on the server
- user\_data\_format (string) Format of user data to return

### **Returns**

multipart mime as a string

```
check_delete_server_complete(server_id)
```

Wait for server to disappear from Nova.

```
check_detach_volume_complete(server_id, attach_id)
```

Check that nova server lost attachment.

This check is needed for immediate reattachment when updating: there might be some time between cinder marking volume as available and nova removing attachment from its own objects, so we check that nova already knows that the volume is detached.

```
check_interface_attach(server id, port id)
check_interface_detach(server id, port id)
check_rebuild(server id)
    Verify that a rebuilding server is rebuilt.
    Raise error if it ends up in an ERROR state.
check_resize(server_id, flavor)
    Verify that a resizing server is properly resized.
    If thats the case, confirm the resize, if not raise an error.
check_verify_resize(server_id)
deferred_server_statuses = {'BUILD', 'HARD_REBOOT', 'PASSWORD', 'REBOOT',
'RESCUE', 'RESIZE', 'REVERT_RESIZE', 'SHUTOFF', 'SUSPENDED',
'VERIFY_RESIZE'}
detach_volume(server_id, attach_id)
dissociate_floatingip(floatingip_id)
dissociate_floatingip_address(fip_address)
exceptions_module = <module 'novaclient.exceptions' from</pre>
'/home/zuul/src/opendev.org/openstack/heat/.tox/pdf-docs/lib/python3.10/
site-packages/novaclient/exceptions.py'>
fetch_server(server_id)
```

Log warnings and return None for non-critical API errors. Use this method in various

check\_\*\_complete resource methods, where intermittent errors can be tolerated.

Fetch fresh server object from Nova.

```
fetch_server_id, attr)
find_flavor_by_name_or_id(flavor)
     Find the specified flavor by name or id.
         Parameters
             flavor the name of the flavor to find
         Returns
             the id of :flavor:
get_console_urls(server)
     Return dict-like structure of servers console urls.
     The actual console url is lazily resolved on access.
get_flavor(flavor_identifier)
     Get the flavor object for the specified flavor name or id.
         Parameters
             flavor_identifier the name or id of the flavor to find
         Returns
             a flavor object with name or id :flavor:
get_host(hypervisor_hostname)
     Gets list of matching hypervisors by specified name.
         Parameters
             hypervisor_hostname the name of host to find
         Returns
             list of matching hypervisor hosts
         Raises
             nova client exceptions.NotFound
get_ip(server, net_type, ip_version)
     Return the servers IP of the given type and version.
get_keypair(key_name)
     Get the public key specified by :key_name:
         Parameters
             key_name the name of the key to look for
         Returns
             the keypair (name, public_key) for :key_name:
         Raises
             exception. EntityNotFound
get_max_microversion()
get_server(server)
     Return fresh server object.
     Substitutes Novas NotFound for Heats EntityNotFound, to be returned to user as HTTP error.
```

```
get_status(server)
     Return the servers status.
         Parameters
             server server object
         Returns
             status as a string
interface_attach(server_id, port_id=None, net_id=None, fip=None,
                    security_groups=None)
interface_detach(server_id, port_id)
is_bad_request(ex)
is_conflict(ex)
     Returns True if the exception is a conflict.
static is_ignition_format(userdata)
is_not_found(ex)
     Returns True if the exception is a not-found.
is_over_limit(ex)
     Returns True if the exception is an over-limit.
is_unprocessable_entity(ex)
is_version_supported(version)
max_microversion = None
meta_serialize(metadata)
     Serialize non-string metadata values before sending them to Nova.
meta_update(server, metadata)
     Delete/Add the metadata in nova as needed.
rebuild(server_id, image_id, password=None, preserve_ephemeral=False, meta=None,
         files=None)
     Rebuild the server and call check_rebuild to verify.
refresh_server(server)
     Refresh servers attributes.
     Also log warnings for non-critical API errors.
rename(server, name)
     Update the name for a server.
resize(server_id, flavor_id)
     Resize the server.
server_to_ipaddress(server)
     Return the servers IP address, fetching it from Nova.
```

```
service_types = ['compute']
     verify_resize(server_id)
class heat.engine.clients.os.nova.ServerConstraint
     Bases: NovaBaseConstraint
     resource_getter_name = 'get_server'
heat.engine.clients.os.octavia module
class heat.engine.clients.os.octavia.FlavorConstraint
     Bases: OctaviaConstraint
     base_url = '/lbaas/flavors'
class heat.engine.clients.os.octavia.FlavorProfileConstraint
     Bases: OctaviaConstraint
    base_url = '/lbaas/flavorprofiles'
class heat.engine.clients.os.octavia.L7PolicyConstraint
     Bases: OctaviaConstraint
     base_url = '/lbaas/17policies'
class heat.engine.clients.os.octavia.ListenerConstraint
     Bases: OctaviaConstraint
    base_url = '/lbaas/listeners'
class heat.engine.clients.os.octavia.LoadbalancerConstraint
     Bases: OctaviaConstraint
     base_url = '/lbaas/loadbalancers'
class heat.engine.clients.os.octavia.OctaviaClientPlugin(context)
     Bases: ClientPlugin
    LOADBALANCER = 'load-balancer'
    V2 = '2'
     default_version = '2'
     exceptions_module = <module 'octaviaclient.api.v2.octavia' from</pre>
     '/home/zuul/src/opendev.org/openstack/heat/.tox/pdf-docs/lib/python3.10/
     site-packages/octaviaclient/api/v2/octavia.py'>
     get_flavor(value)
     get_flavorprofile(value)
     get_17policy(value)
```

```
get_listener(value)
     get_loadbalancer(value)
     get_pool(value)
     is_conflict(ex)
         Returns True if the exception is a conflict.
     is_not_found(ex)
         Returns True if the exception is a not-found.
     is_over_limit(ex)
         Returns True if the exception is an over-limit.
     service_types = ['load-balancer']
     supported_versions = ['2']
class heat.engine.clients.os.octavia.OctaviaConstraint
     Bases: BaseCustomConstraint
     base_url = None
     expected_exceptions = (<class 'osc_lib.exceptions.NotFound'>, <class</pre>
     'octaviaclient.api.exceptions.OctaviaClientException'>)
     validate_with_client(client, value)
class heat.engine.clients.os.octavia.PoolConstraint
     Bases: OctaviaConstraint
     base_url = '/lbaas/pools'
heat.engine.clients.os.openstacksdk module
class heat.engine.clients.os.openstacksdk.OpenStackSDKPlugin(context)
     Bases: ClientPlugin
     CLUSTERING = 'clustering'
     NETWORK = 'network'
     exceptions_module = <module 'openstack.exceptions' from</pre>
     '/home/zuul/src/opendev.org/openstack/heat/.tox/pdf-docs/lib/python3.10/
     site-packages/openstack/exceptions.py'>
     find_network_ip(value)
     find_network_port(value)
     find_network_segment(value)
     is_not_found(ex)
         Returns True if the exception is a not-found.
```

```
service_types = ['network', 'clustering']
class heat.engine.clients.os.openstacksdk.SegmentConstraint
    Bases: BaseCustomConstraint
    expected_exceptions = (<class 'openstack.exceptions.ResourceNotFound'>,
    <class 'openstack.exceptions.DuplicateResource'>)
    validate_with_client(client, value)
heat.engine.clients.os.sahara module
class heat.engine.clients.os.sahara.ClusterConstraint
    Bases: SaharaBaseConstraint
    resource_name = 'clusters'
class heat.engine.clients.os.sahara.ClusterTemplateConstraint
    Bases: SaharaBaseConstraint
    resource_name = 'cluster_templates'
class heat.engine.clients.os.sahara.DataSourceConstraint
    Bases: SaharaBaseConstraint
    resource_name = 'data_sources'
class heat.engine.clients.os.sahara.ImageConstraint
    Bases: SaharaBaseConstraint
    resource_name = 'images'
class heat.engine.clients.os.sahara.JobBinaryConstraint
    Bases: SaharaBaseConstraint
    resource_name = 'job_binaries'
class heat.engine.clients.os.sahara.JobTypeConstraint
    Bases: BaseCustomConstraint
    resource_client_name = 'sahara'
    resource_getter_name = 'get_job_type'
class heat.engine.clients.os.sahara.PluginConstraint
    Bases: BaseCustomConstraint
    resource_client_name = 'sahara'
    resource_getter_name = 'get_plugin_id'
class heat.engine.clients.os.sahara.SaharaBaseConstraint
    Bases: BaseCustomConstraint
```

```
expected_exceptions = (<class 'heat.common.exception.EntityNotFound'>,
     <class 'heat.common.exception.PhysicalResourceNameAmbiguity'>)
     resource_name = None
     validate_with_client(client, resource_id)
class heat.engine.clients.os.sahara.SaharaClientPlugin(context)
     Bases: ClientPlugin
     DATA_PROCESSING = 'data-processing'
     exceptions_module = <module 'saharaclient.api.base' from</pre>
     '/home/zuul/src/opendev.org/openstack/heat/.tox/pdf-docs/lib/python3.10/
     site-packages/saharaclient/api/base.py'>
     find_resource_by_name(resource_name, value)
          Return the ID for the specified entity name.
             Raises
                 • exception.EntityNotFound

    exception.PhysicalResourceNameAmbiguity

     find_resource_by_name_or_id(resource_name, value)
          Return the ID for the specified name or identifier.
             Parameters
                 • resource_name API name of entity
                 • value ID or name of entity
             Returns
                 the id of the requested :value:
             Raises
                 • exception.EntityNotFound
                 • exception.PhysicalResourceNameAmbiguity
     get_image_id(image_identifier)
          Return the ID for the specified image name or identifier.
             Parameters
```

image\_identifier image name or a UUID-like identifier

### Returns

the id of the requested :image\_identifier:

#### Raises

- exception.EntityNotFound
- exception.PhysicalResourceNameAmbiguity

```
get_job_type(job_type)
```

Find the job type

```
Parameters
                 job_type the name of sahara job type to find
             Returns
                 the name of :job_type:
             Raises
                 exception.EntityNotFound
     get_plugin_id(plugin_name)
          Get the id for the specified plugin name.
             Parameters
                 plugin_name the name of the plugin to find
             Returns
                 the id of :plugin:
             Raises
                 exception. EntityNotFound
     is_conflict(ex)
          Returns True if the exception is a conflict.
     is_not_found(ex)
          Returns True if the exception is a not-found.
     is_not_registered(ex)
     is_over_limit(ex)
          Returns True if the exception is an over-limit.
     service_types = ['data-processing']
     validate_hadoop_version(plugin_name, hadoop_version)
heat.engine.clients.os.senlin module
class heat.engine.clients.os.senlin.ClusterConstraint
     Bases: BaseCustomConstraint
     expected_exceptions = (<class 'openstack.exceptions.HttpException'>,)
     validate_with_client(client, value)
class heat.engine.clients.os.senlin.PolicyConstraint
     Bases: BaseCustomConstraint
     expected_exceptions = (<class 'openstack.exceptions.HttpException'>,)
     validate_with_client(client, value)
class heat.engine.clients.os.senlin.PolicyTypeConstraint
     Bases: BaseCustomConstraint
```

```
expected_exceptions = (<class</pre>
     'heat.common.exception.StackValidationFailed'>,)
     validate_with_client(client, value)
class heat.engine.clients.os.senlin.ProfileConstraint
     Bases: BaseCustomConstraint
     expected_exceptions = (<class 'openstack.exceptions.HttpException'>,)
     validate_with_client(client, profile)
class heat.engine.clients.os.senlin.ProfileTypeConstraint
     Bases: BaseCustomConstraint
     expected_exceptions = (<class</pre>
     'heat.common.exception.StackValidationFailed'>,)
     validate_with_client(client, value)
class heat.engine.clients.os.senlin.SenlinClientPlugin(context)
     Bases: OpenStackSDKPlugin
     check_action_status(action_id)
     cluster_is_active(cluster_id)
     exceptions_module = <module 'openstack.exceptions' from</pre>
     '/home/zuul/src/opendev.org/openstack/heat/.tox/pdf-docs/lib/python3.10/
     site-packages/openstack/exceptions.py'>
     execute_actions(actions)
     generate_spec(spec_type, spec_props)
     get_cluster_id(cluster_name)
     get_policy_id(policy_name)
     get_profile_id(profile_name)
     is_bad_request(ex)
heat.engine.clients.os.swift module
class heat.engine.clients.os.swift.SwiftClientPlugin(context)
     Bases: ClientPlugin
     OBJECT_STORE = 'object-store'
     exceptions_module = <module 'swiftclient.exceptions' from</pre>
     '/home/zuul/src/opendev.org/openstack/heat/.tox/pdf-docs/lib/python3.10/
     site-packages/swiftclient/exceptions.py'>
```

# get\_files\_from\_container(files\_container, files\_to\_skip=None)

Gets the file contents from a container.

Get the file contents from the container in a files map. A list of files to skip can also be specified and those would not be downloaded from swift.

## get\_signal\_url(container\_name, obj\_name, timeout=None)

Turn on object versioning.

We can use a single TempURL for multiple signals and return a Swift TempURL.

## get\_temp\_url(container\_name, obj\_name, timeout=None, method='PUT')

Return a Swift TempURL.

# is\_client\_exception(ex)

Returns True if the current exception comes from the client.

### is\_conflict(ex)

Returns True if the exception is a conflict.

## is\_not\_found(ex)

Returns True if the exception is a not-found.

## is\_over\_limit(ex)

Returns True if the exception is an over-limit.

## is\_valid\_temp\_url\_path(path)

Return True if path is a valid Swift TempURL path, False otherwise.

A Swift TempURL path must: - Be five parts, [, v1, account, container, object] - Be a v1 request - Have account, container, and object values - Have an object value with more than just/s

## **Parameters**

path (string) The TempURL path

#### parse\_last\_modified(lm)

Parses the last-modified value.

For example, last-modified values from a swift object header. Returns the datetime.datetime of that value.

#### **Parameters**

**lm** (*string*) The last-modified value (or None)

### Returns

An offset-naive UTC datetime of the value (or None)

#### service\_types = ['object-store']

## heat.engine.clients.os.trove module

```
class heat.engine.clients.os.trove.FlavorConstraint
     Bases: BaseCustomConstraint
     expected_exceptions = (<class</pre>
     'troveclient.apiclient.exceptions.NotFound'>,)
     resource client name = 'trove'
     resource_getter_name = 'find_flavor_by_name_or_id'
class heat.engine.clients.os.trove.TroveClientPlugin(context)
     Bases: ClientPlugin
     DATABASE = 'database'
     exceptions_module = <module 'troveclient.exceptions' from</pre>
     '/home/zuul/src/opendev.org/openstack/heat/.tox/pdf-docs/lib/python3.10/
     site-packages/troveclient/exceptions.py'>
     find_flavor_by_name_or_id(flavor)
         Find the specified flavor by name or id.
             Parameters
                 flavor the name of the flavor to find
             Returns
                 the id of :flavor:
     is_conflict(ex)
          Returns True if the exception is a conflict.
     is_not_found(ex)
          Returns True if the exception is a not-found.
     is_over_limit(ex)
          Returns True if the exception is an over-limit.
     service_types = ['database']
     validate_datastore(datastore_type, datastore_version, ds_type_key, ds_version_key)
heat.engine.clients.os.vitrage module
class heat.engine.clients.os.vitrage.VitrageClientPlugin(context)
     Bases: ClientPlugin
     RCA = 'rca'
     exceptions_module = None
     service_types = ['rca']
```

# heat.engine.clients.os.zaqar module

```
class heat.engine.clients.os.zaqar.QueueConstraint
     Bases: BaseCustomConstraint
     resource_client_name = 'zaqar'
     resource_getter_name = 'get_queue'
class heat.engine.clients.os.zaqar.ZaqarClientPlugin(context)
     Bases: ClientPlugin
    DEFAULT_TTL = 3600
     MESSAGING = 'messaging'
     create_for_tenant(tenant_id, token)
     create_from_signed_url(project_id, paths, expires, methods, signature)
     exceptions_module = <module 'zagarclient.transport.errors' from</pre>
     '/home/zuul/src/opendev.org/openstack/heat/.tox/pdf-docs/lib/python3.10/
     site-packages/zaqarclient/transport/errors.py'>
     get_queue(queue_name)
     is_not_found(ex)
         Returns True if the exception is a not-found.
     service_types = ['messaging']
class heat.engine.clients.os.zaqar.ZaqarEventSink(target, ttl=None)
     Bases: object
     consume(context, event)
heat.engine.clients.os.zun module
class heat.engine.clients.os.zun.ZunClientPlugin(context)
     Bases: ClientPlugin
     CONTAINER = 'container'
     V1_{12} = '1.12'
    V1_{18} = '1.18'
    V1_36 = '1.36'
     check_network_attach(container_id, port_id)
     check_network_detach(container_id, port_id)
     default_version = '1.12'
```

```
is_conflict(ex)
         Returns True if the exception is a conflict.
     is_not_found(ex)
         Returns True if the exception is a not-found.
     is_over_limit(ex)
         Returns True if the exception is an over-limit.
     network_attach(container_id, port_id=None, net_id=None, fip=None,
                     security_groups=None)
     network_detach(container_id, port_id)
     service_types = ['container']
     supported_versions = ['1.12', '1.18', '1.36']
     update_container(container_id, **prop_diff)
Module contents
class heat.engine.clients.os.ExtensionMixin(*args, **kwargs)
     Bases: object
     has_extension(alias)
         Check if specific extension is present.
Submodules
heat.engine.clients.client exception module
exception heat.engine.clients.client_exception.EntityMatchNotFound(entity=None,
                                                                         args=None,
                                                                         **kwargs)
     Bases: HeatException
     msg_fmt = 'No %(entity)s matching %(args)s.'
exception heat.engine.clients.client_exception.EntityUniqueMatchNotFound(entity=None,
                                                                                args=None,
                                                                                **kwargs)
     Bases: EntityMatchNotFound
     msg_fmt = 'No %(entity)s unique match found for %(args)s.'
exception heat.engine.clients.client_exception.InterfaceNotFound(**kwargs)
     Bases: HeatException
     msg_fmt = 'No network interface found for server %(id)s.'
```

## heat.engine.clients.client\_plugin module

```
class heat.engine.clients.client_plugin.ClientPlugin(context)
     Bases: object
     client(version=None)
     property clients
     property context
     default_version = None
     does_endpoint_exist(service_type, service_name)
     exceptions_module = None
     ignore_conflict_and_not_found(ex)
          Raises the exception unless it is a conflict or not-found.
     ignore_not_found(ex)
          Raises the exception unless it is a not-found.
     is_client_exception(ex)
          Returns True if the current exception comes from the client.
     is_conflict(ex)
          Returns True if the exception is a conflict.
     is_not_found(ex)
          Returns True if the exception is a not-found.
     is_over_limit(ex)
          Returns True if the exception is an over-limit.
     service_types = []
     supported_versions = []
     url_for(**kwargs)
heat.engine.clients.client_plugin.retry_if_connection_err(exception)
heat.engine.clients.client_plugin.retry_if_result_is_false(result)
heat.engine.clients.default client plugin module
class heat.engine.clients.default_client_plugin.DefaultClientPlugin(context)
     Bases: ClientPlugin
     A ClientPlugin that has no client.
     This is provided so that Resource can make use of the is_not_found() and is_conflict() methods
     even if the resource plugin has not specified a client plugin.
```

### heat.engine.clients.microversion mixin module

```
class heat.engine.clients.microversion_mixin.MicroversionMixin
    Bases: object
    Mixin For microversion support.
    client(version=None)
    abstract get_max_microversion()
    abstract is_version_supported(version)

heat.engine.clients.progress module
```

# . .

Helper classes that are simple key-value storages meant to be passed between handle\_\* and check\_\*\_complete, being mutated during subsequent check\_\*\_complete calls.

Some of them impose restrictions on client plugin API, thus they are put in this client-plugin-agnostic module.

```
class heat.engine.clients.progress.ContainerUpdateProgress(container_id, handler,
                                                                 complete=False,
                                                                 called=False,
                                                                 handler_extra=None,
                                                                 checker_extra=None)
     Bases: UpdateProgressBase
class heat.engine.clients.progress.PoolDeleteProgress(task_complete=False)
     Bases: object
class heat.engine.clients.progress.ServerCreateProgress(server_id, complete=False)
     Bases: object
class heat.engine.clients.progress.ServerDeleteProgress(server_id, image_id=None,
                                                             image_complete=True)
     Bases: object
class heat.engine.clients.progress.ServerUpdateProgress(server_id, handler,
                                                             complete=False,
                                                             called=False,
                                                             handler extra=None,
                                                             checker_extra=None)
     Bases: UpdateProgressBase
class heat.engine.clients.progress.UpdateProgressBase(resource_id, handler,
                                                           complete=False, called=False,
                                                           handler_extra=None,
                                                           checker_extra=None)
```

Bases: object

Keeps track on particular server update task.

handler is a method of client plugin performing required update operation. Its first positional argument must be resource\_id and this method must be resilent to intermittent failures, returning True if API was successfully called, False otherwise.

If result of API call is asynchronous, client plugin must have corresponding check\_<handler> method. Its first positional argument must be resource\_id and it must return True or False indicating completeness of the update operation.

For synchronous API calls, set complete attribute of this object to True.

[handler|checker]\_extra arguments, if passed to constructor, should be dictionaries of {args: tuple(), kwargs: dict()}

structure and contain parameters with which corresponding handler and check\_<handler> methods of client plugin must be called. args is automatically prepended with resource\_id. Missing args or kwargs are interpreted as empty tuple/dict respectively. Defaults are interpreted as both args and kwargs being empty.

Bases: object

 $\textbf{class} \ \ \textbf{heat.engine.clients.progress.} \textbf{VolumeBackupRestoreProgress} (\textit{vol\_id}, \textit{backup\_id})$ 

Bases: object

class heat.engine.clients.progress.VolumeDeleteProgress(task\_complete=False)

Bases: object

Bases: object

 $\textbf{class} \ \ \textbf{heat.engine.clients.progress.} \textbf{VolumeResizeProgress} (\textit{task\_complete=False}, \\$ 

size=None,

pre\_check=False)

Bases: object

Bases: object

#### **Module contents**

class heat.engine.clients.ClientBackend(context)

Bases: object

Class for delaying choosing the backend client module.

Delay choosing the backend client module until the clients class needs to be initialized.

heat.engine.clients.Clients

alias of ClientBackend

```
class heat.engine.clients.OpenStackClients(context)
     Bases: object
     Convenience class to create and cache client instances.
     client(name, version=None)
     client_plugin(name)
    property context
heat.engine.clients.has_client(name)
heat.engine.clients.initialise()
heat.engine.clients.list_opts()
heat.engine.constraint package
Submodules
heat.engine.constraint.common constraints module
class heat.engine.constraint.common_constraints.CIDRConstraint
     Bases: BaseCustomConstraint
     validate(value, context, template=None)
class heat.engine.constraint.common_constraints.CRONExpressionConstraint
     Bases: BaseCustomConstraint
     validate(value, context, template=None)
class heat.engine.constraint.common_constraints.DNSDomainConstraint
     Bases: DNSNameConstraint
    validate(value, context)
class heat.engine.constraint.common_constraints.DNSNameConstraint
     Bases: BaseCustomConstraint
     validate(value, context)
class heat.engine.constraint.common_constraints.ExpirationConstraint
     Bases: BaseCustomConstraint
     validate(value, context)
class heat.engine.constraint.common_constraints.IPCIDRConstraint
     Bases: BaseCustomConstraint
     validate(value, context, template=None)
class heat.engine.constraint.common_constraints.IPConstraint
     Bases: BaseCustomConstraint
```

```
validate(value, context, template=None)
class heat.engine.constraint.common_constraints.ISO8601Constraint
     Bases: BaseCustomConstraint
     validate(value, context, template=None)
class heat.engine.constraint.common_constraints.MACConstraint
     Bases: BaseCustomConstraint
     validate(value, context, template=None)
class heat.engine.constraint.common_constraints.RelativeDNSNameConstraint
     Bases: DNSNameConstraint
     validate(value, context)
class heat.engine.constraint.common_constraints.TestConstraintDelay
     Bases: BaseCustomConstraint
     validate_with_client(client, value)
class heat.engine.constraint.common_constraints.TimezoneConstraint
     Bases: BaseCustomConstraint
     validate(value, context, template=None)
Module contents
heat.engine.hot package
Submodules
heat.engine.hot.functions module
class heat.engine.hot.functions.And(stack, fn_name, args)
     Bases: ConditionBoolean
     A function that acts as an AND operator on conditions.
     Takes the form:
     and:
```

Returns true if all the specified conditions evaluate to true, or returns false if any one of the conditions evaluates to false. The minimum number of conditions that you can include is 2.

#### result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

## class heat.engine.hot.functions.ConditionBoolean(stack, fn\_name, args)

Bases: Function

Abstract parent class of boolean condition functions.

## class heat.engine.hot.functions.Contains(stack, fn\_name, args)

Bases: Function

A function for checking whether specific value is in sequence.

Takes the form:

```
contains:
  - <value>
  - <sequence>
```

The value can be any type that you want to check. Returns true if the specific value is in the sequence, otherwise returns false.

#### result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

## class heat.engine.hot.functions.Digest(stack, fn\_name, args)

Bases: Function

A function for performing digest operations.

Takes the form:

```
digest:
   - <algorithm>
   - <value>
```

Valid algorithms are the ones provided by natively by hashlib (md5, sha1, sha224, sha256, sha384, and sha512) or any one provided by OpenSSL.

```
digest(algorithm, value)
```

#### result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

```
validate_usage(args)
```

## class heat.engine.hot.functions.Equals(stack, fn\_name, args)

Bases: Function

A function for comparing whether two values are equal.

```
equals:
- <value_1>
- <value_2>
```

The value can be any type that you want to compare. Returns true if the two values are equal or false if they arent.

### result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

## class heat.engine.hot.functions.Filter(stack, fn\_name, args)

Bases: Function

A function for filtering out values from lists.

Takes the form:

Returns a new list without the values.

## result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

## class heat.engine.hot.functions.GetAtt(stack, fn\_name, args)

Bases: GetAttThenSelect

A function for resolving resource attributes.

Takes the form:

```
get_attr:
    - <resource_name>
    - <attribute_name>
    - <path1>
    - ...
```

### result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

# class heat.engine.hot.functions.GetAttAllAttributes(stack, fn\_name, args)

Bases: GetAtt

A function for resolving resource attributes.

```
get_attr:
    - <resource_name>
    - <attributes_name>
    - <path1>
    - ...
```

where <attributes\_name> and <path1>, are optional arguments. If there is no <attributes\_name>, result will be dict of all resources attributes. Else function returns resolved resources attribute.

### result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

# class heat.engine.hot.functions.GetAttThenSelect(stack, fn\_name, args)

Bases: Function

A function for resolving resource attributes.

#### Takes the form:

```
get_attr:
   - <resource_name>
   - <attribute_name>
   - <path1>
   - ...
```

### all\_dep\_attrs()

Return resource, attribute name pairs of all attributes referenced.

Return an iterator over the resource name, attribute name tuples of all attributes that this function references.

The special value heat.engine.attributes.ALL\_ATTRIBUTES may be used to indicate that all attributes of the resource are required.

By default this calls the dep\_attrs() method, but subclasses can override to provide a more efficient implementation.

#### dep\_attrs(resource\_name)

Return the attributes of the specified resource that are referenced.

Return an iterator over any attributes of the specified resource that this function references.

The special value heat.engine.attributes.ALL\_ATTRIBUTES may be used to indicate that all attributes of the resource are required.

## dependencies(path)

#### result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

#### validate()

Validate arguments without resolving the function.

Function subclasses must override this method to validate their args.

### class heat.engine.hot.functions.GetFile(stack, fn\_name, args)

Bases: Function

A function for including a file inline.

```
get_file: <file_key>
```

And resolves to the content stored in the files dictionary under the given key.

### result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

class heat.engine.hot.functions.GetParam(stack, fn\_name, args)

Bases: Function

A function for resolving parameter references.

Takes the form:

```
get_param: <param_name>
```

or:

```
get_param:
   - <param_name>
   - <path1>
   - ...
```

#### result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

class heat.engine.hot.functions.GetResource(stack, fn\_name, args)

Bases: Function

A function for resolving resource references.

Takes the form:

```
get_resource: <resource_name>
```

# dependencies(path)

## result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

**class** heat.engine.hot.functions.**If**(*stack*, *fn\_name*, *raw\_args*, *parse\_func*, *template*)

Bases: Macro

A function to return corresponding value based on condition evaluation.

```
if:
   - <condition_name>
   - <value_if_true>
   - <value_if_false>
```

The value\_if\_true to be returned if the specified condition evaluates to true, the value\_if\_false to be returned if the specified condition evaluates to false.

```
parse_args(parse_func)
```

Parse the macro using the supplied parsing function.

Macro subclasses should override this method to control parsing of the arguments.

Bases: If

A function to return corresponding value based on condition evaluation.

Takes the form:

```
if:
    - <condition_name>
    - <value_if_true>
    - <value_if_false>
```

The value\_if\_true to be returned if the specified condition evaluates to true, the value\_if\_false to be returned if the specified condition evaluates to false.

If the value\_if\_false is omitted and the condition is false, the enclosing item (list item, dictionary key/value pair, property definition) will be treated as if it were not mentioned in the template:

```
if:
   - <condition_name>
   - <value_if_true>
```

class heat.engine.hot.functions.Join(stack, fn\_name, args)

Bases: Function

A function for joining strings.

Takes the form:

```
list_join:
    - <delim>
    - < string_1>
    - < string_2>
    - ...
```

And resolves to:

```
"<string_1><delim><string_2><delim>..."
```

## result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

class heat.engine.hot.functions.JoinMultiple(stack, fn\_name, args)

Bases: Function

A function for joining one or more lists of strings.

#### Takes the form:

```
list_join:
   - <delim>
   - <string_1>
   - <string_2>
   - ...
   - - ...
```

#### And resolves to:

```
"<string_1><delim><string_2><delim>..."
```

Optionally multiple lists may be specified, which will also be joined.

### result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

## class heat.engine.hot.functions.ListConcat(stack, fn\_name, args)

Bases: Function

A function for extending lists.

Takes the form:

```
list_concat:
   - [<value 1>, <value 2>]
   - [<value 3>, <value 4>]
```

## And resolves to:

```
[<value 1>, <value 2>, <value 3>, <value 4>]
```

#### result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

## class heat.engine.hot.functions.ListConcatUnique(stack, fn\_name, args)

Bases: ListConcat

A function for extending lists with unique items.

list\_concat\_unique is identical to the list\_concat function, only contains unique items in retuning list.

### class heat.engine.hot.functions.MakeURL(stack, fn\_name, args)

Bases: Function

A function for performing substitutions on maps.

```
make_url:
    scheme: <protocol>
    username: <username>
    password: <password>
    host: <hostname or IP>
    port: <port>
    path: <path>
    query:
        <key1>: <value1>
        fragment: <fragment>
```

And resolves to a correctly-escaped URL constructed from the various components.

```
FRAGMENT = 'fragment'
HOST = 'host'

PASSWORD = 'password'

PATH = 'path'

PORT = 'port'

QUERY = 'query'

SCHEME = 'scheme'

USERNAME = 'username'

result()
```

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

#### validate()

Validate arguments without resolving the function.

Function subclasses must override this method to validate their args.

```
class heat.engine.hot.functions.MapMerge(stack, fn_name, args)
```

Bases: Function

A function for merging maps.

Takes the form:

And resolves to:

```
{"<k1>": "<v3>", "<k2>": "<v2>"}
```

#### result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

class heat.engine.hot.functions.MapReplace(stack, fn\_name, args)

Bases: Function

A function for performing substitutions on maps.

Takes the form:

And resolves to:

```
{"<K1>": "<v1>", "<k2>": "<V2>"}
```

### result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

class heat.engine.hot.functions.Not(stack, fn\_name, args)

Bases: ConditionBoolean

A function that acts as a NOT operator on a condition.

Takes the form:

```
not: <condition>
```

Returns true for a condition that evaluates to false or returns false for a condition that evaluates to true.

# result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

**class** heat.engine.hot.functions.**0r**(*stack*, *fn\_name*, *args*)

Bases: ConditionBoolean

A function that acts as an OR operator on conditions.

```
or:
   - <condition_1>
   - <condition_2>
   - ...
```

Returns true if any one of the specified conditions evaluate to true, or returns false if all of the conditions evaluates to false. The minimum number of conditions that you can include is 2.

### result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

### class heat.engine.hot.functions.Removed(stack, fn\_name, args)

```
Bases: Function
```

This function existed in previous versions of HOT, but has been removed.

Check the HOT guide for an equivalent native function.

### result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

### validate()

Validate arguments without resolving the function.

Function subclasses must override this method to validate their args.

### class heat.engine.hot.functions.Repeat(stack, fn\_name, args)

Bases: Function

A function for iterating over a list of items.

Takes the form:

The result is a new list of the same size as st>, where each element is a copy of <body> with any occurrences of <var> replaced with the corresponding item of st>.

#### result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

# validate()

Validate arguments without resolving the function.

Function subclasses must override this method to validate their args.

# class heat.engine.hot.functions.RepeatWithMap(stack, fn\_name, args)

Bases: Repeat

A function for iterating over a list of items or a dict of keys.

The result is a new list of the same size as st> or <dict>, where each element is a copy of <body> with any occurrences of <var> replaced with the corresponding item of or key of <dict>.

class heat.engine.hot.functions.RepeatWithNestedLoop(stack, fn\_name, args)

Bases: RepeatWithMap

A function for iterating over a list of items or a dict of keys.

Takes the form:

The result is a new list of the same size as or <dict>, where each element is a copy of <body> with any occurrences of <var> replaced with the corresponding item of or key of <dict>.

This function also allows to specify permutations to decide whether to iterate nested the over all the permutations of the elements in the given lists.

Takes the form:

```
repeat:
   template:
    var: %var%
    bar: %bar%
   for_each:
    %var%: <list1>
    %bar%: <list2>
   permutations: false
```

If permutations is not specified, we set the default value to true to compatible with before behavior. The args have to be lists instead of dicts if permutations is False because keys in a dict are unordered, and the list args all have to be of the same length.

class heat.engine.hot.functions.Replace(stack, fn\_name, args)

Bases: Function

A function for performing string substitutions.

Takes the form:

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```
<key_2>: <value_2>
...
```

And resolves to:

```
"<value_1> <value_2>"
```

When keys overlap in the template, longer matches are preferred. For keys of equal length, lexicographically smaller keys are preferred.

### result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

```
class heat.engine.hot.functions.ReplaceJson(stack, fn_name, args)
```

Bases: Replace

A function for performing string substitutions.

Takes the form:

```
str_replace:
   template: <key_1> <key_2>
   params:
      <key_1>: <value_1>
      <key_2>: <value_2>
      ...
```

And resolves to:

```
"<value_1> <value_2>"
```

When keys overlap in the template, longer matches are preferred. For keys of equal length, lexicographically smaller keys are preferred.

Non-string param values (e.g maps or lists) are serialized as JSON before being substituted in.

class heat.engine.hot.functions.ReplaceJsonStrict(stack, fn\_name, args)

Bases: ReplaceJson

A function for performing string substitutions.

str\_replace\_strict is identical to the str\_replace function, only a ValueError is raised if any of the params are not present in the template.

class heat.engine.hot.functions.ReplaceJsonVeryStrict(stack, fn\_name, args)

Bases: ReplaceJsonStrict

A function for performing string substitutions.

str\_replace\_vstrict is identical to the str\_replace\_strict function, only a ValueError is raised if any of the params are None or empty.

## class heat.engine.hot.functions.ResourceFacade(stack, fn\_name, args)

Bases: Function

A function for retrieving data in a parent provider template.

A function for obtaining data from the facade resource from within the corresponding provider template.

Takes the form:

```
resource_facade: <attribute_type>
```

where the valid attribute types are metadata, deletion\_policy and update\_policy.

```
DELETION_POLICY = 'deletion_policy'
METADATA = 'metadata'
UPDATE_POLICY = 'update_policy'
result()
```

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

# class heat.engine.hot.functions.StrSplit(stack, fn\_name, args)

Bases: Function

A function for splitting delimited strings into a list.

Optionally extracting a specific list member by index.

Takes the form:

```
str_split:
    - <delimiter>
    - <string>
    - <index>
```

If <index> is specified, the specified list item will be returned otherwise, the whole list is returned, similar to get\_attr with path based attributes accessing lists.

### result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

### class heat.engine.hot.functions.Yaql(stack, fn\_name, args)

Bases: Function

A function for executing a yaql expression.

```
yaql:
    expression:
        <body>
    data:
        <var>: <list>
```

Evaluates expression <body> on the given data.

```
classmethod get_yaql_parser()
```

#### result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

### validate()

Validate arguments without resolving the function.

Function subclasses must override this method to validate their args.

## heat.engine.hot.parameters module

```
class heat.engine.hot.parameters.HOTParamSchema(data_type, description=None,
                                                  default=None, schema=None,
                                                  constraints=None, hidden=False,
                                                   label=None, immutable=False,
                                                   tags=None)
     Bases: Schema
     HOT parameter schema.
     BOOLEAN = 'boolean'
     CONSTRAINTS = 'constraints'
    DEFAULT = 'default'
    DESCRIPTION = 'description'
    HIDDEN = 'hidden'
     IMMUTABLE = 'immutable'
    KEYS = ('type', 'description', 'default', 'schema', 'constraints',
     'hidden', 'label', 'immutable')
    LABEL = 'label'
    LIST = 'comma_delimited_list'
    MAP = 'json'
     NUMBER = 'number'
     PARAMETER_KEYS = ('type', 'description', 'default', 'schema',
     'constraints', 'hidden', 'label', 'immutable')
     SCHEMA = 'schema'
     STRING = 'string'
     TYPE = 'type'
```

```
TYPES = ('string', 'number', 'comma_delimited_list', 'json', 'boolean')
     classmethod from_dict(param_name, schema_dict)
          Return a Parameter Schema object from a legacy schema dictionary.
             Parameters
                 param_name (str) name of the parameter owning the schema; used for more
                 verbose logging
class heat.engine.hot.parameters.HOTParamSchema20170224(data_type, description=None,
                                                              default=None,
                                                              schema=None,
                                                              constraints=None,
                                                              hidden=False, label=None,
                                                              immutable=False,
                                                              tags=None)
     Bases: HOTParamSchema
class heat.engine.hot.parameters.HOTParamSchema20180302(data_type, description=None,
                                                              default=None,
                                                              schema=None,
                                                              constraints=None,
                                                              hidden=False, label=None,
                                                              immutable=False,
                                                              tags=None)
     Bases: HOTParamSchema20170224
     KEYS = ('type', 'description', 'default', 'schema', 'constraints',
     'hidden', 'label', 'immutable', 'tags')
     KEYS_20180302 = ('tags',)
     PARAMETER_KEYS = ('type', 'description', 'default', 'schema',
     'constraints', 'hidden', 'label', 'immutable', 'tags')
     TAGS = 'tags'
     classmethod from_dict(param_name, schema_dict)
          Return a Parameter Schema object from a legacy schema dictionary.
             Parameters
                 param_name (str) name of the parameter owning the schema; used for more
                 verbose logging
class heat.engine.hot.parameters.HOTParameters(stack_identifier, tmpl,
                                                    user_params=None,
                                                   param_defaults=None)
     Bases: Parameters
     PARAM_PROJECT_ID = 'OS::project_id'
     PARAM_REGION = 'OS::region'
     PARAM_STACK_ID = 'OS::stack_id'
```

```
PARAM_STACK_NAME = 'OS::stack_name'

PSEUDO_PARAMETERS = ('OS::stack_id', 'OS::stack_name', 'OS::region', 'OS::project_id')

set_stack_id(stack_identifier)

Set the StackId pseudo parameter value.
```

### heat.engine.hot.template module

```
class heat.engine.hot.template.HOTemplate20130523(template, *args, **kwargs)
     Bases: CommonTemplate
     A Heat Orchestration Template format stack template.
    DESCRIPTION = 'description'
    MAPPINGS = '__undefined__'
    OUTPUTS = 'outputs'
    OUTPUT_DESCRIPTION = 'description'
    OUTPUT_KEYS = ('description', 'value')
    OUTPUT_VALUE = 'value'
    PARAMETERS = 'parameters'
    PARAMETER_GROUPS = 'parameter_groups'
    RESOURCES = 'resources'
    RES_DELETION_POLICY = 'deletion_policy'
    RES_DEPENDS_ON = 'depends_on'
    RES_DESCRIPTION = 'description'
    RES_METADATA = 'metadata'
    RES_PROPERTIES = 'properties'
    RES_TYPE = 'type'
    RES_UPDATE_POLICY = 'update_policy'
     SECTIONS = ('heat_template_version', 'description', 'parameter_groups',
     'parameters', 'resources', 'outputs', '__undefined__')
     SECTIONS_NO_DIRECT_ACCESS = {'heat_template_version', 'parameters'}
     VERSION = 'heat_template_version'
```

```
add_output(definition)
```

Add an output to the template.

The output is passed as a OutputDefinition object.

```
add_resource(definition, name=None)
```

Add a resource to the template.

The resource is passed as a ResourceDefinition object. If no name is specified, the name from the ResourceDefinition should be used.

```
deletion_policies = {'Delete': 'Delete', 'Retain': 'Retain', 'Snapshot':
'Snapshot'}
functions = {'Fn::Base64': <class 'heat.engine.cfn.functions.Base64'>,
'Fn::GetAZs': <class 'heat.engine.cfn.functions.GetAZs'>, 'Fn::Join':
<class 'heat.engine.cfn.functions.Join'>, 'Fn::MemberListToMap': <class</pre>
'heat.engine.cfn.functions.MemberListToMap'>, 'Fn::Replace': <class</pre>
'heat.engine.cfn.functions.Replace'>, 'Fn::ResourceFacade': <class</pre>
'heat.engine.cfn.functions.ResourceFacade'>, 'Fn::Select': <class</pre>
'heat.engine.cfn.functions.Select'>, 'Fn::Split': <class</pre>
'heat.engine.cfn.functions.Split'>, 'Ref': <function Ref>, 'get_attr':
<class 'heat.engine.hot.functions.GetAttThenSelect'>, 'get_file': <class</pre>
'heat.engine.hot.functions.GetFile'>, 'get_param': <class</pre>
'heat.engine.hot.functions.GetParam'>, 'get_resource': <class</pre>
'heat.engine.hot.functions.GetResource'>, 'list_join': <class</pre>
'heat.engine.hot.functions.Join'>, 'resource_facade': <class</pre>
'heat.engine.hot.functions.ResourceFacade'>, 'str_replace': <class</pre>
'heat.engine.hot.functions.Replace'>}
```

Get the name of a field within a resource or output definition.

Return the name of the given field (specified by the constants given in heat.engine.rsrc\_defn and heat.engine.output) in the template format. This is used in error reporting to help users find the location of errors in the template.

Note that section here does not refer to a top-level section of the template (like parameters, resources, &c.) as it does everywhere else.

```
param_schema_class
```

get\_section\_name(section)

```
alias of HOTParamSchema
```

```
param_schemata(param_defaults=None)
```

Return a dict of parameters. Schema objects for the parameters.

```
parameters(stack_identifier, user_params, param_defaults=None)
```

Return a parameters.Parameters object for the stack.

```
resource_definitions(stack)
```

Return a dictionary of ResourceDefinition objects.

```
validate_section(section, sub_section, data, allowed_keys)
```

```
class heat.engine.hot.template.HOTemplate20141016(template, *args, **kwargs)
```

Bases: HOTemplate20130523

```
functions = {'Fn::Base64': <class 'heat.engine.hot.functions.Removed'>,
     'Fn::GetAZs': <class 'heat.engine.hot.functions.Removed'>, 'Fn::Join':
     <class 'heat.engine.hot.functions.Removed'>, 'Fn::MemberListToMap':
     <class 'heat.engine.hot.functions.Removed'>, 'Fn::Replace': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Fn::ResourceFacade': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Fn::Select': <class</pre>
     'heat.engine.cfn.functions.Select'>, 'Fn::Split': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Ref': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'get_attr': <class</pre>
     'heat.engine.hot.functions.GetAtt'>, 'get_file': <class</pre>
     'heat.engine.hot.functions.GetFile'>, 'get_param': <class</pre>
     'heat.engine.hot.functions.GetParam'>, 'get_resource': <class</pre>
     'heat.engine.hot.functions.GetResource'>, 'list_join': <class</pre>
     'heat.engine.hot.functions.Join'>, 'resource_facade': <class</pre>
     'heat.engine.hot.functions.ResourceFacade'>, 'str_replace': <class</pre>
     'heat.engine.hot.functions.Replace'>}
class heat.engine.hot.template.HOTemplate20150430(template, *args, **kwargs)
     Bases: HOTemplate20141016
     functions = {'Fn::Base64': <class 'heat.engine.hot.functions.Removed'>,
     'Fn::GetAZs': <class 'heat.engine.hot.functions.Removed'>, 'Fn::Join':
     <class 'heat.engine.hot.functions.Removed'>, 'Fn::MemberListToMap':
     <class 'heat.engine.hot.functions.Removed'>, 'Fn::Replace': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Fn::ResourceFacade': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Fn::Select': <class</pre>
     'heat.engine.cfn.functions.Select'>, 'Fn::Split': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Ref': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'digest': <class</pre>
     'heat.engine.hot.functions.Digest'>, 'get_attr': <class</pre>
     'heat.engine.hot.functions.GetAtt'>, 'get_file': <class</pre>
     'heat.engine.hot.functions.GetFile'>, 'get_param': <class</pre>
     'heat.engine.hot.functions.GetParam'>, 'get_resource': <class</pre>
     'heat.engine.hot.functions.GetResource'>, 'list_join': <class</pre>
     'heat.engine.hot.functions.Join'>, 'repeat': <class</pre>
     'heat.engine.hot.functions.ResourceFacade'>, 'str_replace': <class</pre>
     'heat.engine.hot.functions.Replace'>}
class heat.engine.hot.template.HOTemplate20151015(template, *args, **kwargs)
     Bases: HOTemplate20150430
```

```
functions = {'Fn::Base64': <class 'heat.engine.hot.functions.Removed'>,
     'Fn::GetAZs': <class 'heat.engine.hot.functions.Removed'>, 'Fn::Join':
     <class 'heat.engine.hot.functions.Removed'>, 'Fn::MemberListToMap':
     <class 'heat.engine.hot.functions.Removed'>, 'Fn::Replace': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Fn::ResourceFacade': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Fn::Select': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Fn::Split': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Ref': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'digest': <class</pre>
     'heat.engine.hot.functions.Digest'>, 'get_attr': <class</pre>
     'heat.engine.hot.functions.GetAttAllAttributes'>, 'get_file': <class</pre>
     'heat.engine.hot.functions.GetFile'>, 'get_param': <class</pre>
     'heat.engine.hot.functions.GetParam'>, 'get_resource': <class</pre>
     'heat.engine.hot.functions.GetResource'>, 'list_join': <class</pre>
     'heat.engine.hot.functions.JoinMultiple'>, 'repeat': <class
     'heat.engine.hot.functions.Repeat'>, 'resource_facade': <class</pre>
     'heat.engine.hot.functions.ResourceFacade'>, 'str_replace': <class</pre>
     'heat.engine.hot.functions.ReplaceJson'>, 'str_split': <class</pre>
     'heat.engine.hot.functions.StrSplit'>}
class heat.engine.hot.template.HOTemplate20160408(template, *args, **kwargs)
     Bases: HOTemplate20151015
     functions = {'Fn::Base64': <class 'heat.engine.hot.functions.Removed'>,
     'Fn::GetAZs': <class 'heat.engine.hot.functions.Removed'>, 'Fn::Join':
     <class 'heat.engine.hot.functions.Removed'>, 'Fn::MemberListToMap':
     <class 'heat.engine.hot.functions.Removed'>, 'Fn::Replace': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Fn::ResourceFacade': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Fn::Select': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Fn::Split': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Ref': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'digest': <class</pre>
     'heat.engine.hot.functions.Digest'>, 'get_attr': <class</pre>
     'heat.engine.hot.functions.GetAttAllAttributes'>, 'get_file': <class</pre>
     'heat.engine.hot.functions.GetFile'>, 'get_param': <class
     'heat.engine.hot.functions.GetParam'>, 'get_resource': <class</pre>
     'heat.engine.hot.functions.GetResource'>, 'list_join': <class</pre>
     'heat.engine.hot.functions.JoinMultiple'>, 'map_merge': <class</pre>
     'heat.engine.hot.functions.MapMerge'>, 'repeat': <class</pre>
     'heat.engine.hot.functions.Repeat'>, 'resource_facade': <class</pre>
     'heat.engine.hot.functions.ResourceFacade'>, 'str_replace': <class</pre>
     'heat.engine.hot.functions.ReplaceJson'>, 'str_split': <class</pre>
     'heat.engine.hot.functions.StrSplit'>}
class heat.engine.hot.template.HOTemplate20161014(template, *args, **kwargs)
     Bases: HOTemplate20160408
     CONDITIONS = 'conditions'
     OUTPUT_CONDITION = 'condition'
     OUTPUT_KEYS = ('description', 'value', 'condition')
```

```
RES_CONDITION = 'condition'
     RES_EXTERNAL_ID = 'external_id'
     SECTIONS = ('heat_template_version', 'description', 'parameter_groups',
     'parameters', 'resources', 'outputs', '__undefined__', 'conditions')
     SECTIONS_NO_DIRECT_ACCESS = {'conditions', 'heat_template_version',
     'parameters'}
     condition_functions = {'and': <class 'heat.engine.hot.functions.And'>,
     'equals': <class 'heat.engine.hot.functions.Equals'>, 'get_param':
     <class 'heat.engine.hot.functions.GetParam'>, 'not': <class</pre>
     'heat.engine.hot.functions.Not'>, 'or': <class</pre>
     'heat.engine.hot.functions.Or'>}
     deletion_policies = {'Delete': 'Delete', 'Retain': 'Retain', 'Snapshot':
     'Snapshot', 'delete': 'Delete', 'retain': 'Retain', 'snapshot':
     'Snapshot'}
     functions = {'Fn::Base64': <class 'heat.engine.hot.functions.Removed'>,
     'Fn::GetAZs': <class 'heat.engine.hot.functions.Removed'>, 'Fn::Join':
     <class 'heat.engine.hot.functions.Removed'>, 'Fn::MemberListToMap':
     <class 'heat.engine.hot.functions.Removed'>, 'Fn::Replace': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Fn::ResourceFacade': <class
     'heat.engine.hot.functions.Removed'>, 'Fn::Select': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Fn::Split': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Ref': <class
     'heat.engine.hot.functions.Removed'>, 'digest': <class</pre>
     'heat.engine.hot.functions.Digest'>, 'get_attr': <class</pre>
     'heat.engine.hot.functions.GetAttAllAttributes'>, 'get_file': <class</pre>
     'heat.engine.hot.functions.GetFile'>, 'get_param': <class</pre>
     'heat.engine.hot.functions.GetParam'>, 'get_resource': <class</pre>
     'heat.engine.hot.functions.GetResource'>, 'if': <class</pre>
     'heat.engine.hot.functions.If'>, 'list_join': <class</pre>
     'heat.engine.hot.functions.JoinMultiple'>, 'map_merge': <class</pre>
     'heat.engine.hot.functions.MapMerge'>, 'map_replace': <class</pre>
     'heat.engine.hot.functions.MapReplace'>, 'repeat': <class</pre>
     'heat.engine.hot.functions.RepeatWithMap'>, 'resource_facade': <class</pre>
     'heat.engine.hot.functions.ResourceFacade'>, 'str_replace': <class</pre>
     'heat.engine.hot.functions.ReplaceJson'>, 'str_split': <class</pre>
     'heat.engine.hot.functions.StrSplit'>, 'yaql': <class</pre>
     'heat.engine.hot.functions.Yaql'>}
class heat.engine.hot.template.HOTemplate20170224(template, *args, **kwargs)
     Bases: HOTemplate20161014
```

```
functions = {'Fn::Base64': <class 'heat.engine.hot.functions.Removed'>,
     'Fn::GetAZs': <class 'heat.engine.hot.functions.Removed'>, 'Fn::Join':
     <class 'heat.engine.hot.functions.Removed'>, 'Fn::MemberListToMap':
     <class 'heat.engine.hot.functions.Removed'>, 'Fn::Replace': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Fn::ResourceFacade': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Fn::Select': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Fn::Split': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Ref': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'digest': <class</pre>
     'heat.engine.hot.functions.Digest'>, 'filter': <class</pre>
     'heat.engine.hot.functions.Filter'>, 'get_attr': <class</pre>
     'heat.engine.hot.functions.GetAttAllAttributes'>, 'get_file': <class
     'heat.engine.hot.functions.GetFile'>, 'get_param': <class</pre>
     'heat.engine.hot.functions.GetResource'>, 'if': <class</pre>
     'heat.engine.hot.functions.If'>, 'list_join': <class</pre>
     'heat.engine.hot.functions.JoinMultiple'>, 'map_merge': <class</pre>
     'heat.engine.hot.functions.MapMerge'>, 'map_replace': <class</pre>
     'heat.engine.hot.functions.MapReplace'>, 'repeat': <class</pre>
     'heat.engine.hot.functions.RepeatWithMap'>, 'resource_facade': <class</pre>
     'heat.engine.hot.functions.ResourceFacade'>, 'str_replace': <class
     'heat.engine.hot.functions.ReplaceJson'>, 'str_replace_strict': <class</pre>
     'heat.engine.hot.functions.ReplaceJsonStrict'>, 'str_split': <class</pre>
     'heat.engine.hot.functions.StrSplit'>, 'yaql': <class</pre>
     'heat.engine.hot.functions.Yaql'>}
     param_schema_class
         alias of HOTParamSchema20170224
class heat.engine.hot.template.HOTemplate20170901(template, *args, **kwargs)
     Bases: HOTemplate20170224
     condition_functions = {'and': <class 'heat.engine.hot.functions.And'>,
     'contains': <class 'heat.engine.hot.functions.Contains'>, 'equals':
     <class 'heat.engine.hot.functions.Equals'>, 'get_param': <class</pre>
     'heat.engine.hot.functions.GetParam'>, 'not': <class</pre>
     'heat.engine.hot.functions.Not'>, 'or': <class</pre>
     'heat.engine.hot.functions.Or'>, 'yaql': <class</pre>
     'heat.engine.hot.functions.Yaql'>}
```

```
functions = {'Fn::Base64': <class 'heat.engine.hot.functions.Removed'>,
     'Fn::GetAZs': <class 'heat.engine.hot.functions.Removed'>, 'Fn::Join':
     <class 'heat.engine.hot.functions.Removed'>, 'Fn::MemberListToMap':
     <class 'heat.engine.hot.functions.Removed'>, 'Fn::Replace': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Fn::ResourceFacade':
     'heat.engine.hot.functions.Removed'>, 'Fn::Select': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Fn::Split': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Ref': <class
     'heat.engine.hot.functions.Removed'>, 'contains': <class</pre>
     'heat.engine.hot.functions.Contains'>, 'digest': <class</pre>
     'heat.engine.hot.functions.Digest'>, 'filter': <class</pre>
     'heat.engine.hot.functions.Filter'>, 'get_attr': <class</pre>
     'heat.engine.hot.functions.GetAttAllAttributes'>, 'get_file': <class</pre>
     'heat.engine.hot.functions.GetFile'>, 'get_param': <class</pre>
     'heat.engine.hot.functions.GetParam'>, 'get_resource': <class</pre>
     'heat.engine.hot.functions.GetResource'>, 'if': <class</pre>
     'heat.engine.hot.functions.If'>, 'list_concat': <class</pre>
     'heat.engine.hot.functions.ListConcat'>, 'list_concat_unique': <class</pre>
     'heat.engine.hot.functions.ListConcatUnique'>, 'list_join': <class</pre>
     'heat.engine.hot.functions.JoinMultiple'>, 'make_url': <class</pre>
     'heat.engine.hot.functions.MakeURL'>, 'map_merge': <class</pre>
     'heat.engine.hot.functions.MapMerge'>, 'map_replace': <class</pre>
     'heat.engine.hot.functions.MapReplace'>, 'repeat': <class</pre>
     'heat.engine.hot.functions.RepeatWithNestedLoop'>, 'resource_facade':
     <class 'heat.engine.hot.functions.ResourceFacade'>, 'str_replace': <class</pre>
     'heat.engine.hot.functions.ReplaceJson'>, 'str_replace_strict': <class</pre>
     'heat.engine.hot.functions.ReplaceJsonStrict'>, 'str_replace_vstrict':
     <class 'heat.engine.hot.functions.ReplaceJsonVeryStrict'>, 'str_split':
     <class 'heat.engine.hot.functions.StrSplit'>, 'yaql': <class</pre>
     'heat.engine.hot.functions.Yaql'>}
class heat.engine.hot.template.HOTemplate20180302(template, *args, **kwargs)
     Bases: HOTemplate20170901
     condition_functions = {'and': <class 'heat.engine.hot.functions.And'>,
     'contains': <class 'heat.engine.hot.functions.Contains'>, 'equals':
     <class 'heat.engine.hot.functions.Equals'>, 'get_param': <class</pre>
     'heat.engine.hot.functions.GetParam'>, 'not': <class</pre>
     'heat.engine.hot.functions.Not'>, 'or': <class</pre>
     'heat.engine.hot.functions.Or'>, 'yaql': <class</pre>
     'heat.engine.hot.functions.Yaql'>}
```

```
functions = {'Fn::Base64': <class 'heat.engine.hot.functions.Removed'>,
     'Fn::GetAZs': <class 'heat.engine.hot.functions.Removed'>, 'Fn::Join':
     <class 'heat.engine.hot.functions.Removed'>, 'Fn::MemberListToMap':
     <class 'heat.engine.hot.functions.Removed'>, 'Fn::Replace': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Fn::ResourceFacade': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Fn::Select': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Fn::Split': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Ref': <class
     'heat.engine.hot.functions.Removed'>, 'contains': <class</pre>
     'heat.engine.hot.functions.Contains'>, 'digest': <class</pre>
     'heat.engine.hot.functions.Digest'>, 'filter': <class</pre>
     'heat.engine.hot.functions.Filter'>, 'get_attr': <class</pre>
     'heat.engine.hot.functions.GetAttAllAttributes'>, 'get_file': <class</pre>
     'heat.engine.hot.functions.GetFile'>, 'get_param': <class</pre>
     'heat.engine.hot.functions.GetParam'>, 'get_resource': <class</pre>
     'heat.engine.hot.functions.GetResource'>, 'if': <class</pre>
     'heat.engine.hot.functions.If'>, 'list_concat': <class</pre>
     'heat.engine.hot.functions.ListConcat'>, 'list_concat_unique': <class</pre>
     'heat.engine.hot.functions.ListConcatUnique'>, 'list_join': <class</pre>
     'heat.engine.hot.functions.JoinMultiple'>, 'make_url': <class</pre>
     'heat.engine.hot.functions.MakeURL'>, 'map_merge': <class</pre>
     'heat.engine.hot.functions.MapMerge'>, 'map_replace': <class</pre>
     'heat.engine.hot.functions.MapReplace'>, 'repeat': <class</pre>
     'heat.engine.hot.functions.RepeatWithNestedLoop'>, 'resource_facade':
     <class 'heat.engine.hot.functions.ResourceFacade'>, 'str_replace': <class</pre>
     'heat.engine.hot.functions.ReplaceJson'>, 'str_replace_strict': <class</pre>
     'heat.engine.hot.functions.ReplaceJsonStrict'>, 'str_replace_vstrict':
     <class 'heat.engine.hot.functions.ReplaceJsonVeryStrict'>, 'str_split':
     <class 'heat.engine.hot.functions.StrSplit'>, 'yaql': <class</pre>
     'heat.engine.hot.functions.Yaql'>}
     param_schema_class
         alias of HOTParamSchema20180302
class heat.engine.hot.template.HOTemplate20180831(template, *args, **kwargs)
     Bases: HOTemplate20180302
     condition_functions = {'and': <class 'heat.engine.hot.functions.And'>,
     'contains': <class 'heat.engine.hot.functions.Contains'>, 'equals':
     <class 'heat.engine.hot.functions.Equals'>, 'get_param': <class</pre>
     'heat.engine.hot.functions.GetParam'>, 'not': <class</pre>
     'heat.engine.hot.functions.Not'>, 'or': <class</pre>
     'heat.engine.hot.functions.Or'>, 'yaql': <class</pre>
     'heat.engine.hot.functions.Yaql'>}
```

```
functions = {'Fn::Base64': <class 'heat.engine.hot.functions.Removed'>,
     'Fn::GetAZs': <class 'heat.engine.hot.functions.Removed'>, 'Fn::Join':
     <class 'heat.engine.hot.functions.Removed'>, 'Fn::MemberListToMap':
     <class 'heat.engine.hot.functions.Removed'>, 'Fn::Replace': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Fn::ResourceFacade':
     'heat.engine.hot.functions.Removed'>, 'Fn::Select': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Fn::Split': <class</pre>
     'heat.engine.hot.functions.Removed'>, 'Ref': <class
     'heat.engine.hot.functions.Removed'>, 'contains': <class</pre>
     'heat.engine.hot.functions.Contains'>, 'digest': <class</pre>
     'heat.engine.hot.functions.Digest'>, 'filter': <class</pre>
     'heat.engine.hot.functions.Filter'>, 'get_attr': <class</pre>
     'heat.engine.hot.functions.GetAttAllAttributes'>, 'get_file': <class</pre>
     'heat.engine.hot.functions.GetFile'>, 'get_param': <class</pre>
     'heat.engine.hot.functions.GetParam'>, 'get_resource': <class
     'heat.engine.hot.functions.GetResource'>, 'if': <class</pre>
     'heat.engine.hot.functions.If'>, 'list_concat': <class</pre>
     'heat.engine.hot.functions.ListConcat'>, 'list_concat_unique': <class</pre>
     'heat.engine.hot.functions.ListConcatUnique'>, 'list_join': <class
     'heat.engine.hot.functions.JoinMultiple'>, 'make_url': <class</pre>
     'heat.engine.hot.functions.MakeURL'>, 'map_merge': <class</pre>
     'heat.engine.hot.functions.MapMerge'>, 'map_replace': <class</pre>
     'heat.engine.hot.functions.MapReplace'>, 'repeat': <class</pre>
     'heat.engine.hot.functions.RepeatWithNestedLoop'>, 'resource_facade':
     <class 'heat.engine.hot.functions.ResourceFacade'>, 'str_replace': <class</pre>
     'heat.engine.hot.functions.ReplaceJson'>, 'str_replace_strict': <class</pre>
     'heat.engine.hot.functions.ReplaceJsonStrict'>, 'str_replace_vstrict':
     <class 'heat.engine.hot.functions.ReplaceJsonVeryStrict'>, 'str_split':
     <class 'heat.engine.hot.functions.StrSplit'>, 'yaql': <class</pre>
     'heat.engine.hot.functions.Yaql'>}
class heat.engine.hot.template.HOTemplate20210416(template, *args, **kwargs)
```

4.2. Source Code Index

Bases: HOTemplate20180831

```
functions = {'Fn::Base64': <class 'heat.engine.hot.functions.Removed'>,
'Fn::GetAZs': <class 'heat.engine.hot.functions.Removed'>, 'Fn::Join':
<class 'heat.engine.hot.functions.Removed'>, 'Fn::MemberListToMap':
<class 'heat.engine.hot.functions.Removed'>, 'Fn::Replace': <class</pre>
'heat.engine.hot.functions.Removed'>, 'Fn::ResourceFacade':
'heat.engine.hot.functions.Removed'>, 'Fn::Select': <class</pre>
'heat.engine.hot.functions.Removed'>, 'Fn::Split': <class</pre>
'heat.engine.hot.functions.Removed'>, 'Ref': <class
'heat.engine.hot.functions.Removed'>, 'contains': <class</pre>
'heat.engine.hot.functions.Contains'>, 'digest': <class</pre>
'heat.engine.hot.functions.Digest'>, 'filter': <class</pre>
'heat.engine.hot.functions.Filter'>, 'get_attr': <class</pre>
'heat.engine.hot.functions.GetAttAllAttributes'>, 'get_file': <class
'heat.engine.hot.functions.GetFile'>, 'get_param': <class</pre>
'heat.engine.hot.functions.GetParam'>, 'get_resource': <class</pre>
'heat.engine.hot.functions.GetResource'>, 'if': <class</pre>
'heat.engine.hot.functions.IfNullable'>, 'list_concat': <class</pre>
'heat.engine.hot.functions.ListConcat'>, 'list_concat_unique': <class</pre>
'heat.engine.hot.functions.ListConcatUnique'>, 'list_join': <class</pre>
'heat.engine.hot.functions.JoinMultiple'>, 'make_url': <class
'heat.engine.hot.functions.MakeURL'>, 'map_merge': <class
'heat.engine.hot.functions.MapMerge'>, 'map_replace': <class</pre>
'heat.engine.hot.functions.MapReplace'>, 'repeat': <class</pre>
'heat.engine.hot.functions.RepeatWithNestedLoop'>, 'resource_facade':
<class 'heat.engine.hot.functions.ResourceFacade'>, 'str_replace': <class</pre>
'heat.engine.hot.functions.ReplaceJson'>, 'str_replace_strict': <class</pre>
'heat.engine.hot.functions.ReplaceJsonStrict'>, 'str_replace_vstrict':
<class 'heat.engine.hot.functions.ReplaceJsonVeryStrict'>, 'str_split':
<class 'heat.engine.hot.functions.StrSplit'>, 'yaql': <class</pre>
'heat.engine.hot.functions.Yaql'>}
```

#### Module contents

### heat.engine.notification package

#### **Submodules**

#### heat.engine.notification.autoscaling module

```
heat.engine.notification.autoscaling.send(stack, adjustment=None, adjustment_type=None, capacity=None, groupname=None, message='error', suffix=None)
```

Send autoscaling notifications to the configured notification driver.

## heat.engine.notification.stack module

```
heat.engine.notification.stack.send(stack)

Send usage notifications to the configured notification driver.
```

#### **Module contents**

```
heat.engine.notification.get_default_level()
heat.engine.notification.list_opts()
heat.engine.notification.notify(context, event_type, level, body)
```

# heat.engine.resources package

#### **Submodules**

## heat.engine.resources.alarm\_base module

```
class heat.engine.resources.alarm_base.BaseAlarm(name, definition, stack)
     Bases: Resource
     Base Alarm Manager.
    QF_FIELD = 'field'
    QF_OP = 'op'
    QF_OP_VALS = <heat.engine.constraints.AllowedValues object>
    QF_TYPE = 'type'
    QF_TYPE_VALS = <heat.engine.constraints.AllowedValues object>
    QF_VALUE = 'value'
     QUERY_FACTOR_FIELDS = ('field', 'op', 'value', 'type')
     actions_to_urls(props)
     alarm_type = 'threshold'
     default_client_name = 'aodh'
     entity = 'alarm'
    handle_check()
    handle_resume()
    handle_suspend()
```

## heat.engine.resources.scheduler\_hints module

```
class heat.engine.resources.scheduler_hints.SchedulerHintsMixin
     Bases: object
     Utility class to encapsulate Scheduler Hint related logic.
    HEAT_PATH_IN_STACK = 'heat_path_in_stack'
    HEAT_RESOURCE_NAME = 'heat_resource_name'
    HEAT_RESOURCE_UUID = 'heat_resource_uuid'
    HEAT_ROOT_STACK_ID = 'heat_root_stack_id'
    HEAT_STACK_ID = 'heat_stack_id'
     HEAT_STACK_NAME = 'heat_stack_name'
heat.engine.resources.server_base module
class heat.engine.resources.server_base.BaseServer(name, definition, stack)
     Bases: StackUser
     Base Server resource.
     property access_key
     check_create_complete(server_id)
     check_delete_complete(prg)
     entity = 'servers'
    handle_delete()
         Default implementation; should be overridden by resources.
    handle_snapshot_delete(state)
    handle_update(json_snippet, tmpl_diff, prop_diff)
    metadata_update(new_metadata=None)
         Refresh the metadata if new_metadata is None.
     property password
     physical_resource_name_limit = 53
     property secret_key
     transport_poll_server_cfn(props)
     transport_poll_server_heat(props)
     transport_poll_temp_url(props)
     transport_zaqar_message(props)
```

## heat.engine.resources.signal\_responder module

### heat.engine.resources.stack\_resource module

```
class heat.engine.resources.stack_resource.StackResource(name, definition, stack)
```

Bases: Resource

Allows entire stack to be managed as a resource in a parent stack.

An abstract Resource subclass that allows the management of an entire Stack as a resource in a parent stack.

```
check_adopt_complete(cookie=None)
check_check_complete(cookie=None)
check_create_complete(cookie=None)
check_delete_complete(cookie=None)
check_resume_complete(cookie=None)
check_suspend_complete(cookie=None)
check_update_complete(cookie=None)
check_update_complete(cookie=None)
child_definition(child_template=None, user_params=None, nested_identifier=None)
child_params()
```

Default implementation to get the child params.

Resources that inherit from StackResource should override this method with specific details about the parameters used by them.

## child\_template()

Default implementation to get the child template.

Resources that inherit from StackResource should override this method with specific details about the template used by them.

### child\_template\_files(child\_env)

Default implementation to get the files map for child template.

Create the nested stack with the given template.

#### delete\_nested()

Delete the nested stack.

### get\_nested\_parameters\_stack()

Return a stack for schema validation.

This returns a stack to be introspected for building parameters schema. It can be customized by subclass to return a restricted version of what will be running.

### get\_output(op)

Return the specified Output value from the nested stack.

If the output key does not exist, raise a NotFound exception.

#### handle\_check()

```
handle_create_cancel(cookie)
```

### handle\_delete()

Default implementation; should be overridden by resources.

### handle\_preempt()

Pre-empt an in-progress update when a new update is available.

This method is called when a previous convergence update is in progress but a new update for the resource is available. By default it does nothing, but subclasses may override it to cancel the in-progress update if it is safe to do so.

Note that this method does not run in the context of the in-progress update and has no access to runtime information about it; nor is it safe to make changes to the Resource in the database. If implemented, this method should cause the existing update to complete by external means. If this leaves the resource in a FAILED state, that should be taken into account in needs\_replace\_failed().

```
handle_resume()
```

handle\_suspend()

handle\_update\_cancel(cookie)

### has\_nested()

Return True if the resource has an existing nested stack.

### nested()

Return a Stack object representing the nested (child) stack.

If we catch NotFound exception when loading, return None.

### nested\_identifier()

#### prepare\_abandon()

### preview()

Preview a StackResource as resources within a Stack.

This method overrides the original Resource.preview to return a preview of all the resources contained in this Stack. For this to be possible, the specific resources need to override both child\_template and child\_params with specific information to allow the stack to be parsed correctly. If any of these methods is missing, the entire StackResource will be returned as if it were a regular Resource.

#### requires\_deferred\_auth = True

```
property template_url
```

Template url for the stack resource.

When stack resource is a TemplateResource, its the template location. For group resources like ResourceGroup where the template is constructed dynamically, its just a placeholder.

## translate\_remote\_exceptions(ex)

```
update_with_template(child_template, user_params=None, timeout_mins=None)
```

Update the nested stack with the new template.

### validate()

Validate the resource.

This may be overridden by resource plugins to add extra validation logic specific to the resource implementation.

```
validate_nested_stack()
```

### heat.engine.resources.stack\_user module

```
class heat.engine.resources.stack_user.StackUser(name, definition, stack)
```

```
Bases: Resource
```

### handle\_create()

## handle\_delete()

Default implementation; should be overridden by resources.

## handle\_resume()

#### handle\_suspend()

### heat.engine.resources.template\_resource module

Bases: StackResource

A resource implemented by a nested stack.

This implementation passes resource properties as parameters to the nested stack. Outputs of the nested stack are exposed as attributes of this resource.

#### child\_params()

Override method of child\_params for the resource.

#### Returns

parameter values for our nested stack based on our properties

#### child\_template()

Default implementation to get the child template.

Resources that inherit from StackResource should override this method with specific details about the template used by them.

## get\_attribute(key, \*path)

Default implementation for function get\_attr and Fn::GetAtt.

This may be overridden by resource plugins to add extra logic specific to the resource implementation.

### get\_reference\_id()

Default implementation for function get\_resource.

This may be overridden by resource plugins to add extra logic specific to the resource implementation.

```
static get_schemas(tmpl, param_defaults)
```

static get\_template\_file(template\_name, allowed\_schemes)

handle\_adopt(resource\_data=None)

handle\_create()

handle\_update(json\_snippet, tmpl\_diff, prop\_diff)

metadata\_update(new\_metadata=None)

Refresh the metadata if new\_metadata is None.

### regenerate\_info\_schema(definition)

Default implementation; should be overridden by resources.

Should be overridden by resources that would require schema refresh during update, ex. TemplateResource.

# **Definition**

Resource Definition

#### template\_data()

# property template\_url

Template url for the stack resource.

When stack resource is a TemplateResource, its the template location. For group resources like ResourceGroup where the template is constructed dynamically, its just a placeholder.

#### validate()

Validate the resource.

This may be overridden by resource plugins to add extra validation logic specific to the resource implementation.

# validate\_template()

Validate structural/syntax aspects of the resource definition.

Resource plugins should not override this, because this interface is expected to be called precreate so things normally valid in an overridden validate() such as accessing properties may not work.

heat.engine.resources.template\_resource.generate\_class\_from\_template(name, data, param\_defaults)

# heat.engine.resources.volume\_base module

```
class heat.engine.resources.volume_base.BaseVolume(name, definition, stack)
     Bases: Resource
     Base Volume Manager.
     check_create_complete(vol_id)
     check_delete_complete(prg)
     default_client_name = 'cinder'
     handle_check()
     handle_create()
     handle_delete()
         Default implementation; should be overridden by resources.
     handle_snapshot_delete(state)
     classmethod validate_deletion_policy(policy)
class heat.engine.resources.volume_base.BaseVolumeAttachment(name, definition,
                                                                   stack)
     Bases: Resource
     Base Volume Attachment Manager.
     check_create_complete(volume id)
     check_delete_complete(prg)
```

```
default_client_name = 'cinder'
handle_create()
handle_delete()
    Default implementation; should be overridden by resources.
```

# heat.engine.resources.wait\_condition module

Bases: SignalResponder

Base WaitConditionHandle resource.

The main point of this class is to: - have no dependencies (so the instance can reference it) - create credentials to allow for signalling from the instance. - handle signals from the instance, validate and store result

```
STATUS_FAILURE = 'FAILURE'

STATUS_SUCCESS = 'SUCCESS'

WAIT_STATUSES = ('FAILURE', 'SUCCESS')

get_status()

Return a list of the Status values for the handle signals.

get_status_reason(status)

Return a list of reasons associated with a particular status.

handle_create()

handle_signal(details=None)

normalise_signal_data(signal_data, latest_metadata)

properties_schema = {}

exception heat.engine.resources.wait_condition.WaitConditionFailure(wait_condition, handle)

Bases: Error
```

exception heat.engine.resources.wait\_condition.WaitConditionTimeout(wait\_condition,

Bases: Error

handle)

#### **Module contents**

```
heat.engine.resources.global_env()
heat.engine.resources.initialise()
heat.engine.resources.list_opts()
```

#### **Submodules**

# heat.engine.api module

```
heat.engine.api.extract_args(params)
```

Extract arguments passed as parameters and return them as a dictionary.

Extract any arguments passed as parameters through the API and return them as a dictionary. This allows us to filter the passed args and do type conversion where appropriate

```
heat.engine.api.format_event(event, stack_identifier, root_stack_identifier=None, include_rsrc_prop_data=True)
```

```
heat.engine.api.format_notification_body(stack)
```

heat.engine.api.format\_resource\_attributes(resource, with attr=None)

heat.engine.api.format\_resource\_properties(resource)

heat.engine.api.format\_snapshot(snapshot)

heat.engine.api.format\_software\_config(sc, detail=True, include\_project=False)

heat.engine.api.format\_software\_deployment(sd)

heat.engine.api.format\_stack(stack, preview=False, resolve\_outputs=True)

Return a representation of the given stack.

Return a representation of the given stack that matches the API output expectations.

```
heat.engine.api.format_stack_db_object(stack)
```

Return a summary representation of the given stack.

Given a stack versioned DB object, return a representation of the given stack for a stack listing.

heat.engine.api.format\_stack\_output(output\_defn, resolve\_value=True)

heat.engine.api.format\_stack\_outputs(outputs, resolve\_value=False)

Return a representation of the given output template.

Return a representation of the given output template for the given stack that matches the API output expectations.

heat.engine.api.format\_stack\_preview(stack)

heat.engine.api.format\_stack\_resource(resource, detail=True, with\_props=False, with\_attr=None)

Return a representation of the given resource.

Return a representation of the given resource that matches the API output expectations.

# heat.engine.api.format\_validate\_parameter(param)

Format a template parameter for validate template API call.

Formats a template parameter and its schema information from the engines internal representation (i.e. a Parameter object and its associated Schema object) to a representation expected by the current API (for example to be compatible to CFN syntax).

heat.engine.api.format\_watch(watch)

heat.engine.api.format\_watch\_data(wd, rule\_names)

heat.engine.api.translate\_filters(params)

Translate filter names to their corresponding DB field names.

#### **Parameters**

**params** A dictionary containing keys from engine.api.STACK\_KEYS and other keys previously leaked to users.

#### **Returns**

A dict containing only valid DB filed names.

# heat.engine.attributes module

class heat.engine.attributes.Attribute(attr\_name, schema)

Bases: object

An Attribute schema.

as\_output(resource\_name, template\_type='cfn')

Output entry for a provider template with the given resource name.

#### **Parameters**

- **resource\_name** the logical name of the provider resource
- **template\_type** the template type to generate

### **Returns**

This attribute as a template Output entry for cfn template and output entry for hot template

support\_status()

class heat.engine.attributes.Attributes(res\_name, schema, resolver)

Bases: Mapping

Models a collection of Resource Attributes.

static as\_outputs(resource\_name, resource\_class, template\_type='cfn')

Dict of Output entries for a provider template with resource name.

#### **Parameters**

- resource\_name logical name of the resource
- resource\_class resource implementation class

#### **Returns**

The attributes of the specified resource\_class as a template Output map

```
property cached_attrs
```

```
get_cache_mode(attribute_name)
```

Return the cache mode for the specified attribute.

If the attribute is not defined in the schema, the default cache mode (CACHE\_LOCAL) is returned.

```
has_new_cached_attrs()
```

Returns True if cached\_attrs have changed

Allows the caller to determine if this instances cached\_attrs have been updated since they were initially set (if at all).

```
reset_resolved_values()
static schema_from_outputs(json_snippet)
set_cached_attr(key, value)
set_schema(schema)
```

**class** heat.engine.attributes.**Schema**(description=None,

support\_status=<heat.engine.support.SupportStatus
object>, cache\_mode='cache\_local', type=None)

Bases: Schema

Simple schema class for attributes.

Schema objects are serializable to dictionaries following a superset of the HOT input Parameter schema using dict().

```
BOOLEAN = 'Boolean'

CACHE_LOCAL = 'cache_local'

CACHE_MODES = ('cache_local', 'cache_none')

CACHE_NONE = 'cache_none'

DESCRIPTION = 'description'

INTEGER = 'Integer'

KEYS = ('description', 'type')

LIST = 'List'

MAP = 'Map'

STRING = 'String'
```

```
TYPE = 'type'
TYPES = (None, 'String', 'Map', 'List', 'Integer', 'Boolean')
UNKNOWN = None
classmethod from_attribute(schema_dict)
```

Return a Property Schema corresponding to a Attribute Schema.

heat.engine.attributes.schemata(schema)

Return dictionary of Schema objects for given dictionary of schemata.

heat.engine.attributes.select\_from\_attribute(attribute\_value, path) Select an element from an attribute value.

#### **Parameters**

- attribute\_value the attribute value.
- path a list of path components to select from the attribute.

#### Returns

the selected attribute component value.

# heat.engine.check resource module

```
exception heat.engine.check_resource.CancelOperation
```

Bases: BaseException

Exception to cancel an in-progress operation on a resource.

This exception is raised when operations on a resource are cancelled.

```
class heat.engine.check_resource.CheckResource(engine_id, rpc_client,
                                                    thread_group_mgr, msg_queue,
                                                    input_data)
```

Bases: object

check(cnxt, resource id, current traversal, resource data, is update, adopt stack data, rsrc, stack)

Process a node in the dependency graph.

The node may be associated with either an update or a cleanup of its associated resource.

```
retrigger_check_resource(cnxt, resource_id, stack)
```

heat.engine.check\_resource.check\_resource\_cleanup(rsrc, template\_id, engine\_id, timeout, *msg\_queue*)

Delete the Resource if appropriate.

heat.engine.check\_resource.check\_resource\_update(rsrc, template\_id, requires, engine\_id, stack, msg\_queue)

Create or update the Resource if appropriate.

```
heat.engine.check_resource.check_stack_complete(cnxt, stack, current_traversal, sender_id, deps, is_update)
```

Mark the stack complete if the update is complete.

Complete is currently in the sense that all desired resources are in service, not that superfluous ones have been cleaned up.

```
heat.engine.check_resource.load_resource(cnxt, resource_id, resource_data, current_traversal, is_update)
```

```
heat.engine.check_resource.propagate_check_resource(cnxt, rpc_client, next_res_id, current_traversal, predecessors, sender_key, sender_data, is_update, adopt_stack_data)
```

Trigger processing of node if all of its dependencies are satisfied.

# heat.engine.conditions module

```
class heat.engine.conditions.Conditions(conditions_dict)
    Bases: object
    is_enabled(condition_name)
    validate()
```

# heat.engine.constraints module

```
class heat.engine.constraints.AllowedPattern(pattern, description=None)
```

Bases: Constraint

Constrain values to a predefined regular expression pattern.

Serializes to JSON as:

```
{
    'allowed_pattern': <pattern>,
    'description': <description>
}
```

```
valid_types = ('STRING',)
```

class heat.engine.constraints.AllowedValues(allowed, description=None)

Bases: Constraint

Constrain values to a predefined set.

Serializes to JSON as:

```
{
    'allowed_values': [<allowed1>, <allowed2>, ...],
    'description': <description>
}
```

```
valid_types = ('STRING', 'INTEGER', 'NUMBER', 'BOOLEAN', 'LIST')
class heat.engine.constraints.AnyIndexDict(value)
     Bases: Mapping
     A Mapping that returns the same value for any integer index.
     Used for storing the schema for a list. When converted to a dictionary, it contains a single item
     with the key *.
     ANYTHING = '*'
class heat.engine.constraints.BaseCustomConstraint
     Bases: object
     A base class for validation using API clients.
     It will provide a better error message, and reduce a bit of duplication. Subclass must provide
     expected_exceptions and implement validate_with_client.
     error(value)
     expected_exceptions = (<class 'heat.common.exception.EntityNotFound'>,)
     resource_client_name = None
     resource_getter_name = None
     validate(value, context)
     validate_with_client(client, resource_id)
class heat.engine.constraints.Constraint(description=None)
     Bases: Mapping
     Parent class for constraints on allowable values for a Property.
     Constraints are serializable to dictionaries following the HOT input Parameter constraints schema
     using dict().
     DESCRIPTION = 'description'
     validate(value, schema=None, context=None)
class heat.engine.constraints.CustomConstraint(name, description=None,
                                                      environment=None)
     Bases: Constraint
     A constraint delegating validation to an external class.
     property custom_constraint
     valid_types = ('STRING', 'INTEGER', 'NUMBER', 'BOOLEAN', 'LIST')
class heat.engine.constraints.Length(min=None, max=None, description=None)
     Bases: Range
     Constrain the length of values within a range.
     Serializes to JSON as:
```

```
'length': {'min': <min>, 'max': <max>},
         'description': <description>
     valid_types = ('STRING', 'LIST', 'MAP')
class heat.engine.constraints.Modulo(step=None, offset=None, description=None)
```

Bases: Constraint

Constrain values to modulo.

Serializes to JSON as:

```
'modulo': {'step': <step>, 'offset': <offset>},
'description': <description>
```

```
OFFSET = 'offset'
STEP = 'step'
valid_types = ('INTEGER', 'NUMBER')
```

**class** heat.engine.constraints.**Range**(*min=None*, *max=None*, *description=None*)

Bases: Constraint

Constrain values within a range.

Serializes to JSON as:

```
'range': {'min': <min>, 'max': <max>},
'description': <description>
```

```
MAX = 'max'
MIN = 'min'
valid_types = ('INTEGER', 'NUMBER')
```

**class** heat.engine.constraints.**Schema**(data\_type, description=None, default=None, schema=None, required=False, constraints=None, *label=None*, *immutable=False*)

Bases: Mapping

Schema base class for validating properties or parameters.

Schema objects are serializable to dictionaries following a superset of the HOT input Parameter schema using dict().

Serialises to JSON in the form:

```
'type': 'list',
    'required': False
    'constraints': [
            'length': {'min': 1},
            'description': 'List must not be empty'
    'schema': {
       1 % 1 ; {
            'type': 'string'
    'description': 'An example list property.'
ANY = 'Any'
BOOLEAN = 'Boolean'
BOOLEAN_TYPE = 'BOOLEAN'
CONSTRAINTS = 'constraints'
DEFAULT = 'default'
DESCRIPTION = 'description'
IMMUTABLE = 'immutable'
INTEGER = 'Integer'
INTEGER_TYPE = 'INTEGER'
KEYS = ('type', 'description', 'default', 'schema', 'required',
'constraints', 'immutable')
LIST = 'List'
LIST_TYPE = 'LIST'
MAP = 'Map'
MAP_TYPE = 'MAP'
NUMBER = 'Number'
NUMBER_TYPE = 'NUMBER'
REQUIRED = 'required'
SCHEMA = 'schema'
STRING = 'String'
```

```
STRING_TYPE = 'STRING'
     TYPE = 'type'
     TYPES = ('Integer', 'String', 'Number', 'Boolean', 'Map', 'List', 'Any')
     TYPE_KEYS = ('INTEGER', 'STRING', 'NUMBER', 'BOOLEAN', 'MAP', 'LIST')
     set_default(default=None)
          Set the default value for this Schema object.
     static str_to_num(value)
          Convert a string representation of a number into a numeric type.
     to_schema_type(value)
          Returns the value in the schemas data type.
     validate(context=None)
          Validates the schema.
          This method checks if the schema itself is valid, and if the default value - if present - complies
          to the schemas constraints.
     validate_constraints(value, context=None, skipped=None)
heat.engine.dependencies module
class heat.engine.dependencies.Dependencies(edges=None)
     Bases: object
     Helper class for calculating a dependency graph.
     graph(reverse=False)
          Return a copy of the underlying dependency graph.
     leaves()
          Return an iterator over all of the leaf nodes in the graph.
     required_by(last)
          List the keys that require the specified node.
     requires(source)
          List the keys that the specified node requires.
     roots()
          Return an iterator over all of the root nodes in the graph.
     translate(transform)
          Translate all of the nodes using a transform function.
          Returns a new Dependencies object.
class heat.engine.dependencies.Graph(*args)
     Bases: defaultdict
```

A mutable mapping of objects to nodes in a dependency graph.

```
copy()
           Return a copy of the graph.
     edges()
           Return an iterator over all of the edges in the graph.
     map(func)
           Map the supplied function onto each node in the graph.
           Return a dictionary derived from mapping the supplied function onto each node in the graph.
     reverse_copy()
           Return a copy of the graph with the edges reversed.
     static toposort(graph)
           Return a topologically sorted iterator over a dependency graph.
           This is a destructive operation for the graph.
class heat.engine.dependencies.Node(requires=None, required_by=None)
     Bases: object
     A node in a dependency graph.
     copy()
           Return a copy of the node.
     disjoint()
           Return True if this node is both a leaf and a stem.
     require
     required_by(source=None)
           List the keys that require this node, and optionally add new one.
     requires(target=None)
           List the keys that this node requires, and optionally add a new one.
     reverse_copy()
           Return a copy of the node with the edge directions reversed.
     satisfy
     stem()
           Return True if this node is a stem (required by nothing).
heat.engine.environment module
class heat.engine.environment.ClassResourceInfo(registry, path, value)
     Bases: ResourceInfo
     Store the mapping of resource name to python class implementation.
     description = 'Plugin'
     get_class(files=None)
```

```
class heat.engine.environment.Environment(env=None, user_env=True)
     Bases: object
     env_as_dict()
          Get the entire environment as a dict.
     get_class(resource_type, resource_name=None, files=None)
     get_class_to_instantiate(resource_type, resource_name=None)
     get_constraint(name)
     get_event_sinks()
     get_resource_info(resource_type, resource_name=None, registry_type=None,
                          ignore=None)
     get_stack_lifecycle_plugins()
     get_types(cnxt=None, support_status=None, type_name=None, version=None,
                 with_description=False)
     load(env snippet)
     register_class(resource_type, resource_class, path=None)
     register_constraint(constraint_name, constraint)
     register_event_sink(event_sink_name, event_sink_class)
     register_stack_lifecycle_plugin(stack_lifecycle_name, stack_lifecycle_class)
     user_env_as_dict()
          Get the environment as a dict, only user-allowed keys.
class heat.engine.environment.GlobResourceInfo(registry, path, value)
     Bases: MapResourceInfo
     Store the mapping (with wild cards) of one resource type to another.
     like: OS::Networking::* -> OS::Neutron::*
     Also supports many-to-one mapping (mostly useful together with special OS::Heat::None re-
     source)
     like: OS::* -> OS::Heat::None
     description = 'Wildcard Mapping'
     get_resource_info(resource_type=None, resource_name=None)
     matches(resource_type)
class heat.engine.environment.MapResourceInfo(registry, path, value)
     Bases: ResourceInfo
     Store the mapping of one resource type to another.
     like: OS::Networking::FloatingIp -> OS::Neutron::FloatingIp
```

```
description = 'Mapping'
     get_class(files=None)
     get_resource_info(resource_type=None, resource_name=None)
class heat.engine.environment.ResourceInfo(registry, path, value)
     Bases: object
     Base mapping of resource type to implementation.
     get_class()
     get_class_to_instantiate()
     get_resource_info(resource_type=None, resource_name=None)
     matches(resource_type)
     name
     path
     property registry
     user_resource
     value
class heat.engine.environment.ResourceRegistry(global_registry, param_defaults)
     Bases: object
     By looking at the environment, find the resource implementation.
     as_dict()
          Return user resources in a dict format.
     get_class(resource_type, resource_name=None, files=None)
     get_class_to_instantiate(resource_type, resource_name=None)
     get_resource_info(resource_type, resource_name=None, registry_type=None,
                          ignore=None)
          Find possible matches to the resource type and name.
          Chain the results from the global and user registry to find a match.
     get_rsrc_restricted_actions(resource_name)
          Returns a set of restricted actions.
          For a given resource we get the set of restricted actions.
          Actions are set in this format via resources:
               "restricted_actions": [update, replace]
```

A restricted\_actions value is either *update*, *replace* or a list of those values. Resources support wildcard matching. The asterisk sign matches everything.

Return a list of valid resource types.

```
iterable_by(resource_type, resource_name=None)
```

```
load(json_snippet)
```

log\_resource\_info(show\_all=False, prefix=None)

```
matches_hook(resource_name, hook)
```

Return whether a resource have a hook set in the environment.

For a given resource and a hook type, we check to see if the passed group of resources has the right hook associated with the name.

Hooks are set in this format via resources:

A hook value is either *pre-create*, *pre-update* or a list of those values. Resources support wildcard matching. The asterisk sign matches everything.

```
register_class(resource_type, resource_class, path=None)
remove_item(info)
remove_resources_except(resource_name)
```

class heat.engine.environment.TemplateResourceInfo(registry, path, value)

```
Bases: ResourceInfo
```

Store the info needed to start a TemplateResource.

```
description = 'Template'
get_class(files=None)
get_class_to_instantiate()
template_name
```

```
heat.engine.environment.get_child_environment(parent_env, child_params, item_to_remove=None, child_resource_name=None)
```

Build a child environment using the parent environment and params.

This is built from the child\_params and the parent env so some resources can use user-provided parameters as if they come from an environment.

- 1. resource\_registry must be merged (child env should be loaded after the parent env to take precedence).
- 2. child parameters must overwrite the parents as they wont be relevant in the child template.

If *child\_resource\_name* is provided, resources in the registry will be replaced with the contents of the matching child resource plus anything that passes a wildcard match.

```
heat.engine.environment.is_hook_definition(key, value)
heat.engine.environment.is_valid_restricted_action(key, value)
heat.engine.environment.read_global_environment(env, env_dir=None)
heat.engine.environment.valid_hook_type(hook)
heat.engine.environment.valid_restricted_actions(action)
```

## heat.engine.event module

Bases: object

Class representing a Resource state change.

```
as_dict()
```

### identifier()

Return a unique identifier for the event.

### store()

Store the Event in the database.

# heat.engine.function module

```
class heat.engine.function.Function(stack, fn_name, args)
```

Bases: object

Abstract base class for template functions.

```
all_dep_attrs()
```

Return resource, attribute name pairs of all attributes referenced.

Return an iterator over the resource name, attribute name tuples of all attributes that this function references.

The special value heat.engine.attributes.ALL\_ATTRIBUTES may be used to indicate that all attributes of the resource are required.

By default this calls the dep\_attrs() method, but subclasses can override to provide a more efficient implementation.

# dep\_attrs(resource\_name)

Return the attributes of the specified resource that are referenced.

Return an iterator over any attributes of the specified resource that this function references.

The special value heat.engine.attributes.ALL\_ATTRIBUTES may be used to indicate that all attributes of the resource are required.

#### dependencies(path)

#### abstract result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

#### property stack

#### validate()

Validate arguments without resolving the function.

Function subclasses must override this method to validate their args.

# class heat.engine.function.Invalid(stack, fn\_name, args)

Bases: Function

A function for checking condition functions and to force failures.

This function is used to force failures for functions that are not supported in condition definition.

#### result()

Return the result of resolving the function.

Function subclasses must override this method to calculate their results.

# class heat.engine.function.Macro(stack, fn\_name, raw\_args, parse\_func, template)

Bases: Function

Abstract base class for template macros.

A macro differs from a function in that it controls how the template is parsed. As such, it operates on the syntax tree itself, not on the parsed output.

#### all\_dep\_attrs()

Return resource, attribute name pairs of all attributes referenced.

Return an iterator over the resource name, attribute name tuples of all attributes that this function references.

The special value heat.engine.attributes.ALL\_ATTRIBUTES may be used to indicate that all attributes of the resource are required.

By default this calls the dep\_attrs() method, but subclasses can override to provide a more efficient implementation.

# dep\_attrs(resource\_name)

Return the attributes of the specified resource that are referenced.

Return an iterator over any attributes of the specified resource that this function references.

The special value heat.engine.attributes.ALL\_ATTRIBUTES may be used to indicate that all attributes of the resource are required.

# dependencies(path)

```
abstract parse_args(parse_func)
```

Parse the macro using the supplied parsing function.

Macro subclasses should override this method to control parsing of the arguments.

#### result()

Return the resolved result of the macro contents.

#### property template

#### validate()

Validate arguments without resolving the result.

# heat.engine.function.all\_dep\_attrs(snippet)

Iterator over resource, attribute name pairs referenced in a snippet.

The snippet should be already parsed to insert Function objects where appropriate.

#### Returns

an iterator over the resource name, attribute name tuples of all attributes that are referenced in the template snippet.

# heat.engine.function.dep\_attrs(snippet, resource\_name)

Iterator over dependent attrs of a resource in a template snippet.

The snippet should be already parsed to insert Function objects where appropriate.

#### **Returns**

an iterator over the attributes of the specified resource that are referenced in the template snippet.

# heat.engine.function.dependencies(snippet, path=")

Return an iterator over Resource dependencies in a template snippet.

The snippet should be already parsed to insert Function objects where appropriate.

```
heat.engine.function.resolve(snippet, nullable=False)
```

heat.engine.function.validate(snippet, path=None)

# heat.engine.lifecycle\_plugin module

### class heat.engine.lifecycle\_plugin.LifecyclePlugin

Bases: object

Base class for pre-op and post-op work on a stack.

Implementations should extend this class and override the methods.

```
do_post_op(cnxt, stack, current_stack=None, action=None, is_stack_failure=False)
```

Method to be run by heat after stack operations, including failures.

On failure to execute all the registered pre\_ops, this method will be called if and only if the corresponding pre\_op was successfully called. On failures of the actual stack operation, this method will be called if all the pre operations were successfully called.

```
do_pre_op(cnxt, stack, current_stack=None, action=None)
```

Method to be run by heat before stack operations.

## get\_ordinal()

Get the sort order for pre and post operation execution.

The values returned by get\_ordinal are used to create a partial order for pre and post operation method invocations. The default ordinal value of 100 may be overridden. If class1inst.ordinal() < class2inst.ordinal(), then the method on class1inst will be executed before the method on class2inst. If class1inst.ordinal() > class2inst.ordinal(), then the method on class1inst will be executed after the method on class2inst. If class1inst.ordinal() == class2inst.ordinal(), then the order of method invocation is indeterminate.

# heat.engine.node\_data module

Bases: object

Data about a node in the graph, to be passed along to other nodes.

action

as\_dict()

Return a dict representation of the data.

This is the format that is serialised and stored in the databases SyncPoints.

attribute(attr\_name)

Return the specified attribute value.

attribute\_names()

Iterate over valid top-level attribute names.

attributes()

Return a dict of all available top-level attribute values.

# classmethod from\_dict(node\_data)

Create a new NodeData object from deserialised data.

This reads the format that is stored in the database, and is the inverse of as\_dict().

#### name

### primary\_key

# reference\_id()

Return the reference ID of the resource.

i.e. the result that the {get\_resource: } intrinsic function should return for this resource.

#### status

uuid

# heat.engine.node\_data.load\_resources\_data(data)

Return the data for all of the resources that meet at a SyncPoint.

The input is the input\_data dict from a SyncPoint received over RPC. The keys (which are ignored) are resource primary keys.

The output is a dict of NodeData objects with the resource names as the keys.

## heat.engine.output module

# class heat.engine.output.OutputDefinition(name, value, description=None)

Bases: object

A definition of a stack output, independent of any template format.

```
dep_attrs(resource_name, load_all=False)
```

Iterate over attributes of a given resource that this references.

Return an iterator over dependent attributes for specified resource\_name in the outputs value field.

# description()

Return a description of the output.

#### get\_value()

Resolve the value of the output.

# render\_hot()

# required\_resource\_names()

## validate()

Validate the output value without resolving it.

## heat.engine.parameter groups module

class heat.engine.parameter\_groups.ParameterGroups(tmpl)

```
Bases: object
     The ParameterGroups specified by the stacks template.
     validate()
          Validate the parameter group.
          Validate that each parameter belongs to only one Parameter Group and that each parameter
          name in the group references a valid parameter.
heat.engine.parameters module
class heat.engine.parameters.BooleanParam(name, schema, value=None)
     Bases: Parameter
     A template parameter of type Boolean.
     value()
          Get the parameter value, optionally sanitising it for output.
class heat.engine.parameters.CommaDelimitedListParam(name, schema, value=None)
     Bases: ParsedParameter, Sequence
     A template parameter of type CommaDelimitedList.
     default_parsed()
     parse(value)
     value()
          Get the parameter value, optionally sanitising it for output.
class heat.engine.parameters.JsonParam(name, schema, value=None)
     Bases: ParsedParameter
     A template parameter whos value is map or list.
     default_parsed()
     parse(value)
     value()
          Get the parameter value, optionally sanitising it for output.
class heat.engine.parameters.NumberParam(name, schema, value=None)
     Bases: Parameter
     A template parameter of type Number.
     value()
          Get the parameter value, optionally sanitising it for output.
```

```
class heat.engine.parameters.Parameter(name, schema, value=None)
      Bases: object
      A template parameter.
      default()
           Return the default value of the parameter.
      description()
           Return the description of the parameter.
     has_default()
           Return whether the parameter has a default value.
     has_value()
           Parameter has a user or default value.
     hidden()
           Return whether the parameter is hidden.
           Hidden parameters should be sanitised in any output to the user.
      label()
           Return the label or param name.
     name
      schema
      set_default(value)
      tags()
           Return the tags associated with the parameter
     user_default
     user_value
      validate(validate_value=True, context=None)
           Validates the parameter.
           This method validates if the parameters schema is valid, and if the default value - if present
           - or the user-provided value for the parameter comply with the schema.
      value()
           Get the parameter value, optionally sanitising it for output.
class heat.engine.parameters.Parameters(stack_identifier, tmpl, user_params=None,
                                                 param_defaults=None)
      Bases: Mapping
      Parameters of a stack.
      The parameters of a stack, with type checking, defaults, etc. specified by the stacks template.
      immutable_params_modified(new_parameters, input_params)
```

```
map(func, filter_func=<function Parameters.<lambda»)</pre>
          Map the supplied function onto each Parameter.
          Map the supplied function onto each Parameter (with an optional filter function) and return
          the resulting dictionary.
     set_stack_id(stack_identifier)
          Set the StackId pseudo parameter value.
     validate(validate_value=True, context=None)
          Validates all parameters.
          This method validates if all user-provided parameters are actually defined in the template,
          and if all parameters are valid.
class heat.engine.parameters.ParsedParameter(name, schema, value=None)
     Bases: Parameter
     A template parameter with cached parsed value.
     property parsed
class heat.engine.parameters.Schema(data_type, description=None, default=None,
                                         schema=None, constraints=None, hidden=False,
                                         label=None, immutable=False, tags=None)
     Bases: Schema
     Parameter schema.
     BOOLEAN = 'Boolean'
     CONSTRAINTS = 'Constraints'
     DEFAULT = 'Default'
     DESCRIPTION = 'Description'
     HIDDEN = 'NoEcho'
     IMMUTABLE = 'Immutable'
     KEYS = ('Type', 'Description', 'Default', 'Schema', 'Constraints',
     'NoEcho', 'Label', 'Immutable', 'Tags')
     LABEL = 'Label'
     LIST = 'CommaDelimitedList'
     MAP = 'Json'
     NUMBER = 'Number'
     PARAMETER_KEYS = ('Type', 'Default', 'NoEcho', 'AllowedValues',
     'AllowedPattern', 'MaxLength', 'MinLength', 'MaxValue', 'MinValue',
     'Description', 'ConstraintDescription', 'Label')
     SCHEMA = 'Schema'
```

```
STRING = 'String'
     TAGS = 'Tags'
     TYPE = 'Type'
     TYPES = ('String', 'Number', 'CommaDelimitedList', 'Json', 'Boolean')
     classmethod from_dict(param_name, schema_dict)
          Return a Parameter Schema object from a legacy schema dictionary.
              Parameters
                  param_name (str) name of the parameter owning the schema; used for more
                  verbose logging
     static get_num(key, context)
     set_default(default=None)
          Set the default value for this Schema object.
     validate_value(value, context=None)
class heat.engine.parameters.StringParam(name, schema, value=None)
     Bases: Parameter
     A template parameter of type String.
     value()
          Get the parameter value, optionally sanitising it for output.
```

# heat.engine.parent rsrc module

Bases: object

Proxy for the TemplateResource that owns a provider stack.

This is an interface through which the Fn::ResourceFacade/resource\_facade intrinsic functions in a stack can access data about the TemplateResource in the parent stack for which it was created.

This API can be considered stable by third-party Function plugins, and no part of it should be changed or removed without an appropriate deprecation process.

```
metadata_get()
```

Return the resource metadata.

```
property t
```

The resource definition.

heat.engine.parent\_rsrc.use\_parent\_stack(parent\_proxy, stack)

## heat.engine.plugin manager module

```
class heat.engine.plugin_manager.PluginManager(*extra_packages)
     Bases: object
     A class for managing plugin modules.
     map_to_modules(function)
          Iterate over the results of calling a function on every module.
class heat.engine.plugin_manager.PluginMapping(names, *args, **kwargs)
     Bases: object
     A class for managing plugin mappings.
     load_all(plugin_manager)
          Iterate over the mappings from all modules in the plugin manager.
          Mappings are returned as a list of (key, value) tuples.
     load_from_module(module)
          Return the mapping specified in the given module.
          If no such mapping is specified, an empty dictionary is returned.
heat.engine.properties module
class heat.engine.properties.Properties(schema, data, resolver=<function
                                                _default_resolver>, parent_name=None,
                                                context=None, section=None, translation=None,
                                                rsrc_description=None)
     Bases: Mapping
     get_user_value(key)
     static schema_from_params(params_snippet)
          Create properties schema from the parameters section of a template.
               Parameters
                  params_snippet parameter definition from a template
                   equivalent properties schemata for the specified parameters
     classmethod schema_to_parameters_and_properties(schema, template type='cfn')
          Convert a schema to template parameters and properties.
          This can be used to generate a provider template that matches the given properties schemata.
               Parameters
                   schema A resource types properties_schema
               Returns
                   A tuple of params and properties dicts
          ex: input: {foo: {Type: List}}
```

```
output: {foo: {Type: CommaDelimitedList}},
                   {foo: {Fn::Split: {Ref: foo}}}
          ex: input: {foo: {Type: String}, bar: {Type: Map}}
              output: {foo: {Type: String}, bar: {Type: Json}},
                   {foo: {Ref: foo}, bar: {Ref: bar}}
     update_translation(rules, client resolve=True, ignore resolve error=False)
     validate(with_value=True)
class heat.engine.properties.Property(schema, name=None, context=None, path=None)
     Bases: object
     default()
     get_value(value, validate=False, translation=None)
          Get value from raw value and sanitize according to data type.
     has_default()
     immutable()
     implemented()
     make_path(name, path=None)
     required()
     support_status()
     type()
     update_allowed()
class heat.engine.properties.Schema(data_type, description=None, default=None,
                                           schema=None, required=False, constraints=None,
                                           implemented=True, update_allowed=False,
                                           immutable=False,
                                           support_status=<heat.engine.support.SupportStatus</pre>
                                           object>, allow_conversion=False)
     Bases: Schema
     Schema class for validating resource properties.
     This class is used for defining schema constraints for resource properties. It inherits generic valida-
     tion features from the base Schema class and add processing that is specific to resource properties.
     CONSTRAINTS = 'constraints'
     DEFAULT = 'default'
     DESCRIPTION = 'description'
     IMMUTABLE = 'immutable'
```

```
KEYS = ('type', 'description', 'default', 'schema', 'required',
'constraints', 'update_allowed', 'immutable')

REQUIRED = 'required'

SCHEMA = 'schema'

TYPE = 'type'

UPDATE_ALLOWED = 'update_allowed'

allowed_param_prop_type()
```

Return allowed type of Property Schema converted from parameter.

Especially, when generating Schema from parameter, Integer Property Schema will be supplied by Number parameter.

## classmethod from\_legacy(schema\_dict)

Return a Property Schema object from a legacy schema dictionary.

# classmethod from\_parameter(param)

Return a Property Schema corresponding to a Parameter Schema.

Convert a parameter schema from a provider template to a property Schema for the corresponding resource facade.

## validate(context=None)

Validates the schema.

This method checks if the schema itself is valid, and if the default value - if present - complies to the schemas constraints.

## heat.engine.properties.schemata(schema\_dicts)

Return dictionary of Schema objects for given dictionary of schemata.

The input schemata are converted from the legacy (dictionary-based) format to Schema objects where necessary.

## heat.engine.properties group module

```
\textbf{class} \ \ \textbf{heat.engine.properties\_group.PropertiesGroup} (\textit{schema, properties=None})
```

Bases: object

A class for specifying properties relationships.

Properties group allows to specify relations between properties or other properties groups with operators AND, OR and XOR by one-key dict with list value. For example, if there are two properties: subprop1, which is child of property prop1, and property prop2, and they should not be specified together, then properties group for them should be next:

```
{XOR: [["prop1", "subprop1"], ["prop2"]]}
```

where each property name should be set as list of strings. Also, if these properties are exclusive with properties prop3 and prop4, which should be specified both, then properties group will be defined such way:

```
{XOR: [ ["prop1", "subprop1"], ["prop2"], {AND: [ ["prop3"], ["prop4"] ]} ]}
```

where one-key dict with key AND is nested properties group.

validate\_schema(current\_schema)

# heat.engine.resource module

```
exception heat.engine.resource.NoActionRequired(res_name='Unknown', reason=")
```

Bases: Exception

Exception raised when a signal is ignored.

Resource subclasses should raise this exception from handle\_signal() to suppress recording of an event corresponding to the signal.

## exception heat.engine.resource.PollDelay(period)

Bases: Exception

Exception to delay polling of the resource.

This exception may be raised by a Resource subclasss check\_\*\_complete() methods to indicate that it need not be polled again immediately. If this exception is raised, the check\_\*\_complete() method will not be called again until the nth time that the resource becomes eligible for polling. A PollDelay period of 1 is equivalent to returning False.

## class heat.engine.resource.Resource(name, definition, stack)

Bases: ResourceStatus

```
BASE_ATTRIBUTES = ('show',)
```

FnGetAtt(key, \*path)

For the intrinsic function Fn::GetAtt.

#### **Parameters**

- **key** the attribute key.
- path a list of path components to select from the attribute.

# **Returns**

the attribute value.

### FnGetRefId()

For the intrinsic function Ref.

#### Results

the id or name of the resource.

```
LOCK\_ACQUIRE = 1
```

```
LOCK_ACTIONS = (None, 1, -1, 0)
```

LOCK\_NONE = None

```
LOCK_RELEASE = -1
```

 $LOCK_RESPECT = 0$ 

SHOW = 'show'

action\_handler\_task(action, args=None, action\_prefix=None)

A task to call the Resource subclasss handler methods for action.

Calls the handle\_<ACTION>() method for the given action and then calls the check\_<ACTION>\_complete() method with the result in a loop until it returns True. If the methods are not provided, the call is omitted.

Any args provided are passed to the handler.

If a prefix is supplied, the handler method handle\_<PREFIX>\_<ACTION>() is called instead.

## add\_dependencies(deps)

Add implicit dependencies specific to the resource type.

Some resource types may have implicit dependencies on other resources in the same stack that are not linked by a property value (that would be set using get\_resource or get\_attr for example, thus creating an explicit dependency). Such dependencies are opaque to the user and should be avoided wherever possible, however in some circumstances they are required due to magic in the underlying API.

The deps parameter is a Dependencies object to which dependency pairs may be added.

#### add\_explicit\_dependencies(deps)

Add all dependencies explicitly specified in the template.

The deps parameter is a Dependencies object to which dependency pairs are added.

```
adopt(resource_data)
```

Adopt the existing resource.

Resource subclasses can provide a handle adopt() method to customise adopt.

Checks that the physical resource is in its expected state.

Gets the current status of the physical resource and updates the database accordingly. If check is not supported by the resource, default action is to fail and revert the resources status to its original state with the added message that check was not performed.

```
classmethod check_is_substituted(new_res_type)
cinder()
clear_hook(hook)
clear_stored_attributes()
client(name=None, version=None)
client_plugin(name=None)
create()
     Create the resource.
     Subclasses should provide a handle_create() method to customise creation.
create_convergence(template_id, requires, engine_id, timeout, progress_callback=None)
     Creates the resource by invoking the scheduler TaskRunner.
data()
     Return the resource data for this resource.
     Use methods data_set and data_delete to modify the resource data for this resource.
         Returns
             a dict representing the resource data for this resource.
data_delete(key)
     Remove a key from the resource data.
         Returns
             True if the key existed to delete.
data_set(key, value, redact=False)
     Set a key in the resource data.
default_client_name = None
delete()
     A task to delete the resource.
     Subclasses should provide a handle_delete() method to customise deletion.
delete_convergence(template_id, engine_id, timeout, progress_callback=None)
     Destroys the resource if it doesnt belong to given template.
     The given template is suppose to be the current template being provisioned.
     Also, since this resource is visited as part of clean-up phase, the needed_by should be up-
     dated. If this resource was replaced by more recent resource, then delete this and update the
     replacement resources replaces field.
delete_snapshot(data)
destroy()
     A task to delete the resource and remove it from the database.
entity = None
```

## property external\_id

#### frozen\_definition()

Return a frozen ResourceDefinition with stored property values.

The returned definition will contain the property values read from the database, and will have all intrinsic functions resolved (note that this makes it useless for calculating dependencies).

## frozen\_properties()

Context manager to use the frozen property values from the database.

The live property values are always substituted back when the context ends.

# get\_attribute(key, \*path)

Default implementation for function get\_attr and Fn::GetAtt.

This may be overridden by resource plugins to add extra logic specific to the resource implementation.

# get\_live\_resource\_data()

Default implementation; can be overridden by resources.

Get resource data and handle it with exceptions.

# get\_live\_state(resource\_properties)

Default implementation; should be overridden by resources.

#### **Parameters**

resource\_properties resources object of Properties class.

#### Returns

dict of resources real state of properties.

#### get\_nested\_parameters\_stack()

Return the nested stack for schema validation.

Regular resources dont have such a thing.

# get\_reference\_id()

Default implementation for function get\_resource.

This may be overridden by resource plugins to add extra logic specific to the resource implementation.

## classmethod getdoc()

#### glance()

handle\_adopt(resource\_data=None)

## handle\_delete()

Default implementation; should be overridden by resources.

# handle\_metadata\_reset()

Default implementation; should be overridden by resources.

Now we override this method to reset the metadata for scale-policy and scale-group resources, because their metadata might hang in a wrong state (scaling\_in\_progress is always True) if engine restarts while scaling.

#### handle\_preempt()

Pre-empt an in-progress update when a new update is available.

This method is called when a previous convergence update is in progress but a new update for the resource is available. By default it does nothing, but subclasses may override it to cancel the in-progress update if it is safe to do so.

Note that this method does not run in the context of the in-progress update and has no access to runtime information about it; nor is it safe to make changes to the Resource in the database. If implemented, this method should cause the existing update to complete by external means. If this leaves the resource in a FAILED state, that should be taken into account in needs\_replace\_failed().

handle\_update(json\_snippet, tmpl\_diff, prop\_diff)

has\_hook(hook)

has\_interface(resource\_type)

Check if resource is mapped to resource\_type or is resource\_type.

Check to see if this resource is either mapped to resource\_type or is a resource\_type.

#### has\_nested()

Return True if the resource has an existing nested stack.

For most resource types, this will always return False. StackResource subclasses return True when appropriate. Resource subclasses that may return True must also provide a nested\_identifier() method to return the identifier of the nested stack, and a nested() method to return a Stack object for the nested stack.

## heat()

# identifier()

Return an identifier for this resource.

classmethod is\_service\_available(context)

is\_using\_neutron()

keystone()

classmethod load(context, resource\_id, current\_traversal, is\_update, data)

Load a specified resource from the database to check.

Returns a tuple of the Resource, the StackDefinition corresponding to the resources ResourceDefinition (i.e. the one the resource was last updated to if it has already been created, or the one it will be created with if it hasnt been already), and the Stack containing the latest StackDefinition (i.e. the one that the latest traversal is updating to.

The latter two must remain in-scope, because the Resource holds weak references to them.

lock(engine\_id)

### make\_replacement(new\_tmpl\_id, requires)

Create a replacement resource in the database.

Returns the DB ID of the new resource, or None if the new resource cannot be created (generally because the template ID does not exist). Raises UpdateInProgress if another traversal has already locked the current resource.

```
metadata_get(refresh=False)
```

```
metadata_set(metadata, merge_metadata=None)
```

Write new metadata to the database.

The caller may optionally provide a merge\_metadata() function, which takes two arguments the metadata passed to metadata\_set() and the current metadata of the resource - and returns the merged metadata to write. If merge\_metadata is not provided, the metadata passed to metadata\_set() is written verbatim, overwriting any existing metadata.

If a race condition is detected, the write will be retried with the new result of merge\_metadata() (if it is supplied) or the verbatim data (if it is not).

```
metadata_update(new_metadata=None)
```

No-op for resources which dont explicitly override this method.

```
needs_replace(after_props)
```

Mandatory replace based on certain properties.

```
needs_replace_failed()
```

Needs replace if resource is in \*\_FAILED.

```
needs_replace_with_prop_diff(changed_properties_set, after_props, before_props)
```

Needs replace based on prop\_diff.

```
needs_replace_with_tmpl_diff(tmpl_diff)
```

Needs replace based on tmpl\_diff.

neutron()

```
no_signal_actions = ('SUSPEND', 'DELETE')
```

```
node_data(stk_defn=None, for_resources=True, for_outputs=False)
```

Return a NodeData object representing the resource.

The NodeData object returned contains basic data about the resource, including its name, ID and state, as well as its reference ID and any attribute values that are used.

By default, those attribute values that are referenced by other resources are included. These can be ignored by setting the for\_resources parameter to False. If the for\_outputs parameter is True, those attribute values that are referenced by stack outputs are included. If the for\_outputs parameter is an iterable of output names, only those attribute values referenced by the specified stack outputs are included.

The set of referenced attributes is calculated from the StackDefinition object provided, or from the stacks current definition if none is passed.

After calling this method, the resources attribute cache is populated with any cacheable attribute values referenced by stack outputs, even if they are not also referenced by other resources.

nova()

```
parse_live_resource_data(resource_properties, resource_data)
```

Default implementation; can be overridden by resources.

Parse resource data for using it in updating properties with live state. :param resource\_properties: properties of stored resource plugin. :param resource\_data: data from current live state of a resource.

```
static pause()
physical_resource_name()
physical_resource_name_limit = 255
physical_resource_name_or_FnGetRefId()
prepare_abandon()
prepare_for_replace()
```

Prepare resource for replacing.

Some resources requires additional actions before replace them. If resource need to be changed before replacing, this method should be implemented in resource class.

## preview()

Default implementation of Resource.preview.

This method should be overridden by child classes for specific behavior.

Simulates update without actually updating the resource.

Raises UpdateReplace, if replacement is required or returns True, if in-place update is required.

### static reduce\_physical\_resource\_name(name, limit)

Reduce length of physical resource name to a limit.

The reduced name will consist of the following:

- the first 2 characters of the name
- a hyphen
- the end of the name, truncated on the left to bring the name length within the limit

#### **Parameters**

- name The name to reduce the length of
- **limit** The max length limit

#### **Returns**

A name whose length is less than or equal to the limit

```
referenced_attrs(stk_defn=None, in_resources=True, in_outputs=True, load_all=False)
```

Return the set of all attributes referenced in the template.

This enables the resource to calculate which of its attributes will be used. By default, attributes referenced in either other resources or outputs will be included. Either can be excluded by setting the *in\_resources* or *in\_outputs* parameters to False. To limit to a subset of outputs, pass an iterable of the output names to examine for the *in\_outputs* parameter.

The set of referenced attributes is calculated from the StackDefinition object provided, or from the stacks current definition if none is passed.

## regenerate\_info\_schema(definition)

Default implementation; should be overridden by resources.

Should be overridden by resources that would require schema refresh during update, ex. TemplateResource.

#### **Definition**

Resource Definition

### reparse(client\_resolve=True)

Reparse the resource properties.

Optional translate flag for property translation and client\_resolve flag for resolving properties by doing client lookup.

### required\_by()

List of resources that require this one as a dependency.

Returns a list of names of resources that depend on this resource directly.

```
required_service_extension = None
```

```
requires_deferred_auth = False
```

```
resource_id_set(inst)
```

classmethod resource\_to\_template(resource\_type, template\_type='cfn')

Generate a provider template that mirrors the resource.

#### **Parameters**

- **resource\_type** The resource type to be displayed in the template
- **template\_type** the template type to generate, cfn or hot.

#### **Returns**

A template where the resources properties\_schema is mapped as parameters, and the resources attributes\_schema is mapped as outputs

## restore\_prev\_rsrc(convergence=False)

Restore resource after rollback.

Some resources requires additional actions after rollback. If resource need to be changed during rollback, this method should be implemented in resource class.

#### resume()

Return a task to resume the resource.

Subclasses should provide a handle\_resume() method to implement resume.

# rpc\_client()

Return a client for making engine RPC calls.

signal(details=None, need\_check=True)

Signal the resource.

```
Returns True if the metadata for all resources in the stack needs to be regenerated as a result
     of the signal, False if it should not be.
     Subclasses should provide a handle_signal() method to implement the signal. The base-class
     raise an exception if no handler is implemented.
signal_needs_metadata_updates = True
snapshot()
     Snapshot the resource and return the created data, if any.
property stack
property state
     Returns state, tuple of action, status.
state_reset()
     Reset state to (INIT, COMPLETE).
state_set(action, status, reason='state changed', lock=None)
store(set metadata=False, lock=None)
     Create the resource in the database.
     If self.id is set, we update the existing stack.
store_attributes()
strict_dependency = True
support_status = <heat.engine.support.SupportStatus object>
suspend()
     Return a task to suspend the resource.
     Subclasses should provide a handle_suspend() method to implement suspend.
swift()
translate_properties(properties, client_resolve=True, ignore_resolve_error=False)
     Set resource specific rules for properties translation.
     The properties parameter is a properties object and the optional client resolve flag is to spec-
     ify whether to do RESOLVE translation with client lookup.
translation_rules(properties)
     Return specified rules for resource.
trigger_hook(hook)
trove()
type()
```

Return a task to update the resource.

Subclasses should provide a handle\_update() method to customise update, the base-class handle\_update will fail by default.

### update\_allowed\_properties = ()

Update the resource synchronously.

Persist the resources current\_template\_id to template\_id and resources requires to list of the required resource ids from the given resource\_data and existing resources requires, then updates the resource by invoking the scheduler TaskRunner.

```
update_policy_schema = {}
```

```
update_template_diff(after, before)
```

Returns the difference between the before and after json snippets.

If something has been removed in after which exists in before we set it to None.

### update\_template\_diff\_properties(after\_props, before\_props)

Return changed Properties between the before and after properties.

If any property having immutable as True is updated, raises NotSupported error. If any properties have changed which are not in update\_allowed\_properties, raises UpdateReplace.

#### validate()

Validate the resource.

This may be overridden by resource plugins to add extra validation logic specific to the resource implementation.

# classmethod validate\_deletion\_policy(policy)

```
validate_external()
```

### validate\_template()

Validate structural/syntax aspects of the resource definition.

Resource plugins should not override this, because this interface is expected to be called precreate so things normally valid in an overridden validate() such as accessing properties may not work.

### heat.engine.rsrc defn module

```
Bases: object
```

A definition of a resource, independent of any template format.

### DELETE = 'Delete'

```
DELETION_POLICIES = ('Delete', 'Retain', 'Snapshot')
```

## class Diff(old\_defn, new\_defn)

Bases: object

A diff between two versions of the same resource definition.

### metadata\_changed()

Return True if the resource metadata has changed.

### properties\_changed()

Return True if the resource properties have changed.

### update\_policy\_changed()

Return True if the resource update policy has changed.

### RETAIN = 'Retain'

```
SNAPSHOT = 'Snapshot'
```

### condition()

Return the name of the conditional inclusion rule, if any.

Returns None if the resource is included unconditionally.

### deletion\_policy()

Return the deletion policy for the resource.

The policy will be one of those listed in DELETION\_POLICIES.

## dep\_attrs(resource\_name, load\_all=False)

Iterate over attributes of a given resource that this references.

Return an iterator over dependent attributes for specified resource\_name in resources properties and metadata fields.

### dependencies(stack)

Return the Resource objects in given stack on which this depends.

# external\_id()

Return the external resource id.

## freeze(\*\*overrides)

Return a frozen resource definition, with all functions resolved.

This return a new resource definition with fixed data (containing no intrinsic functions). Named arguments passed to this method override the values passed as arguments to the constructor.

### metadata()

Return the resource metadata.

### properties(schema, context=None)

Return a Properties object representing the resource properties.

The Properties object is constructed from the given schema, and may require a context to validate constraints.

### render\_hot()

Return a HOT snippet for the resource definition.

### reparse(stack, template)

Reinterpret the resource definition in the context of a new stack.

This returns a new resource definition, with all of the functions parsed in the context of the specified stack and template.

Any conditions are *not* included - it is assumed that the resource is being interpreted in any context that it should be enabled in that context.

### required\_resource\_names()

Return a set of names of all resources on which this depends.

Note that this is done entirely in isolation from the rest of the template, so the resource names returned may refer to resources that dont actually exist, or would have strict\_dependency=False. Use the dependencies() method to get validated dependencies.

### set\_translation\_rules(rules=None, client resolve=True)

Helper method to update properties with translation rules.

```
update_policy(schema, context=None)
```

Return a Properties object representing the resource update policy.

The Properties object is constructed from the given schema, and may require a context to validate constraints.

### validate()

Validate intrinsic functions that appear in the definition.

## heat.engine.scheduler module

class heat.engine.scheduler.DependencyTaskGroup(dependencies, task=<function</pre>

DependencyTaskGroup.<lambda», reverse=False, name=None, error\_wait\_time=None, aggregate\_exceptions=False)

Bases: object

Task which manages group of subtasks that have ordering dependencies.

cancel\_all(grace\_period=None)

## exception heat.engine.scheduler.ExceptionGroup(exceptions=None)

Bases: Exception

Container for multiple exceptions.

This exception is used by DependencyTaskGroup when the flag aggregate\_exceptions is set to True and its re-raised again when all tasks are finished. This way it can be caught later on so that the individual exceptions can be acted upon.

```
class heat.engine.scheduler.TaskRunner(task, *args, **kwargs)
```

Bases: object

Wrapper for a resumable task (co-routine).

as\_task(timeout=None, progress\_callback=None)

Return a task that drives the TaskRunner.

cancel(grace\_period=None)

Cancel the task and mark it as done.

done()

Return True if the task is complete.

```
run_to_completion(wait_time=1, progress_callback=None)
```

Run the task to completion.

The task will sleep for *wait\_time* seconds between steps. To avoid sleeping, pass *None* for *wait\_time*.

```
start(timeout=None)
```

Initialise the task and run its first step.

If a timeout is specified, any attempt to step the task after that number of seconds has elapsed will result in a Timeout being raised inside the task.

#### started()

Return True if the task has been started.

step()

Run another step of the task.

Return True if the task is complete; False otherwise.

### exception heat.engine.scheduler.TimedCancel(task\_runner, timeout)

Bases: Timeout

trigger(generator)

Trigger the timeout on a given generator.

exception heat.engine.scheduler.Timeout(task\_runner, timeout)

Bases: BaseException

Raised when task has exceeded its allotted (wallclock) running time.

This allows the task to perform any necessary cleanup, as well as use a different exception to notify the controlling task if appropriate. If the task suppresses the exception altogether, it will be cancelled but the controlling task will not be notified of the timeout.

```
earlier_than(other)
```

expired()

```
trigger(generator)
```

Trigger the timeout on a given generator.

```
heat.engine.scheduler.task_description(task)
```

Return a human-readable string description of a task.

The description is used to identify the task when logging its status.

```
heat.engine.scheduler.wrappertask(task)
```

Decorator for a task that needs to drive a subtask.

This is essentially a replacement for the Python 3-only yield from keyword (PEP 380), using the yield keyword that is supported in Python 2. For example:

```
@wrappertask
def parent_task(self):
    self.setup()

    yield self.child_task()

    self.cleanup()
```

## heat.engine.service module

```
\textbf{class} \ \ \text{heat.engine.service}. \textbf{EngineListener}(\textit{host}, \textit{engine\_id}, \textit{thread\_group\_mgr})
```

Bases: object

Listen on an AMQP queue named for the engine.

Allows individual engines to communicate with each other for multi-engine support.

```
ACTIONS = ('stop_stack', 'send')

SEND = 'send'

STOP_STACK = 'stop_stack'

listening(ctxt)
```

Respond to a watchdog request.

Respond affirmatively to confirm that the engine performing the action is still alive.

class heat.engine.service.EngineService(host, topic)

Bases: ServiceBase

Manages the running instances from creation to destruction.

All the methods in here are called from the RPC backend. This is all done dynamically so if a call is made via RPC that does not have a corresponding method here, an exception will be thrown when it attempts to call into this class. Arguments to these methods are also dynamically added and will be named as keyword arguments by the RPC caller.

```
RPC_API_VERSION = '1.36'
```

abandon\_stack(cnxt, stack\_identity, abandon=True)

Abandon a given stack.

#### **Parameters**

- **cnxt** RPC context.
- **stack\_identity** Name of the stack you want to abandon.
- abandon Delete Heat stack but not physical resources.

### authenticated\_to\_backend(cnxt)

Validate the credentials in the RPC context.

Verify that the credentials in the RPC context are valid for the current cloud backend.

```
check_software_deployment(cnxt, deployment_id, timeout)
```

Return the number of stacks that match the given filters.

### **Parameters**

- cnxt RPC context.
- filters a dict of ATTR: VALUE to match against stacks
- **tenant\_safe** DEPRECATED, if true, scope the request by the current tenant
- **show\_deleted** if true, count will include the deleted stacks
- **show\_nested** if true, count will include nested stacks
- show\_hidden if true, count will include hidden stacks
- **tags** count stacks containing these tags. If multiple tags are passed, they will be combined using the boolean AND expression
- **tags\_any** count stacks containing these tags. If multiple tags are passed, they will be combined using the boolean OR expression
- **not\_tags** count stacks not containing these tags. If multiple tags are passed, they will be combined using the boolean AND expression
- **not\_tags\_any** count stacks not containing these tags. If multiple tags are passed, they will be combined using the boolean OR expression

### Returns

an integer representing the number of matched stacks

create\_software\_config(cnxt, group, name, config, inputs, outputs, options)

Create a new stack using the template provided.

Note that at this stage the template has already been fetched from the heat-api process if using a template-url.

#### **Parameters**

- cnxt RPC context.
- **stack\_name** Name of the stack you want to create.
- template Template of stack you want to create.
- params Stack Input Params
- **files** Files referenced from the template
- args Request parameters/args passed from API
- **environment\_files** (*list or None*) optional ordered list of environment file names included in the files dict
- **files\_container** optional swift container name
- **owner\_id** parent stack ID for nested stacks, only expected when called from another heat-engine (not a user option)
- **nested\_depth** the nested depth for nested stacks, only expected when called from another heat-engine
- user\_creds\_id the parent user\_creds record for nested stacks
- stack\_user\_project\_id the parent stack\_user\_project\_id for nested stacks
- parent\_resource\_name the parent resource name
- template\_id the ID of a pre-stored template in the DB

**delete\_snapshot**(cnxt, stack identity, snapshot id)

delete\_software\_config(cnxt, config\_id)

delete\_software\_deployment(cnxt, deployment\_id)

delete\_stack(cnxt, stack\_identity)

Delete a given stack.

### **Parameters**

- cnxt RPC context.
- **stack\_identity** Name of the stack you want to delete.

```
describe_stack_resource(cnxt, stack_identity, resource_name, with_attr=None)
```

describe\_stack\_resources(cnxt, stack\_identity, resource\_name)

```
export_stack(cnxt, stack_identity)
```

Exports the stack data json.

Intended to be used to safely retrieve the stack data before performing the abandon action.

#### **Parameters**

- cnxt RPC context.
- **stack\_identity** Name of the stack you want to export.

# find\_physical\_resource(cnxt, physical\_resource\_id)

Return an identifier for the specified resource.

#### **Parameters**

- cnxt RPC context.
- physical\_resource\_id The physical resource ID to look up.

```
generate_template(cnxt, type_name, template_type='cfn')
```

Generate a template based on the specified type.

#### **Parameters**

- cnxt RPC context.
- **type\_name** Name of the resource type to generate a template for.
- **template\_type** the template type to generate, cfn or hot.

### get\_environment(cnxt, stack\_identity)

Returns the environment for an existing stack.

### **Parameters**

- cnxt RPC context
- **stack\_identity** identifies the stack

## **Return type**

dict

### get\_files(cnxt, stack\_identity)

Returns the files for an existing stack.

### **Parameters**

- cnxt RPC context
- stack\_identity identifies the stack

### **Return type**

dict

# get\_revision(cnxt)

# get\_template(cnxt, stack\_identity)

Get the template.

#### **Parameters**

- cnxt RPC context.
- **stack\_identity** Name of the stack you want to see.

## identify\_stack(cnxt, stack\_name)

The full stack identifier for a single, live stack with stack\_name.

### **Parameters**

- cnxt RPC context.
- stack\_name Name or UUID of the stack to look up.

**list\_events**(cnxt, stack\_identity, filters=None, limit=None, marker=None, sort\_keys=None, sort\_dir=None, nested\_depth=None)

Lists all events associated with a given stack.

It supports pagination (limit and marker), sorting (sort\_keys and sort\_dir) and filtering(filters) of the results.

### **Parameters**

- cnxt RPC context.
- stack\_identity Name of the stack you want to get events for
- filters a dict with attribute:value to filter the list
- limit the number of events to list (integer or string)
- marker the ID of the last event in the previous page
- sort\_keys an array of fields used to sort the list
- **sort\_dir** the direction of the sort (asc or desc).
- **nested\_depth** Levels of nested stacks to list events for.

# list\_outputs(cntx, stack\_identity)

Get a list of stack outputs.

#### **Parameters**

- cntx RPC context.
- **stack\_identity** Name of the stack you want to see.

### Returns

list of stack outputs in defined format.

**list\_resource\_types**(cnxt, support\_status=None, type\_name=None, heat\_version=None, with\_description=False)

Get a list of supported resource types.

### **Parameters**

- cnxt RPC context.
- **support\_status** Support status of resource type

- **type\_name** Resource types name (regular expression allowed)
- heat\_version Heat version
- with\_description Either return resource type description or not

list\_services(cnxt)

**list\_software\_configs**(cnxt, limit=None, marker=None, tenant\_safe=True)

list\_software\_deployments(cnxt, server\_id)

**list\_stack\_resources**(cnxt, stack\_identity, nested\_depth=0, with\_detail=False, filters=None)

Returns attributes of all stacks.

It supports pagination (limit and marker), sorting (sort\_keys and sort\_dir) and filtering (filters) of the results.

#### **Parameters**

- cnxt RPC context
- **limit** the number of stacks to list (integer or string)
- marker the ID of the last item in the previous page
- **sort\_keys** an array of fields used to sort the list
- **sort\_dir** the direction of the sort (asc or desc)
- filters a dict with attribute: value to filter the list
- **tenant\_safe** DEPRECATED, if true, scope the request by the current tenant
- **show\_deleted** if true, show soft-deleted stacks
- **show\_nested** if true, show nested stacks
- **show\_hidden** if true, show hidden stacks
- **tags** show stacks containing these tags. If multiple tags are passed, they will be combined using the boolean AND expression
- tags\_any show stacks containing these tags. If multiple tags are passed, they will be combined using the boolean OR expression
- **not\_tags** show stacks not containing these tags. If multiple tags are passed, they will be combined using the boolean AND expression
- **not\_tags\_any** show stacks not containing these tags. If multiple tags are passed, they will be combined using the boolean OR expression

### Returns

a list of formatted stacks

```
list_template_functions(cnxt, template_version, with_condition=False)

list_template_versions(cnxt)

metadata_software_deployments(cnxt, server_id)

migrate_convergence_1(ctxt, stack_id)

preview_stack(cnxt, stack_name, template, params, files, args, environment_files=None, files_container=None)
```

Simulate a new stack using the provided template.

Note that at this stage the template has already been fetched from the heat-api process if using a template-url.

### **Parameters**

- cnxt RPC context.
- stack\_name Name of the stack you want to create.
- template Template of stack you want to create.
- params Stack Input Params
- **files** Files referenced from the template
- args Request parameters/args passed from API
- **environment\_files** (*list or None*) optional ordered list of environment file names included in the files dict
- files\_container optional swift container name

Shows the resources that would be updated.

The preview\_update\_stack method shows the resources that would be changed with an update to an existing stack based on the provided template and parameters. See update\_stack for description of parameters.

This method *cannot* guarantee that an update will have the actions specified because resource plugins can influence changes/replacements at runtime.

Note that at this stage the template has already been fetched from the heat-api process if using a template-url.

### reset()

Reset service.

Called in case service running in daemon mode receives SIGHUP.

```
reset_stack_status()
```

```
resource_mark_unhealthy(cnxt, stack_identity, resource_name, mark_unhealthy, resource_status_reason=None)
```

Mark the resource as healthy or unhealthy.

Put the resource in CHECK\_FAILED state if mark\_unhealthy is true. Put the resource in CHECK\_COMPLETE if mark\_unhealthy is false and the resource is in CHECK\_FAILED state. Otherwise, make no change.

#### **Parameters**

- **resource\_name** either the logical name of the resource or the physical resource ID.
- mark\_unhealthy indicates whether the resource is unhealthy.
- resource\_status\_reason reason for health change.

**resource\_schema**(*cnxt*, *type\_name*, *with\_description=False*)

Return the schema of the specified type.

#### **Parameters**

- cnxt RPC context.
- **type\_name** Name of the resource type to obtain the schema of.
- with\_description Return result with description or not.

**resource\_signal**(cnxt, stack\_identity, resource\_name, details, sync\_call=False)

Calls resources signal for the specified resource.

#### **Parameters**

**sync\_call** indicates whether a synchronized call behavior is expected. This is reserved for CFN WaitCondition implementation.

```
service_manage_cleanup()
```

service\_manage\_report()

show\_output(cntx, stack\_identity, output\_key)

Returns dict with specified output key, value and description.

#### **Parameters**

- cntx RPC context.
- **stack\_identity** Name of the stack you want to see.
- output\_key key of desired stack output.

### **Returns**

dict with output key, value and description in defined format.

show\_snapshot(cnxt, stack\_identity, snapshot\_id)

show\_software\_config(cnxt, config\_id)

show\_software\_deployment(cnxt, deployment\_id)

show\_stack(cnxt, stack\_identity, resolve\_outputs=True)

Return detailed information about one or all stacks.

#### **Parameters**

• cnxt RPC context.

- stack\_identity Name of the stack you want to show, or None to show all
- resolve\_outputs If True, outputs for given stack/stacks will be resolved

signal\_software\_deployment(cnxt, deployment\_id, details, updated\_at)

stack\_cancel\_update(cnxt, stack\_identity, cancel\_with\_rollback=True)

Cancel currently running stack update.

### **Parameters**

- cnxt RPC context.
- **stack\_identity** Name of the stack for which to cancel update.
- **cancel\_with\_rollback** Force rollback when cancel update.

```
stack_check(cnxt, stack_identity)
```

Handle request to perform a check action on a stack.

```
stack_list_snapshots(cnxt, stack_identity)
```

stack\_restore(cnxt, stack\_identity, snapshot\_id)

stack\_resume(cnxt, stack\_identity)

Handle request to perform a resume action on a stack.

stack\_snapshot(cnxt, stack\_identity, name)

stack\_suspend(cnxt, stack\_identity)

Handle request to perform suspend action on a stack.

start()

Start service.

stop()

Stop service.

Update an existing stack based on the provided template and params.

Note that at this stage the template has already been fetched from the heat-api process if using a template-url.

### **Parameters**

- cnxt RPC context.
- **stack\_identity** Name of the stack you want to create.
- template Template of stack you want to create.
- params Stack Input Params
- **files** Files referenced from the template
- args Request parameters/args passed from API

- **environment\_files** (*list or None*) optional ordered list of environment file names included in the files dict
- **files\_container** optional swift container name
- template\_id the ID of a pre-stored template in the DB

```
validate_template(cnxt, template, params=None, files=None, environment_files=None, files_container=None, show_nested=False, ignorable_errors=None)
```

Check the validity of a template.

Checks, so far as we can, that a template is valid, and returns information about the parameters suitable for producing a user interface through which to specify the parameter values.

#### **Parameters**

- cnxt RPC context.
- template Template of stack you want to create.
- params Stack Input Params
- **files** Files referenced from the template
- **environment\_files** (*list or None*) optional ordered list of environment file names included in the files dict
- files\_container optional swift container name
- **show\_nested** if True, any nested templates will be checked
- ignorable\_errors List of error\_code to be ignored as part of validation

# wait()

Wait for service to complete.

```
class heat.engine.service.NotifyEvent
    Bases: object
    signal()
        Signal the event.
    signalled()
        Wait for the event.

class heat.engine.service.ThreadGroupManager
    Bases: object
    add_msg_queue(stack_id, msg_queue)
    add_timer(stack_id, func, *args, **kwargs)
        Define a periodic task in the stack threadgroups.
        The task is run in a separate greenthread.
        Periodicity is cfg.CONF.periodic_interval
```

remove\_msg\_queue(gt, stack\_id, msg\_queue)

```
send(stack_id, message)
```

```
start(stack_id, func, *args, **kwargs)
```

Run the given method in a sub-thread.

```
start_with_acquired_lock(stack, lock, func, *args, **kwargs)
```

Run the given method in a sub-thread with an existing stack lock.

Release the provided lock when the thread finishes.

#### **Parameters**

- **stack** (heat.engine.parser.Stack) Stack to be operated on
- lock (heat.engine.stack\_lock.StackLock) The acquired stack lock
- **func** (function or instancemethod) Callable to be invoked in subthread
- args Args to be passed to func
- kwargs Keyword-args to be passed to func

```
start_with_lock(cnxt, stack, engine_id, func, *args, **kwargs)
```

Run the method in sub-thread after acquiring the stack lock.

Release the lock when the thread finishes.

### **Parameters**

- cnxt RPC context
- **stack** (heat.engine.parser.Stack) Stack to be operated on
- engine\_id The UUID of the engine/worker acquiring the lock
- **func** (function or instancemethod) Callable to be invoked in subthread
- args Args to be passed to func
- **kwargs** Keyword-args to be passed to func.

```
stop(stack_id, graceful=False)
```

Stop any active threads on a stack.

```
stop_timers(stack_id)
```

# heat.engine.service\_software\_config module

```
{\bf class}\ {\bf heat.engine.service\_software\_config.} {\bf SoftwareConfigService}
```

Bases: object

```
check_software_deployment(cnxt, deployment_id, timeout)
```

create\_software\_config(cnxt, group, name, config, inputs, outputs, options)

```
delete_software_config(cnxt, config_id)
     delete_software_deployment(cnxt, deployment_id)
     list_software_configs(cnxt, limit=None, marker=None)
     list_software_deployments(cnxt, server id)
     metadata_software_deployments(cnxt, server_id)
     show_software_config(cnxt, config id)
     show_software_deployment(cnxt, deployment id)
     signal_software_deployment(cnxt, deployment_id, details, updated_at)
     update_software_deployment(cnxt, deployment_id, config_id, input_values, output_values,
                                    action, status, status_reason, updated_at)
heat.engine.software config io module
APIs for dealing with input and output definitions for Software Configurations.
class heat.engine.software_config_io.IOConfig(**config)
     Bases: object
     Base class for the configuration data for a single input or output.
     as_dict()
          Return a dict representation suitable for persisting.
     name()
          Return the name of the input or output.
class heat.engine.software_config_io.InputConfig(value=<object object>, **config)
     Bases: IOConfig
     Class representing the configuration data for a single input.
     as dict()
          Return a dict representation suitable for persisting.
     default()
          Return the default value of the input.
     input_data()
          Return a name, value pair for the input.
     replace_on_change()
     schema = {'default': <heat.engine.properties.Schema object>,
     'description': <heat.engine.properties.Schema object>, 'name':
     <heat.engine.properties.Schema object>, 'replace_on_change':
     <heat.engine.properties.Schema object>, 'type':
     <heat.engine.properties.Schema object>}
```

```
class heat.engine.software_config_io.OutputConfig(**config)
     Bases: IOConfig
     Class representing the configuration data for a single output.
     error_output()
          Return True if the presence of the output indicates an error.
     schema = {'description': <heat.engine.properties.Schema object>,
     'error_output': <heat.engine.properties.Schema object>, 'name':
     <heat.engine.properties.Schema object>, 'type':
     <heat.engine.properties.Schema object>}
heat.engine.software_config_io.check_io_schema_list(io_configs)
     Check that an input or output schema list is of the correct type.
     Raises TypeError if the list itself is not a list, or if any of the members are not dicts.
heat.engine.stack module
class heat.engine.stack.ConvergenceNode(rsrc_id, is_update)
     Bases: tuple
     is_update
          Alias for field number 1
     rsrc id
          Alias for field number 0
exception heat.engine.stack.ForcedCancel(with_rollback=True)
     Bases: Exception
     Exception raised to cancel task execution.
class heat.engine.stack.Stack(context, stack_name, tmpl, stack_id=None, action=None,
                                  status=None, status_reason=", timeout_mins=None,
                                  disable_rollback=True, parent_resource=None,
                                  owner_id=None, adopt_stack_data=None,
                                  stack user project id=None, created time=None,
                                  updated_time=None, user_creds_id=None, tenant_id=None,
                                  use_stored_context=False, username=None, nested_depth=0,
                                  strict_validate=True, convergence=False,
                                  current_traversal=None, tags=None,
                                  prev_raw_template_id=None, current_deps=None,
                                  cache_data=None, deleted_time=None, converge=False,
                                  refresh_cred=False)
     Bases: Mapping
     ACTIONS = ('CREATE', 'DELETE', 'UPDATE', 'ROLLBACK', 'SUSPEND', 'RESUME',
     'ADOPT', 'SNAPSHOT', 'CHECK', 'RESTORE')
     ADOPT = 'ADOPT'
```

```
CHECK = 'CHECK'
COMPLETE = 'COMPLETE'
CREATE = 'CREATE'
DELETE = 'DELETE'
FAILED = 'FAILED'
IN_PROGRESS = 'IN_PROGRESS'
RESTORE = 'RESTORE'
RESUME = 'RESUME'
ROLLBACK = 'ROLLBACK'
SNAPSHOT = 'SNAPSHOT'
STATUSES = ('IN_PROGRESS', 'FAILED', 'COMPLETE')
SUSPEND = 'SUSPEND'
UPDATE = 'UPDATE'
access_allowed(credential_id, resource_name)
     Is credential_id authorised to access resource by resource_name.
add_resource(resource)
     Insert the given resource into the stack.
adopt()
     Adopt existing resources into a new stack.
check(notify=None)
converge_stack(template, action='UPDATE', new_stack=None, pre_converge=None)
     Update the stack template and trigger convergence for resources.
property convergence_dependencies
create(msg_queue=None)
     Create the stack and all of the resources.
create_stack_user_project_id()
db_active_resources_get()
db_resource_get(name)
defer_state_persist()
     Return whether to defer persisting the state.
```

If persistence is deferred, the new state will not be written to the database until the stack lock is released (by calling persist\_state\_and\_release\_lock()). This prevents races in the legacy path where an observer sees the stack COMPLETE but an engine still holds the lock.

### **delete**(action='DELETE', backup=False, abandon=False, notify=None)

Delete all of the resources, and then the stack itself.

The action parameter is used to differentiate between a user initiated delete and an automatic stack rollback after a failed create, which amount to the same thing, but the states are recorded differently.

Note abandon is a delete where all resources have been set to a RETAIN deletion policy, but we also dont want to delete anything required for those resources, e.g the stack\_user\_project.

### delete\_all\_snapshots()

Remove all snapshots for this stack.

# delete\_snapshot(snapshot)

Remove a snapshot from the backends.

### property dependencies

### dependent\_resource\_ids(resource\_id)

Return a set of resource IDs that are dependent on another.

Given a resource ID, return a set of all other resource IDs that are dependent on that one - that is to say, those that must be cleaned up before the given resource is cleaned up.

# dispatch\_event(ev)

### property env

The stack environment

# get\_availability\_zones()

```
get_kwargs_for_cloning(keep_status=False, only_db=False, keep_tags=False)
```

Get common kwargs for calling Stack() for cloning.

The point of this method is to reduce the number of places that we need to update when a kwarg to Stack.\_\_init\_\_() is modified. It is otherwise easy to forget an option and cause some unexpected error if this option is lost.

#### Note:

- This doesn't return the args(name, template) but only the kwargs.
- We often want to start fresh so dont want to maintain the old status, action and status reason.
- We sometimes only want the DB attributes.

### get\_nested\_parameters(filter\_func)

Return nested parameters schema, if any.

This introspects the resources to return the parameters of the nested stacks. It uses the *get\_nested\_parameters\_stack* API to build the stack.

### has\_timed\_out()

Returns True if this stack has timed-out.

## identifier()

Return an identifier for this stack.

### iter\_resources(nested\_depth=0, filters=None)

Iterates over all the resources in a stack.

Iterating includes nested stacks up to *nested\_depth* levels below.

# 

Retrieve a Stack from the database.

### mark\_complete()

Mark the convergence update as complete.

```
mark_failed(failure_reason)
```

Mark the convergence update as failed.

```
migrate_to_convergence()
```

```
object_path_in_stack()
```

Return stack resources and stacks in path from the root stack.

If this is not nested return (None, self), else return stack resources and stacks in path from the root stack and including this stack.

Note that this is horribly inefficient, as it requires us to load every stack in the chain back to the root in memory at the same time.

#### **Returns**

a list of (stack\_resource, stack) tuples.

### property outputs

```
property parameters
```

### property parent\_resource

Dynamically load up the parent\_resource.

Note: this should only be used by Fn::ResourceFacade

### property parent\_resource\_name

```
path_in_stack()
```

Return tuples of names in path from the root stack.

If this is not nested return (None, self.name), else return tuples of names (stack\_resource.name, stack.name) in path from the root stack and including this stack.

### Returns

a list of (string, string) tuples.

### persist\_state\_and\_release\_lock(engine\_id)

Persist stack state to database and release stack lock

### prepare\_abandon()

### preview\_resources()

Preview the stack with all of the resources.

### purge\_db()

Cleanup database after stack has completed/failed.

- 1. Delete the resources from DB.
- 2. If the stack failed, update the current\_traversal to empty string so that the resource workers bail out.
- 3. Delete previous raw template if stack completes successfully.
- 4. Deletes all sync points. They are no longer needed after stack has completed/failed.
- 5. Delete the stack if the action is DELETE.

### register\_access\_allowed\_handler(credential\_id, handler)

Register an authorization handler function.

Register a function which determines whether the credentials with a given ID can have access to a named resource.

### remove\_resource(resource\_name)

Remove the resource with the specified name.

# requires\_deferred\_auth()

Determine whether to perform API requests with deferred auth.

Returns whether this stack may need to perform API requests during its lifecycle using the configured deferred authentication method.

### reset\_dependencies()

### reset\_stack\_and\_resources\_in\_progress(reason)

### resource\_by\_refid(refid)

Return the resource in this stack with the specified refid.

#### Returns

resource in this stack with the specified refid, or None if not found.

# resource\_get(name)

Return a stack resource, even if not in the current template.

# property resources

### **restore**(*snapshot*, *notify=None*)

Restore the given snapshot.

Invokes handle\_restore on all resources.

## restore\_data(snapshot)

```
resume(notify=None)
```

Resume the stack.

Invokes handle resume for all stack resources.

Waits for all resources to become RESUME\_COMPLETE then declares the stack RE-SUME\_COMPLETE. Note the default implementation for all resources is to do nothing other than move to RESUME\_COMPLETE, so the resources must implement handle\_resume for this to have any effect.

A task to perform an action on the stack.

All of the resources are traversed in forward or reverse dependency order.

#### **Parameters**

- action action that should be executed with stack resources
- **reverse** define if action on the resources need to be executed in reverse dependency order
- post\_func function that need to be executed after action complete on the stack
- aggregate\_exceptions define if exceptions should be aggregated
- **pre\_completion\_func** function that need to be executed right before action completion; uses stack, action, status and reason as input parameters

### property state

Returns state, tuple of action, status.

```
state_set(action, status, reason)
```

Update the stack state.

```
store(backup=False, exp_trvsl=None, ignore_traversal_check=False)
```

Store the stack in the database and return its ID.

If self.id is set, we update the existing stack.

```
stored_context()
```

```
supports_check_action()
```

## suspend(notify=None)

Suspend the stack.

Invokes handle\_suspend for all stack resources.

Waits for all resources to become SUSPEND\_COMPLETE then declares the stack SUS-PEND\_COMPLETE. Note the default implementation for all resources is to do nothing other than move to SUSPEND\_COMPLETE, so the resources must implement handle\_suspend for this to have any effect.

### property t

The stack template.

### property tags

## time\_elapsed()

Time elapsed in seconds since the stack operation started.

### time\_remaining()

Time left before stack times out.

### timeout\_secs()

Return the stack action timeout in seconds.

### total\_resources(stack id=None)

Return the total number of resources in a stack.

Includes nested stacks below.

```
update(newstack, msg_queue=None, notify=None)
```

Update the stack.

Compare the current stack with newstack, and where necessary create/update/delete the resources until this stack aligns with newstack.

Note update of existing stack resources depends on update being implemented in the underlying resource types

Update will fail if it exceeds the specified timeout. The default is 60 minutes, set in the constructor

```
update_task(newstack, action='UPDATE', msg_queue=None, notify=None)
```

```
validate(ignorable_errors=None, validate_res_tmpl_only=False)
```

Validates the stack.

### property worker\_client

Return a client for making engine RPC calls.

heat.engine.stack.reset\_state\_on\_error(func)

## heat.engine.stack\_lock module

```
class heat.engine.stack_lock.StackLock(context, stack_id, engine_id)
     Bases: object
     acquire(retry=True)
           Acquire a lock on the stack.
               Parameters
                   retry (boolean) When True, retry if lock was released while stealing.
     get_engine_id()
           Return the ID of the engine which currently holds the lock.
           Returns None if there is no lock held on the stack.
     release()
           Release a stack lock.
     thread_lock(retry=True)
           Acquire a lock and release it only if there is an exception.
          The release method still needs to be scheduled to be run at the end of the thread using the
           Thread.link method.
               Parameters
                   retry (boolean) When True, retry if lock was released while stealing.
     try_acquire()
           Try to acquire a stack lock.
           Dont raise an ActionInProgress exception or try to steal lock.
     try_thread_lock()
           Similar to thread_lock, but acquire the lock using try_acquire.
           Only release it upon any exception after a successful acquisition.
heat.engine.status module
class heat.engine.status.ResourceStatus
     Bases: object
     ACTIONS = ('INIT', 'CREATE', 'DELETE', 'UPDATE', 'ROLLBACK', 'SUSPEND',
      'RESUME', 'ADOPT', 'SNAPSHOT', 'CHECK')
```

ADOPT = 'ADOPT'

CHECK = 'CHECK'

CREATE = 'CREATE'

DELETE = 'DELETE'

COMPLETE = 'COMPLETE'

```
FAILED = 'FAILED'
INIT = 'INIT'
IN_PROGRESS = 'IN_PROGRESS'
RESUME = 'RESUME'
ROLLBACK = 'ROLLBACK'
SNAPSHOT = 'SNAPSHOT'
STATUSES = ('IN_PROGRESS', 'FAILED', 'COMPLETE')
SUSPEND = 'SUSPEND'
UPDATE = 'UPDATE'
```

## heat.engine.stk defn module

class heat.engine.stk\_defn.ResourceProxy(name, definition, resource\_data)

Bases: ResourceStatus

A lightweight API for essential data about a resource.

This is the interface through which template functions will access data about particular resources in the stack definition, such as the resource definition and current values of reference IDs and attributes.

Resource proxies for some or all resources in the stack will potentially be loaded for every check resource operation, so it is essential that this API is implemented efficiently, using only the data received over RPC and without reference to the resource data stored in the database.

This API can be considered stable by third-party Template or Function plugins, and no part of it should be changed or removed without an appropriate deprecation process.

### FnGetAtt(attr, \*path)

For the intrinsic function get\_attr.

### FnGetAtts()

For the intrinsic function get\_attr when getting all attributes.

#### Returns

a dict of all of the resources attribute values, excluding the show attribute.

### FnGetRefId()

For the intrinsic function get\_resource.

# property action

The current action of the resource.

### property attributes\_schema

A set of the valid top-level attribute names.

This is provided for backwards-compatibility for functions that require a container with all of the valid attribute names in order to validate the template. Other operations on it are invalid because we dont actually have access to the attributes schema here; hence we return a set instead of a dict.

### property external\_id

The external ID of the resource.

name

#### property state

The current state (action, status) of the resource.

### property status

The current status of the resource.

### property t

The resource definition.

# 

Bases: object

Class representing the definition of a Stack, but not its current state.

This is the interface through which template functions will access data about the stack definition, including the template and current values of resource reference IDs and attributes.

This API can be considered stable by third-party Template or Function plugins, and no part of it should be changed or removed without an appropriate deprecation process.

### all\_resource\_types()

Return the set of types of all resources in the template.

### all\_rsrc\_names()

Return the set of names of all resources in the template.

This includes resources that are disabled due to false conditionals.

### clone\_with\_new\_template(new\_template, stack\_identifier, clear\_resource\_data=False)

Create a new StackDefinition with a different template.

### enabled\_output\_names()

Return the set of names of all enabled outputs in the template.

### enabled\_rsrc\_names()

Return the set of names of all enabled resources in the template.

### property env

The stacks environment.

### get\_availability\_zones()

Return the list of Nova availability zones.

## output\_definition(output\_name)

Return the definition of the given output.

### property parent\_resource

Return a proxy for the parent resource.

Returns None if the stack is not a provider stack for a TemplateResource.

### resource\_definition(resource\_name)

Return the definition of the given resource.

#### property t

The stacks template.

heat.engine.stk\_defn.add\_resource(stack\_definition, resource\_definition)

Insert the given resource definition into the stack definition.

Add the resource to the template and store any temporary data.

heat.engine.stk\_defn.remove\_resource(stack\_definition, resource\_name)

Remove the named resource from the stack definition.

Remove the resource from the template and eliminate references to it.

```
heat.engine.stk_defn.update_resource_data(stack_definition, resource_name, resource_data)
```

Store new resource state data for the specified resource.

This function enables the legacy (non-convergence) path to store updated NodeData as resources are created/updated in a single StackDefinition that lasts for the entire lifetime of the stack operation.

### heat.engine.support module

# heat.engine.sync\_point module

heat.engine.support.is\_valid\_status(status)

```
heat.engine.sync_point.create(context, entity_id, traversal_id, is_update, stack_id)
Creates a sync point entry in DB.
```

```
heat.engine.sync_point.delete_all(context, stack_id, traversal_id)

Deletes all sync points of a stack associated with a traversal_id.
```

heat.engine.sync\_point.deserialize\_input\_data(db\_input\_data)

```
heat.engine.sync_point.get(context, entity_id, traversal_id, is_update)
Retrieves a sync point entry from DB.

heat.engine.sync_point.make_key(*components)

heat.engine.sync_point.serialize_input_data(input_data)

heat.engine.sync_point.str_pack_tuple(t)

heat.engine.sync_point.sync(cnxt, entity_id, current_traversal, is_update, propagate, predecessors, new_data)

heat.engine.sync_point.update_input_data(context, entity_id, current_traversal, is_update, atomic_key, input_data)
```

## heat.engine.template module

```
class heat.engine.template.Template(template, *args, **kwargs)
```

Bases: Mapping

Abstract base class for template format plugins.

All template formats (both internal and third-party) should derive from Template and implement the abstract functions to provide resource definitions and other data.

This is a stable third-party API. Do not add implementations that are specific to internal template formats. Do not add new abstract methods.

```
add_output(definition)
```

Add an output to the template.

The output is passed as a OutputDefinition object.

```
abstract add_resource(definition, name=None)
```

Add a resource to the template.

The resource is passed as a ResourceDefinition object. If no name is specified, the name from the ResourceDefinition should be used.

```
all_param_schemata(files)
condition_functions = {}
conditions(stack)
```

Return a dictionary of resolved conditions.

Create an empty template.

Creates a new empty template with given version. If version is not provided, a new empty HOT template of version 2015-04-30 is returned.

#### **Parameters**

```
version A tuple containing version header of the template version key and
value, e.g. ('heat_template_version', '2015-04-30')
```

#### **Returns**

A new empty template.

### property files

functions = {}

### abstract get\_section\_name(section)

Get the name of a field within a resource or output definition.

Return the name of the given field (specified by the constants given in heat.engine.rsrc\_defn and heat.engine.output) in the template format. This is used in error reporting to help users find the location of errors in the template.

Note that section here does not refer to a top-level section of the template (like parameters, resources, &c.) as it does everywhere else.

## classmethod load(context, template\_id, t=None)

Retrieve a Template with the given ID from the database.

```
merge_snippets(other)
```

```
abstract outputs(stack)
```

Return a dictionary of OutputDefinition objects.

```
abstract param_schemata(param_defaults=None)
```

Return a dict of parameters. Schema objects for the parameters.

```
abstract parameters(stack_identifier, user_params, param_defaults=None)
```

Return a parameters.Parameters object for the stack.

```
parse(stack, snippet, path=")
```

```
parse_condition(stack, snippet, path=")
```

### remove\_all\_resources()

Remove all the resources from the template.

### remove\_resource(name)

Remove a resource from the template.

### abstract resource\_definitions(stack)

Return a dictionary of ResourceDefinition objects.

```
store(context)
```

Store the Template in the database and return its ID.

### validate()

Validate the template.

Validates the top-level sections of the template as well as syntax inside select sections. Some sections are not checked here but in code parts that are responsible for working with the respective sections (e.g. parameters are check by parameters schema class).

## validate\_resource\_definitions(stack)

Check validity of resource definitions.

This method is deprecated. Subclasses should validate the resource definitions in the process of generating them when calling resource\_definitions(). However, for now this method is still called in case any third-party plugins are relying on this for validation and need time to migrate.

# heat.engine.template\_common module

```
\textbf{class} \ \ \textbf{heat.engine.template\_common.CommonTemplate} (\textit{template}, \textit{*args}, \textit{**kwargs})
```

Bases: Template

A class of the common implementation for HOT and CFN templates.

This is *not* a stable interface, and any third-parties who create derived classes from it do so at their own risk.

```
conditions(stack)
```

Return a dictionary of resolved conditions.

```
outputs(stack)
```

Return a dictionary of OutputDefinition objects.

## heat.engine.template files module

```
class heat.engine.template_files.ReadOnlyDict
    Bases: dict

class heat.engine.template_files.TemplateFiles(files)
    Bases: Mapping
    store(ctxt)
    update(files)
```

heat.engine.template\_files.get\_files\_from\_container(cnxt, files\_container, files=None)

# heat.engine.timestamp module

```
class heat.engine.timestamp.Timestamp(db_fetch, attribute)
```

Bases: object

A descriptor for writing a timestamp to the database.

### heat.engine.translation module

```
class heat.engine.translation.Translation(properties=None)
```

Bases: object

Mechanism for translating one properties to other.

Mechanism allows to handle properties - update deprecated/hidden properties to new, resolve values, remove unnecessary. It uses list of TranslationRule objects as rules for translation.

```
{\bf add}(\textit{key}, \textit{add\_rule}, \textit{prop\_value} = \textit{None}, \textit{prop\_data} = \textit{None}, \textit{validate} = \textit{False})
```

```
cast_key_to_rule(key)
has_translation(key)
is_deleted(key)
is_replaced(key)
replace(key, replace_rule, prop_value=None, prop_data=None, validate=False)
set_rules(rules, client_resolve=True, ignore_resolve_error=False)
translate(key, prop_value=None, prop_data=None, validate=False)
```

class heat.engine.translation.TranslationRule(properties, rule, translation\_path,

value=None, value\_name=None,
value\_path=None, client\_plugin=None,
finder=None, entity=None,
custom\_value\_path=None)

Bases: object

Translating mechanism one properties to another.

will be returned with error.

Mechanism uses list of rules, each defines by this class, and can be executed. Working principe: during resource creating after properties defining resource take list of rules, specified by method translation\_rules, which should be overloaded for each resource, if its needed, and execute each rule using translate\_properties method. Next operations are allowed:

- ADD. This rule allows to add some value to list-type properties. Only list-type values can be added to such properties. Using for other cases is prohibited and
- REPLACE. This rule allows to replace some property value to another. Used for all types of properties. Note, that if property has list type, then value will be replaced

for all elements of list, where it needed. If element in such property must be replaced by

- value of another element of this property, value\_name must be defined.
  DELETE. This rule allows to delete some property. If property has list type, then deleting affects value in all list elements.
- RESOLVE. This rule allows to resolve some property using client and the finder function. Finders may require an additional entity key.

ADD = 'Add'

```
DELETE = 'Delete'

REPLACE = 'Replace'

RESOLVE = 'Resolve'

RULE_KEYS = ('Add', 'Replace', 'Delete', 'Resolve')

get_value_absolute_path(full_value_name=False)

validate()

heat.engine.translation.get_value(path, props, validate=False)

heat.engine.translation.resolve_and_find(value, cplugin, finder, entity=None, ignore_resolve_error=False)
```

# heat.engine.update module

Bases: object

A Task to perform the update of an existing stack to a new template.

### dependencies()

Return the Dependencies graph for the update.

Returns a Dependencies object representing the dependencies between update operations to move from an existing stack definition to a new one.

preview()

### heat.engine.worker module

```
class heat.engine.worker.WorkerService(host, topic, engine_id, thread_group_mgr)
```

Bases: object

Service that has worker actor in convergence.

This service is dedicated to handle internal messages to the worker (a.k.a. converger) actor in convergence. Messages on this bus will use the cast rather than call method to anycast the message to an engine that will handle it asynchronously. It wont wait for or expect replies from these messages.

```
RPC_API_VERSION = '1.4'
cancel_check_resource(cnxt, stack_id)
```

Cancel check\_resource for given stack.

All the workers running for the given stack will be cancelled.

Process a node in the dependency graph.

The node may be associated with either an update or a cleanup of its associated resource.

```
start()
```

stop()

## stop\_all\_workers(stack)

Cancel all existing worker threads for the stack.

Threads will stop running at their next yield point, whether or not the resource operations are complete.

### stop\_traversal(stack)

Update current traversal to stop workers from propagating.

Marks the stack as FAILED due to cancellation, but, allows all in\_progress resources to complete normally; no worker is stopped abruptly.

Any in-progress traversals are also stopped on all nested stacks that are descendants of the one passed.

heat.engine.worker.log\_exceptions(func)

### **Module contents**

# heat.objects package

### **Submodules**

# heat.objects.base module

Heat common internal object model

```
class heat.objects.base.HeatObject(context=None, **kwargs)
    Bases: VersionedObject
    OBJ_PROJECT_NAMESPACE = 'heat'
    VERSION = '1.0'
class heat.objects.base.HeatObjectRegistry(*args, **kwargs)
```

Bases: VersionedObjectRegistry

### heat.objects.event module

```
Event object.
class heat.objects.event.Event(context=None, **kwargs)
     Bases: HeatObject, VersionedObjectDictCompat
     classmethod count_all_by_stack(context, stack_id)
     classmethod create(context, values)
     fields = {'created_at': DateTime(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False), 'id':
     Integer(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'physical_resource_id': String(default=<class
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
     'resource_action': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
     'resource_name': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
     'resource_status': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
     'resource_status_reason': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
     'resource_type': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
     'rsrc_prop_data_id': Object(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'stack_id': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'updated_at': DateTime(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'uuid':
     String(default=<class
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False)}
     classmethod get_all_by_stack(context, stack_id, **kwargs)
     classmethod get_all_by_tenant(context, **kwargs)
     identifier(stack identifier)
         Return a unique identifier for the event.
     property resource_properties
```

## heat.objects.fields module

## class heat.objects.fields.Json

Bases: FieldType

coerce(obj, attr, value)

This is called to coerce (if possible) a value on assignment.

This method should convert the value given into the designated type, or throw an exception if this is not possible.

### Param:obj

The VersionedObject on which an attribute is being set

#### Param:attr

The name of the attribute being set

### Param:value

The value being set

#### Returns

A properly-typed value

## from\_primitive(obj, attr, value)

This is called to deserialize a value.

This method should deserialize a value from the form given by to\_primitive() to the designated type.

### Param:obj

The VersionedObject on which the value is to be set

#### Param:attr

The name of the attribute which will hold the value

#### Param:value

The serialized form of the value

### **Returns**

The natural form of the value

## to\_primitive(obj, attr, value)

This is called to serialize a value.

This method should serialize a value to the form expected by from\_primitive().

## Param:obj

The VersionedObject on which the value is set

#### Param:attr

The name of the attribute holding the value

### Param:value

The natural form of the value

#### Returns

The serialized form of the value

```
class heat.objects.fields.JsonField(**kwargs)
     Bases: AutoTypedField
     AUTO_TYPE = <heat.objects.fields.Json object>
class heat.objects.fields.ListField(**kwargs)
     Bases: AutoTypedField
     AUTO_TYPE = <oslo_versionedobjects.fields.List object>
heat.objects.raw template module
RawTemplate object.
class heat.objects.raw_template.RawTemplate(context=None, **kwargs)
     Bases: HeatObject, VersionedObjectDictCompat, ComparableVersionedObject
     VERSION = '1.1'
     classmethod create(context, values)
     classmethod delete(context, template_id)
     classmethod encrypt_hidden_parameters(tmpl)
    property environment
     fields = {'environment': Json(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'files': Json(default=<class
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
     'files_id': Integer(default=<class
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'id':
     Integer(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'template': Json(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False)}
     property files
    property files_id
     static from_db_object(context, tpl, db_tpl)
     classmethod get_by_id(context, template_id)
    property id
    property template
     classmethod update_by_id(context, template_id, values)
```

# heat.objects.raw\_template\_files module

```
RawTemplateFiles object.
class heat.objects.raw_template_files.RawTemplateFiles(context=None, **kwargs)
     Bases: HeatObject, VersionedObjectDictCompat, ComparableVersionedObject
     VERSION = '1.0'
     classmethod create(context, values)
     fields = {'files': Json(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False), 'id':
     Integer(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False)}
    property files
     property id
heat.objects.resource module
Resource object.
```

```
class heat.objects.resource.Resource(context=None, **kwargs)
     Bases: HeatObject, VersionedObjectDictCompat, ComparableVersionedObject
     property attr_data
     classmethod attr_data_delete(context, resource_id, attr_id)
     convert_to_convergence(current_template_id, requires)
     classmethod create(context, values)
     classmethod delete(context, resource_id)
     static encrypt_properties_data(data)
     classmethod exchange_stacks(context, resource_id1, resource_id2)
```

```
fields = {'action': String(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'atomic_key': Integer(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'attr_data': Object(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'attr_data_id': Integer(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'created_at': DateTime(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'current_template_id': Integer(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'data': List(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'engine_id': String(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'id':
Integer(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'name': String(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'needed_by': List(default=None,nullable=True), 'physical_resource_id':
String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'replaced_by': Integer(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'replaces': Integer(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'requires': List(default=None,nullable=True), 'root_stack_id':
String(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'rsrc_metadata': Json(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'rsrc_prop_data_id': Object(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'stack_id': String(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'status': String(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'status_reason': String(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'updated_at': DateTime(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'uuid':
String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False)}
classmethod get_all(context)
classmethod get_all_active_by_stack(context, stack_id)
classmethod get_all_by_physical_resource_id(context, physical_resource_id)
classmethod get_all_by_root_stack(context, stack_id, filters, cache=False)
```

```
classmethod get_all_by_stack(context, stack_id, filters=None)
     classmethod get_all_stack_ids_by_root_stack(context, stack_id)
     classmethod get_by_name_and_stack(context, resource_name, stack_id)
     classmethod get_obj(context, resource_id, refresh=False, fields=None)
     property properties_data
     classmethod purge_deleted(context, stack id)
     refresh()
     classmethod replacement(context, existing_res_id, new_res_values, atomic_key=0,
                                expected_engine_id=None)
     select_and_update(values, expected engine id=None, atomic key=0)
     classmethod select_and_update_by_id(context, resource_id, values,
                                             expected_engine_id=None, atomic_key=0)
     classmethod store_attributes(context, resource_id, atomic_key, attr_data, attr_id)
     update_and_save(values)
     classmethod update_by_id(context, resource_id, values)
     update_metadata(metadata)
class heat.objects.resource.ResourceCache
     Bases: object
     delete_all()
     set_by_stack_id(resources)
heat.objects.resource.retry_on_conflict(func)
heat.objects.resource data module
ResourceData object.
class heat.objects.resource_data.ResourceData(context=None, **kwargs)
     Bases: HeatObject, VersionedObjectDictCompat, ComparableVersionedObject
     classmethod delete(resource, key)
```

```
fields = {'created_at': DateTime(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'decrypt_method': String(default=<class
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'id':
     Integer(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False), 'key':
     String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
     'redact': Boolean(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
     'resource_id': Integer(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'updated_at': DateTime(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
     'value': String(default=<class
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True)}
     classmethod get_all(resource, *args, **kwargs)
     classmethod get_by_key(context, resource_id, key)
     classmethod get_obj(resource, key)
     classmethod get_val(resource, key)
     classmethod set(resource, key, value, *args, **kwargs)
heat.objects.resource_properties_data module
ResourcePropertiesData object.
class heat.objects.resource_properties_data.ResourcePropertiesData(context=None,
     Bases: VersionedObject, VersionedObjectDictCompat, ComparableVersionedObject
     classmethod create(context, data)
     classmethod create_or_update(context, data, rpd_id=None)
     static encrypt_properties_data(data)
     fields = {'created_at': DateTime(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'data': Json(default=<class
```

'oslo\_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'id':

'oslo\_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),

'oslo\_versionedobjects.fields.UnspecifiedDefault'>,nullable=True)}

Integer(default=<class</pre>

static get\_by\_id(context, id)

'updated\_at': DateTime(default=<class</pre>

# heat.objects.service module

```
Service object.
class heat.objects.service.Service(context=None, **kwargs)
     Bases: HeatObject, VersionedObjectDictCompat, ComparableVersionedObject
     classmethod active_service_count(context)
         Return the number of services reportedly active.
     classmethod create(context, values)
     classmethod delete(context, service_id, soft_delete=True)
     fields = {'binary': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'created_at': DateTime(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'deleted_at': DateTime(default=<class
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
     'engine_id': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'host': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'hostname': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False), 'id':
     String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'report_interval': Integer(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'topic': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'updated_at': DateTime(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True)}
     classmethod get_all(context)
     classmethod get_all_by_args(context, host, binary, hostname)
     classmethod get_by_id(context, service_id)
     classmethod update_by_id(context, service_id, values)
heat.objects.snapshot module
Snapshot object.
class heat.objects.snapshot.Snapshot(context=None, **kwargs)
     Bases: HeatObject, VersionedObjectDictCompat, ComparableVersionedObject
     classmethod create(context, values)
     classmethod delete(context, snapshot_id)
```

```
fields = {'created_at': DateTime(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'data': Json(default=<class
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'id':
     String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'name': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
     'stack_id': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'status': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
     'status_reason': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
     'tenant': String(default=<class
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'updated_at': DateTime(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True)}
     classmethod get_all(context, stack_id)
     classmethod get_snapshot_by_stack(context, snapshot_id, stack)
     classmethod update(context, snapshot_id, values)
heat.objects.software config module
SoftwareConfig object.
class heat.objects.software_config.SoftwareConfig(context=None, **kwargs)
     Bases: HeatObject, VersionedObjectDictCompat, ComparableVersionedObject
     classmethod create(context, values)
     classmethod delete(context, config_id)
     fields = {'config': Json(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
     'created_at': DateTime(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'group': String(default=<class
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'id':
     String(default=<class
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'name': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
     'tenant': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
     'updated_at': DateTime(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True)}
     classmethod get_all(context, **kwargs)
```

classmethod get\_by\_id(context, config\_id)

# heat.objects.software\_deployment module

```
SoftwareDeployment object.
class heat.objects.software_deployment.SoftwareDeployment(context=None, **kwargs)
     Bases: HeatObject, VersionedObjectDictCompat, ComparableVersionedObject
     classmethod create(context, values)
     classmethod delete(context, deployment_id)
     fields = {'action': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
     'config': Object(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'config_id': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'created_at': DateTime(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False), 'id':
     String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'input_values': Json(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
     'output_values': Json(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
     'server_id': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'stack_user_project_id': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
     'status': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
     'status_reason': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
     'tenant': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'updated_at': DateTime(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True)}
     classmethod get_all(context, server_id=None)
     classmethod get_by_id(context, deployment_id)
     classmethod update_by_id(context, deployment_id, values)
         Note this is a bit unusual as it returns the object.
         Other update_by_id methods return a bool (was it updated).
```

# heat.objects.stack module

```
Stack object.
class heat.objects.stack.Stack(context=None, **kwargs)
    Bases: HeatObject, VersionedObjectDictCompat, ComparableVersionedObject
    classmethod count_all(context, **kwargs)
    classmethod count_total_resources(context, stack_id)
    classmethod create(context, values)
    classmethod delete(context, stack_id)
    classmethod encrypt_hidden_parameters(tmpl)
```

```
fields = {'action': String(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'backup': Boolean(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'convergence': Boolean(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'created_at': DateTime(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'current_deps': Json(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'current_traversal': String(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'deleted_at': DateTime(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'disable_rollback': Boolean(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False), 'id':
String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'name': String(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'nested_depth': Integer(default=<class</pre>
oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'owner_id': String(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'parent_resource_name': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'prev_raw_template': Object(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'prev_raw_template_id': Integer(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'raw_template_id': Integer(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'raw_template_obj': Object(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'stack_user_project_id': String(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'status': String(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'status_reason': String(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'tenant': String(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'timeout': Integer(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'updated_at': DateTime(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'user_creds_id': String(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'username': String(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True)}
```

```
classmethod get_all(context, limit=None, sort_keys=None, marker=None, sort_dir=None,
                             filters=None, show_deleted=False, show_nested=False,
                             show hidden=False, tags=None, tags any=None, not tags=None,
                             not_tags_any=None, eager_load=False)
     classmethod get_all_by_owner_id(context, owner_id)
     classmethod get_all_by_root_owner_id(context, root_owner_id)
     classmethod get_by_id(context, stack_id, **kwargs)
     classmethod get_by_name(context, stack_name)
     classmethod get_by_name_and_owner_id(context, stack_name, owner_id)
     classmethod get_root_id(context, stack_id)
     classmethod get_status(context, stack_id)
          Return action and status for the given stack.
     identifier()
          Return an identifier for this stack.
     classmethod persist_state_and_release_lock(context, stack_id, engine_id, values)
     property raw_template
     refresh()
     classmethod select_and_update(context, stack_id, values, exp_trvsl=None)
          Update the stack by selecting on traversal ID.
          Uses UPDATE WHERE (compare and swap) to catch any concurrent update problem.
          If the stack is found with given traversal, it is updated.
          If there occurs a race while updating, only one will succeed and other will get return value
          of False.
     property tags
     update_and_save(values)
     classmethod update_by_id(context, stack_id, values)
          Update and return (boolean) if it was updated.
          Note: the underlying stack_update filters by current_traversal and stack_id.
heat.objects.stack_lock module
StackLock object.
class heat.objects.stack_lock.StackLock(context=None, **kwargs)
     Bases: HeatObject, VersionedObjectDictCompat, ComparableVersionedObject
     classmethod create(context, stack_id, engine_id)
```

```
fields = {'created_at': DateTime(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'engine_id': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
     'stack_id': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'updated_at': DateTime(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True)}
     classmethod get_engine_id(context, stack_id)
     classmethod release(context, stack_id, engine_id)
     classmethod steal(context, stack_id, old_engine_id, new_engine_id)
heat.objects.stack_tag module
StackTag object.
class heat.objects.stack_tag.StackTag(context=None, **kwargs)
     Bases: HeatObject, VersionedObjectDictCompat, ComparableVersionedObject
     fields = {'created_at': DateTime(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False), 'id':
     Integer(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'stack_id': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False), 'tag':
     String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
     'updated_at': DateTime(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True)}
     classmethod get_obj(context, tag)
class heat.objects.stack_tag.StackTagList(*args, **kwargs)
     Bases: HeatObject, ObjectListBase
     classmethod delete(context, stack_id)
     fields = {'objects': List(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False)}
     classmethod from_db_object(context, db_tags)
     classmethod get(context, stack_id)
     classmethod set(context, stack_id, tags)
```

# heat.objects.sync\_point module

```
SyncPoint object.
class heat.objects.sync_point.SyncPoint(context=None, **kwargs)
     Bases: HeatObject, VersionedObjectDictCompat, ComparableVersionedObject
     classmethod create(context, values)
     classmethod delete_all_by_stack_and_traversal(context, stack_id, traversal_id)
     fields = {'atomic_key': Integer(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'created_at': DateTime(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'entity_id': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'input_data': Json(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
     'is_update': Boolean(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'stack_id': String(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'traversal_id': String(default=<class
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
     'updated_at': DateTime(default=<class</pre>
     'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True)}
     classmethod get_by_key(context, entity_id, traversal_id, is_update)
     classmethod update_input_data(context, entity_id, traversal_id, is_update, atomic_key,
                                     input_data)
heat.objects.user_creds module
UserCreds object.
class heat.objects.user_creds.UserCreds(context=None, **kwargs)
     Bases: HeatObject, VersionedObjectDictCompat, ComparableVersionedObject
     property auth_url
     classmethod create(context)
     property created_at
     property decrypt_method
     classmethod delete(context, user_creds_id)
```

```
fields = {'auth_url': String(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'created_at': DateTime(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'decrypt_method': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True), 'id':
String(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=False),
'password': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'region_name': String(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'tenant': String(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'tenant_id': String(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'trust_id': String(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'trustor_user_id': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'updated_at': DateTime(default=<class</pre>
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True),
'username': String(default=<class
'oslo_versionedobjects.fields.UnspecifiedDefault'>,nullable=True)}
classmethod get_by_id(context, user_creds_id)
property id
property password
property region_name
property tenant
property tenant_id
property trust_id
property trustor_user_id
property updated_at
property username
```

### **Module contents**

# heat.policies package

### **Submodules**

# heat.policies.actions module

heat.policies.actions.list\_rules()

# heat.policies.base module

heat.policies.base.list\_rules()

# heat.policies.build\_info module

heat.policies.build\_info.list\_rules()

# heat.policies.cloudformation module

heat.policies.cloudformation.list\_rules()

# heat.policies.events module

heat.policies.events.list\_rules()

# heat.policies.resource module

heat.policies.resource.list\_rules()

# heat.policies.resource\_types module

heat.policies.resource\_types.list\_rules()

# heat.policies.service module

```
heat.policies.service.list_rules()
```

# heat.policies.software\_configs module

```
heat.policies.software_configs.list_rules()
```

# heat.policies.software\_deployments module

```
heat.policies.software_deployments.list_rules()
```

# heat.policies.stacks module

```
heat.policies.stacks.list_rules()
```

#### **Module contents**

```
heat.policies.list_rules()
```

# heat.rpc package

#### **Submodules**

### heat.rpc.api module

# heat.rpc.client module

Client side of the heat engine RPC API.

# class heat.rpc.client.EngineClient

Bases: object

Client side of the heat engine rpc API.

API version history:

```
1.0 - Initial version.
1.1 - Add support_status argument to list_resource_types()
1.4 - Add support for service list
1.9 - Add template_type option to generate_template()
1.10 - Add support for software config list
1.11 - Add support for template versions list
1.12 - Add with_detail option for stack resources list
1.13 - Add support for template functions list
```

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```
1.14 - Add cancel_with_rollback option to stack_cancel_update
1.15 - Add preview_update_stack() call
1.16 - Adds version, type_name to list_resource_types()
1.17 - Add files to validate_template
1.18 - Add show_nested to validate_template
1.19 - Add show_output and list_outputs for returning stack outputs
1.20 - Add resolve_outputs to stack show
1.21 - Add deployment_id to create_software_deployment
1.22 - Add support for stack export
1.23 - Add environment_files to create/update/preview/validate
1.24 - Adds ignorable_errors to validate_template
1.25 - list_stack_resource filter update
1.26 - Add mark_unhealthy
1.27 - Add check_software_deployment
1.28 - Add get_environment call
1.29 - Add template_id to create_stack/update_stack
1.30 - Add possibility to resource_type_* return descriptions
1.31 - Add nested_depth to list_events, when nested_depth is specified
1.32 - Add get_files call
1.33 - Remove tenant_safe from list_stacks, count_stacks
      and list_software_configs
1.34 - Add migrate_convergence_1 call
1.35 - Add with_condition to list_template_functions
1.36 - Add files_container to create/update/preview/validate
```

### BASE\_RPC\_API\_VERSION = '1.0'

### abandon\_stack(ctxt, stack\_identity)

Deletes a given stack but resources would not be deleted.

#### **Parameters**

- ctxt RPC context.
- **stack\_identity** Name of the stack you want to abandon.

#### authenticated\_to\_backend(ctxt)

Validate the credentials in the RPC context.

not\_tags\_any=None)

Verify that the credentials in the RPC context are valid for the current cloud backend.

#### **Parameters**

ctxt RPC context.

Returns the number of stacks that match the given filters.

#### **Parameters**

- ctxt RPC context.
- filters a dict of ATTR: VALUE to match against stacks
- **show\_deleted** if true, count will include the deleted stacks
- **show\_nested** if true, count will include nested stacks
- **show\_hidden** if true, count will include hidden stacks
- **tags** count stacks containing these tags. If multiple tags are passed, they will be combined using the boolean AND expression
- tags\_any count stacks containing these tags. If multiple tags are passed, they will be combined using the boolean OR expression
- **not\_tags** count stacks not containing these tags. If multiple tags are passed, they will be combined using the boolean AND expression
- **not\_tags\_any** count stacks not containing these tags. If multiple tags are passed, they will be combined using the boolean OR expression

#### **Returns**

an integer representing the number of matched stacks

Creates a new stack using the template provided.

Note that at this stage the template has already been fetched from the heat-api process if using a template-url.

- ctxt RPC context.
- **stack\_name** Name of the stack you want to create.
- template Template of stack you want to create.
- params Stack Input Params/Environment
- **files** files referenced from the environment.
- args Request parameters/args passed from API
- **environment\_files** (*list or None*) optional ordered list of environment file names included in the files dict
- files\_container name of swift container

delete\_snapshot(cnxt, stack\_identity, snapshot\_id)

delete\_software\_config(cnxt, config\_id)

delete\_software\_deployment(cnxt, deployment\_id)

delete\_stack(ctxt, stack\_identity, cast=False)

Deletes a given stack.

#### **Parameters**

- ctxt RPC context.
- **stack\_identity** Name of the stack you want to delete.
- cast cast the message instead of using call (default: False)

You probably never want to use cast(). If you do, youll never hear about any exceptions the call might raise.

**describe\_stack\_resource**(ctxt, stack\_identity, resource\_name, with\_attr=False)

Get detailed resource information about a particular resource.

#### **Parameters**

- ctxt RPC context.
- **stack\_identity** Name of the stack.
- resource\_name the Resource.

describe\_stack\_resources(ctxt, stack\_identity, resource\_name)

Get detailed resource information about one or more resources.

# **Parameters**

- ctxt RPC context.
- stack\_identity Name of the stack.
- resource\_name the Resource.

export\_stack(ctxt, stack\_identity)

Exports the stack data in JSON format.

# **Parameters**

- ctxt RPC context.
- **stack\_identity** Name of the stack you want to export.

find\_physical\_resource(ctxt, physical\_resource\_id)

Return an identifier for the resource.

- ctxt RPC context.
- physcial\_resource\_id The physical resource ID to look up.

# generate\_template(ctxt, type\_name, template\_type='cfn')

Generate a template based on the specified type.

#### **Parameters**

- ctxt RPC context.
- **type\_name** The resource type name to generate a template for.
- **template\_type** the template type to generate, cfn or hot.

# get\_environment(context, stack\_identity)

Returns the environment for an existing stack.

#### **Parameters**

- context RPC context
- stack\_identity identifies the stack

# **Return type**

dict

# get\_files(context, stack\_identity)

Returns the files for an existing stack.

#### **Parameters**

- context RPC context
- stack\_identity identifies the stack

### **Return type**

dict

### get\_revision(ctxt)

```
get_template(ctxt, stack_identity)
```

Get the template.

#### **Parameters**

- ctxt RPC context.
- **stack\_name** Name of the stack you want to see.

### identify\_stack(ctxt, stack\_name)

Returns the full stack identifier for a single, live stack.

#### **Parameters**

- ctxt RPC context.
- **stack\_name** Name of the stack you want to see, or None to see all

# ignore\_error\_by\_name(name)

Returns a context manager that filters exceptions with a given name.

#### **Parameters**

name Name to compare the local exception name to.

#### ignore\_error\_named(error, name)

Raises the error unless its local name matches the supplied name.

#### **Parameters**

- **error** Remote raised error to derive the local name from.
- name Name to compare local name to.

**list\_events**(ctxt, stack\_identity, filters=None, limit=None, marker=None, sort\_keys=None, sort\_dir=None, nested\_depth=None)

Lists all events associated with a given stack.

It supports pagination (limit and marker), sorting (sort\_keys and sort\_dir) and filtering(filters) of the results.

#### **Parameters**

- ctxt RPC context.
- stack\_identity Name of the stack you want to get events for
- **filters** a dict with attribute:value to filter the list
- **limit** the number of events to list (integer or string)
- marker the ID of the last event in the previous page
- sort\_keys an array of fields used to sort the list
- **sort\_dir** the direction of the sort (asc or desc).
- **nested\_depth** Levels of nested stacks to list events for.

list\_outputs(cntx, stack\_identity)

**list\_resource\_types**(ctxt, support\_status=None, type\_name=None, heat\_version=None, with description=False)

Get a list of valid resource types.

#### **Parameters**

- ctxt RPC context.
- **support\_status** Support status of resource type
- **type\_name** Resource types name (regular expression allowed)
- heat\_version Heat version
- with\_description Either return resource type description or not

list\_services(cnxt)

**list\_software\_configs**(cnxt, limit=None, marker=None)

list\_software\_deployments(cnxt, server\_id=None)

**list\_stack\_resources**(ctxt, stack\_identity, nested\_depth=0, with\_detail=False, filters=None)

List the resources belonging to a stack.

- ctxt RPC context.
- stack\_identity Name of the stack.
- **nested\_depth** Levels of nested stacks of which list resources.
- with\_detail show detail for resources in list.
- **filters** a dict with attribute: value to search the resources

**list\_stacks**(ctxt, limit=None, marker=None, sort\_keys=None, sort\_dir=None, filters=None, show\_deleted=False, show\_nested=False, show\_hidden=False, tags=None, tags\_any=None, not\_tags=None, not\_tags\_any=None)

Returns attributes of all stacks.

It supports pagination (limit and marker), sorting (sort\_keys and sort\_dir) and filtering (filters) of the results.

#### **Parameters**

- ctxt RPC context.
- **limit** the number of stacks to list (integer or string)
- marker the ID of the last item in the previous page
- sort\_keys an array of fields used to sort the list
- **sort\_dir** the direction of the sort (asc or desc)
- **filters** a dict with attribute: value to filter the list
- **show\_deleted** if true, show soft-deleted stacks
- **show\_nested** if true, show nested stacks
- **show\_hidden** if true, show hidden stacks
- **tags** show stacks containing these tags. If multiple tags are passed, they will be combined using the boolean AND expression
- **tags\_any** show stacks containing these tags. If multiple tags are passed, they will be combined using the boolean OR expression
- **not\_tags** show stacks not containing these tags. If multiple tags are passed, they will be combined using the boolean AND expression
- **not\_tags\_any** show stacks not containing these tags. If multiple tags are passed, they will be combined using the boolean OR expression

### **Returns**

a list of stacks

list\_template\_functions(ctxt, template\_version, with\_condition=False)

Get a list of available functions in a given template type.

- ctxt RPC context
- **template\_version** template format/version tuple for which you want to get the list of functions.
- with\_condition return includes condition functions.

# list\_template\_versions(ctxt)

Get a list of available template versions.

#### **Parameters**

ctxt RPC context.

## local\_error\_name(error)

Returns the name of the error with any \_Remote postfix removed.

#### **Parameters**

**error** Remote raised error to derive the name from.

```
static make_msg(method, **kwargs)
```

metadata\_software\_deployments(cnxt, server\_id)

```
migrate_convergence_1(ctxt, stack_id)
```

Migrate the stack to convergence engine

#### **Parameters**

- ctxt RPC context
- stack\_name Name of the stack you want to migrate

Simulates a new stack using the provided template.

Note that at this stage the template has already been fetched from the heat-api process if using a template-url.

#### **Parameters**

- ctxt RPC context.
- **stack\_name** Name of the stack you want to create.
- template Template of stack you want to create.
- params Stack Input Params/Environment
- **files** files referenced from the environment.
- args Request parameters/args passed from API
- **environment\_files** (*list or None*) optional ordered list of environment file names included in the files dict
- files\_container name of swift container

Returns the resources that would be changed in an update.

Based on the provided template and parameters.

Requires RPC version 1.15 or above.

# **Parameters**

• ctxt RPC context.

- **stack\_identity** Name of the stack you wish to update.
- **template** New template for the stack.
- params Stack Input Params/Environment
- **files** files referenced from the environment.
- args Request parameters/args passed from API
- **environment\_files** (*list or None*) optional ordered list of environment file names included in the files dict
- files\_container name of swift container

**resource\_mark\_unhealthy**(ctxt, stack\_identity, resource\_name, mark\_unhealthy, resource\_status\_reason=None)

Mark the resource as unhealthy or healthy.

#### **Parameters**

- ctxt RPC context.
- stack\_identity Name of the stack.
- resource\_name the Resource.
- mark\_unhealthy indicates whether the resource is unhealthy.
- resource\_status\_reason reason for health change.

resource\_schema(ctxt, type\_name, with\_description=False)

Get the schema for a resource type.

#### **Parameters**

- ctxt RPC context.
- with\_description Return resource with description or not.

**resource\_signal**(ctxt, stack\_identity, resource\_name, details, sync\_call=False)

Generate an alarm on the resource.

#### **Parameters**

- ctxt RPC context.
- **stack\_identity** Name of the stack.
- resource\_name the Resource.
- **details** the details of the signal.

show\_output(cntx, stack\_identity, output\_key)

show\_snapshot(cnxt, stack\_identity, snapshot\_id)

show\_software\_config(cnxt, config\_id)

show\_software\_deployment(cnxt, deployment\_id)

show\_stack(ctxt, stack\_identity, resolve\_outputs=True)

Returns detailed information about one or all stacks.

#### **Parameters**

- ctxt RPC context.
- stack\_identity Name of the stack you want to show, or None to show all
- resolve\_outputs If True, stack outputs will be resolved

```
signal_software_deployment(cnxt, deployment_id, details, updated_at=None)
stack_cancel_update(ctxt, stack_identity, cancel_with_rollback=True)
stack_check(ctxt, stack_identity)
stack_list_snapshots(cnxt, stack_identity)
stack_restore(cnxt, stack_identity, snapshot_id)
stack_resume(ctxt, stack_identity)
stack_snapshot(ctxt, stack_identity, name)
stack_suspend(ctxt, stack_identity)
update_software_deployment(cnxt, deployment_id, config_id=None, input_values=None,
```

Updates an existing stack based on the provided template and params.

Note that at this stage the template has already been fetched from the heat-api process if using a template-url.

output\_values=None, action=None, status=None,

status\_reason=None, updated\_at=None)

# **Parameters**

- ctxt RPC context.
- **stack\_name** Name of the stack you want to create.
- template Template of stack you want to create.
- params Stack Input Params/Environment
- **files** files referenced from the environment.
- args Request parameters/args passed from API
- **environment\_files** (*list or None*) optional ordered list of environment file names included in the files dict
- files\_container name of swift container

Uses the stack parser to check the validity of a template.

- ctxt RPC context.
- template Template of stack you want to create.
- params Stack Input Params/Environment
- **files** files referenced from the environment/template.
- **environment\_files** ordered list of environment file names included in the files dict
- files\_container name of swift container
- **show\_nested** if True nested templates will be validated
- **ignorable\_errors** List of error\_code to be ignored as part of validation

# heat.rpc.listener\_client module

Client side of the heat worker RPC API.

```
class heat.rpc.listener_client.EngineListenerClient(engine_id)
```

Bases: object

Client side of the heat listener RPC API.

API version history:

```
1.0 - Initial version.
```

```
BASE_RPC_API_VERSION = '1.0'
```

is\_alive(ctxt)

# heat.rpc.worker\_api module

### heat.rpc.worker client module

Client side of the heat worker RPC API.

```
class heat.rpc.worker_client.WorkerClient
```

Bases: object

Client side of the heat worker RPC API.

API version history:

```
1.0 - Initial version.
1.1 - Added check_resource.
1.2 - Add adopt data argument to check_resource.
1.3 - Added cancel_check_resource API.
1.4 - Add converge argument to check_resource
```

### BASE\_RPC\_API\_VERSION = '1.0'

```
cancel_check_resource(ctxt, stack_id, engine_id)
```

Send check-resource cancel message.

Sends a cancel message to given heat engine worker.

cast(ctxt, msg, version=None)

static make\_msg(method, \*\*kwargs)

### **Module contents**

# heat.scaling package

#### **Submodules**

# heat.scaling.cooldown module

# class heat.scaling.cooldown.CooldownMixin

Bases: object

Utility class to encapsulate Cooldown related logic.

This logic includes both cooldown timestamp comparing and scaling in progress checking.

handle\_metadata\_reset()

### heat.scaling.lbutils module

heat.scaling.lbutils.reconfigure\_loadbalancers(load\_balancers, id\_list)

Notify the LoadBalancer to reload its config.

This must be done after activation (instance in ACTIVE state), otherwise the instances IP addresses may not be available.

### heat.scaling.rolling\_update module

heat.scaling.rolling\_update.needs\_update(targ\_capacity, curr\_capacity, num\_up\_to\_date)

Return whether there are more batch updates to do.

Inputs are the target size for the group, the current size of the group, and the number of members that already have the latest definition.

heat.scaling.rolling\_update.next\_batch(targ\_capacity, curr\_capacity, num\_up\_to\_date, batch\_size, min\_in\_service)

Return details of the next batch in a batched update.

The result is a tuple containing the new size of the group and the number of members that may receive the new definition (by a combination of creating new members and updating existing ones).

Inputs are the target size for the group, the current size of the group, the number of members that already have the latest definition, the batch size, and the minimum number of members to keep in service during a rolling update.

# heat.scaling.scalingutil module

heat.scaling.scalingutil.calculate\_new\_capacity(current, adjustment, adjustment\_type, min\_adjustment\_step, minimum, maximum)

Calculates new capacity from the given adjustments.

Given the current capacity, calculates the new capacity which results from applying the given adjustment of the given adjustment-type. The new capacity will be kept within the maximum and minimum bounds.

# heat.scaling.template module

heat.scaling.template.make\_template(resource\_definitions, version=('heat\_template\_version', '2015-04-30'), child env=None)

Return a Template object containing the given resource definitions.

By default, the template will be in the HOT format. A different format can be specified by passing a (version\_type, version\_string) tuple matching any of the available template format plugins.

heat.scaling.template.member\_definitions(old\_resources, new\_definition, num\_resources, num\_new, get\_new\_id, customise=<function \_\_identity>)

Iterate over resource definitions for a scaling group

Generates the definitions for the next change to the scaling group. Each item is a (name, definition) tuple.

The input is a list of (name, definition) tuples for existing resources in the group, sorted in the order that they should be replaced or removed (i.e. the resource that should be the first to be replaced (on update) or removed (on scale down) appears at the beginning of the list.) New resources are added or old resources removed as necessary to ensure a total of num\_resources.

The number of resources to have their definition changed to the new one is controlled by num\_new. This value includes any new resources to be added, with any shortfall made up by modifying the definitions of existing resources.

#### **Module contents**

#### **Module contents**

# FOR CONTRIBUTORS

• If you are a new contributor to Heat please refer: So You Want to Contribute

# 5.1 Heat Contributor Guidelines

# 5.1.1 So You Want to Contribute

For general information on contributing to OpenStack, please check out the contributor guide to get started. It covers all the basics that are common to all OpenStack projects: the accounts you need, the basics of interacting with our Gerrit review system, how we communicate as a community, etc. Below will cover the more project specific information you need to get started with heat.

# Communication

- IRC channel #heat at OFTC
- Mailing list (prefix subjects with [heat] for faster responses) http://lists.openstack.org/ cgi-bin/mailman/listinfo/openstack-discuss

# **Contacting the Core Team**

Please refer the heat Core Team contacts.

# **New Feature Planning**

heat features are tracked on Storyboard.

### Task Tracking

We track our tasks in Storyboard. If youre looking for some smaller, easier work item to pick up and get started on, search for the low-hanging-fruit tag.

# Reporting a Bug

You found an issue and want to make sure we are aware of it? You can do so on Storyboard.

# **Getting Your Patch Merged**

All changes proposed to the heat project require one or two +2 votes from heat core reviewers before one of the core reviewers can approve patch by giving Workflow +1 vote.

# **Project Team Lead Duties**

All common PTL duties are enumerated in the PTL guide.

# **CHAPTER**

# SIX

# **INDICES AND TABLES**

- genindex
- modindex
- search