

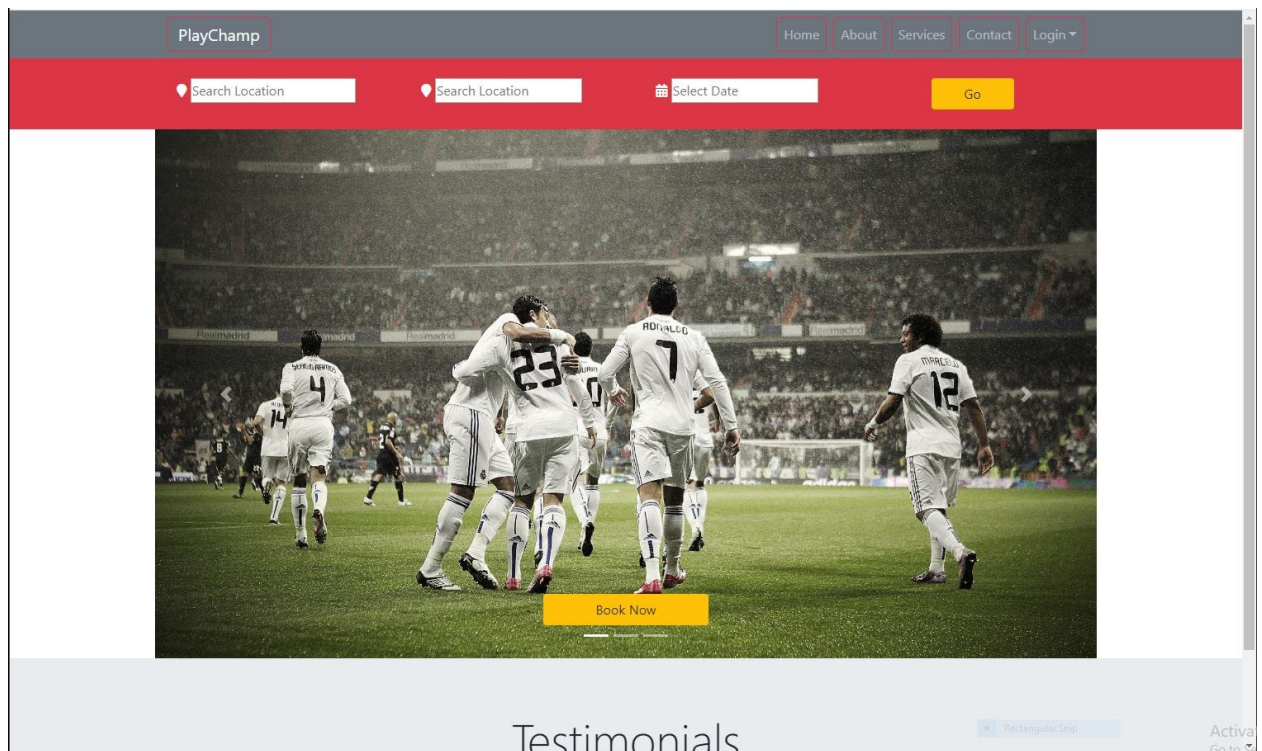
Owner Login Documentation

As the owner enters the **home page**, there will be a login button available in the navigation bar.

The nav bar have two options:

1. User Login
2. **Owner Login**

Home page Model:

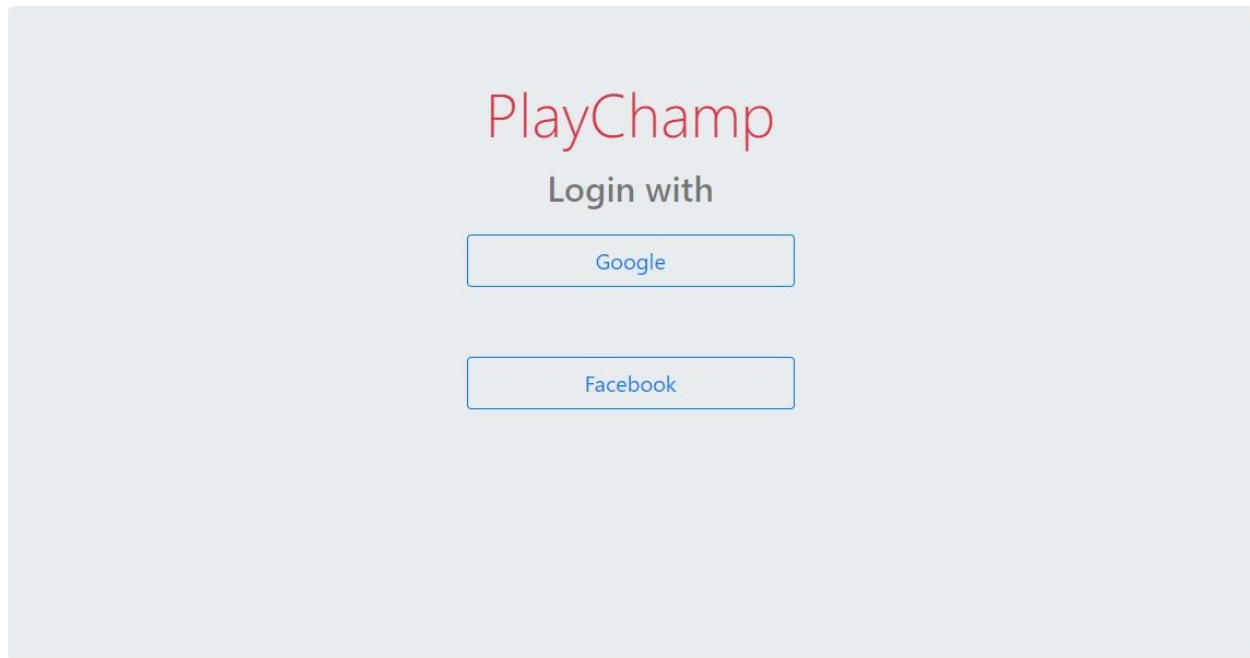


Login:



When the owner clicks on the “Owner Login” button
the page redirects to PlayChamp social **authentication page**

Authentication page:

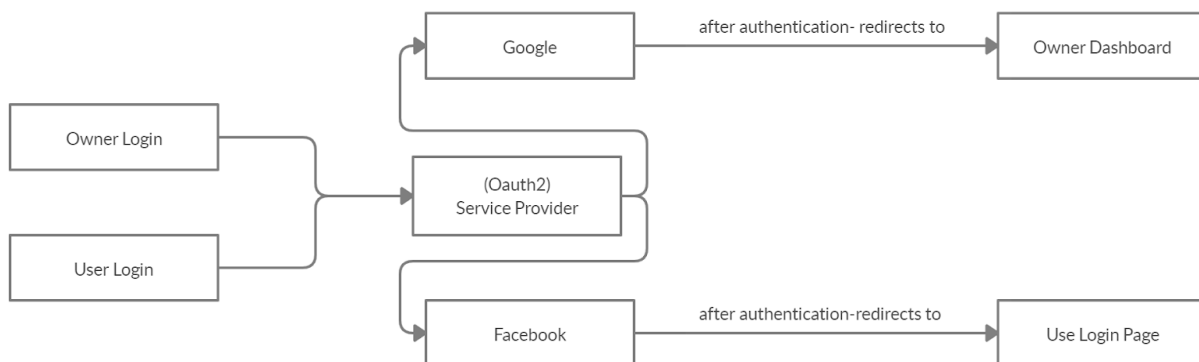


The owner can select either of the two options

With help of these social authentication providers, Owner will be authenticated to owner

Dashboard

Authentication Process:



Now, as shown in the above authentication process, the Owner is redirected to his Dashboard, where he will enter details of the owner like name, and adds a ground in the dashboard using the options on the dashboard.

The owner need to fill the details of the ground like:

1. Name of the ground
2. Address
3. Location
4. Slot-Timings
5. Slot-Price
6. Weekend-Price
7. Photos of the Ground
8. Amenities
9. Description

Dashboard Model:

The screenshot shows a web browser window with the PlayChamp dashboard. The dashboard has a red header with the PlayChamp logo and a Logout button. Below the header is a red banner with the text "Welcome to your Dashboard". Underneath the banner are four buttons: Booking History, Earnings, reviews, and +add ground. The main content area is divided into sections. The first section is "On-Going" with a plus icon. It contains a table with the following data:

No	First Name	Last Name	Email	Time Slot
1	Venkatesh	P	user@gmail.com	9:00-11:00
2	Venu	Gopal	user@facebook.com	12:00-2:00
3	Pavan	Katari	user@gmail.com	3:00-5:00

Below the "On-Going" section are two more sections: "This Month" and "This Year", both with plus icons. The "This Year" section contains a table with the same data as the "On-Going" section.

At the bottom of the dashboard, there is a footer with the text "Activate Win" and "Go to Settings".

Technologies:

1. HTML
2. Bootstrap4(CSS Framework)
3. JQuery(JavaScript Library)
4. Django(Backend Framework)

Structure:

